



```

SSSSSSSS  MM  MM  GGGGGGGG  MM  MM  IIIIII  NN  NN  UU  UU  PPPPPPPP  DDDDDDDD
SSSSSSSS  MM  MM  GGGGGGGG  MM  MM  IIIIII  NN  NN  UU  UU  PPPPPPPP  DDDDDDDD
SS  MM  MM  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SS  MM  MM  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SS  MM  MM  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SS  MM  MM  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SSSSSS  MM  MM  GG  GGGGGG  MM  MM  III  NN  NN  UU  UU  PPPPPPPP  DD  DD
SSSSSS  MM  MM  GG  GGGGGG  MM  MM  III  NN  NN  UU  UU  PPPPPPPP  DD  DD
SS  MM  MM  GG  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SS  MM  MM  GG  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SS  MM  MM  GG  GG  MM  MM  III  NN  NN  UU  UU  PP  PP  DD  DD
SSSSSSSS  MM  MM  GGGGGG  MM  MM  IIIIII  NN  NN  UUUUUUUUU  PP  DDDDDDDD
SSSSSSSS  MM  MM  GGGGGG  MM  MM  IIIIII  NN  NN  UUUUUUUUU  PP  DDDDDDDD

```

```

LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  III  SS
LL  III  SS
LL  III  SS
LL  III  S
LL  III  SSSSSS
LL  III  SSSSSS
LL  III  SS
LL  III  SS
LL  III  SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

```
1 0001 0 &TITLE 'SMGSSMINIMUM_UPDATE - Minimum update calculation and output'
2 0002 0 MODULE SMGSSMINIMUM_UPDATE (
3 0003 0 IDENT = '1-046' ; File: SMGMINUPD.B32 Edit: STAN1046
4 0004 0 ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1 .....
8 0008 1
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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11 0011 1 * ALL RIGHTS RESERVED.
12 0012 1
13 0013 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
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15 0015 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
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17 0017 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
18 0018 1 * TRANSFERRED.
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20 0020 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
21 0021 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
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24 0024 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
25 0025 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
26 0026 1
27 0027 1 .....
28 0028 1
29 0029 1
```

```

31      0030 1  **
32      0031 1  FACILITY:   Screen Management
33      0032 1
34      0033 1  ABSTRACT:
35      0034 1
36      0035 1      This module contains routines which inspect two screen
37      0036 1      representations and calculate the near-minimal sequence of
38      0037 1      terminal commands to change the current contents of the screen
39      0038 1      to the new representation of the screen.
40      0039 1      Also contained herein are routines pertaining to buffering.
41      0040 1
42      0041 1  ENVIRONMENT: User mode, Shared library routines.
43      0042 1
44      0043 1  AUTHOR: R. Reichert, CREATION DATE: 15-APR-1983
45      0044 1
46      0045 1  MODIFIED BY:
47      0046 1
001 STAN1046 0047 1  1-046 - STAN 21-Oct-1984. Don't reset attributes if none were set.
002 STAN1046 0048 1  -----+
003 STAN1046 0049 1  VMS V4.0 :
004 STAN1046 0050 1  -----+
48      0051 1  1-045 - STAN 17-Apr-1984. Store unknown terminal type correctly in PBCB.
49      0052 1  1-044 - STAN 7-Apr-1984. Minor change for unsolicit input.
50      0053 1  1-043 - STAN 31-Mar-1984. Fix dot bug in SET_ATTRIBUTES_OFF.
51      0054 1  1-042 - STAN 21-Mar-1984. Fixed bug with border vector.
52      0055 1  1-041 - STAN 18-Mar-1984. Remove use of %ASCID that causes PSECTS
53      0056 1      to be read/write thus making their use impractical for
54      0057 1      shared images.
55      0058 1      Home cursor before erasing screen.
56      0059 1      Change test for unknown terminal.
57      0060 1  1-040 - STAN 14-Mar-1984. Ensure final cursor position doesn't change
58      0061 1      after removing any scrolling region in the exit handler.
59      0062 1      Change END_BOLD capability to BEGIN_NORMAL_RENDITION.
60      0063 1      Handle unknown terminals.
61      0064 1      Make truncation icon work again; also other control displays.
62      0065 1      Write two new routines, SET_ATTRIBUTES_ON and SET_ATTRIBUTES_OFF.
63      0066 1  1-039 - STAN 23-Feb-1984. Bug fix.
64      0067 1      Initialize characteristics from terminal characteristics
65      0068 1      not from termtable capabilities.
66      0069 1      Allow long sequences for border vector.
67      0070 1      Add temporary SET_ATTRIBUTES_ONLY.
68      0071 1  1-038 - STAN 21-Feb-1984. Bug fixes.
69      0072 1  1-037 - STAN 21-Feb-1984. Store BS bit in PBCB.
70      0073 1  1-036 - STAN 13-Feb-1984. Install Pam's fix for VT52s.
71      0074 1      Bug fix in exit handler.
72      0075 1  1-035 - STAN 7-Feb-1984. Allow positive terminal codes.
73      0076 1  1-034 - STAN 15-Jan-1983. Use TERMTABLE.
74      0077 1      Fix charset bug.
75      0078 1  1-033 - STAN 14-Dec-1983. Fix dot bug in edit 32.
76      0079 1  1-032 - RKR 2-Dec-1983. Add SMGSSERASE PASTEBOARD. This inner routine
77      0080 1      goes directly to SMGSSFLUSH_BUFFER rather than SMGSSFLUSH_BUFFER.
78      0081 1      Redirect current calls to SMGSSERASE_PASTEBOARD to call
79      0082 1      SMGSSERASE_PASTEBOARD instead.
80      0083 1  1-031 - STAN 2-Nov-1983. Restore terminal width on exit.
81      0084 1  1-030 - STAN 14-Oct-1983. Invalidate screen on CTRL/O.
82      0085 1  1-029 - STAN 13-Oct-1983. Bug fix for scrolling wide lines.
83      0086 1  1-028 - Handle DIAMOND and control character displays. STAN 5-Oct-1983.

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84 0087 1 1-027 - Handle user graphics. STAN 19-sep-1983.
85 0088 1 Clear screen on exit if so requested.
86 0089 1 1-026 - Add SMGSSAUTOB_OUTPUT so the autobende, routines can
87 0090 1 output directly to the pb without knowing the pb addr.
88 0091 1 PLL 9-Sep-1983
89 0092 1 1-025 - Add SMGSSERASE PASTEBOARD. STAN 25-Aug-1983
90 0093 1 1-024 - Changes to SMGSSCHECK_HDWR_SCROLL and SMGSSMIN_UPD to support
91 0094 1 double-width/double high text. RKR 17-AUG-1983.
92 0095 1 1-023 - Add some preprocessing to SMGSSMIN_UPD to refine the range
93 0096 1 of lines that actually changed. RKR 12-AUG-1983.
94 0097 1 1-022 - Modify CHECK_HDWR_SCROLL to bypass situation where in fact
95 0098 1 the virtual display contains line-by-line identical contents
96 0099 1 except for the top or bottom line.
97 0100 1 For example, if you fill up (except the last line ) a
98 0101 1 virtual display with the text
99 0102 1 COMMAND:
100 0103 1 COMMAND:
101 0104 1 COMMAND:
102 0105 1
103 0106 1 As you write the last line to COMMAND:, the current logic
104 0107 1 will downscroll the virtual display and repaint the top line.
105 0108 1 This will produce the right result but looks ugly. Right
106 0109 1 now this will also happen when you clear a display to all
107 0110 1 spaces since it falls into the upscroll logic.
108 0111 1 This fix intercepts the cases where the virtual display
109 0112 1 has changed only in the 1st or last line, avoids scrolling,
110 0113 1 and lets the rest of minimal update repaint just the last line
111 0114 1 1-021 - RKR Remove temporary fix to scrolling problem. Compensating
112 0115 1 code in SMGSSFIND_MIN_CURSOR_POS and SMGSSSET_PHYSICAL_CURSOR
113 0116 1 should now take care of the problem.
114 0117 1 1-020 - RKR 3-AUG-1983. Consolidate lines of code pertaining to
115 0118 1 actually setting the physical scrolling region into a new
116 0119 1 subroutine SMGSSFORCE_SCROLL_REG.
117 0120 1 1-019 - RKR 1-AUG-1983. Modify SMGSSCHECK_HDWR_SCROLL to provide
118 0121 1 downscrolling as well as upscrolling.
119 0122 1 1-018 - STAN 28-Jul-1983. Temporary fix to remove scrolling
120 0123 1 region after use.
121 0124 1 1-017 - RKR 15-JUL-1983. Fix bug found by J. Burrows.
122 0125 1 1-016 - RKR 14-JUL-1983. Minor code improvements and better comments
123 0126 1 to newly-added code.
124 0127 1
125 0128 1 1-015 - RKR 12-Jul-1983. Add SMGSSCHECK_HDWR_SCROLL.
126 0129 1 1-014 - STAN 21-Jun-1983. Temporary fix.
127 0130 1 1-013 - STAN 18-Jun-1983. File output.
128 0131 1 1-012 - RKR 20-May-1983 Remove external references to DD_ structures
129 0132 1 and counts -- no longer needed (or available).
130 0133 1 1-011 - STAN 16-May-1983 Pasteboard batching
131 0134 1 1-010 - STAN 11-May-1983
132 0135 1 Use shift out and shift in.
133 0136 1 1-009 - STAN 10-May-1983
134 0137 1 Temporary fix for rendition attribute.
135 0138 1 1-008 - STAN 8-May-1983
136 0139 1 Flush buffer only on success exit.
137 0140 1 1-007 - STAN 2-May-1983
138 0141 1 Fixed bug in buffering.
139 0142 1 Handle border rendition.
140 0143 1 Don't flush buffer on CLI forced exit.
  
```



```

: 152      0154 1 %SBTTL 'Declarations'
: 153      0155 1
: 154      0156 1 : TABLE OF CONTENTS:
: 155      0157 1 :
: 156      0158 1
: 157      0159 1 FORWARD ROUTINE
: 158      0160 1
: 159      0161 1 : Public entry points
: 160      0162 1
: 161      0163 1 SMG$ERASE_PASTEBOARD,      ! Clears screen
: 162      0164 1
: 163      0165 1 SMG$FLUSH_BUFFER,          ! Flush remaining buffered
: 164      0166 1 : output to screen by display id.
: 165      0167 1
: 166      0168 1 SMG$PUT_PASTEBOARD,          ! Output pasteboard via user routine
: 167      0169 1
: 168      0170 1 SMG$SNAPSHOT,              ! Take an RMS snapshot
: 169      0171 1
: 170      0172 1 : Private entry points
: 171      0173 1
: 172      0174 1 SMG$$CHECK_HDWR_SCROLL,      ! Check to see if hardware scroll
: 173      0175 1 : will help min. update
: 174      0176 1
: 175      0177 1 SMG$$ERASE_PASTEBOARD,      ! Inner ERASE_PASTEBOARD routine
: 176      0178 1
: 177      0179 1 SMG$$PBCB_EXIT_HANDLER,      ! Exit handler to flush pasteboard
: 178      0180 1
: 179      0181 1 SMG$$SETUP_TERMINAL_TYPE,      ! Find out type of terminal.
: 180      0182 1
: 181      0183 1 SMG$$FLUSH_BUFFER,          ! Flush remaining buffered
: 182      0184 1 : output to screen by PBCB.
: 183      0185 1
: 184      0186 1 SMG$$FORCE_SCROLL_REG,      ! Force physical scrolling
: 185      0187 1 : region to that specified.
: 186      0188 1
: 187      0189 1 SMG$$PUT_SCREEN,            ! Put text to screen with rendition
: 188      0190 1 : and cursor positioning
: 189      0191 1
: 190      0192 1 SMG$$AUTOB_OUTPUT,          ! Autobended entry to SMG$$OUTPUT
: 191      0193 1
: 192      0194 1 SMG$$SET_ATTRIBUTES_ON,
: 193      0195 1 SMG$$SET_ATTRIBUTES_OFF,
: 194      0196 1 SMG$$OUTPUT,              ! Raw outputter
: 195      0197 1 SMG$$MIN_UPD,              ! force compatibility *** temp
: 196      0198 1 SMG$$OUTPUT_PASTEBOARD,      ! Output pasteboard (use minimal
: 197      0199 1 : update if this mode is enabled)
: 198      0200 1
: 199      0201 1 : Local entry points
: 200      0202 1
: 201      0203 1 ESTABLISH_BORDER_VECTOR : NOVALUE, ! Create border vector
: 202      0204 1 RMS RTN,              ! Output record with RMS
: 203      0205 1 OUTPUT;              ! Low level output routine
: 204      0206 1
: 205      0207 1
: 206      0208 1 : SWITCHES:
: 207      0209 1
: 208      0210 1 : in include files

```

```

209 0211 1
210 0212 1
211 0213 1 LINKAGES:
212 0214 1
213 0215 1 in include files
214 0216 1
215 0217 1
216 0218 1 INCLUDE FILES
217 0219 1
218 0220 1
219 0221 1 REQUIRE 'RTLIN:SMGPROLOG';           ! defines psects, macros,
220 0299 1                                     ! structures, & terminal symbols
221 0300 1 REQUIRE 'RTLIN:STRLNK.REQ';       ! JSB linkages
222 0485 1
223 0486 1
224 0487 1 EXTERNAL REFERENCES
225 0488 1
226 0489 1
227 0490 1 EXTERNAL
228 0491 1
229 0492 1 PBD_L_COUNT,      ! No. of pasteboards we currently have
230 0493 1
231 0494 1 PBD_A_PCB : VECTOR [PBD_K_MAX_PB, LONG],
232 0495 1           ! Table of addresses of PCB's
233 0496 1
234 0497 1 PBD_V_PB_AVAIL : BITVECTOR [PBD_K_MAX_PB];
235 0498 1           ! Bit vector or pasteboard id numbers in use.
236 0499 1
237 0500 1 EXTERNAL LITERAL
238 0501 1
239 0502 1 SMGS_WILUSERMS, ! RMS will be used later to perform output
240 0503 1 SMGS_INVPAS_ID; ! Invalid pasteboard id
241 0504 1
242 0505 1 EXTERNAL ROUTINE
243 0506 1
244 0507 1 LIB$GET_EF,
245 0508 1 LIB$GET_VM,
246 0509 1 SMGS$FIND_MIN_CURSOR_POS,
247 0510 1 SMGS$BEGIN_PASTEBOARD_UPDATE,
248 0511 1 SMGS$END_PASTEBOARD_UPDATE,
249 0512 1 SMGS$OUTPUT_MINIMAL_UPDATE;
250 0513 1
251 0514 1 OWN
252 0515 1
253 0516 1 FIRST_TIME_FLAG : INITIAL (0); !**** Kludge -- ignore ***

```



```

255 0517 1 %SBTTL 'SMG$ERASE PASTEBOARD- Clear Screen'
256 0518 1 GLOBAL ROUTINE SMG$ERASE_PASTEBOARD ( PASTEBOARD_ID ) =
257 0519 1 ++
258 0520 1 FUNCTIONAL DESCRIPTION:
259 0521 1
260 0522 1 This routine erases the entire pasteboard.
261 0523 1 The physical cursor is left at (1,1).
262 0524 1
263 0525 1 CALLING SEQUENCE:
264 0526 1
265 0527 1 ret_status.wlc.v = SMG$ERASE_PASTEBOARD ( PASTEBOARD_ID.rl.r )
266 0528 1
267 0529 1 FORMAL PARAMETERS:
268 0530 1
269 0531 1 PASTEBOARD_ID.rl.r The id of the PASTEBOARD which is to be cleared.
270 0532 1
271 0533 1 IMPLICIT INPUTS:
272 0534 1
273 0535 1 None
274 0536 1
275 0537 1 IMPLICIT OUTPUTS:
276 0538 1
277 0539 1 None
278 0540 1
279 0541 1 COMPLETION STATUS:
280 0542 1
281 0543 1 SSS NORMAL Normal successful completion
282 0544 1 SMG$ WRONUMARG Wrong number of arguments.
283 0545 1 SMG$ INVPA$ID Invalid pasteboard id.
284 0546 1
285 0547 1 SIDE EFFECTS:
286 0548 1
287 0549 1 NONE
288 0550 1 --
289 0551 2 BEGIN
290 0552 2
291 0553 2 LOCAL
292 0554 2 PBCB : REF $PBCB_DECL; ! Address of pasteboard control block.
293 0555 2
294 0556 2
295 0557 2 $SMG$VALIDATE_ARGCOUNT(1,1);
296 0558 2
297 0559 2 !+
298 0560 2 ! Isolate pasteboard control block.
299 0561 2 !-
300 0562 2
301 0563 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB); ! Get address of PBCB
302 0564 2
303 0565 2 RETURN (SMG$$ERASE_PASTEBOARD (.PBCB));
304 0566 2
305 0567 1 END; ! routine SMG$ERASE_PASTEBOARD
  
```

```

.TITLE SMGSSMINIMUM_UPDATE SMGSSMINIMUM_UPDATE - Minim
.IDENT \1-046\ um update calculatio
  
```

.PSECT \_SMG\$DATA,NOEXE, PIC,2

00000000 00000 FIRST\_TIME FLAG:  
.LONG 0

.EXTRN PBD\_L\_COUNT, PBD\_A\_PBCB  
.EXTRN PBD\_V\_PB\_AVAIL, SMG\$WILUSERMS  
.EXTRN SMG\$INVPAS\_ID, LIB\$GET EF  
.EXTRN LIB\$GET VM, SMG\$FIND MIN CURSOR\_POS  
.EXTRN SMG\$BEGIN\_PASTEBOARD\_UPDATE  
.EXTRN SMG\$END\_PASTEBOARD\_UPDATE  
.EXTRN SMG\$OUTPUT\_MINIMAC\_UPDATE  
.EXTRN SMG\$\_WRONUMARG

.PSECT \_SMG\$CODE, NOWRT, SHR, PIC,2

0000 00000  
01 6C 91 00002  
08 13 00005  
50 00000000G 8F D0 00007  
04 04 0000E  
50 04 BC D0 0000F 1\$:  
11 19 00013  
00000000G 00 50 D1 00015  
08 14 0001C  
08 00000000G 00 50 E0 0001E  
50 00000000G 8F D0 00026 2\$:  
04 0002D  
50 00000000G 040 D0 0002E 3\$:  
50 DD 00036  
0000V CF 01 FB 00038  
04 0003D

.ENTRY SMG\$ERASE\_PASTEBOARD, Save nothing  
CMPB (AP), #1  
BEQL 1\$  
MOVL #SMG\$\_WRONUMARG, R0  
RET  
MOVL @PASTEBOARD\_ID, R0  
BLSS 2\$  
CMLP R0, PBD\_L\_COUNT  
BGTR 2\$  
BBS R0, PBD\_V\_PB\_AVAIL, 3\$  
MOVL #SMG\$\_INVPAS\_ID, R0  
RET  
MOVL PBD\_A\_PBCB[R0], PBCB  
PUSHL PBCB  
CALLS #1, SMG\$ERASE\_PASTEBOARD  
RET

: 0518  
: 0557  
: 0563  
: 0564  
: 0567

; Routine Size: 62 bytes, Routine Base: \_SMG\$CODE + 0000

```
.. 307      0568 1 %SBTTL 'SMG$ERASE PASTEBOARD- Clear Screen'  
.. 308      0569 1 GLOBAL ROUTINE SMG$ERASE_PASTEBOARD ( PBCB : REF $PBCB_DECL ) =  
.. 309      0570 1 ++  
.. 310      0571 1 : FUNCTIONAL DESCRIPTION:  
.. 311      0572 1 :  
.. 312      0573 1 :     This routine erases the entire pasteboard.  
.. 313      0574 1 :     The physical cursor is left at (1,1).  
.. 314      0575 1 :  
.. 315      0576 1 : CALLING SEQUENCE:  
.. 316      0577 1 :  
.. 317      0578 1 :     ret_status.wlc.v = SMG$ERASE_PASTEBOARD ( PBCB.rab.r )  
.. 318      0579 1 :  
.. 319      0580 1 : FORMAL PARAMETERS:  
.. 320      0581 1 :  
.. 321      0582 1 :     PBCB.rab.r     Address of pasteboard control block  
.. 322      0583 1 :  
.. 323      0584 1 : IMPLICIT INPUTS:  
.. 324      0585 1 :  
.. 325      0586 1 :     None  
.. 326      0587 1 :  
.. 327      0588 1 : IMPLICIT OUTPUTS:  
.. 328      0589 1 :  
.. 329      0590 1 :     None  
.. 330      0591 1 :  
.. 331      0592 1 : COMPLETION STATUS:  
.. 332      0593 1 :  
.. 333      0594 1 :     SSS_NORMAL     Normal successful completion  
.. 334      0595 1 :  
.. 335      0596 1 : SIDE EFFECTS:  
.. 336      0597 1 :  
.. 337      0598 1 :     NCNE  
.. 338      0599 1 : --
```

```

340 0600 2 BEGIN
341 0601 2
342 0602 2 LOCAL
343 0603 2
344 0604 2 STATUS,
345 0605 2 WCB : REF %WCB_DECL; ! Address of window control block.
346 0606 2
347 0607 2 :+
348 0608 2 :- Flush out our buffers.
349 0609 2
350 0610 2
351 0611 2 STATUS=SMG$FLUSH_BUFFER(.PBCB);
352 0612 2 IF NOT .STATUS THEN SIGNAL(.STATUS);
353 0613 2
354 0614 2 :+
355 0615 2 :- Home the cursor. (erase_whole_display doesn't necessarily do that).
356 0616 2
357 0617 2
358 0618 2 $SMG$GET_TERM_DATA(HOME);
359 0619 2 STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
360 0620 2 IF NOT .STATUS THEN RETURN .STATUS;
361 0621 2
362 0622 2 :+
363 0623 2 :- Physically clear the screen with an escape sequence.
364 0624 2
365 0625 2
366 0626 2 $SMG$GET_TERM_DATA(ERASE_WHOLE_DISPLAY);
367 0627 2
368 0628 2 :+
369 0629 2 :- Make sure it happens immediately by calling OUTPUT rather than SMG$OUTPUT.
370 0630 2 This way it won't get buffered.
371 0631 2
372 0632 2
373 0633 2 STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
374 0634 2 IF NOT .STATUS THEN RETURN .STATUS;
375 0635 2
376 0636 2 :+
377 0637 2 :- Set the screen buffers to all blanks.
378 0638 2
379 0639 2
380 0640 2 WCB=.PBCB[PBCB_A_WCB];
381 0641 2 CH$FILL(%C' ',.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_TEXT_BUF]);
382 0642 2 CH$FILL(%C' ',.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_TEXT_BUF]);
383 0643 2 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_ATTR_BUF]);
384 0644 2 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_ATTR_BUF]);
385 0645 2 IF .WCB[WCB_A_CHAR_SET_BUF] NEQ 0
386 0646 2 THEN
387 0647 2 BEGIN
388 0648 2 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_CHAR_SET_BUF]);
389 0649 2 END;
390 0650 2
391 0651 2 IF .WCB[WCB_A_SCR_CHAR_SET_BUF] NEQ 0
392 0652 2 THEN
393 0653 2 BEGIN
394 0654 2 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_CHAR_SET_BUF]);
395 0655 2 END;
396 0656 2

```

```

397 0657 2 1+
398 0658 2 1- The physical cursor moves to (1,1).
399 0659 2 1-
400 0660 2
401 0661 2 WCB[WCB_W_CURR_CUR_ROW]=1;
402 0662 2 WCB[WCB_W_OLD_CUR_ROW]=1;
403 0663 2 WCB[WCB_W_CURR_CUR_COL]=1;
404 0664 2 WCB[WCB_W_OLD_CUR_COL]=1;
405 0665 2
406 0666 2 1+
407 0667 2 1- The line characteristics get set back to 0.
408 0668 2 1-
409 0669 2
410 0670 2 CHSFILL(0,.WCB[WCB_W_NO_ROWS]+1,.WCB[WCB_A_LINE_CHAR]);
411 0671 2 CHSFILL(0,.WCB[WCB_W_NO_ROWS]+1,.WCB[WCB_A_SCR_LINE_CHAR]);
412 0672 2
413 0673 2 RETURN S$$_NORMAL
414 0674 2
415 0675 1 END; ! routine SMG$$ERASE_PASTEBOARD
    
```

```

                                .EXTRN SMG$GET_TERM_DATA
                                .ENTRY SMG$$ERASE_PASTEBOARD, Save R2,R3,R4,R5,R6,-: 0569
                                R7,R8
                                MOVAB SMG$GET_TERM_DATA, R8
                                SUBL2 #16, SP
                                MOVL PBCB, R2
                                PUSHL R2
                                CALLS #1, SMG$$FLUSH_BUFFER
                                MOVL R0, STATUS
                                BLBS STATUS, 1$
                                PUSHL STATUS
                                CALLS #1, LIB$$SIGNAL
                                MOVAB 264(R2), R3
                                MOVAB 252(R2), R5
                                TSTL (R5)
                                BNEQ 2$
                                CLRL (R3)
                                BRB 3$
                                CLRL INPUT_ARGS
                                PUSHAB INPUT_ARGS
                                PUSHL 260(R2)
                                PUSHL R3
                                PUSHAB 256(R2)
                                MOVZWL #476, 16(SP)
                                PUSHAB 16(SP)
                                PUSHL R5
                                CALLS #6, SMG$GET_TERM_DATA
                                BLBC STATUS, 5$
                                MOVAB 260(R2), R4
                                PUSHL (R4)
                                PUSHL (R3)
                                PUSHL R2
                                CALLS #3, OUTPUT
                                MOVL R0, STATUS
    
```

0611  
 0612  
 0618  
 0619

		38		56	E9	0006C	B_BC	STATUS, 78		0629
				65	D5	0006F	TSTL	(R5)		0630
				04	12	00071	BNEQ	48		
				63	D4	00073	CLRL	(R3)		
				1F	11	00075	BRB	68		
			04	AE	D4	00077	CLRL	INPUT_ARGS	48:	
			04	AE	9F	0007A	PUSHAB	INPUT_ARGS		
				64	DD	0007D	PUSHL	(R4)		
				53	DD	0007F	PUSHL	R3		
			0100	C2	9F	00081	PUSHAB	256(R2)		
		10	AE	BF	3C	00085	MOVZWL	#474, 16(SP)		
			01DA	AE	9F	00088	PUSHAB	16(SP)		
			10	55	DD	0008E	PUSHL	R5		
		68		06	FB	00090	CALLS	#C, SMGGET_TERM_DATA		
		78		50	E9	00093	BLBC	STATUS, 118	58	
				64	DD	00096	PUSHL	(R4,	68	0633
				63	DD	00098	PUSHL	(R3)		
				52	D7	0009A	PUSHL	R2		
	0000V		CF	03	FB	0009C	CALLS	#3, OUTPUT		
			56	50	DD	000A1	MOVL	R0, STATUS		
			04	56	EB	000A4	BLBS	STATUS, 88		0634
			50	56	DD	000A7	MOVL	STATUS, R0	78:	
					04	000AA	RET			
		56	08	A2	DD	000AB	MOVL	8(R2), WCB	88:	0640
		57	28	A6	DD	000AF	MOVL	40(WCB), R7		0641
57	20	6E	08	00	2C	000B3	MOVCS	#0, (SP), #32, R7, 28(WCB)		
57	20	6E	00	B6	2C	000B8	MOVCS	#0, (SP), #32, R7, 20(WCB)		0642
57	00	6E	14	B6	2C	000BF	MOVCS	#0, (SP), #0, R7, 212(WCB)		0643
57	00	6E	0C	B6	2C	000C1	MOVCS	#0, (SP), #0, R7, 212(WCB)		0643
57	00	6E	00	B6	2C	000C6	MOVCS	#0, (SP), #0, R7, 224(WCB)		0644
				00	2C	000CB	MOVCS	#0, (SP), #0, R7, 224(WCB)		0644
				18	B6	000CD				
				10	A6	D5	000CF	TSTL	16(WCB)	0645
				07	13	000D2	BEQL	98		
57	00	6E		00	2C	000D4	MOVCS	#0, (SP), #0, R7, 216(WCB)		0648
				10	B6	000D9				
				1C	A6	D5	000DB	TSTL	28(WCB)	0651
				07	13	000DE	BEQL	108		
57	00	6E		00	2C	000E0	MOVCS	#0, (SP), #0, R7, 228(WCB)		0654
				1C	B6	000E5				
	24	A6	00010001	BF	DD	000E7	MOVL	#65537, 36(WCB)	108:	0662
	20	A6	00010001	BF	DD	000EF	MOVL	#65537, 32(WCB)		0661
		57	02	A6	3C	000F7	MOVZWL	2(WCB), R7		0670
				57	D6	000FB	INCL	R7		
57	00	6E		00	2C	000FD	MOVCS	#0, (SP), #0, R7, 244(WCB)		
				2C	B6	00102				
57	00	6E		00	2C	00104	MOVCS	#0, (SP), #0, R7, 248(WCB)		0671
				30	B6	00109				
				50	01	DD	0010B	MOVL	#1, R0	0673
					04	0010E	RET		118	0675

: Routine Size: 271 bytes. Routine Base \_SMGSCODE \* 003E

```
417 0676 1 ZSBTTL 'SMG$FLUSH_BUFFER - Flush all buffered output to terminal'
418 0677 1 GLOBAL ROUTINE SMG$FLUSH_BUFFER (
419 0678 1     PASTEBOARD_ID
420 0679 1     ) =
421 0680 1 **
422 0681 1 FUNCTIONAL DESCRIPTION:
423 0682 1
424 0683 1     This routine causes all output which has been buffered up but
425 0684 1     not yet sent to the terminal, to be output at once.
426 0685 1     It does not matter if our caller is also buffering output.
427 0686 1     When a user requests a flush, we FLUSH. And NOW.
428 0687 1
429 0688 1 CALLING SEQUENCE:
430 0689 1
431 0690 1     ret_status.wlc.v = SMG$FLUSH_BUFFER ( PASTEBOARD_ID.rl.r )
432 0691 1
433 0692 1 FORMAL PARAMETERS:
434 0693 1
435 0694 1     PASTEBOARD_ID.rl.r     The id of the PASTEBOARD for which the
436 0695 1                          flushing action is to take place.
437 0696 1
438 0697 1 IMPLICIT INPUTS:
439 0698 1
440 0699 1     None
441 0700 1
442 0701 1 IMPLICIT OUTPUTS:
443 0702 1
444 0703 1     None
445 0704 1
446 0705 1 COMPLETION STATUS:
447 0706 1
448 0707 1     SSS NORMAL      Normal successful completion
449 0708 1     SMG$WRONUMARG   Wrong number of arguments.
450 0709 1     SMG$INVPAS_ID   Invalid pasteboard id.
451 0710 1
452 0711 1 SIDE EFFECTS:
453 0712 1
454 0713 1     NONE
455 0714 1 --
```

```

: 457      0715 2 BEGIN
: 458      0716
: 459      0717 LOCAL
: 460      0718
: 461      0719 PBCB; : Address of associated
: 462      0720 : pasteboard control block.
: 463      0721
: 464      0722 :
: 465      0723 : isolate pasteboard control block and call inner routine to do the
: 466      0724 : work.
: 467      0725
: 468      0726
: 469      0727 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB); : Get address of PBCB
: 470      0728
: 471      0729 RETURN SMG$FLUSH_BUFFER(.PBCB)
: 472      0730
: 473      0731 1 END; : Routine SMG$FLUSH_BUFFER

```

			0000 00000		.ENTRY	SMG\$FLUSH_BUFFER, Save nothing	
	50	04	BC D0 00002		MOVL	@PASTEBOARD_ID, R0	: 0677
			11 19 00006		BLSS	1\$	: 0727
	00000000G	00	50 D1 00008		CMPL	R0, PBD_L_COUNT	
			08 14 0000F		BGTR	1\$	
	08 00000000G	00	50 E0 00011		BBS	R0, PBD_V PB_AVAIL, 2\$	
		50 00000000G	8F D0 00019	1\$:	MOVL	#SMG\$_IRVPAS_ID, R0	
			04 00020		RET		
		50 00000000G	0040 D0 00021	2\$:	MOVL	PBD_A_PBCB[R0], PBCB	
			50 DD 00029		PUSHL	PBCB	: 0729
	0000V CF		01 FB 0002B		CALLS	#1, SMG\$FLUSH_BUFFER	
			04 00030		RET		: 0731

: Routine Size: 49 bytes, Routine Base: \_SMG\$CODE + 0140

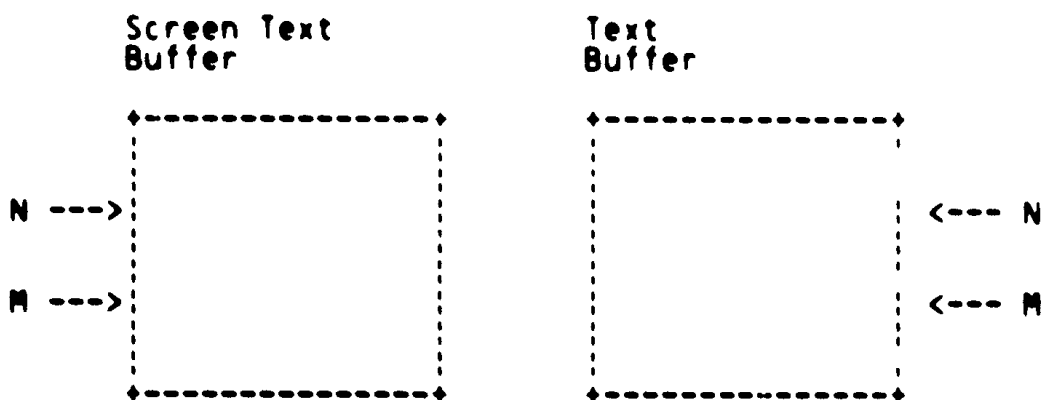


```

475 0732 1 %SBITL 'SMGSSCHECK HDWR SCROLL - Check to see if use of hardware scroll will help'
476 0733 1 GLOBAL ROUTINE SMGSSCHECK_HDWR_SCROLL (
477 0734 1     PBCB : REF $PBCB_DECL
478 0735 1 ) =
479 0736 1
480 0737 1
481 0738 1
482 0739 1
483 0740 1
484 0741 1
485 0742 1
486 0743 1
487 0744 1
488 0745 1
489 0746 1
490 0747 1
491 0748 1
492 0749 1
493 0750 1
494 0751 1
495 0752 1
496 0753 1
497 0754 1
498 0755 1
499 0756 1
500 0757 1
501 0758 1
502 0759 1
503 0760 1
504 0761 1
505 0762 1
506 0763 1
507 0764 1
508 0765 1
509 0766 1
510 0767 1
511 0768 1
512 0769 1
513 0770 1
514 0771 1
515 0772 1
516 0773 1
517 0774 1
518 0775 1
519 0776 1
520 0777 1
521 0778 1
522 0779 1
523 0780 1
524 0781 1
525 0782 1
526 0783 1
527 0784 1
528 0785 1
529 0786 1
530 0787 1
531 0788 1
    
```

++  
FUNCTIONAL DESCRIPTION:

This routine checks to see if the WCB text buffer has changed in such a way that we can optimize the output by using hardware scrolling regions and letting the terminal scroll.



If information in the PBCB tells us that lines N through M of the text buffer have been changed, we check to see if

- Line N of Text Buffer = Line N+1 of Screen Text Buf.
- Line N+1 of Text Buffer = Line N+2 of Screen Text Buf.
- .
- .
- Line M-1 of Text Buffer = Line M of Screen Text Buf.

This can be done with a single compare instruction since the areas are contiguous.

If these areas are the same, the probability is very high that the text buffer was changed by scrolling line N through M upward by one line and inserting a new line (M) into the buffer. If we determine that this is the case, we use the hardware to accomplish the scroll for us, update the screen text buffer to reflect the effects of the scroll, and then fall into the normal minimal update logic to patch up minor differences, e.g., attribute information.

In an analogous fashion, we also check to see if the change represents a downscroll of one line.

This routine is called only when it has already been established that we are dealing with a device that has settable scrolling regions and at least 2 consecutive lines have changed.

CALLING SEQUENCE:

```
.. 532      0789 1 |      ret_status.wlc.v = SMGSSCHECK_HDWR_SCROLL ( PBCB.rl.r)
.. 533      0790 1 |
.. 534      0791 1 | FORMAL PARAMETERS:
.. 535      0792 1 |
.. 536      0793 1 |      PBCB.rl.r      Address of a Pasteboard Control Block
.. 537      0794 1 |
.. 538      0795 1 | IMPLICIT INPUTS.
.. 539      0796 1 |
.. 540      0797 1 |      NONE
.. 541      0798 1 |
.. 542      0799 1 | IMPLICIT OUTPUTS:
.. 543      0800 1 |
.. 544      0801 1 |      NONE
.. 545      0802 1 |
.. 546      0803 1 | COMPLETION STATUS:
.. 547      0804 1 |
.. 548      0805 1 |      SSS_NORMAL      Normal Successful Completion
.. 549      0806 1 |
.. 550      0807 1 | SIDE EFFECTS:
.. 551      0808 1 |
.. 552      0809 1 |      NONE
.. 553      0810 1 | --
```

```

: 555      0811 2 BEGIN
: 556      0812
: 557      0813 LOCAL
: 558      0814
: 559      0815 STATUS,      ! Status of subroutine calls
: 560      0816
: 561      0817 WCB : REF SWCB_DECL, ! Address of associated Window Control
: 562      0818 ! Block
: 563      0819
: 564      0820 TB,      ! Index of 1st byte in WCB text buffer
: 565      0821 ! that may have been changed.
: 566      0822
: 567      0823 STB,      ! Index into WCB Screen Text buffer
: 568      0824 ! of starting byte position which
: 569      0825 ! should be the same if changes were
: 570      0826 ! made via a single-line scroll
: 571      0827 ! operation.
: 572      0828
: 573      0829 WIDTH,      ! Longword counterpart of
: 574      0830 ! .WCB [WCB_W_NO_COLS] -- extracted to
: 575      0831 ! yield better code.
: 576      0832
: 577      0833 BTC,      ! Number of bytes that need to be
: 578      0834 ! compared.
: 579      0835
: 580      0836 LCS : REF VECTOR [BYTE], ! Address of line
: 581      0837 ! characteristics vector assoc.
: 582      0838 ! with WCB [WCB_A_SCR_TEXT_BUF].
: 583      0839
: 584      0840 SR,      ! Top or bottom line of scrolling region.
: 585      0841 ! =.LCR if scrolling up
: 586      0842 ! =.FCR if scrolling down
: 587      0843
: 588      0844 FCR,      ! First changed row = .PBCB [PBCB_W_FIRST_CHANGED_ROW]
: 589      0845 LCR,      ! Last changed row = .PBCB [PBCB_W_LAST_CHANGED_ROW]
: 590      0846 ! Extracting the fields above gives letter code
: 591      0847
: 592      0848 DL:      ! Delta number of lines (-1) that changed, = .LCR - .FCR

```

```

594 0849 2 WCB = .PBCB [PBCB_A_WCB];
595 0850
596 0851  !+
597 0852  !- Extract following fields for better code generation.
598 0853  !-
599 0854
600 0855  WIDTH = .WCB [WCB_W_NO_COLS];
601 0856  FCR = .PBCB [PBCB_W_FIRST_CHANGED_ROW];
602 0857  LCR = .PBCB [PBCB_W_LAST_CHANGED_ROW];
603 0858
604 0859  DL = .LCR - .FCR;          ! Known to be 1 or greater
605 0860
606 0861  !+
607 0862  !- Calc. the starting byte position in the text buffer that could have
608 0863  !- changed.
609 0864
610 0865
611 0866  TB = (.FCR - 1) * .WIDTH;
612 0867
613 0868  !+
614 0869  !- Calc. the corresponding byte position in the screen text buffer that
615 0870  !- should match if change was brought about by an upward scroll of one
616 0871  !- line -- a common phenomena. This will be one line further down in the
617 0872  !- buffer.
618 0873  !-
619 0874
620 0875  STB = .TB + .WIDTH;
621 0876
622 0877  !+
623 0878  !- Calc. how many byte positions in the text buffer should match the
624 0879  !- given slot in the screen text buffer.
625 0880  !-
626 0881
627 0882  BTC = ( .DL ) * .WIDTH;
628 0883
629 0884  !+
630 0885  !- Check to see if an upscroll or downscroll of one line accounts for
631 0886  !- the differences between the text and screen buffers.
632 0887  !-
633 0888  IF (CHSEQ ( .BTC, .WCB [WCB_A_TEXT_BUF] + .TB,
634 0889  .BTC, .WCB [WCB_A_SCR_TEXT_BUF] + .STB))
635 0890  THEN
636 0891  SR = .LCR          ! Will be upscrolling
637 0892  ELSE
638 0893  BEGIN              ! Check for downscrolling
639 0894  TB = .FCR * .WIDTH ; ! Line N+1
640 0895  STB = .TB - .WIDTH ; ! Line N
641 0896  IF (CHSEQ ( .BTC, .WCB [WCB_A_TEXT_BUF] + .TB,
642 0897  .BTC, .WCB [WCB_A_SCR_TEXT_BUF] + .STB))
643 0898  THEN
644 0899  SR = .FCR          ! Will be downscrolling
645 0900  ELSE
646 0901  RETURN (SSS_NORMAL); ! Quit -- neither upscroll or downscroll
647 0902  ! of 1 line will do it.
648 0903  END;                ! Check for downscrolling
649 0904
650 0905  !+

```

```

651 0906 2 | If we reach here, we have a candidate for scrolling.
652 0907 2 | Check to see if physical scrolling region on the terminal matches
653 0908 2 | the area we want to scroll. If not, set it to the desired region
654 0909 2 | and record where we left it.
655 0910 2 | -
656 0911 2 |
657 0912 2 | IF .FCR NEQ .PBCB [PBCB_W_TOP_SCROLL_LINE] OR
658 0913 2 | .LCR NEQ .PBCB [PBCB_W_BOT_SCROLL_LINE]
659 0914 2 | THEN
660 0915 2 | BEGIN ! Not where we want it, reset
661 0916 2 | IF NOT (STATUS = SMG$$FORCE_SCROLL_REG ( .PBCB, .FCR, .LCR))
662 0917 2 | THEN
663 0918 2 | RETURN .STATUS;
664 0919 2 |
665 0920 2 | END; ! Not where we want it, reset
666 0921 2 |
667 0922 2 | +
668 0923 2 | Set physical cursor to either top r bottom line of scroll region.
669 0924 2 | -
670 0925 2 |
671 0926 2 | SMG$$FIND_MIN_CURSOR_POS ( .PBCB
672 0927 2 | .WCB [WCB_W_OLD_CUR_ROW], ! Current
673 0928 2 | .WCB [WCB_W_OLD_CUR_COL], ! Current
674 0929 2 | .SR, ! Desired
675 0930 2 | 1); ! Desired
676 0931 2 |
677 0932 2 | +
678 0933 2 | Update screen image with respect to current cursor positioning.
679 0934 2 | -
680 0935 2 |
681 0936 2 | WCB [WCB_W_OLD_CUR_ROW] = .SR;
682 0937 2 | WCB [WCB_W_OLD_CUR_COL] = 1;
683 0938 2 | WCB [WCB_W_CURR_CUR_ROW] = .SR;
684 0939 2 | WCB [WCB_W_CURR_CUR_COL] = 1;
685 0940 2 |
686 0941 2 | +
687 0942 2 | Set up base of line characteristics vector for what is currently
688 0943 2 | on the screen. This vector will have to have its entries shuffled
689 0944 2 | up or down.
690 0945 2 | -
691 0946 2 | LCS = .WCB [WCB_A_SCR_LINE_CHAR];
692 0947 2 |
693 0948 2 | +
694 0949 2 | Write a line-feed into the bottom line of the scrolling region or
695 0950 2 | perform a down scroll in the top line of the scrolling region,
696 0951 2 | causing current lines N through M to scroll either down or up.
697 0952 2 | ***NOTE: This is not the best solution. Writing a <LF> will
698 0953 2 | cause a blank line to be written with video attributes
699 0954 2 | of "normal". This line should really be line M, with
700 0955 2 | all its video attributes in all their glory.
701 0956 2 | That takes too long to compute. We compromise with
702 0957 2 | a line of normal blanks and let the rest of Min Upd
703 0958 2 | straighten it out later, even though the line will get
704 0959 2 | written twice and will flicker at low baud rates.
705 0960 2 | -
706 0961 2 |
707 0962 2 | IF .SR EQL .LCR

```

S  
1  
.....

```

708 0963 2 THEN
709 0964 BEGIN ! Upscroll action
710 0965
711 0966 !+
712 0967 ! Upscroll by outputting a <LF> in last line of scrolling region.
713 0968 !-
714 0969 !
715 0970 ! SMSG$GET TERM_DATA(SCROLL FORWARD);
716 0971 ! IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
717 0972 ! THEN
718 0973 ! RETURN 1;
719 0974 !
720 0975 ! STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
721 0976 ! .PBCB[PBCB_A_CAP_BUFFER]);
722 0977 ! IF NOT .STATUS THEN RETURN .STATUS;
723 0978 !
724 0979 ! STATUS = SMG$$OUTPUT (.PBCB, 1, UPLIT BYTE(10));
725 0980 ! IF NOT .STATUS THEN RETURN .STATUS;
726 0981 !
727 0982 !+
728 0983 ! Slide screen line characteristics vector up by one to correspond
729 0984 ! to lines that got scrolled up.
730 0985 !-
731 0986 ! CHSMOVE ( .DL, LCS [.FCR+1], LCS [.FCR]);
732 0987 ! LCS[.LCR]=0;
733 0988 END ! Upscroll action
734 0989
735 0990 ELSE
736 0991
737 0992 BEGIN ! Downscroll action
738 0993
739 0994 !+
740 0995 ! Downscroll by emitting a reverse index or a down-scroll' escape sequence.
741 0996 !-
742 0997 !
743 0998 ! SMSG$GET TERM_DATA(REVERSE INDEX);
744 0999 ! IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
745 1000 ! THEN
746 1001 ! BEGIN
747 1002 ! SMSG$GET TERM_DATA(SCROLL REVERSE,1)
748 1003 ! IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
749 1004 ! THEN
750 1005 ! RETURN 1;
751 1006 ! END;
752 1007 !
753 1008 ! STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
754 1009 ! .PBCB[PBCB_A_CAP_BUFFER]);
755 1010 ! IF NOT .STATUS THEN RETURN .STATUS;
756 1011 !
757 1012 !+
758 1013 ! Slide screen line characteristics vector down by one to correspond
759 1014 ! to lines that got scrolled down.
760 1015 !-
761 1016 ! CHSMOVE ( .DL, LCS [.FCR], LCS [.FCR+1]);
762 1017 ! LCS[.FCR]=0;
763 1018 !
764 1019 END; ! Downscroll action

```

```

765 1020
766 1021
767 1022
768 1023
769 1024
770 1025
771 1026
772 1027
773 1028
774 1029
775 1030
776 1031
777 1032
778 1033
779 1034
780 1035
781 1036
782 1037
783 1038
784 1039
785 1040
786 1041
787 1042
788 1043
789 1044
790 1045
791 1046
792 1047
793 1048
794 1049
795 1050
    
```

```

! Update screen buffer to reflect what scrolling operation should have
! done to the screen.
! Text that got scrolled, move screen text buffer by 1 line
CHSMOVE ( .BTC,
          .WCB [WCB_A_SCR_TEXT_BUF] + .STB,
          .WCB [WCB_A_SCR_TEXT_BUF] + .TB);
! Attributes that go along with text that scrolled
CHSMOVE ( .BTC,
          .WCB [WCB_A_SCR_ATTR_BUF] + .STB,
          .WCB [WCB_A_SCR_ATTR_BUF] + .TB);
! Blank line introduced by scroll operation
CHSFILL ( %C,
          .WIDTH,
          .WCB [WCB_A_SCR_TEXT_BUF] + (.SR -1) * .WIDTH);
! Attributes for blank line introduced by scroll
! NOTE: See note above. This line of code is related.
CHSFILL ( 0,
          .WIDTH,
          .WCB [WCB_A_SCR_ATTR_BUF] + (.SR -1) * .WIDTH);
RETURN SSS_NORMAL
END:
    
```

! Routine SMGSSCHECK\_HDWR\_SCROLL

0A 0017E P.AAA: .BYTE 10

Address	Offset	OpCode	OpCode Hex	OpCode Dec	OpCode Comment	Address	OpCode	OpCode Comment
	OFFC 00000	.ENTRY			SMGSSCHECK_HDWR_SCROLL, Save R2,R3,R4,R5,-	0733		
					R6,R7,R8,R9,R10,R11			
		SE	14	C2	00002			
		5A	04	AC	00005			
		58	08	AA	00009			
		7E	06	A8	3C	00000		
		54	00A8	CA	32	00011		
		7E	04	AE	00AA	CA	32	00016
		50		FF	A6	9E	00021	
		5B		04	AE	C5	00025	
				04	BE4B	9F	0002A	
		7E	04	AE	08	AE	C5	0002E
				04	AE	D0	00034	
		14 B844	08 B84B	6E	29	00038		
				06	12	00040		
				57	10	AE	D0	00042
					1F	11	00046	
		5B		56	0C	AE	C5	00048 1\$:

04	AE		5B	0C	AE	C3	0004D	SUBL3	WIDTH, TB, STB	0895
			54	04	AE	DO	00053	MOVL	STB, R4	0896
14	B844		08 B84B		6E	29	00057	CMPC3	BTC, @8(WCB)[TB], @20(WCB)[R4]	
					03	13	0005F	BEQL	2\$	
					0146	31	00061	BRW	18\$	
					56	DO	00064	28:	MOVL	FCR, SR
56	00F4	CA			00	ED	00067	38:	CMPZV	#0, #16, 244(R10), FCR
					0A	12	0006E		BNEQ	4\$
10	AE	00F6	CA		00	ED	00070		CMPZV	#0, #16, 246(R10), LCR
					14	13	00078		BEQL	5\$
					10	AE	DD	48:	PUSHL	LCR
					56	DD	0007D		PUSHL	FCR
					5A	DD	0007F		PUSHL	R10
					03	FB	00081		CALLS	#3, SMGSSFORCE_SCROLL_REG
	0000V	CF			50	DO	00086		MOVL	R0, STATUS
	14	AE			14	AE	E9	58:	BLBC	STATUS, 6\$
		40			01	DD	0008E		PUSHL	#1
					57	DD	00090		PUSHL	SR
					7E	AB	32		CVTWL	38(WCB), -(SP)
					7E	AB	32		CVTWL	36(WCB), -(SP)
						5A	DD		PUSHL	R10
	00000000G	00			05	FB	0009C		CALLS	#5, SMGSSFIND_MIN_CURSOR_POS
		24	AB		57	BO	000A3		MOVW	SR, 36(WCB)
		26	AB		01	BO	000A7		MOVW	#1, 38(WCB)
		20	AB		57	BO	000AB		MOVW	SR, 32(WCB)
		22	AB		01	BO	000AF		MOVW	#1, 34(WCB)
		59	AE		30	AB	DO		MOVL	48(WCB), LCS
		10	AE		57	D1	000B7		CMPL	SR, LCR
					27	12	000BB		BNEQ	8\$
					FF3E	CF	9F		PUSHAB	P.AAA
					01	DD	000C1		PUSHL	#1
					5A	DD	000C3		PUSHL	R10
					03	FB	000C5		CALLS	#3, SMGSSOUTPUT
	0000V	CF			50	DO	000CA		MOVL	R0, STATUS
	14	AE			14	AE	E8	68:	BLBS	STATUS, 7\$
		03			0095	31	000D2		BRW	15\$
					08	AE	28	78:	MOVCS	DL, 1(FCR)[LCS], (FCR)[LCS]
6649					10	BE49	94		CLRB	@LCR[LCS]
	01	A649			0096	31	000E1		BRW	17\$
					0108	CA	9E	88:	MOVAB	264(R10), R2
					00FC	CA	9E		MOVAB	252(R10), R3
					63	D5	000EE		TSTL	(R3)
					04	12	000F0		BNEQ	9\$
					62	D4	000F2		CLRL	(R2)
					25	11	000F4		BRB	10\$
					18	AE	D4	98:	CLRL	INPUT_ARGS
					18	AE	9F		PUSHAB	INPUT_ARGS
					0104	CA	DD		PUSHL	260(R10)
					52	DD	00100		PUSHL	R2
					0100	CA	9F		PUSHAB	256(R10)
					0252	BF	3C		MOVZWL	#594, 32(SP)
	20	AE			20	AE	9F		PUSHAB	32(SP)
					53	DD	0010F		PUSHL	R3
					06	FB	00111		CALLS	#6, SMG\$GET_TERM_DATA
	00000000G	00			50	E9	00118		BLBC	STATUS, 12\$
		33			62	D5	0011B	108:	TSTL	(R2)
					36	12	0011D		BNEQ	14\$



			63	D5	0011F		TSTL	(R3)		
			04	12	00121		BNEG	11\$		1002
			62	D4	00123		CLRL	(R2)		
			2A	11	00125		BRB	13\$		
18	AE		01	D0	00127	11\$:	MOVL	#1, INPUT_ARGS		
1C	AE		01	D0	0012B		MOVL	#1, INPUT_ARGS+4		
		18	AE	9F	0012F		PUSHAB	INPUT_ARGS		
		0104	CA	DD	00132		PUSHL	260(RT0)		
			52	DD	00136		PUSHL	R2		
		0100	CA	9F	00138		PUSHAB	256(R10)		
20	AE	0232	BF	3C	0013C		MOVZWL	#562, 32(SP)		
		20	AE	9F	00142		PUSHAB	32(SP)		
			53	DD	00145		PUSHL	R3		
00000000G	00		06	FB	00147		CALLS	#6, SMG\$GET_TERM_DATA		
	5C		50	E9	0014E	12\$:	BLBC	STATUS, 19\$		
			62	D5	00151	13\$:	TSTL	(R2)		1003
			55	13	00153		BEQL	18\$		
		0104	CA	DD	00155	14\$:	PUSHL	260(R10)		1009
			62	DD	00159		PUSHL	(R2)		1008
			5A	DD	0015B		PUSHL	R10		
0000V	CF		03	FB	0015D		CALLS	#3, SMG\$OUTPUT		
14	AE		50	D0	00162		MOVL	R0, STATUS		
	05		14	AE	EB	00166	BLBS	STATUS, 16\$		1010
	50		14	AE	D0	0016A	MOVL	STATUS, R0		
					04	0016E	RET			
01	A649	6649	08	AE	28	0016F	MOVC3	DL, (FCR)[LCS], 1(FCR)[LCS]		1016
					6649	94	CLRB	(FCR)[LCS]		1017
		56	04	AE	D0	0017A	MOVL	STB, R6		1029
14	B84B	14 B846		6E	28	0017E	MOVC3	BTC, @20(WCB)[R6], @20(WCB)[TB]		
		56	04	AE	D0	00186	MOVL	STB, R6		1034
18	B84B	18 B846		6E	28	0018A	MOVC3	BTC, @24(WCB)[R6], @24(WCB)[TB]		
				57	D7	00192	DECL	R7		1039
		57	0C	AE	C4	00194	MULL2	WIDTH, R7		
0C	A	20		00	2C	00198	MOVC5	#0, (SP), #32, WIDTH, @2C(WCB)[R7]		
		6E								
0C	AE	00		14	B847	0019E				
				00	2C	001A1	MOVC5	#0, (SP), #0, WIDTH, @24(WCB)[R7]		1046
				18	B847	001A7				
		50		01	D0	001AA	MOVL	#1, R0		1048
				04	001AD	19\$:	RET			1050

; Routine Size: 430 by \*s, Routine Base: \_SMG\$CODE + 017F

```

: 797      1051 1 %SBTTL 'SMG$$FLUSH_BUFFER - Flush all buffered output to terminal'
: 798      1052 1 GLOBAL ROUTINE SMG$$FLUSH_BUFFER ( P_PBCB ) =
: 799      1053 1 ++
: 800      1054 1 FUNCTIONAL DESCRIPTION:
: 801      1055 1
: 802      1056 1     This routine causes all output which has been buffered up but
: 803      1057 1     not yet sent to the terminal, to be output at once.
: 804      1058 1
: 805      1059 1 CALLING SEQUENCE:
: 806      1060 1
: 807      1061 1     ret_status.wlc.v = SMG$$FLUSH_BUFFER ( P_PBCB.rab.r )
: 808      1062 1
: 809      1063 1 FORMAL PARAMETERS:
: 810      1064 1
: 811      1065 1     P_PBCB.rab.r     The pasteboard control block address for which
: 812      1066 1     the flushing action is to take place.
: 813      1067 1
: 814      1068 1 IMPLICIT INPUTS:
: 815      1069 1
: 816      1070 1     PBCB[PBCB_W_OUTPUT_BUFLen]    number of characters in buffer
: 817      1071 1     PBCB[PBCB_W_OUTPUT_BUFFER]    address of buffer
: 818      1072 1
: 819      1073 1 IMPLICIT OUTPUTS:
: 820      1074 1
: 821      1075 1     PBCB[PBCB_W_OUTPUT_BUFLen]    set to 0 (indicating buffer empty)
: 822      1076 1
: 823      1077 1 COMPLETION STATUS:
: 824      1078 1
: 825      1079 1     SSS_NORMAL    Normal successful completion
: 826      1080 1     SSS_xyz       errors from SMG$$OUTPUT.
: 827      1081 1
: 828      1082 1 SIDE EFFECTS:
: 829      1083 1
: 830      1084 1     NONE
: 831      1085 1 --
    
```

```

833 1086 2 BEGIN
834 1087
835 1088 BIND
836 1089
837 1090 PBCB = .P PBCB : $PBCB DECL : Pasteboard control block
838 1091 OUTBUF = .PBCB[PBCB_A_OUTPUT_BUFFER] : VECTOR,
839 1092 OUTLEN = .PBCB[PBCB_W_OUTPUT_BUFLen] : WORD;
840 1093
841 1094 LOCAL
842 1095
843 1096 STATUS;
844 1097
845 1098 *
846 1099 : Do nothing if the buffer is empty.
847 1100 :-
848 1101
849 1102 IF .OUTLEN EQL 0
850 1103 THEN RETURN SSS_NORMAL;
851 1104
852 1105 *
853 1106 : Output the buffer now.
854 1107 : Save time by calling OUTPUT directly rather than SMGSSOUTPUT.
855 1108 : (SMGSSOUTPUT would try to buffer the text up anyhow.)
856 1109 :-
857 1110
858 1111 STATUS=OUTPUT(PBCB,.OUTLEN,OUTBUF);
859 1112 IF NOT .STATUS THEN RETURN .STATUS;
860 1113
861 1114 *
862 1115 : Note that the buffer is now empty.
863 1116 :-
864 1117
865 1118 OUTLEN=0;
866 1119
867 1120 RETURN SSS_NORMAL
868 1121
869 1122 1 END;
    
```

Routine SMGSSFLUSH\_BUFFER

			0004	00J00	.ENTRY	SMGSSFLUSH_BUFFER, Save R2	1052
	52	04	AC	D0 00002	MOVL	P PBCB, R2	1090
		72	A2	B5 00006	TSTM	174(R2)	1104
			14	13 00009	BEQL	18	
		6C	A2	DD 0000B	PUSHL	108(W2)	1111
	7E	72	A2	3C 00C0E	MOVZWL	114(R2), -(SP)	
			52	DD 00012	PUSHL	R2	
0000V	CF		03	FB 00014	CALLS	#3, OUTPUT	
	06		50	E9 00019	BLBC	STATUS, 28	1112
		72	A2	B4 0001C	CLRW	114(R2)	1118
	50		01	D0 0001F 18	MOVL	#1, R0	1120
			04	00022 28	RET		1122

Routine Size: 35 bytes. Routine Base: \_SMGBCODE + 032D

SMGSSMINIMUM\_UP 1-046  
SMGSSMINIMUM\_UPDATE - Minimum update calculation  
SMGSSFLUSH\_BUFFER - Flush all buffered output t

6 5  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32.1

```
871 1123 1 %SBTTL 'SMGSSFORCE_SCROLL_REG - Force physical scrolling regions'
872 1124 1 GLOBAL ROUTINE SMGSSFORCE_SCROLL_REG (
873 1125 1
874 1126 1         PBCB : REF $PBCB_DECL,
875 1127 1         TOP_LINE,
876 1128 1         BOT_LINE
877 1129 1     ) =
878 1130 1
879 1131 1     **
880 1132 1     FUNCTIONAL DESCRIPTION:
881 1133 1         This routine performs three actions:
882 1134 1         a). Construct escape sequence needed to set scroll
883 1135 1            region.
884 1136 1         b). Output this sequence to terminal.
885 1137 1         c). Update PBCB to reflect new position of scroll
886 1138 1            region.
887 1139 1
888 1140 1         The physical cursor is left in first row of scrolling region,
889 1141 1         COLUMN 1.
890 1142 1     CALLING SEQUENCE:
891 1143 1
892 1144 1         ret_status.wlc.v = SMGSSFORCE_SCROLL_REG (
893 1145 1
894 1146 1             PBCB.rab.r,
895 1147 1             TOP_LINE.rl.v,
896 1148 1             BOT_LINE.rl.v)
897 1149 1
898 1150 1     FORMAL PARAMETERS:
899 1151 1
900 1152 1         PBCB.rab.r      Address of Pasteboard Control Block
901 1153 1         TOP_LINE.rl.v   Top line of physical scroll region desired.
902 1154 1         BOT_LINE.rl.v   Bottom line of physical scroll region desired.
903 1155 1     IMPLICIT INPUTS:
904 1156 1
905 1157 1         NONE
906 1158 1     IMPLICIT OUTPUTS:
907 1159 1
908 1160 1         NONE
909 1161 1     COMPLETION STATUS:
910 1162 1
911 1163 1
912 1164 1
913 1165 1         SSS_NORMAL      Normal successful completion
914 1166 1         SSS_xyz          errors from SMGSSOUTPUT.
915 1167 1
916 1168 1     SIDE EFFECTS:
917 1169 1
918 1170 1         Physical scrolling region changed.
919 1171 1     --
```

```
921 1172 2 BEGIN
922 1173 LOCAL
923 1174
924 1175 WCB : REF $WCB_DECL,
925 1176 STATUS; ! Status of subroutine calls
926 1177
927 1178 WCB=.PBCB[PBCB_A_WCB];
928 1179
929 1180 !+
930 1181 ! Create escape sequence needed into capability buffer.
931 1182 !-
932 1183
933 1184 $SMG$GET_TERM_DATA(SET_SCROLL_REGION,.TOP_LINE,.BOT_LINE);
934 1185
935 1186 !+
936 1187 ! Output BUFFER.
937 1188 !-
938 1189 IF NOT (STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
939 1190 .PBCB[PBCB_A_CAP_BUFFER]))
940 1191 THEN
941 1192 RETURN .STATUS;
942 1193
943 1194 !+
944 1195 ! Record where scrolling region now is.
945 1196 !-
946 1197
947 1198 PBCB [PBCB_W_TOP_SCROLL_LINE] = .TOP_LINE;
948 1199 PBCB [PBCB_W_BOT_SCROLL_LINE] = .BOT_LINE;
949 1200
950 1201 !+
951 1202 ! Move the cursor to the first row of the scrolling region, column 1.
952 1203 !-
953 1204
954 1205 $SMG$GET_TERM_DATA(SET_CURSOR_ABS,.TOP_LINE,1);
955 1206
956 1207 !+
957 1208 ! Output BUFFER.
958 1209 !-
959 1210
960 1211 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
961 1212 THEN BEGIN
962 1213 IF NOT (STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
963 1214 .PBCB[PBCB_A_CAP_BUFFER]))
964 1215 THEN
965 1216 RETURN .STATUS;
966 1217
967 1218 !+
968 1219 ! Record where the cursor is now.
969 1220 !-
970 1221
971 1222 WCB[WCB_W_CURR_CUR_ROW]=.TOP_LINE;
972 1223 WCB[WCB_W_CURR_CUR_COL]=1;
973 1224 WCB[WCB_W_OLD_CUR_ROW]=.TOP_LINE;
974 1225 WCB[WCB_W_OLD_CUR_COL]=1;
975 1226
976 1227 END;
977 1228
```



			27	13	000A2		BEQL	8\$		
			65	DD	000A4		PUSHL	(R5)		1214
			66	DD	000A6		PUSHL	(R6)		1213
			52	DD	000A8		PUSHL	R2		
0000V	CF		03	FB	000AA		CALLS	#3, SMG\$\$OUTPUT		
	57		50	DO	000AF		MOVL	R0, STATUS		
	04		57	EB	000B2		BLBS	STATUS, 7\$		
	50		57	DO	000B5	6\$:	MOVL	STATUS, R0		1216
				04	000B8		RET			
20	A3	08	AC	B0	000B9	7\$:	MOVW	TOP_LINE, 32(WCB)		1222
22	A3		01	B0	000BE		MOVW	#1, 34(WCB)		1223
24	A3	08	AC	B0	000C2		MOVW	TOP_LINE, 36(WCB)		1224
26	A3		01	B0	000C7		MOVW	#1, 38(WCB)		1225
	50		01	DO	000CB	8\$:	MOVL	#1, R0		1229
			04	000CE	9\$:		RET			1231

; Routine Size: 207 bytes, Routine Base: \_SMG\$CODE + 0350



```

: 982      1232 1 %SBTTL 'SMGSSPBCB_EXIT_HANDLER - Exit handler'
: 983      1233 1 GLOBAL ROUTINE SMGSSPBCB_EXIT_HANDLER ( P_REASON, P_PBCB ) =
: 984      1234 1
: 985      1235 1 **
: 986      1236 1
: 987      1237 1     FUNCTIONAL DESCRIPTION:
: 988      1238 1
: 989      1239 1     This routine gets called on image exit once for
: 990      1240 1     each active pasteboard. It flushes the output
: 991      1241 1     on that device. No flush occurs, however, if
: 992      1242 1     the CLI forced the exit, as in the user typed
: 993      1243 1     CTRL/Y then EXIT.
: 994      1244 1
: 995      1245 1     If device is a terminal, reset the physical scrolling region to
: 996      1246 1     full screen. If the user doesn't request the screen to be cleared,
: 997      1247 1     then leave the cursor alone (unless the width needs to be reset).
: 998      1248 1
: 999      1249 1     CALLING SEQUENCE:
: 1000     1250 1
: 1001     1251 1     ret_status.wlc.v = SMGSSPBCB_EXIT_HANDLER ( P_REASON.rl.r,
: 1002     1252 1     P_PBCB.rab.r )
: 1003     1253 1
: 1004     1254 1     FORMAL PARAMETERS:
: 1005     1255 1
: 1006     1256 1     P_REASON      Address of word that contains exit reason.
: 1007     1257 1     Should be PBCB[PBCB_L_EXIT_REASON].
: 1008     1258 1
: 1009     1259 1     P_PBCB.rab.r  The pasteboard control block address for which
: 1010     1260 1     the flushing action is to take place.
: 1011     1261 1
: 1012     1262 1     IMPLICIT INPUTS:
: 1013     1263 1
: 1014     1264 1     contents of PBCB
: 1015     1265 1
: 1016     1266 1     IMPLICIT OUTPUTS:
: 1017     1267 1
: 1018     1268 1     PBCB[PBCB_W_OUTPUT_BUFLN]  set to 0 (indicating buffer empty)
: 1019     1269 1
: 1020     1270 1     COMPLETION STATUS:
: 1021     1271 1
: 1022     1272 1     SSS_NORMAL      Normal successful completion
: 1023     1273 1
: 1024     1274 1     SIDE EFFECTS:
: 1025     1275 1
: 1025     1275 1     NONE
: 1025     1275 1     --

```

SMG\$MINIMUM\_UP 1-046 SMG\$MINIMUM\_UPDATE - Minimum update calculatio  
SMG\$PBCB\_EXIT\_HANDLER - Exit handler

1 5  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;!

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```
: 1027      1276  2 BEGIN
: 1028      1277  2
: 1029      1278  2 BIND
: 1030      1279  2
: 1031      1280  2      PBCB      = .P_PBCB      : $PBCB_DECL;
: 1032      1281  2
: 1033      1282  2 LOCAL
: 1034      1283  2      STATUS,
: 1035      1284  2      WCB : REF $WCB_DECL;      ! Address of window control block
: 1036      1285  2
: 1037      1286  2 EXTERNAL ROUTINE
: 1038      1287  2
: 1039      1288  2      SMG$CHANGE_PBD_CHARACTERISTICS;
```

```

1041 1289 2 WCB = .PBCB [PBCB_A_WCB];
1042 1290
1043 1291
1044 1292
1045 1293
1046 1294
1047 1295
1048 1296
1049 1297
1050 1298
1051 1299
1052 1300
1053 1301
1054 1302
1055 1303
1056 1304
1057 1305
1058 1306
1060 1307
1061 1308
1062 1309
1063 1310
1064 1311
1065 1312
1066 1313
1067 1314
1068 1315
1069 1316
1070 1317
1071 1318
1072 1319
1073 1320
1074 1321
1075 1322
1076 1323
1077 1324
1078 1325
1079 1326
1080 1327
1081 1328
1082 1329
1083 1330
1084 1331
1085 1332
1086 1333
1087 1334
1088 1335
1089 1336
1090 1337
1091 1338
1092 1339
1093 1340
1094 1341
1095 1342
1096 1343
1097 1344
    
```

If a scrolling region is set (other than the full screen),  
 then reset it now, being careful to leave the cursor alone  
 even though SET SCROLLING REGION may move it.  
 Note that if we never established any scrolling regions,  
 the TOP\_SCROLL line will be 0.

```

IF .PBCB[PBCB_W_TOP_SCROLL_LINE] NEQ 0
AND (.PBCB[PBCB_W_TOP_SCROLL_LINE] NEQ 1 OR
.PBCB[PBCB_W_BOT_SCROLL_LINE] NEQ .WCB[WCB_W_NO_ROWS])
THEN
    BEGIN ! Remove scrolling regions
        LOCAL
            FINAL_ROW, ! Final cursor row
            FINAL_COL, ! Final cursor column

            Construct escape sequence (possibly null if not a supporting terminal)
            to set the hardware scroll region to the full height of the screen.

        $SMG$GET_TERM_DATA(SET_SCROLL_REGION,
            .WCB [WCB_W_NO_ROWS]);

        Output BUFFER.

    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN
        BEGIN ! Issue the reset

            Remember where the user left the physical cursor, since
            changing scrolling regions might upset this.

            FINAL_ROW=.WCB[WCB_W_CURR_CUR_ROW];
            FINAL_COL=.WCB[WCB_W_CURR_CUR_COL];

            STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
                .PBCB[PBCB_A_CAP_BUFFER]);
            IF NOT .STATUS THEN RETURN .STATUS;

            Move the cursor back to where it was.
            (No need to do this if the screen will be cleared anyhow.)

        IF NOT .PBCB[PBCB_V_CLEAR_SCREEN]
        THEN BEGIN ! Restore final cursor position
    
```

P

```

1098 1346 S
1099 1347 S
1100 1348 S
1101 1349 S
1102 1350 S
1103 1351 S
1104 1352 S
1105 1353 S
1106 1354 S
1107 1355 S
1108 1356 S
1109 1357 S
1110 1358 S
1111 1359 S
1112 1360 S
1113 1361 S
1114 1362 S
1115 1363 S
1116 1364 S
1117 1365 S
1118 1366 S
1119 1367 S
1120 1368 S
1121 1369 S
1122 1370 S
1123 1371 S
1124 1372 S
1125 1373 S
1126 1374 S
1127 1375 S
1128 1376 S
1129 1377 S
1130 1378 S
1131 1379 S
1132 1380 S
1133 1381 S
1134 1382 S
1135 1383 S
1136 1384 S
1137 1385 S
1138 1386 S
1139 1387 S
1140 1388 S
1141 1389 S
1142 1390 S
1143 1391 S
1144 1392 S
1145 1393 S
1146 1394 S
1147 1395 S
1148 1396 S
1149 1397 S
1150 1398 S
1151 1399 S
1152 1400 S
1153 1401 S
1154 1402 S

      SSMG$GET_TERM_DATA(SET_CURSOR_ABS,,FINAL_ROW,,FINAL_COL);
      STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
        .PBCB[PBCB_A_CAP_BUFFER]);
      IF NOT .STATUS THEN RETURN .STATUS
      END      ! Restore final cursor position
      END      ! Issue the reset
END;      ! Remove scrolling regions

!+
! Flush the buffer associated with this pasteboard if the exit
! was successful.
! This prevents us from flushing the buffer on things like
! CTRL/Y (SS$_CLIFRCXT).
! Ignore any errors.
!-
IF .PBCB[PBCB_L_EXIT_REASON]
THEN BEGIN
!+
! If output is being controlled by RMS, then
! do a final (or only) snapshot.
! Otherwise, merely flush the buffer.
IF .PBCB[PBCB_V_RMS]
THEN SMG$$SNAPSHOT(PBCB[PBCB_L_PBID])
ELSE SMG$$FLUSH_BUFFER(PBCB);
END;

!+
! Change the terminal width back to what it used to be.
!-
IF .PBCB[PBCB_W_WIDTH] NEQ .PBCB[PBCB_W_ORIG_WIDTH]
THEN BEGIN      ! Change physical width
      LOCAL
      DESIRED_WIDTH,
      NORMAL_WIDTH,
      WIDE_WIDTH,
      WIDTH_SEQUENCE;
      DESIRED_WIDTH=.PBCB[PBCB_W_ORIG_WIDTH];
!+
! First, clear the screen.
!-
      SSMG$GET_TERM_DATA(HOME);
      STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
      IF NOT .STATUS THEN RETURN .STATUS;
      SSMG$GET_TERM_DATA(ERASE_WHOLE_DISPLAY);

```

```

: 1155      1403  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1156      1404  4      THEN BEGIN
: 1157      1405  4          STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1158      1406  4          .PBCB[PBCB_A_CAP_BUFFER]);
: 1159      1407  4          IF NOT .STATUS THEN RETURN .STATUS
: 1160      1408  4      END;
: 1161      1409  3
: 1162      1410  3      !+
: 1163      1411  3      !- Second, get the normal size.
: 1164      1412  3
: 1165      1413  3
: 1166      1414  3      $SMG$GET_TERM_DATA(COLUMNS);
: 1167      1415  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1168      1416  4      THEN BEGIN
: 1169      1417  4          BIND RESULT=.PBCB[PBCB_A_CAP_BUFFER];
: 1170      1418  4          STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1171      1419  4          .PBCB[PBCB_A_CAP_BUFFER]);
: 1172      1420  4          IF NOT .STATUS THEN RETURN .STATUS;
: 1173      1421  4          NORMAL_WIDTH=.RESULT
: 1174      1422  4      END
: 1175      1423  4      ELSE NORMAL_WIDTH=80;
: 1176      1424  3
: 1177      1425  3      !+
: 1178      1426  3      !- Third, get the wide size.
: 1179      1427  3
: 1180      1428  3
: 1181      1429  3      $SMG$GET_TERM_DATA(WIDTH WIDE);
: 1182      1430  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1183      1431  4      THEN BEGIN
: 1184      1432  4          BIND RESULT=.PBCB[PBCB_A_CAP_BUFFER];
: 1185      1433  4          STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1186      1434  4          .PBCB[PBCB_A_CAP_BUFFER]);
: 1187      1435  4          IF NOT .STATUS THEN RETURN .STATUS;
: 1188      1436  4          WIDE_WIDTH=.RESULT
: 1189      1437  4      END
: 1190      1438  4      ELSE WIDE_WIDTH=80;
: 1191      1439  3
: 1192      1440  3      !+
: 1193      1441  3      !- Decide which sequence to send.
: 1194      1442  3
: 1195      1443  3
: 1196      1444  3      IF .DESIRED_WIDTH GTR .NORMAL_WIDTH
: 1197      1445  4      THEN $SMG$GET_TERM_DATA(WIDTH NARROW)
: 1198      1446  3      ELSE $SMG$GET_TERM_DATA(WIDTH WIDE);
: 1199      1447  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1200      1448  4      THEN BEGIN
: 1201      1449  4          STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1202      1450  4          .PBCB[PBCB_A_CAP_BUFFER]);
: 1203      1451  4          IF NOT .STATUS THEN RETURN .STATUS;
: 1204      1452  4      END;
: 1205      1453  3
: 1206      1454  3      END;      ! Change physical width
: 1207      1455  3
: 1208      1456  3      !+
: 1209      1457  3      !- Clear the screen if the user asked us to.
: 1210      1458  3
: 1211      1459  2

```

```

: 1212      1460 2 IF .PBCB[PBCB V CLEAR SCREEN]
: 1213      1461 2 THEN SMGSSERASE_PASTEBOARD(PBCB);
: 1214      1462
: 1215      1463 SMGSSFLUSH_BUFFER(PBCB);
: 1216      1464
: 1217      1465 ! *** I don't know whether or not an exit routine is supposed
: 1218      1466 ! to return a value; so I'm returning SSS_NORMAL for now.
: 1219      1467
: 1220      1468 RETURN SSS_NORMAL
: 1221      1469
: 1222      1470 1 END;

```

! Routine SMGSSPBCB\_EXIT\_HANDLER

				OFFC 0000	.EXTRN SMG\$CHANGE_PBD_CHARACTERISTICS			
					.ENTRY	SMGSSPBCB_EXIT_HANDLER, Save R2,R3,R4,R5,-		1233
						R6,R7,R8,R9,R10,R11		
					MOVAB	SMGSSOUTPUT, R11		
					MOVAB	SMG\$GET_TERM_DATA, R10		
					SUBL2	#16, SP		
					MOVL	P PBCB, R2		1280
					MOVL	8(R2), WCB		1289
					MOVZWL	244(R2), R0		1299
					BEQL	4\$		
					CMPW	R0, #1		1300
					BNEQ	1\$		
					CMPW	246(R2), 2(WCB)		1301
					BEQL	4\$		
					MOVAB	252(R2), R6		131
					TSTL	(R6)		
					BNEQ	2\$		
					MOVAB	264(R2), R3		
					CLRL	(R3)		
					BRB	3\$		
					MOVL	#2, INPUT_ARGS		
					MOVL	#1, INPUT_ARGS+4		
					MOVZWL	2(WCB), INPUT_ARGS+8		
					PUSHAB	INPUT_ARGS		
					PUSHL	260(R2)		
					MOVAB	264(R2), R3		
					PUSHL	R3		
					PUSHAB	256(R2)		
					MOVZWL	#572, 16(SP)		
					PUSHAB	16(SP)		
					PUSHL	R6		
					CALLS	#6, SMG\$GET_TERM_DATA		
					BLBC	STATUS, 6\$		
					TSTL	(R3)		1323
					BEQL	9\$		
					CVTWL	32(WCB), FINAL_ROW		1332
					CVTWL	34(WCB), FINAL_COL		1333
					MOVAB	260(R2), R5		1336
					PUSHL	(R5)		
					PUSHL	(R3)		1335
					PUSHL	R2		
					CALLS	#3, SMG\$OUTPUT		



0000V	CF		03	FB	00	142	CALLS	#3, OUTPUT		
	54		50	DC	00	149	MOVL	R0, STATUS		
	73		54	E9	00	14A	BLBC	STATUS, 238	1400	
			66	D5	00	14D	TSTL	(R6)	1402	
			04	12	00	14F	BNEQ	178		
			04	D4	00	151	CLRL	(R3)		
			11	00	153	BRB	188			
		C2	AE	D4	00	155	CLRL	INPUT_ARGS		
		C4	AE	9F	00	158	PUSHAB	INPUT_ARGS		
			63	DD	00	158	PUSHL	(R5)		
			53	DD	00	15D	PUSHL	R3		
		0100	C2	9F	00	15F	PUSHAB	256(R2)		
10	AE	01DA	BF	3C	00	163	MOVZBL	#474, 16(SP)		
		10	AE	9F	00	169	PUSHAB	16(SP)		
			56	DD	00	16C	PUSHL	R6		
	6A		06	FB	00	16E	CALLS	#6, SMGSGET_TERM_DATA		
	7C		50	E9	00	171	BLBC	STATUS, 278		
			63	D5	00	174	TSTL	(R3)	1405	
			0F	13	00	176	BEQL	198		
			65	DD	00	178	PUSHL	(R5)	1406	
			63	DD	00	17A	PUSHL	(R3)	1408	
			S2	DD	00	17C	PUSHL	R2		
	68		C3	FB	00	17E	CALLS	#3, SMGSSOUTPUT		
	54		50	DC	00	181	MOVL	R0, STATUS		
	7F		54	E9	00	184	BLBC	STATUS, 298	1407	
			66	D5	00	187	TSTL	(R6)	1414	
			04	12	00	189	BNEQ	208		
			63	D4	00	18B	CLRL	(R3)		
			1E	11	00	18D	BRB	228		
		04	AE	D4	00	18F	CLRL	INPUT_ARGS		
		04	AE	9F	00	192	PUSHAB	INPUT_ARGS		
			65	DD	00	195	PUSHL	(R5)		
			53	DD	00	197	PUSHL	R3		
		0100	C2	9F	00	199	PUSHAB	256(R2)		
10	AE	DD	BF	9A	00	19D	MOVZBL	#221, 16(SP)		
		10	AE	9F	00	1A2	PUSHAB	16(SP)		
			56	DD	00	1A5	PUSHL	R6		
	6A		0E	FB	00	1A7	CALLS	#6, SMGSGET_TERM_DATA		
	43		50	E9	00	1AA	BLBC	STATUS, 278		
			63	D5	00	1AD	TSTL	(R3)	1415	
			17	13	00	1AF	BEQL	248		
	57		65	D0	00	1B1	MOVL	(R5), R7	1417	
			65	DD	00	1B4	PUSHL	(R5)	1419	
			63	DD	00	1B6	PUSHL	(R3)	1418	
			S2	DD	00	1B8	PUSHL	R2		
	68		03	FB	00	1BA	CALLS	#3, SMGSSOUTPUT		
	54		50	D0	00	1BD	MOVL	R0, STATUS		
	43		54	E9	00	1C0	BLBC	STATUS, 298	1420	
	58		67	D0	00	1C3	MOVL	(R7), NORMAL_WIDTH	1421	
			04	11	00	1C6	BRB	258		
	58	50	BF	9A	00	1C8	MOVZBL	#80, NORMAL_WIDTH	1423	
			66	D5	00	1CC	TSTL	(R6)	1424	
			04	12	00	1CE	BNEQ	258		
			63	D4	00	1D0	CLRL	(R3)		
			1F	11	00	1D2	BRB	288		
		04	AE	D4	00	1D4	CLRL	INPUT_ARGS		
		04	AE	9F	00	1D7	PUSHAB	INPUT_ARGS		





SMGSSMINIMUM\_UP 1-046  
SMGSSMINIMUM\_UPDATE - Minimum update calculatio  
SMGSSPCB\_EXIT\_HANDLER - Exit handler

0 6  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

F9A4	CF	01	FB 00276	CALLS	#1, SMGSSERASE_PASTFBOARD
		52	DD 0027B 40\$:	PUSHL	R2
FC8C	CF	01	FB 0027D	CALLS	#1, SMGSSFLUSH_BUFFER
	50	01	D0 00282	MOVL	#1, R0
		04	00285 41\$.	RET	

: 1463  
:  
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: 1468  
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: 1470

: Routine Size: 646 bytes. Routine Base: \_SMGSCODE + 041F

```

1224 1471 1 %SBTTL 'SMG$$SETUP TERMINAL_TYPE - Setup terminal type for SMG$$ routines'
1225 1472 1 GLOBAL ROUTINE SMG$$SETUP_TERMINAL_TYPE (
1226 1473 1     FILE_NAME,
1227 1474 1     NAME_LEN,
1228 1475 1     P_TERM_TYPE,
1229 1476 1     PBCB_ADR
1230 1477 1 ) =
1231 1478 1 ++
1232 1479 1 FUNCTIONAL DESCRIPTION:
1233 1480 1
1234 1481 1     This routine uses the specified file name to determine device
1235 1482 1     characteristics and assign a terminal type code which is understood
1236 1483 1     by other SMG$$ routines. SMG$$ routines use the terminal type to
1237 1484 1     determine the correct escape sequence for a given function (ex. set
1238 1485 1     cursor).
1239 1486 1
1240 1487 1 CALLING SEQUENCE:
1241 1488 1
1242 1489 1     ret_status.wlc.v = SMG$$SETUP_TERM_TYPE (FILE_NAME.rt.r,
1243 1490 1     NAME_LEN.rl.v,
1244 1491 1     P_TERM_TYPE.wl.r
1245 1492 1     [,PBCB_ADR.wl.r])
1246 1493 1
1247 1494 1 FORMAL PARAMETERS:
1248 1495 1
1249 1496 1     FILE_NAME.rt.r     addr of file name text
1250 1497 1     NAME_LEN.rl.v     length of file name text
1251 1498 1     P_TERM_TYPE.wl.r  terminal type code, one of the following:
1252 1499 1     unknown
1253 1500 1     vt05             (unused)
1254 1501 1     vt52             (unused)
1255 1502 1     vt100            (unused)
1256 1503 1     vtforeign
1257 1504 1     hardcopy
1258 1505 1
1259 1506 1     PBCB_ADR.wl.r     Address of longword to receive address
1260 1507 1     of the pasteboard control block.
1261 1508 1     If 0 or omitted, no PBCB gets allocated.
1262 1509 1
1263 1510 1 IMPLICIT INPUTS:
1264 1511 1
1265 1512 1     NONE
1266 1513 1
1267 1514 1 IMPLICIT OUTPUTS:
1268 1515 1
1269 1516 1     PBCB fields get filled in.
1270 1517 1
1271 1518 1 COMPLETION STATUS:
1272 1519 1
1273 1520 1
1274 1521 1 SIDE EFFECTS:
1275 1522 1
1276 1523 1     NONE
1277 1524 1 --

```

```

1279      1525      2      BEGIN
1280      1526      2
1281      1527      2      BIND
1282      1528      2
1283      1529      2          TERM_TYPE          = .P_TERM_TYPE;          ! Address to get terminal type
1284      1530      2
1285      1531      2      BUILTIN
1286      1532      2
1287      1533      2          NULLPARAMETER;
1288      1534      2
1289      1535      2      LOCAL
1290      1536      2
1291      1537      2          SMGFAB          : $FAB_DECL,
1292      1538      2          SMGNAM          : $NAM_DECL,
1293      1539      2          DEVDNAM DSC : BLOCK [8, BYTE],          ! dsc for name
1294      1540      2          DVI_ITMLST : VECTOR [6*3 + 1] INITIAL ! item list for $GETDVI
1295      1541      2          (DVIS_DEVTYPE ^ 16 + 4, 0, 0, ! device type (DTS_xyz)
1296      1542      2          DVIS_DEVDEPEND ^ 16 + 4, 0, 0, ! device dependent bits (1)
1297      1543      2          DVIS_DEVDEPEND2 ^ 16 + 4, 0, 0, ! device dependent bits (2)
1298      1544      2          DVIS_DEVBUFSIZ ^ 16 + 4, 0, 0, ! terminal width
1299      1545      2          DVIS_DEVCLASS ^ 16 + 4, 0, 0, ! device class (DCS_xyz)
1300      1546      2          DVIS_DEVDNAM ^ 16 + 64, 0, 0, ! result name string
1301      1547      2          0),          ! terminator
1302      1548      2
1303      1549      2          DVI_EFN,          ! event flag for $GETDVI,
1304      1550      2          DVI_IOSB          : VECTOR [4, WORD], ! I/O Status block for $GETDVI
1305      1551      2          STATUS,          ! status retd by called routines
1306      1552      2          DEV_TYPE          : VOLATILE,          ! storage for $GETDVI value
1307      1553      2          DEV_DEPEND          : VOLATILE BLOCK [4, BYTE], ! device dependent bits (1)
1308      1554      2          DEV_DEPEND2          : VOLATILE BLOCK [4, BYTE], ! device dependent bits (2)
1309      1555      2          DEV_BUFSIZ          : VOLATILE,          ! storage for $GETDVI value
1310      1556      2          DEV_CLASS          : VOLATILE,          ! storage for $GETDVI value
1311      1557      2
1312      1558      2          DEV_PAGSIZ,          ! gets the number of rows of device
1313      1559      2
1314      1560      2          DEV_DEVDNAM : VECTOR [64, BYTE],          ! Buffer for result name
1315      1561      2          ! string
1316      1562      2
1317      1563      2          DEV_NAMLEN : VOLATILE WORD,          ! Length of returned
1318      1564      2          ! resultant name string
1319      1565      2          TERMTABLE;          ! Address of terminal table
1320      1566      2
1321      1567      2      BIND
1322      1568      2          DVI_TYPE          = DVI_ITMLST + 4,          ! make it easy to reference
1323      1569      2          DVI_DEPEND          = DVI_ITMLST + 16,          !
1324      1570      2          DVI_DEPEND2          = DVI_ITMLST + 28,          ! items retd by $GETDVI
1325      1571      2          DVI_BUFSIZ          = DVI_ITMLST + 40,          !
1326      1572      2          DVI_CLASS          = DVI_ITMLST + 52,          !
1327      1573      2          DVI_DEVDNAM          = DVI_ITMLST + 64,          !
1328      1574      2          DVI_NAMLEN          = DVI_ITMLST + 68;          !
1329      1575      2
1330      1576      2      BIND
1331      1577      2
1332      1578      2          FABDEV          = SMGFAB[FAB$L_DEV]          : BLOCK[.BYTE], ! Device characteristics
1333      1579      2          DVI_NAME_LEN          = SMGNAM[NAM$T_DVI]          : BYTE,
1334      1580      2          DVI_NAME          = SMGNAM[NAM$T_DVI]+1          : VECTOR[.BYTE];
1335      1581      2

```

```
: 1336      1582 2      OWN  
: 1337      1583 2  
: 1338      1584 2      GENERIC_ANSI_CRT_BUF      : VECTOR[16,BYTE]  
: 1339      1585 2      INITIAL(BYTE('GENERIC_ANSI_CRT')),  
: 1340      1586 2  
: 1341      1587 2      GENERIC_DEC_CRT_BUF      : VECTOR[15,BYTE]  
: 1342      1588 2      INITIAL(BYTE('GENERIC_DEC_CRT')),  
: 1343      1589 2  
: 1344      1590 2      GENERIC_ANSI_CRT_DESC   : VECTOR[2],  
: 1345      1591 2      GENERIC_DEC_CRT_DESC    : VECTOR[2];  
: 1346      1592 2  
: 1347      1593 2      EXTERNAL ROUTINE  
: 1348      1594 2  
: 1349      1595 2  
: 1350      1596 2  
: 1351      1597 2      SMG$INIT_TERM_TABLE_BY_TYPE,      ! Initialize terminal table by type  
: 1352      1598 2      SMG$INIT_TERM_TABLE,      ! Initialize terminal table by name  
: 1353      1599 2      SMG$$CREATE_PASTEBOARD,      ! Create a PBCB.  
: 1354      1600 2      LIB$LP_LINES;      ! Get number of rows for lpt
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```

+
Use RMS to parse the device name.
This will give us a 1-15 character physical device name
in the DVI field in the NAM block.
(If we just use $GETDVI, it may return a 63-character hidden
device name.)
The main reason we call $PARSE is so that we can allow filenames.
If the user specifies "TTB5:" as his device, he gets a terminal.
If the user specifies "TTB5" as his output, he gets the file
TTB5.LIS on his default disk and directory.
-

+
Initialize the FAB and NAM blocks.
-

$FAB_INIT( FAB      = SMGFAB,
           DNM      = 'SMGOUTPUT.LIS',
           NAM      = SMGNAM,
           FNA      = .FILE_NAME,
           FNS      = .NAME_LEN);

$NAM_INIT(NAM=SMGNAM);

STATUS=$PARSE(FAB=SMGFAB);
IF NOT .STATUS THEN RETURN .STATUS;

+
The device name is now a counted string in the NAM block
beginning at offset NAM$T DVI.
There is an obscure case though that can occur.  If the output device
is on another node, then RMS cannot figure out the device name
so the DVI field is empty.  This can happen if an SMG job is
run as a TASK with SYS$OUTPUT defined to be SYS$NET.
This happens when you use the "TASK=FOO" kind of filespecification
to RMS.
To allow this to work, we check to see if the device characteristic
of the pasteboard device is DEV$M_NET.  If so, we bypass the call
to $GETDVI, and we fill in the fields the best we can.
-

IF .FABDEV[DEV$V_NET]
THEN
  BEGIN      ! Network device

  +
  Fudge the items to reasonable values.
  -

  DEV_TYPE      = DTS_MBX;
  DEV_DEPEND    = 0;
  DEV_DEPEND2   = 0;
  DEV_CLASS     = DCS_MAILBOX;
  DEV_BUFSIZ    = 80;
  DEV_DEVNAM    = .FILE_NAME;
  DEV_NAMLEN    = .NAME_LEN;
  END          ! Network device

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```
ELSE
  BEGIN
    ! Normal device

    DVI_TYPE = DEV_TYPE; ! fill in rest of itmlst
    DVI_DEPEND = DEV_DEPEND;
    DVI_DEPEND2 = DEV_DEPEND2;
    DVI_CLASS = DEV_CLASS;
    DVI_BUFSIZ = DEV_BUFSIZ;
    DVI_DEVNAM = DEV_DEVNAM;
    DVI_NAMLEN = DEV_NAMLEN;

    IF NOT (STATUS = LIB$GET_EF (DVI_EFN))
    THEN RETURN (.STATUS); ! get unique event flag number

    !+
    ! Create a descriptor for use by $GETDVI.
    !-

    DEVNAM_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
    DEVNAM_DSC [DSC$B_CLASS] = DSC$K_CLASS_S;
    DEVNAM_DSC [DSC$W_LENGTH] = .DVI_NAME_LEN;
    DEVNAM_DSC [DSC$A_POINTER] = DVI_NAME;

    STATUS = $GETDVI(
      EFN = .DVI_EFN,
      IOSB = DVI_IOSB,
      DEVNAM = DEVNAM_DSC,
      ITMLST = DVI_ITMLST);

    IF NOT .STATUS THEN RETURN (.STATUS);

    ! *** Possible bug: Should we deallocate the event flag if the
    ! $getdvi fails? Otherwise, enough calls to this routine
    ! that return errors will use up all the event flags.

    STATUS=$WAITFR (EFN = .DVI_EFN); ! make $GETDVI synchronous
    IF NOT .STATUS THEN RETURN(.STATUS);

    !+
    ! When the operation completes, the final status
    ! is left in the first word of the I/O status block.
    !-

    IF NOT .DVI_IOSB [0] THEN RETURN (.DVI_IOSB [0]);

    END; ! Normal device

    !+
    ! Calculate the number of rows and columns for our pasteboard.
    ! If the device is a terminal, then the number of rows
    ! is the high byte in DEVDEPEND.
    ! If the device is not a terminal, then the number of rows
    ! is hereby declared to be that returned by LIB$LP_LINES.
    ! (We don't let this get bigger than 511 however, since we
    ! store the result in a byte.)
    ! The number of columns is the device buffer size, whether or not
    ! the device is a terminal.
    ! If the device is not a terminal, then we assume it will eventually
    ! be printed on a terminal or a lineprinter, so we minimize
```

```

1470 1715 2 | the width with 132. We might wish to reconsider this idea
1471 1716 2 | in the future if we ever start producing wider terminals.
1472 1717 2 |
1473 1718 2 |
1474 1719 2 | IF .DEV_CLASS EQL DCS_TERM
1475 1720 2 | THEN
1476 1721 2 |     DEV_PAGSIZ = .DEV_DEPEND[TT$V_PAGE]
1477 1722 2 | ELSE
1478 1723 2 |     BEGIN
1479 1724 2 |         DEV_PAGSIZ = MIN(LIB$LP_LINES(), 511);
1480 1725 2 |         DEV_BUFSIZ = MIN(.DEV_BUFSIZ, 132)
1481 1726 2 |     END;
1482 1727 2 |
1483 1728 2 | *
1484 1729 2 | Allocate a pasteboard control block (PBCB).
1485 1730 2 |
1486 1731 2 |
1487 1732 2 | IF NOT NULLPARAMETER(PBCB_ADR)
1488 1733 2 | THEN
1489 1734 2 |     BEGIN
1490 1735 2 |         STATUS = SMG$CREATE PASTEBOARD ( DEV_PAGSIZ, DEV_BUFSIZ, .PBCB_ADR );
1491 1736 2 |         IF NOT .STATUS THEN RETURN (.STATUS);
1492 1737 2 |     END;
1493 1738 2 |
1494 1739 2 | *
1495 1740 2 | If the device is a terminal, we get information about it from
1496 1741 2 | TERMTABLE.EXE. We set TERM_TYPE to VITERMTABLE.
1497 1742 2 |
1498 1743 2 |
1499 1744 2 | TERMTABLE=0;
1500 1745 2 |
1501 1746 2 | IF .DEV_CLASS EQL DCS_TERM
1502 1747 2 | THEN
1503 1748 2 |     BEGIN ! Get info from TERMTABLE
1504 1749 2 |         IF .DEV_TYPE EQL TT$ UNKNOWN
1505 1750 2 |             THEN BEGIN ! TERMTABLE never heard of it
1506 1751 2 |                 LOCAL GENERIC_NAME;
1507 1752 2 |                 *
1508 1753 2 |                 Initialize our descriptors.
1509 1754 2 |                 We couldn't do this with an INITIAL clause
1510 1755 2 |                 because that would generate a .ADDRESS directive
1511 1756 2 |                 which would require fixup vectors
1512 1757 2 |                 which would make the PSECT read/write
1513 1758 2 |                 which would prevent sharing in our shared image.
1514 1759 2 |                 *
1515 1760 2 |
1516 1761 2 |                 GENERIC_ANSI_CRT_DESC[0]=%ALLOCATION(GENERIC_ANSI_CRT_BUF);
1517 1762 2 |                 GENERIC_ANSI_CRT_DESC[1]=%ALLOCATION(GENERIC_ANSI_CRT_BUF);
1518 1763 2 |                 GENERIC_DEC_CRT_DESC[0]=%ALLOCATION(GENERIC_DEC_CRT_BUF);
1519 1764 2 |                 GENERIC_DEC_CRT_DESC[1]=%ALLOCATION(GENERIC_DEC_CRT_BUF);
1520 1765 2 |                 *
1521 1766 2 |                 Well, if it's either an ANSI_CRT or a DEC_CRT,
1522 1767 2 |                 we can handle it. DEC_CRT has priority over ANSI.
1523 1768 2 |                 *
1524 1769 2 |
1525 1770 2 |                 GENERIC_NAME=0;
1526 1771 2 |                 IF .DEV_DEPEND2[TT2$V_ANSI_CRT]
    
```





```

1584      1829      |
1585      1830      |
1586      1831      |
1587      1832      |
1588      1833      |
1589      1834      |
1590      1835      |
1591      1836      |
1592      1837      |
1593      1838      |
1594      1839      |
1595      1840      |
1596      1841      |
1597      1842      |
1598      1843      |
1599      1844      |
1600      1845      |
1601      1846      |
1602      1847      |
1603      1848      |
1604      1849      |
1605      1850      |
1606      1851      |
1607      1852      |
1608      1853      |
1609      1854      |
1610      1855      |
1611      1856      |
1612      1857      |
1613      1858      |
1614      1859      |
1615      1860      |
1616      1861      |
1617      1862      |
1618      1863      |
1619      1864      |
1620      1865      |
1621      1866      |
1622      1867      |
1623      1868      |
1624      1869      |
1625      1870      |
1626      1871      |
1627      1872      |
1628      1873      |
1629      1874      |
1630      1875      |
1631      1876      |
1632      1877      |
1633      1878      |
1634      1879      |
1635      1880      |
1636      1881      |
1637      1882      |
1638      1883      |
1639      1884      |
1640      1885      |

```

```

+
Allocate a buffer to hold the longest possible sequence
that can be returned to us.
-

STATUS=LIB$GET_VM(PBCB[PBCB_L_LONGEST_SEQUENCE],
                  PBCB[PBCB_A_CAP_BUFFER]);
IF NOT .STATUS THEN RETURN .STATUS;

+
Create the border vector.
-

ESTABLISH_BORDER_VECTOR(PBCB);

+
If terminal does not support direct cursor positioning,
then treat it as a hardcopy device.
Otherwise, treat it as a TERMTABLE scope terminal.
-

IF .TERM_TYPE EQL VTERMTABLE
THEN BEGIN
  $SMG$GET_TERM_DATA(SET CURSOR ABS, 1, 1);
  IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
  THEN BEGIN
    TERM_TYPE=HARDCOPY;
    PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
  END;
  $SMG$GET_TERM_DATA(SCOPE);
  IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
  THEN BEGIN
    TERM_TYPE=HARDCOPY;
    PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
  END
  ELSE BEGIN
    BIND BOOL = .PBCB[PBCB_A_CAP_BUFFER];
    IF NOT .BOOL
    THEN BEGIN
      TERM_TYPE=HARDCOPY;
      PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
    END;
  END;
END;

+
Find out if this terminal supports high and/or wide lines,
and if it has physical tabs and backspaces.
-

IF .TERMTABLE NEQ 0
THEN BEGIN ! Get info from TERMTABLE
  $SMG$GET_TERM_DATA(DOUBLE WIDE);
  IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
  THEN PBCB[PBCB_V_WIDE] = 1; ! It handles wide lines

```

```

1641      886 4      SSMG$GET TERM DATA(DOUBLE HIGH TOP);
1642      887 4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1643      888 4      THEN PBCB[PBCB_V_HIGH] = 1; ! It handles double high lines
1644      889 4
1645      890 4      IF .DEV_DEPEND[TT$V_MECHTAB]
1646      891 5      THEN BEGIN
1647      892 5          PBCB[PBCB_V_TABS] = 1; ! It handles physical tabs
1648      893 5          ! We check the NOTABS bit
1649      894 5          ! elsewhere, because the user
1650      895 5          ! can dynamically change that
1651      896 5          ! at runtime.
1652      897 4      END;
1653      898 4
1654      899 4      SSMG$GET TERM DATA(BACKSPACE);
1655      900 4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1656      901 5      THEN BEGIN
1657      902 5          BIND ANSWER = .PBCB[PBCB_A_CAP_BUFFER];
1658      903 5          IF .ANSWER
1659      904 5          THEN PBCB[PBCB_V_BS] = 1; ! It handles backspace
1660      905 4      END;
1661      906 4
1662      907 4      END; ! Get info from TERMTABLE
1663      908 4
1664      909 4      !+
1665      910 4      ! Fill in the device name.
1666      911 4      !-
1667      912 4
1668      913 4      PBCB [PBCB_W_DEVNAM_LEN] = .DEV_NAMLEN; ! Length of device name
1669      914 4      CH$MOVE ( .DEV_NAMLEN, DEV_DEVNAM, PBCB[PBCB_I_DEVNAM]);
1670      915 4
1671      916 4      !+
1672      917 4      ! Initially, we don't know what color the background is.
1673      918 4      !-
1674      919 4
1675      920 4      PBCB [PBCB_B_BACKGROUND_COLOR] = SMG$C_COLOR_UNKNOWN;
1676      921 4
1677      922 4      !+
1678      923 4      ! Output any initialization sequence now.
1679      924 4      !-
1680      925 4
1681      926 4      SSMG$GET_TERM_DATA(INIT_STRING);
1682      927 4
1683      928 4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1684      929 4      THEN BEGIN
1685      930 4          STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1686      931 4          .PBCB[PBCB_A_CAP_BUFFER]);
1687      932 4          IF NOT .STATUS THEN RETURN .STATUS
1688      933 4      END;
1689      934 4
1690      935 4      END; ! storing into PBCB
1691      936 4
1692      937 4      RETURN .STATUS
1693      938 4
1694      939 4      END; ! End of routine SMG$SETUP_TERMINAL_TYPE

```



1E	AE	08	AC	80	00082	MOVW	NAME_LEN, DEV_NAMLEN	1656	
			008A	31	00087	BRW	48	1657	
0080	CE	70	AE	9E	0008A	18: MOVAB	DEV_TYPE, DVI_TYPE	1661	
008C	CE	6C	AE	9E	00090	MOVAB	DEV_DEPEND, DVI_DEPEND	1662	
0098	CE	68	AE	9E	00096	MOVAB	DEV_DEPEND2, DVI_DEPEND2	1663	
0080	CE	60	AE	9E	0009C	MOVAB	DEV_CLASS, DVI_CLASS	1664	
00A4	CE	64	AE	9E	000A2	MOVAB	DEV_BUFSIZ, DVI_BUFSIZ	1665	
008C	CE	60	AE	9E	000A8	MOVAB	DEV_DEVNAM, DVI_DEVNAM	1666	
FF40	CD	7E	AE	9E	000AE	MOVAB	DEV_NAM_LEN, DVI_NAMLEN	1667	
		04	AE	9F	000B4	PUSHAB	DVI_EFN	1669	
0000000G	00		01	FB	000B7	CALLS	#1, LIBSGET_EF		
	59		50	DD	000BE	MOVL	R0, STATUS		
	44		59	E9	000C1	28: BLBC	STATUS, 38		
FF4A	CD	010E	8F	80	000C4	MOVW	#270, DEVNAM_DSC+2	1676	
FF4B	CD	FF64	CD	9B	000CB	MOVZBW	DVI_NAME_LEN, DEVNAM_DSC	1678	
FF4C	CD	FF65	CD	9E	000D2	MOVAB	DVI_NAME, DEVNAM_DSC+4	1679	
			7E	7C	000D9	CLRD	-(SP)	1681	
			7E	D4	000DB	CLRL	-(SP)		
		0080	CE	9F	000DD	PUSHAB	DVI_IOSB		
		008C	CE	9F	000E1	PUSHAB	DVI_ITMLST		
		FF4B	CD	9F	000E5	PUSHAB	DEVNAM_DSC		
			7E	D4	000E9	CLRL	-(SP)		
		20	AE	DD	000EB	PUSHL	DVI_EFN		
00000000G	0C		UB	FB	000EE	CALLS	#8, SYSSGETDVI		
	59		50	DD	000F5	MOVL	R0, STATUS		
	75		59	E9	000FB	BLBC	STATUS, 98	1685	
		04	AE	DD	000FB	PUSHL	DVI_EFN	1691	
00000000G	00		01	FB	000FE	CALLS	#1, SYSSWAITFR		
	59		50	DD	00105	MOVL	R0, STATUS		
	65		59	E9	00108	38: BLBC	STATUS, 98	1692	
	05		74	AE	EB	0010B	BLB	DVI_IOSB, 48	1699
	50		74	AE	3C	0010F	MOVZWL	DVI_IOSB, R0	
			04	00113	RET				
00000042	BF	60	AE	D1	00114	48: CMPL	DEV_CLASS, #66	1719	
			07	12	00117	BNEQ	58		
08	AE	6F	AE	9A	0011E	MOVZBL	DEV_DEPEND+3, DEV_PAGSIZ	1721	
			2E	11	00123	BRB	88		
00000000G	00		00	FB	00125	58: CALL	#0, LIBBLP_LINES	1724	
000001FF	BF		50	D1	0012C	CMPL	R0, #511		
			05	15	00133	BLEQ	68		
	50	01FF	BF	3C	00135	MOVZWL	#511, R0		
08	AE		50	DD	0013A	68: MOVL	R0, DEV_PAGSIZ		
	50	64	AE	DD	0013E	MOVL	DEV_BUFSIZ, R0	1725	
00000084	BF		50	D1	00142	CMPL	R0, #132		
			04	15	00149	BLEQ	78		
	50	84	BF	9A	0014B	MOVZBL	#132, R0		
64	AE		50	DD	0014F	78: MOVL	R0, DEV_BUFSIZ		
	04		6C	91	00153	88: (MPB	(AP), #2	1732	
			1B	1F	00156	BLSSU	108		
		10	AC	D5	00158	TSTL	16(AP)		
			16	13	0015B	BEQL	108		
		10	AC	DD	0015D	PUSHL	PBCB_ADR	1735	
		68	AE	9F	00160	PUSHAB	DEV_BUFSIZ		
		10	AE	9F	00163	PUSHAB	DEV_PAGSIZ		
00000000G	00		03	FB	00166	CALLS	#3, SMGSSCREATE_PASTEBOARD		
	59		50	DD	0016D	MOVL	R0, STATUS		
	65		59	E9	00170	98: BLBC	STATUS, 148	1736	

00000042	8F	0C	AE	D4	00173	108:	CLRL	TERMTABLE	1744
		60	AE	D1	00176		CMPL	DEV_CLASS, #66	1746
		70	6F	12	0017E		BNEQ	178-	
			AE	D5	00180		TSTL	DEV_TYPE	1749
			56	12	00183		BNEQ	158-	
00000000'	EF		10	D0	00185		MOVL	#16, GENERIC_ANSI CRT_DESC	1761
00000000'	EF	00000000'	EF	9E	0018C		MOVAB	GENERIC_ANSI CRT_BUF, -	1762
								GENERIC_ANSI CRT_DESC+4	
00000000'	EF		0F	D0	00197		MOVL	#15, GENERIC_DEC CRT_DESC	1763
00000000'	EF	00000000'	EF	9E	0019E		MOVAB	GENERIC_DEC CRT_BUF, -	1764
								GENERIC_DEC CRT_DESC+4	
			50	D4	001A9		CLRL	GENERIC_NAME	1770
			AE	E9	001AB		BLBC	DEV_DEPEND2+3, 118	1771
07	68	00000000'	EF	9E	001AF		MOVAB	GENERIC_ANSI CRT_DESC, GENERIC_NAME	1772
			05	E1	001B6	118:	B9C	#5, DEV_DEPEND2+3, 128	1773
		00000000'	EF	9E	001BB		MOVAB	GENERIC_DEC CRT_DESC, GENERIC_NAME	1774
								GENERIC_NAME	1775
			50	D5	001C2	128:	TSTL	GENERIC_NAME	1775
			29	13	001C4		BEQL	178	
			0C	AE	9F	001C6	PUSHAB	TERMTABLE	1778
			50	DD	001C9		PUSHL	GENERIC_NAME	
00000000G	00		02	FB	001CB		CALLS	#2, SMGSSINIT_TERM_TABLE	
	59		50	D0	001D2	138:	MOVL	R0, STATUS	
	2		59	EB	001D5		BLBS	STATUS, 168	1779
			020A	31	001DB	148:	BRW	428	
			0C	AE	9F	001DB	PUSHAB	TERMTABLE	1784
			74	AE	9F	001DE	PUSHAB	DEV_TYPE	
00000000G	00		02	FB	001E1		CALLS	#2, SMGSSINIT_TERM_TABLE_BY_TYPE	
	68		EB	11	001E8		BRB	138	
			06	D0	001EA	168:	MOVL	#6, (R11)	1786
			02	11	001ED		BRB	188	1748
			6B	D4	001EF	178:	CLRL	(R11)	1790
	04		6C	91	001F1	188:	CMPB	(AP), #4	1796
			E2	1F	001F4		BLSSU	148	
			10	AC	D5	001F6	TSTL	16(AP)	
			DD	13	001F9		BEQL	148	
	56	10	BC	D0	001FB		MOVL	#PBCB_ADR, R6	1800
66	A6	04	AE	90	001FF		MOVAB	DVI_EFN, 102(R6)	1807
10	A6		6B	90	00204		MOVAB	(R11), 16(R6)	1809
59	A6	70	AE	90	00208		MOVAB	DEV_TYPE, 89(R6)	1818
58	A6	60	AE	90	00200		MOVAB	DEV_CLASS, 88(R6)	1819
5A	A6	64	AE	80	00212		MOVW	DEV_BUFSIZ, 90(R6)	1820
00E6	6	64	AE	80	00217		MOVW	DEV_BUFSIZ, 230(R6)	1821
5C	A6	6C	AE	D0	0021D		MOVL	DEV_DEPEND, 92(R6)	1822
5F	A6	08	AE	90	00222		MOVAB	DEV_PAGSIZ, 95(R6)	1824
60	A6	68	AE	D0	00227		MOVL	DEV_DEPEND2, 96(R6)	1825
	58	00FC	C6	9E	0022C		MOVAB	252(R6), R8	1824
	68	0C	AE	D0	00231		MOVL	TERMTABLE, (R8)	
	5A	0100	C6	9E	00235		MOVAB	256(R6), R10	1827
	6A	FF	8F	9A	0023A		MOVZBL	#255, (R10)	
	57	0104	C6	9E	0023E		IGVAB	260(R6), R7	1835
			57	DD	00243		PUSHL	R7	
			5A	DD	00245		PUSHL	R10	
00000000G	00		02	FB	00247		CALLS	#2, LIB\$GET_VM	
	59		50	D0	0024E		MOVL	R0, STATUS	
	84		59	E9	00251		BLBC	STATUS, 148	1836
			56	DD	00254		PUSHL	R6	1842
0000V	CF		01	FB	00256		CALLS	#1, ESTABLISH_BORDER_VECTOR	
	06		6B	D1	0025B		CMPL	(R11), #6	1850

			7D 12 0025E	BNEQ	25\$	
			68 D5 00260	TSTL	(R8)	1852
			09 12 00262	BNEQ	19\$	
	52	0108	C6 9E 00264	MOVAB	264(R6), R2	
			62 D4 00269	CLRL	(R2)	
			2F 11 0026B	BRB	20\$	
10	AE		02 D0 0026D	19\$:	MOVL	#2, INPUT_ARGS
14	AE		01 D0 00271		MOVL	#1, INPUT_ARGS+4
18	AE		01 D0 00275		MOVL	#1, INPUT_ARGS+8
		10	AE 9F 00279		PUSHAB	INPUT_ARGS
			67 DD 0027C		PUSHL	(R7)
	52	0108	C6 9E 0027E		MOVAB	264(R6), R2
			52 DD 00283		PUSHL	R2
			5A DD 00285		PUSHL	R10
10	AE	023A	8F 3C 00287		MOVZWL	#570, 16(SP)
		10	AE 9F 0028D		PUSHAB	16(SP)
			58 DD 00290		PUSHL	R8
00000000G	00		06 FB 00292		CALLS	#6, SMG\$GET_TERM_DATA
	79		50 E9 00299		BLBC	STATUS, 28\$
			62 D5 0029C	20\$:	TSTL	(R2)
			07 12 0029E		BNEQ	21\$
	6B		05 D0 002A0		MOVL	#5, (R11)
10	A6		6B 90 002A3		MOVB	(R11), 16(R6)
			68 D5 002A7	21\$:	TSTL	(R8)
			04 12 002A9		BNEQ	22\$
			62 D4 002AB		CLRL	(R2)
			1F 11 002AD		BRB	23\$
		10	AE D4 002AF	22\$:	CLRL	INPUT_ARGS
		10	AE 9F 002B2		PUSHAB	INPUT_ARGS
			67 DD 002B5		PUSHL	(R7)
			52 DD 002B7		PUSHL	R2
			5A DD 002B9		PUSHL	R10
10	AE		12 D0 002BB		MOVL	#18, 16(SP)
		10	AE 9F 002BF		PUSHAB	16(SP)
			58 DD 002C2		PUSHL	R8
00000000G	00		06 FB 002C4		CALLS	#6, SMG\$GET_TERM_DATA
	79		50 E9 002CB		BLBC	STATUS, 32\$
			62 D5 002CE	23\$:	TSTL	(R2)
			04 13 002D0		BEQL	24\$
	07	00	B7 E8 002D2		BLBS	20(R7), 25\$
	6B		05 D0 002D6	24\$:	MOVL	#5, (R11)
10	A6		6B 90 002D9		MOVB	(R11), 16(R6)
		0C	AE D5 002DD	25\$:	TSTL	TERMTABLE
			03 12 002E0		BNEQ	26\$
		00AB	31 002E2		BRW	39\$
			68 D5 002E5	26\$:	TSTL	(R8)
			09 12 002E7		BNEQ	27\$
	52	0108	C6 9E 002E9		MOVAB	264(R6), R2
			62 D4 002EE		CLRL	(R2)
			26 11 002F0		BRB	29\$
		10	AE D4 002F2	27\$:	CLRL	INPUT_ARGS
		10	AE 9F 002F5		PUSHAB	INPUT_ARGS
			67 DD 002F8		PUSHL	(R7)
	52	0108	C6 9E 002FA		MOVAB	264(R6), R2
			52 DD 002FF		PUSHL	R2
			5A DD 00301		PUSHL	R10
10	AE	01CE	8F 3C 00303		MOVZWL	#462, 16(SP)

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			10	AE	9F	00309		PUSHAB	16(SP)		
				58	DD	0030C		PUSHL	R8		
	00000000G	00		06	FB	0030E		CALLS	#6, SMG\$GET_TERM_DATA		
		68		50	E9	00315	28%:	BLBC	STATUS, 37\$		
				62	D5	00318	29%:	TSTL	(R2)		1883
				05	13	0031A		BEQL	30\$		
	00FA	C6		01	88	0031C		BISB2	#1, 250(R6)		1884
				68	D5	00321	30%:	TSTL	(R8)		1886
				04	12	00323		BNEQ	31\$		
				62	D4	00325		CLRL	(R2)		
				21	11	00327		BRB	33\$		
			10	AE	D4	00329	31%:	CLRL	INPUT_ARGS		
			10	AE	9F	0032C		PUSHAB	INPUT_ARGS		
				67	DD	0032F		PUSHL	(R7)		
				52	DD	00331		PUSHL	R2		
				5A	DD	00333		PUSHL	R10		
	10	AE	01CD	8F	3C	00335		MOVZWL	#461, 16(SP)		
			10	AE	9F	0033B		PUSHAB	16(SP)		
				58	DD	0033E		PUSHL	R8		
	00000000G	00		06	FB	00340		CALLS	#6, SMG\$GET_TERM_DATA		
		36		50	E9	00347	32%:	BLBC	STATUS, 37\$		
				62	D5	0034A	33%:	TSTL	(R2)		1887
				05	13	0034C		BEQL	34\$		
	00FA	C6		02	88	0034E		BISB2	#2, 250(R6)		1888
		05	6D	AE	E9	00353	34%:	BLBC	DEV_DEPEND+1, 35\$		1890
	00FA	C6		04	88	00357		BISB2	#4, 250(R6)		1892
				68	D5	0035C	35%:	TSTL	(R8)		1899
				04	12	0035E		BNEQ	36\$		
				62	D4	00360		CLRL	(R2)		
				1F	11	00362		BRB	38\$		
			10	AE	D4	00364	36%:	CLRL	INPUT_ARGS		
			10	AE	9F	00367		PUSHAB	INPUT_ARGS		
				67	DD	0036A		PUSHL	(R7)		
				52	DD	0036C		PUSHL	R2		
				5A	DD	0036E		PUSHL	R10		
	10	AE		04	DD	00370		MOVL	#4, 16(SP)		
			10	AE	9F	00374		PUSHAB	16(SP)		
				58	DD	00377		PUSHL	R8		
	00000000G	00		06	FB	00379		CALLS	#6, SMG\$GET_TERM_DATA		
		65		50	E9	00380	37%:	BLBC	STATUS, 43\$		
				62	D5	00383	38%:	TSTL	(R2)		1900
				09	13	00385		BEQL	39\$		
		05	00	B7	E9	00387		BLBC	00(R7), 39\$		1903
	00D1	C6		01	88	0038B		BISB2	#1, 209(R6)		1904
		12	1E	AE	B0	00390	39%:	MOVW	DEV_NAMLEN, 18(R6)		1917
		20	1E	AE	28	00395		MOV3	DEV_NAMLEN, DEV_DEVNAM, 24(R6)		1914
18	A6		00F9	C6	94	0039C		CLRB	249(R6)		1920
				68	D5	003A0		TSTL	(R8)		1926
				09	12	003A2		BNEQ	40\$		
		52	0108	C6	9E	003A4		MOVAB	264(R6), R2		
				62	D4	003A9		CLRL	(R2)		
				26	11	003AB		BRB	41\$		
			10	AE	D4	003AD	40%:	CLRL	INPUT_ARGS		
			10	AE	9F	003B0		PUSHAB	INPUT_ARGS		
				67	DD	003B3		PUSHL	(R7)		
		52	0108	C6	9E	003B5		MOVAB	264(R6), R2		
				52	DD	003BA		PUSHL	R2		



SMGSSMINIMUM\_UP  
1-046

SMGSSMINIMUM\_UPDATE - Minimum update calculatio  
SMGSSSETUP\_TERMINAL\_TYPE - Setup terminal type

F 7  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

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(21)

10	AE	01DE	5A	DD	003BC	PUSHL	R10	:
		10	8F	3C	003BE	MOVZWL	#478, 16(SP)	:
			AE	9F	003C4	PUSHAB	16(SP)	:
00000000G	00		58	DD	003C7	PUSHL	R8	:
	15		06	FB	003C9	CALLS	#6, SMG\$GET_TERM_DATA	:
			50	E9	003D0	BLBC	STATUS, 43\$	:
			62	G5	003D3	TSTL	(R2)	1928
			0E	13	003D5	BEQL	42\$	:
			67	DD	003D7	PUSHL	(R7)	1931
			62	DD	003D9	PUSHL	(R2)	1930
			56	DD	003DB	PUSHL	R6	:
0000V	CF		03	FB	003DD	CALLS	#3, SMG\$OUTPUT	:
	59		50	DD	003E2	MOVL	R0, STATUS	:
	50		59	DD	003E5	MOVL	STATUS, R0	1937
			04	003E8	43\$:	RET		1939

: Routine Size: 1001 bytes, Routine Base: \_SMG\$CODE + 0701

```
1696 1940 1 %SBTTL 'ESTABLISH_BORDER_VECTOR'  
1697 1941 1 ROUTINE ESTABLISH_BORDER_VECTOR( P_PCB) : NOVALUE =  
1698 1942 1 ++  
1699 1943 1 FUNCTIONAL DESCRIPTION:  
1700 1944 1  
1701 1945 1     Creates a 16-longword vector used for translating border characters.  
1702 1946 1     If the longword has a value less than 256, then it is a border  
1703 1947 1     character. If it is greater than 256, then it is the address of  
1704 1948 1     a border character sequence.  
1705 1949 1  
1706 1950 1 CALLING SEQUENCE:  
1707 1951 1  
1708 1952 1     ret_status.wlc.v = ESTABLISH_BORDER_VECTOR(P_PCB)  
1709 1953 1  
1710 1954 1 FORMAL PARAMETERS:  
1711 1955 1  
1712 1956 1     P_PCB.rab.r           Address of PCB  
1713 1957 1  
1714 1958 1 IMPLICIT INPUTS:  
1715 1959 1  
1716 1960 1     contents of PCB  
1717 1961 1  
1718 1962 1 IMPLICIT OUTPUTS:  
1719 1963 1  
1720 1964 1     R_BORDER_VECTOR field in PCB gets set up  
1721 1965 1     V_COMPLEX_BORDER is set to 1 if some border element  
1722 1966 1     is longer than a byte  
1723 1967 1  
1724 1968 1 COMPLETION STATUS:  
1725 1969 1  
1726 1970 1     NONE  
1727 1971 1  
1728 1972 1 SIDE EFFECTS:  
1729 1973 1  
1730 1974 1     NONE  
1731 1975 1 --
```

```

1733      1976      2 BEGIN
1734      1977      2
1735      1978      2 BIND      PCB      = .P_PCB      : $PCB_DECL;
1736      1979      2
1737      1980      2 LOCAL      STATUS;
1738      1981      2
1739      1982      2
1740      1983      2
1741      1984      2
1742      1985      2
1743      1986      2
1744      1987      2
1745      1988      2
1746      1989      2
1747      1990      2
1748      1991      2
1749      1992      2
1750      1993      2
1751      1994      2
1752      1995      2
1753      1996      2
1754      1997      2
1755      1998      2
1756      1999      2
1757      2000      2
1758      2001      2
1759      2002      2
1760      2003      2
1761      2004      2
1762      2005      2
1763      2006      2
1764      2007      2
1765      2008      2
1766      2009      2
1767      2010      2
1768      2011      2
1769      2012      2
1770      2013      2
1771      2014      2
1772      2015      2
1773      2016      2
1774      2017      2
1775      2018      2
1776      2019      2
1777      2020      2
1778      2021      2
1779      2022      2
1780      2023      2
1781      2024      2
1782      2025      2
1783      2026      2
1784      2027      2
1785      2028      2
1786      2029      2
1787      2030      2
1788      2031      2
1789      2032      2

```

```

      Macro to set code longword in border_vector if
      corresponding capability is defined.
      We use the default character if the capability doesn't exist
      or if it does exist but the terminal is a non-AVO ANSI CRT.

```

```

MACRO
  $VECTOR_SET(CODE,CAP,DEFAULT) =
    BEGIN
      BIND TT2 = PCB[PCB_L_DEVDEPEND2]      : $BLOCK;
      BIND VECT = PCB[PCB_R_BORDER_VECTOR] : VECTOR[16];
      $SMG$GET_TERM_DATA(CAP);
      IF .PCB[PCB_L_CAP_LENGTH] EQL 0
      OR (.TT2[TT2$V_ANSICRT] AND NOT .TT2[TT2$V_AVO])
      THEN BEGIN
          ! Use default character
          VECT[CODE]=DEFAULT
          END
          ! Use default character
      ELSE BEGIN
          ! Use specified string
          IF .PCB[PCB_L_CAP_LENGTH] GTR 1
          THEN BEGIN
              ! It's a long string
              LOCAL SIZE;
              !+
              ! Build a byte-counted string for this string.
              !-
              SIZE=.PCB[PCB_L_CAP_LENGTH]+1;
              !+
              ! Allocate virtual memory for the capability.
              ! Store it as a counted string.
              !-
              STATUS=LIB$GET_VM(SIZE,VECT[CODE]);
              IF NOT .STATUS THEN RETURN .STATUS;
              !+
              ! Copy the capability in.
              !-
              CH$MOVE(.PCB[PCB_L_CAP_LENGTH],
                    .PCB[PCB_A_CAP_BUFFER],
                    .VECT[CODE]+T);

```

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```
! Set the byte count.  
  
BEGIN  
  BIND COUNT = .VECT[CODE] : BYTE;  
  COUNT = .PBCB[PBCB_L_CAP_LENGTH]  
END;  
  
PBCB[PBCB_V_COMPLEX_BORDER]=1  
  
ELSE  
  BEGIN ! It's a long string  
    ! It's a single character  
    BIND CHAR = .PBCB[PBCB_A_CAP_BUFFER] : BYTE;  
    VECT[CODE]=.CHAR  
  END ! It's a single character  
END ! Use specified string  
  
END;  
  
END  
  
X;
```

```

1813 2055 2  +
1814 2056 2  | The border vector is a 16-longword vector.
1815 2057 2  | The nth longword represents the character used to represent
1816 2058 2  | the nth border element. It is the character itself (if <256,
1817 2059 2  | or the address of a (byte) counted string for the capability.
1818 2060 2  | These elements are described below:
1819 2061 2  |
1820 2062 2  | code  description          default
1821 2063 2  |-----|-----|-----|
1822 2064 2  | 0      unused              space
1823 2065 2  | 1      right              -
1824 2066 2  | 2      up                  |
1825 2067 2  | 3      lower left corner  +
1826 2068 2  | 4      left                -
1827 2069 2  | 5      horizontal         -
1828 2070 2  | 6      lower right corner +
1829 2071 2  | 7      top                 +
1830 2072 2  | 8      down                |
1831 2073 2  | 9      upper left corner  +
1832 2074 2  | 10     vertical            |
1833 2075 2  | 11     tright              +
1834 2076 2  | 12     upper right corner +
1835 2077 2  | 13     tdown               +
1836 2078 2  | 14     tleft               +
1837 2079 2  | 15     cross                +
1838 2080 2  |-----|-----|-----|
1839 2081 2  |
1840 2082 2  | +
1841 2083 2  | Note: "tright" means a T with the stem pointing to the right.
1842 2084 2  | (This is called a left T in the VT100 manual.)
1843 2085 2  | -
1844 2086 2  |
1845 2087 2  | +
1846 2088 2  | Note how the codes "or" together.
1847 2089 2  | -
1848 2090 2  |
1849 2091 2  | BIND
1850 2092 2  |
1851 2093 2  |     HAP_SEQUENCE = UPLIT BYTE(' -!+--++!+!++++') : VECTOR[16,BYTE];
1852 2094 2  |
1853 2095 2  | +
1854 2096 2  | * replace each element, one at a time, with the appropriate special
1855 2097 2  | character, if one was specified in the TERMTABLE file.
1856 2098 2  | Otherwise, store in the default character.
1857 2099 2  | -
1858 2100 2  |
1859 2101 2  | $VECTOR_SET( 1,HORIZONTAL_BAR,%C'-');
1860 2102 2  | $VECTOR_SET( 2,VERTICAL_BAR,%C'|');
1861 2103 2  | $VECTOR_SET( 3,LOWER_LEFT_CORNER,%C'+');
1862 2104 2  | $VECTOR_SET( 4,HORIZONTAL_BAR,%C'-');
1863 2105 2  | $VECTOR_SET( 5,HORIZONTAL_BAR,%C'-');
1864 2106 2  | $VECTOR_SET( 6,LOWER_RIGHT_CORNER,%C'+');
1865 2107 2  | $VECTOR_SET( 7,BOTTOM_T_CHAR,%C'+');
1866 2108 2  | $VECTOR_SET( 8,VERTICAL_BAR,%C'|');
1867 2109 2  | $VECTOR_SET( 9,UPPER_LEFT_CORNER,%C'+');
1868 2110 2  | $VECTOR_SET(10,VERTICAL_BAR,%C'|');
1869 2111 2  | $VECTOR_SET(11,LEFT_T_CHAR,%C'+');

```

```

: 1870      2112 2 $VECTOR_SET(12,UPPER_RIGHT_CORNER,%C'+');
: 1871      2113 2 $VECTOR_SET(13,TOP_T_CHAR,%C'+');
: 1872      2114 2 $VECTOR_SET(14,RIGHT_T_CHAR,%C'+');
: 1873      2115 2 $VECTOR_SET(15,CROSS_CHAR,%C'+');
: 1874      2116 2
: 1875      2117 1 END;

```

```

2B 2B 2B 2B 7C 2B 7C 2B 2B 2D 2D 2B 7C 2D 20 00AEA P.AAD: .ASCII \ -!+--++'+!+*****\
2B 00AF9

```

HARD\_SEQUENCE= P.AAD

OFFC 0000 ESTABLISH\_BORDER\_VECTOR:

```

      SE      B0      AE      9E      00002      .WORD      Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
      56      04      AC      D0      00006      MOVAB      -80(SP), SP
      5B      60      A6      9E      0000A      MOVL      P_PBCB, R6
      57      010C     C6      9E      0000E      MOVAB      96(R6), R11
      5A      00FL     C6      9E      00013      MOVAB      268(R6), R7
      6A      D5      05      00018      MOVAB      252(R6), R10
      09      12      0001A      TSTL      (R10)
      58      0108     C6      9E      0001C      BNEQ      1$
      68      D4      00021      MOVAB      264(R6), R8
      2A      11      00023      CLRL      (R8)
      44      AE      D4      00025      BRB      2$
      44      AE      9F      00028      CLRL      INPUT_ARGS
      0104     C6      DD      0002B      1$:      PUSHAB   INPUT_ARGS
      58      0108     C6      9E      0002F      PUSHL    260(R6)
      58      DD      00034      MOVAB    264(R6), R8
      0100     C6      9F      00036      PUSHL    RB
      14      AE      01DD    8F      3C      0003A      MOVZWL   #477, 20(SP)
      14      AE      9F      00040      PUSHAB   20(SP)
      00000000G 00      5A      DD      00043      PUSHL    R10
      76      06      FB      00045      CALLS    #6, SMG$GET_TERM_DATA
      68      D5      0004F      2$:      BLBC     STATUS, 8$
      08      13      00051      TSTL    (R8)
      0A      03      AB      E9      00053      BEQL    3$
      06      6B      1B      E0      00057      BLBC    3(R11), 4$
      04      A7      2D      D0      0005B      BBS     #27, (R11), 4$
      01      3A      11      0005F      3$:      MOVL    #45, 4(R7)
      01      68      D1      00061      4$:      BRB     6$
      2F      15      00064      CMPL    (R8), #1
      08      AE      68      01      C1      00066      BLEC    5$
      04      A7      9F      00068      ADDL3   #1, (R8), SIZE
      0C      AE      9F      0006E      PUSHAB  4(R7)
      00000000G 00      02      FB      00071      PUSHAB  SIZE
      04      AE      50      D0      00078      CALLS   #2, LIB$GET_VM
      76      04      AE      E9      0007C      MOVL    R0, STATUS
      59      04      A7      D0      00080      BLBC    STATUS, 12$
      01      A9      0104    D6      68      28      00084      MOVL    4(R7), R9
      69      68      90      00088      MOV(C3  (R8), 2260(R6), 1(R9)
      00D1     C6      02      88      0008E      MOV(B   (R8), (R9)
      06      11      00093      BISB2   #2, 209(R6)
      BRB   6$

```

```

: 1941
: 1978
: 2101

```

	04	A7	0104	D6	9A	00095	5\$:	MOVZBL	@260(R6), 4(R7)
				6A	D5	0009B	6\$:	TSTL	(R10)
				04	12	0009D		BNEQ	7\$
				68	D4	0009F		CLRL	(R8)
				25	11	000A1		BRB	9\$
			44	AE	D4	000A3	7\$:	CLRL	INPUT_ARGS
			44	AE	9F	000A6		PUSHAB	INPUT_ARGS
			0104	C6	DD	000A9		PUSHL	260(R8)
				58	DD	000AD		PUSHL	R8
			0100	C6	9F	000AF		PUSHAB	256(R6)
	10	AE	0244	8F	3C	000B3		MOVZWL	#580, 16(SP)
			10	AE	9F	000B9		PUSHAB	16(SP)
				5A	DD	000BC		PUSHL	R10
	00000000G	00		06	FB	000BE		CALLS	#6, SMG\$GET_TERM_DATA
		77		50	E9	000C5	8\$:	BLBC	STATUS, 16\$
				68	D5	000C8	9\$:	TSTL	(R8)
				08	13	000CA		BEQL	10\$
			03	AB	E9	000CC		BLBC	3(R11), 11\$
07		08		1B	E0	000D0		BBS	#27, (R11), 11\$
			7C	8F	9A	000D4	10\$:	MOVZBL	#124, 8(R7)
				3A	11	000D9		BRB	14\$
				68	D1	000DB	11\$:	CMPL	(R8), #1
				2F	15	000DE		BLEQ	13\$
0C	AE		68	01	C1	000E0		ADDL3	#1, (R8), SIZE
				08	A7	000E5		PUSHAB	8(R7)
				10	AE	000E8		PUSHAB	SIZE
	00000000G	00		02	FB	000EB		CALLS	#2, LIB\$GET_VM
		04		50	D0	000F2		MOVL	R0, STATUS
				04	AE	000F6	12\$:	BLBC	STATUS, 20\$
				08	A7	000FA		MOVL	8(R7), R9
01	A9	0104		68	28	000FE		MOV3	(R8), @260(R6), 1(R9)
				68	90	00105		MOVB	(R8), (R9)
		00D1		02	88	00108		BISB2	#2, 209(R6)
				06	11	0010D		BRB	14\$
			0104	D6	9A	0010F	13\$:	MOVZBL	@260(R6), 8(R7)
				6A	D5	00115	14\$:	TSTL	(R10)
				04	12	00117		BNEQ	15\$
				68	D4	00119		CLRL	(R8)
				25	11	0011B		BRB	17\$
			44	AE	D4	0011D	15\$:	CLRL	INPUT_ARGS
			44	AE	9F	00120		PUSHAB	INPUT_ARGS
			0104	C6	DD	00123		PUSHL	260(R8)
				58	DD	00127		PUSHL	R8
			0100	C6	9F	00129		PUSHAB	256(R6)
			0229	8F	3C	0012D		MOVZWL	#553, 16(SP)
			10	AE	9F	00133		PUSHAB	16(SP)
				5A	DD	00136		PUSHL	R10
	00000000G	00		06	FB	00138		CALLS	#6, SMG\$GET_TERM_DATA
		76		50	E9	0013F	16\$:	BLBC	STATUS, 24\$
				68	D5	00142	17\$:	TSTL	(R8)
				08	13	00144		BEQL	13\$
			03	AB	E9	00146		BLBC	3(R11), 19\$
06		0A		1B	E0	0014A		BBS	#27, (R11), 19\$
		68		2B	D0	0014E	18\$:	MOVL	#43, 12(R7)
	0C	A7		3A	11	00152		BRB	22\$
				68	D1	00154	19\$:	CMPL	(R8), #1
				2F	15	00157		BLEQ	21\$

2102

2103

10	AE		68		01	C1	00159		ADDL3	#1, (R8), SIZE
				OC	A7	9F	0015E		PUSHAB	12(R7)
		00000000G	00	14	AE	9F	00161		PUSHAB	SIZE
		04	AE		02	FB	00164		CALLS	#2, LIB\$GET_VM
			75	04	50	D0	0016B		MOVL	R0, STATUS
			59	OC	AE	E9	0016F	20\$:	BLBC	STATUS, 28\$
01	A9	0104	D6		A7	D0	00173		MOVL	12(R7), R9
			69		68	28	00177		MOVCL	(R8), @260(R6), 1(R9)
		00D1	L6		68	90	0017E		MOVBL	(R8), (R9)
					02	88	00181		BISB2	#2, 209(R6)
					06	11	00186		BRB	22\$
		OC	A7	0104	D6	9A	00188	21\$:	MOVZBL	@260(R6), 12(R7)
					6A	D5	0018E	22\$:	TSTL	(R10)
					04	12	00190		BNEQ	23\$
					68	D4	00192		CLRL	(R8)
					25	11	00194		BRB	25\$
				44	AE	D4	00196	23\$:	CLRL	INPUT_ARGS
				44	AE	9F	00199		PUSHAB	INPUT_ARGS
				0104	C6	DD	0019C		PUSHL	260(R8)
					58	DD	001A0		PUSHL	R8
				0100	C6	9F	001A2		PUSHAB	256(R6)
		10	AE	01DD	8F	3C	001A6		MOVZWL	#477, 16(SP)
				10	AE	9F	001AC		PUSHAB	16(SP)
		00000000G	00		5A	DD	001AF		PUSHL	R10
			76		06	FB	001B1		CALLS	#6, SMG\$GET_TERM_DATA
					50	E9	001B8	24\$:	BLBC	STATUS, 32\$
					68	D5	001BB	25\$:	TSTL	(R8)
					08	13	001BD		BEQL	26\$
			0A	03	AB	E9	001BF		BLBC	3(R11), 27\$
06			6B		1B	E0	001C3		BBS	#27, (R11), 27\$
		10	A7		2D	D0	001C7	26\$:	MOVL	#45, 16(R7)
					3A	11	001CB		BRB	30\$
					68	D1	001CD	27\$:	(MPL	(R8), #1
					2F	15	001D0		BLEQ	29\$
14	AE		68		01	C1	001D2		ADDL3	#1, (R8), SIZE
				10	A7	9F	001D7		PUSHAB	16(R7)
		00000000G	00	18	AE	9F	001DA		PUSHAB	SIZE
		04	AE		02	FB	001DD		CALLS	#2, LIB\$GET_VM
			75	04	50	D0	001E4		MOVL	R0, STATUS
			59	10	AE	E9	001E8	28\$:	BLBC	STATUS, 36\$
01	A9	0104	D6		A7	D0	001EC		MOVL	16(R7), R9
			69		68	28	001F0		MOVCL	(R8), @260(R6), 1(R9)
		00D1	C6		68	90	001F7		MOVBL	(R8), (R9)
					02	88	001FA		BISB2	#2, 209(R6)
					06	11	001FF		BRB	30\$
		10	A7	0104	D6	9A	00201	29\$:	MOVZBL	@260(R6), 16(R7)
					6A	D5	00207	30\$:	TSTL	(R10)
					04	12	00209		BNEQ	31\$
					68	D4	0020B		CLRL	(R8)
					25	11	0020D		BRB	33\$
				44	AE	D4	0020F	31\$:	CLRL	INPUT_ARGS
				44	AE	9F	00212		PUSHAB	INPUT_ARGS
				0104	C6	DD	00215		PUSHL	260(R8)
					58	DD	00219		PUSHL	R8
				0100	C6	9F	0021B		PUSHAB	256(R6)
		10	AE	01DD	8F	3C	0021F		MOVZWL	#477, 16(SP)
				10	AE	9F	00225		PUSHAB	16(SP)

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2104  
.....  
2105  
.....



		00000000G	00		5A	DD	00228		PUSHL	R10
			76		06	FB	0022A		CALLS	#6, SMG\$GET_TERM_DATA
					50	E9	00231	32\$:	BLBC	STATUS, 40\$
					68	D5	00234	33\$:	TSTL	(R8)
					08	13	00236		BEQL	34\$
			0A	03	AB	E9	00238		BLBC	3(R11), 35\$
06			6B		1B	E0	0023C		BBS	#27, (R11), 35\$
		14	A7		2D	D0	00240	34\$:	MOVL	#45, 20(R7)
					3A	11	00244		BRB	38\$
			01		68	D1	00246	35\$:	C MPL	(R8), #1
					2F	15	00249		BLEQ	37\$
18	AE		68		01	C1	0024B		ADDL3	#1, (R8), SIZE
					A7	9F	00250	14	PUSHAB	20(R7)
					1C	AE	00253		PUSHAB	SIZE
		00000000G	00		02	FB	00256		CALLS	#2, LIB\$GET_VM
			04		50	D0	0025D		MOVL	R0, STATUS
			75	04	AE	E9	00261	36\$:	BLBC	STATUS, 44\$
			59	14	A7	D0	00265		MOVL	20(R7), R9
01	A9	0104	D6		68	28	00269		MOV C3	(R8), @260(R6), 1(R9)
			69		68	90	00270		MOV B	(R8), (R9)
		00D1	C6		02	88	00273		BIS B2	#2, 209(R6)
					06	11	00278		BRB	38\$
		14	A7	0104	D6	9A	0027A	37\$:	MOV ZBL	@260(R6), 20(R7)
					6A	D5	00280	38\$:	TSTL	(R10)
					04	12	00282		BNEQ	39\$
					68	D4	00284		CLRL	(R8)
					25	11	00286		BRB	41\$
				44	AE	D4	00288	39\$:	CLRL	INPUT_ARGS
				44	AE	9F	0028B		PUSHAB	INPUT_ARGS
				0104	C6	DD	0028E		PUSHL	260(R8)
					58	DD	00292		PUSHL	R8
				0100	C6	9F	00294		PUSHAB	256(R6)
		10	AE	022A	8F	3C	00298		MOV ZWL	#554, 16(SP)
				10	AE	9F	0029E		PUSHAB	16(SP)
					5A	DD	002A1		PUSHL	R10
		00000000G	00		06	FB	002A3		CALLS	#6, SMG\$GET_TERM_DATA
			76		50	E9	002AA	40\$:	BLBC	STATUS, 48\$
					68	D5	002AD	41\$:	TSTL	(R8)
					08	13	002AF		BEQL	42\$
			0A	03	AB	E9	002B1		BLBC	3(R11), 43\$
06			6B		1B	E0	002B5		BBS	#27, (R11), 43\$
		18	A7		2B	D0	002B9	42\$:	MOVL	#43, 24(R7)
					3A	11	002BD		BRB	46\$
			01		68	D1	002BF	43\$:	C MPL	(R8), #1
					2F	15	002C2		BLEQ	45\$
1C	AE		68		01	C1	002C4		ADDL3	#1, (R8), SIZE
					A7	9F	002C9	18	PUSHAB	24(R7)
					20	AE	002CC		PUSHAB	SIZE
		00000000G	00		02	FB	002CF		CALLS	#2, LIB\$GET_VM
			04		50	D0	002D6		MOVL	R0, STATUS
			75	04	AE	E9	002DA	44\$:	BLBC	STATUS, 52\$
			59	18	A7	D0	002DE		MOVL	24(R7), R9
01	A9	0104	D6		68	28	002E2		MOV C3	(R8), @260(R6), 1(R9)
			69		68	90	002E9		MOV B	(R8), (R9)
		00D1	C6		02	88	002EC		BIS B2	#2, 209(R6)
					06	11	002F1		BRB	46\$
		18	A7	0104	D6	9A	002F3	45\$:	MOV ZBL	@260(R6), 24(R7)

			6A	D5	002F9	468.	TSTL	(R10)
			04	12	002FB		BNEQ	478
			68	D4	002FD		CLRL	(R8)
			25	11	002FF		BRB	498
		44	AE	D4	00301	478.	CLRL	INPUT_ARGS
		44	AE	9F	00304		PUSHAB	INPUT_ARGS
		0104	C6	DD	00307		PUSHL	260(R8)
			58	DD	00308		PUSHL	R8
		0100	C6	9F	00300		PUSHAB	256(R6)
	10	AE	01C1	BF	3C	00311	MOVZWL	#449, 16(SP)
			10	AE	9F	00317	PUSHAB	16(SP)
			5A	DD	0031A		PUSHL	R10
	00000000G	00	06	FB	0031C		CALLS	#6, SMGGET_TERM_DATA
		76	50	E9	00323	488.	BLBC	STATUS, 568
			68	D5	00326	498.	TSTL	(R8)
			08	13	00328		BEQL	508
		0A	A7	E9	0032A		BLBC	3(R11), 518
	06	68	1B	E0	0032E		BBS	#27, (R11), 518
		1C	A7	D0	00332	508.	MOVL	#43, 28(R7)
			3A	11	00336		BRB	548
		01	68	D1	00338	518.	CMPL	(R8), #1
			2F	15	0033B		BLEQ	538
	20	AE	68	01	C1	0033D	ADDL3	#1, (R8), SIZE
				1C	A7	9F	PUSHAB	28(R7)
				24	AE	9F	PUSHAB	SIZE
	00000000G	00	02	FB	00348		CALLS	#2, LIBGET_VM
		04	50	D0	0034F		MOVL	R0, STATUS
		76	AE	E9	00353	528.	BLBC	STATUS, 608
		59	A7	DC	00357		MOVL	28(R7), R9
	01	A7	0104	68	28	0035B	MOVCS	(R8), 260(R6), 1(R9)
		69		68	90	00362	MOVB	(R8), (R9)
		00D1	C6	02	88	00365	BISB2	#2, 209(R6)
				06	11	0036A	BRB	548
		1C	A7	0104	D6	9A	MOVZBL	260(R6), 28(R7)
					6A	D5	TSTL	(R10)
					04	12	BNEQ	558
					68	D4	CLRL	(R8)
					25	11	BRB	578
		44	AE	D4	0037A	558.	CLRL	INPUT_ARGS
		44	AE	9F	0037D		PUSHAB	INPUT_ARGS
		0104	C6	DD	00380		PUSHL	260(R8)
			58	DD	00384		PUSHL	R8
		0100	C6	9F	00386		PUSHAB	256(R6)
		0244	BF	3C	0038A		MOVZWL	#580, 16(SP)
		10	AE	9F	00390		PUSHAB	16(SP)
			5A	DD	00393		PUSHL	R10
	00000000G	00	06	FB	00395		CALLS	#6, SMGGET_TERM_DATA
		77	50	E9	0039C	568	BLBC	STATUS, 648
			68	D5	0039F	578	TSTL	(R8)
			08	13	003A1		BEQL	588
		08	AB	E9	003A3		BLBC	3(R11), 598
	07	68	1B	E0	003A7		BBS	#27, (R11), 598
		20	A7	7C	BF	9A	MOVZBL	#124, 32(R7)
			3A	11	003B0	588.	BRB	628
		01	68	D1	003B2	598	CMPL	(R8), #1
			2F	15	003B5		BLEQ	618
	24	AE	68	01	C1	003B7	ADDL3	#1, (R8), SIZE

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			20	A7	9F	003BC		PUSHAB	32(R7)		
			28	AE	9F	003BF		PUSHAB	SIZE		
		00000000G		02	FB	003C2		CALLS	#2, LIB\$GET_VM		
		04		50	D0	003C9		MOVL	R0, STATUS		
			04	AE	E9	003CD	608:	BLBC	STATUS, 688		
			20	A7	D0	003D1		MOVL	32(R7), R9		
01	A9	0104		68	28	003D5		MOV3	(R8), @260(R6), 1(R9)		
				68	90	003DC		MOVB	(R8), (R9)		
		00D1		02	88	003DF		BISB2	#2, 209(R6)		
				06	11	003E4		BRB	628		
		20	A7	0104	D6	9A	003E6	618:	MOVZBL	@260(R6), 32(R7)	
					6A	D5	003EC	628:	TSTL	(R10)	
					04	12	003EE		BNEQ	638	
					68	D4	003F0		CLRL	(R8)	
					25	11	003F2		BRB	658	
			44	AE	D4	003F4	638:	CLRL	INPUT_ARGS		
			44	AE	9F	003F7		PUSHAB	INPUT_ARGS		
			0104	C6	DD	003FA		PUSHL	260(R8)		
				58	DD	003FE		PUSHL	R8		
			0100	C6	9F	00400		PUSHAB	256(R6)		
		10	AE	0242	8F	3C	00404		MOVZWL	#578, 16(SP)	
				10	AE	9F	0040A		PUSHAB	16(SP)	
					5A	DD	0040D		PUSHL	R10	
		00000000G		06	FB	0040F		CALLS	#6, SMG\$GET_TERM_DATA		
				50	E9	00416	648:	BLBC	STATUS, 728		
				68	D5	00419	658:	TSTL	(R8)		
				08	13	0041B		BEQL	668		
			0A	03	AB	E9	0041D		BLBC	3(R11), 678	
	06			18	E0	00421		BBS	#27, (R11), 678		
			24	A7	2B	D0	00425	648:	MOVL	#43, 36(R7)	
					3A	11	00429		BRB	708	
				68	D1	0042B	678:	CPL	(R8), #1		
				2F	15	0042E		BLEQ	698		
28	AE		68	01	C1	00430		ADDL3	#1, (R8), SIZE		
				24	A7	9F	00435		PUSHAB	36(R7)	
				2C	AE	9F	00438		PUSHAB	SIZE	
		00000000G		02	FB	0043B		CALLS	#2, LIB\$GET_VM		
				50	D0	00442		MOVL	R0, STATUS		
			04	AE	E9	00446	688:	BLBC	STATUS, 768		
				A7	D0	0044A		MOVL	36(R7), R9		
01	A9	0104		68	28	0044E		MOV3	(R8), @260(R6), 1(R9)		
				68	90	00455		MOVB	(R8), (R9)		
		00D1		02	88	00458		BISB2	#2, 209(R6)		
				06	11	0045D		BRB	708		
			24	A7	0104	D6	9A	0045F	698:	MOVZBL	@260(R6), 36(R7)
					6A	D5	00465	708:	TSTL	(R10)	
					04	12	00467		BNEQ	718	
					68	D4	00469		CLRL	(R8)	
					25	11	0046B		BRB	738	
			44	AE	D4	0046D	718:	CLRL	INPUT_ARGS		
			44	AE	9F	00470		PUSHAB	INPUT_ARGS		
			0104	C6	DD	00473		PUSHL	260(R8)		
				58	DD	00477		PUSHL	R8		
			0100	C6	9F	00479		PUSHAB	256(R6)		
		10	AE	0244	8F	3C	0047D		MOVZWL	#580, 16(SP)	
				10	AE	9F	00483		PUSHAB	16(SP)	
					5A	DD	00486		PUSHL	R10	

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		00000000G	00		06	FB	00488		CALLS	#6, SMG\$GET_TERM_DATA
			77		50	E9	0048F	72\$:	BLBC	STATUS, 80\$
					68	D5	00492	73\$:	TSTL	(R8)
					08	13	00494		BEQL	74\$
			08	03	AB	E9	00496		BLBC	3(R11), 75\$
07			68		1B	E0	0049A		BBS	#27, (R11), 75\$
		28	A7	7C	8F	9A	0049E	74\$:	MOVZBL	#124, 40(R7)
					3A	11	004A3		BRB	78\$
			01		68	D1	004A5	75\$:	CMPL	(R8), #1
					2F	15	004A8		BLEQ	77\$
2C	AE		68		01	C1	004AA		ADDL3	#1, (R8), ZE
					A7	9F	004AF		PUSHAB	40(R7)
					30	AE	004B2		PUSHAB	SIZE
		00000000G	00		02	FB	004B5		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	004BC		MOVL	R0, STATUS
			75	04	AE	E9	004C0	76\$:	BLBC	STATUS, 84\$
			59	28	A7	D0	004C4		MOVL	40(R7), R9
01	A9	0104	D6		68	28	004C8		MOV3	(R8), @260(R6), 1(R9)
			69		68	90	004CF		MOV8	(R8), (R9)
		00D1	C6		02	88	004D2		BISB2	#2, 209(R6)
					06	11	004D7		BRB	78\$
		28	A7	0104	D6	9A	004D9	77\$:	MOVZBL	@260(R6), 40(R7)
					6A	D5	004DF	78\$:	TSTL	(R10)
					04	12	004E1		BNEW	79\$
					68	D4	004E3		CLRL	(R8)
					25	11	004E5		BRB	81\$
					44	AE	004E7	79\$:	CLRL	INPUT_ARGS
					44	AE	004EA		PUSHAB	INPUT_ARGS
					0104	C6	004ED		PUSHL	260(R8)
					58	DD	004F1		PUSHL	R8
					0100	C6	004F3		PUSHAB	256(R6)
		10	AE	0227	8F	3C	004F7		MOVZWL	#551, 16(SP)
				10	AE	9F	004FD		PUSHAB	16(SP)
					5A	DD	00500		PUSHL	R10
		00000000G	00		06	FB	00502		CALLS	#6, SMG\$GET_TERM_DATA
			76		50	E9	00509	80\$:	BLBC	STATUS, 88\$
					68	D5	0050C	81\$:	TSTL	(R8)
					08	13	0050E		BEQL	72\$
			0A	03	AB	E9	00510		BLBC	3(R11), 73\$
06			68		1B	E0	00514		BBS	#27, (R11), 83\$
		2C	A7		25	D0	00518	82\$:	MOVL	#43, 44(R7)
					3A	11	0051C		BRB	86\$
			01		68	D1	0051E	83\$:	CMPL	(R8), #1
					2F	15	00521		BLEQ	85\$
30	AE		68		01	C1	00523		ADDL3	#1, (R8), SIZE
					2C	A7	00528		PUSHAB	44(R7)
					34	AE	0052B		PUSHAB	SIZE
		00000000G	00		02	FB	0052E		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	00535		MOVL	R0, STATUS
			75	04	AE	E9	00539	84\$:	BLBC	STATUS, 92\$
			59	2C	A7	D0	0053D		MOVL	44(R7), R9
01	A9	0104	D6		68	28	00541		MOV3	(R8), @260(R6), 1(R9)
			69		68	90	00548		MOV8	(R8), (R9)
		00D1	C6		02	88	0054B		BISB2	#2, 209(R6)
					06	11	00550		BRB	86\$
		2C	A7	0104	D6	9A	00552	85\$:	MOVZBL	@260(R6), 44(R7)
					6A	D5	00558	86\$:	TSTL	(R10)

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			04	12	0055A	BNEQ	87\$
			68	D4	0055C	CLRL	(R8)
			25	11	0055E	BRB	89\$
		44	AE	D4	00560	CLRL	INPUT_ARGS
		44	AE	9F	00563	PUSHAB	INPUT_ARGS
		0104	C6	DD	00566	PUSHL	260(R8)
			58	DD	0056A	PUSHL	R8
		0100	C6	9F	0056C	PUSHAB	256(R6)
	10	AE	0243	8F	3C	MOVZWL	#579, 16(SP)
			10	AE	9F	PUSHAB	16(SP)
			5A	7D	00579	PUSHL	R10
	00000000G	00	06	FB	0057B	CALLS	#6, SMG\$GET_TERM_DATA
		76	50	E9	00582	BLBC	STATUS, 96\$
			68	D5	00585	TSTL	(R8)
			08	13	00587	BEQL	90\$
		0A	03	AB	E9	BLBC	3(R11), 91\$
	06	6B	1B	E0	0058D	BBS	#27, (R11), 91\$
		30	2B	D0	00591	MOVL	#43, 48(R7)
			3A	11	00595	BRB	94\$
		01	68	D1	00597	CMPL	(R8), #1
	34	AE	2F	15	0059A	BLEQ	93\$
			01	C1	0059C	ADDL3	#1, (R8), SIZE
			30	A7	9F	PUSHAB	48(R7)
			38	AE	9F	PUSHAB	SIZE
	00000000G	00	02	FB	005A7	CALLS	#2, LIB\$GET_VM
		04	50	D0	005AE	MOVL	R0, STATUS
			04	AE	E9	BLBC	STATUS, 100\$
			01	A9	D0	MOVL	48(R7), R9
		0104	68	28	005BA	MOV(C3	(R8), @260(R6), 1(R9)
			68	90	005C1	MOV(B	(R8), (R9)
		00D1	02	88	005C4	BISB2	#2, 209(R6)
			06	11	005C9	BRB	94\$
		30	A7	D6	9A	MOVZBL	@260(R6), 48(R7)
			0104	6A	D5	TSTL	(R10)
			04	12	005D3	BNEQ	95\$
			68	D4	005D5	CLRL	(R8)
			25	11	005D7	BRB	97\$
		44	AE	D4	005D9	CLRL	INPUT_ARGS
		44	AE	9F	005DC	PUSHAB	INPUT_ARGS
		0104	C6	DD	005DF	PUSHL	260(R8)
			58	DD	005E3	PUSHL	R8
		0100	C6	9F	005E5	PUSHAB	256(R6)
		0240	8F	3C	005E9	MOVZWL	#576, 16(SP)
		10	AE	9F	005EF	PUSHAB	16(SP)
			5A	DD	005F2	PUSHL	R10
	00000000G	00	06	FB	005F4	CALLS	#6, SMG\$GET_TERM_DATA
		76	50	E9	005FB	BLBC	STATUS, 104\$
			68	D5	005FE	TSTL	(R8)
			08	13	00600	BEQL	98\$
		0A	03	AB	E9	BLBC	3(R11), 99\$
	06	6B	1B	E0	00606	BBS	#27, (R11), 99\$
		34	2B	D0	0060A	MOVL	#43, 52(R7)
			3A	11	0060E	BRB	102\$
		01	68	D1	00610	CMPL	(R8), #1
			2F	15	00613	BLEQ	101\$
	38	AE	01	C1	00615	ADDL3	#1, (R8), SIZE
			34	A7	9F	PUSHAB	52(R7)

		00000000G	00	3C	AE	9F	0061D		PUSHAB	SIZE
		04	AE		02	FB	00620		CALLS	#2, LIB\$GET_VM
			75		50	DO	00627		MOVL	R0, STATUS
			59	04	AE	E9	0062B	100\$:	BLBC	STATUS, 108\$
01	A9	0104	D6	34	A7	DO	0062F		MOVL	52(R7), R9
			69		68	28	00633		MOVC3	(R8), @260(R6), 1(R9)
		00D1	C6		68	90	0063A		MOVB	(R8), (R9)
					02	88	0063D		BISB2	#2, 209(R6)
		34	A7	0104	06	11	00642		BRB	102\$
					D6	9A	00644	101\$:	MOVZBL	@260(R6), 52(R7)
					6A	D5	0064A	102\$:	TSTL	(R10)
					04	12	0064C		BNEQ	103\$
					68	D4	0064E		CLRL	(R8)
					25	11	00650		BRB	105\$
				44	AE	D4	00652	103\$:	CLRL	INPUT_ARGS
				44	AE	9F	00655		PUSHAB	INPUT_ARGS
				0104	C6	DD	00658		PUSHL	260(R8)
					58	DD	0065C		PUSHL	R8
				0100	C6	9F	0065E		PUSHAB	256(R6)
		10	AE	022F	8F	3C	00662		MOVZWL	#559, 16(SP)
				10	AE	9F	00668		PUSHAB	16(SP)
					5A	DD	0066B		PUSHL	R10
		00000000G	00		06	FB	0066D		CALLS	#6, SMG\$GET_TERM_DATA
			76		50	E9	00674	104\$:	BLBC	STATUS, 112\$
					68	D5	00677	105\$:	TSTL	(R8)
					08	13	00679		BEQL	106\$
				0A	AB	E9	0067B		BLBC	3(R11), 107\$
06			6B	03	1B	E0	0067F		BBS	#27, (R11), 107\$
			38		2B	DO	00683	106\$:	MOVL	#43, 56(R7)
					3A	11	00687		BRB	110\$
				01	68	D1	00689	107\$:	CML	(R8), #1
					2F	15	0068C		BLEQ	109\$
3C	AE		6B		01	C1	0068E		ADDL3	#1, (R8), SIZE
				38	A7	9F	00693		PUSHAB	56(R7)
				40	AE	9F	00696		PUSHAB	SIZE
		00000000G	00		02	FB	00699		CALLS	#2, LIB\$GET_VM
			04		50	DO	006A0		MOVL	R0, STATUS
			74	04	AE	E9	006A4	108\$:	BLBC	STATUS, 116\$
			59	38	A7	DO	006A8		MOVL	56(R7), R9
01	A9	0104	D6		68	28	006AC		MOVC3	(R8), @260(R6), 1(R9)
			69		68	90	006B3		MOVB	(R8), (R9)
		00D1	C6		02	88	006B6		BISB2	#2, 209(R6)
					06	11	006BB		BRB	110\$
		38	A7	0104	D6	9A	006BD	109\$:	MOVZBL	@260(R6), 56(R7)
					6A	D5	006C3	110\$:	TSTL	(R10)
					04	12	006C5		BNEQ	111\$
					68	D4	006C7		CLRL	(R8)
					25	11	006C9		BRB	113\$
				44	AE	D4	006CB	111\$:	CLRL	INPUT_ARGS
				44	AE	9F	006CE		PUSHAB	INPUT_ARGS
				0104	C6	DD	006D1		PUSHL	260(R8)
					58	DD	006D5		PUSHL	R8
				0100	C6	9F	006D7		PUSHAB	256(R6)
		10	AE	01C3	8F	3C	006DB		MOVZWL	#451, 16(SP)
				10	AE	9F	006E1		PUSHAB	16(SP)
					5A	DD	006E4		PUSHL	R10
		00000000G	00		06	FB	006E6		CALLS	#6, SMG\$GET_TERM_DATA

2114

2114

			4A		50	E9	006ED	112\$:	BLBC	STATUS, 118\$
					68	D5	006F0	113\$:	TSTL	(R8)
					08	13	006F2		BEQL	114\$
			09	03	AB	E9	006F4		BLBC	3(R11), 115\$
05			68		1B	E0	006F8		BBS	#27, (R11), 115\$
		3C	A7		2B	D0	006FC	114\$:	MOVL	#43, 60(R7)
						04	00700		RET	
			01		68	D1	00701	115\$:	CPL	(R8), #1
					2E	15	00704		BLEQ	117\$
40	AE		68		01	C1	00706		ADDL3	#1, (R8), SIZE
					3C	A7	9F 0070B		PUSHAB	60(R7)
					44	AE	9F 0070E		PUSHAB	SIZE
		00000000G	00		02	FB	00711		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	00718		MOVL	R0, STATUS
			1A	04	AE	E9	0071C	116\$:	BLBC	STATUS, 118\$
			59	3C	A7	D0	00720		MOVL	60(R7), R9
01	A9	0104	D6		68	28	00724		MOV3	(R8), @260(R6), 1(R9)
			69		68	90	0072B		MOVB	(R8), (R9)
		00D1	C6		02	88	0072E		BISB2	#2, 209(R6)
						04	00733		RET	
		3C	A7	0104	D6	9A	00734	117\$:	MOVZBL	@260(R6), 60(R7)
					04	0073A	118\$:	RET		

.....

: Routine Size: 1851 bytes, Routine Base: \_SMG\$CODE + 0AFA

```

1877 2118 1 %SBTTL 'SMG$PUT_PASTEBOARD - Output pasteboard via routine'
1878 2119 1 GLOBAL ROUTINE SMG$PUT_PASTEBOARD ( PASTEBOARD_ID, P_RTN, P_PRM, P_FF_FLAG ) =
1879 2120 1 **
1880 2121 1 FUNCTIONAL DESCRIPTION:
1881 2122 1
1882 2123 1 This routine is used to get access to the contents of a pasteboard.
1883 2124 1 The caller specifies an action routine. The action routine
1884 2125 1 will then get called once for each line in the pasteboard.
1885 2126 1 The action routine will be passed a descriptor for that line
1886 2127 1 followed by a user-specified parameter.
1887 2128 1
1888 2129 1 CALLING SEQUENCE:
1889 2130 1
1890 2131 1 ret_status.wlc.v = SMG$PUT_PASTEBOARD ( PASTEBOARD_ID.rl.r
1891 2132 1 ,P_RTN
1892 2133 1 [,P_PRM.rl.r]
1893 2134 1 [,P_FF_FLAG.rl.r])
1894 2135 1 ACTION ROUTINE:
1895 2136 1
1896 2137 1 ret_status.wlc.v = RTN(LINE.rt.dx,PRM.rl.v)
1897 2138 1
1898 2139 1 A false status return means stop sending lines.
1899 2140 1
1900 2141 1 FORMAL PARAMETERS:
1901 2142 1
1902 2143 1 PASTEBOARD_ID.rl.r pasteboard id
1903 2144 1
1904 2145 1 P_RTN.rzem.r Address of routine to be called.
1905 2146 1
1906 2147 1 P_PRM.rl.r User-specified parameter to be passed
1907 2148 1 along to the action routine
1908 2149 1 If omitted, a 0 will be passed as
1909 2150 1 the user parameter.
1910 2151 1
1911 2152 1 P_FF_FLAG.rl.r A flag (0 or 1). If 1, then the first
1912 2153 1 line passed to the action routine
1913 2154 1 will be prepended with a formfeed.
1914 2155 1 (If the output device is a terminal
1915 2156 1 and if the terminal does not have
1916 2157 1 the MECHFORM characteristic, then
1917 2158 1 a linefeed will be used instead.)
1918 2159 1 If not specified, then no form feed
1919 2160 1 will be prepended.
1920 2161 1
1921 2162 1 IMPLICIT INPUTS:
1922 2163 1
1923 2164 1 contents of PBCB
1924 2165 1
1925 2166 1 IMPLICIT OUTPUTS:
1926 2167 1
1927 2168 1 NONE
1928 2169 1
1929 2170 1 COMPLETION STATUS:
1930 2171 1
1931 2172 1 $$$_NORMAL Normal successful completion
1932 2173 1
1933 2174 1 other Error return passed back by an action routine
    
```



SMGSSMINIMUM\_UP 1-046  
SMGSSMINIMUM UPDATE - Minimum update calculatio  
SMG\$PUT\_PASTEBOARD - Output pasteboard via rout

1 8  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

: 1934	2175	1		
: 1935	2176	1		SIDE EFFECTS:
: 1936	2177	1		
: 1937	2178	1		NONE
: 1938	2179	1		--

```

: 1940      2180  2 BEGIN
: 1941      2181  2
: 1942      2182  2 BIND
: 1943      2183  2
: 1944      2184  2 PRM = .P_PRM,
: 1945      2185  2 FF_FLAG = .P_FF_FLAG;
: 1946      2186  2
: 1947      2187  2 LOCAL
: 1948      2188  2
: 1949      2189  2 TEMP_BUF      : VECTOR[512,BYTE],      ! *** TEMP
: 1950      2190  2 STATOS,
: 1951      2191  2 BUF_DESC      : BLOCK[8,BYTE],          ! Descriptor for buffer to be
: 1952      2192  2                                     ! passed to the user
: 1953      2193  2 ACTION_PRM,   ! Value of action parameter
: 1954      2194  2 ACTION_FF_FLAG,
: 1955      2195  2 PBCB          : REF $PBCB_DECL,
: 1956      2196  2 WCB           : REF $WCB_DECL;
: 1957      2197  2
: 1958      2198  2 BUILTIN
: 1959      2199  2
: 1960      2200  2 NULLPARAMETER;
: 1961      2201  2
: 1962      2202  2 OWN
: 1963      2203  2
: 1964      2204  2 BORDER_TRANS : VECTOR[16,BYTE]
: 1965      2205  2 INITIAL (BYTE(' -!+--+!+!++++'));
  
```

```

: 1967      2206 2 $SMG$VALIDATE_ARGCOUNT(2,4);
: 1968      2207
: 1969      2208
: 1970      2209  | *
: 1971      2210  | - Get the pasteboard control block from the pasteboard id.
: 1972      2211
: 1973      2212 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);
: 1974      2213
: 1975      2214  | *
: 1976      2215  | - Get the value of the action routine parameter.
: 1977      2216
: 1978      2217
: 1979      2218 IF NULLPARAMETER(3)
: 1980      2219   THEN ACTION_PRM=0
: 1981      2220   ELSE ACTION_PRM=.PRM;
: 1982      2221
: 1983      2222  | *
: 1984      2223  | - Get the value of the formfeed flag.
: 1985      2224
: 1986      2225
: 1987      2226 IF NULLPARAMETER(4)
: 1988      2227   THEN ACTION_FF_FLAG=0
: 1989      2228   ELSE ACTION_FF_FLAG=.FF_FLAG;
: 1990      2229
: 1991      2230  | *
: 1992      2231  | - Set up the WCB reference.
: 1993      2232
: 1994      2233
: 1995      2234 WCB=.PBCB[PBCB_A_WCB];
: 1996      2235
: 1997      2236  | *
: 1998      2237  | - Temporary fix: ****
: 1999      2238
: 2000      2239
: 2001      2240 IF .PBCB[PBCB_A_RBF] EQL 0
: 2002      2241   THEN PBCB[PBCB_A_RBF]=TEMP_BUF;
: 2003      2242
: 2004      2243  | *
: 2005      2244  | - Set up the descriptor for our buffer.
: 2006      2245
: 2007      2246
: 2008      2247 BUF_DESC[DSC$W_LENGTH] =.WCB[WCB_W_NO_COLS];
: 2009      2248 BUF_DESC[DSC$B_CLASS] = DSC$K_CLASS_S;
: 2010      2249 BUF_DESC[DSC$B_DTYPE] = DSC$K_DTYPE_T;
: 2011      2250 BUF_DESC[DSC$A_POINTER]= .PBCB[PBCB_A_RBF];
: 2012      2251
: 2013      2252  | *
: 2014      2253  | - Call the action routine once for each line in the pasteboard.
: 2015      2254
: 2016      2255
: 2017      2256 INCR ROW FROM 0 TO .PBCB[PBCB_B_ROWS]-1 DO
: 2018      2257   BEGIN   ! Output a row
: 2019      2258
: 2020      2259   BIND
: 2021      2260
: 2022      2261   WIDTH   = WCB[WCB_W_NO_COLS]           : WORD,
: 2023      2262   TEXT    = .WCB[WCB_A_TEXT_BUF]+.ROW*.WIDTH : VECTOR[.BYTE],

```



			08	1B	0000E		BLEQU	1\$					
		50	00000000G	8F	D0	00010	MOVL	#SMGS_WRONUMARG, R0					
					04	00017	RET						
		50	04	BC	D0	00018	1\$:	MOVL	@PASTEBOARD_ID, R0	2212			
					11	19	0001C	BLSS	2\$				
		00000000G	00	50	D1	0001E	CMPL	R0, PBD_L_COUNT					
					09	14	00025	BGTR	2\$				
		08	00000000G	00	50	E0	00027	BBS	R0, PBD_V PB_AVAIL, 3\$				
					50	D0	0002F	2\$:	MOVL	#SMGS_INVPAS_ID, R0			
					04	00036	RET						
		50	00000000G	0040	D0	00037	3\$:	MOVL	PBD_A_PBCB[R0], PBCB				
					6C	91	0003F	CMPB	(APT), #3	2218			
					05	1F	00042	BLSSU	4\$				
					OC	AC	D5	00044	TSTL	12(AP)			
					04	12	00047	BNEQ	5\$				
					6E	D4	00049	4\$:	CLRL	ACTION_PRM			
					04	11	0004B	BRB	6\$	2219			
		6E	OC	BC	D0	0004D	5\$:	MOVL	@P_PRM, ACTION_PRM	2220			
					6C	91	00051	6\$:	CMPB	(AP), #4			
					05	1F	00054	BLSSU	7\$	2226			
					10	AC	D5	00056	TSTL	16(AP)			
					04	12	00059	BNEQ	8\$				
					51	D4	0005B	7\$:	CLRL	ACTION_FF_FLAG			
					04	11	0005D	BRB	9\$	2227			
		51	10	BC	D0	0005F	8\$:	MOVL	@P_FF_FLAG, ACTION_FF_FLAG	2228			
		56	08	A0	D0	00063	9\$:	MOVL	8(PBCB), WCB	2234			
		59	00F0	C0	9E	00067	MOVAB	240(PBCB), R9		2240			
					69	D5	0006C	TSTL	(R9)				
					04	12	0006E	BNEQ	10\$				
		69	OC	AE	9E	00070	MOVAB	TEMP_BUF, (R9)		2241			
		04	AE	06	A6	B0	00074	10\$:	MOVW	6(WCB), BUF_DESC			
		06	AE	010E	8F	B0	00079	MOVW	#270, BUF_DESC+2	2247			
		08	AE		69	D0	0007F	MOVL	(R9), BUF_DESC+4	2249			
					5A	5F	A0	9A	00083	MOVZBL	95(PBCB), -R10		
					57	01	CE	00087	MNEGL	#1, ROW	2250		
					59	11	0008A	BRB	15\$	2256			
					50	06	A6	3C	0008C	11\$:	MOVZWL	6(WCB), R0	
					50	57	C4	00090	MULL2	ROW, R0	2262		
		51			50	08	A6	C1	00093	ADDL3	8(WCB), R0, R1		
		58			50	OC	A6	C1	00098	ADDL3	12(WCB), R0, R8		
		B9			61	06	A6	28	0009D	MOV3	6(WCB), (R1), @0(R9)		
					53	06	A6	3C	000A3	MOVZWL	6(WCB), R3		
					52	01	CE	000A7	MNEGL	#1, COL	2282		
					22	11	000AA	BRB	14\$				
		51			69	52	C1	000AC	12\$:	ADDL3	COL, (R9), R1		
					CO	8F	6248	93	000B0	BITB	(COL)[R8], #192		
						17	13	000B5	BEQL	14\$	2286		
					10	61	91	000B7	CMPB	(R1), #16	2288		
						05	1B	000BA	BLEQU	13\$			
					61	2A	90	000BC	MOVB	#42, (R1)	2289		
						0D	11	000BF	BRB	14\$			
		50			61	04	00	EF	000C1	13\$:	EXTZV	#0, #4, (R1), R0	
					DA	61	00000000	'EF	40	90	000C6	MOVB	BORDER_TRANS[R0], (R1)
						52	53	F2	000CE	14\$:	AOBLSS	R3, COL, 12\$	
						6E	DD	000D2	PUSHL	ACTION_PRM	2286		
						08	AE	9F	000D4	PUSHAB	BUF_DESC	2294	
					08	BC	02	FB	000D7	CALLS	#2, -@P_RTN		

SMG\$MINIMUM\_UP  
1-046

SMG\$MINIMUM UPDATE - Minimum update calculatio  
SMG\$PUT\_PASTEBOARD - Output pasteboard via rout

N 8  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

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(27)

	5B	50	D0 000DB	MOVL	R0, STATUS
	04	5B	E8 000DE	BLBS	STATUS, 15\$
	50	5B	D0 000E1	MOVL	STATUS, R0
			04 000E4	RET	
A3	57	5A	F2 000E5 15\$:	AOBLSS	R10, ROW, 11\$
	50	01	D0 000E9	MOVL	#1, R0
			04 000EC	RET	

:  
: 2295  
:  
: 2299  
: 2301

: Routine Size: 237 bytes, Routine Base: \_SMG\$CODE + 1235

```

2064 2302 1 %SBTTL 'SMGSSNAPSHOT - Snapshot pasteboard into a file'
2065 2303 1 GLOBAL ROUTINE SMGSSNAPSHOT ( PASTEBOARD_ID ) =
2066 2304 1 **
2067 2305 1 FUNCTIONAL DESCRIPTION:
2068 2306 1
2069 2307 1     If the output device is being controlled by RMS
2070 2308 1     (i.e. it is a file or unknown terminal)
2071 2309 1     then calling this routine causes a snapshot
2072 2310 1     of the current pasteboard to be taken and output
2073 2311 1     to the output file.
2074 2312 1     Pasteboard batching has no effect on this routine.
2075 2313 1
2076 2314 1 CALLING SEQUENCE:
2077 2315 1
2078 2316 1     ret_status.wlc.v = SMGSSNAPSHOT ( PASTEBOARD_ID.rl.r)
2079 2317 1
2080 2318 1 FORMAL PARAMETERS:
2081 2319 1
2082 2320 1     PASTEBOARD_ID.rl.r     pasteboard id
2083 2321 1
2084 2322 1 IMPLICIT INPUTS:
2085 2323 1
2086 2324 1     contents of PBCB
2087 2325 1
2088 2326 1 IMPLICIT OUTPUTS:
2089 2327 1
2090 2328 1     NONE
2091 2329 1
2092 2330 1 COMPLETION STATUS:
2093 2331 1
2094 2332 1     SSS NORMAL           Normal successful completion
2095 2333 1     SMGS_NOTRMSOUT      (success) no action taken since output is
2096 2334 1                         not being controlled by RMS
2097 2335 1     RMS$xyz             Errors from RMS
2098 2336 1
2099 2337 1 SIDE EFFECTS:
2100 2338 1
2101 2339 1     NONE
2102 2340 1 --

```

```

2104 2341 2 BEGIN
2105 2342 2
2106 2343 2 EXTERNAL LITERAL
2107 2344 2
2108 2345 2     SMGS_NOTRMSOUT;           ' Not RMS output
2109 2346 2
2110 2347 2 LOCAL
2111 2348 2
2112 2349 2     STATUS,
2113 2350 2     PBCB           : REF $PBCB_DECL;
2114 2351 2
2115 2352 2 $SMGSVALIDATE_ARGCOUNT(1,1);
2116 2353 2
2117 2354 2 !+
2118 2355 2 ! Get the pasteboard control block from the pasteboard id.
2119 2356 2 !-
2120 2357 2
2121 2358 2 $SMGSGET_PBCB(.PASTEBOARD_ID,PBCB);
2122 2359 2
2123 2360 2 !+
2124 2361 2 ! Do nothing if output is not being controlled by RMS.
2125 2362 2 !-
2126 2363 2
2127 2364 2 IF NOT .PBCB[PBCB V RMS]
2128 2365 2 THEN RETURN SMGS_NOTRMSOUT;
2129 2366 2
2130 2367 2 !+
2131 2368 2 ! Output this pasteboard using our special RMS output routine.
2132 2369 2 !-
2133 2370 2
2134 2371 2 STATUS=SMGSPUT_PASTEBOARD(.PASTEBOARD_ID,RMS_RTN,PBCB);
2135 2372 2 IF NOT .STATUS THEN RETURN .STATUS;
2136 2373 2
2137 2374 2 RETURN SSS_NORMAL
2138 2375 2
2139 2376 1 END;

```

! Routine SMGSSNAPSHOT

					.EXTRN	SMGS_NOTRMSOUT	
			0000	0000	.ENTRY	SMGSSNAPSHOT, Save nothing	: 2303
	5E		04	C2	SUBL2	#4, SP	
	01		6C	91	CM:PB	(AP), #1	: 2352
			08	13	BEQL	1\$	
	50	00000000G	8F	D0	MOVL	#SMGS_WRONUMARG, R0	
				04	RET		
	50		04	BC	MOVL	@PASTEBOARD_ID, R0	: 2358
				11	BLSS	2\$	
		00000000G	0C	50	CMPL	R0, PBD_L_COUNT	
				08	BGTR	2\$	
	08	00000000G	00	50	BBS	R0, PBD V PB_AVAIL, 3\$	
				50	MOVL	#SMGS_INVPAS_ID, R0	
			50	00000000G	RET		
			6E	00000000G	MOVL	PBD A_PBCB[R0], PBCB	
				04	MOVL	PBCB, R0	: 2364
	08	0000	0C	6E	BBS	#3, 208(R0), 4\$	
				03			
				E0			



50	00000000G	8F	DO	00042	MOVL	#SMG\$_NOTRMSOUT, R0	:	2365
			04	00049	RET		:	
		5E	DD	0004A 4\$:	PUSHL	SP	:	2371
	0000V	CF	9F	0004C	PUSHAB	RMS RTN	:	
	G4	AC	DD	00050	PUSHL	PASTEBOARD ID	:	
FEBB	CF	03	FB	00053	CALLS	#3, SMG\$PUT_PASTEBOARD	:	
	03	50	E9	00058	BLBC	STATUS, 5\$	:	2372
	50	01	DO	0005B	MOVL	#1, R0	:	2374
			04	0005E 5\$:	RET		:	2376

; Routine Size: 95 bytes, Routine Base: \_SMG\$CODE + 1322

```
2141 2377 1 %SBTTL 'SMG$$SET_ATTRIBUTES_ON'
2142 2378 1 GLOBAL ROUTINE SMG$$SET_ATTRIBUTES_ON (
2143 2379 1     PBCB : REF $PBCB DECL,
2144 2380 1     FLAGS : BITVECTOR
2145 2381 1 ) =
2146 2382 1 --+
2147 2383 1 | FUNCTIONAL DESCRIPTION:
2148 2384 1 |
2149 2385 1 |     This routine generates the escape sequences turning on
2150 2386 1 |     attributes such as bolding and blinking.
2151 2387 1 |
2152 2388 1 | CALLING SEQUENCE:
2153 2389 1 |
2154 2390 1 |     ret_status.wlc.v = SMG$$SET_ATTRIBUTES_ON (PBCB
2155 2391 1 |                                     FLAGS.r(.v)
2156 2392 1 |
2157 2393 1 | FORMAL PARAMETERS:
2158 2394 1 |
2159 2395 1 |     PBCB
2160 2396 1 |     FLAGS.rl.v           flags specifying which attributes to turn on
2161 2397 1 |
2162 2398 1 | IMPLICIT INPUTS:
2163 2399 1 |
2164 2400 1 |     NONE
2165 2401 1 |
2166 2402 1 | IMPLICIT OUTPUTS.
2167 2403 1 |
2168 2404 1 |     NONE
2169 2405 1 |
2170 2406 1 | COMPLETION STATUS:
2171 2407 1 |
2172 2408 1 |
2173 2409 1 | SIDE EFFECTS:
2174 2410 1 |
2175 2411 1 |     NONE
2176 2412 1 | --
```

```

2178      2413 2 BEGIN
2179      2414 2
2180      2415 2 LOCAL
2181      2416 2
2182      2417 2     STATUS;
2183      2418 2
2184      2419 2 BIND   TT2 = PBCB[PBCB_L_DEVDEPEND2]   : $BBLOCK;
2185      2420 2
2186      2421 2 |*
2187      2422 2 | Renditions requires that the AVO (ADVANCED VIDEO) terminal
2188      2423 2 | characteristic bit be set. Even if the TERMTABLE entries
2189      2424 2 | show that the terminal has the BEGIN_BOLD capability,
2190      2425 2 | the terminal might not have the advanced video option.
2191      2426 2 |
2192      2427 2 |
2193      2428 2 IF .FLAGS[ATTR V REND GRAPHIC]
2194      2429 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2195      2430 2 THEN BEGIN
2196      2431 2     $SMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
2197      2432 2
2198      2433 2     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2199      2434 2     THEN BEGIN
2200      2435 2         STATUS=$SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2201      2436 2         .PBCB[PBCB_A_CAP_BUFFER]);
2202      2437 2     IF NOT .STATUS THEN RETURN .STATUS
2203      2438 2     END;
2204      2439 2 END;
2205      2440 2
2206      2441 2 |*
2207      2442 2 | Get and output the string to set the correct attributes.
2208      2443 2 |
2209      2444 2 |
2210      2445 2 IF .FLAGS[ATTR V REND BOLD]
2211      2446 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2212      2447 2 THEN BEGIN
2213      2448 2     $SMG$GET_TERM_DATA(BEGIN_BOLD);
2214      2449 2
2215      2450 2     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2216      2451 2     THEN BEGIN
2217      2452 2         STATUS=$SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2218      2453 2         .PBCB[PBCB_A_CAP_BUFFER]);
2219      2454 2     IF NOT .STATUS THEN RETURN .STATUS;
2220      2455 2     END;
2221      2456 2 END;
2222      2457 2
2223      2458 2 IF .FLAGS[ATTR V REND BLINK]
2224      2459 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2225      2460 2 THEN BEGIN
2226      2461 2     $SMG$GET_TERM_DATA(BEGIN_BLINK);
2227      2462 2
2228      2463 2     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2229      2464 2     THEN BEGIN
2230      2465 2         STATUS=$SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2231      2466 2         .PBCB[PBCB_A_CAP_BUFFER]);
2232      2467 2     IF NOT .STATUS THEN RETURN .STATUS;
2233      2468 2     END;
2234      2469 2 END;

```

```

2235 2470 2 IF .FLAGS[ATTR V_REND REV]
2236 2471 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2237 2472 2 THEN BEGIN
2238 2473 2   $SMG$GET_TERM_DATA(BEGIN_REVERSE);
2239 2474 2
2240 2475 2   IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2241 2476 2   THEN BEGIN
2242 2477 2     STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2243 2478 2     .PBCB[PBCB_A_CAP_BUFFER]);
2244 2479 2     IF NOT .STATUS THEN RETURN .STATUS;
2245 2480 2   END;
2246 2481 2 END;
2247 2482 2
2248 2483 2 IF .FLAGS[ATTR V_REND UNDER]
2249 2484 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2250 2485 2 THEN BEGIN
2251 2486 2   $SMG$GET_TERM_DATA(BEGIN_UNDERSCORE);
2252 2487 2
2253 2488 2   IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2254 2489 2   THEN BEGIN
2255 2490 2     STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2256 2491 2     .PBCB[PBCB_A_CAP_BUFFER]);
2257 2492 2     IF NOT .STATUS THEN RETURN .STATUS;
2258 2493 2   END;
2259 2494 2 END;
2260 2495 2 RETURN SSS_NORMAL
2261 2496 2
2262 2497 2
2263 2498 2
2264 2499 1 END;
    
```

! End of routine SMG\$\$SET\_ATTRIBUTES\_ON

				00FC 0000	.ENTRY	SMG\$\$SET_ATTRIBUTES_ON, Save R2,R3,R4,R5,-	2378
		57	0000V	CF 9E 00002	MOVAB	R6,R7	
		56	00000000G	00 9E 00007	MOVAB	SMG\$\$OUTPUT, R7	
		5E		10 C2 0000E	SUBL2	#16, SP	
		52	04	AC D0 00011	MOVL	PBCB, R2	2419
		54	60	A2 9E 00015	MOVAB	96(R2), R4	
4F	08	AC		04 E1 00019	BBC	#4, FLAGS, 4\$	2428
04		64		1B E0 0001E	BBS	#27, (R4), 1\$	2429
		47	03	A4 E8 00022	BLBS	3(R4), 4\$	
		53	0108	C2 9E 00026 1\$:	MOVAB	264(R2), R3	2431
			00FC	C2 D5 0002B	TSTL	252(R2)	
				04 12 0002F	BNEQ	2\$	
				63 D4 00031	CLRL	(R3)	
				23 11 00033	BRB	3\$	
			04	AE D4 00035 2\$:	CLRL	INPUT_ARGS	
			04	AE 9F 00038	PUSHAB	INPUT_ARGS	
			0104	C2 DD 0003B	PUSHL	260(R2)	
				53 DD 0003F	PUSHL	R3	
			0100	C2 9F 00041	PUSHAB	256(R2)	
	10	AE	01BE	8F 3C 00045	MOVZWL	#446, 16(SP)	
			10	AE 9F 0004B	PUSHAB	16(SP)	

			00FC	C2	9F	0004E	PUSHAB	252(R2)		
	66			06	FB	00052	CALLS	#6, SMG\$GET_TERM_DATA		
	50			50	E9	00055	BLBC	STATUS, 7\$		
				63	D5	00058	TSTL	(R3)	2433	
				11	13	0005A	BEQL	4\$		
			0104	C2	DD	0005C	PUSHL	260(R2)	2436	
				63	DD	00060	PUSHL	(R3)	2435	
				52	DD	00062	PUSHL	R2		
	67			03	FB	00064	CALLS	#3, SMG\$\$OUTPUT		
	55			50	D0	00067	MOVL	R0, STATUS		
	50			55	E9	0006A	BLBC	STATUS, 9\$	2437	
	4F		08	AC	E9	0006D	BLBC	FLAGS, 10\$	2445	
	64			1B	E0	00071	BBS	#27, (R4), 5\$	2446	
04	47			03	A4	00075	BLBS	3(R4), 10\$		
	53		0108	C2	9E	00079	MOVAB	264(R2), R3	2449	
			00FC	C2	D5	0007E	TSTL	252(R2)		
				04	12	00082	BNEQ	6\$		
				63	D4	00084	CLRL	(R3)		
				23	11	00086	BRB	8\$		
				04	AE	00088	CLRL	INPUT_ARGS		
				04	AE	9F	PUSHAB	INPUT_ARGS		
			0104	C2	DD	0008E	PUSHL	260(R2)		
				53	DD	00092	PUSHL	R3		
			0100	C2	9F	00094	PUSHAB	256(R2)		
	10	AE	01BB	8F	3C	00098	MOVZWL	#443, 16(SP)		
				10	AE	9F	PUSHAB	16(SP)		
			00FC	C2	9F	000A1	PUSHAB	252(R2)		
	66			06	FB	000A5	CALLS	#6, SMG\$GET_TERM_DATA		
	51			50	E9	000A8	BLBC	STATUS, 13\$		
				63	D5	000AB	TSTL	(R3)	2450	
				11	13	000AD	BEQL	10\$		
			0104	C2	DD	000AF	PUSHL	260(R2)	2453	
				63	DD	000B3	PUSHL	(R3)	2452	
				52	DD	000B5	PUSHL	R2		
	67			03	FB	000B7	CALLS	#3, SMG\$\$OUTPUT		
	55			50	D0	000BA	MOVL	R0, STATUS		
	51			55	E9	000BD	BLBC	STATUS, 15\$	2454	
	4F		08	AC	E1	000C0	BBC	#2, FLAGS, 16\$	2458	
	64			1B	E0	000C5	BBS	#27, (R4), 11\$	2459	
04	47			03	A4	000C9	BLBS	3(R4), 16\$		
	53		0108	C2	9E	000CD	MOVAB	264(R2), R3	2461	
			00FC	C2	D5	000D2	TSTL	252(R2)		
				04	12	000D6	BNEQ	12\$		
				63	D4	000D8	CLRL	(R3)		
				23	11	000DA	BRB	14\$		
				04	AE	000DC	CLRL	INPUT_ARGS		
				04	AE	9F	PUSHAB	INPUT_ARGS		
			0104	C2	DD	000E2	PUSHL	260(R2)		
				53	DD	000E6	PUSHL	R3		
			0100	C2	9F	000E8	PUSHAB	256(R2)		
	10	AE	01BA	8F	3C	000EC	MOVZWL	#442, 16(SP)		
				10	AE	9F	PUSHAB	16(SP)		
			00FC	C2	9F	000F5	PUSHAB	252(R2)		
	66			06	FB	000F9	CALLS	#6, SMG\$GET_TERM_DATA		
	51			50	E9	000FC	BLBC	STATUS, 19\$		
				63	D5	000FF	TSTL	(R3)	2463	
				11	13	00101	BEQL	16\$		

		0104	C2	DD	00103	PUSHL	260(R2)			
			63	DD	00107	PUSHL	(R3)		2466	
			52	DD	00109	PUSHL	R2		2465	
	67		03	FB	0010B	CALLS	#3, SMGSSOUTPUT			
	55		50	DO	0010E	MOVL	R0, STATUS			
4F	08	51	55	E9	00111	15\$:	BLBC	STATUS, 21\$	2467	
04		64	01	E1	00114	16\$:	BBC	#1, FLAGS, 22\$	2471	
		47	1B	E0	00119		BBS	#2, (R4), 17\$	2472	
		53	03	A4	E8	0011D	BLBS	3(R4), 22\$		
			0108	C2	9E	00121	17\$:	MOVAB	264(R2), R3	2474
			00FC	C2	D5	00126	TSTL	252(R2)		
				04	12	0012A	BNEQ	18\$		
				63	D4	0012C	CLRL	(R3)		
				23	11	0012E	BRB	20\$		
				04	AE	D4	00130	18\$:	CLRL	INPUT_ARGS
				04	AE	9F	00133	PUSHAB	INPUT_ARGS	
			0104	C2	DD	00136	PUSHL	260(R2)		
				53	DD	0013A	PUSHL	R3		
			0100	C2	9F	0013C	PUSHAB	256(R2)		
			01BF	BF	3C	00140	MOVZWL	#447, 16(SP)		
			10	AE	9F	00146	PUSHAB	16(SP)		
			00FC	C2	9F	00149	PUSHAB	252(R2)		
		66	06	FB	0014D	CALLS	#6, SMG\$GET_TERM_DATA			
		70	50	E9	00150	19\$:	BLBC	STATUS, 28\$		
			63	D5	00153	20\$:	TSTL	(R3)	2476	
				11	13	00155	BEQL	22\$		
			0104	C2	DD	00157	PUSHL	260(R2)	2479	
				63	DD	0015B	PUSHL	(R3)	2478	
				52	DD	0015D	PUSHL	R2		
		67	03	FB	0015F	CALLS	#3, SMGSSOUTPUT			
		55	50	DO	00162	MOVL	R0, STATUS			
		54	55	E9	00165	21\$:	BLBC	STATUS, 26\$	2480	
53	08	AC	03	E1	00168	22\$:	BBC	#3, FLAGS, 27\$	2484	
U4		64	1B	E0	0016D		BBS	#2, (R4), 23\$	2485	
		4B	03	A4	E8	00171	BLBS	3(R4), 27\$		
		53	0108	C2	9E	00175	23\$:	MOVAB	264(R2), R3	2487
			00FC	C2	D5	0017A	TSTL	252(R2)		
				04	12	0017E	BNEQ	24\$		
				63	D4	00180	CLRL	(R3)		
				23	11	00182	BRB	25\$		
				04	AE	D4	00184	24\$:	CLRL	INPUT_ARGS
				04	AE	9F	00187	PUSHAB	INPUT_ARGS	
			0104	C2	DD	0018A	PUSHL	260(R2)		
				53	DD	0018E	PUSHL	R3		
			0100	C2	9F	00190	PUSHAB	256(R2)		
			01C	BF	3C	00194	MOVZWL	#448, 16(SP)		
			10	AE	9F	0019A	PUSHAB	16(SP)		
			00FC	C2	9F	0019D	PUSHAB	252(R2)		
		66	06	FB	001A1	CALLS	#6, SMG\$GET_TERM_DATA			
		1C	50	E9	001A4	15\$:	BLBC	STATUS, 28\$		
			63	D5	001A7	16\$:	TSTL	(R3)	2489	
				15	13	001A9	BEQL	27\$		
			0104	C2	DD	001AB	PUSHL	260(R2)	2492	
				63	DD	001AF	PUSHL	(R3)	2491	
				52	DD	001B1	PUSHL	R2		
		67	03	FB	001B3	CALLS	#3, SMGSSOUTPUT			
		55	50	DO	001B6	MOVL	R0, STATUS			



```
: 2266      2500  1 %SBTTL 'SMG$$SET_ATTRIBUTES_OFF'
: 2267      2501  1 GLOBAL ROUTINE SMG$$SET_ATTRIBUTES_OFF (
: 2268      2502  1     PBCB : REF $PBCB DECL,
: 2269      2503  1     FLAGS : BITVECTOR
: 2270      2504  1     ) =
: 2271      2505  1     ++
: 2272      2506  1     FUNCTIONAL DESCRIPTION:
: 2273      2507  1
: 2274      2508  1     This routine generates the escape sequenc s turning on
: 2275      2509  1     attributes such as bolding and blinking.
: 2276      2510  1
: 2277      2511  1     CALLING SEQUENCE:
: 2278      2512  1
: 2279      2513  1     ret_status.wlc.v = SMG$$SET_ATTRIBUTES_C F (PBCB,
: 2280      2514  1     LAGS.rl.v)
: 2281      2515  1
: 2282      2516  1     FORMAL PARAMETERS:
: 2283      2517  1
: 2284      2518  1     PBCB
: 2285      2519  1     FLAGS.rl.v           flags specifying which attributes to turn on
: 2286      2520  1
: 2287      2521  1     IMPLICIT INPUTS:
: 2288      2522  1
: 2289      2523  1     NONE
: 2290      2524  1
: 2291      2525  1     IMPLICIT OUTPUTS:
: 2292      2526  1
: 2293      2527  1     NONE
: 2294      2528  1
: 2295      2529  1     COMPLETION STATUS:
: 2296      2530  1
: 2297      2531  1
: 2298      2532  1     SIDE EFFECTS:
: 2299      2533  1
: 2300      2534  1     NONE
: 2301      2535  1     --
```



```

2303      2536 2 BEGIN
2304      2537 ~
2305      2538 ~ LOCAL
2306      2539 ~
2307      2540 ~ STATUS;
2308      2541 ~
2309      2542 ~ BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
2310      2543 ~
2311      2544 ~
2312      2545 ~ +
2313      2546 ~ Renditions requires that the AVO (ADVANCED VIDEO) terminal
2314      2547 ~ characteristic bit be set. Even if the TERMTABLE entries
2315      2548 ~ show that the terminal has the BEGIN_BOLD capability,
2316      2549 ~ the terminal might not have the advanced video option.
2317      2550 ~ -
2318      2551 ~
2319      2552 ~ +
2320      2553 ~ Get and output the suffix string to reset attributes to normal.
2321      2554 ~ We used to assume that END_BOLD brings back normal attributes.
2322      2555 ~ Now we rely on BEGIN_NORMAL_RENDITION.
2323      2556 ~ -
2324      2557 ~ IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
2325      2558 ~ THEN BEGIN
2326      2559 ~
2327      2560 ~     %IF %DECLARED( SMGSK_BEGIN_NORMAL_RENDITION )
2328      2561 ~     %THEN
2329      2562 ~         $SMG$GET_TERM_DATA(BEGIN_NORMAL_RENDITION);
2330      2563 ~     %ELSE
2331      2564 ~         $SMG$GET_TERM_DATA(END_BOLD);
2332      2565 ~     %FI
2333      2566 ~
2334      2567 ~     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2335      2568 ~     THEN BEGIN
2336      2569 ~         STATUS=$SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2337      2570 ~             .PBCB[PBCB_A_CAP_BUFFER]);
2338      2571 ~         IF NOT .STATUS THEN RETURN .STATUS;
2339      2572 ~     END;
2340      2573 ~     END;
2341      2574 ~
2342      2575 ~ RETURN SSS_NORMAL
2343      2576 ~
2344      2577 ~ 1 END;

```

				000C 0000	.ENTRY	SMGSSSET_ATTRIBUTES_OFF, Save R2,R3	: 2501
		5E	10	C2 00002	SUBL2	#16, SP	: 2542
		52	AC	D0 00005	MOVL	PBCB, R2	: 2557
04	63	A2	03	E0 00009	BBS	#3, 99(R2), 1\$	: 2562
		4A	A2	E8 0000E	BLBS	99(R2), 4\$	: 2562
		53	C2	9E 00012	MOVAB	264(R2), R3	: 2562
			C2	D5 00017	TSTL	252(R2)	: 2562
			04	12 0001B	BNEQ	2\$	: 2562
			63	D4 0001D	CLRL	(R3)	: 2562
			27	11 0001F	BRB	3\$	: 2562
							: 2562

SMG\$MINIMUM\_UP  
1-046

SMG\$MINIMUM UPDATE - Minimum update calculatio  
SMG\$SET\_ATTRIBUTES\_OFF

M 9  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32:1

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		04	AE	D4	00021	28:	CLRL	INPUT_ARGS	
		04	AE	9F	00024		PUSHAB	INPUT_ARGS	
		0104	C2	DD	00027		PUSHL	260(R2)	
			53	DD	0002B		PUSHL	R3	
		0100	C2	9F	0002D		PUSHAB	256(R2)	
	10	AE	8F	3C	00031		MOVZWL	#595, 16(SP)	
		10	AE	9F	00037		PUSHAB	16(SP)	
		00FC	C2	9F	0003A		PUSHAB	252(R2)	
	00000000G	00	06	FB	0003E		CALLS	#6, SMG\$GET_TERM_DATA	
		17	50	E9	00045		BLBC	STATUS, 58	
			63	D5	00048	38:	TSTL	(R3)	2567
			10	13	0004A		BEQL	48	
		0104	C2	DD	0004C		PUSHL	260(R2)	2570
			63	DD	00050		PUSHL	(R3)	2569
			52	DD	00052		PUSHL	R2	
	0000V	CF	03	FB	00054		CALLS	#3, SMG\$OUTPUT	
		03	50	E9	00059		BLBC	STATUS, 58	2571
		50	01	D0	0005C	48:	MOVL	#1, R0	2575
			04	0005F	58:	RET			2577

: Routine Size: 96 bytes. Routine Base: \_SMG\$CODE + 1545

```

: 2346      2578 1 %SBTTL 'RMS_RTN - Action routine used to output a line with RMS'
: 2347      2579 1 ROUTINE RMS_RTN ( P_LINE_DESC, P_PBCB ) =
: 2348      2580 1 +-
: 2349      2581 1 FUNCTIONAL DESCRIPTION:
: 2350      2582 1
: 2351      2583 1     Outputs a line to the output file using RMS.
: 2352      2584 1
: 2353      2585 1 CALLING SEQUENCE:
: 2354      2586 1
: 2355      2587 1     ret_status.wlc.v = RMS_RTN ( P_LINE_DESC.rt.ds, P_PBCB.rab.r)
: 2356      2588 1
: 2357      2589 1 FORMAL PARAMETERS:
: 2358      2590 1
: 2359      2591 1     P_LINE_DESC.rt.ds     Address of fixed length string descriptor
: 2360      2592 1                               for line to be output.
: 2361      2593 1
: 2362      2594 1     P_PBCB.rab.r         Address of pasteboard control block
: 2363      2595 1
: 2364      2596 1 IMPLICIT INPUTS:
: 2365      2597 1
: 2366      2598 1     contents of PBCB
: 2367      2599 1
: 2368      2600 1 IMPLICIT OUTPUTS:
: 2369      2601 1
: 2370      2602 1     NONE
: 2371      2603 1
: 2372      2604 1 COMPLETION STATUS:
: 2373      2605 1
: 2374      2606 1     RMSS_NORMAL     Normal successful completion
: 2375      2607 1     RMSS_xyz        Errors from RMS
: 2376      2608 1
: 2377      2609 1 SIDE EFFECTS:
: 2378      2610 1
: 2379      2611 1     NONE
: 2380      2612 1 --
  
```

```

2332 2613 2 BEGIN
2333 2614 2
2334 2615 2 BIND
2335 2616 2
2336 2617 2 LINE_DESC = .P_LINE_DESC : BLOCK[B, BYTE],
2337 2618 2 PBCB = .P_PBCB : $PBCB_DECL,
2338 2619 2 SMGRAB = .PBCB[PBCB_A_RAB] : $RAB_DECL;
2339 2620 2
2340 2621 2 *
2341 2622 2 | Output this line using RMS.
2342 2623 2 |
2343 2624 2
2344 2625 2 SMGRAB[RAB$W_RSZ] = .LINE_DESC[DSC$W_LENGTH];
2345 2626 2 SMGRAB[RAB$L_RBF] = .LINE_DESC[DSC$A_POINTER];
2346 2627 2
2347 2628 2 RETURN $PUT(RAB=SMGRAB)
2348 2629 2
2349 2630 2 1 END:

```

Routine RMS\_RTN

.EXTRN SYSSPUT

			0000 0000	RMS_RTN: .WORD	Save nothing	: 2579
	51	04	AC D0 00002	MOVL	P_LINE_DESC, R1	: 2617
	50	08	AC D0 00006	MOVL	P_PBCB, R0	: 2618
	50	00EC	C0 D0 0000A	MOVL	236(R0), R0	: 2619
	22	A0	61 B0 0000F	MOVW	(R1), 34(R0)	: 2625
	28	A0	04 A1 D0 00013	MOVL	4(R1), 40(R0)	: 2626
			50 DD 00018	PUSHL	R0	: 2628
	00000000G	00	01 FB 0001A	CALLS	#1, SYSSPUT	: 2630
			04 00021	RET		: 2630

: Routine Size: 34 bytes. Routine Base: \_SMG\$CODE + 15A5

```

: 2401      2631 1 %SBTTL 'SMGSSMIN UPD - Calculate minimum update sequence and output'
: 2402      2632 1 GLOBAL ROUTINE SMGSSMIN_UPD (
: 2403      2633 1
: 2404      2634 1         PBCB : REF $PBCB_DECL
: 2405      2635 1         ) =
: 2406      2636 1
: 2407      2637 1
: 2408      2638 1
: 2409      2639 1
: 2410      2640 1
: 2411      2641 1
: 2412      2642 1
: 2413      2643 1
: 2414      2644 1
: 2415      2645 1
: 2416      2646 1
: 2417      2647 1
: 2418      2648 1
: 2419      2649 1
: 2420      2650 1
: 2421      2651 1
: 2422      2652 1
: 2423      2653 1
: 2424      2654 1
: 2425      2655 1
: 2426      2656 1
: 2427      2657 1
: 2428      2658 1
: 2429      2659 1
: 2430      2660 1
: 2431      2661 1
: 2432      2662 1
: 2433      2663 1
: 2434      2664 1
: 2435      2665 1
: 2436      2666 1

    **
    FUNCTIONAL DESCRIPTION:
        Obsolete.
        SMGSSOUTPUT PASTEBOARD should be called instead.
        If this or that bombs out, you can use the old original temporary
        routine that Rich wrote. It's called SMGSSOLD_MIN_UPD.

    CALLING SEQUENCE:
        ret_status.wlc.v = SMGSSMIN_UPD ( PBCB.rab.r )

    FORMAL PARAMETERS:
        PBCB.rab.r           Address of pasteboard control block.

    IMPLICIT INPUTS:
        NONE

    IMPLICIT OUTPUTS:
        NONE

    COMPLETION STATUS:
        SSS_NORMAL           Normal successful completion

    SIDE EFFECTS:
        NONE

    --
    
```

```

2438      2667 2 BEGIN
2439      2668 2 LOCAL
2440      2669 2   WCB : REF $WCB_DECL;      ' Address of Window Control Block.
2441      2670 2
2442      2671 2 WCB = .PBCB [PBCB_A_WCB];
2443      2672 2 IF .PBCB [PBCB_W_LAST_CHANGED_ROW] NEQ 0
2444      2673 2 THEN
2445      2674 2   BEGIN      ! Normal case
2446      2675 2   LOCAL
2447      2676 2     LC : REF VECTOR [,BYTE],      ! Addr of line characteristics
2448      2677 2     LCS : REF VECTOR [,BYTE],      ! Addr of line characteristics
2449      2678 2     B_OFFSET,      ! Byte offset to begining of line of interest
2450      2679 2     WIDTH;      ! Extracted copy of .WCB [WCB_W_NO_COLS]
2451      2680 2
2452      2681 2   WIDTH = .WCB [WCB_W_NO_COLS];
2453      2682 2   B_OFFSET = (.PBCB [PBCB_W_FIRST_CHANGED_ROW] - 1 ) * .WIDTH;
2454      2683 2   LC = .WCB [WCB_A_LINE_CHAR];
2455      2684 2   LCS = .WCB [WCB_A_SCR_LINE_CHAR];
2456      2685 2
2457      2686 2
2458      2687 2
2459      2688 2
2460      2689 2   !
2461      2690 2   ! Try to narrow the range of lines that claim to have been changed.
2462      2691 2   ! If we can collapse it to 1 or less, scrolling is not feasible.
2463      2692 2   ! As a by-product of doing these tests, the range of lines that
2464      2693 2   ! may have changed will possibly be narrowed, making minimum
2465      2694 2   ! update's work faster.
2466      2695 2   ! First try to refine the "first changed line" downwards.
2467      2696 2   -
2468      2697 2   WHILE .PBCB [PBCB_W_FIRST_CHANGED_ROW] LSS
2469      2698 2     .PBCB [PBCB_W_LAST_CHANGED_ROW]
2470      2699 2 DO
2471      2700 2   BEGIN      ! Lollapsing loop
2472      2701 2   !
2473      2702 2   ! If this line is the same, with respect to the text buffer,
2474      2703 2   ! the attribute buffer, and the line characteristics vector,
2475      2704 2   ! then it is not changed -- drag down the first changed line by
2476      2705 2   ! 1.
2477      2706 2   IF CHSEQ ( .WIDTH, .WCB [WCB_A_TEXT_BUF]      + .B_OFFSET,
2478      2707 2     .WIDTH, .WCB [WCB_A_SCR_TEXT_BUF] + .B_OFFSET)
2479      2708 2
2480      2709 2   AND
2481      2710 2
2482      2711 2   CHSEQ ( .WIDTH, .WCB [WCB_A_ATTR_BUF]      + .B_OFFSET,
2483      2712 2     .WIDTH, .WCB [WCB_A_SCR_ATTR_BUF] + .B_OFFSET)
2484      2713 2
2485      2714 2   AND
2486      2715 2
2487      2716 2   .LC [.PBCB [PBCB_W_FIRST_CHANGED_ROW] ] EQL
2488      2717 2   .LCS [.PBCB [PBCB_W_FIRST_CHANGED_ROW] ]
2489      2718 2
2490      2719 2 THEN
2491      2720 2   BEGIN      ! Advance one row
2492      2721 2   PBCB [PBCB_W_FIRST_CHANGED_ROW] =
2493      2722 2     .PBCB [PBCB_W_FIRST_CHANGED_ROW] + 1;
2494      2723 2   B_OFFSET = .B_OFFSET + .WIDTH;
    
```

```

2495      2724  5      END ! Advance one row
2496      2725  4      ELSE
2497      2726  4      EXITLOOP; ! 1st refined downward as far as possible
2498      2727  4      END; ! Collapsing loop
2499      2728  4
2500      2729  4      !+
2501      2730  4      ! Now try to refine "last changed line" upward in a similar manner.
2502      2731  4      !-
2503      2732  4      B_OFFSET = (.PBCB [PBCB_W_LAST_CHANGED_ROW] - 1 ) * .WIDTH;
2504      2733  4
2505      2734  4      WHILE .PBCB [PBCB_W_FIRST_CHANGED_ROW] LSS
2506      2735  4      .PBCB [PBCB_W_LAST_CHANGED_ROW]
2507      2736  3      DO
2508      2737  4      BEGIN ! Collapsing loop
2509      2738  4
2510      2739  4      !+
2511      2740  4      ! If this line is the same, with respect to the text buffer,
2512      2741  4      ! the attribute buffer, and the line characteristics vector,
2513      2742  4      ! then it is not changed -- drag up the last changed line by 1.
2514      2743  4      !-
2515      2744  4      IF CHSEQ ( .WIDTH, .WCB [WCB_A_TEXT_BUF] + .B_OFFSET,
2516      2745  4      .WIDTH, .WCB [WCB_A_SCR_TEXT_BUF] + .B_OFFSET)
2517      2746  4
2518      2747  4      AND
2519      2748  4
2520      2749  4      CHSEQ ( .WIDTH, .WCB [WCB_A_ATTR_BUF] + .B_OFFSET,
2521      2750  4      .WIDTH, .WCB [WCB_A_SCR_ATTR_BUF] + .B_OFFSET)
2522      2751  4
2523      2752  4      AND
2524      2753  4
2525      2754  4      .LC [ .PBCB [PBCB_W_LAST_CHANGED_ROW] ] EQL
2526      2755  4      .LCS [ .PBCB [PBCB_W_LAST_CHANGED_ROW] ]
2527      2756  4
2528      2757  4      THEN
2529      2758  5      BEGIN ! Back up one row
2530      2759  5      PBCB [PBCB_W_LAST_CHANGED_ROW] =
2531      2760  5      .PBCB [PBCB_W_LAST_CHANGED_ROW] - 1;
2532      2761  5      B_OFFSET = .B_OFFSET - .WIDTH;
2533      2762  5      END ! Back up one row
2534      2763  4      ELSE
2535      2764  4      EXITLOOP; ! 1st refined downward as far as possible
2536      2765  4      END; ! Collapsing loop
2537      2766  4      END ! Normal case
2538      2767  4
2539      2768  2      ELSE
2540      2769  2
2541      2770  2      BEGIN ! Range not set case
2542      2771  2      !+
2543      2772  2      ! It is possible, in some obscure cases, to reach here with the
2544      2773  2      ! the 1st changed row set to #rows+1 and last changed row set to 0.
2545      2774  2      ! In this case, set range to whole pasteboard.
2546      2775  2      !-
2547      2776  2      PBCB [PBCB_W_FIRST_CHANGED_ROW] = 1;
2548      2777  2      PBCB [PBCB_W_LAST_CHANGED_ROW] = .WCB [WCB_W_NO_ROWS];
2549      2778  2      END; ! Range not set case
2550      2779  2
2551      2780  2      !+

```







SMG\$MINIMUM\_UP 1-046 SMG\$MINIMUM\_UPDATE - Minimum update calculatio  
SMG\$MIN\_UPD - Calculate minimum update sequenc

H 10  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

; Routine Size: 251 bytes, Routine Base: \_SMG\$CODE + 15C7

```
: 2586      2814 1 %SBTTL 'SMG$$OUTPUT_PASTEBOARD - bring pasteboard up-to-date'  
: 2587      2815 1 GLOBAL ROUTINE SMG$$OUTPUT_PASTEBOARD ( P_PBCB ) =  
: 2588      2816 1  
: 2589      2817 1 +-  
: 2590      2818 1 FUNCTIONAL DESCRIPTION:  
: 2591      2819 1  
: 2592      2820 1     Brings the display associated with this pasteboard up-to-date.  
: 2593      2821 1     It does this by either redrawing it in its entirety,  
: 2594      2822 1     or by performing minimal update if that mode is enabled.  
: 2595      2823 1  
: 2596      2824 1 CALLING SEQUENCE:  
: 2597      2825 1  
: 2598      2826 1     ret_status.wlc.v = SMG$$OUTPUT_PASTEBOARD ( P_PBCB.rab.r )  
: 2599      2827 1  
: 2600      2828 1 FORMAL PARAMETERS:  
: 2601      2829 1  
: 2602      2830 1     P_PBCB.rab.r           Address of pasteboard control block.  
: 2603      2831 1  
: 2604      2832 1 IMPLICIT INPUTS:  
: 2605      2833 1  
: 2606      2834 1     contents of PBCB and its WCB  
: 2607      2835 1  
: 2608      2836 1 IMPLICIT OUTPUTS:  
: 2609      2837 1  
: 2610      2838 1     NONE  
: 2611      2839 1  
: 2612      2840 1 COMPLETION STATUS:  
: 2613      2841 1  
: 2614      2842 1     SMG$ BATWAS_ON  OK, but batching was on, so nothing happened  
: 2615      2843 1     $$$_NORMAL     Normal successful completion  
: 2616      2844 1  
: 2617      2845 1 SIDE EFFECTS:  
: 2618      2846 1  
: 2619      2847 1     NONE  
: 2620      2848 1 --
```

```
: 2622      2849  2 BEGIN
: 2623      2850  2
: 2624      2851  2 BIND
: 2625      2852  2
: 2626      2853  2          PBCB          = .P PBCB          : $PBCB DECL,
: 2627      2854  2          WCB          = .PBCB[PBCB_A WCB] : $WCB DECL,
: 2628      2855  2          TEXT_BUF       = .WCB[WCB_A-TEXT_BUF] : VECTOR[.BYTE],
: 2629      2856  2          ATTR_BUF      = .WCB[WCB_A-ATTR_BUF] : VECTOR[.BYTE],
: 2630      2857  2          ROWS         = .WCB[WCB_W-NO_ROWS]  : WORD,
: 2631      2858  2          COLS         = .WCB[WCB_W-NO_COLS]  : WORD;
: 2632      2859  2
: 2633      2860  2 LOCAL
: 2634      2861  2
: 2635      2862  2          STATUS,
: 2636      2863  2          SIZE;
: 2637      2864  2
: 2638      2865  2 EXTERNAL LITERAL
: 2639      2866  2
: 2640      2867  2          SMGS_BATWAS_ON;
```



SMGSSMINIMUM\_UP SMGSSMINIMUM UPDATE - Minimum update calculatio  
1-046 SMGSSOUTPUT\_PASTEBOARD - bring pasteboard up-to

L 10  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BLGSRCSMGMINUPD.B32;1

; Routine Size: 72 bytes, Routine Base: \_SMGSCODE + 16C2

```

2675      2900 1 %SBTTL 'SMG$$PUT_SCREEN - Output to screen'
2676      2901 1 GLOBAL ROUTINE SMG$$PUT_SCREEN (
2677      2902 1           P_PBCB,
2678      2903 1           TEXT_LEN,
2679      2904 1           TEXT_ADR,
2680      2905 1           ROW_NUM,
2681      2906 1           COL_NUM,
2682      2907 1           FLAGS : BITVECTOR[32] ) =
2683      2908 1
2684      2909 1 **
2685      2910 1 FUNCTIONAL DESCRIPTION:
2686      2911 1           Logically outputs a string to the screen using calls
2687      2912 1           to SMG$$OUTPUT. The text may be accompnied by
2688      2913 1           renditions and cursor positioning.
2689      2914 1           Note that the output sequences generated may get
2690      2915 1           buffered up by SMG$$OUTPUT if buffering is enabled.
2691      2916 1
2692      2917 1 CALLING SEQUENCE:
2693      2918 1
2694      2919 1           ret_status.wlc.v = SMG$$PUT_SCREEN(
2695      2920 1                               P_PBCB.rab.r,
2696      2921 1                               TEXT_LEN.rl.v,
2697      2922 1                               TEXT_ADR.rt.r,
2698      2923 1                               ROW_NUM.rl.v,
2699      2924 1                               COL_NUM.rl.v,
2700      2925 1                               [,FLAGS.rl.v])
2701      2926 1
2702      2927 1 FORMAL PARAMETERS:
2703      2928 1
2704      2929 1           P_PBCB.rab.r           Address of pasteboard control block.
2705      2930 1
2706      2931 1           TEXT_LEN.rl.v        Number of characters in text string
2707      2932 1
2708      2933 1           TEXT_ADR.rt.r        Address of start of text string
2709      2934 1
2710      2935 1           ROW_NUM.rl.v         Row number
2711      2936 1
2712      2937 1           COL_NUM.rl.v        Column number
2713      2938 1
2714      2939 1           FLAGS.rl.v          Rendition codes. (bit encoded)
001 STAN1046 2940 1           Optional. If omitted, normal rendition
2716-1      2941 1           occurs.
2717      2942 1
2718      2943 1 IMPLICIT INPUTS:
2719      2944 1
2720      2945 1           NONE
2721      2946 1
2722      2947 1 IMPLICIT OUTPUTS:
2723      2948 1
2724      2949 1           NONE
2725      2950 1
2726      2951 1 COMPLETION STATUS:
2727      2952 1
2728      2953 1           $$$_NORMAL          Normal successful completion
2729      2954 1
2730      2955 1 SIDE EFFECTS:
2731      2956 1

```

SMG\$\$MINIMUM\_UP SMG\$\$MINIMUM UPDATE - Minimum update calculatio  
1-046 SMG\$\$PUT\_SCREEN - Output to screen

N 10  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

: 2732 2957 1 ! NONE  
: 2733 2958 1 !--



```

: 2735          2959 2 BEGIN
: 2736          2960 2
: 2737          2961 2 BIND
: 2738          2962 2
: 2739          2963 2          PBCB      = .F_PBCB      : $PBCB_DECL;  ' Pasteboard control block
: 2740          2964 2
: 2741          2965 2 LOCAL
: 2742          2966 2
: 001 STAN1046 2967 2          RENDITION_CHANGED,  ' TRUE if we changed rendition
: 2743          2968 2          STATUS;
: 2744          2969 2
: 2745          2970 2 OWN
: 2746          2971 2
: 2747          2972 2          TRANSLATED_TEXT_DESC : BLOCK[8,BYTE] ; reusable dynamic descriptor
: 2748          2973 2                                     ; must be OWN storage
: 2749          2974 2          PRESET( [DSC$B_DTYPE] = DSC$K_DTYPE_T,
: 2750          2975 2                [DSC$B_CLASS]  = DSC$K_CLASS_D,
: 2751          2976 2                [DSC$W_LENGTH] = 0,
: 2752          2977 2                [DSC$A_POINTER] = 0);
: 2753          2978 2
: 2754          2979 2 BUILTIN
: 2755          2980 2
: 2756          2981 2          ACTUALCOUNT;
```

```

: 2758      2982  2  !+
: 2759      2983  2  ! Do nothing if the output is being controlled by RMS.
: 2760      2984  2  !-
: 2761      2985  2  !
: 2762      2986  2  IF .PBCB[PBCB_V_RMS]
: 2763      2987  2  THEN RETURN -SMGS_WILUSERMS;
: 2764      2988  2  !
: 2765      2989  2  !+
: 2766      2990  2  ! If a rendition was specified, then output it now.
: 2767      2991  2  !-
: 2768      2992  2  !
: 2769      2993  2  IF ACTUALCOUNT() GEQU 6
: 2770      2994  2  THEN BEGIN ! output text and renditions and cursor positioning
: 2771      2995  2
: 2772      2996  2  BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BLOCK;
: 2773      2997  2
: 2774      2998  2  !+
: 001 STAN1046 2999  2  ! Note that renditions haven't changed yet.
: 002 STAN1046 3000  2  ! [Set to 1 if they have changed.]
: 003 STAN1046 3001  2  !-
: 004 STAN1046 3002  2
: 005 STAN1046 3003  2  RENDITION_CHANGED=0;
: 006 STAN1046 3004  2
: 007 STAN1046 3005  2  !+
: 2775      3006  2  ! Renditions requires that the AVO (ADVANCED VIDEO) terminal
: 2776      3007  2  ! characteristic bit be set. Even if the TERMTABLE entries
: 2777      3008  2  ! show that the terminal has the BEGIN_BOLD capability,
: 2778      3009  2  ! the terminal might not have the advanced video option.
: 2779      3010  2  !-
: 2780      3011  2  !
: 2781      3012  2  IF .FLAGS[ATTR_V_REND_GRAPHIC]
: 2782      3013  2  AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
: 2783      3014  2  THEN BEGIN
: 2784      3015  2  $SMGSGET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
: 2785      3016  2
: 2786      3017  2  IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 2787      3018  2  THEN BEGIN
: 2788      3019  2  STATUS=SMGS$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 2789      3020  2  .PBCB[PBCB_A_CAP_BUFFER]);
: 2790      3021  2  IF NOT .STATUS THEN RETURN .STATUS
: 2791      3022  2  END;
: 2792      3023  2  END;
: 2793      3024  2
: 2794      3025  2  !+
: 2795      3026  2  ! Get and output the string to set the correct attributes.
: 2796      3027  2  !-
: 2797      3028  2  !
: 2798      3029  2  IF .FLAGS[ATTR_V_REND_BOLD]
: 2799      3030  2  AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
: 2800      3031  2  THEN BEGIN
: 2801      3032  2  $SMGSGET_TERM_DATA(BEGIN_BOLD);
: 2802      3033  2
: 2803      3034  2  IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 2804      3035  2  THEN BEGIN
: 2805      3036  2  STATUS=SMGS$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 2806      3037  2  .PBCB[PBCB_A_CAP_BUFFER]);
: 2807      3038  2  IF NOT .STATUS THEN RETURN .STATUS;

```

```

:001 STAN1046 3039 5          RENDITION_CHANGED=1
:2808          3040 4          END:
:2809          3041 3          END:
:2810          3042 3
:2811          3043 3          IF .FLAGS[ATTR_V_REN; BLINK]
:2812          3044 4          AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
:2813          3045 4          THEN BEGIN
:2814          3046 4          $SMG$GET_TERM_DATA(BEGIN_BLINK);
:2815          3047 4
:2816          3048 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
:2817          3049 5          THEN BEGIN
:2818          3050 5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
:2819          3051 5          .PBCB[PBCB_A_CAP_BUFFER]);
:2820          3052 5          IF NOT .STATUS THEN RETURN .STATUS;
:001 STAN1046 3053 5          RENDITION_CHANGED=1
:2821          3054 4          END:
:2822          3055 3          END:
:2823          3056 3
:2824          3057 3          IF .FLAGS[ATTR_V_REN; REV]
:2825          3058 4          AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
:2826          3059 4          THEN BEGIN
:2827          3060 4          $SMG$GET_TERM_DATA(BEGIN_REVERSE);
:2828          3061 4
:2829          3062 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
:2830          3063 5          THEN BEGIN
:2831          3064 5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
:2832          3065 5          .PBCB[PBCB_A_CAP_BUFFER]);
:2833          3066 5          IF NOT .STATUS THEN RETURN .STATUS;
:001 STAN1046 3067 5          RENDITION_CHANGED=1
:2834          3068 4          END:
:2835          3069 3          END:
:2836          3070 3
:2837          3071 3          IF .FLAGS[ATTR_V_REN; UNDER]
:2838          3072 4          AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
:2839          3073 4          THEN BEGIN
:2840          3074 4          $SMG$GET_TERM_DATA(BEGIN_UNDERSCORE);
:2841          3075 4
:2842          3076 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
:2843          3077 5          THEN BEGIN
:2844          3078 5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
:2845          3079 5          .PBCB[PBCB_A_CAP_BUFFER]);
:2846          3080 5          IF NOT .STATUS THEN RETURN .STATUS;
:001 STAN1046 3081 5          RENDITION_CHANGED=1
:2847          3082 4          END:
:2848          3083 3          END:
:2849          3084 3
:2850          3085 3
:2851          3086 3          *
:2852          3087 3          Output the text if they are not border elements.
:2853          3088 3          Output translated text for border elements.
:2854          3089 3
:2855          3090 3
:2856          3091 4          IF .FLAGS[ATTR_V_BORD_ELEM] OR .FLAGS[ATTR_V_USER_GRAPHIC]
:2857          3092 4          THEN BEGIN ? handling border element
:2858          3093 4
:2859          3094 4          LOCAL
:2860          3095 4          TEXT_DESC      : VECTOR[2];
    
```

```

2861      3096      4
2862      3097      4
2863      3098      4
2864      3099      4
2865      3100      4
2866      3101      4
2867      3102      4
2868      3103      4
2869      3104      4
2870      3105      4
2871      3106      4
2872      3107      4
2873      3108      4
2874      3109      4
2875      3110      4
2876      3111      4
2877      3112      4
2878      3113      4
2879      3114      5
2880      3115      5
2881      3116      5
2882      3117      5
2883      3118      6
2884      3119      6
2885      3120      6
2886      3121      6
2887      3122      5
2888      3123      4
2889      3124      4
2890      3125      4
2891      3126      4
2892      3127      4
2893      3128      4
2894      3129      4
2895      3130      4
2896      3131      4
2897      3132      5
2898      3133      5
2899      3134      5
2900      3135      6
2901      3136      6
2902      3137      6
2903      3138      6
2904      3139      6
2905      3140      6
2906      3141      6
2907      3142      6
2908      3143      7
2909      3144      7
2910      3145      7
2911      3146      7
2912      3147      7
2913      3148      7
2914      3149      7
2915      3150      7
2916      3151      7
2917      3152      7

EXTERNAL ROUTINE
LIB$SCOPY_DXDX;
+
Build a fixed-length string descriptor for the
source text.
TEXT_DESC[0]=.TEXT_LEN;
TEXT_DESC[1]=.TEXT_ADR;
+
Get and output the prefix string to start borders.
IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
THEN BEGIN
SSMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
THEN BEGIN
STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
.PBCB[PBCB_A_CAP_BUFFER]);
IF NOT .STATUS THEN RETURN .STATUS;
END;
END;
+
If the COMPLEX_BORDER bit is set, then we have to output
the border characters one at a time.
Otherwise, we can do a byte for byte translation.
IF .PBCB[PBCB_V_COMPLEX_BORDER]
THEN BEGIN ! Complex border
INCR I FROM 0 TO .TRANSLATED_TEXT_DESC[DSC$W_LENGTH]-1 DO
BEGIN
LOCAL CHAR;
BIND BUF = .TRANSLATED_TEXT_DESC[DSC$A_POINTER]
: VECTOR[BYTE];
BIND BORDER_VECTOR = PBCB[PBCB_R_BORDER_VECTOR]
: VECTOR[16];
CHAR=.BUF[.I];
IF .CHAR GEQU 16
THEN BEGIN
CHAR=.CHAR/16;
+
The following code is ridiculous.
We should really have a control_vector in the PBCB
so that these characters will be gotten just once.
However, we had no chance to do this before final code freeze.
SELECTONE .CHAR OF

```

```

: 2918      3153  7
: 2919      3154  7
: 2920      3155  7
: 2921      3156  7
: 2922      3157  7
: 2923      3158  7
: 2924      3159  7
: 2925      3160  7
: 2926      3161  7
: 2927      3162  8
: 2928      3163  8
: 2929      3164  7
: 2930      3165  7
: 2931      3166  7
: 2932      3167  8
: 2933      3168  8
: 2934      3169  8
: 2935      3170  8
: 2936      3171  8
: 2937      3172  8
: 2938      3173  8
: 2939      3174  8
: 2940      3175  7
: 2941      3176  7
: 2942      3177  7
: 2943      3178  7
: 2944      3179  7
: 2945      3180  7
: 2946      3181  7
: 2947      3182  7
: 2948      3183  7
: 2949      3184  5
: 2950      3185  5
: 2951      3186  5
: 2952      3187  5
: 2953      3188  5
: 2954      3189  5
: 2955      3190  5
: 2956      3191  5
: 2957      3192  5
: 2958      3193  5
: 2959      3194  5
: 2960      3195  5
: 2961      3196  5
: 2962      3197  5
: 2963      3198  5
: 2964      3199  5
: 2965      3200  5
: 2966      3201  5
: 2967      3202  6
: 2968      3203  6
: 2969      3204  6
: 2970      3205  6
: 2971      3206  6
: 2972      3207  6
: 2973      3208  6
: 2974      3209  6

```

```

SET
[6]:  $SMG$GET_TERM_DATA(TRUNCATION_ICON);
[9]:  $SMG$GET_TERM_DATA(HT_GRAPHIC);
[10]: $SMG$GET_TERM_DATA(LF_GRAPHIC);
[11]: $SMG$GET_TERM_DATA(VT_GRAPHIC);
[12]: $SMG$GET_TERM_DATA(FF_GRAPHIC);
[13]: $SMG$GET_TERM_DATA(CR_GRAPHIC);
[OTHERWISE]: $SMG$GET_TERM_DATA(TRUNCATION_ICON) ! Error character
TES;
IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
THEN BEGIN
STATUS=$SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
.PBCB[PBCB_A_CAP_BUFFER]);
IF NOT .STATUS THEN RETURN .STATUS
END
ELSE BEGIN
STATUS=$SMG$OUTPUT(PBCB,1,UPLIT BYTE('='));
IF NOT .STATUS THEN RETURN .STATUS
END;
ELSE BEGIN
BIND COUNT=.BORDER_VECTOR[.CHAR] : BYTE,
STRING=COUNT+1;
STATUS=$SMG$OUTPUT(PBCB,.COUNT,STRING);
IF NOT .STATUS THEN RETURN .STATUS
END;
END;
ELSE BEGIN ! Complex border
! Simple border
!+
! Copy the input string to the output string.
!-
STATUS=LIB$COPY_DXDX(TEXT_DESC,TRANSLATED_TEXT_DESC);
IF NOT .STATUS THEN RETURN .STATUS;
!+
! Change the characters as per the border vector.
!-
INCR I FROM 0 TO .TRANSLATED_TEXT_DESC[DSCSW_LENGTH]-1 DO
BEGIN
LOCAL CHAR;
BIND BUF = .TRANSLATED_TEXT_DESC[DSCSA_POINTER]
: VECTOR[.BYTE];
IND BORDER_VECTOR = PBCB[PBCB_R_BORDER_VECTOR]
: VECTOR[16];
!+
! If the character is larger than 15, then

```

```

2975 3210 6
2976 3211 6
2977 3212 6
2978 3213 6
2979 3214 6
2980 3215 6
2981 3216 6
2982 3217 6
2983 3218 6
2984 3219 7
2985 3220 7
2986 3221 7
2987 3222 7
2988 3223 7
2989 3224 7
2990 3225 7
2991 3226 7
2992 3227 7
2993 3228 7
2994 3229 7
2995 3230 7
2996 3231 7
2997 3232 7
2998 3233 7
2999 3234 7
3000 3235 7
3001 3236 7
3002 3237 7
3003 3238 7
3004 3239 8
3005 3240 8
3006 3241 7
3007 3242 7
3008 3243 7
3009 3244 8
3010 3245 8
3011 3246 8
3012 3247 8
3013 3248 8
3014 3249 8
3015 3250 7
3016 3251 7
3017 3252 7
3018 3253 6
3019 3254 5
3020 3255 5
3021 3256 5
3022 3257 5
3023 3258 5
3024 3259 5
3025 3260 5
3026 3261 5
3027 3262 5
3028 3263 5
3029 3264 5
3030 3265 5
3031 3266 5

```

```

the high-order nibble is a special
user-graphic character. We could allow
for up to 15 characters here, things
like CR_GRAPHIC, etc., but for now
we only allow code 6 to mean truncation-icon.
Other codes represent the error character.

```

```

CHAR=.BUF[.I];
IF .CHAR GEQU 16
THEN BEGIN
CHAR=.CHAR/16;

```

```

+
The following code is ridiculous.
We should really have a control_vector in the PCB
so that these characters will be gotten just once.
However, we had no chance to do this before final code freeze.

```

```

SELECTONE .CHAR OF
SET
[6]: $SMG$GET_TERM_DATA(TRUNCATION_ICON);
[9]: $SMG$GET_TERM_DATA(HT_GRAPHIC);
[10]: $SMG$GET_TERM_DATA(LF_GRAPHIC);
[11]: $SMG$GET_TERM_DATA(VT_GRAPHIC);
[12]: $SMG$GET_TERM_DATA(FF_GRAPHIC);
[13]: $SMG$GET_TERM_DATA(CR_GRAPHIC);
[OTHERWISE]: $SMG$GET_TERM_DATA(TRUNCATION_ICON) ! Error character;
TES;
IF .PCB[PCB_L_CAP_LENGTH] NEQ 0
THEN BEGIN
BIND CHAR=.PCB[PCB_A_CAP_BUFFER] : BYTE;
BUF[.I]=.CHAR
END
ELSE BEGIN
BUF[.I]=XC*' '
END;

```

```

END
ELSE BUF[.I]=.BORDER_VECTOR[.CHAR]
END;

```

```

+
Output the translated characters.
We do not free the dynamic string at this time
as an optimization. We are sure to need that
space later.

```

```

STATUS=SMG$OUTPUT(PCB,
.TRANSLATED_TEXT_DESC[DSCSW_LENGTH],
.TRANSLATED_TEXT_DESC[DSCSA_POINTER]);
IF NOT .STATUS THEN RETURN .STATUS;

```

```

3032 3267 5
3033 3268 4
3034 3269 4
3035 3270 4
3036 3271 4
3037 3272 4
3038 3273 4
3039 3274 4
3040 3275 5
3041 3276 5
3042 3277 5
3043 3278 5
3044 3279 6
3045 3280 6
3046 3281 6
3047 3282 6
3048 3283 5
3049 3284 4
3050 3285 4
3051 3286 4
3052 3287 4
3053 3288 4
3054 3289 4
3055 3290 3
3056 3291 3
3057 3292 3
3058 3293 3
3059 3294 3
3060 3295 3
:001 STAN1046 3296 3
:002 STAN1046 3297 3
:003 STAN1046 3298 3
:004 STAN1046 3299 4
3064-3 3300 4
3065 3301 4
3066 L 3302 4
3067 3303 4
3068 3304 4
3069 U 3305 4
3070 U 3306 4
3071 3307 4
3072 3308 4
3073 3309 4
3074 3310 5
3075 3311 5
3076 3312 5
3077 3313 5
3078 3314 4
3079 3315 3
3080 3316 3
3081 3317 3
3082 3318 4
3083 3319 4
3084 3320 4
3085 3321 4
3086 3322 4
3087 3323 5
    
```

```

END; ! Simple border

+
Get and output the suffix string to reset attributes to normal.
-

IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
THEN BEGIN
    $SMG$GET_TERM_DATA(END_LINE_DRAWING_CHAR);
    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN
        STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
            .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS;
    END;
END;

ELSE BEGIN ! handling border element
    ! handling normal text
    STATUS=SMG$$OUTPUT(PBCB,.TEXT_LEN,.TEXT_ADR);
    IF NOT .STATUS THEN RETURN .STATUS;
END; ! handling normal text

+
Get and output the suffix string to reset attributes to normal.
We used to assume that END BOLD brings back normal attributes.
Now we rely on BEGIN_NORMAL_RENDITION.
Only reset to normal if we had changed to some other rendition.
-

IF .RENDITION_CHANGED AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
THEN BEGIN
    %IF %DECLARED( SMG$K_BEGIN_NORMAL_RENDITION )
    %THEN
        $SMG$GET_TERM_DATA(BEGIN_NORMAL_RENDITION);
    %ELSE
        $SMG$GET_TERM_DATA(END_BOLD);
    %FI

    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN
        STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
            .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS;
    END;
END;

IF .FLAGS[ATTR V_REND_GRAPHIC]
AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
THEN BEGIN
    $SMG$GET_TERM_DATA(END_LINE_DRAWING_CHAR);
    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN
    
```





		0C	AE	9F	00057	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0005A	PUSHL	260(R2)		
	53	0108	C2	9E	0005E	MOVAB	264(R2), R3		
			53	DD	00063	PUSHL	R3		
		0100	C2	9F	00065	PUSHAB	256(R2)		
	10	AE	8F	3C	00069	MOVZWL	#446, 16(SP)		
		10	AE	9F	0006F	PUSHAB	16(SP)		
		00FC	C2	9F	00072	PUSHAB	252(R2)		
	69		06	FB	00076	CALLS	#6, SMG\$GET_TERM_DATA		
	55		50	E9	00079	BLBC	STATUS, 9\$		
			63	D5	0007C	5\$: TSTL	(R3)		3017
		0104	11	13	0007E	BEQL	6\$		
			C2	DD	00080	PUSHL	260(R2)		3020
			63	DD	00084	PUSHL	(R3)		3019
			52	DD	00086	PUSHL	R2		
	68		03	FB	00088	CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0	0008B	MOVL	R0, STATUS		
	55		56	E9	0008E	BLBC	STATUS, 11\$		3021
	57	18	AC	E9	00091	6\$: BLBC	FLAGS, 12\$		3029
04	64		1B	E0	00095	BBS	#27, (R4), 7\$		3030
	4F	03	A4	E8	00099	BLBS	3(R4), 12\$		
		00FC	C2	D5	0009D	7\$: TSTL	252(R2)		3032
			09	12	000A1	BNEQ	8\$		
	53	0108	C2	9E	000A3	MOVAB	264(R2), R3		
			63	D4	000AB	CLRL	(R3)		
			28	11	000AA	BRB	10\$		
		0C	AE	D4	000AC	8\$: CLRL	INPUT_ARGS		
		0C	AE	9F	000AF	PUSHAB	INPUT_ARGS		
		0104	C2	DD	000B2	PUSHL	260(R2)		
	53	0108	C2	9E	000B6	MOVAB	264(R2), R3		
			53	DD	000BB	PUSHL	R3		
		0100	C2	9F	000BD	PUSHAB	256(R2)		
	10	AE	8F	3C	000C1	MOVZWL	#443, 16(SP)		
		10	AE	9F	000C7	PUSHAB	16(SP)		
		00FC	C2	9F	000CA	PUSHAB	252(R2)		
	69		06	FB	000CE	CALLS	#6, SMG\$GET_TERM_DATA		
	59		50	E9	000D1	9\$: BLBC	STATUS, 15\$		
			63	D5	000D4	10\$: TSTL	(R3)		3034
		0104	14	13	000D6	BEQL	12\$		
			C2	DD	000D8	PUSHL	260(R2)		3037
			63	DD	000DC	PUSHL	(R3)		3036
			52	DD	000DE	PUSHL	R2		
	68		03	FB	000E0	CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0	000E3	MOVL	R0, STATUS		
	59		56	E9	000E6	11\$: BLBC	STATUS, 17\$		3038
	57		01	D0	000E9	MOVL	#1, RENDITION CHANGED		3039
57	18	AC	02	E1	000EC	12\$: BBC	#2, FLAGS, 18\$		3043
04		64	1B	E0	000F1	BBS	#27, (R4), 13\$		3044
		4F	A4	E8	000F5	BLBS	3(R4), 18\$		
		03	C2	D5	000F9	13\$: TSTL	252(R2)		3046
		00FC	09	12	000FD	BNEQ	14\$		
	53	0108	C2	9E	000FF	MOVAB	264(R2), R3		
			63	D4	00104	CLRL	(R3)		
			28	11	00106	BRB	16\$		
		0C	AE	D4	00108	14\$: CLRL	INPUT_ARGS		
		0C	AE	9F	0010B	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0010E	PUSHL	260(R2)		

		53	0108	C2	9E	00112	MOVAB	264(R2), R3		
				53	DD	00117	PUSHL	R3		
			0100	C2	9F	00119	PUSHAB	256(R2)		
		10	AE	01BA	8F	3C	0011D	MOVZWL	#442, 16(SP)	
				10	AE	9F	00123	PUSHAB	16(SP)	
			00FC	C2	9F	00126	PUSHAB	252(R2)		
		69		06	FB	0012A	CALLS	#6, SMG\$GET_TERM_DATA		
		59		50	E9	0012D	15\$:	BLBC	STATUS, 21\$	
				63	D5	00130	16\$:	TSTL	(R3)	3048
				14	13	00132		BEQL	18\$	
			0104	C2	DD	00134		PUSHL	260(R2)	3051
				63	DD	00138		PUSHL	(R3)	3050
				52	DD	0013A		PUSHL	R2	
		6B		03	FB	0013C		CALLS	#3, SMG\$\$OUTPUT	
		56		50	D0	0013F		MOVL	R0, STATUS	
		59		56	E9	00142	17\$:	BLBC	STATUS, 23\$	3052
		57		01	D0	00145		MOVL	#1, RENDITION CHANGED	3053
57		18	AC	01	E1	00148	18\$:	BBC	#1, FLAGS, 24\$	3057
04				1B	E0	0014D		BBS	#27, (R4), 19\$	3058
			4F	03	A4	E8	00151	BLBS	3(R4), 24\$	
			00FC	C2	D5	00155	19\$:	TSTL	252(R2)	3060
				09	12	00159		BNEQ	20\$	
		53	0108	C2	9E	0015B		MOVAB	264(R2), R3	
				63	D4	00160		CLRL	(R3)	
				28	11	00162		BRB	22\$	
			0C	AE	D4	00164	20\$:	CLRL	INPUT_ARGS	
			0C	AE	9F	00167		PUSHAB	INPUT_ARGS	
			0104	C2	DD	0016A		PUSHL	260(R2)	
		53	0108	C2	9E	0016E		MOVAB	264(R2), R3	
				53	DD	00173		PUSHL	R3	
			0100	C2	9F	00175		PUSHAB	256(R2)	
		10	AE	01BF	8F	3C	00179	MOVZWL	#447, 16(SP)	
				10	AE	9F	0017F	PUSHAB	16(SP)	
			00FC	C2	9F	00182		PUSHAB	252(R2)	
		69		06	FB	00186		CALLS	#6, SMG\$GET_TERM_DATA	
		59		50	E9	00189	21\$:	BLBC	STATUS, 27\$	
				63	D5	0018C	22\$:	TSTL	(R3)	3062
				14	13	0018E		BEQL	24\$	
			0104	C2	DD	00190		PUSHL	260(R2)	3065
				63	DD	00194		PUSHL	(R3)	3064
				52	DD	00196		PUSHL	R2	
		6B		03	FB	00198		CALLS	#3, SMG\$\$OUTPUT	
		56		50	D0	0019B		MOVL	R0, STATUS	
		59		56	E9	0019E	23\$:	BLBC	STATUS, 29\$	3066
		57		01	D0	001A1		MOVL	#1, RENDITION CHANGED	3067
57		18	AC	03	E1	001A4	24\$:	BBC	#3, FLAGS, 30\$	3071
04				1B	E0	001A9		BBS	#27, (R4), 25\$	3072
			4F	03	A4	E8	001AD	BLBS	3(R4), 30\$	
			00FC	C2	D5	001B1	25\$:	TSTL	252(R2)	3074
				09	12	001B5		BNEQ	26\$	
		53	0108	C2	9E	001B7		MOVAB	264(R2), R3	
				63	D4	001BC		CLRL	(R3)	
				28	11	001BE		BRB	28\$	
			0C	AE	D4	001C0	26\$:	CLRL	INPUT_ARGS	
			0C	AE	9F	001C3		PUSHAB	INPUT_ARGS	
			0104	C2	DD	001C6		PUSHL	260(R2)	
		53	0108	C2	9E	001CA		MOVAB	264(R2), R3	

			53	DD	001CF	PUSHL	R3		
		0100	C2	9F	001D1	PUSHAB	256(R2)		
	10	AE	01C0	8F	3C 001D5	MOVZWL	#448, 16(SP)		
			10	AE	9F 001DB	PUSHAB	16(SP)		
			00FC	C2	9F 001DE	PUSHAB	252(R2)		
	69		06	FB	001E2	CALLS	#6, SMG\$GET_TERM_DATA		
	66		50	E9	001E5	BLBC	STATUS, 34\$		
			63	D5	001E8	TSTL	(R3)		3076
			14	13	001EA	BEQL	30\$		
		0104	C2	DD	001EC	PUSHL	260(R2)		3079
			63	DD	001F0	PUSHL	(R3)		3078
			52	DD	001F2	PUSHL	R2		
	68		03	FB	001F4	CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0	001F7	MOVL	R0, STATUS		
	67		56	E9	001FA	BLBC	STATUS, 36\$		3080
	57		01	D0	001FD	MOVL	#1, RENDITION_CHANGED		3081
			18	AC	95 00200	TSTB	FLAGS		3090
			08	19	00203	BLSS	31\$		
03	18	AC	06	E0	00205	RBS	#6, FLAGS, 31\$		
			0359	31	0020A	BRW	89\$		
			08	AC	7D 0020D	MOVQ	TEXT_LEN, TEXT_DESC		3106
04	10	AE	1B	E0	00212	BBS	#27, (R4), 32\$		3113
	64		03	A4	E8 00216	BLPS	3(R4), 37\$		
	50		00FC	C2	D5 0021A	TS	252(R2)		3115
			09	12	0021E	BNEQ	33\$		
	53		0108	C2	9E 00220	MOVAB	264(R2), R3		
			63	D4	00225	CLRL	(R3)		
			29	11	00227	BRB	35\$		
			04	AE	D4 00229	CLRL	INPUT_ARGS		33\$:
			04	AE	9F 0022C	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0022F	PUSHL	260(R2)		
	53		0108	C2	9E 00233	MOVAB	264(R2), R3		
			53	DD	00238	PUSHL	R3		
		0100	C2	9F	0023A	PUSHAB	256(R2)		
	10	AE	01BE	8F	3C 0023E	MOVZWL	#446, 16(SP)		
			10	AE	9F 00244	PUSHAB	16(SP)		
			00FC	C2	9F 00247	PUSHAB	252(R2)		
	69		06	FB	0024B	CALLS	#6, SMG\$GET_TERM_DATA		
	01		50	E8	0024E	BLBS	STATUS, 35\$		
			04	04	00251	RET			
			63	D5	00252	TSTL	(R3)		3117
			14	13	00254	BEQL	37\$		
		0104	C2	DD	00256	PUSHL	260(R2)		3120
			63	DD	0025A	PUSHL	(R3)		3119
			52	DD	0025C	PUSHL	R2		
	68		03	FB	0025E	CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0	00261	MOVL	R0, STATUS		
	03		56	E8	00264	BLBS	STATUS, 37\$		3121
			03C1	31	00267	BRW	104\$		
			01	E0	0026A	BBS	#1, 209(R2), 38\$		3131
03	00D1	C2	014A	31	00270	BRW	60\$		
			55	6A	3C 00273	MOVZWL	TRANSLATED_TEXT_DESC, R5		3134
			53	01	CE 00276	MNEGL	#1, I		
			0137	31	00279	BRW	58\$		
	50		04 BA43	9A	0027C	MOVZBL	@TRANSLATED_TEXT_DESC+4[1], CHAR		3141
	10		50	D1	00281	CMPL	CHAR, #16		3142
			03	1E	00284	BGEQU	40\$		

		0113	31	00286		BRW	56\$		
50		10	C6	00289	40\$:	DIVL2	#16, CHAR		3144
06		50	D1	0028C		CMPL	CHAR, #6		3156
		09	12	0028F		BNEQ	41\$		
	00FC	C2	D5	00291		TSTL	252(R2)		
		7B	13	00295		BEQL	45\$		
		00C5	31	00297		BRW	52\$		
09		50	D1	0029A	41\$:	CMPL	CHAR, #9		3157
		20	12	0029D		BNEQ	42\$		
	00FC	C2	D5	0029F		TSTL	252(R2)		
		6D	13	002A3		BEQL	45\$		
	04	AE	D4	002A5		CLRL	INPUT_ARGS		
	04	AE	9F	002A8		PUSHAB	INPUT_ARGS		
	0104	C2	DD	002AB		PUSHL	260(R2)		
	0108	C2	9F	002AF		PUSHAB	264(R2)		
	0100	C2	9F	002B3		PUSHAB	256(R2)		
10	AE	024C	8F	002B7		MOVZWL	#588, 16(SP)		
		6D	11	002BD		BRB	46\$		
	0A	50	D1	002BF	42\$:	CMPL	CHAR, #10		3158
		20	12	002C2		BNEQ	43\$		
	00FC	C2	D5	002C4		TSTL	252(R2)		
		6D	13	002C8		BEQL	48\$		
	04	AE	D4	002CA		CLRL	INPUT_ARGS		
	04	AE	9F	002CD		PUSHAB	INPUT_ARGS		
	0104	C2	DD	002D0		PUSHL	260(R2)		
	0108	C2	9F	002D4		PUSHAB	264(R2)		
	0100	C2	9F	002D8		PUSHAB	256(R2)		
10	AE	024B	8F	002DC		MOVZWL	#587, 16(SP)		
		6D	11	002E2		BRB	49\$		
	0B	50	D1	002E4	43\$:	CMPL	CHAR, #11		3159
		20	12	002E7		BNEQ	44\$		
	00FC	C2	D5	002E9		TSTL	252(R2)		
		6A	13	002ED		BEQL	51\$		
	04	AE	D4	002EF		CLRL	INPUT_ARGS		
	04	AE	9F	002F2		PUSHAB	INPUT_ARGS		
	0104	C2	DD	002F5		PUSHL	260(R2)		
	0108	C2	9F	002F9		PUSHAB	264(R2)		
	0100	C2	9F	002FD		PUSHAB	256(R2)		
10	AE	024D	8F	00301		MOVZWL	#589, 16(SP)		
		6E	11	00307		BRB	53\$		
	0C	50	D1	00309	44\$:	CMPL	CHAR, #12		3160
		20	12	0030C		BNEQ	47\$		
	00FC	C2	D5	0030E		TSTL	252(R2)		
		65	13	00312	45\$:	BEQL	51\$		
	04	AE	D4	00314		CLRL	INPUT_ARGS		
	04	AE	9F	00317		PUSHAB	INPUT_ARGS		
	0104	C2	DD	0031A		PUSHL	260(R2)		
	0108	C2	9F	0031E		PUSHAB	264(R2)		
	0100	C2	9F	00322		PUSHAB	256(R2)		
10	AE	024A	8F	00326		MOVZWL	#586, 16(SP)		
		49	11	0032C	46\$:	BRB	53\$		
	0D	50	D1	0032E	47\$:	CMPL	CHAR, #13		3161
		20	12	00331		BNEQ	50\$		
	00FC	C2	D5	00333		TSTL	252(R2)		
		20	13	00337	48\$:	BEQL	51\$		
	04	AE	D4	00339		CLRL	INPUT_ARGS		
	04	AE	9F	0033C		PUSHAB	INPUT_ARGS		

		0104	C2	DD	0033F		PUSHL	260(R2)		
		0108	C2	9F	00343		PUSHAB	264(R2)		
		0100	C2	9F	00347		PUSHAB	256(R2)		
	10	AE	0249	8F	3C 0034B		MOVZWL	#585, 16(SP)		
				24	11 00351	49\$:	BRB	53\$		
			00FC	C2	D5 00353	50\$:	TSTL	252(R2)	3162	
				06	12 00357		BNEQ	52\$		
			0108	C2	D4 00359	51\$:	CLRL	264(R2)		
				26	11 0035D		BRB	54\$		
			04	AE	D4 0035F	52\$:	CLRL	INPUT_ARGS		
			04	AE	9F 00362		PUSHAB	INPUT_ARGS		
			0104	C2	DD 00365		PUSHL	260(R2)		
			0108	C2	9F 00369		PUSHAB	264(R2)		
			0100	C2	9F 0036D		PUSHAB	256(R2)		
	10	AE	024E	8F	3C 00371		MOVZWL	#590, 16(SP)		
			10	AE	9F 00377	53\$:	PUSHAB	16(SP)		
			00FC	C2	9F 0037A		PUSHAB	252(R2)		
			69	06	FB 0037E		CALLS	#6, SMG\$GET_TERM_DATA		
			01	50	E8 00381		BLBS	STATUS, 54\$		
					04 00384		RET			
			50	0108	C2	D0 00385	54\$:	MOVL	264(R2), R0	
					08 13 0038A		BEQL	55\$	3166	
			0104	C2	DD 0038C		PUSHL	260(R2)	3169	
					50 DD 00390		PUSHL	R0	3168	
					14 11 00392		BRB	57\$		
			FC67	CF	9F 00394	55\$:	PUSHAB	P.AAE	3173	
				01	DD 00398		PUSHL	#1		
				0C	11 0039A		BRB	57\$		
			50	010C	C240	D0 0039C	56\$:	MOVL	268(R2)[CHAR], R0	
				01	A0 9F 003A2		PUSHAB	1(R0)	3181	
			7E	60	9A 003A5		MOVZBL	(R0), -(SP)		
					52 DD 003A8	57\$:	PUSHL	R2		
			6B	03	FB 003AA		CALLS	#3, SMG\$\$OUTPUT		
			56	5C	D0 003AD		MOVL	R0, STATUS		
			19	56	E9 003B0		BLBC	STATUS, 61\$	3182	
03			53	55	F2 003B3	58\$:	A0BLSS	R5, 1, 59\$	3142	
				0161	31 003B7		BRW	84\$	3131	
				FEBF	31 003BA	59\$:	BRW	39\$	3142	
				5A	DD 003BD	60\$:	PUSHL	R10	3194	
			14	AE	9F 003BF		PUSHAB	TEXT_DESC		
	00000000G	00		02	FB 003C2		CALLS	#2, [IB\$COPY_DXD		
		56		50	D0 003C9		MOVL	R0, STATUS		
		03		56	E8 003CC	61\$:	BLBS	STATUS, 62\$	3195	
				0259	31 003CF		BRW	104\$		
		58		6A	3C 003D2	62\$:	MOVZWL	TRANSLATED_TEXT_DESC, R8	3201	
		55		01	CE 003D5		INEGL	#1, 1		
				0126	31 003D8		3RW	81\$		
		53		04	AA D0 003DB	63\$:	MOVL	TRANSLATED_TEXT_DESC+4, R3	3204	
		50		6543	9A 003DF		MOVZBL	(1)[R3], CHAR	3217	
		10		50	D1 003E3		CPL	CHAR, #16	3218	
				03	1E 003E6		BGEQU	64\$		
				010F	31 003E8		BRW	80\$		
		50		10	C6 003EB	64\$:	DIVL2	#16, CHAR	3220	
		06		50	D1 003EE		CPL	CHAR, #6	3233	
				09	12 003F1		BNEQ	65\$		
				00FC	C2	D5 003F3		TSTL	252(R2)	
					7B	13 003F7		BEQL	69\$	

	09	00C5	31	003F9	658:	BRW	768		
		5C	D1	003FC		CMP	CHAR, #9		3234
		20	12	003FF		BNEQ	668		
		00FC	C2	D5	00401	TSTL	252(R2)		
		6D	13	00405		BEQL	698		
		04	AE	D4	00407	CLRL	INPUT_ARGS		
		04	AE	9F	0040A	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0040D	PUSHL	260(R2)		
		0108	C2	9F	00411	PUSHAB	264(R2)		
		0100	C2	9F	00415	PUSHAB	256(R2)		
10	AE	024C	8F	3C	00419	MOVZWL	#588, 16(SP)		
		6D	11	0041F		BRB	708		
	0A		50	D1	00421	668:	CMP	CHAR, #10	3235
		20	12	00424		BNEQ	678		
		00FC	C2	D5	00426	TSTL	252(R2)		
		6D	13	0042A		BEQL	728		
		04	AE	D4	0042C	CLRL	INPUT_ARGS		
		04	AE	9F	0042F	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00432	PUSHL	260(R2)		
		0108	C2	9F	00436	PUSHAB	264(R2)		
		0100	C2	9F	0043A	PUSHAB	256(R2)		
10	AE	024B	8F	3C	0043E	MOVZWL	#587, 16(SP)		
		6D	11	00444		BRB	738		
	0B		50	D1	00446	678:	CMP	CHAR, #11	3236
		20	12	00449		BNEQ	688		
		00FC	C2	D5	0044B	TSTL	252(R2)		
		6A	13	0044F		BEQL	758		
		04	AE	D4	00451	CLRL	INPUT_ARGS		
		04	AE	9F	00454	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00457	PUSHL	260(R2)		
		0108	C2	9F	0045B	PUSHAB	264(R2)		
		0100	C2	9F	0045F	PUSHAB	256(R2)		
10	AE	024D	8F	3C	00463	MOVZWL	#589, 16(SP)		
		6E	11	00469		BRB	778		
	0C		50	D1	0046B	688:	CMP	CHAR, #12	3237
		20	12	0046E		BNEQ	718		
		00FC	C2	D5	00470	TSTL	252(R2)		
		45	13	00474	698:	BEQL	758		
		04	AE	D4	00476	CLRL	INPUT_ARGS		
		04	AE	9F	00479	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0047C	PUSHL	260(R2)		
		0108	C2	9F	00480	PUSHAB	264(R2)		
		0100	C2	9F	00484	PUSHAB	256(R2)		
10	AE	024A	8F	3C	00488	MOVZWL	#586, 16(SP)		
		49	11	0048E	708:	BRB	778		
	0D		50	D1	00490	718:	CMP	CHAR, #13	3238
		20	12	00493		BNEQ	748		
		00FC	C2	D5	00495	TSTL	252(R2)		
		20	13	00499	728:	BEQL	758		
		04	AE	D4	0049B	CLRL	INPUT_ARGS		
		04	AE	9F	0049E	PUSHAB	INPUT_ARGS		
		0104	C2	DD	004A1	PUSHL	260(R2)		
		0108	C2	9F	004A5	PUSHAB	264(R2)		
		0100	C2	9F	004A9	PUSHAB	256(R2)		
10	AE	0249	8F	3C	004AD	MOVZWL	#585, 16(SP)		
		24	11	004B3	738:	BRB	778		
		00FC	C2	D5	004B5	748:	TSTL	252(R2)	3239

		06	12	004B9		BNEQ	76\$		
		0108	C2	D4 004BB	75\$:	CLRL	264(R2)		
			25	11 004BF		BRB	78\$		
		04	AE	D4 004C1	76\$:	CLRL	INPUT_ARGS		
		04	AE	9F 004C4		PUSHAB	INPUT_ARGS		
		0104	C2	DD 004C7		PUSHL	260(R2)		
		0108	C2	9F 004CB		PUSHAB	264(R2)		
		0100	C2	9F 004CF		PUSHAB	256(R2)		
	10	AE	024E	BF 3C 004D3		MOVZWL	#590, 16(SP)		
		10	AE	9F 004D9	77\$:	PUSHAB	16(SP)		
		00FC	C2	9F 004DC		PUSHAB	252(R2)		
	69		06	FB 004E0		CALLS	#6, SMG\$GET_TERM_DATA		
	71		50	E9 004E3		BLBC	STATUS, 87\$		
		0108	C2	D5 004E6	78\$:	TSTL	264(R2)		3243
			08	13 004EA		BEQL	79\$		
	6543		0104	D2 90 004EC		MOVB	@260(R2), (1)[R3]		3246
			0D	11 004F2		BRB	81\$		
	6543		2A	90 004F4	79\$:	MOVB	#42, (1)[R3]		3249
			07	11 004F8		BRB	81\$		3218
02	6543		010C	C240 F6 004FA	80\$:	CVTLB	268(R2)[CHAR], (1)[R3]		3253
	55		58	F2 00501	81\$:	AOBLSS	R8, 1, 82\$		3218
			03	11 00505		BRB	83\$		
		04	FED1	31 00507	82\$:	BRW	63\$		
			AA	DD 0050A	83\$:	PUSHL	TRANSLATED_TEXT_DESC+4		3265
	7E		6A	3C 0050D		MOVZWL	TRANSLATED_TEXT_DESC, -(SP)		3264
			52	DD 00510		PUSHL	R2		3263
	6B		03	FB 00512		CALLS	#3, SMG\$OUTPUT		
	56		50	D0 00515		MOVL	R0, STATUS		
	57		56	E9 00518		BLBC	STATUS, 91\$		3266
04	64		1B	E0 0051B	84\$:	BBS	#27, (R4), 85\$		3274
	52		03	A4 E8 0051F		BLBS	3(R4), 92\$		
		00FC	C2	D5 00523	85\$:	TSTL	252(R2)		3276
			09	12 00527		BNEQ	86\$		
	53		0108	C2 9E 00529		MOVAB	264(R2), R3		
			63	D4 0052E		CLRL	(R3)		
			28	11 00530		BRB	88\$		
		04	AE	D4 00532	86\$:	CLRL	INPUT_ARGS		
		04	AE	9F 00535		PUSHAB	INPUT_ARGS		
		0104	C2	DD 00538		PUSHL	260(R2)		
	53		0108	C2 9E 0053C		MOVAB	264(R2), R3		
			53	DD 00541		PUSHL	R3		
		0100	C2	9F 00543		PUSHAB	256(R2)		
	10	AE	01D5	BF 3C 00547		MOVZWL	#469, 16(SP)		
		10	AE	9F 0054D		PUSHAB	16(SP)		
		00FC	C2	9F 00550		PUSHAB	252(R2)		
	69		06	FB 00554		CALLS	#6, SMG\$GET_TERM_DATA		
	5A		50	E9 00557	87\$:	BLBC	STATUS, 95\$		
			63	D5 0055A	88\$:	TSTL	(R3)		3278
			17	13 0055C		BEQL	92\$		
		0104	C2	DD 0055E		PUSHL	260(R2)		3281
			63	DD 00562		PUSHL	(R3)		3280
			04	11 00564		BRB	90\$		
	7E		08	AC 7D 00566	89\$:	MOVQ	TEXT_LEN, -(SP)		3288
			52	DD 0056A	90\$:	PUSHL	R2		
	6B		03	FB 0056C		CALLS	#3, SMG\$OUTPUT		
	56		50	D0 0056F		MOVL	R0, STATUS		
	54		56	E9 00572	91\$:	BLBC	STATUS, 97\$		3289

04	54		57	E9	00575	92\$:	BLBC	RENDITION_CHANGED, 98\$	3299
	64		1B	E0	00578		BBS	#27, (R4) 93\$	
	4C	03	A4	E8	0057C		BLBS	3(R4) 98\$	
		COFC	C2	D5	00580	93\$:	TSTL	252(R2)	3304
			09	12	00584		BNEQ	94\$	
	53	0108	C2	9E	00586		MOVAB	264(R2), R3	
			63	D4	0058B		CLRL	(R3)	
			28	11	0058D		BRB	96\$	
		0C	AE	D4	0058F	94\$:	CLRL	INPUT_ARGS	
		0C	AE	9F	00592		PUSHAB	INPUT_ARGS	
		0104	C2	DD	00595		PUSHL	260(R2)	
	53	0108	C2	9E	00599		MOVAB	264(R2), R3	
			53	DD	0059E		PUSHL	R3	
		0100	C2	9F	005A0		PUSHAB	256(R2)	
	10	AE	8F	3C	005A4		MOVZWL	#595, 16(SP)	
		10	AE	9F	005AA		PUSHAB	16(SP)	
		00FC	C2	9F	005AD		PUSHAB	252(R2)	
	69		06	FB	005B1		CALLS	#6, SMG\$GET_TERM_DATA	
	7B		50	E9	005B4	95\$:	BLBC	STATUS, 106\$	
			63	D5	005B7	96\$:	TSTL	(R3)	3309
			11	13	005B9		BEQL	98\$	
		0104	C2	DD	005BB		PUSHL	260(R2)	3312
			63	DD	005BF		PUSHL	(R3)	3311
			52	DD	005C1		PUSHL	R2	
	6B		03	FB	005C3		CALLS	#3, SMG\$OUTPUT	
	56		50	D0	005C6		MOVL	R0, STATUS	
	5F		56	E9	005C9	97\$:	BLBC	STATUS, 104\$	3313
5E	18	AC	04	E1	005CC	98\$:	BBC	#4, FLAGS, 105\$	3317
04			1B	E0	005D1		BBS	#27, (R4) 99\$	3318
		03	A4	E8	005D5		BLBS	3(R4) 105\$	
		00FC	C2	D5	005D9	99\$:	TSTL	252(R2)	3320
			09	12	005DD		BNEQ	100\$	
	53	0108	C2	9E	005DF		MOVAB	264(R2), R3	
			63	D4	005E4		CLRL	(R3)	
			28	11	005E6		BRB	101\$	
		0C	AE	D4	005E8	100\$:	CLRL	INPUT_ARGS	
		0C	AE	9F	005EB		PUSHAB	INPUT_ARGS	
		0104	C2	DD	005EE		PUSHL	260(R2)	
	53	0108	C2	9E	005F2		MOVAB	264(R2), R3	
			53	DC	005F7		PUSHL	R3	
		0100	C2	9F	005F9		PUSHAB	256(R2)	
	10	AE	8F	3C	005FD		MOVZWL	#469, 16(SP)	
		10	AE	9F	00603		PUSHAB	16(SP)	
		00FC	C2	9F	00606		PUSHAB	252(R2)	
	69		06	FB	0060A		CALLS	#6, SMG\$GET_TERM_DATA	
	22		50	E9	0060D		BLBC	STATUS, 106\$	
			63	D5	00610	101\$:	TSTL	(R3)	3322
			1B	13	00612		BEQL	105\$	
		0104	C2	DD	00614		PUSHL	260(R2)	3325
			63	DD	00618		PUSHL	(R3)	3324
			04	11	0061A		BRB	103\$	
	7E	08	AC	7D	0061C	102\$:	MOVQ	TEXT_LEN, -(SP)	3333
			52	DD	00620	103\$:	PUSHL	R2	
	6B		03	FB	00622		CALLS	#3, SMG\$OUTPUT	
	56		50	D0	00625		MOVL	R0, STATUS	
	04		56	E8	00628		BLBS	STATUS, 105\$	3334
	50		56	D0	0062B	104\$:	MOVL	STATUS, R0	



SMG\$SMINIMUM\_UP 1-046 SMG\$SMINIMUM\_UPDATE - Minimum update calculatio  
SMG\$SPUT\_SCREEN - Output to screen

E 12  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

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[SMGRTL.BUGSRC]SMGMINUPD.632;1

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50                    01    04 0062E            RET  
                      01    00 0062F 105\$:    MOVL       #1, R0  
                      04    00 00632 106\$:    RET

: 3338  
: 3340

; Routine Size: 1587 bytes,    Routine Base: \_SMG\$CODE + 170B

```
3106 3341 1 %SBTTL 'SMG$$AUTOB OUTPUT - Autobended entry for output to screen'
3107 3342 1 GLOBAL ROUTINE SMG$$AUTOB_OUTPUT (PB_ID,TEXT_LEN,TEXT_ADR) =
3108 3343 1
3109 3344 1 **
3110 3345 1 FUNCTIONAL DESCRIPTION:
3111 3346 1
3112 3347 1 CALLING SEQUENCE:
3113 3348 1
3114 3349 1     ret_status.wlc.v = SMG$$AUTOB_OUTPUT(
3115 3350 1                             PB_ID.rl.v,
3116 3351 1                             TEXT_LEN.rl.v,
3117 3352 1                             TEXT_ADR.rt.r)
3118 3353 1
3119 3354 1 FORMAL PARAMETERS:
3120 3355 1
3121 3356 1     PB_ID.rl.v           Pasteboard id
3122 3357 1
3123 3358 1     TEXT_LEN.rl.v       Number of characters in text string
3124 3359 1
3125 3360 1     TEXT_ADR.rt.r       Address of start of text string
3126 3361 1                         The text may contain escape sequences.
3127 3362 1
3128 3363 1 IMPLICIT INPUTS:
3129 3364 1
3130 3365 1     None
3131 3366 1
3132 3367 1 IMPLICIT OUTPUTS:
3133 3368 1
3134 3369 1     None
3135 3370 1
3136 3371 1 COMPLETION STATUS:
3137 3372 1
3138 3373 1     SSS_NORMAL         Normal successful completion
3139 3374 1
3140 3375 1 SIDE EFFECTS:
3141 3376 1
3142 3377 1     The following may occur as a result of calling SMG$$OUTPUT:
3143 3378 1     Output may occur.
3144 3379 1     If buffering is enabled, buffers may fill and/or dump.
3145 3380 1 --
```

```

: 3147      3381 2 BEGIN
: 3148      3382 2
: 3149      3383 2 LOCAL
: 3150      3384 2
: 3151      3385 2          PBCB;
: 3152      3386 2
: 3153      3387 2 $SMG$GET_PBCB(.PB_ID,PBCB);
: 3154      3388 2
: 3155      3389 2 RETURN SMG$$OUTPUT(.PBCB,.TEXT_LEN,.TEXT_ADR)
: 3156      3390 2
: 3157      3391 1 END;
                                     ! end of routine SMG$$AUTOB_OUTPUT
  
```

			0000	0000		.ENTRY	SMG\$\$AUTOB_OUTPUT, Save nothing	: 3342
	50	04	BC	D0	00002	MOVL	@PB_ID, R0	: 3387
			11	19	00006	BLSS	1\$	
	00000000G	00	50	D1	00008	CMPL	R0, PBD_L_COUNT	
			08	14	0000F	BGTR	1\$	
	08 00000000G	00	50	E0	00011	BBS	R0, PBD_V PB_AVAIL, 2\$	
		50	00000000G	8F	D0 00019	1\$:	MOVL	#SMG\$_INVPAS_ID, R0
				04	00020	RET		
		50	00000000G0040	D0	00021	2\$:	MOVL	PBD_A_PBCB[R0], PBCB
		7E	08	AC	7D 00029	MOVQ	TEXT_LEN, -(SP)	: 3389
				50	DD 0002D	PUSHL	PBCB	
	0000V	CF	03	FB	0002F	CALLS	#3, SMG\$\$OUTPUT	
				04	00034	RET		: 3391

: Routine Size: 53 bytes, Routine Base: \_SMG\$CODE + 1D3E

```
3159 3392 1 %SBTTL 'SMG$$OUTPUT - Output to screen'  
3160 3393 1 GLOBAL ROUTINE SMG$$OUTPUT (P_PBCB,TEXT_LEN,TEXT_ADR) =  
3161 3394 1 ++  
3162 3395 1 FUNCTIONAL DESCRIPTION:  
3163 3396 1  
3164 3397 1  
3165 3398 1 CALLING SEQUENCE:  
3166 3399 1  
3167 3400 1     ret_status.wlc.v = SMG$$OUTPUT(  
3168 3401 1         P_PBCB.rab.r,  
3169 3402 1         TEXT_LEN.rl.v,  
3170 3403 1         TEXT_ADR.rt.r)  
3171 3404 1  
3172 3405 1 FORMAL PARAMETERS:  
3173 3406 1  
3174 3407 1     P_PBCB.rab.r           Address of pasteboard control block.  
3175 3408 1     TEXT_LEN.rl.v        Number of characters in text string  
3176 3409 1     TEXT_ADR.rt.r        Address of start of text string  
3177 3410 1                          The text may contain escape sequences.  
3178 3411 1  
3179 3412 1 IMPLICIT INPUTS:  
3180 3413 1  
3181 3414 1     Contents of PBCB.  
3182 3415 1  
3183 3416 1 IMPLICIT OUTPUTS:  
3184 3417 1  
3185 3418 1     PBCB[PBCB_W_OUTPUT_BUFLen]    may change if buffering is enabled.  
3186 3419 1  
3187 3420 1  
3188 3421 1 COMPLETION STATUS:  
3189 3422 1  
3190 3423 1     SSS_NORMAL           Normal successful completion  
3191 3424 1  
3192 3425 1 SIDE EFFECTS:  
3193 3426 1  
3194 3427 1  
3195 3428 1     Output may occur.  
3196 3429 1     If buffering is enabled, buffers may fill and/or dump.  
3197 3430 1 --
```

```
: 3199      3431  2 BEGIN
: 3200      3432  2
: 3201      3433  2 BIND
: 3202      3434  2
: 3203      3435  2      PBCB      = .P PBCB      : $PBCB DECL,      ! pasteboard control block
: 3204      3436  2      TEXT      = .TEXT_ADR   : VECTOR[BYTE], ! string to be output
: 3205      3437  2      BUFLLEN  = PBCB[PBCB_W_OUTPUT_BUFLLEN] : WORD, ! number of chars in buffer
: 3206      3438  2      BUFSIZ   = PBCB[PBCB_W_OUTPUT_BUFSIZ]  : WORD, ! size of buffer
: 3207      3439  2      BUFFER   = .PBCB[PBCB_A_OUTPUT_BUFFER] : VECTOR[BYTE];      ! Output buffer
: 3208      3440  2
: 3209      3441  2 LOCAL
: 3210      3442  2
: 3211      3443  2      STATUS;
```

```

3213 3444 2 !+
3214 3445 2 ! Do nothing if the output is being controlled by RMS.
3215 3446 2 !-
3216 3447 2
3217 3448 2 IF .PBCB[PBCB_V_RMS]
3218 3449 2 THEN RETURN -SMG$_WILUSERMS;
3219 3450 2
3220 3451 2 !+
3221 3452 2 ! If buffering is enabled, and the new string won't fit in the buffer,
3222 3453 2 ! then we must output the buffer now.
3223 3454 2 ! If it will fit, then just put it in the buffer.
3224 3455 2 ! Do not break up the string since we do not want to output
3225 3456 2 ! a partial escape sequence.
3226 3457 2 !-
3227 3458 2
3228 3459 2 IF .PBCB[PBCB_V_BUF_ENABLED]
3229 3460 2 THEN BEGIN -! buffering is enabled
3230 3461 2
3231 3462 2 !+
3232 3463 2 ! See if the string will fit in the buffer.
3233 3464 2 !-
3234 3465 2
3235 3466 2 IF .TEXT_LEN+.BUFLN GTRU .BUFSIZ
3236 3467 2 THEN BEGIN ! No - Dump buffer
3237 3468 2 STATUS=OUTPUT(PBCB,.BUFLN,BUFFER);
3238 3469 2 IF NOT .STATUS THEN RETURN .STATUS;
3239 3470 2 BUFLN=0
3240 3471 2 END ! No - Dump buffer
3241 3472 2 ELSE BEGIN ! Yes - append to buffer
3242 3473 2
3243 3474 2 !+
3244 3475 2 ! Copy the text into the buffer,
3245 3476 2 ! update BUFLN which keeps track of
3246 3477 2 ! how much data is in the buffer,
3247 3478 2 ! and then return.
3248 3479 2 !-
3249 3480 2
3250 3481 2 CHSMOVE(.TEXT_LEN,TEXT,BUFFER[.BUFLN]);
3251 3482 2 BUFLN=.BUFLN+.TEXT_LEN;
3252 3483 2 RETURN SSS_NORMAL
3253 3484 2
3254 3485 2 END; ! Yes - append to buffer
3255 3486 2
3256 3487 2 !+
3257 3488 2 ! We reach here if the string would not fit in the buffer.
3258 3489 2 ! The buffer has been dumped.
3259 3490 2 ! Put the new string into the buffer.
3260 3491 2 ! If it will not fit, we output it in chunks.
3261 3492 2 ! We output as many full buffer chunks as we can.
3262 3493 2 ! When we are all done, we are left with a string
3263 3494 2 ! smaller than one buffer's worth, which we then
3264 3495 2 ! put into our output buffer.
3265 3496 2 !-
3266 3497 2
3267 3498 2 INCR I FROM 0 BY .BUFSIZ DO
3268 3499 2 IF .I+.BUFSIZ LEQU .TEXT_LEN
3269 3500 2 THEN BEGIN ! output next part of string

```







```

3295 3525 1 XSBTTL 'OUTPUT - Low level output'
3296 3526 1 ROUTINE OUTPUT(P_PBCB,TEXT_LEN,TEXT_ADR) =
3297 3527 1 **
3298 3528 1 FUNCTIONAL DESCRIPTION:
3299 3529 1
3300 3530 1     Handles low level output by issuing a QIO or calling RMS.
3301 3531 1     No buffering occurs here.
3302 3532 1     If CTRL/O was encountered, then we invalidate our knowledge
3303 3533 1     of the screen.
3304 3534 1
3305 3535 1 CALLING SEQUENCE:
3306 3536 1
3307 3537 1     ret_status.wlc.v = OUTPUT(
3308 3538 1                             P_PBCB.rab.r,
3309 3539 1                             TEXT_LEN.rl.v,
3310 3540 1                             TEXT_ADR.rt.r)
3311 3541 1
3312 3542 1 FORMAL PARAMETERS:
3313 3543 1
3314 3544 1     P_PBCB.rab.r           Address of pasteboard control block.
3315 3545 1
3316 3546 1     TEXT_LEN.rl.v        Number of characters in text string
3317 3547 1
3318 3548 1     TEXT_ADR.rt.r        Address of start of text string
3319 3549 1                          The text may contain escape sequences.
3320 3550 1
3321 3551 1 IMPLICIT INPUTS:
3322 3552 1
3323 3553 1     Contents of PBCB.
3324 3554 1
3325 3555 1 IMPLICIT OUTPUTS:
3326 3556 1
3327 3557 1     NONE
3328 3558 1
3329 3559 1 COMPLETION STATUS:
3330 3560 1
3331 3561 1     SSS_NORMAL           Normal successful completion
3332 3562 1     SSS_xyz              errors from QIO
3333 3563 1     SSS_xyz              errors from $ASSIGN
3334 3564 1     RMS$xyz              errors from RMS (STS value only)
3335 3565 1
3336 3566 1 SIDE EFFECTS:
3337 3567 1
3338 3568 1     NONE
3339 3569 1 --
  
```

```

3341      3570      2 BEGIN
3342      3571      2
3343      3572      2 BIND
3344      3573      2
3345      3574      2         PBCB      = .P_PBCB      : $PBCB_DECL;      ! pasteboard control block
3346      3575      2
3347      3576      2 LOCAL
3348      3577      2
3349      3578      2         QIO_IOSB      : VECTOR[4],
3350      3579      2         STATUS;
3351      3580      2
3352      3581      2      +
3353      3582      2      | Do nothing if the output is being controlled by RMS.
3354      3583      2      |
3355      3584      2      -
3356      3585      2      IF .PBCB[PBCB_V_RMS]
3357      3586      2      THEN RETURN "SMG$_WILUSERMS;
3358      3587      2
3359      3588      2      +
3360      3589      2      | Null strings succeed no matter what.
3361      3590      2      |
3362      3591      2      -
3363      3592      2      IF .TEXT_LEN EQL 0
3364      3593      2      THEN RETURN SS$_NORMAL;
3365      3594      2
3366      3595      2      +
3367      3596      2      | Normally, we use QIOs to talk to this terminal.
3368      3597      2      | See if a channel has been assigned yet.
3369      3598      2      | If not, assign a channel now.
3370      3599      2      |
3371      3600      2      -
3372      3601      2      IF .PBCB[PBCB_W_CHAN] EQL 0
3373      3602      2      THEN BEGIN " ! assigning channel
3374      3603      2
3375      3604      2          ! *** Perhaps this code should be moved to SMG$CREATE_PASTEBOARD.
3376      3605      2
3377      3606      2          LOCAL NAME_DESC      : VECTOR[2];      ! Fixed length descriptor
3378      3607      2
3379      3608      2          +
3380      3609      2          | Create a fixed length descriptor for our device name string
3381      3610      2          | for use by $ASSIGN.
3382      3611      2          |
3383      3612      2          -
3384      3613      2          NAME_DESC[0]=.PBCB[PBCB_W_DEVNAM_LEN];
3385      3614      2          NAME_DESC[1]= PBCB[PBCB_T_DEVNAM];
3386      3615      2
3387      3616      2          +
3388      3617      2          | Assign the channel.
3389      3618      2          | Put the resulting channel number in PBCB[PBCB_W_CHAN].
3390      3619      2          |
3391      3620      2          -
3392      3621      2          STATUS=$ASSIGN( DEVNAM = NAME_DESC,
3393      3622      2                          CHAN   = PBCB[PBCB_W_CHAN]);
3394      3623      2          IF NOT .STATUS THEN RETURN .STATUS
3395      3624      2
3396      3625      2      END;      ! assigning channel
3397      3626      2

```



06	63	28	AE	9F	0004B	PUSHAB	Q10_10SB	
	51	80	01	E1	0004E	BBC	#1, (R3), 3\$	
			8F	9A	00052	MOVZBL	#128, R1	
			02	11	00056	BRB	4\$	
7E	51	00G00130	51	D4	00058	CLRL	R1	
	7E	64	8F	C9	0005A	BISL3	#304, R1, -(SP)	
	7E	66	A2	3C	00062	MOVZWL	100(R2), -(SP)	
00000000G	00		A2	9A	00066	MOVZBL	102(R2), -(SP)	
	23		0C	FB	0006A	CALLS	#12, SYS\$Q10W	
	05	08	50	E9	00071	BLBC	STATUS, 8\$	3638
	50	08	AE	E8	00074	BLBS	Q10_10SB, 5\$	3639
			AE	D0	00078	MOVL	Q10_10SB, R0	
				04	0007C	RET		
00000609	8F		50	D1	0007D	CPL	STATUS, #1545	3649
			0A	13	00084	BEQL	6\$	
00000609	8F	08	AE	D1	00086	CPL	Q10_10SB, #1545	3650
			04	12	0008E	BNEQ	7\$	
	63	40	8F	88	00090	BISB2	#64, (R3)	3651
	50		01	D0	00094	MOVL	#1, R0	3653
				04	00097	RET		3655

; Routine Size: 152 bytes, Routine Base: \_SMG\$CODE + 1E1D

SMGSSMINIMUM\_UP SMGSSMINIMUM\_UPDATE - Minimum update calculatio  
1-046 OUTPUT - Low-level output

D 13  
9-Jan-1985 21:56:25  
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742  
[SMGRTL.BUGSRC]SMGMINUPD.B32:1

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(51)

: 3428 3656 1 END  
: 3429 3657 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
SMG\$DATA	76	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
SMG\$CODE	7861	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
-\$255\$DUA18:[SYS:IB]STARLET.L32:1	9776	135	1	581	00:01.0
-\$255\$DUA18:[SMGRTL.OBJ]RTLLIB.L32:1	36	0	0	8	00:00.1
-\$255\$DUA18:[SMGRTL.OBJ]SMGLIB.L32:1	459	78	16	38	00.00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS\$:SMGMINUPD/OBJ=OBJ\$:SMGMINUPD MSRC\$:SMGMINUPD/UPDATE=(BUG\$:SMGMINUPD)

: Size: 7751 code + 186 data bytes  
: Run Time: 03:13.0  
: Elapsed Time: 04:10.2  
: Lines/CPU Min: 1136  
: Lexemes/CPU-Min: 19480  
: Memory Used: 700 pages  
: Compilation Complete

