

IDENTIFICATION

SEQ 0001

PRODUCT CODE: MAINDEC-11-DZRKL-D-D
PRODUCT NAME: RK11/RK05 DYNAMIC TEST
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1.0 ABSTRACT

THE RK11/RK05 DYNAMIC TEST AIMS AT

1. DEMONSTRATING THE ELECTROMECHANICAL INTEGRITY OF THE DRIVE.
2. CHECKING THE LINEAR POSITIONER CONTROL AND SPEED CONTROL
3. VERIFYING THE INTEGRITY OF THE READ/WRITE LOGIC
4. PROVIDING A TIMER FOR THE SEEK FUNCTION.

THIS IS A TEST ONE LEVEL HIGHER THAN THE BASIC RK11 LOGIC TESTS.

2.0 REQUIREMENTS**2.1 EQUIPMENT**

- A. PDP11 WITH CONSOLE TELETYPE.
- B. 8K OF MEMORY
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RK05 OR RK05F DRIVES (DRIVE TYPES MAY BE MIXED)

2.2 PRELIMINARY PROGRAMS

RK11 LOGIC TEST I (MAINDEC-11-DZRKJ)
RK11 LOGIC TEST II (MAINDEC-11-DZRKK)

2.3 EXECUTION TIME

ERROR FREE FIRST PASS ON PDP11/20 WITH CORE MEMORY TAKES APPROXIMATELY 5 MINUTES (WITHOUT THE SEEK TIMER AND GRAPH, ADDITIONAL 3.5 MINUTES FOR THESE). LESS FOR FASTER MACHINES OR MEMORIES.

3.0 STARTING ADDRESS

200 FOR ANY NORMAL MODE OF OPERATION. ALL SWITCHES DOWN

210 FOR FUNCTION SELECTING PROGRAM (CONVERSATIONAL MODE).

4.0 PROGRAM CONTROL MODES & OPERATOR ACTION

PAPER TAPE LOADING
RKDP DUMP MODE
RKDP CHAIN MODE
ACT11

- 4.1 PAPER TAPE LOADING
- 4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.
- 4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN'. 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.
- 4.1.3 LOAD ADDRESS 200
- 4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6.0)
PRESS START.
- 4.1.5 THE PROGRAM IDENTIFIES ITSELF
RK11 DYNAMIC TEST
MAINDEC-11-DZRKL-D
THEN IT PROCEEDS TO FIND WHICH DRIVES ARE PRESENT AND PRINTS OUT THE DRIVES FOUND. IF AN RK-05F IS DETECTED, AN F IS APPENDED TO THE DRIVE NUMBER:

DRIVES PRESENT
0
1

AFTER TYPING OUT THE DRIVE NUMBER THAT IS GOING TO BE TESTED, EXECUTION OF THE TESTS START.

AFTER ALL THE TESTS HAVE BEEN EXECUTED ON ONE DRIVE THEY ARE EXECUTED ON THE NEXT DRIVE, IF PRESENT. THIS IS REPEATED TILL ALL DRIVES ARE TESTED.

AT THE END OF A PASS THE FOLLOWING IS TYPED OUT:

END PASS X X=0,1,2.....

CONTROL IS TRANSFERRED BACK TO THE BEGINNING OF THE PROGRAM AND RE-EXECUTION BEGINS.
- 4.2 RKDP DUMP MODE
- 4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.
- 4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.
- 4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

'TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM'

4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

5.0 DRIVE SELECTION

IF ANY PARTICULAR DRIVE IS TO BE SELECTED FOR TESTING, PUT THAT DRIVE ON 'RUN', 'WRITE ENABLE'. PUT THE REST OF THE DRIVES ON 'LOAD', 'WRITE LOCK'. THEN START AS USUAL.

6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' whenever the program enters the scope routine or begins a new test. the 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED., 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE 'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

~~SW<15>=1~~ HALT ON ERROR
~~SW<14>=1~~ LOOP ON TEST
~~SW<13>=1~~ INHIBIT ERROR PRINTOUTS
~~SW<12>=1~~ CYCLE ON ERROR TO THE PREVIOUS
 'SCOPE' STATEMENT
 SW<11>=1 DUMP ALL RK11 REGISTERS ON ERROR
 SW<10>=1 RING BELL ON ERROR
~~SW<09>=1~~ LOOP ON SPECIFIC ERROR
~~SW<08>=1~~ LOOP ON TEST INDICATED BY USER (SEE
 SEC. 6.8)
~~SW<06>=1~~ TYPE SEEK TIMER
~~SW<05>=1~~ TYPE THE GRAPHS
~~SW<04>=1~~ PRINT THE COMPLETE GRAPH
 03

SW<03>=1 TERMINATE FUNCTION SELECTED BY USER
 SW<02>=1 DROP THE DRIVE AFTER MAXIMUM
 ALLOWABLE NUMBER OF ERRORS OCCUR
 SW<00>=1 ASK FOR PATTERN TO BE WRITTEN OR
 WRITE CHECKED (FUNCTION SELECTION
 PROGRAM)

- 6.1 SW<15>
- THE PROGRAM HALTS ON ENCOUNTERING AN ERROR, AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION, PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.
- 6.2 SW<14>
- THE PROGRAM LOOPS ON THE SUBTEST THAT IS BEING EXECUTED WHEN THE SWITCH IS PUT ON. THIS SWITCH IS USED NORMALLY ALONG WITH SW 15.
- 6.3 SW<13>
- THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON TEST (SW 14) OR LOOPING ON ERROR (SW 9).
- 6.4 SW<12>
- THIS SWITCH ALLOWS THE PROGRAM TO CYCLE FROM THE POINT OF ERROR TO THE PREVIOUS SCOPE STATEMENT. NOTE THAT IN DOING SO ANY INITIALIZATION BEING DONE AT THE BEGINNING OF THE SUBTEST WILL BE DONE AGAIN AND AGAIN. SEE SEC. 6.7 FOR A DIFFERENT KIND OF SCOPE LOOP.
- 6.5 SW<11>
- THIS SWITCH ALLOWS DUMPING OF ALL RK11 REGISTERS ON

6.6 SW<10>

RINGS A BELL ON ERROR, USEFUL WHEN ERROR TYPEOUT IS INHIBITED.

6.7 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. NOTE THAT UNLIKE SW12 THE INITIALIZATION OF PARAMETERS AT THE BEGINNING OF THE SUBTEST MAY NOT BE DONE IN THIS CASE. THIS SWITCH IS HELPFUL WHEN A PARTICULAR PART OF A SUBTEST IS BEING REPEATED USING DIFFERENT PARAMETERS AND YOU WANT TO SCOPE ON THE PARAMETER IN ERROR. (EXAMPLE: RKDA IS BEING WRITTEN AND READ BACK WITH COUNT PATTERNS FROM 1 TO 177777. PATTERN 561 IS GIVING ERROR, YOU MIGHT NOT WANT TO GO THROUGH THE 560 PATTERNS BEFORE HITTING ERROR ON THE 561TH PATTERN. IN THIS CASE SW 9 WILL GIVE YOU A SCOPE LOOP ON THE 561TH PATTERN ONLY.)

6.8 SW<08>

THIS SWITCH IS USED TO SELECT A PARTICULAR TEST FOR EXECUTION. WHEN THE PROGRAM IS STARTED (200) WITH THIS SWITCH SET, THE FOLLOWING MESSAGE APPEARS:

OCTAL TEST#?

THE USER SHOULD REPLY WITH THE TEST NUMBER (OCTAL) HE WANTS TO SELECT, FOLLOWED BY CARRIAGE RETURN.

THE SELECTED TEST IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP, PUT SW 8 BACK TO 0. THIS WILL RESUME NORMAL OPERATION OF THE PROGRAM. NOTE THAT BEFORE TEST 4 CAN BE EXECUTED TEST 2 SHOULD HAVE BEEN DONE AND TEST 6 SHOULD HAVE BEEN DONE BEFORE TEST 7.

6.9 SW<06>

THIS SWITCH WHEN SET MAKES THE PROGRAM TYPE THE SEEK TIMER. THIS SWITCH CAN BE SET OR RESET BEFORE OR DURING THE SEEK TIMER EXECUTION, AND EVEN WHILE THE TYPEOUT IS OCCURING.

6.10 SW<05>

THIS SWITCH MAKES THE PROGRAM TYPE THE GRAPHS. IF RESET BEFORE THE GRAPH-PLOTTING ROUTINE IS ENTERED, THE GRAPHS WILL BE SKIPPED ENTIRELY. IT CAN BE RESET EVEN AFTER SOME OF THE POINTS HAVE BEEN PLOTTED, TO

SKIP PLOTTING REST OF THE POINTS.

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6.11 SW<04>

THIS SWITCH IS USED TO SELECT THE COMPLETE GRAPH OUTPUT (SEEK TIMES OF ALL CYLINDERS ARE PLOTTED) NORMALLY WHEN THIS SWITCH IS NOT SET, THE SMALL GRAPH (ONLY SELECTED CYLINDERS PLOTTED) IS PRINTED OUT.

6.12 SW<03>

THIS SWITCH WHEN SET TERMINATES THE EXECUTION OF THE FUNCTION SELECTED BY THE USER (SA=210). A NEW FUNCTION MAY BE INITIATED NOW. IF YOU WANT TO KEEP ON LOOPING ON THE SAME FUNCTION, PUT SW 3 DOWN. SEE SEC. 9.0.

6.13 SW<02>

THIS SWITCH ALLOWS THE PROGRAM TO DROP A DRIVE FROM THE SELECTION LIST AND TESTING, AFTER MAXIMUM ALLOWABLE ERROR COUNT (TOTAL NUMBER OF ERRORS) ON THAT DRIVE IS EXCEEDED. THE MAXIMUM ALLOWABLE ERROR COUNT IS 6, AFTER 6 ERRORS HAVE OCCURED THE DRIVE IS DROPPED AND A MESSAGE (DRIVE # XXXXX DROPPED) IS PRINTED.

6.14 SW<00>

THIS SWITCH IS TO BE USED WITH THE FUNCTION SELECTION PROGRAM (SA=210). IF A WRITE OR A WRITE CHECK FUNCTION IS SELECTED WITH THIS SW SET, THE PROGRAM WILL ASK FOR THE PATTERN TO BE WRITTEN OR WRITE CHECKED (PATRN?). THE USER SHOULD TYPE IN THE (OCTAL) PATTERN, THIS PATTERN WILL BE WRITTEN (OR WRITE CHECKED) ON THE DISK. FOR FURTHER INFORMATION REFER TO SEC. 9.0.

7.0 PROGRAM DESCRIPTION

THE FIRST TEST IS AIMED AT DETECTING IMPEPENDING ELECTRO- MECHANICAL FAILURES IN THE DRIVE AND INNER/OUTER LIMIT SWITCHES.

IN THE NEXT TWO TESTS, THE DISK IS FORMATTED AND CHECKED FOR CORRECT FORMATTING. IF THE DISK IS AN RK-05F, THE ENTIRE DISK IS FORMATTED EACH TIME THE EVEN DRIVE IS TESTED. NO FORMATTING IS DONE WHEN THE ODD DRIVE IS TESTED. THE DISK IS CHECKED EACH TIME FOR PROPER FORMAT, HOWEVER.

IN NEXT TWO TESTS THE SEEK LOGIC, POSITIONER, ETC ARE CHECKED OUT BY DOING IMPLIED SEEK, USING TWO DIFFERENT SEEKING PATTERNS. THE FIRST ONE IS A DECREASING SAW-TOOTH PATTERN (0-312-0-311-0-310....), THE SECOND ONE IS A CONVERGING-DIVERGING PATTERN (0-312-1-311-2-310....). ON GETTING AN ERROR, FURTHER ANALYSIS IS DONE TO FIND OUT MORE ABOUT THE NATURE OF ERROR. MANY TIMES ADDITIONAL INFORMATION IS GIVEN FOR THE CONVIENCE OF THE USER. RETRIES ARE DONE WHENEVER AN ERROR OCCURS.

IN THE SUBSEQUENT TESTS EXTENSIVE WRITING IS DONE USING MORE THAN 2000 DIFFERENT PATTERNS. THE DATA IS READ, (SOFTWARE) COMPARED, AND WRITE CHECKED.

EVERYTIME AN ERROR OCCURS RETRIES ARE DONE, TO CHECK IF IT WAS A RECOVERABLE ERROR OR NOT. THE USER CAN CHANGE THE PATTERNS TO BE WRITTEN ON THE DISK. THE DATA TRANSFER BUFFERS CAN BE RE-LOCATED BY THE USER TO DIFFERENT PARTS OF MEMORY. REFER TO LOCATIONS 'PBUF0', 'PBUF1', 'PAT1', 'PTRN01' IN THE LISTINGS FOR MORE DETAILS. SEE SEC 7.1.

THE SHUNT CURRENT CHANGE TEST WRITES, READS AND CHECKS FOR ERRORS ON CYLINDERS 127 AND 128. THIS REGION HAS CRITICAL "PACKING DENSITY" TO "WRITE CURRENT" RATIOS.

THE SEEK TIMER PROVIDES SEEK TIMES AND GRAPHS AS EXPLAINED IN SEC 8.0

A FUNCTION SELECTION SUB-PROGRAM IS PROVIDED FOR USER SELECTION OF FUNCTIONS. SEE SEC 9.0

EVERY TEST IN THE PROGRAM IS PRECEDED BY AN EXPLANATION OF THAT TEST, THE USER IS ADVISED TO REFER MORE INFORMATION IS NEEDED.

7.1 PERMISSIBLE USER PROGRAM MODIFICATIONS

THE USER CAN MAKE MINOR CHANGES IN POINTERS, TABLES, ETC. TO TAKE CARE OF HIS SPECIAL NEEDS. IT IS ADVISABLE TO MAKE CHANGES IF ANY, RIGHT AT THE BEGINING.

- 7.1.1 SEEK TIMING CAN BE DONE BETWEEN ANY TWO CYLINDERS, BY MAKING CHANGES DESCRIBED IN THE CYLINDER ADDRESS TABLE AT LOCATIONS 'SOAD' AND 'SIAD' IN THE LISTINGS.
- 7.1.2 IN CASE YOU HAVE A LINE PRINTER AND WANT YOUR OUTPUT ON THE LINE PRINTER, CHANGE LOCATION '\$TPS' TO 177514 AND LOCATION '\$TPB' TO 177516 (LINE PRINTER VECTORS).
- 7.1.3 INPUT/OUTPUT DATA BUFFERS (FROM WHERE DATA TRANSFERS WILL BE DONE TO AND FROM THE DISK) CAN BE RELOCATED TO ANYWHERE IN THE 28K OF MEMORY (DO NOT OVERLAY THE PROGRAM). THIS CAN BE DONE BY CHANGING THE CONTENTS

OF LOCATIONS 'PBUF0' AND 'PBUF1' TO THE STARTING ADDRESSES OF THE TWO USER SELECTED BUFFERS. IT SHOULD BE NOTED THAT EACH OF THE TWO BUFFERS SHOULD BE 768 (DECIMAL) WORD LONG.

- 7.1.4 FOUR DIFFERENT PATTERN GENERATOR ROUTINES HAVE BEEN USED IN THIS PROGRAM: A. PTGEN0 B. PTGEN1 C. PTGEN2 D. PTGEN3. THEY HAVE BEEN DESCRIBED IN DETAIL AT CORRESPONDING LOCATIONS IN THE LISTING. THE ORDER IN WHICH THEY ARE CALLED IS DESCRIBED AT THE BEGINING OF TEST 6. THIS CALLING ORDER CAN BE CHANGED BY MAKING CHANGES IN THE FOUR POINTERS A. 'PAT0' B. 'PAT1' C. 'PAT2' D. 'PAT3'. THESE 4 POINTERS CONTAIN THE STARTING ADDRESS OF EACH ROUTINE.
- 7.1.5 AS A SPECIAL CASE OF THE ABOVE, YOU CAN WRITE THE SAME TWO (OR ONE) PATTERN/S ON THE ENTIRE DISK USING 'PTGEN0' ROUTINE. TO WRITE THE SAME ONE PATTERN: CHANGE LOCATION 'PAT1' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
CHANGE LOCATION 'PAT2' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
CHANGE LOCATION 'PAT3' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
FILL LOCATIONS 'PTRN01' AND 'PTRN02' WITH THE PATTERN YOU WANT.
TO WRITE 2 DIFFERENT PATTERNS (IN ALTERNATING SECTORS):
CHANGE 'PAT1', 'PAT2' AND 'PAT3' AS DESCRIBED ABOVE.
FILL 'PATRN01' AND 'PATRN02' WITH THE TWO PATTERNS YOU WANT.
- 7.1.6 IN TEST 10, IF YOU WANT TO WRITE AND CHECK CYLINDERS 127 AND 128 WITH PATTERNS OTHER THAN THE 12 USED, CHANGE ANY OR ALL OF THE 12 POINTERS 'SP1' THROUGH 'SP12' TO CONTAIN PATTERNS YOU WANT.

8.0 SEEK TIMER & GRAPHS

THE LAST TEST IN THIS PROGRAM IS THE SEEK TIMER. IN ORDER TO TIME THE SEEKS, THE SECTOR COUNTER HAS BEEN USED AS A TIME BASE. THUS THE ACCURACY OF THE TIMES RECORDED IS AS GOOD AS THE ACCURACY OF THE SECTOR COUNTER (WHICH IN TURN DEPENDS ON THE ROTATION SPEED OF THE DISK).

IN THE FIRST PART OF THIS TIMER, SOME CRITICAL SEEKS HAVE BEEN TIMED (CYLINDERS 0-1, 179-181, 0-3, 0-16, 0-32, 0-202, 0=100) EACH SEEK IS DONE 100 TIMES, TIMES ARE RECORDED, THEN THE TIMES ARE SORTED OUT AND A PRINTOUT IS GIVEN SHOWING HOW MANY TIMES A PARTICULAR SEEK TIME WAS OBTAINED. EXAMPLE: SEEK BETWEEN 0 AND LAST CYLINDER WAS DONE 100 TIMES. 99 TIMES A SEEK TIME OF 95 MS WAS OBTAINED, ONCE IT GAVE 100 MS. THIS GIVES THE USER AN IDEA OF HOW CONSISTENT ARE THE SEEK TIMES.

IF YOU WANT TO TIME SEEK BETWEEN ANY OTHER SET OF

CYLINDERS, YOU CAN DO BY FOLLOWING THE INSTRUCTIONS AT LOCATION 'SOAD' IN LISTINGS. SEE SEC 7.1

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IN THE SECOND PART, A GRAPH OF THE 'CYLINDER SEEKED FROM 0' IS PLOTTED AGAINST 'SEEK TIME'. TWO GRAPHS ARE AVAILABLE, NORMALLY THE SMALL GRAPH IS PRINTED OUT. THE SMALL GRAPH PLOTS THE SEEK TIMES FOR SELECTED CYLINDERS (ABOUT 49) COVERING THE RANGE FROM CYLINDER 0 TO 202. IT GIVES THE USER A QUICK SEEK CHARACTERISTICS OF A DRIVE.

THE OPTIONAL COMPLETE GRAPH (SW 4) GIVES A GRAPH SIMILAR TO THE ABOVE ONE, BUT PLOTS ALL THE CYLINDERS (203).

THE GRAPH SHOWN ON LAST PAGE IS A SAMPLE OUTPUT. IT SHOULD BE REALIZED THAT DIFFERENT DRIVES MAY HAVE A SLIGHTLY DIFFERENT CHARACTERISTIC.

9.0 FUNCTION SELECTION PROGRAM

THIS PROGRAM GIVES THE USER A CAPABILITY TO SELECT A FUNCTION AND EXECUTE IT, FROM THE CONSOLE TELETYPE.

STARTING ADDRESS=210

ON STARTING THE PROGRAM AT 210, THE FOLLOWING QUESTION APPEARS:

FUNCTION?

THE REPLY SHOULD BE:

WR	FOR WRITE
WC	FOR WRITE CHECK
RD	FOR READ
RC	FOR READ CHECK
CR	FOR CONTROL RESET
DR	FOR DRIVE RESET
SK	FOR SEEK DR

ALL COMMANDS SHOULD BE TERMINATED BY A CARRIAGE RETURN. DEPENDING ON WHICH FUNCTION IS GIVEN THE

FOLLOWING QUESTIONS APPEAR:

RKBA? TYPE IN THE BUS ADDRESS (OCTAL)
FOLLOWED BY A C.R.

RKDA? TYPE IN THE DISK ADDRESS (OCTAL)
FOLLOWED BY C.R.

IF A NON-EXISTENT CYLINDER OR SECTOR IS SELECTED,
THE QUESTION IS REPEATED AGAIN.

#WORDS? TYPE IN THE NUMBER OF WORDS YOU WANT
TO TRANSFER. IT SHOULD BE IN OCTAL. THUS IF YOU
WANT TO READ A SECTOR TYPE IN 400 FOLLOWED BY C.R.
ANY NUMBER OF WORDS CAN BE TRANSFERRED DEPENDING ON

THE BUFFER SIZE AVAILABLE.

FOR A WRITE FUNCTION: IF SW0 IS SET TO 1 THE PROGRAM WILL ASK FOR THE DATA PATTERN TO BE WRITTEN:

PATRN? THE USER SHOULD TYPE IN THE DATA PATTERN (OCTAL) TO BE WRITTEN, FOLLOWED BY <CR>. THE PATTERN WILL BE WRITTEN ON THE DISK. NOTE THE NUMBER OF WORDS TO BE WRITTEN AND THE DISK ADDRESS SHOULD BE SPECIFIED.

FOR A WRITE CHECK FUNCTION: IF SW 0 IS SET TO 1, THE USER IS ASKED FOR THE PATTERN TO BE WRITE CHECKED: PATRN? THE USER SHOULD TYPE IN THE (OCTAL) PATTERN.

FOR A SEEK FUNCTION: CYL1? CYL2? IN REPLY TO THESE, TYPE IN THE CYLINDER NUMBERS (OCTAL) BETWEEN WHICH THE SEEK IS TO BE DONE. IF A NON EXISTENT CYLINDER IS TYPED IN THE QUESTION IS REPEATED AGAIN.

THE FUNCTION IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP SW 3 SHOULD BE SET, AT THIS POINT THE QUESTION (FUNCTION?) IS ASKED AGAIN.

IF UPON EXECUTION OF A FUNCTION AN ERROR OCCURS IT IS REPORTED. ALL SWITCH OPTIONS WHICH APPLY TO ANY OTHER ERROR, ALSO APPLY TO THIS ERROR.

IF ON INPUTTING A NUMBER OR COMMAND A MISTAKE IS MADE, THE INPUT STRING CAN BE DELETED BY HITTING 'RUBOUT' KEY, THE NEW STRING CAN BE TYPED IN AGAIN.

10.0 ERROR INFORMATION

WHENEVER AN ERROR MESSAGE IS PRINTED OUT, ALL REGISTERS AND OTHER DATA PERTAINING TO THE ERROR ARE ALSO GIVEN. RKDS, RKER...RKBA INDICATE THE CONTENTS OF THE CORRESPONDING REGISTERS AT THE TIME OF ERROR.

EVERY ERROR MESSAGE CONTAINS A PC. THIS PC INDICATES THE POSITION IN PROGRAM WHERE THE ERROR CALL IS LOCATED. THE ERROR MESSAGE, BECAUSE OF PRACTICAL CONSIDERATIONS IS MADE SHORT AND MEANINGFUL. THE USER IS ADVISED TO LOOK UP THE PC IN THE PROGRAM LISTING, WHERE HE WILL FIND MORE INFORMATION ABOUT THE ERROR. IN MANY INSTANCES, A SINGLE FAULT WILL GIVE RISE TO MORE THAN ONE ERROR REPORT. A LITTLE DELIBERATION AND CAREFUL EXAMINATION OF THE DATA GIVEN WILL BE CERTAINLY VERY HELPFUL. A BRIEF EXPLANATION OF WHAT IS BEING CHECKED IN THE SUBTEST IS GIVEN AT THE BEGINNING OF EVERY SUBTEST. ALL THE NUMBERS GIVEN WITH ERROR MESSAGES ARE IN OCTAL.

AT TIMES WHEN AN ERROR OCCURS BESIDES THE ERROR PRINTOUT MORE PRINTOUTS OCCUR. THEY ARE GIVEN TO HELP THE USER UNDERSTAND THE PROBLEM.

11.0 UNEXPECTED TIMEOUTS AND RK11 INTERRUPTS

WHEN AN UNEXPECTED TIMEOUT OCCURS, THE PC AT WHICH TIME OUT OCCURRED IS TYPED OUT AND THE PROGRAM HALTS. IF IT IS INTACT, IT CAN BE RESTARTED BY PRESSING CONTINUE.

IF AN UNEXPECTED RK11 INTERRUPT OCCURS THE PROGRAM TYPES OUT THE PC AT WHICH THE INTERRUPT CAME IN AND THEN HALTS. PRESSING CONTINUE WOULD RESTART THE PROGRAM FROM BEGINNING.

12.0 COMMONLY USED SUBROUTINES

A BRIEF EXPLANATION OF EVERY SUBROUTINE IS GIVEN IN THE LISTINGS (JUST BEFORE THE CODE FOR THAT SUBROUTINE). ALL SUB-ROUTINES ARE LISTED IN THE 'TABLE OF CONTENTS' FOUND AT THE BEGINNING OF LISTINGS. THESE ARE TWO WAYS IN WHICH ROUTINES ARE CALLED, 1. JSR PC,ROUTINE 2. THROUGH AN ENCODED TRAP INSTRUCTION. THE LOWER BYTE OF THE 'TRAP' INSTRUCTION IS USED TO INDEX THROUGH THE TRAP TABLE (\$TRPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE.

13.0 SAMPLE GRAPH AND SEEK TIMER OUTPUTS

'# OF SEEKS' INDICATES THE NUMBER OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED. NOTE THAT TIMES ARE RECORDED FOR BOTH FORWARD AND REVERSE SEEKS, BETWEEN A SET OF CYLINDERS.

SEEK TIME SCALE FACTOR=0.01 MILI SECS

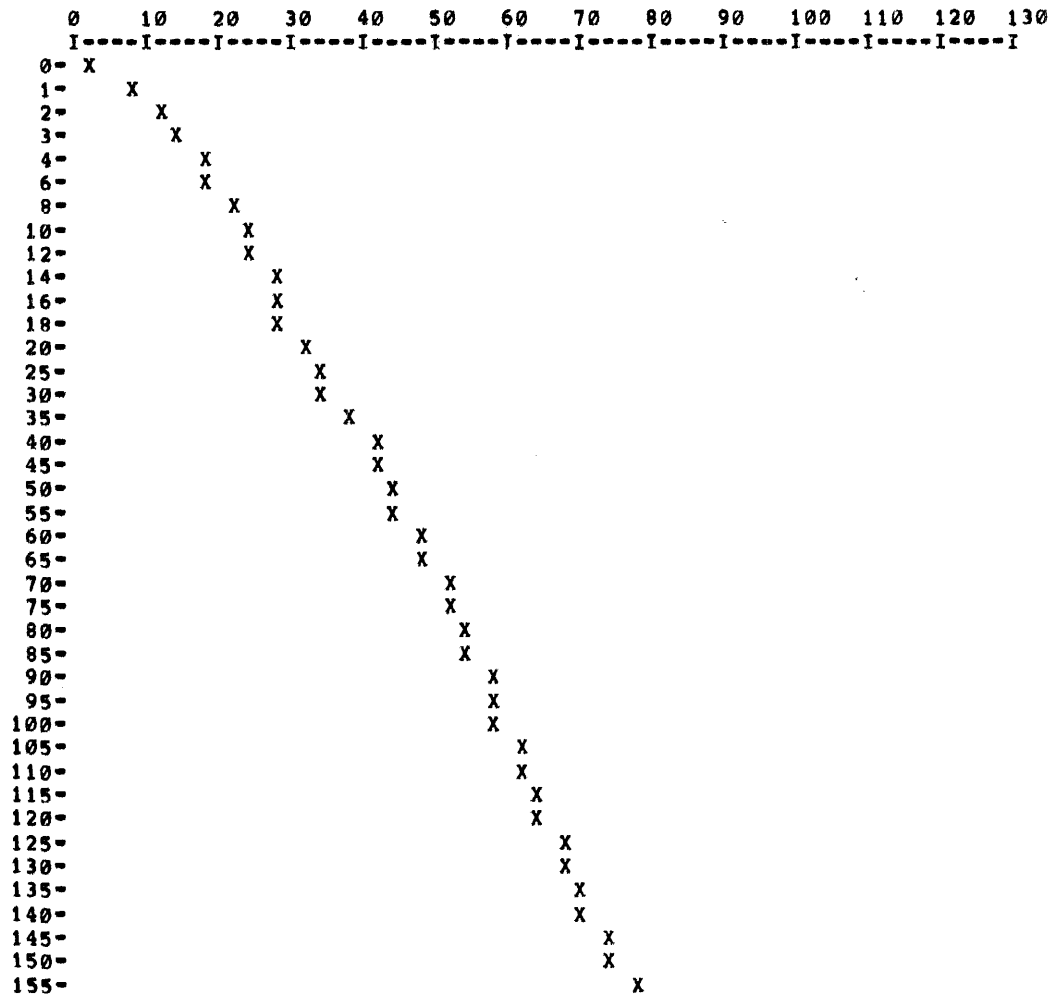
# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
CYLS:0-202			
		FRWRD	REVRSE
100	9075	100	9075
CYLS:0-1			
		FRWRD	REVRSE
100	825	100	1155
CYLS:179-181			
		FRWRD	REVRSE
100	1155	100	1155
CYLS:0-3			
		FRWRD	REVRSE
100	1485	100	1485

CYLS:0-16
 FRWRD REVRSE
 100 3135 100 3135

CYLS:0-32
 FRWRD REVRSE
 100 3795 100 3795

CYLS:0-100
 FRWRD REVRSE
 100 5775 100 5775

X AXIS - SEEK TIME - MILI SECS **SAMPLE OUTPUT**
 Y AXIS - CYLINDER SEEKED FROM 0



160-
165-
170-
175-
180-
185-
190-
195-
200-
202-

X
X
X
X
X
X
X
X
X
X

SEQ 0015

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4535	TYPDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED
4557	TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS
4581	SAVE AND RESTORE R0-R5 ROUTINES
4627	DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
4692	TRAP DECODER
4715	TRAP TABLE
4755	POWER DOWN AND UP ROUTINES
4802	FUNCTION SELECTION PROGRAM


```
1
2
3      .TITLE MAINDEC-11-DZRKL-D
4      ;*COPYRIGHT (C) 1974,1976
5      ;*DIGITAL EQUIPMENT CORP.
6      ;*MAYNARD, MASS. 01754
7      ;*
8      ;*PROGRAM BY JIM KAPADIA
9      ;*
10     ;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
11     ;*PACKAGE (MAINDEC-11-DEQAC-C2), SEPT 14, 1976.
12     ;*
13     ;*JANUARY 1975
14     ;*
15     ;*REVISED MARCH 1976 BY TOM SAWYER
16     ;*REVISED BY CHUCK HESS, AUGUST, 1976
17
18     .SBTTL OPERATIONAL SWITCH SETTINGS
19     ;*
20     ;*      SWITCH      USE
21     ;*      -----      -----
22     ;*      15          HALT ON ERROR
23     ;*      14          LOOP ON TEST
24     ;*      13          INHIBIT ERROR TYPEOUTS
25     ;*      12          CYCLE ON ERROR TO PREVIOUS 'SCOPE'
26     ;*      10          BELL ON ERROR
27     ;*      9           LOOP ON ERROR
28     ;*      8           SELECT TEST TYPED IN BY USER
29     ;*      6           EXECUTE THE SEEK TIMER (TEST 11)
30     ;*      5           TYPE THE SEEK TIMER GRAPHS (TEST 11)
31     ;*      4           TYPE THE COMPLETE GRAPH (ALL SEEK TIMES)
32     ;*      3           NOTE, OTHERWISE YOU GET SMALL GRAPH
33     ;*      3           TERMINATE FUNCTION SELECTED BY USER
34     ;*      3           (FOR FUNCTION SELECTION PROGRAM SA=210)
35     ;*      2           DROP THE DRIVE AFTER MAXIMUM ALLOWABLE
36     ;*      0           NUMBER OF ERRORS HAVE OCCURED
37     ;*      0           ASK FOR PATTERN TO BE WRITTEN (OR WRITE
38     ;*      11          CHECKED), IN FUNCTION SELECTION PROGRAM
39     ;*      11          DUMP OUT ALL RK11 REGISTERS ON ERROR
40
41
42     ;*      YOU ARE ADVISED TO READ THE DOCUMENT FOR THIS PROGRAM.
43     ;*      FUNCTION SELECTION PROGRAM STARTS AT 210.
```

```
44     .SBTTL BASIC DEFINITIONS
45
46     ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
47     001100      STACK= 1100
48     .EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
49     .EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
50
51     ;*MISCELLANEOUS DEFINITIONS
52     000011      HT= 11      ;;CODE FOR HORIZONTAL TAB
53     000012      LF= 12      ;;CODE FOR LINE FEED
54     000015      CR= 15      ;;CODE FOR CARRIAGE RETURN
55     000200      CRLF= 200    ;;CODE FOR CARRIAGE RETURN-LINE FEED
56     177776      PS= 177776   ;;PROCESSOR STATUS WORD
57     .EQUIV PS,PSW
58     177774      STKLMT= 177774 ;;STACK LIMIT REGISTER
59     177772      PIRQ= 177772  ;;PROGRAM INTERRUPT REQUEST REGISTER
60     177570      DSWR= 177570  ;;HARDWARE SWITCH REGISTER
61     177570      DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
62
63     ;*GENERAL PURPOSE REGISTER DEFINITIONS
64     000000      R0= %0        ;;GENERAL REGISTER
65     000001      R1= %1        ;;GENERAL REGISTER
66     000002      R2= %2        ;;GENERAL REGISTER
67     000003      R3= %3        ;;GENERAL REGISTER
68     000004      R4= %4        ;;GENERAL REGISTER
69     000005      R5= %5        ;;GENERAL REGISTER
70     000006      R6= %6        ;;GENERAL REGISTER
71     000007      R7= %7        ;;GENERAL REGISTER
72     000006      SP= %6        ;;STACK POINTER
73     000007      PC= %7        ;;PROGRAM COUNTER
74
75     ;*PRIORITY LEVEL DEFINITIONS
76     000000      PR0= 0        ;;PRIORITY LEVEL 0
77     000040      PR1= 40       ;;PRIORITY LEVEL 1
78     000100      PR2= 100     ;;PRIORITY LEVEL 2
79     000140      PR3= 140     ;;PRIORITY LEVEL 3
80     000200      PR4= 200     ;;PRIORITY LEVEL 4
81     000240      PR5= 240     ;;PRIORITY LEVEL 5
82     000300      PR6= 300     ;;PRIORITY LEVEL 6
83     000340      PR7= 340     ;;PRIORITY LEVEL 7
84
85     ;*"SWITCH REGISTER" SWITCH DEFINITIONS
86     100000      SW15= 100000
87     040000      SW14= 40000
88     020000      SW13= 20000
89     010000      SW12= 10000
90     004000      SW11= 4000
91     002000      SW10= 2000
92     001000      SW09= 1000
93     000400      SW08= 400
94     000200      SW07= 200
95     000100      SW06= 100
96     000040      SW05= 40
97     000020      SW04= 20
98     000010      SW03= 10
99     000004      SW02= 4
```

```

100      000002      SW01= 2
101      000001      SW00= 1
102      .EQUIV SW09,SW9
103      .EQUIV SW08,SW8
104      .EQUIV SW07,SW7
105      .EQUIV SW06,SW6
106      .EQUIV SW05,SW5
107      .EQUIV SW04,SW4
108      .EQUIV SW03,SW3
109      .EQUIV SW02,SW2
110      .EQUIV SW01,SW1
111      .EQUIV SW00,SW0
112
113      ;*DATA.BIT DEFINITIONS (BIT00 TO BIT15)
114      100000      BIT15= 100000
115      040000      BIT14= 40000
116      020000      BIT13= 20000
117      010000      BIT12= 10000
118      004000      BIT11= 4000
119      002000      BIT10= 2000
120      001000      BIT09= 1000
121      000400      BIT08= 400
122      000200      BIT07= 200
123      000100      BIT06= 100
124      000040      BIT05= 40
125      000020      BIT04= 20
126      000010      BIT03= 10
127      000004      BIT02= 4
128      000002      BIT01= 2
129      000001      BIT00= 1
130      .EQUIV BIT09,BIT9
131      .EQUIV BIT08,BIT8
132      .EQUIV BIT07,BIT7
133      .EQUIV BIT06,BIT6
134      .EQUIV BIT05,BIT5
135      .EQUIV BIT04,BIT4
136      .EQUIV BIT03,BIT3
137      .EQUIV BIT02,BIT2
138      .EQUIV BIT01,BIT1
139      .EQUIV BIT00,BIT0
140
141      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
142      000004      ERRVEC= 4          ;;TIME OUT AND OTHER ERRORS
143      000010      RESVEC= 10         ;;RESERVED AND ILLEGAL INSTRUCTIONS
144      000014      TBITVEC=14        ;;"T" BIT
145      000014      TRTVEC= 14         ;;TRACE TRAP
146      000014      BPTVEC= 14        ;;BREAKPOINT TRAP (BPT)
147      000020      IOTVEC= 20        ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
148      000024      PWRVEC= 24         ;;POWER FAIL
149      000030      EMTVEC= 30        ;;EMULATOR TRAP (EMT) **ERROR**
150      000034      TRAPVEC=34        ;;"TRAP" TRAP
151      000060      TKVEC= 60          ;;TTY KEYBOARD VECTOR
152      000064      TPVEC= 64         ;;TTY PRINTER VECTOR
153      000240      PIRQVEC=240       ;;PROGRAM INTERRUPT REQUEST VECTOR
154
155      .SBTTL TRAP CATCHER
    
```

```

156      .#0
157      000000
158      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
159      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
160      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
161      .#174
162      000174      000000      DISPREG: .WORD 0          ;;SOFTWARE DISPLAY REGISTER
163      000176      000000      SWREG:  .WORD 0          ;;SOFTWARE SWITCH REGISTER
164      .SBTTL STARTING ADDRESS(ES)
165      000200      000137      002462      JMP      @*START ;;JUMP TO STARTING ADDRESS OF PROGRAM
166
167      .#210
168      000210      105237      001216      INCB  FFUNC          ;;SET FLAG INDICATING SELECTION OF
169      000214      000137      002462      JMP      @*START          ;;FUNCTION PROGRAM.
170      .SBTTL ACT11 HOOKS
171
172      ;*****
173      ;HOOKS REQUIRED BY ACT11
174      000220      .#SVPC=.          ;;SAVE PC
175      000046      .#46              ;;
176      000046      015254          ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .#EOP
177      000052      .#52              ;;
178      000052      .WORD 0          ;;2)SET LOC.52 TO ZERO
179      000220      .#SVPC          ;; RESTORE PC
180
    
```

```

181 .SBTTL COMMON TAGS
182
183 ;*****
184 ;*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
185 ;*USED IN THE PROGRAM.
186
187          001100          .=1100
188 001100 001100          #CMTAG: .WORD 0          ;;START OF COMMON TAGS
189 001100 000000          #PASS: .WORD 0          ;;CONTAINS PASS COUNT
190 001102 000          #STNM: .BYTE 0          ;;CONTAINS THE TEST NUMBER
191 001103 000          #ERFLG: .BYTE 0          ;;CONTAINS ERROR FLAG
192 001104 000000          #ICNT: .WORD 0          ;;CONTAINS SUBTEST ITERATION COUNT
193 001106 000000          #LPADR: .WORD 0          ;;CONTAINS SCOPE LOOP ADDRESS
194 001110 000000          #LPERR: .WORD 0          ;;CONTAINS SCOPE RETURN FOR ERRORS
195 001112 000000          #ERTTL: .WORD 0          ;;CONTAINS TOTAL ERRORS DETECTED
196 001114 000          #ITEMB: .BYTE 0          ;;CONTAINS ITEM CONTROL BYTE
197 001115 001          #ERMAX: .BYTE 1          ;;CONTAINS MAX. ERRORS PER TEST
198 001116 000000          #ERRPC: .WORD 0          ;;CONTAINS PC OF LAST ERROR INSTRUCTION
199 001120 000000          #GDADR: .WORD 0          ;;CONTAINS ADDRESS OF 'GOOD' DATA
200 001122 000000          #BDADR: .WORD 0          ;;CONTAINS ADDRESS OF 'BAD' DATA
201 001124 000000          #GDAT: .WORD 0          ;;CONTAINS 'GOOD' DATA
202 001126 000000          #BDDAT: .WORD 0          ;;CONTAINS 'BAD' DATA
203 001130 000000          .WORD 0          ;;RESERVED--NOT TO BE USED
204 001132 000000          .WORD 0
205 001134 000          #AUTOB: .BYTE 0          ;;AUTOMATIC MODE INDICATOR
206 001135 000          #INTAG: .BYTE 0          ;;INTERRUPT MODE INDICATOR
207 001136 000000          .WORD 0
208 001140 177570          SWR: .WORD DSWR          ;;ADDRESS OF SWITCH REGISTER
209 001142 177570          DISPLAY: .WORD DDISP          ;;ADDRESS OF DISPLAY REGISTER
210 001144 177560          #TKB: 177560          ;;TTY KBD STATUS
211 001146 177562          #TKB: 177562          ;;TTY KBD BUFFER
212 001150 177564          #TPS: 177564          ;;TTY PRINTER STATUS REG. ADDRESS
213 001152 177566          #TPB: 177566          ;;TTY PRINTER BUFFER REG. ADDRESS
214 001154 000          #NULL: .BYTE 0          ;;CONTAINS NULL CHARACTER FOR FILLS
215 001155 002          #FILLS: .BYTE 2          ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
216 001156 012          #FILLC: .BYTE 12          ;;INSERT FILL CHARS. AFTER A "LINE FEED"
217 001157 000          #TPFLG: .BYTE 0          ;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
218 001160 000000          #REGAD: .WORD 0          ;;CONTAINS THE ADDRESS FROM
219          .WORD 0          ;;WHICH ($REG0) WAS OBTAINED
220 001162 000000          #REG0: .WORD 0          ;;CONTAINS (($REGAD)+0)
221 001164 000000          #REG1: .WORD 0          ;;CONTAINS (($REGAD)+2)
222 001166 000000          #REG2: .WORD 0          ;;CONTAINS (($REGAD)+4)
223 001170 000000          #REG3: .WORD 0          ;;CONTAINS (($REGAD)+6)
224 001172 000000          #REG4: .WORD 0          ;;CONTAINS (($REGAD)+10)
225 001174 000000          #REG5: .WORD 0          ;;CONTAINS (($REGAD)+12)
226 001176 000000          #REG6: .WORD 0          ;;CONTAINS (($REGAD)+14)
227 001200 000000          #REG7: .WORD 0          ;;CONTAINS (($REGAD)+16)
228 001202 000000          #REG10: .WORD 0          ;;CONTAINS (($REGAD)+20)
229 001204 000000          #ESCAPE:0          ;;ESCAPE ON ERROR ADDRESS
230 001206 177607 000377          #BELL: .ASCIZ <207><377><377>          ;;CODE FOR BELL
231 001212 077          #QUES: .ASCII /?/          ;;QUESTION MARK
232 001213 015          #CRLF: .ASCII <15>          ;;CARRIAGE RETURN
233 001214 000012          #LF: .ASCIZ <12>          ;;LINE FEED
234 ;*****
235
236

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```

237 ;IN CASE YOU WANT THE OUTPUT TO COME OUT ON LINE PRINTER, (IF YOU HAVE
238 ;ONE), MAKE THE FOLLOWING CHANGES ABOVE:
239
240 ;CHANGE CONTENTS OF "$TPS" TO 177514 (LPT VECTOR)
241 ;CHANGE CONTENTS OF "$TPB" TO 177516 ( " ")
242
243 ;TAGS AND GENERAL DATA AREA
244
245 001216 000000          FFUNC: .WORD 0          ;;FLAG SET, TO INDICATE ENTRY INTO FUNCTION PROGRAM
246 001220 000000          XXDPM: .WORD 0          ;;IF PROGRAM LOADED BY XXDP, THE
247          .WORD 0          ;;LOWER BYTE HAS THE DRIVE NUMBER
248          .WORD 0          ;;AND THE UPPER BYTE CONTAINS THE RK05 "XXDP" CODE
249 001222 000          LUPSW: .BYTE 0          ;;FLAG, SET TO INDICATE THAT A
250          .BYTE 0          ;;PARTICULAR TEST WAS SELECTED BY USER (SW 0)
251
252
253
254 001223 000          DRVDON: .BYTE 0          ;;CONTAINS NUMBER OF DRIVES THAT HAVE
255          .BYTE 0          ;;BEEN ALREADY CHECKED
256 001224 000          DRVS: .BYTE 0          ;;CONTAINS TOTAL # OF DRIVES PRESENT
257
258 001226          .EVEN
259
260
261 001226 000000          DRVPTR: 0          ;;CONTAINS POINTER TO INDICATOR STARTING
262          .WORD 0          ;;WHICH CHECKING SHOULD BE DONE FOR NEXT
263          .WORD 0          ;;AVAILABLE DRIVE
264 001230 000000          DRIVAD: 0          ;;CONTAINS THE ADDRESS OF THE DRIVE
265          .WORD 0          ;;BEING TESTED
266
267 001232 000000          DRIV0: 000000          ;;THESE ARE FLAGS TO INDICATE
268 001234 020000          DRIV1: 020000          ;;THAT A PARTICULAR DRIVE IS
269 001236 040000          DRIV2: 040000          ;;PRESENT. BIT 0 IS SET TO
270 001240 060000          DRIV3: 060000          ;;INDICATE THAT. BITS 13, 14, 15
271 001242 100000          DRIV4: 100000          ;;CONTAIN THE LOGICAL DRIVE
272 001244 120000          DRIV5: 120000          ;;ADDRESS
273 001246 140000          DRIV6: 140000
274 001250 160000          DRIV7: 160000
275
276
277
278 001252 000000          RETRY1: 0          ;;GENERAL REGISTERS
279 001254 000000          RETRY2: 0
280 001256 000000          RETRY3: 0
281
282
283 001260 000000          INADR: 0          ;;CONTAINS INNER ADDRESS
284 001262 000000          OUTADR: 0          ;;CONTAINS OUTER ADDRESS
285 001264 000000          TIMER: 0
286
287
288
289 001266 000015          BUFR: .BLKW 13,          ;;GENERAL BUFFERS
290 001320 000015          BUFR1: .BLKW 13,
291 001352 000015          BUFR2: .BLKW 13,
292

```

```

293
294
295
296
297
298 001404 026362 PBUF0: IOBUF0 ;POINTER TO THE STARTING ADDRESS OF THE
299 ;BUFFER USED TO READ INTO FROM DISK.
300 001406 031362 PBUF1: IOBUF1 ;POINTER TO STARTING ADDRESS OF BUFFER
301 ;IN WHICH PATTERNS ARE GENERATED. (WRITING
302 ;IS DONE FROM THIS BUFFER)
303 001410 000000 BUFLG0: .WORD 0 ;FLAG FOR "IOBUF0"
304 001412 000000 BUFLG1: .WORD 0 ;FLAG FOR "IOBUF1"
305
306
307 001414 010032 PAT0: PTGEN0 ;ADRES OF "PATRN GENERATOR 0"
308 ;ROUTINE
309 001416 010114 PAT1: PTGEN1 ;ADRES OF "PATRN GENERATOR 1"
310
311 001420 010216 PAT2: PTGEN2 ;ADRES OF "PATRN GENRATOR 2"
312
313 001422 010260 PAT3: PTGEN3 ;ADRES OF "PATRN GENRATOR 3"
314
315 001424 000000 PRSPAT: .WORD 0 ;CONTAINS THE POINTER TO THE
316 ;ADRES OF 1 OF THE 3 "PATRN
317 ;GENRATOR" ROUTINES
318 001426 000000 NXTPAT: .WORD 0 ;SAME AS ABOVE
319
320 001430 000000 PGSUBR: .WORD 0
321
322 001432 000000 DSKADR: .WORD 0 ;CONTAINS DISK ADRES (DA)
323
324 001434 000000 BUSADR: .WORD 0 ;CONTAINS BUS ADRES (BA)
325
326 001436 000000 WRDCNT: .WORD 0 ;CONTAINS WORD COUNT
327
328 001440 000000 WDSKAD: .WORD 0 ;CONTAINS DISK ADRES
329
330 001442 000000 WBUSAD: .WORD 0 ;CONTAINS BUS ADRES
331
332 001444 000000 WNRDCN: .WORD 0 ;CONTAINS WORD COUNT
333
334 001446 000000 BUFNO: .WORD 0 ;CONTAINS STARTING ADRES
335
336 001450 000000 ADRES: .WORD 0 ;OF A BUFFER
337
338 ;RK11 REGISTERS
339 ;IF FOR ANY REASON THE REGISTER ADDRESSES ARE DIFFERENT FROM
340 ;THESE (BELOW), THE CONTENTS OF THE APPROPRIATE POINTERS SHOULD
341 ;BE MODIFIED SO THAT THE CORRECT REGISTER ADDRESS IS USED.
342
343
344 001452 177400 RKDS: 177400
345 001454 177402 RKER: 177402
346 001456 177404 RKCS: 177404
347 001460 177406 RKWC: 177406
348 001462 177410 RKBA: 177410

```

```

349 001464 177412 RKDA: 177412
350 001466 177416 RKDB: 177416
351
352 001470 000200 RKPRI: 200 ;CONTAINS THE CPU LEVEL (4) AT WHICH
353 ;RK11 NORMALLY INTERRUPTS. THIS WORD
354 ;SHOULD BE CHANGED IF RK11 IS DESIGNATED
355 ;A BR LEVEL OTHER THAN 5. EXP: IF IT
356 ;IS CHANGED TO 6, THE CPU LEVEL WOULD
357 ;BE 1 LESS (5) & HENCE THIS WORD
358 ;SHOULD BE 240 (BIT POSITIONS ARE
359 ;IDENTICAL TO THE PRIORITY BITS IN PSW)
360 001472 000220 RKVEC: 220 ;CONTAINS THE NORMAL VECTOR ADDRESS
361 ;TO WHICH THE RK11 INTERRUPTS. IF THE
362 ;VECTOR ADDRESS HAS BEEN CHANGED, MODIFY
363 ;THIS WORD.
364
365
366
367
368 001474 000000 INDX1: 0 ;GENERAL INDEX REGISTERS
369 001476 000000 INDX2: 0
370 001500 000000 INDX3: 0
371 001502 000000 INDX4: 0
372
373 001504 000000 ERCNT1: 0 ;GENERAL REGISTERS
374 001506 000000 ERCNT2: 0 ;GENERAL REGISTERS
375 001510 000000 ERCNT3: 0 ;GENERAL REGISTERS
376 001512 000000 ERCNT4: 0
377 001514 000000 ERCNT5: 0
378 001516 000000 ERCNT6: 0
379 001520 000000 ERCNT7: 0
380 001522 000000 ERCNT8: 0
381
382
383 ;*THE FOLLOWING TABLE CONTAINS THE CYLINDERS BETWEEN WHICH THE SEEKS WILL BE
384 ;*TIMED. THEY HAVE BEEN SELECTED TO GIVE SOME TYPICAL SEEKS TIMES FOR THE
385 ;*3 SEEK SPEEDS. IF FOR ANY REASON YOU WANT TO TIME SEEKS BETWEEN ANY
386 ;*OTHER SET OF CYLINDERS, MAKE CHANGES IN THE CORRESPONDING SEEK CYLINDER
387 ;*ADDRESSES.
388
389 ;*OUTER CYLINDER ADDRESS, FROM WHERE SEEK WILL BE DONE
390 001524 000000 SOAD: 0 ;CYLINDER 0
391 001526 000000 0 ; " 0
392 001530 013140 13140 ; " 179
393 001532 000000 0 ; " 0
394 001534 000000 0 ; " 0
395 001536 000000 0 ; " 0
396 001540 000000 0 ; " 0
397
398 ;*INNER ADDRESS, TO WHICH SEEK WILL BE DONE
399 001542 014500 SIAD: 14500 ;CYLINDER 202, LAST
400 001544 000040 40 ; " 1
401 001546 013240 13240 ; " 181
402 001550 000140 140 ; " 3
403 001552 001000 1000 ; " 16
404 001554 002000 2000 ; " 32

```

```
405 001556 006200          6200          ; " 100
406
407
408
409
410 ;FOLLOWING POINTERS ARE USED TO TRANSFER CONTROL TO THE
411 ;TEST SELECTED BY USING SW 8. IF ANY MORE TESTS ARE
412 ;ADDED TO THIS PROGRAM ADDITIONAL POINTERS SHOULD BE INSERTED.
413 PT1: TST1+2
414 PT2: TST2+2
415 PT3: TST3+2
416 PT4: TST4+2
417 PT5: TST5+2
418 PT6: TST6+2
419 PT7: TST7+2
420 PT10: TST10+2
421 PT11: TST11+2
422
423 ;MESSAGES & ASCII STRINGS
424 MSG1: .ASCIZ <15><12>/SIN/
425
426 MSG2: .ASCIZ <15><12>/SKE/
427
428 MSG3: .ASCIZ <15><12>/TEST # ABORTED!/
429
430 MSG4: .ASCIZ <15><12>/PROG ABORTED/
431
432 MSG5: .ASCIZ <15><12>/READ HDRS OK FROM CYLB ABOVE/
433
434 MSG6: .ASCIZ /EXPCD HDR# /
435
436 MSG7: .ASCIZ / PC# /
437
438 MSG10: .ASCIZ <15><12>/CNTRL RDY DIDN'T SET/
439
440 MSG11: .ASCIZ /SECTR EXPC P=HDR RECV P=HDR/
441
442
443
444
445
446
447
448
449
450
451
452
453
454
455
456
457
458
459
460
```

```
461
462 MSG12: .ASCIZ <15><12>/R/W/S RDY NOT SET"
463
464
465
466
467 MSG13: .ASCIZ / TRY #!/
468
469
470
471 MSG14: .ASCIZ <15><12>/DRIVE /
472
473
474 BLNK13: .ASCIZ / /
475 BLNK10: .ASCIZ / /
476 BLNK39: .ASCIZ / /
477 BLNK58: .ASCIZ / /
478 BLNK57: .ASCIZ / /
479 BLNK56: .ASCIZ / /
480 BLNK55: .ASCIZ / /
481 BLNK54: .ASCIZ / /
482 BLNK53: .ASCIZ / /
483 BLNK52: .ASCIZ / /
484 BLNK51: .ASCIZ / /
485
486 .EVEN
487 FDRIVE: 0
488 FDRVE1: 0
489 DRHOLD: 0
```

```

490 .SBTTL ERROR POINTER TABLE
491
492
493 ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
494 ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
495 ;*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
496 ;*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
497 ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
498
499 ;* EM ;;POINTS TO THE ERROR MESSAGE
500 ;* DH ;;POINTS TO THE DATA HEADER
501 ;* DT ;;POINTS TO THE DATA
502 ;* DF ;;POINTS TO THE DATA FORMAT
503
504 002122 $ERRTB:
505
506 ;ERROR ITEMS TABLE
507
508 ;
509 ;
510 ;
511 ;ITEM 1
512
513 002122 024250 EM1 ;CNTRL RDY DIDN'T SET AFTER SEEK
514 002124 025414 DH1 ;PC RKCS RKER RKDS RKDA
515 002126 026250 DT1 ;ERRRPC $REG0 $REG1 $REG2 $REG3
516 002130 000000 0
517
518 ;ITEM 2
519
520 002132 024307 EM2 ;SIN ON SEEK
521 002134 025414 DH1 ;PC RKCS RKER RKDS RKDA
522 002136 026250 DT1 ;ERRRPC $REG0 $REG1 $REG2 $REG3
523 002140 000000 0
524
525 ;ITEM 3
526
527 002142 024323 EM3 ;DRE ON SEEK
528 002144 025414 DH1 ;PC RKCS RKER RKDS RKDA
529 002146 026250 DT1 ;ERRRPC $REG0 $REG1 $REG2 $REG3
530 002150 000000 0
531
532 ;ITEM 4
533
534 002152 024337 EM4 ;'ERR' ON SEEK
535 002154 025414 DH1 ;PC RKCS RKER RKDS RKDA
536 002156 026250 DT1 ;ERRRPC $REG0 $REG1 $REG2 $REG3
537 002160 000000 0
538
539 ;ITEM 5
540
541 002162 024355 EM5 ;'DRU' ON SEEK; PUT DRIVE ON 'LOAD' BACK TO 'RUN'
542 002164 025414 DH1 ;PC RKCS RKER RKDS RKDA
543 002166 026250 DT1 ;ERRRPC $REG0 $REG1 $REG2 $REG3
544 002170 000000 0
545

```

```

546 ;ITEM 6
547
548 002172 024424 EM6 ;R/W/S RDY NOT SET AFTER SEEK
549 002174 025414 DH1 ;PC RKCS RKER RKDS RKDA
550 002176 026250 DT1 ;ERRRPC $REG0 $REG1 $REG2 $REG3
551 002200 000000 0
552
553 ;ITEM 7
554
555 002202 024461 EM7 ;SIN ON WRITE FMT
556 002204 025512 DH7 ;PC RKCS RKER RKDS RKDA CYLINDER
557 002206 026264 DT7 ;ERRRPC $REG0 $REG1 $REG2 $REG3 $REG4
558 002210 000000 0
559
560 ;ITEM 10
561
562 002212 024500 EM10 ;'ERR' ON DOING WRITE FMT
563 002214 025512 DH7 ;PC RKCS RKER RKDS RKDA CYLINDER
564 002216 026264 DT7 ;ERRRPC $REG0 $REG1 $REG2 $REG3 $REG4
565 002220 000000 0
566
567 ;ITEM 11
568
569 002222 024531 EM11 ;SIN ON READ FMT
570 002224 025567 DH11 ;PC RKCS RKER RKDS RKDA:
571 ;DRV# CYL SUR SEC
572 002226 026302 DT11 ;ERRRPC $REG0 $REG1 $REG2 $REG3 $REG4 $REG5 $REG6 $REG7
573
574 002230 000000 0
575
576 ;ITEM 12
577
578 002232 024547 EM12 ;'ERR' ON READ FMT
579 002234 025512 DH7 ;PC RKCS RKER RKDS RKDA CYLINDER
580 002236 026264 DT7 ;ERRRPC $REG0 $REG1 $REG2 $REG3 $REG4
581 002240 000000 0
582
583 ;ITEM 13
584
585 002242 024571 EM13 ;WRONG HEADERS FROM 'SEC #'
586 002244 025664 DH13 ;SECTOR # HEADER RECVD
587 002246 000000 0
588 002250 015402 ESR13 ;USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA
589
590 ;ITEM 14
591
592 002252 024620 EM14 ;ERROR ON IMPLIED SEEK FROM CYLA TO CYLB
593 002254 025703 DH14 ;PC CYLA CYLB RKER RKDS TRY#
594 002256 026264 DT7 ;ERRRPC $REG0 $REG1 $REG2 $REG3 $REG4
595 002260 000000 0
596
597 ;ITEM 15
598
599 002262 024673 MS15 ;READ WRONG HDRS FROM CYLB ABOV
600 002264 025664 DH13 ;SEC# HEADER RECVD
601 002266 000000 0

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695
696
697
698
699
700 002422 011600          BADTMO: MOV    (SP),R0 ;SAVE PC WHERE TIME OUT OCCURED
701 002424 005740          TST    -(R0)
702 002426 022626          CMP    (SP)+,(SP)+ ;RESTORE STACK POINTER
703 002430 104401 002436  TYPE    ,65H ;;TYPE ASCIZ STRING
704 002434 000407          BR     64H ;;GET OVER THE ASCIZ
705
706
707 002454
708 002456 010046          ;;65H: .ASCIZ <15><12>/TIMOUTIPC=/
709 002460 000000          64H:
710
711 002462 000005          MOV    R0,-(SP) ;SET UP FOR TYPING OUT PC
712
713
714 002464 012706 001100     START: RESET ;CLEAR THE BUS
715 002470 005026          ;SBTTL INITIALIZE THE COMMON TAGS
716 002472 022706 001140     ;;CLEAR THE COMMON TAGS (%CMTAG) AREA
717 002476 001374          MOV    #CMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
718 002500 012706 001100     CLR    (R6)+ ;;CLEAR MEMORY LOCATION
719
720 002504 012737 016732 000020  CMP    #SWR,R6 ;;DONET
721 002512 012737 000340 000022  BNE    -6 ;;LOOP BACK IF NO
722 002520 012737 017106 000030  MOV    #STACK,SP ;;SETUP THE STACK POINTER
723 002526 012737 000340 000032  ;;INITIALIZE A FEW VECTORS
724 002534 012737 022616 000034  MOV    #SCOPE,#IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
725 002542 012737 000340 000036  MOV    #340,#IOTVEC+2 ;;LEVEL 7
726 002550 012737 022724 000024  MOV    #ERROR,#EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
727 002556 012737 000340 000026  MOV    #340,#EMTVEC+2 ;;LEVEL 7
728 002564 005037 001204  CLR    #ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
729 002570 112737 000001 001115  MOV    #1,#ERMAX ;;ALLOW ONE ERROR PER TEST
730 002576 012737 002576 001106  MOV    #,$LPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
731 002604 012737 002604 001110  MOV    #,$LPERR ;;SETUP THE ERROR LOOP ADDRESS
732
733
734 002612 013746 000004     ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
735 002616 012737 002652 000004  ;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
736 002624 012737 177570 001140  MOV    #ERRVEC,-(SP) ;;SAVE ERROR VECTOR
737 002632 012737 177570 001142  MOV    #64H,#ERRVEC ;;SET UP ERROR VECTOR
738 002640 022777 177777 176272  MOV    #DSWR,SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
739 002646 001012          MOV    #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
740
741 002650 000403          CMP    #-1,#SWR ;;TRY TO REFERENCE HARDWARE SWR
742 002652 012716 002660 64H: BR     65H ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
743 002656 000002          BNE    66H ;;BRANCH IF NO TIMEOUT
744 002660 012737 000176 001140  MOV    #SWREG,SWR ;;POINT TO SOFTWARE SWR
745 002666 012737 000174 001142  MOV    #DISPREG,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
746 002674 012637 000004 66H: MOV    (SP)+,#ERRVEC ;;RESTORE ERROR VECTOR
747
748 002700 004737 020536     JSR    PC,#TKINT ;INITIALIZE THE TTY HANDLER
749
750
;SBTTL TYPE PROGRAM NAME
;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
    
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751 002704 005227 177777          INC    #-1 ;;FIRST TIME?
752 002710 001043          BNE    67H ;;BRANCH IF NO
753 002712 104401 002750          TYPE    ,68H ;;TYPE ASCIZ STRING
754
755 002716 005737 000042     ;SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
756 002722 001006          TST    #42 ;;ARE WE RUNNING UNDER XXDP/ACT?
757 002724 023727 001140 000176  BNE    69H ;;BRANCH IF YES
758 002732 001005          CMP    #SWR,#SWREG ;;SOFTWARE SWITCH REG SELECTED?
759 002734 104406          BNE    70H ;;BRANCH IF NO
760 002736 000403          GTSWR ;;GET SOFT-SWR SETTINGS
761 002740 112737 000001 001134 69H: BR     70H ;;SET AUTO-MODE INDICATOR
762 002746
763 002746 000424          BR     67H ;;GET OVER THE ASCIZ
764
765 003020          ;;68H: .ASCIZ <CRLF>/RK11 DYNAMIC TEST/<15><12>/MAINDEC-11-DZRKL-D/<CRLF>
766 003020 105737 001216 67H:
767 003024 001404          START1: TST    FFUNC ;FUNCTION PROGRAM SELECTED?
768 003026 105037 001216          BEQ    78 ;NO
769 003032 000137 023106          CLR    FFUNC ;YES, CLEAR THE FLAG
770 003036 012700 001220          JMP    #FFUNBEG ;GO TO 'FUNCTION SELECTION PROGRAM'
771 003042 105020          70: MOV    #XXDPM,R0 ;CLEAR FLAGS FROM
772 003044 020027 001232          50: CLR    (R0)+ ;"XXDPM" TO "DRIVAD"
773 003050 001374          CMP    R0,#DRIVAD+2
774 003052 012701 177770          BNE    58
775 003056 042720 000003 60: MOV    #10,R1
776 003062 005201          BIC    #3,(R0)+ ;CLEAR BIT 0'S IN 'DRIVE
777 003064 001374          INC    R1 ;PRESENT' FLAGS.
778
779
780
781
782 003066 122737 000002 000041  ;THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
783 003074 001160          ;PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
784 003076 013737 000040 001220  CMPB   #2,41 ;LOADED FROM AN RK05 ?
785
786 003104 122737 000010 001220  BNE    512 ;BR IF NOT
787 003112 101002          MOV    #40,XXDPM ;GET DEVICE INDICATOR AND DRIVE ADDRESS OF
788 003114 105037 001220          ;LOADING RK05
789 003120 005737 000042          CMPB   #10,XXDPM ;DRIVE ADDRESS 7 OR LESS ?
790 003124 001424          BHI    20 ;BR IF YES
791 003126 104401 003134          CLR    XXDPM ;DRIVE ZERO LOADED THE PROGRAM
792 003132 000413          20: TST    42 ;CHAIN MODE OR ACT11 AUTO ACCEPT ?
793
794 003162          BEQ    30 ;BR IF NEITHER
795 003162 005046          TYPE    ,65H ;;TYPE ASCIZ STRING
796 003164 113716 001220          BR     64H ;;GET OVER THE ASCIZ
797 003170 104403          ;;65H: .ASCIZ <15><12>/NOT TESTING DRIVE /
798 003172 001
799 003173 000
800 003174 000520          ;;66H:
801 003176 005227 177777          CLR    -(SP) ;CLEAR WORD ON STACK
802 003202 001115          MOV    XXDPM,(SP) ;GET DRIVE ADDRESS
803 003204 104401 003212          TYP0S ;TYPE THE ADDRESS
804 003210 000411          .BYTE 1 ;ONLY 1 CHARACTER
805
806 003234          .BYTE 0 ;SUPPRESS LEADING ZEROS
807
808 003176 005227 177777          BR     512 ;GET NUMBER OF DRIVES
809
810 003202 001115          30: INC    #-1 ;FIRST TIME THROUGH HERE ?
811 003204 104401 003212          BNE    512 ;BR IF NOT FIRST TIME
812 003210 000411          TYPE    ,67H ;;TYPE ASCIZ STRING
813
814 003210 000411          BR     66H ;;GET OVER THE ASCIZ
815
816 003210 000411          ;;67H: .ASCIZ <15><12>/TO TEST DRIVE /
817
818 003210 000411          66H:
    
```

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007 003234 005046 CLR =(SP) ;CLEAR WORD ON THE STACK
008 003236 113716 MOVB XXDPMD,(SP) ;GET DRIVE ADDRESS
009 003242 104403 TYP0S ;TYPE THE DRIVE ADDRESS
010 003244 001 .BYTE 1 ;ONLY 1 CHARACTER
011 003245 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
012 003246 104401 003254 TYPE ,69$ ;TYPE ASCIZ STRING
013 003252 000431 BR 60$ ;GET OVER THE ASCIZ
014 ;;69$: .ASCIZ / HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT/<15><12>
015 68$:
016 003336 104401 003344 TYPE ,71$ ;TYPE ASCIZ STRING
017 003342 000435 BR 70$ ;GET OVER THE ASCIZ
018 ;;71$: .ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM/
019 70$:
020
021
022 003436 012737 002422 000004 ST2: MOV #BADTMO,ERRVEC ;SET TIMEOUT VECTOR FOR
023 ;UNEXPECTED TIME OUT
024
025 ;THIS CODE FINDS WHICH DRIVES ARE PRESENT & PRINTS OUT THE DRIVE
026 ;DRIVE NUMBERS THAT WERE FOUND ON LINE.
027
028 003444 104401 003452 TYPE ,65$ ;TYPE ASCIZ STRING
029 003450 000411 BR 64$ ;GET OVER THE ASCIZ
030 ;;65$: .ASCIZ <15><12>/DRIVES PRESENT/
031 64$:
032 003474 105037 001224 CLRB DRIVS ;INITIALIZE NO. OF DRVS PRESENT
033 003500 005001 CLR R1
034 003502 012702 001232 MOV #DRIV0,R2
035 003506 005003 CLR R3 ;INITIALIZE COUNT TO 0
036 003510 005737 001220 1$: TST XXDPMD ;LOADED FROM AN RK05 ?
037 003514 001403 BEQ 6$ ;BR IF NOT
038 003516 120337 001220 6$: CWPB R3,XXDPMD ;CHECKING THE LOAD DRIVE ?
039 003522 001411 BEQ 2$ ;BR IF YES
040 003524 010177 175734 6$: MOV R1,RK0A ;ADRES A DRIVE
041 003530 105777 175716 TSTB 0RK0S ;IS IT PRESENT?
042 003534 100004 BPL 2$ ;NO, BRANCH
043 003536 105237 001224 INCB DRIVS ;INCREMENT TOTAL # OF DRVS
044 003542 052712 000001 BIC #1,(R2) ;SET FLAG INDICATING THIS DRV PRSNT
045 003546 005722 2$: TST (R2)+
046 003550 005203 INC R3 ;INCREMENT COUNT
047 003552 002701 020000 ADD #20000,R1 ;ADRES THE NXT DRV
048 ;CHKD ALL 8 DRIVES?
049 003556 001354 BNE 1$ ;IF NOT, GO CHK IF NEXT DRV PRSNT
050
051 003560 004737 024164 JSR PC,SIZEF ;FIND WHICH ARE FS
052 003564 105737 001224 TSTB DRIVS ;WERE ANY DRIVES FOUND?
053 003570 001010 BNE 3$ ;YES, BRANCH
054 003572 104401 003600 TYPE ,67$ ;TYPE ASCIZ STRING
055 003576 000403 BR 66$ ;GET OVER THE ASCIZ
056 ;;67$: .ASCIZ / NONE/
057 66$:
058 003606 000137 015172 JMP #EOP ;IF NONE WERE FOUND, GO
059 ;TO THE END OF PROGRAM
060 003612 005002 3$: CLR R2 ;DRIVE NUMBER
061 003614 012700 001232 MOV #DRIV0,R0 ;TABLE OF AVAIL DRIVES
062 003620 105710 5$: TSTB (R0) ;DRIVE HERE?

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063 003622 001414 BEQ 4$ ;NO
064 003624 104401 TYPE
065 003626 001213 $CRLF
066 003630 010246 MOV R2,-(SP) ;PUSH NO ON THE STACK
067 003632 104403 TYP0S ;TO TYPE OCTAL NO.
068 003634 001 .BYTE 1 ;TYPE 1 DIGIT, SUPPRESS LDG 0'S
069 003635 000 .BYTE 0
070 003636 032710 000002 BIT #2,(R0) ;IS IT RK05F?
071 003642 001404 BEQ 4$ ;NO
072 003644 104401 003652 TYPE ,69$ ;TYPE ASCIZ STRING
073 003650 000401 BR 68$ ;GET OVER THE ASCIZ
074 ;;69$: .ASCIZ /F/
075 68$:
076 003654 005202 4$: INC R2 ;POINT TO NEXT DRIVE #
077 003656 005720 TST (R0)+ ;NEXT DRIVE IN TABLE
078 003660 020027 001251 CMP R0,#DRIV7+1 ;ALL DONE?
079 003664 002755 BLT 5$ ;NO, CHECK REST
080
081 ;FIND OUT THE FIRST (FROM 0-7) DRIVE THAT IS PRESENT. PUT THE ADDRESS
082 ;OF THAT DRIVE IN "DRIVAD". INDICATE THAT DRIVE # WILL
083 ;BE TESTED.
084
085 003666 012737 001232 001226 ST3: MOV #DRIV0,DRVPTX
086 003674 105037 001223 CLRB DRV0N
087 003700 005037 001230 CLR DRIVAD
088 003704 105037 001102 NXTDRV: CLRB $TSTNM ;RESET TEST NUMBER TO 1
089 003710 005037 001112 CLR $ERTTL ;CLEAR ERROR COUNT FOR THIS DRIVE
090 003714 013701 001226 MOV DRVPTX,R1
091 003720 032721 000001 1$: BIT #1,(R1)+ ;IS THIS DRIVE PRESENT?
092 003724 001005 BNE 2$ ;YES, BRANCH
093 003726 020127 001252 4$: CMP R1,#DRIV7+2 ;CHECKED THE WHOLE LIST?
094 003732 001372 BNE 1$ ;NO
095 003734 000137 015172 JMP #EOP ;YES, EXIT
096 003740 010137 001226 2$: MOV R1,DRVPTX ;NO, GO AHEAD
097 003744 014104 MOV -(R1),R4 ;GET DRIVE NO. TO BE TESTED
098 003746 005037 002116 CLR FDRVE1
099 003752 005037 002114 CLR FDRIVE ;SHOWS F IF -1
000 003756 032704 000002 BIT #2,R4 ;RK-05F?
001 003762 001410 BEQ 7$ ;NO
002 003764 005237 002116 INC FDRVE1 ;SHOWS F
003 003770 032704 020000 BIT #20000,R4 ;EVEN DRIVE?
004 003774 001003 BNE 7$ ;NO
005 003776 012737 177777 002114 7$: MOV #-1,FDRIVE ;RK05F AND EVEN
006 004004 042704 000003 BIC #3,R4
007 004010 010437 001230 MOV R4,DRIVAD ;SET UP DRIVE ADRES
008 004014 104401 002064 TYPE ,MSG14
009 004020 000241 CLC
010 004022 006104 ROL R4 ;TYPE OUT THE DRIVE NO.
011 004024 006104 ROL R4
012 004026 006104 ROL R4
013 004030 006104 ROL R4
014 004032 010446 MOV R4,-(SP)
015 004034 104403 TYP0S
016 004036 001 .BYTE 1
017 004037 000 .BYTE 0
018

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919 004040 005737 002116          TST   FDRVE1      ;RK=05F?
920 004044 001404                   BEQ   66          ;NO
921 004046 104401 004054          TYPE  ,650       ;;TYPE ASCIZ STRING
922 004052 000401                   BR    640        ;;GET OVER THE ASCIZ
923                                     ;;650: .ASCIZ /F/
924 004056 6401                                6401
925 004056 601                                601
926                                     ;IF SW 8 IS SET THEN FIND OUT WHICH TEST NUMBER IS
927                                     ;SELECTED AND JUMP TO THAT TEST.
928
929 004056 105037 001222          CLR  LUPSW       ;CLEAR FLAG INDICATING SW8 SET
930 004062 032777 000400 175050     BIT  #SW8,08WR   ;SW 8 SET?
931 004070 001445                   BEQ  TST1        ;NO, BRANCH
932
933 004072 104401 004100          TYPE  ,670       ;;TYPE ASCIZ STRING
934 004076 000410                   BR   660        ;;GET OVER THE ASCIZ
935                                     ;;670: .ASCIZ <15><12>/OCTAL TEST#Y/
936 004120 6601                                6601
937 004120 104412          RDOCT
938 004122 012600          MOV  (SP)+,R0
939 004124 001762          BEQ  50
940 004126 020027 000011          CMP  R0,#11     ;CHECK TYPED IN TEST #
941 004132 003357                   BGT  50         ;IS LEGAL, IF NOT ASK
942 004134 110037 001102          MOV  R0,#STSNM
943 004140 005300          DEC  R0         ;FORM POINTERS FOR THE TEST #
944 004142 006300          ASL  R0
945 004144 016037 001560 001106     MOV  PT1(R0),#LPADR ;ADJUST POINTERS FOR SCOPE
946 004152 013737 001106 001110     MOV  #LPADR,#LPERR ;LOOP, ETC.
947 004160 105237 001222          INCB LUPSW      ;SET FLAG INDICATING TEST #
948                                     ;SELECTED
949 004164 000177 174716          JMP  ##LPADR    ;GO TO THE TEST SELECTED
950
951
952
953
954
955                                     ;ON RECOVERY FROM POWER FALIURE RETURN HERE
956
957 004170 005000          PWRFL: CLR  R0
958 004172 005001          CLR  R1
959 004174 005201          10:  INC  R1
960 004176 001376          BNE  10
961 004200 105200          INCB R0
962 004202 001374          BNE  10
963
964
965
966
967                                     ;*****
968                                     ;*TEST 1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
969                                     ;*THIS TEST PERFORMS 200(0) PURE SEEKS FROM CYLINDER 0
970                                     ;*TO CYLINDER 312 AND BACK TO 0. IT IS SUPPOSED TO
971                                     ;*CHECK THE INNER LIMIT SWITCH AND THE MECHANICAL
972                                     ;*INTEGRITY OF THE DRIVE. NOTE THAT A VISUAL CHECK FOR
973                                     ;*ANY MECHANICAL FAILURES WOULD BE VERY HELPFUL.
974 004204 000004          ;*****
          TST1: SCOPE
    
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975 004206 005000          CLR  R0         ;INITIALIZE COUNT
976 004210 005001          CLR  R1         ;INITIALIZE COUNT FOR # OF SEEKS
977 004212 005002          CLR  R2         ;CONTAINS SEEK ADRES
978 004214 012737 004246 001110     MOV  #200,#LPERR ;SET RETURN ADRES FOR LUPING
979                                     ;ON ERROR
980 004222 012703 001266          MOV  #BUFR,R3   ;INITIALIZE POINTER TO THE TABLE
981 004226 012704 177767          MOV  #11,R4     ;ALLOW ONLY 9 CNTRL-RDY, SIN, OR R/W/S RDY ERRORS
982 004232 012705 177770          MOV  #10,R5     ;ALLOW ONLY 0 DRU+DRE+ERR+DRY ERRORS
983 004236 000402          BR   20
984
985 004240 005703          10:  TST  R3      ;WAS THERE ANY ERROR?
986 004242 001403          BEQ  30        ;NO, BRANCH
987 004244 005003          CLR  R3        ;CLR ERROR FLAG
988 004246 104415          20:  CON,RESET ;GO DO CNTRL RESET, SUB ROUTINE
989                                     ;AT 'CNT.RST'
990 004250 104416          DRV,RESET     ;GO TO 'DRV,RST' & DO DRV RESET
991
992 004252 013777 001230 175204 30:  MOV  DRIVAD,@RKDA ;ADRES THE DRIVE
993 004260 050277 175200          BIS  R2,@RKDA   ;SET SEEK ADRES
994 004264 105777 175162          TSTB @RKDS     ;DRIVE RDY?
995 004270 100406          BMI  210       ;YES
996 004272 004737 016106          JSR  PC,GT4RG  ;NO, GET RKCS, ER, DS, DA
997 004276 104030          ERROR 30      ;DRIVE RDY BIT IS NOT SET
998                                     ;IN RKDS
999 004300 005203          INC  R3        ;SET ERROR FLAG
1000 004302 005205          INC  R5        ;ALLOW ONLY 5 ERRORS, IF MORE
1001 004304 001515          BEQ  100       ;ABORT
1002
1003 004306 012777 000011 175142 210:  MOV  #11,@RKCS  ;GO, SEEK
1004 004314 005200          40:  INC  R0        ;WAIT FOR CNTRL RDY
1005 004316 001007          BNE  50        ;WAITED LONG?
1006                                     ;IF YES, ERROR
1007 004320 004737 016106          JSR  PC,GT4RG  ;GO, GET RKCS, ER, DS, DA
1008 004324 104001          ERROR 1        ;CNTRL RDY DIDN'T SET AFTER
1009                                     ;SEEK WAS DONE TO CYLINDER
1010                                     ;SHOWN IN RKDA. GO TO 'RK11 LOGIC TESTS'
1011 004326 005203          INC  R3        ;SET ERROR FLAG
1012 004330 005204          INC  R4        ;EXIT THIS TEST IF THERE R 5 OR MORE ERRORS
1013 004332 001502          BEQ  100
1014 004334 000403          BR   60
1015 004336 105777 175114          50:  TSTB @RKCS    ;DID CNTRL RDY SET?
1016 004342 100364          BPL  40        ;IF NOT WAIT FOR IT
1017
1018 004344 005000          CLR  R0        ;INITIALIZE COUNT
1019 004346 032777 000100 175076     BIT  #100,@RKDS ;R/W/S RDY SET?
1020 004354 001010          BNE  70        ;YES
1021 004356 005200          INC  R0        ;WAIT FOR R/W/S RDY
1022 004360 001372          BNE  60+2
1023 004362 004737 016106          JSR  PC,GT4RG  ;GET RKCS, ER, DS, DA
1024 004366 104006          ERROR 6        ;R/W/S RDY DID NOT SET WHEN SEEK
1025                                     ;WAS DONE TO CYLINDER INDICATED IN RKDA
1026 004370 005203          INC  R3        ;SET ERROR FLAG
1027 004372 005204          INC  R4        ;IF MAXM EROR COUNT, ABORT
1028 004374 001461          BEQ  100
1029 004376 032777 001000 175046 70:  BIT  #1000,@RKDS ;SIN ERROR?
1030 004404 001406          BEQ  00        ;NO, BRANCH
    
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1031 004406 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1032 004412 104002 ERROR 2 ;SIN ERROR, ON DOING SEEK TO
;CYL AS SHOWN IN RKDA
1033 ;SET ERROR FLAG
1034 004414 005203 INC R3 ;IF MAXM ERROR COUNT REACHED,
1035 004416 005204 INC R4 ;ABORT THE TEST
1036 004420 001447 BEQ 100 ;DRE ERROR?
1037 004422 005777 175026 00: TST @RKER ;NO, BRANCH
1038 004426 100006 BPL 100
1039
1040 004430 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1041 004434 104003 ERROR 3 ;DRE ON DOING SEEK TO CYLINDER
;AS SHOWN IN RKDA
1042 ;SET ERROR FLAG
1043 004436 005203 INC R3 ;IF MAXM ERROR COUNT REACHED,
1044 004440 005205 INC R5 ;ABORT THE TEST
1045 004442 001767 BEQ 00
1046
1047 004444 005777 175006 100: TST @RKCS ;'ERR' BIT IN RKCS SET?
1048 004450 100006 BPL 120 ;NO, BRANCH
1049 004452 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1050 004456 104004 ERROR 4 ;'ERR' IN RKCS SET, ON DOING SEEK
;TO CYL AS SHOWN IN RKDA, NOTE
;WHICH BIT IN RKER SET?
1051 ;SET ERROR FLAG
1052 004460 005203 INC R3 ;IF MAXM ERROR COUNT REACHED,
1053 004462 005205 INC R5 ;ABORT THE TEST
1054 004464 001425 BEQ 100
1055
1056 004466 032777 002000 174756 120: BIT #2000,@RKDS ;DRU SET?
1057 004474 001406 BEQ 150 ;NO, BRANCH
1058 004476 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1059 004502 104005 ERROR 5 ;DRU SET, THIS IS AN IRRECOVERABLE
;ERROR, HENCE PUT THE DRIVE ON
;LOAD, BACK TO RUN. DRU ERROR
;SHOULD BE CLEARED, IF IT IS NOT
;1) THE HEAD POSITION TRANSDUCER LAMP
;IS INOPERATIVE
;2) OR ERASE OR WRT CURRENT PRESENT
;WITHOUT 'WRT GATE'
1060 ;SET EROR FLAG
1061 004504 005203 INC R3 ;ALLOW ONLY 5 ERRORS
1062 004506 005205 INC R5 ;IF MORE THAN 5
1063 004510 001413 BEQ 100 ;GO TO THE END OF THE PROGRAM
1064
1065
1066
1067
1068
1069
1070
1071
1072
1073 004512 005702 150: TST R2 ;WAS SEEKING TO 0 OR 312?
1074 004514 001402 BEQ 160 ;TO 0, BRANCH
1075 ;TO 312,
1076 004516 005002 CLR R2 ;SEEK NXT TIME TO 0
1077 004520 000647 BR 10 ;GO BAK & SK TO 0
1078
1079 004522 012702 014500 160: MOV #14500,R2 ;SEEK NXT TIME TO 312
1080
1081 004526 005201 INC R1 ;DONE SEEKS 200 TIMES?
1082 004530 022701 000200 CMP #200,R1
1083
1084 004534 001241 BNE 10 ;IF NOT, GO BAK
1085 004536 000404 BR TST2 ;EXIT
1086
    
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1087
1088 004540 104401 001640 180: TYPE ,MSG4
1089 004544 000137 015150 JMP TST12
1090
1091 ;*****
1092 ;*TFST 2 FORMAT THE DISK
1093 ;*THIS PROGRAM ASSUMES AN UNFORMATTED DISK AND ITS
1094 ;*FORMATTING IS DONE IN THIS TEST. A SECTOR IS FORMATTED
1095 ;*AT A TIME. THE FIRST ORWD OF EVERY SECTOR IS WRITTEN
1096 ;*TO BE A PSEUDO-HEADER CONTAINING THE DRIVE #, CYLINDER
1097 ;*, SURFACE AND SECTOR #. THE FOLLOWING IS CHECKED
1098 ;*1. 'SIN' IF 'SIN' OCCURS, A DRIVE RESET IS DONE
1099 ;*AND THE SAME SECTOR IS FORMATTED AGAIN. THREE
1100 ;*RETRIES ARE DONE BEFORE AN ERROR MESSAGE IS PRINTED.
1101 ;*2. 'ERR' ON FINDING THAT THE 'ERR' BIT SET, RKER
1102 ;*SCANNED TO FIND OUT WHAT CAUSED IT AND THE
1103 ;*ERROR IS REPORTED.
1104 ;*****
1105 004550 000004 TST2: SCOPE
1106 004552 013737 001230 002120 MOV DRIVAD,DRHOLD ;SAVE DRIVE NUMBER
1107 004560 005737 002114 TST FDRIVE ;SEE IF EVEN RK-05F DRIVE
1108 004564 001003 BNE 110 ;YES
1109 004566 005737 002116 TST FDRVE1 ;ODD RK-05F?
1110 004572 001125 BNE TST3 ;DO NOT FORMAT IF ODD RK-05F
1111
1112 004574 012702 177152 110: MOV #-626,R2 ;203 CYLINDERS, (406 TRAKS)
1113 004600 012703 177764 MOV #-14,R3 ;12 SECTORS
1114 004604 012701 177773 MOV #-5,R1 ;ALLOW ONLY 5 'SIN' ERRORS
1115 004610 012705 177773 MOV #-5,R5 ;ALLOW ONLY 5 'ERR'S
1116 004614 013704 001230 MOV DRIVAD,R4 ;STORE ADRES OF DRIVE.
1117 004620 104415 40: CON,RESET
1118 004622 104416 DRV,RESET ;GO TO 'DR-RST' & DO DRIVE RESET
1119 004624 005000 10: CLR R0 ;KEEP COUNT OF 'SIN' ERRORS
;ALLOW 3 RETRIES ON SIN
;ERR?
1120
1121 004626 005777 174624 TST @RKCS ;NO
1122 004632 100001 BPL 30
1123
1124 004634 104415 CON,RESET ;GO TO 'CN-RST' & DO CONTROL RESET
1125
1126 004636 005046 30: CLR -(SP)
1127 004640 012746 004646 MOV #120, -(SP)
1128 004644 000002 RTI ;SET PRIORITY TO ZERO
1129 004646 010437 026362 120: MOV R4,OUTBUF ;WRITE THIS WORD
1130 004652 012777 026362 174602 MOV #OUTBUF,@RKBA ;FROM THIS ADRES
1131 004660 010477 174600 MOV R4,@RKDA ;ON THIS DISK SECTOR
1132 004664 012777 177777 174566 MOV #-1,@RKWC ;WRITE 1 WORD
1133 004672 012737 004620 001110 MOV #40,$LPERR ;SET RETURN ADDRESS FOR
;LUPING ON ERROR
1134
1135
1136 004700 012777 002003 174550 MOV #2003,@RKCS ;GO WRT FMT
1137
1138 004706 104421 CON,RDY ;WAIT FOR CONTROL READY
1139 004710 032777 001000 174534 50: BIT #1000,@RKDS ;WAS THERE A SIN?
1140 004716 001413 BEQ 60 ;NO, SKIP DOING DRV RESET
1141 004720 004737 016062 JSR PC,GTSRG ;GO, GET RKCS, ER, DS, DA, CYLINDER
1142 004724 104007 ERROR 7 ;SIN ERROR ON TRYING TO
    
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1143                                     ;WRT FMT ON CYLINDER AS
1144                                     ;INDICATED IN RKDA, 3 RETRIES
1145                                     ;ARE DONE
1146                                     ;NOTE THAT BEFORE
1147 004726 104415 CON,RESET ;RETRYING A DRIVE RESET WAS DONE
1148 004730 104416 DRV,RESET ;GO TO 'DR-RST' & DO DRV RESET
1149 004732 005200 INC R0 ;INCRMNT SIN COUNT
1150 004734 022700 CMP #3,R0 ;ALLOW 3 RETRIES WERE THERE 3?
1151 004740 001332 BNE 10+2 ;IF NOT, GO & RETRY
1152
1153 004742 005201 INC R1 ;ALLOW ONLY 12 SIN ERRORS
1154                                     ;IF MORE THAN 5 EXIT THIS TEST
1155 004744 001436 BEQ 9# ;IF MORE THAN 5 EXIT THIS TEST
1156 004746 005777 174504 60: TST @RKCS ;DID 'ERR' BIT SET IN RKCS?
1157 004752 100005 BPL 7# ;NO, BRANCH
1158 004754 004737 016062 JSR PC,GT5RG ;GO, GET RKCS, ER, DS,DA,CYL
1159 004760 104010 ERROR 10 ;'ERR' OCCURED WHILE DOING
1160                                     ;WRT FMT ON SECTOR, CYLINDER
1161                                     ;AS INDICATED IN RKDA,
1162 004762 005205 INC R5 ;ALLOW ONLY 5 'ERR'S, IF
1163 004764 001426 BEQ 9# ;MORE THAN 5 EXIT THIS TEST
1164 004766 005204 70: INC R4 ;INCRMNT DISK ADRES TO NXT SCTR
1165 004770 005203 INC R3 ;ALL 12 SECTORS DONE?
1166 004772 001314 BNE 10 ;IF NOT, GO BAK & FMT NXT SCTR
1167                                     ;IF YES
1168 004774 012703 177764 MOV #-14,R3 ;RESET COUNT FOR 12 SECTORS
1169 005000 042704 000017 BIC #17,R4 ;CLR OUT SEC BITS
1170
1171 005004 062704 000020 80: ADD #20,R4 ;ADRES THE NXT TRAK TO B FMTED
1172 005010 005202 INC R2 ;ALL TRAKS FMTED?
1173 005012 001304 BNE 1# ;IF NOT GO BAK B FMT NXT CYL, SUR 0
1174 005014 005237 002114 INC FDRIVE ;EVEN RK05F?
1175 005020 001004 BNE 10# ;NO
1176 005022 062737 020000 001230 ADD #20000,DRIVAD ;FORMAT ODD DRIVE OF F
1177 005030 000661 BR 1# ;
1178 005032 013737 002120 001230 100: MOV DRHOLD,DRIVAD ;RESTORE DRIVE ADDR
1179 005040 000402 BR TST3 ;EXIT
1180
1181 005042 004737 016716 90: JSR PC,ABRT
1182
1183 ;*****
1184 ;*TEST 3 READ FORMAT OF THE DISK
1185 ;* IN THIS TEST, THE HEADERS FROM ALL THE SECTORS ARE READ
1186 ;* & CHECKED IF THEY ARE CORRECT. THE FOLLOWING IS THE
1187 ;* TEST SEQUENCE.
1188 ;* 1. READ 12 SECTORS (HDSR ONLY) AT A TIME
1189 ;* 2. IF THERE IS A 'SIN' ERROR RETRY ONCE MORE, IF SAW AGAIN
1190 ;* REPORT ERROR & READ HEADER FROM NEXT CYLINDER
1191 ;* 3. IF THERE IS 'ERR' IN RKCS, DO A CONTROL RESET, REPORT
1192 ;* ERROR & READ HEADER FROM NEXT CYLINDER, IF THERE ARE
1193 ;* MORE THAN 5 ERRORS OF THIS KIND, THIS TEST WILL BE EXITED
1194 ;* 4. THE 12 HEADERS ARE CHECKED. IF THEY ARE CORRECT THE
1195 ;* NEXT CYLINDER IS READ.
1196 ;* IF THEY ARE NOT CORRECT, A RETRY IS DONE; IF AGAIN CORRECT
1197 ;* HEADERS ARE NOT RECIEVED, AN ERROR IS REPORTED, THE
1198 ;* SECTOR #'S GIVING THE BAD HEADERS, & THE BAD HEADERS ARE
    
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1199                                     ;* STORED.
1200 ;* 5. IF INHIBIT TYPEDOUT' SWITCH IS NOT SET, THE FIRST WORDS OF
1201 ;* THE 12 SECTORS (PSUEDO-HEADERS) ARE READ, IN A PREVIOUS
1202 ;* TEST THE FIRST WORD OF EVERY SECTOR WAS WRITTEN
1203 ;* AS A SOFTWARE HEADER (CONSISTING OF DRIVE #, CYL#, SUR,SEC#)
1204 ;* THEN THE SECTOR # GIVING BAD HEADER, EXPECTED PSUEDO-HEADER,
1205 ;* & THE PS-HEADER RECIEVED ARE TYPED OUT. THIS WOULD
1206 ;* WRONG, HEADER WAS READ WRONG, ETC.
1207 ;* 6. THE NEXT CYLINDER IN LINE IS READ. ORDER OF READING IS
1208 ;* CYL0,SUR0 CYL0,SUR1 CYL312,SUR1
1209 ;*****
1210 005046 000004 TST3: SCOPE
1211
1212 005050 012737 177773 001504 MOV #-5,ERCNT1 ;ALLOW ONLY 5 ERRORS (OF BAD HEADER
1213                                     ;KIND FROM 5 CYLINDERS)
1214 005056 012737 177766 001506 MOV #-12,ERCNT2 ;ALLOW ONLY 12 'ERR'S
1215 005064 012737 177773 001510 MOV #-5,ERCNT3 ;ALLOW ONLY 5 ERRORS
1216 005072 013705 001230 MOV DRIVAD,R5 ;SET DRIVE #,CYL ADRES=0
1217 005076 012737 177152 001476 MOV #-626,INDX2 ;313 CYLS (626 TRAKS) TO B READ
1218 005104 104415 40: CON,RESET ;GO DO CONTROL RESET
1219 005106 104416 DRV,RESET ;GO DO DRIVE RESET
1220
1221 005110 005037 001254 10: CLR RETRY2 ;ALLOW 2 RETRIES IF HDSR READ WRONG
1222 005114 005037 001252 20: CLR RETRY1 ;ALLOW 2 RETRIES FOR 'SINS'
1223
1224 005120 012777 026362 174334 30: MOV #OUTBUF,@RKBA ;RD HDSR INTO LOC STARTING AT THIS
1225 005126 010577 174332 MOV R5,@RKDA ;FROM THIS DSK ADRES
1226 005132 012777 177764 174320 MOV #-14,@RKWC ;12 HDSR TO BE READ
1227 005140 012737 005104 001110 MOV #48,@LPERR ;SET RETURN ADRES FOR LUPING ON ERROR
1228
1229 005146 012777 002005 174302 MOV #2005,@RKCS ;GO, RD FMT OF THIS CYLINDER
1230
1231 005154 104421 CON,RDY ;WAIT FOR CNTRL RDY TO SET
1232
1233 005156 032777 001000 174266 50: BIT #1000,@RKDS ;'SIN' ERROR?
1234 005164 001420 BEQ 6# ;NO, BRANCH
1235 005166 004737 016140 JSR PC,GETINF
1236
1237 005172 104011 ERROR 11 ;'SIN' OCCURED WHEN DOING RD FMT
1238                                     ;FROM CYL SHOWN IN RKDA, IT
1239 005174 104415 CON,RESET ;DO CNTRL RESET
1240 005176 104416 DRV,RESET ;GO, DO DRIVE RESET
1241 005200 005237 001252 INC RETRY1 ;ALLOW ONLY 2 RETRIES FOR THIS ERROR
1242 005204 022737 000002 001252 CMP #2,RETRY1 ;IF TRIED 2 TIMES REPORT
1243 005212 001342 BNE 3# ;ERROR, OTHERWISE GO BAK & RETRY
1244                                     ;WAS TRIED TWICE, BUT 'SIN'.
1245 005214 005237 001510 INC ERCNT3 ;ALLOW 5 ERRORS AT MOST
1246 005220 001002 BNE 6#
1247 005222 000137 005532 JMP 10#
1248
1249 005226 005777 174224 60: TST @RKCS ;'ERR' IN RKCS?
1250 005232 100010 BPL 7# ;NO, BRANCH
1251 005234 004737 016062 JSR PC,GT5RG ;GO, GET RKCS, ER,DS,DA,CYLNRD
1252 005240 104012 ERROR 12 ;'ERR' SET WHILE DOING RD FMT
1253                                     ;FROM CYL SHOWN IN RKDA
1254 005242 104415 CON,RESET ;GO DO CNTRL RESET
    
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1255
1256 005244 005237 001506          INC   ERCNT2      ;ALLOW ONLY 12 ERRORS OF THIS
1257                                BEQ   TST4         ;KIND, IF MORE THAN FIVE ERRORS
1258 005250 001532          BR    145         ;SKIP THIS TEST
1259 005252 000520          ;EXIT
1260                                ;GO SET UP TO RD FMT FROM NXT
1261                                ;CYL IN LINE
1262                                ;CHECK THAT CORRECT HEADERS WERE RECVD,
1263                                ;SECTR # HAVING BAD HDR IS STORED ALONG
1264                                ;WITH BAD HDR
1265 005254 004737 007204          78:   JSR   PC,CHKHDRS ;GO CHECK IF CORRECT HEADERS WERE READ
1266
1267 005260 005737 001500          TST   INDX3       ;WAS THERE A MISCOMPARISON?
1268 005264 001513          BEQ   145         ;IF NOT, GO SET UP TO RD FMT
1269                                ;NXT CYL IN LINE
1270 005266 012737 005114 001110    MOV   #28,$LPERR  ;CORRECT HDRS WERE NOT RECVD
1271 005274 104013          ERROR  13         ;FROM SECTRS AS TYPED OUT
1272                                ;THE SAME CYLINDER WAS READ TWICE
1273                                ;RETRY RD FMT ON SAME CYL AGAIN
1274 005276 005237 001254          INC   RETRY2      ;TRIED RDING SAME CYL TWICE
1275 005302 022737 000002 001254    CMP   #2,RETRY2  ;IF NOT, GO RD AGAIN
1276 005310 001301          BNE   28         ;YES, REPORT ERROR
1277                                ;ALLOW ONLY 5 ERRORS OF THE
1278 005312 005237 001504          INC   ERCNT1      ;ABOVE TYPE, IF MORE THAN 12
1279                                ;EXIT THIS TEST
1280
1281 005316 001505          BEQ   165         ;THE PSUEDO-HEADERS (FIRST WORD OF EVERY
1282                                ;SECTOR) FROM THIS CYLINDER (ABOVE,
1283 005320          205:                                ;THE CYLINDER THAT GAVE WRONG HEADERS)
1284                                ;WILL BE READ, NOW, FOLLOWING WILL B TYPD OUT!
1285                                ;SEC#, EXPCTD PSUEDO-HDR, RECVD PHDR,
1286                                ;IF "INHIBIT TYPEOUT" SW IS SET THIS ENTIRE
1287                                ;READING & TYPING WILL BE SKIPPED
1288                                ;INHIBIT TYPEOUT?
1289 005320 032777 020000 173612    BIT   #2000,$SWR  ;YES, SKIP THE FOLLOWING & GO
1290 005326 001072          BNE   145         ;SET UP TO RD FMT NXT CYL IN LINE
1291
1292
1293
1294 005330 012701 177764          MOV   #-14,R1    ;READ FROM 12 SECTRS
1295 005334 010577 174124          MOV   R5,$RKDA   ;FROM THIS DSK-ADRES
1296 005340 012777 026362 174114    MOV   #OUTBUF,$RKBA ;INTO THIS BUS-ADRES
1297 005346 012777 177777 174104    MOV   #-1,$RKWC  ;RD 1 WRD
1298
1299 005354 012777 000005 174074    MOV   #5,$RKCS   ;GO, RD
1300 005362 104421          CON, RDY        ;WAIT FOR CNTRL RDY
1301 005364 005777 174066          TST   $RKCS      ;ANY EROR?
1302 005370 100002          BPL   155        ;NO, PROCEED
1303 005372 104415          CON, RESET      ;CLEAR THE EROR
1304 005374 000447          BR    145        ;EROR, SO COULDN'T READ PSUEDO-HDRS
1305
1306 005376 005201          155:  INC   R1         ;READ FROM ALL 12 SECS
1307 005400 001362          BNE   105        ;IF NOT GO RD THE NXT ONE
1308
1309                                ;TYPE OUT PSUEDO-HDRS CORRESPONDING TO
1310                                ;THE SECTORS WHICH GAVE BAD HEADERS

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1311                                ;TYPE: SEC #, EXPC P-HDR, RECVD P-HDR
1312
1313 005402 104401          TYPE          ;TYPE OUT
1314 005404 001771          MSG11         ;
1315 005406 012701 001266          MOV   #BUFR,R1  ;SEC #'S ARE STORED HERE
1316
1317 005412 104401          115:  TYPE          ;TYPE CR, LF
1318 005414 001213          $CRLF
1319
1320 005416 011102          MOV   (R1),R2   ;
1321 005420 012703 026362          MOV   #OUTBUF,R3 ;PSUEDO-HEADERS WHICH WERE
1322                                ;READ ARE STORED HERE
1323
1324 005424 005702          125:  TST   R2         ;IS THIS SEC # CORRESPONDING TO THE
1325 005426 001403          BEQ   135        ;ONE IN ERROR
1326 005430 005302          DEC   R2         ;R2 CONTAINS THE SEC #
1327 005432 005723          TST   (R3)+     ;
1328 005434 000773          BR    125       ;
1329
1330 005436 011146          135:  MOV   (R1),-(SP) ;GO TYPEOUT SEC # GIVING
1331 005440 104403          TYP0S         ;MISCOMPARISON OF HEADERS
1332 005442 002          ,BYTE 2        ;
1333 005443 000          ,BYTE 0        ;SUPRES LDG 0'S
1334
1335 005444 104401          TYPE          ;TYPE 2 BLANKS
1336 005446 002105          BLNKS5
1337
1338 005450 010546          MOV   R5,-(SP)  ;GO TYPE EXPCD PSUEDO HEADER
1339 005452 051116          BIS   (R1),(SP) ;
1340 005454 104402          TYPOC
1341
1342 005456 104401          TYPE          ;TYPE 2 BLNKS
1343 005460 002103          BLNKS7
1344
1345 005462 011346          MOV   (R3),-(SP) ;GO TYPE PSUEDO-HEADER RECVD
1346 005464 104402          TYPOC
1347
1348 005466 005721          TST   (R1)+     ;TYPED OUT ALL SEC #'S IN ERROR,
1349 005470 021127 177777          CMP   (R1),#177777 ;
1350 005474 001346          BNE   115       ;IF NOT GO BAK & TYPE NXT
1351
1352 005476 104401 001733          TYPE   ,MSG7    ;TYPE OUT PC
1353 005502 012746 005320          MOV   #206,-(SP) ;
1354 005506 104402          TYPOC
1355 005510 104401 001213          TYPE   , $CRLF  ;
1356                                ;TYPE ROUTINE ENDS HERE
1357
1358                                ;FIND OUT NXT TRAK TO B READ
1359                                ;FORMATTED
1360
1361 005514 062705 000020          145:  ADD   #20,R5     ;SET ADRES FOR SUR 0, NXT CYL IN LINE
1362 005520 005237 001476          INC   INDX2      ;READ ALL 313 CYLINDERS (626 TRAKS)?
1363 005524 001404          BEQ   TST4       ;EXIT
1364 005526 000137 005110          JMP   15         ;IF NOT, GO BAK & READ NXT
1365
1366 005532 004737 016716          165:  JSR   PC,ABRT

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*****  
;*TEST 4      SEEK PATFRNS: 0-312-0-311-...,USING IMPLIED SEEK  
  
;****TEST 2 (WRITING PSEUDO-HEADERS) SHOULD HAVE BEEN DONE BEFORE****  
;*** DOING THIS TEST***  
;THIS TEST PERFORMS SEEKS (IMPLIED SEEKS USING 'READS') IN THE  
;FOLLOWING PATTERN.  
;#0-312-0-311-0-310-...,0-1-0-0  
  
;THE FIRST WORD OF EVERY SECTOR IS A PSEUDO-HEADER (WRITTEN IN  
;A PREVIOUS TEST) CONSISTING OF DRIVE NO., CYLINDER NO., SURFACE  
;AND SECTOR NO. AN IMPLIED SEEK IS DONE BY ISSUING A 'READ' FOR  
;THE PSEUDO-HEADER OF SECTOR 0, SURFACE 0.  
  
;IF A 'SIN' OCCURS TWO TRIES ARE DONE BEFORE ABORTING. IF A 'SKE'  
;OCCURS IT COULD MEAN THAT 1) EITHER THE HEADERS WAS REAL 'RONG'  
;OR 2) THE HEADS GOT POSITIONED ON THE WRONG CYLINDER, IN  
;ORDER TO PROVIDE A FURTHER INSIGHT INTO THE PROBLEM, THE FOLLOWING  
;IS DONE:  
;THE HEADERS ARE READ FROM THE CYLINDER THAT GAVE 'SKE'. IF THE HEADERS  
;ARE CORRECT IT IS SO REPORTED. IF THE HEADERS ARE INCORRECT, THEN THE  
;EXPECTED HEADERS AND THE RECEIVED ONES ARE REPORTED. ONE MORE TRY IS  
;DONE (THE IMPLIED SEEK IS TRIED AGAIN BETWEEN THE CYLINDERS THAT GAVE RISE  
;TO 'SKE')  
  
;THE FOLLOWING ACTION IS TAKEN WHEN THERE IS NO 'SKE' OR 'SIN' BUT STILL THE  
;PSEUDO-HEADER IS READ WRONG:  
;FIRST THE HEADERS ARE READ FROM THAT CYLINDER AND CHECKED. IF THEY ARE  
;CORRECT, IT IS SO REPORTED. IF THEY ARE WRONG THEN THE EXPECTED AND RECEIVED  
;HEADERS ARE REPORTED. THEN THE PSEUDO-HEADER FROM SECTOR 1 IS READ AND REPORT  
;ONE MORE TRY IS DONE BY REPEATING THE WHOLE PROCESS. (IMPLIED SEEK  
;BETWEEN THE TWO CYLINDERS AND READING PSEUDO-HEADER FROM SECTOR 0 OF THE DESTI  
;CYLINDER).  
  
;UP TO 12 ERRORS OF EACH KIND (SIN, SKE, BAD PSEUDO-HEADER) ARE ALLOWED,  
;IF ANY ERROR OCCURS MORE THAN 12 TIMES THE TEST IS ABORTED.  
;*****
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TST4:  SCOPE  
      CON,RESET      ;GO DO CONTROL RESET  
      DRV,RESET      ;GO DO DRIVE RESET  
  
      CLR R4         ;FLAG, CLR IF DOING IMPLIED  
                        ;SEEK IN FROM 0 TO 'INADR'  
                        ;=1, IF GOING FROM 'INADR'  
                        ;OUT TO CYL 0  
                        ;313 SEEK PATTERNS  
  
      MOV #=313,INDX2  
      MOV #=-14,R0  
      MOV R0,ERCNT1   ;ALLOW ONLY 12 ERRORS  
      MOV R0,ERCNT2   ;OF THESE KINDS  
  
      MOV #14500,INADR ;'INADR' CONTAINS THE INNER  
                        ;CYL TO WHICH IMPLIED SEEK WILL  
                        ;BE DONE
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18:  TST R4          ;GOING IN OR OUT?  
      BNE 28        ;GOING OUT, BRANCH  
      MOV INADR,R5  ;SET CYL ADRES BITS FOR GOING IN  
      BIS DRIVAD,R5 ;FORM DISK ADRES FOR INNER  
      BR 38         ;CYLINDER  
28:  MOV DRIVAD,R5  ;FORM DISK ADRES FOR OUTER  
      ;CYLINDER = 0  
      ;ALLOW 2 TRIES WHEN  
      ;ERRORS OCCUR  
38:  MOV #=-2,RETRY2  
138: MOV #=-2,RETRY1  
48:  MOV #=-1,RETRY3  
      BR 58  
68:  CON,RESET  
      DRV,RESET  
      JSR PC,SBR1   ;REPOSITION HEADS TO PRE-ERROR CYL  
  
58:  MOV #=-1,0RKWC  ;READ 1 WORD  
      MOV R5,0RKDA  ;FROM THIS CYLINDER, SEC 0  
      MOV #0,OUTBUF,0RKBA ;INTO THIS BUS ADRES  
      MOV #68,$LPERR ;SET RETURN ADRES FOR LUPING  
      ;ON 'ERROR'  
  
      MOV #5,0RKCS  ;GO, READ  
  
      CON,RDY      ;WAIT FOR CNTRL RDY  
  
      BIT #1000,0RKDS ;SIN?  
      BEQ 88  
      ;NO, BRANCH  
      ;YES, THERE WAS A SIN  
      ;GO GET, CYLS BETW'N WHICH SK WAS TRIED  
88:  JSR PC,ERR1  
      MOV 0RKDS,$REG3  
      MOV 0RKER,$REG2  
      TYPMSG ,MSG1  
      MOV RETRY3,$REG4 ;SAVE TRY # ON 'SIN'  
      ADD #2,$REG4  
      ERROR 14  
      ;AN IMPLIED SEEK WAS TRIED  
      ;FROM 'CYLA' TO 'CYLB' (INDICATED  
      ;IN EROR MESSAGE), 'SIN' OCCURRED.  
      ;2 TRIES ARE DONE BEFORE  
      ;ABORTING  
      ;DONE RETRIES  
      ;YES, BRANCH  
      ;GO DO 2ND TRY  
  
78:  INC ERCNT1     ;ALLOW LESS THAN 12 ERORS OF THIS TYPE  
      BNE 198  
      JMP EXT4      ;IF MORE SKIP THIS TEST  
                        ;EXIT THIS TEST  
  
88:  BIT #10000,0RKER ;SKE?  
      BEQ 208  
158: JSR PC,ERR1  
      MOV 0RKER,$REG2 ;GO GET 2 CYL NOS, BETWEEN WHICH  
      MOV 0RKDS,$REG3 ;IMPLIED SEEK WAS DONE  
      MOV RETRY1,$REG4  
      ADD #3,$REG4 ;GET TRY # ON 'SKE'
```

MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 29
 DZRKL-D.P11 31-AUG-76 15:35 T4 SEEK PATTERNS: 0-312-0-311-..., USING IMPLIED SEEK SEQ 0045

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1479 006062 104420 001610 TYPMSG ,MSG2 ;GO PRINT 'SKE'
1480 006066 104014 ERROR 14 ;IMPLIED SEEK WAS TRIED FROM
;CYLA TO 'CYLB' (INDICATED
;IN EROR MESSAGE); 'SKE' OCCURRED.
;2 TRIES ARE DONE.
;DO CONTROL RESET
1481
1482
1483
1484 006070 104415 CON,RESET
1485
1486 006072 004737 006476 98: JSR PC,SBR2 ;GO READ 12 HEADERS FROM
;THIS CYLINDER & COMPARE
;THEM. NOTE R5 CONTAINS THE
;DISK ADRES THAT WILL BE USED.
1487
1488
1489
1490
1491 006076 012777 000015 173352 MOV #15,0RKCS ;GO DO DRIVE RESET
;WHILE THE DRIVE IS DOING RESET
;THE HDRS THAT WERE READ
;ABOVE ARE CHECKED, PRINTED
1492
1493
1494
1495
1496 006104 005737 001500 TST INDX3 ;WAS THERE A MISCOMPARISON
;IN ANY HEADER?
;IF INDX3>0, THERE WAS.
;NO, THERE WASN'T. HDRS OK
;ONLY 2 TRIES FOR SKE
;BRANCH IF THIS WAS A 2ND TRY
;TYPE OUT THAT HDRS WERE READ
;CORRECTLY. THIS WAS TRY # 1
1497
1498 006110 001006 BNE 100
1499
1500 006112 005237 001252 INC RETRY1
1501 006116 001414 BEQ 128
1502 006120 104420 001657 TYPMSG ,MSG5
1503
1504
1505 006124 000405 BR 118
1506
1507
1508 006126 005237 001252 100: INC RETRY1 ;HDRS WERE READ INCORRECT,
1509 006132 001411 BEQ 148 ;ALLOW 2 TRIES FOR SKE
;BRANCH, IF THIS WAS 2ND TRY
1510
1511
1512 006134 104417 000015 MESSAGE ,15 ;THERE WAS SKE ON DOING IMPLIED
;SEEK TO 'CYL B'. THEN HDRS WERE
;READ FROM CYL B, WRONG HDRS
;RECYD
1513
1514
1515
1516 006140 104423 118: RESDON ;WAIT FOR PREVIOUS DRIVE RESET
;TO BE DONE
1517
1518 006142 004737 006452 JSR PC,SBR1 ;GO, REPOSITION HEADS
1519 006146 000634 BR 48
1520
1521
1522 ;2ND TRY, SKE THIS TIME ALSO. BUT
1523 ;READ HDRS CORRECTLY FROM
;CYLINDER THAT GAVE SKE
;NOTE THIS WAS THE 2ND TRY
;TYPE OUT THAT HDRS WERE
;READ CORRECTLY.
1524
1525 006150 104420 001657 128: TYPMSG ,MSG5
1526
1527
1528 006154 000402 BR 168
1529
1530
1531 006156 104417 000015 148: MESSAGE ,15 ;2ND TRY, SKE THIS TIME ALSO.
;READ HDRS FROM CYL THAT
;GAVE SKE, THEY WERE INCORRECT.
1532
1533
1534 006162 104423 168: RESDON ;WAIT FOR PREVIOUS DRIVE RESET

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MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 30
 DZRKL-D.P11 31-AUG-76 15:35 T4 SEEK PATTERNS: 0-312-0-311-..., USING IMPLIED SEEK SEQ 0046

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1535 ;TO BE DONE
1536
1537 006164 005237 001506 INC ERCNT2 ;ALLOW ONLY LESS THAN 10 ERRORS OF
;THIS TYPE (SKE)
1538
1539 006170 001002 BNE 178
1540 006172 000137 006540 JMP EXT4 ;EXIT THIS TEST IF MORE
1541
1542 006176 005704 178: TST R4 ;WENT LAST TIME IN OR OUT?
1543 006200 001007 BNE 198 ;OUT
;IN
;WERE HDRS CORRECT?
;NO
;YES
1544
1545 006202 005703 TST R3
1546 006204 001005 BNE 198
1547
1548
1549 006206 005204 188: INC R4
1550 006210 004737 006452 JSR PC,SBR1 ;GO POSITION HEADS BAK ON INNER
;CYL
;GO BAK & SEEK OUT NOW
1551
1552 006214 000137 005602 JMP 18
1553
1554 006220 005237 001476 198: INC INDX2 ;ALL SEEK PATTERNS DONE?
1555 006224 001547 BEQ TST5 ;;EXIT
1556
1557 006226 162737 000040 001260 SUB #40,INADR ;SET ADDRESS FOR THE NXT
;INNER CYLINDER
;INDICATE THAT NOW SEEK IS GOING
;TO BE IN
;GO BAK & SEEK IN TO 'INADR'
1558
1559 006234 005004 CLR R4
1560
1561 006236 000137 005602 JMP 18
1562
1563 006242 208: ;IF THERE WAS NO SIN OR SKE
;ENTER HERE
1564
1565
1566 006242 012737 005624 001110 MOV #38,$LPERR ;SET RETURN ADRES FOR LUPING
;ON ERROR
;CORRECT PSUEDO-HEADER READ?
;YES, BRANCH
;GET TRY #
1567
1568 006250 020537 026362 CMP R5,OUTBUF
1569 006254 001471 BEQ 248
1570 006256 013737 001254 001172 MOV RETRY2,$REG4
1571 006264 062737 000003 001172 ADD #3,$REG4
1572 006272 004737 016322 JSR PC,ERR1 ;GO GET CYL #'S BETW'N
;WHICH IMPLIED SEEK (READ)
;WAS DONE
;GET EXPCTD PSUEDO-HDR
;GET PSUEDO-HDR RECYD
;IMPLIED SEEK FROM CYLA TO CYLB WAS DONE.
;READ PSEUDO-HEADER OF SEC 0,
;CYLB (IN EROR MESSAGE), BUT
;THE WRONG PSEUDO-HEADER WAS
;RECEIVED
1573
1574
1575 006276 010537 001166 MOV R5,$REG2
1576 006302 013737 026362 001170 MOV OUTBUF,$REG3
1577 006310 104016 ERROR 16
1578
1579
1580
1581
1582 006312 005237 001254 INC RETRY2
1583 006316 001402 BEQ 218
1584 006320 000137 005632 JMP 138
1585
1586
1587 006324 004737 006476 218: JSR PC,SBR2 ;GO READ HEADERS (12) FROM
;THIS CYLINDER, & CHECK THEM.
;IF MISCOMPARISON INDX3 WILL
;BE > 0.
1588
1589
1590

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1591 006330 005737 001500          TST      INDX3
1592 006334 001003                    BNE     22#
1593 006336 104420 001657          TYPH8G ,MSG5          ;WRONG PSUEDO-HDR WAS READ
1594                                     ;BUT WHEN HDRS WERE READ
1595                                     ;FROM THE SAME CYLINDER, THEY
1596                                     ;WERE CORRECT
1597
1598 006342 000402                    BR      23#
1599
1600 006344 104417 000015          22# : MESSAGE ,15          ;WRONG PSUEDO-HDR WAS READ
1601                                     ;FROM 'CYLB' (IN ERROR MESSAGE).
1602                                     ;THEN HEADERS WERE READ FROM THE
1603                                     ;SAME CYLINDER, THEY WERE ALSO
1604                                     ;WRONG.
1605 006350 010500                    23# : MOV     R5,R0          ;NOW READ THE PSUEDO-HEADER
1606 006352 005200                    INC     R0              ;FROM THE NEXT SECTOR (1)
1607 006354 010077 173104          MOV     R0,0RKDA       ;SAME CYLINDER
1608 006360 012777 026362 173074    MOV     #OUTBUF,0RKBA
1609 006366 012777 177777 173064    MOV     #-1,0RKXC
1610 006374 012777 000005 173054    MOV     #5,0RKCS
1611 006402 104421                    CON,RDY
1612 006404 010537 001162          MOV     R5,0REG0
1613 006410 004737 016360          JSR     PC,GCYL        ;GO GET CYL # & STORE IT IN 0REG0
1614 006414 010037 001164          MOV     R0,0REG1      ;GET EXPCY PSUEDO-HDR FROM SEC 1
1615 006420 013737 026362 001166    MOV     OUTBUF,0REG2
1616 006426 104417 000017          MESSAGE ,17          ;PSUEDO-HEADER FROM SEC 1, CYLB
1617                                     ; (IN MESSAGE) WAS READ. THE EXPCY
1618                                     ;% RCVD DATA WORDS ARE REPORTED.
1619                                     ;ALLOW ONLY LESS THAN 10 ERRORS
1620                                     ;OF THIS TYPE (WRONG PS-HDRS)
1621
1622 006432 005237 001510          INC     ERCNT3
1623
1624 006436 001440                    BEQ     EXT4
1625
1626 006440 005704                    24# : TST     R4          ;SEEKED IN OR OUT LAST TIME?
1627 006442 001266                    BNE     19#           ;IF OUT, GO SEEK NXT INNER CYL
1628                                     ;IF IN, GO SEEK BAK TO 0
1629
1630 006444 005204                    INC     R4            ;INDICATE THAT SEEK OUT (0)
1631 006446 000137 005602          JMP     1#            ;WILL BE DONE NOW
1632
1633                                     ;THIS ROUTINE IS USED IN THIS TEST ONLY.
1634                                     ;R4=0 INDICATES SEEK BEING DONE FROM
1635                                     ;CYL 0 TO INNER CYL.
1636                                     ;R4=1 INDICATES SEEK BEING DONE FROM
1637                                     ;INNER CYL TO 0. THIS ROUTINE POSITIONS
1638                                     ;THE HEADS ON 'INADR' CYL IF R4=1
1639
1640 006452 005704          SBR1 : TST     R4
1641 006454 001407          BEQ     1#
1642 006456 013777 001260 173000    MOV     INADR,0RKDA
1643 006464 012777 000011 172764    MOV     #11,0RKCS
1644 006472 104422          TST,RWS
1645 006474 000207          1# : RTS     PC
1646
1647                                     ;THIS ROUTINE IS USED IN THIS TEST
1648                                     ;ONLY. IT READS 12 HEADERS FROM CYLINDER
1649                                     ;WHOSE ADRES IS IN R5. THEN IT CHECKS
1650                                     ;IF THE EXPECTED HEADER IS RECEIVED.
1651                                     ;IF IT IS NOT, INDX3 IS INCREMENTED INDICATING
    
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1647                                     ;THE ERROR
1648
1649 006476 012700 177764          SBR2 : MOV     #-14,R0
1650 006502 012701 026362          MOV     #OUTBUF,R1
1651 006506 010077 172746          MOV     R0,0RKXC      ;READ 12 HDRS
1652 006512 010177 172744          MOV     R1,0RKBA      ;INTO THIS ADRES
1653 006516 010577 172742          MOV     R5,0RKDA      ;FROM THIS CYLINDER
1654 006522 012777 002005 172726    MOV     #2005,0RKCS   ;RD FMT, GO
1655 006530 104421                    CON,RDY
1656
1657 006532 004737 007204          JSR     PC,CHKHDRS    ;GO CHECK IF CORRECT HEADERS WERE READ
1658
1659 006536 000207                    RTS     PC             ;EXIT
1660
1661 006540 004737 016716          EXT4 : JSR     PC,ABRT
1662
1663 ;*****
1664 ;*TEST 5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
1665 ;*THIS TEST PERFORMS A CONVERGING-DIVERGING SEEK PATTERN
1666 ;*USING IMPLIED SEEK (READ FORMAT). THE SEEK SEQUENCE IS:
1667 ;*0-312-1-311-2-310-3-307-----310-2-311-1-312
1668 ;*ALL READ FORMATS ARE DONE FROM SURFACE 0.
1669 ;*THE CYLINDER ADDRESSES, BETWEEN WHICH THE IMPLIED SEEK IS
1670 ;*PERFORMED, ARE CONTAINED IN 'OUTADR' & 'INADR'. IF 'SIN' OCCURS
1671 ;*AN ERROR IS REPORTED AND A RETRY IS DONE. ON READING INCORRECT
1672 ;*HEADERS AN ERROR IS REPORTED AND A RETRY IS DONE. NOTE THAT IF
1673 ;*ALL THE 12 HEADERS ARE INCORRECT, IT COULD MEAN THAT THE HEADS
1674 ;*COULD NOT POSITION CORRECTLY. THIS WOULD BE CONFIRMED IF IN
1675 ;*PREVIOUS TESTS BAD HEADERS WERE NOT RECEIVED FROM THE SAME
1676 ;*CYLINDER. IF THAT CYLINDER GAVE BAD HEADERS IN ALL THE PREVIOUS
1677 ;*TESTS THE PROBLEM COULD BE DIFFERENT.
1678 ;*MAXIMUM 12 ERRORS OF ANY KIND ARE ALLOWED.
1679 ;*IF MORE THAN 12 ERRORS OCCUR THE TEST IS ABORTED.
1680 ;*****
1681 006544 000004          TST5 : SCOPE
1682 006546 104415          CON,RESET          ;GO,DO CONTROL RESET
1683 006550 104416          DRV,RESET          ;GO,DO DRIVE RESET
1684
1685 006552 005004          CLR     R4          ;(R4)=0 SEEKING FROM 'OUTADR' TO 'INADR'
1686                                     ;(R4)=1 SEEKING FROM 'INADR' TO 'OUTADR'
1687
1688 006554 012737 177466 001476    MOV     #-312,INDX2   ;SET COUNT FOR DOING 312 TIMES
1689 006562 012700 177764          MOV     #-14,R0
1690 006566 010037 001504          MOV     R0,ERCNT1    ;ALLOW ONLY 12 ERRORS
1691 006572 010037 001506          MOV     R0,ERCNT2
1692
1693 006576 005037 001262          CLR     OUTADR        ;INITIALIZE 'OUTADR' TO 0
1694 006602 012737 014500 001260    MOV     #14500,INADR  ;INITIALIZE 'INADR' TO 312
1695
1696 006610 005704          1# : TST     R4          ;GOING IN OR OUT?
1697 006612 001005          BNE     2#           ;GOING OUT,BRANCH
1698 006614 013705 001260          MOV     INADR,R5      ;SET CYL ADRES BITS FOR GOING IN
1699 006620 053705 001230          BIS     DRIVAD,R5     ;FORM DISK ADRES FOR INNER CYLINDER
1700 006624 000404          BR      3#
1701
1702 006626 013705 001262          2# : MOV     OUTADR,R5   ;SET CYL ADRES BITS FOR GOING OUT
    
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1703 006632 053795 001230 BIS DRIVAD,R5 ;FORM DISK ADRES FOR GOING OUT
1704
1705 006636 005037 001254 30: CLR RETRY2 ;ALLOW 2 RETRIES
1706 006642 012737 177777 001252 40: MOV #=1,RETRY1 ;WHEN ERRORS OCCUR
1707 006650 000404 BR 70
1708 006652 104415 50: CON,RESET
1709 006654 104416 DRV,RESET
1710 006656 004737 007150 JSR PC,SBR3 ;GO REPOSITION HEADS
1711
1712 006662 012777 177764 172570 70: MOV #=14,0RKNC ;READ ALL HDRS FROM THIS CYLINDER
1713 006670 010577 172570 MOV R5,0RKDA ;FROM THIS CYL, SEC 0
1714 006674 012777 026362 172560 MOV #OUTBUF,0RKBA ;INTO THIS BUS ADRES
1715 006702 012737 006652 001110 MOV #50,0LPERP ;SET RETURN ADRES FOR LOOPING ON ERROR
1716
1717 006710 012777 002005 172540 MOV #2005,0RKCS ;READ FORMAT,GO
1718
1719 006716 104421 CON,RDY ;WAIT FOR CONTRL RDY
1720
1721 006720 032777 001000 172524 BIT #1000,0RKDS ;SIN?
1722 006726 001443 BEQ 80 ;NO, BRANCH
1723 006730 017737 172520 001166 MOV 0RKER,0REG2 ;SAVE RKER
1724 006736 017737 172510 001170 MOV 0RKDS,0REG3 ;SAVE RKDS
1725 006744 013737 001252 001172 MOV RETRY1,0REG4 ;GET RETRY #
1726 006752 062737 000002 001172 ADD #2,0REG4
1727 006760 004737 016244 JSR PC,ERR2 ;GET CYL #'S BELOW 'N WHICH
1728 ;SEEK WAS TRIED
1729 006764 104420 001602 TYPMSG ,MSG1 ;TYPE 'SIN'
1730 006770 104014 ERROR 14
1731
1732 ;'SIN' OCCURRED ON DOING IMPLIED
1733 ;SEEK FROM 'CYLA' TO 'CYLB' (IN
1734 ;ERROR MESSAGE).
1735 006772 005737 001252 TST RETRY1 ;DONE 2 TRIES?
1736 006776 001403 BEQ 60 ;YES, BRANCH
1737 007000 005237 001252 INC RETRY1 ;NO, RETRY
1738 007004 000722 BR 50
1739 007006 104415 60: CON,RESET
1740 DRV,RESET
1741
1742 007012 005237 001504 INC ERCNT1 ;ALLOW LESS THAN 12 ERRORS OF THE
1743 007016 001527 BEQ EXT5 ;ABOVE KIND
1744 ;IF MORE SKIP THIS TEST
1745 ;SIN OCCURED WHEN GOING TO CYL (IN
1746 ;R5). A DRIVE RESET HAS BEEN DONE,
1747 ;NOW TRY POSITIONING HEADS ON
1748 ;THAT CYL.
1749 007020 010577 172440 MOV R5,0RKDA ;SET CYL ADRES
1750 007024 012777 000011 172424 MOV #11,0RKCS ;SEEK,GO
1751 007032 104422 TST,RWS
1752 007034 000424 BR 110
1753
1754 007036 004737 007204 80: JSR PC,CHKHDRS ;IF NO SIN, ENTER HERE
1755 ;GO CHECK IF CORRECT HEADERS WERE READ
1756 007042 012737 006642 001110 MOV #40,0LPERP ;SET LUP ADDRESS
1757 007050 005737 001500 TST INDX3 ;WAS THERE A BAD HDR?
1758 007054 001414 BEQ 110 ;NO, BRANCH
    
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1759 007056 104020 ERROR 20 ;WRONG HEADERS WERE READ FROM
1760 ;'SEC #'S, ON DOING AN IMPLIED
1761 ;SEEK (RDFMT) FROM 'CYLA' TO 'CYLB'
1762 007060 005237 001254 INC RETRY2 ;ALLOW 2 TRIES
1763 007064 022737 000002 001254 CMP #2,RETRY2
1764 007072 001263 BNE 40 ;GO TRY 2ND TIME
1765 007074 005237 001506 INC ERCNT2 ;ALLOW ONLY 12 ERRORS
1766 007100 001002 BNE 110
1767 007102 000137 007276 JMP EXT5 ;IF MORE, EXIT THIS TEST
1768
1769 007106 005704 110: TST R4 ;GOING WHICH WAY?
1770 007110 001006 BNE 120 ;'INADR' TO 'OUTADR', BRANCH
1771 ;'OUTADR' TO 'INADR'
1772 007112 005204 INC R4 ;INDICATE THAT NXT TIME GOING
1773 ;FROM 'INADR' TO 'OUTADR'
1774 007114 062737 000040 001262 ADD #40,OUTADR ;INCREMENT CYLINDER ADRES
1775 007122 000137 006610 JMP 10 ;GO BAK & DO IMPLIED SEEK
1776 ;FROM 'INADR' TO 'OUTADR'
1777
1778 007126 005004 120: CLR R4 ;INDICATE THAT NXT TIME GOING
1779 ;FROM 'OUTADR' TO 'INADR'
1780 007130 162737 000040 001260 SUB #40,INADR ;DECREMENT CYLINDER ADRES
1781 007136 005237 001476 INC INDX2 ;DONE ALL 312 FORWARD-BACKWARD
1782 ;SEEK PATTERNS
1783 007142 001457 BEQ TST6 ;IF YES, EXIT
1784
1785 007144 000137 006610 JMP 10 ;IF NOT, GO BAK & DO IMPLIED
1786 ;SEEK FROM 'OUTADR' TO 'INADR'
1787
1788 ;THIS SUBROUTINE IS ENTERED AFTER A 'SIN' ERROR OCCURED ON GOING FROM
1789 ;'CYLA' TO 'CYLB' AS INDICATED IN THE ERROR MESSAGE, BEFORE RETRYING THE
1790 ;HEADS HAVE TO BE POSITIONED BACK TO 'CYLA'. NOTE THAT A DRIVE RESET
1791 ;WAS DONE TO CLEAR SIN.
1792 ;R4=0, INDICATES SEEK IS BEING DONE FROM 'OUTADR' CYLINDER TO 'INADR'CYLINDER.
1793 ;R4=1, INDICATES THAT SEEK IS BEING DONE FROM 'INADR' TO 'OUTADR'.
1794 007150 005704 SBR3: TST R4 ;GOING WHICH WAY?
1795 007152 001404 BEQ 10 ;IF FROM 'OUTADR' TO 'INADR', BRANCH.
1796 007154 013777 001260 172302 MOV INADR,0RKDA
1797 007162 000403 BR 20
1798 007164 013777 001262 172272 10: MOV OUTADR,0RKDA
1799 007172 012777 000011 172256 20: MOV #11,0RKCS
1800 007200 104422 TST,RWS
1801 007202 000207 RTS PC
1802
1803
1804 ;CHKHDRS
1805 ;THIS ROUTINE CHECKS THAT THE HEADERS READ PREVIOUSLY WERE CORRECT.
1806 ;IF NOT, THE BAD HEADERS AND THE SECTOR #'S FROM WHICH THEY WERE READ
1807 ;ARE STORED.
1808 ;ON ENTRY:
1809 ;R5 CONTAINS DISK ADDRESS FROM WHERE HEADERS WERE READ.
1810 ;OUTBUF - 12 HEADERS READ PREVIOUSLY ARE STORED STARTING 'OUTBUF'.
1811 ;ON EXIT:
1812 ;INDX3=0, IF THE HEADERS WERE CORRECT
1813 ;INDX3=1, IF THE HEADERS WERE INCORRECT
1814 ;BUFR - SECTOR #'S GIVING BAD HEADERS ARE STORED STARTING AT 'BUFR'.
    
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1015 ;BUFR1 - BAD HEADERS FOR THE ABOVE SECTORS ARE STORED STARTING 'BUFR1'.
1016 ;THE BAD SECTOR TABLE IS TERMINATED BY A '177777' WORD.
1017
1018 007204 005000          CHKHRS: CLR R0 ;INITIALIZE FOR 14 HDRS
1019 007206 012701 026362 MOV #OUTBUF,R1 ;INITIALIZE PTR TO HDRS RECDV
1020 007212 012702 001266 MOV #BUFR,R2 ;INITIALIZE PTR TO SECTOR TABLE
1021 007216 012703 001320 MOV #BUFR1,R3 ;INITIALIZE PTR TO BAD HDR TABLE
1022 007222 010537 001120 MOV R5,#GDADR
1023 007226 042737 160037 001120 BIC #160037,#GDADR ;GET EXPCTD HEADER
1024 007234 005037 001500 CLR INDX3 ;CLR FLG INDICATING BAD HDRS
1025
1026 007240 023711 001120 98: CMP #GDADR,(R1) ;HEADER OK?
1027 007244 001406 BEQ 108 ;YES,BRANCH
1028 007246 011123 MOV (R1),(R3)+ ;SAVE BAD HDR
1029 007250 010022 MOV R0,(R2)+ ;SAVE BAD SECTR #
1030
1031 007252 012712 177777 MOV #177777,(R2) ;PUT TERMINATR ON SECTR TABLE
1032 007256 005237 001500 INC INDX3 ;SET FLG INDICATING BAD HDR
1033 007262 005721 100: TST (R1)+ ;INCRMNT PTR TO NXT HDR
1034 007264 005200 INC R0 ;ALL HDRS CHKD?
1035 007266 022700 000014 CMP #14,R0
1036 007272 001362 BNE 98 ;IF NOT, LUP BAK
1037 007274 000207 RTS PC
1038
1039 007276 004737 016716 EXT5: JSR PC,ABRT
1040
1041 ;*****
1042 ;*TEST 6 WRITE PATRNS ON THE DISK
1043 ;*IN THIS TEST DIFFERENT PATRNS ARE WRITTEN ON THE ENTIRE DISK. 768
1044 ;*WORDS (3 SECTORS) ARE WRITTEN AT A TIME. TWO 768 WORDS LONG
1045 ;*BUFFERS HAVE BEEN USED IN THIS TEST. WHILE ONE BUFFER IS
1046 ;*USED TO WRITE ON THE DISK, THE OTHER BUFFER GETS FILLED UP WITH
1047 ;*PATRNS TO BE USED NEXT! THIS OVERLAPPING IS DONE TO SAVE TIME.
1048
1049 ;*THREE PATTERN-GENERATOR SUB-ROUTINES ARE USED:
1050 ;*1. PTGEN0 2. PTGEN1 3. PTGEN2 4. PTGEN3
1051 ;*THESE THREE ROUTINES ARE CALLED IN A CYCLIC ORDER:
1052 ;* PTGEN0-PTGEN1-PTGEN2-PTGEN3-PTGEN0-PTGEN1.....
1053 ;*THE FOLLOWING ORDER IS MAINTAINED IN WRITING BLOCKS (EACH
1054 ;*3 SECTORS LONG) USING ONE OF THE FOUR PATTERN GENERATORS:
1055
1056 ;*CYL SECTORS CYL SECTORS CYL SECTORS CYL SECTORS
1057 ;* SUR ROUTINE SUR ROUTINE SUR ROUTINE SUR ROUTINE
1058 ;* 0 0 0-2 PTGEN0 0 0 6-10 PTGEN1 0 0 3-5 PTGEN2 0 0 11-13 PTGEN3
1059 ;* 0 1 0-2 PTGEN0 0 1 6-10 PTGEN1 0 1 3-5 PTGEN2 0 1 11-13 PTGEN3
1060 ;* 1 0 0-2 PTGEN0 1 0 6-10 PTGEN1 1 0 3-5 PTGEN2 1 0 11-13 PTGEN3
1061 ;* 1 1 0-2 PTGEN0 1 1 6-10 PTGEN1 1 1 3-5 PTGEN2 1 1 11-13 PTGEN3
1062 ;* 2 0 0-2 PTGEN0 2 0 6-10 PTGEN1 2 0 3-5 PTGEN2 2 0 11-13 PTGEN3
1063 ;*ETC, ETC.....
1064 ;*THE ABOVE SHOWN STAGGERING (OF SECTORS TO BE WRITTEN) IS DONE TO
1065 ;*SAVE ONE REV (40MS) EVERY TIME A BLOCK (3 SECTORS) IS WRITTEN.
1066 ;*IF YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY ADDRESS
1067 ;*MAKE THE FOLLOWING CHANGES:
1068 ;*CHANGE 'PBUF0' TO STARTING ADDRESS OF THE FIRST 768 WORDS LONG BUFFER.
1069 ;*CHANGE 'PBUF1' TO STARTING ADDRESS OF SECOND 768 WORDS LONG BUFFER.
1070
    
```

```

1071 ;*IF YOU WANT TO WRITE YOUR OWN PATRNS USING PATTERN GENERATOR 'PTGEN0'
1072 ;*CHANGE 'PTRN01' AND 'PTRN02' TO THE PATRNS YOU WANT.
1073
1074 ;*TO WRITE THE SAME TWO (OR ONE) PATRNS ON THE ENTIRE DISK CHANGE
1075 ;*LOCATION 'PAT1' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
1076 ;*LOCATION 'PAT2' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
1077 ;*LOCATION 'PAT3' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
1078
1079 007302 000004          TST6: SCOPE
1080 007304 012737 177764 001504 MOV #14,ERCNT1
1081 007312 012737 177764 001506 MOV #14,ERCNT2
1082 007320 012737 177152 001474 MOV #626,INDX1 ;SET COUNT FOR 313X2 TRACKS
1083 007326 005037 001410 CLR BUFLG0 ;CLR FLAG FOR BUFR 0
1084 007332 005037 001412 CLR BUFLG1 ;CLR FLAG FOR BUFR 1
1085
1086 ;BIT 7 OF ABOVE FLAGS WHEN SET
1087 ;INDICATES, THAT BUFR TO BE USED
1088 ;FOR WRITING ON DSK
1089 007336 013737 001230 001432 MOV DRIVAD,DSKADR ;GET DRIVE #, DISK ADRES
1090 007344 012737 001414 001424 MOV #PAT0,PRSPAT ;INITIALIZE PTR TO THE FIRST
1091 ;PATRN GENERATOR
1092 007352 004737 007770 JSR PC,GETBUF
1093 007356 017737 172042 001430 MOV #PRSPAT,PGSUBR
1094 007364 004777 172040 JSR PC,#PGSUBR ;GO GENERATE PATRNS FOR
1095 ;3 SECTOR (400X3)
1096 007370 005005 100: CLR R5 ;INITIALIZE COUNT FOR 4 BLOCKS
1097 007372 005737 001410 20: TST BUFLG0 ;FIND OUT WHICH BUFR TO USE
1098 007376 100407 BHI 30 ;FOR WRITING ON DSK
1099 007400 013737 001406 001434 MOV #BUFR1,BUSADR ;USE 'IOBUFR1' FOR TRANSFER
1100 007406 052737 000200 001412 BIS #BIT7,BUFLG1 ;OR THE ONE INDICATED BY THE USER
1101 ;SET FLAG TO INDICATE THAT
1102 ;WRITING ON DSK WILL B DONE FROM
1103 ;THIS BUFR (BUFR 1)
1104
1105 007414 000406 BR 130
1106
1107 007416 013737 001404 001434 30: MOV #BUFR0,BUSADR ;USE 'IOBUFR0' FOR TRANSFER
1108 ;OR THE ONE INDICATED BY THE USER
1109
1110 007424 052737 000200 001410 BIS #BIT7,BUFLG0 ;INDICATE THAT 'IOBUFR0' WILL
1111 ;B USED FOR WRITING ON DISK
1112
1113 007432 012737 007440 001110 130: MOV #40,#LPERR
1114 007440 013777 001432 172016 40: MOV DSKADR,#RKDA ;SET RKDA
1115 007446 013777 001434 172006 MOV BUSADR,#RKBA
1116 007454 012777 176400 171776 MOV #1400,#RKWC
1117 007462 012777 000003 171766 MOV #3,#RKCS ;WRITE THE 4 SECTORS ON
1118 ;DISK
1119 007470 013737 001424 001426 MOV PRSPAT,NXTPAT ;WHILE THE PATRNS R BEING WRITTEN
1120 007476 023727 001424 001422 CMP PRSPAT,#PAT3 ;GO GENERATE THE NXT PATRNS
1121 007504 001004 BNE 50 ;TO B WRITTEN
1122 007506 012737 001414 001426 MOV #PAT0,NXTPAT ;KEEP GENERATING PATRNS IN THIS
1123 007514 000403 BR 60 ;WAY 'PAT0'-'PAT1'-'PAT2'-'PAT3'-'PAT0'-
1124 007516 062737 000002 001426 50: ADD #2,NXTPAT
1125 007524 004737 007770 60: JSR PC,GETBUF
1126 007530 017737 171672 001430 MOV #NXTPAT,PGSUBR
1127 007536 004777 171666 JSR PC,#PGSUBR ;GO GENERATE THESE PATRNS.
1128 ;(3 X 400) WORDS
1129
1130 CON,RDY
    
```

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1927 007544 032777 140000 171704 BIT #140000,0RKCS ;ANY ERROR?
1928 007552 001411 BEQ 12# ;GET RKCS,ER,DS,DA
1929 007554 004737 016106 JSR PC,GT4RG
1930 007560 104021 ERROR 21 ;ERROR ON DOING WRITE
1931 007562 104415 CON,RESET ;CLEAR IT
1932 007564 005237 001504 INC ERCNT1 ;ALLOW 12 ERRORS AT MOST
1933 007570 001002 BNE 12#
1934 007572 000137 010356 JMP EXT6 ;IF MORE, EXIT
1935 007576 032777 001000 171646 12# BIT #BIT9,0RKDS ;SIN, ON DOING WRITE?
1936 007604 001412 BEQ 7#
1937 007606 004737 016106 JSR PC,GT4RG
1938 007612 104022 ERROR 22 ;SIN ERROR ON DOING WRITE
1939 007614 104415 CON,RESET
1940 007616 104416 DRV,RESET
1941 007620 005237 001506 INC ERCNT2 ;ALLOW 12 ERRORS AT MOST
1942 007624 001002 BNE 7#
1943 007626 000137 010356 JMP EXT6
1944
1945 ;FIGURE OUT WHICH BUFFER IS
1946 007632 105737 001410 7# TSTB BUFLG0 ;AVAILABLE FOR USE
1947 007636 100003 BPL 8# ;WAS PREVIOUS DSK-WRITE DONE
1948 007640 005037 001410 CLR BUFLG0 ;USING BUFR 0?
1949 ;YES, CLR FLAG INDICATING IT'S
1950 007644 000402 BR 9# ;AVAILABLE NOW
1951 007646 005037 001412 8# CLR BUFLG1 ;CLR FLAG INDICATING BUFR1
1952 ;IS AVAILABLE NOW
1953 007652 013737 001426 001424 9# MOV NXTPAT,PRSPAT ;"PRSPAT" S PATRNS WILL BE USED
1954 ;ON NEXT WRITE
1955 007660 010500 MOV R5,R0 ;FORM SEC # TO BE USED NXT TIME
1956 007662 116000 010352 MOVB SECPT(R0),R0 ;GET SEC #
1957 007666 042737 000017 001432 10# BIC #17,DSKADR ;MASK SECTOR BITS FROM DSK-ADRES
1958 007674 050037 001432 BIS R0,DSKADR ;FORM NXT DSK-ADRES
1959 007700 005205 INC R5 ;DONE WITH 12 SECTRS (3 BLOCKS)?
1960 007702 022705 000004 CMP #4,R5
1961 007706 001231 BNE 2# ;ON THIS SURFACE? IF NOT, GO
1962 ;DO NXT 4 SECTRS
1963 007710 032737 000001 001474 BIT #BIT0,INDX1 ;WHICH SURFACE WAS DONE, 0 OR 1?
1964 007716 001415 BEQ 11# ;IF 0, GO DO SURFACE 1
1965 007720 005237 001474 INC INDX1 ;COUNT # OF TRACKS
1966 007724 001002 BNE .+6
1967 007726 000137 010362 JMP TST7 ;EXIT IF DONE
1968 007732 042737 000020 001432 BIC #20,DSKADR ;GO TO SUR 0, NEXT CYLINDER
1969 007740 062737 000040 001432 ADD #40,DSKADR
1970 007746 000137 007370 JMP 1# ;GO BACK AND DO WRITE
1971 007752 005237 001474 11# INC INDX1 ;COUNT # OF TRACKS
1972 007756 052737 000020 001432 BIS #20,DSKADR ;SET BIT FOR SUR 1
1973 007764 000137 007370 JMP 1# ;GO, WRITE PATRNS ON SURFACE 1
1974 ;*GET BUF#
1975 ;*THIS ROUTINE FINDS OUT WHICH BUFFER (IOBUF0, IOBUF1) OR ONE OF
1976 ;*THE TWO BUFFERS SELECTED BY THE USER) TO USE
1977 ;*FOR GENERATING PATTERNS. THEN IT SETS UP A FLAG INDICATING THAT
1978 ;*BUFFER HAS TO BE FILLED UP. THE STARTING ADDRESS OF THE
1979 ;*BUFFER IS STORED IN "BUF #".
1980
1981 007770 005737 001410 GETBUF: TST BUFLG0 ;BUFR 0 AVAILABLE FOR USE?
1982 007774 100007 BPL 1# ;YES, BRANCH
  
```

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1983 007776 052737 100000 001412 BIS #BIT15,BUFLG1 ;NO, USE BUFR 1, INDICATE SO.
1984 010004 013737 001406 001446 MOV PBUF1,BUFNO ;SAVE STARTING ADRES OF BUFR1
1985 010012 000207 RTS PC
1986 010014 052737 100000 001410 1# BIS #BIT15,BUFLG0 ;INDICATED, USING BUFR 0
1987 010022 013737 001404 001446 MOV PBUF0,BUFNO ;SAVE STARTING ADRES OF BUFR 0
1988 010030 000207 RTS PC ;RETURN
1989
1990 ;*PTGEN0
1991 ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
1992 ;*BUFFER CONTAINING THE FOLLOWING PATTERNS
1993 ;*FIRST BLOCK OF 256 WORDS: 125252
1994 ;*SECOND BLOCK OF 256 WORDS: 052525 (COMPLEMENT OF ABOVE)
1995 ;*THIRD BLOCK OF 256 WORDS: 010421
1996 ;*YOU CAN USE ANY OTHER PATTERN/S (& ITS COMPLEMENT)
1997 ;*MAKING THE CHANGES IN THE 2 LOCATIONS SHOWN BELOW.
1998 010032 013700 001446 PTGEN0: MOV BUFNO,R0 ;GET STARTING ADRES OF BUFR
1999 010036 013701 010110 MOV PTRN01,R1 ;GET PATRN TO BE GENERATED
2000 010042 012702 177400 MOV #-400,R2 ;IN THE FIRST 400 WORD BLOCK
2001
2002 010046 010120 1# MOV R1,(R0)+ ;GENERATE THE FIRST BLOCK
2003 010050 005202 INC R2 ;WITH "PAT01" PATRN
2004 010052 001375 BNE 1# ;ALL DONE?
2005
2006 010054 012702 177400 MOV #-400,R2
2007 010060 005101 COM R1 ;COMPLEMENT "PAT01" PATAN
2008 010062 010120 2# MOV R1,(R0)+ ;GENERATE 2ND BLOCK WITH
2009 010064 005202 INC R2 ;"PAT01" S COMPLEMENT PATRN
2010 010066 001375 BNE 2# ;ALL DONE?
2011 010070 012702 177400 MOV #-400,R2
2012 010074 013701 010112 MOV PTRN02,R1 ;GET PATRN TO BE GENERATED
2013 ;FOR 3RD BLOCK
2014 010100 010120 3# MOV R1,(R0)+ ;GENERATE 3RD BLOCK USING
2015 ;"PAT02" PATRN
2016 010102 005202 INC R2
2017 010104 001375 BNE 3# ;ALL DONE?
2018
2019 010106 000207 RTS PC ;RETURN
2020
2021 010110 125252 PTRN01: 125252 ;CHANGE THESE LOCATIONS IF
2022 010112 010421 PTRN02: 010421 ;YOU WANT ANY OTHER PATTERNS
2023
2024 ;*PTGEN1
2025 ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS
2026 ;*LONG BUFFER CONTAINING THE FOLLOWING PATTERNS:
2027
2028 ;*FIRST BLOCK-256 WORDS 000001 FILL 1'S
2029 ;*
2030 ;*
2031 ;*
2032 ;*
2033 ;*SECOND BLOCK 177776 FILL 0'S
2034 ;*
2035 ;*
2036 ;*
2037 ;*
2038 ;*THIRD BLOCK 000001 FLOAT A 1
  
```

```

2039          ;*                000020
2040          ;*                I
2041          ;*                100000
2042
2043          ;*'BUFNO' CONTAINS THE STARTING ADDRESS OF THE
2044          ;*BUFFER.
2045
2046 010114 012703 000001 PTGEN1: MOV #1,R3          ;INITIALIZE PATRNS
2047 010120 012704 177776      MOV #17776,R4
2048 010124 013700 001446      MOV BUFNO,R0          ;GET STARTING ADRES OF BUFR
2049 010130 012702 177760      MOV #-20,R2          ;SET COUNT
2050 010134 010301              MOV R3,R1          ;INITIALIZE PATRN
2051 010136 010120 20:      MOV R1,(R0)+        ;GENERATE THE FIRST
2052 010140 000261              SEC                    ;BLOCK USING "FILL 1'S"
2053 010142 006101              ROL R1
2054 010144 103374              BCC 2#
2055 010146 005202              INCR2
2056 010150 001371              BNE 1#                ;ALL DONE?
2057
2058 010152 012702 177760      MOV #-20,R2
2059 010156 010401 30:      MOV R4,R1          ;INITIALIZE PATRN
2060 010160 010120 40:      MOV R1,(R0)+        ;GENERATE 2ND BLOCK
2061 010162 000241              CLC                    ;USING "FILL 0'S"
2062 010164 006101              ROL R1
2063 010166 103774              BCS 4#
2064 010170 005202              INCR2
2065 010172 001371              BNE 3#                ;DONE?
2066
2067 010174 012702 177760      MOV #-20,R2          ;SET COUNT
2068 010200 010301 50:      MOV R3,R1          ;INITIALIZE PATRN
2069 010202 010120 60:      MOV R1,(R0)+        ;GENERATE THE 3RD BLOCK
2070 010204 006301              ASL R1                ;USING "FLOAT A 1"
2071 010206 103375              BCC 6#
2072 010210 005202              INCR2
2073 010212 001372              BNE 5#                ;DONE?
2074 010214 000207              RTS PC                ;RETURN
2075
2076          ;*PTGEN2
2077          ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
2078          ;*BUFFER CONTAINING THE FOLLOWING PATTERNS:
2079
2080          ;*FIRST BLOCK-256 WORDS 000000 COUNT PATRN-LOWER BYTE
2081          ;*                000001 0-377
2082          ;*                000002
2083          ;*                I
2084          ;*                000377
2085
2086          ;*SECOND BLOCK          000000 COUNT PATRN-HIGHER BYTE
2087          ;*                000400 0-377
2088          ;*                001000
2089          ;*                I
2090          ;*                177400
2091
2092          ;*THIRD BLOCK          000000 COUNT PATRN-HIGHER & LOWER BYTE
2093          ;*                000401 0-377, 0-377
2094          ;*                I
    
```

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2095          ;*                177777
2096
2097          ;*'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
2098
2099 010216 005001 PTGEN2: CLR R1          ;INITIALIZE PATRN
2100
2101 010220 013700 001446      MOV BUFNO,R0
2102 010224 010120 10:      MOV R1,(R0)+        ;GENERATE 1ST BLOCK USING
2103 010226 105201              INCB R1                ;USING "COUNT UP LOWER BYTE"
2104 010230 001375              BNE 1#                ;DONE?
2105
2106 010232 005001 20:      CLR R1          ;GENERATE 2ND BLOCK
2107 010234 010120      MOV R1,(R0)+        ;USING "COUNT UP HIGHER BYTE"
2108 010236 062701 000400      ADD #400,R1          ;DONE?
2109 010242 103374              BCC 2#
2110 010244 005001              CLR R1
2111 010246 010120 30:      MOV R1,(R0)+        ;GENERATE 3RD BLOCK USING
2112 010250 062701 000401      ADD #401,R1          ;"COUNT UP HIGHER & LOWER BYTE"
2113 010254 103374              BCC 3#                ;ALL DONE?
2114 010256 000207              RTS PC                ;RETURN
2115
2116          ;*PTGEN3
2117          ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
2118          ;*BUFFER CONTAINING THE FOLLOWING PATTERNS:
2119
2120          ;*FIRST BLOCK OF 256 WORDS: 167356 (COMPLEMENT OF 010421)
2121
2122          ;*SECOND BLOCK          177776 FLOAT A 0
2123          ;*                177775
2124          ;*                I
2125          ;*                077777
2126
2127          ;*THIRD BLOCK          000377 COUNT UP HIGHER BYTE 0-377
2128          ;*                000776 COUNT DOWN LOWER BYTE 377-0
2129          ;*                I
2130          ;*                177400
2131
2132          ;*'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
2133
2134
2135 010260 013700 001446 PTGEN3: MOV BUFNO,R0
2136 010264 012702 177400      MOV #-400,R2
2137 010270 013701 010112      MOV PTRN02,R1          ;GET PATTERN
2138 010274 005101              COM R1                ;COMPLEMENT "PAT02" PATRN
2139 010276 010120 40:      MOV R1,(R0)+        ;GENERATE 1ST BLOCK
2140 010300 005202              INCR2
2141 010302 001375              BNE 4#                ;ALL DONE?
2142
2143          ;*                ;2ND BLOCK
2144 010304 012702 177760      MOV #-20,R2
2145 010310 000261 70:      SEC
2146 010312 012701 177776      MOV #177776,R1
2147 010316 010120 80:      MOV R1,(R0)+
2148 010320 006101              ROL R1
2149 010322 103775              BCS 0#
2150 010324 005202              INCR2
    
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2151 010326 001370      BNE 70      ;ALL DONE?
2152
2153
2154 010330 012701 000377      MOV  #377,R1      ;3RD BLOCK
2155 010334 010102      MOV  R1,R2      ;GENERATE 3RD BLOCK USING
2156 010336 010120 981      MOV  R1,(R0)+    ;'COUNT DOWN LOWER BYTE'
2157 010340 060201      ADD  R2,R1      ;'COUNT UP HIGHER BYTE'
2158 010342 022701 177777      CMP  #-1,R1
2159 010346 001373      BNE 98      ;ALL DONE?
2160 010350 000207      RTS  PC      ;RETURN
2161
2162      ;SECTOR POINTER TABLE. DATA TRANSFERS ARE DONE IN BLOCKS (3 SECTORS
2163      ;EACH) IN THE CYCLIC ORDER: 0-2, 6-10, 3-5, 11-13, 0-2, AND SO ON.
2164 010352 006      SECTR1 .BYTE 6
2165 010353 003      .BYTE 3
2166 010354 011      .BYTE 11
2167 010355 000      .BYTE 0
2168
2169 010356 004737 016716      EXT6: JSR  PC,ABRT
2170
2171
2172      ;*****
2173      ;*TEST 7      READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS
2174
2175      ;****TEST 6 (WRITING PATTERNS ON DISK) SHOULD BE DONE BEFORE DOING****
2176      ;****THIS TEST,****
2177
2178      ;*IN THIS TEST THE PATTERNS THAT WERE WRITTEN BEFORE (IN THE
2179      ;*PREVIOUS TEST) ARE READ BACK AND SOFTWARE COMPARED.
2180      ;*WHILE THE SOFTWARE COMPARISON IS TAKING PLACE, AN OVERLAPPING
2181      ;*WRITE CHECK IS DONE FOR THE SAME BLOCK. THE READING
2182      ;*BACK OF EACH BLOCK (4 SECTORS) IS DONE IN THE SAME
2183      ;*MANNER AS DESCRIBED IN THE BEGINNING OF PREVIOUS TEST.
2184      ;*OVERLAPPING OPERATIONS AND STAGGERING OF BLOCKS ARE DONE IN
2185      ;*A SIMILAR MANNER.
2186      ;*THE FOLLOWING IS A DESCRIPTION OF HOW ERRORS ARE HANDLED.
2187      ;*IF A 'SIM' OR 'HE' OCCURS IT IS REPORTED AND THAT BLOCK
2188      ;*IS SKIPPED. IN THIS STAGE OF TESTING THESE ERRORS SHOULD NOT
2189      ;*NORMALLY OCCUR.
2190      ;*IF A CHECKSUM ERROR OCCURS, CONTROL IS TRANSFERRED TO
2191      ;*'CSEERROR'. FIRST THE CSE IS REPORTED. THE SECTOR GIVING
2192      ;*CSE IS READ AGAIN. IN ALL 3 TRIES ARE DONE. IF STILL
2193      ;*THE ERROR PERSISTS THAT SECTOR IS ABORTED AND THE REST
2194      ;*OF THE SECTORS ARE READ AND CHECKED FOR CSE. IF
2195      ;*AGAIN SOME OTHER SECTOR GIVES CSE, REPORTING AND RETRIES
2196      ;*ARE DONE AGAIN.
2197      ;*NEXT SOFTWARE COMPARISON IS DONE OF THE DATA THAT WAS
2198      ;*READ BACK. ON GETTING A DATA MISCOMPARISON
2199      ;*THE RELEVANT INFO(GOOD DATA, BAD DATA, ADDRESS ETC.) IS
2200      ;*STORED. AFTER THE WHOLE BLOCK HAS BEEN CHECKED, THE DATA
2201      ;*ERROR/S IS/ARE REPORTED. THEN THE BLOCK IS READ AGAIN. IN ALL
2202      ;*THREE TRIES ARE DONE.
2203      ;*WHILE THE DATA COMPARISON (SOFTWARE) IS GOING ON THE 'WRITE
2204      ;*CHECK' IS ALSO IN PROGRESS. IF A WRITE CHECK ERROR OCCURS THE
2205      ;*CONTROL IS TRANSFERRED TO 'WCERROR'. WRITE CHECK OF THE SECTOR
2206      ;*THAT GAVE WCE IS DONE AGAIN. IN ALL THREE TRIES ARE DONE.
    
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2207      ;*NOTE THAT EVERY WCE IS REPORTED. IF ALL THE 4 SECTOR OF
2208      ;*A BLOCK GAVE WCE'S, ALL 4 WILL BE REPORTED AND RETRIED.
2209
2210      ;*DEPENDING ON THE NATURE OF THE PROBLEM, THE ABOVE ERRORS
2211      ;*CAN OCCUR IN ANY COMBINATION. IT IS RECOMMENDED THAT ALL
2212      ;*THE ERROR MESSAGE BE CAREFULLY CO-RELATED AND EXAMINED. IT
2213      ;*WILL PROVIDE A DEEP INSIGHT INTO THE PROBLEM.
2214      ;*****
2215      ;*TST7: SCOPE
2216 010362 000004      MOV  #-14,ERCNT3 ;ALLOW 12 ERRORS AT THE MOST
2217 010372 012737 177773 001512      MOV  #-5,ERCNT4 ;ALLOW 5 ERRORS AT THE MOST
2218 010400 012737 177742 001514      MOV  #-36,ERCNT5 ;ALLOW 10 ERRORS AT THE MOST
2219 010406 012737 177742 001516      MOV  #-36,ERCNT6 ;ALLOW 10 ERRORS AT THE MOST
2220 010414 012737 177764 001520      MOV  #-14,ERCNT7 ;ALLOW 12 ERRORS AT THE MOST
2221 010422 012737 177742 001522      MOV  #-36,ERCNT9 ;ALLOW 10 ERRORS AT THE MOST
2222 010430 012737 177152 001474      MOV  #-626,INDX1 ;SET COUNT FOR 626 TRACKS
2223 010436 005037 001476      CLR  INDX2      ;CLR COUNT FOR 4 BLOCKS ON A TRACK
2224
2225 010442 012737 001414 001424      MOV  #PAT0,PRSPAT ;INITLZE PTR TO PATRN GENRTR
2226 010450 013737 001230 001450      MOV  DRIVAD,ADRES ;INITLZE DRV#,ADRES
2227
2228
2229 010456 005037 001504      BEGIN: CLR  ERCNT1 ;IF > 0, MEANS THAT RETRIES
2230 010462 005037 001506      CLR  ERCNT2 ;DONE AFTER CSE OR CSE CHKD
2231 010466 012737 177775 001252      MOV  #-3,RETRY1 ;RETRY COUNT FOR CSE
2232 010474 012737 177776 001254      MOV  #-2,RETRY2 ;RETRY COUNT FOR SFTWRE MISCMP'N
2233 010502 012737 000003 001256      MOV  #3,RETRY3 ;RETRY COUNT FOR WCE
2234
2235 010510 013737 001450 001440      MOV  ADRES,WDSKAD ;DISK ADRES TO WRT CHK WITH
2236 010516 013737 001406 001442      MOV  PBUF1,WBUSAD ;USE THIS BUFR 1 TO WRT CHK
2237 ;OR THE BUFR INDICATED BY THE USER
2238 010524 012737 176400 001444      MOV  #-1400,WWRDCN ;WRT CHK 1 BLOCK=3SECS=1400 WRDS
2239
2240 010532 013737 001450 001432      READ: MOV  ADRES,DSKADR ;DISK ADRES TO READ FROM
2241 010540 012737 176400 001436      MOV  #-1400,WDRCNT ;1 BLOCK = 3 SECTORS = 1400 WRDS
2242 010546 013737 001404 001434      MOV  PBUF0,BUSADR ;USE 'IOBUF0' TO READ INTO
2243 ;OR THE BUFR INDICATED BY THE USER
2244
2245 010554 000404      BR  RDAGAIN
2246
2247 010556 104415      LUP5IN: CON,RESET
2248 010560 104416      DRV,RESET
2249 010562 000401      BR  RDAGAIN
2250
2251 010564 104415      LUPHE: CON,RESET
2252
2253 010566 013777 001432 170670      RDAGAIN: MOV  DSKADR,0RKDA ;READ FROM THIS DSK-ADRES
2254 010574 013777 001436 170656      MOV  WDRCNT,0RKWC ;THIS # OF WORDS
2255 010602 013777 001434 170652      MOV  BUSADR,0RKBA ;INTO THIS BUFR
2256
2257 010610 012777 000405 170640      MOV  #405,0RKCS ;READ,SSE,GO
2258
2259
2260 010616 013737 001406 001446      MOV  PBUF1,BUFNO ;SET UP STARTING ADRES
2261 010624 017737 170574 001430      MOV  0PRSPAT,PGSUBR
2262 010632 004777 170572      JSR  PC,0PGSUBR ;GO GENERATE A BUFFER
    
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2263                                     ;OF 1400 WORDS USING THIS
2264                                     ;PATRN GENRATR
2265
2266 010636 104421                       CON,RDY      ;DONE WITH PATRN GENRTRG,
2267                                     ;WAIT FOR CNT RDY TO SET
2268                                     ;(FROM PREVIOUS READ)
2269
2270
2271 010640 032777 040000 170610         BIT   #BIT14,0RKCS  ;CNT RDY SET
2272 010646 001416                       BEQ   NOHE         ;HARD ERROR?
2273
2274 010650 012737 010564 001110         MOV   #LUPHE,#LPERR
2275 010656 004737 016140                 JSR   PC,GETINF
2276 010662 104023                       ERROR  23          ;HARD ERROR
2277 010664 104415                       CON,RESET
2278 010666 005237 001510                 INC   ERCNT3      ;ALLOW 12 ERRORS AT MOST
2279 010672 001002                       BNE   10
2280 010674 000137 012114                 JMP   EXIT7
2281 010700 000137 011436                 10:   JMP   FINISH  ;IF MORE, EXIT
2282 010704 032777 001000 170540       NOHE:  BIT   #BIT9,0RKDS ;SIN SET?
2283 010712 001417                       BEQ   NOSIN       ;NO
2284
2285 010714 012737 010556 001110         MOV   #LUPSIN,#LPERR
2286 010722 004737 016140                 JSR   PC,GETINF
2287 010726 104011                       ERROR  11          ;SIN ON READ
2288 010730 104415                       CON,RESET
2289 010732 104416                       DRV,RESET
2290 010734 005237 001512                 INC   ERCNT4      ;ALLOW 5 ERRORS AT MOST
2291 010740 001002                       BNE   10
2292 010742 000137 012114                 JMP   EXIT7
2293 010746 000137 011436                 10:   JMP   FINISH  ;IF MORE, EXIT
2294
2295 010752 005737 001504                 NOSIN: TST  ERCNT1  ;CHECKING CSE FOR 1ST TIME
2296 010756 001031                       BNE   WRTCHK      ;NO,BRANCH
2297 010760 005237 001504                 INC   ERCNT1      ;INDICATE THAT CSE HAS BEEN
2298                                     ;CHECKED ONCE
2299
2300 010764 032777 000002 170462         BIT   #BIT1,0RKER ;CHECK SUM EROR?
2301 010772 001423                       BEQ   WRTCHK
2302 010774 012737 010456 001110         MOV   #BEGIN,#LPERR
2303 011002 004737 016140                 JSR   PC,GETINF
2304 011006 013737 001252 001202         MOV   RETRY1,#REG10 ;GET THE RETRY #
2305 011014 062737 000004 001202         ADD   #4,#REG10   ;SAVE IT FOR TYPEOUT
2306 011022 104024                       ERROR  24          ;CSE
2307 011024 005237 001514                 INC   ERCNT5      ;ALLOW 10 ERRORS AT MOST
2308 011030 001002                       BNE   10
2309 011032 000137 012114                 JMP   EXT7
2310 011036 000137 011600                 10:   JMP   CSEROR   ;IF MORE, EXIT
2311                                     ;GO, SERVICE CSE
2312 011042 005037 001506                 WRTCHK: CLR  ERCNT2 ;CLR FLAG INDICATING SOFTWARE
2313                                     ;COMPARE DONE
2314 011046 022737 000003 001256         CMP   #3,RETRY3   ;WRT CHK DONE BEFORE OR
2315 011054 001016                       BNE   SFTCMP      ;IT'S 1ST TIME?
2316                                     ;IF DONE,BRANCH OTHERWISE DO IT
2317 011056 013777 001440 170400       WCAGAIN: MOV  WDSKAD,0RKDA ;WRT CHK FROM THIS DSK-ADRES
2318 011064 013777 001444 170366         MOV   WWRDCN,0RKWC ;THIS # FO WORDS
    
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2319 011072 013777 001442 170362         MOV   #BUSAD,0RKBA ;WITH THIS BUFFER
2320
2321 011100 012777 000407 170350         MOV   #407,0RKCS ;WRT CNK,GO,SSE
2322
2323 011106 005337 001256                 DEC   RETRY3      ;INDICATE WRT CHK DONE
2324
2325 011112 005737 001506                 SFTCMP: TST  ERCNT2 ;SOFTWARE COMPARE DONE ONCE BEFORE?
2326 011116 001060                       BNE   WCREPT      ;IF SFTWARE COMPARE HAS BEEN DONE
2327                                     ;ONCE DON'T DO IT AGAIN, OTHERWISE,
2328 011120 005237 001506                 INC   ERCNT2      ;DO IT, INDICATE IT IS DONE,
2329                                     ;MORE THAN ONCE BEFORE,
2330                                     ;IF THIS IS 1ST TIME THRU &
2331                                     ;WRT CHK WAS DONE ONCE BEFORE
2332                                     ;DO SOFTWARE COMPARISON OF
2333                                     ;THE DATA THAT WAS READ FROM
2334                                     ;THE DISK
2335
2336 011124 012702 001266                 MOV   #0BFR,R2   ;INITLZE PTR TO BUFR STORING
2337                                     ;ADRES OF BAD DATA
2338 011130 012703 001320                 MOV   #0BFR1,R3 ;STORE EXPCTD DATA STARTING HERE
2339 011134 012704 001352                 MOV   #0BFR2,R4 ;STORE RECVD (BAD) DATA
2340                                     ;STARTING HERE
2341
2342 011140 005037 001500                 CLR   INDX3      ;CLR FLAG INDICATING MISCPRE
2343
2344 011144 013700 001404                 COMPARI: MOV  #0BFR0,R0 ;INITLZE PTR TO 'RECVD DATA' BUFR
2345 011150 012737 177764 001502         MOV   #-14,INDX4 ;STORE AND REPORT 12 OR LESS DATA ERRORS
2346 011156 013701 001406                 MOV   #0BFR1,R1 ;INITLZE PTR TO 'EXPCTD DATA' BUFR
2347 011162 012737 176400 001260         MOV   #-1400,INADR ;SET COUNT
2348 011170 021011                       CMPAGAN: CMP  (R0),(R1) ;CORRECT WORD READ FROM DISK?
2349 011172 001402                       BEQ   10
2350 011174 000137 011742                 10:   JMP   MISCMP   ;BRANCH IF MISCPRE ERROR
2351 011200 005720                       TST  (R0)+        ;INCRNT PTRS
2352 011202 005721                       TST  (R1)+        ;TO NXT WORDS
2353 011204 005237 001260                 INC   INADR       ;DONE WITH CMPRISON?
2354 011210 001367                       BNE   CMPAGAN    ;IF NOT, COMPARE THE REST
2355
2356 011212 005737 001500                 TST   INDX3      ;WAS THERE A BAD DATA WORD
2357                                     ;(EVEN AFTR RETRYING)
2358
2358 011216 001420                       BEQ   WCREPT      ;NO, BRANCH
2359 011220 012737 010532 001110         REPWSC: MOV  #READ,0LPERR
2360 011226 104025                       ERROR  25          ;DATA ERROR
2361 011230 005237 001516                 INC   ERCNT6      ;ALLOW 10 ERRORS AT MOST
2362 011234 001002                       BNE   10
2363 011236 000137 012114                 JMP   EXT7
2364 011242 005737 001254                 10:   TST  RETRY2   ;IF MORE, EXIT
2365 011246 001404                       BEQ   WCREPT
2366 011250 005237 001254                 INC   RETRY2
2367 011254 000137 010532                 JMP   READ
2368
2369 011260 104421                       WCREPT: CON,RDY  ;WAIT FOR CNTRL RDY FROM
2370                                     ;PREVIOUS WRT CHK
2371 011262 022737 177776 001254         CMP   #-2,RETRY2 ;IF THERE WAS A RETRY AFTER MISC
2372                                     ;-ONPARISON, DO WRT CHK AGAIN
2373
2373 011270 001417                       BEQ   ERNCHK
2374 011272 000401                       BR    LUPWCE+2
    
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2375 011274 104415 LUPWCE: CON,RESET
2376 011276 013777 MOV WDSKAD,ARKDA ;WRT CHK WITH THIS DSK-ADRES
2377 011304 013777 MOV WWRDCH,ARKWC ;THIS # OF WORDS
2378 011312 013777 MOV WBUSAD,ARKBA ;THIS BUS ADRES
2379 011320 012777 MOV #407,ARKCS
2380
2381 011326 104421 CON,RDY
2382 011330 012737 ERWCHK: MOV #LUPWCE,#LPERR
2383 011336 032777 BIT #BIT14,ARKDS ;HARD ERROR?(FROM WRT CHK)
2384 011344 001410 BEQ XHE ;NO,BRANCH
2385
2386 011346 004737 JSR PC,GETINF
2387 011352 104026 ERROR 26 ;HE ON WRT CHK
2388 011354 005237 INC ERCNT7 ;ALLOW 12 ERRORS AT MOST
2389 011360 001002 BNE XHE
2390 011362 000137 JMP EXT7 ;IF MORE, EXIT
2391
2392 011366 032777 XHE: BIT #BIT0,ORKER ;WRITE CHECK ERROR?
2393 011374 001420 BEQ FINISH
2394 011376 004737 JSR PC,GETINF
2395 011402 012737 MOV #3,#REG10 ;GET TRY #
2396 011410 163737 SUB RETRY3,#REG10 ;SAVE IT FOR TYPEOUT
2397 011416 104027 ERROR 27 ;WRT CHK ERROR
2398 011420 005237 INC ERCNT8 ;ALLOW 10 ERRORS AT MOST
2399 011424 001002 BNE 10
2400 011426 000137 JMP EXT7 ;IF MORE, EXIT
2401 011432 000137 JMP WCEROR
2402
2403
2404
2405 ;THERE WAS NO WCE, DONE
2406 ;WITH ALL CHECKING FOR SOFT
2407 ;ERORS,ETC. MODIFY PARAMETERS
2408 ;TO CHECK NXT BLOCK ON
2409 ;THE DISK
2410 011436 022737 FINISH: CMP #PAT3,PRSPAT ;FIND OUT THE NXT PATRN GENRATR
2411 011444 001404 BEQ 10 ;TO USE FOR GENERATING THE
2412 011446 062737 ADD #2,PRSPAT ;BUFR,STORE POINTER TO
2413 011454 000403 BR 24 ;GENRATR ROUTINE IN 'PRSPAT'
2414 011456 012737 MOV #PAT0,PRSPAT ;NOTE THER R 4 PAT-GENRATRS
2415 ;PAT0=PAT1-PAT2-PAT3---PAT0-
2416 011464 013701 MOV INDX2,R1 ;FORM SECTR # TO BE USED NEXT
2417 011470 116101 MOVB SECTR(R1),R1 ;GET SECTR #
2418 011474 042737 BIC #17,ADRES ;MASK SECTR BITS
2419 011502 050137 BIS R1,ADRES ;FORM THE NEW DISK-ADRES
2420 ;FORM THE NXT BLOCK TO BE
2421 ;CHECKED.
2422 011506 005237 INC INDX2 ;DONE ALL 4 BLOCKS(3 SECS
2423 ;EACH) ON THIS TRACK?
2424 011512 022737 CMP #4,INDX2
2425 011520 001025 BNE GOBAK ;IF NOT, GO BAK & DO THE
2426 ;NXT BLOCK ON THIS TRACK
2427
2428 011522 005037 DONTRK: CLR INDX2 ;REINITLZE COUNT FOR
2429 ;4 BLOCKS ON THIS TRACK
2430 011526 032737 BIT #BIT0,INDX1 ;WHICH SUR TO DO NXT? 0 OR 1
    
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2431 011534 001407 BEQ DOSUR1 ;BRANCH, DO SUR 1 NXT
2432
2433 011536 062737 ADD #40,ADRES
2434
2435 011544 042737 BIC #20,ADRES ;CLR SUR BIT, DO SUR 0 NXT
2436 011552 000403 BR DONE
2437
2438 011554 052737 DOSUR1: BIS #20, ADRES ;SET SUR BIT, DO SUR 1 NXT
2439
2440 011562 005237 DONE: INC INDX1 ;DONE WITH ALL 626 TRACKS?
2441 011566 001002 BNE GOBAK
2442 011570 000137 JMP TST10
2443
2444 011574 000137 GOBAK: JMP BEGIN ;IF NOT, GO BAK & CHECK
2445 ;THE NXT TRACK
2446
2447 ;CSEROR ;THIS IS THE ENTRY POINT
2448 ;FOR SERVICE ROUTINE FOR CHECK-
2449 011600 CSEROR: ;SUM EROR. CONTROL IS XFERED
2450 ;HERE ONCE CSE OCCURS
2451
2452 011600 017700 MOV #RKDA,R0 ;GET RKDA AFTER CSE
2453 011604 010001 MOV R0,R1 ;SAVE RKDA
2454 011606 032700 BIT #17,R0 ;FORM THE ADRES OF THE SECTR
2455 011612 001002 BNE 10 ;WHICH GAVE CSE
2456 011614 162700 SUB #4,R0
2457 011620 005300 10: DEC R0 ;R0 CONTAINS DSK-ADRES WHERE
2458 ;CSE OCURED
2459 011622 020037 CMP R0,DSKADR ;DID A PREVIOUS RETRY (IF ANY)
2460 ;GIVE CSE ON SAME ADRES
2461 011626 001021 BNE 20 ;NO, THIS IS A FRESH CSE, BRANCH.
2462 ;IF THIS WAS A CSE ON A
2463 011630 005237 INC RETRY1 ;RETRY INCHMT RETRY COUNT.
2464 ;BRANCH IF 3 RETRIES HAVEN'T
2465 011634 001021 BNE 30 ;BEEN DONE
2466 ;GO REPORT CSE
2467 ;IF CSE WAS IN THE LAST SECTR OF
2468 ;THE 3 SEC BLOCK, GO TO 'WRTCHK'
2469 ;OTHERWISE CHECK THE REST OF
2470 ;THE SECTORS FOR CSE.
2471 011636 010102 MOV R1,R2
2472 011640 042702 177760 BIC #177760,R2
2473 011644 001002 70: BNE 00
2474 011646 000137 011042 JMP WRTCHK
2475 011652 162702 000003 80: SUB #3,R2
2476 011656 100372 BPL 70
2477
2478 011660 010100 60: MOV R1,R0
2479 011662 012737 177775 001252 MOV #3,RETRY1
2480 011670 000403 BR 30
2481
2482 011672 012737 177776 001252 20: MOV #-2,RETRY1 ;ALLOW 2 MORE TRIES FOR
2483 ;THE CSE ON SAME DISK-ADRES
2484
2485 011700 010037 001432 30: MOV R0,DSKADR ;SAVE DSK-ADRES FOR DOING
2486 ;THE RETRY-READ
    
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2487 011704 163700 001450      SUB  ADRES,R0      ;MODIFY THE
2488 011710 005200      INC  R0            ;BUS ADRES & WORD COUNT
2489 011712 005300      48: DEC  R0        ;TO BE USE ON RETRY-
2490 011714 001407      BEQ  50           ;READ
2491 011716 052737 001000 001434  ADD  #1000,BUSADR
2492 011724 062737 000400 001436  ADD  #400,WRDCNT
2493 011732 000767      BR   48
2494
2495 011734 104415      50: CON,RESET     ;CLR THE C&E IN RKER
2496 011736 000137 010566      JMP  RDAGAIN      ;GO BACK, READ AGAIN
2497
2498
2499
2500
2501      ;MISCMP          ;THIS IS THE ENTRY POINT
2502      ;FOR SERVICE ROUTINE, FOR
2503      ;DATA ERROR (MISCOMPARISON)
2504      ;ON SOFTWARE COMPARISON
2505      ;OF DATA READ FROM THE DISK BLOCK
2506
2507
2508 011742 104421      MISCMP: CON,RDY   ;WAIT FOR CNTRL RDY FROM
2509
2510      ;PREVIOUS WRT CHK
2511 011744 032777 040000 167504  BIT  #BIT14,0RKCS
2512 011752 001401      BEQ  10
2513 011754 104415      CON,RESET
2514 011756 010022      16: MOV  R0,(R2)+   ;CLR WCE IN RKER
2515
2516 011760 012123      ;BUT STILL DATA EROR ENTER HERE
2517 011762 012024      ;STORE MEM ADRES WHERE
2518 011764 005237 001500      ;DATA EROR OCCURED
2519
2520 011770 005237 001502      MOV  (R1)+,(R3)+  ;SAVE EXPTD DATA
2521 011774 001402      MOV  (R0)+,(R4)+  ;SAVE DATA RECYD (BAD)
2522
2523 011776 000137 011170      INC  INDX3        ;INDICATE MISCMPRISON
2524
2525 012002 000137 011220      48: INC  INDX4        ;STORE ONLY 12(DEC) ERRORS
2526
2527 011776 000137 011170      BEQ  48           ;IF 12 ERRORS, GO REPORT THEM
2528
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2533 012002 000137 011170      JMP  CMPAGAN      ;GO BACK & CMPARE THE REST
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2543 012036 000137 011436      48: JMP  FINISH       ;BLOCK, THEN CHECK REMAINING
2544 012042 162702 000003      SUB  #3,R2        ;SECTORS, (STARTING FROM THE
2545 012046 100372      BPL  38           ;SEC AFTCR THE ONE GIVING WCE)
2546 012050 010001      18: MOV  R0,R1        ;SAVE DISK ADRES
2547 012052 163700 001440      SUB  WDSKAD,R0
2548 012056 010137 001440      MOV  R1,WDSKAD   ;GET SAVED DISK ADRES
2549 012062 005200      INC  R0
2550 012064 005300      20: DEC  R0
2551 012066 001407      BEQ  CLRERR
2552 012070 062737 001000 001442  ADD  #1000,WBUSAD ;FORM THE NEW BUS ADRES
2553 012076 062737 000400 001444  ADD  #400,WRDCNT  ;FORM THE NEW WORD COUNT
2554 012104 000767      BR   20
2555 012106 104415      CLRERR: CON,RESET
2556 012110 000137 011056      JMP  WCAGAIN
2557
2558 012114 004737 016716      EXT7: JSR  PC,ABRT
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2509 012214 032777 140000 167234 BIT #140000,0RKCS ;ANY ERROR?
2600 012222 001414 BEQ 48
2601 012224 012737 012164 001110 MOV #WRERR,#LPERR ;SET ADRES FOR LOOPING ON ERROR
2602 012232 004737 016106 JSR PC,GT4RG ;GET TKCS, ER, DS, DA
2603 012234 104021 ERROR 21 ;ERROR OCCURRED ON DOING A WRITE
2604 012240 104415 CON,RESET ;CLEAR THE ERROR
2605 012242 005237 001504 INC ERCNT1 ;ALLOW 12 ERRORS ONLY
2606 012246 001002 BNE 48
2607 012250 000137 JMP EXT10
2608
2609 012254 005200 48: INC R0 ;KEEP COUNT
2610 012256 005203 INC R3 ;AND COUNT
2611 012260 022701 012654 CMP #SP12,R1 ;USE PATTERNS IN A CYCLIC FASHION
2612 012264 001002 BNE 38
2613 012266 012701 012624 MOV #SP1-2,R1 ;FASHION
2614 012272 005721 38: TST (R1)+ ;INCREMENT POINTER TO NEXT PATTERN
2615 012274 020327 000014 CMP R3,#14 ;DONE SURFACE 0?
2616 012300 002732 BLT WRL0 ;NO
2617 012302 001005 BNE 28 ;YES, IF CHANGING HEADS
2618 012304 010201 MOV R2,R1 ;IF CHANGING HEADS (0-1), SET CORRECT
2619 012306 #42700 000017 BIC #17,R0 ;ADRES BITS
2620 012312 052700 000020 BIS #20,R0
2621
2622 012316 020327 000030 28: CMP R3,#30 ;DONE WITH WRITING SURFACE 1?
2623 012322 001321 BNE WRL0 ;NO, BRANCH
2624
2625 012324 032700 007700 WRHI: BIT #7700,R0 ;DONE WITH BOTH CYLINDERS = 127 & 128?
2626 012330 001405 BEQ DOWCHK ;YES
2627 012332 012700 010000 MOV #10000,R0 ;NO, DO CYLINDER 128
2628 012336 053700 001230 BIS DRIVAD,R0
2629 012342 000707 BR WRL01 ;GO BACK
2630 ;CYLINDERS 127 AND 128 HAVE BEEN
2631
2632
2633 012344 010201 DOWCHK: MOV R2,R1 ;WRITTEN, NOW DO WRITE CHECK
2634 012346 012737 177775 001252 MOV #3,RETRY1 ;INITIALIZE POINTER TO FIRST PATTERN
2635 012354 012700 010000 MOV #10000,R0 ;RETRY COUNT
2636 012360 053700 001230 BIS DRIVAD,R0 ;DO CYLINDER 128 FIRST
2637 012364 005003 WCHI1: CLR R3
2638 012366 010077 167072 WCERR: MOV R0,0RKDA ;ADRES THE DRIVE
2639
2640 012372 012777 177400 167060 WCHI: MOV #-400,0RKWC ;WRITE CHECK 1 SECTOR
2641 012400 010177 167056 MOV R1,0RKBA ;WITH THIS PATTERN
2642 012404 012777 004007 167044 MOV #4007,0RKCS ;WRITE CHECK, GO
2643 012412 104421 CON,RDY
2644
2645 012414 032777 040000 167030 BIT #40000,0RKDS ;HE?
2646 012422 001406 BEQ 18 ;NO
2647 012424 004737 016140 JSR PC,GETINF
2648 012430 104026 ERROR 26 ;HE ON DOING WRT CHK
2649 012432 005237 001506 INC ERCNT2 ;ALLOW 12 ERRORS ONLY
2650 012436 001507 BEQ EXT10 ;IF MORE, EXIT
2651 012440 032777 000001 167006 18: BIT #BIT0,0RKER ;WCE?
2652 012446 001425 BEQ 48 ;NO
2653 012450 012737 012366 001110 MOV #WCERR,#LPERR ;SET ADRES FOR LOOPING ON ERROR
2654 012456 004737 JSR PC,GETINF ;GET INFO ON ERROR
    
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2655 012462 013737 001252 001202 MOV RETRY1,$REGI0
2656 012470 062737 000004 001202 ADD #4,$REGI0 ;WCE ON DOING WRITE CHECK, WITH
2657 012476 104027 ERROR 27 ;PATTERN STORED IN R1
2658 012500 005237 001252 INC RETRY1 ;DO 3 TIMES IN ALL
2659 012504 001330 BNE WCERR
2660 012506 005237 001510 INC ERCNT3 ;ALLOW 15 ERRORS ONLY
2661 012512 001461 BEQ EXT10 ;IF MORE, EXIT
2662 012514 012737 177775 001252 MOV #-3,RETRY1
2663
2664 012522 005200 48: INC R0 ;KEEP TRACK OF DISK-ADRES
2665 012524 005203 INC R3 ;AND COUNT
2666 012526 022701 012654 CMP #SP12,R1 ;USE PATTERNS IN CYCLIC
2667 012532 001002 BNE 38
2668 012534 012701 012624 MOV #SP1-2,R1 ;FASHION
2669 012540 005721 38: TST (R1)+ ;INCREMENT POINTER TO NEXT PATTERN
2670 012542 020327 000014 CMP R3,#14 ;DONE SURFACE 0?
2671 012546 002711 BLT WCHI ;NO
2672 012550 001005 BNE 28 ;IF CHANGING HEADS (0-1), SET CORRECT
2673 012552 010201 MOV R2,R1 ;ADRES BITS
2674 012554 042700 000017 BIC #17,R0
2675 012560 052700 000020 BIS #20,R0
2676
2677 012564 020327 000030 28: CMP R3,#30 ;DONE WRITE CHECKING SURFACE 1?
2678 012570 001300 BNE WCHI ;NO, GO BACK
2679
2680 012572 032700 007700 WCLO: BIT #7700,R0 ;DONE BOTH CYLINDERS = 127, 128?
2681 012576 001005 BNE REPEAT ;YES, BRANCH
2682 012600 012700 007740 MOV #7740,R0 ;DO CYLINDER 127 NOW
2683 012604 053700 001230 BIS DRIVAD,R0
2684 012610 000665 BR WCHI1
2685
2686
2687 012612 005722 REPEAT: TST (R2)+ ;RELOCATE THE PATTERNS ON THE
2688 012614 020227 012656 CMP R2,#SP12+2 ;CYLINDERS AND DO IT AGAIN
2689 012620 001420 BEQ TST11 ;EXIT
2690 012622 000137 012150 JMP DOWRT ;THIS TEXT)
2691
2692
2693
2694 ;PATTERNS TO BE USED
2695
2696 012626 177777 SP1: .WORD 177777 ;IF YOU WANT TO WRITE ANY
2697 012630 052525 SP2: .WORD 052525 ;OTHER PATTERNS, CHANGE THESE
2698 012632 111111 SP3: .WORD 111111 ;12 LOCATIONS TO ANY PATTERN
2699 012634 010421 SP4: .WORD 010421 ;YOU WANT.
2700 012636 102041 SP5: .WORD 102041
2701 012640 010101 SP6: .WORD 010101
2702 012642 040201 SP7: .WORD 040201
2703 012644 000401 SP8: .WORD 000401
2704 012646 031463 SP9: .WORD 031463
2705 012650 070707 SP10: .WORD 070707
2706 012652 007417 SP11: .WORD 007417
2707 012654 041020 SP12: .WORD 041020
2708
2709 012656 004737 016716 EXT10: JSR PC,ABRT
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2728 012664 032777 000100 166246
2729 012672 001002
2730 012674 000137 014032
2731 012700 104415
2732 012702 104416
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2734 012704 012737 177771 001252
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2737 012712 104401 012720
2738 012716 000424
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2742 012774 000421
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2746 013044 000421
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2748 013110
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2750 013110 012737 001542 001260
2751 013116 012737 001524 001262
2752
2753 013124 017777 166132 166332
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2755 013132 053777 001230 166324
2756 013140 012777 000011 166310
2757 013146 104421
2758 013150 104422
2759
2760 013152 005037 001474
2761 013156 012704 026742
2762 013162 012705 027342
2763 013166 012737 177634 001476
2764
2765
2766 013174 013702 001464
    
```

 ;*TEST 11 SEEK FUNCTION TIMER
 ;*SEEK TIMER
 ;*IN THIS PART OF THE PROGRAM SEEKS ARE TIMED BETWEEN A PARTICULAR SET
 ;*OF CYLINDERS, BOTH IN THE FORWRAD DIRECTION (0-312) AND REVERSE(312-0),
 ;*****CAUTION*****
 ;*IT SHOULD BE NOTED THAT THE SECTOR COUNTER (IN RKDS) IS USED AS THE REAL
 ;*TIME CLOCK TO DO THE SEEK TIMING. FOR THE TIMES TO BE RELIABLE, THE
 ;*SECTOR COUNTER SHOULD BE ACCURATE WITHIN THE SPECIFICATIONS OF THE DISK
 ;*SPEED 1500 RPM = 40 MILI SECS/REV =3.33 MILI SECS/SECTOR,
 ;*VARIATION: +/-30 RPM
 ;*****
 TST11: SCOPE
 BIT #SW6,#SWR ;INHIBIT TIMER?
 BNE .+6
 JMP PLTGRPH
 CON,RESET
 DRV,RESET
 MOV #-7,RETRY1 ;COUNT FOR 7 DIFRNT SEEK TIMES
 ;TO BE RECORDED
 TYPE ,658 ;;TYPE ASCIZ STRING
 BR 648 ;;GET OVER THE ASCIZ
 ;;658: .ASCIZ <15><12>/SEEK TIME SCALE FACTOR=0,01 MILI SECS/
 648:
 TYPE ,678 ;;TYPE ASCIZ STRING
 BR 668 ;;GET OVER THE ASCIZ
 ;;678: .ASCIZ <15><12><12>/ # OF SEEK # OF SEEK/
 668:
 TYPE ,698 ;;TYPE ASCIZ STRING
 BR 688 ;;GET OVER THE ASCIZ
 ;;698: .ASCIZ <15><12>/ SEEKS TIME SEEKS TIME/<15><12>
 688:
 MOV #SIAD,INADR ;INITLZE PTR TO INNER ADRES
 MOV #SOAD,OUTADR ;INITLZE PTR TO OUTER ADRES
 REPTIM: MOV #OUTADR,@RKDA ;POSITION HEADS TO OUTER CYLINDER
 ;BEFORE STARTING TO TIME
 BIS DRIVAD,@RKDA ;SET DRIVE # BITS
 MOV #11,@RKCS ;SEEK, GO
 CON,RDY ;WAIT FOR CNTRL RDY
 TST,RWS ;WAIT FOR R/W/S RDY
 CLR INDX1 ;INDX1 = 0, GOING IN; OTHERWISE OUT
 MOV #BUFR10,R4 ;STORE FRWD SEEK TIMES IN THIS BUFR
 MOV #BUFR11,R5 ;STORE REVRSE " "
 MOV #-144,INDX2 ;SET COUNT FOR # OF SEEKS
 BEGSK: MOV RKDA,R2

```

2767 013200 005737 001474
2768 013204 001005
2769
2770 013206 017712 166046
2771 013212 053712 001230
2772 013216 000404
2773
2774 013220 017712 166036
2775 013224 053712 001230
2776 013230 004737 014722
2777
2778
2779
2780 013234 005737 001474
2781 013240 001004
2782 013242 010324
2783 013244 005237 001474
2784 013250 000751
2785
2786 013252 010325
2787 013254 005037 001474
2788
2789 013260 005237 001476
2790 013264 001343
2791
2792
2793
2794
2795
2796
2797
2798
2799
2800
2801
2802
2803
2804
2805
2806
2807
2808 013266 012705 177776
2809 013272 012737 026742 001162
2810 013300 012737 026744 001164
2811 013306 012737 026442 001166
2812 013314 012737 026522 001170
2813
2814 013322 013700 001162
2815 013326 013701 001164
2816 013332 012702 177635
2817 013336 005003
2818
2819 013340 021011
2820 013342 003404
2821 013344 011004
2822 013346 011110
    
```

GOING FRWD OR REVRSE?
 REVRSE, BRANCH
 FRWD, SET INNER CYL ADRES
 SET DRIVE # BITS
 SET OUTER CYL ADRES
 SET DRIVE # BITS
 GO, TIME THE SEEK FROM CYLINDER
 TO THE ABOVE CYL. RETURN WITH
 R3 CONTAINING THE TIME (MS, SCALE
 FACTOR= 0,01) REQUIRED FOR THE SEEK.
 INDX1
 BNE 3#
 MOV R3,(R4)+ ;STORE TIME TAKEN FOR FRWRD SEEK
 INC INDX1 ;SET FLAG FOR DOING REVRSE SEEK
 BR BEGSK ;GO DO IT
 MOV R3,(R5)+ ;STORE TIME TAKEN FOR REVRSE SEEK
 CLR INDX1 ;CLR FLG FOR DOING FRWRD SEEK
 INC INDX2 ;RECORDED 144 SEEK TIMES
 BNE BEGSK ;IF NOT, GO BAK
 ;AT THIS POINT 100 SEEKS HAVE BEEK PERFORMED BETWEEN TWO
 ;CYLINDERS (FORWARD & REVERSE DIRECTION). FORWARD SEEK
 ;TIMES ARE STORED IN TABLE STARTING AT 'BUFR10' REVERSE
 ;STARTING AT 'BUFR11'. THE FOLLOWING CODE FINDS OUT THE
 ;NUMBERS OF TIMES A PARTICULAR "SEEK TIME" WAS OBTAINED.
 ;EXAMPLE: OUT OF 100 TIMES THE SEEK WAS DONE BETWEEN
 ;CYLINDER 0 & LAST.
 ;70 TIMES IT TOOK 95 MILI SECS
 ;20 TIMES IT TOOK 85 MILI SECS
 ;10 TIMES IT TOOK 100 MILI SECS
 ;THIS INDICATES HOW CONSISTENT WAS THE SEEKING TIME.
 ;NOTE THAT ONLY 5 DIFFERENT "SEEK TIMES" WILL BE TYPED
 ;OUT.
 ;SORTING ROUTINE
 MOV #-2,R5 ;COUNT FOR FRWRD, REVRSE
 MOV #BUFR10,@REG0 ;INTLZE PTR TO "SEEK TIME"
 MOV #BUFR10+2,@REG1
 MOV #BUFR4,@REG2
 MOV #BUFR5,@REG3 ;INTLZE PTR TO '# OF TIMES'
 MOV @REG0,R0 ;PTR T "SEEK TIME"
 MOV @REG1,R1
 MOV #-143,R2 ;COUNT FOR 143 ITEMS TO SORT
 CLR R3
 CMP (R0),(R1) ;SORT THE ITEMS & PUT THEM
 BLE 3# ;IN DESCENDING ORDER
 MOV (R0),R4 ;LARGER ITEMS AT TOP OF LIST,
 MOV (R1),(R0) ;SMALLER AT THE BOTTON

```

2823 013350 010411      MOV    R4,(R1)
2824 013352 005203      INC    R3
2825 013354 005720      38:   TST   (R0)+
2826 013356 005721      TST   (R1)+
2827 013360 005202      INC    R2
2828 013362 001366      BNE   28
2829 013364 005703      TST   R3          ;SORTED ALL ITEMS?
2830 013366 001355      BNE   18          ;IF NOT LOOP BACK
2831
2832 013370 013700      MOV    $REG0,R0    ;PTR TO 'SEEK TIME'
2833 013374 013701      MOV    $REG2,R1    ;SAVE 'SEEK TIME' HERE
2834 013400 013702 001170  MOV    $REG3,R2    ;SAVE '# OF TIMES' HERE
2835 013404 010204      MOV    R2,R4
2836 013406 005024      CLR   (R4)+       ;CLR OUT 5 WORDS OF
2837 013410 005024      CLR   (R4)+       ;'# OF TIMES'BUFR
2838 013412 005024      CLR   (R4)+
2839 013414 005024      CLR   (R4)+
2840 013416 005024      CLR   (R4)+
2841 013420 012703 177773  MOV    #-5,R3      ;SAVE ONLY 5 DIFRNT 'SEEK TIMES'
2842
2843 013424 011011      MOV    (R0),(R1)   ;FIND OUT THE '# OF TIMES'
2844 013426 012703 177634  MOV    #-144,R3    ;EACH 'SEEK TIME' WAS
2845 013432 022011      48:   CMP   (R0)+,(R1)
2846 013434 001411      BEQ   58          ;OBTAINED
2847
2848 013436 005721      TST   (R1)+
2849 013440 016011 177776  MOV    -2(R0),(R1) ;SAVE 'SEEK TIME'
2850 013444 005722      TST   (R2)+
2851 013446 012712 000001  MOV    #1,(R2)     ;KEEP '# OF TIMES'
2852 013452 005203      INC    R3
2853 013454 001404      BEQ   68
2854 013456 000765      BR    48
2855
2856 013460 005212      58:   INC   (R2)      ;INCRMNT '# OF TIMES'
2857 013462 005203      INC    R3          ;ALL DONE?
2858 013464 001362      BNE   48          ;IF NOT, GO BAK
2859
2860 013466 005205      68:   INC   R5          ;SORTED BOTH FRWRD, REVRSE
2861 013470 001415      BEQ   GOTYPE      ;'SEEK TIMES', IF YES GO TYPE
2862
2863 013472 012737 027342 001162  MOV    #BUFR11,$REG0 ;IF NOT, INITLZE PTR TO 'SEEK TIME'
2864 013500 012737 027344 001164  MOV    #BUFR11+2,$REG1
2865 013506 012737 026602 001166  MOV    #BUFR6,$REG2 ;SAVE 'SEEK TIME'
2866 013514 012737 026662 001170  MOV    #BUFR7,$REG3 ;SAVE '# OF TIMES' HERE
2867
2868 013522 000677      BR    18          ;GO BAK & DO SORTING FOR REVRSE SEEK TIMES
2869
2870
2871
2872 013524 104401      GOTYPE: TYPE
2873 013526 001213      ;CRLF
2874 013530 104401 013536  TYPE    ,65$      ;;TYPE ASCIZ STRING
2875 013534 000403      BR     64$        ;;GET OVER THE ASCIZ
2876
2877 013544      ;;65$: .ASCIZ /CYLS:/
2878      64$:
    
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2879 013544 017700 165512      MOV    @OUTADR,R0 ;GET OUTER CYL #
2880 013550 006200      ASR   R0
2881 013552 006200      ASR   R0
2882 013554 006200      ASR   R0
2883 013556 006200      ASR   R0
2884 013560 006200      ASR   R0
2885 013562 010046      MOV    R0,-(SP)
2886 013564 104424      TYPDSS ;TYPE IT OUT IN DECIMAL
2887 013566 104401 013574  TYPE    ,67$      ;;TYPE ASCIZ STRING
2888 013572 000401      BR     66$        ;;GET OVER THE ASCIZ
2889
2890 013576      ;;67$: .ASCIZ /-/
2891 013576      66$:
2891 013576 017701 165456  MOV    @INADR,R1 ;GET INNER CYL #
2892 013602 006201      ASR   R1
2893 013604 006201      ASR   R1
2894 013606 006201      ASR   R1
2895 013610 006201      ASR   R1
2896 013612 006201      ASR   R1
2897 013614 010146      MOV    R1,-(SP)
2898 013616 104424      TYPDSS ;TYPE IT OUT IN DECIMAL
2899 013620 104401 013626  TYPE    ,69$      ;;TYPE ASCIZ STRING
2900 013624 000405      BR     68$        ;;GET OVER THE ASCIZ
2901
2902 013640      ;;69$: .ASCIZ <15><12>/ FRWRD/
2903 013640      68$:
2903 013640 104401 002101  TYPE    ,BLNKS9
2904 013644 104401 013652  TYPE    ,71$      ;;TYPE ASCIZ STRING
2905 013650 000404      BR     70$        ;;GET OVER THE ASCIZ
2906
2907 013662      ;;71$: .ASCIZ /REVRSE/
2908      70$:
2909
2910
2911
2912 013662 005000      TYPTIM: CLR    R0
2913 013664 005005      CLR    R5
2914 013666 104401      1$:   TYPE
2915 013670 001213      ;CRLF
2916 013672 016046 026522  MOV    BUFR5(R0),-(SP) ;GET '# OF SEEKS', IF NONE (0)
2917 013676 001424      BEQ   38          ;SKIP TYPING (FRWRD SEEK)
2918 013700 104405      TYPDS ;GO TYPE OUT DECIMAL '# OF SEEKS'
2919 013702 104401      TYPE
2920 013704 002110      BLNKS2
2921 013706 016046 026442  MOV    BUFR4(R0),-(SP) ;GET 'SEEK TIME' FOR EACH OF
2922 013712 104405      TYPDS ;OF THAT '# OF SEEKS'. 'GO
2923 ;TYPE OUT IN DECIMAL
2924
2925 013714 016046 026662  2$:   MOV    BUFR7(R0),-(SP) ;GET '# OF SEEKS', IF NONE (0)
2926 013720 001416      BEQ   48          ;SKIP TYPING (REVRSE SEEK)
2927 013722 005705      TST   R5
2928 013724 001402      BEQ   68
2929 013726 104401 002075  TYPE    ,BLNK13
2930 013732 104405      66:   TYPDS ;TYPE OUT IN DECIMAL
2931 013734 104401      TYPE
2932 013736 002110      BLNKS2
2933 013740 016046 026602  MOV    BUFR6(R0),-(SP) ;GET 'SEEK TIME' & TYPE IT
2934 013744 104405      TYPDS ;OUT IN DECIMAL
    
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2935 013746 000406 BR 50
2936
2937 013750 005726 30: TST (SP)+ ;POP STACK
2938 013752 005205 INC R5
2939 013754 000757 BR 20
2940
2941 013756 005726 40: TST (SP)+ ;POP STACK
2942 013760 005705 TST R5
2943 013762 001004 BNE TINDON
2944
2945 013764 005720 50: TST (R0)+ ;INCREMENT PTR TO TABLES
2946 013766 020027 000012 CMP R0,#12 ;ALL DONE?
2947 013772 001335 BNE 10 ;IF NOT GO BAK
2948
2949 013774 062737 000002 001260 TINDON: ADD #2,INADR ;INCRMNT POINTER TO NEXT
2950 014002 062737 000002 001262 ADD #2,OUTADR ;INNER & OUTER ADRES
2951 014010 005237 001252 INC RETRY1 ;ALL DONE?
2952 014014 001406 BEQ PLTGRPH
2953 014016 032777 000100 165114 BIT #56,#5WR ;INHIBIT TIMER? FURTHER ?
2954 014024 001402 BEQ PLTGRPH ;YES, BRANCH
2955 014026 000137 013124 JMP REPTIM ;GO, BACK AND TIME REST
2956 ;OF SEEKS
2957
2958
2959
2960 ;PLOT GRAPH OF "SEEK TIME" V/S "CYLIDERS SEEKED"
2961
2962 ;PERFORM SEEK FROM CYLINDER 0 TO EVERY OTHER CYLINDER AND TIME IT.
2963 ;0 0,0 1,----0 312. NOTE "SECTOR COUNTER" IS USED AS A READ
2964 ;TIME CLOCK TO TIME THERE SEEKS. AFTER OBTAINING THE SEEK TIMES A
2965 ;GRAPH IS PLOTTED OF "SEEK TIME" V/S "CYLINDER".
2966
2967 ;TIME THE SEEKS
2968 014032 032777 000040 165100 PLTGRPH: BIT #56,#5WR ;SKIP THE GRAPH?
2969 014040 001002 BNE ,+6
2970 014042 000137 015150 JMP TST12 ;YES, BRANCH
2971 014046 104415 CON,RESET
2972 014050 104416 DRV,RESET
2973 014052 012737 177465 001500 MOV #=313,INDX3 ;PERFORM 313 SEEKS 0-0,0-1,0-312
2974 014060 012704 026742 MOV #8UPR10,R4 ;STORE "SEEK TIME" HERE
2975 014064 005037 001260 CLR INADR ;CLR CYL ADRES BITS
2976
2977 014070 013777 001260 165366 10: MOV INADR,#RKDA ;ADRES THE RIGHT CYLINDER
2978 014076 053777 001230 165360 BIS DRIVAD,#RKDA ;ADRES THE RIGHT DRIVE
2979
2980 014104 004737 014722 JSR PC,TIMSEK ;GO TIME THE SEEK FROM CYL 0
2981 ;TO THE ABOVE CYL. RETURN WITH
2982 ;R3 CONTAINING "SEEK TIME" IN MS
2983 ;SCALE FACTOR OF 0.01
2984 014110 010324 MOV R3,(R4)+ ;STORE "SEEK TIME"
2985 014112 042777 017777 165344 BIC #17777,#RKDA ;SEEK BACK TO CYL 0 FOR
2986 014120 012777 000011 165330 MOV #11,#RKCS ;TIMING NXT CYL SEEK
2987 014126 104421 CON,RDY ;WAIT FOR CNTRL RDY?
2988 014130 104422 TST,RWS ;WAIT FOR R/W/S RDY
2989 014132 062737 000040 001260 ADD #40,INADR ;FORM NXT CYL ADRES
2990 014140 005237 001500 INC INDX3
    
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2991 014144 001351 BNE 10
2992
2993 ;PLOT A GRAPH USING "SEEK TIMES" RECORDED BEFORE
2994
2995 014146 PLOT:
2996 014146 104401 014154 TYPE ,650 ;TYPE ASCIZ STRING
2997 014152 000422 BR 640 ;GET OVER THE ASCIZ
2998 ;;650: .ASCIZ <15><12><12><12>/X AXIS - SEEK TIME - MILI SECS/
2999 640:
3000 014220 104401 014226 TYPE ,670 ;TYPE ASCIZ STRING
3001 014224 000423 BR 660 ;GET OVER THE ASCIZ
3002 ;;670: .ASCIZ <15><12>/Y AXIS - CYLINDER SEEKED FROM 0/<15><12><12>
3003 660:
3004
3005 014274 104401 TYPE
3006 014276 002103 BLNKS7
3007 014300 005000 CLR R0 ;TYPE OUT THE TIME UNITS
3008 014302 010046 10: MOV R0,-(8P) ;(MILI SECS) FOR THE X-AXIS
3009 014304 104424 TYPDS5 ;LIKE THIS:
3010 014306 005700 TST R0 ;0 20 30 40.....
3011 014310 001411 BEQ 20
3012 014312 022700 000144 CMP #144,R0
3013 014316 003010 BGT 40
3014 014320 022700 000170 CMP #170,R0
3015 014324 002412 BLT 50
3016 014326 104401 TYPE
3017 014330 002110 BLNKS2
3018 014332 000404 BR 30
3019 014334 104401 20: TYPE
3020 014336 002111 BLNKS1
3021 014340 104401 40: TYPE
3022 014342 002107 BLNKS3
3023 014344 062700 000012 30: ADD #12,R0
3024 014350 000754 BR 10
3025
3026 014352 104401 50: TYPE
3027 014354 001213 #CRLF
3028 014356 104401 TYPE
3029 014360 002103 BLNKS7
3030
3031 014362 012700 177763 PLT1: MOV #=15,R0 ;TYPE OUT THE X-AXIS MARKERS
3032 014366 10:
3033 014366 104401 014374 TYPE ,650 ;TYPE ASCIZ STRING
3034 014372 000403 BR 640 ;GET OVER THE ASCIZ
3035 ;;650: .ASCIZ /I----/
3036 014402 640:
3037 014402 005200 INC R0 ;I----I----I----
3038 014404 001370 BNE 10
3039
3040 ;IF SW 4 IS SET THEN TYPE THE COMPLETE GRAPH, IF NOT TYPE THE SMALL GRAPH,
3041
3042 014406 032777 000020 164524 BIT #54,#5WR ;TYPE COMPLETE GRAPH?
3043 014414 001054 BNE CMPGRP ;YES BRANCH
3044 ;IF NOT, TYPE SMALL GRAPH
3045
3046
    
```

```

3047
3048 014416 005000
3049 014420 032777 000040 164512 10: SMGRP: CLR R0 ;SKIP REST OF GRAPH?
3050 014426 001445 BEQ #5,0,SWR ;YES
3051 014430 104401 TYPE ;IN THIS GRAPH SEEK TIMES ARE
3052 014432 001213 $CRLF ;PLOTTED ONLY FOR SELECTED
;CYLINDERS (NOT ALL) SHOWN BELOW:
;0,1,2,3,4, 6,8,10,12,14,16,18,20,
;25,30,35,....,190,195,200, 203
;TYPE THE MARKERS
3053
3054
3055
3056 014434 010046 MOV R0,-(SP)
3057 014436 104405 TYPDS
3058 014440 104401 014446 TYPE ,65$ ;TYPE ASCIZ STRING
3059 014444 000401 BR 64$ ;GET OVER THE ASCIZ
;65$: .ASCIZ /-/
64$:
3061 014450
3062 014450 010001 MOV R0,R1 ;FORM THE ADRES OF 'SEEK TIME'
3063 014452 006301 ASL R1
3064 014454 016103 026742 MOV BUFR10(R1),R3 ;GET THE SEEK TIME
3065 014460 004737 014662 JSR PC,PLTPT ;GO PLOT IT
3066 014464 022700 000004 CMP #4,R0 ;PLOTTED UPTO CYL 4?
3067 014470 003402 BLE 2$ ;YES
3068 014472 005200 INC R0
3069 014474 000751 BR 1$
3070 014476 022700 000024 2$: CMP #24,R0 ;PLOTTED UPTO CYL 20?
3071 014502 003403 BLE 3$
3072 014504 062700 000002 ADD #2,R0
3073 014510 000743 BR 1$
3074 014512 022700 000310 3$: CMP #310,R0 ;PLOTTED UPTO CYL 200?
3075 014516 003403 BLE 4$
3076 014520 062700 000005 ADD #5,R0
3077 014524 000735 BR 1$
3078 014526 022700 000312 4$: CMP #312,R0 ;PLOTTED ALL CYLS?
3079 014532 001403 BEQ 5$
3080 014534 062700 000002 ADD #2,R0
3081 014540 000727 BR 1$
3082 014542 000137 015150 5$: JMP TST12
3083
3084
3085 ;IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT. IT GIVES TIMES FOR
3086 ;SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3...202).
3087
3088 014546 005000 CMPGRP: CLR R0 ;INITLZE COUNT
3089 014550 012701 177773 MOV #5,R1 ;INITLZE COUNT FOR Y-AXIS MARKER
3090 014554 012702 026742 MOV #BUFR10,R2 ;INITLZE PTR TO SEEK TIMES
3091 014560 104401 TYPE
3092 014562 001213 $CRLF
3093 014564 000412 BR 3$
3094
3095 014566 032777 000040 164344 28: BIT #5,0,SWR ;SKIP REST OF GRAPH?
3096 014574 001002 BNE .+6
3097 014576 000137 015150 JMP TST12
3098 014602 005201 INC R1 ;TYPE OUT Y-AXIS MARKER 'CYL #'
3099 014604 001005 BNE 4$ ;IF REQUIRED
3100 014606 012701 177773 MOV #5,R1
3101 014612 010046 38: MOV R0,-(SP) ;TYPE 'CYL #' ON Y-AXIS
3102 014614 104405 TYPDS ;(IN DECIMAL)

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3103 014616 000402 BR 5$
3104 014620 104401 48: TYPE
3105 014622 002104 BLNKS6
3106 014624
3107 014624 104401 014632 58: TYPE ,65$ ;TYPE ASCIZ STRING
3108 014630 000401 BR 64$ ;GET OVER THE ASCIZ
;65$: .ASCIZ /-/
64$:
3111
3112 014634 012203 MOV (R2)+,R3 ;GET SEEK TIME
3113 014636 004737 014662 JSR PC,PLTPT ;GO PLOT THE POINT
3114
3115
3116 014642 104401 TYPE
3117 014644 001213 $CRLF
3118 014646 005200 INC R0 ;ALL DONE?
3119 014650 022700 000312 CMP #312,R0
3120 014654 001344 BNE 2$ ;IF NOT, GO BAK
3121 014656 000137 015150 68: JMP TST12
3122
3123 ;PLTPT
3124 ;THE ROUTINE IS ENTERED WITH R3 CONTAINING HORIZONTAL AXIS
3125 ;COORDINATE- SEEK TIME
3126 ;PLOT THE ACTUAL TIME ON THE GRAPH. IN KEEPING WITH NORMAL
3127 ;CONVENTION A NUMBER LESS THAN HALF THE CELL WIDTH IS
3128 ;CONSIDERED AS FALLING UNDER THE PREVIOUS CELL, A NUMBER
3129 ;GREATER THAN OR EQUAL TO HALF THE CELL WIDTH FALLS UNDER THE NEXT CELL
3130 ;EX: IF SEEK TIME IS 11.5 MS, IT'S BETW'N 10 & 12, BUT > 11
3131 ;HENCE IT WILL BE PLOTTED AS 12 IF SEEK TIME IS 10.8 MS,
3132 ;IT'S BETW'N 10 & 12, BUT < 11 HENCE IT WILL BE PLOTTED
3133 ;AS 10.8 MS
3134
3135 014662 162703 000310 PLTPT: SUB #310,R3 ;FIND OUT HOW MANY BLANKS TO
3136 014666 002403 BLT 7$ ;INSERT TO PLOT THE POINT
3137 ;NOTE THE FIRST CELL = 0 MS
3138 014670 104401 TYPE
3139 014672 002111 BLNKS1
3140 014674 000772 BR PLTPT
3141 014676 062703 000144 78: ADD #144,R3
3142 014702 002402 BLT 0$
3143 014704 104401 TYPE
3144 014706 002111 BLNKS1
3145
3146 014710
3147 014710 104401 014716 88: TYPE ,65$ ;TYPE ASCIZ STRING
3148 014714 000401 BR 64$ ;GET OVER THE ASCIZ
;65$: .ASCIZ /X/
64$:
3150 014720
3151 014720 000207 RTS PC
3152
3153 ;TIMSEK
3154 ;THIS ROUTINE FINDS OUT THE TIME REQUIRED TO SEEK TO THE CYLINDER
3155 ;INDICATED IN RKDA,
3156 ;***CAUTION*** SECTOR COUNTER IS USED AS A REAL TIME CLOCK TO KEEP TIME.
3157 ;ENTRY: JSR PC,TIMSEK
3158 ; RKDA CONTAINS THE CYLINDER TO BE SEEKED FROM THE PRESENT POSITION.

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3159 ;RETURN: R3 CONTAINS THE SEEK TIME IN MILI SECS, SCALE FACTOR = 0,01
3160
3161
3162
3163 014722 010246 TIMBER: MOV R2,-(SP) ;R3 WILL COUNT REVOLUTIONS OF
3164 014724 005003 CLR R3 ;DISK (FROM INDEX MARK TO INDEX MARK)
3165 014726 013701 001452 MOV RKDS,R1 ;40 MILI SECS FOR EACH REV
3166 014732 011102 10: MOV #R1,R2
3167 014734 032702 000400 BIT #400,R2 ;WAIT FOR SOK
3168 014740 001774 BEQ 10
3169
3170 014742 032702 000010 BIT #BIT3,R2 ;WAIT FOR SECTOR 10 SO THAT
3171 014746 001771 BEQ 10 ;U CAN START WAITING FOR
;INDEX, SEC 0
3172
3173
3174 014750 011102 20: MOV #R1,R2
3175 014752 032702 000400 BIT #400,R2 ;WAIT FOR SEC OK
3176 014756 001774 BEQ 20
3177 014760 021102 CMP #R1,R2
3178 014762 001372 BNE 20
3179 014764 032702 000017 BIT #17,R2 ;WAIT FOR SEC 0, INDEX MARK
3180 014770 001367 BNE 20 ;AS SOON AS IT IS SEC 0, ISSUE
;A SEEK & START TIMING
3181
3182
3183 014772 012777 000011 164456 MOV #11,0RKCS ;ISSUE A SEEK, START TIMING
3184 ;THE SEC COUNTER
3185 015000 104421 CON,RDY ;WAIT FOR CNTRL RDY
3186
3187 015002 011102 30: MOV #R1,R2 ;GET RKDS
3188 015004 032702 000400 BIT #400,R2 ;WAIT FOR SOK
3189 015010 001774 BEQ 30
3190 015012 020211 CMP R2,#R1 ;INFO CORRECT?
3191 015014 001372 BNE 30 ;NO
3192 015016 032702 000100 BIT #100,R2 ;R/W/S RDY SET?
3193 015022 001025 BNE SKDON ;IF YES, BRANCH
3194 015024 032702 000017 BIT #17,R2 ;WAIT FOR SEC CNTR TO MOVE
3195 015030 001764 BEQ 30 ;FROM 0 TO 1
3196
3197 015032 011102 40: MOV #R1,R2
3198 015034 032702 000400 BIT #400,R2 ;WAIT FOR SOK
3199 015040 001774 BEQ 40
3200 015042 020211 CMP R2,#R1
3201 015044 001372 BNE 40
3202 015046 032702 000100 BIT #100,R2 ;R/W/S RDY SET, SEEK DONE?
3203 015052 001005 BNE 50 ;YES, BRANCH
3204 015054 032702 000017 BIT #17,R2 ;IF NOT KEEP TRACK OF SEC
3205 015060 001364 BNE 40 ;COUNTER, INCREMENT R3 AT
;EVERY INDEX MARK,EVERY
3206 ;40 MILI SECS
3207 015062 005203 INC R3 ;GO BAK, KEEP TIME
3208 015064 000746 BR 30
3209
3210 015066 032702 000017 50: BIT #17,R2 ;CHECK, IS IT INDEX MARK -SEC 0
3211 015072 001001 BNE SKDON ;IF NOT, SKIP
3212 015074 005203 INC R3 ;IF YES, INCREMENT COUNT
3213
3214 ;SEEK DONE, SAVE RKDS-SEC COUNTER.
```

```
3215 015076 SKDON:
3216 015076 012746 000014 MOV #14,-(SP) ;PUT THE MULTIPLIER ON THE STACK
3217 015102 010346 MOV R3,-(SP) ;PUT THE MULTIPLICAND ON THE STACK
3218 015104 004737 020414 JSR PC,##MULT ;CALL THE MULTIPLY ROUTINE
3219 015110 012616 MOV (SP)+,(SP) ;DISREGARD THE MSB'S
3220 015112 012603 MOV (SP)+,R3 ;GET THE LSB'S OF THE PRODUCT
3221 015114 042702 177760 BIC #177760,R2 ;SEEK, TOTAL TIME=(IN DECIMAL)
3222 015120 000203 ADD R2,R3 ;((R3)X12+SEC COUNTER]X330X0,01
;NOTE THERE IS A SCALE FACTOR
3223
3224 015122 012746 000512 MOV #512,-(SP) ;PUT THE MULTIPLIER ON THE STACK
3225 015126 010346 MOV R3,-(SP) ;PUT THE MULTIPLICAND ON THE STACK
3226 015130 004737 020414 JSR PC,##MULT ;CALL THE MULTIPLY ROUTINE
3227 015134 012616 MOV (SP)+,(SP) ;DISREGARD THE MSB'S
3228 015136 012603 MOV (SP)+,R3 ;GET THE LSB'S OF THE PRODUCT
3229 015140 062703 000245 ADD #245,R3 ;ASSUMPTION THAT EACH SECTOR
;TAKES 3,3 MILI SECS, IF THE
3230 ;DISK SPEED IS VERY MUCH DIFRNT
3231 ;FROM THE SPEC SPEED OF
3232 ;1500 RPM (40 MS/REV), THEN
3233 ;SEC COUNTER WOULD NOT BE AN
3234 ;ACCURATE TIME CLOCK.
3235
3236 015144 012602 MOV (SP)+,R2 ;POP R2 BAK
3237 015146 000207 RTS PC ;RETURN
3238
3239
3240 ;*****
3241 ;*TEST 12 END OF PROGRAM
3242 ;*THIS IS NOT A TEST BUT IS JUST A LINKAGE
3243 ;*PROVIDED TO TEST ALL THE DRIVES,
3244 ;*****
3245 015150 000004 TST12: SCOPE
3246 015152 105237 001223 INCB DRVDON
3247 015156 123737 001223 001224 BTEOP: CMPB DRVDON,DRIVS
3248 015164 001402 BEQ +6
3249 015166 000137 003704 JMP NXTDRY
3250
3251 ;SBTTL END OF PASS ROUTINE
3252
3253 ;*****
3254 ;*INCREMENT THE PASS NUMBER (#PASS)
3255 ;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
3256 ;*TYPE "END PASS #XXXX" (WHERE XXXX IS A DECIMAL NUMBER)
3257 ;*IF THERES A MONITOR GO TO IT
3258 ;*IF THERE ISN'T JUMP TO ST3
3259
3260 015172 ;EOP:
3261 015172 000004 SCOPE
3262 015174 005037 CLR #STSTNM ;ZERO THE TEST NUMBER
3263 015200 005237 001100 INC #PASS ;INCREMENT THE PASS NUMBER
3264 015204 042737 100000 001100 BIC #100000,#PASS ;DON'T ALLOW A NEG. NUMBER
3265 015212 005327 DEC (PC)+ ;LOOP?
3266 015214 000001 ;EOPCT: .WORD 1
3267 015216 003022 BGT #DOAGN ;YES
3268 015220 012737 MOV (PC)+,#(PC)+ ;RESTORE COUNTER
3269 015222 000001 ;ENDCT: .WORD 1
3270 015224 015214 ;EOPCT
```

```

3271 015226 104401 015273          TYPE    ,#ENDMG      ;;TYPE "END PASS #"
3272 015232 013746 001100          MOV     $PASS,-(SP)  ;;SAVE $PASS FOR TYPEOUT
3273 015236 104405                   TYPDS                   ;;GO TYPE--DECIMAL ASCII WITH SIGN
3274 015240 104401 015270          TYPE    ,#ENULL     ;;TYPE A NULL CHARACTER
3275 015244 013700 000042          $GET42: MOV    @#42,R0 ;;GET MONITOR ADDRESS
3276 015250 001405                   BEQ    $DOAGN        ;;BRANCH IF NO MONITOR
3277 015252 000005                   RESET                   ;;CLEAR THE WORLD
3278 015254 004710          $ENDAD: JSR    PC,(R0) ;;GO TO MONITOR
3279 015256 000240                   NOP                       ;;SAVE ROOM
3280 015260 000240                   NOP                       ;;FOR
3281 015262 000240                   NOP                       ;;ACT11
3282 015264                   $DOAGN:
3283 015264 000137                   JMP    @PC+           ;;RETURN
3284 015266 003666          $RTNAD: .WORD  ST3
3285 015270 377 377 000 000          $ENULL: .BYTE  -1,-1,0 ;;NULL CHARACTER STRING
3286 015273 015 042412 042116          $ENDMG: .ASCIZ  <15><12>/END PASS #/
3287 015300 050040 051501 020123
3288 015306 000043
3289

```

```

3290                                     ;COMMON SUBROUTINES AND HANDLERS
3291
3292
3293
3294                                     .SBTTL ESR15
3295                                     ;ESR15
3296                                     ;THIS ROUTINE IS USED TO TYPE OUT ERROR DATA FOR ITEM 15
3297                                     ;OF THE ERROR TABLE. AT THE TIME OF ENTRY INTO THIS
3298                                     ;ROUTINE R5 CONTAINS THE DISK ADDRESS FROM WHICH THE 12
3299                                     ;HEADERS WERE READ, THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE
3300                                     ;BEEN STORED STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS
3301                                     ;HAVE BEEN STORED STARTING AT 'BUFR1'.
3302
3303                                     ;THE PRINTOUT LOOKS LIKE:
3304                                     ;SEC# HDR RECVD
3305                                     ;AA BBBBBA AA=BAD SEC # BBBBBA=BAD HEADER
3306                                     ;.
3307                                     ;EXPCTD HDR=XXXXXX TRY# Y
3308
3309                                     ESR15:
3310                                     MOV     R1,-(SP)      ;;PUSH R1 ON STACK
3311                                     MOV     R2,-(SP)      ;;PUSH R2 ON STACK
3312                                     MOV     #BUFR,R1      ;;SEC #'S STORED HERE PREVIOUSLY
3313                                     MOV     #BUFR1,R2     ;;BAD HDRS STORED HERE PRVSLY
3314                                     1$:  MOV     (R1)+,-(SP)
3315                                     TYPOS                   ;GO TYPE OUT BAD SEC # (OCTAL)
3316                                     .BYTE  2              ;ONLY 2 DIGITS
3317                                     .BYTE  0              ;SUPRES LDG 0'S
3318                                     TYPE                   ;TYPE 3 BLNKS
3319                                     BLNKS3
3320                                     MOV     (R2)+,-(SP)    ;GO TYPE OUT BAD HEADER
3321                                     TYPOC
3322                                     TYPE
3323                                     BLNKS4
3324                                     TYPE
3325                                     $CRLF
3326                                     CMP     #177777,(R1)   ;ALL BAD SEC #'S TYPD OUT?
3327                                     BNE     1$              ;IF NOT GO BAK
3328
3329                                     TYPE
3330                                     MSG6
3331                                     MOV     R5,-(SP)      ;TYPE OUT EXPCTD HEADER FOR
3332                                     BIC     #160037,(SP)    ;160037
3333                                     TYPOC                   ;THAT CYLINDER
3334
3335                                     MOV     (SP)+,R2      ;;POP STACK INTO R2
3336                                     MOV     (SP)+,R1      ;;POP STACK INTO R1
3337                                     RTS     PC
3338
3339                                     .SBTTL ESR13
3340                                     ;ESR13
3341                                     ;THIS ROUTINE IS USED WITH "ERROR 13" TO TYPEOUT OUT ERROR
3342                                     ;DATA. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE BEEN STORED
3343                                     ;STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS HAVE
3344                                     ;BEEN STORED STARTING AT 'BUFR1'. R5 CONTAINS THE EXPECTED
3345

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3346 ;HEADER FOR THAT CYLINDER. THE TYPEOUT LOOKS LIKE
3347
3348 ;SEC# HDR RCVD
3349 ;AA BBBBBB AA=BAD SEC #
3350 ;. BBBBB=BAD HEADER
3351 ;EXPCTD HDR=XXXXXX TRY#: Y SUR#Z
3352
3353 ESR13: JSR PC,ESR15
3354 TYPE ,65# ;;TYPE ASCIZ STRING
3355 BR 64# ;;GET OVER THE ASCIZ
3356 ;;65# :ASCIZ / SUR#
3357 64#
3358 CLR -(SP)
3359 BYT #20,R5 ;SUR 0 OR 1?
3360 BEO 1#
3361 INC (SP)
3362 1#: TYPOC
3363
3364 TYPE ,MSG13
3365 MOV RETRY2,-(SP)
3366 INC (SP)
3367 TYPOC
3368 RTS PC
3369
3370 .SBTTL ESR20
3371 ;ESR20
3372 ;SUBROUTINE TO TYPE OUT ERROR DATA FOR 'ERROR 20'. AT THE TIME
3373 ;OF ENTRY, TABLE STARTING AT 'BUFR' CONTAINS SECTOR #'S THAT GAVE BAD
3374 ;HEADERS, TABLE AT 'BUFR1' CONTAINS BAD HEADERS, R5 CONTAINS EXPECTED
3375 ;HEADER FOR THE CYLINDER, 'INADR' AND 'OUTADR' CONTAIN THE CYLINDER
3376 ;ADDRESSES BETWEEN WHICH THE IMPLIED SEEK WAS TRIED.
3377
3378 ESR20: JSR PC,ESR13 ;GO TYPE OUT SEC #'S, BAD HDRS
3379 JSR PC,ERR2 ;GET CYL #'S BETWN WHICH SEEK
3380 ; WAS TRIED
3381 TYPE ,65# ;;TYPE ASCIZ STRING
3382 BR 64# ;;GET OVER THE ASCIZ
3383 ;;65# :ASCIZ / CYLA#
3384 64#
3385 MOV #REG0,-(SP) ;GO TYPE CYL # FROM WHERE
3386 TYPOS ;SEEK BEGAN
3387 .BYTE 3 ;TYPE 3 DIGITS
3388 .BYTE 0 ;SUPRES LDG 0'S
3389 TYPE ,67# ;;TYPE ASCIZ STRING
3390 BR 66# ;;GET OVER THE ASCIZ
3391 ;;67# :ASCIZ / CYLB#
3392 66#
3393 MOV #REG1,-(SP) ;TYPE CYL # TO WHICH SEEK
3394 TYPOS ;WAS DONE
3395 .BYTE 3 ;TYPE 3 DIGITS
3396 .BYTE 0 ;SUPRES LDG 0'S
3397 RTS PC ;RETURN
3398
3399 .SBTTL ESR25
3400
3401
    
```

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3402 ESR25: MOV R2,R5 ;SAVE ADRES OF TERMINATOR
3403
3404 MOV #BUFR,R2 ;INITLZE PTR TO TABLE STORING
3405 ;ADRES OF BAD DATA
3406 MOV #BUFR1,R3 ;INITLZE PTR TO 'EXPCTD' DATA
3407 MOV #BUFR2,R4 ;INITLZE PTR TO 'RECV'D' DATA
3408
3409 BIT #SW13,#SWR ;INHIBIT TYPE OUT?
3410 BNE 1076 ;YES, EXIT
3411 TYPE ;TYPE CR,LF
3412 %CRLF
3413
3414 SUB PBUF0,(R2) ;GET WORD # IN BUFR (0,1,2,...)
3415 ASR (R2)
3416 MOV (R2),-(SP) ;WHICH WAS BAD. NOTE YOU
3417 ;CAN HAVE THE ACTUAL MEMORY
3418 ;ADRES BY ADDING 'IBUF0'
3419 ;TO THIS
3420 ;GO TYPE WORD # THAT WAS BAD
3421 TYPOS
3422 .BYTE 4
3423 .BYTE 0
3424 TYPE
3425 BLNK$3 ;2 BLANKS
3426
3427 MOV (R3)+,-(SP) ;GET EXPCTD DATA
3428 TYPOC ;GO TYPE IT
3429 TYPE
3430 BLNK$2
3431 MOV (R4)+,-(SP) ;GET RECV'D DATA (BAD)
3432 TYPOC ;GO TYPE IT
3433 TYPE
3434 BLNK$2
3435
3436 MOV #400,R0 ;GET THE DISK ADRES FROM
3437 CMP (R2),R0 ;WHICH THIS (BAD) DATA WAS
3438 BLT 3# ;READ
3439 ADD #400,R0
3440 CMP #2400,R0
3441 BNE 2#
3442
3443 SWAB R0
3444 DEC R0
3445 ADD ADRES,R0 ;R0 CONTAINS THE DISK
3446 ;ADRES FROM WHICH THE (BAD)
3447 ;DATA WAS READ
3448 MOV R0,#REG3
3449 JSR PC,BRKA ;GO BREAK ABOVE DISK ADRES
3450 ;INTO CYL#, SUR#, SEC#
3451 MOV #REG5,-(SP) ;GET THE CYL#
3452 TYPOS ;TYPE IT
3453 .BYTE 3 ;ONLY 3 DIGITS
3454 .BYTE 0 ;NO LEADING 0'S
3455 TYPE
3456 BLNK$3
3457
    
```

```

3450 015714 013746 001176      MOV  $REG6,-(SP)    ;GET SUR #
3459 015720 104403              TYPOS              ;TYPE
3460 015722 001                .BYTE 1            ;1 DIGIT ONLY
3461 015723 000                .BYTE 0
3462
3463 015724 104401              TYPE
3464 015726 002106              BLNK84
3465
3466 015730 013746 001200      MOV  $REG7,-(SP)    ;GET SEC#
3467 015734 104403              TYPOS              ;TYPE
3468 015736 002                .BYTE 2            ;2 DIGITS
3469 015737 000                .BYTE 0
3470
3471 015740 005722              TST  (R2)+         ;INCREMNT PTR
3472 015742 020205              CMP  R2,R5         ;TYPED OUT ALL BAD DATA
3473
3474 015744 001306              BNE  1$           ;INFO
3475 015746 104401              TYPE              ;IF NOT LUP BAK
3476 015750 002053              MSG13             ;
3477 015752 013746 001254      MOV  RETRY2,-(SP)   ;' TRY #:'
3478 015756 062716 000003      ADD  #3,(SP)       ;GET RETRY COUNT
3479 015762 104403              TYPOS              ;FORM THE RETRY NO.
3480 015764 001                .BYTE 1            ;TYPE IT OUT
3481 015765 000                .BYTE 0
3482
3483 015766 000207              4$: RTS PC        ;IF YES, RETURN
3484 ;MESSAGE HANDLER
3485 ;THE MESSAGE HANDLER IS USED FOR TYPING OUT MESSAGES & DATA
3486 ;RELATED TO THE MESSAGE. IF SW13 IS SET, THE TYPEOUT IS
3487 ;INHIBITED. THE CALL IS:
3488 ;   MESSAGE ,XX
3489 ;XXX IS THE MESSAGE NUMBER & PROVIDES AN INDEX TO THE
3490 ;'ERROR ITEMS TABLE' WHERE THAT MESSAGE ITEM
3491 ;IS LOCATED.
3492 ;THE MESSAGE ITEM CONTAINS:
3493 ;   MS:  POINTER TO THE ASCII MESSAGE
3494 ;   DH:  POINTER TO THE DATA HEADER
3495 ;   DT:  POINTER TO THE DATA
3496 ;   0   TERMINATOR
3497 ;IF 'DT' IS 0 THE DATA IS TO BE PRINTED USING THE SUBROUTINE
3498 ;INDICATED IN PLACE OF THE TERMINATOR
3499
3500 015770 032777 020000 163142  MSGE: BIT  $SW13,$SWR    ;INHIBIT TYPEOUT?
3501 015776 001012              BNE  1$           ;IF YES, EXIT
3502 016000 011637 001116      MOV  (SP),ERRPC    ;GET ADRES OF 'MESSAGE' CALL
3503 016004 162737 000002 001116  SUB  #2,$ERRPC     ;STORE IT
3504 016012 117637 000000 001114  MOVB #2,$ITEMB     ;GET MESSAGE # (INDEX TO ITEM TABLE)
3505 016020 004737 017362      JSR  PC,$ERRTP     ;GO TO 'ERRTP' & TYPE OUT
3506
3507 016024 062716 000002      1$: ADD  #2,(SP)    ;ADJUST RETURN ADRES
3508 016030 000002              RTI               ;EXIT
3509
3510 ;THIS ROUTINE IS USED FOR TYPING OUT ASCII MESSAGES. BEFORE
3511 ;THE MESSAGE IS TYPED SW13 IS CHECKED & IF SET THE
3512 ;TYPEOUT IS INHIBITED & AN EXIT IS MADE.
3513 ;THE CALL FOR THIS ROUTINE IS "TYPMSG", AN ENCODED
    
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3514 ;TRAP INSTRUCTION.
3515 ;THE POINTER TO THE ASCII MESSAGE TO BE TYPED IS LOCATED IN THE
3516 ;WORD FOLLOWING THE "TYPMSG" CALL.
3517
3518 016032 032777 020000 163100  TY,MSG: BIT  $SW13,$SWR    ;INHIBIT TYPEOUT?
3519 016040 001005              BNE  2$           ;YES, EXIT
3520 016042 017637 000000 016052  MOV  0(SP),1$     ;GET POINTER TO ASCII MESSAGE
3521 016050 104401              TYPE              ;GO TYPE ASCII STRING
3522 016052 000000              1$: 0
3523 016054 062716 000002      2$: ADD  #2,(SP)    ;ADJUST RETURN ADRES, SKIP OVER
3524
3525 016060 000002              RTI               ;POINTER ON RETURN
3526
3527
3528
3529
3530 ;GT5RG
3531 ;THIS ROUTINE EXTRACTS THE CYLINDER # FROM RKDA AND STORES IT
3532 ;IN $REG4. THEN TRANSFERS RKCS, ER, DS, DA TO $REG0, $REG1, $REG2, $REG3
3533 016062 017746 163376      GT5RG: MOV  @RKDA,-(SP)   ;PUSH RKDA ONTO STACK
3534 016066 042716 160037      BIC  #160037,(SP)   ;MASK OUT NON-CYLINDER BITS
3535 016072 006316              ASL  (SP)          ;SHIFT 8 BITS OF CYL ADRES TO LO BYTE
3536 016074 006316              ASL  (SP)
3537 016076 006316              ASL  (SP)
3538 016100 000316              SWAB (SP)
3539 016102 112637 001172      MOVB (SP)+,$REG4   ;UP STACK
3540
3541
3542
3543 ;GT4RG
3544 ;THIS ROUTINE TRANSFERS THE CONTENTS OF RKCS, RKER, RKDS
3545 ;RKDA TO $REG0, $REG1, $REG2, $REG3 RESPECTIVELY, $REG5
3546 ;ARE USED FOR TYPING OUT THERE CONTENTS AT THE TIME OF ERROR
3547
3548 016106 017737 163344 001162  GT4RG: MOV  @RKCS,$REG0   ;GET RKCS
3549 016114 017737 163334 001164  MOV  @RKER,$REG1   ; RKER
3550 016122 017737 163324 001166  MOV  @RKDS,$REG2   ; RKDS
3551 016130 017737 163330 001170  MOV  @RKDA,$REG3   ; RKDA
3552 016136 000207              RTS PC            ;EXIT FROM THIS ROUTINE
3553
3554 ;GETINF
3555 ;THIS ROUTINE SAVES THE CONTENTS OF RKCS IN $REG0
3556 ;RKER IN $REG1, RKDS IN $REG2. THEN IT BREAKS RKDA
3557 ;INTO DRIVE NO, CYLINDER #, SURFACE AND SECTOR #.
3558 ;AND SAVES THEM IN $REG4, $REG5, $REG6, $REG7.
3559
3560 016140 004737 016106      GETINF: JSR  PC,GT4RG
3561 016144 010046      BRKDA: MOV  R0,-(SP)
3562 016146 010146      MOV  R1,-(SP)
3563 016150 010246      MOV  R2,-(SP)
3564 016152 012700 001202      MOV  @REG7+2,R0
3565 016156 013701 001170      MOV  $REG3,R1
3566 016162 010102      MOV  R1,R2
3567 016164 042702 177760      BIC  #177760,R2
3568 016170 010240      MOV  R2,-(R0)
3569 016172 006201      ASR  R1
    
```

```

3570 016174 006201 ASR R1
3571 016176 006201 ASR R1
3572 016200 006201 ASR R1
3573 016202 010102 MOV R1,R2
3574 016204 042702 177776 BIC #177776,R2
3575 016210 010240 MOV R2,-(R0)
3576 016212 006201 ASR R1
3577 016214 010102 MOV R1,R2
3578 016216 042702 177400 BIC #177400,R2
3579 016222 010240 MOV R2,-(R0)
3580 016224 000301 SWAB R1
3581 016226 042701 177770 BIC #177770,R1
3582 016232 010140 MOV R1,-(R0)
3583 016234 012602 MOV (SP)+,R2
3584 016236 012601 MOV (SP)+,R1
3585 016240 012600 MOV (SP)+,R0
3586 016242 000207 RTS PC
3587
3588
3589
3590
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3625

```

.SBTTL ERR2

```

;ERR2
;THIS ROUTINE GETS THE CYLINDER NUMBERS BETWEEN WHICH (IMPLIED) SEEK
;WAS DONE. (R4)=0 INDICATES SEEK FROM 'OUTADR' TO 'INADR'
;(R4)=1 INDICATES SEEK TO 'OUTADR'. ON EXIT $REG0 CONTAINS CYL #
;FROM WHICH SEEK WAS INITIATED, $REG1 CONTAINS CYL # TO WHICH SEEK WAS DONE
ERR2: MOV INADR,$REG0 ;GET CYL ADRES
JSR PC,GCYL ;GO GET CYL# FROM IT
MOV $REG0,$REG1 ;SAVE
MOV OUTADR,$REG0 ;GET CYL ADRES
JSR PC,GCYL ;GO GET CYL # FROM IT
TST R4 ;GOING WHICH WAY?
BEQ 18 ;'OUTADR' TO 'INADR', BRANCH
MOV $REG0,-(SP) ;EXCHANG CYL# TO GET
MOV $REG1,$REG0 ;CORRECT 'TO' & 'FROM' CYLS
MOV (SP)+,$REG1
18: RTS PC ;RETURN

```

.SBTTL ERR1

```

;ERR1
;THIS SUBROUTINE FINDS OUT THE CYLINDER NOS. BETWEEN WHICH THE SEEK
;IS DONE.THE CYLINDER # WHERE THE HEADS WERE PRIOR TO MOVING, IS
;DEPOSITED IN $REG0, THE CYLINDER # WHERE THE HEADS SHOULD BE AFTER
;MOVEMENT, IS DEPOSITED IN $REG1. R4 INDICATES WHICH DIRECTION THE
;HEADS WERE MOVING, IN OR OUT. R5 CONTAINS THE
;DISK ADDRESS (IN OR OUT AS THE CASE MAY BE).

```

```

ERR1: MOV R5,$REG0
JSR PC,GCYL ;GO GET CYL #
TST R4 ;WAS GOING IN OR OUT?
BNE 18 ;OUT
MOV $REG0,$REG1
CLR $REG0

```

```

3626 016350 000207 18: RTS PC
3627 016352 005037 001164 18: CLR $REG1
3628 016356 000207 RTS PC
3629
3630
3631
3632
3633
3634
3635 016360 010046
3636 016362 013700 001162
3637 016366 042700 160037
3638
3639 016372 006200 ASR R0
3640 016374 006200 ASR R0
3641 016376 006200 ASR R0
3642 016400 006200 ASR R0
3643 016402 006200 ASR R0
3644 016404 010037 001162 MOV R0,$REG0
3645 016410 012600 MOV (SP)+,R0
3646 016412 000207 RTS PC
3647
3648
3649
3650
3651
3652
3653
3654
3655
3656
3657
3658 016414 005037 001174 DR,RST: CLR $REG5
3659 016420 013777 001230 163036 MOV DRIVAD,$RKDA
3660 016426 012777 000015 163022 MOV #15,$RKCS ;DRIVE RESET, GO
3661 016434 104421 CON,RDY
3662 016436 000402 BR RES,DO+4
3663 016440 005037 001174 RES,DO: CLR $REG5
3664 016444 032777 000100 163000 18: BIT #100,$RKDS ;DID R/W/S RDY SET?
3665 016452 001024 BNE 28
3666 016454 012746 177770 MOV #-10,-(SP)
3667 016460 005216 INC (SP)
3668 016462 001376 BNE -2 ;COUNT IT DOWN
3669 016464 005726 TST (SP)+ ;POP UP $P
3670 016466 005237 001174 INC $REG5 ;IF NOT WAIT
3671 016472 001364 BNE 18 ;WAITED LONG?
3672 016474 032777 020000 162436 BIT #0N13,$0NWR
3673 016502 001010 BNE 28
3674 016504 104420 TYPMSG
3675 016506 002027 MSG12
3676 016510 104420 001733 TYPMSG ;MSG7
3677 016514 011646 MOV (SP)-,$(SP)
3678 016516 162716 000002 SUB #2,(SP)
3679 016522 104402 TYPOC
3680 016524 000002 28: RTI
3681

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```

3682
3683
3684
3685          .SBTTL CON,RESET - CONTROL RESET ROUTINE
3686          .SBTTL CON,RDY - WAIT FOR CONTROL READY
3687 ;CON,RESET
3688 ;CON,RDY
3689 ;THIS ROUTINE IS CALLED BY USING 'CNT,RESET' WHICH IS ACTUALLY
3690 ;'TRAP' INSTRUCTION WITH THE LOWER BYTE ENCODED TO PROVIDE
3691 ;AN INDEX TO THE CONTROL-RESET ROUTINE BELOW.
3692 ;THE ROUTINE ISSUES A CONTROL RESET AND WAITS FOR
3693 ;THE 'CNTRL RDY' FLAG TO SET. WHEN THE FLAG SETS
3694 ;AN EXIT IS MADE OUT OF THE ROUTINE. IF 'CNTRL-RDY'
3695 ;DOES NOT SET WITHIN A CERTAIN TIME AN ERROR MESSAGE
3696 ; CNT RDY DIDN'T SET
3697 ; PC=XXXXXX RKCS=XXXXXX
3698 ;IS GIVEN.
3699 ;THIS ROUTINE IS CALLED THROUGH THE 'TRAP' INSTRUCTION
3700 ;USING THE LOWER BYTE AS AN INDEX TO THIS ROUTINE.
3701 ;THE TRAP DECODER LOCATED AT '$TRAP'.
3702
3703
3704
3705          ;CN,RDY
3706 ;THE CN,RDY ROUTINE IS CALLED BY USING CNT,RDY WHICH IS A TRAP
3707 ;INSTRUCTION WITH ITS LOWER BYTE ENCODED.
3708 ;THIS ROUTINE WAITS FOR THE CONTROL READY BIT TO SET AND WHEN IT
3709 ;SETS EXITS OUT. IF WITHIN A CERTAIN TIME CNTRL RDY DOES
3710 ;NOT SET AN ERROR IS REPORTED. WAITING TIME IS 883 MS FOR 11/20
3711 ;175 MS FOR 11/45 WITH BIPOLAR MEMORY.
3712 016526 012777 000001 162722 CN,RST: MOV #1,0RKCS ;ISSUE A CONTROL RESET
3713 016534 012737 177500 001170 MOV #=300,$REG3 ;SET UP COUNT
3714 016542 000402 BR CN,RDY+4 ;SKIP OVER CN,RDY
3715 016544 005037 001170 CN,RDY: CLR $REG3
3716 016550 105777 162702 16: TSTB 0RKCS ;DID CNTRL-RDY SET?
3717 016554 100431 BMI 2$ ;YES, EXIT
3718 016556 005237 001170 INC $REG3 ;WAITED LONG?
3719 016562 001372 BNE 1$ ;IF NOT, GO BAK & WAIT
3720 016564 104420 TYPMSG
3721 016570 104401 016576 MSG10
3722 016574 000403 TYPE ,65$ ;TYPE ASCIZ STRING
3723 BR 64$ ;GET OVER THE ASCIZ
3724 ;65$: .ASCIZ <15><12>/PC=/
3725 64$: MOV (SP),-(SP)
3726 SUB #2,(SP)
3727 TYPOC ;GO TYPE PC IN THE MAIN PROGRAM,
3728 ; WHERE ERROR OCCURRED
3729 016614 104401 016622 TYPE ,67$ ;TYPE ASCIZ STRING
3730 016620 000404 BR 66$ ;GET OVER THE ASCIZ
3731 ;67$: .ASCIZ / RKCS=/
3732 66$: MOV 0RKCS,-(SP) ;GET RKCS
3733 TYPOC ;GO TYPE IT
3734
3735
3736 016640 000002 2$: RTI ;RETURN FROM THIS
3737 ;ROUTINE TO THE MAIN
  
```

```

3738 ;PROGRAM
3739
3740          .SBTTL TST,RWS - WAIT FOR R/W/S RDY
3741 ;TST,RWS
3742 ;THIS ROUTINE WAITS FOR THE R/W/S READY TO ET AND RETURNS
3743 ;TO THE MAIN PROGRAM WHEN IT SETS. IF IT DOES NOT SET
3744 ;WITHIN A CERTAIN TIME AN ERROR IS REPORTED.
3745 ;WAITING TIME APPROX. 1040 MS FOR 11/20, 208 MS FOR 11/45
3746
3747
3748 016642 005037 001264 TSTRWS: CLR TIMER
3749 016646 032777 000100 162576 1$: BIT #100,0RKDS
3750 016654 001017 BNE 2$
3751 016656 005237 001264 INC TIMER
3752 016662 001371 BNE 1$
3753 016664 032777 020000 162246 BIT #BIT13,0SWR
3754 016672 001010 BNE 2$
3755 016674 104420 002027 TYPMSG ,MSG12
3756 016700 104420 001733 TYPMSG ,MSG7
3757 016704 011646 MOV (SP),-(SP)
3758 016706 162716 SUB #2,(SP)
3759 016712 104402 TYPOC
3760 016714 000002 2$: RTI
3761
3762          .SBTTL TEST ABORT ROUTINE
3763 ;ABRT
3764
3765 016716 104401 001616 ABRT: TYPE ,MSG3
3766 016722 113746 001102 MOVB $TSTNM,-(SP)
3767 016726 104402 TYPOC
3768 016730 000207 RTS PC
3769
3770
3771 ;COMMON SUBROUTINES & HANDLERS
3772
3773          .SBTTL SCOPE HANDLER ROUTINE
3774
3775 ;*****
3776 ;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
3777 ;AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
3778 ;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:00>
3779 ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
3780 ;*SW14=1 LOOP ON TEST
3781 ;*SW09=1 LOOP ON ERROR
3782 ;*CALL
3783 ;* SCOPE ;SCOPE=IOT
3784
3785 016732 ;SCOPE:
3786 016732 104407 CKSWR ;TEST FOR CHANGE IN SOFT-SWR
3787 016734 032777 000400 162176 BIT $SW0,0SWR ;WAS SW0 USED TO SELECT
3788 016742 001053 BNE 0OVER ;A TEST? IF YES, SKIP OVER
3789 ;THE REST, U ARE LOOPING ON
3790 016744 032777 040000 162166 1$: BIT #BIT14,0SWR ;LOOP ON PRESENT TEST?
3791 016752 001047 BNE 0OVER ;YES IF SW14=1
3792 ;*****START OF CODE FOR THE XOR TESTER*****
3793 016754 000416 $TSTR: BR 6$ ;IF RUNNING ON THE "XOR" TESTER CHANGE
  
```

```

3794
3795 016756 013746 000004      MOV    ##ERRVEC,-(SP)    ;THIS INSTRUCTION TO A "NOP" (NOP=240)
3796 016762 012737 017002 000004      MOV    #5,##ERRVEC     ;SAVE THE CONTENTS OF THE ERROR VECTOR
3797 016770 005737 177060      TST   ##177060        ;SET FOR TIMEOUT
3798 016774 012637 000004      MOV    (SP)+,##ERRVEC  ;TIME OUT ON XOR?
3799 017000 000421      BR    $SVLAD           ;RESTORE THE ERROR VECTOR
3800 017002 022626      CMP    (SP)+,(SP)+     ;GO TO THE NEXT TEST
3801 017004 012637 000004      MOV    (SP)+,##ERRVEC  ;CLEAR THE STACK AFTER A TIME OUT
3802 017010 000407      BR    7#              ;RESTORE THE ERROR VECTOR
3803 017012      BR    7#              ;LOOP ON THE PRESENT TEST
3804 017012 105737 001103      6#;####*END OF CODE FOR THE XOR TESTER####
3805 017016 001412 2#;      TSTB  #ERRFLG         ;HAS AN ERROR OCCURRED?
3806 017020 032777 001000 162112      BEQ   $SVLAD          ;BR IF NO
3807 017026 001404      BIT   #BIT09,#SWR     ;LOOP ON ERROR?
3808 017030 013737 001110 001106 7#;      BEQ   4#              ;BR IF NO
3809 017036 000415      MOV   $LPERR,$LPADR   ;SET LOOP ADDRESS TO LAST SCOPE
3810 017040 105037 001103      BR    $OVER          ;OVER
3811 017044 105237 001102      CLR   #ERRFLG        ;ZERO THE ERROR FLAG
3812 017050 011637 001106      STSNM $STSNM         ;COUNT TEST NUMBERS
3813 017054 011637 001110      MOV   (SP),$LPADR     ;SAVE SCOPE LOOP ADDRESS
3814 017060 005037 001204      MOV   (SP),$LPERR     ;SAVE ERROR LOOP ADDRESS
3815 017064 112737 000001 001115      CLR   #ESCAPE        ;CLEAR THE ESCAPE FROM ERROR ADDRESS
3816 017072 013777 001102 162042 $OVER;  MOV   #1,$ERRMAX     ;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
3817 017100 013716 001106      STSNM $STSNM,$DISP  ;DISPLAY TEST NUMBER
3818 017104 000002      MOV   $LPADR,(SP)    ;FUDGE RETURN ADDRESS
3819      RTI                ;FIXES PS
3820
3821 ;*****
3822
3823 .SBTTL ERROR HANDLER ROUTINE
3824
3825 ;*SW15=1      HALT ON ERROR
3826 ;*SW13=1      INHIBIT ERROR TYPEOUTS
3827 ;*SW10=1     BELL ON ERROR
3828 ;*SW09=1     LOOP ON ERROR
3829 ;*SW12=1     CYCLE ON ERROR TO PREVIOUS 'SCOPE' STATEMENT
3830 ;*GO TO ERRTP ON ERROR
3831 ;*NOT FROM SYSMAC
3832
3833 017106 104407      $ERROR: CKSWR        ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
3834 017110 105237 001103 7#;      INCB  #ERRFLG        ;SET THE ERROR FLAG
3835 017114 001775      BEQ   7#              ;DON'T LET THE FLAG GO TO ZERO
3836 017116 013777 001102 162016      MOV   $STSNM,$DISP
3837 017124 032777 002000 162006      BIT   #SW10,#SWR
3838 017132 001402      BEQ   1#
3839 017134 104401 001206      TYPE  #BELL
3840 017140 005237 001112 1#;      INC  #ERRCTL
3841 017144 011637 001116      MOV   (SP),#ERRPC
3842
3843 017150 032777 000004 161762      BIT   #SW2,#SWR      ;DROP THE DRIVE?
3844 017156 001404      BEQ   5#              ;SW NOT SET, SKIP
3845 017160 023727 001112 000006      CMP   #ERRCTL,#6     ;MORE THAN 6 ERRORS ON THIS DRIVE?
3846 017166 101040      BHI   6#              ;YES, DROP THE DRIVE
3847
3848 017170 162737 000002 001116 5#;      SUB   #2,$ERRPC
3849 017176 117737 161714 001114      MOV   ##ERRPC,$ITEMB

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3850 017204 032777 020000 161726      BIT   #SW13,#SWR
3851 017212 001004      BNE   2#
3852 017214 004737 017362      JSR   PC,##ERRTP
3853 017220 104401 001213      TYPE  #CRLF
3854 017224 005777 161710 2#;      TST   #SWR
3855 017230 100002      BPL   3#
3856 017232 000000      HALT
3857 017234 104407      CKSWR                ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
3858 017236 032777 010000 161674 3#;      BIT   #SW12,#SWR
3859 017244 001402      BEQ   +6
3860 017246 013716 001106      MOV   $LPADR,(SP)
3861 017252 032777 001000 161660      BIT   #SW09,#SWR
3862 017260 001402      BEQ   4#
3863 017262 013716 001110      MOV   $LPERR,(SP)
3864 017266 000002      4#;      RTI
3865
3866 017270 013746 001226 6#;      MOV   DRVPTIR,-(SP) ;GET POINTER TO DRIVE #
3867 017274 162716 000002      SUB   #2,(SP)
3868 017300 042736 000377      BIC   #377,#(SP)+   ;CLEAR THE DRIVE PRESENT FLAG
3869 017304 104401 002064      TYPE  #MSG14
3870 017310 013746 001230      MOV   DRIVAD,-(SP)
3871 017314 000241      CLC
3872 017316 006116      ROL   (SP)
3873 017320 006116      ROL   (SP)
3874 017322 006116      ROL   (SP)
3875 017324 006116      ROL   (SP)
3876 017326 104402      TYPDC                ;TYPE IT OUT
3877 017330 104401 017336      TYPE  #65#           ;TYPE ASCIZ STRING
3878 017334 000405      BR    64#           ;GET OVER THE ASCIZ
3879
3880 017350      ;65#; .ASCIZ / DROPPED/
3881 017350 105337 001224 64#;      DECB  DRIVS         ;DECRMNT # OF DRVS PRESENT
3882 017354 022626      CMP   (SP)+,(SP)+   ;RESTORE STACK
3883 017356 000137 015156      JMP   $BTEOP        ;EXIT
3884
3885 017362      ERRTP:
3886 017362 104401 001213      TYPE  #CRLF         ;"CARRIAGE RETURN" & LINE FEED"
3887 017366 010046      MOV   R0,-(SP)      ;SAVE R0
3888 017370 005000      CLR   R0            ;PICKUP THE ITEM INDEX
3889 017372 153700 001114      BSB   ##ITEMB,R0
3890 017376 001011      BNE   1#            ;IF ITEM NUMBER IS ZERO, JUST
3891
3892
3893 017400 013746 001116      MOV   #ERRPC,-(SP)  ;TYPE THE PC OF THE ERROR
3894
3895 017404 104402      TYPDC                ;SAVE #ERRPC FOR TYPEOUT
3896 017406 104401      TYPE                ;ERROR ADDRESS
3897 017410 001733      MSG7                ;GO TYPE--OCTAL ASCII(ALL DIGITS)
3898 017412 013746 001116      MOV   #ERRPC,-(SP)
3899 017416 104402      TYPDC
3900 017420 000440      BR    6#            ;GET OUT
3901 017422 005300 1#;      DEC   R0            ;ADJUST THE INDEX SO THAT IT WILL
3902 017424 006300      ASL   R0            ; WORK FOR THE ERROR TABLE
3903 017426 006300      ASL   R0
3904 017430 006300      ASL   R0
3905 017432 062700 002122      ADD   #ERRTB,R0    ;FORM TABLE POINTER

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3906 017436 012037 017446      MOV      (R0)+,28      ;PICKUP "ERROR MESSAGE" POINTER
3907 017442 001404              BEQ      38           ;SKIP TYPEOUT IF NOT POINTER
3908 017444 104401              TYPE     ;TYPE THE "ERROR MESSAGE"
3909 017446 000000              .WORD   0           ;"CARRIAGE RETURN" & LINE FEED"
3910 017450 104401 001213      TYPE     ,#CRLF      ;PICKUP "DATA HEADER" POINTER
3911 017454 032777 004000 161456 38:  BIT      #SW11,#SWR   ;DUMP OUT ALL RK REGISTERS
3912 017462 001042              BNE     10$         ;YES, BRANCH
3913 017464 012037 017474      MOV      (R0)+,48     ;PICKUP "DATA HEADER" POINTER
3914 017470 001412              BEQ     58           ;SKIP TYPEOUT IF 0
3915 017472 104401              TYPE     ;TYPE THE "DATA HEADER"
3916 017474 000000              .WORD   0           ;"DATA HEADER" POINTER GOES HERE
3917 017476 104401 001213      TYPE     ,#CRLF      ;"CARRIAGE RETURN" & LINE FEED"
3918 017502 062700 000002      ADD     #2,R0        ;FORM POINTER TO TERMINATOR
3919 017506 005710              TST     (R0)        ;IS THE TERMINATOR 0?
3920 017510 001017              BNE     9$           ;IF NOT, BRANCH
3921 017512 162700 000002      SUB     #2,R0        ;YES, IT IS 0. REPOINT TO "DATA"
3922                                ;GO TYPE OUT DATA AS USUAL
3923 017516 011000              MOV     (R0),R0     ;PICKUP "DATA TABLE" POINTER
3924 017520 001004              BNE     7$           ;GO TYPE THE DATA
3925 017522 012600              MOV     (SP)+,R0    ;RESTORE R0
3926 017524 104401 001213      TYPE     ,#CRLF      ;"CARRIAGE RETURN" & LINE FEED"
3927 017530 000207              RTS     PC           ;RETURN
3928 017532              ;
3929 017532 013046              MOV     @ (R0)+,-(SP) ;SAVE @ (R0)+ FOR TYPEOUT
3930 017534 104402              TYP0C   ;GO TYPE--OCTAL ASCII(ALL DIGITS)
3931 017536 005710              TST     (R0)        ;IS THERE ANOTHER NUMBER?
3932 017540 001770              BEQ     6$           ;BR IF NO
3933 017542 104401 002110      TYPE     ,BLNKS2     ;
3934 017546 000771              BR      7$           ;
3935 017550 004770 000000      JSR     PC,@(R0)    ;GO TO THE SPECIAL ERROR
3936                                ;DATA HANDLING SUBROUTINE
3937                                ;NOTE THAT THIS ROUTINE IS
3938                                ;THE ONE INDICATED IN THE
3939                                ;LAST WORD OF AN ERROR
3940                                ;ITEM IN THE ERROR TABLE
3941                                ;(STARTING AT #ERRTB)
3942 017554 104401              TYPE     MSC7        ;
3943 017556 001733              MSC7    ;
3944 017560 013746 001116      MOV     $ERRPC,-(SP) ;
3945 017564 104402              TYP0C   ;
3946 017566 000755              BR      6$           ;GO BACK, TO THE EXIT POINT
3947                                ;FOR "ERRTYP"
3948
3949 017570 004737 017576      10$:  JSR     PC,DMPREG  ;
3950 017574 000752              BR      6$           ;
3951
3952
3953
3954 ;DMPREG
3955 ;DUMPS OUT ALL RK REGISTERS WHEN SW 11 IS SET
3956
3957 017576
3958 017576 104401 017604      DMPREG: TYPE     ,65$   ;;TYPE ASCII STRING
3959 017602 000441              BR      64$         ;;GET OVER THE ASCII
3960 ;;65$: ,ASCII <15><12>/ PC RKDS RKER RKCS RKWC RKBA RKDA RKDB/<
3961 017706      64$:
    
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3962 017706 013746 001116      MOV     $ERRPC,-(SP) ;
3963 017712 104402              TYP0C   ;
3964 017714 104401 002110      TYPE     ,BLNKS2     ;
3965 017720 010046              MOV     R0,-(SP)    ;
3966 017722 012700 001452      MOV     #RKDS,R0    ;
3967 017726 013046              1$:  MOV     @ (R0)+,-(SP) ;
3968 017730 104402              TYP0C   ;
3969 017732 104401 002110      TYPE     ,BLNKS2     ;
3970 017736 020027 001466      CMP     R0,#RKDB    ;
3971 017742 003771              BLE     1$          ;
3972 017744 012600              MOV     (SP)+,R0    ;
3973 017746 000207              RTS     PC           ;
3974
3975
3976
3977
3978
3979 ;SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
3980
3981 ;*****
3982 ;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
3983 ;SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT, DEPENDING ON WHETHER THE
3984 ;NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
3985 ;BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
3986 ;REPLACED WITH SPACES.
3987 ;CALL:
3988 ;*   MOV     NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
3989 ;*   TYPDS   ;;GO TO THE ROUTINE
3990
3991 017750
3992 017750 010046              #TYPDS: MOV     R0,-(SP)    ;;PUSH R0 ON STACK
3993 017752 010146              MOV     R1,-(SP)    ;;PUSH R1 ON STACK
3994 017754 010246              MOV     R2,-(SP)    ;;PUSH R2 ON STACK
3995 017756 010346              MOV     R3,-(SP)    ;;PUSH R3 ON STACK
3996 017760 010546              MOV     R5,-(SP)    ;;PUSH R5 ON STACK
3997 017762 012746 020200      MOV     #20200,-(SP) ;;SET BLANK SWITCH AND SIGN
3998 017766 016605 000020      MOV     20(SP),R5   ;;GET THE INPUT NUMBER
3999 017772 100004              BPL     1$          ;;BR IF INPUT IS POS.
4000 017774 005405              NEG     R5           ;;MAKE THE BINARY NUMBER POS.
4001 017776 112766 000055 000001 1$:  MOV     #-1,(SP)    ;;MAKE THE ASCII NUMBER NEG.
4002 020004 005000              CLR     R0           ;;ZERO THE CONSTANTS INDEX
4003 020006 012703 020164      MOV     #0DBLK,R3   ;;SETUP THE OUTPUT POINTER
4004 020012 112723 000040      MOV     #'',(R3)+   ;;SET THE FIRST CHARACTER TO A BLANK
4005 020016 005002              CLR     R2           ;;CLEAR THE BCD NUMBER
4006 020020 016001 020154      MOV     0D(BL(R0),R1 ;;GET THE CONSTANT
4007 020024 160105              3$:  SUB     R1,R5       ;;FORM THIS BCD DIGIT
4008 020026 002402              BLT     4$          ;;BR IF DONE
4009 020030 005202              INC     R2           ;;INCREASE THE BCD DIGIT BY 1
4010 020032 000774              BR      3$          ;
4011 020034 060105              4$:  ADD     R1,R5       ;;ADD BACK THE CONSTANT
4012 020036 005702              TST     R2           ;;CHECK IF BCD DIGIT=0
4013 020040 001002              BNE     5$          ;;FALL THROUGH IF 0
4014 020042 105716              TSTB   (SP)         ;;STILL DOING LEADING 0'S?
4015 020044 100407              BMI     7$          ;;BR IF YES
4016 020046 106316              5$:  ASLB   (SP)         ;;MSDT
4017 020050 103003              BCC     6$          ;;BR IF NO
    
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4018 020052 116653 000001 177777      MOVB 1(SP),-1(R3)    ;;YES--SET THE SIGN
4019 020060 052702 000060          68: BIS #0,R2          ;;MAKE THE BCD DIGIT ASCII
4020 020064 052702 000040          78: BIS #R2          ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
4021 020070 110223          MOVB R2,(R3)+      ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
4022 020072 005720          TST (R0)+          ;;JUST INCREMENTING
4023 020074 020027 000010          CMP R0,#10        ;;CHECK THE TABLE INDEX
4024 020100 002746          BLT 2#            ;;GO DO THE NEXT DIGIT
4025 020102 003002          BGT 0#           ;;GO TO EXIT
4026 020104 010502          MOV R5,R2         ;;GET THE LSD
4027 020106 000764          BR 6#            ;;GO CHANGE TO ASCII
4028 020110 105726          88: TSTB (SP)+     ;;WAS THE LSD THE FIRST NON-ZERO?
4029 020112 100003          BPL 9#           ;;BR IF NO
4030 020114 116663 177777 177776      MOVB -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
4031 020122 105013          98: CLRB (R3)      ;;SET THE TERMINATOR
4032 020124 012605          MOV (SP)+,R5     ;;POP STACK INTO R5
4033 020126 012603          MOV (SP)+,R3     ;;POP STACK INTO R3
4034 020130 012602          MOV (SP)+,R2     ;;POP STACK INTO R2
4035 020132 012601          MOV (SP)+,R1     ;;POP STACK INTO R1
4036 020134 012600          MOV (SP)+,R0     ;;POP STACK INTO R0
4037 020136 104401 020164          TYPE #DBLK       ;;NOW TYPE THE NUMBER
4038 020142 016666 000002 000004      MOV 2(SP),4(SP)  ;;ADJUST THE STACK
4039 020150 012616          MOV (SP)+,(SP)
4040 020152 000002          RTI              ;;RETURN TO USER
4041 020154 023420          $DTBL: 10000.
4042 020156 001750          1000.
4043 020160 000144          100.
4044 020162 000012          10.
4045 020164 000004          $DBLK: .BLKW 4
4046
4047          .SBTTL TYPE ROUTINE
4048
4049          ;;*****
4050          ;;ROUTINE TO TYPE ASCII MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
4051          ;;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
4052          ;;NOTE1: #NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
4053          ;;NOTE2: #FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
4054          ;;NOTE3: #FILLC CONTAINS THE CHARACTER TO FILL AFTER.
4055          ;;
4056          ;;CALL:
4057          ;;1) USING A TRAP INSTRUCTION
4058          ;; TYPE ,MESADR          ;;MESADR IS FIRST ADDRESS OF AN ASCII STRING
4059          ;;OR
4060          ;; TYPE
4061          ;; MESADR
4062          ;;
4063
4064 020174 105737 001157          $TYPE: TSTB $TPFLG ;;IS THERE A TERMINAL?
4065 020200 100002          BPL 1#           ;;BR IF YES
4066 020202 000000          HALT             ;;HALT HERE IF NO TERMINAL
4067 020204 000407          BR 3#           ;;LEAVE
4068 020206 010046          18: MOV R0,-(SP)  ;;SAVE R0
4069 020210 017600 000002          MOV 02(SP),R0   ;;GET ADDRESS OF ASCII STRING
4070 020214 112046          28: MOVB (R0)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
4071 020216 001005          BNE 4#          ;;BR IF IT ISN'T THE TERMINATOR
4072 020220 005726          TST (SP)+       ;;IF TERMINATOR POP IT OFF THE STACK
4073 020222 012600          68: MOV (SP)+,R0  ;;RESTORE R0
    
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4074 020224 062716 000002          38: ADD #2,(SP)      ;;ADJUST RETURN PC
4075 020230 000002          RTI              ;;RETURN
4076 020232 122716 000011          48: CMPB #HT,(SP)   ;;BRANCH IF <HT>
4077 020236 001430          BEQ 0#          ;;
4078 020240 122716 000200          CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
4079 020244 001006          BNE 5#          ;;
4080 020246 005726          TST (SP)+       ;;POP <CR><LF> EQUIV
4081 020250 104401          TYPE            ;;TYPE A CR AND LF
4082 020252 001213          #CRLF
4083 020254 105037 020410          CLRB #CHARCNT   ;;CLEAR CHARACTER COUNT
4084 020260 000755          BR 2#           ;;GET NEXT CHARACTER
4085 020262 004737 020344          58: JSR PC,$TYPEC  ;;GO TYPE THIS CHARACTER
4086 020266 123726 001156          68: CMPB #FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
4087 020272 001350          BNE 2#          ;;IF NO GO GET NEXT CHAR.
4088 020274 013746 001154          MOV #NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
4089          ;;AND THE NULL CHAR.
4090 020300 105366 000001          78: DECB 1(SP)     ;;DOES A NULL NEED TO BE TYPED?
4091 020304 002770          BLT 6#          ;;BR IF NO--GO POP THE NULL OFF OF STACK
4092 020306 004737 020344          JSR PC,$TYPEC  ;;GO TYPE A NULL
4093 020312 105337 020410          DECB #CHARCNT   ;;DO NOT COUNT AS A COUNT
4094 020316 000770          BR 7#           ;;LOOP
4095
4096          ;HORIZONTAL TAB PROCESSOR
4097
4098 020320 112716 000040          88: MOVB #' ,(SP)  ;;REPLACE TAB WITH SPACE
4099 020324 004737 020344          98: JSR PC,$TYPEC  ;;TYPE A SPACE
4100 020330 132737 000007 020410          BITB #7,#CHARCNT ;;BRANCH IF NOT AT
4101 020336 001372          BNE 9#          ;;TAB STOP
4102 020340 005726          TST (SP)+       ;;POP SPACE OFF STACK
4103 020342 000724          BR 2#          ;;GET NEXT CHARACTER
4104 020344 105777 160600          $TYPEC: TSTB #ATPS ;;WAIT UNTIL PRINTER IS READY
4105 020350 100375          BPL $TYPEC
4106 020352 116677 000002 160572          MOVB 2(SP),#STPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
4107 020360 122766 000015 000002          CMPB #CR,2(SP)  ;;IS CHARACTER A CARRIAGE RETURN?
4108 020366 001003          BNE 1#          ;;BRANCH IF NO
4109 020370 105037 020410          CLRB #CHARCNT   ;;YES--CLEAR CHARACTER COUNT
4110 020374 000406          BR $TYPEX       ;;EXIT
4111 020376 122766 000012 000002 18: CMPB #LF,2(SP)  ;;IS CHARACTER A LINE FEED?
4112 020404 001402          BEQ $TYPEX      ;;BRANCH IF YES
4113 020406 105227          INCB (PC)+      ;;COUNT THE CHARACTER
4114 020410 000000          #CHARCNT,WORD 0 ;;CHARACTER COUNT STORAGE
4115 020412 000207          $TYPEX: RTS PC
4116
4117          .SBTTL INTEGER MULTIPLY ROUTINE
4118
4119          ;;*****
4120          ;;CALL
4121          ;;
4122          ;; MOV MULTIPLIER,-(SP)
4123          ;; MOV MULTIPLICAND,-(SP)
4124          ;; JSR PC,##MULT
4125          ;; RETURN ;;PRODUCT IS ON THE STACK
4126          ;;
4127          ;;
4128          ;; STACK PRODUCT
4129          ;; -----
    
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4130 ;* TOP LSB'S
4131 ;* +2 MSB'S
4132
4133 020414 ;MULT:
4134 020414 010046 MOV R0,-(SP) ;PUSH R0 ON STACK
4135 020416 010146 MOV R1,-(SP) ;PUSH R1 ON STACK
4136 020420 010246 MOV R2,-(SP) ;PUSH R2 ON STACK
4137 020422 005046 CLR =(SP) ;CLEAR THE SIGN KEY
4138 020424 016601 000012 MOV 12(SP),R1 ;GET THE MULTIPLICAND
4139 020430 100002 BPL 1# ;BR IF PLUS
4140 020432 005216 INC (SP) ;SET THE SIGN KEY
4141 020434 005401 NEG R1 ;MAKE THE MULTIPLICAND POSTIVE
4142 020436 016602 000014 1# MOV 14(SP),R2 ;GET THE MULTIPLIER
4143 020442 100002 BPL 2# ;BR IF PLUS
4144 020444 005316 DEC (SP) ;UPDATE THE SIGN KEY
4145 020446 005402 NEG R2 ;MAKE THE MULTIPLIER POSTIVE
4146 020450 012746 000021 2# MOV #17,-(SP) ;SET THE LOOP COUNT
4147 020454 005000 CLR R0 ;SETUP FOR THE MULTIPLY LOOP
4148 020456 103000 3# BCC 4# ;DON'T ADD IF MULTIPLICAND = 0
4149 020460 060200 ADD R2,R0
4150 020462 006000 4# POR R0 ;POSITION THE PARITIAL PRODUCT AND
4151 020464 006001 ROR R1 ;THE MULTIPLICAND
4152 020466 005316 DEC (SP) ;HAS ALL BITS OF THE MULTIPLICAND BEEN DONE?
4153 020470 001372 BNE 3# ;BR IF NO
4154 020472 022616 CMP (SP)+,(SP) ;SHOULD PRODUCT BE NEGATIVE?
4155 020474 001403 BEQ 5# ;GO TO EXIT IF NO
4156 020476 005400 NEG R0 ;YES--SO MAKE IT SO
4157 020500 005401 NEG R1
4158 020502 005600 SBC R0
4159 020504 005726 5# TST (SP)+ ;CLEAR SIGN INFO. OFF OF STACK
4160 020506 010066 000012 MOV R0,12(SP) ;PUT THE PRODUCT ON THE STACK (MSB'S)
4161 020512 010166 000010 MOV R1,10(SP) ;LSB'S
4162 020516 012602 MOV (SP)+,R2 ;POP STACK INTO R2
4163 020520 012601 MOV (SP)+,R1 ;POP STACK INTO R1
4164 020522 012600 MOV (SP)+,R0 ;POP STACK INTO R0
4165 020524 000207 RTS PC
4166
4167 ;SBTTL TTY INPUT ROUTINE
4168
4169 ;*****
4170
4171 020526 000000 ;ENABL LSB
4172 020530 000000 $TKCNT: .WORD 0 ;NUMBER OF ITEMS IN QUEUE
4173 020532 000000 $TKQIN: .WORD 0 ;INPUT POINTER
4174 020534 000001 $TKQOUT: .WORD 0 ;OUTPUT POINTER
4175 020535 000001 $TKQSR: .BLKB 1 ;TTY KEYBOARD QUEUE
4176 020536 $TKQEND=.
4177 .EVEN
4178
4179 ;*TK INITIALIZE ROUTINE
4180 ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
4181 ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
4182 ;
4183 ;*CALL:
4184 ;* JSR PC,$TKINT
4185 ;* RETURN

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4186 020536 005037 020526 $TKINT: CLR $TKCNT ;CLEAR COUNT OF ITEMS IN QUEUE
4187 020542 012737 020534 020530 MOV $TKQSR,$TKQIN ;MOVE THE STARTING ADDRESS OF THE
4188 020550 013737 020530 020532 MOV $TKQIN,$TKQOUT ;QUEUE INTO THE INPUT & OUTPUT POINTERS.
4189 020556 012737 020606 000060 MOV $TKSRV,$TKQVEC ;INITIALIZE THE KEYBOARD VECTOR
4190 020564 012737 000200 000062 MOV #200,$TKQVEC+2 ;"BR" LEVEL 4
4191 020572 005777 160350 TST $TKB ;CLEAR DONE FLAG
4192 020576 012777 000100 160340 MOV #100,$TKS ;ENABLE TTY KEYBOARD INTERRUPT
4193 020604 000207 RTS PC ;RETURN TO CALLER
4194
4195 ;*TK SERVICE ROUTINE
4196 ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
4197 ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
4198 ;*IT IN THE QUEUE.
4199 ;
4200 020606 117746 160334 $TKSRV: MOVB $TKB,-(SP) ;PICKUP THE CHARACTER
4201 020612 042716 177600 BIC #'C177,(SP) ;STRIP THE JUNK
4202 020616 021627 000007 1# CMP (SP),#7 ;IS IT A CONTROL G?
4203 020622 001004 BNE 2# ;BRANCH IF NO
4204 020624 022737 000176 001140 CMP $SWREG,SWR ;IS SOFT-SWR SELECTED?
4205 020632 001500 BEQ 6# ;GO TO SWR CHANGE
4206
4207 020634 2# CMP #1,$TKCNT ;IS THE QUEUE FULL?
4208 020634 022737 000001 020526 BNE 3# ;BRANCH IF NO
4209 020642 001004 TYPE $BELL ;RING THE TTY BELL
4210 020644 104401 001206 TST (SP)+ ;CLEAN CHARACTER OFF OF STACK
4211 020650 005726 BR 5# ;EXIT
4212 020652 000451 3# CMP (SP),#23 ;IS IT A CONTROL-S?
4213 020654 021627 000023 BNE 3# ;BRANCH IF NO
4214 020660 001021 CLR $TKS ;DISABLE TTY KEYBOARD INTERRUPTS
4215 020662 005077 160256 TST (SP)+ ;CLEAN CHAR OFF STACK
4216 020666 005726 31# TSTB $TKS ;WAIT FOR A CHAR
4217 020670 105777 160250 BPL 31# ;LOOP UNTIL ITS THERE
4218 020674 100375 MOVB $TKB,-(SP) ;GET THE CHARACTER
4219 020676 117746 160244 BIC #'C177,(SP) ;MAKE IT 7-BIT ASCII
4220 020702 042716 177600 CMP (SP)+,#21 ;IS IT A CONTROL-Q?
4221 020706 022627 000021 BNE 31# ;BRANCH IF NO
4222 020712 001366 MOV #100,$TKS ;REENABLE TTY KEYBOARD INTERRUPTS
4223 020714 012777 000100 160222 RTI ;RETURN
4224 020722 000002 32# INC $TKCNT ;COUNT THIS CHARACTER
4225 020724 005237 020526 CMP (SP),#140 ;IS IT UPPER CASE?
4226 020730 021627 000140 BLT 4# ;BRANCH IF YES
4227 020734 002405 CMP (SP),#175 ;IS IT A SPECIAL CHAR?
4228 020736 021627 000175 BGT 4# ;BRANCH IF YES
4229 020742 003002 BIC #40,(SP) ;MAKE IT UPPER CASE
4230 020744 042716 000040 MOVB (SP)+,$TKQIN ;AND PUT IT IN QUEUE
4231 020750 112677 177554 INC $TKQIN ;UPDATE THE POINTER
4232 020754 005237 020530 CMP $TKQIN,$TKQEND ;GO OFF THE END?
4233 020760 023727 020530 020535 BNE 5# ;BRANCH IF NO
4234 020766 001003 MOV $TKQSR,$TKQIN ;RESET THE POINTER
4235 020770 012737 020534 020530 5# RTI ;RETURN
4236 020776 000002
4237
4238 ;*****
4239 ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
4240 ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
4241 ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP

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4242          ;*CALL WHEN OPERATING IN TTY INTERRUPT MODE.
4243 021000 022737 000176 001140 0CKSWR: CMP  $SWREG,SWR  ;*IS THE SOFT-SWR SELECTED
4244 021006 001104          BNE  150          ;*EXIT IF NOT
4245 021010 105777 160130          TSTB 00TKS        ;*IS A CHAR WAITING?
4246 021014 100101          BPL  150          ;*IF NOT, EXIT
4247 021016 117746 160124          MOVB 00TKB,-(SP)  ;*YES
4248 021022 042716 177600          BIC  *C177,(SP)  ;*MAKE IT 7-BIT ASCII
4249 021026 021627 000007          CMP  (SP),#7     ;*IS IT A CONTROL-G?
4250 021032 001300          BNE  24          ;*IF NOT, PUT IT IN THE TTY QUEUE
4251          ;*AND EXIT
4252
4253          ;*****
4254          ;*CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
4255          ;*ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
4256          ;*CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
4257
4258 021034 123727 001134 000001 66:  CMPB  $AUTOB,#1  ;*ARE WE RUNNING IN AUTO-MODE?
4259 021042 001674          BEQ  24          ;*BRANCH IF YES
4260 021044 005726          TST  (SP)+       ;*CLEAR CONTROL-G OFF STACK
4261 021046 004737 020536          JSR  PC,$TKINT  ;*FLUSH THE TTY INPUT QUEUE
4262 021052 005077 160066          CLR  00TKS      ;*DISABLE TTY KEYBOARD INTERRUPTS
4263 021056 112737 000001 001135          MOVB $1,$INTAG  ;*SET INTERRUPT MODE INDICATOR
4264
4265 021064 104401 021643          TYPE  ,#CNTLG   ;*ECHO THE CONTROL-G (^G)
4266 021070 104401 021650          $GTSWR: TYPE  ,#MSWR  ;*TYPE CURRENT CONTENTS
4267 021074 013746 000176          MOV  $WREG,-(SP) ;*SAVE SWREG FOR TYPEOUT
4268 021100 104402          TPOC          ;*GO TYPE-OCTAL ASCII(ALL DIGITS)
4269 021102 104401 021661          TYPE  ,#MNEW    ;*PROMPT FOR NEW SWR
4270 021106 005046          19:  CLR  -(SP)     ;*CLEAR COUNTER
4271 021110 005046          CLR  -(SP)     ;*THE NEW SWR
4272 021112 105777 160026          7:  TSTB 00TKS    ;*CHAR THERE?
4273 021116 100375          BPL  7          ;*IF NOT TRY AGAIN
4274
4275 021120 117746 160022          MOVB 00TKB,-(SP) ;*PICK UP CHAR
4276 021124 042716 177600          BIC  *C177,(SP) ;*MAKE IT 7-BIT ASCII
4277
4278
4279 021130 021627 000025          9:  CMP  (SP),#25  ;*IS IT A CONTROL-U?
4280 021134 001005          BNE  100       ;*BRANCH IF NOT
4281 021136 104401 021636          TYPE  ,#CNTLU   ;*YES, ECHO CONTROL-U (^U)
4282 021142 062706 000006          20:  ADD  #6,SP    ;*IGNORE PREVIOUS INPUT
4283 021146 000757          BR   190       ;*LET'S TRY IT AGAIN
4284
4285
4286 021150 021627 000015          10:  CMP  (SP),#15  ;*IS IT A <CR>?
4287 021154 001022          BNE  106       ;*BRANCH IF NO
4288 021156 005766 000004          TST  4(SP)     ;*YES, IS IT THE FIRST CHAR?
4289 021162 001403          BEQ  110       ;*BRANCH IF YES
4290 021164 016577 000002 157746          MOV  2(SP),0SWR ;*SAVE NEW SWR
4291 021172 062706 000006          ADD  #6,SP     ;*CLEAR UP STACK
4292 021176 104401 001213          14:  TYPE  ,#CRLF   ;*ECHO <CR> AND <LF>
4293 021202 123727 001135 000001          CMPB $INTAG,#1  ;*RE-ENABLE TTY KBD INTERRUPTS?
4294 021210 001003          BNE  150       ;*BRANCH IF NOT
4295 021212 012777 000100 157724          MOV  #100,00TKS ;*RE-ENABLE TTY KSD INTERRUPTS
4296 021220 000002          15:  RTI          ;*RETURN
4297 021222 004737 020344          16:  JSR  PC,$TYPEC ;*ECHO CHAR

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4298 021226 021627 000060          CMP  (SP),#60   ;*CHAR < 0?
4299 021232 002420          BLT  108       ;*BRANCH IF YES
4300 021234 021627 000067          CMP  (SP),#67   ;*CHAR > 7?
4301 021240 003015          BGT  108       ;*BRANCH IF YES
4302 021242 042726 000060          BIC  #60,(SP)+  ;*STRIP-OFF ASCII
4303 021246 005766 000002          TST  2(SP)     ;*IS THIS THE FIRST CHAR
4304 021252 001403          BEQ  170       ;*BRANCH IF YES
4305 021254 006316          ASL  (SP)     ;*NO, SHIFT PRESENT
4306 021256 006316          ASL  (SP)     ;* CHAR OVER TO MAKE
4307 021260 006316          ASL  (SP)     ;* ROOM FOR NEW ONE.
4308 021262 005266 000002 17:  INC  2(SP)     ;*KEEP COUNT OF CHAR
4309 021266 056616 177776          BIS  -2(SP),(SP) ;*SET IN NEW CHAR
4310 021272 000707          BR   70        ;*GET THE NEXT ONE
4311 021274 104401 001212          18:  TYPE  ,#QUES   ;*TYPE ?<CR><LF>
4312 021300 000720          BR   200       ;*SIMULATE CONTROL-U
4313
4314
4315
4316          ;*****
4317          ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
4318          ;*CALL:
4319          ;* RDCHR          ;*GET A CHARACTER FROM THE QUEUE
4320          ;* RETURN HERE   ;*CHARACTER IS ON THE STACK
4321          ;*              ;*WITH PARITY BIT STRIPPED OFF
4322
4323
4324 021302 011646          $RDCHR: MOV  (SP),-(SP) ;*PUSH DOWN THE PC AND
4325 021304 016666 000004 000002          MOV  4(SP),2(SP) ;*THE PS
4326 021312 005066 000004          CLR  4(SP)     ;*GET READY FOR A CHARACTER
4327 021316 005046          CLR  -(SP)     ;*PUT NEW PS ON STACK
4328 021320 012746 021326          MOV  #640,-(SP) ;*PUT NEW PC ON STACK
4329 021324 000002          RTI          ;*POP NEW PC AND PS
4330
4331 021326 005737 020526          64:  TST  0TKCNT   ;*WAIT ON A CHARACTER
4332 021332 001775          BEQ  10        ;*
4333 021334 005337 020526          DEC  0TKCNT   ;*DECREMENT THE COUNTER
4334 021340 117766 177166 000004          MOVB 00TKQOUT,4(SP) ;*GET ONE CHARACTER
4335 021346 005237 020532          INC  0TKQOUT  ;*UPDATE THE POINTER
4336 021352 023727 020532          CMP  0TKQOUT,0TKQEND ;*DID IT GO OFF OF THE END?
4337 021360 001003          BNE  20        ;*BRANCH IF NO
4338 021362 012737 020534 020532          MOV  #0TKQRT,0TKQOUT ;*RESET THE POINTER
4339 021370 000002          20:  RTI          ;*RETURN
4340
4341          ;*****
4342          ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
4343          ;*CALL:
4344          ;* RDLIN        ;*INPUT A STRING FROM THE TTY
4345          ;* RETURN HERE   ;*ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
4346          ;*              ;*TERMINATOR WILL BE A BYTE OF ALL 0'S
4347
4348 021372 010346          $RDLIN: MOV  R3,-(SP) ;*SAVE R3
4349 021374 005046          CLR  -(SP)     ;*CLEAR THE RUBOUT KEY
4350 021376 012703 021626          10:  MOV  #TTYIN,R3 ;*GET ADDRESS
4351 021402 022703 021636          20:  CMP  #TTYIN+8,,R3 ;*BUFFER FULL?
4352 021406 101456          BLOS 40        ;*BR IF YES
4353 021410 104410          ROCHR          ;*GO READ ONE CHARACTER FROM THE TTY
4354 021412 112613          MOVB (SP)+,R3 ;*GET CHARACTER

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4354 021414 122713 000177 108: CMPB #177,(R3) ;;IS IT A RUBOUT
4355 021420 001022 BNE 58 ;;BR IF NO
4356 021422 005716 TST (SP) ;;IS THIS THE FIRST RUBOUT?
4357 021424 001007 BNE 58 ;;BR IF NO
4358 021426 112737 000134 021624 MOVB #'\",98 ;;TYPE A BACK SLASH
4359 021434 104401 021624 TYPE ,98
4360 021440 012716 177777 MOV #=-1,(SP) ;;SET THE RUBOUT KEY
4361 021444 005303 68: DEC R3 ;;BACKUP BY ONE
4362 021446 020327 021626 CMP R3,##TTYIN ;;STACK EMPTY?
4363 021452 103434 BLO 48 ;;BR IF YES
4364 021454 111337 021624 MOVB (R3),98 ;;SETUP TO TYPEOUT THE DELETED CHAR.
4365 021460 104401 021624 TYPE ,98 ;;GO TYPE
4366 021464 000746 BR 28 ;;GO READ ANOTHER CHAR.
4367 021466 005716 58: TST (SP) ;;RUBOUT KEY SET?
4368 021470 001406 BEQ 78 ;;BR IF NO
4369 021472 112737 000134 021624 MOVB #'\",98 ;;TYPE A BACK SLASH
4370 021500 104401 021624 TYPE ,98
4371 021504 005016 CLR (SP) ;;CLEAR THE RUBOUT KEY
4372 021506 122713 000025 78: CMPB #25,(R3) ;;IS CHARACTER A CTRL U?
4373 021512 001003 BNE 88 ;;BR IF NO
4374 021514 104401 021636 TYPE ,#CNTLU ;;TYPE A CONTROL "U"
4375 021520 000726 BR 18 ;;GO START OVER
4376 021522 122713 000022 88: CMPB #22,(R3) ;;IS CHARACTER A "R"?
4377 021526 001011 BNE 38 ;;BRANCH IF NO
4378 021530 105013 CLR (R3) ;;CLEAR THE CHARACTER
4379 021532 104401 001213 TYPE ,#CRLF ;;TYPE A "CR" & "LF"
4380 021536 104401 021626 TYPE ,#TTYIN ;;TYPE THE INPUT STRING
4381 021542 000717 BR 28 ;;GO PICKUP ANOTHER CHACTER
4382 021544 104401 001212 48: TYPE ,#QUES ;;TYPE A "?"
4383 021550 000712 BR 18 ;;CLEAR THE BUFFER AND LOOP
4384 021552 111337 021624 38: MOVB (R3),98 ;;ECHO THE CHARACTER
4385 021556 104401 TYPE ,98
4386 021562 122723 000015 CMPB #15,(R3)+ ;;CHECK FOR RETURN
4387 021566 001305 BNE 28 ;;LOOP IF NOT RETURN
4388 021570 105063 CLR (R3) ;;CLEAR RETURN (THE 15)
4389 021574 104401 001214 TYPE ,#LF ;;TYPE A LINE FEED
4390 021600 005726 TST (SP)+ ;;CLEAN RUBOUT KEY FROM THE STACK
4391 021602 012603 MOV (SP)+,R3 ;;RESTORE R3
4392 021604 011646 MOV (SP),-(SP) ;;ADJUST THE STACK AND PUT ADDRESS OF THE
4393 021606 016666 000004 000002 MOV 4(SP),2(SP) ;; FIRST ASCII CHARACTER ON IT
4394 021614 012766 021626 000004 MOV ##TTYIN,4(SP)
4395 021622 000002 RTI ;;RETURN
4396 021624 000 98: ,BYTE 0 ;;STORAGE FOR ASCII CHAR. TO TYPE
4397 021625 000 ,BYTE 0 ;;TERMINATOR
4398 021626 000010 $TTYIN: ,BLKB 8. ;;RESERVE 8 BYTES FOR TTY INPUT
4399 021636 025236 005015 000 $CNTLU: ,ASCIZ /"U/<15><12> ;;CONTROL "U"
4400 021643 136 006507 000012 $CNTLG: ,ASCIZ /"G/<15><12> ;;CONTROL "G"
4401 021650 005015 053523 020122 $MSWR: ,ASCIZ <15><12>/SWR = /
4402 021656 020075 000
4403 021661 040 047040 053505 $MNEW: ,ASCIZ / NEW = /
4404 021666 036440 000040
4405
4406 ,SBTTL READ AN OCTAL NUMBER FROM THE TTY
4407
4408 ;*****
4409 ;THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND

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4410 ;*CHANGE IT TO BINARY.
4411 ;*CALL:
4412 ;* RDOCT ;;READ AN OCTAL NUMBER
4413 ;* RETURN HERE ;;LOW ORDER BITS ARE ON TOP OF THE STACK
4414 ;* ;;HIGH ORDER BITS ARE IN $HI OCT
4415
4416 021672 011646 $RDOCT: MOV (SP),-(SP) ;;PROVIDE SPACE FOR THE
4417 021674 016666 000004 000002 MOV 4(SP),2(SP) ;;INPUT NUMBER
4418 021702 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
4419 021704 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
4420 021706 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
4421 021710 104411 18: RDLIN ;;READ AN ASCIZ LINE
4422 021712 012600 MOV (SP)+,R0 ;;GET ADDRESS OF 1ST CHARACTER
4423 021714 005001 CLR R1 ;;CLEAR DATA WORD
4424 021716 005002 CLR R2
4425 021720 112046 28: MOVB (R0)+,-(SP) ;;PICKUP THIS CHARACTER
4426 021722 001412 BEQ 38 ;;IF ZERO GET OUT
4427 021724 006301 ASL R1 ;;*2
4428 021726 006102 ROL R2
4429 021730 006301 ASL R1 ;;*4
4430 021732 006102 ROL R2
4431 021734 006301 ASL R1 ;;*8
4432 021736 006102 ROL R2
4433 021740 042716 177770 BIC #'C7,(SP) ;;STRIP THE ASCII JUNK
4434 021744 062601 ADD (SP)+,R1 ;;ADD IN THIS DIGIT
4435 021746 000764 BR 28 ;;LOOP
4436 021750 005726 38: TST (SP)+ ;;CLEAN TERMINATOR FROM STACK
4437 021752 010166 000012 MOV R1,12(SP) ;;SAVE THE RESULT
4438 021756 010237 021772 MOV R2,$HI OCT
4439 021762 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
4440 021764 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
4441 021766 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
4442 021770 000002 RTI ;;RETURN
4443 021772 000000 $HI OCT: ,WORD 0 ;;HIGH ORDER BITS GO HERE
4444
4445 ,SBTTL BINARY TO OCTAL (ASCII) AND TYPE
4446
4447 ;*****
4448 ;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
4449 ;OCTAL (ASCII) NUMBER AND TYPE IT.
4450 ;$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
4451 ;*CALL:
4452 ;* MOV NUM,-(SP) ;;NUMBER TO BE TYPED
4453 ;* TYPOS ;;CALL FOR TYPEOUT
4454 ;* ,BYTE N ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
4455 ;* ,BYTE M ;;M=1 OR 0
4456 ;* ;;1=TYPE LEADING ZEROS
4457 ;* ;;0=SUPPRESS LEADING ZEROS
4458 ;*
4459 ;$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
4460 ;$TYPOS OR $TYOC
4461 ;*CALL:
4462 ;* MOV NUM,-(SP) ;;NUMBER TO BE TYPED
4463 ;* TYPON ;;CALL FOR TYPEOUT
4464 ;*
4465 ;$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER

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4466 ;*CALL:
4467 ;* MOV NUM,-(SP) ;NUMBER TO BE TYPED
4468 ;* TPOC ;CALL FOR TYPEOUT
4469
4470 021774 017646 000000 ;STYPOS: MOV 0(SP),-(SP) ;PICKUP THE MODE
4471 022000 116637 000001 022217 MOV 1(SP),#0FILL ;LOAD ZERO FILL SWITCH
4472 022006 112637 022221 MOV (SP)+,#0MODE+1 ;NUMBER OF DIGITS TO TYPE
4473 022012 062716 000002 ADD #2,(SP) ;ADJUST RETURN ADDRESS
4474 022016 000406 BR STYPOS
4475 022020 112737 000001 022217 STYPOC: MOV #1,#0FILL ;SET THE ZERO FILL SWITCH
4476 022026 112737 000006 022221 MOV #6,#0MODE+1 ;SET FOR SIX(6) DIGITS
4477 022034 112737 000005 022216 STYPON: MOV #5,#0CNT ;SET THE ITERATION COUNT
4478 022042 010346 MOV R3,-(SP) ;SAVE R3
4479 022044 010446 MOV R4,-(SP) ;SAVE R4
4480 022046 010546 MOV R5,-(SP) ;SAVE R5
4481 022050 113704 022221 MOV #0MODE+1,R4 ;GET THE NUMBER OF DIGITS TO TYPE
4482 022054 005404 NEG R4
4483 022056 062704 000006 ADD #6,R4 ;SUBTRACT IT FOR MAX. ALLOWED
4484 022062 110437 022220 MOV R4,#0MODE ;SAVE IT FOR USE
4485 022066 113704 022217 MOV #0FILL,R4 ;GET THE ZERO FILL SWITCH
4486 022072 016605 000012 MOV 12(SP),R5 ;PICKUP THE INPUT NUMBER
4487 022076 005003 CLR R3 ;CLEAR THE OUTPUT WORD
4488 022100 006105 10: ROL R5 ;ROTATE MSB INTO "C"
4489 022102 000404 BR 30 ;GO DO MSB
4490 022104 006105 20: ROL R5 ;FORM THIS DIGIT
4491 022106 006105 ROL R5
4492 022110 006105 ROL R5
4493 022112 010503 MOV R5,R3
4494 022114 006103 30: ROL R3 ;GET LSB OF THIS DIGIT
4495 022116 105337 022220 DECB #0MODE ;TYPE THIS DIGIT?
4496 022122 100016 BPL 70 ;BR IF NO
4497 022124 042703 177770 BIC #177770,R3 ;GET RID OF JUNK
4498 022130 001002 BNE 40 ;TEST FOR 0
4499 022132 005704 TST R4 ;SUPPRESS THIS 0?
4500 022134 001403 BEQ 50 ;BR IF YES
4501 022136 005204 40: INC R4 ;DON'T SUPPRESS ANYMORE 0'S
4502 022140 052703 000060 BIS #'0,R3 ;MAKE THIS DIGIT ASCII
4503 022144 052703 000040 50: BIS #' ,R3 ;MAKE ASCII IF NOT ALREADY
4504 022150 110337 022214 MOV R3,#0 ;SAVE FOR TYPING
4505 022154 104401 022214 TYPE ,00 ;GO TYPE THIS DIGIT
4506 022160 105337 022216 70: DECB #0CNT ;COUNT BY 1
4507 022164 003347 BGT 20 ;BR IF MORE TO DO
4508 022166 002402 BLT 60 ;BR IF DONE
4509 022170 005204 INC R4 ;INSURE LAST DIGIT ISN'T A BLANK
4510 022172 000744 BR 20 ;GO DO THE LAST DIGIT
4511 022174 012605 60: MOV (SP)+,R5 ;RESTORE R5
4512 022176 012604 MOV (SP)+,R4 ;RESTORE R4
4513 022200 012603 MOV (SP)+,R3 ;RESTORE R3
4514 022202 016666 000002 000004 MOV 2(SP),4(SP) ;SET THE STACK FOR RETURNING
4515 022210 012616 MOV (SP)+,(SP)
4516 022212 000002 RTI ;RETURN
4517 022214 000 80: ,BYTE 0 ;STORAGE FOR ASCII DIGIT
4518 022215 000 ,BYTE 0 ;TERMINATOR FOR TYPE ROUTINE
4519 022216 000 #OCNT: ,BYTE 0 ;OCTAL DIGIT COUNTER
4520 022217 000 #0FILL: ,BYTE 0 ;ZERO FILL SWITCH
4521 022220 000000 #0MODE: ,WORD 0 ;NUMBER OF DIGITS TO TYPE
    
```

```

4522
4523
4524 .SBTTL TYPDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED
4525 ;TYPDSS
4526 ;ROUTINE FOR TYPING OUT DECIMAL NUMBERS, LEADING 0'S ARE SUPPRESSED
4527 ;THE NUMBER IS LEFT JUSTIFIED. NOTE THE 16 BIT BINARY NUMBER SHOULD
4528 ;BE POSITIVE (BIT 15= 0).
4529 ;CALL: MOV NUMBER,-(SP) ;PUT BINARY NUMBER ON STACK
4530 ; TYPDSS ;GO TYPE DECIMAL
4531
4532 022222 016637 000004 022262 TYPDES: MOV 4(SP),10 ;GET THE NUMBER
4533 022230 012746 022262 MOV #10,-(SP) ;PUT PTR ON THE STACK
4534 022234 004737 022422 JSR PC,##0B2D ;GO CONVERT BINARY NO. TO
4535 ;ASCII STRING
4536 022240 004737 022266 JSR PC,##5SUPRS ;GO TYPE OUT DECIMAL STRING
4537 ;SUPRESSING LEADING 0'S
4538 022244 016666 000002 000004 MOV 2(SP),4(SP) ;ADJUST RETURN
4539 022252 011666 000002 MOV (SP),2(SP) ;ADJUST RETURN ADRES
4540 022256 005726 TST (SP)+ ;POP STACK
4541 022260 000002 RTI ;RETURN
4542
4543 022262 000000 000000 10: ,WORD 0,0
4544
4545 .SBTTL TYPE NUMERICAL ASCII STRING SUPPRESS LEADING ZEROS
4546
4547
4548 ;*****
4549 ;*THIS ROUTINE IS USED TO TYPE AN ASCII NUMBER SUPPRESSING THE
4550 ;*LEADING NUMBERS.
4551 ;*CALL
4552 ;* MOV #NUMADR,-(SP) ;FIRST ADDRESS OF ASCII STRING
4553 ;* JSR PC,##5SUPRS
4554
4555
4556 022266 010046 #SUPRS: MOV R0,-(SP) ;SAVE R0
4557 022270 016600 000004 MOV 4(SP),R0 ;PICKUP THE POINTER
4558 022274 105710 10: TSTB (R0) ;TERMINATEOR?
4559 022276 001403 BEQ 20 ;BR IF YES
4560 022300 122720 000060 CNPB #'0,(R0)+ ;IS THIS AN ASCII "0" ?
4561 022304 001773 BEQ 10 ;BR IF YES
4562 022306 005300 20: DEC R0 ;BACKUP BY "1"
4563 022310 010037 022316 MOV R0,#36 ;SAVE FOR TYPING
4564 022314 104401 TYPE ;GO TYPE
4565 022316 000000 30: ,WORD 0 ;ASCII POINTER GOES HERE
4566 022320 012600 MOV (SP)+,R0 ;RESTORE R0
4567 022322 012616 MOV (SP)+,(SP) ;RESTORE THE STACK
4568 022324 000207 RTS PC ;RETURN
4569
4570 .SBTTL SAVE AND RESTORE R0-R5 ROUTINES
4571
4572 ;*****
4573 ;*SAVE R0-R5
4574 ;*CALL:
4575 ;* SAVREG
4576 ;*UPON RETURN FROM $SAVREG THE STACK WILL LOOK LIKE:
4577 ;*
    
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4578 ;*TOP---(+16)
4579 ;* +2---(+10)
4580 ;* +4---R5
4581 ;* +6---R4
4582 ;* +8---R3
4583 ;*+10---R2
4584 ;*+12---R1
4585 ;*+14---R0
4586
4587 022326 ;$SAVREG:
4588 022326 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
4589 022330 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
4590 022332 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
4591 022334 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
4592 022336 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
4593 022340 010546 MOV R5,-(SP) ;;PUSH R5 ON STACK
4594 022342 016646 000022 MOV 22(SP),-(SP) ;;SAVE PS OF MAIN FLOW
4595 022346 016646 000022 MOV 22(SP),-(SP) ;;SAVE PC OF MAIN FLOW
4596 022352 016646 000022 MOV 22(SP),-(SP) ;;SAVE PS OF CALL
4597 022356 016646 000022 MOV 22(SP),-(SP) ;;SAVE PC OF CALL
4598 022362 000002 RTI
4599
4600 ;*RESTORE R0-R5
4601 ;*CALL:
4602 ;* RESREG
4603 022364 ;$RESREG:
4604 022364 012666 000022 MOV (SP)+,22(SP) ;;RESTORE PC OF CALL
4605 022370 012666 000022 MOV (SP)+,22(SP) ;;RESTORE PS OF CALL
4606 022374 012666 000022 MOV (SP)+,22(SP) ;;RESTORE PC OF MAIN FLOW
4607 022400 012666 000022 MOV (SP)+,22(SP) ;;RESTORE PS OF MAIN FLOW
4608 022404 012605 MOV (SP)+,R5 ;;POPC STACK INTO R5
4609 022406 012604 MOV (SP)+,R4 ;;POPC STACK INTO R4
4610 022410 012603 MOV (SP)+,R3 ;;POPC STACK INTO R3
4611 022412 012602 MOV (SP)+,R2 ;;POPC STACK INTO R2
4612 022414 012601 MOV (SP)+,R1 ;;POPC STACK INTO R1
4613 022416 012600 MOV (SP)+,R0 ;;POPC STACK INTO R0
4614 022420 000002 RTI
4615
4616 ;.SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
4617
4618 ;*****
4619 ;*THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
4620 ;*DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
4621 ;*POSITIVE.
4622 ;*CALL
4623 ;* MOV #PNTR,-(SP) ;;POINTER TO LOW WORD OF BINARY NUMBER
4624 ;* JSR PC,0##DB2D
4625 ;* RETURN ;;THE FIRST ADDRESS OF ASCII
4626 ;;IS ON THE STACK
4627
4628 ;DB2D: SAVREG ;;SAVE REGISTERS
4629 022422 104413 MOV 2(SP),R2 ;;PICKUP THE DATA POINTER
4630 022424 016602 000002 MOV #0DECVL,R0 ;;GET ADDRESS OF "#DECVL" STRING
4631 022430 012700 022602 MOV R0,2(SP) ;;PUT ADDRESS OF ASCII STRING ON STACK
4632 022434 010066 000002 MOV (R2)+,R1 ;;PICKUP THE BINARY NUMBER
4633 022440 012201

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4634 022442 012202 MOV (R2)+,R2
4635 022444 012737 000012 022520 MOV #10,,#4 ;;SET UP TO DO 10 CONVERSIONS
4636 022452 012704 022532 MOV #TNPNR,R4 ;;ADDRESS OF TEN POWER
4637 022456 012705 022534 MOV #TNPNR+2,R5
4638 022462 005003 1$: CLR R3 ;;CLEAR PARTIAL
4639 022464 161401 2$: SUB (R4),R1 ;;SUBTRACT TEN POWER
4640 022466 005602 SBC R2
4641 022470 161502 SUB (R5),R2
4642 022472 002402 BLT 3$ ;;BR IF TEN POWER TO LARGE
4643 022474 005203 INC R3 ;;ADD 1 TO PARTIAL
4644 022476 000772 BR 2$ ;;LOOP
4645 022500 062401 3$: ADD (R4)+,R1 ;;RESTORE SUBTRACTED VALUE
4646 022502 005502 ADC R2
4647 022504 062402 ADD (R4)+,R2
4648 022506 022525 CMP (R5)+,(R5)+ ;;MOVE TO NEXT TEN POWER
4649 022510 052703 000060 BIS #'0,R3 ;;CHANGE PARTIAL TO ASCII
4650 022514 110320 MOVB R3,(R0)+ ;;SAVE IT
4651 022516 005327 DEC (PC)+ ;;DONE?
4652 022520 000000 4$: ,WORD 0
4653 022522 001357 BNE 1$ ;;BR IF NO
4654 022524 105020 CLRB (R0)+ ;;TERMINATOR
4655 022526 104414 RESREG ;;RESTORE REGISTERS
4656 022530 000207 RTS PC ;;RETURN
4657 022532 145000 $TNPNR: 145000 ;;1.0E09
4658 022534 035632 35632 ;;
4659 022536 160400 160400 ;;1.0E08
4660 022540 002765 2765 ;;
4661 022542 113200 113200 ;;1.0E07
4662 022544 000230 230 ;;
4663 022546 041100 041100 ;;1.0E06
4664 022550 000017 17 ;;
4665 022552 103240 103240 ;;1.0E05
4666 022554 000001 1 ;;
4667 022556 023420 23420 ;;1.0E04
4668 022560 000000 0 ;;
4669 022562 001750 1750 ;;1.0E03
4670 022564 000000 0 ;;
4671 022566 000144 144 ;;1.0E02
4672 022570 000000 0 ;;
4673 022572 000012 12 ;;1.0E01
4674 022574 000000 0 ;;
4675 022576 000001 1 ;;1.0E00
4676 022600 000000 0 ;;
4677 022602 000014 $DECVL: ,BLKB 12. ;;RESERVE STORAGE FOR ASCII STRING
4678
4679
4680 ;.SBTTL TRAP DECODER
4681
4682 ;*****
4683 ;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
4684 ;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
4685 ;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
4686 ;*GO TO THAT ROUTINE.
4687
4688 ;*TRAP: MOV R0,-(SP) ;;SAVE R0
4689 022616 010046

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4690 022620 016620 000002      MOV     2(SP),R0      ;;GET TRAP ADDRESS
4691 022624 005740              TST     -(R0)        ;;BACKUP BY 2
4692 022626 111000              MOV     (R0),R0     ;;GET RIGHT BYTE OF TRAP
4693 022630 006300              ASL     R0          ;;POSITION FOR INDEXING
4694 022632 016000 022652      MOV     $TRAPD(R0),R0 ;;INDEX TO TABLE
4695 022636 000200              RTS     R0          ;;GO TO ROUTINE
4696
4697
4698
4699
;;THIS IS USE TO HANDLE THE "GETPPI" MACRO
4700 022640 011646 000004 000002  $TRAP2: MOV     (SP),-(SP)  ;;MOVE THE PC DOWN
4701 022642 016666              MOV     4(SP),2(SP) ;;MOVE THE PSW DOWN
4702 022650 000002              RTI                    ;;RESTORE THE PSW
4703
4704      .SBTTL TRAP TABLE
4705
4706      ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
4707      ;*BY THE "TRAP" INSTRUCTION.
4708
4709      ;
4710      ; ROUTINE
4711      ; -----
4712      ; TRAPD: .WORD $TRAP2
4713      ;          $TYPE  ;;CALL=TYPE      TRAP+1(104401)  TTY TYPEOUT ROUTINE
4714      ;          $TYPOC ;;CALL=TYPOC    TRAP+2(104402)  TYPE OCTAL NUMBER (WITH LEADING ZEROS)
4715      ;          $TYPOS ;;CALL=TYPOS    TRAP+3(104403)  TYPE OCTAL NUMBER (NO LEADING ZEROS)
4716      ;          $TYPCN ;;CALL=TYPCN    TRAP+4(104404)  TYPE OCTAL NUMBER (AS PER LAST CALL)
4717      ;          $TYPDS ;;CALL=TYPDS    TRAP+5(104405)  TYPE DECIMAL NUMBER (WITH SIGN)
4718
4719      ;          $GTSWR  ;;CALL=GTSWR     TRAP+6(104406)  GET SOFT-SWR SETTING
4720
4721      ;          $CKSWR  ;;CALL=CKSWR     TRAP+7(104407)  TEST FOR CHANGE IN SOFT-SWR
4722      ;          $RDCHR  ;;CALL=RDCHR     TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
4723      ;          $RDLIN  ;;CALL=RDLIN     TRAP+11(104411) TTY TYPEIN STRING ROUTINE
4724      ;          $RDOCT  ;;CALL=RDOCT     TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY
4725      ;          $SAVREG ;;CALL=SAVREG    TRAP+13(104413) SAVE R0-R5 ROUTINE
4726      ;          $RESREG ;;CALL=RESREG    TRAP+14(104414) RESTORE R0-R5 ROUTINE
4727
4728      ;          CN,RST  ;;CALL=CON,RESET  TRAP+15(104415) CONTROL RESET ROUTINE
4729
4730      ;          DR,RST  ;;CALL=DRV,RESET  TRAP+16(104416) DRIVE RESET ROUTINE
4731
4732      ;          MSGE    ;;CALL=MESSAGE    TRAP+17(104417) MESSAGE HANDLER
4733
4734      ;          TY,MSG  ;;CALL=TYPMMSG    TRAP+20(104420) MESSAGE TYPEOUT ROUTINE
4735
4736      ;          CN,RDY  ;;CALL=CON,RDY    TRAP+21(104421) WAIT FOR CONTROL READY
4737
4738      ;          TSTRWS  ;;CALL=TST,RWS    TRAP+22(104422) TEST R/W/S RDY SET
4739
4740      ;          RES,DO  ;;CALL=RESDON    TRAP+23(104423) DRIVE RESET DONE?
4741
4742      ;          TYPDES  ;;CALL=TYPDSS    TRAP+24(104424) TYPE DECIMAL, SUPRES LOG 0'S
4743
4744      .SBTTL POWER DOWN AND UP ROUTINES
4745

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4746      ;*****
4747      ;POWER DOWN ROUTINE
4748 022724 012737 023070 000024  $PWRDN: MOV     $ILLUP,$PWRVEC ;;SET FOR FAST UP
4749 022732 012737 000340 000026  MOV     $340,$PWRVEC+2 ;;PRIO:7
4750 022740 010046              MOV     R0,-(SP)    ;;PUSH R0 ON STACK
4751 022742 010146              MOV     R1,-(SP)    ;;PUSH R1 ON STACK
4752 022744 010246              MOV     R2,-(SP)    ;;PUSH R2 ON STACK
4753 022746 010346              MOV     R3,-(SP)    ;;PUSH R3 ON STACK
4754 022750 010446              MOV     R4,-(SP)    ;;PUSH R4 ON STACK
4755 022752 010546              MOV     R5,-(SP)    ;;PUSH R5 ON STACK
4756 022754 017746 156160      MOV     $SWR,-(SP)  ;;PUSH $SWR ON STACK
4757 022760 010637 023074      MOV     SP,$SAVR6   ;;SAVE SP
4758 022764 012737 022776 000024  MOV     $PWRUP,$PWRVEC ;;SET UP VECTOR
4759 022772 000000              HALT
4760 022774 000776              BR     ,-2          ;;HANG UP
4761
4762      ;*****
4763      ;POWER UP ROUTINE
4764 022776 012737 023070 000024  $PWRUP: MOV     $ILLUP,$PWRVEC ;;SET FOR FAST DOWN
4765 023004 013706 023074      MOV     $SAVR6,SP   ;;GET SP
4766 023010 005037 023074      CLR     $SAVR6     ;;WAIT LOOP FOR THE TTY
4767 023014 005237 023074      10: INC     $SAVR6   ;;WAIT FOR THE INC
4768 023020 001375              BNE     1$         ;;OF WORD
4769 023022 012677 156112      MOV     (SP)+,$SWR  ;;POP STACK INTO $SWR
4770 023026 012605              MOV     (SP)+,R5    ;;POP STACK INTO R5
4771 023030 012604              MOV     (SP)+,R4    ;;POP STACK INTO R4
4772 023032 012603              MOV     (SP)+,R3    ;;POP STACK INTO R3
4773 023034 012602              MOV     (SP)+,R2    ;;POP STACK INTO R2
4774 023036 012601              MOV     (SP)+,R1    ;;POP STACK INTO R1
4775 023040 012600              MOV     (SP)+,R0    ;;POP STACK INTO R0
4776 023042 012737 022724 000024  MOV     $PWRDN,$PWRVEC ;;SET UP THE POWER DOWN VECTOR
4777 023050 012737 000340 000026  MOV     $340,$PWRVEC+2 ;;PRIO:7
4778 023056 104401              TYPE    104401     ;;REPORT THE POWER FAILURE
4779 023060 023076      $PWRMG: .WORD $POWER  ;;POWER FAIL MESSAGE POINTER
4780 023062 012716              MOV     (PC)+,(SP)  ;;RESTART AT PWRFL
4781 023064 004170      $PWRAD: .WORD PWRFL  ;;RESTART ADDRESS
4782 023066 000002              RTI
4783 023070 000000      $ILLUP: HALT        ;;THE POWER UP SEQUENCE WAS STARTED
4784 023072 000776              BR     ,-2          ;; BEFORE THE POWER DOWN WAS COMPLETE
4785 023074 000000      $SAVR6: 0          ;;PUT THE SP HERE
4786 023076 005015 047520 042527  $POWER: .ASCIZ <15><12>"POWER"
4787 023104 000122
4788
4789      .EVEN
4790
4791

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.SBTTL FUNCTION SELECTION PROGRAM
4791
4792
4793 ;THIS IS THE FUNCTION SELECTION PROGRAM.
4794 ;ON ENTERING THIS SUB-PROGRAM THE FIRST QUESTION ASKED IS
4795 ; FUNCTION? IN REPLY TYPE IN ONE OF THE FOLLOWING COMMANDS.
4796 ;COMMANDS: CR = CONTROL RESET
4797 ; DR = DRIVE RESET
4798 ; SK = SEEK
4799 ; WR = WRITE
4800 ; RD = READ
4801 ; WC = WRITE CHECK
4802 ; RC = READ CHECK
4803 ;TERMINATE EVERY COMMAND WITH <CR>. FURTHER QUESTIONS (RKBA? , RKDA? ,
4804 ;#WORDS? ) WILL BE ASKED. TYPE IN THE BUS ADDRESS (OCTAL), DISK ADDRESS
4805 ;(OCTAL), AND NUMBER OF WORDS TO BE TRANSFERRED (OCTAL). IF A NON-EXISTENT
4806 ;CYLINDER OR A NON-EXISTENT SECTOR IS TYPED IN, THE QUESTION (RKDA?) WILL
4807 ;BE ASKED AGAIN.
4808
4809 ;IN CASE OF SEEK FUNCTION, SEEK IS DONE BETWEEN A SET OF CYLINDERS GIVEN
4810 ;BY THE USER (CYL1? , CYL2?). IN REPLY TO (CYL1? , CYL2?) TYPE IN THE OCTAL
4811 ;CYLINDER NUMBERS BETWEEN WHICH THE SEEK IS TO BE DONE. SET SWITCH
4812 ;REGISTER BITS <15-13> TO THE DRIVE # ON WHICH SEEK IS TO BE DONE.
4813
4814 ;IN CASE OF A WRITE FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK
4815 ;THE USER FOR THE PATTERN TO BE WRITTEN:
4816 ; PATRN?125252<CR>
4817 ;THE USER SHOULD TYPE IN THE (OCTAL) PATTERN HE WANTS TO WRITE.
4818 ;NOTE THAT THE NUMBER OF WORDS TRANSFERRED SHOULD BE WITHIN THE
4819 ;BOUNDS OF THE SYSTEM.
4820
4821 ;IN CASE OF A WRITE CHECK FUNCTION IF SW0 IS SET TO 1 THE PROGRAM
4822 ;WILL ASK THE USER FOR THE PATTERN TO BE WRITE CHECKED:
4823 ; PATRN?125252<CR>
4824 ;THE USER SHOULD TYPE IN THE (OCTAL) PATTERN TO BE WRITE CHECKED.
4825
4826 ;LOCATIONS "IOBUF" ONWARDS ARE RESERVED FOR DATA BUFFERS. YOU CAN USE
4827 ;THESE LOCATIONS FOR DOING DATA TRANSFERS IN THIS PROGRAM (OR YOU CAN
4828 ;USE ANY OTHER BUFFER FOR DATA TRANSFER AS LONG AS IT DOES NOT OVERLAY
4829 ;THE PROGRAM).
4830
4831 ;THE SAME FUNCTION IS PERFORMED AGAIN AND AGAIN, THUS PROVIDING
4832 ;A VERY GOOD SCOPE LOOP. IF YOU WANT TO GIVE A NEW FUNCTION PUT SW 3 UP.
4833 ;THE QUESTION (FUNCTION?) WILL BE ASKED AND YOU CAN START ALL OVER AGAIN.
4834 ;IF ON EXECUTING A FUNCTION AN ERROR OCCURS, IT IS REPOTRED , WITH
4835 ; RELEVANT REGISTER CONTENTS GIVEN.
4836
4837 ;R2 CONTAINS RKCS CONTENTS
4838 ;R3 CONTAINS RKDA CONTENTS
4839 ;R4,R5 CONTAIN THE CYLINDER #S BETWEEN
4840 ;WHICH SEEK IS TO BE DONE.
4841 023106
4842 023106 104401 023114
4843 023112 000407
4844
4845 023132
4846 023132 104411
FUNBEG:
TYPE ,65$ ;;TYPE ASCII STRING
BR 64$ ;;GET OVER THE ASCII
;65$: .ASCIIZ <15><12>/FUNCTION? /
64$: RDLIN
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```
4847 023134 012600 MOV (SP)+,R0
4848 023136 112001 MOVB (R0)+,R1
4849 023140 120127 000127 CMPR R1,#*W
4850 023144 001026 BNE 2$
4851 023146 121027 000122 CMPB (R0),#*R
4852 023152 001010 BNE 1$
4853 023154 004737 024000 JSR PC,CHKSW0 ;CHECK SW 0 SET?
4854 023160 012702 004003 MOV #4003,R2
4855 023164 000536 BR NXTDA
4856
4857 023166 012702 000003 9$: MOV #3,R2
4858 023172 000521 BR NXTBA
4859 023174 121027 000103 1$: CMPB (R0),#*C
4860 023200 001342 BNE FUNBEG
4861 023202 004737 024000 JSR PC,CHKSW0 ;CHECK SW 0 SET?
4862 023206 012702 004007 MOV #4007,R2
4863 023212 000523 BR NXTDA
4864
4865 023214 012702 000007 MOV #7,R2
4866 023220 000506 BR NXTBA
4867
4868 023222 120127 000122 2$: CMPB R1,#*R
4869 023226 001014 BNE 3$
4870 023230 121027 000104 CMPB (R0),#*D
4871 023234 001003 BNE 0$
4872 023236 012702 000005 MOV #5,R2
4873 023242 000475 BR NXTBA
4874 023244 121027 000103 8$: CMPB (R0),#*C
4875 023250 001316 BNE FUNBEG
4876 023252 012702 000013 MOV #13,R2
4877 023256 000501 BR NXTDA
4878
4879 023260 120127 000104 3$: CMPB R1,#*D
4880 023264 001006 BNE 4$
4881 023266 121027 000122 CMPB (R0),#*R
4882 023272 001305 BNE FUNBEG
4883 023274 012702 000015 MOV #15,R2
4884 023300 000470 BR NXTDA
4885
4886 023302 120127 000103 4$: CMPB R1,#*C
4887 023306 001006 BNE 5$
4888 023310 121027 000122 CMPB (R0),#*R
4889 023314 001274 BNE FUNBEG
4890 023316 012702 000001 MOV #1,R2
4891 023322 000533 BR EXEC
4892
4893 023324 120127 000123 5$: CMPB R1,#*S
4894 023330 001266 BNE FUNBEG
4895 023332 121027 000113 CMPB (R0),#*K
4896 023336 001263 BNE FUNBEG
4897 023340 012702 000011 MOV #11,R2
4898
4899 023344 60:
4900 023344 104401 023352 TYPE ,67$ ;;TYPE ASCII STRING
4901 023350 000404 BR 66$ ;;GET OVER THE ASCII
4902 ;67$: .ASCIIZ /CYL1? /
```

```

4903 023362
4904 023362 004737 023746
4905 023366 000766
4906 023370 010004
4907
4908 023372
4909 023372 104401 023400
4910 023376 000404
4911
4912 023410
4913 023410 004737 023746
4914 023414 000766
4915 023416 010005
4916 023420 017700 155514
4917 023424 042700 017777
4918 023430 050004
4919 023432 050005
4920 023434 000466
4921
4922
4923 023436
4924 023436 104401 023444
4925 023442 000404
4926
4927 023454
4928 023454 104412
4929 023456 012637 001476
4930
4931 023462
4932 023462 104401 023470
4933 023466 000404
4934
4935 023500
4936 023500 104412
4937 023502 012600
4938 023504 010001
4939 023506 006201
4940 023510 006201
4941 023512 006201
4942 023514 006201
4943 023516 006201
4944 023520 042701 177400
4945 023524 020127 000312
4946 023530 003354
4947 023532 010001
4948 023534 042701 177760
4949 023540 020127 000013
4950 023544 003346
4951 023546 010003
4952 023550 022702 000015
4953 023554 001416
4954
4955
4956 023556
4957 023556 104401 023564
4958 023562 000405
    
```

```

660: JSR PC,INPT
      BR 60
      MOV R0,R4

70: TYPE ,690 ;TYPE ASCII STRING
      BR 600 ;GET OVER THE ASCII
;690: .ASCII /CYL2? /
680: JSR PC,INPT
      BR 70
      MOV R0,R5
      MOV 0SWR,R0 ;GET DRIVE # FROM SW REG<15-13>
      BIC #1777,R0 ;CLR UNWANTED BITS
      BIS R0,R4 ;SET DRIVE # IN DSK ADRES
      BIS R0,R5
      BR EXEC

NXTBA: TYPE ,650 ;TYPE ASCII STRING
       BR 646 ;GET OVER THE ASCII
;650: .ASCII /RKBA? /
640: RDOCT
      MOV (SP)+,INDX2

NXTDA: TYPE ,650 ;TYPE ASCII STRING
       BR 646 ;GET OVER THE ASCII
;650: .ASCII /RKDA? /
640: RDOCT
      MOV (SP)+,R0
      MOV R0,R1
      ASR R1
      ASR R1
      ASR R1
      ASR R1
      BIC #177400,R1
      CMP R1,#312
      BGT NXTDA
      MOV R0,R1
      BIC #177760,R1
      CMP R1,#13
      BGT NXTDA
      MOV R0,R3
      CMP #15,R2
      BEQ EXEC

NXTWC: TYPE ,650 ;TYPE ASCII STRING
       BR 646 ;GET OVER THE ASCII
    
```

```

4959
4960 023576
4961 023576 104412
4962 023600 005416
4963 023602 012637 001502
4964 023606 000401
4965
4966 023610 104415
4967 023612 022702 000011
4968 023616 001005
4969 023620 020403
4970 023622 001402
4971 023624 010403
4972 023626 000401
4973 023630 010503
4974 023632 013777 001476 155622
4975 023640 010377 155620
4976 023644 013777 001502 155606
4977 023652 010277 155600
4978 023656 105777 155574
4979 023662 100375
4980 023664 022702 000001
4981 023670 001401
4982 023672 104423
4983
4984 023674 032777 140000 155554
4985 023702 001006
4986 023704 032777 000010 155226
4987 023712 001737
4988 023714 000137 023106
4989
4990
4991 023720 012737 023610 001110
4992 023726 012737 023610 001106
4993 023734 004737 016106
4994 023740 104030
4995 023742 104415
4996 023744 000757
4997
4998 023746 104412
4999 023750 012600
5000 023752 020027 000312
5001 023756 003007
5002 023760 006300
5003 023762 006300
5004 023764 006300
5005 023766 006300
5006 023770 006300
5007 023772 062716 000002
5008 023776 000207
5009
5010 024000 032777 000001 155132
5011 024006 001416
5012
5013 024010 104401 024016
5014 024014 000404
    
```

```

;650: .ASCII /#WORDS? /
640: RDOCT
      NEG (SP)
      MOV (SP)+,INDX4
      BR EXEC

EXEC1: CON,RESET ;CLR ERROR, CONTROL RESET
EXEC:  CMP #11,R2 ;SEEK FUNCTION?
      BNE 20 ;NO
      CMP R4,R3 ;IF SEEK, INSERT THE RIGHT
      BEQ 30 ;CYLINDER ADDRESS
      MOV R4,R3
      BR 20
30: MOV R5,R3
20: MOV INDX2,0RKBA
      MOV R3,0RKDA
      MOV INDX4,0RKNC
      MOV R2,0RKCS
10: TSTB 0RKCS ;WAIT FOR CTRL RDY
      BPL 10
      CMP #1,R2 ;IF IT'S CON RESET FUNCTION
      BEQ 40 ;DONT WAIT FOR R/W/S RDY
      RESDON ;R/W/S RDY?

40: BIT #140000,0RKCS ;ERROR?
      BNE FUNERR ;YES
      CHSW: BIT #5W3,0SWR ;TERMINATE THIS FUNCTION OR REPEAT?
      BEQ EXEC ;REPEAT
      JMP FUNBEG ;TERMINATE

FUNERR: MOV #EXEC1,#LPERR ;SET UP FOR LUPING
        MOV #EXEC1,#LPADR
        JSR PC,GT4RG
        ERROR 30 ;REPORT ERROR
        CON,RESET ;CLR ERROR
        BR CHSW

INPT: RDOCT
      MOV (SP)+,R0
      CMP R0,#312
      BGT 10
      ASL R0
      ASL R0
      ASL R0
      ASL R0
      ADD #2,(SP)
10: RTS PC

CHKSW0: BIT #0W0,0SWR ;WRITE A PATTERN GIVEN BY USER?
        BEQ 10 ;NO
        ;YES, ASK FOR PATTERN
        TYPE ,650 ;TYPE ASCII STRING
        BR 646 ;GET OVER THE ASCII
    
```

```

5015 ;:65: .ASCIZ /PATRN?/
5016 024026 ;64: RDOCT
5017 024026 104412 MOV (SP)+,IOBUF1 ;SAVE THE PATTERN
5018 024030 012537 031362 MOV #IOBUF1,INDX2
5019 024034 012737 031362 001476 RTS PC
5020 024042 000207 RTS PC
5021 024044 062716 000006 18: ADD #6,(SP) ;SKIP NXT 2 INST ON RETURN
5022 024050 000207 RTS PC
5023
5024 024052 104416 FCHECK: DRV.RESET
5025 024054 104415 CON.RESET
5026 024056 013737 001230 002120 MOV DRIVAD,DRHOLD ;SAVE DRIVE ADDR
5027 024064 032737 020000 001230 BIT #2000,DRIVAD ;SEE IF ODD
5028 024072 001404 BEQ 18 ;MAKE EVEN
5029 024074 042737 020000 001230 BIC #2000,DRIVAD
5030 024102 000400 BR 28 ;MAKE ODD
5031 024104 052716 020000 001230 18: BIS #2000,DRIVAD ;DRIVE ADDR
5032 024112 013777 001230 155344 28: MOV DRIVAD,@RKDA ;DRIVE SEEK
5033 024120 012777 000011 155330 MOV #11,@RKCS
5034 024126 104421 CON.RDY
5035 024130 013777 002120 155326 MOV DRHOLD,@RKDA ;OTHER DRIVE
5036 024136 104421 CON.RDY
5037 024140 032777 000100 155304 BIT #100,@RKDS ;HEADS IN MOTION?
5038 024146 001001 BNE 38 ;NO SO RK=05J
5039 024150 005725 TST (R5)+ ;YES RK=05F
5040 024152 013737 002120 001230 38: MOV DRHOLD,DRIVAD ;RESTORE ADDR
5041 024160 104416 DRV.RESET
5042 024162 000205 RTS R5
5043 024164 005037 001230 SIZEF: CLR DRIVAD ;START AT DR0
5044 024170 012700 001232 MOV #DRIV0,R0 ;TABLE OF AVAIL DRIVES
5045 024174 105710 48: TSTB (R0) ;THIS DRIVE HERE?
5046 024176 001413 BEQ 28 ;NO
5047 024200 105760 TSTB 2(R0) ;COMPLEMENT HERE?
5048 024204 001410 BEQ 28 ;NO
5049 024206 004537 JSR R5,FCHECK ;SEE IF F MODEL
5050 024212 000405 BR 28 ;J MODEL
5051 024214 052710 000002 BIS #2,(R0) ;SET SIGN FOR F
5052 024220 052760 000002 000002 BIS #2,2(R0) ;BOTH DRIVES
5053 024226 005720 28: TST (R0)+
5054 024230 005720 TST (R0)+ ;NEXT PAIR OF DRIVES
5055 024232 062737 040000 001230 ADD #4000,DRIVAD ;NEXT ACTUL ADDR
5056 024240 022700 001251 CMP #DRIV7+1,R0 ;CHECKED ALL?
5057 024244 003353 BGT 48 ;NOT YET
5058 024246 000207 RTS PC
5059
5060 ;ERROR MESSAGES
5061
5062
5063 024250 047103 051124 020114 EM1: .ASCIZ /CNTRL RDY DIDN'T SET AFTR SEEK/
5064 024256 042122 020131 044504
5065 024264 047104 052047 051440
5066 024272 052105 040440 052106
5067 024300 020122 047523 045505
5068 024306 000
5069
5070 024307 123 047111 047440 EM2: .ASCIZ /SIN ON SEEK/

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5071 024314 020116 042523 045505
5072 024322 000
5073
5074 024323 104 042522 047440 EM3: .ASCIZ /DRE ON SEEK/
5075 024330 020116 042523 045505
5076 024336 000
5077
5078 024337 047 051105 023522 EM4: .ASCIZ /"ERR" ON SEEK/
5079 024344 047440 020116 042523
5080 024352 045505 000
5081
5082 024355 104 052522 047440 EM5: .ASCIZ /DRU ON SEEK, PUT DRV ON "LOAD" & "RUN"/
5083 024362 020116 042523 045505
5084 024370 020054 052520 020124
5085 024376 051104 020126 047117
5086 024404 023440 047514 042101
5087 024412 020047 020046 051047
5088 024420 047125 000047
5089
5090 024424 027522 027527 020123 EM6: .ASCIZ "R/W/S RDY NOT SET AFTER SEEK"
5091 024432 042122 020131 047516
5092 024440 020124 042523 020124
5093 024446 043101 042524 020122
5094 024454 042523 045505 000
5095
5096 024461 123 047111 047440 EM7: .ASCIZ /SIN ON WRT FMT/
5097 024466 020116 051127 020124
5098 024474 046506 000124
5099
5100 024500 042447 051122 020047 EM10: .ASCIZ /"ERR" ON DOING WRITE FMT/
5101 024506 047117 042040 044517
5102 024514 043516 053440 044522
5103 024522 042524 043040 052115
5104 024530 000
5105 024531 123 047111 047440 EM11: .ASCIZ "SIN ON RD/FMT"
5106 024536 020116 042122 043057
5107 024544 052115 000
5108 024547 047 051105 023522 EM12: .ASCIZ /"ERR" ON READ FMT/
5109 024554 047440 020116 042522
5110 024562 042101 043040 052115
5111 024570 000
5112 024571 127 047522 043516 EM13: .ASCIZ /WRONG HDRS FROM "SEC"/
5113 024576 044040 051104 020123
5114 024604 051106 046517 023440
5115 024612 042523 021503 000047
5116
5117 024620 051105 051117 047440 EM14: .ASCIZ /EROR ON IMPLIED SEEK FROM "CYLA" TO "CYLB"/
5118 024626 020116 046511 046120
5119 024634 042511 020104 042523
5120 024642 045505 043040 047522
5121 024650 020115 041447 046131
5122 024656 023501 052040 020117
5123 024664 041447 046131 023502
5124 024672 000
5125
5126 024673 122 040505 020104 MS15: .ASCIZ /READ WRONG HDRS FROM "CYLB" ABOVE/

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5239 025793 040 050040 020103 DH14: .ASCIZ / PC CYLA CYLB RKER RKDS TRY# /
5240 025710 020040 020040 054503
5241 025716 040514 020040 020040
5242 025724 054503 041114 020040
5243 025732 020040 051040 042513
5244 025740 020122 020040 045522
5245 025746 051504 020040 020040
5246 025754 052040 054522 000043
5247
5248 025762 020040 041520 020040 DH16: .ASCIZ / PC CYLA CYLB EXPCT RECVD TRY# /
5249 025770 020040 041440 046131
5250 025776 020101 020040 054503
5251 026004 041114 020040 020040
5252 026012 054105 041520 020124
5253 026020 020040 042522 053103
5254 026026 020104 020040 051124
5255 026034 021531 000
5256
5257 026037 040 050040 020103 DH17: .ASCIZ / PC CYLB EXPCT RECVD /
5258 026044 020040 020040 054503
5259 026052 041114 020040 042440
5260 026060 050130 052103 020040
5261 026066 051040 041505 042126
5262 026074 000
5263
5264 026075 040 050040 020103 DH24: .ASCIZ / PC TRY# RKCS RKER RKDS RKDA: DR CYL SUR SEC /
5265 026102 020040 020040 051124
5266 026110 021531 020040 051040
5267 026116 041513 020123 020040
5268 026124 051040 042513 020122
5269 026132 020040 051040 042113
5270 026140 020123 051040 042113
5271 026146 035101 042040 020122
5272 026154 041440 046131 020040
5273 026162 020040 051440 051125
5274 026170 020040 020040 020040
5275 026176 042523 000103
5276
5277 026202 047527 042122 020043 DH25: .ASCIZ /WORD# EXPCT RECVD CYL SUR SEC /
5278 026210 042440 050130 052103
5279 026216 020040 051040 041505
5280 026224 042126 020040 041440
5281 026232 046131 020040 052523
5282 026240 020122 051440 041505
5283 026246 000
5284
5285
5286 ;ERROR DATA POINTERS
5287
5288
5289 026250 .EVEN
5290
5291 026250 001116 001162 001164 DT1: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG3,0
5292 026256 001166 001170 000000
5293
5294 026264 001116 001162 001164 DT7: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG3,$REG4,0

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5295 026272 001166 001170 001172
5296 026300 000000
5297
5298 026302 001116 001162 001164 DT11: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
5299 026310 001166 001172 001174
5300 026316 001176 001200 000000
5301
5302 026324 001116 001162 001164 DT17: .WORD $ERRPC,$REG0,$REG1,$REG2,0
5303 026332 001166 000000
5304
5305 026336 001116 001202 001162 DT24: .WORD $ERRPC,$REG10,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
5306 026344 001164 001166 001172
5307 026352 001174 001176 001200
5308 026360 000000
5309
5310 ;DATA BUFFERS
5311
5312 026362 IOBUF0:
5313 026362 000030 OUTBUF1 .BLKW 24. ;IOBUF0 AND IOBUF1 ARE
5314 026442 000030 BUFR4: .BLKW 24. ;TWO - 768 WORDS LONG BUFFERS
5315 026522 000030 BUFR5: .BLKW 24. ;NORMALLY USED FOR DATA TRANSFERS
5316 026602 000030 BUFR6: .BLKW 24. ;TO AND FROM DISK
5317 026662 000030 BUFR7: .BLKW 24.
5318 026742 000200 BUFR10: .BLKW 120.
5319 027342 000200 BUFR11: .BLKW 120.
5320 027742 000200 BUFR12: .BLKW 120.
5321 030342 000200 BUFR13: .BLKW 120.
5322 030742 000210 BUFR14: .BLKW 136.
5323
5324 031362 001400 IOBUF1: .BLKW 768.
5325
5326
5327
5328 000001 .END

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DZRKL,DZRKL/LI:ME/NL:MC:MD:CND/SOL/NSQ_DZRKL.P11
RUN-TIME: 62 43 1 SECONDS
RUN-TIME RATIO: 237/100=2.1
CORE USED: 27K (53 PAGES)