

USERS GUIDE

SYNCHRONOUS COMMUNICATIONS ACCESS METHOD
DIAL USER APPLICATION GUIDE

 **SYSTEM TEN** COMPUTER BY **SINGER**

SINGER
FRIDEN DIVISION

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CONTROL NO. C218AA
DECEMBER 1971

SINGER
FRIDEN DIVISION

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PREFACE

This document is a guide to the design and coding of a user application program (UAP) that will operate with an SCA Module in the calling or answering station of a switched-line network. It should be used as a reference, in conjunction with the general SCAM reference manual (SCA Data Communications, Chapter 2), by analysts and programmers responsible for the development of these programs.

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INTRODUCTION

This document is a guide to the design and coding of a user application program that is to operate with an SCA Module in the calling or answering station of a switched-line network.

Section 2 defines switch-line concepts and terminology.

Section 3 is a step-by-step guide to the design of a dial-calling UAP.

Section 4 presents an example of a dial-calling UAP.

Section 5 is a step-by-step guide to the design of a dial-answering UAP.

Section 6 presents an example of a dial-answering UAP.

Section 7 presents supplemental information about the use of SCAM in dial configurations. This section will be deleted when the general SCAM manual (SCA Data Communications Chapter 2) is updated and rereleased.

Appendix A is a listing of the sample dial-calling UAP presented in Section 4.

Appendix B is a listing of the sample dial-answering UAP presented in Section 6.

CHANGE IN TERMINOLOGY

In previous SCA software documents, the term "Synchronous Communications Adapter Module" (SCA Module) has been used to refer to all routines released to support SCA communications. The same term has been used to refer to any program assembled from some selection of these routines. In this and subsequent documents, the term "Synchronous Communications Access Method" (SCAM) will be used to refer to the distributed routines. The term "SCA Module" will still be used to refer to a program assembled from some selection of the SCAM routines.

In previous documentation the term "Dial-Out" has been used to refer to a station, UAP, or SCA Module that initiates calls over a switched line. The term "Dial-In" has been used to refer to a station, UAP, or SCA Module that receives calls over a switched line. In this and subsequent documents, the term "dial-calling" or "calling" will be used in place of "dial-out". The term "dial-answering" or "answering" will be used in place of "dial-in".

SWITCHED LINE CONCEPTS AND TERMINOLOGY

A two-way alternate, switched (dial) connection is a temporary connection of two stations over the public telephone network in order to achieve two-way data communications. A connection is established when a dial-calling station successfully calls a dial-answering station, and is terminated when either station executes a disconnect command. Normally both stations issue a disconnect command when a serious error occurs or when either station sends a DLE EOT.

After a connection has been established and a data file and an EOT have been transmitted, it is not necessary to re-dial before beginning a new file transmission. A receiving station may request to become the sending station at the end of any file transmission.

I AM AND WHO ARE YOU IDENTIFICATIONS

Over public telephone lines it is possible for any station to communicate with any other station if their software and hardware are compatible. Therefore it is possible that data may be "stolen" by or received from a station that is not a legitimate part of a given communication network.

To help prevent theft of data or receipt of invalid data, the user may assign identifying codes to each station in his network. These codes will be transmitted and checked for validity each time a connection is made, before data transmission begins. A station's identifying code is called its I AM ID. Each station that is to perform ID checking must have a list of the I AM codes of the stations with which it may communicate. The codes in this list are called the WHO ARE YOU (WRU) IDs. ID checking can be performed by the calling or answering station or by both or neither.

The UAP (calling or answering) defines its station's I AM ID and the list of valid WRU IDs when it initializes the SCA Module. (See Initialization Record in Chapter 2.) The Handshaking Routine (calling or answering) automatically sends an I AM ID if one has been defined and automatically performs ID checking if a list of WRU IDs has been defined. If a station that is to perform ID checking receives an invalid WRU ID or no WRU ID, the station's Handshaking Routine disconnects the line.

The IDs may be defined or redefined whenever initialization occurs. Additional security may be achieved by periodically changing the network's IDs.

SWITCHED LINE CONCEPTS AND TERMINOLOGY

NORMAL SEQUENCE OF EVENTS -- CALLING STATION

The Dial-Calling SCA Module waits for the UAP to place the phone number of a station to be dialed in the Call Work Area in Common. It then calls the station, sends an ENQ, and reads an ACK0. If an I AM ID was passed to the SCA Module through initialization, then it sends its I AM ID preceding the ENQ. If the calling SCA Module is to perform ID checking, it expects to receive a WRU ID preceding the ACK0, and it will not continue unless it receives a valid WRU ID.

After the (ID) ENQ has been sent and the (ID) ACK0 has been received, the calling SCA Module sends either data or an EOT, as directed by the UAP. If there is data to send, the SCA Module transmits data until the UAP requests that it send an EOT.

After it has sent an EOT, the calling SCA Module expects to receive an EOT or an ENQ from the answering station. If it receives an ENQ, the calling SCA Module reads data until it receives an EOT. It then checks to see if its UAP has more data to send.

The calling SCA Module continues to alternately send data or an EOT and then receive data or an EOT as long as either station has data to send or until a serious error occurs or it receives a DLE EOT. It assumes that both stations have finished sending data when it receives an EOT instead of an ENQ from the answering station and it finds that its UAP has no data to send. When this happens or when a serious error occurs or a DLE EOT is received, the calling SCA Module sends a DLE EOT, disconnects the line, and waits for another phone number to dial. (Section 3, Write Data step 3c describes a method by which the UAP can force the calling SCA Module to continue to exchange EOTs even after it has detected that neither station has data to send.)

SWITCHED LINE CONCEPTS AND TERMINOLOGY

NORMAL SEQUENCE OF EVENTS -- ANSWERING STATION

The Dial-Answering SCA Module waits for a call to come in from a calling station. When a call has come in, it reads an ENQ and responds with an ACKO. If the answering station is to perform ID checking, the SCA Module expects to receive a WRU ID preceding the ENQ, and it will not continue unless a valid WRU ID is received. If an I AM ID was passed to the SCA Module through initialization, the SCA Module sends its I AM ID preceding the ACKO.

After the (ID) ENQ has been received and the (ID) ACKO has been sent, the SCA Module expects to read data. It normally reads data until it receives an EOT. If the calling station has no data to send, it can send an EOT immediately after sending an ENQ and receiving an ACKO.

After an EOT has been received, if the UAP wants to send data, the SCA Module sends an ENQ. If the calling station responds with an ACKO, the SCA Module begins transmitting data supplied by the UAP. It transmits data until the UAP requests that it send an EOT. If the calling station sends an ENQ in response to the EOT, the SCA Module sends an ACKO and again expects to read data.

The dial-answering SCA Module continues to alternately receive data or an EOT and transmit data or an EOT until the UAP requests that it disconnect the line, a serious error occurs, or the calling station sends a DLE EOT. A serious error or the receipt of a DLE EOT causes the SCA Module to post an error to the UAP and disconnect the line. After disconnecting the line, the SCA Module waits for another call to come in.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

INTRODUCTION

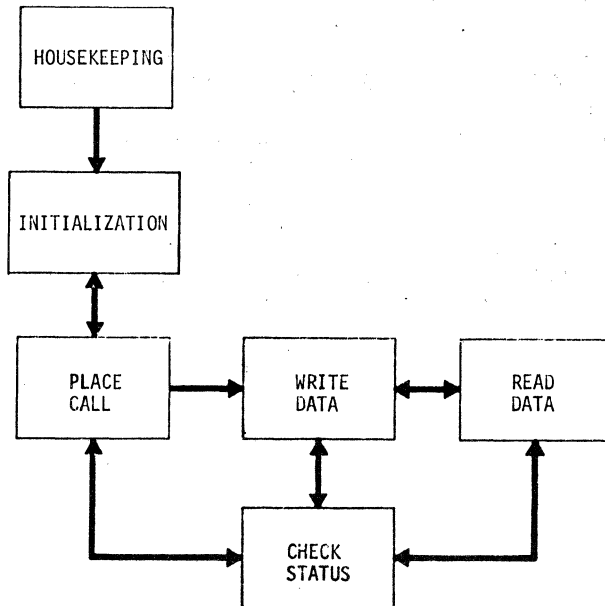
This section is a step-by-step description of the operations to be performed by a user application program (UAP) that is to function with a Dial-Calling SCA Module.

PROGRAM STRUCTURE

In this section the functions of a calling UAP have been divided into six general categories:

- Housekeeping
- Initialization
- Place Call
- Write Data
- Read Data
- Check Status

The following diagram shows the relationship of these functional categories.



DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

Housekeeping is performed once only, immediately after the program is loaded. Initialization is performed after housekeeping. If Version 2 of the Initialization Routine was chosen, the UAP may reinitialize before placing a new call. If Version 3 of the Initialization Routine was chosen, the UAP must reinitialize before placing a new call. The UAP places a call after it first initializes. It places a new call when an error has occurred, when neither station has any more data to send, or when for any reason it disconnects the line. The UAP writes data and an EOT or just an EOT after placing a call. It may write data again after receiving an EOT from the answering station. It reads data after sending an EOT. It checks status whenever it is waiting for the SCA Module to transmit or receive data.

A dial-calling station always writes first after placing a call. A dial-calling UAP must include Write Data steps 1 and possibly 2 or 3, and a Dial-Calling SCA Module must have a Write Routine and at least one Transmit Buffer even for an application in which the calling station never actually transmits data. However, for an application in which the calling station never receives data, the Dial-Calling SCA Module need not have a Read Routine, and the calling UAP need not include Read Data logic. (Read Routine in Section 7 describes programming considerations for a Dial-Calling SCA Module assembled without a Read Routine.)

HOUSEKEEPING

1. Determine that the SCA Module has been loaded and is active. Test $\uparrow\text{ECB}+6,7$ for a valid SCA partition number. If the SCA Module has not been loaded within some time frame (e.g., 10 cycles through the machine), it is advisable to print an error message and terminate.
2. Initialize the SCA Module's PSB to N (normal).
3. Load initial values into other areas of Common if this was not done by defining constants into them at assembly time.
4. Perform any application-determined housekeeping procedures such as initializing work areas, opening files, etc.

If the SCA's partition number is constant and known at assembly time, then step 1 can test for a specific partition number in $\uparrow\text{ECB}+6.7$. Step 2 can be eliminated because the correct PSB can be initialized to N at assembly time.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

INITIALIZATION

1. Wait for the System Mailbox to become available. Test the Mailbox Status Byte for an A (available). If it is not an A, branch and switch to this test (wait). If it is an A, continue.

If no other partitions are using the Mailbox, the constant A should be defined into the Mailbox Status Byte at assembly time or this step should be omitted.

2. Move the Initialization Record to the Mailbox, post the Mailbox busy, and address it to the SCA partition.
 - a. Move a B to the Mailbox Status Byte.
 - b. Move a CO (alpha O) to the To-Address field of the Mailbox.
 - c. Move the UAP's partition number or ID to the From-Address field of the mailbox.
 - d. Move the Initialization Record to the Mailbox. Normally all or most of the Initialization Record can be defined as a constant in the UAP source deck. However, for some applications it may be necessary for the UAP to perform some workstation or other I/O to get information to complete the Initialization Record.
3. Reset the Inhibit Switch to zero. (This step is optional if this is the first or only initialization and the Inhibit Switch was initialized to zero at assembly time or at Housekeeping step 3.)
4. Analyze the result of the attempt to initialize the SCA Module.
 - a. Test for an initialization error. (Test the Inhibit Switch for an E.) If there has not been an initialization error, continue to step 4b.

Normally an initialization error will require analysis and perhaps reassembly. Therefore the UAP should print an error message requesting a memory dump, reset the Mailbox Status Byte to A (available), and terminate.

The SCA Module does not reset the System Mailbox to A after posting an initialization error. This allows the UAP to print the invalid Initialization Record in the Mailbox before allowing other partitions to use the mailbox. Note that the SCA Module may have destroyed part of the contents of the Mailbox while trying to process the Initialization Record.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

INITIALIZATION, Step 4

- b. Test to see if initialization has been successfully completed. After successful initialization the SCA Module moves the UAP's partition number (the From-Address field of the System Mailbox) to the Partition that Last Initialized field (\uparrow ECB+4,5) of the CCB and posts the System Mailbox available (A in the Mailbox Status Byte). The UAP can test either or both of these fields to see if initialization has been successfully completed.

If Initialization has not been successfully completed, return (branch and switch) to step 4a. If initialization has been successfully completed, continue.

Note: the UAP loops through step 4 until initialization has been completed. The UAP should not wait indefinitely for the SCA Module to process the Initialization Record. If after some period (e.g., ten cycles), the SCA Module still has not processed the Initialization Record, the UAP should print an error message, free the Mailbox, and perhaps take a memory dump. It is likely that the SCA partition has not been loaded properly. The user's first attempt to correct the problem should be to reload the SCA partition and try again. If this fails, further problem analysis is required.

PLACE CALL

1. If this is to be the first call after the UAP is loaded, initialization has already taken place. If this is not the first call, and Version 3 of the Initialization Routine was selected, the UAP must reinitialize before continuing. If Version 2 was selected, the UAP may reinitialize. To reinitialize, execute the Initialization logic.
2. If this station has data to transmit after the call is placed, perform Write Data steps 4-7. These steps should be performed before the call is placed so that there is a data block for the SCA Module to transmit immediately after it places the call. If this preparation is not made, one or both stations may time out after the connection is made while the calling SCA Module waits for data to transmit.
3. Prepare the Call Work Area.
 - a. Move the length of the phone number to the Length field (\uparrow CWA+18,19) of the Call Work Area.
 - b. Move the phone number to the Phone Number field (\uparrow CWA+20).
 - c. Move a D (ready) to the Call Work Area Status Byte (\uparrow CWA).

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

PLACE CALL

4. Test to see if the call has been successfully placed.

- a. The SCA Module posts an A (available) in the Call Work Area Status Byte after it has successfully placed the call. If the status byte contains an A and this station has data to transmit, go to Write Data step 5. If it contains an A and there is no data to transmit, go to Write Data step 1b.

Note: An A in the Call Work Area Status Byte does NOT mean that handshaking and the exchange of IDs has been successfully performed. If there is a handshaking or ID error, the UAP will detect it when it checks status from its Write Data or Read Data logic.

- b. The SCA Module posts an E (error) in the Call Work Area Status Byte if there is an error in dialing (for example, a busy signal or no answer or an invalid phone number). If the status byte contains an E, print an error message and terminate or return to step 2.

Note: The SCA Module tries eight times to dial the number before it posts an E in the Call Work Area Status Byte. It may be several minutes before the E is posted.

- c. If the status byte still contains a D (ready), then the SCA Module is still trying to dial. Branch and switch to the beginning of step 4.

WRITE DATA

The calling station may transmit data after it has placed a call and again after it has received an EOT from the answering station. The application will determine how many files (if any) the calling station has to send, or the UAP may perform some workstation or other I/O to determine if there is data to send.

If the calling station has more than one logical file to transmit, the files may be sent separately (each terminated by an EOT) or they may be sent together as a single transmission. If they are sent as a single transmission, header records (preceded by an SOH; see step 6d) may be used to identify them or some user-defined code in the records may identify them.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

WRITE DATA

1. If the call has just been placed, the calling station can write data or it can send an EOT and give the answering station the option to send data.
 - a. To write data, go to step 4.
 - b. To send an EOT and give the answering station the option to send data, move a Q (EOT request) to the Write Flag and a D (ready) to the status byte of the next Transmit Buffer. Go to Read Data.
2. If an EOT has just been received by this station's Read Routine (see Inhibit Switch code W in Section 7), this station can write data, or (if it has no data to send) it can give the answering station the option to send more data or it can disconnect the line.
 - a. To write data, go to step 4.
 - b. To give the answering station the option to send more data, reset the Inhibit Switch to zero and go to Read Data. Since this is not the first transmission of the call, the SCA Module checks for a D (write request) in the Operation Code in the CCB. When it finds that the Inhibit Switch has been cleared but a D has not been posted in the Operation Code, it assumes that the UAP has no data to send. It sends an EOT and waits for a response from the answering station.
 - c. To disconnect the line, move an E (disconnect request) to the Operation Code in the CCB and reset the Inhibit Switch. Go to Place Call. The SCA Module will send a DLE EOT, disconnect the line, and wait for another phone number to dial.

Note: If the UAP is going to reinitialize before placing a new call, do not reset the Inhibit Switch. It will be reset at Initialization step 3.
3. If an EOT has just been received by this station's Handshaking Routine (the answering station had no data to send; see Inhibit Switch code X in Section 7), this station can write data, or (if it has no data to send) it can allow the SCA Module to disconnect the line or it can force the line connection to be maintained.
 - a. To write data, go to step 4.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

WRITE DATA, Step 3

- b. To allow the SCA Module to disconnect the line, reset the Inhibit Switch to zero without posting a code in the Operation Code. Go to Place Call. The SCA Module detects that neither station has data to send. it sends a DLE EOT, disconnects the line, and waits for another phone number to dial.

Note: If the UAP is going to reinitialize before placing a new call, do not reset the Inhibit Switch. It will be reset at Initialization step 3.

- c. If for some reason the UAP wants to maintain the connection, even when neither station has data to send (if it expects that one of the stations may have data to send later), it should use a Transmit Buffer to request that an EOT be sent. Move a Q (EOT request) to the Write Flag and a D (write request) to the Operation Code in the CCB and then clear the Inhibit Switch to zero. Go to Read Data. The SCA Module will send the EOT and go to its Read Routine.
4. To start the SCA Module transmitting data, the UAP must perform the following steps:

- a. Test the Transmit Buffer Status Bytes. All of them should contain A's. (They should have been initialized to A at assembly time or at Housekeeping step 3.) If a Transmit Buffer Status Byte contains some other character, then the buffer contains data or a control character request (Write Flag code) that was prepared for a previous transmission but not transmitted because of an error. The application will determine what the UAP should do with these buffers.

One possibility is to print or save the contents of the buffers and then clear the buffers by resetting all Write Flags to zero and moving an A (available) to the status bytes of all buffers. By posting the buffers available, the UAP allows the contents of the buffers to be destroyed at step 6. Continue to step 4b.

Another possibility is to continue the transmission from where it was left. Reset to A any Transmit Buffer Status Byte that is other than A or D and continue to step 4b. The UAP must somehow insure that it is now communicating with the station that was originally intended to receive the data.

- b. Move a D (write request) to the Operation Code in the CCB. (This is optional if this is the first transmission of the call.) Reset the Inhibit Switch to zero.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

WRITE DATA

5. Test the status byte of the next Transmit Buffer. The version of the Get-Buffer Routine selected will determine which buffer to test. If Version 2 or 3 was selected, the UAP may test more than one buffer. (See Sequential Buffer in Section 7.)

a. If the Transmit Buffer Status Byte = A (available), go to step 6.

b. If the Transmit Buffer Status is not A, check the status of the SCA Module. It is possible that a serious error has occurred or a special control character has been received. The tests for these conditions and the action the UAP should take are discussed under Check Status below.

If the buffer has not been transmitted, but the status is normal (no serious error, no special control character), then the SCA Module must still be trying to transmit the data block. Branch and switch to the beginning of step 5 to wait for the SCA Module to complete the transmission or for the status to change.

If a serious error has occurred, the Check Status logic returns to Place Call.

c. If the Transmit Buffer Status Byte does not contain an A (available), it should contain a D (ready to be transmitted), an E (error), or a V (being transmitted). If it does not contain any of these values (if it has been overlaid by another partition or by a program error), the Write Routine will be waiting for the buffer to be posted ready and will be sending ENQs and IDLE Messages. The UAP will loop between step 5 and Check Status until the SCA Module posts an R in the Inhibit Switch. To detect such errors, the UAP can test the status byte for a D, E, or V if it does not find an A.

6. If the Transmit Buffer Status Byte = A (available), prepare the buffer with data to be transmitted. (The buffer is available when the Write Data logic has just been entered or reentered or when the buffer has just been successfully transmitted.)

a. If there is no more data to transmit, go to step 9.

b. Move data to the Data field of the Transmit Buffer.

c. Move the data length to the buffer's Data Length field. This step may be omitted if the correct length has already been moved there; the SCA Module does not alter the field.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

WRITE DATA, Step 6

- d. Move the appropriate code to the Write Flag of the buffer if this buffer is to be preceded by an SOH (Start of Header) or if it is to be terminated by an ETX (End of Text) for some application-determined reason.
 - e. Move a D (ready) to the Buffer Status Byte.
7. If more than one Transmit Buffer is being used, the UAP must have some pointer (perhaps an index register) to point to the correct Transmit Buffer. Update the pointer to point to the next Transmit Buffer. (See Sequential Buffers in Section 7.
 8. Return to step 5.
 9. When there is no more data to send, request that an EOT be sent:
 - a. Move a Q (send EOT request) to the Write Flag of the next Transmit Buffer.
 - b. Move a D (ready) to the Buffer Status Byte.
 - c. Go to Read Data. If the SCA Module was assembled without a Read Routine, go to Check Status.

Note: If there are two or more Transmit Buffers, an error in the transmission of one of the last data buffers might cause the SCA Module or the UAP' status checking routine (which will be entered when the UAP returns to Read Data to send a DLE EOT. The SCA Module would not detect the send EOT request just posted in the Write Flag until the next time this station is called. This problem is avoided by clearing the Write Flag to zero (at step 4a) before preparing any Transmit Buffers for transmission.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

READ DATA

1. Post all Receive Buffers available. Move an A to the status byte of all Receive Buffers.
2. Test a buffer to see if it has been filled with data by the Read Routine. The version of the Get-Buffer Routine selected will determine which buffer to test. If Version 2 or 3 was selected, the UAP may test more than one buffer. (See Sequential Buffers in Section 7.)

- a. If data has not been received (Buffer Status Byte = A), check the status of the SCA Module. It is possible that a serious error has occurred or an EOT has been received. The tests for these conditions and the actions the UAP should take are discussed under Check Status below.

If data has not been received and the status is normal (no serious error, no EOT), then the SCA Module must still be trying to read a data block. Branch and switch to the beginning of step 2 to wait for the SCA Module to complete its read.

If an EOT has been received (Inhibit Switch = X or W), the Check Status logic branches to Write Data.

If a serious error has occurred, the UAP's Check Status logic returns to Place Call.

- b. If data has been received (Buffer Status Byte = F), process it and go to step 3. Processing usually means outputting the data area of the buffer to the line printer or some storage device. Relative locations 5-8 of the buffer prefix will contain the number of data characters received. Processing may mean examining the data in the buffer and making decisions based on the contents. If header records are expected, examine relative location 15 of the buffer to see if the data block is preceded by an SOH instead of the standard STX. If data blocks terminated by an ETX are expected, examine relative location N of the buffer (N = 20 plus the data length) to see if the data block is terminated by an ETX instead of the standard ETR.
- c. If the Receive Buffer Status Byte does not contain an E (full), it should contain an A (available) or V (being filled by the Read Routine). If it does not contain any of these values (if it has been overlaid by another partition or by a program error), the Read Routine will be waiting for the buffer to be posted available and will be sending WACKS. The UAP will loop between step 2 and Check Status indefinitely or until the answering station gives up. To detect such errors, the UAP can test for an A or V in the status byte if it does not find an F.

READ DATA

3. Post the Receive Buffer available. Move an A to the status byte of the buffer just processed.
4. If more than one Receive Buffer is being used, the UAP must have some pointer (perhaps an index register) to point to the correct Receive Buffer. See Sequential Buffers in Section 7. Update the pointer to point to the next Receive Buffer.
5. Return to step 2.

CHECK STATUS

The UAP should check the status of the SCA Module whenever it is waiting for the SCA Module to complete some I/O operation. The purpose of status checking is to detect errors and the occurrence of unusual conditions during the transmission or receipt of data or during handshaking or ID exchange.

1. Test for a non-zero code in the Inhibit Switch. If the Inhibit Switch is zero, go to step 4.
2. If the Inhibit Switch setting is X or W (EOT received), go to step 3. If it is other than X or W, then it represents an error. After posting an error code in the Inhibit Switch the SCA Module disconnects the line and waits for another call.
 - a. The UAP may take special action depending on the type of code posted. However, for most applications it will be possible to treat all codes the same.
 - b. Print an error message. The error message should show the Inhibit Switch setting and the PSB setting.
 - c. Reset the Inhibit Switch to zero. Reset the Partition Status Byte to N in case it was also set.

Note: If the UAP is going to reinitialize before placing the next call, do not reset the Inhibit Switch. It will be reset at Initialization step 3.
 - d. If the station has been transmitting data, there may be untransmitted data and unsatisfied control character requests in the Transmit Buffers after the error has been posted. The application will determine what the UAP should do with these buffers. They can be handled at this step or the next time the UAP enters its Write Data logic. Write Data step 4a discusses methods of handling them.
 - e. Return to Place Call.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

CHECK STATUS

3. If the Inhibit Switch setting is W, then an EOT (normal end of transmission character) was received by this station's Read Routine. Go to Write Data step 2. If the Inhibit Switch setting is X, then the calling station has no data to send. (It sent an EOT instead of data.) Go to Write Data step 3.
4. If there is no Inhibit Switch setting, test for a code other than N (normal) in the Partition Status Byte (PSB).
 - a. If the PSB is set to N, then the status is normal. Return to Read Data step 2 or Write Data step 5 to see if the SCA Module has completed the operation the UAP is waiting for.
 - b. If there is a PSB code other than N, the UAP may take special action depending on the code set. All of the PSB codes indicate errors except N, T (TI received), and possibly S (WACKs received). The application will determine the action to be taken.
 - c. Before the SCA Module posts an error in the PSB, it has tried eight times to perform the I/O operation. The UAP can allow the SCA Module to continue to try to perform the operation or it can request that the line be disconnected. To request that the line be disconnected, go to step 4d.

To request that the operation be retried when this station is transmitting data (Activity Switch = D), move a D to the Transmit Buffer Status Byte. (The SCA Module posts an E in the status byte after a transmission error.)

If the answering station is receiving data (Activity Switch = A), the operation will automatically be retried until it is successful or until the UAP posts a control character request in the Read Flag in the CCB.

Add one to a counter so that the UAP can "give up" after some number of PSB errors.

Print an error message and the PSB code.

Reset the PSB to N.

Return to the Read Data step 2 or Write Data step 5 to wait for the operation to be retried.

DESIGN OF A DIAL-CALLING USER APPLICATION PROGRAM

CHECK STATUS, Step 4

- d. If the UAP does not want the operation to be retried, or if it has been counting PSB errors and is ready to "give up", it should request that a DLE EOT be sent so that the line will be disconnected.

If the station is reading data (Activity Switch = A), move a 2 (send DLE EOT) to the Read Flag in the CCB. If the station is writing data (Activity Switch = D), move a D (send DLE EOT) to the Write Flag in the buffer prefix and a D (ready) to the Buffer Status Byte. If the SCA Module has returned to its Handshaking Routine (Activity Switch = O), there is no need to send a DLE EOT.

Print an error message and the PSB code.

Reset the PSB to N.

See step 2d and Write Data steps 4a and 9 for a discussion of the problem of untransmitted Transmit Buffers.

- e. If Version 2 of the Initialization Routine was selected and the UAP is going to reinitialize before placing a new call, move a numeric code to the Inhibit Switch. The code will be reset at Initialization step 3.
- f. Go to Place Call.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

INTRODUCTION

The sample user application program (UAP) presented in this section may be run with an SCA Module designed for the calling station of a switched network.

The logic of the sample UAP is shown in an overview flowchart in figure 4-1. The same flowchart is broken into segments in figure 4-2 and explained in the narrative accompanying the figure. A listing of the program appears in Appendix A.

SUMMARY OF FUNCTIONS

The sample UAP gets phone numbers to dial from CALLNO cards. The format of the CALLNO cards is shown under Card Input below. The UAP moves the call number information to the Call Work Area and posts the work area ready so that the SCA Module will place the call. After successfully placing a call, the SCA Module sends its ID "CALLER" and an ENQ to the answering station. It expects the answering station to respond with the ID "HELLO" and an ACKO. The IDs "CALLER" and "HELLO" are passed to the SCA Module via the Initialization Record.

The CALLNO card indicates to the UAP whether it is to write and then read data or read data only. If it is to write first, it reads data cards and moves the card data to the Transmit Buffers to be transmitted. When it reads a unit separator card, it requests that an EOT be sent. It then expects to receive data followed by an EOT or to receive just an EOT from the answering station. It prints the data it receives on the line printer.

If the CALLNO card indicates that the calling station is to read only, the UAP first requests that an EOT be sent and then enters its read data logic.

In either case (write and then read, or read only), after receiving an EOT from the answering station, the UAP requests that a DLE EOT be sent and the line be disconnected, and then it looks for another CALLNO card in the card reader.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

CARD INPUT

This UAP reads phone numbers to be dialed and data to be transmitted from cards. The card input conventions described here apply to this UAP only. Another UAP might get phone numbers from the workstation or tape or disc or they might be assembled into the UAP. Data to be transmitted may be read from tape or disc for many applications.

CALLNO Cards

The CALLNO cards read by the sample UAP have the following format:

<u>Columns</u>	<u>Field</u>	<u>Contents</u>	<u>Meaning</u>
1-6	Card ID	CALLNO	CALLNO card identifier.
7	Function Code	R	This station should read data only.
		W	This station should write data first and then read data.
18-19	Length	2 numeric digits	The length of the phone number to be dialed, 01 to 24.
20-43	Phone Number	numeric digits	The phone number to be dialed; maximum 24 digits.

Transmission Deck

The "transmission deck" input to this sample program consists of data cards to be transmitted to the calling station and a unit-separator card. A unit-separator card must be the last card of every transmission deck.

A CALLNO card with function code W (write first) must be followed by a transmission deck. A CALLNO card with function code R (read only) may not be followed by a transmission deck.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

SELECTION OF SCAM ROUTINES

This UAP was designed to run with an SCA Module made up of the following routines:

- Handshaking Routine -- Version 6 : Dial-Calling
- Initialization Routine -- Version 1: One-Time Initialization
- Get-Buffer Routine -- Version 1: Sequential
- Error Routine -- Version 2
- Read Routine
- Write Routine

DEFINING COMMON

The following areas in Common will be referenced by both the SCA Module and the UAP. The user can determine their location and initial values by making changes to the distributed Common deck. The Common deck must be included during assembly of the SCA Module and of the UAP. The initial values of Common must be loaded before beginning execution of the SCA Module and the UAP.

- Communications Control Block -- 18 characters beginning at 1000C

For this example the CCB is defined at location 1000C in the Common deck. It is initialized to all zeros.

- System Mailbox -- 420 characters beginning at 0580C

The System Mailbox is defined at location 0580C in the distributed Common deck. No changes need be made to the Common deck.

- SCA's Partition Status Byte -- 1 character between 0560C and 0579C

Both the SCA Module and the sample UAP calculate the address of the SCA's PSB in their housekeeping routines. The UAP initializes it to N (normal) at execution time. No changes need be made to the Common deck.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

- Transmit Buffers -- Two 100-character areas, one beginning at location 1500C and one beginning at 1600C;
Receive Buffers -- Two 102-character areas, one beginning at location 1700C and one beginning at 1900C

The Transmit and Receive Buffer definitions may be included in the UAP or added to the Common deck. The SCA Module saves them when it finds the Initialization Record in the System Mailbox.

Note: A 102-character Receive Buffer may contain up to 80 data characters. A 100-character Transmit Buffer may contain up to 80 data characters. See Transmit Buffer Length and Receive Buffer Length in Chapter 2.

- IDLE Message Buffer -- 44 blanks beginning at location 1050C

For this example the IDLE Message Buffer is located at location 1050C in the Common deck. It is initialized to all blanks.

- Call Work Area -- 44 positions beginning at location 1050C

For this example the Call Work Area overlaps the IDLE Message Buffer at location 1050C.

INITIALIZATION

The following information is moved to the System Mailbox by the UAP in order to initialize the SCA Module. The first five characters follow the standard conventions for use of the System Mailbox. The remaining information is the Initialization Record.

<u>System Mailbox Core Location</u>	<u>Number of Bytes</u>	<u>Contents</u>	<u>Meaning</u>
580	1	B	Mailbox busy.
581-582	2	00	Mailbox To- Address Field; ID of SCA par- tition.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

<u>System Mailbox Core Location</u>	<u>Number of Bytes</u>	<u>Contents</u>	<u>Meaning</u>
583-584	2	nn	Mailbox From-Address field; UAP partition number.
585-588	4	1500	Address in Common of first Transmit Buffer.
589-592	4	1600	Address in Common of second Transmit Buffer.
593	1	Z	End of list of Transmit Buffer addresses.
594-601	8	unused	Only two Transmit Buffers are being defined.
602-605	4	1700	Address in Common of first Receive Buffer.
606-609	4	1900	Address in Common of second Receive Buffer.
610	1	Z	End of list of Receive Buffer addresses.
611-618	8	unused	Only two Receive Buffers are being defined.
619-622	4	0082	Maximum number of characters to be read. (80 data characters plus one ETB or ETX plus one overflow position.)
623-642	20	unused	Area not used for dial configurations.
643	1	6	Length of this station's ID.
644	1	5	Length of answering stations' IDs.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

<u>System Mailbox Core Location</u>	<u>Number of Bytes</u>	<u>Contents</u>	<u>Meaning</u>
645-650	6	CALLER	This station's I AM ID.
651-655	5	HELLO	This station's WRU list. (The ID expected from the answering stations.)
656	1	Z	End of WRU list.

STATUS

The user application main program branches and links to the Status Subroutine

- In its read logic when it finds the Receive Buffer has not been filled by the SCA Module's Read Routine, and
- In its write logic when it finds that a Transmit Buffer that it has posted ready has not been transmitted by the SCA Module's Write Routine.

The UAP's Status Subroutine checks the Partition Status Byte (for a code other than N) and the Inhibit Switch (for a non-zero value) to see if the SCA Module has posted an error or status code. The Status Subroutine posts normal or restart status and then returns to the main program.

Normal Status

The Status Subroutine posts normal status when no codes have been posted in the Inhibit Switch or the PSB. The main program continues to wait for its Receive Buffer to be filled or its Transmit Buffer to be transmitted.

Restart Status

The Status Subroutine posts restart status when an error has occurred or an EOT has been received. When the main program detects restart status, it looks for another CALLNO card in the card reader. When it finds another CALLNO card, it requests that the new phone number be dialed.

PSB Errors

Before the SCA Module posts an error in the PSB, it has tried eight times to perform the I/O instruction. PSB errors are considered temporary, because they can be retried. (See Read Errors and Write Errors under Partition Status Byte in Chapter 2.) In this example the UAP does not allow the SCA Module to retry the operation. It requests that a DLE EOT be sent, it reports the PSB error on the workstation, and it posts restart status.

Inhibit Switch Errors and EOT

The Dial-Calling SCA Module always returns to the Handshaking Routine after posting a non-zero code in the Inhibit Switch. The Inhibit Switch code may indicate a serious error or the receipt of an EOT. Inhibit Switch errors cannot be retried. The Status Subroutine reports the error or the EOT on the workstation and posts restart status.

Error Codes

In this example all errors are reported on the work station. A UAP may be designed to take special action depending on the type of error posted in the PSB or Inhibit Switch. See Section 7 of this document and Chapter 2 for the meaning of the codes that may be posted.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

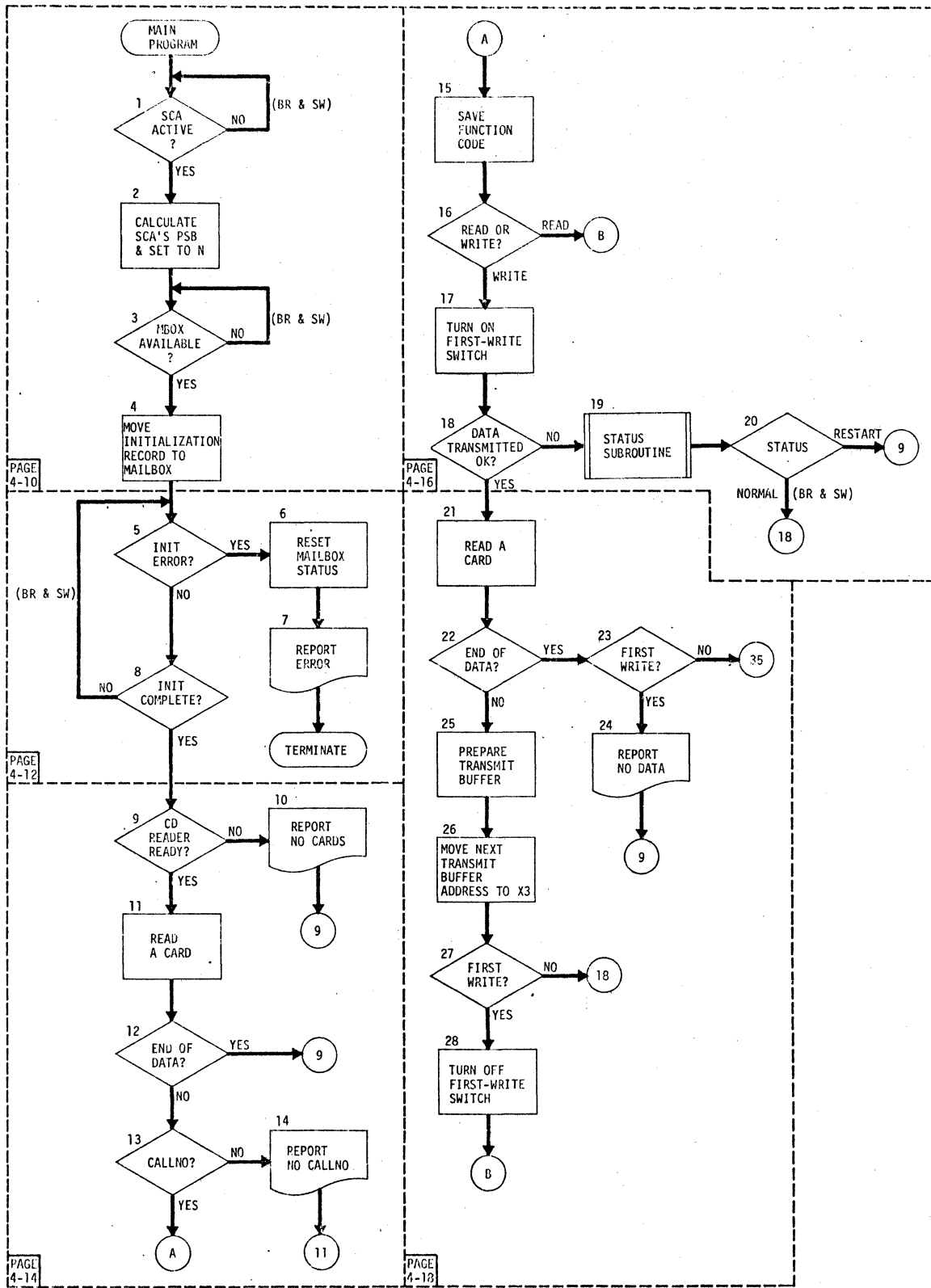


Figure 4-1. Overview of Dial-Calling UAP Example

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

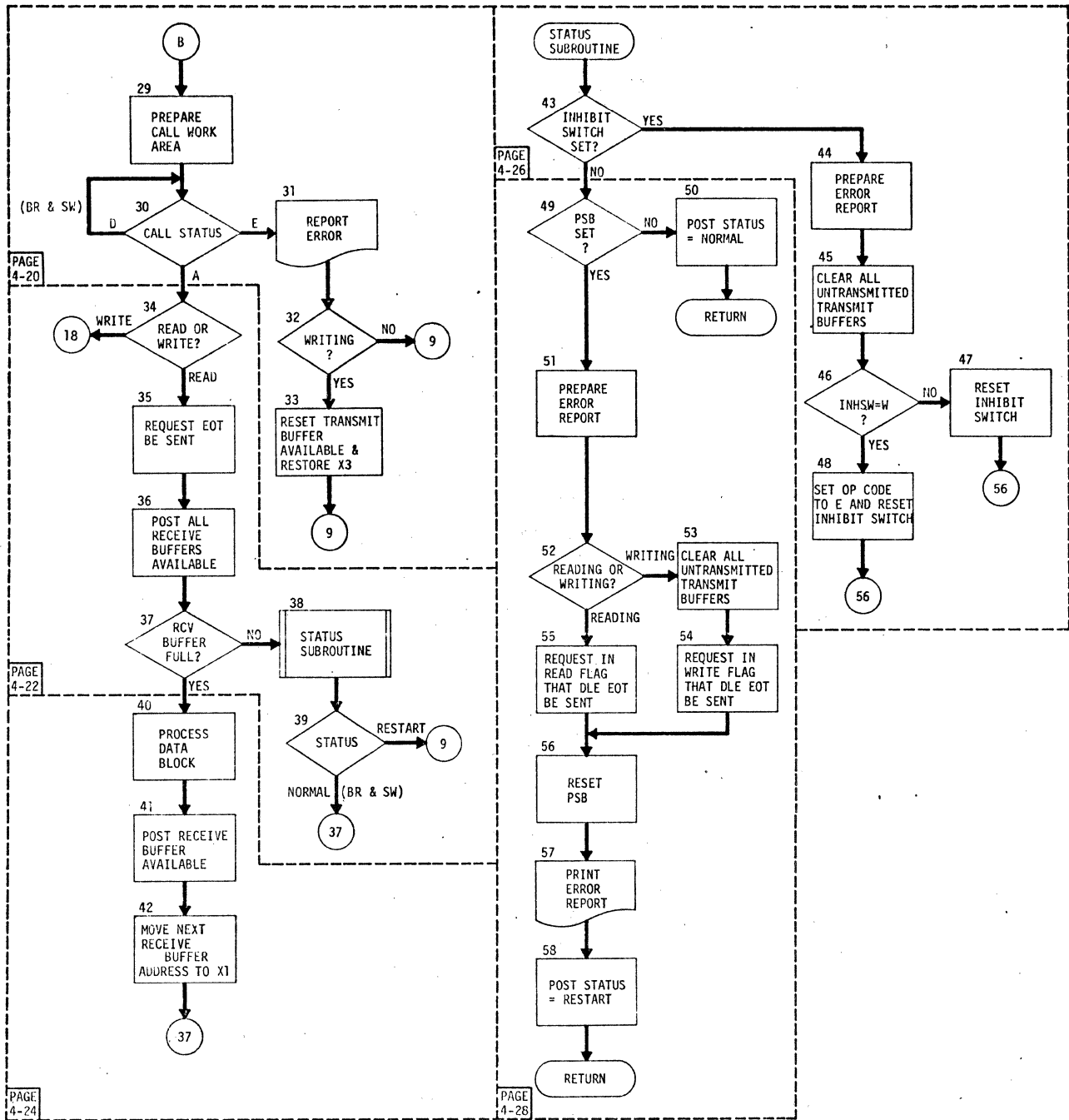


Figure 4-1. Overview of Dial-Calling UAP Example (continued)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

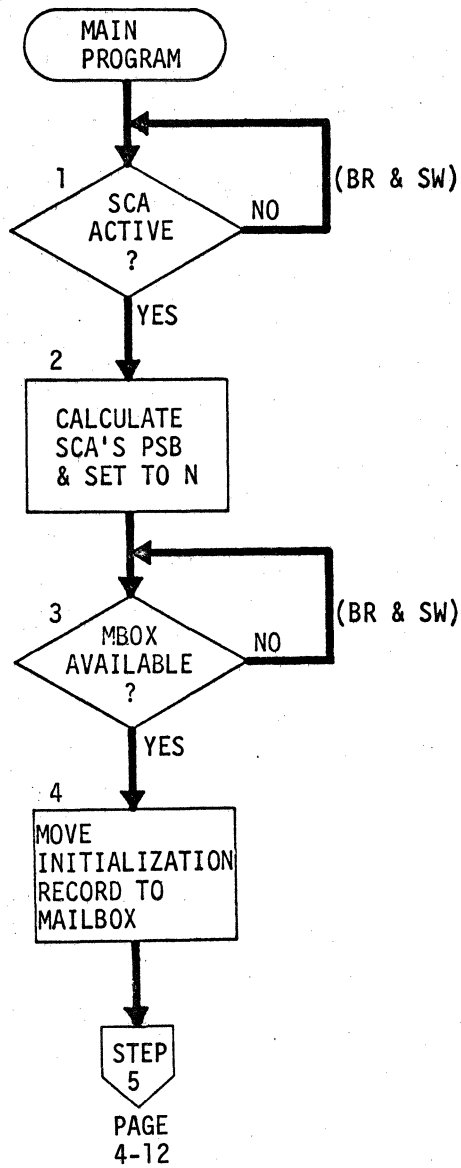


Figure 4-2. Dial-Calling UAP Example (STEPS 1-4)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

MAIN PROGRAM

● START

1 IS THE SCA MODULE ACTIVE?

Is \uparrow ECB+6,7 = a valid partition number for the SCA? When the SCA Module begins execution it stores its partition number in relative locations 6 and 7 of the CCB (\uparrow ECB+6,7). The UAP examines these two positions to see if the SCA Module is loaded and executing.

If YES, go to step 2.

If NO, branch and switch to this test to wait for the SCA Module to become active. A UAP might count the number of times the test has been made so that it can print an error message and terminate after some number.

2 CALCULATE THE SCA'S PARTITION STATUS BYTE ADDRESS AND SET IT TO N

Add the SCA's partition number (\uparrow ECB+6,7) to 0560C to get the address of the SCA Module's Partition Status Byte for error checking. Move an N (normal) to the PSB.

3 MAILBOX AVAILABLE?

Mailbox Status Byte = A?

Is the System Mailbox available for use? An A in the status byte (relative position 0) indicates the System Mailbox is available. B, C, or X in the status byte indicates the System Mailbox is being used. If no other partitions are using the mailbox, this test can be omitted.

If YES, go to step 4.

If NO, branch and switch to this test to wait for the Mailbox to become available. A UAP might count the number of times the test has been made so that it can print an error message and terminate after some number.

4 MOVE THE INITIALIZATION RECORD TO THE SYSTEM MAILBOX

Move the Initialization Record into the System Mailbox and post the Mailbox busy with information from the UAP partition for the SCA partition. The information moved to the System Mailbox is shown under Initialization in this section.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

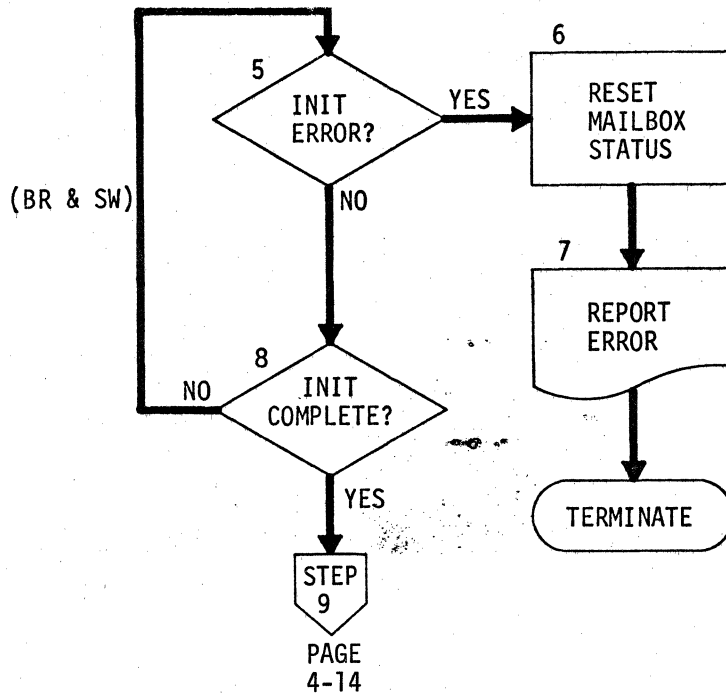


Figure 4-2. Dial-Calling UAP Example (STEPS 5-8)

5 INITIALIZATION ERROR?

Inhibit Switch = E?

Was there an error during initialization?

The SCA Module posts an E in the Inhibit Switch (⚡ECB) if there is an error in the Initialization Record.

If NO, go to step 8.
If YES, go to step 6.

6 RESET MAILBOX STATUS

Reset the Mailbox Status Byte to A.

7 REPORT ERROR

Print a message on the workstation indicating that the program is terminating due to an initialization error and then stop processing.

8 INITIALIZATION COMPLETE?

Mailbox Status Byte = A?

Has initialization been successfully completed?

After successful initialization the SCA Module posts the System Mailbox available (A in the Mailbox Status Byte).

If NO, branch and switch to step 5.
If YES, go to step 9.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

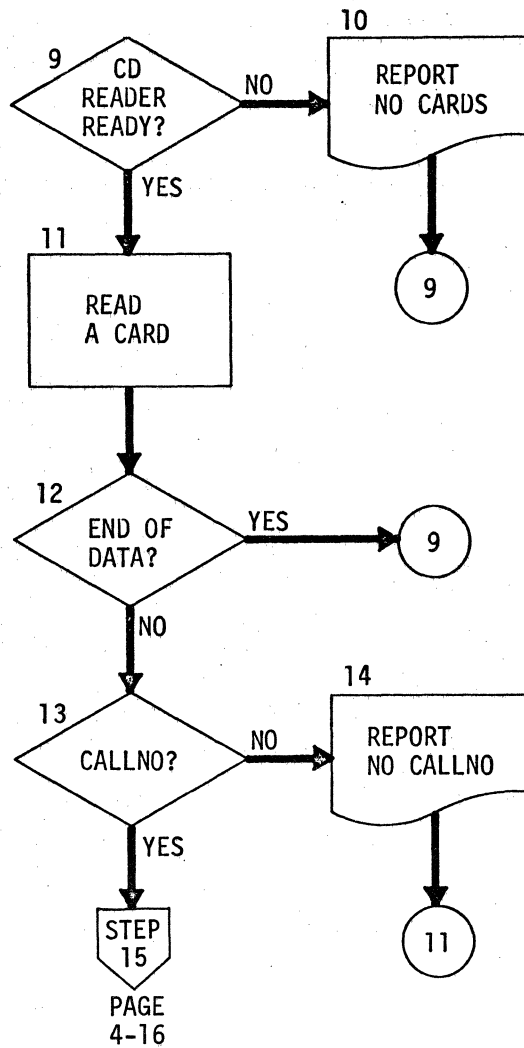


Figure 4-2. Dial-Calling UAP Example (STEPS 9-14)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

9 CARD READER READY?

Query the card reader to see if it is ready.

If YES, go to step 11.
If NO, go to step 10.

10 REPORT NO CARDS

Print a message on the workstation indicating that the program is waiting for cards. Return to step 9 to see if the card reader has been readied. The sample UAP prints this message only once each time it enters the loop between steps 9 and 10. It uses a switch to make sure that the message is printed only once.

11 READ A CARD

Read a card. The UAP is looking for a CALLNO card.

12 END OF DATA?

Did the attempt to read data (step 11) result in an end of file condition?

If YES, go to step 9.
If NO, go to step 13.

13 CALL NUMBER?

Was the card just read at step 11 a correctly formatted CALLNO card? See Card Input in this section for the format of the CALLNO cards expected by this sample UAP.

If YES, go to step 15.
If NO, go to step 14.

14 REPORT NO CALLNO CARD

Print a message on the console indicating that the UAP just read a data card or an incorrect CALLNO card when it is expecting a CALLNO card.

Return to step 11 to read another card. The program will loop through steps 11-14 until a correct CALLNO card or a unit-separator card is read. If it empties the card reader without finding a correct CALLNO card or a unit separator, it will wait at step 11 for the card reader to be readied.

The sample program uses a switch to insure that this message is printed only once each time the loop is entered.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

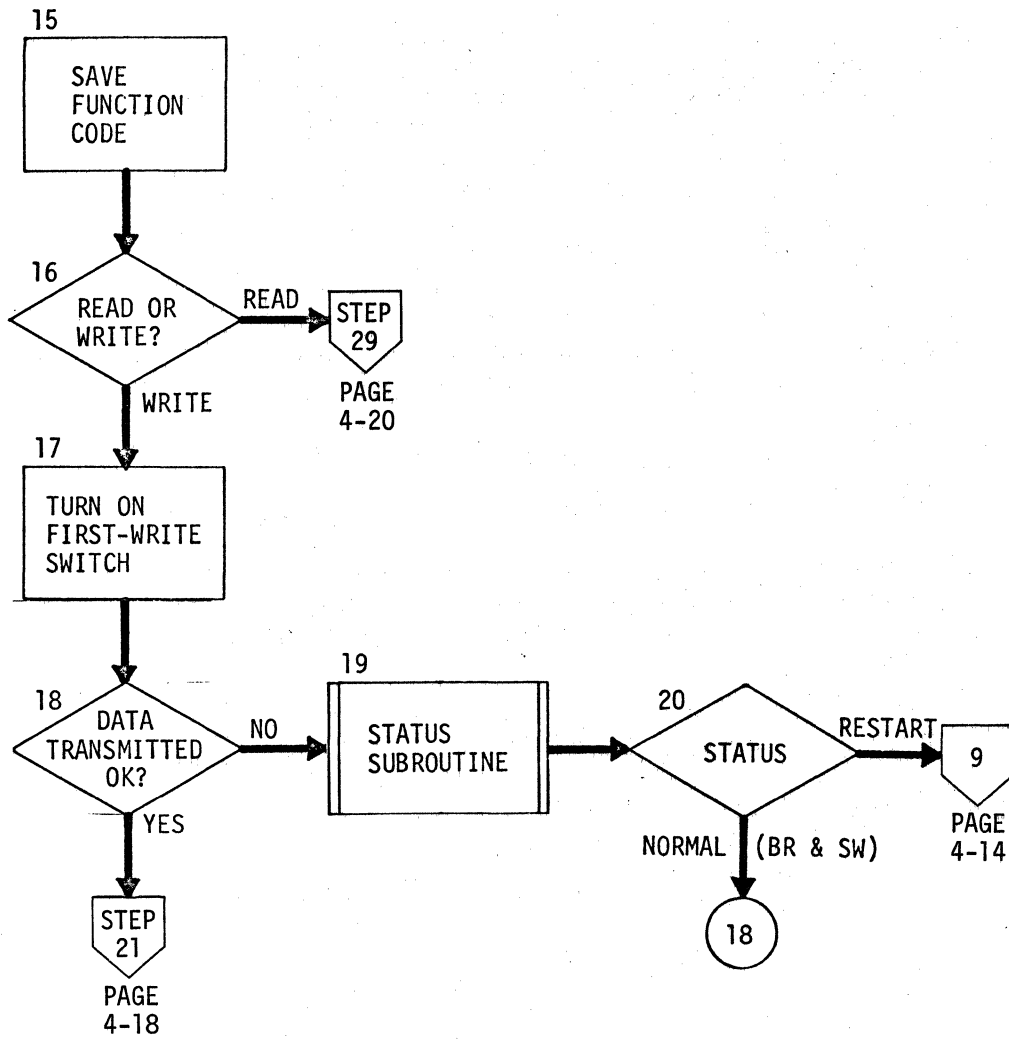


Figure 4-2. Dial-Calling UAP Example (STEPS 15-20)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

15 SAVE FUNCTION CODE (W OR R)

The UAP has just read a CALLNO card. Column 7 of the card contains a function code, W or R, to indicate if this station is to write and then read or just read data. This step saves the function code in a work area in the UAP so that it can be tested by step 34.

16 READ OR WRITE?

Function code = R or W?

Is this station to read data only or write and then read data? The function code can be tested in the card input area or in the UAP work area to which it has been moved (step 15).

If this station is to read only, go to step 29.
If it is to write data first, go to step 17.

17 TURN ON FIRST-WRITE SWITCH

Turn on a switch in the UAP. The switch will be tested by steps 23 and 27. When it is on, it indicates that the UAP is preparing the first data block to be transmitted but the phone number has not yet been dialed.

18 DATA TRANSMITTED OK?

Buffer Status Byte = A? Has the buffer been successfully transmitted? X3 points to the correct Transmit Buffer. (See step 26.)

If YES, go to step 21.
If NO, then the buffer has been readied by the UAP, but it has not yet been successfully transmitted by the SCA Module. Go to step 19.

19 STATUS SUBROUTINE

Branch and link to the Status Subroutine.

20 STATUS

Test the status posted by the Status Subroutine.

Status = normal means that the Write Routine is still trying to transmit the data block. Branch and switch to step 18.

Status = restart means that a serious error has occurred and control has returned to the Handshaking Routine. Go to step 9.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

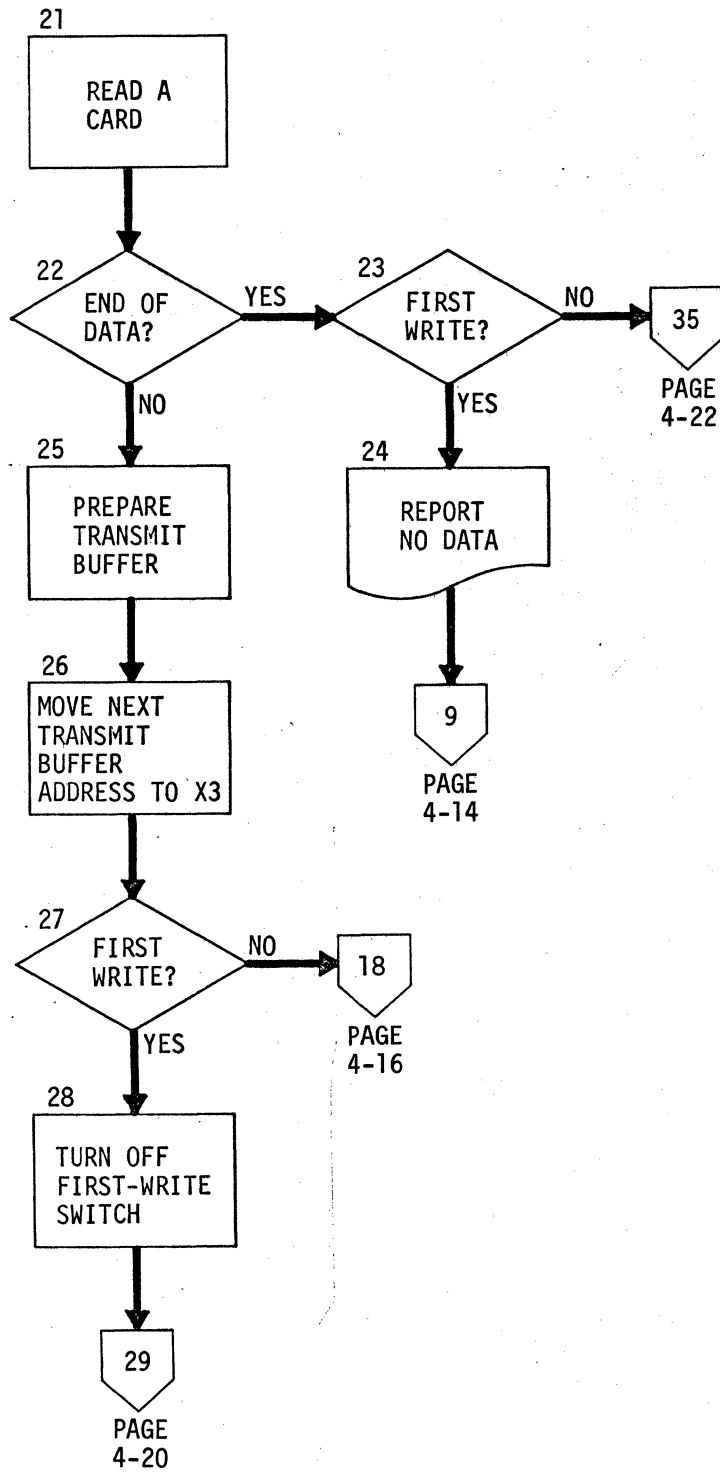


Figure 4-2. Dial-Calling UAP Example (STEPS 21-28)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

21 READ A CARD

Read a data card.

22 END OF DATA?

Did the attempt to read data (step 21) result in an end of file condition?

If YES, then there is no more data to transmit. Go to step 23.

If NO, go to step 25.

23 FIRST WRITE?

Is the UAP first-write switch on? (See step 17.)

If YES, go to step 24.

If NO, then the unit-separator card just read at step 22 represents a normal end-of-file for this transmission. Go to step 35.

24 REPORT NO DATA

There has been an error in the card input sequence. A CALLNO card with a function code W (write first) was followed immediately by a unit-separator card instead of data. Report the error. Go to step 9 to look for the next CALLNO card.

25 PREPARE A TRANSMIT BUFFER

Move data (read at step 21) to the Data Field of the Transmit Buffer. Move the data length to the buffer's Data Length field. Move a D (ready) to the Buffer Status Byte. X3 points to the correct Transmit Buffer (See step 26.)

26 MOVE NEXT TRANSMIT BUFFER ADDRESS TO X3

Exchange the Transmit Buffer address work area and X3. Steps 18, 25, 35 and 54 use index register 3 (X3) to address fields in the correct Transmit Buffer. When the UAP is loaded, the address of the first Transmit Buffer is already in X3; the address of the second Transmit Buffer is in a work area in the UAP. The two addresses are exchanged after a Transmit Buffer has been filled.

27 FIRST WRITE?

Is the UAP first-write switch on?

If NO, then the phone number for this transmission has already been dialed. Go to step 18.

If YES, then the phone number has not yet been dialed. Go to step 28.

28 TURN OFF FIRST-WRITE SWITCH

Turn off the UAP first-write switch. Go to step 29 to request that the phone number be dialed.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

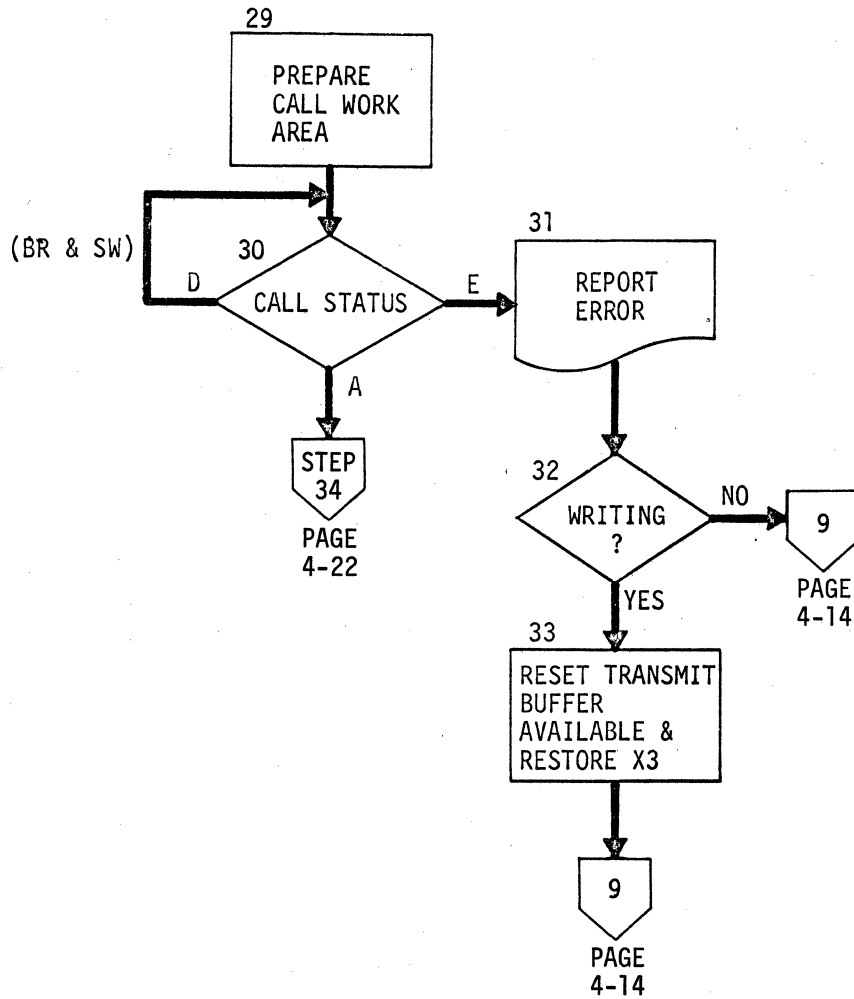


Figure 4-2. Dial-Calling UAP Example (STEPS 29-33)

29 PREPARE CALL WORK AREA

Move the phone number length from the CALLNO card to the Length Field (relative locations 18 and 19) of the Call Work Area. Move the phone number to the Call Work Area beginning in relative location 20. Move a D (ready) to the status byte (relative location 0).

30 CALL STATUS

Test the Call Work Area Status Byte to see the status of the SCA Module's attempt to dial the phone number.

Status byte = A means the phone number has been successfully dialed. Go to step 34. Note: If there is an error in handshaking or in the exchange of IDs after the call is placed, the error will be detected by the UAP when it enters its Status Subroutine at step 19 or 38.

Status Byte = E means there was an error in the attempt to dial. Go to step 31.

Status Byte = D means that the SCA Module is still trying to place the call. Branch and switch to this step to wait for the SCA Module to complete the attempt.

Note: Program logic errors can easily cause the UAP to stay in this loop. (The status byte remains D because the SCA Module is not dialing; it is waiting for some other action by the UAP.) To help in identifying program logic errors, the UAP can branch and switch to the Status Subroutine before returning to this test. The Status Routine will print diagnostic information that will help the user to debug his program.

31 REPORT ERROR

Print a message on the workstation indicating that there was an error in dialing.

32 WRITING?

Activity Switch (\uparrow ECB+3) = D? Is this station writing data?

If YES, go to step 33.

If NO, go to step 9.

33 RESET TRANSMIT BUFFER AVAILABLE AND RESTORE X3

Because of the dial error, the Transmit Buffer prepared at step 25 will not be sent. Reset the buffer available. Step 26 updated X3 after the first Transmit Buffer was prepared. Perform the operation described by step 26 again so that next time the UAP is preparing to transmit data it will use the same Transmit Buffer.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

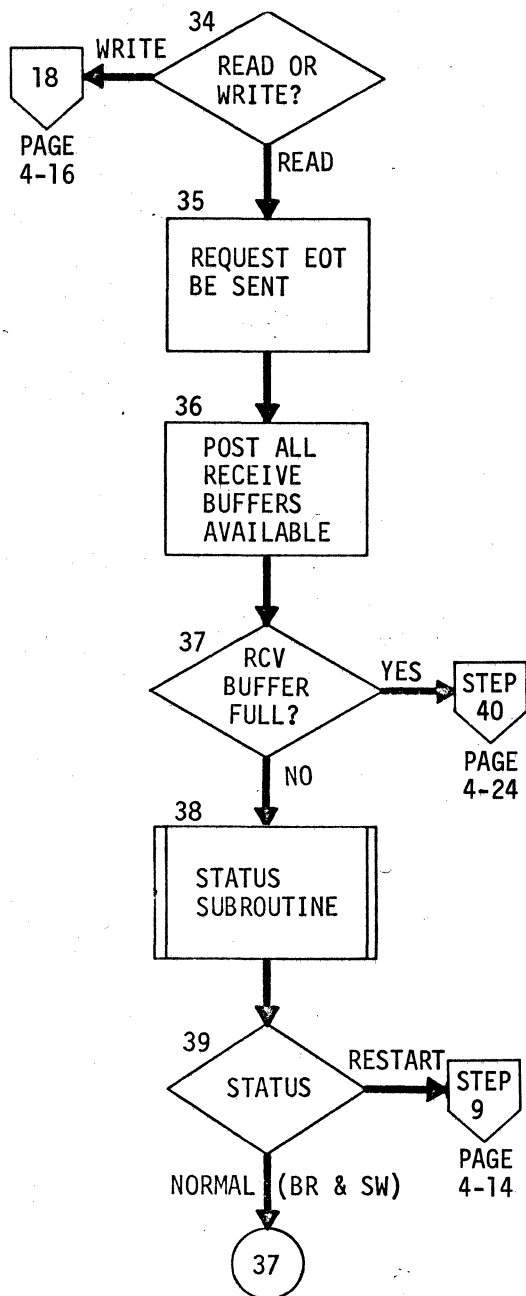


Figure 4-2. Dial-Calling UAP Example (STEPS 34-39)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

34 READ OR WRITE?

The call has been successfully made and ID checking (if performed) was successful. Test the function code from the CALLNO card to see if the station is to write before reading or read only. The function code was saved in a work area in the UAP by step 15.

If this station is to read only, go to step 35.
If it is to write first, go to step 18.

35 REQUEST THAT AN EOT BE SENT

The Dial Calling SCA Module expects to write data and an EOT or just an EOT before reading data. To request that an EOT be sent, move a Q (EOT request) to the Write Flag and a D (ready) to the status byte of the next Transmit Buffer. X3 points to the correct Transmit Buffer. (See step 26.)

36 POST ALL RECEIVE BUFFERS AVAILABLE

Move an A (available) to the status byte of both Receive Buffers.

37 RECEIVE BUFFER FULL?

Buffer Status Byte = E? Has the Receive Buffer been filled with data? The Read Routine posts an E in the Buffer Status Byte when the buffer has been filled. X1 points to the correct Receive Buffer. (See step 42).

If NO, go to step 38.
If YES, go to step 40.

38 STATUS SUBROUTINE

Branch and link to the Status Subroutine.

39 STATUS

Test the status posted by the Status Subroutine

Status = normal means the SCA Module is still trying to read the data block. Branch and switch to step 37.

Status = restart means an error has occurred or an EOT has been received and the line has been disconnected. Go to step 9 to look for the next CALLNO card.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

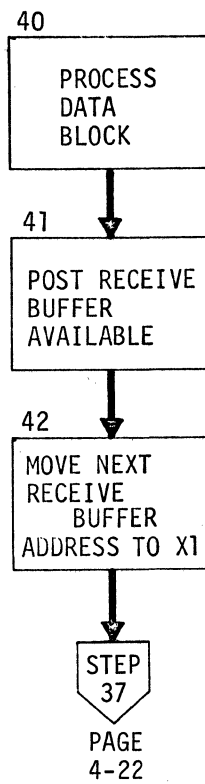


Figure 4-2. Dial-Calling UAP Example (STEPS 40-42)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

40 PROCESS DATA BLOCK

Process the data block just received. X1 points to the correct Receive Buffer (See step 42.) The Data Length field (relative locations 5-8) of the Receive Buffer Prefix contains the number of data characters received. The sample UAP prints the data on the line printer.

41 POST RECEIVE BUFFER AVAILABLE

Post an A (available) in the Buffer Status Byte (relative position 0) of the Receive Buffer. X1 points to the correct Receive Buffer.

42 MOVE NEXT RECEIVE BUFFER ADDRESS TO X1

Exchange the Receive Buffer address work area and X1. Steps 37, 40 and 41 use index register 1 (X1) to address fields in the correct Receive Buffer. When the UAP is loaded, the address of the first Receive Buffer is already in X1; the address of the second Receive Buffer is in a work area in the UAP. The two addresses are exchanged by this step after a Receive Buffer has been posted available. Return to step 37.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

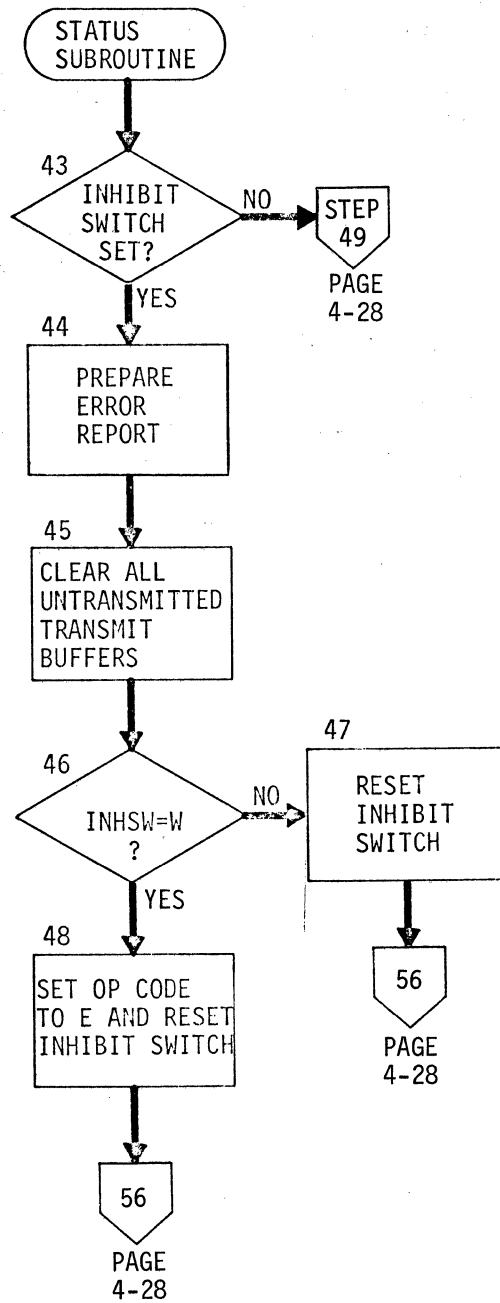


Figure 4-2. Dial-Calling UAP Example (STEPS 43-48)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

STATUS SUBROUTINE

43 INHIBIT SWITCH SET?

Inhibit Switch = some code other than zero? Has the SCA Module posted an error or EOT code in the Inhibit Switch?

If YES, go to step 44.
If NO, go to step 49.

44 PREPARE ERROR REPORT

Save the Inhibit Switch setting and the PSB setting so that they can be printed at step 57. They are not printed at this step, because a timeout may occur if the UAP delays in resetting the Inhibit Switch if it was X or W.

45 CLEAR ALL UNTRANSMITTED TRANSMIT BUFFERS

Test the status bytes of both Transmit Buffers. If the status Byte is other than A (available), then the buffer contains data or a control character request prepared by the UAP for this transmission but not transmitted by the SCA Module.

If there is an untransmitted Transmit Buffer, save the contents of the buffer so it can be printed at step 57. Move a zero to the untransmitted buffer's Write Flag and reset its status byte to A so that the buffer will be ready for use the next time the UAP has data to transmit. The printout will be a record of data that was "lost" (not transmitted).

46 INHIBIT SWITCH = W?

Has an EOT just been received by the SCA Module's Read Routine?

If YES, then the UAP must request that the line be disconnected. Go to step 48.

If NO, then the Inhibit Switch setting indicates an error and the line has already been disconnected or it indicates that an EOT was received by the Handshaking Routine and the line will be disconnected when the UAP resets the Inhibit Switch. Go to step 47.

47 RESET INHIBIT SWITCH

Reset the Inhibit Switch to zero. Go to step 56.

48 SET OPERATION CODE TO E AND RESET THE INHIBIT SWITCH

Move an E (disconnect request) to the Operation Code (\uparrow ECB+2) and a 0 to the Inhibit Switch. Go to step 56.

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

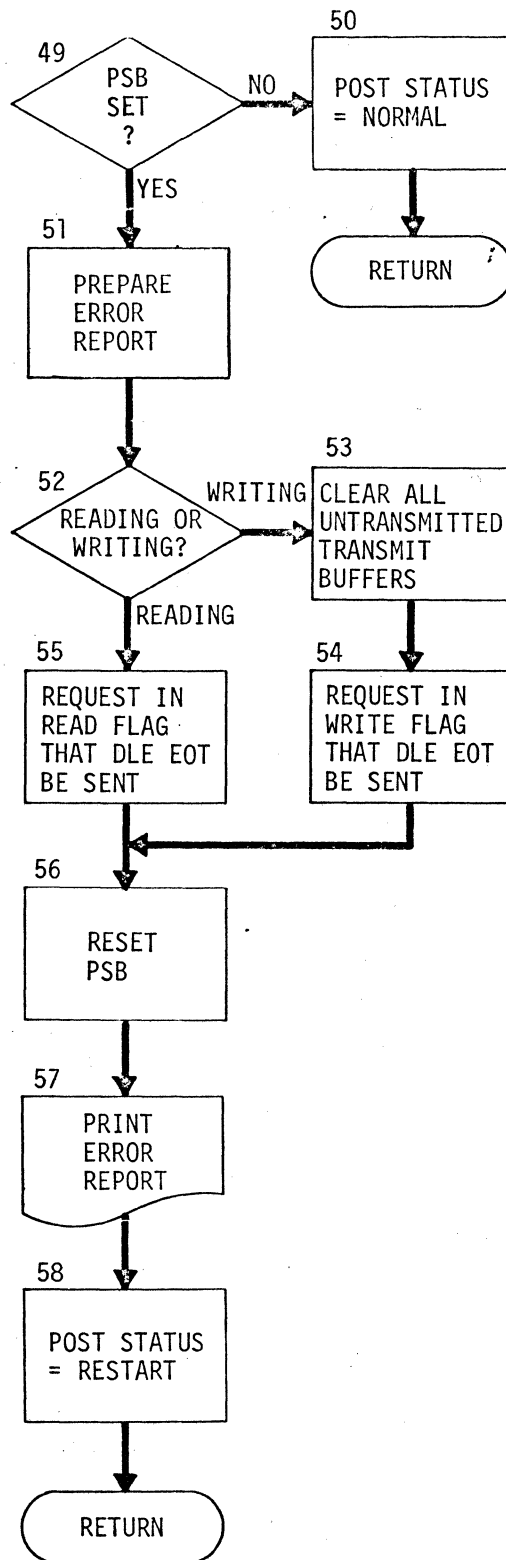


Figure 4-2. Dial-Calling UAP Example (STEPS 49-58)

DIAL-CALLING USER APPLICATION PROGRAM -- EXAMPLE

49 PARTITION STATUS BYTE SET?

PSB = some character other than N? Has The SCA Module posted an error code in the PSB?

If NO, go to step 50.
If YES, go to step 51.

50 POST STATUS = NORMAL

Return to the main program with normal status posted.

51 PREPARE ERROR REPORT

Save the PSB code and the Inhibit Switch code (zero) so that they can be printed at step 57.

52 READING OR WRITING

Test the Activity Switch (\uparrow ECB+3) to see if this station is reading or writing data.

If reading (Activity Switch = A), go to step 55.
If writing (Activity Switch = D), go to step 53.

53 CLEAR ALL UNTRANSMITTED TRANSMIT BUFFERS

Test the status bytes of both Transmit Buffers. If there is an untransmitted Transmit Buffer (status byte = other than A), perform the operations described under step 45.

54 REQUEST IN THE WRITE FLAG THAT A DLE EOT BE SENT

Move a D (DLE EOT request) to the Write Flag of the next Transmit Buffer and post the buffer available. X3 points to the correct Transmit Buffer. (See step 26.) Go to step 56.

55 REQUEST IN THE READ FLAG THAT A DLE EOT BE SENT

Move a 2 (DLE EOT request) to the Read Flag in the CCB (\uparrow ECB+1).

56 RESET PARTITION STATUS BYTE

Reset the PSB to N (normal).

57 PRINT ERROR REPORT

Print the Inhibit Switch Code and the PSB code saved at step 44 or 51. Clear the error code work areas in which the codes were saved. Print any untransmitted Transmit Buffers that were saved at step 45 or 53 and clear those work areas.

58 POST STATUS = RESTART

Return to the main program with restart status posted.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

INTRODUCTION

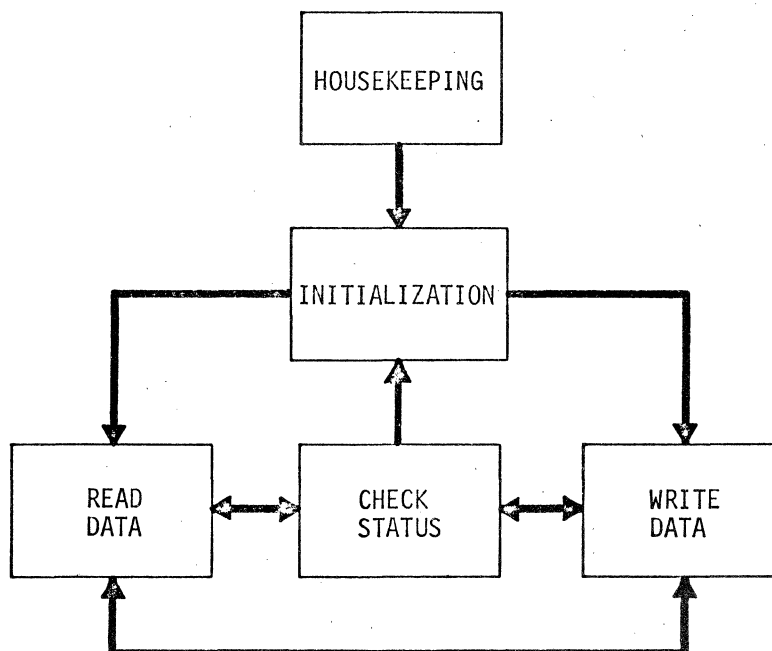
This section is a step-by-step description of the operations to be performed by a user application program (UAP) that is to function with a Dial-Answering SCA Module.

PROGRAM STRUCTURE

In this section the functions of an answering UAP have been divided into five general categories:

- Housekeeping
- Initialization
- Read Data
- Write Data
- Check Status

The following diagram shows the relationship of these functional categories.



DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

Housekeeping is performed once only, immediately after the program is loaded. Initialization is performed after housekeeping. If Version 2 of the Initialization Routine was chosen, the UAP may reinitialize before writing data and when the line has been disconnected. If Version 3 of the Initialization Routine was chosen, the UAP must reinitialize before writing data and when the line has been disconnected. The UAP enters its Read Data logic whenever it is waiting for a call to come in and after sending an EOT to the calling station. The UAP writes data after it has read data and an EOT or just an EOT from the calling station. It checks status when it is waiting for the SCA Module to transmit or receive data.

The UAP waits for a call to come in by entering its read data logic. The receipt of data or an EOT is the UAP's first indication that a call has come in. A dial-answering UAP must include Read Data steps 1 and 2, and a Dial-Answering SCA Module must contain a Read Routine and at least one Receive Buffer, even for an application in which the answering station never actually receives data from the calling station. However, for an application in which the answering station never sends data to the calling station, the Dial-Answering SCA Module need not contain a Write Routine. The answering UAP can send an EOT instead of data by coding Write Data step 1a. (Write Routine in Section 7 describes programming considerations for a Dial-Answering SCA Module assembled without a Write Routine.)

HOUSEKEEPING

1. Determine that the SCA Module has been loaded and is active.

Test $\uparrow\text{ECB}+6,7$ for a valid SCA partition number. If the SCA Module has not been loaded within some time frame (e.g., 10 cycles through the machine), it is advisable to print an error message and terminate.

2. Initialize the SCA Module's PSB to N (normal).
3. Load initial values into other areas of Common if this was not done by defining constants into them at assembly time.
4. Perform any application-determined housekeeping procedures such as initializing work areas, opening files, etc.

In the sample program it is assumed that the SCA's partition number is variable. If the SCA's partition number is constant and known at assembly time, then sample program step 1 can test for a specific partition number in $\uparrow\text{ECB}+6,7$. Sample program step 3 can be eliminated because the correct PSB can be initialized to N at assembly time.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

INITIALIZATION

1. Wait for the System Mailbox to become available. Test the Mailbox Status Byte for an A (available). If it is not an A, branch and switch to this test (wait). If it is an A, continue.

If no other partitions are using the Mailbox, the constant A should be defined into the Mailbox Status Byte at assembly time or this step should be omitted.

2. Move the Initialization Record to the Mailbox, post the Mailbox busy, and address it to the SCA partition.
 - a. Move a B to the Mailbox Status Byte.
 - b. Move a CO (alpha O) to the To-Address field of the Mailbox.
 - c. Move the UAP's partition number or ID to the From-Address field of the mailbox.
 - d. Move the Initialization Record to the Mailbox. Normally all or most of the Initialization Record can be defined as a constant in the UAP source deck. However, for some applications it may be necessary for the UAP to perform some workstation or other I/O to get information to complete the Initialization Record.
3. Reset the Inhibit Switch to zero. (This step is optional if this is the first or only initialization and the Inhibit Switch was initialized to zero at assembly time or at Housekeeping step 3.)
4. Analyze the result of the attempt to initialize the SCA Module.
 - a. Test for an initialization error. (Test the Inhibit Switch for an E.) If there has not been an initialization error, continue to step 4b.

Normally an initialization error will require analysis and perhaps reassembly. Therefore the UAP should print an error message requesting a memory dump, reset the Mailbox Status Byte to A (available), and terminate.

The SCA Module does not reset the System Mailbox to A after posting an initialization error. This allows the UAP to print the invalid Initialization Record in the Mailbox before allowing other partitions to use the mailbox. Note that the SCA Module may have destroyed part of the contents of the Mailbox while trying to process the Initialization Record.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

INITIALIZATION, Step 4

- b. Test to see if initialization has been successfully completed.

After successful initialization the SCA Module moves the UAP's partition number (the From-Address field of the System Mailbox) to the Partition that Last Initialized field (\uparrow ECB+4,5) of the CCB and posts the System Mailbox available. The UAP can test either or both of these fields to see if initialization has been successfully completed.

If Initialization has not been successfully completed, return (branch and switch) to step 4a. If initialization has been successfully completed, continue.

Note: the UAP loops through step 4 until initialization has been completed. The UAP should not wait indefinitely for the SCA Module to process the Initialization Record. If after some period (e.g., ten cycles), the SCA Module still has not processed the Initialization Record, the UAP should print an error message, free the Mailbox, and perhaps take a memory dump. It is likely that the SCA partition has not been loaded properly. The user's first attempt to correct the problem should be to reload the SCA partition and try again. If this fails, further problem analysis is required.

READ DATA

The receipt of data or an EOT is the answering UAP's first indication that a call has come in. The UAP enters its Read Data logic when it is waiting for a call to come in and after it has performed its Write Data logic when it is waiting for more data from the same station.

1. Post all Receive Buffers available. Move an A to the status byte of all Receive Buffers.
2. Test a buffer to see if it has been filled with data by the Read Routine. The version of the Get-Buffer Routine selected will determine which buffer to test. If Version 2 or 3 was selected, the UAP may test more than one buffer. (See Sequential Buffers in Section 7.)
 - a. If data has not been received (Buffer Status Byte = A), check the status of the SCA Module. It is possible that a serious error has occurred or an EOT or DLE FOT has been received. The tests for these conditions and the actions the UAP should take are discussed under Check Status below.

READ DATA, Step 2a

If data has not been received and the status is normal (no serious error, no EOT, no DLE EOT), then the SCA Module must still be trying to read a data block. Branch and switch to the beginning of step 2 to wait for the SCA Module to complete its read.

If an EOT has been received (Inhibit Switch = X or W), the Check Status logic branches to Write Data.

If a DLE EOT has been received or a serious error has occurred (Inhibit Switch = other than X, W, or O), the SCA Module has disconnected the line. The Check Status logic branches to Initialization or Read Data.

- b. If data has been received (Buffer Status Byte = E), process it. Processing usually means outputting the data area of the buffer to the line printer or some storage device. Relative locations 5-8 of the buffer prefix will contain the number of data characters received. Processing may mean examining the data in the buffer and making decisions based on the contents. If header records are expected, examine relative location 15 of the buffer to see if the data block is preceded by an SOH instead of the standard STX. If data blocks terminated by an ETX are expected, examine relative location N of the buffer (N = 20 plus the data length) to see if the data block is terminated by an ETX instead of the standard ETB.
 - c. If the Receive Buffer Status Byte does not contain an E (full), it should contain an A (available) or V; (being filled by the Read Routine). If it does not contain any of these values (if it has been overlaid by another partition or by a program error), the Read Routine will be waiting for the buffer to be posted available and will be sending WACKs. The UAP will loop between step 3 and Check Status indefinitely or until the calling station gives up. To detect such errors, the UAP can test for an A or V in the status byte if it does not find an E.
3. Post the Receive Buffer available. Move an A to the status byte of the buffer just processed.
 4. If more than one Receive Buffer is being used, the UAP must have some pointer (perhaps an index register) to point to the correct Receive Buffer. (See Sequential Buffers in Section 7.) Update the pointer to point to the next Receive Buffer.
 5. Return to step 2.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

WRITE DATA

The answering station transmits data and an EOT or just an EOT after it has received an EOT from the calling station.

The application will determine how many files (if any) the answering station has to send, or the UAP may perform some workstation or other I/O to determine if there is data to send.

If the answering station has more than one logical file to transmit, the files may be sent separately (each terminated by an EOT) or they may be sent together as a single transmission. If they are sent as a single transmission, header records (preceded by an SOH; see step 4d) may be used to identify them or some user-defined code in the records may identify them.

Note: If the Dial-Answering SCA Module was assembled without a Write Routine or if the calling station is a System Ten with a Dial-Calling SCA Module assembled without a Read Routine, step 1 is the only Write Data step that can be executed.

1. If there is no data to send, the UAP can request that an EOT be sent so that the calling station has the option to send more data, or the UAP can request that a DLE EOT be sent and the line be disconnected.
 - a. To send an EOT, reset the Inhibit Switch to zero without posting a D (write request) in the Operation Code. The SCA Module will send an EOT and read a response from the calling station.

The calling station may respond with an FNO and data or an EOT (no data to send) or it may disconnect the line or send an invalid response which causes the answering SCA Module to disconnect the line.

If Version 1 of the Initialization Routine was selected, the UAP can go to Read Data without waiting to see how the calling station responded. Any response other than data will be detected when the Read Data logic checks status.

If the UAP is to reinitialize when the line has been disconnected or if for some application-determined reason the UAP needs to know if the line has been disconnected, wait for the SCA Module to post a non-zero code in the Inhibit Switch or the Activity Switch.

If the SCA Module posts an A in the Activity Switch, then the calling station is sending data. Go to Read Data.

If the SCA Module posts an X in the Inhibit Switch, then the calling station sent an EOT instead of data. Go to Write Data.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

WRITE DATA, Step 1a

If the SCA Module posts any other code in the Inhibit Switch, then the line has been disconnected. Print an error message. Go to Initialization if reinitialization is required. Otherwise clear the Inhibit Switch and go to Read Data.

- b. To send a DLE EOT and disconnect the line, move an E (disconnect request) to the Operation Code. Go to Initialization if reinitialization is required. Otherwise go to Read Data.
2. To start the SCA Module transmitting data, the UAP must perform the following steps:

- a. Test the Transmit Buffer Status Bytes. All of them should contain As. (They should be initialized to A at assembly time or at Housekeeping step 3.) If a Transmit Buffer Status Byte contains some other character, then the buffer contains data or a control character request that was prepared but not transmitted the last time the station was called. The application will determine what the UAP should do with these buffers.

One possibility is to print or save the contents of the buffers and then clear the buffers by resetting all Write Flags to zero and moving an A (available) to the status bytes of all buffers. By posting the buffers available, the UAP allows the contents of the buffers to be destroyed at step 4. Continue to step 2b.

Another possibility is to continue the transmission from where it was left. Reset to A any Transmit Buffer Status Byte that is other than A or D and continue to step 2b. The UAP must somehow insure that it is now communicating with the station that was originally intended to receive the data.

- b. Move a D (write request) to the Operation Code in the CCB.
- c. If reinitialization is required, perform Initialization.
- d. Reset the Inhibit Switch to zero. (This step is unnecessary if the UAP has just reinitialized at step 2c. The Initialization logic resets the Inhibit Switch.)

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

WRITE DATA

3. Test the status byte of the next Transmit Buffer. The version of the Get-Buffer Routine selected will determine which buffer to test. If Version 2 or 3 was selected, the UAP may test more than one buffer. (See Sequential Buffers in Section 7.)
 - a. If the Transmit Buffer Status Byte = A (available), go to step 4.
 - b. If the Transmit Buffer Status Byte is not A, check the status of the SCA Module. It is possible that a serious error has occurred or a special control character has been received. The test for these conditions and the action the UAP should take are discussed under Check Status below.

If the buffer has not been transmitted, but the status is normal (no serious error, no special control character), then the SCA Module must still be trying to transmit the data block. Branch and switch to the beginning of step 3 to wait for the SCA Module to complete the transmission or for the status to change.

If a serious error has occurred, the Check Status logic returns to Read Data to wait for a new call to come in.

- c. If the Transmit Buffer Status Byte does not contain an A (available), it should contain a D (ready to be transmitted), an E (error), or a V (being transmitted). If it does not contain any of these values (if it has been overlaid by another partition or by a program error), the Write Routine will be waiting for the buffer to be posted ready and will be sending ENOs and IDLE Messages. The UAP will loop between step 3 and Check Status until the SCA Module posts an R in the Inhibit Switch. To detect such errors, the UAP can test the status byte for a D, E, or V if it does not find an A.
4. If the Transmit Buffer Status Byte = A (available), prepare the buffer with data to be transmitted. (The buffer is available when the Write Data logic has just been entered or reentered or when the Buffer has just been successfully transmitted.)
 - a. If there is no more data to transmit, go to step 6.
 - b. Move data to the Data field of the Transmit Buffer.
 - c. Move the data length to the buffer's Data Length field. This step may be omitted if the correct length has already been moved there; the SCA Module does not alter the field.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

WRITE DATA, Step 4

- d. Move the appropriate code to the Write Flag of the buffer if this buffer is to be preceded by an SOH (Start of Header) or if it is to be terminated by an ETX (End of Text) for some application-determined reason.
 - e. Move a D (ready) to the Buffer Status Byte.
5. If more than one Transmit Buffer is being used, the UAP must have some pointer (perhaps an index register) to point to the correct Transmit Buffer. Update the pointer to point to the next Transmit Buffer. (See Sequential Buffers in Section 7.) Return to step 3.
 6. When there is no more data to send, request that an EOT be sent:
 - a. Move a Q (send EOT request) to the Write Flag of the next Transmit Buffer.
 - b. Move a D (ready) to the Buffer Status Byte.

The SCA Module will send an EOT and read a response from the calling station. The calling station may respond with an ENQ and data or an EOT (no data to send) or it may disconnect the line or send an invalid response which causes the answering SCA Module to disconnect the line.

If Version 1 of the Initialization Routine was selected, the UAP can go to Read Data without waiting to see how the calling station responded. Any response other than data will be detected when the Read Data logic checks status.

If the UAP is to reinitialize when the line has been disconnected or if for some application-determined reason the UAP needs to know if the line has been disconnected, wait for the SCA Module to post a non-zero code in the Inhibit Switch or the Activity switch.

If the SCA Module posts an A in the Activity Switch, then the calling station is sending data. Go to Read Data.

If the SCA Module posts an X in the Inhibit Switch, then the calling station sent an EOT instead of data. Return to Write Data step 1.

If the SCA Module posts any other code in the Inhibit Switch, then the line has been disconnected. Print an error message. Go to Initialization if reinitialization is required. Otherwise clear the Inhibit Switch and go to Read Data.

WRITE DATA, Step 6

Note: If there are two or more Transmit Buffers, an error in the transmission of one of the last data buffers might cause the SCA Module or the UAP's status checking routine (which will be entered when the UAP returns to Read Data) to send a DLE EOT. The SCA Module would not detect the send EOT request just posted in the Write Flag until the next time this station is called. This problem is avoided by clearing the Write Flag to zero (at step 2a) before preparing any Transmit Buffers for transmission.

CHECK STATUS

The UAP should check the status of the SCA Module whenever it is waiting for the SCA Module to complete some I/O operation. The purpose of status checking is to detect errors and the occurrence of unusual conditions during the transmission or receipt of data or during handshaking or ID exchange.

1. Test for a non-zero code in the Inhibit Switch. If the Inhibit Switch is zero, go to step 4.
2. If the Inhibit Switch setting is X or W (EOT received), go to step 3. If it is other than X or W, then it represents an error. After posting an error code in the Inhibit Switch the SCA Module disconnects the line and waits for another call.
 - a. The UAP may take special action depending on the type of code posted. However, for most applications it will be possible to treat all codes the same.
 - b. Print an error message. The error message should show the Inhibit Switch setting and the PSB setting.
 - c. Reset the Inhibit Switch to zero. Reset the Partition Status Byte to N in case it was also set.

Note: If the UAP is going to reinitialize before placing the next call, do not reset the Inhibit Switch. It will be reset at Initialization step 3.

- d. If the station has been transmitting data, there may be untransmitted data and unsatisfied control character requests in the Transmit Buffers after the error has been posted. The application will determine what the UAP should do with these buffers. They can be handled at this step or after the station has been called again. Write Data step 2a discusses methods of handling them.
 - e. Return to Read Data to wait for another call to come in.

DESIGN OF A DIAL-ANSWERING USER APPLICATION PROGRAM

CHECK STATUS

3. If the Inhibit Switch setting is X, then the calling station has no data to send. (It sent an EOT instead of data.) If the Inhibit Switch setting is W, then an EOT (normal end of transmission character) was received while reading. In either case, go to Write Data to see if this station has data to send.
4. If there is no Inhibit Switch setting, test for an error code (any code other than N) in the Partition Status Byte (PSB).
 - a. If the PSB is set to N, then the status is normal. Return to Read Data step 2 or Write Data step 3 to see if the SCA Module has completed the operation the UAP is waiting for.
 - b. If there is a PSB code other than N, the UAP may take special action depending on the code set. All of the PSB codes indicate errors except N, T (TI received), and possibly S (WACKs received). The application will determine the action to be taken.
 - c. Before the SCA Module posts an error in the PSB, it has tried eight times to perform the I/O operation. The UAP can allow the SCA Module to continue to try to perform the operation or it can request that the line be disconnected. To request that the line be disconnected, go to step 4d.

To request that the operation be retried when this station is transmitting data (Activity Switch = D), move a D to the Transmit Buffer Status Byte. (The SCA Module posts an E in the status byte after a transmission error.)

If the answering station is receiving data (Activity Switch = A) the operation will automatically be retried until it is successful or until the UAP posts a control character request in the Read Flag in the CCB.

Add one to a counter so that the UAP can "give up" after some number of PSB errors.

Print an error message and the PSB code.

Reset the PSB to N.

Return to the Read Data step 2 or Write Data step 3 to wait for the operation to be retried.

CHECK STATUS, Step 4

- d. If the UAP does not want the operation to be retried, or if it has been counting PSB errors and is ready to "give up", it should request that a DLE EOT be sent so that the line will be disconnected.

If the station is reading data (Activity Switch = A), move a 2 (send DLE EOT) to the Read Flag in the CCB. If the station is writing data (Activity Switch = D), move a D (send DLE EOT) to the Write Flag in the buffer prefix and a D (ready) to the Buffer Status Byte. If the SCA Module has returned to its Handshaking Routine (Activity Switch = O), there is no need to send a DLE EOT.

Print an error message and the PSB code.

Reset the PSB to N.

See step 2d and Write Data steps 2a and 6 for a discussion of the problem of untransmitted Transmit Buffers.

- e. If Version 2 of the Initialization Routine was selected and the UAP is going to reinitialize before receiving a new call, move a numeric code to the Inhibit Switch. The code will be reset at Initialization step 3.
- f. If reinitialization is necessary, go to Initialization. Otherwise go to Read Data to wait for a new call to come in.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

INTRODUCTION

The sample user application program (UAP) presented in this section may be run with an SCA Module designed for the answering station of a switched network.

The logic of the sample UAP is shown in an overview flowchart in figure 6-1. The same flowchart is broken into segments in figure 6-2 and is explained in the narrative accompanying the figure. A listing of the program appears in Appendix B.

SUMMARY OF FUNCTIONS

The sample UAP expects to receive calls from one station only. It expects the calling station to send the ID "CALLER" immediately after dialing. The SCA Module will then send this station's ID, "HELLO". It expects to receive a data file followed by an EOT from the calling station and then to transmit a data file followed by an EOT. It prints the data it receives. It gets from cards data to transmit. If either station has nothing to send, it can simply send an EOT.

When this station has sent an EOT or has detected an error, the UAP returns to the beginning of its read logic, and waits for a data block or an EOT from the other station. If the line has been disconnected, a new call must come in before the UAP will find that a data block or an EOT has been received. When a new call comes in, the SCA Module automatically performs handshaking and exchanges IDs -- no special UAP action is required. In this example the UAP doesn't care if a new call has come in or if it is continuing transmission via a previous connection.

SELECTION OF SCAM ROUTINES

This UAP was designed to run with an SCA Module made up of the following routines:

- Handshaking Routine -- Version 5: Dial-Answering
- Initialization Routine -- Version 1: One-Time Initialization
- Get-Buffer Routine -- Version 1: Sequential
- Error Routine -- Version 2
- Read Routine
- Write Routine

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

DEFINING COMMON

The following areas in Common will be referenced by both the SCA Module and the UAP. The user can determine their location and initial values by making changes to the distributed Common deck. The Common deck must be included during assembly of the SCA Module and of the UAP. The initial values of Common must be loaded before beginning execution of the SCA Module and the UAP.

- Communications Control Block -- 18 bytes beginning at 1000C

For this example the CCB is defined at location 1000C in the Common deck. It is initialized to all zeros.

- System Mailbox -- 420 bytes beginning at 0580C

The System Mailbox is automatically located at 0580C in the Common deck. In this example the Mailbox Status Byte (location 0580C) is initialized to A (available). (In this example the SCA Module and its UAP are the only programs in core that use the System Mailbox.)

- SCA's Partition Status Byte -- 1 byte between 0560C and 0579C

Both the SCA Module and the sample UAP calculate the address of the SCA's PSB in their housekeeping routines. The UAP initializes it to N (normal) at execution time. No changes need be made to the Common deck.

- Transmit Buffer -- 100 bytes beginning at location 1500C and Receive Buffer -- 102 bytes beginning at location 1600C

The Transmit and Receive Buffer definitions may be included in the UAP or added to the Common deck. The SCA Module defines them when it reads the Initialization Record.

Note: A 102-character Receive Buffer may contain up to 80 data characters. A 100-character Transmit Buffer may contain up to 80 data characters. See Transmit Buffer Length and Receive Buffer Length in Chapter 2.

- IDLE Message Buffer -- 44 blanks beginning at location 1018C

For this example the IDLE Message Buffer is located at location 1018C in the Common deck. It is initialized to all blanks.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

INITIALIZATION

The following information is moved to the System Mailbox by the UAP in order to initialize the SCA Module. The first five characters follow the standard conventions for use of the System Mailbox. The remaining information is the Initialization Record.

System Mailbox Core Location	Number of Bytes	Contents	Meaning
580	1	B	Mailbox busy.
581 - 582	2	CØ	Mailbox To-Address field. ID of SCA partition.
583 - 584	2	nn	Mailbox From-Address field. UAP partition number.
585 - 588	4	1500	Address in Common of Transmit Buffer.
589	1	Z	End of list of Transmit Buffer Addresses.
590 - 601	12	unused	Only one Transmit Buffer is being defined.
602 - 605	4	1600	Address in Common of the Receive Buffer.
606	1	Z	End of list of Receive Buffer addresses.
607 - 618	12	unused	Only one Receive Buffer is being defined.
619 - 622	4	0082	Maximum number of characters to be read. (80 data characters plus one ETB or ETX plus one overflow character.)
623 - 642	20	unused	Area not used for dial configurations.
643	1	5	Length of this station's ID.
644	1	6	Length of calling station's ID.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

System Mailbox Core Location	Number of Bytes	Contents	Meaning
645 - 649	5	HELLØ	This station's I AM ID.
650	1	unused	The I AM ID selected does not use all of the six positions available.
651 - 656 x	6	CALLER	This station's WRU list. (The ID expected from the calling station.)
657	1	Z	End of WRU list. This station will accept a call only from a station that sends "CALLER" as its ID after calling.

STATUS

The user application main program branches and links to the Status Subroutine

- In its read logic when it finds the Receive Buffer has not been filled by the SCA Module's Read Routine,
- And in its write logic when it finds that a Transmit Buffer that it has posted ready has not been transmitted by the SCA Module's Write Routine.

The UAP's Status Subroutine checks the Partition Status Byte (for a code other than N) and the Inhibit Switch (for a non-zero value) to see if the SCA Module has posted an error condition or the receipt of an EØT. The Status Subroutine posts normal, error, or EØT status and then returns to the main program. The main program branches to a location determined by the status.

Normal Status

The Status Subroutine posts normal status when no codes have been posted in the Inhibit Switch or the PSB. The main program continues to wait for its Receive Buffer to be filled or its Transmit Buffer to be transmitted.

Error Status

The Status Subroutine posts error status if it finds an error code in the PSB or the Inhibit Switch.

PSB Errors

Before the SCA Module posts an error in the PSB, it has tried eight times to perform the I/O instruction. PSB errors are considered temporary, because they can be retried. (See Read Errors and Write Errors under Partition Status Byte in Chapter 2.) However, in this example the UAP does not retry. When the Status Subroutine finds an error code in the PSB, it requests that a DLE EØT be sent, it reports the error on the work station, and it posts error status. The main program returns to the beginning of its read logic.

Inhibit Switch Errors

The SCA Module always disconnects the line after posting an error in the Inhibit Switch. (Note: The receipt of an EØT while reading or during handshaking is posted in the Inhibit Switch but is not considered an error and does not cause the line to be disconnected.) Inhibit Switch errors cannot be retried. When the Status Subroutine finds an Inhibit Switch error it posts error status and it reports the error on the work station. The main program returns to the beginning of its read logic to wait for a new call to come in.

Error Codes

In this example all errors are reported on the work station. A UAP may be designed to take special action depending on the type of error posted in the PSB or Inhibit Switch. See Chapter 2 for the meaning of the codes that may be posted.

EØT Status

The receipt of an EØT while the SCA Module is performing handshaking or reading data means that the calling station is ready to receive from this station. The SCA Module posts a W (EØT while reading) or X (EØT during handshaking) in the Inhibit Switch. When the Status Subroutine finds one of these codes it posts EØT status and the main program branches to its write logic. Note: If the SCA Module receives an EØT while writing, it posts a Q in the Inhibit Switch, which is considered an error by the Status Subroutine.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

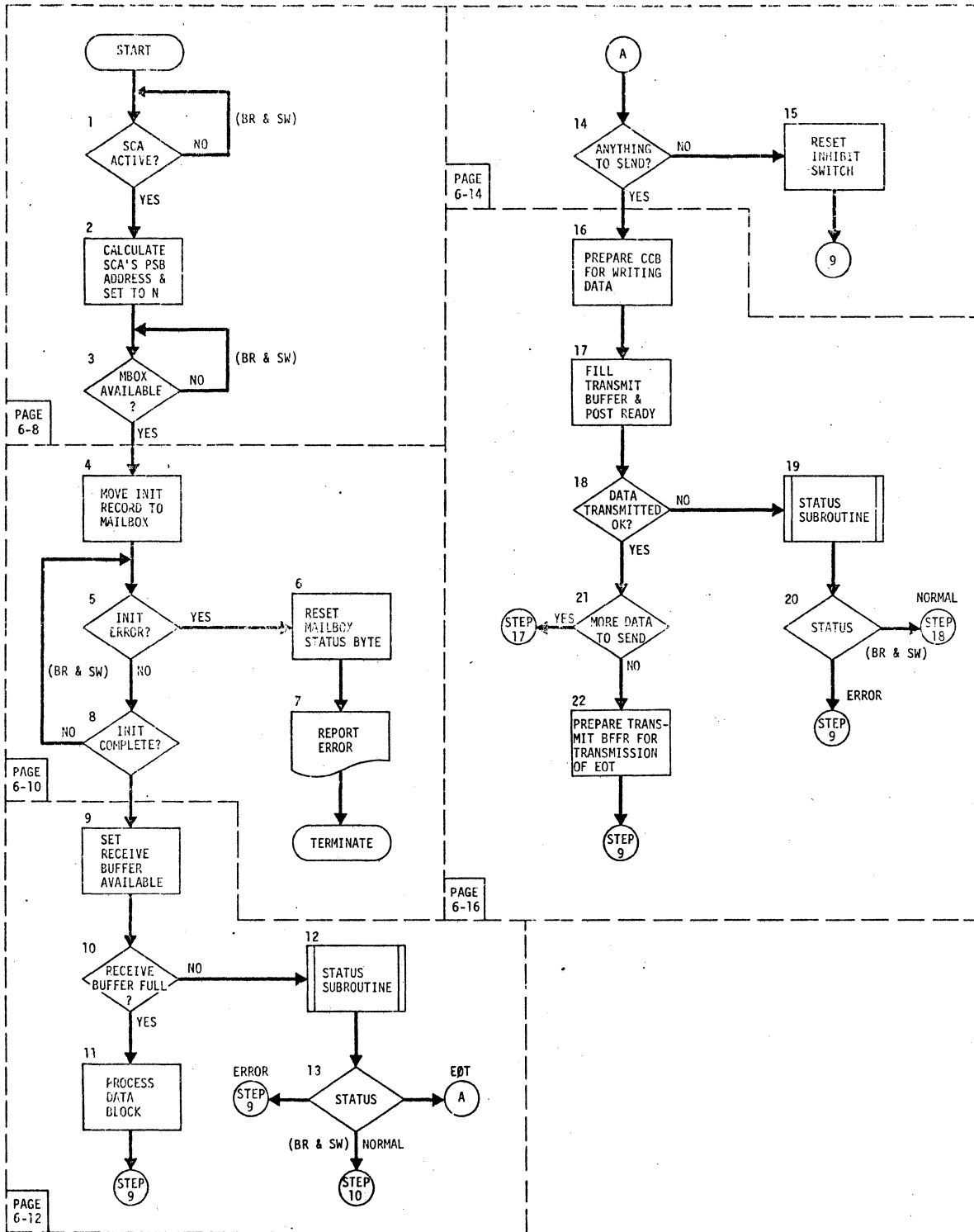


Figure 6-1. UAP Main Program

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

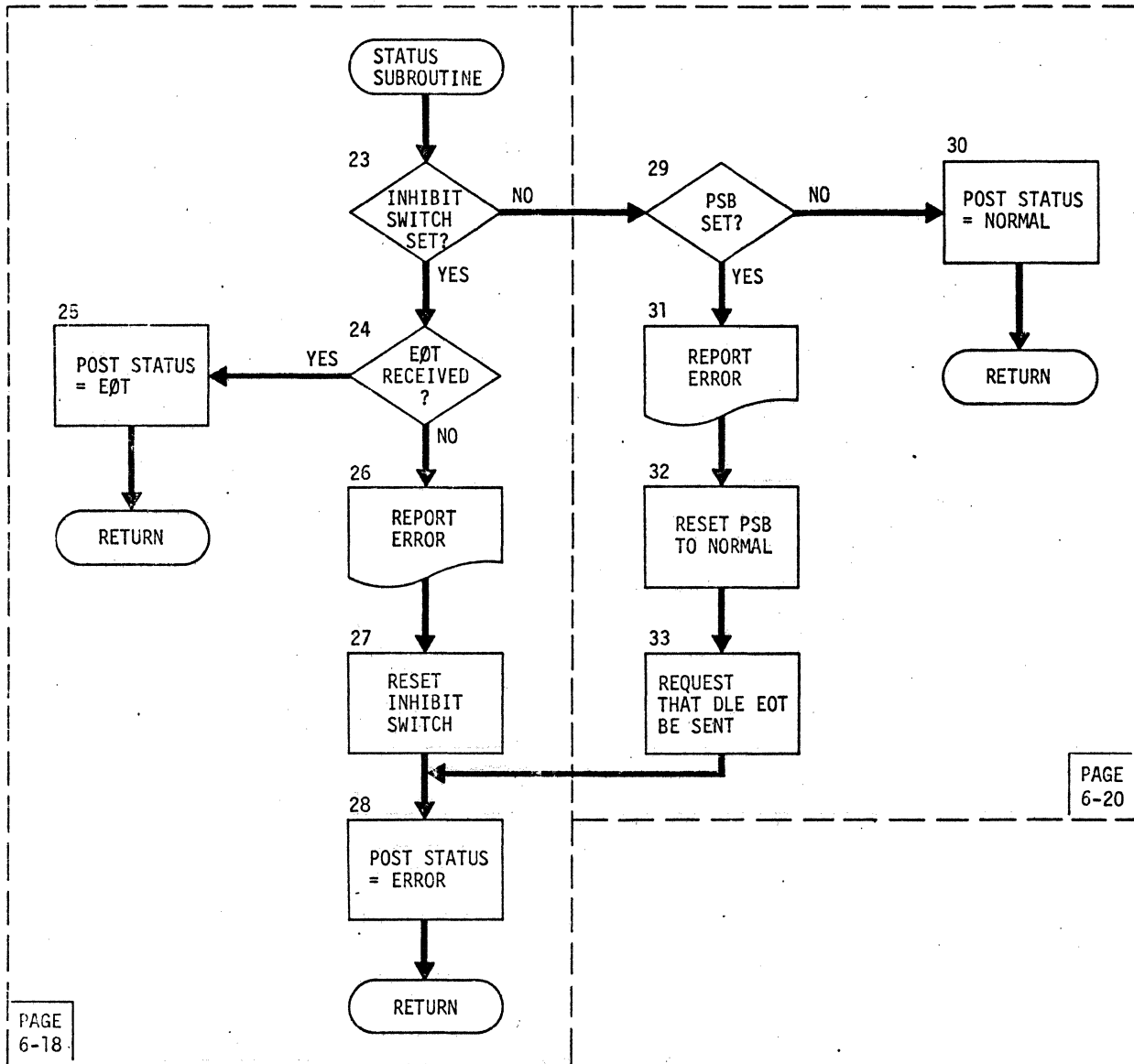


Figure 6-1. UAP Main Program (continued)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

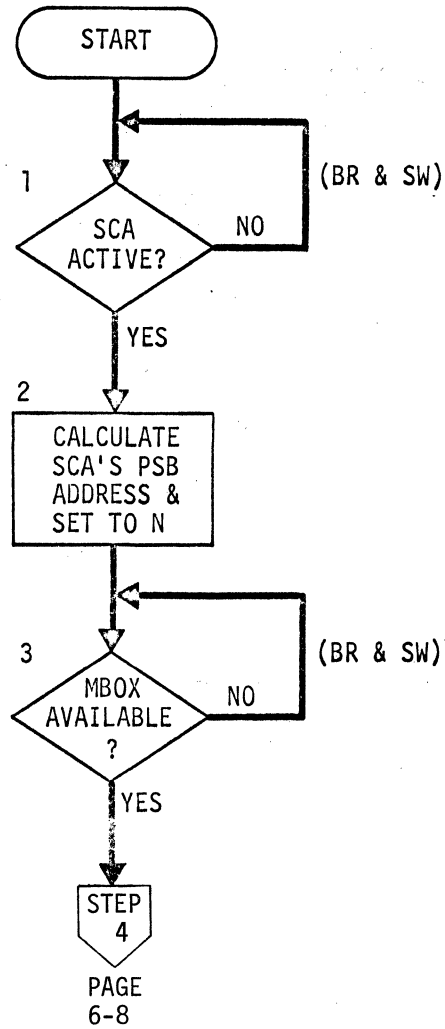


Figure 6-2. UAP Main Program (STEPS 1-3)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

MAIN PROGRAM

. START

1 IS THE SCA MODULE ACTIVE?

Is \uparrow ECB+6,7 = a valid partition number for the SCA?

When the SCA Module begins execution it stores its partition number in relative locations 6 and 7 of the CCB (\uparrow ECB+6,7). The UAP examines these two positions to see if the SCA Module is loaded and executing.

If YES, go to step 2.

If NO, branch and switch to this test to wait for the SCA Module to become active. A UAP might count the number of times the test has been made so that it can print an error message and terminate after some number.

2 CALCULATE THE SCA'S PARTITION STATUS BYTE ADDRESS AND SET IT TO N

Add the SCA's partition number (\uparrow ECB+6,7) to 0560C to get the address of the SCA Module's Partition Status Byte for error checking. Move an N (normal) to the PSB.

3 MAILBOX AVAILABLE?

Mailbox Status Byte = A?

Is the System Mailbox available for use? An A in the status byte (relative position 0) indicates the System Mailbox is available. B, C, or X in the status byte indicates the System Mailbox is being used. If no other partitions are using the mailbox, this test can be omitted.

If YES, go to step 4.

If NO, branch and switch to this test to wait for the Mailbox to become available. A UAP might count the number of times the test has been made so that it can print an error message and terminate after some number.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

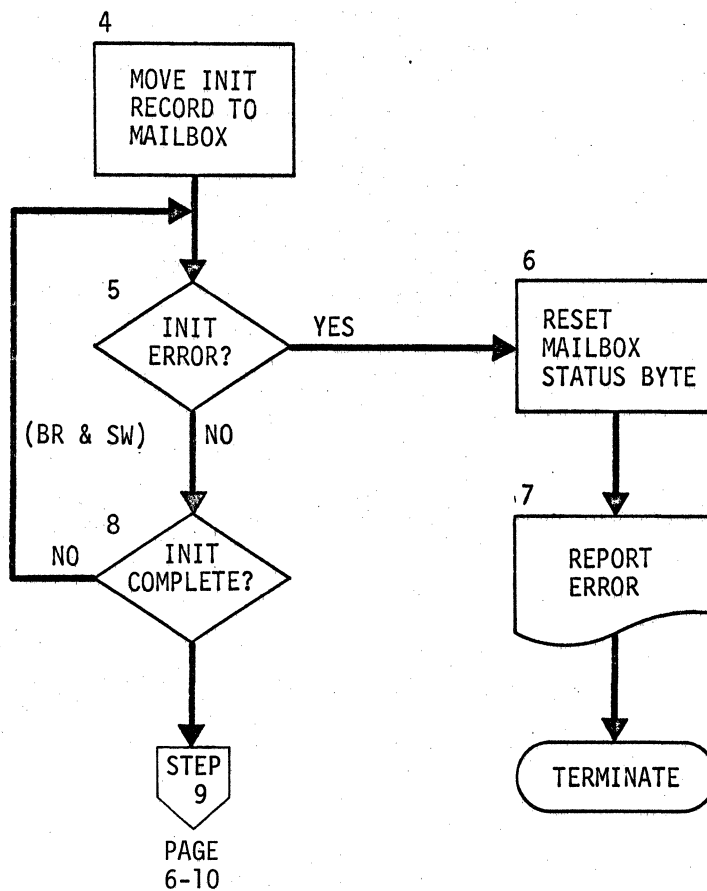


Figure 6-2. UAP Main Program (STEPS 4-8)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

4 MOVE THE INITIALIZATION RECORD TO THE SYSTEM MAILBOX

Move the Initialization Record into the System Mailbox and post the Mailbox busy with information from the UAP partition for the SCA partition. The information moved to the System Mailbox is shown under Initialization in this section.

5 INITIALIZATION ERROR?

Inhibit Switch = E?
Was there an error during initialization?
The SCA Module posts an E in the Inhibit Switch (↑ECB) if there is an error in the Initialization Record.

If NO, go to step 8.
If YES, go to step 6.

6 RESET MAILBOX STATUS

Reset the Mailbox Status Byte to A.

7 REPORT ERROR

Print a message on the workstation indicating that the program is ending due to an initialization error and then stop processing.

8 INITIALIZATION COMPLETE

Mailbox Status Byte = A?
Has initialization been successfully completed?
After successful initialization the SCA Module posts the System Mailbox available (A in the Mailbox Status Byte).

If NO, branch and switch to step 5.
If YES, go to step 9.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

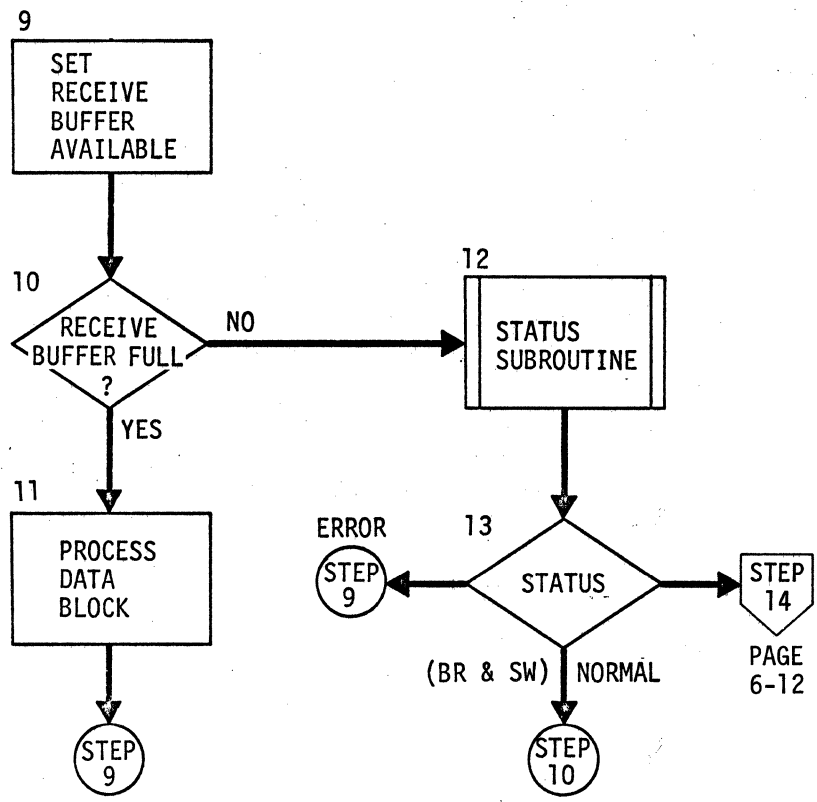


Figure 6-2. UAP Main Program (STEPS 9-13)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

9 SET RECEIVE BUFFER AVAILABLE

Post an A (available) in the Buffer Status Byte (relative position 0) of the Receive Buffer.

10 RECEIVE BUFFER FULL?

Buffer Status Byte = E? Has the Receive Buffer been filled with data? The Read Routine posts an E in the Buffer Status Byte when the buffer has been filled.

If YES, go to step 11.

If NO, go to step 12.

Note: A full Receive Buffer or EOT status is the UAP's first indication that a call has come in. Until the first call comes in and the first data block is read or an EOT is received, the UAP loops from this test to the Status Subroutine, to step 13 (which will find the status normal), and back to this test.

11 PROCESS DATA BLOCK

Process the data block just received. In this example the data block is printed on the line printer. Return to step 9.

12 STATUS SUBROUTINE

Branch and link to the Status Subroutine.

13 STATUS

Test the status posted by the Status Subroutine.

Status = normal means that the SCA Module is waiting for a call to come in or for the next data block or an EOT to be received from the calling station. Branch and switch to step 10.

Status = error means that an error has occurred.

Return to the beginning of the read logic at step 9.

Status = EOT means an EOT has been received from the calling station. The calling station has no more data to send. Go to step 14 to see if this station has any data to send.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

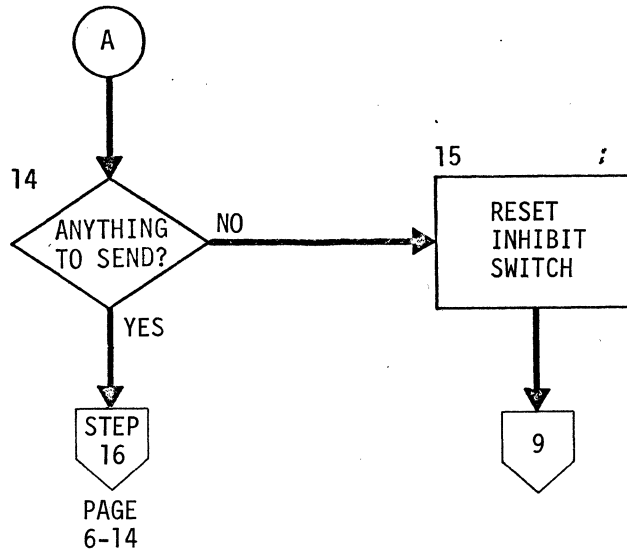


Figure 6-2. UAP Main Program (STEPS 14-15)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

14 ANYTHING TO SEND?

Does this station have anything to send? In this example the UAP looks for data in the card reader.

If NO, go to step 15.
If YES, go to step 16.

15 RESET THE INHIBIT SWITCH

Reset the Inhibit Switch to zero. When the SCA Module finds that the UAP has reset the Inhibit Switch without posting a D (write request) in the Operation Code, it sends an EOT.

Go to step 9.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

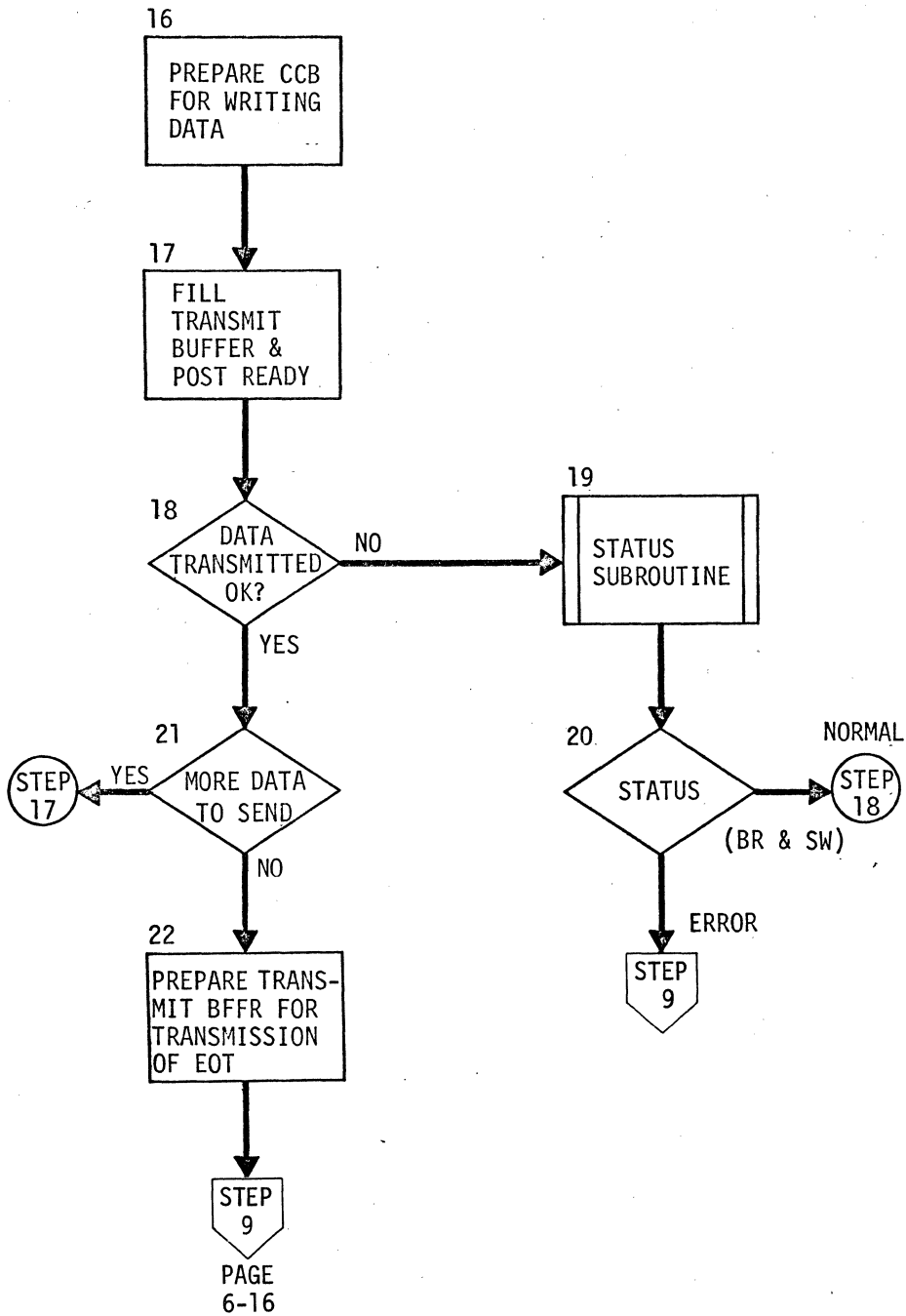


Figure 6-2. UAP Main Program (STEPS 16-22)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

16 PREPARE CCB FOR WRITING DATA

Move a D to the Operation Code (\uparrow ECB+2) and reset the Inhibit Switch (\uparrow ECB) to zero. An EØT has just been received and the appropriate code has been posted in the Inhibit Switch. The SCA Module will not continue processing until the UAP has reset the Inhibit Switch to zero. Control will not enter the Write Routine until the Operation Code is set to D by the UAP.

17 FILL THE TRANSMIT BUFFER AND POST IT READY

Move data to the Data field of the Transmit Buffer. Move the data length to the buffer's Data Length field. Move a D (ready) to the Buffer Status Byte.

18 DATA TRANSMITTED OK?

Buffer Status Byte = A?
Has the data block been transmitted successfully? The Write Routine posts an A in the Buffer Status Byte after successfully transmitting the data block.

If YES, go to step 21.
If NO, go to step 19.

19 STATUS SUBROUTINE

Branch and link to the Status Subroutine.

20 STATUS

Test the status posted by the Status Subroutine.

Status = normal means that the Write Routine is still trying to transmit the data block. Branch and switch to step 18.

Status = error means that an error has occurred or an EØT or DLE EØT has been received. (Note: Receipt of an EØT while writing is considered an error and causes error status, not EØT status, to be posted.) Return to the beginning of the read logic at step 9.

21 MORE DATA TO SEND?

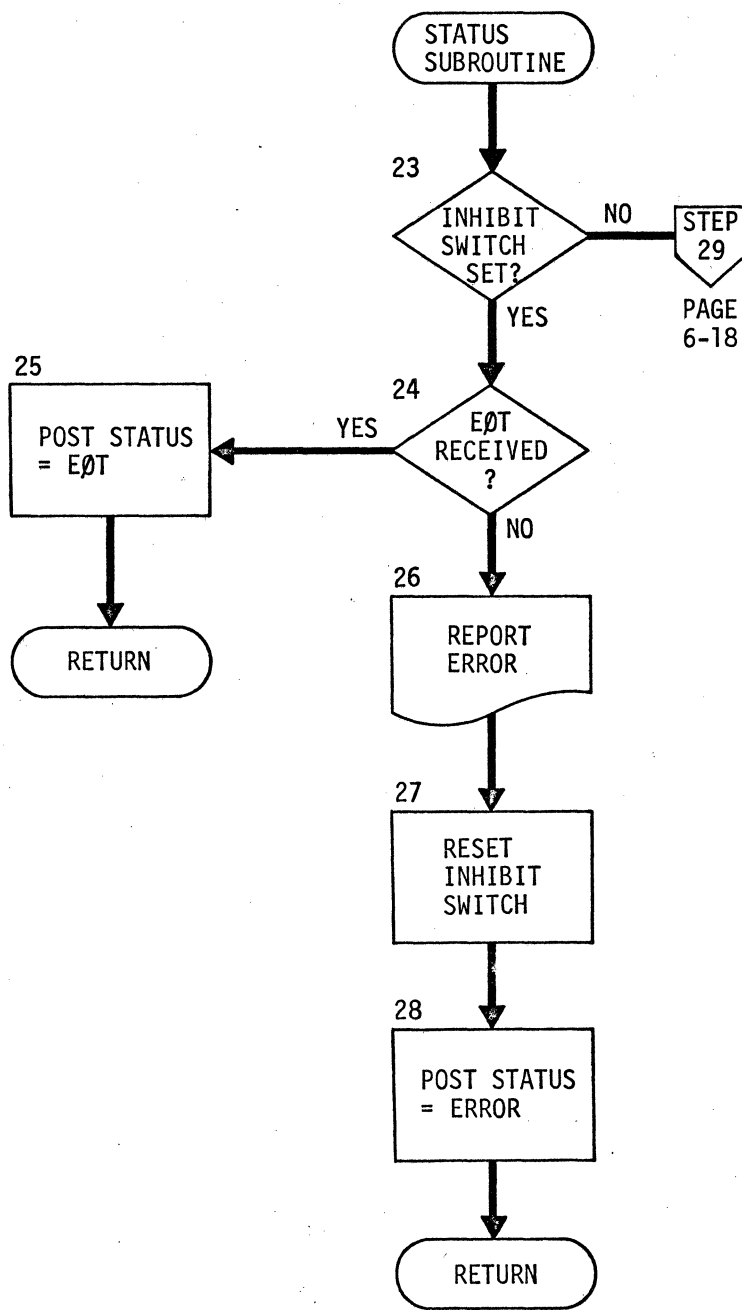
Does this station have more data to send? In this example the UAP looks for more data in the card reader.

If YES, go to step 17.
If NO, go to step 22.

22 PREPARE THE TRANSMIT BUFFER FOR TRANSMISSION OF AN EØT

Move a Q to the Write Flag and a D to the Buffer Status Byte in the Transmit Buffer. A Q in the Write Flag indicates that the Write Routine should send an EØT instead of data. The Write Routine will not look at the Write Flag unless the buffer is posted ready (D in the Status Byte). Return to step 9, the beginning of the read logic, to wait for more data or an EØT from the calling station or for a new call to come in.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE



STEP 29
PAGE 6-18

Figure 6-2. UAP Main Program (STEPS 23-28)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

STATUS SUBROUTINE

23 INHIBIT SWITCH SET?

Inhibit Switch = some code other than zero?
Has the SCA Module posted an error or EØT code in the Inhibit Switch?

If YES, go to step 24.
If NO, go to step 29.

24 EØT RECEIVED?

Inhibit Switch = W or X?
Was an EØT received while reading or during handshaking? The SCA Module posts a W in the Inhibit Switch if an EØT is received while reading data. It posts an X if an EØT is received during handshaking. Either code means that the calling station is ready to receive data from this station.

If YES, go to step 25.
If NO, then the Inhibit Switch setting indicates an error. Go to step 26.

25 POST STATUS = EØT

Return to the main program with EØT status posted.

26 REPORT ERROR

Print a message on the workstation indicating that an Inhibit Switch error has occurred and the line is being disconnected. Print the error code.

27 RESET INHIBIT SWITCH

Reset the Inhibit Switch to zero.

28 POST STATUS = ERROR

Return to the main program with error status posted.

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

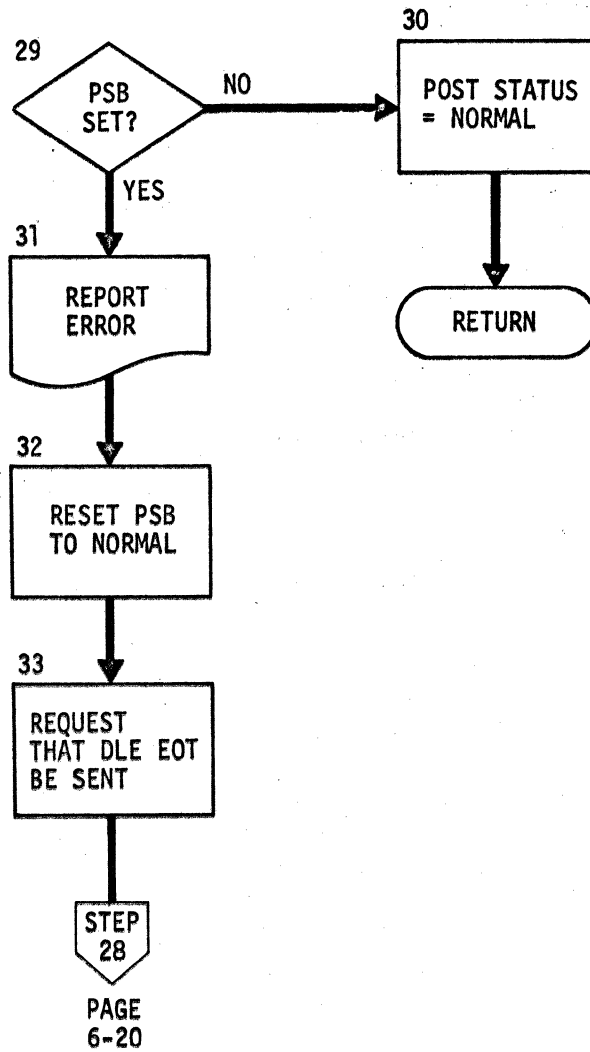


Fig. 6-2. UAP Main Program (STEPS 29-33)

DIAL-ANSWERING USER APPLICATION PROGRAM -- EXAMPLE

29 PARTITION STATUS BYTE SET?

PSB = some character other than N?
Has the SCA Module posted an error code in the PSB?

If NO, go to step 30.
If YES, go to step 31.

30 POST STATUS = NORMAL

Return to the main program with normal status posted.

31 REPORT ERROR

Print a message on the workstation indicating that a PSB error has occurred. Print the error code.

32 RESET PSB TO NORMAL

Move an N (normal) to the Partition Status Byte.

33 REQUEST THAT DLE EOT BE SENT

Test the Activity Switch (\uparrow ECB+3 in the CCB) to see if this station is reading data (Activity Switch = A) or writing data (Activity Switch = D) or if the line has been disconnected (Activity Switch = 0).

To send a DLE EOT while reading data, move a 2 (send DLE EOT) to the Read Flag in the CCB.

To send a DLE EOT while writing data, move a D (send DLE EOT) to the Write Flag in the Transmit Buffer and a D (ready) to the Buffer Status Byte.

If the line has been disconnected, do not send a DLE EOT.

Go to step 28.

DIAL SCAM USAGE -- SUPPLEMENTAL INFORMATION

INTRODUCTION

This section provides supplemental information about the SCAM for dial configurations. It should be used as reference in conjunction with the general SCAM manual, SCA Data Communications Chapter 2. This section contains changes and additions to the general SCAM manual. It will be deleted when the general manual is updated and rereleased.

SCAM ROUTINES

Handshaking Routine

Select Version 5 (Dial-Answering) or Version 6 (Dial-Calling) of the Handshaking Routine.

Initialization Routine

Select any version of the Initialization Routine. Version 1 (One-Time Initialization) is the easiest to use and should be adequate for most applications.

Get-Buffer Routine

Select any version of the Get-Buffer Routine. Version 1 (Sequential) should be selected for most standard file transmissions (for transmissions in which the records are to be kept in sequence).

Number of Buffers

The UAP indicates how many Transmit Buffers and how many Receive Buffers it is using by placing the addresses of the buffers in the Initialization Record. The design of the UAP is simplified if only one Transmit Buffer and one Receive Buffer are defined. (The sample dial-answering UAP presented in Section 6 uses only one Transmit and one Receive Buffer.) However, transmission will be faster if more buffers are defined. For line speeds up to 2400 bps it is recommended that two Transmit Buffers and two Receive Buffers be defined. (The sample dial-calling UAP presented in Section 4 uses two Transmit and two Receive Buffers.)

Sequential Buffers

If Version 1 (Sequential) Get-Buffer is selected, the SCA Module uses the buffers one at a time, in sequence, beginning with the first. The UAP must use the buffers in the same sequence. The SCA Module uses index registers to point to the "current" Transmit and Receive Buffers. The following rules, showing the conditions under which the sequential Get-Buffer updates the Transmit Buffer pointer, should help the user to use the buffers correctly.

1. If the current Transmit Buffer is not ready (status byte not = D), the SCA Module waits for that buffer to be posted ready. (The Write routine sends ENOs and IDLE messages while it waits.)
2. If the buffer is ready (status byte = D) but the UAP has requested in the Write Flag of the buffer that an EOT or DLE EOT be sent instead of data, it sends the EOT or DLE EOT (and it resets the Write Flag to zero and the buffer status byte to A), but it does not update the Transmit Buffer pointer. The next time the Write Routine is entered, it waits for the same Transmit Buffer to be posted ready.
3. If the buffer is ready and contains data to be transmitted (no EOT or DLE EOT request), the SCA Module tries to transmit the data block. If there is an error in transmission, it posts an E (error) in the buffer status byte and an error code in the Inhibit Switch or the PSB or both, but it does not update its Transmit Buffer pointer. The next time the Write Routine is entered, it waits for the same buffer to be posted ready.
4. When the Write Routine has successfully transmitted data from a given Transmit Buffer, it resets the status byte to A (available) and the Write Flag to zero and then it continues to the next Transmit Buffer.

Sequential Receive Buffers are handled in approximately the same way.

1. If the current Receive Buffer is not available (status byte not = A), the SCA Module waits for that buffer to be posted available. (The Read Routine sends WACKs while it waits.)
2. If the current Receive Buffer is available, the SCA Module tries to receive data from the other station. If it receives an EOT or DLE EOT instead of data, or if an error occurs, it posts the appropriate code in the PSB or the Inhibit Switch or both, but it does not update its Receive Buffer pointer. The next time the Read Routine is entered it will try to fill the same Receive Buffer.
3. When the Read Routine has successfully received data into a given Receive Buffer, it posts an E (filled) in the buffer status byte and then it tries to fill the next buffer.

Version 3 of the Get-Buffer Routine (Priority-Sequential) treats all Receive Buffers as sequential buffers (as described above). It treats the first Transmit Buffer as a priority buffer. It always checks the priority Transmit Buffer first. If that buffer is not ready, it checks one of the remaining (sequential) buffers. (See Get-Buffer Routine: Version 3 on page 2-10 in Chapter 2.)

The use of priority buffers is described under Get-Buffer Routine: Version 2 on page 2-10 in Chapter 2.

Error Routine

Select either version of the Error Routine. Version 2 (Expanded Error Counts) is recommended unless there is not enough memory available for its use.

Read Routine

The Read Routine must be included in the assembly of a Dial-Answering SCA Module. If the answering station never actually receives data, only one Receive Buffer is needed, and it can be only 22 positions (the length of the buffer prefix plus two).

A Dial-calling SCA Module need not contain a Read Routine if the calling station never receives data. It is not necessary to define a Receive Buffer if the Read Routine is omitted. For error-free assembly of the calling SCA Module, the following instructions must be inserted in place of the Read Routine:

```

↑READ  BC  ↑RDEX(5)
↑RDEX  BC  0(5)
↑RD8   DM  5C
    
```

Write Routine

The Write Routine must be included in the assembly of a Dial-Calling SCA Module. If the calling station never actually transmits data, only one Transmit Buffer is needed, and it can be only 20 positions (the length of the buffer prefix).

A Dial-Answering SCA Module need not contain a Write Routine if the answering station never transmits data. It is not necessary to define a Transmit Buffer if the Write Routine is omitted. For error-free assembly of the answering SCA Module, the following instructions must be inserted in place of the Write Routine:

```

↑WRITE BC  ↑WRTEX(5)
↑WRTEX BC  0(5)
    
```


DIAL SCAM USAGE -- SUPPLEMENTAL INFORMATION

INTERPARTITION INTERFACE

Communications Control Block

Inhibit Switch (↑ECB)

Both the calling and answering SCA Modules disconnect the line after posting any code other than zero, X, or W in the Inhibit Switch. The meaning of code X is discussed below. The meaning of code W is discussed under Inhibit Switch in Chapter 2.

All of the Inhibit Switch codes discussed in Chapter 2 may be posted by a dial SCA Module. In addition, the following codes may be posted by a dial Handshaking Routine.

<u>Code</u>	<u>Meaning</u>
P	An error in handshaking immediately after the call was established. The errors described under PSB codes A, C, D and S in Chapter 2 or the receipt of an invalid WRU ID will cause this code to be posted.
O (alpha)	DLE EOT or EOT received during handshaking immediately after the call was established. When this code is posted by a calling SCA Module it usually means that the answering station did not accept the calling station's I AM ID.
Z	Error in handshaking after the first transmission. The errors described under PSB codes A, C, D, and S in Chapter 2 will cause this code to be posted.
X	EOT received by the Handshaking Routine. The other station sent an EOT instead of an ENQ when it had the option to send data. This normally means the other station has no data to send and is ready to receive data from this station.

Read Flag (↑ECB+1)

The dial SCA Module's use of the Read Flag is described on page 3-6 of Chapter 2.

DIAL SCAM USAGE -- SUPPLEMENTAL INFORMATION

Operation Code (+FCB+2)

<u>Code</u>	<u>Meaning</u>
-------------	----------------

A	Read request.
---	---------------

The dial SCA Module does not check the Operation Code for an A before entering its Read Routine. There is no need for a dial UAP to post an A in the Operation Code.

D	Write Request.
---	----------------

After a dial SCA Module has received an EOT from the other station, it waits for its UAP to reset the Inhibit Switch to zero and then it checks the Operation Code. It enters its Write Routine only if the UAP has posted a D in the Operation Code. This means that the Dial-Answering SCA Module will never enter its Write Routine unless the UAP has posted a D in the Operation Code.

The Dial-Calling SCA Module enters its Write Routine automatically after a call has been placed and initial handshaking (and ID exchange, if requested) has taken place, regardless of the Operation Code setting. It will not reenter its Write Routine unless the UAP has posted a D in the Operation Code.

0 (zero)	Off.
-------------	------

The SCA Module moves a zero to the Operation Code whenever it exits its Read Routine or Write Routine.

After receiving an EOT from the other station, the dial SCA Module waits for the UAP to reset the Inhibit Switch and then checks the Operation Code for a D (see code D above). If it finds a zero instead of a D, it assumes that the UAP has no data to send.

When a Dial-Answering SCA Module Handshaking Routine finds that its UAP has no data to send, it sends an EOT to the calling station. If the calling station is a System Ten with an SCA Module, this EOT will cause an X (EOT received by the Handshaking Routine) to be posted in the Inhibit Switch of the calling station. (See Inhibit Switch code X above.)

When a Dial-Calling SCA Module Handshaking Routine finds that its UAP has no data to send, its action depends on the timing of the EOT just received. If the EOT was received by the Read Routine (see Inhibit Switch code W in Chapter 2), it sends an EOT and waits for a response. If the EOT was received by the Handshaking Routine (see Inhibit Switch code X above), then neither station has data to send: it sends a DLE EOT and disconnects the line.

DIAL SCAM USAGE -- SUPPLEMENTAL INFORMATION

<u>Code</u>	<u>Meaning</u>
E	Disconnect request.

After receiving an EOT from the other station, the dial SCA Module waits for the UAP to reset the Inhibit Switch and then checks the Operation Code for a D (see code D above). If it finds an E instead of a D it sends a DLE EOT and disconnects the line.

Activity Switch (↑ECB+3)

The SCA Module posts a code in the Activity Switch to indicate whether it is in its Read Routine, its Write Routine, or its Handshaking Routine. The UAP can test the switch but it should not alter it.

<u>Code</u>	<u>Meaning</u>
A	The SCA Module is in its Read Routine.
D	The SCA Module is in its Write Routine.
zero	The SCA Module is in its Handshaking Routine.

The Activity Switch is zero from the time the SCA Module is loaded until it establishes the first connection and completes initial handshaking and ID exchange. It is reset to zero when the line is disconnected and remains zero until a new connection is established and initial handshaking and ID exchange is again completed.

Partition That Last Initialized (↑ECB+4,5) and SCA's Partition Number (↑ECB+6,7)

The dial SCA Module's use of these fields is described on page 3-7 of Chapter 2.

Partition Status Byte

The dial SCA Module's use of the PSB is described on pages 3-8 to 3-12 of Chapter 2.

System Mailbox and Initialization Record

The dial SCA Module's use of the System Mailbox for initialization is described on pages 3-13 to 3-17 of Chapter 2.

DIAL SCAM USAGE -- SUPPLEMENTAL INFORMATION

Transmit and Receive Buffers

The dial SCA Module's use of Transmit and Receive Buffers is described on pages 3-18 to 3-28 of Chapter 2 and under Get-Buffer Routine in this section.

IDLE Message Buffer

The IDLE Message Buffer does not have to be used by the UAP to pass phone numbers to the Dial-Calling SCA Module. A new area in Common, the Call Work Area is used instead. (See Call Work Area below.) The Call Work Area may overlap the IDLE Message Buffer.

The dial SCA Module does use the IDLE Message Buffer for the transmission of IDLE Messages as described on pages 3-29 to 3-31 of Chapter 2.

Call Work Area

The Call Work Area is a 44-character area in Common used by a calling UAP to pass phone numbers to the Dial-Calling SCA Module. The Call Work Area may overlap the IDLE Message Buffer.

Format of the Call Work Area

STATUS BYTE	NOT USED		LENGTH			PHONE NUMBER	
+CWA	+1		+17	+18	+19	+20	+43

DIAL SCAM USAGE -- SUPPLEMENTAL INFORMATION

Call Work Area Fields

<u>Relative Location</u>	<u>Length</u>	<u>Meaning</u>
0	1	Status Byte. D -- ready. The UAP moves a D to the status byte to indicate to the SCA Module that it has prepared the Call Work Area with a phone number to be dialed. A -- available. The SCA Module moves an A to the Status byte to indicate to the UAP that the phone number has been successfully dialed. E -- error. The SCA Module moves an E to the status byte to indicate to the UAP that there was an error in dialing (for example, a busy signal or no answer or an invalid phone number). The SCA Module tries eight times to place the call before it posts an E in the status byte. This may take several minutes.
1-17	17	Unused.
18-19	2	Length. The UAP moves the two-digit length of the phone number to be dialed to this field.
20-43	24	Phone Number. The UAP moves the phone number to be dialed (up to 24 digits) to this field.

APPENDIX A

LISTING OF SAMPLE DIAL-CALLING UAP PRESENTED IN SECTION 4

LABEL	LOC	LNTH	INDX	MESSAGES
A	1700	01	0	
BCLEAR	1490	10	0	
BCLREX	1690	10	0	
BF2ADR	1719	04	0	
BF4ADR	1723	04	0	
BUFF1	1500C	20	0	
BUFF2	1600C	20	0	
BUFF3	1700C	20	0	
BUFF4	1900C	20	0	
BUFS	2061	04	0	UNUSED
CALLNO	1728	06	0	
D	1701	01	0	
DIAL00	0370	10	0	
DIAL05	0430	10	0	
DIAL10	0450	10	0	
DIAL15	0470	10	0	
DIAL20	0490	10	0	
DIAL25	0540	10	0	
DIAL30	0580	10	0	
DIAL35	0630	10	0	
DIAL37	0670	10	0	
DIAL40	0710	10	0	
DIAL45	0780	10	0	
DIAL55	0850	10	0	
DIAL60	0860	10	0	
DIAL65	0970	10	0	
DIAL70	0990	10	0	
DIAL75	1010	10	0	
DIAL80	1050	10	0	
DIAL85	1090	10	0	
E	1702	01	0	
ERR1	1738	20	0	
ERR2	1758	21	0	
ERR3	1779	14	0	
ERR4	1793	10	0	
ERR6	1803	15	0	
ERR6A	1818	06	0	
ERR6B	1824	01	0	
ERR7	1825	20	0	
ERR7A	1845	80	0	
ERR8	1925	20	0	
ERR8A	1945	80	0	
ERR9	2025	30	0	
FRSTWT	1727	01	0	
FUNC	1737	01	0	
IDEN	2119	40	0	UNUSED
K2	1713	01	0	
K5	1714	01	0	
KON80	1715	04	0	
M	1703	01	0	
MAIL	2056	05	0	
N	1704	01	0	
OPCON	1734	03	0	
Q	1705	01	0	
QM	1709	01	0	
SPACE	2055	01	0	

LABEL	LOC	LNTH	INDX	MESSAGES
STAT15	1250	10	0	
STAT20	1270	10	0	
STAT30	1340	10	0	UNUSED
STAT35	1370	10	0	
STAT40	1380	10	0	
STAT45	1390	10	0	
STAT50	1420	10	0	
STAT55	1450	10	0	
STAT60	1550	10	0	
STAT65	1610	10	0	
STAT70	1680	10	0	
STATEX	1480	10	0	
STATUS	1160	10	0	
V	1706	01	0	
W	1707	01	0	
X	1708	01	0	UNUSED
X1	0011	04	0	
X2	0021	04	0	
X3	0031	04	0	
ZEROS	1710	03	0	
↑B1	0001C	02	0	UNUSED
↑B10	0010C	01	0	
↑B5	0005C	04	0	
↑B9	0009C	01	0	
↑BASE	0000C	01	0	
↑CWA	1050C	44	0	
↑ECB	1000C	18	0	
↑IDEN	0643C	99	0	UNUSED
↑IDLEB	1050C	80	0	UNUSED
↑IMSG	0560C	20	0	UNUSED
↑K101	0101C	04	0	UNUSED
↑MAIL	0580C	05	0	
↑SEND	0585C	17	0	UNUSED
↑SINK	0602C	21	0	UNUSED
↑STAT	0560C	20	0	
91 LABELS				

SEQ.	LOCN	INSTR/DATA	UP	A/R	L I	B/S	L I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
0020	0000							0002	*			
0030	0000							0003	*			
0040	0000							0004	*		SAMPLE USER APPLICATION PROGRAM FOR DIAL-CALLING STATION	
0050	0000							0005	*			
0060	0000							0006	*			
0080	0000							0008		NORMAL		
0090	0000							0009		ORG	11	
0100	0011	170P						0010	x1	DM	A'BUFF3'	ADDRESS OF RECEIVE BUFFER
0110	0015							0011		ORG	21	
0120	0021	056P						0012	x2	DM	A'STAT'	ADDRESS OF PSB'S
0130	0025							0013		ORG	31	
0140	0031	150P						0014	x3	DM	A'BUFF1'	ADDRESS OF TRANSMIT BUFFER
0150	0035							0015		ORG	300	
0160	0300							0016	*			
0170	0300							0017	*		STEP 1	
0180	0300							0018	*			
0200	0300	PQPOV21710	14	1006C	0 0	1710	2 0	0020		C	↑ECB+6(2),ZERUS	IS SCA ACTIVE?
0210	0310	SOSR080300	11	0320	3 0	0300	8 0	0021		BC	**+10(3),**=10(8)	IF NOT WAIT FOR IT
0220	0320							0022	*			
0230	0320							0023	*		STEP 2	
0240	0320							0024	*			
0260	0320	2QPPV40021	07	1006C	2 0	0021	4 0	0026		S	↑ECB+6(2),X2	COMPUTE SCA'S PSB ADDR. SAVE IN X2
0270	0330	P170410POP	08	1704	0 0	0000C	1 2	0027		MC	N,↑BASE(,2)	SET SCA'S PSB TO NORMAL
0280	0340							0028	*			
0290	0340							0029	*		STEP 3	
0300	0340							0030	*			
0320	0340	PPU8P11700	14	0580C	0 0	1700	1 0	0032		C	↑MAIL(1),A	IS MAILBOX AVAILABLE?
0330	0350	ROSV080340	11	0360	2 0	0340	8 0	0033		BC	**+10(2),**=10(8)	IF NOT WAIT FOR IT
0340	0360							0034	*			
0350	0360							0035	*		STEP 4	
0360	0360							0036	*			
0380	0360	P20560058P	08	2056	0 0	0580C	0 0	0038		MC	MAIL(100),↑MAIL	MOVE INIT RECORD TO MAIL=BOX
0390	0370							0039	*			
0400	0370							0040	*		STEP 5	
0410	0370							0041	*			
0430	0370	PQPOP11702	14	1000C	0 0	1702	1 0	0043	DIAL00	C	↑ECB(1),E	WAS THERE INIT ERROR?
0440	0380	ROSY050430	11	0390	2 0	0430	5 0	0044		BC	**+10(2),DIAL05(5)	IF NOT BRANCH
0450	0390							0045	*			
0460	0390							0046	*		STEP 6	
0470	0390							0047	*			
0490	0390	P17001058P	08	1700	0 0	0580C	1 0	0049		MC	A,↑MAIL	RESET MAIL=BOX AVAILABLE
0510	0400							0050	*			
0520	0400							0051	*		STEP 7	
0530	0400							0052	*			
0550	0400	017P3J0001	01	1703	0 0	0001	3 0	0054		W	M(0),1(3)	CARRIAGE RETURN TO WORK STATION
0560	0410	017S810020	01	1738	0 0	0020	1 0	0055		W	ERR1(0),20(1)	REPORT ERROR

SEQ.	LOCN	INSTR/DATA	OP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
0570	0420	U9YY000000	11	9990	5	0	0000	0	0	0056		BC	9990(5)	BLOW UP
0580	0430									0057	*			
0590	0430									0058	*	STEP 8		
0600	0430									0059	*			
0620	0430	PPU8P11700	14	0580C	0	0	1700	1	0	0061	DIAL05	C	↑MAIL(1),A	IS INIT COMPLETE?
0630	0440	ROTU080370	11	0450	2	0	0370	8	0	0062		BC	**+10(2),DIAL00(8)	YES 60 ON,ELSE WAIT FOR INIT

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
0650	0450									0064	*			
0660	0450									0065	*		* STEP 9 INITIALISATION IS COMPLETE, FETCH NO TO CALL.	
0670	0450									0066	*			
0690	0450	P17Q010490	09	1710	0	0	0490	1	0	0068	DIAL10	MN	ZEROS(1),DIAL20	SET REPORT SWITCHES
0700	0460	P17Q010580	09	1710	0	0	0580	1	0	0069		MN	ZEROS(1),DIAL30	
0710	0470	117P930001	01	1709	1	0	0001	3	0	0070	DIAL15	W	QM(1),1(3)	IS CARD READER READY?
0720	0480	TOTY050540	11	0490	4	0	0540	5	0	0071		BC	**10(4),DIAL25(5)	IF SO BRANCH
0730	0490									0072	*			
0740	0490									0073	*		* STEP 10	
0750	0490									0074	*			
0770	0490	P0TW000000	11	0470	0	0	0000	0	0	0076	DIAL20	BC	DIAL15(0)	BRANCH BACK UNLESS REPORT SWITCH
0780	0500	P17Q410490	09	1714	0	0	0490	1	0	0077		MN	K5,DIAL20	RESET REPORT SWITCH
0790	0510	017P330001	01	1703	0	0	0001	3	0	0078		W	M(0),1(3)	CARRIAGE RETURN TO WORK STATION
0800	0520	017U810021	01	1758	0	0	0021	1	0	0079		W	ERR2(0),21(1)	REPORT CARD READER NOT READY
0810	0530	U0TW000000	11	0470	5	0	0000	0	0	0080		BC	DIAL15(5)	BRANCH BACK
0820	0540									0081	*			
0830	0540									0082	*		* STEP 11	
0840	0540									0083	*			
0860	0540	1105P10044	00	1050C	1	0	0044	1	0	0085	DIAL25	R	↑CWA(1),44(1)	READ A CARD INTO CALL WORK AREA
0870	0550									0086	*			
0880	0550									0087	*		* STEP 12	
0890	0550									0088	*			
0910	0550	S0TU000000	11	0450	3	0	0000	0	0	0090		BC	DIAL10(3)	GO BACK IF UNIT SEPARATOR
0920	0560									0091	*			
0930	0560									0092	*		* STEP 13	
0940	0560									0093	*			
0950	0560	PQP5P61728	14	1050C	0	0	1728	6	0	0094		C	↑CWA(6),CALLNO	DOES THIS CARD CONTAIN 'CALLNO'
0960	0570	ROVS000000	11	0630	2	0	0000	0	0	0095		BC	DIAL35(2)	YES BRANCH
0970	0580									0096	*			
0980	0580									0097	*		* STEP 14	
0990	0580									0098	*			
1010	0580	P0UT000000	11	0540	0	0	0000	0	0	0100	DIAL30	BC	DIAL25(0)	BRANCH BACK UNLESS REPORT SWITCH
1020	0590	P17Q410580	09	1714	0	0	0580	1	0	0101		MN	K5,DIAL30	RESET REPORT SWITCH
1030	0600	017P330001	01	1703	0	0	0001	3	0	0102		W	M(0),1(3)	CARRIAGE RETURN TO WORK STATION
1040	0610	017W910014	01	1779	0	0	0014	1	0	0103		W	ERR3(0),14(1)	REPORT NO CALLNO
1050	0620	U0UT000000	11	0540	5	0	0000	0	0	0104		BC	DIAL25(5)	BRANCH BACK TO FIND CALLNO

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	UPCODE	OPERAND(S)	AND/OR COMMENTS
1070	0630									0106	*			
1080	0630									0107	* STEP 15		THIS SECTION TRANSMITS DATA	
1090	0630									0108	*			
1110	0630	P105V1173/	08	1056C	0	0	1737	1	0	0110	DIAL35 MC		↑CWA+6(1),FUNC	SAVE 7TH CHAR OF CARD JUST READ
1120	0640									0111	*			
1130	0640									0112	* STEP 16			
1140	0640									0113	*			
1160	0640	PQW371170/	14	1737	0	0	1707	1	0	0115	C		FUNC,W	DOES IT SAY WRITE
1170	0650	ROVVO50850	11	0660	2	0	0850	5	0	0116	BC		*+10(2),DIAL55(5)	IF NOT BRANCH TO READ
1180	0660									0117	*			
1190	0660									0118	* STEP 17			
1200	0660									0119	*			
1220	0660	P171411727	08	1714	0	0	1727	1	0	0121	MC		K5,FRSTWT	TURN ON FIRST WRITE SWITCH
1230	0670									0122	*			
1240	0670									0123	* STEP 18			
1250	0670									0124	*			
1270	0670	PPP0PQQ700	14	0000C	0	3	1700	1	0	0126	DIAL37 C		↑BASE(1,3),A	IS XMIT BUFFER AVAILABLE?
1280	0680	ROWQ000000	11	0710	2	0	0000	0	0	0127	BC		DIAL40(2)	IF YES GO TO READ A NEW CARD
1290	0690									0128	*			
1300	0690									0129	* STEP 19			
1310	0690									0130	*			
1330	0690	V1TX151160	11	1481	6	0	1160	5	0	0132	BC		STATEX+1(6),STATUS(5)	ELSE GO TO STATUS ROUTINE
1340	0700									0133	*			
1350	0700									0134	* STEP 20			
1360	0700									0135	*			
1380	0700	G0TU080670	11	0450	1	0	0670	8	0	0137	BC		DIAL10(1),DIAL37(8)	RESTART OR NURMAL
1390	0710									0138	*			
1400	0710									0139	* STEP 21			
1410	0710									0140	*			
1430	0710	1002PQP080	00	0020C	1	3	0080	1	0	0142	DIAL40 R		↑B10+10(1,3),80(1)	READ NEXT CARD INTO XMIT BUFFER
1440	0720									0143	*			
1450	0720									0144	* STEP 22			
1460	0720									0145	*			
1480	0720	SOWS050780	11	0730	3	0	0780	5	0	0147	BC		*+10(3),DIAL45(5)	BRANCH IF OK
1490	0730									0148	*			
1500	0730									0149	* STEP 23			
1510	0730									0150	*			
1530	0730	PQW2711710	14	1727	0	0	1710	1	0	0152	C		FRSTWT(1),ZEROS	IF FLAG CHECK IST TIME SWITCH
1540	0740	R1PQ000000	11	1010	2	0	0000	0	0	0153	BC		DIAL75(2)	IF SET WE HAVE NUT DIALED YET ELSE
1550	0750									0154	*			GO TO RECEIVE
1560	0750									0155	* STEP 24			
1570	0750									0156	*			
1590	0750	017P330001	01	1703	0	0	0001	3	0	0158	W		M(0),1(3)	REPORT NO DATA TU SEND
1600	0760	020R510030	01	2025	0	0	0030	1	0	0159	W		ERR9(0),30(1)	
1610	0770	U0TU000000	11	0450	5	0	0000	0	0	0160	BC		DIAL10(5)	BRANCH BACK

PAGE 0005 11/24/71 (4-02) PROGRAM LISTING FOR USER APPLICATION PROGRAM FOR DIAL-CALLING STATION

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
1620	0780									0161	*			
1630	0780									0162	*	STEP 25		
1640	0780									0163	*			
1660	0780	P171540PPU	08	1715	0	0	0005C	4	3	0165	DIAL45	MC	KON80,↑B5(,3)	SET LENGTH=80
1670	0790	P170110PPP	08	1701	0	0	0000C	1	3	0166		MC	D,↑BASE(,3)	SET BUFFER READY TO TRANSMIT
1680	0800									0167	*			
1690	0800									0168	*	STEP 26		
1700	0800									0169	*			
1720	0800	PQW0940031	15	1719	0	0	0031	4	0	0171		X	BF2ADR,X3	XCHANGE BUFFER POINTERS
1730	0810									0172	*			
1740	0810									0173	*	STEP 27		
1750	0810									0174	*			
1770	0810	PQW2711710	14	1727	0	0	1710	1	0	0176		C	FRSTWT(1),ZERUS	IS FIRST TIME SWITCH SET?
1780	0820	ROVW000000	11	0670	2	0	0000	0	0	0177		BC	DIAL37(2)	NO GO ON TO SEND
1790	0830									0178	*			
1800	0830									0179	*	STEP 28		
1810	0830									0180	*			
1830	0830	P171011727	08	1710	0	0	1727	1	0	0182		MC	ZERUS(1),FRSTWT	YES RESET IT AND WAIT FOR DIAL
1840	0840	UOXU000000	11	0850	5	0	0000	0	0	0183		BC	DIAL55(5)	

SEQ.	LOCN	INSTR/DATA	OP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
1860	0850									0185	*			
1870	0850									0186	*	STEP 29	THIS SECTION DIALS THE NO.	
1880	0850									0187	*			
1900	0850	P17011105P	08	1701	0	0	1050C	1	0	0189	DIAL55	MC	D,↑CWA	MARK CALL WORK AREA READY. CALL NO
1910	0860									0190	*			AND LENGTH READ IN DIRECTLY FROM
1920	0860									0191	*	STEP 30		CARD READER
1930	0860									0192	*			
1950	0860	POP0S11701	14	1003C	0	0	1701	1	0	0194	DIAL60	C	↑ECB+3(1),D	HAS A DATA-LINK BEEN ESTABLISHED?
1960	0870	ROY000000	11	0990	2	0	0000	0	0	0195		BC	DIAL70(2)	YES
1970	0880	PGP5P11702	14	1050C	0	0	1702	1	0	0196		C	↑CWA(1),E	NO SO WAS THERE DIAL-ERROR
1980	0890	ROYPO50970	11	0900	2	0	0970	5	0	0197		BC	**10(2),DIAL65(5)	IF NOT BRANCH
1990	0900									0198	*			
2000	0900									0199	*	STEP 31		
2010	0900									0200	*			
2030	0900	017P330001	01	1703	0	0	0001	3	0	0202		W	M(0),1(3)	CARRIAGE RETURN TO WORK-STATION
2040	0910	017Y310010	01	1793	0	0	0010	1	0	0203		W	ERR4(0),10(1)	REPORT DIAL ERROR
2050	0920									0204	*			
2060	0920									0205	*	STEP 32		
2070	0920									0206	*			
2090	0920	PQW371170/	14	1737	0	0	1707	1	0	0208		C	FUNC(1),W	WERE WE ABAOUT TO WRITE?
2100	0930	ROYT050450	11	0940	2	0	0450	5	0	0209		BC	**10(2),DIAL10(5)	IF NOT RESTART
2110	0940									0210	*			
2120	0940									0211	*	STEP 33		
2130	0940									0212	*			
2150	0940	P170010PPP	08	1700	0	0	0000C	1	3	0214		MC	A,↑BASE(,3)	RESET FIRST XMIT BUFFER AVAILABLE
2160	0950	PQW0940031	15	1719	0	0	0031	4	0	0215		X	BF2ADR,X3	AND RESTORE XMIT BUFF POINTERS
2170	0960	UOTU000000	11	0450	5	0	0000	0	0	0216		BC	DIAL10(5)	
2180	0970	V1TX151160	11	1481	6	0	1160	5	0	0217	DIAL65	BC	STATEx+1(6),STATUS(5)	BRANCH TO STATUS SUBROUTINE
2190	0980	QOTU080860	11	0450	1	0	0860	8	0	0218		BC	DIAL10(1),DIAL60(8)	RESTART OR NUKMAL
2200	0990									0219	*			
2210	0990									0220	*	STEP 34		
2220	0990									0221	*			
2240	0990	PQW371170/	14	1737	0	0	1707	1	0	0223	DIAL70	C	FUNC,W	TO WRITE OR READ?
2250	1000	ROVW000000	11	0670	2	0	0000	0	0	0224		BC	DIAL37(2)	BRANCH TO WRITE

SEQ#	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
2270	1010									0226	*			
2280	1010									0227	*	STEP 35		
2290	1010									0228	*			
2310	1010	P170510PPY	08	1705	0	0	0009C	1	3	0230	DIAL75	MC	Q,↑B9(,3)	SET EOT IN WRITE FLAG
2320	1020	P170110PPP	08	1701	0	0	0000C	1	3	0231		MC	D,↑BASE(,3)	SET XMIT BUFF READY TO GO
2330	1030									0232	*			
2340	1030									0233	*	STEP 36	THIS SECTION RECEIVES DATA	
2350	1030									0234	*			
2370	1030	P17001170P	08	1700	0	0	1700C	1	0	0236		MC	A,BUFF3	SET RECEIVE BUFFERS AVAILABLE
2380	1040	P17001190P	08	1700	0	0	1900C	1	0	0237		MC	A,BUFF4	
2390	1050									0238	*			
2400	1050									0239	*	STEP 37		
2410	1050									0240	*			
2430	1050	PPP0P1Q702	14	0000C	0	1	1702	1	0	0242	DIAL80	C	↑BASE(1,1),E	IS RECEIVE BUFFER FULL?
2440	1060	R1PY000000	11	1090	2	0	0000	0	0	0243		BC	DIAL85(2)	YES
2450	1070									0244	*			
2460	1070									0245	*	STEP 38		
2470	1070									0246	*			
2490	1070	V1TX151160	11	1481	6	0	1160	5	0	0248		BC	STATEX+1(6),STATUS(5)	BRANCH TO STATUS SUBROUTINE
2500	1080									0249	*			
2510	1080									0250	*	STEP 39		
2520	1080									0251	*			
2540	1080	Q0TU081050	11	0450	1	0	1050	8	0	0253		BC	DIAL10(1),DIAL80(8)	RESTART OR NORMAL
2550	1090									0254	*			
2560	1090									0255	*	STEP 40		
2570	1090									0256	*			
2590	1090	P00PU4Q106	09	0005C	0	1	1106	4	0	0258	DIAL85	MN	↑B5(4,1),↑*16	SET LENGTH FOR PRINT INSTRUCTION
2600	1100	200RP1P100	01	0020C	2	1	0100	1	0	0259		W	↑B10+10(2,1),100(1)	PRINT RECEIVE BUFFER
2610	1110	P2055100RP	08	2055	0	0	0020C	1	1	0260		MC	SPACE,↑B10+10(,1)	CLEAR FIRST 80 CHARS OF RECV BUFF
2620	1120	W002P9PORQ	08	0020C	7	1	0021C	9	1	0261		MC	↑B10+10(79,1),↑B10+11(,1)	
2630	1130									0262	*			
2640	1130									0263	*	STEP 41		
2650	1130									0264	*			
2670	1130	P1700100PP	08	1700	0	0	0000C	1	1	0266		MC	A,↑BASE(,1)	SET RECV BUFFER AVAILABLE
2680	1140									0267	*			
2690	1140									0268	*	STEP 42		
2700	1140									0269	*			
2720	1140	PPPQ141723	15	0011	0	0	1723	4	0	0271		X	X1,BF4ADR	XCHANGE RECV BUFFER POINTERS
2730	1150	U1PU000000	11	1050	5	0	0000	0	0	0272		BC	DIAL80(5)	BRANCH BACK FOR NEXT ONE

SEQ.	LOCN	INSTR/DATA	OP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
2750	1160									0274	*			
2760	1160									0275	* STEP 43		STATUS ROUTINE	
2770	1160									0276	*			
2790	1160	PQPOP11710	14	1000C	0	0	1710	1	0	0278	STATUS	C	↑ECB(1),ZEROS	IS INHIBIT SWITCH SET?
2800	1170	R1Rw000000	11	1270	2	0	0000	0	0	0279		BC	STAT20(2)	NO
2810	1180									0280	*			
2820	1180									0281	* STEP 44			
2830	1180									0282	*			
2850	1180	P100P11818	08	1000C	0	0	1818	1	0	0284		MC	↑ECB(1),ERR6A	ELSE PREPARE REPORT WITH INH SW
2860	1190	P000PW1824	08	0000C	0	2	1824	1	0	0285		MC	↑BASE(1,2),ERR6B	AND PSB CODES
2870	1200									0286	*			
2880	1200									0287	* STEP 45			
2890	1200									0288	*			
2910	1200	V1VY151490	11	1691	6	0	1490	5	0	0290		BC	BCLREX+1(6),BCLEAR(5)	BRANCH TO SUBR TO CLEAR XMIT BFS
2920	1210									0291	*			
2930	1210									0292	* STEP 46			
2940	1210									0293	*			
2960	1210	PQPOP11707	14	1000C	0	0	1707	1	0	0295		C	↑ECB(1),W	END OF DATA?
2970	1220	R1RU000000	11	1250	2	0	0000	0	0	0296		BC	STAT15(2)	YES
2980	1230									0297	*			
2990	1230									0298	* STEP 47			
3000	1230									0299	*			
3020	1230	P1710J100P	08	1710	0	0	1000C	3	0	0301		MC	ZEROS,↑ECB	NO RESET INH SWITCH & BRANCH TO
3030	1240	U1SX000000	11	1380	5	0	0000	0	0	0302		BC	STAT40(5)	RESET PSB
3030	1250									0303	*			
3040	1250									0304	* STEP 48			
3050	1250									0305	*			
3070	1250	P1734J100P	08	1734	0	0	1000C	3	0	0307	STAT15	MC	OPCON,↑ECB	RESET INHIBIT SWITCH & SET OP-CODE
3080	1260	U1SX000000	11	1380	5	0	0000	0	0	0308		BC	STAT40(5)	BRANCH TO RESET PSB TO NORMAL
3090	1270									0309	*			
3100	1270									0310	* STEP 49			
3110	1270									0311	*			
3130	1270	PPP0PW1704	14	0000C	0	2	1704	1	0	0313	STAT20	C	↑BASE(1,2),N	IS PSB SET?
3140	1280									0314	*			
3150	1280									0315	* STEP 50			
3160	1280									0316	*			
3180	1280	R1TX000000	11	1480	2	0	0000	0	0	0318		BC	STATEX(2)	STATUS NORMAL IS CC=2
3190	1290									0319	*			
3200	1290									0320	* STEP 51			
3210	1290									0321	*			
3230	1290	P100P11818	08	1000C	0	0	1818	1	0	0323		MC	↑ECB(1),ERR6A	ELSE PREPARE REPORT WITH INH SW
3240	1300	P000PW1824	08	0000C	0	2	1824	1	0	0324		MC	↑BASE(1,2),ERR6B	AND PSB CODES
3250	1310									0325	*			
3260	1310									0326	* STEP 52			
3270	1310									0327	*			

SEQ.	LOCN	INSTR/DATA	OP	A/R	L	I	B/S	L	I	LINE	LABEL	UPCODE	OPERAND(S)	AND/OR COMMENTS
3290	1310	PQPOS11700	14	1003C	0	0	1700	1	0	0329		C	↑ECB+3(1),A	ARE WE READING OR WRITING
3300	1320	R1SW000000	11	1370	2	0	0000	0	0	0330		BC	STAT35(2)	READING
3310	1330									0331	*			
3320	1330									0332	*	STEP 53		
3330	1330									0333	*			
3350	1330	V1VY151490	11	1691	6	0	1490	5	0	0335		BC	BCLREX+1(6),BCLEAR(5)	BRANCH TO CLEAR XMIT BFS SUBR
3360	1340									0336	*			
3370	1340									0337	*	STEP 54		
3380	1340									0338	*			
3400	1340	P170110PPY	08	1701	0	0	0009C	1	3	0340	STAT30	MC	D,↑B9(,3)	SET DLE=EOT CODE IN WRITE FLAG
3410	1350	P170110PPP	08	1701	0	0	0000C	1	3	0341		MC	D,↑BASE(,3)	SET XMIT BUFFER READY TO GO
3420	1360	U1SX000000	11	1380	5	0	0000	0	0	0342		BC	STAT40(5)	BRANCH TO RESET PSB
3430	1370									0343	*			
3440	1370									0344	*	STEP 55		
3450	1370									0345	*			
3470	1370	P17131100W	08	1713	0	0	1001C	1	0	0347	STAT35	MC	K2,↑ECB+1	SET DLE=EOT CODE IN READ FLAG
3480	1380									0348	*			
3490	1380									0349	*	STEP 56		
3500	1380									0350	*			
3520	1380	P170410POP	08	1704	0	0	0000C	1	2	0352	STAT40	MC	N,↑BASE(,2)	RESET PSB TO NORMAL
3530	1390									0353	*			
3540	1390									0354	*	STEP 57		
3550	1390									0355	*			
3570	1390	U1TR000000	11	1420	5	0	0000	0	0	0357	STAT45	BC	STAT50(5)	BRANCH UNLESS REPORT SWITCH(VAR 0)
3580	1400	218R510100	01	1825	2	0	0100	1	0	0358		W	ERR7(2),100(1)	REPORT FIRST XMIT BUFFER
3590	1410	P17Q411390	09	1714	0	0	1390	1	0	0359		MN	K5,STAT45	RESET REPORT SWITCH
3600	1420	U1TU000000	11	1450	5	0	0000	0	0	0360	STAT50	BC	STAT55(5)	BRANCH UNLESS REPORT SWITCH(VAR=0)
3610	1430	219R510100	01	1925	2	0	0100	1	0	0361		W	ERR8(2),100(1)	REPORT 2ND XMIT BUFFER
3620	1440	P17Q411420	09	1714	0	0	1420	1	0	0362		MN	K5,STAT50	RESET REPORT SWITCH
3630	1450	017P330001	01	1703	0	0	0001	3	0	0363	STAT55	W	M(0),1(3)	CARRIAGE RETURN TO WORK STATION
3640	1460	018P310022	01	1803	0	0	0022	1	0	0364		W	ERR6(0),22(1)	REPORT INH SW AND PSB SETTINGS
3650	1470									0365	*			
3660	1470									0366	*	STEP 58		
3670	1470									0367	*			
3690	1470	PQW1011713	14	1710	0	0	1713	1	0	0369		C	ZEROS(1),K2	SET CC=1 FOR STATUS RESTART
3700	1480	U0PP000000	11	0000	5	0	0000	0	0	0370	STATEX	BC	0(5)	EXIT TO RETURN ADDRESS
3730	1490	PPP0PQQ702	14	0000C	0	3	1702	1	0	0373	BCLEAR	C	↑BASE(1,3),E	IS THE ERROR IN THE 1ST XMIT BUFF
3740	1500	R1UU000000	11	1550	2	0	0000	0	0	0374		BC	STAT60(2)	YES SO POINTER IS CORRECT
3750	1510	PQWQ940031	15	1719	0	0	0031	4	0	0375		X	BF2ADR,X3	ELSE LOOK AT THE OTHER BUFFER
3760	1520	PPP0PQQ702	14	0000C	0	3	1702	1	0	0376		C	↑BASE(1,3),E	IS ERROR IN 2ND XMIT BUFFER
3770	1530	R1UU000000	11	1550	2	0	0000	0	0	0377		BC	STAT60(2)	YES SO POINTER NOW IS CORRECT
3780	1540	PQWQ940031	15	1719	0	0	0031	4	0	0378		X	BF2ADR,X3	ELSE RESTORE POINTER TO ORIG POSN
3790	1550	PPP0PQQ700	14	0000C	0	3	1700	1	0	0379	STAT60	C	↑BASE(1,3),A	IS 1ST XMIT BUFF AVAILABLE?
3800	1560	U1VQ000000	11	1610	5	0	0000	0	0	0380		BC	STAT65(5)	YES
3810	1570	X002PPQ845	08	0020C	8	3	1845	0	0	0381		MC	↑B10+10(80,3),ERR7A	SET UP REPORT
3820	1580	P17Q011390	09	1710	0	0	1390	1	0	0382		MN	ZEROS(1),STAT45	AND SET UP REPORT SWITCH
3830	1590	P170010PPP	08	1700	0	0	0000C	1	3	0383		MC	A,↑BASE(,3)	SET XMIT BUFF AVAIL AGAIN
3840	1600	P170610PPY	08	1706	0	0	0009C	1	3	0384		MC	V,↑B9(,3)	WRITE FLAG=NORMAL

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
3850	1610	PPPS141719	15	0031	0	0	1719	4	0	0385	STAT65	X	X3,BF2ADR	XCHANGE XMIT BUFF POINTERS
3860	1620	PPPOPQQ700	14	0000C	0	3	1700	1	0	0386		C	↑BASE(1,3),A	IS 2ND XMIT BUFFER AVAILABLE
3870	1630	R1VX000000	11	1680	2	0	0000	0	0	0387		BC	STAT70(2)	YES
3880	1640	X002PPG945	08	0020C	8	3	1945	0	0	0388		MC	↑B10+10(80,3),ERR8A	SET UP REPORT
3890	1650	P17Q011420	09	1710	0	0	1420	1	0	0389		MN	ZEROS(1),STAT50	SET UP REPORT SWITCH
3900	1660	P170610PPY	08	1706	0	0	0009C	1	3	0390		MC	V,↑B9(,3)	WRITE FLAG=NUKMAL
3910	1670	P170010PPP	08	1700	0	0	0000C	1	3	0391		MC	A,↑BASE(,3)	BSR=AVAILABLE
3920	1680	PQWQ940031	15	1719	0	0	0031	4	0	0392	STAT70	X	BF2ADR,X3	XCHANGE BUFF POINTERS BACK AGAIN
3930	1690	UOPP000000	11	0000	5	0	0000	0	0	0393	BCLREX	BC	0(5)	EXIT FROM BUFF CLEAR SUBR

SEQ. LOCN INSTR/DATA OP A/R L I B/S L I LINE LABEL OPCODE OPERAND(S) AND/OR COMMENTS

3950 1700 0395 *
 3960 1700 0396 * LABELS USED BY UAP
 3970 1700 0397 *

3990	1700	A		0001	0001	0399	A	DM	C1'A'	
4000	1701	D		0001	0001	0400	D	DM	C1'D'	
4010	1702	E		0001	0001	0401	E	DM	C1'E'	
4020	1703	M		0001	0001	0402	M	DM	C1'M'	
4030	1704	N		0001	0001	0403	N	DM	C1'N'	
4040	1705	Q		0001	0001	0404	Q	DM	C1'Q'	
4050	1706	V		0001	0001	0405	V	DM	C1'V'	
4060	1707	W		0001	0001	0406	W	DM	C1'W'	
4070	1708	X		0001	0001	0407	X	DM	C1'X'	
4080	1709	?		0001	0001	0408	QM	DM	C1'?'	
4090	1710	000		0001	0003	0409	ZERUS	DM	C3'000'	
4100	1713	2		0001	0001	0410	K2	DM	C1'2'	
4110	1714	5		0001	0001	0411	K5	DM	C1'5'	
4120	1715	0080		0001	0004	0412	KON80	DM	C4'0080'	
4140	1719	160P		0001	0004	0414	BF2ADR	DM	A'BUFF2'	
4150	1723	190P		0001	0004	0415	BF4ADR	DM	A'BUFF4'	
4160	1727			0001	0001	0416	FRSTWT	DM	C1' '	FIRST WRITE SWITCH
4170	1728	CALLNO		0001	0006	0417	CALLNO	DM	C6'CALLNO'	
4180	1734	00E		0001	0003	0418	OPCON	DM	C3'00E'	
4190	1737			0001	0001	0419	FUNC	DM	C1' '	
4210	1738	INITIALISA		0001	0020	0421	ERR1	DM	C20'INITIALISATION ERROR'	
4220	1758	CARD READE		0001	0021	0422	ERR2	DM	C21'CARD READER NOT READY'	
4230	1779	NO CALL NO		0001	0014	0423	ERR3	DM	C14'NO CALL NO'	
4240	1793	DIAL ERROR		0001	0010	0424	ERR4	DM	C10'DIAL ERROR'	
4250	1803	INHIBIT SW		0001	0015	0425	ERR6	DM	C15'INHIBIT SWITCH '	
4260	1818	PSB		0001	0006	0426	ERR6A	DM	C6' PSB '	
4270	1824			0001	0001	0427	ERR6B	DM	C1' '	
4280	1825	XMIT BUFF		0001	0020	0428	ERR7	DM	C20'XMIT BUFF OVERWRITE '	
4290	1845			0001	0080	0429	ERR7A	DM	C80' '	
4300	1925	XMIT BUFF		0001	0020	0430	ERR8	DM	C20'XMIT BUFF OVERWRITE '	
4310	1945			0001	0080	0431	ERR8A	DM	C80' '	
4320	2025	NO DATA FO		0001	0030	0432	ERR9	DM	C30'NO DATA FOLLOWING CALLNOW CARD'	
4330	2055			0001	0001	0433	SPACE	DM	C1' '	
4350	2056	BCOD1		0001	0005	0435	MAIL	DM	C5'BCOD1'	
4360	2061	150P		0001	0004	0436	BUFS	DM	A'BUFF1'	
4370	2065	160P		0001	0004	0437		DM	A'BUFF2'	
4380	2069	Z		0001	0009	0438		DM	C9'Z'	
4390	2078	170P		0001	0004	0439		DM	A'BUFF3'	
4400	2082	190P		0001	0004	0440		DM	A'BUFF4'	
4410	2086	Z		0001	0009	0441		DM	C9'Z'	
4420	2095	0082		0001	0004	0442		DM	C4'0082'	
4430	2099			0001	0020	0443		DM	C20' '	
4440	2119	65CALLERHE		0001	0040	0444	IDEN	DM	C40'65CALLERHELLOZ'	
4450	2159			0001	0040	0445		DM	C40' '	

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS	
4470	2199									0447	*				
4480	2199									0448	*				
4490	2199									0449	*	LABELS IN COMMON REQUIRED FOR SCA ROUTINES			
4500	2199									0450	*				
4510	2199									0451	*				
4530	0000C									0453	COMMON				
4540	0000C			000P						0454	ORG	0			
4550	0000C	&&&---	000	0007			0009			0455	DM	7C9'	&&&---	000'	DUMMY TO SHOW UP IN OBJECT DECK
4560	0063C			000P						0456	ORG	0			
4570	0000C			0001			0001			0457	↑BASE	DM	C1		
4580	0001C			0001			0002			0458	↑B1	DM	C2		
4590	0003C			0001			0002			0459		DM	C2		
4600	0005C			0001			0004			0460	↑B5	DM	C4		
4610	0009C			0001			0001			0461	↑B9	DM	C1		
4620	0010C			0001			0001			0462	↑B10	DM	C1		
4640	0011C			0100						0464	ORG	101			
4650	0101C			0000			0004			0465	↑K101	DM	0C4		
4670	0101C			056P						0467	ORG	560			
4680	0560C			0000			0020			0468	↑IMSG	DM	0C20	IDLE MESSAGE	
4690	0560C			0001			0020			0469	↑STAT	DM	C20'	PARTITION STATUS BYTES	
4700	0580C	A		0001			0005			0470	↑MAIL	DM	C5'A'	MAIL-BOX=AVAILABLE AT LOAD TIME	
4710	0585C			0001			0017			0471	↑SEND	DM	C17	+5 =TRANSMIT BUFFERS	
4720	0602C			0001			0021			0472	↑SINK	DM	C21	+22=RECEIVE BUFFERS	
4730	0623C			0001			0020			0473		DM	C20	+43=DIAL DATA (NOT USED HERE)	
4740	0643C			0001			0099			0474	↑IDEN	DM	C99	+63 ID DATA	
4760	0742C									0476	* VARIABLE LOCATION REFERENCES				
4780	0742C			100P						0478	ORG	1000			
4790	1000C	0000000000		0001			0018			0479	↑ECB	DM	C18'	00000000000000000000'	COMMUNICATIONS CONTROL BLOCK
4800	1018C			105P						0480	ORG	1050			
4810	1050C			0000			0044			0481	↑CWA	DM	0C44		
4820	1050C	A		0001			0080			0482	↑IDLEB	DM	C80'A'		
4840	1130C			150P						0484	ORG	1500			
4850	1500C	A		0001			0020			0485	BUFF1	DM	C20'A'		
4860	1520C			0001			0080			0486		DM	C80		
4870	1600C	A		0001			0020			0487	BUFF2	DM	C20'A'		
4880	1620C			0001			0080			0488		DM	C80		
4890	1700C	A		0001			0020			0489	BUFF3	DM	C20'A'		
4900	1720C			0001			0082			0490		DM	C82		
4910	1802C			190P						0491	ORG	1900			
4920	1900C	A		0001			0020			0492	BUFF4	DM	C20'A'		
4930	1920C			0001			0082			0493		DM	C82		

PAGE 0013 11/24/71 (4-02) PROGRAM LISTING FOR USER APPLICATION PROGRAM FOR DIAL-CALLING STATION

SEQ. LOCN INSTR/DATA UP A/R L I B/S L I LINE LABEL OPCODE OPERAND(S) AND/OR COMMENTS

4950 2002C

0495

END

DEF.	SYMBOL	REFERENCES
0433	SPACE	0260
0307	STAT15	0296
0313	STAT20	0279
0340	STAT30	
0347	STAT35	0330
0352	STAT40	0302 0308 0342
0357	STAT45	0359 0382
0360	STAT50	0357 0362 0389
0363	STAT55	0360
0379	STAT60	0374 0377
0385	STAT65	0380
0392	STAT70	0387
0370	STATEX	0132 0217 0248 0318
0278	STATUS	0132 0217 0248
0405	V	0384 0390
0406	W	0115 0208 0223 0295
0407	X	
0010	X1	0271
0012	X2	0026
0014	X3	0171 0215 0375 0378 0385 0392
0409	ZEROS	0020 0068 0069 0152 0176 0182 0278 0301 0369 0382 0389
0458	†B1	
0462	†B10	0142 0259 0260 0261 0261 0381 0388
0460	†B5	0165 0258
0461	†B9	0230 0340 0384 0390
0457	†BASE	0027 0126 0166 0214 0231 0242 0266 0285 0313 0324 0341 0352 0373 0376 0379 0383 0386 0391
0481	†CWA	0085 0094 0110 0189 0196
0479	†ECB	0020 0026 0043 0194 0278 0284 0295 0301 0307 0323 0329 0347
0474	†IDEN	
0482	†IDLEB	
0468	†IMSG	
0465	†K101	
0470	†MAIL	0032 0038 0049 0061
0471	†SEND	
0472	†SINK	
0469	†STAT	0012

APPENDIX B

LISTING OF SAMPLE DIAL-CALLING UAP PRESENTED IN SECTION 6

LABEL	LOC	LNTH	INDX	MESSAGES
A	1142	01	0	
BUFF1	1500C	20	0	
BUFF2	1600C	20	0	
CARRET	1712C	01	0	
D	1143	01	0	
DIAL00	0370	10	0	
DIAL05	0440	10	0	
E	1144	01	0	
ERR1	1159	20	0	
ERR3	1179	17	0	
ERR3A	1196	01	0	
ERR4	1197	17	0	
ERR4A	1214	01	0	
IDEN	1093	40	0	UNUSED
KON80	1155	04	0	
M	1712C	01	0	
MAIL	1030	05	0	
N	1145	01	0	
ONE	1153	01	0	
Q	1146	01	0	
QM	1141	01	0	
READ	0460	10	0	
READ05	0470	10	0	
READ10	0500	10	0	
READ15	0540	10	0	
SPACE	1140	01	0	
STAT	1133	04	0	UNUSED
STAT05	0800	10	0	
STAT10	0820	10	0	
STAT15	0860	10	0	
STAT20	0880	10	0	
STAT25	0990	10	0	
STATEX	0870	10	0	
STATUS	0740	10	0	
TCON	1137	03	0	
TWO	1154	01	0	
V	1147	01	0	
W	1148	01	0	
WRITE	0570	10	0	
WRTE05	0610	10	0	
WRTE10	0620	10	0	
WRTE15	0670	10	0	
WRTE20	0710	10	0	
X	1149	01	0	
X1	0011	04	0	UNUSED
X2	0021	04	0	
X3	0031	04	0	UNUSED
ZEROS	1150	03	0	
↑B1	0001C	02	0	UNUSED
↑B10	0010C	01	0	
↑B5	0005C	04	0	
↑B9	0009C	01	0	
↑BASE	0000C	01	0	
↑ECB	1000C	18	0	
↑IDEN	0643C	99	0	UNUSED
↑IDLEB	1018C	44	0	UNUSED

LABEL	LOC	LNTH	INDX	MESSAGES
↑IMSG	1062C	20	0	UNUSED
↑K101	0101C	04	0	UNUSED
↑MAIL	0580C	05	0	
↑SEND	0585C	17	0	UNUSED
↑SINK	0602C	21	0	UNUSED
↑STAT	0560C	20	0	

62 LABELS

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
0020	0000									0002	*			
0030	0000									0003	*			
0040	0000									0004	*	SAMPLE USER APPLICATION		
0050	0000									0005	*			
0060	0000									0006	*			
0070	0000									0007		NORMAL		
0080	0000			0011						0008		ORG	0011	
0090	0011	150P		0001		0004				0009	X1	DM	A'BUFF1'	
0100	0015			0021						0010		ORG	0021	
0110	0021	056P		0001		0004				0011	X2	DM	A'†STAT'	ADDRESS OF PSB'S
0120	0025			0031						0012		ORG	0031	
0130	0031	160P		0001		0004				0013	X3	DM	A'BUFF2'	
0150	0035			0300						0015		ORG	0300	
0160	0300									0016	*			
0170	0300									0017	*	STEP 1		
0180	0300									0018	*			
0200	0300	PQPOV21150	14	1006C	0	0	1150	2	0	0020		C	†ECB+6(2),ZEROS	IS SCA ACTIVE?
0210	0310	SOSR080300	11	0320	3	0	0300	8	0	0021		BC	**+10(3),**=10(8)	IF NOT WAIT FOR IT
0220	0320									0022	*			
0230	0320									0023	*	STEP 2		
0240	0320									0024	*			
0260	0320	2QPPV+0021	07	1006C	2	0	0021	4	0	0026		S	†ECB+6(2),X2	COMPUTE SCA'S PSB AND SET IN X2
0270	0330	P114510POP	08	1145	0	0	0000C	1	2	0027		MC	N,†BASE(,2)	SET SCA'S PSB TO NORMAL
0280	0340									0028	*			
0290	0340									0029	*	STEP 3		
0300	0340									0030	*			
0320	0340	PPU8P11142	14	0580C	0	0	1142	1	0	0032		C	†MAIL(1),A	IS MAILBOX AVAILABLE?
0330	0350	ROSV080340	11	0360	2	0	0340	8	0	0033		BC	**+10(2),**=10(8)	IF NOT WAIT FOR IT
0340	0360									0034	*			
0350	0360									0035	*	STEP 4		
0360	0360									0036	*			
0380	0360	P10300058P	08	1030	0	0	0580C	0	0	0038		MC	MAIL(100),†MAIL	MOVE INIT RECORD TO MAIL-BOX
0390	0370									0039	*			
0400	0370									0040	*	STEP 5		
0410	0370									0041	*			
0430	0370	PQPOP11144	14	1000C	0	0	1144	1	0	0043	DIAL00	C	†ECB(1),E	WAS THERE INIT ERROR?
0440	0380	ROSY050440	11	0390	2	0	0440	5	0	0044		BC	**+10(2),DIAL05(5)	IF NOT BRANCH
0450	0390									0045	*			
0460	0390									0046	*	STEP 6		
0470	0390									0047	*			
0490	0390	P11421058P	08	1142	0	0	0580C	1	0	0049		MC	A,†MAIL	RESET MAIL-BOX AVAILABLE
0500	0400	P11501100P	08	1150	0	0	1000C	1	0	0050		MC	ZEROS(1),†ECB	AND INHIBIT SWITCH
0510	0410									0051	*			
0520	0410									0052	*	STEP 7		
0530	0410									0053	*			
0550	0410	017QR30001	01	1712C	0	0	0001	3	0	0055		W	M(0),1(3)	CARRIAGE RETURN TO WORK STATION

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
0560	0420	011U910020	01	1159	0	0	0020	1	0	0056		W	ERR1(0),20(1)	REPORT ERROR
0570	0430	U9YY000000	11	9990	5	0	0000	0	0	0057		BC	9990(5)	BLOW UP
0580	0440									0058		*		
0590	0440									0059		*	STEP 8	
0600	0440									0060		*		
0620	0440	PPU8P11142	14	0580C	0	0	1142	1	0	0062	DIAL05	C	↑MAIL(1),A	IS INIT COMPLETE?
0630	0450	ROTV080370	11	0460	2	0	0370	8	0	0063		BC	**10(2),DIAL00(8)	YES 60 ON,ELSE WAIT FOR INIT

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SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	UPCODE	OPERAND(S)	AND/OR COMMENTS
0650	0460									0065	*			* INITIALISATION HAS BEEN SUCCESSFULLY COMPLETED
0660	0460									0066	*			
0670	0460									0067	*			* STEP 9
0680	0460									0068	*			
0690	0460	P114210PPP	08	1142	0	0	0000C	1	3	0069	READ	MC	A,↑BASE(,3)	SET READ BUFFER AVAILABLE
0700	0470									0070	*			
0710	0470									0071	*			* STEP 10
0720	0470									0072	*			
0730	0470	PPPOPQQ144	14	0000C	0	3	1144	1	0	0073	READ05	C	↑BASE(1,3),E	IS READ BUFFER FULL
0740	0480	ROTY050540	11	0490	2	0	0540	5	0	0074	BC		**+10(2),READ15(5)	IF NOT BRANCH
0750	0490									0075	*			
0760	0490									0076	*			* STEP 11
0770	0490									0077	*			
0780	0490	P00PUTP506	09	0005C	0	3	0506	4	0	0078	MN		↑B5(4,3),READ10+6	SET BUFF LENGTH IN PRINT INSTRN.
0790	0500	Z00RPQP100	01	0020C	2	3	0100	1	0	0079	READ10	W	↑B10+10(2,3),100(1)	PRINT READ BUFFER
0800	0510	P114010PRP	08	1140	0	0	0020C	1	3	0080	MC		SPACE,↑B10+10(,3)	CLEAR OUT READ BUFFER
0810	0520	Y002PYPPRW	08	0020C	9	3	0021C	9	3	0081	MC		↑B10+10(99,3),↑B10+11(,3)	
0820	0530	U0TV000000	11	0460	5	0	0000	0	0	0082	BC		READ(5)	
0830	0540									0083	*			
0840	0540									0084	*			* STEP 12
0850	0540									0085	*			
0860	0540	VOXW150740	11	0871	6	0	0740	5	0	0086	READ15	BC	STATEX+1(6),STATUS(5)	BRANCH & LINK TO STATUS ROUTINE
0870	0550									0087	*			
0880	0550									0088	*			* STEP 13
0890	0550									0089	*			
0900	0550	G0TV030570	11	0460	1	0	0570	3	0	0090	BC		READ(1),WRITE(3)	ERROR OR EOT
0910	0560	X0TW000000	11	0470	8	0	0000	0	0	0091	BC		READ05(8)	NORMAL

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
0930	0570									0093	*	EOT IS RECOGNISED INVITING THIS COMPUTER TO SEND		
0940	0570									0094	*			
0950	0570									0095	*	STEP 14		
0960	0570									0096	*			
0970	0570	111T130001	01	1141	1	0	0001	3	0	0097	WRITE	W	DM(1),1(3)	IS CARD READER READY IE ANYTHING
0980	0580									0098	*			TO SEND
0990	0580	T0UY050610	11	0590	4	0	0610	5	0	0099	BC		**10(4),WRTE05(5)	IF SO BRANCH TO STEP 16
1000	0590									0100	*			
1010	0590									0101	*	STEP 15		
1020	0590									0102	*			
1030	0590	P11503100P	08	1137	0	0	1000C	3	0	0103	MC		ZERO,4ECB	ELSE SET INH SWITCH ZERO, READ
1040	0600	U0TV000000	11	0710	5	0	0000	0	0	0104	BC		READ(5)	FLAG ZERO & UP CODE D
1050	0610									0105	*	THERE IS SOMETHING TO SEND		GO TO STEP 22
1060	0610									0106	*			
1070	0610									0107	*	STEP 16		
1080	0610									0108	*			
1090	0610	P11373100P	08	1137	0	0	1000C	3	0	0109	WRTE05	MC	TCON,↑ECB	
1100	0620									0110	*	RESETS INH SW& RD FG, DP CD=D		
1110	0620									0111	*			
1120	0620									0112	*	STEP 17		
1130	0620									0113	*			
1140	0620	1002P1P080	00	0020C	1	1	0080	1	0	0114	WRTE10	R	↑B10+10(1,1),80(1)	READ CARD FROM CD-READER TO XMITBF
1150	0630	S0W3010620	11	0710	3	0	0620	1	0	0115	BC		WRTE20(3),*-10(1)	FLAG INDICATES NO MORE DATA-GO TO
1160	0640									0116	*			STEP 22. TRY AGAIN ON ERROR
1170	0640	P1147100PY	08	1147	0	0	0009C	1	1	0117	MC		V,↑B9(,1)	WRITE FLAG = NORMAL
1180	0650	P1155400PU	08	1155	0	0	0005C	4	1	0118	MC		KON80,↑B5(,1)	CHAR COUNT IN BUFF PREF 5-8 = 80
1190	0660	P1143100PP	08	1143	0	0	0000C	1	1	0119	MC		D,↑BASE(,1)	D IN BSB TO POST BUFFER FULL
1200	0670									0120	*			
1210	0670									0121	*	STEP 18		
1220	0670									0122	*			
1230	0670	PPPOP1Q142	14	0000C	0	1	1142	1	0	0123	WRTE15	C	↑BASE(1,1),A	HAS TRANSMIT BUFFER GONE O.K.
1240	0680	ROVR000000	11	0620	2	0	0000	0	0	0124	BC		WRTE10(2)	IF SO GO BACK FOR MORE DATA AT
1250	0690									0125	*			STEP 17. NOTE READ COMMENTS AT
1260	0690									0126	*			STEP 21
1270	0690									0127	*	STEP 19		CARD READER
1280	0690									0128	*			
1290	0690	VOXW150740	11	0871	6	0	0740	5	0	0129	BC		STATEX+1(6),STATUS(5)	BRANCH & LINK TO STATUS SUBROUTIN
1300	0700									0130	*			
1310	0700									0131	*	STEP 20		
1320	0700									0132	*			
1330	0700	Q0TV080670	11	0460	1	0	0670	8	0	0133	BC		READ(1),WRTE15(8)	ERROR OR NORMAL
1340	0710									0134	*			
1350	0710									0135	*	STEP 21		NOT APPLICABLE HERE AS FLAG FOR NO
1360	0710									0136	*			MORE DATA TO SEND RECEIVED AT STEP
1370	0710									0137	*	NO MORE DATA TO SEND		17 FROM CARD READER
1380	0710									0138	*	STEP 22		
1390	0710									0139	*			
1400	0710	P1146100PY	08	1146	0	0	0009C	1	1	0140	WRTE20	MC	Q,↑B9(,1)	EOT IN WRITE FLAG
1410	0720	P1143100PP	08	1143	0	0	0000C	1	1	0141	MC		D,↑BASE(,1)	D IN BSB
1420	0730	U0TV000000	11	0460	5	0	0000	0	0	0142	BC		READ(5)	GO BACK TO STEP 9

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
1440	0740									0144	*			
1450	0740									0145	*	STATUS SUBROUTINE PERFORMED :		1)WHILST WAITING TO BE CALLED
1460	0740									0146	*			2)WHILST READING DATA
1470	0740									0147	*			3)WHILST WRITING DATA
1480	0740									0148	*			
1490	0740									0149	*	THREE POSSIBILITIES FOR EXIT:		1)NORMAL-CONDITION CODE =2
1500	0740									0150	*			2)EOT RECEIVED WHILST READING
1510	0740									0151	*			CONDITION CODE =3
1520	0740									0152	*			3)ERROR RECEIVED,CONDITION CODE =1
1540	0740									0154	*			
1550	0740									0155	*	STEP 23		
1560	0740									0156	*			
1580	0740	PQPOP11150	14	1000C	0	0	1150	1	0	0158	STATUS C	↑ECB(1),ZEROS		IS INHIBIT SWITCH SET?
1590	0750	ROXX000000	11	0880	2	0	0000	0	0	0159	BC	STAT20(2)		IF NOT BRANCH
1600	0760									0160	*			
1610	0760									0161	*	STEP 24		
1620	0760									0162	*			
1640	0760	PQPOP11148	14	1000C	0	0	1148	1	0	0164	C	↑ECB(1),W		YES SO IS IT EOT RECEIVED?(X OR W)
1650	0770	ROXP000000	11	0800	2	0	0000	0	0	0165	BC	STAT05(2)		
1660	0780	PQPOP11149	14	1000C	0	0	1149	1	0	0166	C	↑ECB(1),X		
1670	0790	ROXP050820	11	0800	2	0	0820	5	0	0167	BC	**+10(2),STAT10(5)		IF NOT IT'S AN ERROR SO BRANCH
1680	0800									0168	*			
1690	0800									0169	*	STEP 25		
1700	0800									0170	*			
1720	0800	PQQ5311150	14	1153	0	0	1150	1	0	0172	STAT05 C	ONE,ZEROS		POST STATUS=EOT RECVD,CC=3
1730	0810	UOXW000000	11	0870	5	0	0000	0	0	0173	BC	STAT05(5)		EXIT TO CALLING ADDRESS
1740	0820									0174	*			
1750	0820									0175	*	STEP 26		
1760	0820									0176	*			
1780	0820	P100P11214	08	1000C	0	0	1214	1	0	0178	STAT10 MC	↑ECB(1),ERR4A		MOVE INH SW CODE TO ERROR REPORT
1790	0830	017QR30001	01	1712C	0	0	0001	3	0	0179	W	CARRET(0),1(3)		CARRIAGE RETURN TO LINE PRINTER
1800	0840	011Y710018	01	1197	0	0	0018	1	0	0180	W	ERR4(0),18(1)		REPORT ERROR ON WORK STATION
1810	0850									0181	*			
1820	0850									0182	*	STEP 27		
1830	0850									0183	*			
1850	0850	P11503100P	08	1150	0	0	1000C	3	0	0185	MC	ZEROS,↑ECB		RESET INH SWITCH
1860	0860									0186	*			
1870	0860									0187	*	STEP 28		
1880	0860									0188	*			
1900	0860	PQQ5011153	14	1150	0	0	1153	1	0	0190	STAT15 C	ZEROS(1),ONE		POST STATUS=ERROR CC=1
1910	0870	UOPPO00000	11	0000	5	0	0000	0	0	0191	STATEX BC	0(5)		EXIT TO CALLING ROUTINE
1920	0880									0192	*			
1930	0880									0193	*	STEP 29		
1940	0880									0194	*			
1960	0880	PPPOPW1145	14	0000C	0	2	1145	1	0	0196	STAT20 C	↑BASE(1,2),N		IS PSB SET TO OTHER THAN NORMAL?
1970	0890									0197	*			

SEQ.	LOCN	INSTR/DATA	UP	A/R	L	I	B/S	L	I	LINE	LABEL	UPCODE	OPERAND(S)	AND/OR COMMENTS
1980	0890									0198	* STEP 30			
1990	0890									0199	*			
2010	0890	ROXW000000	11	0870	2	0	0000	0	0	0201	BC	STATEX(2)		IF NOT EXIT STATUS=NORMAL CC=2
2020	0900									0202	*			
2030	0900									0203	* STEP 31			
2040	0900									0204	*			
2060	0900	P000PQ1196	08	0000C	0	2	1196	1	0	0206	MC	↑BASE(1,2),ERR3A		MOVE PSB TO ERROR REPORT
2070	0910	017QR30001	01	1712C	0	0	0001	3	0	0207	W	CARRET(0),1(3)		CARRIAGE RETURN TO WORK STATION
2080	0920	011W910018	01	1179	0	0	0018	1	0	0208	W	ERR3(0),18(1)		REPORT ERROR
2090	0930									0209	*			
2100	0930									0210	* STEP 32			
2110	0930									0211	*			
2130	0930	P114510POP	08	1145	0	0	0000C	1	2	0213	MC	N,↑BASE(,2)		RESET PSB TO NORMAL
2140	0940									0214	*			
2150	0940									0215	* STEP 33			
2160	0940									0216	*			STATUS EOT
2180	0940	PQPOR11143	14	1002C	0	0	1143	1	0	0218	C	↑ECB+2(1),D		ARE WE WRITING
2190	0950	ROYV050990	11	0960	2	0	0990	5	0	0219	BC	**+10(2),STAT25(5)		IF NOT BRANCH
2200	0960	P114310OPY	08	1143	0	0	0009C	1	1	0220	MC	D,↑B9(,1)		DLE=EOT IN WRITE FLAG FOR HANG UP
2210	0970	P114310OPP	08	1143	0	0	0000C	1	1	0221	MC	D,↑BASE(,1)		POST TRANSMIT BUFFER FULL
2220	0980	UOXV000000	11	0860	5	0	0000	0	0	0222	BC	STAT15(5)		BRANCH TO SET ERROR STATUS
2230	0990	PQPOS11142	14	1003C	0	0	1142	1	0	0223	STAT25 C	↑ECB+3(1),A		ARE WE READING?
2240	1000	R1PQ050860	11	1010	2	0	0860	5	0	0224	BC	**+10(2),STAT15(5)		IF NOT,SCA NEVER LEFT HAND-SHAKING
2250	1010									0225	*			SO NO NEED TO SEND DLE=EOT
2260	1010	P11541100Q	08	1154	0	0	1001C	1	0	0226	MC	TWO,↑ECB+1		SEND DLE=EOT IN READ FLAG
2270	1020	UOXV000000	11	0860	5	0	0000	0	0	0227	BC	STAT15(5)		BRANCH TO SET ERROR STATUS

SEQ.	LOCN	INSTR/DATA	UP	A/R	L I	B/S	L I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
2290	1030							0229	*			
2300	1030							0230	*	CONSTANTS FOR DRIVER		
2310	1030							0231	*			MAIL IS INITIALISATION RECORD
2320	1030	BCOD1		0001		0005		0232	MAIL	DM	C5'BCOD1'	
2330	1035	150P		0001		0004		0233		DM	A'BUFF1'	TRANSMIT BUFFER ADDRESS
2340	1039	Z		0001		0013		0234		DM	C13'Z'	
2350	1052	160P		0001		0004		0235		DM	A'BUFF2'	RECEIVE BUFFER ADDRESS
2360	1056	Z		0001		0013		0236		DM	C13'Z'	
2370	1069	0082		0001		0004		0237		DM	C4'0082'	MAX NO OF CHARS TO BE READ
2380	1073	076353651		0001		0020		0238		DM	C20'076353651'	DIAL LENGTH=/DIGITS & NO ITSELF
2390	1093	56HELLO CA		0001		0040		0239	IDEN	DM	C40'56HELLO CALLERZ'	
2410	1133	056P		0001		0004		0241	STAT	DM	A'STAT'	PARTITION STATUS BYTE
2420	1137	OOD		0001		0003		0242	TCON	DM	C3'OOD'	CONSTANT FOR INH SW, RD FG & OP=CD
2430	1140			0001		0001		0243	SPACE	DM	C1' '	
2440	1141	?		0001		0001		0244	QM	DM	C1'?'	
2450	1142	A		0001		0001		0245	A	DM	C1'A'	
2460	1143	D		0001		0001		0246	D	DM	C1'D'	
2470	1144	E		0001		0001		0247	E	DM	C1'E'	
2480	1145	N		0001		0001		0248	N	DM	C1'N'	
2490	1146	Q		0001		0001		0249	Q	DM	C1'Q'	
2500	1147	V		0001		0001		0250	V	DM	C1'V'	
2510	1148	W		0001		0001		0251	W	DM	C1'W'	
2520	1149	X		0001		0001		0252	X	DM	C1'X'	
2530	1150	000		0001		0003		0253	ZERUS	DM	C3'000'	
2540	1153	1		0001		0001		0254	ONE	DM	C1'1'	
2550	1154	2		0001		0001		0255	TWO	DM	C1'2'	
2560	1155	0080		0001		0004		0256	KON80	DM	C4'0080'	
2580	1159	INITIALISA		0001		0020		0258	ERR1	DM	C20'INITIALISATION ERROR'	
2590	1179	TEMPORARY		0001		0017		0259	ERR3	DM	C17'TEMPORARY ERROR '	
2600	1196			0001		0001		0260	ERR3A	DM	C1' '	
2610	1197	PERMANENT		0001		0017		0261	ERR4	DM	C17'PERMANENT ERROR '	
2620	1214			0001		0001		0262	ERR4A	DM	C1' '	

SEQ.	LOCN	INSTR/DATA UP	A/R	L I	B/S	L I	LINE	LABEL	OPCODE	OPERAND(S)	AND/OR COMMENTS
2640	1215						0264	*			
2650	1215						0265	*			
2660	1215						0266	*		LABELS IN COMMON REQUIRED FOR SCA ROUTINES	
2670	1215						0267	*			
2680	1215						0268	*			
2700	1215						0270	*		FIXED LOCATION REFERENCES	
2720	0000C						0272		COMMON		
2730	0000C		000P				0273		ORG	0	
2740	0000C	&	0063		0001		0274		DM	63C1'&'	DUMMY FOR FINDING SCA IN OBJECT DK
2750	0063C		000P				0275		ORG	0	INDEXED ADDRESSES
2760	0000C		0001		0001		0276	↑BASE	DM	C1	BASE = STATUS
2770	0001C		0001		0002		0277	↑B1	DM	C2	+1 = TO/FROM
2780	0003C		0001		0002		0278		DM	C2	
2790	0005C		0001		0004		0279	↑B5	DM	C4	+5 = LENGTH
2800	0009C		0001		0001		0280	↑B9	DM	C1	+9 = TRANSMIT CODE
2810	0010C		0001		0001		0281	↑B10	DM	C1	
2830	0011C		0100				0283		ORG	101	
2840	0101C		0000		0004		0284	↑K101	DM	0C4	B=REGISTER CONSTANT
2860	0101C						0286	*		SYSTEM MAILBOX = LABELS USED IN INITIALISATION	
2880	0101C		058P				0288		ORG	580	
2890	0580C	A0000	0001		0005		0289	↑MAIL	DM	C5'A0000'	BASE = STATUS + TO/FROM
2900	0585C		0001		0017		0290	↑SEND	DM	C17	+5 = TRANSMIT BUFFERS
2910	0602C		0001		0021		0291	↑SINK	DM	C21	+22 = RECEIVE BUFFERS
2920	0623C		0001		0020		0292		DM	C20	+43 = DIAL DATA -NOT USED HERE
2930	0643C		0001		0099		0293	↑IDEN	DM	C99	+63 = IDENTIFICATION DATA
2950	0742C						0295	*		VARIABLE LOCATION REFERENCES	
2970	0742C		056P				0297		ORG	560	
2980	0560C		0001		0020		0298	↑STAT	DM	C20' '	PARTITION STATUS BYTES
3000	0580C		100P				0300		ORG	1000	
3010	1000C	0000000000	0001		0018		0301	↑ECB	DM	C18'00000000000000000000'	COMMUNICATIONS CONTROL BLOCK
3030	1018C		101X				0303		ORG	1018	
3040	1018C		0001		0044		0304	↑IDLEB	DM	C44	IDLE MESSAGE BUFFER
3050	1062C		0000		0020		0305	↑IMSG	DM	0C20	FIELD FOR IDLE MESSAGE
3070	1062C		150P				0307		ORG	1500	
3080	1500C	A	0001		0020		0308	BUFF1	DM	C20'A'	
3090	1520C		0001		0080		0309		DM	C80	
3100	1600C	A	0001		0020		0310	BUFF2	DM	C20'A'	
3110	1620C		0001		0082		0311		DM	C82	
3120	1702C		171R				0312		ORG	*+10	

PAGE 0009 11/24/71 (4-02) PROGRAM LISTING FOR USER APPLICATION PROGRAM FOR DIAL ANSWER

SEQ. LOCN INSTR/DATA UP A/R L I B/S L I LINE LABEL OPCODE OPERAND(S) AND/OR COMMENTS

	1712C		0000		0001		0313	M	DM	OC	
3130	1712C	M	0001		0001		0314	CARRET	DM	C11M'	CARRIAGE RETURN CONTROL CHAR
3140	1713C						0315		END		

DEF. SYMBOLREFERENCES.....

0304	↑IDLEB				
0305	↑IMSG				
0284	↑K101				
0289	↑MAIL	0032	0038	0049	0062
0290	↑SEND				
0291	↑SINK				
0298	↑STAT	0011	0241		

SINGER
FRIDEN DIVISION

CONTROL NO. C218AA