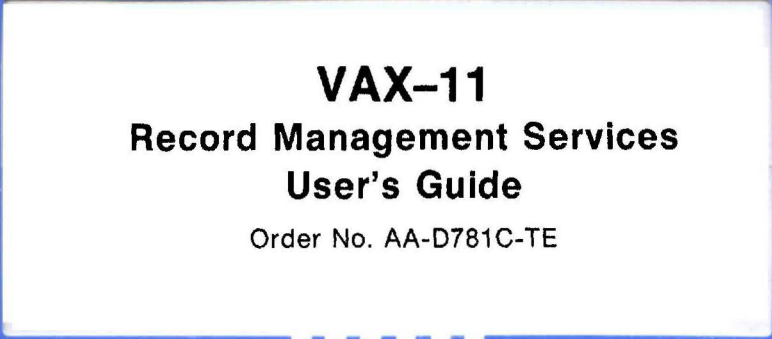


The word "digital" is written in a lowercase, sans-serif font, with each letter contained within its own white rectangular box. The boxes are arranged in a single horizontal row.

digital

A white rectangular box with a thin black border, centered on the page. It contains the title and order number in black text.

VAX-11
Record Management Services
User's Guide

Order No. AA-D781C-TE

The word "VAX11" is written in a large, bold, white, sans-serif font. The letters are closely spaced and have a slightly stylized appearance.

VAX11

March 1980

This document contains detailed information on using the capabilities of VAX-11 Record Management Services efficiently. Typical examples are provided to illustrate programming concepts.

VAX-11
Record Management Services
User's Guide

Order No. AA-D781C-TE

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PREFACE

MANUAL OBJECTIVES

The intent of this manual is to present some of the different uses of the VAX-11 Record Management Services (VAX-11 RMS), so you can tailor the various components and routines to suit your record management and record processing needs.

INTENDED AUDIENCE

This manual is intended for VAX/VMS users who want to develop a basic understanding of how to use VAX-11 RMS I/O routines within their programs. VAX-11 MACRO programmers generally use the VAX-11 RMS routines directly within their programs. High-level language programmers normally use the I/O facilities of their particular language to utilize a subset of VAX-11 RMS facilities. However, they may also use VAX-11 RMS directly through a call facility within their language.

This manual is aimed at VAX-11 MACRO programmers. It is assumed that you are familiar with and understand the VAX-11 MACRO conventions for constructing symbols and the use of numbers, operators, and expressions.

STRUCTURE OF THIS MANUAL

The information in this document is structured as follows:

Chapter 1 provides an overview of the salient features of the data record file organizations that can be created, displayed, and maintained by using VAX-11 RMS. This information will help you to determine the type of file organization best suited to your data record management requirements.

Chapter 2 describes the VAX-11 RMS routines and the user control blocks defined within your program, which are used to communicate between your program and the VAX-11 RMS routines.

Chapter 3 describes file specification syntax and the file specification defaults.

Chapter 4 describes how you create and process data record files by sequential access mode with three file organizations.

Chapter 5 describes how you create and process data record files by using random access mode.

Appendix A provides additional programming examples.

Appendix B describes the RMS File Analyzer.

ASSOCIATED DOCUMENTS

A prerequisite to this manual is the Introduction to VAX-11 Record Management Services Manual, which describes in detail the concepts of file organization, record access modes, record formats, and other concepts required for your understanding of VAX-11 RMS file construction. You should have available a copy of the VAX-11 Record Management Services Reference Manual. This document contains the complete description of the components of VAX-11 RMS, and therefore constitutes a source reference for the materials presented in this user's guide.

Other manuals allied to this document are:

- VAX/VMS Primer
- VAX/VMS System Services Reference Manual
- VAX/VMS Command Language User's Guide
- VAX-11 MACRO Language Reference Manual
- VAX-11 BLISS Language Reference Manual

SUMMARY OF TECHNICAL CHANGES

This manual has been revised to reflect VAX-11 RMS support for wild card characters and uppercase translation of logical names.

CHAPTER 1

FILE GUIDELINES: DETERMINE YOUR NEEDS

The VAX-11 Record Management Services (VAX-11 RMS) are system routines that provide an efficient and flexible means of accessing files and their records. The VAX-11 RMS routines speed up and simplify the task of program development.

1.1 THE RATIONALE FOR RECORD MANAGEMENT

As a user writing application programs, you need to create programs that will (1) accept new input, (2) read or modify data, and/or (3) produce output in some meaningful form. These programs can be, at times, somewhat difficult to produce, because the operations required in handling the data can be complex. However, many of these operations are basically the same, with only minor modifications needed depending on the operation. Therefore, generalized routines that encompass a wide variety of functions can be very useful to you in dealing with your file and record management programming needs. VAX-11 RMS provides such generalized routines.

VAX-11 RMS routines are an integral part of the operating system; they are always there. You need not perform any special linking or declaring of global entry points to access the routines since a simple reference to a routine generates the appropriate call. Calls to VAX-11 RMS routines are consistent with the VAX/VMS calling standard; arguments are passed and results and errors are returned in the standard VAX/VMS fashion.

Because the file organization is fixed for the life of the file, it is very important that you decide, before you begin to write your program, which file organization best meets your requirements. The following questions should help you determine your file organization requirements.

- How will the records be accessed? Will the whole file or only selected records be processed? Will the records be accessed randomly? Will the records be accessed by other nodes in a network?
- What kind of record maintenance is needed? Must records be updated, added, or deleted?
- What is the record format? How large are the records; are they all the same size? What is their maximum size?
- What is the total size of the file? Is this size fixed or can it be extended?

FILE GUIDELINES: DETERMINE YOUR NEEDS

- Where will the file reside? Will the medium be tape, disk, or cards. Will the file be written to a line printer or terminal?

As these questions indicate, many issues affect your choice of file organization. Often, the choice is not clear-cut. Table 1-1 lists some of the advantages and disadvantages of the three types of file organizations: sequential, relative, and indexed.

Table 1-1
File Organizations: Advantages and Disadvantages

File Organization	Advantages	Disadvantages
Sequential	<p>Uses disk and memory efficiently: minimum disk overhead, block-boundary crossing</p> <p>Provides optimal usage if the application accesses all records sequentially on each run</p> <p>Provides flexible record format</p> <p>Allows data to be stored on many different types of media, in a device-independent manner</p> <p>Allows easy file extension</p>	<p>Allows sequential access only for some high-level languages</p> <p>Allows records to be added only to end of file</p> <p>Allows sharing by multiple, concurrent users, but only with user's implemented synchronization. (The exception is 512-byte fixed-length records; VAX-11/RMS manages the synchronization for such files).</p>
Relative	<p>Allows sequential and random access by record number for all languages</p> <p>Allows random record deletion and insertion</p> <p>Allows records to be read- and write-shared</p>	<p>Allows data to be stored on disk only</p> <p>Requires that programs contain a record cell for each relative record number allocated; therefore, files may be sparsely populated</p> <p>Requires that record cells be the same size</p> <p>Allows record insertion only to empty cells (or at the end of the file)</p>

(continued on next page)

FILE GUIDELINES: DETERMINE YOUR NEEDS

Table 1-1 (Cont.)
 File Organizations: Advantages and Disadvantages

File Organization	Advantages	Disadvantages
Indexed	<p>Allows sequential and random access by key value for all languages</p> <p>Allows random record deletion and insertion</p> <p>Allows records to be read- and write-shared</p> <p>Allows variable-length records to change length on update</p> <p>Allows easy file extension</p>	<p>Allows data to be stored on disk only</p> <p>Requires more disk space</p> <p>Uses more of the central processing unit to process records. Generally requires multiple disk accesses to process a record.</p>

CHAPTER 2

VAX-11 RMS STRUCTURES AND INTERFACE

The facilities of VAX-11 Record Management Services (VAX-11 RMS) are available at run time through the calling of record management procedures. Communication with the VAX-11 RMS routines is by means of user control blocks defined within your program. This chapter provides an introduction to these routines and control blocks, and the macro instructions that facilitate their use.

2.1 USER CONTROL BLOCKS

VAX-11 RMS uses data structures called control blocks to communicate between your program and the VAX-11 RMS routines.

The VAX-11 RMS routines also create their own internal data structures, reflecting the information in your control blocks. These internal data structures reside in the process control region, in what is called the I/O segment.

You set up fields in the control blocks to reflect exactly what operations you want to perform, and then call the routine. The routine uses these fields as input to perform the requested action and, as necessary, uses these fields again to return status and other related information. The amount of information your program exchanges with VAX-11 RMS (both as input and output) depends on the nature of your request and the file attributes.

Table 2-1 lists the control blocks that are part of your program interface with VAX-11 RMS.

You must allocate space for these control blocks within your program. You can do this either at assembly time or run time. VAX-11 RMS provides macro instructions for the assembly-time allocation and initialization of the control blocks, shown in the Macro Name column of Table 2-1. At run time, you can directly manipulate the control blocks through either the defined symbolic offsets or the "store" macro instructions. For efficiency, and to prevent a warning message from the assembler, align each control block on a longword boundary.

In general, you must allocate one File Access Block (FAB) for every open file in your program, and one Record Access Block (RAB) for each individual record stream connected to a FAB. (More than one RAB can be connected to each FAB simultaneously.) The Extended Attribute Blocks (XABs) and the Name Block (NAM) are optional, depending on whether you need the information they provide and the functions they perform.

VAX-11 RMS STRUCTURES AND INTERFACE

Table 2-1
Control Blocks

Structure	Function	Macro Name
File Access Block (FAB)	Describes a file and contains file-related information	\$FAB
Record Access Block (RAB)	Describes a record and contains record-related information	\$RAB
Extended Attribute Blocks (XAB)	Contain file attribute information beyond that in the File Access Block	\$XABxxx ¹
Name Block (NAM)	Contains file specification information beyond that in the File Access Block	\$NAM

1. The variable xxx is a 3-character XAB-type specification.

2.2 VAX-11 RMS ROUTINES

The VAX-11 RMS routines execute in executive mode. VAX-11 RMS protects its internal data structures and buffers from destruction by user programs, and ensures that files will be left in an orderly state. When your program exits, an I/O rundown routine closes all files, writing buffers and file attributes as required, even when the exit is the result of a severe error.

VAX-11 RMS routines are integrated in a straightforward manner. Within your program, you place a call to the appropriate routines. Generally you make these calls with run-time macro instructions. At run time, the expanded code of these macro instructions causes calls to be made to the appropriate routines, which refer to the appropriate control blocks. These calls are consistent with the VAX-11 calling standard. You can specify the parameters with keywords; you can list them in any order or omit the keywords entirely.

When you call a routine, you set up an argument list to define the associated control block (FAB or RAB) and any optional completion routines to be called if an error occurs.

The operations performed by VAX-11 RMS routines are classified as either file oriented or record oriented, requiring the address of a FAB and RAB respectively as the control block argument in a call to any of them.

Table 2-2 summarizes the essential macro instructions for run-time processing.

VAX-11 RMS STRUCTURES AND INTERFACE

Table 2-2
Macro Instructions for Run-Time Processing

Category	Macro Name	Service
File Processing	\$CREATE	Creates and opens a new file of any organization (sequential, relative, or indexed)
	\$OPEN	Opens an existing file and initiates file processing
	\$DISPLAY	Returns the attributes of a file to user program
	\$EXTEND	Extends the allocated space of a file
	\$CLOSE	Terminates file processing and closes the file
	\$ERASE	Deletes a file and removes its directory entry
Record Processing	\$GET	Retrieves a record from a file
	\$PUT	Writes a new record to a file
	\$UPDATE	Rewrites an existing record in a file
	\$DELETE	Deletes a record from a relative indexed file
	\$FIND	Locates and positions to a record and returns its RFA
	\$CONNECT	Connects record stream to a file
	\$DISCONNECT	Disconnects a record stream from a file
	\$RELEASE	Unlocks a record by its RFA
	\$FREE	Unlocks all previously locked records
	\$WAIT	Determines the completion of an asynchronous record operation
	\$REWIND	Positions to the first record of a file
	\$TRUNCATE	Truncates a sequential file
	\$FLUSH	Write modified I/O buffers and file attributes
\$NXTVOL	Causes processing of a magnetic tape file to continue to the next volume of a volume set	
Block I/O	\$READ	Retrieves a specified number of bytes from a file
	\$WRITE	Writes a specified number of bytes to a file
	\$SPACE	Spaces forward or backward in a file
File Naming	\$ENTER	Enters a file name into a directory
	\$PARSE	Parses a file specification
	\$REMOVE	Removes a file name from a directory
	\$RENAME	Assigns a new name to a file
	\$SEARCH	Searches a directory for a file name

CHAPTER 3

SPECIFYING THE FILE TO BE PROCESSED

A file is a logically related collection of records. All the information that the operating system reads and writes on behalf of users' requests is defined in terms of files and records.

File processing is influenced by the hardware device that performs the actual data transfer (reading or writing). Devices are classified as:

- Mass storage devices
- Record-oriented devices

Mass storage devices provide a way to save the contents of files on a magnetic medium, called a volume. Files that are thus saved can be accessed at any time and updated, modified, or reused. Disks and tapes are mass storage devices.

Record-oriented devices read and/or write only single physical units of data at a time, and do not provide for permanent storage of the data. Terminals, printers, and card readers are record-oriented devices. Printers and card readers are also called unit record devices. In certain cases, magnetic tapes are treated as record oriented devices.

3.1 FILE SPECIFICATIONS

File specifications provide the system with all the information it needs to identify a unique file or device.

File specifications have one of the following formats:

- node::device:[directory]filename.type;version
- node::"foreign-file-spec"
- node::"task-spec"

You must use the punctuation marks and brackets to separate the fields of the file specification. Either matching square brackets or angle brackets may delimit the directory specification. The type and version specifications may be separated by either a period (.) or a semi-colon (;). The fields and their contents are listed below.

SPECIFYING THE FILE TO BE PROCESSED

Field	Contents
node	Node name and optional access control string
device	Device name
directory	Directory name and optional subdirectory names
filename	File name
type	File type
version	File version number
"..."	Designates a program to communicate with on a remote node or designates a file specification that is not to be parsed locally.

Directory names, file names, file types, and version numbers apply only to files on disk or tape devices. For record-oriented devices (terminals, printers, and card readers), only the device name field of the file specification is required; fields following it are ignored. Blanks, tabs, and null characters are accepted but ignored in file specifications.

You may use wild card characters in file specifications. These are more fully discussed in Section 3.1.5. The ellipsis [...] and minus sign [-] wild card characters can be used only in the directory name field of a file specification. The asterisk (*) and percent sign (%) wild card characters can be used in the following fields of a file specification:

- Directory name
- File name
- File type
- File version number

Appendix C of the VAX-11 Record Management Services Reference Manual contains a rigorous explanation of the entire syntax for file specifications. The following sections, however, provide sufficient information for you to have a basic understanding of how to supply file specifications.

3.1.1 Network Nodes

Each computer system in a DECnet network is uniquely identified by a 1- through 6-alphanumeric character node name. Optionally, a node name may be followed by an access control string enclosed in quotes (") and the entire node specification is identified by two colons (::). An access control string consists of a username, password, and optional account name separated from each other by one or more spaces and/or tabs. Its total length is 3 through 42 characters. You include an access control string in a node specification when you want to login at the remote node as a specific user for the file access operation. If you omit the access control string, the default DECnet account (if established) is used. The following are examples of node specifications.

```
BOSTON::  
BOSTON"COWENS CELTICS"::  
BOSTON"COWENS CELTICS NBA"::
```

In addition, you may define a logical name for a node specification and then use it in file specifications. Logical names are described in detail in Section 3.3.

SPECIFYING THE FILE TO BE PROCESSED

For complete details on the use of node name specifications, see the DECnet-VAX User's Guide.

3.1.2 Devices

Each physical hardware device in the system has a unique identification, in the format:

devcu:

In this format, dev is a mnemonic for the device type, c is a controller designation and u is a unit number.

Table 3-1 lists the valid device types and their mnemonics.

The controller and unit number identify the location of the actual device within the hardware configuration of the system. Controllers are designated with alphabetic letters A through Z. Unit numbers are decimal numbers from 0 through 65535.

The maximum length of the device name field, including controller and unit number, is 15 characters. You must follow a device name with a colon (:).

A complete device name specification is called a physical device name. You can specify physical device names to indicate an input or output device for a program. Or, you can equate a physical device name to a logical name and use a logical name to refer to a device. Logical names are described in detail in Section 3.3.

Table 3-1
Device Names

Mnemonic	Device Type
CR	Card Reader
CS	Console Storage Device
DB	RP04, RP05, RP06 Disk
DD	TU58, Cassette Tape
DL	RL02, Cartridge Disk
DM	RK06, RK07 Cartridge Disk
DR	RM03, RM05 Disk
DY	RX02 Floppy Diskette
LA	LPAl1-K Laboratory Peripheral Accelerator
LP	Line Printer
MB	Mailbox
MS	TS-11 Magnetic Tape
MT	TE16, TU45, TU77 Magnetic Tape
NET	Network Communications Logical Device
OP	Operator's Console
RT	Remote Terminal
TT	Interactive Terminal
XA	DR11-W General Purpose DMA Interface
XF	DR32 Interface Adapter
XJ	DUP11 Synchronous Communications Line
XM	DMC11 Synchronous Communications Line

SPECIFYING THE FILE TO BE PROCESSED

3.1.3 Directories

A user file directory (UFD) is a file that lists the identifications and locations of files on a disk device that belong to a particular user. The UFD is listed in the volume's master file directory (MFD). The MFD is the root of the volume's directory structure, and also lists the reserved files for the volume.

Directory names apply to files on magnetic tape and disk devices. They are expressed in one of three formats where each format requires that you enclose the directory name in either square brackets ([and]) or angle brackets (< and >). The closing bracket must match the opening bracket. The formats for specifying directory names are as follows:

- As a 1- through 9-alphanumeric character string representing a UFD name.
- As a two-part number separated by a comma (,) in the format of a user identification code (UIC).
- As a UFD name followed by one or more subdirectory names, each preceded by a period (.). Each subdirectory name represents a unique subdirectory level of the UFD and has the same syntax as a UFD name.

3.1.3.1 Alphanumeric Character String Format - The character string used to specify a UFD can be the same as your user name or account name, or any valid character string that you request or the system manager assigns you. For example, if you specify a directory as [010PAY] the directory 010PAY.DIR;1 is searched. (DIR is the file type for a directory, and 1 is the version number.)

3.1.3.2 UIC Format - You can refer to a UFD in a format similar to that for a UIC: for example, [abc,xyz], where "abc" is a group number and "xyz" is a member number. To specify a UFD in this format, separate the group number from the member number with a comma. If you specify less than three characters for either "abc" or "xyz", they are left zero-filled. Therefore, if you specify a UFD in a UIC format as [26,1], the directory searched is 026001.DIR;1.

UIC directories have corresponding names in alphanumeric format. The group and member numbers are each left zero-filled (if necessary). For example:

```
[122001]
```

The directory name for the UFD specified in this command is equivalent to the specification [122,1].

A directory in this format is usually owned by a user with a corresponding UIC. However, this may not always be the case, as UIC and directory ownership are independent.

3.1.3.3 Subdirectories - When UFDs are referenced using the character string format, further hierarchical levels of directories can be expressed as subdirectories. A subdirectory level is expressed by adding a period (.) to the character string for the UFD, followed by

SPECIFYING THE FILE TO BE PROCESSED

the specification for the subdirectory. For example, [010PAY.DED] is the specification for the UFD named 010PAY.DIR;1 and a subdirectory of DED.DIR;1.

The maximum number of directory levels is eight: one UFD and seven subdirectories. (Combined with the master file directory, this is, in effect, a 9-level hierarchy.) In the directory specification [010PAY.DED.YTD], 010PAY is the UFD, DED is the first level subdirectory, and YTD is the second level subdirectory.

There is no maximum number of different hierarchies of directories you can create or access.

The master file directory is created when the volume is initialized. Subdirectories and UFDs are created with the CREATE command using the DIRECTORY qualifier.¹

3.1.4 File Names, File Types, and Version Numbers

File names, file types, and version numbers uniquely identify files within directories.

A file name is a 1- through 9-alphanumeric character string that identifies a file. When you create a file, you can assign it a file name that is meaningful to you.

A file type is a 1- through 3-alphanumeric character string that extends a file name. Usually, a file type name is chosen to suggest the contents of the file.

File types must be preceded with a period (.).

The system uses a set of standard file types, by convention, to identify various classifications of files, and to provide default file types in many commands. Table 3-2 is a list of file types.

Table 3-2
Default File Types

File Type	Contents
ANL	Output file for the ANALYZE command
BAS	Input source file for the VAX-11 BASIC compiler
B2S	Input source file for the PDP-11 BASIC-PLUS-2/VAX compiler
B32 or BLI	Input source file for the VAX-11 BLISS-32 compiler
CBL	Input file containing source statements for the PDP-11 COBOL-74/VAX compiler

(continued on next page)

1. See the VAX/VMS Command Language User's Guide for an explanation of this command and any others that appear throughout this manual.

SPECIFYING THE FILE TO BE PROCESSED

Table 3-2 (Cont.)
Default File Types

File Type	Contents
CMD	Compatibility mode indirect command file
COB	Input file containing source statements for the VAX-11 COBOL-74 compiler
COR	Input source file for the PDP-11 CORAL 66/VAX compiler
COM	Command procedure file to be executed with the @ (execute procedure) command, or to be submitted for batch execution with the SUBMIT command
DAT	Input or Output data file
DIF	Output listing created by the DIFFERENCES command
DIR	Directory File
DIS	Distribution list for the MAIL command
DMP	Output form the DUMP command
EDT	Initialization command input file for EDT
EXE	Executable program image created by the linker
FOR	Input file containing source statements for the VAX-11 FORTRAN compiler
FTN	Compatibility Mode FORTRAN IV PLUS source file
HLB	Help text library file
HLP	Help text source file
JNL	Journal file output form PATCH utility
JOU	Journal file/audit trail from EDT
L32	Precompiled Librrary for VAX-11 Bliss-32
LIB	Input file containing VAX-11 COBOL-74 source Statements to be copied into another file during compilation
LIS	Listing file created by a language compiler or assembler; default input file type for PRINT and TYPE commands
LOG	Batch job output file
LST	Compatibility mode listing file
MAC	MACRO-11 source file

(continued on next page)

SPECIFYING THE FILE TO BE PROCESSED

Table 3-2 (Cont.)
Default File Types

File Type	Contents
MAI	Mail message file
MAP	Memory allocation map created by the linker, invoked by the LINK command
MAR	VAX-11 MACRO source file
MDL	Maynard Definition Language (Language-independent structure definitions)
MLB	Macro library
NEW	Any new source file
OBJ	Object file created by a language compiler or assembler
ODL	Overlay descriptor file
OLB	Object module library
OLD	Any old source file
OPT	Options for input to the LINK command
PAR	A SYSGEN parameter file
PAS	Input file containing source statements for the VAX-11 PASCAL compiler
R32 or REQ	VAX-11 BLISS-32 source file required for compilation
STB	Symbol table file created by the linker
SYS	System image
TEC	TECO indirect command input file
TLB	Text library
TMP	Temporary file
TMx	SOS temporary file ("x" is a digit)
TXT	Input file for text libraries or output file for mail command
UPD	Update file of changes for a VAX-11 source program; also input to the SUMSLP editor

Version numbers are decimal numbers from 1 through 32767 that differentiate between versions of a file. When you update or modify a file, the system saves the original version for backup and increments the version number of the modified file by 1.

Version numbers must be preceded with a semicolon (;) or a period (.)

SPECIFYING THE FILE TO BE PROCESSED

3.1.5 Wild Card Characters

As noted in the VAX/VMS Record Management Services Reference Manual, wild card characters can be used in the directory name, file name, file type, and file version number fields of a file specification, when given to a program designed to accept them. One purpose of wild card characters is to refer to a group of files by a more general file specification, rather than by each of the specific file specifications. There are four characters (or strings of characters) that can be used as wild card characters. These are the asterisk (*), the percent sign (%), the ellipsis (...), and the minus sign (-).

An asterisk is used to match the missing component of a file specification with an alphanumeric character string of any length (including the null string). A percent sign is used to match any single alphanumeric character in that particular position (the null string does not match). The asterisk and the percent sign can be combined in many ways. For example, the sequence:

```
A*E%B*.B*;* 
```

matches a group of file specifications in which the file name starts with an "A" followed by a string of zero to "n" characters, followed by an "E", followed by a single character, followed by a "B", followed by a string of zero to "n" characters. The file type begins with a "B" and is followed by a string of zero to two characters. Finally, the version number in this group will be any and all versions of that file, beginning with the highest version number.

The ellipsis and minus sign wild card characters are aids to searching, or traversing, directory hierarchies. Both the ellipsis and the minus sign allow you to refer to directories in a relative positional sense, rather than by an absolute name for the first directory or group of directories. The ellipsis enables you to select files from all directory levels from a specified level downward. The minus sign, on the other hand, enables you to search up the hierarchy, rather than down. A single minus sign will send the search back up one level from the current default directory level.

3.2 DEFAULT FILE SPECIFICATIONS

Defaults are valuable because they are easy to use, and they let you enter as short a file specification as possible. The less you enter, the less chance you have of making a syntax error, or an incorrect or invalid specification. The default values were selected because they conform to the most applicable and frequently used practices.

When you enter a file specification and omit fields in it, the system supplies values for these fields.

The node name defaults to your local node. The device and directory names, if omitted, default to your current default disk and directory name. These are initially established when you log in to the system, based on an entry under your user name in the system authorization file.

You can find your default disk and directory name by using the SHOW DEFAULT command. For example:

```
$ SHOW DEFAULT  
  
DBAL:[PAY01]
```

SPECIFYING THE FILE TO BE PROCESSED

The response to the command indicates that the current default disk is DBA1, and the directory name is PAY01.

You can change the disk and directory name defaults with the SET DEFAULT command.

System defaults also apply for fields other than the device and directory name. Table 3-3 summarizes the defaults that apply to each field in the file specification.

Table 3-3
File Specification Defaults

Field	Defaults
node	Local system
device	Default device established at login, or by the SET DEFAULT command; almost always a disk device If a controller designation is omitted, it defaults to A. If a unit number is omitted, it defaults to 0. (The ALLOCATE and SHOW DEVICES commands, however, treat a device name that does not contain controller and/or unit numbers as a generic device name.)
directory	Directory name established at login or by the SET DEFAULT command, or next higher level in a subdirectory
file name	No defaults are applied to file names in input file specifications, except for those commands accepting multiple input file specifications, where, for specifications other than the first, the file name (as well as node, device, directory, and file type) is often defaulted from the previous input file specification. Most commands default output file names based on the file name of an input file
file type	Various commands apply defaults for file types, based on the standard file type conventions summarized in Table 3-2
file version	For input files, the system assumes the most recent version (that is, the highest number) For output files, the system increases the version number by 1 for existing files, and supplies a version number of 1 for new files

File specification defaults can be applied in other ways as well. Chapter 8 of the VAX-11 Record Management Services Reference Manual describes an advanced method for applying defaults to file specifications. This method involves the use of defaults built into your program, the default file specification string address and size fields of the FAB, and the related file NAM block.

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3.3 LOGICAL NAMES

The use of logical names is an effective technique for achieving device independence within a program. The logical names provide a convenient shorthand method for specifying files that you refer to frequently.

The ASSIGN command equates a file specification to a logical name. For example, assume that, external to your program code, you specify the following:

```
$ ASSIGN DBA0:[PAYROLL]MASTER.DAT OLD_MASTER:
$ ASSIGN DBA1:[PAYROLL]MASTER.DAT NEW_MASTER:
```

The ASSIGN command equates the logical name OLD_MASTER to file MASTER.DAT on disk device DBA0 in the directory PAYROLL. The logical name NEW_MASTER equates to file MASTER.DAT on disk device DBA1 in the directory PAYROLL on that device. (This file specification is known as the equivalence string for the logical name.) Subsequently, within your program, you can specify these files as follows:

```
INFILE:  $FAB FNM=<OLD_MASTER:>
OUTFILE: $FAB FNM=<NEW_MASTER:>
```

Alternatively, you can make the following external assignments:

```
$ ASSIGN INDEVICE:[PAYROLL] OLD_MASTER:
$ ASSIGN OUTDEVICE:[PAYROLL] NEW_MASTER:
$ ASSIGN DBA0: INDEVICE:
$ ASSIGN DBA1: OUTDEVICE:
```

Note in the example above that logical name equivalence strings are not always full file specifications. Furthermore, note that the use of logical names is recursive; that is, the equivalence string for a given logical name may contain a further logical name. This assignment would require a slight modification to the program to specify the same files. You would have to indicate the file name and file type in the FAB file specification. For example:

```
INFILE:  $FAB FNM=<OLD_MASTER:MASTER.DAT>
OUTFILE: $FAB FNM=<NEW_MASTER:MASTER.DAT>
```

Depending on the degree of flexibility you need, numerous other alternatives are possible in assigning logical names. The best alternative is determined according to individual circumstance.

Logical names and their equivalence name strings can each have a maximum of 63 characters, and can be used to form all or part of a file specification. If only part of a file specification is a logical name, specify the logical name in place of the device name in subsequent file specifications.

For example, a logical name can be assigned to a device name, as follows:

```
$ ASSIGN DMA1: BACKUP
```

After this ASSIGN command, you can use the logical name BACKUP in place of the device name field when referring to files on the disk.

SPECIFYING THE FILE TO BE PROCESSED

You may also create a logical name for a node name or node specification. This is useful for reducing the length of a long node specification and for protecting the password field of an access control string. For example:

```
$ DEFINE DAVE "BOSTON" "COWENS CELTICS" ":"  
$ TYPE DAVE::DBB2:[REPORT]JAN80.DOC
```

The logical node name DAVE, defined above, has an equivalence string of BOSTON"COWENS CELTICS": which is substituted for the node name DAVE in the TYPE command.

RMS does not allow the use of lowercase logical names in file specifications. If you try to use a lowercase logical name, RMS will convert to uppercase the entire string prior to attempting translation and will continue to do so on each successful translation thereafter. RMS will accept and ignore the use of blanks, tabs, and null characters in file specifications and logical name assignments. Such characters will be ignored by RMS, unless they are enclosed in quotes.

3.3.1 Logical Name Tables

Logical names and their equivalence names are maintained in three logical name tables:

- Process logical name table -- contains entries that are local to a particular process. When you equate a file specification to a logical name with the ASSIGN or DEFINE command, the logical name, by default, is placed in this table.
- Group logical name table -- contains entries that are qualified by a group number. These entries can be accessed only by processes that execute within the same group number in their UIC. To make an entry in the group logical name table, you use the /GROUP qualifier with the ASSIGN or DEFINE command.
- System logical name table -- contains entries that can be accessed by any process in the system. To make any entry in this table, use the /SYSTEM qualifier with the ASSIGN or DEFINE command.

You must have user privileges to place entries in the group or system logical name tables.

3.3.2 Logical Name Translation and Recursion

When the system reads a file specification, it examines the file specification to see if the left-most component is a logical name. If it is, the system substitutes the equivalence name in the file specification. This is called logical name translation.

When the system translates logical names, it searches the process, group, and system tables, in that order, and uses the first match that it finds.

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When RMS translates logical names in file specifications, the logical name translation is recursive. This means that after RMS translates a logical name in a file specification, it repeats the process of translating the file specification. For VAX-11 RMS, the parse routine will perform up to 10 logical name translations in an effort to identify the actual file name. For example, consider logical name table entries made with ASSIGN commands as follows:

```
$ ASSIGN DBAL: DISK
$ ASSIGN DISK:WEATHER.SUM REPORT
```

The first ASSIGN command equates the logical name DISK to device DBAL. The second ASSIGN command equates the logical name REPORT to the file specification DISK:WEATHER.SUM. In subsequent requests for this file, you can refer to the logical name REPORT. In translating the logical name REPORT, the system finds the equivalence name DISK:WEATHER.SUM. It then checks to see if the portion on the left of the colon in this file specification is a logical name; if it is (as DISK is in this example) it translates that logical name also. When the logical name translation is complete, the translated file specification is:

```
DBAL:WEATHER.SUM
```

Note that when you assign one logical name to another logical name, you must terminate the equivalence name with a colon (:) if you are going to use the logical name in a file specification in place of a device name. For example:

```
$ ASSIGN DBAL: TEST
$ ASSIGN TEST: GO
```

Logical node name translation is also recursive to 10 levels. The equivalence string produced from a logical node name must be another node specification. That is, it cannot supply other missing elements of a file specification.

3.3.3 Defaults for File Names

When the system completes the translation of a logical name, it must use defaults to fill in the still-unspecified fields in the file specification.

Many system commands create output files automatically and provide default file types for the output files. When you use a logical name to specify the input file for a command, the command uses the logical name to assign a file specification to the output file as well. Thus, if the equivalence name contains a file name and file type, the output file is given the same file name and file type as the input file.

For example, the LINK command creates, by default, an executable image file that has the same file name as the input file and a default file type of EXE. However, if you make a logical name assignment and invoke the LINK command as shown below, the results are not as you would expect:

```
$ ASSIGN RANDOM.OBJ TESTIT
$ LINK TESTIT
```

The linker translates the logical name TESTIT and links the file RANDOM.OBJ. When it creates the output file, it also uses the same logical name for the output file. Because the equivalence name includes a file type, the LINK command does not use the default file type of EXE. The executable image is named RANDOM.OBJ and has a version number one higher than the version number of the input file.

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3.3.4 Bypassing Logical Name Translations

The system always checks a file specification to see if it contains a logical name. When you enter a device name or file specification, you can request that no translation is to take place. You do this by preceding the device name or file specification with an underscore character (_). (If the file specification contains a node name, then both the node name and device name may be prefixed with an underscore.) For example, if you do not want the system to check whether DMA2 is a logical name on an ALLOCATE command, you would enter the following:

```
$ ALLOCATE _DMA2:
```

3.3.5 Default Process Logical Names

When you log in to the system, the system creates logical name table entries for your process. The logical names, which all have a prefix of SYS, are listed in Table 3-4.

Table 3-4
Default Process Logical Names

Logical Name	Equivalence Name
SYSS\$INPUT	Default input stream for the process. For an interactive user, SYSS\$INPUT is equated to the terminal. In a batch job, SYSS\$INPUT is equated to the batch input stream
SYSS\$OUTPUT	Default output stream for the process. For an interactive user, SYSS\$OUTPUT is equated to the terminal. In a batch job, SYSS\$OUTPUT is equated to the batch job log file
SYSS\$error	Default device to which the system writes messages. For an interactive user, SYSS\$error is equated to the terminal. In a batch job, SYSS\$error is equated to the batch job log file
SYSS\$COMMAND	Original SYSS\$INPUT device for an interactive user or batch job
SYSS\$DISK	Default disk device most recently established by the SET DEFAULT command
SYSS\$SYSDISK	System disk used to boot VMS
SYSS\$LOGIN	Default disk and directory established at login
SYSS\$NET	Is defined only for the target process in DECnet task-to-task communication. The equivalence string for SYSS\$NET identifies the source process that invoked the target process. SYSS\$NET, when opened, represents the logical link over which the target process can exchange data with its partner. (For additional information, see the <u>DECnet-VAX User's Guide</u>)
SYSS\$NODE	Identifies the local node name on which your system is running, if DECnet is installed

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3.4 PROCESS-PERMANENT FILES

Process-permanent files are an important feature of the VAX/VMS operating system. They exist over the life of a process; hence the term process permanent. In contrast, most files accessed from an image are closed when the image exits, and any control blocks that describe them are deallocated.

You can use VAX-11 RMS to open or create a process-permanent file of your own definition only in supervisor or executive mode. You set the PPF bit in the file processing options field (FOP) of the FAB. This allocates internal data structures, maintained by VAX-11 RMS. These structures reside in the process control region until the end of the process.

You cannot directly access a process-permanent file in user mode. However, you can gain indirect access to a subset of all the available functions of process-permanent files by use of the logical name mechanism. When you log in to the system, a process-permanent file corresponding to the process's input, output, and error message streams is opened. (This means that the most commonly accessed files need not be reopened by each image that executes in the context of a process.) These process-permanent files have a logical name created for them in the process logical name table (see Table 3-4). The specific format of the names in the process logical name table indicates a correspondence between the logical name and the related process-permanent file. VAX-11 RMS recognizes these names and thus provides easy access to the process-permanent files.

CHAPTER 4

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

The sequential record access mode is the way to retrieve or store records by starting at a designated point in the file and continuing to the end of the desired area. Records are accessed in the order in which they logically appear in the file.

Section 4.1 deals with sequential access to the sequential file organization. Section 4.2 deals with sequential access to the relative file organization. Section 4.3 deals with sequential access to the indexed file organization.

4.1 THE USE OF SEQUENTIAL FILE ORGANIZATION

This section explores various ways to use sequential file organization with sequential record access mode. Some basic programming examples will be used to illustrate this simple, flexible, and easy-to-use file organization. Once you understand sequential file organization, you can use it where it best suits your needs, and build on the techniques described in this chapter to use this file organization to its fullest capabilities.

4.1.1 Reading Records

This section describes a sample program that illustrates how records are read from a sequentially organized file. Each record is a fixed-length, 50-byte record, as follows:

Byte	Contents
0-4	Part number
5	Discount type code
6-25	Part description
26-29	Quantity on hand
30-33	Reorder quantity
34-42	Last reorder date (dd mon yy)
43-49	List price

The purpose of this program is to count the records that have the character A as the fifth byte of the record (discount type code).

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

Assume that, external to the program, the following assignment will be made:

```
$ ASSIGN      18SEP78.INV      INFILE:
```

First, you need a FAB to describe the file. You thus issue a \$FAB macro call, using parameters to set values in the FAB fields. In some cases, the fields you use for a file can have the value applied by default, so you need not specify these fields.

For example, the file access field indicates the type of operation you want to perform on the file. In this example, you want to open the file for read access (with a \$GET macro instruction). Normally, you do so by setting FAC=GET on the \$FAB macro instruction. However, FAC=GET is the default when you are opening a file, so you need not specify it. If you were going to perform some other type of operation when you opened the file, such as delete, you must specify that operation explicitly. In addition, defaults can change depending on the operation (see Section 4.1.2; the default is write access when you create a file).

In this example, the file has no special characteristics, such as file processing options. In any case, most FAB fields used for an open operation are only returned as output. Therefore, the only field you need specify as input is the file specification. In the external assignment, the logical name INFILE: is equated to 18SEP78.INV. Therefore, with the FNM parameter, you can indicate the file as follows:

```
INFAB: $FAB FNM=<INFILE:>
```

Note that the label field contains INFAB. This lets you refer to this FAB in the \$RAB macro instruction, to connect the record stream, and define the address of the FAB for the run-time macro instructions in your program.

Next, you need a RAB to describe the records and how you intend to access the file. You must associate the RAB with the FAB (using the FAB parameter) and set up a buffer area (UBF and USZ parameters). Access to this file will be sequential, which is the default record access mode, and therefore need not be specified. The \$RAB macro instruction would be as follows:

```
INRAB: $RAB FAB=INFAB,-  
        UBF=REC_BUFFER,-  
        USZ=REC_BUFFER_SIZE
```

The label field contains the value INRAB, giving you a means of referring to this RAB in your run-time macro instructions. Note also the use of the continuation hyphen (-) to continue the instruction on the next line.

To process this file, you need certain VAX-11 RMS run-time processing macro instructions to perform the operations. First, because this is an existing file, you must open it for access with a \$OPEN macro instruction and specify the FAB that describes the file, as follows:

```
$OPEN FAB=INFAB
```

Next, you must establish the record stream for this file with a \$CONNECT macro instruction indicating the RAB, as follows:

```
$CONNECT RAB=INRAB
```

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

Once you open the file and connect the record stream, you must indicate what operations you are going to perform. In this application, you want to retrieve records from a file. The \$GET macro instruction performs this function. This macro instruction uses the RAB.

```
$GET RAB=INRAB
```

After you have read all the records, and processing is finished, you must close the file with the \$CLOSE macro instruction indicating the FAB for the file, as follows:

```
$CLOSE FAB=INFAB
```

The \$CLOSE macro instruction also disconnects the record stream for all RABs. If you want to disconnect the record stream for a particular RAB connected to a FAB (more than one RAB can be connected to a single FAB), you can use the \$DISCONNECT macro instruction, specifying the RAB to disconnect.

Figure 4-1 lists the program code to count the discount type code A records. The VAX-11 RMS macro instructions are shown in red. Note that this program, in effect, produces no worthwhile result because the program does not communicate the record count to you.

```

1      .TITLE COUNT - COUNTS TYPE A DISCOUNT RECORDS
2 ;
3 ; PROGRAM TO READ INVENTORY FILE COUNTING
4 ; TYPE 'A' DISCOUNT RECORDS
5 ;
6      .PSECT DATA, LONG
7 INFAB: $FAB FNM=<INFILE;>
8 INRAB: $RAB FAB=INFAB,=
9         UBF=REC_BUFFER,=
10        US7=REC_BUFFER_SIZE
11 REC_BUFFER: .BLKB 50 ; USER RECORD BUFFER
12 REC_BUFFER_SIZE=.- REC_BUFFER
13 COUNT: .WORD 0 ; COUNT OF TYPE 'A' RECORDS
14 ;
15 ; OPEN FILE, CONNECT STREAM
16 ;
17      .PSECT CODE
18 BEGIN: .WORD 0
19         $OPEN FAB=INFAB ; OPEN INPUT FILE
20         BLBC R0,EXIT ; BRANCH ON ERROR
21         $CONNECT RAB=INRAB ; CONNECT STREAM
22         BLBC R0,EXIT ; BRANCH ON ERROR
23 ;
24 ; READ RECORDS, COUNTING TYPE 'A' RECORDS
25 ;
26 READ: $GET RAB=INRAB ; READ A RECORD
27        BLBC R0,DONE ; BRANCH ON ERROR
28        ; (ERROR MAY BE EOF)
29        CMPB REC_BUFFER+S,#'A/A/ ; IS DISCOUNT TYPE = 'A'?
30        BNEG READ ; BRANCH IF NOT
31        INCW COUNT ; COUNT TYPE 'A' RECORD
32        BRB READ ; GO GET THE NEXT RECORD
33
34 ;
35 ; ALL DONE, CLOSE FILE AND EXIT.
36 ;
37 DONE: $CLOSE FAB=INFAB ; CLOSE THE FILE
38 EXIT: $EXIT,S R0 ; EXIT WITH STATUS
39
40      .END BEGIN

```

Figure 4-1 Program to Count Records in a Sequential File

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

4.1.2 Creating a Sequential File

This section describes a sample program that illustrates how you can use the sequential file organization to create a new file by copying an existing file. The format and contents of the records in the file are the same as those described for the example in Section 4.1.1.

Assume that, external to the program, the following assignments will be made:

```
$ ASSIGN 18SEP78.INV INFILE:
$ ASSIGN 18SEP78.CPY OUTFILE:
```

Because this program uses two files, one for input and one for output, two separate FABs are required to describe the files. For the input file, you need only define the file specification. In the external assignment, it was equated to INFILE:. Therefore, with the FNM parameter, you indicate the file as follows:

```
INFAB: $FAB FNM=<INFILE:>
```

For the output file, you must also define the file specification. In the external assignment, it was equated to OUTFILE:. Because you are creating this file, you use the \$PUT macro instruction to write records to the new file. The default is write access when creating a file; therefore, you need not specify FAC=PUT. When you create a file, you must indicate the record format. In this file, the records are fixed length, so the specification is RFM=FIX. You also must specify the maximum record size. For fixed-length records, the maximum record size indicates the actual length of each record in the file. The records for this file are each 50 bytes long. You can specify this record size either by indicating MRS=50, or by defining a record size within your program and referring to this definition, for example, REC_SIZE=50 and MRS=REC_SIZE. Defining the record size in your program also lets you make other references to this record size within your program, for example, in defining the size of the buffer areas for the RAB.

As an option, you can indicate that each record is to be preceded by a line feed and followed by a carriage return whenever the record is output to a line printer or terminal. Set the record attributes field with RAT=CR. The FAB for the output file is then defined as follows:

```
OUTFAB: $FAB FNM=<OUTFILE:>,-
          RFM=FIX,-
          MRS=REC_SIZE,-
          RAT=CR
```

You must also define RABs for both files. The FAB parameter associates a RAB with the appropriate FAB. Because the sequential record access mode is the default, you can omit the RAC parameter. Both files also need a buffer area. In fact, they both can use the same buffer area, since you will read a record into a buffer, and then write it from the buffer before you read another record into the buffer. The output RAB, however, uses the RBF and RSZ parameters to define the buffer, rather than the UBF and USZ parameters. The reason

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is that the \$PUT macro instruction does not use UBF and USZ as input; it uses RBF and RSZ. The \$RAB macro instructions would be as follows, with the input RAB shown first.

```
INRAB: $RAB FAB=INFAB,-
        UBF=REC_BUFFER,-
        USZ=REC_SIZE

OUTRAB: $RAB FAB=OUTFAB,-
        RBF=REC_BUFFER,-
        RSZ=REC_SIZE
```

The run-time processing macro calls for the input file consist of a \$OPEN, a \$CONNECT, a \$GET, and a \$CLOSE. For the output file, you must specify a \$CREATE macro instruction (rather than an \$OPEN), which opens and constructs a new file. In this macro instruction, you indicate the FAB that contains the attributes for the new file, as follows:

```
$CREATE FAB=OUTFAB
```

As with the input file, you must also specify the \$CONNECT macro instruction to connect the record stream and the \$CLOSE macro instruction to close the file. However, before the file is closed, it must be processed. In the case of a copy operation, records must be written to the new file. Use the \$PUT macro instruction, specifying the RAB, as follows:

```
$PUT RAB=OUTRAB
```

Figure 4-2 lists the program code to copy a file. The VAX-11 RMS macro instructions appear in red.

4.1.2.1 Dynamically Creating a Sequential File - The example in this section produces results identical to the results of the program listed in Figure 4-2. The difference between the two, however, is that the allocation and initialization of the control blocks for the output file (FAB and RAB) is dynamic, performed at run time rather than at assembly time. The "store" macro instructions let you dynamically set fields.

The values you supply with the "store" macro instructions expand into code that affects the contents of data fields during the execution of your program.

Figure 4-3 lists the program code for this example. Note that only minor changes have been made to the program listed in Figure 4-2. Lines 11 through 19 in Figure 4-2 have been replaced in Figure 4-3 with lines 12, 13, and 14 to begin the definition of the output FAB and RAB and to provide a .ASCIC directive to specify the character string for the file specification.

```
OUTFAB: $FAB
OUTRAB: $RAB FAB=OUTFAB
OUT_FILESPEC: .ASCIC /OUTFILE:/
```

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```

1      .TITLE COPYFILE - MAKE COPY OF INPUT FILE
2 ;
3 ; PROGRAM TO MAKE A COPY OF THE INPUT FILE
4 ;
5 REC_SIZE=50 ; RECORD SIZE
6 .PSECT DATA, LONG
7 INFAB: $FAB FNM=<INFILE:>
8 INRAB: $RAB FAB=INFAB,-
9         UBF=REC_BUFFER,-
10        USZ=REC_SIZE
11 OUTFAB: $FAB FNM=<OUTFILE:>,- ; OUTPUT FILE HAS FIXED
12         RFM=FIX,- ; LENGTH RECORDS, 50 BYTES
13         MRS=REC_SIZE,- ; IN LENGTH, WITH IMPLIED
14         RAT=CR ; NEW LINE CARRIAGE CONTROL
15 OUTRAB: $RAB FAB=OUTFAB,-
16         RBF=REC_BUFFER,-
17         RSZ=REC_SIZE
18 ; NOTE: OUTPUT RAB USES
19 ; SAME RECORD BUFFER AS INPUT RAB
20 REC_BUFFER: .BLKB REC_SIZE
21 .PSECT CODE, NOWRT
22 ;
23 ; INITIALIZATION - OPEN INPUT AND OUTPUT FILES AND CONNECT STREAMS
24 ;
25 START: .WORD 0
26         $OPEN FAB=INFAB ; OPEN INPUT FILE
27         BLBC R0,EXIT1 ; BRANCH ON ERROR
28         $CREATE FAB=OUTFAB ; OPEN OUTPUT FILE
29         BLBC R0,EXIT1 ; BRANCH ON ERROR
30         $CONNECT RAB=INRAB ; CONNECT INPUT RAB
31         BLBC R0,EXIT1 ; BRANCH ON ERROR
32         $CONNECT RAB=OUTRAB ; CONNECT OUTPUT RAB
33         BLBC R0,EXIT1 ; BRANCH ON ERROR
34 ;
35 ; COPY RECORDS
36 ;
37 READ: $GET RAB=INRAB ; READ A RECORD
38        BLBC R0,DONE ; BRANCH ON ERROR
39        $PUT RAB=OUTRAB ; WRITE THE RECORD TO
40 ; THE OUTPUT FILE
41        BLBS R0,READ ; BRANCH ON SUCCESS
42 EXIT1: BRB EXIT ; GET OUT ON ERROR
43 ;
44 ; ALL SET - CLOSE FILES AND EXIT
45 ;
46 DONE: $CLOSE FAB=INFAB ; CLOSE INPUT FILE
47        $CLOSE FAB=OUTFAB ; CLOSE OUTPUT FILE
48 ;
49 EXIT: $EXIT,S R0 ; EXIT WITH STATUS
50 .END START

```

Figure 4-2 Program to Copy a Sequential File

A \$FAB_STORE macro instruction has been inserted in lines 23 through 28 of Figure 4-3 to initialize the output FAB and set the needed values. (Note that the FNM parameter has been replaced by two parameters: FNA and FNS. This is because you cannot use the FNM parameter to provide the file specification dynamically; you must use the FNA and FNS parameters.)

```

$FAB_STORE FAB=OUTFAB,-
           FNA=OUT_FILESPEC+1,-
           FNS=OUT_FILESPEC,-
           RFM=FIX,-
           MRS=#REC_SIZE,-
           RAT=CR

```

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

The \$CREATE macro instruction (line 28 in Figure 4-2) has been replaced in Figure 4-3 with a new \$CREATE macro instruction (now on line 30). This opens and constructs the output file, indicating the register containing the address of the FAB--R0. (Note that the FAB_STORE macro instruction loaded the FAB address into register 0 by default.)

```
$CREATE    FAB=R0
```

A \$RAB_STORE macro has been inserted in lines 34, 35, and 36 of Figure 4-3 to initialize the output RAB and set the needed values.

```
$RAB_STORE    RAB=OUTRAB,-  
              RBF=REC_BUFFER,-  
              RSZ=#REC_SIZE
```

The \$CONNECT macro instruction (line 32 in Figure 4-2) has been replaced with a new \$CONNECT macro instruction (now on line 38). This instruction establishes the record stream for the output file, indicating the register of the RAB--R0.

```
$CONNECT    RAB=R0
```

4.2 THE USE OF RELATIVE FILE ORGANIZATION

Relative file organization is available for use on disk devices only. This organization affords more capabilities than the sequential file organization, but, in most cases, requires additional planning and coding to implement (see Chapter 1).

Relative file organization uses a fixed-length cell for each record in the file (or as a space for a record to be inserted). However, while all the cells are fixed-length, the individual records need not be; they can be variable length, fixed length, or variable with fixed-length control.

The relative file organization allows random retrieval of records by means of keys (a key in a relative file is the relative record number assigned to each record). The fixed-length cell allows for a direct calculation of the record's actual position.

4.2.1 Reading a Relative File

The program described in this section produces the same result as the program listed in Figure 4-1. The program counts discount type code A records in the file. The record contents are the same, and so are the external assignments. The only difference is that the file is a relative file.

You need not specify a file organization in the FAB for the file when you open it because the file organization already is assigned. In addition, you do not need to specify sequential file organization for a create; since it is the default. Therefore, the program code would be identical to the one for a sequential file (Figure 4-1).

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

```

1      .TITLE COPYFILE1 - MAKE COPY OF INPUT FILE
2 ;
3 ; PROGRAM TO MAKE A COPY OF THE INPUT FILE
4 ;
5 REC_SIZE=50 ; RECORD SIZE
6      .PSECT DATA, LONG
7 INFAB: $FAR FNM=<INFILE:>
8 INRAB: $RAB FAB=INFAB,-
9      USF=REC_BUFFER,-
10     USZ=REC_SIZE
11 ;
12 OUTFAB: $FAB ; OUTPUT FILE FAB
13 OUTRAB: $RAB FAB=OUTFAB ; OUTPUT FILE RAB
14 OUT_FILESPEC: .ASCIC /OUTFILE:/
15 REC_BUFFER: .BLKR REC_SIZE ; RECORD BUFFER
16     .PSECT CODE, NOWPT
17 ;
18 ; INITIALIZATION - OPEN INPUT AND OUTPUT FILES AND CONNECT STREAMS
19 ;
20 START: .WORD 0
21     $OPEN FAB=INFAB ; OPEN INPUT FILE
22     BLBC R0,EXIT1 ; BRANCH ON ERROR
23     $FAB_STORE FAB=OUTFAB,- ; INITIALIZE OUTPUT FAB
24     FNA=OUT_FILESPEC+1,- ; SET OUT FILE SPEC ADDRESS
25     FNS=OUT_FILESPEC,- ; SET OUT FILE SPEC LENGTH
26     PFM=FIX,- ; SET RECORD FORMAT
27     MRS=#REC_SIZE,- ; SET MAXIMUM RECORD SIZE
28     RAT=CR ; NEW LINE CARRIAGE CONTROL
29
30     $CREATE FAB=R0 ; OPEN OUTPUT FILE
31     BLBC R0,EXIT1 ; BRANCH ON ERROR
32     $CONNECT RAB=INRAB ; CONNECT INPUT RAB
33     BLBC R0,EXIT1 ; BRANCH ON ERROR
34     $RAB_STORE RAB=OUTRAB,- ; INITIALIZE OUTPUT FILE RAB
35     RBF=REC_BUFFER,- ; SET USER BUFFER ADDRESS
36     RSZ=#REC_SIZE ; SET USER BUFFER SIZE
37
38     $CONNECT RAB=R0 ; CONNECT OUTPUT RAB
39     BLBC R0,EXIT1 ; BRANCH ON ERROR
40 ;
41 ; COPY RECORDS
42 ;
43 READ: $GET RAB=INRAB ; READ A RECORD
44     BLBC R0,DONE ; BRANCH ON ERROR
45     $PUT RAB=OUTRAB ; WRITE THE RECORD TO
46     ; THE OUTPUT FILE
47     BLBS R0,READ ; BRANCH ON SUCCESS
48 EXIT1: BRB EXIT ; GET OUT ON ERROR
49 ;
50 ; ALL SET - CLOSE FILES AND EXIT
51 ;
52 DONE: $CLOSE FAB=INFAB ; CLOSE INPUT FILE
53     $CLOSE FAB=OUTFAB ; CLOSE OUTPUT FILE
54
55 EXIT: $EXIT_3 R0 ; EXIT WITH STATUS
56     .END START

```

Figure 4-3 Program to Copy a Sequential File, Setting the Output Control Blocks Dynamically

4.2.2 Creating a Relative File

When you create a file, you must specify the type of file organization you want, either by default for sequential or by an explicit specification for relative.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

You indicate that you want the relative file organization assigned to the file by specifying `ORG=REL` on the `$FAB` macro call that applies to the file.

If you use the same example as in Section 4.1.2 (and Figure 4-2), but create a relative file rather than a sequential file, only the output file `$FAB` macro instruction changes, as indicated by an arrow in the portion of code shown in Figure 4-4. Everything else in the program remains the same.

```

5 REC_SIZE=50                                ; RECORD SIZE
6      .PSECT DATA, LONG
7 INFAB: $FAB      FNM=<INFILE>,-
8 INRAB: $RAB      FAB=INFAB,-
9                UBF=REC_BUFFER,-
10               USZ=REC_SIZE
11 ;
12 OUTFAB: $FAB    FNM=<OUTFILE>,-           ; OUTPUT FILE HAS FIXED
13               RFM=FIX,-                  ; LENGTH RECORDS, 50 BYTES
14               MRS=REC_SIZE,-            ; IN LENGTH, WITH IMPLIED
15               PAT=CR,-                   ; NEW LINE CARRIAGE CONTROL
16               ORG=REL ←
17 OUTRAB: $RAB    FAB=OUTFAB,-
18               RBF=REC_BUFFER,-
19               RSZ=REC_SIZE
20
21                                           ; NOTE: OUTPUT RAB USES
22 REC_BUFFER:    .BLKB REC_SIZE           ; SAME RECORD BUFFER AS INPUT RAB
23      .PSECT CODE, NOWRT

```

Figure 4-4 Creating a Relative File

4.2.2.1 **Dynamically Creating a Relative File** - Section 4.1.2.1 described how to dynamically specify the parameters to create a file with the sequential file organization. Section 4.2.2 described how to create a file with the relative file organization specified at assembly time. By combining what was discussed about the output `FAB` in both of these sections, you can specify dynamically, at run time, the parameters to create a relative file.

At assembly time, the `$FAB` macro instruction included the specification of `ORG=REL` (see Figure 4-4). By adding this same specification to the `$FAB_STORE` macro instruction (see Figure 4-3), you specify the parameters dynamically, at run time.

Figure 4-5 lists a section of code, showing the inclusion of `ORG=REL` to the `$FAB_STORE` macro instruction.

Appendix A contains an additional example of the use of sequential record access mode.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

```

6      .PSECT DATA, LONG
7 INFAB: $FAB      FNM=<INFILE:>
8 INRAB: $RAB      FAB=INFAB,-
9              UBF=REC_BUFFER,-
10             USZ=REC_SIZE
11 ;
12 OUTFAB: $FAB          ; OUTPUT FILE FAB
13 OUTRAB: $RAB      FAB=OUTFAB ; OUTPUT FILE RAB
14 OUT_FILESPEC: .ASCII /OUTFILE:/

15 REC_BUFFER: .BLKB REC_SIZE ; RECORD BUFFER
16     .PSECT CODE, NOWRT
17 ;
18 ; INITIALIZATION - OPEN INPUT AND OUTPUT FILES AND CONNECT STREAMS
19 ;
20 START: .WORD 0
21     $OPEN FAB=INFAB ; OPEN INPUT FILE
22     BLBC R0,EXIT1 ; BRANCH ON ERROR
23     $FAB_STORE FAB=OUTFAB,- ; INITIALIZE OUTPUT FAB
24     FNA=OUT_FILESPEC+1,- ; SET OUT FILE SPEC ADDRESS
25     FNS=OUT_FILESPEC,- ; SET OUT FILE SPEC LENGTH
26     RFM=FIX,- ; SET RECORD FORMAT
27     MRS=#REC_SIZE,- ; SET MAXIMUM RECORD SIZE
28     RAT=CR,- ; SET IMPLIED CARRIAGE CONTROL
29     ORG=REL ; RELATIVE FILE ORGANIZATION
30
31     $CREATE FAB=R0 ; OPEN OUTPUT FILE
32     BLBC R0,EXIT1 ; BRANCH ON ERROR
33     $CONNECT RAB=INRAB ; CONNECT INPUT RAB
34     BLBC R0,EXIT1 ; BRANCH ON ERROR
35     $RAB_STORE RAB=OUTRAB,- ; INITIALIZE OUTPUT FILE RAB
36     RBF=REC_BUFFER,- ; SET USER BUFFER ADDRESS
37     RSZ=#REC_SIZE ; SET USER BUFFER SIZE
38
39     $CONNECT RAR=R0 ; CONNECT OUTPUT RAB

```

Figure 4-5 Creating a Relative File Dynamically

4.3 THE USE OF INDEXED FILE ORGANIZATION

Indexed file organization is available for use on disk devices only. This organization affords more capabilities than the sequential or relative file organization.

The indexed file allows the use of truly variable-length records. Their lengths are limited only by the size of the bucket or by a maximum record size that you establish. Since variable-length records may change size on an update, there is no need to pad records to their maximum size. The record size may be increased or decreased later with an update operation.

Indexed files allow random access to either fixed- or variable-length data records by a key value. A key in an indexed file can be a character string, a packed decimal number, a 2- or 4-byte signed integer, or a 2- or a 4-byte unsigned binary number within the record. This type of file organization stores the records by ascending key value. These records can then be retrieved sequentially in ascending order or randomly by supplying a specific key value to retrieve.

When an indexed file is created, a key is defined by its location and length within each record. At least one key, called a primary key, must be defined for an indexed file. Optionally, additional keys referred to as alternate keys, may be defined.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

As your program puts records into an indexed file, VAX-11 RMS uses the values of the primary and alternate keys to build indexes. An index is the structure which allows the records to be retrieved randomly. Each data record is placed in the file in sorted order by primary key. In alternate indexes, the sort sequence is established by pointers to the actual data record. These mechanisms enable the data records to be read sequentially in sorted order by any key.

Because VAX-11 RMS completely controls the placement of records in an indexed file, location of the records in the file is transparent to your program.

4.3.1 Reading an Indexed File

The program described in this section produces the same result as the program listed in Figure 4-1 and described in Section 4.1.1. The program counts discount type code A records in the file. The record contents are the same and so are the external assignments. The difference is that the file is an indexed file. In this example, the discount type field within the record has been defined as the first alternate key. This will allow random access to the first record containing discount type code A and sequential access to all succeeding type A records. This eliminates the need to read all of the records in the file and, in fact, simplifies the program logic. Though some of the program code is identical to that for sequential files, some is unique to indexed files (see Figure 4-6).

Assume that, external to the program, the following assignment will be made:

```
$ ASSIGN      18SEP78.INV      INFILE:
```

First, you need a FAB to describe the file. You therefore issue a \$FAB macro instruction, using arguments to set values in the FAB fields.

For example, the file access field indicates the type of operations allowed when the file is opened. You want to open the file for read access only. Normally, you do so by setting FAC=GET on the \$FAB macro instruction. However, FAC=GET is the default when you are opening a file, so you need not specify it. If you were going to perform some other type of operation when you opened the file, such as delete, you would have to specify that operation explicitly.

The only field you need specify as input is the file specification. In the external assignment, the logical name INFILE: is equated to 18SEP78.INV. Therefore, with the FNM parameter, you can indicate the file as follows:

```
INFAB: $FAB FNM=<INFILE:>
```

Note that the label field contains INFAB. This lets you refer to this FAB in the \$RAB macro instruction, to connect the record stream, and define the address of the FAB for the run-time macro instructions in your program.

Next, you need a RAB to describe the access to the records and to the file. You must associate the RAB with the FAB (using the FAB parameter) and set up a buffer area (UBF and USZ parameters). You must also specify the buffers for the key value, and the size of the key value (KBF and KSZ parameters). Specifying KRF=1 causes the first alternate index to be used when retrieving records from the file.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

Then you specify the record processing options ROP=LIM to compare the key value described by the KBF and KSZ fields with the value in the record accessed on sequential get operations. When the key value in the record exceeds that value in the key buffer on a sequential get operation, a success code of RMS\$OK_LIM will be returned. Finally, the initial record access mode is to be by key (RAC=KEY). The \$RAB macro instruction would be as follows.

```
INRAB: $RAB FAB=INFAB,-
        UBF=REC_BUFFER,-
        USZ=REC_BUFFER_SIZE,-
        KRF=1,-
        KBF=KEY_BUFF,-
        KSZ=KEY_BUFF_SIZE,-
        ROP=LIM,-
        RAC=KEY
```

The label field contains the value INRAB, giving you a means of referring to this RAB in your run-time macro instructions.

Then you must set up the user buffer and the key buffer as follows:

```
REC_BUFFER: .BLKB 50
REC_BUFFER_SIZE=.-REC_BUFFER
KEY_BUFF: .BLKB 1
KEY_BUFF_SIZE=.-KEY_BUFF
```

To process this file, you need certain VAX-11 RMS run-time processing macro instructions. First, because this is an existing file, you must open it with a \$OPEN macro instruction and specify the FAB that describes the file, as follows:

```
$OPEN FAB=INFAB
```

Next, you must establish the record stream for this file with a \$CONNECT macro instruction indicating the RAB, as follows:

```
$CONNECT RAB=INRAB
```

Now you specify that the key you want is the first record containing discount type code A. To position to the first record with discount type code A, you issue a \$FIND macro instruction (with RAC=KEY set by the \$RAB macro instruction); then you change the record access mode to sequential with the record access mode parameter option (RAC=SEQ on the \$RAB_STORE macro instruction).

Now that you have established the logical starting point in the file (the first record with discount type A), you want to retrieve that record and all succeeding records with discount type A. The \$GET macro instruction performs that function. This macro instruction uses the RAB.

```
$GET RAB=INRAB
```

When the success code RMS\$OK_LIM is returned from a \$GET macro instruction, you will have retrieved all records in the file with a discount type A. The current record and any succeeding records (if not at the end of file) will have a higher key value, such as B. After record processing is finished, you must close the file with a \$CLOSE macro instruction, indicating the FAB for the file, as follows:

```
$CLOSE FAB=INFAB
```

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

The \$CLOSE macro instruction also disconnects the record stream for all RABs. If you want to disconnect the record stream for a particular RAB connected to a FAB (more than one RAB can be connected to a single FAB), you can use the \$DISCONNECT macro instruction, specifying which RAB to disconnect.

Figure 4-6 lists the program code to count the discount type code A records in an indexed file. The VAX-11 RMS macro instructions are shown in red. Note that this program, in effect, produces no worthwhile result, because the program does not communicate the record count to you; the program serves only as an example.

```

1      .TITLE  COUNT = COUNTS TYPE A DISCOUNT RECORDS
2 ;
3 ; PROGRAM TO READ INVENTORY FILE COUNTING
4 ; TYPE 'A' DISCOUNT RECORDS
5 ;
6      .PSECT  DATA, LONG
7 INFAB: $FAB  FNM=<INFILE;>
8 INRAB: $RAB  FAB=INFAB,=
9          UBF=REC_BUFFER,=
10         USZ=REC_BUFFER_SIZE,=
11         KRF=1,= ; KEY TO SEARCH ON
12         KBF=KEY_BUFFER,= ; BUFFER TO HOLD KEY VALUE
13         KSZ=KEY_BUFFER_SIZE,= ; SIZE OF KEY VALUE
14         ROP=LIM,=
15         RAC=KEY
16 REC_BUFFER: .BLKB 50
17 REC_BUFFER_SIZE=.REC_BUFFER
18 KEY_BUFFER: .BLKB
19 KEY_BUFFER_SIZE=.KEY_BUFFER
20 COUNT: .WORD 0
21 ;
22 ; OPEN FILE, CONNECT STREAM
23 ;
24      .PSECT  CODE
25 BEGIN: .WORD 0
26         $OPEN  FAB=INFAB
27         BLBC  R0,EXIT ; BRANCH ON ERROR
28         $CONNECT RAB=INRAB ; CONNECT STREAM
29         BLBC  R0,EXIT ; BRANCH ON ERROR
30 ;
31 ; READ RECORDS, COUNTING TYPE 'A' RECORDS
32 ;
33         MOVB  #'A/A',KEY_BUFFER ; SPECIFY KEY WE'RE SEARCHING FOR
34         $FIND  RAB=INRAB ; POSITION TO FIRST TYPE 'A' REC
35 ; NOTE: THIS IS THE RECORD THAT
36 ; WILL BE ACCESSED ON FIRST GET
37         BLBC  R0,EXIT ; BRANCH ON ERROR
38         $RAB_STORE RAB=INRAB,= ; CHANGE RECORD ACCESS MODE TO SEQ.
39         RAC=SEQ
40 READ:  $GET  RAB=INRAB ; READ A RECORD
41         BLBC  R0,DONE ; BRANCH ON ERROR
42 ; (ERROR MAY BE EOF)
43         CMPL  R0,#RMS$_OK_LIM ; IS RETREIVED RECORD'S KEY
44 ; > THAN KEY VALUE IN KEY BUFF
45         BEQL  DONE ; ALL DONE
46         INCW  COUNT ; COUNT TYPE 'A' RECORD
47         BRB  READ ; GO GET THE NEXT RECORD
48 ;
49 ; ALL DONE. CLOSE FILE AND EXIT.
50 ;
51 DONE:  $CLOSE FAB=INFAB ; CLOSE THE FILE
52 EXIT  $EXIT,S R0 ; EXIT WITH STATUS
53
54      .END  BEGIN

```

Figure 4-6 Program to Count Records in an Indexed File

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

4.3.2 Creating an Indexed File

The sample program in this section illustrates how to create a new indexed file by copying an existing file of any organization. The format and contents of the records in the file are the same as those described in Section 4.1.1.

Assume that, external to the program, the following assignments will be made:

```
$ ASSIGN    18SEP78.INV    INFILE:
$ ASSIGN    18SEP78.CPY    OUTFILE:
```

Because this program uses two files, one for input and one for output, two separate FABs are required to describe the files. For the input file, you need only define the file specification. In the external assignment, it was equated to INFILE:. Therefore, with the FNM parameter, you indicate the file as follows:

```
INFAB:      $FAB FNM=<INFILE:>
```

For the output file, you must also define the file specification. In the external assignment, it was equated to OUTFILE:. Because you are creating this file, you use the \$PUT macro instruction to write records to the new file. The default is write access when creating a file; therefore, you need not specify FAC=PUT. When you create a file, you must indicate the record format. In this file, the records are variable length, so the specification is RFM=VAR.

You also must specify the maximum record size. For fixed-length records, the maximum record size indicates the actual length of each record in the file. For variable-length records, the maximum record size specifies the size limit for a record being written initially into the file, or an existing record being updated. If you do not specify the maximum record size, it is limited only by bucket size. In this example, the maximum record size and record size are identical. The records for this file are each 50 bytes long. You can specify this limit either by indicating MRS=50 or by defining a record size within your program, for example, REC_SIZE=50 and MRS=REC_SIZE, and referring to this definition defining the record size in your program also lets you make other references to this record size within your program, for example, in defining the size of the buffer areas for the RAB.

You must specify that the file is an indexed file and you must specify the initial extended attribute blocks of the chain, so the specifications are ORG=IDX and XAB=KEYO.

As an option, you can indicate that each record is to be preceded by a line feed and followed by a carriage return whenever the record is output to a line printer or terminal. Set the record attributes field with RAT=CR. The FAB for the output file is then defined as follows:

```
OUTFAB:     $FAB  FMN=<OUTFILE:>,-
              RFM=VAR,-
              MRS=REC_SIZE,-
              ORG=IDX,-
              XAB=KEYO,-
              RAT=CR
```

You must also define RABs for both files. The FAB parameter associates a RAB with the appropriate FAB. Because the sequential record access mode is the default, you can omit the RAC parameter.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

Both files also need a buffer area. In fact, they both can use the same buffer area, since you're going to read a record into a buffer, and then write it from the buffer before you read another record into the buffer. The output RAB, however, uses the RBF and RSZ parameter to define the buffer, rather than the UBF and USZ parameters. The reason is that the \$PUT macro instruction does not use UBF and USZ as input; it uses RBF and RSZ. The \$RAB macro instructions would be as follows, with the input RAB shown first.

```
INRAB:  $RAB  FAB=INFAB,-
        UBF=REC_BUFFER,-
        USZ=REC_SIZE

OUTRAB: $RAB  FAB=OUTFAB,-
        RBF=REC_BUFFER,-
        RSZ=REC_SIZE
```

Since you are creating an indexed file, you must specify the primary key and the alternate keys, if any. In this example the primary key (key 0) and two alternate keys (key 1 and key 2) are defined. They are defined by the key definition extended attribute blocks \$XABKEY REF=0, \$XABKEY REF=1, and \$XABKEY REF=2 macro instructions respectively. The position of the keys within each record and the length of key must be specified with the POS and SIZ parameters.

In the sample program, the primary and alternate keys are simple keys (that is, not segmented); hence, only one position parameter value and one size parameter value is defined for each key. Simple keys consist of a single string of contiguous bytes. You should note that if segmented keys are specified, the key position and key size fields must define an equal quantity of key position values and key size values. The key position value is the starting (byte) position of the key within each record (with the first byte being byte 0, the second being 1, etc.). The key size value is the length (in bytes) of the key; in the sample program, the primary key is a simple key, starting in the first byte of the record and is five bytes long; this is defined as follows:

```
KEY0:  $XABKEY  REF=0,-
        POS=0,-
        SIZ=5,-
        NXT=KEY1
```

Note that the NXT parameter points to the next XAB in the chain, which has a label of KEY1.

The alternate keys (key 1 and key 2) likewise are defined as being in byte positions 6 and 7, respectively, and as being 1 and 20 bytes in length, respectively. They are defined as follows:

```
KEY1:  $XABKEY  REF=1,-
        POS=5,-
        SIZ=1,-
        NXT=KEY2
```

and

```
KEY2:  $XABKEY  REF=2,-
        POS=6,-
        SIZ=20
```

Note that the NXT parameter is omitted from the XAB with a label of KEY2; therefore the default is 0, which indicates there are no more XABs in the chain.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

In the sample program, the alternate keys may change values (on an update) and there may be duplicate alternate keys. Changes and duplications can be defined by `FLG=<DUP,CHG>`; this is also the default for alternate keys and, therefore it is not necessary to actually define this parameter.

The default for the primary key is no duplicates allowed. The primary key is never allowed to change key value on update.

The run-time processing macro instructions for the input file consist of a `$OPEN`, a `$CONNECT`, a `$GET`, and a `$CLOSE`. For the output file, you must specify a `$CREATE` macro instruction (rather than an `$OPEN`), which opens and constructs a new file. In this macro instruction, you indicate the FAB that contains the attributes for the new file, as follows:

```
$CREATE FAB=OUTFAB
```

As with the input file, you must also specify the `$CONNECT` macro instruction to connect the record stream and the `$CLOSE` macro instruction to close the file. However, before the file is closed, it must be processed. In the case of a copy operation, records must be written to the new file. Use the `$PUT` macro instruction, specifying the RAB, as follows:

```
$PUT RAB=OUTRAB
```

Figure 4-7 lists the program code to copy a file. The VAX-11 RMS macro instructions appear in red.

PROCESSING FILES WITH SEQUENTIAL RECORD ACCESS MODE

```

1      .TITLE COPYFILE - MAKE COPY OF INPUT FILE
2 ;
3 ; PROGRAM TO MAKE A COPY OF THE INPUT FILE
4 ;
5 REC_SIZE=50          ; RECORD SIZE
6      .PSECT DATA, LONG
7 INFAB; SFAB        FNM=<INFILE;>
8 INRAB; SRAB        FAB=INFAB,-
9                    UBF=REC_BUFFER,-
10                   USZ=REC_SIZE
11 OUTFAB; SFAB       FNM=<OUTFILE;>,-
12                   RFM=VAR,-
13                   MRS=REC_SIZE,-
14                   ORG=IDX,-
15                   XAB=KEY0,-
16                   RAT=CR
17 OUTRAB; SRAB       FAB=OUTFAB,-
18                   RBF=REC_BUFFER,-
19                   RSZ=REC_SIZE
20 ;
21 ; CREATE NEW FILE WITH PRIMARY KEY=PART#, AND TWO ALTERNATE KEYS
22 ;
23 KEY0: $XABKEY REF=0,-
24         POS=0,-
25         SIZ=5,-
26         NXT=KEY1
27 KEY1: $XABKEY REF=1,-
28         POS=5,-
29         SIZ=1,-
30         NXT=KEY2
31 KEY2: $XABKEY REF=2,-
32         POS=6,-
33         SIZ=20
34 ;
35 REC_BUFFER: .BLKB REC_SIZE
36 ;
37      .PSECT CODE, NOWRT
38 ;
39 ; INITIALIZATION - OPEN INPUT AND OUTPUT FILES AND CONNECT STREAMS
40 ;
41 START: .WORD 0
42        $OPEN FAB=INFAB          ; OPEN INPUT FILE
43        BLBC R0,EXIT1           ; BRANCH ON ERROR
44        $CREATE FAB=OUTFAB       ; OPEN OUTPUT FILE
45        BLBC R0,EXIT1           ; BRANCH ON ERROR
46        $CONNECT RAB=INRAB      ; CONNECT INPUT RAB
47        BLBC R0,EXIT1           ; BRANCH ON ERROR
48        $CONNECT RAB=OUTRAB     ; CONNECT OUTPUT RAB
49        BLBC R0,EXIT1           ; BRANCH ON ERROR
50 ;
51 ; COPY RECORDS
52 ;
53 READ:  $GET RAB=INRAB          ; READ A RECORD
54        BLBC R0,DONE            ; BRANCH ON ERROR
55        $PUT RAB=OUTRAB         ; WRITE THE RECORD TO
56                                     ; THE OUTPUT FILE
57        BLBS R0,READ            ; BRANCH ON SUCCESS
58 EXIT1: BRB EXIT               ; GET OUT ON ERROR
59 ;
60 ; ALL SET - CLOSE FILES AND EXIT
61 ;
62 DONE:  $CLOSE FAB=INFAB        ; CLOSE INPUT FILE
63        $CLOSE FAB=OUTFAB      ; CLOSE OUTPUT FILE
64 ;
65 EXIT:  $EXIT,R0               ; EXIT WITH STATUS
66        .END START

```

Figure 4-7 Program to Create an Indexed File by Copying an Existing File

CHAPTER 5
PROCESSING FILES WITH RANDOM RECORD ACCESS

Two different modes provide random access to records:

- Random by key
- Random by record's file address

In the random by key access mode, you retrieve or store a record by specifying a key value. In the random by record's file address access mode, the retrieval or storage of the record is based on a unique address returned to the user by VAX-11 RMS.

Section 5.1 deals with random access to the sequential file organization. Section 5.2 deals with random access to the relative file organization. Section 5.3 deals with random access to the indexed file organization.

5.1 RANDOM ACCESS TO SEQUENTIAL FILE ORGANIZATION

The sequential file organization provides for random access to records only if the file containing the records is on a disk device.

The sequential file organization allows random retrieval of fixed-length records by means of keys only (a key in a sequential file is the relative record number assigned to each record). To gain random access to variable-length records in a sequential file, you must use the random by record's file address mode.

5.1.1 Random Read of a Record

This section describes a sample program that accepts the key (relative record number) from the operator, finds the requested record in a file, and then displays the contents of the record.

Assume that the following external assignment will be made:

```
$ ASSIGN      18SEP78.INV      INFILE:
```

You must provide this program with definitions for three files: an output file, a file to accept the request, and an input file (where you define that the record access mode is random, since the input file is the one you search for the records).

PROCESSING FILES WITH RANDOM RECORD ACCESS

OUTPUT FILE

The first file that must be defined is the output file, SYS\$OUTPUT:, which is a process logical name assigned for the output stream. For an interactive user, SYS\$OUTPUT is a terminal. The FAB for this file only need provide this name, and also an optional record attribute that induces a line feed before and a carriage return after printing the record at the terminal.

```
TYPE_FAB:    $FAB          FNM=<SYS$OUTPUT>,-  
              RAT=CR
```

At assembly time, the \$RAB macro instruction only need associate the RAB with the FAB.

```
TYPE_RAB:    $RAB          FAB=TYPE_FAB
```

The actual contents of the RAB are defined dynamically, at run time rather than assembly time with a \$RAB_STORE macro instruction. The reason for this is that the record to be output varies. On the one hand, records from the input file are displayed (see lines 83 through 86 of Figure 5-1), while on the other hand, a number of fixed strings are output using the "TYPE" macro (see lines 82, 92, and 94; the macro definition itself appears on lines 7 through 17). Each of the different outputs requires that the RSZ and RBF parameters be set dynamically to indicate the record to be written.

The \$RAB_STORE macro instruction indicates the symbolic address of the RAB allocated at assembly time. It must also define the location and size of the buffer that contains the record to be printed on SYS\$OUTPUT. When displaying records read from the input file, the location and size are at the address of INRAB (the input RAB) plus the offset to each field (RAB\$L_RBF for the address and RAB\$W_RSZ for the size).

```
$RAB_STORE    RAB=TYPE_RAB,-  
              RBF=@INRAB+RAB$L_RBF,-  
              RSZ=INRAB+RAB$W_RSZ
```

REQUEST FILE

The second file that must be defined is the request file, which prompts a message to solicit information from the operator and accepts the requested record number from the terminal. This file is SYS\$INPUT:, which is a process logical name. Note that for an interactive process, SYS\$INPUT and SYS\$OUTPUT both refer to a terminal. In this example, it would be possible to use the same file (either SYS\$INPUT or SYS\$OUTPUT) to accept requests and display output. In so doing, however, you would lose the ability to run the program within a batch stream. (As the program currently stands, you could do this.)

```
PROMPT_FAB:   $FAB          FNM=<SYS$INPUT:>
```

The RAB you connect to this FAB defines a buffer area and associates the RAB with the FAB. The RAB also defines a record processing option of ROP=PMT. This option indicates that the contents of the specified prompt buffer (filled as part of the expansion of the "PROMPT" macro), are to be output to the terminal operator in order to indicate what data is being requested for output.

```
PROMPT_RAB:   $RAB          FAB=PROMPT_FAB,-  
              UBF=PROMPT_BUFF,-  
              USZ=132,-  
              ROP=PMT
```

PROCESSING FILES WITH RANDOM RECORD ACCESS

INPUT FILE

The third file that must be defined is the input file, which must provide the file specification. The external assignment equates 18SEP78.INV to INFILE:.

```
INFAB:          $FAB          FNM=<INFILE:>
```

The RAB associated with this file must name its FAB and define a buffer area. The record stream of this RAB will deal with records by their relative record number, so you must set a value in the key buffer address field. This value points to a buffer you set up to contain the relative record number of the record you want. In the program listed in Figure 5-1, the address of the buffer is KEY; therefore you set KBF=KEY. Access to the records in this file is through the random by key mode (the relative record number is the key for sequential files). You indicate this by setting RAC=KEY. (The specification of KEY in this case should not be confused with KBF=KEY, explained previously. The specification of KEY for the record access mode is defined by VAX-11 RMS to indicate key value, which is the relative record number. In KBF=KEY, the KEY specification is user-defined.)

```
INRAB:          $RAB          FAB=INFAB,-
                          UBF=REC_BUFFER,-
                          USZ=REC_BUFFER_SIZE,-
                          KBF=KEY,-
                          RAC=KEY
```

When the three files are defined, you must use run-time macro instructions to call the routines that act on these files.

You must open the input file (INFILE) and the request file (SYS\$INPUT) with \$OPEN macro instructions. The output file for the terminal (SYS\$OUTPUT) uses a \$CREATE macro instruction, since this is an output file to be created. However, since SYS\$OUTPUT is a logical name, the file was created for you when you logged into the system. Therefore, this \$CREATE macro instruction acts as a \$OPEN macro instruction, so you could, in fact, use the \$OPEN macro instruction for SYS\$OUTPUT in this program.

Each file you open in the program must have a RAB connected to the appropriate FAB with a \$CONNECT macro instruction.

For the input file, use a \$GET macro instruction to retrieve the record. For the output file, use a \$PUT macro instruction to place the record in SYS\$OUTPUT so it can be printed at the terminal.

All open files must be closed when you finish processing. Therefore, you must use three \$CLOSE macro instructions.

Figure 5-1 lists the program code that accepts the key (relative record number) from the operator and displays the contents of that record on the terminal. Note that in this program, two macro definitions appear. The first builds the string that is displayed on the terminal. The second macro definition accepts input from SYS\$INPUT and prompts with the string specified as its argument. Notice that both of these macro definitions make use of run-time macro instructions (\$PUT and \$GET) in their construction.

You will also note that this program is written in subroutines. Therefore, for some files, the \$CLOSE macro instruction appears before the \$OPEN or \$CREATE macro instruction.

PROCESSING FILES WITH RANDOM RECORD ACCESS

```

1      .TITLE  DISPLAY = DISPLAY SPECIFIED RECORD
2 ;
3 ; PROGRAM TO ACCEPT RECORD NUMBER FROM OPERATOR AND DISPLAY
4 ; CORRESPONDING RECORD
5 ;
6 ;
7 .MACRO  TYPE  STRING                      ; MACRO TO TYPE "STRING"
8      .SAVE                                ; SAVE CURRENT PSECT
9      .PSECT TYPE_STRINGS, NOWRT          ; CHANGE TO TYPE STRINGS PSECT
10     ...TMPA=                              ; NOTE ADDRESS
11     .ASCII \STRING\                      ; STORE STRING
12     ...TMPL=, -...TMPA                   ; NOTE LENGTH
13     .RESTORE                              ; BACK TO ORIGINAL PSECT
14     MOVL #...TMPA, TYPE_RAB+RAB$$_L_RBF  ; SET STRING ADDRESS
15     MOVW #...TMPL, TYPE_RAB+RAB$$_W_RSZ  ; SET STRING LENGTH
16     $PUT  RAB=TYPE_RAB                    ; WRITE THE RECORD
17 .ENDM
18 ;
19 .MACRO  PROMPT STRING                    ; MACRO TO ACCEPT INPUT
20 ; FROM SYS$INPUT, PROMPTING
21 ; WITH "STRING"
22     .SAVE                                ; SAVE CURRENT PSECT
23     .PSECT TYPE_STRINGS, NOWRT          ; CHANGE TO TYPE STRINGS PSECT
24     ...TMPA=                              ; NOTE ADDRESS
25     .BYTE 13, 10                         ; CARRIAGE RETURN, LINE FEED
26     .ASCII \STRING\                      ; STORE STRING
27     ...TMPL=, -...TMPA                   ; NOTE LENGTH
28     .RESTORE                              ; BACK TO ORIGINAL PSECT
29     MOVL #...TMPA, PROMPT_RAB+RAB$$_L_PBF ; SET PROMPT BUFFER ADDRESS
30     MOVW #...TMPL, PROMPT_RAB+RAB$$_W_RSZ ; SET PROMPT BUFFER SIZE
31     $GET  RAB = PROMPT_RAB                ; GET THE INPUT
32     MOVZXL PROMPT_RAB+RAB$$_W_RSZ,R1      ; GET INPUT LENGTH
33     MOVL  PROMPT_RAB+RAB$$_L_PBF,R2      ; GET INPUT ADDRESS
34 .ENDM
35 ;
36     .PSECT  DATA, LONG
37 TYPE_FAB:  $FAB  FNM=<<SYS$OUTPUT:>,-
38             RAT=CR
39 TYPE_RAB:  $RAB  FAB=TYPE_FAB
40 PROMPT_FAB: $FAB  FNM=<<SYS$INPUT:>
41 PROMPT_RAB: $RAB  FAB=PROMPT_FAB,-
42             UBF=PROMPT_BUFF,-
43             USZ=132,-
44             ROP=PMT
45 PROMPT_BUFF: .BLKB 132
46 ;
47 INFAB:  $FAB  FNM=<<INFILE:>
48 INRAB:  $RAB  FAB=INFAB,-
49             UBF=REC_BUFFER,-
50             USZ=REC_BUFFER_SIZE,-
51             KBF=KEY,-
52             RAC=KEY
53 REC_BUFFER: .BLKB 50                      ; USER RECORD BUFFER
54 REC_BUFFER_SIZE=,=REC_BUFFER
55     .ALIGN  LONG
56 KEY:     .BLKL 1                          ; RECORD NUMBER TO RETRIEVE
57 ;
58 ;
59 ;
60 ; OPEN FILE,CONNECT STREAM
61 ;
62     .PSECT  CODE, NOWRT
63 BEGIN:  .WORD 0
64     $OPEN  FAB=INFAB                      ; OPEN INPUT FILE
65     BLBC  R0,EXIT1                        ; BRANCH ON ERROR
66     $CONNECT RAB=INRAB                    ; CONNECT STREAM
67     RLBS  R0,CONT1                        ; BRANCH ON SUCCESS
68 EXIT1:  BRW  EXIT                          ; BRANCH ON ERROR
69 CONT1:  BSBW INIT_TYPE                    ; INITIALIZE TYPE AND PROMPT FILES
70 ;
71 ; ACCEPT NUMBER OF RECORD TO BE DISPLAYED
72 ;
73 GET_REC_NO:
74     PROMPT <<ENTER RECORD NUMBER:>        ; GET RECORD NUMBER
75     RLBS  R2,CONT2                        ; BRANCH ON SUCCESS
76     BRW  DONE                             ; BRANCH ON ERROR

```

Figure 5-1 Random Read of a Sequential File

PROCESSING FILES WITH RANDOM RECORD ACCESS

```

77 CONT2: BSBW CONVERT_KEY ; CONVERT KEY TO BINARY
78 BLBC R0,BAD_KEY ; BRANCH IF BAD
79 MOVL R3,KEY ; SET RECORD NUMBER
80 $GET RAB=INRAB ; GET RECORD FOR PART
81 BLBC R0,BAD_PART ; BRANCH ON ERROR
82 ;
83 $RAB_STORE RAB=TYPE_RAB,-
84 RHF=#INRAB+RAB$L_RAF,-
85 RSZ=INRAB+RAB$W_RSZ
86 $PUT RAB=R0 ; PRINT RECORD
87 BLBC R0,EXIT ; BRANCH ON ERROR
88 BRW GET_REC_NO ; LOOP
89 ;
90 ; REPORT ERRORS
91 ;
92 RAD_KEY: TYPE <BAD KEY VALUE!>
93 BRW GET_REC_NO
94 BAD_PART: TYPE <RECORD DOES NOT EXIST.>
95 BRW GET_REC_NO
96 ;
97 ;
98 ; ALL DONE - CLOSE FILES AND EXIT
99 ;
100 DONE: $CLOSE FAB=INFAB
101 $CLOSE FAB=TYPE_FAB
102 $CLOSE FAB=PROMPT_FAB
103 EXIT: $EXIT,S R0
104 ;++
105 ;
106 ;
107 ; SUBROUTINE TO CONVERT ASCII INPUT STRING TO BINARY
108 ;
109 ; INPUTS: R1, R2 = LENGTH AND ADDRESS OF INPUT STRING
110 ;
111 ; OUTPUTS: R0 = STATUS CODE
112 ; R3 = BINARY VALUE
113 ; R1, R2, R4 DESTROYED
114 ;--
115 CONVERT_KEY:
116 CLRQ R3 ; INITIALIZE OUTPUT VALUE
117 BRB 20$ ; GO CHECK IF ANY CHARACTERS
118 10$: MULL2 #10, R3 ; SHIFT PARTIAL RESULT
119 BVS 30$ ; BRANCH ON OVERFLOW
120 SUBB3 #'A/0/, (R2)+, R4 ; GET BINARY VALUE FOR CHARACTER

121 BLSS 30$ ; BRANCH IF BAD
122 CMPB R4, #'A/9/'-'A/0/ ; CHARACTER > 9 ?
123 BGTRU 30$ ; BRANCH IF BAD
124 ADDL2 R4, R3 ; ADD IN CHARACTER TO PARTIAL RESULT
125 20$: DECL R1 ; ANY MORE INPUT?
126 BGEQ 10$ ; BRANCH IF MORE
127 MOVL #1, R0 ; SHOW SUCCESS
128 RSB
129 30$: CLRL R0 ; SHOW FAILURE
130 RSB
131 ;++
132 ;
133 ; SUBROUTINE TO INITIALIZE THE TYPE AND PROMPT FILES
134 ;
135 ;--
136 INIT_TYPE:
137 $CREATE FAB=TYPE_FAB
138 $OPEN FAB=PROMPT_FAB
139 $CONNECT RAB=TYPE_RAB
140 $CONNECT RAB = PROMPT_RAB
141 RSB
142
143 .END BEGIN

```

Figure 5-1 (Cont.) Random Read of a Sequential File

PROCESSING FILES WITH RANDOM RECORD ACCESS

5.2 RELATIVE FILE ORGANIZATION

Random access to the relative file organization, like any access to the relative file organization, is available on disk devices only.

Relative file organization, unlike sequential file organization, does not require that records be fixed-length in order to use random access. Therefore, the relative file organization provides more flexibility for random access than does the sequential file organization. However, it does cost more in space requirements, since all record cells are the same size, and some (or all) may not be completely filled.

5.2.1 Random Read of a Record in the Relative File Organization

This section describes a sample program illustrated in Figure 5-2 that builds on the program listed in Figure 5-1. The only difference between the programs is that the input file in this program uses the relative file organization. Since it is an input file, you do not have to indicate the file organization when you open a file and you do not have to change the FAB to indicate the relative file organization. (Note, however, that you do have to change the input file FAB when you specify the \$DELETE macro instruction. See the following discussion.)

This program, besides accepting the key (relative record number) from the operator and displaying the contents of the record on the terminal, also queries the operator as to whether or not the record should be deleted. Therefore, you must use a \$DELETE macro instruction within the code that handles record deletion (lines 93 through 101 of Figure 5-2).

```
$DELETE      RAB=INRAB
```

This \$DELETE macro instruction points to the RAB for the input file. The relative file organization lets you delete a record from anywhere in the file, thereby leaving the record cell free to accept another record. You do not have to create a new file; the input file, in effect, is also the output file. (You cannot use the \$DELETE macro instruction with the sequential file organization. To remove a record from a sequential file, you must use the \$TRUNCATE macro instruction, but it is limited to removing a record, and any succeeding records, from the end of a file. There cannot be empty space in the sequential file organization, because it does not use the concept of record cells.)

When you specify the \$DELETE macro instruction, you also must make a change to the input file FAB to indicate, in the file access field, that a delete operation can occur. Do this by adding FAC= to the \$FAB macro instruction. You can omit the angle brackets from DEL; you only need them if more than one operation applies. (In reality, more than one operation does apply to this file. For example, since you are also going to retrieve records, you could specify FAC=<DEL,GET>, to indicate the get operation. However, GET is implied by DEL, so you can omit it.)

```
INFAB:      $FAB      FNM=<INFILE>,-  
            FAC=<DEL>
```

Figure 5-2 lists the program code that accepts the key (relative record number) from you and displays the contents of that record on the terminal, with the option to delete the record.

Appendix A contains additional examples of random access to the relative file organization.

PROCESSING FILES WITH RANDOM RECORD ACCESS

```

1      .TITLE  DISPLAY - DISPLAY SPECIFIED RECORD
2  ;
3  ; PROGRAM TO ACCEPT RECORD NUMBER FROM OPERATOR AND DISPLAY
4  ; CORRESPONDING RECORD
5  ;
6  ;
7  .MACRO  TYPE      STRING                      ; MACRO TO TYPE "STRING"
8      .SAVE                      ; SAVE CURRENT PSECT
9      .PSECT  TYPE_STRINGS, NOWRT ; CHANGE TO TYPE STRINGS PSECT
10     ...TMPA=.                    ; NOTE ADDRESS
11     .ASCII  \STRING\             ; STORE STRING
12     ...TMPL=. -...TMPA           ; NOTE LENGTH
13     .RESTORE                     ; BACK TO ORIGINAL PSECT
14     MOVL   #...TMPA, TYPE_RAB+RAB$L_RBF ; SET STRING ADDRESS
15     MOVW   #...TMPL, TYPE_RAB+RAB$W_RSZ ; SET STRING LENGTH
16     $PUT   RAB=TYPE_RAB           ; WRITE THE RECORD
17 .ENDM
18 ;
19 .MACRO  PROMPT   STRING                      ; MACRO TO ACCEPT INPUT
20                      ; FROM SYSS$INPUT, PROMPTING
21                      ; WITH "STRING"
22     .SAVE                      ; SAVE CURRENT PSECT
23     .PSECT  TYPE_STRINGS, NOWRT ; CHANGE TO TYPESTRINGS PSECT
24     ...TMPA=.                    ; NOTE ADDRESS
25     .BYTE  13, 10                ; CARRIAGE RETURN, LINE FEED
26     .ASCII  \STRING\             ; STORE STRING
27     ...TMPL=. -...TMPA           ; NOTE LENGTH
28     .RESTORE                     ; BACK TO ORIGINAL PSECT
29     MOVL   #...TMPA, PROMPT_RAB+RAB$L_PBF ; SET PROMPT BUFFER ADDRESS
30     MOVB   #...TMPL, PROMPT_RAB+RAB$B_PSZ ; SET PROMPT BUFFER SIZE
31     $GET   RAB = PROMPT_RAB       ; GET THE INPUT
32     MOVZWL PROMPT_RAB+RAB$W_RSZ, R1  ; GET INPUT LENGTH
33     MOVL   PROMPT_RAB+RAB$L_RBF, R2 ; GET INPUT ADDRESS
34 .ENDM
35 ;
36 .MACRO  ON_ERROR      DEST, ?L              ; MACRO TO BRANCH ON ERROR
37     BLRS   R0, L                    ; BRANCH ON SUCCESS
38     BRW   DEST                      ; LONG FORM OF BRANCH
39
40 L:
41 .ENDM
42 ;
43     .PSECT  DATA, LONG
44 TYPE_FAB:  $FAB   FNM=<SYSS$OUTPUT>,-
45             RAT=CR
46 TYPE_RAB:  $RAB   FAB=TYPE_FAB
47 PROMPT_FAB: $FAB  FNM=<SYSS$INPUT>
48 PROMPT_RAB: $RAB  FAB=PROMPT_FAB,-
49             UBF=PROMPT_BUFF,-
50             USZ=132,-
51             ROP=PMT
52 ;
53 INFAB:  $FAB   FNM=<INFILE>,-
54             FAC=<DEL>
55 INRAB:  $RAB   FAB=INFAB,-
56             UBF=REC_BUFFER,-
57             USZ=REC_BUFFER_SIZE,-
58             KBF=KEY,-
59             RAC=KEY
60 ;
61 PROMPT_BUFF:  .BLKB  132
62 REC_BUFFER:   .BLKB  50                      ; USER RECORD BUFFER
63 REC_BUFFER_SIZE=.REC_BUFFER
64     .ALIGN  LONG
65 KEY:         .BLKL  1                      ; RECORD NUMBER TO RETRIEVE
66 ;
67 ; OPEN FILE,CONNECT STREAM
68 ;
69     .PSECT  CODE, NOWRT
70 BEGIN:  .WORD  0
71     $OPEN  FAB=INFAB                      ; OPEN INPUT FILE
72     ON_ERROR      EXIT                    ; BRANCH ON ERROR
73     $CONNECT  RAB=INRAB                  ; CONNECT STREAM
74     ON_ERROR      EXIT                    ; BRANCH ON ERROR

```

Figure 5-2 Random Read of a Relative File

PROCESSING FILES WITH RANDOM RECORD ACCESS

```

75      BSBW   INIT_TYPE           ; INITIALIZE TYPE AND PROMPT FILES
76 ;
77 ; ACCEPT NUMBER OF RECORD TO BE DISPLAYED
78 ;
79 GET_REC_NO:
80     PROMPT <ENTER RECORD NUMBER;> ; GET RECORD NUMBER
81     ON_ERROR DONE                ; BRANCH ON ERROR (E.G., EOF)
82     BSBW   CONVERT_KEY           ; CONVERT KEY TO BINARY
83     ON_ERROR BAD_KEY            ; BRANCH IF BAD
84     MOVL   R3,KEY                ; SET RECORD NUMBER
85     $GET   RAB=INRAB             ; GET RECORD FOR PART
86     ON_ERROR BAD_PART          ; BRANCH ON ERROR
87     TYPE  <RECORD IS!>         ;
88     $RAB_STORE RAB=TYPE_RAB,-
89           RBF=#INRAB+RAB$L_RBF,-
90           RSZ=INRAB+RAB$W_RSZ
91     $PUT   RAB=R0                ; PRINT RECORD
92     ON_ERROR EXIT                ; BRANCH ON ERROR
93     PROMPT <DELETE RECORD (Y/N)?> ; ASK IF RECORD SHOULD BE DELETED
94     ON_ERROR DONE                ; BRANCH ON ERROR
95     TSTW   R1                    ; ZERO LENGTH INPUT?
96     BEQL  GETNXT                 ; BRANCH IF YES
97     CMPB  (R2),#*A/Y/           ; ANSWER START WITH 'Y'?
98     BNEQ  GETNXT                 ; BRANCH IF NOT
99     $DELETE RAB=INRAB           ; DELETE RECORD
100    ON_ERROR EXIT                ; BRANCH ON FAILURE
101    TYPE  <RECORD DELETED.>
102 GETNXT:
103    BRW    GET_REC_NO            ; LOOP
104 ;
105 ; REPORT ERRORS
106 ;
107 BAD_KEY:   TYPE  <BAD KEY VALUE!>
108    BRW    GET_REC_NO
109 BAD_PART:  TYPE  <RECORD DOES NOT EXIST.>
110    BRW    GET_REC_NO
111 ;
112 ;
113 ; ALL DONE = CLOSE FILES AND EXIT
114 ;
115 DONE:     $CLOSE FAB=INFAB
116           $CLOSE FAB=TYPE_FAB
117           $CLOSE FAB=PROMPT_FAB
118 EXIT:     $EXIT_S R?
119 ;++
120 ;
121 ; SUBROUTINE TO CONVERT ASCII INPUT STRING TO BINARY
122 ;
123 ; INPUTS:  R1, R2 = LENGTH AND ADDRESS OF INPUT STRING
124 ;
125 ; OUTPUTS: R0 = STATUS CODE
126 ;          R3 = BINARY VALUE
127 ;          R1, R2, R4 DESTROYED
128 ;==
129 CONVERT_KEY:
130    CLRQ   R3                    ; INITIALIZE OUTPUT VALUE
131    BRB    20$                   ; GO CHECK IF ANY CHARACTERS
132 10$:     MULL2  #10, R3          ; SHIFT PARTIAL RESULT
133         BVS    30$              ; BRANCH ON OVERFLOW
134         SUBB3  #*A/0/, (R2)+, R4 ; GET BINARY VALUE FOR CHARACTER
135 ;
136         BLSS   30$              ; BRANCH IF BAD
137         CMPB  R4,#*A/9/-*A/0/  ; CHARACTER > 9 ?
138         BGTRU 30$              ; BRANCH IF BAD
139         ADDL2  R4, R3           ; ADD IN CHARACTER TO PARTIAL RESUL
140 20$:     DECL  R1                ; ANY MORE INPUT?
141         BGEQ  10$              ; BRANCH IF MORE
142         MOVL  #1, R0           ; SHOW SUCCESS
143 30$:     RSB                    ; SHOW FAILURE
144         CLRL  R0
145 ;++
146 ;
147 ; SUBROUTINE TO INITIALIZE THE TYPE AND PROMPT FILES

```

Figure 5-2 (Cont.) Random Read of a Relative File

PROCESSING FILES WITH RANDOM RECORD ACCESS

```
148 ;
149 )--
150 INIT_TYPE:
151     $CREATE FAB=TYPE_FAB
152     $OPEN   FAB=PROMPT_FAB
153     $CONNECT RAB=TYPE_RAB
154     $CONNECT RAB = PROMPT_RAB
155     RSB
156
157     .END BEGIN
```

Figure 5-2 (Cont.) Random Read of a Relative File

5.3 INDEXED FILE ORGANIZATION

Random access to the indexed file organization, like any access to the indexed file organization, is available on disk devices only.

In an indexed file, random access by key is independent of the record format (either fixed or variable). Therefore, the indexed file provides more flexibility for random access than does the relative or sequential file organizations.

5.3.1 Random Read of a Record in the Indexed File Organization

This section describes a sample program, illustrated in Figure 5-3, that builds upon the program listed in Figure 5-1. The major difference between the programs is that the input file in this program uses the indexed file organization. Since it is an input file, you do not have to indicate the file organization when you open a file.

This program, besides accepting the key (the part number) from the operator and displaying the contents of the record on the terminal, also modifies the discount type field of that record to contain an A. Then this program sequentially accesses and displays any subsequent records containing part numbers in which the first four characters match those of the first record accessed. Therefore, you must use a \$UPDATE macro instruction within the code that handles record updating (lines 94 through 103 of Figure 5-3).

```
$UPDATE RAB=INRAB
```

This \$UPDATE macro instruction points to the RAB for the input file.

Assume that the following external assignment will be made:

```
$ ASSIGN 18SEP78.INV INFILE:
```

You must provide this program with definitions for three files: an output file, a file to accept the request, and an input file (where you define that the record access mode is random, since the input file is the one you search for the records).

OUTPUT FILE

The first file that must be defined is the output file, SYSS\$OUTPUT:, which is a process logical name assigned for the output stream. For an interactive user, SYSS\$OUTPUT is a terminal. The FAB for this file

PROCESSING FILES WITH RANDOM RECORD ACCESS

only has to provide this name and an optional record attribute that induces a line feed before and a carriage return after printing the record at the terminal.

```
TYPE_FAB:      $FAB          FNM=<SYS$OUTPUT:>,-  
                RAT=CR
```

At assembly time, the \$RAB macro instruction only has to associate the RAB with the FAB.

```
TYPE_RAB:      $RAB          FAB=TYPE_FAB
```

The actual contents of the RAB are defined dynamically, at run time rather than at assembly time, with a \$RAB_STORE macro instruction. The reason for this is that the record to be output varies. On one hand, records from the input file are displayed (see lines 111 through 114 of Figure 5-3), while on the other hand, a number of fixed strings are output using the "TYPE" macro (see lines 124, 128, and 134; the macro definition itself appears on lines 11 through 22). Each of the different outputs require that the RSZ and RBF parameters be set dynamically to indicate the record to be written.

The \$RAB_STORE macro instruction (see line 111) indicates the symbolic address of the RAB allocated at assembly time. It must also define the location and size of the buffer that contains the record to be printed on SYS\$OUTPUT. When displaying records read from the input file, the location and size are at the address of INRAB (the input RAB) plus the offset to each field (RAB\$L_RBF for the address and RAB\$W_RSZ for the size).

```
$RAB_STORE      RAB=TYPE_RAB,-  
                RBF=@INRAB+RAB$L_RBF,-  
                RSZ=INRAB+RAB$W_RSZ
```

REQUEST FILE

The second file that must be defined is the request file, which prompts a message to solicit information from the operator and accepts the requested record number from the terminal. This file (see line 52) is SYS\$INPUT:, which is a process logical name. Note that for an interactive process, SYS\$INPUT and SYS\$OUTPUT both refer to a terminal. In this case, it would be possible to use the same file name (either SYS\$INPUT or SYS\$OUTPUT) to accept requests and display output. In so doing, however, you would lose the ability to run the program within a batch stream.

```
PROMPT_FAB:     $FAB          FNM=<SYS$INPUT:>
```

The RAB you connect to this FAB defines a buffer area and associates the RAB with the FAB. The RAB also defines a record processing option of ROP=PMT. This option indicates that the contents of the specified prompt buffer (filled as part of the expansion of the "PROMPT" macro) are to be output to the terminal operator in order to indicate what data is being requested for output.

```
PROMPT_RAB:     $RAB          FAB=PROMPT_FAB,-  
                UBF=PROMPT_BUFF,-  
                USZ=132,-  
                ROP=PMT
```

INPUT FILE

The third file that must be defined is the input file (see line 60), which must provide the file specification. The external assignment equates 18SEP78.INV to INFILE:.

PROCESSING FILES WITH RANDOM RECORD ACCESS

When you specify the \$UPDATE macro instruction, you also must make a change to the input file FAB to indicate, in the file access field, that an update operation can occur. Do this by adding FAC=<UPD> to the \$FAB macro instruction. You can omit the angle brackets from UPD; you need them only if more than one operation applies. (In reality, more than one operation does apply to this file. For example, since you are also going to retrieve records, you could specify FAC=<UPD,GET> to indicate the get operation. However, GET is implied by UPD, so you can omit it.)

```
INFAB:      $FAB      FNM=<INFILE:>,-  
            FAC=UPD
```

When the three files are defined, you must use run-time macro instructions to call the routines that act on these files the same as described in Section 5.1.1 for the program listed in Figure 5-1.

Each file you open in the program must have a RAB connected to the appropriate FAB with a \$CONNECT macro instruction.

For the input file, use a \$GET macro instruction to retrieve the record. For the output file, use a \$PUT macro instruction to place the record in SYS\$OUTPUT so it can be printed at the terminal.

All open files must be closed when you finish processing. Therefore, you must use three \$CLOSE macro instructions.

You switch from random to sequential access mode (see line 116, Figure 5-3) in order to access and display any subsequent records containing part numbers (the primary key) in which the first four characters match those of the first record accessed as follows:

```
$RAB_STORE      RAB=INRAB,-  
                RAC=SEQ
```

Since you are accessing an existing indexed file, you do not have to specify the position or size of the key. However you must specify the key to search on. In this example, the primary key (key 0) is specified by default.

Figure 5-3 lists the code for this program.

Appendix A contains additional examples of random access to an indexed file.

PROCESSING FILES WITH RANDOM RECORD ACCESS

```

1      .TITLE  DISPLAY - DISPLAY RELATED RECORDS
2
3 ;
4 ; PROGRAM TO ACCEPT PART # FROM OPERATOR AND DISPLAY
5 ; CORRESPONDING RECORD AS WELL AS ALL SUBSEQUENT RECORDS THAT
6 ; MATCH THE FIRST FOUR CHARACTERS OF THE PART NUMBER.
7 ; MODIFY THE DISCOUNT TYPE FIELD OF THE FIRST RECORD ACCESSED
8 ; TO CONTAIN AN 'A'.
9 ;
10
11 .MACRO  TYPE      STRING
12                                     ; MACRO TO TYPE "STRING"
13
14      .SAVE
15      .PSECT  TYPE_STRINGS,NOWRT
16      ...TMPA=,
17      .ASCII \STRING\
18      ...TMPL=, ...TMPA
19      .RESTORE
20      MOVL   #...TMPA,TYPE_RAB+RAB$$_RBF
21      MOVW  #...TMPL,TYPE_RAB+RAB$$_RSZ
22      SPUT  RAB=TYPE_RAB
23                                     ;
24 .MACRO  PROMPT   STRING
25                                     ; MACRO TO ACCEPT INPUT
26                                     ; FROM SYSSINPUT, PROMPTING
27                                     ; WITH "STRING"
28      .SAVE
29      .PSECT  TYPE_STRINGS,NOWRT
30      ...TMPA=,
31      .BYTE  13,10
32      .ASCII \STRING\
33      ...TMPL=, ...TMPA
34      .RESTORE
35      MOVL   #...TMPA,PROMPT_RAB+RAB$$_PBF
36      MOVW  #...TMPL,PROMPT_RAB+RAB$$_PSZ
37      $GET  RAB=PROMPT_RAB
38      MOVZWL PROMPT_RAB+RAB$$_RSZ,R1
39      MOVL  PROMPT_RAB+RAB$$_RBF,R2
40                                     ;
41 .MACRO  ON_ERROR      DEST,?L
42                                     ; MACRO TO BRANCH ON ERROR
43      BLBS  R0,L
44      BRW  DEST
45 L;
46 .ENDM
47 ;
48      .PSECT  DATA, LONG
49 TYPE_FAB:  SFAB   FNM=<SYSSOUTPUT;>,-
50           RAT=CR
51 TYPE_RAB:  SRAB   FAB=TYPE_FAB
52 PROMPT_FAB: SFAB  FNM=<SYSSINPUT;>
53 PROMPT_RAB: SRAB  FAB=PROMPT_FAB,-
54           UBF=PROMPT_BUFF,-
55           USZ=132,-
56           ROP=PMT
57 ;
58 ; INPUT FILE FAB AND RAB AND XABS
59 ;
60 INFAB:  SFAB   FNM=<INFILE;>,-
61         FAC=UPD
62 ;
63 INRAB:  SRAB   FAB=INFAB,-
64         UBF=REC_BUFFER,-
65         USZ=REC_BUFFER_SIZE,-
66         KBF=KEY_BUFF,-
67         KSZ=KEY_BUFF_SIZE
68 ;
69 ;
70 PROMPT_BUFF: .BLKB 132
71 REC_BUFFER:  .BLKB 50
72 REC_BUFFER_SIZE=-REC_BUFFER
73 DISCOUNT_TYPE=REC_BUFFER+5
74

```

Figure 5-3 Random Read of an Indexed File

PROCESSING FILES WITH RANDOM RECORD ACCESS

```

75      .ALIGN LONG
76 KEY_BUFF:      .BLKB 5
77 KEY_BUFF_SIZE=,KEY_BUFF
78 MATCH_PART_NO: .BLKL 1
79 MATCH_FLAG:    .BLKB 0
80 ;
81 ; OPEN FILE, CONNECT STREAM
82 ;
83      .PSECT CODE,NOWRT
84 BEGIN:  .WORD 0
85      $OPEN FAB=INFAB
86      ON_ERROR EXIT
87      $CONNECT RAB=INRAB
88      ON_ERROR EXIT
89      BSRW INIT_TYPE
90 ;
91 ; ACCEPT PART NUMBER OF RECORD TO BE DISPLAYED
92 ;
93 GET_PART_NO:
94      PROMPT <ENTER PART NUMBER;>
95      ON_ERROR DONE
96      MOVCS R1,(R2),#*A/0/,=
97      #5,KEY_BUFF
98      $RAB_STORE RAB=INRAB,=
99      RAC=KEY
100     $GET RAB=INRAB
101     ON_ERROR BAD_PART
102     MOVB #*A/A/,DISCOUNT_TYPE
103     $UPDATE RAB=INRAB
104
105     ON_ERROR EXIT
106     TYPE <RECORD CHANGED TO;>
107     CLRFB MATCH_FLAG
108     MOVL @INRAB+RABSL_RBF,MATCH_PART_NO
109
110 DISPLAY:
111     $RAB_STORE RAB=TYPE_RAB,=
112     RBF=@INRAB+RABSL_RBF,=
113     RSZ=INRAB+RABSW_RSZ
114     $PUT RAB=R0
115     ON_ERROR EXIT
116     $RAB_STORE RAB=INRAB,=
117     RAC=SEQ
118     $GET RAB=R0
119     BLBC R0,CHECK_RELATED
120     CML @INRAB+RABSL_RBF,MATCH_PART_NO
121     BNEQ CHECK_RELATED
122     BBS #1,MATCH_FLAG,DISPLAY
123
124     TYPE <RELATED RECORD(S);>
125     BRB DISPLAY
126 CHECK_RELATED:
127     BBS #1,MATCH_FLAG,GETNEXT
128
129     TYPE <NO RELATED RECORDS.>
130 GETNEXT:
131     BRW GET_PART_NO
132 ; REPORT ERRORS
133 ;
134 BAD_PART:
135     TYPE <RECORD DOES NOT EXIST.>
136     BRW GET_PART_NO
137 ; ALL DONE - CLOSE FILES AND EXIT
138 ;
139 DONE:  $CLOSE FAB=INFAB
140         $CLOSE FAB=TYPE_FAB
141         $CLOSE FAB=PROMPT_FAB
142
143 EXIT:  $EXIT,S R0
144 ;
145 ;++

```

Figure 5-3 (Cont.) Random Read of an Indexed File

PROCESSING FILES WITH RANDOM RECORD ACCESS

```
146 ;  
147 ; SUBROUTINE TO INITIALIZE THE TYPE AND PROMPT FILES  
148 ;  
149 ;==  
150 INIT_TYPE:  
151     $CREATE FAB=TYPE_FAB  
152     $OPEN  FAB=PROMPT_FAB  
153     $CONNECT      RAB=TYPE_RAB  
154     $CONNECT      RAB=PROMPT_RAB  
155     RSB  
156  
157     .END     BEGIN
```

Figure 5-3 (Cont.) Random Read of an Indexed File

APPENDIX A
PROGRAM EXAMPLES

This appendix contains additional program examples that you can examine to gain a better understanding of VAX-11 RMS. They are somewhat more detailed than the examples in Chapters 4 and 5; but you may find that a study of their construction, in conjunction with the VAX-11 Record Management Services Reference Manual, is quite beneficial.


```

0000 1          .TITLE REORDER - INDICATE REORDERED ITEMS
0000 2
0000 3 ;
0000 4 ; PROGRAM TO READ THE OLD INVENTORY MASTER FILE AND CREATE A
0000 5 ; NEW MASTER FILE, RECOGNIZING THOSE ITEMS WITH AN ON-HAND
0000 6 ; QUANTITY LESS THAN THE REORDER QUANTITY, AND SETTING THE REORDER
0000 7 ; DATE IN THE NEW MASTER FILE TO TODAY'S DATE, AND LISTING THE
0000 8 ; RECORD ON SYS$OUTPUT.
0000 9 ;
0000 10 .MACRO TYPE STRING ; MACRO TO TYPE "STRING"
0000 11 .SAVE ; SAVE CURRENT PSECT
0000 12 .PSECT TYPE_STRINGS, NOWRT ; CHANGE TO TYPE STRINGS PSECT
0000 13 ...TMPA= ; NOTE ADDRESS
0000 14 .ASCII \STRING\ ; STORE STRING
0000 15 ...TMPL,=-...TMPA ; NOTE LENGTH
0000 16 .RESTORE ; BACK TO ORIGINAL PSECT
0000 17 MOVL #...TMPA,TYPE_RAB+RAB$$_RBF ; SET STRING ADDRESS
0000 18 MOVW #...TMPL,TYPE_RAB+RAB$$_RSZ ; SET STRING LENGTH
0000 19 $PUT RAB=TYPE_RAB ; WRITE THE RECORD
0000 20 .ENDM
0000 21 ;
0000 22 REC_SIZE=50 ; RECORD LENGTH
0000 23 .PSECT DATA, LONG
0000 24 TYPE_FAB: $FAB FNM=<SYS$OUTPUT:>,- ; FAB FOR USE WITH TYPE MACRO
0000 25 RAT=CR
0050 26 TYPE_RAB: $RAB FAB=TYPE_FAB ; RAB FOR USE WITH TYPE MACRO
0094 27 ;
0094 28 INFAB: $FAB FNM=<INFILE:>
00E4 29 INRAB: $RAB FAB=INFAB,-
00E4 30 UBF=REC_BUFFER,-
00E4 31 USZ=REC_SIZE
0128 32 OUTFAB: $FAB FNM=<OUTFILE:>
0178 33 OUTRAB: $RAB FAB=OUTFAB
018C 34 ;
018C 35 ; DEFINE FIELDS OF RECORD
018C 36 ;
00000005 018C 37 PART_NO_LEN=5
00000014 018C 38 PART_DESC_LEN=20
00000004 018C 39 QTY_LEN=4
00000009 018C 40 DATE_LEN=9
00000007 018C 41 PRICE_LEN=7
018C 42 ;
018C 43 REC_BUFFER:
000001C1 018C 44 PART_NUMBER: .BLKB PART_NO_LEN
000001C2 01C1 45 DISCOUNT_TYPE: .BLKB 1
00000106 01C2 46 PART_DESCRIPTOR: .BLKB PART_DESC_LEN
0000010A 01D6 47 QTY_ON_HAND: .BLKB QTY_LEN
0000010E 01DA 48 REORDER_QTY: .BLKB QTY_LEN
000001E7 01DE 49 REORDER_DATE: .BLKB DATE_LEN
000001EE 01E7 50 LIST_PRICE: .BLKB PRICE_LEN
01EE 51 ;

```

REORDER

- INDICATE REORDERED ITEMS

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```

01EE 53 ;
01EE 54 ; BUFFER TO FORMAT PRINT RECORD
01EE 55 ;
20 01EE 56 TYPE_BUF: .ASCII / /
000001F4 01EF 57 TYPE_PART: .BLKB PART_NO_LEN
20 01F4 58 .ASCII / /
00000209 01F5 59 TYPE_DESC: .BLKB PART_DESC_LEN
20 20 20 20 20 0209 60 .ASCII / /
00000212 020E 61 ON_HAND: .BLKB QTY_LEN
20 20 20 20 20 0212 62 .ASCII / /
0000021B 0217 63 REORDER: .BLKB QTY_LEN
0000022D 021B 64 TYPE_LEN=.-TYPE_BUF
00 021B 65 HEADING: .BYTE 0
021C 66 .ALIGN LONG
021C 67 ; BUFFER TO GET CURRENT DATE
0000000B 021C 68 DATE_BUF: .LONG 11 ; LENGTH OF BUFFER
00000224 0220 69 .LONG TODAYS_DATE ; ADDRESS OF BUFFER
0000022B 0224 70 TODAYS_DATE: .BLKB 7 ; DD=MON=
0000022D 022B 71 YR_CENTURY: .BLKB 2 ; YY
0000022F 022D 72 YEAR: .BLKB 2 ; YY
00000000 74 .PSECT CODE,NOWRT
0000 75 ;
0000 76 ; INITIALIZATION - OPEN INPUT AND OUTPUT FILES, CONNECT STREAMS, AND
0000 77 ; GET TODAY'S DATE
0000 78 ;
0000 79

```

PROGRAM EXAMPLES

```

0000 0000 80 START:  .WORD
                                SOPEN  FAB=INFAB          ; OPEN INPUT FILE
38      50      E9 000F 82      BLBC   R0,EXIT1          ; BRANCH ON ERROR
                                0012 83      $FAB_STORE  FAB=OUTFAB,-    ; INITIALIZE OUTPUT FAB FROM INPUT
                                0012 84      RFM=FAB$B_RFH+INFAB,-    ; SET RECORD FORMAT
                                0012 85      MRS=FAB$W_MRS+INFAB,-    ; SET RECORD SIZE
                                0012 86      RAT=FAB$B_RAT+INFAB      ; SET RECORD ATTRIBUTE
                                0031 87      $CREATE  FAB=R0          ; OPEN OUTPUT FILE
10      50      E9 003A 88      BLBC   R0,EXIT1          ; BRANCH ON ERROR
                                003D 89      $CONNECT  RAB=INRAB       ; CONNECT INPUT RAB
03      50      E8 004A 90      BLBS   R0,CONT1         ; BRANCH ON SUCCESS
01AF    31 004D 91 EXIT1: BRW    EXIT          ; BRANCH ON ERROR
                                0050 92
                                0050 93 CONT1: $CONNECT  RAB=OUTRAB     ; CONNECT OUTPUT RAB
ED      50      E9 005D 94      BLBC   R0,EXIT1          ; BRANCH ON ERROR
                                0060 95      $ASCTIM_S  TIMBUF=DATE_BUF    ; GET CURRENT DATE
00000228'EF 0000022D'EF 80 0073 96      MOVW   YEAR,YR_CENTURY      ; MAKE INTO "YY" FORMAT
                                007E 97      ; (RATHER THAN "YYYY")
                                007E 98      SOPEN  FAB=TYPE_FAB      ; OPEN REPORT FILE
0F      50      E9 0089 99      BLBC   R0,EXIT1          ; BRANCH ON ERROR
                                008E 100     $CONNECT  RAB=TYPE_RAB       ; CONNECT REPORT RAB
AF      50      E9 0098 101     BLBC   R0,EXIT1          ; BRANCH ON ERROR
                                009E 102
                                009E 103     TYPE   <LIST OF INVENTORY ITEMS BELOW REORDER POINT>
                                00B0 104     TYPE
                                00DC 105
                                00DC 106 ;
                                00DC 107 ; COPY RECORDS FROM OLD MASTER TO NEW MASTER CHECKING QUANTITY
                                00DC 108 ; ON HAND VS. REORDER QUANTITY
                                00DC 109 ;
000001D6'EF 000001DA'EF 03      50      E8 00E9 110 READ: $GET   RAB=INRAB      ; READ A RECORD
                                00C2 31 00EC 111     BLBS   R0,10$          ; BRANCH ON SUCCESS
                                04      29 00EF 112     BRW    DONE          ; FINISH BRANCH ON ERROR
                                00F6 113 10$: CMPC3  #QTY_LEN,QTY_ON_HAND,REORDER_QTY
                                00FB 114     ; ON-HAND LESS THAN REORDER QTY?
                                03      19 00FB 115     BLSS   20$          ; BRANCH IF YES
                                009C 31 00FD 116     BRW    WRITE         ; OMIT REORDER PROCESSING IF NOT
00000224'EF 000001DE'EF 09      28 0100 117 20$: MOVC3  #DATE_LEN,TODAYS_DATE,REORDER_DATE
                                0107 118     ; SET REORDER DATE TO TODAY'S DATE
                                010C 119     B8SS   #1,HEADING,REPORT_ITEM ; BRANCH IF HEADING ALREADY PRINTED
00000218'EF 01      E2 010C 119     B8SS   #1,HEADING,REPORT_ITEM ; BRANCH IF HEADING ALREADY PRINTED
                                3E      0113
                                0114 120     TYPE   <PART # PART DESCRIPTION ON HAND REORDER PT,>
                                0133 121     TYPE
                                0152 122 REPORT_ITEM: ; BUILD REPORT RECORD
0000018C'EF 05      28 0152 123     MOVC3  #PART_NO_LEN,PART_NUMBER,TYPE_PART
                                000001EF'EF 0159 124
000001C2'EF 14      28 015E 124     MOVC3  #PART_DESC_LEN,PART_DESCRIPTOR,TYPE_DESC
                                000001F5'EF 0165
0000020E'EF 000001D6'EF D0 016A 125     MOVL  QTY_ON_HAND,ON_HAND

```

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PROGRAM EXAMPLES

REORDER - INDICATE REORDERED ITEMS

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```

00000217'EF 000001DA'EF 00 0175 126      MOVL    REORDER_QTY,REORDER
                                0180 127      $RAB_STORE    RAB=TYPE_RAB,-
                                0180 128      RBF=TYPE_BUF,-
                                0180 129      RSZ=#TYPE_LEN
                                0193 130      $PUT    RAB=R0
                                019C 131 WRITE: $PUT    RAB=OUTRAB
                                01A9 132      BLBS    R0,READ1
02          50   E8 01A9 132      BRB     EXIT
                                51   11 01AC 133      BRW     READ
                                FF2B 31 01AE 134 READ1: BRW     READ
                                01B1 135
                                01B1 136 ;
                                01B1 137 ; ALL SET - CLOSE FILES AND EXIT
                                01B1 138 ;
                                01B1 139 DONE: $CLOSE FAB=INFAB
                                01BE 140      $CLOSE FAB=OUTFAB
0000021R'EF 01   E0 01C0 141      BBS     #1,HEADING,CLOSE_TYPE
                                1F
                                01D3 142      TYPE    <NONE>
                                01F2 143 CLOSE_TYPE:
                                01F2 144      $CLOSE FAB=TYPE_FAB
                                01FF 145 EXIT:  $EXIT,S R0
                                0208 146
                                0208 147      .END START
; PRINT REPORT RECORD
; WRITE NEW MASTER RECORD
; BRANCH TO READ
; BRANCH ON ERROR
; BRANCH ON SUCCESS
; BRANCH IF HEADING PRINTED
; INDICATE NO ITEMS REORDERED
; INDICATE NO ITEMS REORDERED

```

A-5

PROGRAM EXAMPLES

```

0000 1 .TITLE DISPLAY - DISPLAY RELATED RECORDS
0000 2 ;
0000 3 ; PROGRAM TO ACCEPT RECORD NUMBER FROM OPERATOR AND DISPLAY
0000 4 ; CORRESPONDING RECORD AS WELL AS ALL SUBSEQUENT RECORDS THAT
0000 5 ; MATCH THE FIRST FOUR CHARACTERS OF THE PART NUMBER.
0000 6 ; MODIFY THE DISCOUNT TYPE FIELD OF THE FIRST RECORD ACCESSED
0000 7 ; TO CONTAIN AN "A".
0000 8 ;
0000 9 ;
0000 10 .MACRO TYPE STRING ; MACRO TO TYPE "STRING"
0000 11 .SAVE ; SAVE CURRENT PSECT
0000 12 .PSECT TYPE_STRINGS, NOWRT ; CHANGE TO TYPE STRINGS PSECT
0000 13 ...TMPA= ; NOTE ADDRESS
0000 14 .ASCII \STRING\ ; STORE STRING
0000 15 ...TMPL= -...TMPA ; NOTE LENGTH
0000 16 .RESTORE ; BACK TO ORIGINAL PSECT
0000 17 MOVL #...TMPA, TYPE_RAB+RABSL_RBF ; SET STRING ADDRESS
0000 18 MOVW #...TMPL, TYPE_RAB+RABSW_RSZ ; SET STRING LENGTH
0000 19 $PUT RAB=TYPE_RAB ; WRITE THE RECORD
0000 20 .ENDM
0000 21 ;
0000 22 .MACRO PROMPT STRING ; MACRO TO ACCEPT INPUT
0000 23 ; FROM SYSSINPUT, PROMPTING
0000 24 ; WITH "STRING"
0000 25 .SAVE ; SAVE CURRENT PSECT
0000 26 .PSECT TYPE_STRINGS, NOWRT ; CHANGE TO TYPESTRINGS PSECT
0000 27 ...TMPA= ; NOTE ADDRESS
0000 28 .BYTE 13, 10 ; CARRIAGE RETURN, LINE FEED
0000 29 .ASCII \STRING\ ; STORE STRING
0000 30 ...TMPL= -...TMPA ; NOTE LENGTH
0000 31 .RESTORE ; BACK TO ORIGINAL PSECT
0000 32 MOVL #...TMPA, PROMPT_RAB+RABSL_PBF ; SET PROMPT BUFFER ADDRESS
0000 33 MOVW #...TMPL, PROMPT_RAB+RABSB_PSZ ; SET PROMPT BUFFER SIZE
0000 34 $GET RAB = PROMPT_RAB ; GET THE INPUT
0000 35 MOVZWL PROMPT_RAB+RABSW_RSZ, R1 ; GET INPUT LENGTH
0000 36 MOVL PROMPT_RAB+RABSL_RBF, R2 ; GET INPUT ADDRESS
0000 37 .ENDM
0000 38 ;
0000 39 .MACRO ON_ERROR DEST, ?L ; MACRO TO BRANCH ON ERROR
0000 40 8LBS R0, L ; BRANCH ON SUCCESS
0000 41 BRW DEST ; LONG FORM OF BRANCH
0000 42 L ;
0000 43 .ENDM
0000 44 ;
00000000 45 .PSECT DATA, LONG
0000 46 TYPE_FAB: $FAB FNM=<SYSSOUTPUT>,-
0000 47 RAT=CR
0050 48 TYPE_RAB: $RAB FAB=TYPE_FAB
0094 49 PROMPT_FAB: $FAB FNM=<SYSSINPUT>
00E4 50 PROMPT_RAB: $RAB FAB=PROMPT_FAB,-
00E4 51 UBF=PROMPT_BUFF,-
00E4 52 USZ=132,-
00E4 53 ROP=PMT
0128 54 ;
0128 55 ;
0128 56 INFAB: $FAB FNM=<INFILE>,-
0128 57 FAC=<UPD>

```

```

0178 58 INRAB: SRAB FAB=INFAB,-
0178 59 UBF=REC_BUFFER,-
0178 60 USZ=REC_BUFFER_SIZE,-
0178 61 KBF=KEY,-
0178 62 RAC=KEY
01BC 63 ;
00000240 01BC 64 PROMPT_BUFF: .BLKB 132
00000272 0240 65 REC_BUFFER: .BLKB 50 ; USER RECORD BUFFER
00000032 0272 66 REC_BUFFER_SIZE=-REC_BUFFER
00000245 0272 67 DISCOUNT_TYPE=REC_BUFFER+5
0272 68 .ALIGN LONG
00000278 0274 69 KEY: .BLKL 1 ; RECORD NUMBER TO RETRIEVE
0000027C 0278 70 MATCH_PART_NO: .BLKL 1 ; FIRST 4 CHARACTERS OF PART NUMBER
0000027C 027C 71 MATCH_FLAG: .BLKB 0 ; SET TO 1 IF RELATED RECORD SEEN
027C 72 ;
027C 73 ; OPEN FILE,CONNECT STREAM
027C 74 ;
00000000 75 .PSECT CODE,NOVRT
0000 0000 76 BEGIN: .WORD 0
0002 77 $OPEN FAB=INFAB ; OPEN INPUT FILE
000F 78 ON_ERROR EXIT ; BRANCH ON ERROR
0015 79 $CONNECT RAB=INRAB ; CONNECT STREAM
0022 80 ON_ERROR EXIT ; BRANCH ON ERROR
0209 30 0028 81 BSBW INIT_TYPE ; INITIALIZE TYPE AND PROMPT FILES
0028 82 ;
0028 83 ; ACCEPT NUMBER OF RECORD TO BE DISPLAYED
0028 84 ;
0028 85 GET_REC_NO:
0028 86 PROMPT <ENTER RECORD NUMBER;> ; GET RECORD NUMBER
0058 87 ON_ERROR DONE ; BRANCH ON ERROR (E.G., EOF)
0181 30 005E 88 BSBW CONVERT_KEY ; CONVERT KEY TO BINARY
0061 89 ON_ERROR BAD_KEY ; BRANCH IF BAD
0067 90 MOVL R3,KEY ; SET RECORD NUMBER
006E 91 SRAB_STORE RAB=INRAB,- ; SPECIFY KEYED ACCESS
006E 92 RAC=KEY
0079 93 $GET RAB=INRAB ; GET RECORD FOR PART
0086 94 ON_ERROR BAD_PART ; BRANCH ON ERROR
008C 95 MOVB #A/A/,DISCOUNT_TYPE ; MODIFY DISCOUNT TYPE
0094 96 $UPDATE RAB=INRAB ; WRITE BACK MODIFIED RECORD
00A1 97 ON_ERROR EXIT ; BRANCH ON ERROR
00A7 98 TYPE <RECORD CHANGED TO:>
00C6 99 CLRB MATCH_FLAG ; SAY NO RELATED RECORD SEEN
00000278*EF 000001A0*FF 00CC 100 MOVL @INRAB+RAB$$_RBF,MATCH_PART_NO ; SAVE PART NUMBER TO MATCH
00D7 101 DISPLAY:
00D7 102 SRAB_STORE RAB=TYPE_RAB,-
00D7 103 RBF=@INRAB+RAB$$_RBF,-
00D7 104 RSZ=INRAB+RAB$$_RSZ
00EE 105 $PUT RAB=R0 ; PRINT RECORD
00F7 106 ON_ERROR EXIT ; BRANCH ON ERROR
00FD 107 SRAB_STORE RAB=INRAB,RAC=SEQ ; SWITCH TO SEQUENTIAL ACCESS
0108 108 GETSEQ:
0108 109 $GET RAB=R0 ; READ NEXT RECORD
0111 110 BLBC R0,CHECK_DELETED ; BRANCH ON ERROR
00000278*EF 000001A0*FF 01 0114 111 CMLC @INRAB+RAB$$_RBF,MATCH_PART_NO ; DO FIRST 4 CHARACTERS
011F 112 ; OF PART NUMBER MATCH?
011F 113 BNEQ CHECK_DELETED
0000027C*EF 01 E2 0121 114 BBS #1,MATCH_FLAG,DISPLAY ; BRANCH IF HEADER ALREADY PRINTED

```

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PROGRAM EXAMPLES

```

AE      0128
      0129 115      TYPE <RELATED RECORD(S):>
80      11 0148 116      BRB      DISPLAY
      014A 117 CHECK_DELETED:
00000000*8F 50      D1 014A 118      Cmpl      R0,#RMS$_RNF      ; WAS ERROR RECORD FOUND?
      21      12 0151 119      BNEQ     CHECK_RELATED    ; BRANCH IF NOT
      0153 120      TYPE <DELETED RECORD SKIPPED>
      94      11 0172 121      BRB      GETSEQ      ; GO GET NEXT RECORD
0000027C*EF 01      E0 0174 122 CHECK_RELATED:
      1F      0178 123      BBS      #1,MATCH_FLAG,GETNEXT ; BRANCH IF RELATED RECORDS PRINTED
      017C 124      TYPE <NO RELATED RECORDS,>
      0198 125 GETNEXT:
FE80     31 0198 126      BRW      GET_REC_NO      ; LOOP
      019E 127 ;
      019E 128 ; REPORT ERRORS
      019E 129 ;
      019E 130 BAD_KEY:      TYPE <BAD KEY VALUE!>
FE68     31 0180 131      BRW      GET_REC_NO
      01C0 132 BAD_PART:      TYPE <RECORD DOES NOT EXIST.>
FE49     31 01DF 133      BRW      GET_REC_NO
      01E2 134
      01E2 135 ;
      01E2 136 ; ALL DONE - CLOSE FILES AND EXIT
      01E2 137 ;
      01E2 138 DONE:      SCLOSE  FAB=INFAB
      01EF 139      SCLOSE  FAB=TYPE_FAB
      01FC 140      SCLOSE  FAB=PROMPT_FAB
      0209 141 EXIT:      SEXIT,S R0
      0212 142 ;++
      0212 143 ;
      0212 144 ; SUBROUTINE TO CONVERT ASCII INPUT STRING TO BINARY
      0212 145 ;
      0212 146 ; INPUTS:      R1, R2 = LENGTH AND ADDRESS OF INPUT STRING
      0212 147 ;
      0212 148 ; OUTPUTS:     R0 - STATUS CODE
      0212 149 ;
      0212 150 ;
      0212 151 ;--
      0212 152 CONVERT_KEY:
53      7C 0212 153      CLRQ     R3      ; INITIALIZE OUTPUT VALUE
      13      11 0214 154      BRB      20$      ; GO CHECK IF ANY CHARACTERS
53      0A C4 0216 155 10$:      MULL2   #10, R3      ; SHIFT PARTIAL RESULT
      16      1D 0219 156      BVS      30$      ; BRANCH ON OVERFLOW
82      30 03 0218 157      SUBB3   #'A/0/, (R2)+, R4      ; GET BINARY VALUE FOR CHARACTER
      54      021E
      10      19 021F 158      BLSS   30$      ; BRANCH IF BAD
89      54 91 0221 159      CMPB   R4,#'A/9/'-'A/0/      ; CHARACTER > 9 ?
      00      1A 0224 160      BGTRU  30$      ; BRANCH IF BAD
53      54 C0 0226 161      ADDL2   R4, R3      ; ADD IN CHARACTER TO PARTIAL RESULT
      51      07 0229 162 20$:      DECL   R1      ; ANY MORE INPUT?
      E9      18 022B 163      BGEQ   10$      ; BRANCH IF MORE
      01      D0 022D 164      MOVL   #1, R0      ; SHOW SUCCESS
      05      05 0230 165      RSB
      50      D4 0231 166 30$:      CLRL   R0      ; SHOW FAILURE
      05      05 0233 167      RSB
      0234 168 ;++

```

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PROGRAM EXAMPLES

DISPLAY

• DISPLAY RELATED RECORDS

14-JUL-1978 12:53:13 VAX-11 MACRO X0,3-11

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(1)

```
0234 169 ;  
0234 170 ; SUBROUTINE TO INITIALIZE THE TYPE AND PROMPT FILES  
0234 171 ;  
0234 172 ;--  
0234 173 INIT_TYPE:  
0234 174     $CREATE FAB#TYPE_FAB  
0241 175     $OPEN  FAB#PROMPT_FAB  
024E 176     $CONNECT      RAB#TYPE_RAB  
025B 177     $CONNECT      RAB = PROMPT_RAB  
05 0268 178     RSB  
0269 179  
0269 180     .END BEGIN
```



```

0000 1 .TITLE REORDER - INDICATE ITEMS TO REORDER
0000 2
0000 3 ;
0000 4 ; PROGRAM TO READ THE OLD INVENTORY MASTER FILE AND CREATE A
0000 5 ; NEW MASTER FILE, RECOGNIZING THOSE ITEMS WITH AN ON-HAND
0000 6 ; QUANTITY LESS THAN THE REORDER QUANTITY, AND SETTING THE REORDER
0000 7 ; DATE IN THE NEW MASTER FILE TO TODAY'S DATE, AND LISTING THE
0000 8 ; RECORD ON SYSSOUTPUT.
0000 9 ;
0000 10 .MACRO TYPE STRING ; MACRO TO TYPE "STRING"
0000 11 .SAVE ; SAVE CURRENT PSECT
0000 12 .PSECT TYPE_STRINGS,NOWRT ; CHANGE TO TYPE STRINGS PSECT
0000 13 ...TMPA= ; NOTE ADDRESS
0000 14 .ASCII \STRING\ ; STORE STRING
0000 15 ...TMPL=...TMPA ; NOTE LENGTH
0000 16 .RESTORE ; BACK TO ORIGINAL PSECT
0000 17 MOVL #...TMPA,TYPE_RAB+RAB$$_RBF ; SET STRING ADDRESS
0000 18 MOVW #...TMPL,TYPE_RAB+RAB$$_RSZ ; SET STRING LENGTH
0000 19 SPUT RAB=TYPE_RAB ; WRITE THE RECORD
0000 20 .ENDM
0000 21 ;
0000 22 .MACRO ON_ERROR DEST,?L ; MACRO TO BRANCH ON ERROR
0000 23 BLBS R0,L ; BRANCH ON SUCCESS
0000 24 BRW DEST ; LONG FORM OF BRANCH
0000 25 L:
0000 26 .ENDM
0000 27 ;
00000032 0000 28 REC_SIZE=50 ; RECORD LENGTH
00000000 0000 29 .PSECT DATA, LONG
0000 30 TYPE_FAB: SFAB FNM=<SYSSOUTPUT>,- ; FAB FOR USE WITH THE TYPE MACRO
0000 31 RAT=CR
0050 32 TYPE_RAB: SRAB FAB=TYPE_FAB ; RAB FOR USE WITH TYPE MACRO
0094 33 ;
0094 34 INFAB: SFAB FNM=<INFILE>
00E4 35 INRAB: SRAB FAB=INFAB,-
00E4 36 UBF=REC_BUFFER,-
00E4 37 USZ=REC_SIZE
0120 38 OUTFAB: SFAB FNM=<OUTFILE>,-
0120 39 ORG=IDX,-
0120 40 XAB=KEY0
0170 41 OUTRAB: SRAB FAB=OUTFAB,-
0170 42 RBF=REC_BUFFER,-
0170 43 RSZ=REC_SIZE
018C 44 ;
018C 45 ; XAB'S TO ORDER THE KEYS, PART#-PRIMARY, DISCOUNT TYPE=ALT, KEY#1,
018C 46 ; DESCRIPTION=ALT,KEY#2
018C 47 ;
018C 48 KEY0: SXABKEY REF=0,-
018C 49 POS=0,-
018C 50 SIZ=5,-
018C 51 NXT=KEY1
01FC 52 KEY1: SXABKEY REF=1,-
01FC 53 POS=5,-
01FC 54 SIZ=1,-
01FC 55 FLG=<DUP,CHG>,-
01FC 56 NXT=KEY2
023C 57 KEY2: SXABKEY REF=2,-

```

```

023C 58 POS=6,-
023C 59 SIZ=20,-
023C 60 FLG=<DUP,CHG>,-
023C 61 NXT=0
027C 62 ;
027C 63 ; DEFINE FIELDS OF RECORD
027C 64 ;
00000005 027C 65 PART_NO_LEN=5
00000014 027C 66 PART_DESC_LEN=20
00000004 027C 67 QTY_LEN=4
00000009 027C 68 DATE_LEN=9
00000007 027C 69 PRICE_LEN=7
027C 70 ;
027C 71 REC_BUFFER:
00000281 027C 72 PART_NUMBER: .BLKB PART_NO_LEN
00000282 0281 73 DISCOUNT_TYPE: .BLKB 1
00000296 0282 74 PART_DESCRIPTOR: .BLKB PART_DESC_LEN
0000029A 0296 75 QTY_ON_HAND: .BLKB QTY_LEN
0000029E 029A 76 REORDER_QTY: .BLKB QTY_LEN
000002A7 029E 77 REORDER_DATE: .BLKB DATE_LEN
000002AE 02A7 78 LIST_PRICE: .BLKB PRICE_LEN
02AE 79 ;
02AE 80 ; BUFFER TO FORMAT AND PRINT RECORD
02AE 81 ;
20 02AE 82 TYPE_BUF: .ASCII / /
000002B4 02AF 83 TYPE_PART: .BLKB PART_NO_LEN
20 02B4 84 .ASCII / /
000002C9 02B5 85 TYPE_DESC: .BLKB PART_DESC_LEN
20 20 20 20 02C9 86 .ASCII / /
000002D1 02CD 87 ON_HAND: .BLKB QTY_LEN
20 20 20 20 02D1 88 .ASCII / /
000002D9 02D5 89 REORDER: .BLKB QTY_LEN
000002EB 02D9 90 TYPE_LEN=-TYPE_BUF
00 02D9 91 HEADING: .BYTE 0
02DA .ALIGN LONG
02DC 92 ; BUFFER TO GET CURRENT DATE
0000000B 02DC 94 DATE_BUF: .LONG 11 ; LENGTH OF BUFFER
000002E4 02E0 95 .LONG TODAYS_DATE ; ADDRESS OF BUFFER
000002EB 02E4 96 TODAYS_DATE: .BLKB 7 ; DD=MON=
000002ED 02EB 97 YR_CENTURY: .BLKB 2 ; YY
000002EF 02ED 98 YEAR: .BLKB 2 ; YY

```

```

00000000 100      .PSECT CODE, NOWRT
0000 101 ;
0000 102 ;  INITIALIZATION - OPEN INPUT AND OUTPUT FILES, CONNECT STREAMS, AND
0000 103 ;  GET TODAY'S DATE
0000 104 ;
0000 105 ;
0000 0000 106 START:  .WORD 0
0002 107      $OPEN FAB=INFAB          ; OPEN INPUT FILE
000F 108      ON_ERROR EXIT              ; BRANCH ON ERROR
0015 109      $FAB_STORE FAB=OUTFAB,=    ; INITIALIZE OUTPUT FAB FROM INPUT
0015 110      RFH=FAB$B_RFM+INFAB,=      ; SET RECORD FORMAT
0015 111      MRS=FAB$M_MRS+INFAB,=      ; SET RECORD SIZE
0015 112      RAT=FAB$B_RAT+INFAB        ; SET RECORD ATTRIBUTE
0034 113      $CREATE FAB=OUTFAB          ; CREATE OUTPUT FILE
0041 114      ON_ERROR EXIT              ; BRANCH ON ERROR
0047 115      $CONNECT RAB=INRAB         ; CONNECT INPUT RAB
0054 116      ON_ERROR EXIT              ; BRANCH ON ERROR
005A 117      $CONNECT RAB=OUTRAB        ; CONNECT OUTPUT RAB
0067 118      ON_ERROR EXIT              ; BRANCH ON ERROR
006D 119      $ASCTIM,S TIMBUF=DATE_BUF    ; GET CURRENT DATE
0000 02EB'EF 0000 02ED'EF 00 120      MOVW YEAR,YR_CENTURY          ; MAKE INTO YY FORMAT
0088 121      ; (RATHER THAN "YYYY")
0088 122      $OPEN FAB=TYPE,FAB         ; OPEN REPORT FILE
0098 123      ON_ERROR EXIT              ; BRANCH ON ERROR
009E 124      $CONNECT RAB=TYPE,RAB      ; CONNECT REPORT RAB
00AB 125      ON_ERROR EXIT              ; BRANCH ON ERROR
00B1 126
00B1 127      TYPE <LIST OF INVENTORY ITEMS BELOW REORDER POINT>
00D0 128      TYPE
00EF 129
00EF 130 ;
00EF 131 ; COPY RECORDS FROM OLD MASTER TO NEW MASTER CHECKING QUANTITY
00EF 132 ; ON HAND VERSUS REORDER QUANTITY
00EF 133 ;
00EF 134 READ:  $GET RAB=INRAB            ; READ A RECORD
00FC 135      ON_ERROR DONE              ; BRANCH TO DONE, IF FINISHED
0000 0296'EF 0000 029A'EF 04 29 2102 136      CMPCS #QTY_LEN,QTY_ON_HAND,REORDER_QTY; ON-HAND LESS THAN REORDER QTY
009C 03 19 010E 137      BLSS 20S          ; BRANCH IF YES
0000 02E4'EF 009C 31 0110 138      BRW WRITE          ; OMIT REORDER PROCESSING IF NOT
0000 029E'EF 009 28 0113 139 20S:  MOVCS #DATE_LEN,TODAYS_DATE,REORDER_DATE
011A 140
0000 02D9'EF 01 011F 141      BBS #1,HEADING,REPORT_ITEM          ; SET REORDER DATE TO TODAY'S DATE
0126 142      ; BRANCH IF HEADING ALREADY PRINTED
0127 142      TYPE <PART # PART DESCRIPTION ON HAND REORDER PT.>
0146 143      TYPE
0165 144 REPORT_ITEM;          ; BUILD REPORT RECORD
0000 027C'EF 0000 02AF'EF 05 28 0165 145      MOVCS #PART_NO_LEN,PART_NUMBER,TYPE_PART
016C 146
0000 0282'EF 0000 0285'EF 14 28 0171 146      MOVCS #PART_DESC_LEN,PART_DESCRPT,TYPE_DESC
0178 147
0000 02CD'EF 0000 0296'EF 08 017D 147      MOVL QTY_ON_HAND,ON_HAND
0000 02D5'EF 0000 029A'EF 08 0188 148      MOVL REORDER_QTY,REORDER
0193 149      SRAB_STORE RAB=TYPE,RAB,=
0193 150      RBF=TYPE_BUF,=
0193 151      RSZ=#TYPE_LEN

```

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PROGRAM EXAMPLES

REORDER

- INDICATE ITEMS TO REORDER

12-DEC-1978 17:27:17

VAX-11 Macro V02.23

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```

01A6 152      $PUT   RAB=R0                ; PRINT REPORT RECORD
01AF 153 WRITE; $PUT   RAB=OUTRAB          ; WRITE NEW MASTER RECORD
01BC 154      ON_ERROR EXIT                ; BRANCH ON ERROR
FF2A 31 01C2 155      BRW   READ            ; BRANCH ON SUCCESS
      01C5 156
      01C5 157 ;
      01C5 158 ; ALL SET - CLOSE FILES AND EXIT
      01C5 159 ;
      01C5 160 DONE; SCLOSE FAB=INFAB
01D2 161      SCLOSE FAB=OUTFAB
00000209*EF 01 E0 01DF 162      BBS   #1,HEADING,CLOSE_TYPE ; BRANCH IF HEADING PRINTED
1F      01E6
      01E7 163      TYPE   <NONE>          ; INDICATE NO ITEMS REORDERED
      0206 164 CLOSE_TYPE;
      0206 165      SCLOSE FAB=TYPE_FAB
      0213 166 EXIT;  SEXIT_S R0
      021C 167
      021C 168      .END   START

```

A-13

PROGRAM EXAMPLES

```

0000 1 .TITLE ADDTOFILE - ADD RECORDS TO FILE
0000 2 ;
0000 3 ; THIS PROGRAM ADDS NEW RECORDS TO AN INDEXED FILE, CREATING THE
0000 4 ; FILE INITIALLY, IF IT DOES NOT ALREADY EXIST.
0000 5 ;
0000 6 ; IN ADDITION, THE UPDATE IF (UIF) OPTION IS USED ON THE $PUT MACRO.
0000 7 ; IN THIS EXAMPLE, THE PRIMARY KEY IS THE PART NUMBER. WHEN A RECORD
0000 8 ; WITH A NEW PART NUMBER IS INSERTED, IT WILL SIMPLY BE PUT INTO THE
0000 9 ; FILE. WHEN A RECORD WITH AN OLD PART NUMBER IS INSERTED, HOWEVER,
0000 10 ; IT WILL UPDATE THE EXISTING RECORD.
0000 11 .MACRO TYPE_STRING ; MACRO TO TYPE "STRING"
0000 12
0000 13 .SAVE ; SAVE CURRENT PSECT
0000 14 .PSECT TYPE_STRINGS, NOWRT ; CHANGE TO TYPE STRING
0000 15 ..TMPA= ; NOTE ADDRESS
0000 16 .ASCII \STRING\ ; STORE STRING
0000 17 ..TMPL=...TMPA ; NOTE LENGTH
0000 18 .RESTORE ; BACK TO ORIGINAL PSECT
0000 19 MOVL #...TMPA,TYPE_RAB+RABSL_RBF ; SET STRING ADDRESS
0000 20 MOVW #...TMPL,TYPE_RAB+RABSW_RSZ ; SET STRING LENGTH
0000 21 $PUT RAB=TYPE_RAB ; WRITE THE RECORD
0000 22 .ENDM
0000 23 ;
0000 24 .MACRO PROMPT STRING ; MACRO TO ACCEPT INPUT
0000 25 ; FROM SYSSINPUT, PROMPTING
0000 26 ; WITH "STRING"
0000 27 .SAVE ; SAVE CURRENT PSECT
0000 28 .PSECT TYPE_STRINGS, NOWRT ; CHANGE TO TYPE STRINGS PSECT
0000 29 ..TMPA= ; NOTE ADDRESS
0000 30 .BYTE 13,10 ; CARRIAGE RETURN, LINE FEED
0000 31 .ASCII \STRING\ ; STORE STRING
0000 32 ..TMPL=...TMPA ; NOTE LENGTH
0000 33 .RESTORE ; BACK TO ORIGINAL PSECT
0000 34 MOVL #...TMPA,PROMPT_RAB+RABSL_PBF ; SET PROMPT BUFFER ADDRESS
0000 35 MOVW #...TMPL,PROMPT_RAB+RABSB_PSZ ; SET PROMPT BUFFER SIZE
0000 36 $GET RAB=PROMPT_RAB
0000 37 MOVZWL PROMPT_RAB+RABSW_RSZ,R1
0000 38 MOVL PROMPT_RAB+RABSL_RBF,R2
0000 39 .ENDM
0000 40 ;
0000 41 .MACRO ON_ERROR DEST,?L ; MACRO TO BRANCH ON ERROR
0000 42 BLBS R0,L ; BRANCH ON SUCCESS
0000 43 BRW DEST ; LONG FORM OF BRANCH
0000 44 L:
0000 45 .ENDM
0000 46 ;
00000000 47 .PSECT DATA, LONG
0000 48 ;
0000 49 ; FABS AND RABS FOR USE WITH TYPE AND PROMPT MACROS
0000 50 ;
0000 51 TYPE_FAB: SFAB FNM=<SYSSOUTPUT>,-
0000 52 RAT=CR
0000 53 TYPE_RAB: SRAB FAB=TYPE_FAB
0000 54 PROMPT_FAB: SFAB FNM=<SYSSINPUT>
0000 55 PROMPT_RAB: SRAB FAB=PROMPT_FAB,-
0000 56 UBF=PROMPT_BUFF,-
0000 57 USZ=132,-

```

```

00E4 58                                ROP=PMT
0128 59 ;
0128 60 ; INPUT FILE FAB AND RAB AND XABS
0128 61 ;
00000032 0128 62 REC_SIZE=50
0128 63 INFAB: SFAB      FNM=<INFILE>,-
0128 64                                ORG=IDX,-                ; FILE ORGANIZATION SPECIFIED
0128 65                                RFM=VAR,-                ; POSSIBILITY IS PRESENT
0128 66                                MRS=REC_SIZE,-          ; THAT IT MAY NOT EXIST
0128 67                                RAT=CR,-                ; AND THEREFORE MAY HAVE
0128 68                                FAC=<PUT,UPD>,-          ; TO BE CREATED
0128 69                                XAB=KEY0,-
0128 70                                FOP=CIF
0178 71 ;
0178 72 INRAB: SRAB     FAB=INFAB,-
0178 73                                RAC=KEY
018C 74 ;
018C 75 ; DEFINE KEY XABS, ONE PRIMARY KEY AND TWO ALTERNATES
018C 76 ;
018C 77 KEY0:  SXABKEY REF=0,-
018C 78                                POS=0,-
018C 79                                SIZ=5,-
018C 80                                NXT=KEY1
01FC 81 KEY1:  SXABKEY REF=1,-
01FC 82                                POS=5,-
01FC 83                                SIZ=1,-
01FC 84                                FLG=<DUP,CHG>,-
01FC 85                                NXT=KEY2
023C 86 KEY2:  SXABKEY REF=2,-
023C 87                                POS=6,-
023C 88                                SIZ=20,-
023C 89                                FLG=<DUP,CHG>,-
023C 90                                NXT=0
027C 91 ;
027C 92 ; DEFINE FIELDS OF RECORD
027C 93 ;
00000005 027C 94 PART_NO_LEN=5
00000014 027C 95 PART_DESC_LEN=20
00000004 027C 96 QTY_LEN=4
00000009 027C 97 DATE_LEN=9
00000007 027C 98 PRICE_LEN=7
027C 99 ;
027C 100 REC_BUFFER:
00000281 027C 101 PART_NUMBER:  .BLKB  PART_NO_LEN
00000282 0281 102 DISCOUNT_TYPE: .BLKB  1
00000296 0282 103 PART_DESCRIPTOR: .BLKB  PART_DESC_LEN
0000029A 0296 104 QTY_ON_HAND: .BLKB  QTY_LEN
0000029E 029A 105 REORDER_QTY: .BLKB  QTY_LEN
000002A7 029E 106 REORDER_DATE: .BLKB  DATE_LEN
000002AE 02A7 107 LIST_PRICE: .BLKB  PRICE_LEN
02AE 108 ;
02AE 109 .ALIGN  LONG
00000334 02B0 110 PROMPT_BUFF: .BLKB  132

```

```

0334 112 ;
0334 113 ; PERFORM INITIALIZATION
0334 114 ;
00000000 115 .PSECT CODE, NOWRT
0000 0000 116 BEGIN: .WORD 0
0002 117 $CREATE FAB=INFAB ; OPEN FILE IF IT EXISTS
000F 118 ; ELSE CREATE IT
000F 119 ON_ERROR EXIT ; BRANCH ON ERROR
0015 120 $CONNECT RAB=INRAB ; CONNECT INPUT RAB
0022 121 ON_ERROR EXIT ; BRANCH ON ERROR
01EF 30 0020 122 BSBW INIT_TYPE ; INITIALIZE TYPE AND PROMPT FILES
0020 123 ;
0020 124 ; SCLICIT DATA FIELDS INPUT
0020 125 ;
0020 126 GETNXT:
0020 127 PROMPT <PART #;> ; GET NUMBER OF PART
0050 128 ON_ERROR DONE ; BRANCH IF DONE
51 05 005E 129 TSTL R1 ; ANY INPUT?
03 12 0060 130 BNEQ 10$ ; CONTINUE IF YES,
0185 31 0062 131 BRW DONE ; ELSE QUIT
62 51 2C 0065 132 10$: MOVCS R1,(R2),#A/0/, = ; MOVE PART NUMBER TO RECORD BUFFER
30 0068
0000027C*EF 05 0069 133 #PART_NO_LEN,PART_NUMBER ; ZERO FILLING
006F 134 PROMPT <DISCOUNT TYPE;> ; GET DISCOUNT TYPE
62 51 2C 009C 135 MOVCS R1,(R2),#A/ /, = ; MOVE DISCOUNT CODE TO RECORD BUFF
20 009F
00000281*EF 01 00A0 136 #1,DISCOUNT_TYPE ; (BLANK IF NULL)
00A6 137 PROMPT <PART DESCRIPTION;> ; GET PART DESCRIPTION
00D3 138 ON_ERROR EXIT
62 51 2C 0009 139 MOVCS R1,(R2),#A/ /, = ; MOVE PART DESCRIPTION TO RECORD
20 00DC
00000282*EF 14 00DD 140 #PART_DESC_LEN,PART_DESCRPT ; BUFF, BLANK FILLING
00E3 141 PROMPT <QUANTITY ON HAND;> ; GET NUMBER ON HAND
0110 142 ON_ERROR EXIT
00000296*EF 30202020 8F D0 0116 143 MOVL #A/ 0/,QTY_ON_HAND ; INITIALIZE BUFFER AREA
04 51 C3 0121 144 SUBL3 R1,#QTY_LEN,R3 ; DETERMINE OFFSET IN BUFFER AREA
53 0124
4A 19 0125 145 BLS EXIT1 ; IF FIELD TOO SMALL, EXIT
62 51 28 0127 146 MOVCS R1,(R2),QTY_ON_HAND(R3) ; PUT IN VALUE RIGHT ALIGNED
012A
012D 147 PROMPT <MINIMUM REORDER QUANTITY;> ; GET MINIMUM QUANTITY
015A 148 ON_ERROR EXIT
0000029A*EF 30202020 8F D0 0160 149 MOVL #A/ 0/,REORDER_QTY ; INITIALIZE BUFFER AREA
04 51 C3 0168 150 SUBL3 R1,#QTY_LEN,R3 ; DETERMINE OFFSET
53 016E
03 18 016F 151 BGEQ CONT1 ; CONTINUE IF FIELD IS O.K.
009D 31 0171 152 EXIT1: BRW EXIT ; BRANCH LONG TO EXIT
0174 153 CONT1:
62 51 28 0174 154 MOVCS R1,(R2),REORDER_QTY(R3) ; FILL IN BUFFER AREA RIGHT ALIGNED
029A*C3 0177
6E 00 2C 017A 155 MOVCS #0,(SP),#A/ /, = ; BLANK REORDER DATE
20 017D
63 09 017E 156 #DATE_LEN,(R3) ; (TAKE ADVANTAGE OF ITS
0180 157 ; ADDRESS IN R3)
0180 158 PROMPT <LIST PRICE;> ; GET PRICE
01AD 159 ON_ERROR EXIT
62 51 2C 0183 160 MOVCS R1,(R2),#A/ /, = ; MOVE PRICE TO RECORD BUFFER

```

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PROGRAM EXAMPLES

```

000002A7'EF      20      01B6
07              01B7 161      #PRICE_LEN,LIST_PRICE      ; BLANK FILLING
                01BD 162      $RAB_STORE RAB=INRAB,-      ; SET UP RAB FOR NEW RECORD
                01BD 163      RBF=REC_BUFFER,-
                01BD 164      RSZ=REC_SIZE,-
                01BD 165      ROP=UIF      ;; IF PART # ALREADY EXISTS, UPDATE
                01D4 166      ; RECORD WITH NEW INFORMATION
                01D4 167
                01D4 168      $PUT RAB=INRAB      ; WRITE NEW RECORD
                01E1 169      ON_ERROR EXIT
FE41 31 01E7 170      BRW GETNXT      ; GET NEXT RECORD
                01EA 171 ;
                01EA 172 ; ALL SET - CLOSE FILE AND EXIT
                01EA 173 ;
                01EA 174 DONE: $CLOSE FAB=INFAB
                01F7 175      $CLOSE FAB=TYPE_FAB
                0204 176      $CLOSE FAB=PROMPT_FAB
                0211 177 EXIT: $EXIT,S R0
                021A 178
                021A 179 ;++
                021A 180 ;
                021A 181 ; SUBROUTINE TO INITIALIZE THE TYPE AND PROMPT FILES
                021A 182 ;
                021A 183 ;--
                021A 184 INIT_TYPE:
                021A 185      $CREATE FAB=TYPE_FAB
                0227 186      $OPEN FAB=PROMPT_FAB
                0234 187      $CONNECT RAB=TYPE_RAB
                0241 188      $CONNECT RAB=PROMPT_RAB
05 024E 189      RSB
024F 190      .END BEGIN

```


APPENDIX B

USING THE RMS FILE ANALYZER

The RMS File Analyzer (RMSANLZ), which is not a DIGITAL-supported utility, enables you to inspect the file attributes and index structure of files. With the information provided, you can analyze characteristics of index files such as index tree depth and fill percentages. You can also analyze file corruption problems caused by user program errors and RMS system failures.

You can use RMSANLZ interactively or you can direct the output to a listing file. The following list summarizes the operations you can perform with RMSANLZ:

- Display file attributes, file header characteristics, and prolog information
- Display key description information for any key of an indexed file
- Display, for each index level of a key, the fill percentage, number of buckets, number of records, number of deleted records, number of record reference vectors (RRVs), and the number of deleted RRVs
- Print, for each bucket on each index level of the key, the virtual block number, the number of records and RRVs, and the record IDs of each record
- Display, for any bucket, the bucket control information, record control information, and key values
- Display any bucket in hexadecimal dump format
- Print detailed bucket contents of all buckets

B.1 USES OF RMSANLZ

RMSANLZ has two uses:

- To examine the characteristics of indexed files
- To provide information on file corruption errors caused either by application program errors or by RMS or VMS system failures.

When examining indexed files, RMSANLZ is useful for determining the effects of file activity, file loading, and file definition options. For example, if file size is used in loading an indexed file, RMSANLZ will display the actual fill percentage for further tuning in future file loads.

USING THE RMS FILE ANALYZER

RMSANLZ can also be useful in determining the need for file reorganization by displaying the number of deleted records and deleted RRVs in the file. If a large fraction of the records is deleted, then file reorganization may be advisable.

Whenever file corruption errors occur and an RMS or VMS system failure is suspected, the complete RMSANLZ analysis of the file should be included with the Software Performance Report (SPR).

B.2 OPERATING RMSANLZ

The RMS File Analyzer (RMSANLZ) is executed by commands obtained from SYS\$INPUT (terminal or procedure data). The output, by default, is sent to SYS\$OUTPUT or directed to a listing file. You invoke RMSANLZ by typing:

```
$ RUN SYS$SYSTEM:RMSANLZ
```

Control is then passed to RMSANLZ, and RMSANLZ, in turn, displays the following prompt at your terminal:

```
Name of file to analyze:
```

You respond by typing the file specifications of the file to be analyzed.

RMSANLZ then prompts for the file specification to be used for output:

```
Specify output file, default is SYS$OUTPUT:
```

You respond with the listing file specification, or with <RET> to indicate SYS\$OUTPUT.

RMSANLZ then displays the file attribute, file header, and file prolog information for the file. This information is in a format similar to a full directory listing, but is more extensive and includes information about file area allocations. An example is shown in Figure B-1.

```
_DBA0:[RMS.ANLZ]ISAM.IDX:1
Organization: Indexed with 2 defined keys
Record Format: Variable           Record Attributes: Carriage return
Maximum Record Size: 200 bytes
File Protection: System:RWED     Owner:RWED  Group:RWE   World:R
File Owner: [011,122]           File ID: (7214,23,1)
Created: 24-JAN-1980 13:48:57.82
Revised: 24-JAN-1980 13:54:36.43 (3)
Expires: <none specified>
File Allocation: 72              Extension: 0
End-of-file VBN: 52             First_free_byte: 0
Allocation Attributes:
Prolog version: 1                Number of areas: 2

Area ID: 0      Area bucketsize: 3      Area extendsize: 21
Alignment: CYL      Options: Contiguous
Current extent:      Start VBN:      Size: 51      Used: 21

Area ID: 1      Area bucketsize: 2      Area extendsize: 10
Alignment: None     Options:
Current extent:      Start VBN: 52      Size: 21      Used: 6
```

Figure B-1 Sample File Attribute Listing

USING THE RMS FILE ANALYZER

If the file is an indexed file, RMSANLZ then prompts for the key of reference to be analyzed:

Specify key of reference, default is all keys:

You respond with a key-of-reference number, or with <RET> to ask RMSANLZ to cycle through all the keys starting with the primary key.

RMSANLZ displays the key description as shown in Figure B-2 and then prompts for the analysis operation to perform for the key:

Operation:

You respond with one of the following commands:

- HELP or ? or help - Print this command summary
- A(NALYZE) - Print summary of each index level including fill percentage, number of buckets, records RRVs, deleted records, and deleted RRVs
- S(HOW) - Print detailed bucket contents for specified buckets. The question "Next VBN:" asks for a VBN number until <RET> or EOF is entered
- L(IST) - Print detailed bucket contents for all buckets
- D(UMP) - Print VBNs in hexadecimal dump format for specified buckets. The question "Next VBN:" asks for the VBN number until <RET> or EOF is entered
- E(XIT) or <RET> - Exit from this key and go to command level

Key of Reference: 0	Key Name: PART_NUM_ID
Total Key Size: 10	Minimum record length: 44
Number of Key Segments: 2	Key Data Type: String
Key Attributes: Duplicates	No Changes
Key Position: 16 42	
Key Size: 8 2	
Area numbers: Data:0 Index:1	Lowest index level:1
Data Bucketsize: 1536	Data fill size: 1200
Index Bucketsize: 1024	Index fill size: 600
Index Depth: 1	Root VBN: 52

Figure B-2 Sample Key Information Listing

During the ANALYZE operation, if you answer yes to the question:

See VBN, #Records, #RRVs for each bucket? Y/N

the VBNs, number of records, and number of RRVs per bucket will be printed in addition to the summary. If you answer yes to the question:

Want to see record IDs for each bucket? Y/N

the record IDs for each bucket for level 0 will be printed. The format of the ANALYZE operation output is shown in Figure B-3.

USING THE RMS FILE ANALYZER

```

Level Number: 1
  Level 1 Fill Percentage: 6
  Number of buckets on this level: 1
  Number of records on this level: 4
  
```

```

Level Number: 0
  Bucket  VBN  Recs Del_recs  RRVs Del_rrvs  Fill%           Rec_IDs
  1       4   10     0       3     3       76           2  3  4  6  9 10 12 13
  14 16  7  8  1  5 11 15
  2      10  11     0     0     2       82           1  3  4  5  6  8  9 10
  11 12 13 2  7
  3      16  2     1     0     0       23           1  2  3
  4       7  5     1     7     1       48           6  1  2 12 15 14 9 11
  10 4  7  8  5 13
  5      13  5     0     4     0       39           11 1  2  3 14 9 12
  10
  6      19  9     0     0     0       67           1  2  3  4  5  6  7  8
  9
  
```

```

Level 0 Fill Percentages: 56
Number of buckets on this level: 6
Number of records on this level: 42
Number of RRVs on this level: 2
Number of deleted RRVs on this level: 6
  
```

Figure B-3 Sample Key Analysis Listing

The output format for the SHOW and LIST commands includes:

- Bucket control data including bucket type, index level, area number, and free space.
- For each record in an index bucket, the record pointer and key value.
- For each record in a primary data bucket, the record size and each key value.
- For each record in a secondary data bucket, the key value and all duplicate-record pointers.

If file corruption has occurred or an invalid value is entered to the SHOW command, RMSANLZ will display:

***** Invalid Bucket VBN: n *****

Using the DUMP command will allow you to examine the corrupted bucket.

USING THE RMS FILE ANALYZER

If file corruption has occurred or an invalid value is entered to the SHOW command, RMSANLZ will display:

```
***** Invalid Bucket VBN: n *****
```

Using the DUMP command will allow you to examine the corrupted bucket.

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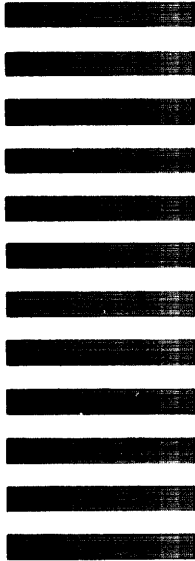
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