

Configuration Guide to Turbodos

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**Configuration Guide to TurboDOS**

**September, 1981**

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TABLE OF CONTENTS

SECTION 1 -- INTRODUCTION

Generating TurboDOS Configurations . . . . .	1-1
Implementing Driver Modules . . . . .	1-1
Licensing Requirements . . . . .	1-2
Serialization . . . . .	1-3
OEM Responsibilities . . . . .	1-3
Dealer Responsibilities . . . . .	1-4
TurboDOS Support . . . . .	1-4

SECTION 2 -- SYSTEM GENERATION

Module Hierarchy . . . . .	2-2
Process-Level Modules . . . . .	2-4
Kernel-Level Modules . . . . .	2-5
Universal Driver-Level Modules . . . . .	2-7
Hardware-Dependent Driver-Level Modules . . . . .	2-8
Standard Configurations . . . . .	2-8
Estimating Memory Requirements . . . . .	2-10
Linking and Loading . . . . .	2-11
GEN Command . . . . .	2-12
Symbolic Patch Facility . . . . .	2-14
Step-by-Step Procedure for System Generation . . . . .	2-18
SERIAL Command . . . . .	2-19
Step-by-Step Procedure for OEM Re-Distribution . . . . .	2-20

# Configuration Guide to TurboDOS

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## Table of Contents

### SECTION 3 — SYSTEM IMPLEMENTATION

Assembler Requirements . . . . .	3-1
Programming Conventions:	
Dynamic Memory Allocation . . . . .	3-2
Threaded Lists . . . . .	3-4
Dispatching . . . . .	3-5
Interrupt Service Routines . . . . .	3-7
Poll Routines . . . . .	3-8
Re-Entrancy and Mutual Exclusion . . . . .	3-9
Sample Interrupt-Driven Device Driver . . . . .	3-10
Sample Polled Device Driver . . . . .	3-11
Driver Interface Specifications:	
Initialization . . . . .	3-12
Console Drivers . . . . .	3-13
Printer Drivers . . . . .	3-13
Network Drivers . . . . .	3-14
Disk Drivers . . . . .	3-15
Real-Time Clock Driver . . . . .	3-17
Comm Channel Driver . . . . .	3-18
Bootstrap ROM . . . . .	3-19
APPENDIX A — Implementation on IMS Equipment . . . . .	A-1
APPENDIX B — Implementation on TRS-80 Model II . . . . .	B-1
APPENDIX C — Sample Driver Listings . . . . .	C-1

## INTRODUCTION

This Configuration Guide to TurboDOS provides the information that OEMs, dealers, and sophisticated end-users need to generate various operating system configurations and to implement driver modules for various peripheral components.

A companion document, entitled User's Guide to TurboDOS, provides the information that users need to write and run programs under the TurboDOS operating system. It includes an overview of operating system features, a discussion of architecture and theory of operation, a description of each command, and a definition of each user-callable function.

### Generating TurboDOS Configurations

TurboDOS is a modular operating system consisting of more than 40 separate functional modules. These modules are "building blocks" which can be combined in various ways to produce a family of compatible operating systems. TurboDOS configurations include single-task, spooling, time-sharing and networking, with numerous subtle variations possible in each of these broad categories.

Functional modules of TurboDOS are distributed in relocatable form. Hardware-dependent device drivers are packaged in the same fashion. The GEN command is a specialized linkage editor which may be used to combine the desired combination of modules into an executable version of TurboDOS configured with the desired set of functions and device drivers. The GEN command also includes a symbolic patch facility which may be used to alter a variety of operating system parameters.

Section 2 describes each functional module of TurboDOS in detail, illustrates how these modules can be combined in various configurations, and provides step-by-step system generation procedures.

### Implementating Driver Modules

TurboDOS has been designed to run on any Z80-based microcomputer with at least 48K of RAM, a random-access mass storage device, and a full-duplex character-oriented console device. The functional modules of TurboDOS are not dependent upon the specific peripheral devices to be used. Rather, a set of hardware-dependent device driver modules must be included in each TurboDOS configuration in order to adapt the operating system to the specific hardware environment.

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## **Introduction**

Typical hardware-dependent device driver modules include:

- o Console driver
- o Printer driver
- o Disk driver
- o Network interface driver
- o Real-time clock driver
- o Communications driver

Although Software 2000 Inc. can supply TurboDOS pre-configured for certain specific hardware configurations, most OEMs and many dealers and end-users will want to implement their own hardware-dependent drivers. Driver modules may be readily written by any competent assembly-language programmer, using a relocating Z80 assembler such as Digital Research's RMAC, Microsoft's MACRO-80, or Phoenix Software Associates' PASM. Section 3 provides detailed instructions to programmers for implementing such driver modules, and the Appendix includes assembly listings of various sample drivers.

## **Licensing Requirements**

TurboDOS is a proprietary software product of Software 2000 Inc. TurboDOS may be used only after the user has paid the required license fee, signed a copy of the TurboDOS software license agreement, and returned the signed agreement to Software 2000 Inc. Then it may be used only in strict conformance with the terms of the software license. Each TurboDOS software license agreement must be filled-out and signed by the end-user (not by an OEM or dealer on his customer's behalf).

Each software license permits the use of TurboDOS only on one specific computer system identified by make, model and serial number. A separate license fee must be paid and a separate license signed for each computer system on which TurboDOS is used. Network slave computers which are also capable of stand-alone operation under TurboDOS must each be licensed separately, but slave computers which cannot be used stand-alone (e.g., because they have no mass storage) do not.

Software 2000 Inc. intends to initiate vigorous legal action against anyone who uses or reproduces TurboDOS software in a manner which is not in strict conformance with the terms of the TurboDOS software license agreement.



### Serialization

Each copy of TurboDOS is magnetically serialized with a unique serial number in order to facilitate tracing of unlicensed copies of TurboDOS.

Each relocatable TurboDOS module which is distributed to a dealer or end-user is magnetically serialized with a unique serial number. The serial number consists of two components: an origin number (which identifies the issuing OEM) and a unit number (which uniquely identifies each copy of TurboDOS issued by that OEM). The GEN command verifies that all functional modules which make up a TurboDOS configuration are serialized consistently, and magnetically serializes the resulting executable version of TurboDOS accordingly.

Each relocatable TurboDOS module which is distributed to an OEM is partially serialized with an origin number only. Each OEM is provided with a SERIAL command which must be used to add a unique unit number to the relocatable modules of each copy of TurboDOS issued by that OEM. The GEN command will not accept partially serialized modules that have not been uniquely serialized by the OEM. Conversely, the SERIAL command will not re-serialize modules which have already been fully serialized.

### OEM Responsibilities

Each OEM is provided with a master copy of TurboDOS relocatable modules and command processors on diskette. An OEM is authorized to reproduce and distribute copies of TurboDOS to dealers and end-users for use on specifically authorized hardware configurations manufactured or distributed by the OEM. The OEM is required to serialize each copy of TurboDOS with a unique sequential magnetic serial number, and to register each serial number promptly by returning a registration card to Software 2000 Inc. This registration requirement for OEMs is in addition to (not in lieu of) the requirement for licensing of each end-user.

Each OEM is provided with a master copy of TurboDOS documentation in both camera-ready form and in ASCII files on diskette. The OEM is responsible for reproducing the documentation and providing it with each copy of TurboDOS issued by that OEM.

An OEM must require a dealer to sign the TurboDOS dealer agreement and return it to Software 2000 Inc. before the OEM may issue copies of TurboDOS to that dealer. An OEM must require an end-user to sign the TurboDOS software license and return it to Software 2000 Inc. before the OEM may issue a copy of TurboDOS directly to

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## **Introduction**

that end-user.

### **Dealer Responsibilities**

A TurboDOS dealer is permitted to purchase individual serialized copies of TurboDOS software and documentation from Software 2000 Inc. or from an authorized OEM, and to resell them to end-users. Dealers are not authorized to make copies of TurboDOS software or documentation for any purpose whatever.

A TurboDOS dealer must require each end-user to sign the TurboDOS software license and return it to Software 2000 Inc. before issuing a copy of TurboDOS software or documentation to the end-user.

### **TurboDOS Support**

Software 2000 maintains a telephone "hot-line" to provide technical assistance in the use of TurboDOS to its customers. OEMs and dealers should feel free to take advantage of this service whenever technical questions arise concerning the use or configuration of TurboDOS.

It is the responsibility of each OEM and dealer to provide technical support to its end-user customers. Software 2000 cannot assist end-users directly. Where exceptional circumstances seem to require direct contact between Software 2000 technical personnel and an end-user, this must be handled strictly by prior arrangement with Software 2000 by the OEM or dealer.

## SYSTEM GENERATION

TurboDOS is a modular operating system consisting of more than 40 separate functional modules. These modules are "building blocks" which can be combined in various ways to produce a family of compatible operating systems. TurboDOS configurations include single-task, spooling, time-sharing and networking, with numerous subtle variations possible in each of these broad categories. This section describes each functional module of TurboDOS in detail, illustrates how these modules can be combined in various configurations, and provides step-by-step system generation procedures.

Functional modules of TurboDOS are distributed in relocatable form. Hardware-dependent device drivers are packaged in the same fashion. The GEN command processor is a specialized linkage editor which may be used to bind together the desired combination of modules into an executable version of TurboDOS configured with the desired set of functions and device drivers. GEN also includes a symbolic patch facility which may be used to alter a variety of operating system parameters.

To simplify the the system generation process, the most commonly used combinations of TurboDOS functional modules are pre-packaged into several standard configurations. Most requirements for TurboDOS can be satisfied by linking the appropriate standard package together with the requisite hardware-dependent drivers.

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## Module Hierarchy

The flow diagram on the facing page illustrates the functional inter-relationship of TurboDOS modules. As the diagram shows, the software elements of TurboDOS can be viewed as a three-level hierarchy.

The highest level is known as the "process" level. TurboDOS can support many concurrent processes at this level, and can share the resources of the local computer among them. There are active processes for users who are executing commands and/or transient programs on the local computer. There are also processes for users who are running on remote computers but making network requests of the local computer. There are processes to support de-spooling on each local printer. Finally, there is a process which periodically causes buffered disk records to be flushed (i.e., written out) to disk.

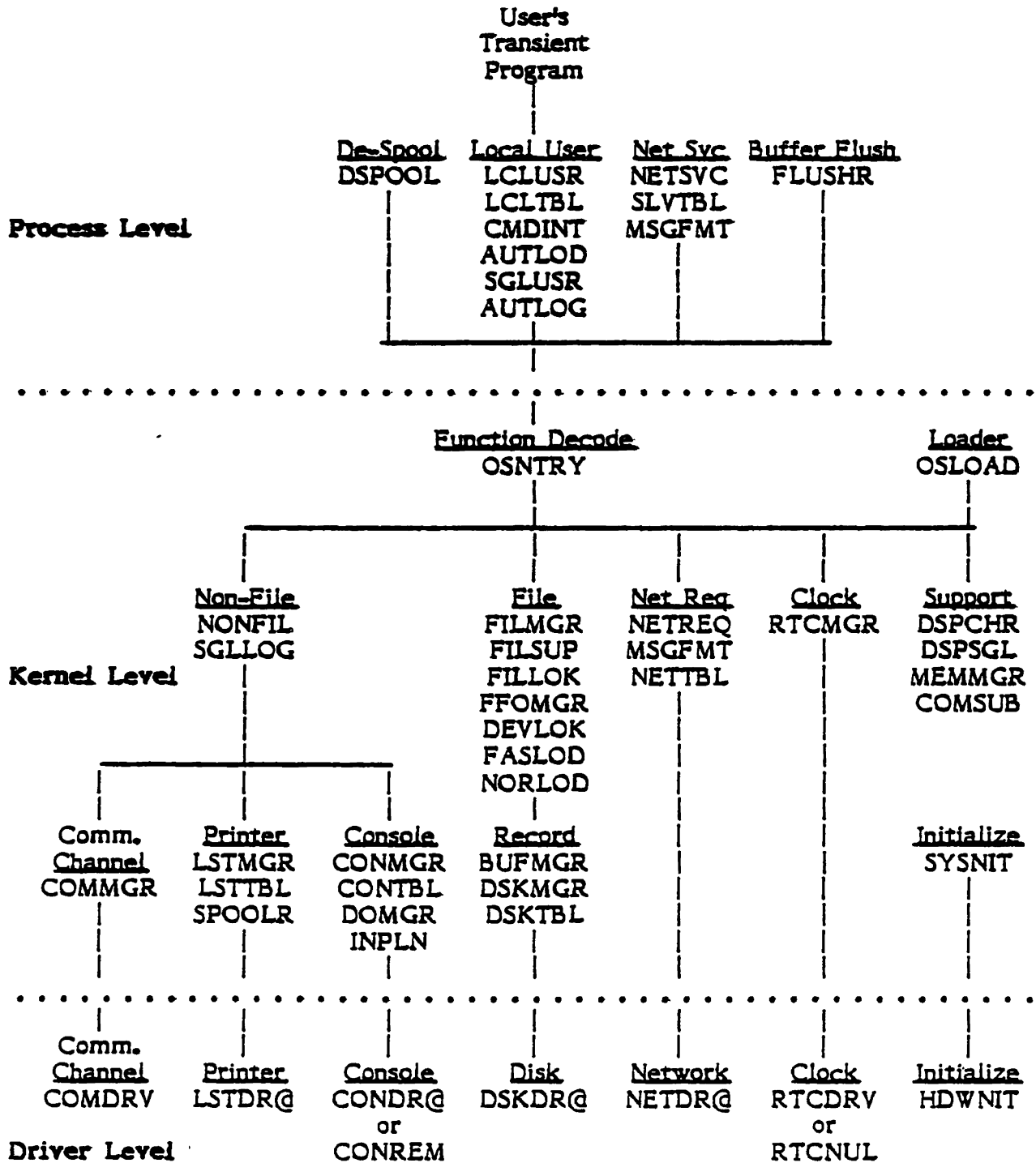
The intermediate level is known as the "kernel" level. The kernel supports the various numbered TurboDOS functions (more than 80 of them), and controls the sharing of microcomputer resources such as processor time, memory, peripheral devices, and disk files. Processes make requests of the kernel through a single entrypoint (OSNTRY) which decodes each function by number and invokes the appropriate module in the kernel.

The lowest level is known as the "driver" level, and contains all of the device-dependent drivers necessary to interface TurboDOS to a particular configuration of microcomputer hardware. Drivers must be provided for each printer, console, disk controller, and network interface. A driver is also required for the real-time clock or other periodic interrupt source (used for time-slicing among processes and for timing of delays). TurboDOS operates most efficiently with interrupt-driven, buffered or DMA-type devices, but can also work satisfactorily with polled and programmed-I/O devices.

The TurboDOS loader OSLOAD.COM is a special program which contains an abbreviated version of the kernel and drivers. Its purpose is to load the full operating system into memory at each system start-up.

All TurboDOS process-level and kernel-level modules permit re-entrant execution in multi-process situations. Most driver-level modules are not re-entrantly coded, and must utilize a mutual-exclusion mechanism to prevent re-entrant execution.

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**TurboDOS Module Hierarchy**

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### **Process-Level Modules**

**LCLUSR** — Supports a transient program area for a user of the local microcomputer. In multi-user configurations, there is a separate re-entrant instance of the LCLUSR process for each local user. This module may be omitted from a network master configuration where only remote (i.e., slave) users are desired.

**LCLTBL** — Local user initialization tables.

**CMDINT** — Command interpreter routine called by LCLUSR to process local user commands and multi-command strings.

**AUTLOD** -- Automatic program load routine called by LCLUSR to process COLDSTRT.AUT and WARMSTRT.AUT files if they are present.

**SGLUSR** — Buffer flushing routine called by LCLUSR to flush and unlink all disk buffers at every console input. Included in single-user configurations only.

**AUTLOG** — Automatic log-on routine called by LCLUSR to automatically log-on the local user in configurations where logon/logoff security is not desired. To activate this feature, use the symbolic patch facility to patch the public symbol AUTUSR to the desired user number, with the sign-bit set for a privileged log-on (typically AUTUSR = 80).

**NETSVC** — Network service process which receives and services network requests from slave microcomputers. In network master configurations, there is a separate re-entrant instance of the NETSVC process for each attached slave.

**SLVTBL** — Table which controls down-loading of network slaves.

**MSGFMT** — Network message format tables used by NETSVC and NETREQ modules.

**DSPOOL** -- De-spool process which supports printing of spooled print jobs concurrent with other system activities. In multi-printer configurations, there is a separate re-entrant instance of the DSPOOL process for each printer.

**FLUSHR** — Buffer flusher process which causes memory-resident disk buffers to be flushed (i.e., written out) to disk periodically. Not required in single-user configurations in which SGLUSR is present.

Kernel-Level Modules

**OSNTRY** -- Common kernel entrypoint which decodes each function by number and invokes the appropriate module in the kernel.

**FILMGR** -- File manager which processes requests involving local files. Not required in slave configurations which lack local disk storage.

**FILSUP** -- File support routines required by FILMGR.

**FILLOK** -- Multi-user file interlock routines called by FILMGR. Not required in single-user configurations.

**FFOMGR** -- FIFO management routines called by FILLOK. Not required in single-user configurations.

**DEVLOK** -- Multi-user device interlock routines called by FILMGR. Not required in single-user configurations.

**FASLOD** -- Program load optimizer routine called by FILMGR.

**NORLOD** -- Non-optimized program load routine which may be used instead of FASLOD when memory space is at a premium.

**BUFMGR** -- Buffer manager called by FILMGR. It maintains a pool of memory-resident record buffers used for all record-oriented access to local disk storage.

**DSKMGR** -- Disk manager called by BUFMGR and FASLOD to perform physical accesses to local disk storage.

**DSKTBL** -- Table of disk driver entrypoints and drive-letter-to-disk-number equivalences.

## **Configuration Guide to TurboDOS**

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System Generation

**NONFIL** — Non-file request manager which handles kernel requests which are not file-oriented.

**SGLLOG** — Optional module which may be included in multi-user configurations to prevent two or more non-privileged users from logging-on to the same user number concurrently.

**CONMGR** — Console manager which handles local console input/output.

**CONTBL** — Table of console driver entrypoints.

**DOMGR** — DO-file manager which handles activation of DO-files. When a DO-file is active, this module is called by CONMGR to satisfy console input requests from the DO-file.

**INPLN** — Console input line editor used for buffered console input (function 10), and required by CMDINT.

**LSTMGR** — List manager which handles local printed output.

**LSTTBL** — Table of printer driver entrypoints.

**SPOOLR** — Spooler routine which diverts print output to spool files when the spooler is activated.

**COMMGR** — Comm channel manager which handles the communications channel.

**NETREQ** — Network request manager which passes appropriate kernel requests to the network to be satisfied by a network master. Required in network slave configurations.

**MSGFMT** — Network message format tables used by NETSVC and NETREQ modules. Required in both master and slave network configurations.

**NETTBL** — Table of network driver entrypoints.

**RTCMGR** — Real-time clock manager which maintains system date and time.



**DSPCHR** — Multi-process dispatcher which controls the sharing of local processor time among multiple competing processes.

**DSPSGL** — Null dispatcher used as an alternative to DSPCHR when only one process is required (e.g., in OSLOAD.COM and in minimal single-user configurations without spooling).

**MEMMGR** — Memory manager which controls the dynamic allocation and deallocation of memory segments.

**COMSUB** — Common subroutines required in all configurations.

**SYSNIT** — System initialization routine which is executed at system start-up.

**PATCH** — Optional module consisting of 64 bytes of zeroes which may be included to provide space for any required operating system patches.

#### Universal Driver-Level Modules

**RTCNUL** — Null real-time clock driver for use in configurations in which there is no periodic interrupt source.

**CONREM** — Remote console driver for network master to allow access from slave consoles by means of the MASTER command.

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**Hardware-Dependent Driver-Level Modules**

Driver modules are hardware-dependent, and may vary significantly from one TurboDOS implementation to another. In general, the following drivers are required as a minimum:

**CONDRV** -- Console driver allows character-by-character input from a console keyboard and output to a console display. TurboDOS supports multiple console drivers.

**LSTDRV** -- Printer driver allows character-by-character output to a hardcopy peripheral. TurboDOS supports multiple printer drivers.

**COMDRV** -- Comm. channel driver allows character-by-character input and output over one or more communications channels.

**DSKDRV** -- Disk controller driver allows input and output of physical-records on a random-access mass storage device (usually flexible or hard disk). TurboDOS supports multiple disk controller drivers, each of which may support multiple drives.

**NETDRV** -- Network interface driver allows sending and receiving messages to or from a remote microcomputer. TurboDOS supports multiple network interface drivers, each of which may communicate with multiple remote computers.

**RTCDRV** -- Real-time clock driver services interrupts from a periodic interrupt source, used for time-slicing, delay measurement, and updating the system date and time.

**HDWNIT** -- Hardware initialization routine called by SYSNIT. This module usually consists of calls to initialization entrypoints in other drivers.

**Standard Configurations**

To simplify the the system generation process, the most commonly used combinations of TurboDOS functional modules are pre-packaged into the standard configurations shown in the table on the facing page: STDLOADR, STDSINGL, STDSPool, STDMASTR and STDSLAVE. Most requirements for TurboDOS can be satisfied by linking the appropriate standard package together with the requisite driver modules.

# Configuration Guide to TurboDOS

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<u>Module</u>	<u>Approx. Size (K)</u>	<u>O/S Loader</u> <u>STDLOADR</u>	<u>Single User</u> <u>STDSINGL</u>	<u>Single User</u> <u>w/Spooling</u> <u>STDSPOOL</u>	<u>Network</u> <u>Master</u> <u>STDMASTR</u>	<u>Network</u> <u>Slave</u> <u>STDSLAVE</u>
LCLUSR	.9	-	LCLUSR	LCLUSR	LCLUSR	LCLUSR
LCLTBL	.0	-	LCLTBL	LCLTBL	LCLTBL	LCLTBL
CMDINT	.9	-	CMDINT	CMDINT	CMDINT	CMDINT
AUTLOD	.2	-	AUTLOD	AUTLOD	AUTLOD	AUTLOD
SGLUSR	.1	-	SGLUSR	SGLUSR	-	-
AUTLOG	.0	-	AUTLOG	AUTLOG	-	-
NETSVC	1.1	-	-	-	NETSVC	-
SLVTBL	.0	-	-	-	SLVTBL	-
DSPPOOL	.4	-	-	DSPPOOL	DSPPOOL	-
FLUSHR	.1	-	-	-	FLUSHR	-
OSLOAD	1.2	OSLOAD	-	-	-	-
OSNTRY	.3	-	OSNTRY	OSNTRY	OSNTRY	OSNTRY
FILMGR	1.2	FILMGR	FILMGR	FILMGR	FILMGR	-
FILSUP	2.1	FILSUP	FILSUP	FILSUP	FILSUP	-
FILLOK	.6	-	-	-	FILLOK	-
FFOMGR	.7	-	-	-	FFOMGR	-
DEVLOK	.2	-	-	-	DEVLOK	-
FASLOD	.3	-	FASLOD	FASLOD	FASLOD	-
NORLOD	.1	-	-	-	-	-
BUFMGR	1.0	BUFMGR	BUFMGR	BUFMGR	BUFMGR	-
DSKMGR	.5	DSKMGR	DSKMGR	DSKMGR	DSKMGR	-
DSKTBL	.0	DSKTBL	DSKTBL	DSKTBL	DSKTBL	DSKTBL
NONFIL	.2	-	NONFIL	NONFIL	NONFIL	NONFIL
SGLLOG	.1	-	-	-	-	-
CONMGR	.1	CONMGR	CONMGR	CONMGR	CONMGR	CONMGR
CONTBL	.0	CONTBL	CONTBL	CONTBL	CONTBL	CONTBL
DOMGR	.5	-	DOMGR	DOMGR	DOMGR	DOMGR
INPLN	.1	-	INPLN	INPLN	INPLN	INPLN
LSTMGR	.1	-	LSTMGR	LSTMGR	LSTMGR	LSTMGR
LSTTBL	.0	-	LSTTBL	LSTTBL	LSTTBL	LSTTBL
SPOOLR	.5	-	-	SPOOLR	SPOOLR	-
COMMGR	.1	-	COMMGR	COMMGR	COMMGR	-
NETREQ	1.4	-	-	-	-	NETREQ
MSGFMT	.5	-	-	-	MSGFMT	MSGFMT
RTCMGR	.1	-	RTCMGR	RTCMGR	RTCMGR	-
RTCNU	.1	RTCNU	-	-	-	RTCNU
DSPCHR	.6	-	-	DSPCHR	DSPCHR	-
DSPSGL	.1	DSPSGL	DSPSGL	-	-	DSPSGL
MEMMGR	.3	-	MEMMGR	MEMMGR	MEMMGR	MEMMGR
COMSUB	.3	COMSUB	COMSUB	COMSUB	COMSUB	COMSUB
SYSNIT	.1	-	SYSNIT	SYSNIT	SYSNIT	SYSNIT

## Standard TurboDOS Configurations

## Configuration Guide to TurboDOS

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System Generation

### Estimating Memory Requirements

To estimate memory requirements for a particular TurboDOS configuration, it is necessary to take into account the combined size of functional modules (see table on previous page), hardware-dependent driver modules, disk buffers and other dynamically allocated storage segments.

Hardware-dependent drivers typically require 1K to 3K of memory, depending on the complexity of the hardware involved. Disk buffer space should be as large as possible for optimum performance, especially in a network master. About 4K of disk buffer space is acceptable for a single-user system, although less can be used in a pinch. Other dynamic storage usually doesn't exceed 1K.

The following table gives typical memory requirements of standard TurboDOS configurations:

	<u>O/S Loader</u> <u>STDLOADR</u>	<u>Single User</u> <u>STDSINGL</u>	<u>Single User</u> <u>w/Spooling</u> <u>STDSPOOL</u>	<u>Network</u> <u>Master</u> <u>STDMASTR</u>	<u>Network</u> <u>Slave</u> <u>STDSLAVE</u>
Functional Modules	7K	10K	11K	13K	6K
Device Drivers	2K	2K	2K	3K	1K
Disk Buffer Space	4K	4K	4K	16K	0K
Dynamic Storage	<u>±1K</u>	<u>±1K</u>	<u>±1K</u>	<u>±1K</u>	<u>±1K</u>
Total Memory Req'd	14K	17K	18K	33K	8K
TPA (in 64K system)	n/a	47K	46K	31K	56K

### Typical TurboDOS Memory Requirements

### Linking and Loading

Functional modules of TurboDOS are distributed in relocatable form. Hardware-dependent device drivers are packaged in the same fashion. The GEN command processor is a specialized linkage editor which may be used to bind together the desired combination of modules into an executable version of TurboDOS configured with the desired set of functions and device drivers. GEN also includes a symbolic patch facility which may be used to alter a variety of operating system parameters.

To generate a TurboDOS system, the GEN command must be used to create both an executable loader OSLOAD.COM and an executable master operating system OSMASTER.SYS. In networking configurations, the GEN command must also be used to create a slave operating system OSSLAVE.SYS. The GEN command can also be used to generate the code for a start-up PROM.

At system start-up, the start-up PROM loads the loader program OSLOAD.COM into the TPA of the master computer and executes it. OSLOAD loads the master operating system OSMASTER.SYS into the topmost portion of memory. In networking configurations, the master operating system down-loads the slave operating system OSSLAVE.SYS into the slave computers on the network.

## Configuration Guide to TurboDOS

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System Generation

### GEN Command

The GEN command is used for TurboDOS system generation. It links a collection of relocatable modules together into a single executable file. The command format is:

**GEN filename1 filename2 ;options**

where "filename1" specifies the name of the configuration file (type .GEN) and parameter file (type .PAR) to be used, and "filename2" specifies the name of the executable file (normally type .COM or .SYS) to be created. If "filename2" is omitted from the command line, then "filename1" is used for the executable file and should include an explicit file type (.COM or .SYS).

If the configuration file (type .GEN) is found, it must contain the list of relocatable files to be linked together. If the configuration file is not found, then the GEN command operates in an interactive mode, reading successive directives from the console until terminated by a null directive. The format of each directive (or each line of the configuration file) is:

**relfile1, relfile2, ..., relfileN**

The GEN command links together all of the specified modules, a two-pass process which displays the name of each module as it is encountered. At the end of the second pass, the GEN command looks for a parameter file (type .PAR) and processes it (if found). Finally, the executable file is written out to disk.

Each relocatable TurboDOS module is magnetically serialized with a unique serial number. The serial number consists of two components: an origin number (which identifies the issuing OEM) and a unit number (which uniquely identifies each copy of TurboDOS issued by that OEM). The GEN command verifies that all modules to be linked are serialized consistently, and magnetically serializes the resulting executable file accordingly.

The ";options" argument may contain either ";Lxxxx" or ";Uxxxx" to define either the lower or upper boundary of the executable program ("xxxx" is a hexadecimal memory address). The default boundary is ";L0100" if the output file is of type .COM, and ";UFFFF" if the output file is of type .SYS.

The ";options" argument may also contain ";X" to display undefined symbol references (quite normal in TurboDOS system generation), ";M" to print a load map on the printer, and ";S" to print a full symbol table on the printer.

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## Examples

The following example uses the GEN command to link the modules listed in OSMASTER.GEN and the patch parameters in OSMASTER.PAR, creating the executable file OSMASTER.SYS.

```
0A}GEN OSMASTER.SYS :UBFFF
```

```
* STDSINGL, CON192, LSTCTS, SP442
```

```
* SER480, BRT4420, RTC442
```

```
* DSK401, DSKFMT3, HDWNIT
```

```
Pass 1.
```

LCLUSR	LCLTBL	CMDINT	AUTLOD	SGLUSR	PRVUSR
OSNTRY	FILMGR	FILSUP	FASLOD	BUFMGR	DSKMGR
DSKTBL	NONFIL	CONMGR	CONTBL	DOMGR	INPLN
LSTMGR	LSTTBL	COMMGR	RTCMGR	DSPSGL	MEMMGR
COMSUB	SYSNIT	CON192	LSTCTS	SP442	SER480
BRT442	RTC442	DSK401	DSKFMT	HDWNIT	

```
Pass 2.
```

LCLUSR	LCLTBL	CMDINT	AUTLOD	SGLUSR	PRVUSR
OSNTRY	FILMGR	FILSUP	FASLOD	BUFMGR	DSKMGR
DSKTBL	NONFIL	CONMGR	CONTBL	DOMGR	INPLN
LSTMGR	LSTTBL	COMMGR	RTCMGR	DSPSGL	MEMMGR
COMSUB	SYSNIT	CON192	LSTCTS	SP442	SER480
BRT442	RTC442	DSK401	DSKFMT	HDWNIT	

```
Processing parameter file:
```

```
AUTLOG = 80
```

```
NMBUFS = 8
```

```
Writing output file.
```

```
0A}
```

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System Generation

**Symbolic Patch Facility**

The GEN command supports a symbolic patch facility which may be used to override various operating system parameters as well as to effect necessary software corrections. Symbolic patches must be stored in a parameter file (type .PAR), which may be built using any ordinary file editor. The format of each .PAR file entry is:

```
location = value1, value2, ..., valueN ;comments
```

where "value1" through "valueN" are to be loaded into consecutive memory locations starting with "location".

The argument "location" may be a public symbol name, a hexadecimal number, or an expression composed of names and hexadecimal numbers connected by "+" or "-". Hexadecimal numbers must begin with a decimal digit (e.g., "0FFFF"). The location expression must be followed by an equal-sign character.

The arguments "value1" through "valueN" may be expressions (as defined above) or quoted ASCII strings, and must be separated by commas. An expression is stored as a 16-bit word if its value exceeds 255 or if it is enclosed in parentheses; otherwise, an expression is stored as an 8-bit byte. A quoted ASCII string may be enclosed by either quotes or apostrophes, and is stored as a sequence of 8-bit bytes. Within a quoted string, ASCII control characters may be specified by using the circumflex (e.g., "^X" denotes CTRL-X).

**Examples:**

```
CLBLEN = 9D
NMBUFS = 4
BUFSIZ = 3
CBFCHR = '^F'
CLSCHR = '^\'
ATNCHR = '^S'
RESCHR = '^Q'
ABTCHR = '^C'
DSKAST = 00,01,02,03,10,11,12,13,20,21,22,23,30,31,32,33
```



### **TurboDOS Patch Points**

Parameters in TurboDOS which may be useful to patch include the following, shown with their standard values:

#### In AUTLOD Modules:

**COLDFN** = 0,"COLDSTRTAUT"  
Cold-start autoloader file (12 bytes)  
**WARMFN** = 0,"WARMSTRTAUT"  
Warm-start autoloader file (12 bytes)

#### In AUTLOG Modules:

**AUTUSR** = OFF Automatic log-on user number (sign-bit if privileged)

#### In BUEMGR Modules:

**BUFSIZ** = 3 Default buffer size (0=128, 1=256, 2=512, ..., 7=16K)  
**NMBUFS** = 4 Default number of buffers

#### In CMDINT Modules:

**CLBLN** = 9D Command line buffer length  
**CLSCHR** = "\ Command line separator character

#### In CONTBL Modules:

**ATNCHR** = "S" Attention character  
**ATNBEL** = "G" Attention-received response  
**RESCHR** = "Q" Resume character (attention response)  
**ABTCHR** = "C" Abort character (attention response)  
**ECOCHR** = "P" Echo character (attention response)  
**PRTCHR** = "L" End-print character (attention response)  
**CONAST** = 00 Console assignment table  
**CONTBL** = CONDRA Console driver table

#### In DSKTBL Module:

**DSKAST** = 00,01,02,03,10,11,12,13,20,21,22,23,30,31,32,33  
Disk assignment table (16 bytes)  
**DSKTBL** = DSKDRA,DSKDRB,DSKDRC,DSKDRD  
Disk driver table (4 words)

#### In FLUSHR Module:

**BFLDLY** = (012C) Buffer flush delay in ticks (no flush if zero)

# Configuration Guide to TurboDOS

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## System Generation

### In LCLTBL Modules:

SPLMOD = 1 Default spool mode  
QUEPTR = 1 Default spool queue assignment  
SPLDRV = OFF Default spool drive 00...0F (system drive if OFF)

### In LCLUSR Modules:

MEMRES = (0100) Reserved memory between O/S and TPA  
SOMSG = "TurboDOS 1.xx, Copyright (C) 1981, Software 2000, Inc. \$"  
Sign-on message (56 bytes, must end with "\$")

### In LSTTBL Modules:

LSTAST = 00,10,20,30 List assignment table (4 bytes)  
LSTTBL = LSTDRA,LSTDRB,LSTDRC,LSTDRE List driver table (4 words)  
NMBQUE = 1 Number of de-spool queues  
DSPPAT = 1,....,1 De-spool printer assignment table (16 bytes)  
NMBPTR = 1 Number of printers  
LSTREM = OFF Default print site (0=local, OFF=remote)  
EOPCHR = 0 End-of-print character (if nonzero)

### In MEMMGR Modules:

MEMBLL = (1103) Memory base lower limit (standard assures 4K TPA)

### In NONFIL Modules:

LOGUSR = 1F User number for log-off (standard is 31)

### In OSLOAD Modules:

LOADFN = 0,"OSMASTERSYS" Default drive and filename for OSLOAD (12 bytes)  
MEMTOP = (0FFFF) Top limit of OSLOAD RAM test (don't test if zero)

### In SLVTBL Modules:

NMBSLV = 2 Number of network slaves  
SLVTBL = " " OSSLAVER.SYS suffix letters (16 bytes)

### Explanatory Notes

The patch "AUTUSR = 80" should generally be included in single-user configurations to cause an automatic privileged log-on to user number zero.

The disk assignment table DSKAST contains an array of byte entries corresponding to drives A...P. The high-order nibble of each entry specifies which disk driver (in DSKTBL) to use, while the low order nibble is a drive number passed to the selected driver. In network slaves, the high-order nibble should be set to 15 to indicate a remote drive.

The list assignment table LSTAST contains an array of byte entries corresponding to printers A...P. The high-order nibble of each entry specifies which printer driver (in LSTTBL) to use, while the low order nibble is a printer number passed to the selected driver in the B-register. The console assignment table CONAST works the same way.

If EOPCHR is patched to any non-null ASCII character, then the presence of that character in the print output stream will automatically signal an end-of-print-job condition.

The slave suffix table SLVTBL contains an array of byte entries corresponding to slaves A...P. Each slave operating system is down-loaded from the file "OSSLAVEx.SYS", where "x" is the proper SLVTBL entry. SLVTBL normally contains all spaces, so that all slaves are down-loaded from "OSSLAVE.SYS".

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System Generation

**Step-by-Step Procedure for System Generation**

To generate a new version of TurboDOS, the following steps may be followed:

1. Bring up a single-user operating system, either CP/M or (preferably) a previous version of TurboDOS. If you are using CP/M, all diskettes will have to be in CP/M-compatible format (one-sided, single-density, 128-byte sector size).
2. Make a working copy of your TurboDOS distribution diskette. Do not use the original diskette (in case something goes wrong). Insert the working diskette in a convenient disk drive.
3. Using an editor, create or revise the file OSMASTER.GEN containing the names of the relocatable files to be linked together. In most cases, this will consist of the appropriate STDxxxx file plus all required device drivers.
4. Using an editor, create or revise the file OSMASTER.PAR containing any required patches. This may be omitted if no patches are desired.
5. Using the command "GEN OSMASTER.SYS", generate an executable system file. If the target machine has less than 64K of memory installed, don't forget to specify a ";Uxxxx" option on the GEN command.
6. If you need to generate a new O/S loader, create or revise the files OSLOAD.GEN and OSLOAD.PAR, and use the command "GEN OSLOAD.COM" to generate an executable loader file.
6. If you need to generate a new slave O/S for a networking configuration, create or revise the files OSSLAVE.GEN and OSSLAVE.PAR, and use the command "GEN OSSLAVE.SYS" to generate an executable down-load file.
7. To test the newly generated system, log onto your working diskette, eject all other diskettes, and enter the command "OSLOAD". If the new system fails to come up or to function properly, you will have to start over at step 1; there is most likely an error in one of your .GEN or .PAR files.

### SERIAL Command

Each relocatable TurboDOS module which is distributed to an OEM is partially serialized with an origin number only. Each OEM is provided with a SERIAL command processor which must be used to add a unique unit number to the relocatable modules of each copy of TurboDOS issued by that OEM.

The format of the SERIAL command is:

```
SERIAL srcfile destfile ;Unnn options
```

where "srcfile", "destfile" and "options" have exactly the same meanings as in the COPY command, and "nnn" is the unit number expressed as a decimal integer. The SERIAL command works exactly like the COPY command, except that it has the additional function of magnetically serializing .REL files.

The GEN command will not accept partially serialized modules that have not been uniquely serialized by the OEM. Conversely, the SERIAL command will not re-serialize modules which have already been fully serialized.

Example:

```
0A)SERIAL A: B: ;1289 N  
A:ASSIGN.COM copied to B:ASSIGN.COM  
.  
.  
.  
A:USER.COM copied to B:USER.COM  
0A)
```

## Configuration Guide to TurboDOS

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System Generation

### Step-by-Step Procedure for OEM Re-Distribution

To generate a serialized copy of TurboDOS for re-distribution by an OEM to a dealer or end-user, the following steps must be followed:

1. Assign a unique sequential unit number for this copy of TurboDOS, and register it promptly by filling-out a serial number registration card and mailing it to Software 2000 Inc.
2. Initialize a new diskette, and label it with the TurboDOS version number, the origin and unit numbers, and the required notice "Copyright (C) 1981, Software 2000 Inc."
3. Using the SERIAL command, copy and serialize the following files from your OEM redistribution master to the new diskette: the appropriate STDxxxxx files, all necessary driver modules, and plus .COM files for AUTOLOAD, BACKUP, BUFFERS, CHANGE, COPY, DATE, DELETE, DIR, DO, DRIVE, DUMP, ERASEDIR, FIFO, FIXMAP, FORMAT, GEN, LABEL, LOGOFF, LOGON, MASTER, PRINT, PRINTER, QUEUE, RECEIVE, RENAME, RESET, SEND, SET, SHOW, TYPE, USER, and VERIFY. Be certain that the new diskette does not contain unserialized modules or SERIAL.COM.
4. Using the new serialized diskette, generate an executable loader and operating system, using the system generation procedure described earlier in this section.
5. In addition to the serialized diskette, the dealer or end-user should receive a TurboDOS start-up PROM and copies of the User's Guide and Configuration Guide.

## SYSTEM IMPLEMENTATION

TurboDOS has been designed to run on any Z80-based microcomputer with at least 48K of RAM, a random-access mass storage device, and a full-duplex character-oriented console device. The process-level and kernel-level modules of TurboDOS do not depend upon the specific peripheral devices to be used. Rather, a set of hardware-dependent device driver modules must be included in each TurboDOS configuration in order to adapt the operating system to a particular hardware environment. Device drivers are typically required for consoles, printers, disk controllers, network interfaces, real-time clock, and communications.

Although Software 2000 Inc. can supply TurboDOS pre-configured for certain specific hardware configurations, most OEMs and many dealers and end-users will want to implement their own hardware-dependent drivers. Driver modules may be readily written by any programmer competent in Z80 assembly-language. This section provides detailed instructions to programmers for implementing such driver modules, and the Appendix includes assembly listings of various sample drivers.

### Assembler Requirements

Drivers must be written using a Z80 assembler capable of producing relocatable modules with symbolic linkage information in the industry-standard Microsoft relocatable module format. Both Microsoft's MACRO-80 and Digital Research's RMAC assemblers have these characteristics, and are well suited for implementing TurboDOS drivers.

Phoenix Software Associates' (PSA) assembler (formerly TDL and Xitan) is an excellent relocatable Z80 assembler, but it produces object modules in a non-standard format. To alleviate this problem, a conversion utility (RELCVT.COM) is available from Software 2000 Inc. for converting PSA-format object modules to standard Microsoft format. The command

RELCVT filename

converts the PSA-format .REL file specified by "filename" into standard Microsoft .REL format. Wherever the characters "." and "%" appear in names in the PSA-format module, they are replaced by the characters "?" and "@" (respectively) in the Microsoft-format module.

# Configuration Guide to TurboDOS

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System Implementation

## Programming Conventions

Assembly-language examples in this section and in the Appendix are all coded for the PSA assembler. In the examples, the name suffix `"#"` is used to denote an external name that is defined in another module. The label suffix `":#"` is used to denote a public name that is available for reference in other modules. Some assemblers require that such names be declared in an `EXTERN` or `PUBLIC` statement. Also, the symbol `"."` represents the current location counter value; some assemblers use `"$"` or `"**"` instead.

## Dynamic Memory Allocation

The resident portion of TurboDOS resides in the topmost portion of system memory. TurboDOS uses a common memory management module (MEMMGR) to provide dynamic allocation and de-allocation of memory space required for disk buffers, de-spool requests, file interlocks, DO-file nesting, etc. Dynamic memory segments are allocated downward from the base of the TurboDOS resident area, thereby reducing the space available for the transient program area (TPA). Deallocated segments are concatenated with any neighbors and threaded on a free list. A best-fit algorithm is used to reduce memory fragmentation.

Allocation and de-allocation of memory segments is accomplished in this manner:

```
LXI      H,36      ;get size of requested segment in HL
CALL     ALLOC#    ;allocate segment
ORA      A         ;was segment allocated successfully?
JNZ      ERROR    ;if not, error
PUSH     H         ;else, segment base address in HL
.
.
.
POP      H         ;get address of memory segment in HL
CALL     DEALOC#   ;de-allocate segment
```

Note that `ALLOC#` clears each newly-allocated segment to zeroes. Note also that `ALLOC#` prefixes each dynamic memory segment with a word containing the segment length (including the prefix word itself), so that `DEALLOC#` can tell how much memory is to be de-allocated.



# Configuration Guide to TurboDOS

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## System Implementation

### Sample Interrupt-Driven Device Driver

The following is a simple device driver for an interrupt-driven serial input device. It illustrates the coding techniques described previously:

```
MXLOCK:      ;mutual-exclusion interlock semaphore
              .WORD 1      ;semaphore count (initialized to 1)
              .WORD 0      ;semaphore list head forward pointer
              .WORD -2     ;semaphore list head backward pointer
;
EVENT:       ;event semaphore
              .WORD 0      ;semaphore count
              .WORD 0      ;semaphore list forward pointer
              .WORD -2     ;semaphore list backward pointer
;
CHRSAV:      .BYTE 0      ;input character save location
;
DRIVER:      LXI H,MXLOCK  ;get interlock semaphore address
              CALL WAIT#  ;wait if driver is already in use
              EI          ;ensure that interrupts are enabled
              LXI H,EVENT  ;get event semaphore
              CALL WAIT#  ;wait for event to occur
              LDA CHRSAV  ;get input character
              PUSH PSW    ;save on stack
              LXI H,MXLOCK ;get interlock semaphore address
              CALL SIGNAL# ;signal driver no longer in use
              POP PSW     ;return input character in A-register
              RET        ;done
;
DEVISR:      SSPD INTSP#   ;save user's stack pointer
              LXI SP,INTSTK# ;set up auxilliary stack
              PUSH PSW     ;save all registers
              PUSH B
              PUSH D
              PUSH H
              IN STATUS   ;get peripheral status
              ANI MASK    ;is input character available?
              JRZ ..X     ;if not, exit
              IN DATA    ;else, get input character
              STA CHRSAV  ;save input character
              LXI H,EVENT ;get event semaphore address
              CALL SIGNAL# ;signal that event has occurred
..X:         POP H        ;restore all registers
              POP D
              POP B
              POP PSW
              LSPD INTSP# ;restore user's stack pointer
              JMP ISRXIT# ;exit through dispatcher
```

### Re-Entrancy and Mutual Exclusion

All TurboDOS process-level and kernel-level modules permit re-entrant execution by multiple processes. However, most driver-level modules are not coded re-entrantly (since most peripheral devices can only do one thing at a time). Consequently, most drivers must make use of a mutual-exclusion interlock to prevent re-entrant execution.

Using the TurboDOS event semaphore mechanism, such a mutual-exclusion interlock can be implemented very simply in the following manner:

```

MXLOCK:                                ;mutual-exclusion interlock semaphore
      .WORD 1                            ;semaphore count (initialized to 1)
      .WORD .                            ;semaphore list head forward pointer
      .WORD -2                           ;semaphore list head backward pointer
;
;DRIVER: LXI      H,MXLOCK                ;get interlock semaphore address
          CALL    WAIT#                   ;wait if driver is already in use
          .
          .
          .
          LXI      H,MXLOCK                ;get interlock semaphore address
          CALL    SIGNAL#                   ;signal driver no longer in use
          RET
  
```

Note that the interlock semaphore count-word must be initialized to 1 (instead of 0) for this scheme to work properly.

# Configuration Guide to TurboDOS

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System Implementation

## Poll Routines

Peripheral devices which are not capable of interrupting the processor must be polled by the device driver. To facilitate this, the TurboDOS dispatcher maintains a threaded list of poll routines, and executes the routines on the list at every dispatch. The function of each poll routine is to check the status of its peripheral device, and to signal the occurrence of an event (e.g., character available, operation complete) when it occurs. The routine LNKPOL# can be called at any time to link a new poll routine onto the poll list.

The only tricky thing about a poll routine is that it must be coded in such a fashion that it will not signal the occurrence a particular event more than once. This can be accomplished in various ways, but a most efficient method is for the poll routine to simply unlink itself from the dispatcher's poll list as soon as it has signalled the occurrence of an event. This can be accomplished in the following manner:

```
EVENT:                                ;event semaphore
      .WORD 0                          ;semaphore count
      .WORD -                          ;semaphore list forward pointer
      .WORD -2                         ;semaphore list backward pointer
      .
      .
      LXI D,POLNOD                    ;get poll routine node address
      CALL LNKPOL#                    ;link poll routine onto poll list
      CALL POLRTN                    ;pre-test peripheral status (optional)
      LXI H,EVENT                    ;get event semaphore address
      CALL WAIT#                      ;wait until event occurs
      .
      .
POLNOD: .WORD 0                        ;poll routine node linkage
      .WORD 0
POLRTN: IN STATUS                    ;get peripheral status
      ANI MASK                        ;is input character available?
      RZ                              ;if not, exit
      LXI H,EVENT                    ;else, get event semaphore address
      CALL SIGNAL#                   ;signal that event has occurred
      LXI H,POLNOD                   ;get poll routine node address
      CALL UNLINK#                   ;unlink poll routine from poll list
      RET                             ;done
```

### **Interrupt Service Routines**

The TurboDOS dispatching mechanism is especially efficient when used with interrupt-driven peripheral devices. In most situations, the interrupt service routine simply calls `SIGNAL#` to indicate that the event associated with the interrupt has occurred.

Service routines for low-frequency interrupts (no more than 100 times per second) should exit by means of the standard interrupt service routine exit `ISRXIT#` in order to provide frequent time-slicing of processes. Service routines for high-frequency interrupts (occurring more than 100 times per second) should simply enable interrupts and return, in order to avoid excessive dispatch overhead.

It is good programming practice for interrupt service routines to set up an auxiliary stack, in order to avoid the possibility of overflowing the stack area of a user's program. TurboDOS provides a standard interrupt stack area (`INTSTK#`) and stack pointer save location (`INTSP#`) for this purpose.

A simple interrupt service routine for a low-frequency interrupt could be coded in this manner:

```
DEVISR:  SSPD      INTSP#      ;save user's stack pointer
         LXI      SP,INTSTK# ;set up auxiliary stack
         PUSH    PSW        ;save all registers
         PUSH    B
         PUSH    D
         PUSH    H
         IN      STATUS     ;reset the interrupt condition
         LXI    H,EVENT    ;get event semaphore address
         CALL   SIGNAL#    ;signal that event has occurred
         POP     H         ;restore all registers
         POP     D
         POP     B
         POP     PSW
         LSPD    INTSP#    ;restore user's stack pointer
         JMP    ISRXIT#   ;exit through dispatcher
```

In more complex interrupt situations, it may be necessary for an interrupt service routine to determine which of several possible events occurred, and to signal one of several alternative semaphores. Sometimes it may be desirable for an interrupt service routine to perform a data buffering function (e.g., to provide keyboard type-ahead).

## Configuration Guide to TurboDOS

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### System Implementation

If the occurrence of an event is signalled but no process is waiting for it, then `SIGNAL#` simply increments the count-word to a positive value. Thus, a positive count `N` signifies that there have been `N` occurrences of the event for which no process was waiting. In this case, the next `N` calls to `WAIT#` on that semaphore will return immediately without waiting.

Sometimes it is necessary for a process to wait for a specific time interval (e.g., head-settle delay, carriage-return delay) rather than for the occurrence of a specific event. The TurboDOS dispatcher provides a delay facility (`DELAY#`) which permits other processes to use the microprocessor while one process is waiting for such a time interval to expire. Delay intervals are measured in an implementation-defined unit called a "tick"; in most implementations, ticks occur 50 or 60 times per second. Delays may be coded in the following manner:

```

      .
      .
      .
      LXI      H,6      ;get number of ticks to delay
      CALL    DELAY#   ;delay for specified interval
      .
      .
      .
```

A delay of zero ticks may be specified to effect a very short delay, or simply to relinquish the processor to other processes on a "courtesy" basis.

For best performance, all driver delays should be accomplished by means of `WAIT#` (wait for an event to be signalled) or `DELAY#` (wait for a given interval of time to elapse). Drivers should never be coded to spin in a wait loop.

## Dispatching

TurboDOS incorporates an extremely efficient and flexible mechanism for dispatching the Z80 microprocessor among various competing processes. In writing device drivers for TurboDOS, the programmer must take extreme care to use the dispatcher correctly in order to attain maximum performance.

Basically, the dispatcher enables one process to wait for some event (e.g., character available, operation complete) while allowing other processes to utilize the microprocessor. For each such event, the programmer must define a three-word structure called an "event semaphore". A semaphore consists of a count-word followed by a two-word list head. The count-word is used by the dispatcher to keep track of the status of the event, while the list head defines a threaded list of processes waiting for the event.

There are two fundamental operations which affect an event semaphore: waiting for the event to occur (WAIT#), and signalling that the event has occurred (SIGNAL#). These are coded in the following manner:

```
EVENT:                                ;event semaphore
      .WORD    0                        ;semaphore count
      .WORD    .                        ;semaphore list forward pointer
      .WORD    ,-2                      ;semaphore list backward pointer
      .
      .
      LXI     H,EVENT                  ;get event semaphore address
      CALL    WAIT#                    ;wait until event occurs
      .
      .
      LXI     H,EVENT                  ;get event semaphore address
      CALL    SIGNAL#                   ;signal that event has occurred
```

Whenever a process waits on an event semaphore, WAIT# decrements the count-word of the semaphore. Thus, a negative count of -N signifies that there are N processes waiting for that event to occur. Whenever the occurrence of an event is signalled, SIGNAL# increments the count-word of the semaphore and awakens the process that has been waiting longest.

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 System Implementation

**Threaded Lists**

All dynamic structures in TurboDOS are maintained as threaded lists with bidirectional linkages. This technique permits a node to be easily added or deleted anywhere in a threaded list without searching. The list head and each list node must contain a two-word linkage (forward pointer and backward pointer).

Manipulation of threaded lists is accomplished in this manner:

```

LSTHED:                ;list head (initialized to empty)
    .WORD    -                ;forward pointer
    .WORD    -2               ;backward pointer
;
LSTNOD:                ;list node
    .WORD    0                ;forward pointer
    .WORD    0                ;backward pointer
    .BLKB    128              ;node body
    .
    .
    LXI     H,LSTHED         ;get list head address in HL
    LXI     D,LSTNOD         ;get new node address in DE
    CALL    LNKEND#          ;link node to end of list
    .
    .
    LXI     H,LSTNOD         ;get node address in HL
    CALL    UNLINK#          ;unlink node from list
    .
    .
    LXI     H,LSTHED         ;get list head address in HL
    LXI     D,LSTNOD         ;get new node address in DE
    CALL    LNKBEGB#         ;link node to beginning of list
  
```

# Configuration Guide to TurboDOS

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System Implementation

In programming hardware-dependent driver modules, it is frequently necessary to include a considerable amount of initialization code which is executed only once (at system start-up) and never needed again. Using DEALOC#, the memory space occupied by such initialization code can be made available to satisfy subsequent dynamic memory requirements. To do this, the code segment must be prefixed with a word containing the segment length:

```
        .WORD    LENGTH+2    ;length to be de-allocated
;
HDWNIT:: XRA     A           ;start of initialization code
        .
        .
        LXI     H,HDWNIT    ;get beginning of segment
        JMP     DEALOC#    ;de-allocate segment
;
LENGTH =        -HDWNIT    ;length of segment
```



### Sample Polled Device Driver

The following is a simple device driver for a polled serial input device. It illustrates the coding techniques described previously:

```

MXLOCK:                                ;mutual-exclusion interlock semaphore
      .WORD 1                            ;semaphore count (initialized to 1)
      .WORD .                            ;semaphore list head forward pointer
      .WORD -2                          ;semaphore list head backward pointer
;
EVENT:                                  ;event semaphore
      .WORD 0                            ;semaphore count
      .WORD .                            ;semaphore list forward pointer
      .WORD -2                          ;semaphore list backward pointer
;
CHRSAV: BYTE 0                          ;input character save location
;
DRIVER: LXI H,MXLOCK                    ;get interlock semaphore address
      CALL WAIT#                         ;wait if driver is already in use
      LXI D,POLNOD                       ;get poll routine node address
      CALL LNKPOL#                       ;link poll routine onto poll list
      CALL POLRTN                        ;pre-test peripheral status (optional)
      LXI H,EVENT                        ;get event semaphore address
      CALL WAIT#                         ;wait until event occurs
      LDA CHRSAV                          ;get input character
      PUSH PSW                            ;save on stack
      LXI H,MXLOCK                        ;get interlock semaphore address
      CALL SIGNAL#                       ;signal driver no longer in use
      POP PSW                             ;return input character in A-register
      RET                                 ;done
;
POLNOD: .WORD 0                          ;poll routine node linkage
      .WORD 0
POLRTN: IN STATUS                        ;get peripheral status
      ANI MASK                            ;is input character available?
      RZ                                  ;if not, exit
      IN DATA                            ;else, get input character
      STA CHRSAV                          ;save input character
      LXI H,EVENT                        ;else, get event semaphore address
      CALL SIGNAL#                       ;signal that event has occurred
      LXI H,POLNOD                       ;get poll routine node address
      CALL UNLINK#                       ;unlink poll routine from poll list
      RET                                 ;done
  
```

**Configuration Guide to TurboDOS**  
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**Driver Interface Specifications**

The interface specifications for various kinds of device drivers are described below. Drivers may be packaged into as many or few separate modules as desired by the programmer. In general, it is easier to reconfigure TurboDOS for a wide variety of peripheral devices if the driver for each device is packaged as a separate module.

TurboDOS may be configured with multiple disk, console, printer and network drivers. The disk driver entrypoint table refers to disk driver entrypoints DSKDRA#, DSKDRB#, DSKDRC#, etc. Each disk driver should be coded with a public entrypoint DSKDR@:: (or DSKDR%:: if PSA assembler and RELCVT are used). The GEN command automatically maps successive definitions of such names by replacing the trailing @ by A, B, C, etc. The same technique should be used for console, printer, and network drivers.

To allow various TurboDOS modules to be included or omitted at will, the GEN command automatically resolves all undefined external references to the default symbol ?UND?#. The TurboDOS common subroutine module COMSUB contains the following stub routines:

```
?UND?::  NOP                ;single- or double-length load
          NOP                ;of undefined returns zero
          XRA      A         ;call of undefined returns A=0
          RET                ;done
```

Thus, it is always safe to load or call an external name, whether or not it is defined.

Driver routines must preserve the stack and the index registers X and Y, but may use other registers as desired.

**Initialization**

All necessary hardware initialization and interrupt vector setup should be performed by an initialization routine that begins with the public entry name HDWNIT::. This routine is called by TurboDOS at system start-up with interrupts disabled. The hardware initialization procedure must not enable interrupts or make calls to WAIT# or DELAY#. In most cases, the HDWNIT:: routine should contain a series of calls to individual driver initialization subroutines.

## **Console Drivers**

Each console driver routine should begin with the public entry name CONDR@::, and should perform a console operation in accordance with the operation code (0, 1, 2, 8 or 9) passed by TurboDOS in the E-register. A console number is passed in the B-register (obtained from the least-significant nibble of the console assignment table entry CONAST#).

If E=0, the driver must determine if a console input character is available. It must return with A=-1 if a character is available, or with A=0 if no character is available. If a character is available, the driver must return it in the C-register, but must not "consume" the character. (This look-ahead capability is used by TurboDOS to detect attention requests.)

If E=1, the driver must obtain a console input character (waiting for one if necessary), and return it in the A-register.

If E=2, the driver must output to the console the character passed by TurboDOS in the C-register.

If E=8, the driver should prepare to display a TurboDOS error message; if E=9, the driver should revert to normal display. Error message displays issued by TurboDOS are always preceded by an E=8 call and followed by an E=9 call. This gives the console driver the opportunity to take special action for system error messages (e.g., 25th line, reverse video). For simple console devices, the driver should perform a carriage-return and line-feed in response to E=8 and E=9 calls.

## **Printer Drivers**

Each printer driver routine should begin with the public entry name LSTDR@::, and should perform a printer operation in accordance with the operation code (2 or 7) passed by TurboDOS in the E-register. A printer number is passed in the B-register (obtained from the least-significant nibble of the printer assignment table entry LSTAST#).

If E=2, the driver must output to the printer the character passed by TurboDOS in the C-register.

If E=7, the driver should take any appropriate end-of-print-job action (e.g., re-align forms, drop ribbon, home print head).

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**Network Drivers**

(To be supplied in a future revision.)

## Disk Drivers

Each disk driver routine should begin with the public entry name DSKDR@::, and should perform a physical disk operation as specified by the physical disk request packet whose address is passed by TurboDOS in the X-register. The format of the physical disk request packet is:

X+0:	.BYTE	OPCODE	;disk operation code
X+1:	.BYTE	DRIVE	;drive number on controller (base 0)
X+2:	.WORD	TRACK	;physical track number (base 0)
X+4:	.WORD	SECTOR	;physical sector number (base 0)
X+6:	.WORD	SECCNT	;number of sectors to read or write
X+8:	.WORD	BYTCNT	;number of bytes to read or write
X+10:	.WORD	DMAADR	;DMA address for read or write
X+12:	.WORD	DSTADR	;disk specification table address
			;
			;copy of disk specification table follows
			;
X+14:	.BYTE	BLKSIZ	;block size (3=1K, 4=2K, 7=16K)
X+15:	.WORD	NMBLKS	;number of blocks, total
X+17:	.BYTE	NMBDIR	;number of directory blocks
X+18:	.BYTE	SECSIZ	;sector size (0=128, 1=256, 2=512, 7=16K)
X+19:	.WORD	SECTRK	;sectors per track
X+21:	.WORD	TRKDSK	;total tracks on disk
X+23:	.WORD	RESTRK	;reserved tracks on disk

If OPCODE=0, then the driver must read SECCNT physical sectors (or BYTCNT bytes) into DMAADR, starting at TRACK and SECTOR on DRIVE. Return with A=-1 if an unrecoverable error occurs, otherwise return with A=0. Although TurboDOS may request many consecutive sectors to be read, it will never request an operation which extends past the end of the specified track.

If OPCODE=1, then the driver must write SECCNT physical sectors (or BYTCNT bytes) from DMAADR, starting at TRACK and SECTOR on DRIVE. Return with A=-1 if an unrecoverable error occurs, otherwise return with A=0. Although TurboDOS may request many consecutive sectors to be written, it will never request an operation which extends past the end of the specified track.

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If OPCODE=2, then the driver must determine the type of disk mounted in the specified drive, and must return in DSTADR the address of an 11-byte disk specification table structured as follows:

DST:	.BYTE	BLKSIZ	;block size (3=1K, 4=2K, ..., 7=16K)
	.WORD	NMBLKS	;number of blocks, total
	.BYTE	NMBDIR	;number of directory blocks
	.BYTE	SECSIZ	;sector size (0=128, 1=256, 2=512, ..., 7=16K)
	.WORD	SECTRK	;sectors per track
	.WORD	TRKDSK	;total tracks on disk
	.WORD	RESTRK	;reserved tracks on disk

On return, TurboDOS moves a copy of the disk specification table into X+14 through X+24, where it is available for subsequent read and write operations on that drive. If the drive is not ready or the type is unrecognizable, the driver must return A=0, otherwise it must return A=-1.

If OPCODE=3, then the driver must determine whether or not the specified drive is ready. Return A=-1 if the drive is ready, otherwise return A=0.

If OPCODE=4, then the driver must format (i.e., initialize) the specified TRACK on DRIVE. Hardware-dependent formatting information will be provided at DMAADR. Return with A=-1 if an unrecoverable error occurs, otherwise return with A=0.

### Real-Time Clock Driver

The real-time clock driver normally consists of an interrupt service routine which responds to interrupts from a periodic interrupt source (preferably 50 to 60 times per second). The interrupt service routine should call DLYTIC# once per system tick to synchronize process delay requests. It should also call RTCSEC# once per second (i.e., every 50 or 60 ticks) to update the system time and date. Finally, it should exit through ISR\_XIT# to provide a periodic system time-slice.

Excluding necessary initialization code, a typical real-time clock driver might look like this:

```

RTCCNT: .BYTE    1                ;divide-by-60 counter
f
RTCI$R: SSPD     INTSP#           ;save user's stack pointer
        LXI      SP,INTSTK#       ;set up auxillary stack
        PUSH     PSW              ;save all registers
        PUSH     B
        PUSH     D
        PUSH     H
        IN       STATUS          ;reset the interrupt condition
        CALL     DLYTIC#         ;signal one tick elapsed time
        LXI      H,RTCCNT        ;get divide-by-60 counter
        DCR      M               ;decrement counter
        JRNZ     ..X            ;not 60 ticks yet, exit
        MVI      M,60            ;else, reset counter to 60 ticks
        CALL     RTCSEC#         ;signal one second elapsed time
..X:    POP      H               ;restore all registers
        POP      D
        POP      B
        POP      PSW
        LSPD     INTSP#         ;restore user's stack pointer
        JMP     ISR_XIT#        ;exit through dispatcher
    
```

If it is possible to determine the date and/or time-of-day at cold-start (e.g., by means of a battery-powered clock board), then the driver may initialize the following public symbols in RTCMGR:

```

SECS::  .BYTE    0                ;0...59
MINS::  .BYTE    0                ;0...59
HOURS:: .BYTE    0                ;0...23
JDATE:: .WORD    8001H           ;Julian date, based 31 Dec 47
    
```

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System Implementation

**Comm Channel Drivers**

The comm channel driver supports the TurboDOS communications extensions (functions 87...93), and is not required if these functions are not used. The comm channel driver routine should begin with the public entry name COMDRV::, and should perform a comm channel operation in accordance with the operation code passed by TurboDOS in the E-register. A channel number is passed in the B-register.

If E=0, the driver must determine if an input character is available on the specified channel. It must return with A=-1 if a character is available, or with A=0 if no character is available.

If E=1, the driver must obtain an input character from the specified channel (waiting for one if necessary), and return it in the A-register.

If E=2, the driver must output to the specified channel the character passed by TurboDOS in the C-register.

If E=3, the driver must set the baud rate of the specified channel according to the baud rate code passed by TurboDOS in the C-register. (See function 90 in the User's Guide for definition of the codes.)

If E=4, the driver must obtain the current baud rate code for the specified channel, and return it in the A-register.

If E=5, the driver must set the modem controls of the specified channel according to the modem control vector passed by TurboDOS in the C-register. (See function 92 in the User's Guide for definition of the vector.)

If E=6, the driver must obtain the current modem status vector for the specified channel, and return it in the A-register. (See function 93 in the User's Guide for definition of the vector.)



### **Bootstrap ROM**

Implementation of a TurboDOS bootstrap ROM involves linking the standard bootstrap module OSBOOT with a hardware-dependent driver OSBDRV. This should be accomplished with the GEN command, using the ";Lxxxx" option to establish the desired ROM base address. Since the OSBOOT module requires only 0.4K, the completed bootstrap can fit in a 1K ROM (e.g., 2708) if the driver is kept simple enough. The driver module OSBDRV must define five public entry names: INIT::, SELECT::, READ::, XFER::, and RAM::.

INIT:: is called at the beginning of the bootstrap process, and performs any required hardware initialization (e.g., of the disk controller). It must return with the load base address in the HL-registers. The load base address determines the RAM where loading of the file OSLOAD.COM will begin. It should normally be 0100H, but may have to be a higher address if low RAM cannot be written while the ROM is enabled.

SELECT:: selects the disk drive according to the drive number 0...15 passed in the A-register. If the selected drive is not ready or non-existent, then this routine must return A=0. Otherwise, it must return A=-1, and must return the address of an appropriate disk specification table in the HL-registers. The disk specification table is an 11-byte table whose format is the same as described earlier for the normal disk driver.

READ:: reads one physical sector from the last selected drive into RAM. On entry, the physical track is passed in the BC-registers, the physical sector is passed in the DE-registers, and the starting RAM address is passed in the HL-registers. The routine must return with A=0 if the operation was successful, or with A=-1 if an unrecoverable error occurred.

XFER:: is executed at the end of the bootstrap process, and transfers control to the loader program OSLOAD.COM which has been loaded into RAM. In most cases, this involves simply setting location 0080H to zero (to simulate a null command tail), and jumping to 0100H. However, if INIT returned a loader base other than 0100H, then XFER should move the loader program down to 0100H prior to execution.

RAM:: defines the beginning of a 64-byte area of RAM that OSBOOT can use as working storage. Obviously, it should not be located in the area in which OSLOAD.COM will be loaded!



APPENDIX A — IMPLEMENTATION ON IMS EQUIPMENT

Drivers furnished for IMS Equipment

BRT4420 Baud-rate tables for IMS 442/480 with baud-rate oscillator.  
BRT442S Baud-rate tables for IMS 442 without baud-rate oscillator.  
BRT740 Baud-rate tables for IMS 740 slave board.

CON192 Console driver for ASCII CRT at 19,200 baud.  
CON96 Console driver for ASCII CRT at 9,600 baud.

DSK401 Disk driver for IMS 401 8-inch floppy disk controller.  
DSK431 Disk driver for IMS 431 5-inch floppy disk controller.  
DSK490 Disk driver for IMS 490 hard disk controller.  
DSKIMS58 Disk driver for both IMS 401 and 431 floppy disk controllers.  
DSKM10 Disk driver for Morrow 10 Mb Winchester.  
DSKM20 Disk driver for Morrow 20 Mb Winchester.  
DSKM26 Disk driver for Morrow 26 Mb Winchester.  
DSKFMT5 Disk specification tables for 5-inch floppy disks.  
DSKFMT8 Disk specification tables for 8-inch floppy disks.  
DSKFMTA Disk specification tables for both 5-inch and 8-inch floppy disks.

HDWNIT Hardware initialization.

LST300 Printer driver for no handshaking, 300 baud (e.g., Teletype 43).  
LSTCTS Printer driver for CTS handshaking, 9600 baud (e.g., TI-810).  
LSTETX Printer driver for ETX/ACK handshaking, 1200 baud (e.g., NEC 5510).  
LSTXON Printer driver for XON/XOFF handshaking, 1200 baud (e.g., Diablo 630).  
LSTIMS Printer driver for Centronics parallel.  
LSTNEC Printer driver for parallel NEC 5500D.

MPENIT Memory parity initialization for IMS 461 64K RAM board.

N740M Network driver for master, using IMS 740 slave boards.  
N740S Network driver for slaves, using IMS 740 slave boards.  
NET80M Network driver for master, using MuSYS NET/80 slave boards.  
NET80S Network driver for slaves, using MuSYS NET/80 slave boards.

RTC442 Real-time clock driver for IMS 442 ROM-I/O board.

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Implementation on IMS Equipment

<b>SER480</b>	<b>Serial subroutines for IMS 480 4-port serial board.</b>
<b>SP442</b>	<b>Serial and parallel subroutines for IMS 442 ROM-I/O board.</b>
<b>SP740</b>	<b>Serial and parallel subroutines for IMS 740 slave board.</b>
<b>SPN80</b>	<b>Serial and parallel subroutines for MuSYS NET/80.</b>

**Symbolic Patch Points in IMS Driver Modules**

Parameters in the IMS hardware-dependent driver modules which may be useful to patch include the following, shown with their standard values:

**In CON96 Module:**

CONBR	= 8E	Baud rate code (9,600 baud w/attention detect)
FFCHR	= 0C	Clear-the-screen character at cold-start

**In CON192 Module:**

CONBR	= 8F	Baud rate code (19,200 baud w/attention detect)
FFCHR	= 0C	Clear-the-screen character at cold-start

**In LST300 Module:**

LST3BR	= 25	Baud rate code (300 baud, output-only)
LST3FF	= 0C	Top-of-form character at end-of-print

**In LSTCTS Module:**

CTSBR	= 6E	Baud rate code (9,600 baud, CTS handshaking)
CTSFF	= 0C	Top-of-form character at end-of-print

**In LSTETX Module:**

ETXBR	= 07	Baud rate code (1,200 baud, input/output)
ETXFF	= 0C	Top-of-form character at end-of-print
ETXLEN	= 8C	Length of output between ETXs
ETXSEQ	= 03	Length of maximal escape sequence

**In LSTIMS Module:**

IMSFF	= 0C	Top-of-form character at end-of-print
-------	------	---------------------------------------

**In LSTXON Module:**

XONBR	= 07	Baud rate code (1,200 baud, input/output)
XONFF	= 0C	Top-of-form character at end-of-print

**In N740M Module:**

SLVPAT	= 40,44,48,4C,50,54,58,5C,60,64,68,6C,70,74,78,7C	Slave board port assignment table
--------	---	-----------------------------------

**In NET80M Module:**

N80PAT	= 20,22,24,26,28,2A,2C,2E,30,32,34,36,38,3A,3C,3E	Slave board port assignment table
--------	---	-----------------------------------

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Implementation on IMS Equipment

In SP442 Module:

SERBSZ = 40           Type-ahead buffer size

In SP740 Module:

SERBSZ = 40           Type-ahead buffer size

### IMS Logic Board Set-Up for TurboDOS

#### 401 2<sup>nd</sup> Floppy Disk Controller

- Shunt    JA Address to port 80-8F hex (standard etch)  
         JB Install horizontal shunt at "5" (interrupts)  
         JC Install two horizontal shunts at top and bottom (precomp)  
         JD Install horizontal shunt (delay complete)

#### 431 5<sup>th</sup> Floppy Disk Controller

- Shunt    JA Address to port C0-CF hex (cut trace, install jumper)  
         JB Install horizontal shunt at "5" (interrupts)  
         JC Install vertical shunt (two-sided) if MPI 52 drives installed
- Remove IC at "5-B" (74LS74), lift pin 13 clear of socket, connect to pin 12 on the IC itself, and reinstall in socket (ready logic modification).

#### 442 I/O Board

- Shunt    JA Install horizontal shunt on topmost pair  
         JB Install vertical shunt  
         JC For parallel NEC printer, install horizontal shunts on all 16 pairs  
         JD Standard etch  
         JE Standard etch  
         JF Standard etch  
         JG Install only 1 horizontal shunt on bottom pair (ROM enable at FC00 hex)  
         JH Cut trace between top pair, jumper bottom pair (timer enable)  
         JJ Install horizontal shunt at "VI"  
         JK Install horizontal shunt at "VI3"  
         JL Install horizontal shunt at "VI3"  
         JM No shunt  
         JN No shunt  
         JP Install 3 horizontal shunts at "A7", "A6", and "A5" (not "A4")

Install oscillator at "I3-D" and install 74LS161 IC at "I3-C". Install TurboDOS boot PROM at "6.5-B". For parallel NEC printer, install 220/330 resistor pack at IC "I2-A".

#### 450 Z80 CPU Board

- Shunt    JA No shunt (wait states)  
         JB Install 2 horizontal shunts on bottom (Jump to FC00 hex)  
         JC Standard etch (4 MHz)  
         JD Standard etch

For accurate real-time clock performance, add 10 pf capacitor (mica or NPO) in series with one leg of 16 Mhz crystal.

## **Configuration Guide to TurboDOS**

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Implementation on IMS Equipment

### **461 64K Dynamic RAM Board**

Shunt    JA Install vertical shunt on top pair (high-speed RAM)  
         JB Install horizontal shunt (I/O port enabled)  
         JC Install 8 horizontal shunts (port 00)  
         JD Install shunt (phantom)  
         JE No shunt (unmapped)  
         JF No shunt (Z80 timing)  
         JG No shunt (vectored interrupt)  
         JH Install horizontal shunt on left pair (no front panel)

### **480 Four-Port Serial Board**

Shunt    JA No shunts (port address E0-FF hex)  
         JB Install horizontal shunt on bottom pair (use oscillator)  
         JC Install horizontal shunt at "VI3" (vectored interrupt)  
         JD Install horizontal shunt at "VI3" (vectored interrupt)  
         JE Install horizontal shunt at "VI3" (vectored interrupt)  
         JF Install horizontal shunt at "VI3" (vectored interrupt)

### **490 Cartridge Module Drive Controller**

Shunt    JA Standard etch (DMA channel 2)  
         JC Standard etch (address port 90-97 hex)  
         JD Install vertical shunt at "VI4" (vectored interrupt)

### **740 I/O Processor Board (Slave uP)**

Shunt    JA Address boards to hex 40, 44, 48, 4C, etc.  
         JB No shunt (disable vectored interrupt)



APPENDIX B — IMPLEMENTATION ON TRS-80 MODEL II

Drivers furnished for TRS-80 Model II

CONTRS Console driver for TRS-80 keyboard/display.

DSKTRS Disk driver for TRS-80 8-inch floppy disk controller.  
DSKFMT8 Disk specification tables for 8-inch floppy disks.

HDWNIT Hardware initialization.

LSTTRS Printer driver for TRS-80 Centronics parallel interface.  
LST300 Printer driver for no handshaking, 300 baud (e.g., Teletype 43).  
LSTCTS Printer driver for CTS handshaking, 9600 baud (e.g., TI-810).  
LSTETX Printer driver for ETX/ACK handshaking, 1200 baud (e.g., NEC 5510).  
LSTXON Printer driver for XON/XOFF handshaking, 1200 baud (e.g., Diablo 630).

RTCTRS Real-time clock driver for TRS-80 CTC.

SPTRS Serial and parallel subroutines for TRS-80.

# Configuration Guide to TurboDOS

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Implementation on TRS-80 Model II

## Symbolic Patch Points in TRS-80 Model II Driver Modules

Parameters in the TRS-80 Model II hardware-dependent driver modules which may be useful to patch include the following, shown with their standard values:

### In LSTTRS Modules:

TRSFF = 0C Top-of-form character at end-of-print

### In LST300 Modules:

LST3BR = 25 Baud rate code (300 baud, output-only)

LST3FF = 0C Top-of-form character at end-of-print

### In LSTCTS Modules:

CTSBR = 6E Baud rate code (9,600 baud, CTS handshaking)

CTSFF = 0C Top-of-form character at end-of-print

### In LSTETX Modules:

ETXBR = 07 Baud rate code (1,200 baud, input/output)

ETXFF = 0C Top-of-form character at end-of-print

ETXLEN = 8C Length of output between ETXs

ETXSEQ = 03 Length of maximal escape sequence

### In LSTXON Modules:

XONBR = 07 Baud rate code (1,200 baud, input/output)

XONFF = 0C Top-of-form character at end-of-print

### In SPTRS Modules:

SERBSZ = 40 Type-ahead buffer size

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Sample Driver Listings

**APPENDIX C — SAMPLE DRIVER LISTINGS**



EQUATE - TURBODOS OPERATING SYSTEM SYMBOLIC EQUIVALENCES  
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```
;  
; IDENT EQUATE  
;  
; ASCII EQUIVALENCES  
;  
0000 ANUL == 00H ;NULL  
0001 ASOH == 01H ;SOH  
0002 ASTX == 02H ;STX  
0003 AETX == 03H ;ETX  
0004 AEOT == 04H ;EOT  
0005 AENQ == 05H ;ENQ  
0006 AACK == 06H ;ACK  
0007 ABEL == 07H ;BELL  
0008 ABS == 08H ;BS  
0009 AHT == 09H ;HT  
000A ALF == 0AH ;LF  
000B AVT == 0BH ;VT  
000C AFF == 0CH ;FF  
000D ACR == 0DH ;CR  
000E ASO == 0EH ;SO  
000F ASI == 0FH ;SI  
0010 ADLE == 10H ;DLE  
0011 ADC1 == 11H ;DC1  
0012 ADC2 == 12H ;DC2  
0013 ADC3 == 13H ;DC3  
0014 ADC4 == 14H ;DC4  
0015 ANAK == 15H ;NAK  
0016 ASYN == 16H ;SYN  
0017 AETB == 17H ;ETB  
0018 ACAN == 18H ;CAN  
0019 AEM == 19H ;EM  
001A ASUB == 1AH ;SUB  
001B AESC == 1BH ;ESC  
001C AFS == 1CH ;FS  
001D AGS == 1DH ;GS  
001E ARS == 1EH ;RS  
001F AUS == 1FH ;US  
0020 ASP == 20H ;SPACE  
007F ARUB == 7FH ;RUBOUT (DEL)
```

## EQUATE - TURBODOS OPERATING SYSTEM SYMBOLIC EQUIVALENCES

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```

;
0000      WBOOT      == 0000H      ;WARM START ENTRYPOINT
0003      IOBYTE     == 0003H      ;I/O CONFIGURATION BYTE
0004      CURDRV     == 0004H      ;CURRENT DEFAULT DRIVE
0005      OPSYS      == 0005H      ;OPERATING SYSTEM ENTRYPOINT
005C      TFCB       == 005CH      ;DEFAULT FILE CONTROL BLOCK
0080      TBUF       == 0080H      ;DEFAULT DISK BUFFER ADDRESS
0100      TPA        == 0100H      ;TRANSIENT PROGRAM AREA BASE
;
0000      ;          .LOC      0      ;WORKING STORAGE RELATIVE TO 0
;
0000      PDRDP:      ;PD REQUEST DESCRIPTOR PACKET
0000      PDRFCN:    .BLKB      1      ;PD REQUEST FUNCTION NUMBER
0001      PDRDRV:    .BLKB      1      ;PD REQUEST DRIVE NUMBER
0002      PDRTRK:    .BLKW      1      ;PD REQUEST TRACK NUMBER
0004      PDRSEC:    .BLKW      1      ;PD REQUEST SECTOR NUMBER
0006      PDRSC:     .BLKW      1      ;PD REQUEST SECTOR COUNT
0008      PDRTC:     .BLKW      1      ;PD REQUEST TRANSFER COUNT
000A      PDRDMA:    .BLKW      1      ;PD REQUEST DMA ADDRESS
000C      PDRDST:    .BLKW      1      ;PD REQUEST DRIVE SPEC TABLE A
DDR
000E      PDLEN      == .-PDRDP      ;PD REQUEST DESCRIPTOR PACKET
LENGTH
000E      DSKNFO:    ;DISK TYPE INFORMATION
000E      BLKSIZ:    .BLKB      1      ;BLOCK SIZE
000F      NMBLKS:    .BLKW      1      ;NUMBER OF BLOCKS
0011      NMBDIR:    .BLKB      1      ;NUMBER OF DIRECTORY BLOCKS
0012      SECSIZ:    .BLKB      1      ;PHYSICAL SECTOR SIZE (2^N*128
)
0013      SECTRK:    .BLKW      1      ;PHYSICAL SECTORS PER TRACK
0015      TRKDSK:    .BLKW      1      ;PHYSICAL TRACKS PER DISK
0017      RESTRK:    .BLKW      1      ;NUMBER OF RESERVED TRACKS
000B      DNFOL      == .-DSKNFO      ;DISK INFO LENGTH
;
.END

```

HDWNIT - TURBODOS OPERATING SYSTEM HARDWARE INITIALIZATION  
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```

;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
; IDENT HDWNIT          ;MODULE ID
;
; INSERT DREQUATE      ;DRIVER SYMBOLIC EQUIVALENCES
;
0000'          .LOC     .PROG.# ;LOCATE IN PROGRAM AREA
;
0000'  0020      .WORD   NITLEN+2 ;INITIALIZATION CODE LENGTH
;
0002'  CD 0000:04 HDWNIT::CALL   MPENIT# ;INITIALIZE MEMORY PARITY
0005'  CD 0000:05          CALL   SPINIT# ;INITIALIZE SERIAL/PARALLEL I/O
0008'  CD 0000:06          CALL   RTCNIT# ;INITIALIZE REAL TIME CLOCK
000B'  CD 0000:07          CALL   DSKINA# ;INITIALIZE DISK DEVICE A
000E'  CD 0000:08          CALL   DSKINB# ;INITIALIZE DISK DEVICE B
0011'  CD 0000:09          CALL   DSKINC# ;INITIALIZE DISK DEVICE C
0014'  CD 0000:0A          CALL   DSKIND# ;INITIALIZE DISK DEVICE D
0017'  CD 0000:0B          CALL   NETNIT# ;INITIALIZE NETWORK DRIVER
001A'  21 0002'          LXI     H,HDWNIT ;GET INITIALIZATION CODE ADDRESS
001D'  C3 0000:0C          JMP     DEALOC# ;DE-ALLOCATE INITIALIZATION CODE
;
001E          NITLEN = .-HDWNIT          ;INITIALIZATION CODE LENGTH
;
; .END

```

CON96 - TURBODOS OPERATING SYSTEM NULL CONSOLE DRIVER  
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```

;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
; IDENT CON96 ;MODULE ID
;
; INSERT DREQUATE ;DRIVER SYMBOLIC EQUIVALENCES
;
0000" .LOC .DATA.# ;LOCATE IN DATA AREA
;
0000" 8E CONBR:: .BYTE 0EH180H ;CONSOLE BAUD RATE CODE (9600 BAUD)
0001" 0C FFCHR:: .BYTE AFF ;FORM FEED CHARACTER
0002" 00 INITC: .BYTE 0 ;INITIALIZATION COMPLETE FLAG
;
0000' .LOC .PROG.# ;LOCATE IN PROGRAM AREA
;
0000' 21 0002" CONDR%::LXI H,INITC ;GET INITIALIZATION COMPLETE FLAG
0003' 7E MOV A,M
0004' B7 ORA A ;INITIALIZATION COMPLETE FLAG SET
0005' CC 0013' CZ ..INIT ;IF NOT, INITIALIZE CONSOLE BAUD RATE
E
0008' 7B ..CDRV: MOV A,E ;GET FUNCTION NUMBER
0009' D608 SUI 8 ;FUNCTION NUMBER=8?
000B' 2821 JRZ CONSO ;IF SO, ERROR SHIFT OUT
000D' 3D DCR A ;FUNCTION NUMBER=9?
000E' 281E JRZ CONSI ;IF SO, ERROR SHIFT IN
0010' C3 0000:04 JMP SERIAL# ;ELSE, CONTINUE
0013' 35 ..INIT: DCR M ;SET INITIALIZATION COMPLETE FLAG
0014' C5 PUSH B ;SAVE CHANNEL NUMBER/CHARACTER
0015' D5 PUSH D ;SAVE FUNCTION NUMBER
0016' 3A 0000" LDA CONBR ;GET CONSOLE BAUD RATE CODE
0019' 4F MOV C,A ;TELEVIDEO BAUD RATE CODE TO C-REG
001A' 1E03 MVI E,3 ;SET FUNCTION NUMBER=3
001C' CD 0000:04 CALL SERIAL# ;SET CHANNEL BUAD RATE
001F' 3A 0001" LDA FFCHR ;GET FORM FEED CHARACTER
0022' B7 ORA A ;FORM FEED CHARACTER=0?
0023' 2806 JRZ ..NITX ;IF SO, CONTINUE
0025' 4F MOV C,A ;ELSE, FORM FEED CHARACTER TO C-REG
0026' 1E02 MVI E,2 ;SET FUNCTION NUMBER=2
0028' CD 0008' CALL ..CDRV ;OUTPUT FORM FEED
002B' D1 ..NITX: POP D ;RESTORE FUNCTION NUMBER
002C' C1 POP B ;RESTORE CHANNEL NUMBER/CHARACTER
002D' C9 RET ;DONE
;
002E' CONSO:
002E' CD 0000:05 CONSI: CALL DMS# ;POSITION TO NEXT LINE
0031' OD8A .ASCIS [ACR] [ALF]
0033' C9 RET ;DONE
;
.END

```



STXON - TURBODOS OPERATING SYSTEM XON/XOFF PRINTER DRIVER  
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```

;
; COPYRIGHT (C) 1981 BY SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
; IDENT LSTXON          ;MODULE ID
;
; INSERT DREQUATE      ;DRIVER SYMBOLIC EQUIVALENCES
;
0000"          .LOC    .DATA.# ;LOCATE IN DATA AREA
;
0000" 07      XONBR:: .BYTE 7      ;BAUD RATE CODE (1200 BAUD)
0001" 0C      XONFF:: .BYTE AFF    ;FORM FEED CHARACTER
0002" 000000000000 INITC: .BYTE [16]0 ;INITIALIZATION COMPLETE FLAGS
;
0000'          .LOC    .PROG.# ;LOCATE IN PROGRAM AREA
;
0000' 21 0002"  LSTDR$:LXI  H,INITC ;GET INITIALIZATION COMPLETE FLAGS
0003' D5      PUSH  D          ;SAVE FUNCTION NUMBER
0004' 58      MOV   E,B       ;CHANNEL NUMBER TO DE-REG
0005' 1600    MVI  D,0        ;DOUBLE LENGTH
0007' 19      DAD  D          ;INDEX INTO FLAGS TABLE
0008' D1      POP   D          ;RESTORE FUNCTION NUMBER
0009' 7E      MOV  A,M        ;GET INITIALIZATION COMPLETE FLAG
000A' B7      ORA  A          ;INITIALIZATION COMPLETE FLAG SET?
000B' CC 0018' CZ  ..INIT    ;IF NOT, INITIALIZE LIST CHANNEL
000E' 7B      MOV  A,E        ;GET FUNCTION NUMBER
000F' FE02    CPI  2          ;FUNCTION NUMBER=2?
0011' 281A   JRZ  LSTOUT     ;IF SO, CONTINUE
0013' FE07    CPI  7          ;FUNCTION NUMBER=7?
0015' 2810   JRZ  LSTWSR     ;IF SO, CONTINUE
0017' C9      RET             ;ELSE, DONE
0018' 35      ..INIT: DCR  M    ;SET INITIALIZATION COMPLETE FLAG
0019' D5      PUSH  D          ;SAVE FUNCTION NUMBER
001A' C5      PUSH  B          ;SAVE CHANNEL NUMBER/CHARACTER
001B' 3A 0000" LDA  XONBR     ;GET BAUD RATE CODE
001E' 4F      MOV  C,A        ;BAUD RATE CODE TO C-REG
001F' 1E03    MVI  E,3        ;SET FUNCTION NUMBER=3
0021' CD 0000:04 CALL SERIAL# ;SET CHANNEL BUAD RATE
0024' C1      POP   B          ;RESTORE CHANNEL NUMBER/CHARACTER
0025' D1      POP   D          ;RESTORE FUNCTION NUMBER
0026' C9      RET             ;DONE
;
0027' 3A 0001" LSTWSR: LDA  XONFF ;GET FORM FEED CHARACTER
002A' 4F      MOV  C,A        ;FORM FEED CHARACTER TO C-REG
002B' 1E02    MVI  E,2        ;SET FUNCTION NUMBER=2
;
002D' CD 0048' LSTOUT: CALL ..SST ;GET SERIAL STATUS
0030' B7      ORA  A          ;CHARACTER AVAILABLE?
0031' 2812   JRZ  ..OUT     ;IF NOT, CONTINUE
0033' CD 0051' CALL ..SIN    ;ELSE, GET SERIAL INPUT

```

SP442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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```

;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
.IDENT SP442                ;MODULE ID
;
.INSERT DREQUATE           ;DRIVER SYMBOLIC EQUIVALENCES
;
0010 IOBASE = 10H          ;SERIAL/PARALLEL I/O PORT BASE
;
0010 SOCTRL = IOBASE+00H   ;SERIAL 0 CONTROL/STATUS REGISTER
0011 SODATA = IOBASE+01H   ;SERIAL 0 DATA REGISTER
0012 S1CTRL = IOBASE+02H   ;SERIAL 1 CONTROL/STATUS REGISTER
0013 S1DATA = IOBASE+03H   ;SERIAL 1 DATA REGISTER
0014 TIMO = IOBASE+04H     ;TIMER 0 DATA REGISTER
0015 TIM1 = IOBASE+05H     ;TIMER 1 DATA REGISTER
0016 TIM2 = IOBASE+06H     ;TIMER 2 DATA REGISTER
0017 TIMCTL = IOBASE+07H   ;TIMER CONTROL REGISTER
0018 SINTE = IOBASE+08H   ;SERIAL INTERRUPT ENABLE REGISTER
0019 T2RES = IOBASE+09H   ;TIMER 2 INTERRUPT RESET
001C PODATA = IOBASE+0CH   ;PARALLEL 0 DATA REGISTER
001D P1DATA = IOBASE+0DH   ;PARALLEL 1 DATA REGISTER
001E P2DATA = IOBASE+0EH   ;PARALLEL 2 DATA REGISTER
001F PPCTL = IOBASE+0FH   ;PARALLEL PORT CONTROL REGISTER
;
0000 RDA = 0              ;RECEIVED DATA AVAILABLE BIT
0001 TBE = 1              ;TRANSMIT BUFFER EMPTY BIT
0007 CTSN = 7            ;CLEAR TO SEND (NOT) BIT
;
0000 ROMDIS = 0          ;ROM DISABLE BIT
0001 RTCENA = 1          ;REAL TIME CLOCK ENABLE BIT
0002 S1TXIE = 2          ;SERIAL 1 TX INTERRUPT ENABLE BIT
0003 S1RXIE = 3          ;SERIAL 1 RX INTERRUPT ENABLE BIT
0004 S1RTSN = 4          ;SERIAL 1 REQ TO SEND (NOT) BIT
0005 S0TXIE = 5          ;SERIAL 0 TX INTERRUPT ENABLE BIT
0006 S0RXIE = 6          ;SERIAL 0 RX INTERRUPT ENABLE BIT
0007 S0RTSN = 7          ;SERIAL 0 REQ TO SEND (NOT) BIT
;
0036 T0CMD = 36H         ;TIMER 0 COMMAND
0076 T1CMD = 76H         ;TIMER 1 COMMAND
00B6 T2CMD = 0B6H        ;TIMER 2 COMMAND
;
0089 PPMODE = 89H        ;PARALLEL PORT MODE WORD
0019 SPMODE = 19H        ;SERIAL PORT MODE WORD
;PARITY INHIBIT/1 STOP BIT/8 BITS
;
FC00 BOOTPR = 0FC00H     ;BOOTSTRAP LOADER EPROM BASE
;
0000" .LOC .DATA.# ;LOCATE IN DATA AREA
;

```

STXON - TURBODOS OPERATING SYSTEM XON/XOFF PRINTER DRIVER  
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```

0036'   E67F           ANI     7FH     ;STRIP SIGN BIT
0038'   FE13           CPI     ADC3    ;CHARACTER=DC3 (XOFF)?
003A'   20F1           JRNZ   LSTOUT  ;IF NOT, WAIT
003C'   CD 0051'      ..WAIT: CALL   ..SIN   ;GET SERIAL INPUT
003F'   E67F           ANI     7FH     ;STRIP SIGN BIT
0041'   FE11           CPI     ADC1    ;CHARACTER=DC1 (XON)?
0043'   20F7           JRNZ   ..WAIT  ;IF NOT, WAIT
0045'   C3 0000:04    ..OUT: JMP    SERIAL# ;OUTPUT CHARACTER
0048'   C5             ..SST: PUSH   B      ;SAVE CHANNEL NUMBER/CHARACTER
0049'   D5             PUSH   D      ;SAVE FUNCTION NUMBER
004A'   1E00           MVI     E,0    ;SET FUNCTION NUMBER=0
004C'   CD 0000:04    CALL   SERIAL# ;GET SERIAL STATUS
004F'   1807           JMPR   ..SSIC  ;CONTINUE
0051'   C5             ..SIN: PUSH   B      ;SAVE CHANNEL NUMBER/CHARACTER
0052'   D5             PUSH   D      ;SAVE FUNCTION NUMBER
0053'   1E01           MVI     E,1    ;SET FUNCTION NUMBER=1
0055'   CD 0000:04    CALL   SERIAL# ;GET SERIAL STATUS
0058'   D1             ..SSIC: POP    D      ;RESTORE FUNCTION NUMBER
0059'   C1             POP    B      ;RESTORE CHANNEL NUMBER/CHARACTER
005A'   C9             RET          ;DONE

;
.END

```

SP442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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```

0000m 0040      SERBSZ: .WORD 64      ;SERIAL BUFFER SIZE
0002m 49        INTMSK: .BYTE 1<ROMDIS!1<SORXIE!1<S1RXIE ;INTERRUPT MASK
0003m 00         SOBR:  .BYTE 0      ;SERIAL 0 BAUD RATE
0004m 00         S1BR:  .BYTE 0      ;SERIAL 1 BAUD RATE
0005m 0000      SERBUF: .WORD 0      ;SERIAL BUFFER ADDRESS
0007m 0000      SERPTR: .WORD 0      ;SERIAL BUFFER POINTER
0009m 00         SOOCHR: .BYTE 0     ;SERIAL 0 OUTPUT CHARACTER
000Am 00         S1OCHR: .BYTE 0     ;SERIAL 1 OUTPUT CHARACTER
;
000Bm          ;SOISPH:          ;SERIAL 0 INPUT SEMAPHORE
000Bm 0000      .WORD 0          ;SEMAPHORE COUNT
000Dm 000Dm    ..SOIH: .WORD ..SOIH ;SEMAPHORE P/D HEAD
000Fm 000Dm    .WORD ..SOIH
;
0011m 0000      S1ISPH: .WORD 0          ;SERIAL 1 INPUT SEMAPHORE
0013m 0013m    ..S1IH: .WORD ..S1IH ;SEMAPHORE COUNT
0015m 0013m    .WORD ..S1IH ;SEMAPHORE P/D HEAD
;
0017m 0000      SOOSPH: .WORD 0          ;SERIAL 0 OUTPUT SEMAPHORE
0019m 0019m    ..SOOH: .WORD ..SOOH ;SEMAPHORE COUNT
001Bm 0019m    .WORD ..SOOH ;SEMAPHORE P/D HEAD
;
001Dm 0000      S1OSPH: .WORD 0          ;SERIAL 1 OUTPUT SEMAPHORE
001Fm 001Fm    ..S1OH: .WORD ..S1OH ;SEMAPHORE COUNT
0021m 001Fm    .WORD ..S1OH ;SEMAPHORE P/D HEAD
;
0000'          ; .LOC .PROG.# ;LOCATE IN PROGRAM AREA
;
0000' 0038      .WORD NITLEN+2 ;INITIALIZATION CODE LENGTH
;
0002' 3E89      SPINIT: .MVI A,PPMODE ;INITIALIZE 8255
0004' D31F      OUT PPCTL
0006' 3EFF      MVI A,OFFH ;CLEAR PARALLEL PORTS
0008' D31C      OUT PODATA
000A' D31D      OUT P1DATA
000C' 3E19      MVI A,SPMODE ;INITIALIZE UARTS
000E' D310      OUT SOCTRL
0010' D312      OUT S1CTRL
0012' 3EC3      MVI A,JMP ;SET UP SERIAL 0 INTERRUPT VECTOR
0014' 32 0018   STA 3*8
0017' 21 0107'  LXI H,SERISR
001A' 22 0019   SHLD (3*8)+1
001D' 3A 0002m LDA INTMSK ;GET INTERRUPT MASK
0020' D318      OUT SINTE ;ENABLE INTERRUPT MASKS
0022' 2A 0000m LHL SERBSZ ;GET SERIAL BUFFER SIZE
0025' 29        DAD H ;X2
0026' CD 0000:04 CALL ALLOC# ;ALLOCATE PACKET FOR SERIAL BUFFER
0029' 22 0005m SHLD SERBUF ;SAVE SERIAL BUFFER ADDRESS
002C' 22 0007m SHLD SERPTR ;SET SERIAL BUFFER POINTER
002F' CD 0000:05 CALL NIT480# ;INITIALIZE IMS 480 SERIAL PORTS
0032' 21 0002'  LXI H,SPINIT ;GET INITIALIZATION CODE ADDRESS

```

P442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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```

0035'   C3 0000:06           JMP      DEALOC# ;DE-ALLOCATE INITIALIZATION CODE
                                ;
0036'                               NITLEN = .-SPINIT ;INITIALIZATION CODE LENGTH
                                ;
0038'   7B                 SERIAL::MOV    A,E      ;GET FUNCTION NUMBER
0039'   B7                 ORA      A          ;FUNCTION NUMBER=0?
003A'   2817              JRZ      SERST     ;IF SO, CONTINUE
003C'   3D                 DCR      A          ;FUNCTION NUMBER=1?
003D'   282A              JRZ      SERIN     ;IF SO, CONTINUE
003F'   3D                 DCR      A          ;FUNCTION NUMBER=2?
0040'   284A              JRZ      SEROUT    ;IF SO, CONTINUE
0042'   3D                 DCR      A          ;FUNCTION NUMBER=3?
0043'   CA 01A2'          JZ      SERSBR   ;IF SO, CONTINUE
0046'   3D                 DCR      A          ;FUNCTION NUMBER=4?
0047'   CA 01D5'          JZ      SERRBR   ;IF SO, CONTINUE
004A'   3D                 DCR      A          ;FUNCTION NUMBER=5?
004B'   CA 01E4'          JZ      SERSMC   ;IF SO, CONTINUE
004E'   3D                 DCR      A          ;FUNCTION NUMBER=6?
004F'   CA 0208'          JZ      SERRMC   ;IF SO, CONTINUE
0052'   C9                 RET      ;ELSE, DONE

0053'   2A 0005"          ;SERST: LHL D   SERBUF   ;GET SERIAL BUFFER ADDRESS
0056'   ED5B 0007"        LDED    SERPTR  ;GET SERIAL BUFFER POINTER
005A'   E5                 ..STL:  PUSH   H      ;SAVE SERIAL BUFFER ADDRESS
005B'   AF                 XRA      A      ;CLEAR CARRY/PRESET RETURN CODE=0
005C'   ED52              DSBC    D          ;END OF SERIAL BUFFER?
005E'   E1                 POP      H      ;RESTORE SERIAL BUFFER ADDRESS
005F'   C8                 RZ      ;IF END OF SERIAL BUFFER, DONE
0060'   78                 MOV      A,B    ;ELSE, GET CHANNEL NUMBER
0061'   96                 SUB      M      ;NEXT CHARACTER=REQUESTED CHANNEL
0062'   23                 INX     H      ;ADVANCE TO CHARACTER
0063'   4E                 MOV      C,M    ;GET CHARACTER FROM BUFFER
0064'   23                 INX     H      ;ADVANCE TO NEXT CHANNEL NUMBER
0065'   2F                 CMA      ;PRESET RETURN CODE=OFFH
0066'   C8                 RZ      ;IF REQUESTED CHANNEL, DONE
0067'   18F1              JMPR   ..STL   ;CONTINUE

0069'   78                 ;SERIN: MOV    A,B    ;GET CHANNEL NUMBER
006A'   FE02              CPI      2      ;CHANNEL NUMBER=0/1?
006C'   3805              JRC     ..S01I ;IF SO, CONTINUE
006E'   CD 0000:07       CALL    IN480# ;ELSE, GET IMS 480 IN SEMAPHORE
0071'   1809              JMPR   ..ICOM  ;CONTINUE
0073'   21 000B"        ..S01I: LXI   H,SOISPH ;GET SERIAL 0 IN SEMAPHORE
0076'   B7                 ORA      A      ;CHANNEL NUMBER=0?
0077'   2803              JRZ     ..ICOM  ;IF SO, CONTINUE
0079'   21 0011"        LXI   H,S1ISPH ;ELSE, GET SERIAL 1 IN SEMAPHORE
007C'   CD 0000:08       ..ICOM: CALL  WAIT#  ;WAIT FOR CONSOLE INPUT
007F'   CD 0053'        CALL    SERST  ;GET SERIAL CHANNEL STATUS
0082'   B7                 ORA      A      ;CHARACTER AVAILABLE?
0083'   28E4              JRZ     SERIN   ;IF NOT, CONTINUE
0085'   79                 MOV      A,C    ;ELSE, GET INPUT CHARACTER
0086'   F3                 DI      ;DISABLE INTERRUPTS
0087'   CD 018C'        CALL    MOVBUF ;MOVE BUFFER TAIL DOWN
008A'   FB                 EI      ;ENABLE INTERRUPTS

```

SP442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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```

008B'  C9                RET                ;DONE
;
008C'  78                SEROUT: MOV    A,B          ;GET CHANNEL NUMBER
008D'  FE02              CPI        2            ;CHANNEL NUMBER=0/1?
008F'  3805              JRC        ..S010       ;IF SO, CONTINUE
0091'  CD 0000:09       CALL       OUT480#      ;ELSE, GET IMS 480 OUT SEMAPHORE
0094'  1817              JMPR      ..OCOM        ;CONTINUE
0096'  21 0009"         ..S010: LXI    H,SOOCHR   ;GET SERIAL 0 OUTPUT CHARACTER
0099'  B7                ORA        A            ;CHANNEL NUMBER=0?
009A'  2801              JRZ       ..S01C       ;IF SO, CONTINUE
009C'  23                INX       H            ;GET SERIAL 1 OUTPUT CHARACTER
009D'  71                ..S01C: MOV    M,C        ;SAVE OUTPUT CHARACTER
009E'  21 0017"         LXI    H,SOOSPH       ;GET SERIAL 0 OUT SEMAPHORE
00A1'  11 00BF'         LXI    D,SOOPOL      ;GET SERIAL 0 OUT POLL ROUTINE
00A4'  B7                ORA        A            ;CHANNEL NUMBER=0?
00A5'  2806              JRZ       ..OCOM       ;IF SO, CONTINUE
00A7'  21 001D"         LXI    H,S10SPH      ;GET SERIAL 1 OUT SEMAPHORE
00AA'  11 00E3'         LXI    D,S10POL      ;GET SERIAL 1 OUT POLL ROUTINE
00AD'  E5                ..OCOM: PUSH   H        ;SAVE SEMAPHORE ADDRESS
00AE'  D5                PUSH   D            ;SAVE POLL ROUTINE ADDRESS
00AF'  CD 0000:0A       CALL     LNKPOL#      ;CREATE POLL ROUTINE
00B2'  21 00BB'         LXI    H,..RET       ;GET RETURN ADDRESS
00B5'  E3                XTHL          ;SIMULATE CALL/GET POLL ROUTINE
00B6'  23                INX        H          ;ADVANCE PAST LINK POINTERS
00B7'  23                INX        H
00B8'  23                INX        H
00B9'  23                INX        H
00BA'  E9                PCHL          ;EXECUTE POLL ROUTINE
00BB'  E1                ..RET: POP    H        ;RESTORE SEMAPHORE ADDRESS
00BC'  C3 0000:08       JMP     WAIT#        ;DISPATCH IF NECESSARY
;
00BF'  ;                SOOPOL: ;SERIAL 0 OUTPUT POLL ROUTINE
00BF'  0000                .WORD    0            ;SUCCESSOR LINK POINTER
00C1'  0000                .WORD    0            ;PREDECESSOR LINK POINTER
;
00C3'  DB10              IN        SOCTRL      ;GET SERIAL 0 STATUS
00C5'  CB4F              BIT      TBE,A        ;TRANSMIT BUFFER EMPTY?
00C7'  C8                RZ            ;IF NOT, DONE
00C8'  21 0003"         LXI    H,SOBR        ;ELSE, GET SERIAL 0 BAUD RATE CODE
00CB'  CB76              BIT      6,M          ;CTS HANDSHAKING REQUESTED?
00CD'  2803              JRZ       ..NCTS      ;IF NOT, CONTINUE
00CF'  CB7F              BIT      CTSN,A      ;CHECK CLEAR TO SEND (NOT) STATUS
00D1'  C0                RNZ          ;IF CLEAR TO SEND FALSE, DONE
00D2'  3A 0009"         ..NCTS: LDA    SOOCHR   ;GET SERIAL 0 OUTPUT CHARACTER
00D5'  D311              OUT     SODATA       ;OUTPUT CHARACTER
00D7'  21 00BF'         LXI    H,SOOPOL      ;GET SERIAL 0 OUT POLL ROUTINE
00DA'  CD 0000:0B       CALL     UNLINK#     ;UNLINK POLL ROUTINE
00DD'  21 0017"         LXI    H,SOOSPH      ;GET SERIAL 0 OUT SEMAPHORE
00E0'  C3 0000:0C       JMP     SIGNAL#      ;SIGNAL PROCESS AS READY
;
00E3'  ;                S10POL: ;SERIAL 1 OUTPUT POLL ROUTINE
00E3'  0000                .WORD    0            ;SUCCESSOR LINK POINTER
00E5'  0000                .WORD    0            ;PREDECESSOR LINK POINTER
;

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7442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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00E7' DB12          IN          S1CTRL ;GET SERIAL 1 STATUS
00E9' CB4F          BIT          TBE,A   ;TRANSMIT BUFFER EMPTY?
00EB' C8            RZ            ;IF NOT, DONE
00EC' 21 0004^     LXI          H,S1BR  ;ELSE, GET SERIAL 1 BAUD RATE CODE
00EF' CB76          BIT          6,M    ;CTS HANDSHAKING REQUESTED?
00F1' 2803          JRZ          ..NCTS ;IF NOT, CONTINUE
00F3' CB7F          BIT          CTSN,A  ;CHECK CLEAR TO SEND (NOT) STATUS
00F5' C0            RNZ          ;IF CLEAR TO SEND FALSE, DONE
00F6' 3A 000A^     ..NCTS: LDA      S1OCHR ;GET SERIAL 1 OUTPUT CHARACTER
00F9' D313          OUT          S1DATA  ;OUTPUT CHARACTER
00FB' 21 00E3'     LXI          H,S1OPOL ;GET SERIAL 1 OUT POLL ROUTINE
00FE' CD 0000:0B  CALL        UNLINK# ;UNLINK POLL ROUTINE
0101' 21 001D^     LXI          H,S1OSPH ;GET SERIAL 1 OUT SEMAPHORE
0104' C3 0000:0C  JMP          SIGNAL# ;SIGNAL PROCESS AS READY

0107' ED73 0000:0D ;SERISR: SSPD   INTSP# ;SAVE STACK POINTER
010B' 31 0000:0E  LXI          SP,INTSTK# ;SET UP AUX STACK POINTER
010E' F5           PUSH         PSW      ;SAVE REGISTERS
010F' C5           PUSH         B
0110' D5           PUSH         D
0111' E5           PUSH         H
0112' CD 0126'     CALL        ..SOI   ;CHECK FOR SERIAL 0 INPUT
0115' CD 013D'     CALL        ..S1I   ;CHECK FOR SERIAL 1 INPUT
0118' CD 0000:0F  CALL        ISR480# ;CHECK FOR IMS 480 INPUT
011B' E1           POP          H
011C' D1           POP          D
011D' C1           POP          B
011E' F1           POP          PSW
011F' ED7B 0000:0D LSPD       INTSP# ;RESTORE STACK POINTER
0123' C3 0000:10  JMP        ISRXIT# ;CONTINUE
0126' DB10          ..SOI: IN          SOCTRL ;GET SERIAL 0 STATUS
0128' CB4F          BIT          RDA,A   ;CHARACTER AVAILABLE
012A' C8            RZ            ;IF NOT, DONE
012B' 21 000B^     LXI          H,SOISPH ;GET SERIAL 0 INPUT SEMAPHORE
012E' E5           PUSH         H
012F' CD 0000:0C  CALL        SIGNAL# ;SIGNAL PROCESS AS READY
0132' D1           POP          D
0133' DB11          IN          S0DATA  ;GET SERIAL 0 DATA CHARACTER
0135' 4F           MOV          C,A     ;SERIAL 0 DATA CHARACTER TO C-REG
0136' 0600          MVI          B,0    ;SET CHANNEL NUMBER=0
0138' 21 0003^     LXI          H,SOBR  ;GET SERIAL 0 BAUD RATE
013B' 1815          JMPR        SERISC  ;CONTINUE
013D' DB12          ..S1I: IN          S1CTRL ;GET SERIAL 1 STATUS
013F' CB4F          BIT          RDA,A   ;CHARACTER AVAILABLE
0141' C8            RZ            ;IF NOT, DONE
0142' 21 0011^     LXI          H,S1ISPH ;GET SERIAL 1 INPUT SEMAPHORE
0145' E5           PUSH         H
0146' CD 0000:0C  CALL        SIGNAL# ;SIGNAL PROCESS AS READY
0149' D1           POP          D
014A' DB13          IN          S1DATA  ;GET SERIAL 1 DATA CHARACTER
014C' 4F           MOV          C,A     ;SERIAL 1 DATA CHARACTER TO C-REG
014D' 0601          MVI          B,1    ;SET CHANNEL NUMBER=1
014F' 21 0004^     LXI          H,S1BR  ;GET SERIAL 1 BAUD RATE

```

;

SP442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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```

0152'   CB7E           SERISC::BIT      7,M      ;SIGN BIT ON BAUD RATE CODE?
0154'   281C           JRZ              ..NCC     ;IF NOT, CONTINUE
0156'   CBB9           RES              7,C      ;ELSE, STRIP SIGN BIT ON CHARACTER
0158'   CD 0000:11    CALL      SLVRES# ;CHECK FOR SLAVE RESET
015B'   3A 0000:12    LDA      ATNCHR# ;GET ATTENTION CHARACTER
015E'   91            SUB              C      ;CHARACTER=ATTENTION CHARACTER?
015F'   2011          JRNZ      ..NCC     ;IF NOT, CONTINUE
0161'   3C            INR              A      ;ELSE, GET SEMAPHORE COUNT=1
0162'   12            STAX      D      ;SET SEMAPHORE COUNT=1
0163'   C5            ..FBL:  PUSH     B      ;SAVE CHARACTER/CHANNEL NUMBER
0164'   CD 0053'     CALL      SERST   ;GET SERIAL CHANNEL STATUS
0167'   C1            POP      B      ;RESTORE CHARACTER/CHANNEL NUMBER
0168'   B7            ORA      A      ;CHARACTER AVAILABLE?
0169'   2807          JRZ              ..NCC     ;IF NOT, CONTINUE
016B'   C5            PUSH     B      ;SAVE CHARACTER/CHANNEL NUMBER
016C'   CD 018C'     CALL      MOVBUF  ;MOVE BUFFER TAIL DOWN
016F'   C1            POP      B      ;RESTORE CHARACTER/CHANNEL NUMBER
0170'   18F1          JMPR     ..FBL   ;CONTINUE
0172'   2A 0000"     ..NCC:  LHLD     SERBSZ ;GET SERIAL BUFFER SIZE
0175'   29            DAD      H      ;X2
0176'   ED5B 0005"   LDED     SERBUF  ;GET SERIAL BUFFER ADDRESS
017A'   19            DAD      D      ;CALC END OF SERIAL BUFFER ADDRESS
017B'   ED5B 0007"   LDED     SERPTR  ;GET SERIAL BUFFER POINTER
017F'   B7            ORA      A      ;CLEAR CARRY FLAG
0180'   ED52          DSBC     D      ;SERIAL BUFFER FULL?
0182'   C8            RZ              ;IF SO, DONE
0183'   EB            XCHG     ;SERIAL BUFFER POINTER TO HL-REG
0184'   70            MOV      M,B    ;STORE CHANNEL NUMBER IN BUFFER
0185'   23            INX      H      ;
0186'   71            MOV      M,C    ;STORE INPUT CHARACTER IN BUFFER
0187'   23            INX      H      ;
0188'   22 0007"     SHLD    SERPTR  ;UPDATE SERIAL BUFFER POINTER
018B'   C9            RET              ;DONE

;
018C'   EB            ;MOVBUF: XCHG     ;SOURCE ADDRESS TO DE-REG
018D'   2A 0007"     LHLD    SERPTR  ;GET SERIAL BUFFER POINTER
0190'   ED52          DSBC     D      ;CALC LENGTH OF TAIL TO MOVE DOWN
0192'   4D            MOV      C,L    ;LENGTH OF TAIL TO BC-REG
0193'   44            MOV      B,H    ;
0194'   EB            XCHG     ;SOURCE ADDRESS TO HL-REG
0195'   5D            MOV      E,L    ;COPY SOURCE ADDRESS INTO DE-REG
0196'   54            MOV      D,H    ;
0197'   1B            DCX     D      ;CALC DESTINATION ADDRESS
0198'   1B            DCX     D      ;
0199'   2802          JRZ      ..X     ;IF LENGTH OF TAIL=0, CONTINUE
019B'   EDB0          LDIR     ;ELSE, MOVE TAIL DOWN
019D'   ED53 0007"   ..X:  SDED    SERPTR  ;UPDATE SERIAL BUFFER POINTER
01A1'   C9            RET              ;DONE

;
01A2'   78            SERSBR: MOV     A,B  ;GET CHANNEL NUMBER
01A3'   FE02          CPI     2      ;CHANNEL NUMBER=0/1?
01A5'   D2 0000:13   JNC     SBR480# ;IF NOT, CONTINUE
01A8'   21 0003"     LXI     H,SOBR ;ELSE, GET SERIAL 0 BAUD RATE
01AB'   B7            ORA     A      ;CHANNEL NUMBER=0?

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9442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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01AC' 2801          JRZ      ..COM1 ;IF SO, CONTINUE
01AE' 23           INX      H          ;ELSE, GET SERIAL 1 BAUD RATE
01AF' 71           ..COM1: MOV     M,C    ;SAVE BAUD RATE CODE
01B0' CD 01C6'    CALL     GETBTB ;GET BAUD RATE TIMER VALUE
01B3' 78           MOV      A,B      ;GET CHANNEL NUMBER
01B4' B7           ORA      A          ;CHANNEL NUMBER=0?
01B5' 3E36        MVI     A,TOCMD ;GET TIMER 0 COMMAND
01B7' 0E14        MVI     C,TIMO  ;GET TIMER 0 DATA REGISTER
01B9' 2804        JRZ      ..COM2 ;IF CHANNEL NUMBER=0, CONTINUE
01BB' 3E76        MVI     A,T1CMD ;ELSE, GET TIMER 1 COMMAND
01BD' 0E15        MVI     C,TIM1  ;GET TIMER 1 DATA REGISTER
01BF' D317        ..COM2: OUT    TIMCTL ;SELECT TIMER
01C1' ED59        OUTP    E          ;OUTPUT LSB OF TIMER VALUE
01C3' ED51        OUTP    D          ;OUTPUT MSB OF TIMER VALUE
01C5' C9          RET          ;DONE

;
01C6' 79           GETBTB::MOV   A,C      ;GET REQUESTED BAUD RATE CODE
01C7' E60F        ANI     OFH      ;EXTRACT RELEVANT BITS
01C9' 87           ADD     A          ;X2
01CA' 5F           MOV     E,A      ;TO E-REG
01CB' 1600        MVI     D,0      ;MAKE IT DOUBLE LENGTH
01CD' 21 0000:14 LXI     H,BRTBL# ;GET BAUD RATE TABLE
01D0' 19          DAD     D          ;INDEX INTO TABLE
01D1' 5E          MOV     E,M      ;GET TIMER VALUE
01D2' 23          INX     H
01D3' 56          MOV     D,M
01D4' C9          RET          ;DONE

;
01D5' 78           SERRBR: MOV   A,B      ;GET CHANNEL NUMBER
01D6' FE02        CPI     2         ;CHANNEL NUMBER=0/1?
01D8' D2 0000:15 JNC     RBR480# ;IF NOT, CONTINUE
01DB' 21 0003"    LXI     H,SOBR   ;ELSE, GET SERIAL 0 BAUD RATE
01DE' B7           ORA     A          ;CHANNEL NUMBER=0?
01DF' 2801        JRZ     ..COM    ;IF SO, CONTINUE
01E1' 23          INX     H          ;ELSE, GET SERIAL 1 BAUD RATE
01E2' 7E          ..COM: MOV   A,M      ;GET CURRENT BAUD RATE CODE
01E3' C9          RET          ;DONE

;
01E4' 78           SERSMC: MOV   A,B      ;GET CHANNEL NUMBER
01E5' FE02        CPI     2         ;CHANNEL NUMBER=0/1?
01E7' D2 0000:16 JNC     SMC480# ;IF NOT, CONTINUE
01EA' B7           ORA     A          ;CHANNEL NUMBER=0?
01EB' 3A 0002"    LDA     INTMSK  ;GET INT MASK
01EE' 200A        JRNZ   ..CH1    ;IF CHANNEL NUMBER NOT=0, CONTINUE
01F0' CBBF        RES     SORTSN,A ;CLEAR SERIAL 0 REQ TO SEND (NOT)
01F2' CB79        BIT     7,C      ;SERIAL 0 REQ TO SEND TO BE ON?
01F4' 200C        JRNZ   ..COM    ;IF SO, CONTINUE
01F6' CBBF        SET     SORTSN,A ;ELSE, SET SERIAL 0 RTS (NOT)
01F8' 1808        JMPR   ..COM    ;CONTINUE
01FA' CBA7        ..CH1: RES   S1RTSN,A ;CLEAR SERIAL 1 REQ TO SEND (NOT)
01FC' CB79        BIT     7,C      ;SERIAL 1 REQ TO SEND TO BE ON?
01FE' 2002        JRNZ   ..COM    ;IF SO, CONTINUE
0200' CBE7        SET     S1RTSN,A ;ELSE, SET SERIAL 1 RTS (NOT)
0202' 32 0002"    ..COM: STA   INTMSK ;UPDATE INT MASK

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SP442 - TURBODOS OPERATING SYSTEM SERIAL/PARALLEL I/O DRIVER (IMS 442)  
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0205'   D318           OUT   SINTE   ;SET SERIAL 1 REQUEST TO SEND
0207'   C9            RET           ;DONE

;
0208'   78            ;ERRMC: MOV    A,B     ;GET CHANNEL NUMBER
0209'   FE02         CPI     2           ;CHANNEL NUMBER=0/1?
020B'   D2 0000:17  JNC    RMC480# ;IF NOT, CONTINUE
020E'   B7           ORA     A           ;CHANNEL NUMBER=0?
020F'   DB12        IN     S1CTRL ;GET SERIAL 0 STATUS
0211'   2802        JRZ    ..COM ;IF CHANNEL NUMBER=0, CONTINUE
0213'   DB12        IN     S1CTRL ;ELSE, GET SERIAL 1 STATUS
0215'   E680        ..COM: ANI    1<CTSN ;EXTRACT CLEAR TO SEND (NOT)
0217'   EE80        XRI    1<CTSN ;COMPLIMENT IT
0219'   C9            RET           ;DONE

;
021A'   D31C        ;POUT:: OUT   PODATA ;OUTPUT BYTE TO PARALLEL 0
021C'   C9            RET           ;DONE

;
021D'   D31D        ;P1OUT:: OUT  P1DATA ;OUTPUT BYTE TO PARALLEL 1
021F'   C9            RET           ;DONE

;
0220'   DB1E        ;P2IN::  IN   P2DATA ;INPUT BYTE FROM PARALLEL 2
0222'   C9            RET           ;DONE

;
0223'   21 0002"    ;EBPROM::LXI  H,INTMSK ;GET INTERRUPT MASK
0226'   CB86        RES    ROMDIS,M ;RESET ROM DISABLE BIT
0228'   7E         MOV    A,M     ;GET INTERRUPT MASK
0229'   D318        OUT   SINTE   ;TURN ON BOOTSTRAP ROM
022B'   21 FC00    LXI    H,BOOTPR ;RETURN BOOT PROM ADDR
022E'   C9            RET           ;DONE

;
022F'   21 0002"    ;DBPROM::LXI  H,INTMSK ;GET INTERRUPT MASK
0232'   CBC6        SET    ROMDIS,M ;SET ROM DISABLE BIT
0234'   7E         MOV    A,M     ;GET INTERRUPT MASK
0235'   D318        OUT   SINTE   ;TURN OFF BOOTSTRAP ROM
0237'   C9            RET           ;DONE

;
.END

```

SR480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
.IDENT SER480 ;MODULE ID
;
.INSERT DREQUATE ;DRIVER SYMBOLIC EQUIVALENCES
;
00E0 IOBASE = 0E0H ;I/O PORT BASE
;
00E0 S2DATA = IOBASE+00H ;SERIAL 2 DATA REGISTER
00E1 S2IER = IOBASE+01H ;SERIAL 2 INTERRUPT ENABLE REGISTER
00E2 S2IIDR = IOBASE+02H ;SERIAL 2 INTERRUPT ID REGISTER
00E3 S2LCR = IOBASE+03H ;SERIAL 2 LINE CONTROL REGISTER
00E4 S2MCR = IOBASE+04H ;SERIAL 2 MODEM CONTROL REGISTER
00E5 S2LSR = IOBASE+05H ;SERIAL 2 LINE STATUS REGISTER
00E6 S2MSR = IOBASE+06H ;SERIAL 2 MODEM STATUS REGISTER
;
00E8 S3DATA = IOBASE+08H ;SERIAL 3 DATA REGISTER
00E9 S3IER = IOBASE+09H ;SERIAL 3 INTERRUPT ENABLE REGISTER
00EA S3IIDR = IOBASE+0AH ;SERIAL 3 INTERRUPT ID REGISTER
00EB S3LCR = IOBASE+0BH ;SERIAL 3 LINE CONTROL REGISTER
00EC S3MCR = IOBASE+0CH ;SERIAL 3 MODEM CONTROL REGISTER
00ED S3LSR = IOBASE+0DH ;SERIAL 3 LINE STATUS REGISTER
00EE S3MSR = IOBASE+0EH ;SERIAL 3 MODEM STATUS REGISTER
;
00F0 S4DATA = IOBASE+10H ;SERIAL 4 DATA REGISTER
00F1 S4IER = IOBASE+11H ;SERIAL 4 INTERRUPT ENABLE REGISTER
00F2 S4IIDR = IOBASE+12H ;SERIAL 4 INTERRUPT ID REGISTER
00F3 S4LCR = IOBASE+13H ;SERIAL 4 LINE CONTROL REGISTER
00F4 S4MCR = IOBASE+14H ;SERIAL 4 MODEM CONTROL REGISTER
00F5 S4LSR = IOBASE+15H ;SERIAL 4 LINE STATUS REGISTER
00F6 S4MSR = IOBASE+16H ;SERIAL 4 MODEM STATUS REGISTER
;
00F8 S5DATA = IOBASE+18H ;SERIAL 5 DATA REGISTER
00F9 S5IER = IOBASE+19H ;SERIAL 5 INTERRUPT ENABLE REGISTER
00FA S5IIDR = IOBASE+1AH ;SERIAL 5 INTERRUPT ID REGISTER
00FB S5LCR = IOBASE+1BH ;SERIAL 5 LINE CONTROL REGISTER
00FC S5MCR = IOBASE+1CH ;SERIAL 5 MODEM CONTROL REGISTER
00FD S5LSR = IOBASE+1DH ;SERIAL 5 LINE STATUS REGISTER
00FE S5MSR = IOBASE+1EH ;SERIAL 5 MODEM STATUS REGISTER
;
0001 IERCW = 01H ;INT ENABLE REGISTER CONTROL WORD
0003 LCRCW = 03H ;LINE CONTROL REGISTER CONTROL WORD
0003 MCRCW = 03H ;MODEM CONTROL REGISTER CONTROL WORD
;
0000 RDA = 0 ;RECEIVED DATA AVAILABLE BIT
0005 TBE = 5 ;TRANSMIT BUFFER EMPTY BIT
0004 CTS = 4 ;CLEAR TO SEND BIT

```

SER480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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```

;
0000"          ;          .LOC      .DATA.# ;LOCATE IN DATA AREA
;
0000"  00      S2BR:  .BYTE  0          ;SERIAL 2 BAUD RATE
0001"  00      S3BR:  .BYTE  0          ;SERIAL 3 BAUD RATE
0002"  00      S4BR:  .BYTE  0          ;SERIAL 4 BAUD RATE
0003"  00      S5BR:  .BYTE  0          ;SERIAL 5 BAUD RATE
0004"  00      S2OCHR: .BYTE  0         ;SERIAL 2 OUTPUT CHARACTER
0005"  00      S3OCHR: .BYTE  0         ;SERIAL 3 OUTPUT CHARACTER
0006"  00      S4OCHR: .BYTE  0         ;SERIAL 4 OUTPUT CHARACTER
0007"  00      S5OCHR: .BYTE  0         ;SERIAL 5 OUTPUT CHARACTER
;
0008"          ;S2ISPH:          ;SERIAL 2 INPUT SEMAPHORE
0008"  0000     .WORD  0          ;SEMAPHORE COUNT
000A"  000A"    ..S2IH: .WORD  ..S2IH ;SEMAPHORE P/D HEAD
000C"  000A"    .WORD  ..S2IH
;
000E"  0000     S3ISPH: .WORD  0          ;SERIAL 3 INPUT SEMAPHORE
0010"  0010"    ..S3IH: .WORD  ..S3IH ;SEMAPHORE COUNT
0012"  0010"    .WORD  ..S3IH ;SEMAPHORE P/D HEAD
;
0014"          ;S4ISPH:          ;SERIAL 4 INPUT SEMAPHORE
0014"  0000     .WORD  0          ;SEMAPHORE COUNT
0016"  0016"    ..S4IH: .WORD  ..S4IH ;SEMAPHORE P/D HEAD
0018"  0016"    .WORD  ..S4IH
;
001A"  0000     S5ISPH: .WORD  0          ;SERIAL 5 INPUT SEMAPHORE
001C"  001C"    ..S5IH: .WORD  ..S5IH ;SEMAPHORE COUNT
001E"  001C"    .WORD  ..S5IH ;SEMAPHORE P/D HEAD
;
0020"  0000     S2OSPH: .WORD  0         ;SERIAL 2 OUTPUT SEMAPHORE
0022"  0022"    ..S2OH: .WORD  ..S2OH ;SEMAPHORE COUNT
0024"  0022"    .WORD  ..S2OH ;SEMAPHORE P/D HEAD
;
0026"  0000     S3OSPH: .WORD  0         ;SERIAL 3 OUTPUT SEMAPHORE
0028"  0028"    ..S3OH: .WORD  ..S3OH ;SEMAPHORE COUNT
002A"  0028"    .WORD  ..S3OH ;SEMAPHORE P/D HEAD
;
002C"  0000     S4OSPH: .WORD  0         ;SERIAL 4 OUTPUT SEMAPHORE
002E"  002E"    ..S4OH: .WORD  ..S4OH ;SEMAPHORE COUNT
0030"  002E"    .WORD  ..S4OH ;SEMAPHORE P/D HEAD
;
0032"  0000     S5OSPH: .WORD  0         ;SERIAL 5 OUTPUT SEMAPHORE
0034"  0034"    ..S5OH: .WORD  ..S5OH ;SEMAPHORE COUNT
0036"  0034"    .WORD  ..S5OH ;SEMAPHORE P/D HEAD
;
0000'          ;          .LOC      .PROG.# ;LOCATE IN PROGRAM AREA
;

```

ER480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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```

0000' 0026          .WORD  NITLEN+2 ;INITIALIZATION CODE LENGTH
;
0002' 3E03          NIT480::MVI  A,LCRCW ;GET LINE CONTROL REGISTER VALUE
0004' D3E3          OUT    S2LCR  ;SET LINE CONTROL REGISTER 0
0006' D3EB          OUT    S3LCR  ;SET LINE CONTROL REGISTER 1
0008' D3F3          OUT    S4LCR  ;SET LINE CONTROL REGISTER 2
000A' D3FB          OUT    S5LCR  ;SET LINE CONTROL REGISTER 3
000C' 3E03          MVI    A,MCRCW ;GET MODEM CONTROL REGISTER VALUE
000E' D3E4          OUT    S2MCR  ;SET MODEM CONTROL REGISTER 0
0010' D3EC          OUT    S3MCR  ;SET MODEM CONTROL REGISTER 1
0012' D3F4          OUT    S4MCR  ;SET MODEM CONTROL REGISTER 2
0014' D3FC          OUT    S5MCR  ;SET MODEM CONTROL REGISTER 3
0016' 3E01          MVI    A,IERCW  ;GET INT ENABLE REGISTER VALUE
0018' D3E1          OUT    S2IER  ;SET INT ENABLE REGISTER 0
001A' D3E9          OUT    S3IER  ;SET INT ENABLE REGISTER 1
001C' D3F1          OUT    S4IER  ;SET INT ENABLE REGISTER 2
001E' D3F9          OUT    S5IER  ;SET INT ENABLE REGISTER 3
0020' 21 0002'     LXI    H,NIT480 ;GET INITIALIZATION CODE ADDRESS
0023' C3 0000:04   JMP    DEALOC# ;DE-ALLOCATE INITIALIZATION CODE

0024          ;
;NITLEN = .-NIT480 ;INITIALIZATION CODE LENGTH
;
0026' 21 0008"     IN480::LXI  H,S2ISPH ;GET SERIAL 2 IN SEMPAPHORE
0029' D602          SUI    2 ;REMOVE CHANNEL NUMBER BIAS
002B' C8           RZ    ;IF CHANNEL NUMBER=2, DONE
002C' 21 000E"     LXI  H,S3ISPH ;ELSE, GET SERIAL 3 IN SEMPAPHORE
002F' 3D           DCR    A ;CHANNEL NUMBER=3?
0030' C8           RZ    ;IF SO, DONE
0031' 21 0014"     LXI  H,S4ISPH ;ELSE, GET SERIAL 4 IN SEMPAPHORE
0034' 3D           DCR    A ;CHANNEL NUMBER=4?
0035' C8           RZ    ;IF SO, DONE
0036' 21 001A"     LXI  H,S5ISPH ;ELSE, GET SERIAL 5 IN SEMPAPHORE
0039' C9           RET    ;DONE

;
003A' 21 0004"     OUT480::LXI  H,S2OCHR ;GET SERIAL 2 OUTPUT CHARACTER
003D' CD 01B7'     CALL  CHNMBC ;DO COMMON SETUP
0040' 71           MOV    M,C ;SAVE OUTPUT CHARACTER
0041' 21 0020"     LXI  H,S2OSPH ;GET SERIAL 2 OUT SEMAPHORE
0044' 11 005F'     LXI  D,S2OPOL ;GET SERIAL 2 OUT POLL ROUTINE
0047' C8           RZ    ;IF CHANNEL NUMBER=2, DONE
0048' 21 0026"     LXI  H,S3OSPH ;ELSE, GET SERIAL 3 OUT SEMAPHORE
004B' 11 0085'     LXI  D,S3OPOL ;GET SERIAL 3 OUT POLL ROUTINE
004E' 3D           DCR    A ;CHANNEL NUMBER=3?
004F' C8           RZ    ;IF SO, DONE
0050' 21 002C"     LXI  H,S4OSPH ;ELSE, GET SERIAL 4 OUT SEMAPHORE
0053' 11 00AB'     LXI  D,S4OPOL ;GET SERIAL 4 OUT POLL ROUTINE
0056' 3D           DCR    A ;CHANNEL NUMBER=4?
0057' C8           RZ    ;IF SO, DONE
0058' 21 0032"     LXI  H,S5OSPH ;ELSE, GET SERIAL 5 OUT SEMAPHORE
005B' 11 00D1'     LXI  D,S5OPOL ;GET SERIAL 5 OUT POLL ROUTINE
005E' C9           RET    ;DONE

;
005F'          ;S2OPOL:
005F' 0000          .WORD  0 ;SERIAL 2 OUTPUT POLL ROUTINE
;SUCCESSOR LINK POINTER

```

SER480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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```

0061' 0000          .WORD 0          ;PREDECESSOR LINK POINTER
;
0063' DBE5          IN      S2LSR      ;GET SERIAL 2 LINE STATUS REGISTER
0065' CB6F          BIT      TBE,A      ;TRANSMIT BUFFER EMPTY?
0067' C8            RZ              ;IF NOT, DONE
0068' 21 0000"     LXI      H,S2BR      ;ELSE, GET SERIAL 2 BAUD RATE
006B' CB76          BIT      6,M        ;CLEAR TO SEND HANDSHAKING REQUESTEI
?
006D' 2805          JRZ      ..NCTS    ;IF NOT, CONTINUE
006F' DBE6          IN      S2MSR      ;GET SERIAL 2 MODEM STATUS REGISTER
0071' CB67          BIT      CTS,A      ;CLEAR TO SEND STATUS TRUE?
0073' C8            RZ              ;IF NOT, DONE
0074' 3A 0004"     ..NCTS: LDA      S2OCHR   ;GET SERIAL 2 OUTPUT CHARACTER
0077' D3E0          OUT      S2DATA    ;OUTPUT CHARACTER
0079' 21 005F"     LXI      H,S2OPOL   ;GET SERIAL 2 OUT POLL ROUTINE
007C' CD 0000:05   CALL     UNLINK# ;UNLINK POLL ROUTINE
007F' 21 0020"     LXI      H,S2OSPH   ;GET SERIAL 2 OUT SEMAPHORE
0082' C3 0000:06   JMP      SIGNAL# ;SIGNAL PROCESS AS READY
;
0085'              ;S3OPOL:          ;SERIAL 3 OUTPUT POLL ROUTINE
0085' 0000          .WORD 0          ;SUCCESSOR LINK POINTER
0087' 0000          .WORD 0          ;PREDECESSOR LINK POINTER
;
0089' DBED          IN      S3LSR      ;GET SERIAL 3 LINE STATUS REGISTER
008B' CB6F          BIT      TBE,A      ;TRANSMIT BUFFER EMPTY?
008D' C8            RZ              ;IF NOT, DONE
008E' 21 0001"     LXI      H,S3BR      ;ELSE, GET SERIAL 3 BAUD RATE
0091' CB76          BIT      6,M        ;CLEAR TO SEND HANDSHAKING REQUESTEI
?
0093' 2805          JRZ      ..NCTS    ;IF NOT, CONTINUE
0095' DBEE          IN      S3MSR      ;GET SERIAL 3 MODEM STATUS REGISTER
0097' CB67          BIT      CTS,A      ;CLEAR TO SEND STATUS TRUE?
0099' C8            RZ              ;IF NOT, DONE
009A' 3A 0005"     ..NCTS: LDA      S3OCHR   ;GET SERIAL 3 OUTPUT CHARACTER
009D' D3E8          OUT      S3DATA    ;OUTPUT CHARACTER
009F' 21 0085"     LXI      H,S3OPOL   ;GET SERIAL 3 OUT POLL ROUTINE
00A2' CD 0000:05   CALL     UNLINK# ;UNLINK POLL ROUTINE
00A5' 21 0026"     LXI      H,S3OSPH   ;GET SERIAL 3 OUT SEMAPHORE
00A8' C3 0000:06   JMP      SIGNAL# ;SIGNAL PROCESS AS READY
;
00AB'              ;S4OPOL:          ;SERIAL 4 OUTPUT POLL ROUTINE
00AB' 0000          .WORD 0          ;SUCCESSOR LINK POINTER
00AD' 0000          .WORD 0          ;PREDECESSOR LINK POINTER
;
00AF' DBF5          IN      S4LSR      ;GET SERIAL 4 LINE STATUS REGISTER
00B1' CB6F          BIT      TBE,A      ;TRANSMIT BUFFER EMPTY?
00B3' C8            RZ              ;IF NOT, DONE
00B4' 21 0002"     LXI      H,S4BR      ;ELSE, GET SERIAL 4 BAUD RATE
00B7' CB76          BIT      6,M        ;CLEAR TO SEND HANDSHAKING REQUESTEI
?
00B9' 2805          JRZ      ..NCTS    ;IF NOT, CONTINUE
00BB' DBF6          IN      S4MSR      ;GET SERIAL 4 MODEM STATUS REGISTER
00BD' CB67          BIT      CTS,A      ;CLEAR TO SEND STATUS TRUE?
00BF' C8            RZ              ;IF NOT, DONE

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TR480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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```

00C0' 3A 0006" ..NCTS: LDA S4OCHR ;GET SERIAL 4 OUTPUT CHARACTER
00C3' D3F0 OUT S4DATA ;OUTPUT CHARACTER
00C5' 21 00AB' LXI H,S4OPOL ;GET SERIAL 4 OUT POLL ROUTINE
00C8' CD 0000:05 CALL UNLINK# ;UNLINK POLL ROUTINE
00CB' 21 002C" LXI H,S4OSPH ;GET SERIAL 4 OUT SEMAPHORE
00CE' C3 0000:06 JMP SIGNAL# ;SIGNAL PROCESS AS READY

;
00D1' ;S5OPOL: ;SERIAL 5 OUTPUT POLL ROUTINE
00D1' 0000 .WORD 0 ;SUCCESSOR LINK POINTER
00D3' 0000 .WORD 0 ;PREDECESSOR LINK POINTER

;
00D5' DBFD IN S5LSR ;GET SERIAL 5 LINE STATUS REGISTER
00D7' CB6F BIT TBE,A ;TRANSMIT BUFFER EMPTY?
00D9' C8 RZ ;IF NOT, DONE
00DA' 21 0003" LXI H,S5BR ;ELSE, GET SERIAL 5 BAUD RATE
00DD' CB76 BIT 6,M ;CLEAR TO SEND HANDSHAKING REQUESTER

?
00DF' 2805 JRZ ..NCTS ;IF NOT, CONTINUE
00E1' DBFE IN S5MSR ;GET SERIAL 5 MODEM STATUS REGISTER
00E3' CB67 BIT CTS,A ;CLEAR TO SEND STATUS TRUE?
00E5' C8 RZ ;IF NOT, DONE
00E6' 3A 0007" ..NCTS: LDA S5OCHR ;GET SERIAL 5 OUTPUT CHARACTER
00E9' D3F8 OUT S5DATA ;OUTPUT CHARACTER
00EB' 21 00D1' LXI H,S5OPOL ;GET SERIAL 5 OUT POLL ROUTINE
00EE' CD 0000:05 CALL UNLINK# ;UNLINK POLL ROUTINE
00F1' 21 0032" LXI H,S5OSPH ;GET SERIAL 5 OUT SEMAPHORE
00F4' C3 0000:06 JMP SIGNAL# ;SIGNAL PROCESS AS READY

;
00F7' CD 0104' ISR480::CALL ..S2I ;CHECK FOR SERIAL 2 INPUT
00FA' CD 0116' CALL ..S3I ;CHECK FOR SERIAL 3 INPUT
00FD' CD 0128' CALL ..S4I ;CHECK FOR SERIAL 4 INPUT
0100' CD 013A' CALL ..S5I ;CHECK FOR SERIAL 5 INPUT
0103' C9 RET ;DONE

;
0104' DBE5 ..S2I: IN S2LSR ;GET SERIAL 2 STATUS
0106' CB47 BIT RDA,A ;CHARACTER AVAILABLE
0108' C8 RZ ;IF NOT, DONE
0109' 21 0008" LXI H,S2ISPH ;GET SERIAL 2 INPUT SEMAPHORE
010C' E5 PUSH H ;SAVE SERIAL 2 INPUT SEMAPHORE
010D' CD 0000:06 CALL SIGNAL# ;SIGNAL PROCESS AS READY
0110' DBE0 IN S2DATA ;GET SERIAL 2 DATA CHARACTER
0112' 0602 MVI B,2 ;SET CHANNEL NUMBER=2
0114' 1834 JMPR ..SIC ;CONTINUE
0116' DBED ..S3I: IN S3LSR ;GET SERIAL 3 STATUS
0118' CB47 BIT RDA,A ;CHARACTER AVAILABLE
011A' C8 RZ ;IF NOT, DONE
011B' 21 000E" LXI H,S3ISPH ;GET SERIAL 3 INPUT SEMAPHORE
011E' E5 PUSH H ;SAVE SERIAL 3 INPUT SEMAPHORE
011F' CD 0000:06 CALL SIGNAL# ;SIGNAL PROCESS AS READY
0122' DBE8 IN S3DATA ;GET SERIAL 3 DATA CHARACTER
0124' 0603 MVI B,3 ;SET CHANNEL NUMBER=3
0126' 1822 JMPR ..SIC ;CONTINUE
0128' DBF5 ..S4I: IN S4LSR ;GET SERIAL 4 STATUS
012A' CB47 BIT RDA,A ;CHARACTER AVAILABLE

```

SER480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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012C'   C8           RZ           ;IF NOT, DONE
012D'   21 0014#    LXI           H,S4ISPH ;GET SERIAL 4 INPUT SEMAPHORE
0130'   E5           PUSH        H       ;SAVE SERIAL 4 INPUT SEMPAHORE
0131'   CD 0000:06  CALL        SIGNAL# ;SIGNAL PROCESS AS READY
0134'   DBF0        IN           S4DATA  ;GET SERIAL 4 DATA CHARACTER
0136'   0604        MVI         B,4     ;SET CHANNEL NUMBER=4
0138'   1810        JMPR        ..SIC   ;CONTINUE
013A'   DBFD        ..S5I: IN       S5LSR  ;GET SERIAL 5 STATUS
013C'   CB47        BIT         RDA,A    ;CHARACTER AVAILABLE
013E'   C8           RZ           ;IF NOT, DONE
013F'   21 001A#    LXI           H,S5ISPH ;GET SERIAL 5 INPUT SEMAPHORE
0142'   E5           PUSH        H       ;SAVE SERIAL 5 INPUT SEMPAHORE
0143'   CD 0000:06  CALL        SIGNAL# ;SIGNAL PROCESS AS READY
0146'   DBF8        IN           S5DATA  ;GET SERIAL 5 DATA CHARACTER
0148'   0605        MVI         B,5     ;SET CHANNEL NUMBER=5
014A'   4F           ..SIC: MOV      C,A   ;SERIAL DATA CHARACTER TO C-REG
014B'   78           MOV      A,B     ;GET CHANNEL NUMBER
014C'   21 0000#    LXI           H,S2BR  ;GET SERIAL 2 BAUD RATE
014F'   CD 01B7'    CALL        CHNMBC  ;DO COMMON SETUP
0152'   D1           POP         D       ;RESTORE SERIAL INPUT SEMAPHORE
0153'   C3 0000:07 JMP         SERISC# ;CONTINUE

;
0156'   21 0000#    ;SBR480::LXI      H,S2BR  ;GET SERIAL 2 BAUD RATE
0159'   CD 01B7'    CALL        CHNMBC  ;DO COMMON SETUP
015C'   F5           PUSH        PSW     ;SAVE CHANNEL NUMBER
015D'   71           MOV         M,C     ;SAVE BAUD RATE CODE
015E'   CD 0000:08 CALL        GETBTV#  ;GET BAUD RATE TIMER VALUE
0161'   F1           POP         PSW     ;RESTORE CHANNEL NUMBER
0162'   87           ADD         A       ;X2
0163'   87           ADD         A       ;X2=X4
0164'   87           ADD         A       ;X2=X8
0165'   F6E3        ORI         IOBASE+3 ;CALC LINE CONTROL REGISTER
0167'   4F           MOV         C,A     ;LINE CONTROL REGISTER TO C-REG
0168'   3E83        MVI         A,LCRCW!80H ;GET DIVISOR LATCH ACCESS BIT
016A'   ED79        OUTP        A       ;SELECT DIVISOR LATCH
016C'   0D           DCR         C       ;CALC DATA REGISTER
016D'   0D           DCR         C
016E'   0D           DCR         C
016F'   ED59        OUTP        E       ;OUTPUT LSB OF BAUD RATE TIMER VALUE

0171'   0C           INR         C       ;CALC DATA REGISTER+1
0172'   ED51        OUTP        D       ;OUTPUT MSB OF BAUD RATE TIMER VALUE

0174'   0C           INR         C       ;CALC LINE CONTROL REGISTER
0175'   0C           INR         C
0176'   3E03        MVI         A,LCRCW ;GET LINE CONTROL REGISTER VALUE
0178'   ED79        OUTP        A       ;DE-SELECT DIVISOR LATCH
017A'   C9           RET          ;DONE

;
017B'   21 0000#    ;RBR480::LXI      H,S2BR  ;GET SERIAL 2 BAUD RATE
017E'   CD 01B7'    CALL        CHNMBC  ;DO COMMON SETUP
0181'   7E           MOV         A,M     ;GET CURRENT BAUD RATE
0182'   C9           RET          ;DONE

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ER480 - TURBODOS OPERATING SYSTEM SERIAL DRIVER (IMS 480)  
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0183' 79          SMC480::MOV    A,C      ;GET REQUESTED MODEM CONTROLS
0184' 0F          RRC              ;SHIFT MODEM CONTROLS INTO BITS 6/7
0185' 0F          RRC              ;
0186' 57          MOV    D,A        ;MODEM CONTROL REGISTER VALUE TO D--F
          EG
0187' 78          MOV    A,B        ;GET CHANNEL NUMBER
0188' D602        SUI    2          ;REMOVE CHANNEL NUMBER BIAS
018A' 87          ADD    A          ;X2
018B' 87          ADD    A          ;X2=X4
018C' 87          ADD    A          ;X2=X8
018D' F6E4        ORI    IOBASE+4    ;CALC MODEM CONTROL REGISTER
018F' 4F          MOV    C,A        ;MODEM CONTROL REGISTER TO C-REG
0190' ED51        OUTP   D          ;OUTPUT MODEM CONTROLS
0192' C9          RET              ;DONE

          ;
0193' 78          RMC480::MOV    A,B        ;GET CHANNEL NUMBER
0194' D602        SUI    2          ;REMOVE CHANNEL NUMBER BIAS
0196' 87          ADD    A          ;X2
0197' 87          ADD    A          ;X2=X4
0198' 87          ADD    A          ;X2=X8
0199' F6E6        ORI    IOBASE+6    ;CALC MODEM STATUS REGISTER
019B' 4F          MOV    C,A        ;MODEM STATUS REGISTER TO C-REG
019C' ED50        INP    D          ;GET MODEM STATUS REGISTER
019E' AF          XRA    A          ;SET RETURN CODE=0
019F' CB62        BIT    4,D        ;CLEAR TO SEND BIT SET?
01A1' 2802        JRZ    ..NCTS     ;IF NOT, CONTINUE
01A3' CBFF        SET    7,A        ;ELSE, SET CLEAR TO SEND BIT
01A5' CB6A        ..NCTS: BIT    5,D  ;DATA SET READY BIT SET?
01A7' 2802        JRZ    ..NDSR     ;IF NOT, CONTINUE
01A9' CBF7        SET    6,A        ;ELSE, SET DATA SET READY BIT
01AB' CB7A        ..NDSR: BIT    7,D  ;DATA CARRIER DETECT BIT SET?
01AD' 2802        JRZ    ..NDCD     ;IF NOT, CONTINUE
01AF' CBEF        SET    5,A        ;ELSE, SET DATA-CARRIER DETECT BIT
01B1' CB72        ..NDCD: BIT    6,D  ;RING INDICATOR BIT SET?
01B3' C8          RZ              ;IF NOT, DONE
01B4' CBET        SET    4,A        ;ELSE, SET RING INDICATOR BIT
01B6' C9          RET              ;DONE

          ;
01B7' D602        CHNMBC: SUI    2          ;REMOVE CHANNEL NUMBER BIAS
01B9' 5F          MOV    E,A        ;CHANNEL NUMBER TO DE-REG
01BA' 1600        MVI    D,0        ;DOUBLE LENGTH
01BC' 19          DAD    D          ;INDEX INTO CHARACTER SAVE AREA
01BD' C9          RET              ;DONE

          ;
          .END

```

BRT442 - TURBODOS OPERATING SYSTEM IMS SERIAL PORT BAUD RATE TABLE (OPTIONAL)  
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```

;
; COPYRIGHT (C) 1980 BY SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
; IDENT BRT442 ;MODULE ID
;
; INSERT DREQUATE ;DRIVER SYMBOLIC EQUIVALENCES
;
0600 BR50 = 1536 ;50 BAUD TIMER VALUE
0400 BR75 = 1024 ;75 BAUD TIMER VALUE
02BA BR110 = 698 ;110 BAUD TIMER VALUE
023B BR1345 = 571 ;134.5 BAUD TIMER VALUE
0200 BR150 = 512 ;150 BAUD TIMER VALUE
0100 BR300 = 256 ;300 BAUD TIMER VALUE
0080 BR600 = 128 ;600 BAUD TIMER VALUE
0040 BR1200 = 64 ;1200 BAUD TIMER VALUE
002B BR1800 = 43 ;1800 BAUD TIMER VALUE
0026 BR2000 = 38 ;2000 BAUD TIMER VALUE
0020 BR2400 = 32 ;2400 BAUD TIMER VALUE
0015 BR3600 = 21 ;3600 BAUD TIMER VALUE
0010 BR4800 = 16 ;4800 BAUD TIMER VALUE
000B BR7200 = 11 ;7200 BAUD TIMER VALUE
0008 BR9600 = 8 ;9600 BAUD TIMER VALUE
0004 BR192K = 4 ;19200 BAUD TIMER VALUE
;
5000 RTCCNT =: 20480 ;RTC COUNT (1/60 SECOND TICK)
003C TICSEC =: 60 ;RTC TICKS PER SECOND
;
0000' ; .LOC .PROG.# ;LOCATE IN PROGRAM AREA
;
0000' 0600 BRTBL:: .WORD BR50 ;50 BAUD TIMER VALUE
0002' 0400 .WORD BR75 ;75 BAUD TIMER VALUE
0004' 02BA .WORD BR110 ;110 BAUD TIMER VALUE
0006' 023B .WORD BR1345 ;134.5 BAUD TIMER VALUE
0008' 0200 .WORD BR150 ;150 BAUD TIMER VALUE
000A' 0100 .WORD BR300 ;300 BAUD TIMER VALUE
000C' 0080 .WORD BR600 ;600 BAUD TIMER VALUE
000E' 0040 .WORD BR1200 ;1200 BAUD TIMER VALUE
0010' 002B .WORD BR1800 ;1800 BAUD TIMER VALUE
0012' 0026 .WORD BR2000 ;2000 BAUD TIMER VALUE
0014' 0020 .WORD BR2400 ;2400 BAUD TIMER VALUE
0016' 0015 .WORD BR3600 ;3600 BAUD TIMER VALUE
0018' 0010 .WORD BR4800 ;4800 BAUD TIMER VALUE
001A' 000B .WORD BR7200 ;7200 BAUD TIMER VALUE
001C' 0008 .WORD BR9600 ;9600 BAUD TIMER VALUE
001E' 0004 .WORD BR192K ;19200 BAUD TIMER VALUE
;
; .END

```

3K401 - TURBODOS OPERATING SYSTEM IMS FLOPPY DISK DRIVER  
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```

;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/10/81
;
; IDENT   DSK401           ;MODULE ID
;
; INSERT  DREQUATE        ;DRIVER SYMBOLIC EQUIVALENCES
;
0082      CH1DMA  = 82H      ;CHANNEL 1 DMA REGISTER (FDC)
0083      CH1TC  = 83H      ;CHANNEL 1 TERMINAL COUNT (FDC)
0088      DMACTL = 88H      ;DMA COMMAND AND STATUS REGISTERS
008A      DSKSEL = 8AH      ;DISK SELECT PORT
008C      DSKCTL = 8CH      ;STATUS AND INT MASK (BOARD)
008E      FDCST  = 8EH      ;DISK CONTROLLER STATUS (uPD-765)
008F      FDCDAT = 8FH      ;DISK CONTROLLER DATA (uPD-765)
;
0042      CH1ENA = 42H      ;DMA CHANNEL 1 ENABLE COMMAND
0000      DMAVfy = 00H      ;DMA VERIFY COMMAND
0040      DMARD  = 40H      ;DMA READ COMMAND
0080      DMAWR  = 80H      ;DMA WRITE COMMAND
;
0003      FDCSFY = 03H      ;FDC SPECIFY COMMAND
0004      FDCSDS = 04H      ;FDC SENSE DRIVE STATUS COMMAND
0007      FDCRCL = 07H      ;FDC RECALIBRATE COMMAND
0008      FDCSIS = 08H      ;FDC SENSE INTERRUPT STATUS COMMAND
000A      FDCRID = 0AH      ;FDC READ ID COMMAND
000D      FDCFMT = 0DH      ;FDC FORMAT TRACK COMMAND
000F      FDCSK  = 0FH      ;FDC SEEK COMMAND
0005      FDCWR  = 05H      ;FDC WRITE COMMAND
0006      FDCRD  = 06H      ;FDC READ COMMAND
;
0000      DSKENI = 0        ;DISK CONTROLLER ENABLE INTERRUPTS
0007      DSKDLC = 7        ;DISK CONTROLLER DELAY COMPLETE
;
0006      FDCMFM = 6        ;FDC DOUBLE-DENSITY BIT
0007      FDCMT  = 7        ;FDC MULTI-TRACK BIT
;
0004      FDCBSY = 4        ;FDC BUSY STATUS
0005      FDCSE  = 5        ;FDC SEEK END
0006      FDCOUT = 6        ;FDC OUTPUT MODE
0007      FDCRDY = 7        ;FDC READY FOR DATA
;
00D0      SRT8R  = (16-3)<4 ;8 INCH FDD STEP RATE (3 MS-REMEX)
00A0      SRT8S  = (16-6)<4 ;8 INCH FDD STEP RATE (6 MS-SHUG)
;
0024      HDLT   = 18*2     ;FDD HEAD LOAD TIME (36 MS)
0001      HDUT   = 1        ;FDD HEAD UNLOAD TIME (16 MS)
;
0003      STONR  = 3        ;STATUS REGISTER 0 NOT READY
0004      STOEC  = 4        ;STATUS REGISTER 0 EQUIP CHECK

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DSK401 - TURBODOS OPERATING SYSTEM IMS FLOPPY DISK DRIVER  
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0005          STOSE      = 5          ;STATUS REGISTER 0 SEEK END
;
0000          ST1MA     = 0          ;STATUS REGISTER 1 MISSING ADDR MK
0001          ST1NW     = 1          ;STATUS REGISTER 1 NOT WRITABLE
0002          ST1ND     = 2          ;STATUS REGISTER 1 NO DATA
0004          ST1OR     = 4          ;STATUS REGISTER 1 OVER RUN
0005          ST1DE     = 5          ;STATUS REGISTER 1 DATA ERROR
;
0003          ST3TS     = 3          ;STATUS REGISTER 3 TWO-SIDED
0004          ST3TO     = 4          ;STATUS REGISTER 3 TRACK 0
0005          ST3RDY    = 5          ;STATUS REGISTER 3 READY
0006          ST3WP     = 6          ;STATUS REGISTER 3 WRITE PROTECTED
;
000A          MAXTRY    = 10         ;MAX DISK TRY COUNT
;
0000          SLOWSR    = 0          ;SLOW STEP RATE (FLAGS)
;
0002          TSD       = 2          ;TWO-SIDED DISK BIT (TYPE CODE)
0003          DDD       = 3          ;DOUBLE DENSITY DISK BIT (TYPE CODE)
;
0004          MINI     = 4          ;MINI-FLOPPY DISK BIT (TYPE CODE)
;
0000'         .LOC      .PROG.# ;LOCATE IN PROGRAM AREA
;
0000'         DSKDR%::LXI   H,DMXSPH ;GET MUTUAL EXCLUSION SEMAPHORE
0003'         CD 0000:04   CALL   WAIT# ;DISPATCH IF NECESSARY
0006'         CD 0012'     CALL   ..DD ;CALL DISK DRIVER
0009'         F5           PUSH   PSW ;SAVE RETURN CODE
000A'         21 0000"     LXI   H,DMXSPH ;GET MUTUAL EXCLUSION SEMAPHORE
000D'         CD 0000:05   CALL   SIGNAL# ;SIGNAL PROCESS AS READY
0010'         F1           POP    PSW ;RESTORE RETURN CODE
0011'         C9           RET     ;DONE
;
0012'         ED73 0012"   ..DD:   SSPD   RETSP ;SAVE ERROR RETURN STACK POINTER
0016'         DD7E00      MOV    A,PDRFCN(X) ;GET PD REQ FUNCTION NUMBER
0019'         B7          ORA    A ;PD REQ FUNCTION NUMBER=0?
001A'         283D      JRZ    RDDSK ;IF SO, CONTINUE
001C'         3D          DCR    A ;PD REQ FUNCTION NUMBER=1?
001D'         284C      JRZ    WRDSK ;IF SO, CONTINUE
001F'         3D          DCR    A ;PD REQ FUNCTION NUMBER=2?
0020'         CA 028A'    JZ     RETDST ;IF SO, CONTINUE
0023'         3D          DCR    A ;PD REQ FUNCTION NUMBER=3?
0024'         CA 0303'    JZ     RETRDY ;IF SO, CONTINUE
0027'         3D          DCR    A ;PD REQ FUNCTION NUMBER=4?
0028'         285C      JRZ    FMTDSK ;IF SO, CONTINUE
002A'         C9          RET     ;ELSE, DONE
;
002B'         002E      .WORD   NITLEN+2 ;INITIALIZATION CODE LENGTH
;
002D'         DB8E      DSKIN%::IN   FDCST ;GET FDC STATUS
002F'         3C          INR    A ;CONTROLLER PRESENT?
0030'         2821      JRZ    ..X ;IF NOT, CONTINUE
0032'         3EC3      MVI    A,JMP ;ELSE, INITIALIZE INTERRUPT VECTOR
0034'         32 0028.   STA    5*8 ;(VECTORED INTERRUPT-5)

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3K401 - TURBODOS OPERATING SYSTEM IMS FLOPPY DISK DRIVER  
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0037' 21 0387' LXI H,DSKISR
003A' 22 0029 SHLD (5*8)+1
003D' AF XRA A
003E' D388 OUT DMACTL ;DISABLE DMA CONTROLLER
0040' 3E03 MVI A,FDCSFY ;GET FDC SPECIFY COMMAND
0042' CD 0412' CALL CMDRDY ;OUTPUT COMMAND TO FDC
0045' 3ED1 MVI A,SRT8R!HDUT ;GET REMEX STEP RT/HEAD UNLD
0047' CD 0418' CALL DATOUT ;OUTPUT IT TO FDC
004A' 3E24 MVI A,HDLT ;GET HEAD LOAD TIME/NON-DMA BIT
004C' CD 0418' CALL DATOUT ;OUTPUT IT TO FDC
004F' 3E01 MVI A,1<DSKENI
0051' D38C OUT DSKCTL ;ENABLE CONTROLLER INTERRUPTS
0053' 21 002D' ..X: LXI H,DSKIN% ;GET INITIALIZATION CODE ADDRESS
0056' C3 0000:06 JMP DEALOC# ;DE-ALLOCATE INITIALIZATION CODE

;
002C ;NITLEN = .-DSKIN% ;INITIALIZATION CODE LENGTH
;
0059' 3E0A RDDSK: MVI A,MAXTRY ;GET MAX TRY COUNT
005B' 32 000C" STA TRYCNT ;SET TRY COUNT
005E' 3E06 ..RD: MVI A,FDCRD ;GET FDC READ COMMAND
0060' 0E40 MVI C,DMARD ;GET DMA READ COMMAND
0062' CD 00F2' CALL DSKCOM ;CALL COMMON CODE
0065' C8 RZ ;NO ERRORS, RET A=0
0066' CD 0149' CALL RETRY ;ERRORS, RECALIBRATE
0069' 18F3 JMPR ..RD ;TRY AGAIN

;
006B' 3E0A WRDSK: MVI A,MAXTRY ;GET MAX TRY COUNT
006D' 32 000C" STA TRYCNT ;SET TRY COUNT
0070' 3E05 ..WR: MVI A,FDCWR ;GET FDC WRITE COMMAND
0072' 0E80 MVI C,DMAWR ;GET DMA WRITE COMMAND
0074' CD 00F2' CALL DSKCOM ;CALL COMMON CODE
0077' 2008 JRNZ ..RT ;IF ERRORS, RETRY
0079' 3E06 MVI A,FDCRD ;ELSE, GET FDC READ COMMAND
007B' 0E00 MVI C,DMAVFY ;GET DMA VERIFY COMMAND
007D' CD 00F2' CALL DSKCOM ;CALL COMMON CODE
0080' C8 RZ ;NO ERRORS, RET A=0
0081' CD 0149' ..RT: CALL RETRY ;ERRORS, RECALIBRATE
0084' 18EA JMPR ..WR ;TRY AGAIN

;
0086' DD7E02 FMTDSK: MOV A,PDRTRK(X) ;GET PD REQ TRACK NUMBER
0089' B7 ORA A ;PD REQUEST TRACK NUMBER=0?
008A' 2006 JRNZ ..NTRO ;IF NOT, CONTINUE
008C' CD 0350' CALL SELCUR ;ELSE, SELECT I/O DISK
008F' CD 024F' CALL RECAL ;RECALIBRATE DRIVE
0092' 3E0A ..NTRO: MVI A,MAXTRY ;GET MAX TRY COUNT
0094' 32 000C" STA TRYCNT ;SET TRY COUNT
0097' CD 01D4' ..FMT: CALL SEEK ;SELECT DISK AND SEEK
009A' 3E80 MVI A,DMAWR ;GET DMA WRITE COMMAND
009C' 32 0011" STA IODMAC ;SET DMA COMMAND
009F' DD6E08 MOV L,PDRTC(X) ;GET PD REQ TRANSFER COUNT
00A2' DD6609 MOV H,PDRTC+1(X)
00A5' DD5E0A MOV E,PDRDMA(X) ;GET PD REQUEST DMA ADDRESS
00A8' DD560B MOV D,PDRDMA+1(X)
00AB' CD 016B' CALL DMANIT ;INITIALIZE DMA CONTROLLER

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DSK401 - TURBODOS OPERATING SYSTEM IMS FLOPPY DISK DRIVER  
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00AE' 3E0D          MVI    A,FDCFMT ;GET FORMAT TRACK COMMAND
00B0' DDCB047E     BIT    7,PDRSEC(X) ;DOUBLE DENSITY FLAG SET?
00B4' 2802        JRZ    ..SD ;IF NOT, CONTINUE
00B6' CBF7        SET    FDCMFM,A ;ELSE, SET DOUBLE DENSITY BIT
00B8' CD 0412'    ..SD: CALL   CMDRDY ;SEND FORMAT COMMAND TO FDC
00BB' DD7E01       MOV    A,PDRDRV(X) ;GET PD REQUEST DRIVE NUMBER
00BE' DDCB057E     BIT    7,PDRSEC+1(X) ;HEAD NUMBER ONE FLAG SET?
00C2' 2802        JRZ    ..HDO ;IF NOT, CONTINUE
00C4' CBD7        SET    2,A ;ELSE, SET HEAD ONE BIT
00C6' CD 0418'    ..HDO: CALL   DATOUT ;OUTPUT UNIT NUMBER TO FDC
00C9' DD7E04       MOV    A,PDRSEC(X) ;GET PD REQUEST SECTOR (LSB)
00CC' E603        ANI    3 ;EXTRACT FORMAT SECTOR SIZE
00CE' CD 0418'    CALL   DATOUT ;OUTPUT FORMAT SECTOR SIZE TO FDC
00D1' DD7E06       MOV    A,PDRSC(X) ;GET PD REQUEST SECTOR COUNT
00D4' CD 0418'    CALL   DATOUT ;OUTPUT SECTORS/TRACK TO FDC
00D7' DD7E05       MOV    A,PDRSEC+1(X) ;GET PD REQUEST SECTOR (MSB)
00DA' E67F        ANI    7FH ;EXTRACT FORMAT GAP LENGTH
00DC' CD 0418'    CALL   DATOUT ;OUTPUT FORMAT GAP LENGTH TO FDC
00DF' 3EE5        MVI    A,0E5H ;GET FORMAT FILLER BYTE
00E1' CD 0418'    CALL   DATOUT ;OUTPUT FORMAT FILLER BYTE TO FDC
00E4' CD 0380'    CALL   WTINT ;WAIT FOR INTERRUPT
00E7' 3A 0021'    LDA    STO ;GET STATUS REGISTER 0
00EA' E6C0        ANI    OCOH ;ANY ERRORS?
00EC' C8          RZ    ;NO ERRORS, RET A=0
00ED' CD 0149'    CALL   RETRY ;ERRORS, RECALIBRATE
00FO' 18A5        JMPR   ..FMT ;TRY AGAIN

;
00F2' 32 0010'    DSKCOM: STA   IORWC ;SET FDC READ/WRITE COMMAND
00F5' 79          MOV    A,C ;GET DMA COMMAND
00F6' 32 0011'    STA   IODMAC ;SET DMA COMMAND
00F9' DD7E04       MOV    A,PDRSEC(X) ;GET PD REQ SECTOR NUMBER
00FC' 32 0015'    STA   CURSEC ;SET CURRENT SECTOR
00FF' DD6E0A       MOV    L,PDRDMA(X) ;GET PD REQUEST DMA ADDRESS
0102' DD660B       MOV    H,PDRDMA+1(X)
0105' 22 0016'    SHLD  CURADR ;SET CURRENT DMA ADDRESS
0108' DD7E06       MOV    A,PDRSC(X) ;GET PD REQ SECTOR COUNT
010B' 32 0018'    STA   CURSC ;SET CURRENT SECTOR COUNT
010E' CD 01D4'    CALL   SEEK ;SELECT DISK AND SEEK
0111' AF          XRA   A
0112' 32 0019'    STA   IOERR ;CLEAR I/O ERROR STATUS
0115' CD 0183'    ..RWL: CALL   SETID ;SET UP SECTOR ID INFO
0118' CD 0159'    CALL   SETUP ;SETUP READ/WRITE DMA
011B' CD 03E1'    CALL   CMDOUT ;SEND SECTOR ID INFO TO FDC
011E' CD 0380'    CALL   WTINT ;WAIT FOR INTERRUPT
0121' 21 0019'    LXI   H,IOERR ;GET I/O ERROR STATUS
0124' 3A 0021'    LDA    STO ;GET STATUS REGISTER 0
0127' B6          ORA   M ;ADD NEW STATUS
0128' 77          MOV    M,A ;UPDATE I/O ERROR STATUS
0129' CD 0453'    CALL   GETXLT ;GET TRANSLATION TABLE ADDRESS
012C' 2815        JRZ    ..NI ;IF TRANSLATION NOT REQUIRED, CONTINUE
012E' 21 0015'    LXI   H,CURSEC ;ELSE, GET CURRENT SECTOR NUMBER
0131' 34          INR   M ;INCREMENT CURRENT SECTOR
0132' CD 0448'    CALL   CALCSS ;CALC SECTOR SIZE
0135' EB          XCHG  ;SECTOR SIZE TO DE-REG

```

7SK401 - TURBODOS OPERATING SYSTEM IMS FLOPPY DISK DRIVER  
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```

0136' 2A 0016" LHL D CURADR ;GET CURRENT DMA ADDRESS
0139' 19 DAD D ;CALC NEXT DMA ADDRESS
013A' 22 0016" SHLD CURADR ;UPDATE CURRENT DMA ADDRESS
013D' 21 0018" LXI H,CURSC ;GET CURRENT SECTOR COUNT
0140' 35 DCR M ;DECREMENT CURRENT SECTOR COUNT
0141' 20D2 JRNZ ..RWL ;IF TRANSFER NOT COMPLETE, CONTINUE
0143' 3A 0019" ..NI: LDA IOERR ;GET I/O ERROR STATUS
0146' E6C0 ANI OCOH ;EXTRACT COMPLETION STATUS
0148' C9 RET ;DONE

;
0149' 0E07 ;RETRY: MVI C,ABEL ;GET BELL CHARACTER
014B' CD 0000:07 CALL CONOUT# ;OUTPUT TO CONSOLE
014E' CD 024F' CALL RECAL ;RECALIBRATE DRIVE
0151' 21 000C" LXI H,TRYCNT ;GET RETRY COUNT
0154' 35 DCR M ;DECREMENT RETRY COUNT
0155' C0 RNZ ;IF COUNT NOT EXHAUSTED, TRY AGAIN
0156' C3 0470' JMP FATAL ;CONTINUE

;
0159' CD 0453' ;SETUP: CALL GETXLT ;GET TRANSLATION TABLE ADDRESS
015C' DD6E08 MOV L,PDRTC(X) ;GET PD REQ TRANSFER COUNT
015F' DD6609 MOV H,PDRTC+1(X)
0162' 2803 JRZ ..NI ;IF NO TRANSLATION RQRD, CONTINUE
0164' CD 0448' CALL CALCSS ;ELSE, CALC SECTOR SIZE
0167' ED5B 0016" ..NI: LDED CURADR ;GET CURRENT DMA ADDRESS

;
016B' AF ;DMANIT: XRA A
016C' D388 OUT DMACTL ;RESET DMA CONTROLLER
016E' 2B DCX H ;TERMINAL COUNT-1 FOR 8257
016F' 7D MOV A,L ;GET LSB OF TERMINAL COUNT
0170' D383 OUT CH1TC ;SEND LSB OF TERMINAL COUNT
0172' 3A 0011" LDA IODMAC ;GET I/O DMA COMMAND
0175' B4 ORA H ;ADD TO MSB OF TERMINAL COUNT
0176' D383 OUT CH1TC ;SEND MSB OF TERMINAL COUNT
0178' 7B MOV A,E ;GET LSB
0179' D382 OUT CH1DMA ;OUTPUT IT TO DMA CONTROLLER
017B' 7A MOV A,D ;GET MSB
017C' D382 OUT CH1DMA ;OUTPUT IT TO DMA CONTROLLER
017E' 3E42 MVI A,CH1ENA ;GET CHANNEL 1 ENABLE COMMAND
0180' D388 OUT DMACTL ;ENABLE DMA CONTROLLER
0182' C9 RET ;DONE

;
0183' DD7E02 ;SETID: MOV A,PDRTK(X) ;GET PD REQ TRACK NUMBER
0186' 32 001A" STA CYL ;SET CYLINDER
0189' 3A 0015" LDA CURSEC ;GET CURRENT SECTOR
018C' 4F MOV C,A ;SECTOR NUMBER TO C-REG
018D' CD 0453' CALL GETXLT ;GET TRANSLATION TABLE ADDRESS
0190' 2804 JRZ ..NI ;IF TRANSLATION NOT REQUIRED, CONT
0192' 0600 MVI B,0 ;ELSE, MAKE SECTOR DOUBLE LENGTH
0194' 09 DAD B ;INDEX INTO TRANSLATION TABLE
0195' 4E MOV C,M ;GET TRANSLATED SECTOR NUMBER
0196' 0C ..NI: INR C ;CONVERT SECTOR TO BASE 1
0197' DD4613 MOV B,SECTRK(X) ;GET NUMBER OF SECTORS/TRACK
019A' CD 0461' CALL GETTCA ;GET DISK TYPE CODE ADDRESS
019D' CB56 BIT TSD,M ;TWO SIDED DISK?

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019F' 2802          JRZ      ..SSD    ;IF NOT, CONTINUE
01A1' CB38          SRLR     B          ;ELSE, CALC NUMBER OF SECTORS/SIDE
01A3' 78           ..SSD:  MOV     A,B      ;GET NUMBER OF SECTORS/SIDE
01A4' 32 001E''   STA     EQT      ;SET END OF TRACK SECTOR NUMBER
01A7' B9           CMP     C          ;FRONT SIDE OF DISK?
01A8' 3E00        MVI     A,0      ;PRESET FOR FRONT SIDE
01AA' 3005        JRNC    ..FS      ;IF FRONT SIDE, CONTINUE
01AC' 79          MOV     A,C      ;GET SECTOR NUMBER
01AD' 90          SUB     B          ;SUBTRACT ONE SIDES WORTH
01AE' 4F          MOV     C,A      ;TO C-REG
01AF' 3E01        MVI     A,1      ;GET HEAD #1
01B1' 32 001B''   ..FS:  STA     HEAD     ;SET HEAD NUMBER
01B4' 79          MOV     A,C      ;GET SECTOR NUMBER
01B5' 32 001C''   STA     REC      ;SET RECORD NUMBER
01B8' DD7E12      MOV     A,SECSIZ(X) ;GET SECTOR SIZE
01BB' 32 001D''   STA     SIZE     ;SET RECORD SIZE
01BE' B7          ORA     A          ;N=0?
01BF' 3E80        MVI     A,128     ;PRESET DTL=128
01C1' 2802        JRZ      ..NO      ;IF N=0, CONTINUE
01C3' 3EFF        MVI     A,OFFH    ;ELSE, DTL=OFFH
01C5' 32 0020''   ..NO:  STA     DTL      ;SET DATA LENGTH
01C8' CD 0469'   CALL    GETDST   ;GET DST ADDRESS
01CB' 11 0000:08 LXI     D,GAPLEN# ;GET OFFSET TO GAP LENGTH
01CE' 19          DAD     D          ;CALC GAP LENGTH ADDRESS
01CF' 7E          MOV     A,M      ;GET GAP LENGTH
01D0' 32 001F''   STA     GPL      ;SET GAP LENGTH
01D3' C9          RET     ;DONE

;
01D4' CD 0350'   ;SEEK: CALL    SELCUR   ;SELECT I/O DISK
01D7' DD7E01     MOV     A,PDRDRV(X) ;GET PD REQ DISK NUMBER
01DA' 3C         INR     A          ;INCREMENT IT
01DB' 47         MOV     B,A      ;TO B-REG
01DC' 37         STC     ;SET CARRY FLAG
01DD' 21 0000    LXI     H,0      ;INITIALIZE MASK
01E0' ED6A       ..SL:  DADC    H          ;GET DRIVE MASK
01E2' 10FC      DJNZ    ..SL
01E4' ED5B 000D'' LDED    CALTBL   ;GET DRIVE CALIBRATED TABLE
01E8' 2C         INR     L
01E9' 2D         DCR     L          ;DRIVE 0-7?
01EA' 2006      JRNZ    ..D07    ;IF SO, CONTINUE
01EC' 7A         MOV     A,D      ;GET CALIBRATED MAP
01ED' B4         ORA     H          ;SET CALIBRATED BIT
01EE' BA        CMP     D          ;WAS IT CALIBRATED?
01EF' 57         MOV     D,A      ;UPDATE MAP
01F0' 1804      JMPR    ..UM
01F2' 7B         ..D07: MOV     A,E      ;GET CALIBRATED MAP
01F3' B5         ORA     L          ;SET CALIBRATED BIT
01F4' BB        CMP     E          ;WAS IT CALIBRATED?
01F5' 5F         MOV     E,A      ;UPDATE MAP
01F6' ED53 000D'' ..UM:  SDED    CALTBL   ;UPDATE TABLE
01FA' 2844      JRZ     ..NRR     ;IF DRIVE CALIBRATED, CONTINUE
01FC' 3A 000F'' LDA     FLAGS     ;ELSE, GET FLAGS
01FF' CB47      BIT     SLOWSR,A ;SLOW STEP RATE SET?
0201' 203A      JRNZ    ..RD      ;IF SO, CONTINUE

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0203' DD7E01      MOV      A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0206' CD 0259'    CALL     RECCMD ;SEND RECALIBRATE COMMAND
0209' 201D      JRNZ    ..SSSR ;IF ERRORS, CONTINUE
020B' DD7E01      MOV      A,PDRDRV(X) ;GET PD REQ DISK NUMBER
020E' 47         MOV      B,A ;CONTROLLER DISK TO B-REG
020F' 0E4C      MVI      C,76 ;CYLINDER 76 TO C-REG
0211' CD 026E'    CALL     SEKCMD ;SEND SEEK COMMAND
0214' 2012      JRNZ    ..SSSR ;IF ERRORS, CONTINUE
0216' CD 028A'    CALL     RETDST ;ELSE, READ DISK ID
0219' 3A 0024'   LDA      RCYL ;GET PRESENT CYLINDER NUMBER
021C' FE4C      CPI      76 ;DRIVE STEP TO CYLINDER 76?
021E' 2008      JRNZ    ..SSSR ;IF NOT, CONTINUE
0220' DD7E01      MOV      A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0223' CD 0259'    CALL     RECCMD ;SEND RECALIBRATE COMMAND
0226' 2818      JRZ     ..NRR ;IF NO ERRORS, CONTINUE
0228' 3E03      ..SSSR: MVI     A,FDCSFY ;GET FDC SPECIFY COMMAND
022A' CD 0412'    CALL     CMDRDY ;OUTPUT COMMAND TO FDC
022D' 3EA1      MVI     A,SRT8S!HDUT ;GET SHUGHART STEP RATE/HEAD (

NLOAD
022F' CD 0418'    CALL     DATOUT ;OUTPUT IT TO FDC
0232' 3E24      MVI     A,HDLT ;GET HEAD LOAD TIME/NON-DMA BIT
0234' CD 0418'    CALL     DATOUT ;OUTPUT IT TO FDC
0237' FB         EI ;ENABLE INTERRUPTS
0238' 21 000F'   LXI     H,FLAGS ;GET FLAGS
023B' CBC6      SET     SLOWSR,M ;SET SLOW STEP RATE BIT
023D' CD 024F'    ..RD:  CALL    RECAL ;RE-CALIBRATE DRIVE
0240' DD7E01      ..NRR: MOV     A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0243' 47         MOV     B,A ;CONTROLLER DISK TO B-REG
0244' DD7E02      MOV     A,PDRTRK(X) ;GET PD REQ TRACK NUMBER
0247' 4F         MOV     C,A ;CYLINDER TO C-REG
0248' CD 026E'    CALL     SEKCMD ;SEND SEEK COMMAND
024B' C8         RZ ;IF NO ERRORS, DONE
024C' C3 0470'   JMP     FATAL ;CONTINUE

;
024F' DD7E01      RECAL: MOV     A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0252' CD 0259'    CALL     RECCMD ;SEND RECALIBRATE COMMAND
0255' C8         RZ ;IF NO ERRORS, DONE
0256' C3 0470'   JMP     FATAL ;CONTINUE

;
0259' F5         RECCMD: PUSH    PSW ;SAVE CONTROLLER DISK
025A' 3E07      MVI     A,FDCRCL ;GET FDC RECALIBRATE COMMAND
025C' CD 0412'    CALL     CMDRDY ;OUTPUT COMMAND TO FDC
025F' F1         POP     PSW ;RESTORE CONTROLLER DISK
0260' CD 0418'    CALL     DATOUT ;OUTPUT IT TO FDC
0263' CD 0380'    CALL     WTINT ;WAIT FOR INTERRUPT
0266' 3A 0021'   LDA     STO ;GET STATUS REGISTER 0
0269' E6E0      ANI     OCOH!1<FDCSE ;EXTRACT COMPLETION STATUS
026B' FE20      CPI     1<FDCSE ;ANY ERRORS?
026D' C9         RET ;DONE

;
026E' C5         SEKCMD: PUSH    B ;SAVE DISK/TRACK
026F' 3E0F      MVI     A,FDCSK ;GET FDC SEEK COMMAND
0271' CD 0412'    CALL     CMDRDY ;OUTPUT COMMAND TO FDC
0274' C1         POP     B ;RESTORE DISK/TRACK

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0275† C5          PUSH    B          ;SAVE DISK/TRACK
0276† 78          MOV     A,B          ;GET CONTROLLER DISK
0277† CD 0418†   CALL   DATOUT       ;OUTPUT IT TO FDC
027A† C1          POP     B          ;RESTORE DISK/TRACK
027B† 79          MOV     A,C          ;GET CYLINDER NUMBER
027C† CD 0418†   CALL   DATOUT       ;OUTPUT IT TO FDC
027F† CD 0380†   CALL   WTINT        ;WAIT FOR INTERRUPT
0282† 3A 0021†   LDA     STO          ;GET STATUS REGISTER 0
0285† E6E0       ANI     OCOH11<FDCSE ;EXTRACT COMPLETION STATUS
0287† FE20       CPI     1<FDCSE  ;ANY ERRORS?
0289† C9          RET     ;DONE

;
028A† CD 0303†   ;RETDST: CALL   RETRDY   ;RETURN READY STATUS
028D† B7          ORA     A          ;DRIVE READY?
028E† C8          RZ          ;IF NOT, DONE
028F† 0E00       MVI     C,0         ;ELSE, GET INITIAL TYPE VALUE
0291† 3A 0029†   LDA     ST3         ;GET STATUS REGISTER 3
0294† CB5F       BIT     ST3TS,A   ;ONE-SIDED DISK?
0296† 2802       JRZ     ..OS    ;YES
0298† CBD1       SET     TSD,C      ;SET TWO-SIDED DISK BIT
029A† DD7E01     ;..OS: MOV    A,PDRDRV(X) ;GET PD REQ DISK NUMBER
029D† 32 0014†   STA     RIDDSK    ;SET READ ID DISK
02A0† CD 02EE†   CALL   ..FD       ;FIND DISK DENSITY
02A3† 280F       JRZ     ..DF       ;IF DENSITY FOUND, CONTINUE
02A5† C5          PUSH   B          ;ELSE, SAVE DISK TYPE CODE
02A6† DD7E01     MOV    A,PDRDRV(X) ;GET PD REQ DISK NUMBER
02A9† CD 0259†   CALL   RECCMD     ;RECALIBRATE DRIVE
02AC† C1          POP     B          ;RESTORE DISK TYPE CODE
02AD† 2032       JRNZ   ..NR       ;IF UNABLE TO RECALIBRATE, CONTINUE
02AF† CD 02EE†   CALL   ..FD       ;ELSE, ATTEMPT TO FIND DISK DENSITY
02B2† 202D       JRNZ   ..NR       ;IF DENSITY NOT FOUND, CONTINUE
02B4† B1          ;..DF: ORA     C          ;ADD SECTOR SIZE TO TYPE CODE
02B5† 4F          MOV     C,A         ;
02B6† CB51       BIT     TSD,C      ;TWO SIDED BIT SET?
02B8† 2814       JRZ     ..FDI    ;IF NOT, CONTINUE
02BA† 21 0014†   LXI     H,RIDDSK  ;GET READ ID DISK
02BD† CBD6       SET     2,M        ;SET HEAD BIT
02BF† 3E4A       MVI     A,FDCRID1<FDCMFM ;GET READ ID CMD (DD)
02C1† CB59       BIT     DDD,C      ;DOUBLE DENSITY BIT SET?
02C3† 2002       JRNZ   ..DD       ;IF SO, CONTINUE
02C5† CBB7       RES     FDCMFM,A   ;ELSE, RESET MFM BIT
02C7† CD 02FD†   ;..DD: CALL   ..RID    ;ATTEMPT TO READ ID ON BACK SIDE
02CA† 2802       JRZ     ..FDI    ;IF READABLE, CONTINUE
02CC† CB91       RES     TSD,C      ;ELSE, RESET TWO SIDED BIT
02CE† 11 0000:09 ;..FDI: LXI     D,DSTBLS# ;GET DISK SPEC TABLES
02D1† 79          ;..SL2: MOV    A,C          ;GET DISK TYPE CODE
02D2† 21 0000:0A LXI     H,DTCO#   ;GET OFFSET TO DISK TYPE CODE
02D5† 19          DAD     D          ;CALC DISK TYPE CODE ADDRESS
02D6† BE          CMP     M          ;DISK SPEC TABLE FOUND?
02D7† 280A       JRZ     ..DSTF    ;IF SO, CONTINUE
02D9† EB          XCHG   ;DISK SPEC TABLE ADDRESS TO HL-REG
02DA† 5E          MOV     E,M        ;GET DISK SPEC TABLE LINK POINTER
02DB† 23          INX     H          ;
02DC† 56          MOV     D,M        ;

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02DD' 7A          MOV      A,D
02DE' B3          ORA      E          ;END OF LIST?
02DF' 20F0       JRNZ    ..SL2      ;IF NOT, CONTINUE
02E1' AF         ..NR:   XRA      A          ;ELSE, SET RETURN CODE=0
02E2' C9         RET
02E3' 13         ..DSTF: INX      D          ;ADVANCE PAST LINK POINTER
02E4' 13         INX      D
02E5' DD730C     MOV      PDRDST(X),E ;SET DISK SPEC TABLE ADDRESS
02E8' DD720D     MOV      PDRDST+1(X),D
02EB' 3EFF       MVI      A,OFFH    ;SET RETURN CODE=OFFH
02ED' C9         RET          ;DONE
02EE' 3E0A       ..FD:   MVI      A,FDCRID  ;GET FDC READ ID COMMAND (SD)
02F0' CD 02FD'   CALL    ..RID     ;ATTEMPT TO READ SINGLE-DENSITY
02F3' C8         RZ          ;IF SINGLE-DENSITY, DONE
02F4' 3E4A       MVI      A,FDCRID  ;GET READ ID CMD (DD)
02F6' CD 02FD'   CALL    ..RID     ;ATTEMPT TO READ DOUBLE-DENSITY
02F9' C0         RNZ          ;IF UNABLE, DONE
02FA' CBD9       SET      DDD,C    ;SET DOUBLE-DENSITY DISK BIT
02FC' C9         RET          ;DONE
02FD' C5         ..RID:   PUSH     B          ;SAVE BC
02FE' CD 0326'   CALL    READID    ;READ DISK ID
0301' C1         POP      B          ;RESTORE BC
0302' C9         RET          ;DONE

;
0303' DD7E01     ;RETRDY: MOV     A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0306' FE04       CPI      4          ;TEST FOR VALID DRIVE NUMBER
0308' 3E00       MVI      A,0        ;PRESET RETURN CODE=0
030A' D0         RNC          ;IF INVALID DRIVE, RETURN NOT READY
030B' DB8E       IN      FDCST    ;GET FDC STATUS
030D' 3C         INR      A          ;CONTROLLER PRESENT?
030E' C8         RZ          ;IF NOT, DONE
030F' CD 0350'   CALL    SELCUR    ;ELSE, SELECT REQUESTED DRIVE
0312' CD 031C'   CALL    ..RDY     ;CHECK IF DRIVE READY
0315' C0         RNZ          ;IF SO, DONE
0316' 21 0001    LXI      H,1        ;ELSE, DELAY ONE TICK...
0319' CD 0000:0B CALL    DELAY#    ;...SO 765 CAN SCAN
031C' CD 036D'   ..RDY:   CALL    SENSDDS ;SENSE DRIVE STATUS
031F' CB6F       BIT      ST3RDY,A ;DRIVE READY?
0321' 3E00       MVI      A,0        ;PRESET RETURN CODE=0
0323' C8         RZ          ;IF DRIVE NOT READY, DONE
0324' 2F         CMA          ;ELSE, SET RETURN CODE=OFFH
0325' C9         RET          ;DONE

;
0326' CD 0412'   ;READID: CALL    CMDRDY  ;OUTPUT COMMAND TO FDC
0329' 3A 0014"   LDA      RIDDSK   ;GET READ ID DISK
032C' CD 0418'   CALL    DATOUT    ;OUTPUT IT TO FDC
032F' CD 0380'   CALL    WTINT     ;WAIT FOR INTERRUPT
0332' 3A 0021"   LDA      STO      ;GET STATUS REGISTER 0
0335' E6C0       ANI      OCOH     ;EXTRACT COMPLETION STATUS
0337' 3A 0027"   LDA      RSIZE    ;RETURN SECTOR SIZE
033A' C9         RET          ;DINE

;
033B'           ;DLCPOL:           ;DELAY COMPLETE POLL ROUTINE
033B' 0000       .WORD    0

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033D' 0000 .WORD 0
;
033F' DB8C ;DLCPR: IN DSKCTL ;GET DISK CONTROLLER STATUS
0341' CB7F BIT DSKDLC,A ;DELAY COMPLETE (MOTORS RUNNING)?
0343' C8 RZ ;IF NOT, DONE
0344' 21 033B' LXI H,DLCPOL ;ELSE, GET POLL ROUTINE
0347' CD 0000:0C CALL UNLINK# ;UNLINK POLL ROUTINE FROM POLL LIST
034A' 21 0006" LXI H,DWTSPH ;GET DISK WAIT SEMAPHORE
034D' C3 0000:05 JMP SIGNAL# ;CONTINUE
;
0350' DB8C ;SELCUR: IN DSKCTL ;GET DISK CONTROLLER STATUS
0352' 0F RRC ;EXTRACT SELECTED DRIVE
0353' E603 ANI 3
0355' 4F MOV C,A ;TO C-REG
0356' DD7E01 MOV A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0359' B9 CMP C ;DRIVE ALREADY SELECTED?
035A' 2802 JRZ ..DAS ;IF SO, CONTINUE
035C' D38A OUT DSKSEL ;ELSE, SELECT CONTROLLER DISK
035E' 11 033B' ..DAS: LXI D,DLCPOL ;GET POLL ROUTINE
0361' CD 0000:0D CALL LNKPOL# ;CREATE POLL ROUTINE
0364' CD 033F' CALL DLCPR ;EXECUTE POLL ROUTINE
0367' 21 0006" LXI H,DWTSPH ;GET DISK WAIT SEMAPHORE
036A' C3 0000:04 JMP WAIT# ;DISPATCH IF NECESSARY
;
036D' 3E04 ;SENSDS: MVI A,FDCSDS ;GET FDC SENSE DRIVE STATUS CMD
036F' CD 0412' CALL CMDRDY ;OUTPUT COMMAND TO FDC
0372' DD7E01 MOV A,PDRDRV(X) ;GET PD REQ DISK NUMBER
0375' CD 0418' CALL DATOUT ;OUTPUT IT TO FDC
0378' CD 041F' CALL DATAIN ;GET STATUS REGISTER 3
037B' 32 0029" STA ST3 ;SAVE STATUS REGISTER 3
037E' FB EI ;ENABLE INTERRUPTS
037F' C9 RET ;DONE
;
0380' FB ;WTINT: EI ;ENABLE INTERRUPTS
0381' 21 0006" LXI H,DWTSPH ;GET DISK WAIT SEMAPHORE
0384' C3 0000:04 JMP WAIT# ;DISPATCH IF NECESSARY
;
0387' ED73 0000:0E DSKISR: SSPD INTSP# ;SAVE INTERRUPT STACK POINTER
038B' 31 0000:0F LXI SP,INTSTK# ;SET UP AUX STACK
038E' F5 PUSH PSW ;SAVE REGISTERS
038F' C5 PUSH B
0390' D5 PUSH D
0391' E5 PUSH H
0392' DB8E ..RQML: IN FDCST ;GET FDC STATUS
0394' CB7F BIT FDCRDY,A ;FDC READY FOR CONVERSATION?
0396' 28FA JRZ ..RQML ;IF NOT, WAIT
0398' 32 0028" STA MAINST ;SAVE MAIN STATUS REGISTER
039B' CB77 BIT FDCOUT,A ;FDC IN OUTPUT MODE?
039D' 2020 JRNZ ..RW ;IF SO, PROCESS
039F' 3E08 MVI A,FDCSIS ;GET SENSE INTERRUPT STATUS CMD
03A1' D38F OUT FDCDAT ;OUTPUT IT TO FDC DATA REGISTER
03A3' CD 041F' CALL DATAIN ;GET STATUS REGISTER 0
03A6' 4F MOV C,A ;SAVE IT IN C-REG
03A7' E6C0 ANI OCOH ;EXTRACT COMPLETION STATUS

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03A9' FE80          CPI      80H      ;INTERRUPT STACK EMPTY?
03AB' 2829          JRZ      ..X      ;IF SO, DONE
03AD' CD 041F'     CALL     DATAIN ;GET PRESENT CYLINDER NUMBER
03B0' CB69          BIT      STOSE,C ;READY LINE CHANGE STATE?
03B2' 28DE          JRZ      ..RQML ;IF SO, IGNORE
03B4' 32 0024'     STA      RCYL    ;ELSE, SAVE PCN
03B7' 79           MOV      A,C     ;GET STATUS REGISTER 0
03B8' 32 0021'     STA      STO     ;SAVE IT
03BB' 3E01          MVI      A,1     ;SET INTERRUPT COMPLETION STATUS
03BD' 180F          JMPR    ..SIGC   ;CONTINUE
03BF' 21 0021'     ..RW:  LXI     H,RESULT ;GET RESULT TABLE
03C2' 0607          MVI     B,7     ;GET LENGTH OF RESULT PHASE
03C4' CD 041F'     ..RL:  CALL    DATAIN ;GET RESULT BYTE FROM FDC
03C7' 77           MOV     M,A     ;STORE IN RESULT AREA
03C8' 23           INX     H      ;INCREMENT POINTER
03C9' 10F9          DJNZ    ..RL    ;READ ALL SEVEN BYTES
03CB' AF           XRA      A      ;
03CC' D388          OUT     DMACTL  ;DISABLE DMA CONTROLLER
03CE' 21 0006'     ..SIGC: LXI    H,DWTSPH ;GET DISK WAIT SEMAPHORE
03D1' CD 0000:05  CALL    SIGNAL# ;SIGNAL PROCESS AS READY
03D4' 18BC          JMPR    ..RQML  ;FLUSH ANY REMAINING INTERRUPTS
03D6' E1           ..X:   POP     H      ;REGISTERS
03D7' D1           POP     D
03D8' C1           POP     B
03D9' F1           POP     PSW
03DA' ED7B 0000:0E LSPD    INTSP#   ;RESTORE STACK POINTER
03DE' C3 0000:10  JMP     ISRXIT# ;CONTINUE

;
03E1' CD 0461'     CMDOUT: CALL   GETTCA  ;GET DISK TYPE CODE ADDRESS
03E4' 3A 0010'     LDA     IORWC   ;GET READ/WRITE COMMAND
03E7' CB5E          BIT     DDD,M   ;DOUBLE DENSITY DISK?
03E9' 2802          JRZ     ..SD    ;IF NOT, SINGLE DENSITY
03EB' CBF7          SET     FDCMFM,A ;ELSE, SET DOUBLE DENSITY BIT
03ED' CB56          ..SD:  BIT     TSD,M ;TWO-SIDED DISK?
03EF' 2802          JRZ     ..SS    ;IF NOT, SINGLE SIDED
03F1' CBFF          SET     FDCMT,A ;ELSE, SET MULTI-TRACK BIT
03F3' CD 0412'     ..SS:  CALL    CMDRDY ;SEND COMMAND TO FDC
03F6' DD7E01       MOV     A,PDRDRV(X) ;GET PD REQ DISK NUMBER
03F9' 21 001B'     LXI     H,HEAD  ;GET HEAD NUMBER
03FC' CB46          BIT     0,M     ;HEAD #0?
03FE' 2802          JRZ     ..FS    ;IF SO, CONTINUE
0400' CBD7          SET     2,A     ;ELSE, SET HEAD #1 BIT IN L/O DISK
0402' CD 0418'     ..FS:  CALL    DATOUT ;OUTPUT IT TO FDC
0405' 21 001A'     LXI     H,IDINFO ;GET SECTOR ID INFO
0408' 0607          MVI     B,7     ;B=LENGTH OF ID INFO
040A' 7E           ..IDL:  MOV     A,M   ;GET BYTE FROM LIST
040B' 23           INX     H      ;INCREMENT POINTER
040C' CD 0418'     CALL    DATOUT  ;OUTPUT BYTE TO FDC
040F' 10F9          DJNZ    ..IDL   ;SEND ENTIRE LIST
0411' C9           RET     ;DONE

;
0412' CD 042A'     CMDRDY: CALL   OUTRDY ;WAIT FOR FDC READY
0415' F3           DI      ;DISABLE INTERRUPTS
0416' 1803          JMPR    OUTCOM  ;JOIN COMMON CODE

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0418'   CD 042A'   ; DATOUT: CALL   OUTRDY   ;WAIT FOR FDC READY
;
041B'   79        ; OUTCOM: MOV    A,C     ;RESTORE OUTPUT BUTE
041C'   D38F     ;         OUT    FDCDAT  ;OUTPUT BYTE TO FDC DATA REGISTER
041E'   C9        ;         RET    ;DONE
;
041F'   DB8E     ; DATAIN: IN    FDCST   ;GET FDC STATUS
0421'   07        ;         RLC    ;TEST FDC FOR READY
0422'   30FB     ;         JRNC   DATAIN ;IF NOT READY, WAIT
0424'   07        ;         RLC    ;TEST FDC DIRECTION
0425'   300B     ;         JRNC   FDCERR  ;IF WRONG DIRECTION, DIAGNOSE
0427'   DB8F     ;         IN    FDCDAT  ;GET FDC DATA BYTE
0429'   C9        ;         RET    ;DONE
;
042A'   4F        ; OUTRDY: MOV    C,A     ;SAVE OUTPUT BYTE
042B'   DB8E     ; ..RW:  IN    FDCST   ;GET FDC STATUS
042D'   07        ;         RLC    ;TEST FDC FOR READY
042E'   30FB     ;         JRNC   ..RW  ;IF NOT READY, WAIT
0430'   07        ;         RLC    ;TEST FDC DIRECTION
0431'   D0        ;         RNC    ;IF DIRECTION CORRECT, DONE
;
0432'   CD 0000:11 ; FDCERR: CALL   DMS#    ;SOUND BELL
0435'   87        ;         .ASCIS [ABEL]
0436'   CD 0000:12 ;         CALL   CONSO#  ;SHIFT CONSOLE TO ERROR LINE
0439'   CD 0000:11 ;         CALL   DMS#    ;DISPLAY ERROR MESSAGE
043C'   464443204572 ;         .ASCIS "FDC Error"
0445'   C3 0445'  ;         JMP    .       ;HALT
;
0448'   21 0080   ; CALCSS: LXI    H,128   ;GET 128 BYTE SECTOR LENGTH
044B'   DD7E12   ;         MOV    A,SECSIZ(X) ;GET SECTOR SIZE
044E'   3D        ; ..SL:  DCR    A       ;DECREMENT SECTOR SIZE
044F'   F8        ;         RM     ;IF UNDERFLOW, DONE
0450'   29        ;         DAD   H       ;ELSE, SHIFT SECTOR SIZE LEFT
0451'   18FB     ;         JMPR  ..SL   ;CONTINUE
;
0453'   CD 0469'  ; GETXLT: CALL   GETDST  ;GET DST ADDRESS
0456'   11 0000:13 ;         LXI    D,XLTBL# ;GET OFFSET TO TRANSLATION TABLE
0459'   19        ;         DAD   D       ;CALC TRANSLATION TABLE ADDRESS
045A'   5E        ;         MOV    E,M     ;GET TRANSLATION TABLE ADDRESS
045B'   23        ;         INX   H
045C'   56        ;         MOV    D,M
045D'   EB        ;         XCHG   ;TRANSLATION TABLE ADDRESS TO HL-REG
;
045E'   7C        ;         MOV    A,H
045F'   B5        ;         ORA   L       ;TRANSLATION REQUIRED?
0460'   C9        ;         RET    ;DONE
;
0461'   CD 0469'  ; GETTCA: CALL   GETDST  ;GET DST ADDRESS
0464'   11 0000:14 ;         LXI    D,TYP#   ;GET OFFSET TO DISK TYPE CODE
0467'   19        ;         DAD   D       ;CALC DISK TYPE CODE ADDRESS
0468'   C9        ;         RET    ;DONE
;
0469'   DD6E0C   ; GETDST: MOV    L,PDRDST(X) ;GET PD REQUEST DST ADDRESS

```

3K401 - TURBODOS OPERATING SYSTEM IMS FLOPPY DISK DRIVER  
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```

046C' DD660D      MOV      H,PDRDST+1(X)
046F' C9          RET      ;DONE

;
0470' ED7B 0012"  FATAL: LSPD   RETSP   ;RESTORE STACK POINTER
0474' 3EFF        MVI    A,OFFH ;RETURN ERROR CODE
0476' C9          RET      ;DONE

;
0000"           ;.LOC   .DATA.# ;LOCATE IN DATA AREA

;
0000"           DMXSPH:           ;MUTUAL EXCLUSION SEMAPHORE
0000" 0001        .WORD   1       ;SEMAPHORE COUNT
0002" 0002"      ..DMXH: .WORD   ..DMXH ;SEMAPHORE P/D HEAD
0004" 0002"      ..DMXH: .WORD   ..DMXH

;
0006"           DWTSPPH:          ;DISK WAIT SEMAPHORE
0006" 0000        .WORD   0       ;SEMAPHORE COUNT
0008" 0008"      ..DWTH: .WORD   ..DWTH ;SEMAPHORE P/D HEAD
000A" 0008"      ..DWTH: .WORD   ..DWTH

;
000C" 00          TRYCNT: .BYTE  0       ;TRY COUNT
000D" 0000        CALTBL: .WORD  0       ;DRIVE CALIBRATED TABLE
000F" 00          FLAGS:  .BYTE  0       ;FLAGS
0010" 00          IORWC:  .BYTE  0       ;I/O READ/WRITE COMMAND
0011" 00          IODMAC: .BYTE  0       ;I/O DMA COMMAND
0012" 0000        RETSP:  .WORD  0       ;ERROR RETURN STACK POINTER
0014" 00          RIDDSK: .BYTE  0       ;READ ID DISK
0015" 00          CURSEC: .BYTE  0       ;CURRENT SECTOR NUMBER
0016" 0000        CURADR: .WORD  0       ;CURRENT DMA ADDRESS
0018" 00          CURSC:  .BYTE  0       ;CURRENT SECTOR COUNT
0019" 00          IOERR:  .BYTE  0       ;I/O ERROR STATUS

;
001A"           IDINFO:          ;SECTOR ID INFO LIST
001A" 00          CYL:    .BYTE  0       ;DISK CYLINDER NUMBER
001B" 00          HEAD:   .BYTE  0       ;DISK HEAD NUMBER
001C" 00          REC:    .BYTE  0       ;DISK RECORD NUMBER
001D" 00          SIZE:   .BYTE  0       ;DISK SECTOR SIZE
001E" 00          EOT:    .BYTE  0       ;END OF TRACK SECTOR NUMBER
001F" 00          GPL:    .BYTE  0       ;DISK GAP 3 SIZE
0020" 00          DTL:    .BYTE  0       ;DISK SECTOR SIZE WHEN SIZE=0

;
0021"           RESULT:         ;RESULT PHASE LIST
0021" 00          ST0:    .BYTE  0       ;STATUS REGISTER 0
0022" 00          ST1:    .BYTE  0       ;STATUS REGISTER 1
0023" 00          ST2:    .BYTE  0       ;STATUS REGISTER 2
0024" 00          RCYL:   .BYTE  0       ;DISK CYLINDER NUMBER
0025" 00          RHEAD:  .BYTE  0       ;DISK HEAD NUMBER
0026" 00          RREC:   .BYTE  0       ;DISK RECORD NUMBER
0027" 00          RSIZE:  .BYTE  0       ;DISK SECTOR SIZE
0028" 00          MAINST: .BYTE  0       ;MAIN STATUS REGISTER
0029" 00          ST3:    .BYTE  0       ;STATUS REGISTER 3

;
.END

```

DSKFMT - TURBODOS OPERATING SYSTEM DRIVE SPECIFICATION TABLES  
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```

;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
.IDENT DSKFMT          ;MODULE ID
;
;INSERT DREQUATE      ;DRIVER SYMBOLIC EQUIVALENCES
;
0002   TSD           = 2          ;TWO-SIDED DISK BIT (TYPE CODE)
0003   DDD           = 3          ;DOUBLE DENSITY DISK BIT (TYPE CODE)
;
0004   MINI          = 4          ;MINI-FLOPPY DISK BIT (TYPE CODE)
;
0000'   .LOC .PROG.# ;LOCATE IN PROGRAM AREA
;
;          1024 BYTE SECTOR, DOUBLE-DENSITY, TWO-SIDED
;
0000'   0011'   DSTBLS: .WORD .+DSTL ;DISK SPEC TABLE LINK POINTER
0002'   04      .BYTE 4 ;BLOCK SIZE
0003'   0268   .WORD (77*(16*(1<3)))/(1<4) ;NUMBER OF BLOCKS
0005'   04      .BYTE 4 ;NUMBER OF DIRECTORY BLOCKS
0006'   03      .BYTE 3 ;PHYSICAL SECTOR SIZE (2^N*128)
0007'   0010   .WORD 16 ;PHYSICAL SECTORS PER TRACK
0009'   004D   .WORD 77 ;PHYSICAL TRACKS PER DISK
000B'   0000   .WORD 0 ;NUMBER OF RESERVED TRACKS
000D'   0000   .WORD 0 ;TRANSLATION TABLE ADDRESS
000F'   0F     .BYTE 1<DDD!1<TSD!3 ;DISK TYPE CODE
0010'   35     .BYTE 35H ;GAP LENGTH
;
;          1024 BYTE SECTOR, DOUBLE-DENSITY, TWO-SIDED (MINI)
;
;          .WORD .+DSTL ;DISK SPEC TABLE LINK POINTER
;          .BYTE 4 ;BLOCK SIZE
;          .WORD (40*(10*(1<3)))/(1<4) ;NUMBER OF BLOCKS
;          .BYTE 2 ;NUMBER OF DIRECTORY BLOCKS
;          .BYTE 3 ;PHYSICAL SECTOR SIZE (2^N*128)
;          .WORD 10 ;PHYSICAL SECTORS PER TRACK
;          .WORD 40 ;PHYSICAL TRACKS PER DISK
;          .WORD 0 ;NUMBER OF RESERVED TRACKS
;          .WORD 0 ;TRANSLATION TABLE ADDRESS
;          .BYTE 1<MINI!1<DDD!1<TSD!3 ;DISK TYPE CODE
;          .BYTE 35H ;GAP LENGTH
;
;          1024 BYTE SECTOR, DOUBLE-DENSITY, ONE-SIDED
;
0011'   0022'   .WORD .+DSTL ;DISK SPEC TABLE LINK POINTER
0013'   04      .BYTE 4 ;BLOCK SIZE
0014'   0134   .WORD (77*(8*(1<3)))/(1<4) ;NUMBER OF BLOCKS
0016'   03      .BYTE 3 ;NUMBER OF DIRECTORY BLOCKS
0017'   03      .BYTE 3 ;PHYSICAL SECTOR SIZE (2^N*128)

```





DSKFMT - TURBODOS OPERATING SYSTEM DRIVE SPECIFICATION TABLES  
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```

0027' 03          .BYTE 3          ;NUMBER OF DIRECTORY BLOCKS
0028' 02          .BYTE 2          ;PHYSICAL SECTOR SIZE (2^N*128)
0029' 0010        .WORD 16         ;PHYSICAL SECTORS PER TRACK
002B' 004D        .WORD 77         ;PHYSICAL TRACKS PER DISK
002D' 0000        .WORD 0          ;RESERVED TRACKS
002F' 0000        .WORD 0          ;TRANSLATION TABLE ADDRESS
0031' 06          .BYTE 1<TSD!2  ;DISK TYPE CODE
0032' 1B          .BYTE 1BH        ;GAP LENGTH

```

## 512 BYTE SECTOR, SINGLE-DENSITY, ONE-SIDED

```

0033' 0044'      .WORD .+DSTL  ;DISK SPEC TABLE LINK POINTER
0035' 04          .BYTE 4          ;BLOCK SIZE
0036' 009A        .WORD (77*(8*(1<2)))/(1<4) ;NUMBER OF BLOCKS
0038' 02          .BYTE 2          ;NUMBER OF DIRECTORY BLOCKS
0039' 02          .BYTE 2          ;PHYSICAL SECTOR SIZE (2^N*128)
003A' 0008        .WORD 8          ;PHYSICAL SECTORS PER TRACK
003C' 004D        .WORD 77         ;PHYSICAL TRACKS PER DISK
003E' 0000        .WORD 0          ;RESERVED TRACKS
0040' 0000        .WORD 0          ;TRANSLATION TABLE ADDRESS
0042' 02          .BYTE 2          ;DISK TYPE CODE
0043' 1B          .BYTE 1BH        ;GAP LENGTH

```

## 256 BYTE SECTOR, DOUBLE-DENSITY, TWO-SIDED

```

. WORD .+DSTL  ;DISK SPEC TABLE LINK POINTER
. BYTE 4          ;BLOCK SHZET
. WORD (77*(52*(1<1)))/(1<4) ;NUMBER OF BLOCKS
. BYTE 4          ;NUMBER OF DIRECTORY BLOCKS
. BYTE 1          ;PHYSICAL SECTOR SIZE (2^N*128)
. WORD 52         ;PHYSICAL SECTORS PER TRACK
. WORD 77         ;PHYSICAL TRACKS PER DISK
. WORD 0          ;RESERVED TRACKS
. WORD 0          ;TRANSLATION TABLE ADDRESS
. BYTE 1<DDD!1<TSD!1 ;DISK TYPE CODE
. BYTE 0EH        ;GAP LENGTH

```

## 256 BYTE SECTOR, DOUBLE-DENSITY, ONE-SIDED

```

. WORD .+DSTL  ;DISK SPEC TABLE LINK POINTER
. BYTE 4          ;BLOCK SIZE
. WORD (77*(26*(1<1)))/(1<4) ;NUMBER OF BLOCKS
. BYTE 2          ;NUMBER OF DIRECTORY BLOCKS
. BYTE 1          ;PHYSICAL SECTOR SIZE (2^N*128)
. WORD 26         ;PHYSICAL SECTORS PER TRACK
. WORD 77         ;PHYSICAL TRACKS PER DISK
. WORD 0          ;RESERVED TRACKS
. WORD 0          ;TRANSLATION TABLE ADDRESS
. BYTE 1<DDD!1  ;DISK TYPE CODE
. BYTE 0EH        ;GAP LENGTH

```

## 256 BYTE SECTOR, SINGLE-DENSITY, TWO-SIDED

```

. WORD .+DSTL  ;DISK SPEC TABLE LINK POINTER

```

SKFMT - TURBODOS OPERATING SYSTEM DRIVE SPECIFICATION TABLES  
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```

;
; .BYTE 4 ;BLOCK SIZE
; .WORD (77*(30*(1<1)))/(1<4) ;NUMBER OF BLOCKS
; .BYTE 3 ;NUMBER OF DIRECTORY BLOCKS
; .BYTE 1 ;PHYSICAL SECTOR SIZE (2^N*128)
; .WORD 30 ;PHYSICAL SECTORS PER TRACK
; .WORD 77 ;PHYSICAL TRACKS PER DISK
; .WORD 0 ;RESERVED TRACKS
; .WORD 0 ;TRANSLATION TABLE ADDRESS
; .BYTE 1<TSD!1 ;DISK TYPE CODE
; .BYTE 0EH ;GAP LENGTH
;
; 256 BYTE SECTOR, SINGLE-DENSITY, ONE-SIDED
;
; .WORD .+DSTL ;DISK SPEC TABLE LINK POINTER
; .BYTE 4 ;BLOCK SIZE
; .WORD (77*(15*(1<1)))/(1<4) ;NUMBER OF BLOCKS
; .BYTE 2 ;NUMBER OF DIRECTORY BLOCKS
; .BYTE 1 ;PHYSICAL SECTOR SIZE (2^N*128)
; .WORD 15 ;PHYSICAL SECTORS PER TRACK
; .WORD 77 ;PHYSICAL TRACKS PER DISK
; .WORD 0 ;RESERVED TRACKS
; .WORD 0 ;TRANSLATION TABLE ADDRESS
; .BYTE 1 ;DISK TYPE CODE
; .BYTE 0EH ;GAP LENGTH
;
; 128 BYTE SECTOR, SINGLE-DENSITY, TWO-SIDED (OLD)
;
; .WORD .+DSTL ;DISK SPEC TABLE LINK POINTER
; .BYTE 4 ;BLOCK SIZE
; .WORD (76*(52*(1<0)))/(1<4) ;NUMBER OF BLOCKS
; .BYTE 2 ;NUMBER OF DIRECTORY BLOCKS
; .BYTE 0 ;PHYSICAL SECTOR SIZE (2^N*128)
; .WORD 52 ;PHYSICAL SECTORS PER TRACK
; .WORD 77 ;PHYSICAL TRACKS PER DISK
; .WORD 1 ;RESERVED TRACKS
; .WORD 0 ;TRANSLATION TABLE ADDRESS
; .BYTE 1<TSD ;DISK TYPE CODE
; .BYTE 7 ;GAP LENGTH
;
; 128 BYTE SECTOR, SINGLE-DENSITY, TWO-SIDED
;
; .WORD .+DSTL ;DISK SPEC TABLE LINK POINTER
; .BYTE 4 ;BLOCK SIZE
; .WORD (77*(52*(1<0)))/(1<4) ;NUMBER OF BLOCKS
; .BYTE 2 ;NUMBER OF DIRECTORY BLOCKS
; .BYTE 0 ;PHYSICAL SECTOR SIZE (2^N*128)
; .WORD 52 ;PHYSICAL SECTORS PER TRACK
; .WORD 77 ;PHYSICAL TRACKS PER DISK
; .WORD 0 ;RESERVED TRACKS
; .WORD 0 ;TRANSLATION TABLE ADDRESS
; .BYTE 1<TSD ;DISK TYPE CODE
; .BYTE 7 ;GAP LENGTH
;
; 128 BYTE SECTOR, SINGLE-DENSITY, ONE-SIDED

```

DSKFMT - TURBODOS OPERATING SYSTEM DRIVE SPECIFICATION TABLES  
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```

0044' 0000          ;
DSTA:  .WORD  0      ;DISK SPEC TABLE LINK POINTER
0046' 03           DSTB:  .BYTE  3      ;BLOCK SIZE
0047' 00F3         ;
          .WORD  (75*(26*(1<0)))/(1<3) ;NUMBER OF BLOCKS
0049' 02           ;
          .BYTE  2      ;NUMBER OF DIRECTORY BLOCKS
004A' 00           ;
          .BYTE  0      ;PHYSICAL SECTOR SIZE (2^N*128)
004B' 001A        ;
          .WORD  26     ;PHYSICAL SECTORS PER TRACK
004D' 004D        ;
          .WORD  77     ;PHYSICAL TRACKS PER DISK
004F' 0002        ;
          .WORD  2      ;RESERVED TRACKS

000B          ;
          ;XLTBL  == .-DSTB      ;TRANSLATION TABLE ADDRESS OFFSET
          ;
0051' 0055'      ;
          ;          .WORD  TRTBL  ;TRANSLATION TABLE ADDRESS
          ;
000F          ;
          ;DTCO   == .-DSTA      ;DISK TYPE CODE OFFSET
000D          ;
          ;TYPCOD == .-DSTB      ;DISK TYPE CODE OFFSET
          ;
0053' 00         ;
          ;          .BYTE  0      ;DISK TYPE CODE
          ;
000E          ;
          ;GAPLEN == .-DSTB      ;GAP LENGTH OFFSET
          ;
0054' 07         ;
          ;          .BYTE  7      ;GAP LENGTH
          ;
0011          ;
          ;DSTL   = .-DSTA      ;DISK SPEC TABLE LENGTH
          ;
          ; SINGLE-DENSITY/SINGLE-SIDED SECTOR TRANSLATION TABLE
          ;
0055' 00060C121804 TRTBL: .BYTE  0,6,12,18,24,4,10,16,22
005E' 02080E140107 .BYTE  2,8,14,20,1,7,13,19,25
0067' 050B11170309 .BYTE  5,11,17,23,3,9,15,21
          ;
          ;.END

```

TC442 - TURBODOS OPERATING SYSTEM IMS REAL TIME CLOCK ROUTINES  
 COPYRIGHT (C) 1981 BY SOFTWARE 2000, INC.

```

;
; COPYRIGHT (C) 1981 BY SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 09/08/81
;
; IDENT RTC442 ;MODULE ID
;
; INSERT DREQUATE ;DRIVER SYMBOLIC EQUIVALENCES
;
0010 IOBASE = 10H ;SERIAL/PARALLEL I/O PORT BASE
;
0016 TIM2 = IOBASE+06H ;TIMER 2 DATA REGISTER
0017 TIMCTL = IOBASE+07H ;TIMER CONTROL REGISTER
0018 SINTE = IOBASE+08H ;SERIAL INTERRUPT ENABLE REGISTER
0019 T2RES = IOBASE+09H ;TIMER 2 INTERRUPT RESET
;
0001 RTCENA = 1 ;REAL TIME CLOCK ENABLE BIT
;
00B6 T2CMD = 0B6H ;TIMER 2 COMMAND
;
0000" .LOC .DATA.# ;LOCATE IN DATA AREA
;
0000" 00 TICCNT: .BYTE 0 ;TICK COUNTER
;
0000' .LOC .PROG.# ;LOCATE IN PROGRAM AREA
;
0000' 002A .WORD NITLEN+2 ;INITIALIZATION CODE LENGTH
;
0002' 3EC3 RTCNIT::MVI A, JMP ;INIT RTC INTERRUPT VECTOR ADDR
0004' 32 0008 STA 1*8
0007' 21 002A' LXI H, RTCISR
000A' 22 0009 SHLD (1*8)+1
000D' 3EB6 MVI A, T2CMD ;GET TIMER 2 COMMAND
000F' D317 OUT TIMCTL ;SELECT TIMER 2
0011' 21 0000:04 LXI H, RTCCNT# ;GET RTC COUNTER VALUE
0014' 7D MOV A, L ;GET LSB OF TIMER VALUE
0015' D316 OUT TIM2 ;OUTPUT IT TO TIMER 2 DATA REGISTER
0017' 7C MOV A, H ;GET MSB OF TIMER VALUE
0018' D316 OUT TIM2 ;OUTPUT IT TO TIMER 2 DATA REGISTER
001A' 21 0000:05 LXI H, INTMSK# ;GET INTERRUPT MASK
001D' CBCE SET 1, M ;SET RTC INTERRUPT ENABLE BIT
001F' 3A 0000:05 LDA INTMSK ;GET INTERRUPT MASK
0022' D318 OUT SINTE ;ENABLE RTC INTERRUPT MASK
0024' 21 0002' LXI H, RTCNIT ;GET INITIALIZATION CODE ADDRESS
0027' C3 0000:06 JMP DEALOC# ;DE-ALLOCATE INITIALIZATION CODE
;
0028 NITLEN = .--RTCNIT ;INITIALIZATION CODE LENGTH
;
002A' ED73 0000:07 RTCISR: SSPD INTSP# ;SAVE STACK POINTER
002E' 31 0000:08 LXI SP, INTSTK# ;SET UP AUX STACK POINTER
0031' F5 PUSH PSW ;SAVE REGISTERS

```

RTC442 - TURBODOS OPERATING SYSTEM IMS REAL TIME CLOCK ROUTINES  
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```

0032+  C5          PUSH    B
0033+  D5          PUSH    D
0034+  E5          PUSH    H
0035+  D319       OUT     T2RES ;RESET RTC INTERRUPT
0037+  21 0000"  LXI     H,TICCNT ;GET TICK COUNTER
003A+  34          INR     M ;INCREMENT TICK COUNTER
003B+  7E          MOV     A,M ;GET TICK COUNT
003C+  01 0000:09 LXI     B,TICSEC# ;GET NUMBER OF TICKS PER SECOND
003E+  B9          CMP     C ;SECONDS COUNT REACHED?
0040+  3805       JRC     ..NSEC ;IF NOT, CONTINUE
0042+  3600       MVI     M,0 ;ELSE, RESET TICK COUNTER
0044+  CD 0000:0A CALL   RTCSEC# ;SERVICE REAL TIME CLOCK MANAGER
0047+  CD 0000:0B ..NSEC: CALL   DLYTIC# ;SERVICE DISPATCHER DELAY MANAGER
004A+  E1          POP     H ;RESTORE REGISTERS
004B+  D1          POP     D
004C+  C1          POP     B
004D+  F1          POP     PSW
004E+  ED7B 0000:07 LSPD   INTSP# ;RESTORE STACK POINTER
0052+  C3 0000:0C JMP     ISRXIT# ;CONTINUE

;
.END

```

UPD401 - TURBODOS OPERATING SYSTEM BOOT PROM DRIVER FOR IMS 401  
 COPYRIGHT (C) 1981, SOFTWARE 2000, INC.

```

;
; COPYRIGHT (C) 1981, SOFTWARE 2000, INC.
;
; AUTHORS: RONALD E. RAIKES
;          MICHAEL D. BUSCH
;
; VERSION: 07/21/81
;
; IDENT BPD401 ;MODULE ID
;
; INSERT EQUATE ;O/S SYMBOLIC EQUIVALENCES
;
0080 RAM =: TBUF ;WORKING STORAGE ADDRESS
0040 RAMLEN = 64 ;WORKING STORAGE LENGTH
;
0082 CH1DMA = 82H ;CHANNEL 1 DMA REGISTER (FDC)
0083 CH1TC = 83H ;CHANNEL 1 TERMINAL COUNT (FDC)
0088 DMACTL = 88H ;DMA COMMAND AND STATUS REGISTERS
008A DSKSEL = 8AH ;DISK SELECT PORT
008C DSKCTL = 8CH ;STATUS AND INT MASK (BOARD)
008E FDCST = 8EH ;DISK CONTROLLER STATUS (uPD-765)
008F FDCDAT = 8FH ;DISK CONTROLLER DATA (uPD-765)
;
0042 CH1ENA = 42H ;DMA CHANNEL 1 ENABLE COMMAND
0000 DMAVfy = 00H ;DMA VERIFY COMMAND
0040 DMARD = 40H ;DMA READ COMMAND
0080 DMAWR = 80H ;DMA WRITE COMMAND
;
0003 FDCSFY = 03H ;FDC SPECIFY COMMAND
0004 FDCSDS = 04H ;FDC SENSE DRIVE STATUS COMMAND
0007 FDCRCL = 07H ;FDC RECALIBRATE COMMAND
0008 FDCSIS = 08H ;FDC SENSE INTERRUPT STATUS COMMAND
000A FDCRID = 0AH ;FDC READ ID COMMAND
000F FDCSK = 0FH ;FDC SEEK COMMAND
0085 FDCWR = 85H ;FDC WRITE COMMAND
0086 FDCRD = 86H ;FDC READ COMMAND
;
0000 DSKENI = 0 ;DISK CONTROLLER ENABLE INTERRUPTS
0007 DSKDLC = 7 ;DISK CONTROLLER DELAY COMPLETE
;
0006 FDCMFM = 6 ;FDC DOUBLE-DENSITY BIT
;
0004 FDCBSY = 4 ;FDC BUSY STATUS
0005 FDCSE = 5 ;FDC SEEK END
0006 FDCOUT = 6 ;FDC OUTPUT MODE
0007 FDCRDY = 7 ;FDC READY FOR DATA
;
00C0 SRT5 = (16-4)<4 ;5 INCH FDD STEP RATE (4 MS-MINI)
00A0 SRT8S = (16-6)<4 ;8 INCH FDD STEP RATE (6 MS-SHUGART)
;
00D0 SRT8R = (16-3)<4 ;8 INCH FDD STEP RATE (3 MS-REMEX)
00F0 SRT8P = (16-1)<4 ;8 INCH FDD STEP RATE (1 MS-PERSCI)
;
0024 HLT = 18*2 ;FDD HEAD LOAD TIME (36 MS)

```

BPD401 - TURBODOS OPERATING SYSTEM BOOT PROM DRIVER FOR IMS 401  
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```

0001          HUT          = 1          ;FDD HEAD UNLOAD TIME (16 MS)
;
0003          STONR       = 3          ;STATUS REGISTER 0 NOT READY
0004          STOEC       = 4          ;STATUS REGISTER 0 EQUIP CHECK
0005          STOSE       = 5          ;STATUS REGISTER 0 SEEK END
;
0000          ST1MA       = 0          ;STATUS REGISTER 1 MISSING ADDR MK
0001          ST1NW       = 1          ;STATUS REGISTER 1 NOT WRITABLE
0002          ST1ND       = 2          ;STATUS REGISTER 1 NO DATA
0004          ST1OR       = 4          ;STATUS REGISTER 1 OVER RUN
0005          ST1DE       = 5          ;STATUS REGISTER 1 DATA ERROR
;
0003          ST3TS       = 3          ;STATUS REGISTER 3 TWO-SIDED
0004          ST3TO       = 4          ;STATUS REGISTER 3 TRACK 0
0005          ST3RDY      = 5          ;STATUS REGISTER 3 READY
0006          ST3WP       = 6          ;STATUS REGISTER 3 WRITE PROTECTED
;
0002          TSD         = 2          ;TWO-SIDED DISK BIT (TYPE CODE)
0003          DDD         = 3          ;DOUBLE DENSITY DISK BIT (TYPE CODE)
;
000A          MAXTRY      = 10         ;MAX TRY COUNT
;
00C0          .LOC       RAM+RAMLEN   ;LOCATE IN WORKING STORAGE AREA
;
00C0          IODSK:     .BLKB        1          ;DISK NUMBER
00C1          IOTRK:     .BLKW        1          ;TRACK NUMBER
00C3          IOSEC:     .BLKW        1          ;SECTOR NUMBER
00C5          IODMA:     .BLKW        1          ;DMA ADDRESS
00C7          ST3REG:    .BLKB        1          ;STATUS REGISTER 3
00C8          TRYCNT:    .BLKB        1          ;TRY COUNT
;
00C9          DSKNFO:    ;DISK TYPE INFORMATION
00C9          BLKSIZ:    .BLKB        1          ;BLOCK SIZE
00CA          NMBLKS:    .BLKW        1          ;NUMBER OF BLOCKS
00CC          NMBDIR:    .BLKB        1          ;NUMBER OF DIRECTORY BLOCKS
00CD          SECSIZ:    .BLKB        1          ;PHYSICAL SECTOR SIZE (2^N*128)
00CE          SECTRK:    .BLKW        1          ;PHYSICAL SECTORS PER TRACK
00D0          TRKDSK:    .BLKW        1          ;PHYSICAL TRACKS PER DISK
00D2          RESTRK:    .BLKW        1          ;NUMBER OF RESERVED TRACKS
00D4          XLTBL:     .BLKW        1          ;TRANSLATION TABLE ADDRESS
00D6          TYPCOD:    .BLKB        1          ;DISK TYPE CODE
00D7          GAPLEN:    .BLKB        1          ;GAP LENGTH
00DF          DNFOL      = .-DSKNFO    ;DISK INFO LENGTH
;
0000'          .LOC       .PROG.#     ;LOCATE IN PROGRAM AREA
;
0000'          3E03          INIT::    MVI     A,FDCSFY  ;GET FDC SPECIFY COMMAND
0002'          CD 01B3'     CALL     DATOUT  ;OUTPUT FDC SPECIFY COMMAND
0005'          3EA1          MVI     A,SRT8S!HUT  ;GET STEP RATE/HEAD UNLD TIME
0007'          CD 01B3'     CALL     DATOUT  ;OUTPUT STEP RATE/HEAD UNLD TIME
000A'          3E24          MVI     A,HLT      ;GET HEAD LOAD TIME/NON-DMA BIT
000C'          CD 01B3'     CALL     DATOUT  ;OUTPUT HEAD LOAD TIME/NON-DMA BIT
000F'          21 0100      LXI     H,TPA    ;GET LOAD BASE ADDRESS

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0012'   C9                RET                ;DONE
                                ;
0013'   FE04             ;SELECT::CPI        4      ;TEST FOR VALID DRIVE
0015'   3061             JRNC                ..NR   ;IF INVALID DRIVE, CONTINUE
0017'   32 00C0         STA                IODSK   ;ELSE, SET DISK NUMBER
001A'   4F              MOV                C,A     ;DISK NUMBER TO C-REG
001B'   DB8C           IN                  DSKCTL  ;GET DISK CONTROLLER STATUS
001D'   0F              RRC                ;EXTRACT SELECTED DRIVE
001E'   E603           ANI                3
0020'   B9             CMP                C      ;DRIVE ALREADY SELECTED?
0021'   2803           JRZ                 ..DS   ;IF SO, CONTINUE
0023'   79             MOV                A,C     ;ELSE, GET DISK NUMBER
0024'   D38A           OUT                DSKSEL  ;SELECT DISK NUMBER
0026'   01 0014         ..DS: LXI          B,20   ;DELAY 10 MILLISECONDS
0029'   10FE           ..DLY: DJNZ        ..DLY
002B'   0D             DCR                C
002C'   20FB           JRNZ                ..DLY
002E'   3E04           MVI                A,FDCSDS ;GET FDC SENSE DRIVE STATUS CMD
0030'   CD 01B3'       CALL               DATOUT  ;OUTPUT COMMAND TO FDC
0033'   3A 00C0         LDA                IODSK   ;GET DISK NUMBER
0036'   CD 01B3'       CALL               DATOUT  ;OUTPUT IT TO FDC
0039'   CD 01A7'       CALL               DATAIN ;GET STATUS REGISTER 3
003C'   CB6F           BIT                ST3RDY,A ;DRIVE READY?
003E'   2838           JRZ                 ..NR   ;IF NOT READY, CONTINUE
0040'   32 00C7         STA                ST3REG  ;ELSE, SAVE STATUS REGISTER 3
0043'   CD 0165'       CALL               RECAL   ;RECALIBRATE DRIVE
0046'   2030           JRNZ                ..NR   ;IF ERRORS, CONTINUE
0048'   0E00           MVI                C,0     ;ELSE, GET INITIAL TYPE VALUE
004A'   21 00C7         LXI                H,ST3REG ;GET STATUS REGISTER 3
004D'   CB5E           BIT                ST3TS,M ;ONE-SIDED DISK?
004F'   2802           JRZ                 ..OSD   ;YES
0051'   CBD1           SET                TSD,C   ;SET TWO-SIDED DISK BIT
0053'   3E0A           ..OSD: MVI          A,FDCRID ;GET FDC READ ID COMMAND (SD)
0055'   CD 0089'       CALL               ..RID   ;ATTEMPT TO READ SINGLE-DENSITY
0058'   2809           JRZ                 ..TPC   ;IF SINGLE-DENSITY, DONE
005A'   3E4A           MVI                A,FDCRID ;GET READ ID CMD (DD)
005C'   CD 0089'       CALL               ..RID   ;ATTEMPT TO READ DOUBLE-DENSITY
005F'   2017           JRNZ                ..NR   ;IF NOT DOUBLE-DENSITY, DONE
0061'   CBD9           SET                DDD,C   ;SET DOUBLE-DENSITY DISK BIT
0063'   B1             ..TPC: ORA                C      ;ADD SECTOR SIZE TO TYPE CODE
0064'   4F             MOV                C,A     ;SAVE TYPE CODE IN C-REG
0065'   11 0000:04     LXI                D,DSTBLS# ;GET DST BASE ADDRESS
0068'   79             ..SL: MOV                A,C     ;GET DISK TYPE CODE
0069'   21 0000:05     LXI                H,DTCO#  ;GET OFFSET TO DISK TYPE CODE
006C'   19             DAD                D      ;CALC DISK TYPE CODE ADDRESS
006D'   BE             CMP                M      ;DST FOUND?
006E'   EB             XCHG                ;DST ADDRESS TO HL-REG
006F'   2809           JRZ                 ..DSTF  ;IF DST FOUND, CONTINUE
0071'   5E             MOV                E,M     ;ELSE, GET NEXT DST ADDRESS
0072'   23             INX                H
0073'   56             MOV                D,M
0074'   7A             MOV                A,D
0075'   B3             ORA                E      ;END OF LIST?
0076'   20F0           JRNZ                ..SL   ;IF NOT, CONTINUE

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0078' AF          ..NR:  XRA      A          ;SET RETURN CODE=0
0079' C9          RET          ;DONE
007A' 23          ..DSTF: INX     H          ;ADVANCE PAST LINK POINTER
007B' 23          INX     H
007C' E5          PUSH    H          ;SAVE DST ADDRESS
007D' 11 00C9     LXI     D,DSKNFO ;GET DISK INFO WORK AREA
0080' 01 000F     LXI     B,DNFOL  ;GET DISK INFO LENGTH
0083' EDB0       LDIR    ;COPY DST INTO WORK AREA
0085' E1         POP     H          ;RESTORE DST ADDRESS
0086' 3EFF       MVI     A,OFFH  ;SET RETURN CODE=OFFH
0088' C9         RET          ;DONE
0089' C5         ..RID:  PUSH   B          ;SAVE BC-REG
008A' CD 01B3'   CALL   DATOUT  ;OUTPUT COMMAND TO FDC
008D' 3A 00C0     LDA     IODSK   ;GET DISK NUMBER
0090' CD 01B3'   CALL   DATOUT  ;OUTPUT IT TO FDC
0093' CD 0170'   CALL   WTINT   ;WAIT FOR INTERRUPT
0096' 78         MOV     A,B      ;RETURN SECTOR SIZE
0097' C1         POP     B          ;RESTORE BC-REG
0098' C9         RET          ;DONE

;
0099' ED43 00C1   ;READ:  SBCD    IOTRK   ;SAVE TRACK NUMBER
009D' ED53 00C3   SDED    IOSEC   ;SAVE SECTOR NUMBER
00A1' 22 00C5     SHLD   IODMA   ;SAVE DMA ADDRESS
00A4' 21 00C8     LXI    H,TRYCNT ;GET TRY COUNT
00A7' 360A       MVI    M,MAXTRY ;INITIALIZE TRY COUNT
00A9' CD 0152'   ..RR:  CALL   SEEK   ;SEEK TO REQUESTED TRACK
00AC' C2 0143'   JNZ    ..ERR   ;IF ERRORS, CONTINUE
00AF' AF         XRA     A
00B0' D388       OUT    DMACTL  ;RESET DMA CONTROLLER
00B2' 21 0080     LXI    H,128   ;GET SECTOR SIZE=0 SECTOR LENGTH
00B5' 3A 00CD     LDA    SECSIZ ;GET PHYSICAL SECTOR SIZE
00B8' B7         ORA     A      ;PHYSICAL SECTOR SIZE=0?
00B9' 2804       JRZ    ..NO1   ;IF SO, CONTINUE
00BB' 29         ..SL:  DAD    H          ;ELSE, SHIFT HL-REG LEFT
00BC' 3D         DCR    A      ;SECTOR SIZE TIMES
00BD' 20FC       JRNZ   ..SL
00BF' 2B         ..NO1: DCX    H          ;COUNT -1 FOR 8257
00C0' 7D         MOV    A,L     ;GET LSB OF TERMINAL COUNT
00C1' D383       OUT    CH1TC  ;OUTPUT LSB OF TERMINAL COUNT
00C3' 7C         MOV    A,H     ;GET MSB OF TERMINAL COUNT
00C4' F640       ORI    DMARD   ;ADD DMA READ COMMAND
00C6' D383       OUT    CH1TC  ;OUTPUT MSB OF TERMINAL COUNT
00C8' 2A 00C5     LHLD  IODMA   ;GET DMA ADDRESS
00CB' 7D         MOV    A,L     ;GET LSB OF DMA ADDRESS
00CC' D382       OUT    CH1DMA ;OUTPUT LSB OF DMA ADDRESS
00CE' 7C         MOV    A,H     ;GET MSB OF DMA ADDRESS
00CF' D382       OUT    CH1DMA ;OUTPUT MSB OF DMA ADDRESS
00D1' 3E42       MVI    A,CH1ENA ;GET CHANNEL 1 ENABLE COMMAND
00D3' D388       OUT    DMACTL  ;ENABLE DMA CONTROLLER
00D5' 3E86       MVI    A,FDCRD ;GET FDC READ COMMAND
00D7' 21 00D6     LXI    H,TYPCOD ;GET DISK TYPE CODE
00DA' CB5E       BIT    DDD,M   ;SINGLE DENSITY DISK?
00DC' 2802       JRZ    ..SD   ;IF SO, CONTINUE
00DE' CBF7       SET    FDCMFM,A ;ELSE, SET FDC MFM BIT

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00E0'  CD 01B3'      ..SD:  CALL  DATOUT  ;OUTPUT FDC READ COMMAND
00E3'  3A 00C3      LDA  IOSEC   ;GET SECTOR NUMBER
00E6'  5F              MOV  E,A     ;SECTOR NUMBER TO E-REG
00E7'  2A 00D4      LHL  XLTBL  ;GET TRANSLATION TABLE ADDRESS
00EA'  7C              MOV  A,H
00EB'  B5              ORA  L       ;SECTOR TRANSLATION REQUIRED?
00EC'  2804         JRZ  ..NI    ;IF NOT, CONTINUE
00EE'  1600         MVI  D,0    ;ELSE, MAKE SECTOR DOUBLE LENGTH
00F0'  19           DAD  D       ;INDEX INTO TRANSLATION TABLE
00F1'  5E           MOV  E,M     ;GET TRANSLATED SECTOR NUMBER
00F2'  1C           ..NI:  INR  E       ;CONVERT SECTOR TO BASE 1
00F3'  3A 00CE     LDA  SECTRK ;GET NUMBER OF SECTORS/TRACK
00F6'  21 00D6     LXI  H,TPCOD ;GET DISK TYPE CODE ADDRESS
00F9'  CB56         BIT  TSD,M   ;TWO SIDED DISK?
00FB'  2802         JRZ  ..SSD  ;IF NOT, CONTINUE
00FD'  CB3F         SRLR A       ;ELSE, CALC NUMBER OF SECTORS/SIDE
00FF'  57           ..SSD: MOV  D,A     ;SAVE NUMBER OF SECTORS/SIDE
0100'  0600         MVI  B,0    ;PRESET FOR FRONT SIDE
0102'  BB           CMP  E       ;FRONT SIDE OF DISK?
0103'  3004         JRNC ..FS1  ;IF SO, CONTINUE
0105'  7B           MOV  A,E     ;ELSE, GET SECTOR NUMBER
0106'  92           SUB  D       ;SUBTRACT ONE SIDES WORTH
0107'  5F           MOV  E,A     ;SECTOR NUMBER TO C-REG
0108'  04           INR  B       ;SET HEAD NUMBER=1
0109'  3A 00C0     ..FS1: LDA  IODSK  ;GET DISK NUMBER
010C'  04           INR  B
010D'  05           DCR  B       ;HEAD=0?
010E'  2802         JRZ  ..FS2  ;IF SO, CONTINUE
0110'  CBD7         SET  2,A    ;ELSE, SET HEAD BIT
0112'  CD 01B3'     ..FS2: CALL  DATOUT ;OUTPUT UNIT NUMBER
0115'  3A 00C1     LDA  IOTRK  ;GET TRACK NUMBER
0118'  CD 01B3'     CALL  DATOUT ;OUTPUT TRACK NUMBER
011B'  78           MOV  A,B     ;GET HEAD NUMBER
011C'  CD 01B3'     CALL  DATOUT ;OUTPUT HEAD NUMBER
011F'  7B           MOV  A,E     ;GET SECTOR NUMBER
0120'  CD 01B3'     CALL  DATOUT ;OUTPUT SECTOR NUMBER
0123'  3A 00CD     LDA  SECSIZ ;GET SECTOR SIZE
0126'  F5           PUSH PSW    ;SAVE SECTOR SIZE
0127'  CD 01B3'     CALL  DATOUT ;OUTPUT SECTOR SIZE
012A'  7A           MOV  A,D     ;GET EOT
012B'  CD 01B3'     CALL  DATOUT ;OUTPUT EOT
012E'  3A 00D7     LDA  GAPLEN ;GET GAP LENGTH
0131'  CD 01B3'     CALL  DATOUT ;OUTPUT GAP LENGTH
0134'  F1           POP  PSW    ;RESTORE SECTOR SIZE
0135'  B7           ORA  A       ;SECTOR SIZE=0?
0136'  3E80         MVI  A,128  ;PRESET DTL=128
0138'  2802         JRZ  ..NO    ;IF SECTOR SIZE=0, CONTINUE
013A'  3EFF         MVI  A,OFFH ;ELSE, DTL=OFFH
013C'  CD 01B3'     ..NO:  CALL  DATOUT ;OUTPUT DTL
013F'  CD 0170'     CALL  WTINT  ;WAIT FOR INTERRUPT
0142'  C8           RZ        ;IF NO ERRORS, DONE
0143'  CD 0165'     ..ERR: CALL  RECAL  ;RECALIBRATE DRIVE
0146'  2007         JRNZ ..X    ;IF ERRORS, CONTINUE
0148'  21 00C8     LXI  H,TRYCNT ;ELSE, GET TRY COUNT

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014B' 35          DCR      M      ;DECREMENT TRY COUNT
014C' C2 00A9'   JNZ      ..RR    ;IF COUNT NOT EXH, TRY AGAIN
014F' 3EFF      ..X:   MVI      A,OFFH ;ELSE, SET RETURN CODE=OFFH
0151' C9          RET      ;DONE

;
0152' 3EQF      ;SEEK:  MVI      A,FDCSK ;SET FDC SEEK COMMAND
0154' CD 01B3'  CALL     DATOUT ;OUTPUT FDC SEEK COMMAND
0157' 3A 00C0   LDA      IODSK  ;GET DISK NUMBER
015A' CD 01B3'  CALL     DATOUT ;OUTPUT DISK NUMBER
015D' 3A 00C1   LDA      IOTRK  ;GET TRACK NUMBER
0160' CD 01B3'  CALL     DATOUT ;OUTPUT TRACK NUMBER
0163' 180B      JMPR     WTINT  ;WAIT FOR INTERRUPT

;
0165' 3E07      ;RECAL: MVI      A,FDCRCL ;SET FDC RECALIBRATE COMMAND
0167' CD 01B3'  CALL     DATOUT ;OUTPUT FDC RECALIBRATE COMMAND
016A' 3A 00C0   LDA      IODSK  ;GET DISK NUMBER
016D' CD 01B3'  CALL     DATOUT ;OUTPUT DISK NUMBER

;
0170' DB8C      ;WTINT: IN      DSKCTL ;GET DISK CONTROLLER STATUS
0172' 0F          RRC      ;TEST FOR FDC INTERRUPT
0173' 30FB      JRNC     WTINT  ;IF NO INTERRUPT, WAIT
0175' DB8E      ..RQML: IN      FDCST  ;GET FDC STATUS
0177' 07          RLC      ;FDC READY TO COMMUNICATE?
0178' 30FB      JRNC     ..RQML ;IF NOT, WAIT
017A' 07          RLC      ;TEST FDC DIRECTION
017B' 3818      JRC      ..RW   ;IF FDC OUTPUT AVAILABLE, PROCESS
017D' 3E08      MVI      A,FDCSIS ;GET SENSE INTERRUPT STATUS CMD
017F' D38F      OUT     FDCDAT ;OUTPUT BYTE TO FDC DATA REGISTER
0181' CD 01A7'  CALL     DATAIN ;GET STATUS REGISTER 0
0184' 4F          MOV     C,A    ;SAVE IT IN C-REG
0185' E6C0      ANI      OCOH  ;EXTRACT COMPLETION STATUS
0187' FE80      CPI      80H  ;INTERRUPT STACK EMPTY?
0189' 2818      JRZ      ..X    ;IF SO, DONE
018B' CD 01A7'  CALL     DATAIN ;GET PRESENT CYLINDER NUMBER
018E' CB69      BIT     STOSE,C ;READY LINE CHANGE STATE?
0190' 28E3      JRZ      ..RQML ;IF SO, IGNORE
0192' 51          MOV     D,C    ;GET STATUS REGISTER 0 IN D-REG
0193' 18E0      JMPR     ..RQML ;FLUSH ANY REMAINING INTERRUPTS
0195' CD 01A7'  ..RW:  CALL     DATAIN ;GET STATUS REGISTER 0
0198' 57          MOV     D,A    ;TO D-REG
0199' 0606      MVI      B,6    ;B=LENGTH OF REMAINING RESULT PHASE
019B' CD 01A7'  ..RL:  CALL     DATAIN ;GET RESULT BYTE FROM FDC
019E' 10FB      DJNZ     ..RL   ;READ ALL SEVEN BYTES
01A0' 47          MOV     B,A    ;SAVE SECTOR SIZE IN B-REG
01A1' 18D2      JMPR     ..RQML ;FLUSH ANY REMAINING INTERRUPTS
01A3' 7A          ..X:  MOV     A,D    ;GET STATUS REGISTER 0
01A4' E6C0      ANI      OCOH  ;EXTRACT COMPLETION STATUS
01A6' C9          RET      ;DONE

;
01A7' DB8E      ;DATAIN: IN      FDCST  ;GET FDC STATUS
01A9' 07          RLC      ;TEST FDC FOR READY
01AA' 30FB      JRNC     DATAIN ;IF NOT READY, WAIT
01AC' 07          RLC      ;TEST FDC DIRECTION
01AD' D2 0000:06 JNC      .BEG.# ;IF WRONG DIRECTION, CONTINUE

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01B0'   DB8F           IN      FDCDAT  ;GET FDC DATA BYTE
01B2'   C9            RET      ;DONE

;
01B3'   4F            ;DATOUT: MOV    C,A    ;SAVE OUTPUT BYTE
01B4'   DB8E          ..RW:  IN      FDCST  ;GET FDC STATUS
01B6'   07            RLC      ;TEST FDC FOR READY
01B7'   30FB          JRNC    ..RW    ;IF NOT READY, WAIT
01B9'   07            RLC      ;TEST FDC DIRECTION
01BA'   DA 0000:06   JC      .BEG.# ;IF WRONG DIRECTION, CONTINUE
01BD'   79            MOV    A,C    ;RESTORE OUTPUT BUTE
01BE'   D38F          OUT    FDCDAT ;OUTPUT BYTE TO FDC DATA REGISTER
01C0'   C9            RET      ;DONE

;
01C1'   AF            XFER:: XRA    A      ;
01C2'   32 0080      STA    TBUF  ;MAKE DEFAULT BUFFER EMPTY
01C5'   C3 0100      JMP    TPA   ;TRANSFER TO O/S LOADER

;
.END

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