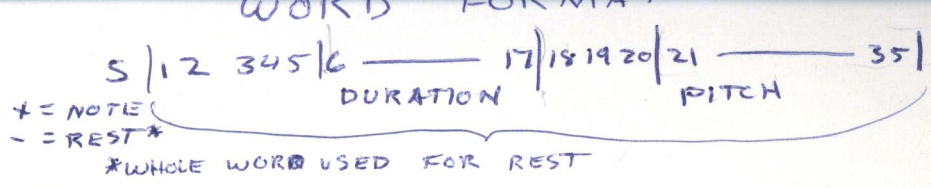


IBM 704 MUSIC

30	PSE		140	
31	RDS		321	
32	MSE		141	IS THIS FIRST CARD?
33	TRA		136	YES - SET CPY ADDRESS
34	PSE		141	NO
35	TRA		50	
36	CLA		62	CONSTANT = TO PROGRAM AREA
37	CPY		26	9L (-LAST CARD, ADDRESS = NO. OF NOTES & RESTS ON CARD)
40	ADD		26	L(9L)
41	TMI		52	TO DELAY BEFORE PLAY
42	STA		44	
43	LXA	A	26	L(9L)
44	CPY	A	[]	
45	TIX	0001 A	44	
46	STO		27	LAST ADDRESS MEMORY
47	TRA		31	
50	CLA		27	LAST ADDRESS MEMORY
51	TRA		37	
52	LXA	ABC	61	L(1777)
53	TIX	0001 A	53	} DELAY BEFORE PLAY
54	TIX	0001 A	53	
55	TIX	0001 B	53	
56	TIX	0001 C	53	
57	TRA		64	BEGIN PLAY



60	+00000000000000	ZEROS
61	-3777777777777777	ONES
62	+0000000000000140	CONSTANT = TO PROGRAM AREA
63		NOTE & REST CNTR.
<hr/>		
64	CLA	27 L(LAST ADDRESS MEMORY)-
65	STA	71 72
66	SUB	62 CONSTANT = TO PROGRAM AREA
67	ALS	21
70	STD	63 SET NOTE & REST CNTR.
71	LXD C	63 2(NOTE & REST CNTR)
72	CLA C []	
73	TIX 0001 C	77 STEP NOTE CNTR, IS SONG OVER
74	PSE	161 READ IN NEW SONG OR REPEAT STOP BEFORE PLAYING NEXT SONG?
75	TRA	30 NO READ IN NEW SONG
76	TRA HTR	52 30 YES REPEAT
77	SXD C	63
100	TMI	130 IS THIS WORD A NOTE OR A REST (REST = -)
101	NOP LXA C	61
102	NOP TIX 0001 C	102
103	NOP	
104	PDX C	
105	STA	25 FREQ. SET
106	PSE	141
107	PSE	142

} FOR LATER USE

TONE GENERATOR

110	PSE		143	
111	LXA	B	115	L(2)
112	LXA	A	25	L(FREQ. SET)
113	TIX	0001 A	113	
114	MSE		141	
115	NOP		2	
116	LXA	A	25	L(FREQ. SET)
117	TIX	0001 A	117	
120	PSE		141	
121	MSE		142	
122	PSE		142	
123	TIX	0001 B	112	
124	MSE		143	
125	PSE		143	
126	TIX	0001 C	111	
127	TRA		71	GET NEXT NOTE

TONE GENERATOR

130 + 0000 0000 0001 ONE

131 ADD 130

132 TNZ 131

133 TRA 71

134

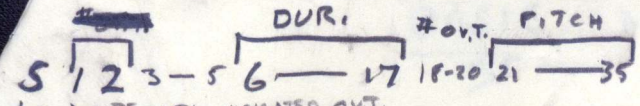
135

136 PSE 141

137 TRA 30

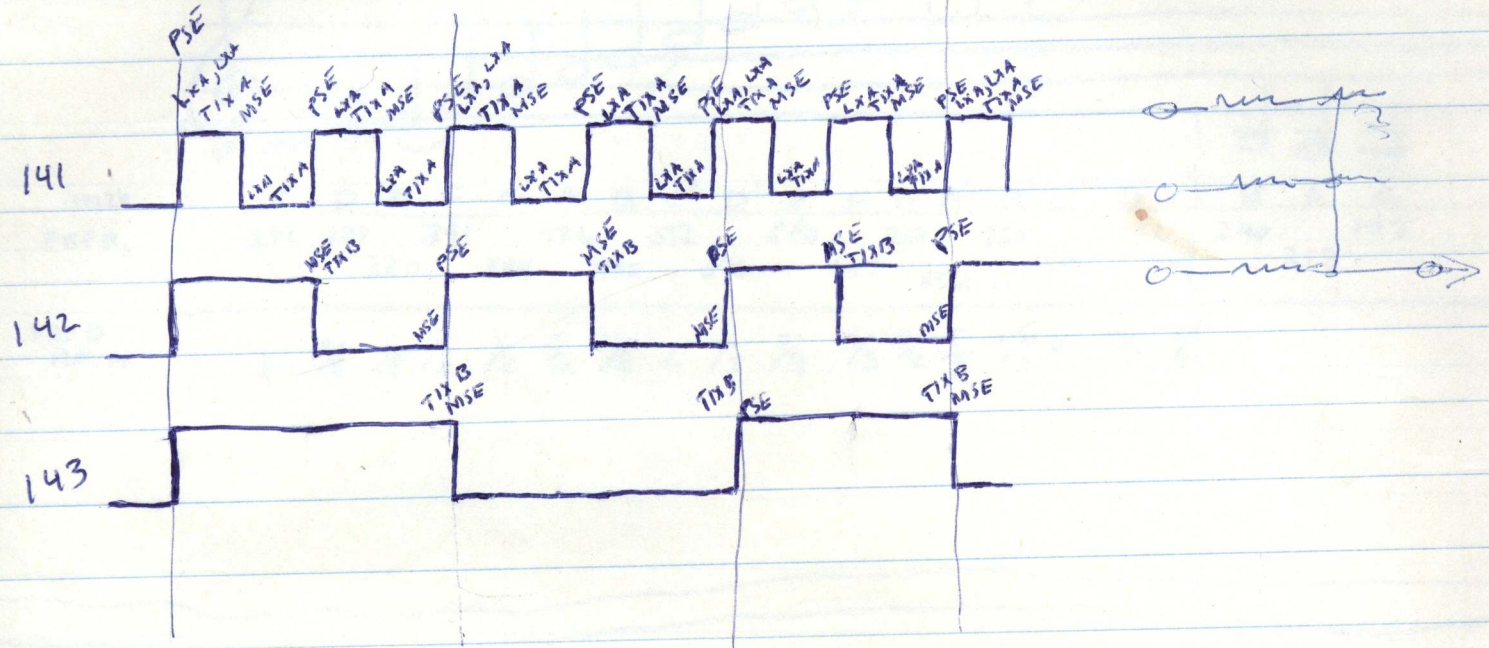
REST EXECUTION

(MAY REQUIRE ADDITIONAL TIME CONSUMING INSTRUCTIONS)



+ = 1 NOTE WITH INDICATED OVT.
 - = 2 NOTE WITH 3-5 INDICATING STEP (2ND NOTE ALWAYS HIGHER THAN FUNDAMENTAL INDICATED BY ADDRESS)

PITCH NO. OF OVERTONES DURATION



3	PSE	141	22	PSE	143
4	PSE	142	23	TIX 0001 C	C - FOR CONTROLLED DURATION
5	PSE	143			
6	LXA B	L(2)			
7	LXA A	L(FREQ. SET)			6
10	TIX 0001 A	10			3
11	MSE	141			5
12	NOP				3
13	LXA A	L(FREQ. SET)			
14	TIX 0001 A	14			
15	PSE	141			
16	MSE	142			
17	PSE	142			
20	TIX 0001 B	7			
21	MSE	143			

BASIC MUSICAL FUNCTIONS



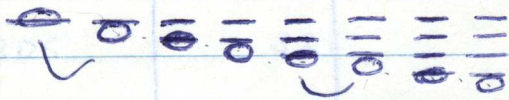
NOTE	C	D	E	F	G	A	B	C'	D'	E'	F'	G'	A'	B'	C''	D''	E''	B	A	G
FREQ.	256	288	320	341	384	426	480	512	576	640	692	768	853	960	1024	1152	1280	240	213	192
FREQ RATIO	1	$\frac{9}{8}$	$\frac{5}{4}$	$\frac{4}{3}$	$\frac{3}{2}$	$\frac{5}{3}$	$\frac{15}{8}$	2	$\frac{9}{4}$	$\frac{5}{2}$	$\frac{4}{3}$	$\frac{3}{2}$	$\frac{5}{3}$	$\frac{15}{8}$	4	$\frac{9}{4}$	$\frac{5}{4}$			

OVERTONES - HARMONICS

2nd HARMONIC \equiv 1st OVERTONE

EGBDF	C	C'	G'	C''	E''
ACEG	256	512	768	1024	1280
FUNDAMENTAL OR 1 st HARMONIC	2 nd HARMONIC / 1 st OVERTONE	3 rd HARM. / 2 nd OVER.	4 th HARM. / 3 rd OVER.	5 th HARM. / 4 th OVER.	
	1.C	2.C	3.C	4.C	5.C

C B, A, G, F, E, D, C,



256 240 213 192 170.6 160 144 128

41066.6

FREQ

= NO. OF INST. (24ms) TO GIVE
REQUIRED PITCH

FUND.	3 RD OVERTONE	FREQ. OF FUND.	FREQ. OF 3 RD	OCTAL NUMBER TO GET FREQ.
C''	G''	1024	3072	6

1024 = 2¹⁰ = 1024
 3072 = 2¹¹ * 3 = 3072
 6 = 2 * 3

1024 = 2¹⁰
 3072 = 2¹¹ * 3
 6 = 2 * 3