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5 000000
6 000000 015430
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.TITLE TSDUMP -- TSX-Plus crash dump
.ENABL LC
.DSABL GBL
.ENABL AMA
.CSECT TSDUMP
.RAD50 /DMP/ ;System overlay id

; This module implements the TSX-Plus crash dump facility.
;
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; Nashville, Tennessee USA
; All rights reserved.
;
; The crash dump facility provides diagnostic information when
; a fatal system error occurs. It is entered with interrupts
; disabled and prior initialization of several stored values.
;

```

1      ; -----
2      ; GLOBAL Definitions.
3      ;
4      ;       .GLOBL  DODUMP
5      ;
6      ; -----
7      ; GLOBAL References.
8      ;
9      ;       .GLOBL  SS, SSEND, INTSTK, INTSND, JSTK, JSTKND
10     ;       .GLOBL  VDMTCR, PSW
11     ;       .GLOBL  DMPTXT, DMPOVL, DMPHND, DIEARG, DIEPC, DIESP
12     ;       .GLOBL  TSGEN, TSTIO, TSEXEC, TSEMT, TSINIT
13     ;       .GLOBL  TRPAR5, KPAR6, VPAR5, VPAR6
14     ;       .GLOBL  CORUSR, NUMDEV, MAXDEV
15     ;       .GLOBL  NPL, NSL, NDL, NIOL, NLINES, TNHL
16     ;       .GLOBL  SYSDAT                ; System date (TSGEN)
17     ;       .GLOBL  SYTIMH, SYTIML       ; System time (TSGEN)
18     ;       .GLOBL  TK1SEC               ; Number of ticks per second
19     ;       .GLOBL  OVRADD               ; Address of overlay tables
20     ;       .GLOBL  $INCOR               ; LSW in memory flag
21     ;       .GLOBL  FQ$LNK               ; Link word to next fork block
22     ;       .GLOBL  LCXPAR               ; PAR relocation base of job context
23     ;       .GLOBL  RT11EX               ; RT-11 function bias

```

```

1      ; -----
2      ;  MACRO Definitions.
3      ; -----
4      ;  DISABLE macro used to disable all interrupts.
5      ;
6      ;          .MACRO  DISABL          ;DISABLE INTERRUPTS
7      ;          BIS    #340,@#PSW
8      ;          .ENDM  DISABL
9
10     ; -----
11     ;  STKDEF macro used to define a stack where:
12     ;          BASE   = base of stack
13     ;          TOP    = top of stack
14     ;          LENGTH = length (in words) of stack
15     ;
16     ;          .MACRO  STKDEF  top, base, length
17     ;
18     base: .BLKW  length          ;Base address of stack
19     ;          .BLKW  length          ;Allocate stack space
20     top:  .ENDM  STKDEF          ;Top address of stack
21
22     ; -----
23     ;  PRINT macro used to define a print string where
24     ;          stradr = address of asciz string to print
25     ;
26     ;          .MACRO  PRINT  ?stradr
27     ;          .NARG  ARG          ;Determine number of arguments
28     ;          .IF    NE, ARG          ;Only if argument exists
29     ;          MOV   stradr,R1        ;Point to string address
30     ;          .ENDC  ; NE, ARG
31     ;          CALL  OUTSTR          ;Display asciz string
32     ;          .ENDM  PRINT
33
34     ; -----
35     ;  TTYOUT macro used to output a single character where
36     ;          char   = character to output
37     ;
38     ;          .MACRO  TTYOUT  ?char
39     ;          .NARG  ARG          ;Determine number of arguments
40     ;          .IF    NE, ARG          ;Only if argument exists
41     ;          MOVB  char,r0         ;Get output character
42     ;          .ENDC  ; NE ARG
43     ;          CALL  OUTCHR          ;Display ascii character
44     ;          .ENDM  TTYOUT
45

```

```

1      ; -----
2      ; TBEG macro used to define a table entry print field where:
3      ; LABEL   = address label of table
4      ; NAME    = table title
5      ; ROWNAM  = row name label
6      ; ATTR   = index number attribute
7      ; SINDX  = starting index
8      ; EINDX  = ending index
9      ;
10     .MACRO TBEG    label, name, rownam, attr, sindx, eindx
11     .NARG  ARGV    ; Number of arguments to macro call
12     .PSECT DUMP    ; Define DUMP program section
13     label =      ; Define starting address
14     .PSECT TSDUMP ; Restore TSDUMP program section
15     .PSECT STRING ; Define TEXT program section
16     STRADD =    ; Point to the starting address
17     .ASCII /name/ ; Store the ascii label
18     .BYTE 0     ; Terminate as asciz string
19     .PSECT DUMP  ; Define DUMP program section
20     .WORD STRADD ; Store the string address
21     .IF EQ, ARGV-2 ; Only two arguments passed
22     TENABL = 0   ; Flag list definition in progress
23     .MEXIT      ; Terminate macro expansion
24     .ENDC      ; EQ, ARGV-2
25     TENABL = 1  ; Flag table definition in progress
26     .PSECT STRING ; Define STRING program section
27     STRADD =    ; Point to the starting address
28     .ASCII /rownam/ ; Store the ascii label
29     .BYTE 200   ; Terminate as asciz string
30     .PSECT DUMP  ; Define DUMP program section
31
32     .WORD STRADD ; Store the string address
33     .WORD attr   ; Store table attributes
34     .WORD STRADD ; Store the string address
35     .WORD sindx ; Store starting table index
36     .WORD eindx ; Store ending table index
37     .PSECT TSDUMP ; Restore TSDUMP program section
38     .ENDM TBEG

```

```

1
2 ; -----
3 ; PVAL macro used to define a single print field where:
4 ;   NAME      = ascii string title
5 ;   LABEL     = address label containing print value
6 ;   ATTR      = field attributes
7 ;   SINX      = starting table index
8 ;   EINX      = ending table index
9 ;             Format attributes:
10 ;             $RJUST = (bit 14) right justify (default is left)
11 ;             $ZRPAD = (bit 13) zero pad (default is blank)
12 ;             Storage attributes:
13 ;             $BYTE  = (bit 0) storage requirement (default is word)
14 ;             $DEC   = (bit 2) decimal representation (default is octal)
15 ;             $RAD50 = (bit 3) rad50 representation
16 ;
17 ; Definition of field attribute bit definitions.
18
19         040000          $RJUST = 40000          ;Right justify
20         020000          $ZRPAD = 20000          ;Zero pad
21 ; Storage attributes.
22         000001          $BYTE  = 1              ;Byte storage cell
23         000002          $DEC   = 2              ;Decimal numeric representation
24         000004          $RAD50 = 4              ;Rad50 representation
25
26         .MACRO PVAL name, label, attr, sindx, eindx
27         .PSECT STRING ;Define STRING program section
28             STRADD = ;Point to the starting address
29             .ASCII /name/ ;Store the ascii label
30             .BYTE 200 ;Terminate as asciz string
31         .PSECT DUMP ;Define DUMP program section
32             .WORD STRADD ;Store the string address
33             .WORD attr ;Store field attributes
34             .GLOBL label ;Declare variable as global
35             .WORD label ;Store location of value field
36             .IF NE, tenabl ;Has table definition been enabled?
37             .WORD sindx ;Store starting table index
38             .WORD eindx ;Store ending table index
39             .ENDC ; NE, tenabl
40         .PSECT TSDUMP ;Restore TSDUMP program section
41         .ENDM PVAL

```

```

1          ; -----
2          ; PVAL and PRVAL are identical with the exception that PVAL
3          ; declares the entity as GLOBL and PRVAL does not.
4
5          .MACRO PRVAL name, label, attr, sindx, eindx
6          .PSECT STRING ; Define STRING program section
7          STRADD = ; Point to the starting address
8          .ASCII /name/ ; Store the ascii label
9          .BYTE 200 ; Terminate as asciz string
10         .PSECT DUMP ; Define DUMP program section
11         .WORD STRADD ; Store the string address
12         .WORD attr ; Store field attributes
13         .WORD label ; Store location of value field
14         .IF NE, tenabl ; Has table definition been enabled?
15         .WORD sindx ; Store starting table index
16         .WORD eindx ; Store ending table index
17         .ENDC ; NE, tenabl
18         .PSECT TSDUMP ; Restore TSDUMP program section
19         .ENDM PRVAL

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```
-----  
; TEND macro used to define the end of a table or list.  
;  
  
.MACRO TEND  
.PSECT DUMP ;Define DUMP program section  
.WORD 0 ;End of table or list  
.PSECT TSDUMP ;Restore TSDUMP program section  
.ENDM TEND
```

```
1  
2  
3  
4  
5 000002  
6 000002  
7 000002  
8 000002  
9 000002  
10 000002  
11 000002  
12 000002  
13 000002  
14 000002  
15 000002  
16 000002  
17
```

.SBTTL Output list for registers

```
; Generate list for output of register contents.  
; TBEG PRTREG, <Register Contents> ;Beginning of print list  
; PVAL <R0>, SVR0 ;Register 0  
; PVAL <R1>, SVR1 ;Register 1  
; PVAL <R2>, SVR2 ;Register 2  
; PVAL <R3>, SVR3 ;Register 3  
; PVAL <R4>, SVR4 ;Register 4  
; PVAL <R5>, SVR5 ;Register 5  
; PVAL <SP>, DIESP ;Stack pointer  
; PVAL <PC>, DIEPC ;Program counter  
; PVAL <KPAR 5>, SVPAR5 ;Kernal PAR 5  
; PVAL <KPAR 6>, SVPAR6 ;Kernal PAR 6  
; TEND ;End of print list
```

Output list for TSX-Plus addresses

1
2
3
4
5 000002
6 000102
7 000002
8 000002
9 000002
10 000002
11 000002
12 000002
13 000002
14 000002

.SBTTL Output list for TSX-Plus addresses

; Generate list for output of TSX-Plus address values.
;

TBEG ADDR, <TSX-Plus module addresses>
PVAL <TSGEN >, ADGEN ; Address of TSGEN
PVAL <TSTIO >, ADTIO ; Address of TSTIO
PVAL <TSEXEC>, ADEXEC ; Address of TSEXEC
PVAL <TSEMT >, ADEMT ; Address of TSEMT
PVAL <TSINIT>, ADINIT ; Address of TSINIT
PVAL <TSTIOX>, ADTIOX ; Address of TSTIOX
PVAL <TSLOCK>, ADLOCK ; Address of TSLOCK
PVAL <TSCASH>, ADCASH ; Address of TSCASH
TEND

Output list for miscellaneous fields

```

1          .SBTTL  Output list for miscellaneous fields
2          ;-----
3          ;  Generate list for output of miscellaneous fields.
4          ;
5 000002   TBEG    VMISC, <Miscellaneous values> ;Beginning of print list
6 000166   PVAL    <CLKPC>, CLKPC                ;Clock interrupted PC (for PM)
7 000002   PVAL    <CLKPS>, CLKPS                ;Clock interrupted PS (for PM)
8 000002   PVAL    <CSHBAS>, CSHBAS              ;Physical add of TSCASH
9 000002   PVAL    <CURFRK>, CURFRK              ;Address of current FORK call
10 000002  PVAL    <CXBJOB>, CXBJOB, <#BYTE>     ;Context block job contents
11 000002  PVAL    <CXBOWN>, CXBOWN, <#BYTE>     ;Context block job owner
12 000002  PVAL    <DOSCHD>, DOSCHD, <#BYTE>    ;Do scheduling flag
13 000002  PVAL    <EXCJOB>, EXCJOB, <#BYTE>    ;Exclusive system job owner
14 000002  PVAL    <FREIOQ>, FREIOQ              ;Free I/O queue head
15 000002  PVAL    <FRKCQE>, FRKCQE              ;Fork queue head
16 000002  PVAL    <FREFRK>, FREFRK              ;Free fork queue head
17 000002  PVAL    <FRKPRI>, FRKPRI, <#BYTE>    ;Fork priority
18 000002  PVAL    <INBSY>, INBSY, <#BYTE>     ;Inswap flag
19 000002  PVAL    <INTLVL>, INTLVL, <#BYTE>    ;Interrupt level
20 000002  PVAL    <INTPRI>, INTPRI              ;Interrupt priority
21 000002  PVAL    <IOABFL>, IOABFL              ;I/O abort flag (0=rundown; 1=abort)
22 000002  PVAL    <LOKBAS>, LOKBAS              ;PAR base of TSLOCK
23 000002  PVAL    <LOKSWP>, LOKSWP              ;Job requiring memory lock
24 000002  PVAL    <MAPUSR>, MAPUSR, <#BYTE>    ;Job currently mapped
25 000002  PVAL    <MEM256>, MEM256, <#BYTE>   ;Extended memory flag
26 000002  PVAL    <MEMSWP>, MEMSWP              ;Job requiring memory expansion
27 000002  PVAL    <MIOFLG>, MIOFLG, <#BYTE>   ;I/O mapping flag
28 000002  PVAL    <MSGBAS>, MSGBAS              ;PAR base of TSMMSG
29 000002  PVAL    <NMFREQ>, NMFREQ              ;Number of free user's queue elements
30 000002  PVAL    <NUMON>, NUMON, <#BYTE>     ;Num of hardware lines on
31 000002  PVAL    <OUTBSY>, OUTBSY, <#BYTE>    ;Outswap flag
32 000002  PVAL    <PVON>, PVON, <#BYTE>       ;Num of primary and virtual lines on
33 000002  PVAL    <SPDJOB>, SPDJOB, <#BYTE>    ;SPD job owner
34 000002  PVAL    <SR3FLG>, SR3FLG, <#BYTE>   ;Extended memory management reg. flag
35 000002  PVAL    <STKLVL>, STKLVL, <#BYTE>   ;Stack level
36 000002  PVAL    <TIOBAS>, TIOBAS              ;Physical add of TSTIOX
37 000002  PVAL    <TOTON>, TOTON, <#BYTE>     ;Num of total lines on
38 000002  PVAL    <UBUSMP>, UBUSMP, <#BYTE>   ;Unibus map flag
39 000002  PVAL    <UIOCNT>, UIOCNT              ;User I/O count
40 000002  PVAL    <USP>, USP                    ;User stack pointer
41 000002  PVAL    <USRBAS>, USRBAS              ;PAR base of TSUSR
42 000002  PVAL    <USRJOB>, USRJOB, <#BYTE>   ;USR job owner
43 000002  PVAL    <VBUSTP>, VBUSTP, <#BYTE>   ;Bus type (0 = UNIBUS; 1 = QBUS)
44 000002  PVAL    <VCSHNB>, VCSHNB              ;Num of generalized cache blocks
45 000002  PVAL    <VMXSF>, VMXSF                ;Max num of shared files
46 000002  PVAL    <VMXSFC>, VMXSFC              ;Max num of shared file channels
47 000002  PVAL    <VNGR>, VNGR                  ;Num of global PLAS regions
48 000002  PVAL    <VNUMDC>, VNUMDC              ;Num of shared data cache blocks
49 000002  PVAL    <VPLAS>, VPLAS                ;Num of PLAS blocks allocated
50 000002  PVAL    <VSWPFL>, VSWPFL, <#BYTE>   ;Swap flag (0 = swap; 1 = noswap)
51 000002  PVAL    <VSWPSL>, VSWPSL              ;Num of swap file jobs allocated
52 000002  PVAL    <VUXIFL>, VUXIFL, <#BYTE>   ;Unexpected interrupt (1 = abort)
53 000002  TEND

```

Output list for line status tables

```

1          .SBTTL  Output list for line status tables
2          ;-----
3          ;  Generate table for output of line status.
4          ;
5          TBEG  JLIN, <Job Status Tables>, <Job>, < $BYTE!$DEC>, 1, NLINES
6          PVAL  <LSW>, LSW, < $RJUST!$ZRPAD>      ; Job status word
7          PVAL  <LSW2>, LSW2, < $RJUST!$ZRPAD>    ; Job status word 2
8          PVAL  <LSW3>, LSW3, < $RJUST!$ZRPAD>    ; Job status word 3
9          PVAL  <LSW4>, LSW4, < $RJUST!$ZRPAD>    ; Job status word 4
10         PVAL  <LSW5>, LSW5, < $RJUST!$ZRPAD>    ; Job status word 5
11         PVAL  <LSW6>, LSW6, < $RJUST!$ZRPAD>    ; Job status word 6
12         PVAL  <LSW7>, LSW7, < $RJUST!$ZRPAD>    ; Job status word 7
13         PVAL  <LSW8>, LSW8, < $RJUST!$ZRPAD>    ; Job status word 8
14         PVAL  <LSW9>, LSW9, < $RJUST!$ZRPAD>    ; Job status word 9
15         PVAL  <LSW10>, LSW10, < $RJUST!$ZRPAD>  ; Job status word 10
16         PVAL  <LSW11>, LSW11, < $RJUST!$ZRPAD> ; Job status word 11
17         PVAL  <LSTATE>, LSTATE, < $RJUST!$ZRPAD> ; Job state
18         PVAL  <LBASE>, LBASE, < $RJUST!$ZRPAD>  ; Base 512-block num of context
19         PVAL  <LPARBS>, LPARBS, < $RJUST!$ZRPAD> ; Base PAR of program
20         PVAL  <LNBLKS>, LNBLKS, < $RJUST!$ZRPAD> ; Num of mem pages for job
21         PVAL  <LNSBLK>, LNSBLK, < $RJUST!$ZRPAD> ; Num of mem pages for PLAS
22         PVAL  <LIDCNT>, LIDCNT, < $RJUST!$ZRPAD> ; Active I/O counter
23         PVAL  <LINCNT>, LINCNT, < $RJUST!$ZRPAD> ; Input chars pending
24         PVAL  <LACTIV>, LACTIV, < $RJUST!$ZRPAD> ; Activ chars pending
25         PVAL  <LPRG1>, LPRG1, < $RAD50>        ; Program name
26         PVAL  <LPRG2>, LPRG2, < $RAD50>        ; Program name
27         PVAL  <LCDTYP>, LCDTYP, < $RJUST!$ZRPAD>, 1, TNHL ; Hardware line status
28         PVAL  <LNPRIM>, LNPRIM, < $RJUST!$ZRPAD>, 1, NPL+NDL; Primary line index
29         PVAL  <LPARNT>, LPARNT, < $RJUST!$ZRPAD> ; Parent number index
30         PVAL  <LBSPRI>, LBSPRI, < $RJUST!$ZRPAD> ; Job base priority
31         PVAL  <LCLUNT>, LCLUNT, < $RJUST!$ZRPAD>, 1, NPL+NSL+NDL+NIOL; CL unit
32         PVAL  <LMEMIN>, LMEMIN, < $RJUST!$ZRPAD> ; Num mem pages require
33         PVAL  <LIOHLD>, LIOHLD, < $RJUST!$ZRPAD> ; I/O hold for swap
34         PVAL  <LAFSIZ>, LAFSIZ, < $RJUST!$ZRPAD> ; Field width activate
35         PVAL  <LFWLIM>, LFWLIM, < $RJUST!$ZRPAD> ; Field limit activate
36         PVAL  <LCMPL>, LCMPL, < $RJUST!$ZRPAD>  ; Pending completion
37         PVAL  <LSWPBK>, LSWPBK, < $RJUST!$ZRPAD> ; Swap file block num
38         PVAL  <LJSW>, LJSW, < $RJUST!$ZRPAD>    ; Job status word
39         PVAL  <LEMTPC>, LEMTPC, < $RJUST!$ZRPAD> ; Last EMT PC address
40         PVAL  <LSPND>, LSPND, < $RJUST!$ZRPAD>  ; Job . SPND counter
41         PVAL  <LXCL>, LXCL, < $RJUST!$ZRPAD>, 1, NPL; Cross connect CL unit index
42         TEND

```

Output list for device handler status

```

1          .SBTTL  Output list for device handler status
2          ;-----
3          ;  Generate table for output of device handler status.
4          ;
5 000002   TBEG   DHAN, <Device Handler Tables>, <Offset>, <#BYTE!$DEC>, 0, MAXDEV-1
6 000002   PVAL   <PNAME>, PNAME, <#RAD50>           ; Program name
7 000002   PVAL   <HANENT>, HANENT, <#RJUST>         ; Handler entry point
8 000002   PVAL   <HANPAR>, HANPAR, <#RJUST>         ; Handler PAR
9 000002   PVAL   <HANSIZ>, HANSIZ, <#RJUST>         ; Handler size
10 000002  PVAL   <HANIOC>, HANIOC, <#RJUST>         ; Handler I/O count
11 000002  PVAL   <DVFLAG>, DVFLAG, <#RJUST!$ZRPAD> ; Device handler flags
12 000002  PVAL   <DVSTAT>, DVSTAT, <#RJUST!$ZRPAD> ; Device status flags
13 000002  PVAL   <DEVSIZ>, DEVSIZ, <#RJUST!$ZRPAD> ; Device size (256 word blks)
14 000002   TEND

```

Output list for device handler status

```

1
2 ; -----
3 ; Generate list for output of current FORK in progress.
4 000002          TBEG      FRKREQ, <Current FORK request>
5 001550          PVAL      <Address>, FQ$RTN          ; Address of FORK routine
6 000002          PVAL      <Saved R5>, FQ$R5          ; Saved value of R5
7 000002          PVAL      <Saved R4>, FQ$R4          ; Saved value of R4
8 000002          PVAL      <Saved R3>, FQ$R3          ; Saved value of R3
9 000002          PVAL      <Saved R2>, FQ$R2          ; Saved value of R2
10 000002         PVAL      <Saved R1>, FQ$R1          ; Saved value of R1
11 000002         PVAL      <User's FORK block add>, FQ$UFB ; User specified FORK block add
12 000002         PVAL      <Saved KPAR5>, FQ$PA5       ; Saved value of KPAR5
13 000002         PVAL      <Saved KPAR6>, FQ$PA6       ; Saved value of KPAR6
14 000002         PVAL      <FORK Priority>, FQ$PRI, <$BYTE> ; FORK priority
15 000002         TEND

```

Output list for job context information

```

1          .SBTTL  Output list for job context information
2          ;-----
3          ;  Generate list for output of job context information.
4          ;
5
6 000002      TBEG      VJCB, <Job context information>; Beginning of print list
7 001650      PVAL      <URO>, URO                      ; User r0 return information
8 000002      PVAL      <CUREMT>, CUREMT                ; Current emt
9 000002      PVAL      <EMTBLK+0 >, EMTBLK, <#BYTE>    ; EMT channel number
10 000002     PRVAL     <      +1 >, EMTFUN, <#BYTE>    ; EMT function code
11 000002     PRVAL     <      +2 >, EMTBLK+2            ; EMT argument block
12 000002     PRVAL     <      +4 >, EMTBLK+4            ; EMT argument block
13 000002     PRVAL     <      +6 >, EMTBLK+6            ; EMT argument block
14 000002     PRVAL     <     +10>, EMTBLK+10           ; EMT argument block
15 000002     PRVAL     <     +12>, EMTBLK+12           ; EMT argument block
16 000002     PRVAL     <     +14>, EMTBLK+14           ; EMT argument block
17 000002     PRVAL     <     +16>, EMTBLK+16           ; EMT argument block
18 000002     PVAL      <CHNADR>, CHNADR                ; Channel address
19 000002     TEND

```

Data areas

```

1          .SBTTL  Data areas
2          ;-----
3          ; Internal storage.
4          ;
5          ; Assignments.
6          ;
7          000015 CR      =      15      ; Carriage return
8          000012 LF      =      12      ; Line feed
9          000021 CTRLQ   =      21      ; Control-Q
10         000023 CTRLS   =      23      ; Control-S
11         000055 DASH    =      '-'     ; Dash
12         000014 NCOL    =      12      ; Number of columns for table output
13
14         ;
15         ; Internal stack and register contents.
16         ;
17         000002 000000 SVR0:   .WORD  0
18         000004 000000 SVR1:   .WORD  0
19         000006 000000 SVR2:   .WORD  0
20         000010 000000 SVR3:   .WORD  0
21         000012 000000 SVR4:   .WORD  0
22         000014 000000 SVR5:   .WORD  0      ; Saved registers (r5 to r0)
23         000016 000016 SVREG  =      .      ; Past saved registers
24         000016 000000 SVPAR5: .WORD  0      ; Saved kernel PAR 5
25         000020 000000 SVPAR6: .WORD  0      ; Saved kernel PAR 6
26         ;
27         ; Root module addresses.
28         ;
29         000022 000000 ADGEN:  .WORD  0      ; Address of TSGEN
30         000024 000000 ADTIO:  .WORD  0      ; Address of TSTIO
31         000026 000000 ADEXEC: .WORD  0      ; Address of TSEEXEC
32         000030 000000 ADEMT:  .WORD  0      ; Address of TSEMT
33         000032 000000 ADINIT: .WORD  0      ; Address of TSINIT
34         000034 000000 ADTIOX: .WORD  0      ; Address of TSTIOX
35         000036 000000 ADLOCK: .WORD  0      ; Address of TSLOCK
36         000040 000000 ADCASH: .WORD  0      ; Address of TSCASH
37         ;
38         ; Miscellaneous storage.
39         ;
40         ; Word bounded storage.
41         ;
42         000042 000000 TBUF:   .WORD  0      ; Transmit buffer
43         000044 000000 TCSR:   .WORD  0      ; Transmit CSR
44         000046 000000 RBUF:   .WORD  0      ; Receiver buffer
45         000050 000000 RCSR:   .WORD  0      ; Receiver CSR
46         000052 000000 COL:    .WORD  0      ; Current column position
47         000054 000000 SAVKP6: .WORD  0      ; Saved KPAR6 for remapping
48         000056 000000 EMTFUN: .WORD  0      ; EMT function code
49         ;
50         ; Format tables for columnar output.
51         ;
52         000060 TSCOL:  .BLKW  NCOL+1      ; Starting column on table output
53         000112 TECOL:  .BLKW  NCOL+1      ; Ending column on table output
54         000144 TSINX:  .BLKW  NCOL+1      ; Starting index for column
55         000176 TEINX:  .BLKW  NCOL+1      ; Ending index for column
56         000230 TATT:   .BLKW  NCOL+1      ; Attributes of table
57         000262 TADR:   .BLKW  NCOL+1      ; Base address of table

```

Data areas

```

58 ;
59 ; Data.
60 ;
61 000314 037266 023112 050572 MONTH: .RAD50 /JANFEBMARAPRMAYJUNJULAUGSEPOCTNOVDEC/
    000322 004322 050601 040726
    000330 040724 004617 073630
    000336 057114 054756 014713
62 ;
63 ; Byte bounded storage.
64 ;
65 000344 021 XFLG: .BYTE CTRLQ ;XON/XOFF flag
66 ;
67 ; Output strings.
68 ;
69 ; .NLIST BEX
70 000345 101 162 147 TXARG: .ASCII /Arg. value = /<200>
71 000363 123 145 147 TXSEG: .ASCII /Seg. value = /<200>
72 000401 117 166 145 TXOID: .ASCII /Overlay: /<200>
73 000413 104 145 166 TXDEV: .ASCII /Device name: /<200>
74 000431 040 075 040 EGSTR: .ASCII / = /<200>
75 000435 040 040 040 SPSTR: .ASCII / /<200>
76 000443 014 200 FF: .BYTE 14, 200 ;Form feed
77 000445 015 012 200 CRLF: .BYTE CR, LF, 200 ;Carriage return / line feed
78 000450 124 123 130 OVLREG: .ASCIZ /TSX-Plus overlay regions/
79 000501 123 171 163 STKSS: .ASCIZ /System /<200>
80 000512 111 156 164 STKINT: .ASCIZ /Interrupt /<200>
81 000526 105 115 124 STKEMT: .ASCIZ /EMT /<200>
82 000534 123 164 141 STKCNT: .ASCIZ /Stack Contents/
83 000553 040 057 040 STKDLM: .ASCII \ / \<200>
84 000557 111 156 166 INVSTK: .ASCIZ /Invalid stack pointer/
85 000605 111 156 164 INTLEV: .ASCIZ /Interrupt Level/
86 000625 106 157 162 FRKLEV: .ASCIZ /Fork Level/
87 000640 123 171 163 STKOV: .ASCIZ /System stack overflow/
88 000666 112 157 142 CURJOB: .ASCII /Job executing at time of dump/<200>
89 ; .LIST BEX
90 ; .EVEN

```

```

1          .SBTTL  DODUMP  -- Dump entry point
2          ;-----
3          ; TSDUMP entry point.  TSDUMP is entered from TSEXEC with the
4          ; following known values:
5          ;     DMPTXT = Asciz text of die message
6          ;     DMPVOL = Rad50 overlay name (or zero)
7          ;     DMPHND = Rad50 handler name (or zero)
8          ;     DIEMSG = Address of die message
9          ;     DIEARG = Argument of die message
10         ;     DIESP  = Original stack pointer at time of crash
11         ;     DIEPC  = Program counter of DIE call
12         ;     TRPAR5 = PAR 5 value at trap
13         ;     SP     = All registers - R0,R1,R2,R3,R4,R5
14         ;
15         ; A non-interrupt output routine is used to display information to
16         ; an XON/XOFF device or a parallel port printer.  The following
17         ; information is output:
18         ;     Registers (R0 through R5)
19         ;     SP (stack pointer)
20         ;     PC (program counter from error)
21         ;     PSW
22         ;     Stack contents
23         ;     Miscellaneous data cells
24         ;     Line definition tables
25         ;     Device definition tables
26         ;
27 000724  DODUMP:
28         ;
29         ; Disable interrupt and locate the dump device registers.
30         ;
31         ;     DISABL          ; Disable all interrupts
32 000724  012737  001140' 000004  MOV     #DMPTRP,@#4      ; Capture the trap 4 address
33         ;     MOV     #340,@#6      ; Retain disable interrupt status
34 000732  013705  000000G MOV     VDMTCR,R5      ; Find the display device CSR
35 000736  042705  000007  BIC     #7,R5          ; Adjust for receiver CSR
36 000742  005015  CLR     (R5)           ; Check for receiver CSR
37 000744  103411  BCS    1$              ; Br if receiver not available
38 000746  010537  000050' MOV     R5,RCSR        ; Insert receiver address
39 000752  010537  000046' MOV     R5,RBUF        ; Insert receiver buffer
40 000756  062737  000002  000046' ADD     #2,RBUF        ; offset 2 from CSR
41 000764  117700  177056  MOVB   @RBUF,R0        ; Throw away any pending input
42 000770  062705  000004  1$:   ADD     #4,R5          ; Adjust to transmit CSR
43 000774  005015  CLR     (R5)           ; Check for transmitter CSR
44 000776  103457  BCS    50$             ; Br if transmitter not available
45 001000  010537  000044' MOV     R5,TCSR        ; Insert transmitter CSR
46 001004  010537  000042' MOV     R5,TBUF        ; Insert transmitter buffer address
47 001010  062737  000002  000042' ADD     #2,TBUF        ; offset 2 from CSR
48         ;
49         ; Save values on entry (registers, kernel mapping, etc.).
50         ;
51 001016  013737  000000G 000020' MOV     @#KPAR6,SVPAR6 ; Save kernel PAR 6
52 001024  013737  000000G 000016' MOV     TRPAR5,SVPAR5  ; Save kernel PAR 5
53 001032  012705  000016' MOV     #SVREG,R5      ; Save registers on current stack
54 001036  012700  000006  MOV     #6,R0          ; Save registers R0-R6
55 001042  012645  10$:   MOV     (SP)+,-(R5) ; Save all the register contents
56 001044  077002  SOB    R0,10$         ; Continue until all register saved
57

```

DODUMP -- Dump entry point

```

58 ;
59 ; Output information concerning the current state.
60 ;
61 001046 PRINT #FF ;Output form feed character
62 001056 004737 001150' CALL DATTIM ;Output date and time information
63 001062 004737 001476' CALL ERROR ;Output error status information
64 001066 004737 002414' CALL JOB ;Output current job information
65 001072 004737 001642' CALL REG ;Output the register contents
66 001076 004737 001666' CALL MODADR ;Output TSX-Plus module addresses
67 001102 004737 002012' CALL OVRADR ;Output TSX-Plus overlay regions
68 001106 004737 002314' CALL MISC ;Output miscellaneous information
69 001112 004737 002474' CALL LINE ;Output line table information
70 001116 004737 002506' CALL DEVICE ;Output handler table information
71 001122 004737 002106' CALL STACK ;Output the stack contents
72 001126 004737 002520' CALL FORK ;Output fork block information
73 001132 004737 002556' CALL JCBINF ;Output job context information
74 001136 000000 50$: HALT ;Now where to?
75 ;
76 ; Trap to 4 control.
77 ;
78 001140 052766 000001 000002 DMPTRP: BIS #1,2(SP) ;Buffer not found, set c-bit
79 001146 000002 RTI ;Return from trap

```

DATTIM -- Display date and time information

```

1          .SBTTL  DATTIM -- Display date and time information
2          ;-----
3          ; DATTIM is called to display the current date and time information.
4          ;
5 001150   DATTIM: PRINT  #CRLF          ; Display CR/LF
6 001160   013705 000000G   MOV      SYSDAT,R5      ; Get current date
7 001164   001451          BEQ      10$          ; No date set - skip date
8 001166   010501          MOV      R5,R1          ; Copy to working register
9 001170   072127 177773    ASH      #-5,R1        ; Find the day (bits 5-9)
10 001174   042701 177740   BIC      ^C37,R1       ; Mask unwanted bits
11 001200   012703 000002   MOV      #$DEC,R3      ; Force decimal display
12 001204   004737 004024'  CALL    OUTVAL         ; Print the day
13 001210          TTYOUT   #'-          ; Output "-"
14 001220   010501          MOV      R5,R1          ; Copy date to working register
15 001222   072127 177767    ASH      #-9.,R1       ; Find the month (bits 10-13)
16 001226   042701 177741   BIC      ^C36,R1       ; Mask unwanted bits (word offset)
17 001232   016101 000312'  MOV      MONTH-2(R1),R1 ; Offset into month table
18 001236   012703 000004   MOV      #$RAD50,R3    ; Force rad50 display
19 001242   004737 004220'  CALL    OUTRAD         ; Output three char month
20 001246          TTYOUT   #'-          ; Output "-"
21 001256   010501          MOV      R5,R1          ; Copy date to working register
22 001260   042701 177740   BIC      ^C37,R1       ; Find the year (bits 0-4)
23 001264   062701 000110   ADD      #72.,R1       ; Year is relative to 1972
24 001270   012703 000002   MOV      #$DEC,R3      ; Force decimal display
25 001274   004737 004024'  CALL    OUTVAL         ; Print blank space
26 001300          PRINT   #SPSTR          ; Print blank space
27          ;
28          ; Output the current time.
29          ;
30 001310   013700 000000G   10$:    MOV      SYTIMH,R0      ; Get the current time (high)
31 001314   013701 000000G   MOV      SYTIML,R1      ; clock ticks past midnight (low)
32 001320   013703 000000G   MOV      TK1SEC,R3      ; Get number of clock ticks per second
33 001324   004737 001440'  CALL    DIV32           ; Divide clock ticks per second
34 001330   010246          MOV      R2,-(SP)       ; Save ticks
35 001332   012703 000074   MOV      #60.,R3       ; Get 60. per unit
36 001336   012705 000002   MOV      #2,R5          ; Process seconds, minutes, hours
37 001342   004737 001440'  11$:    CALL    DIV32           ; Divide by 60. per unit
38 001346   010246          MOV      R2,-(SP)       ; Save remainder
39 001350   077504          SOB     R5,11$         ; Continue for seconds, minutes, hours
40 001352   010146          MOV      R1,-(SP)       ; Save final quotient
41 001354   012705 000004   MOV      #4,R5          ; Loop for minutes, seconds, and ticks
42 001360   000404          BR      21$            ; Output the time past midnight
43 001362          20$:    TTYOUT   #'.'          ; Output ":"
44 001372   012601          21$:    MOV      (SP)+,R1      ; Get the next value
45 001374   005000          CLR     R0              ; Clear high order
46 001376   071027 000012   DIV     #10.,R0        ; Divide by ten
47 001402   062700 000060   ADD     #'0,R0         ; Convert to ascii number
48 001406          TTYOUT   ; Display high digit (quotient)
49 001412   062701 000060   ADD     #'0,R1         ; Convert to ascii number
50 001416          TTYOUT   R1          ; Display low digit (remainder)
51 001424   077522          SOB     R5,20$         ; Continue for hours, minutes, seconds, ticks
52 001426          PRINT   #CRLF          ; Display CR/LF
53 001436   000207          RETURN

```

DIV32 -- Divide 16-bit into 32-bit

```

1                                     .SBTTL  DIV32  -- Divide 16-bit into 32-bit
2                                     ;-----
3                                     ; DIV32 divides a 16-bit number in R3 into a 32-bit number
4                                     ; in R0 (high order) and R1 (low order).  The quotient is
5                                     ; returned in R0, R1 and the remainder is returned in R2.
6                                     ; All other registers are preserved.
7                                     ;
8 001440 010446  DIV32:  MOV     R4, -(SP)      ; Save registers
9 001442 005002          CLR     R2          ; Initialize remainder
10 001444 012704 000037  MOV     #31., R4      ; Initialize shift count
11 001450 006301          1$:  ASL     R1          ; Shift from low order
12 001452 006100          ROL     R0          ; through high order
13 001454 006102          ROL     R2          ; into remainder
14 001456 020203          CMP     R2, R3      ; Check remainder for subtraction
15 001460 103402          BLO     2$          ; Br if unable to subtract
16 001462 160302          SUB     R3, R2      ; Subtract divisor
17 001464 005201          INC     R1          ; Increment quotient
18 001466 005304          2$:  DEC     R4          ; Check remaining bit shift count
19 001470 100367          BPL     1$          ; Continue if more to consider
20 001472 012604          MOV     (SP)+, R4    ; Restore registers
21 001474 000207          RETURN

```

ERROR -- Display error status information

```

1          .SBTTL  ERROR  -- Display error status information
2          ;-----
3          ;  ERROR is called to display the error status information.
4          ;
5 001476  ERROR: PRINT  #CRLF          ;Display CR/LF
6 001506          PRINT  #DMPTXT       ;Display fatal error message
7 001516          PRINT  #TXARG        ;Display "Arg. value"
8 001526  013701  000000G  MOV  DIEARG,R1    ;Get the argument value
9 001532  005003          CLR  R3        ;Set display characteristics
10 001534  004737  004024'  CALL  OUTVAL     ;Output argument value
11 001540          PRINT  #CRLF        ;Display CR/LF
12 001550  013705  000000G  MOV  DMPOVL,R5    ;Get the rad50 overlay identifier
13 001554  001413          BEQ  1$      ;Br if zero, not in overlay
14 001556          PRINT  #TXOID       ;Display "Overlay: "
15 001566  010501          MOV  R5,R1    ;Copy overlay identifier
16 001570  004737  004220'  CALL  OUTRAD     ;Output rad50 overlay identifier
17 001574          PRINT  #CRLF        ;Display CR/LF
18 001604  013705  000000G  1$: MOV  DMPHND,R5    ;Get the rad50 handler identifier
19 001610  001413          BEQ  2$      ;Br is zero, not in handler
20 001612          PRINT  #TXDEV       ;Display "Device name: "
21 001622  010501          MOV  R5,R1    ;Copy device handler identifier
22 001624  004737  004220'  CALL  OUTRAD     ;Output rad50 handler identifier
23 001630          PRINT  #CRLF        ;Display CR/LF
24 001640  000207          2$: RETURN    ;Finished
25

```

REG -- Display contents of registers

```
1  
2  
3  
4  
5 001642  
6 001652 005002  
7 001654 012705 000000'  
8 001660 004737 002702'  
9 001664 000207
```

```
.SBTTL REG -- Display contents of registers  
-----  
; REG is called to display the contents of the registers.  
;  
REG: PRINT #CRLF ;Display CR/LF  
CLR R2 ;Clear offset pointer  
MOV #PRTREG,R5 ;Point to register output table  
CALL OLIST ;Output the list of values  
RETURN
```

MODADR -- Display TSX.SAV module addresses

```

1          .SBTTL  MODADR  -- Display TSX.SAV module addresses
2          ;-----
3          ; MODADR is called to display the module address contained in TSX.SAV.
4          ;
5 001666   MODADR:
6 001666
7 001676   012737 000000G 000022'   PRINT  #CRLF           ;Display CR/LF
8 001704   012737 000000G 000024'   MOV    #TSGEN,ADGEN    ;Save the TSGEN address
9 001712   012737 000000G 000026'   MOV    #TSTIO,ADTIO   ;Save the TSTIO address
10 001720  012737 000000G 000030'   MOV    #TSEXC,ADEXEC  ;Save the TSEXC address
11 001726  012737 000000G 000032'   MOV    #TSEMT,ADEMT   ;Save the TSEMT address
12 001734  013705 000000G           MOV    TIOBAS,R5      ;Get PAR of TSTIOX
13 001740  072527 000006           ASH    #6,R5          ;Convert to address
14 001744  010537 000034'           MOV    R5,ADTIOX     ;Get the TSTIOX address
15 001750  013705 000000G           MOV    LOKBAS,R5     ;Save PAR of TSLOCK
16 001754  072527 000006           ASH    #6,R5          ;Convert to address
17 001760  010537 000036'           MOV    R5,ADLOCK     ;Save the TSLOCK address
18 001764  013705 000000G           MOV    CSHBAS,R5     ;Get PAR of TSCASH
19 001770  072527 000006           ASH    #6,R5          ;Convert to address
20 001774  010537 000040'           MOV    R5,ADCASH     ;Save the TSCASH address
21 002000  012705 000100'           MOV    #ADDR,R5      ;Point to address output list
22 002004  004737 002702'           CALL  OLIST          ;Output address contents
23 002010  000207           RETURN

```

OVRADR -- TSX-Plus overlay region

```

1          .SBTTL  OVRADR  -- TSX-Plus overlay region
2          ;-----
3          ; OVRADR is called to display the overlay region locations.
4          ;
5          ; Overlay table structure:
6          ;
7          ; OVRADD --> $OVTAB:
8          ;          .WORD  <IDENTIFIER>, <KPAR5>, <WORD COUNT>
9          ;          DUMMY SUBROUTINES FOR ALL OVERLAY SEGMENTS
10         ;
11 OVRADR:
12         PRINT  #CRLF          ; Display CR/LF
13         PRINT  #OVLREG        ; Display header
14         MOV    OVRADD, R5      ; Find the overlay table address
15         MOV    (R5)+, R1      ; Get the overlay identifier
16         CALL  OUTRAD          ; Display rad50 id
17         PRINT  #EQSTR         ; Display " = "
18         MOV    (R5)+, R1      ; Get the KPAR5 value
19         CLR    R3             ; Default octal display value
20         CALL  OUTVAL          ; Display KPAR5 value
21         TST   (R5)+          ;
22         PRINT  #CRLF          ; Display CR/LF
23         CMP    (R5), #4537    ; Compare with a <JSR R5, $OVRH> instruction
24         BNE   10$            ; Br if not end of the table
25         RETURN

```

STACK -- Display contents of stack

```

1          .SBTTL  STACK  -- Display contents of stack
2          ;-----
3          ; STACK is called to display the contents of the stack.
4          ;
5          ; There are three possible stack configurations.  The users system
6          ; stack is stored in the each job's context region.  This stack
7          ; is bounded by JSTK (top of stack) and JSTKND (bottom of stack).
8          ; The interrupt stack is used during interrupt processing and is
9          ; allocated over TSINIT code.  The address boundary of this stack
10         ; is stored in INTSTK (top of stack) and INTSND (bottom of stack)
11         ; located in TSEXEC.  The system stack is used during scheduling
12         ; and is located between SS (top of stack) and SSEND (bottom of stack).
13         ;
14 002106  STACK: PRINT  #CRLF          ;Display CR/LF
15 002116  013705 000000G  MOV    DIESP,R5      ;Get the stack pointer
16 002122  010504          MOV    R5,R4        ;Copy the base of the stack
17 002124  020527 000000G  5$:  CMP    R5,#SS    ;Below the top of the system stack?
18 002130  101013          BHI    10$          ;No, SP not in system stack
19         ;
20         ; Stack pointer is in the system stack area.
21         ;
22 002132  162704 000000G  SUB    #SS,R4       ;Calculate number of bytes to dump
23 002136  001465          BEQ    50$          ;No stack space used
24 002140  005404          NEG    R4           ;Convert to positive byte count
25 002142          PRINT  #STKSS      ;Display "System Stack Contents"
26 002152  004737 003036'  CALL  OSTACK       ;Output the stack contents
27 002156  000207          RETURN
28 002160  020537 000000G  10$:  CMP    R5,INTSTK ;Below the top of the interrupt stack?
29 002164  101013          BHI    20$          ;No, SP not in interrupt stack
30         ;
31         ; Stack pointer is in the interrupt stack area.
32         ;
33 002166  163704 000000G  SUB    INTSTK,R4   ;Calculate number of bytes to dump
34 002172  001447          BEQ    50$          ;No stack space used
35 002174  005404          NEG    R4           ;Convert to positive byte count
36 002176          PRINT  #STKINT     ;Display "Interrupt Stack Contents"
37 002206  004737 003036'  CALL  OSTACK       ;Output the stack contents
38 002212  000207          RETURN
39 002214  020527 000000G  20$:  CMP    R5,#JSTKND ;Above the end of the context stack?
40 002220  103416          BLD    30$          ;Invalid stack pointer
41 002222  020527 000000G  CMP    R5,#JSTK    ;Below the top of the context stack?
42 002226  101013          BHI    30$          ;No, SP not in job context stack
43         ;
44         ; Stack pointer is in the job's context stack.
45         ;
46 002230  162704 000000G  21$:  SUB    #JSTK,R4   ;Calculate number of bytes to dump
47 002234  001426          BEQ    50$          ;No stack space used
48 002236  005404          NEG    R4           ;Convert to positive byte count
49 002240          PRINT  #STKEMT     ;Display "EMT Stack Contents"
50 002250  004737 003036'  CALL  OSTACK       ;Output the stack contents
51 002254  000207          RETURN
52         ;
53         ; Stack pointer is invalid.  Output 40 words where SP is pointing.
54         ;
55 002256          30$:  PRINT  #INVSTK      ;Display "Invalid stack"
56 002266  020527 000000G  CMP    R5,#VPAR5   ;Check for EMT stack overflow
57 002272  103403          BLD    40$          ;Br if below 120000, unknown stack

```

STACK -- Display contents of stack

58	002274	012705	000000G		MOV	#VPAR6,R5	;Adjust stack pointer to EMT stack
59	002300	000753			BR	21\$;Dump job context stack
60	002302	012704	000310	40\$:	MOV	#100.*2,R4	;Dump 100. words from stack pointer
61	002306	004737	003036'		CALL	OSTACK	;Output the stack contents
62	002312	000207		50\$:	RETURN		

MISC -- Display misc system values

```

1          .SBTTL  MISC  -- Display misc system values
2          ;-----
3          ; MISC is called to display the miscellaneous system values.
4          ;
5 002314   MISC:
6 002314   PRINT  #CRLF          ;Display CR/LF
7 002324   105737 000000G      TSTB  INTLVL          ;Check interrupt level
8 002330   002404          BLT   10$          ;Br if not executing interrupt
9 002332   PRINT  #INTLEV       ;Display "Interrupt level"
10 002342   105737 000000G    10$: TSTB  FRKPRI          ;Check fork priority
11 002346   001404          BEQ   20$          ;Br if not executing fork
12 002350   PRINT  #FRKLEV       ;Display "Fork level"
13 002360   023727 000000G 123456 20$: CMP   SSEND,#123456 ;Check end of system stack
14 002366   001404          BEQ   30$          ;Br if stack end is valid
15 002370   PRINT  #STKOVF       ;Display "System stack overflow"
16 002400   005002          CLR   R2          ;Clear offset pointer
17 002402   012705 000164'    MOV   #VMISC,R5       ;Point to miscellaneous output list
18 002406   004737 002702'    CALL  OLIST          ;Output the list of values
19 002412   000207          RETURN

```

JOB -- Display info about current job

```
1          .SBTTL  JOB      -- Display info about current job
2          ;-----
3          ; JOB is called to display information concerning the executing job.
4          ;
5 002414   JOB:   PRINT   #CRLF           ;Display CR/LF
6 002424           PRINT   #CURJOB       ;Disp "Job executing at time of dump"
7 002434           PRINT   #EQSTR        ;Display " = "
8 002444   113701 000000G   MOVB   CORUSR,R1    ;Get the current operating job index
9 002450   006201           ASR      R1      ;Divide by two for the job number
10 002452   012703 000002   MOV     #$DEC,R3    ;Force decimal display
11 002456   004737 004024'  CALL   OUTVAL      ;Output the job number
12 002462           PRINT   #CRLF       ;Display CR/LF
13 002472   000207           RETURN
```

LINE -- Display line definition tables

```
1 .SBTTL LINE -- Display line definition tables
2 ;-----
3 ; LINE is called to display the generated line definition tables.
4 ;
5 002474 012705 000622' LINE: MOV #JLIN,R5 ;Point to job line table
6 002500 004737 003112' CALL OTABLE ;Output line definition values
7 002504 000207 RETURN
```

DEVICE -- Display device definition tables

1
2
3
4
5
6
7
8

.SBTTL DEVICE -- Display device definition tables

; DEVICE is called to display the generated device definition tables.

; DEVICE: MOV #DHAN,R5 ;Point to device table
CALL OTABLE ;Output device table values
RETURN

FORK -- Display fork block information

```

1          .SBTTL FORK      -- Display fork block information
2          ;-----
3          ; FORK is called to display information on the FORK list.
4
5 002520  013702  000000G  FORK:  MOV    FRKQGE,R2      ;Get pointer to pending FORK requests
6 002524  001413                BEQ    2$              ;Br if no FORK pending
7 002526                1$:  PRINT  #CRLF        ;Display CR/LF
8 002536  012705  001546'  MOV    #FRKREQ,R5     ;Point to fork display list
9 002542  004737  002702'  CALL  OLIST          ;Output the list of values
10 002546  016202  000000G  MOV    FQ#LNK(R2),R2 ;Get next FORK element in link list
11 002552  001365                BNE    1$              ;Br if more to display
12 002554  000207                2$:  RETURN

```

```

1          . SBTTL JCBINF -- Display job context information
2          ; -----
3          ; JCBINF is called to display job context information.
4          ;
5 002556 113700 000000G JCBINF: MOVB   CORUSR,RO      ;Get the current executing user
6 002562 001446          BEQ    10$           ;Br if no user is active
7 002564 005760 000000G TST    LBASE(RO)      ;Test base page no. of job context mapping
8 002570 001443          BEQ    10$           ;Br if job context not mapped
9 002572 016001 000000G MOV    LCXPAR(RO),R1   ;Get PAR relocation of job context
10 002576 001440         BEQ    10$           ;Br if job context not mapped
11 002600 032760 000000G 000000G BIT    #$INCOR,LSW(RO) ;Is user job in memory?
12 002606 001434         BEQ    10$           ;Br if not in memory
13 002610 013737 000000G 000054' MOV    @#KPAR6,SAVKP6 ;Save current par6 mapping
14 002616 010137 000000G         MOV    R1,@#KPAR6      ;Map to context region
15          ;
16          ; Convert translated function code back to recognizable form.
17          ;
18 002622 113700 000001G MOVB   EMTBLK+1,RO     ;Get EMT function code
19 002626 042700 177400 BIC    ^C377,RO      ;Clear sign extend bits
20 002632 120027 000000G CMPB   RO,#RT11EX     ;Is this RT-11 or TSX function
21 002636 103402         BLO    5$           ;Br if Rt-11 function
22 002640 062700 000000C ADD    #<100-RT11EX>,RO ;Add table bias
23 002644 110037 000056' 5$: MOVB   RO,EMTFUN     ;Store in local cell
24          ;
25          ; Display information from job context region.
26          ;
27 002650          PRINT  #CRLF          ;Display carriage return/line feed
28 002660 012705 001646' MOV    #VJCB,R5      ;Point to job context output list
29 002664 005002         CLR    R2           ;Clear the offset pointer
30 002666 004737 002702' CALL   OLIST          ;Output job context information
31 002672 013737 000054' 000000G MOV    SAVKP6,@#KPAR6 ;Restore kernel par 6 mapping
32 002700 000207         10$: RETURN

```

OLIST -- Output a list of information

```

1          .SBTTL  OLIST  -- Output a list of information
2          ;-----
3          ; Output a list of information.
4          ;
5          ; Inputs:
6          ;   R5 = points to the head of the list of output information
7          ;   R2 = pointer to the offset (index) to the data item
8          ;
9 002702 010546 OLIST:  MOV    R5,-(SP)      ;Save registers
10 002704 010446      MOV    R4,-(SP)
11 002706 010346      MOV    R3,-(SP)
12 002710 010246      MOV    R2,-(SP)
13 002712 010146      MOV    R1,-(SP)
14          ;
15          ; Display the list header
16          ;
17 002714 012501      MOV    (R5)+,R1      ;Point to list header
18 002716 001437      BEQ    100$          ;Br if not header
19 002720              PRINT          ;Display the list header
20 002724 000434      BR     100$          ;Output entire display list
21          ;
22          ; Display identifier
23          ;
24 002726 10$:      PRINT  (R5)          ;Print identifier.
25 002734 30$:      PRINT  #EQSTR        ;Point to string " = "
26 002744 016503 000002  MOV    2(R5),R3      ;Get field attributes
27 002750 016504 000004  MOV    4(R5),R4      ;Get the field address
28 002754 060204      ADD    R2,R4          ;Add field bias
29 002756 032703 000001  BIT    ##BYTE,R3    ;Word or byte storage element?
30 002762 001404      BEQ    31$          ;Br if word element
31 002764 111401      MOVB   @R4,R1        ;Get numeric value
32 002766 042701 177400  BIC    #^C377,R1    ;Clear sign extend
33 002772 000401      BR     32$          ;Continue
34 002774 011401 31$:      MOV    @R4,R1        ;Get the numeric value
35 002776 004737 004024' 32$:      CALL   OUTVAL      ;Output the numeric value
36 003002          PRINT  #CRLF        ;Point to carriage return / line feed
37 003012 062705 000006 50$:      ADD    #6,R5          ;Increment to next list entry
38          ;
39          ; Continue output of list elements.
40          ;
41 003016 005715 100$:   TST    (R5)          ;Point to the next list entry
42 003020 001342      BNE    10$          ;Br if list continues
43          ;
44          ; Finished
45          ;
46 003022 012601      MOV    (SP)+,R1      ;Restore registers
47 003024 012602      MOV    (SP)+,R2
48 003026 012603      MOV    (SP)+,R3
49 003030 012604      MOV    (SP)+,R4
50 003032 012605      MOV    (SP)+,R5
51 003034 000207      RETURN          ;Finished

```

OSTACK -- Display stack contents

```

1          .SBTTL  OSTACK  -- Display stack contents
2          ; -----
3          ; Output the stack contents.
4          ;
5 003036   OSTACK:
6 003036   006204   ASR      R4          ;Convert byte count to word count
7 003040   PRINT    #STKCNT      ;Display header
8 003050   005003   CLR      R3          ;Set for octal display
9 003052   010501   10$:    MOV     R5,R1      ;Copy the stack address
10 003054   004737  004024'  CALL   OUTVAL   ;Display stack address
11 003060   PRINT    #STKDLM      ;Display delimiter
12 003070   012501   MOV     (R5)+,R1 ;Get the stack contents
13 003072   004737  004024'  CALL   OUTVAL   ;Display stack contents
14 003076   PRINT    #CRLF       ;Display CR/LF
15 003106   077417   SOB     R4,10$   ;Continue until done
16 003110   000207   RETURN

```

OTABLE -- Output tables of information

```
1 .SBTTL OTABLE -- Output tables of information
2 ;-----
3 ; Output tables of information.
4 ;
5 003112 OTABLE:
6 003112 004737 003150' 1$: CALL TINIT ;Initialize for table output
7 003116 004737 003204' CALL TCLR ;Clear output tables
8 003122 004737 003354' CALL TACCR ;Accrue table information
9 003126 004737 003630' CALL TOUT ;Display table values
10 003132 005715 TST (R5) ;Check for more table information
11 003134 001370 BNE 1$ ;Br if more to display
12 003136 PRINT #CRLF ;Display CR/LF
13 003146 000207 RETURN
```

OTABLE -- Output tables of information

```

1          ;
2          ; Initialize for display start or continuation of table format.
3          ;
4 003150   TINIT: PRINT #CRLF           ;Display CR/LF
5 003160           PRINT (R5)+         ;Display the table title
6 003166   005037 000052'             CLR COL           ;Clear column counter
7 003172           PRINT #CRLF         ;Display CR/LF
8 003202   000207
9          ;
10         ; Clear table entries for continuation of table format.
11        ;
12 003204   012702 000014             TCLR: MOV #NCOL,R2      ;Initilize table storage information
13 003210   006302                     ASL R2              ;Convert to word index
14 003212   005062 000060'             10$: CLR TSCOL(R2)   ;Clear starting column number
15 003216   005062 000112'             CLR TECOL(R2)      ;Clear ending column number
16 003222   005062 000144'             CLR TSINX(R2)     ;Clear starting index number
17 003226   005062 000176'             CLR TEINX(R2)     ;Clear ending index number
18 003232   005062 000230'             CLR TATT(R2)      ;Clear attribute flags
19 003236   005062 000262'             CLR TADR(R2)      ;Clear address location
20 003242   162702 000002             SUB #2,R2         ;Subtract from table index
21 003246   003361                     BGT 10$           ;Continue for all entries
22 003250   002427                     BLT 20$           ;All entries are clear
23 003252   005737 000052'             TST COL           ;Check column counter
24 003256   001755                     BEQ 10$           ;Br if first table initialization call
25        ;
26        ; Table continuation display.
27        ;
28 003260           PRINT #CRLF         ;Print CR/LF
29 003270           PRINT #CRLF         ;Print CR/LF
30 003300           PRINT TADR(R2)      ;Print columnar heading
31 003310   016201 000112'             MOV TECOL(R2),R1  ;Find ending column information
32 003314   004737 004342'             CALL BLKPAD       ;Blank fill
33 003320           PRINT #SPSTR        ;Print blanks for spacing
34 003330   000207             20$: RETURN

```

OTABLE -- Output tables of information

```

1
2 ; Accrue information concerning table display while printing column headings.
3 ;
4 003332 ; NXTCOL:
5 003332 016562 000004 000262' MOV 4(R5),TADR(R2) ;Store print string address
6 003340 062705 000012 ADD #10.,R5 ;Offset to the next column entry
7 003344 PRINT #SPSTR ;Print blanks for spacing
8 003354 062702 000002 TACCR: ADD #2,R2 ;Increment the field index
9 003360 020227 000014 CMP R2,#NCOL ;End of columns allowed?
10 003364 002120 BGE 50$ ;Br is no more column storage
11 003366 005715 TST (R5) ;See if a column entry exists
12 003370 001516 BEQ 50$ ;End of table found
13 003372 013762 000052' 000060' MOV COL,TSCOL(R2) ;Point to starting field position
14 003400 PRINT (R5) ;Display the column heading
15 003406 013762 000052' 000112' MOV COL,TECOL(R2) ;Set ending column position
16 003414 016562 000002 000230' MOV 2(R5),TATT(R2) ;Store field attributes
17 003422 016500 000006 MOV 6(R5),R0 ;Get the starting index number
18 003426 001002 BNE 1$ ;Br if start is specified
19 003430 013700 000144' MOV TSINX,R0 ;Set as starting table number
20 003434 010062 000144' 1$: MOV R0,TSINX(R2) ;Store starting index number
21 003440 016500 000010 MOV 10(R5),R0 ;Get the ending index number
22 003444 001002 BNE 2$ ;Br if end is specified
23 003446 013700 000176' MOV TEINX,R0 ;Set as ending table number
24 003452 010062 000176' 2$: MOV R0,TEINX(R2) ;Store ending index number
25 003456 012700 000006 MOV #6,R0 ;Assume 6 digit (word element)
26 003462 032762 000001 000230' BIT ##BYTE,TATT(R2) ;Check field attributes
27 003470 001402 BEQ 10$ ;Br if word element
28 003472 012700 000003 MOV #3,R0 ;Assume 3 digit (byte element)
29 003476 066200 000060' 10$: ADD TSCOL(R2),R0 ;Add starting position
30 003502 026200 000112' CMP TECOL(R2),R0 ;Determine if ending position
31 003506 001427 BEQ 30$ ;Field is exactly enough
32 003510 101013 BHI 20$ ;Br if field too long
33 003512 010001 MOV R0,R1 ;Copy ending column address
34 003514 166201 000112' SUB TECOL(R2),R1 ;Find difference
35 003520 010062 000112' MOV R0,TECOL(R2) ;Force ending column longer
36 003524 112700 000040 MOVB #' ,R0 ;Store blank
37 003530 11$: TTYOUT ;Pad output with blanks
38 003534 077103 SOB R1,11$ ;Continue until padded
39 003536 000413 BR 30$ ;Go on to the next entry
40 003540 166200 000112' 20$: SUB TECOL(R2),R0 ;Subtract the ending column
41 003544 032762 040000 000230' BIT ##RJUST,TATT(R2) ;Check for right justify
42 003552 001403 BEQ 21$ ;Br if left justify
43 003554 160062 000060' SUB R0,TSCOL(R2) ;Adjust starting column position
44 003560 000402 BR 30$
45 003562 060062 000112' 21$: ADD R0,TECOL(R2) ;Adjust ending column position
46 003566 026227 000112' 000120 30$: CMP TECOL(R2),#80. ;Check for line overflow
47 003574 103656 BLD NXTCOL ;Continue collecting columns
48 003576 005062 000060' CLR TSCOL(R2) ;Clear partial entry
49 003602 005062 000112' CLR TECOL(R2)
50 003606 005062 000144' CLR TSINX(R2)
51 003612 005062 000176' CLR TEINX(R2)
52 003616 005062 000230' CLR TATT(R2)
53 003622 005062 000262' CLR TADR(R2)
54 003626 000207 50$: RETURN

```

OTABLE -- Output tables of information

```

1      ;
2      ;   Display index value and data.
3      ;
4      ;
5 003630 010446   TOUT:  MOV    R4,-(SP)      ;Save some registers
6 003632 010546           MOV    R5,-(SP)
7      ;
8      ;   Display index offset into table.
9      ;
10 003634 013705 000144'   MOV    TSINX,R5      ;Find the starting index
11 003640           1$:  PRINT  #CRLF      ;Display CR/LF
12 003650 010501           MOV    R5,R1        ;Copy index number
13 003652 005002           CLR    R2           ;Clear column index
14 003654 016203 000230'   MOV    TATT(R2),R3   ;Numeric attribute
15 003660 004737 004024'   CALL  OUTVAL        ;Display index value
16 003664 000430           BR     40$          ;Enter column output stream
17      ;
18      ;   Determine if the value should be displayed.
19      ;
20 003666 020562 000144'   10$:  CMP    R5,TSINX(R2) ;Is the current index < starting
21 003672 002425           BLT    40$          ;Yes, skip entry
22 003674 020562 000176'   CMP    R5,TEINX(R2) ;Is the current index > ending
23 003700 003022           BGT    40$          ;Yes, skip entry
24      ;
25      ;   Output rows of information.
26      ;
27 003702 004737 004342'   CALL  BLKPAD        ;Pad with spaces
28 003706 016203 000230'   MOV    TATT(R2),R3   ;Get the attribute
29 003712 016201 000262'   MOV    TADR(R2),R1   ;Check for existing entry
30 003716 060501           ADD    R5,R1        ;Add the index offset (byte)
31 003720 032703 000001   BIT    #BYTE,R3     ;Check for byte storage
32 003724 001404           BEQ    20$          ;Br if word storage
33 003726 111101           MOVB  (R1),R1       ;Get the stored byte value
34 003730 042701 177400   BIC    #^C377,R1    ;Kill sign extend bits
35 003734 000402           BR     30$          ;Continue
36 003736 060501           20$:  ADD    R5,R1        ;Add the index offset (word)
37 003740 011101           MOV    (R1),R1       ;Get the stored word value
38 003742 004737 004024'   30$:  CALL  OUTVAL        ;Output the value
39 003746 062702 000002   40$:  ADD    #2,R2      ;Increment the index
40 003752 016201 000060'   MOV    TSCOL(R2),R1 ;Get the starting column
41 003756 001343           BNE   10$          ;End of table entries
42 003760 005205           INC   R5           ;Increment the index offset
43 003762 020537 000176'   CMP   R5,TEINX     ;Check for ending index
44 003766 101724           BLOS  1$           ;Br if more tables to output
45 003770 012605           MOV  (SP)+,R5      ;Restore registers
46 003772 012604           MOV  (SP)+,R4
47 003774 000207           RETURN

```

OUTSTR -- Output an asciz string

```

1          .SBTTL  OUTSTR  -- Output an asciz string
2          ;-----
3          ;  OUTSTR - Output an asciz string.
4          ;
5          ;  Arguments -
6          ;    R1      =      String address
7          ;
8
9 003776   OUTSTR:
10 003776 112100 1$:  MOVB    (R1)+,R0      ;Get next output byte
11 004000 001404    BEQ    10$      ;Zero, output CR / LF
12 004002 100407    BMI    20$      ;Exit on end of output string
13 004004          TTYOUT      ;Output the character
14 004010 000772    BR     1$      ;Contine until end of string
15 004012          10$:  PRINT  #CRLF    ;Display carriage return / line feed
16 004022 000207          20$:  RETURN

```

```

1          .SBTTL  OUTVAL  -- Convert and print a value
2          ;-----
3          ;  OUTVAL - Convert and output a value.
4          ;
5          ;  Arguments -
6          ;      R1      = Numeric value
7          ;      R3      = Display string attributes
8          ;
9 004024 010546  OUTVAL: MOV      R5,-(SP)      ; Save registers
10 004026 010446      MOV      R4,-(SP)
11 004030 010346      MOV      R3,-(SP)
12 004032 010246      MOV      R2,-(SP)
13 004034 032703 000004  BIT      $$RAD50,R3      ; Check for RAD50 value
14 004040 001403      BEQ      1$          ; Br if not RAD50
15 004042 004737 004220'  CALL    OUTRAD          ; Output RAD50
16 004046 000420      BR       30$          ; Continue
17 004050 012704 000010  1$:    MOV      #10,R4      ; Assume octal base
18 004054 032703 000002  BIT      $$DEC,R3       ; Check for decimal base
19 004060 001402      BEQ      10$         ; Br if numeric display in octal
20 004062 012704 000012  MOV      #10.,R4       ; Set for decimal base
21 004066 012702 000006  10$:   MOV      #6,R2       ; Assume word value
22 004072 032703 000001  BIT      $$BYTE,R3     ; Check for byte storage
23 004076 001402      BEQ      20$         ; Br if storage is word value
24 004100 012702 000003  MOV      #3,R2        ; Otherwise byte value
25 004104 004737 004122'  20$:   CALL    CONVAL      ; Convert numeric value
26 004110 012602  30$:   MOV      (SP)+,R2      ; Restore registers
27 004112 012603      MOV      (SP)+,R3
28 004114 012604      MOV      (SP)+,R4
29 004116 012605      MOV      (SP)+,R5
30 004120 000207      RETURN
31          ;
32 004122          CONVAL:
33 004122 005302      DEC      R2          ; Say one more digit converted
34 004124 002411      BLT      2$          ; Br if all display digits converted
35 004126 005000      CLR      R0          ; Clear high order result
36 004130 071004      DIV      R4,R0       ; Divide number by numeric base
37 004132 062701 000060  ADD      #60,R1       ; Convert remainder to ascii digit
38 004136 010146      MOV      R1,-(SP)     ; Save ascii digit on stack
39 004140 010001      MOV      R0,R1       ; Set result register
40 004142 001406      BEQ      3$          ; Br if no more digits to convert
41 004144 004737 004122'  CALL    CONVAL      ; Call conversion for next digit
42 004150 112600  2$:   MOVB   (SP)+,R0     ; Get the next digit to display
43 004152          TTYOUT  ; Output the ascii character
44 004156 000207      RETURN
45 004160 005702  3$:   TST      R2          ; Check field output size
46 004162 001772      BEQ      2$          ; No pad necessary
47 004164 032703 040000  BIT      $$RJUST,R3   ; Check for right justify
48 004170 001767      BEQ      2$          ; Br if not right justify
49 004172 112700 000040  MOVB   #' ,R0        ; Default pad to blank
50 004176 032703 020000  BIT      $$ZRPAD,R3   ; Check for zero pad
51 004202 001402      BEQ      4$          ; Br if blank pad chosen
52 004204 112700 000060  MOVB   #'0,R0        ; Change to zero pad
53 004210  4$:   TTYOUT  ; Output the character
54 004214 077203      SOB     R2,4$        ; Continue until all output
55 004216 000754      BR      2$          ; Display remaining characters

```

```

1          .SBTTL  OUTRAD  -- Convert and print a RAD50 value
2          ;-----
3          ;  OUTRAD - Convert and output rad50 data.
4          ;      R1      = Numeric rad50 value
5          ;
6 004220 010146  OUTRAD: MOV      R1,-(SP)
7 004222 005000          CLR      R0              ;Clear high order
8 004224 071027 003100          DIV     #50*50,R0          ;Divide for 1st byte
9 004230          TTYOUT  R50CHR(R0)      ;Display rad50 character
10 004240 005000          CLR      R0              ;Clear high order
11 004242 071027 000050          DIV     #50,R0              ;Divide for 2nd byte
12 004246          TTYOUT  R50CHR(R0)      ;Display rad50 character
13 004256          TTYOUT  R50CHR(R1)      ;Display rad50 character
14 004266 012601          MOV      (SP)+,R1
15 004270 000207          RETURN
16          ;
17 004272      040      101      102  R50CHR: .ASCII / ABCDEFGHIJKLMNOPQRSTUVWXYZ$. 0123456789/
18          004275      103      104      105
19          004300      106      107      110
20          004303      111      112      113
21          004306      114      115      116
22          004311      117      120      121
23          004314      122      123      124
24          004317      125      126      127
25          004322      130      131      132
26          004325      044      056      040
27          004330      060      061      062
28          004333      063      064      065
29          004336      066      067      070
30          004341      071
31          .EVEN
32          .SBTTL  BLKPAD  -- Blank pad output stream
33          ;-----
34          ;  BLKPAD - Blank pad ouput stream.
35          ;      R1      = ending column number
36          ;
37 004342 112700 000040  BLKPAD: MOVVB  #' ,R0          ;Initialize ouput to space
38 004346 163701 000052'  SUB     COL,R1          ;Figure number of blanks
39 004352 003403          BLE     20$              ;Br if already past column
40 004354          10$:  TTYOUT          ;Display space
41 004360 077103          SOB     R1,10$          ;Continue
42 004362 000207          20$:  RETURN

```

27
 27
 27

OUTCHR -- Output an ascii character

```

1          .SBTTL  OUTCHR  -- Output an ascii character
2          ;-----
3          ;  OUTCHR - Output an ascii character to a serial or parallel port.
4          ;          RO      = character to output
5          ;
6 004364 005737 000050'  OUTCHR: TST      RCSR      ; Check for receiver buffers
7 004370 001415          BEQ      OPRINT   ; No receiver CSR, transmit character
8 004372          OTERM:
9 004372 105777 173452 10$: TSTB     @RCSR    ; Check input port
10 004376 100006          BPL      20$     ; Br if no input pending
11 004400 117737 173442 000344'  MOVB     @RBUF,XFLG ; Input the character
12 004406 142737 177600 000344'  BICB     #^C177,XFLG ; Strip eighth bit
13 004414 123727 000344' 000021 20$: CMPB     XFLG,#CTRLQ ; Check for XON
14 004422 001363          BNE      10$     ; Br if not XON state active
15 004424          OPRINT:
16 004424 105777 173414 30$: TSTB     @TCSR    ; Check transmit done flag
17 004430 100375          BPL      30$     ; Wait for transmit done
18 004432 110077 173404          MOVB     RO,@TBUF  ; Output to transmitter
19 004436 120027 000015          CMPB     RO,#CR    ; Is character a carriage return?
20 004442 001003          BNE      40$     ; Br if not carriage return
21 004444 005037 000052'          CLR      COL     ; Clear column counter
22 004450 000405          BR       50$     ; Finished
23 004452 120027 000040 40$: CMPB     RO,#40   ; Is character printable?
24 004456 103402          BLD      50$     ; Br if not printable
25 004460 005237 000052'          INC      COL     ; Increment column position
26 004464 000207          50$: RETURN ; Finished
27
28          000001          .END

```

Errors detected: 0

*** Assembler statistics

Work file reads: 0
 Work file writes: 0
 Size of work file: 9950 Words (39 Pages)
 Size of core pool: 18176 Words (71 Pages)
 Operating system: RT-11

Elapsed time: 00:01:18.01
 ,LP:TSDUMP=DK:TSDUMP/C/N:SYM

JSTKND	2-9	23-39							
KPAR6	2-13	16-51	29-13	29-14*	29-31*				
LACTIV	11-24	11-24							
LAFSIZ	11-34	11-34							
LBASE	11-18	11-18	29-7						
LBSPRI	11-30	11-30							
LCDTYP	11-27	11-27							
LCLUNT	11-31	11-31							
LCMPL	11-36	11-36							
LCXPAR	2-22	29-9							
LEMTPC	11-39	11-39							
LF	15-8#	15-77							
LFWLIM	11-35	11-35							
LINCNT	11-23	11-23							
LINE	16-69	26-5#							
LIOCNT	11-22	11-22							
LIOHLD	11-33	11-33							
LJSW	11-38	11-38							
LMEMIN	11-32	11-32							
LNBLKS	11-20	11-20							
LNPRIM	11-28	11-28							
LNSBLK	11-21	11-21							
LOKBAS	10-22	10-22	21-15						
LOKSWP	10-23	10-23							
LPARBS	11-19	11-19							
LPARNT	11-29	11-29							
LPRG1	11-25	11-25							
LPRG2	11-26	11-26							
LSPND	11-40	11-40							
LSTATE	11-17	11-17							
LSW	11-6	11-6	29-11						
LSW10	11-15	11-15							
LSW11	11-16	11-16							
LSW2	11-7	11-7							
LSW3	11-8	11-8							
LSW4	11-9	11-9							
LSW5	11-10	11-10							
LSW6	11-11	11-11							
LSW7	11-12	11-12							
LSW8	11-13	11-13							
LSW9	11-14	11-14							
LSWPBK	11-37	11-37							
LXCL	11-41	11-41							
MAPUSR	10-24	10-24							
MAXDEV	2-14	12-5							
MEM256	10-25	10-25							
MEMSWP	10-26	10-26							
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	8-11	8-11#	8-12	8-12#	8-13	8-13#	8-14	8-14#	8-15	8-15#	9-5	9-5#
	9-6	9-6#	9-7	9-7#	9-8	9-8#	9-9	9-9#	9-10	9-10#	9-11	9-11#
	9-12	9-12#	9-13	9-13#	10-5	10-5#	10-6	10-6#	10-7	10-7#	10-8	10-8#
	10-9	10-9#	10-10	10-10#	10-11	10-11#	10-12	10-12#	10-13	10-13#	10-14	10-14#
	10-15	10-15#	10-16	10-16#	10-17	10-17#	10-18	10-18#	10-19	10-19#	10-20	10-20#
	10-21	10-21#	10-22	10-22#	10-23	10-23#	10-24	10-24#	10-25	10-25#	10-26	10-26#
	10-27	10-27#	10-28	10-28#	10-29	10-29#	10-30	10-30#	10-31	10-31#	10-32	10-32#
	10-33	10-33#	10-34	10-34#	10-35	10-35#	10-36	10-36#	10-37	10-37#	10-38	10-38#

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