

# RK11/RK05

DYNAMIC TEST  
MD-11-DZRKL-D

EP-DZRKL-D-DL-B  
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B01

IDENTIFICATION

SEP 0001

PRODUCT CODE: MAINDEC-11-DZRKL-D-D  
PRODUCT NAME: RK11/RK05 DYNAMIC TEST  
DATE CREATED: DECEMBER, 1976  
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## 1.0 ABSTRACT

THE RK11/RK05 DYNAMIC TEST AIMS AT

1. DEMONSTRATING THE ELECTROMECHANICAL INTEGRITY OF THE DRIVE.
2. CHECKING THE LINEAR POSITIONER CONTROL AND SPEED CONTROL
3. VERIFYING THE INTEGRITY OF THE READ/WRITE LOGIC
4. PROVIDING A TIMER FOR THE SEEK FUNCTION.

THIS IS A TEST ONE LEVEL HIGHER THAN THE BASIC RK11 LOGIC TESTS.

## 2.0 REQUIREMENTS

## 2.1 EQUIPMENT

- A. PDP11 WITH CONSOLE TELETYPE.
- B. 8K OF MEMORY
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RK05 OR RK05F DRIVES (DRIVE TYPES MAY BE MIXED)

## 2.2 PRELIMINARY PROGRAMS

RK11 LOGIC TEST I (MAINDEC-11-DZRKJ)  
RK11 LOGIC TEST II (MAINDEC-11-DZRKK)

## 2.3 EXECUTION TIME

ERROR FREE FIRST PASS ON PDP11/20 WITH CORE MEMORY TAKES APPROXIMATELY 5 MINUTES (WITHOUT THE SEEK TIMER AND GRAPH, ADDITIONAL 3.5 MINUTES FOR THESE). LESS FOR FASTER MACHINES OR MEMORIES.

## 3.0 STARTING ADDRESS

200 FOR ANY NORMAL MODE OF OPERATION. ALL SWITCHES DOWN

210 FOR FUNCTION SELECTING PROGRAM (CONVERSATIONAL MODE).

## 4.0 PROGRAM CONTROL MODES &amp; OPERATOR ACTION

PAPER TAPE LOADING  
RKDP DUMP MODE  
RKDP CHAIN MODE  
ACT11

E01

SEQ 0004

4.1 PAPER TAPE LOADING

4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.

4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN'. 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.

4.1.3 LOAD ADDRESS 200

4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6.0)

PRESS START.

4.1.5 THE PROGRAM IDENTIFIES ITSELF

RK11 DYNAMIC TEST  
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THEN IT PROCEEDS TO FIND WHICH DRIVES ARE PRESENT AND PRINTS OUT THE DRIVES FOUND. IF AN RK-05F IS DETECTED, AN F IS APPENDED TO THE DRIVE NUMBER:

DRIVES PRESENT

0  
1

AFTER TYPING OUT THE DRIVE NUMBER THAT IS GOING TO BE TESTED, EXECUTION OF THE TESTS START.

AFTER ALL THE TESTS HAVE BEEN EXECUTED ON ONE DRIVE THEY ARE EXECUTED ON THE NEXT DRIVE, IF PRESENT. THIS IS REPEATED TILL ALL DRIVES ARE TESTED.

AT THE END OF A PASS THE FOLLOWING IS TYPED OUT:

END PASS X            X=0,1,2.....

CONTROL IS TRANSFERRED BACK TO THE BEGINNING OF THE PROGRAM AND RE-EXECUTION BEGINS.

4.2 RKDP DUMP MODE

4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.

4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.

4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

'TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM'

#### 4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

#### 4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

#### 5.0 DRIVE SELECTION

IF ANY PARTICULAR DRIVE IS TO BE SELECTED FOR TESTING, PUT THAT DRIVE ON 'RUN', 'WRITE ENABLE'. PUT THE REST OF THE DRIVES ON 'LOAD', 'WRITE LOCK'. THEN START AS USUAL.

#### 6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' whenever the program enters the scope routine or begins a new test. the 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED. 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE 'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

SW<15>=1 HALT ON ERROR  
 SW<14>=1 LOOP ON TEST  
 SW<13>=1 INHIBIT ERROR PRINTOUTS  
 SW<12>=1 CYCLE ON ERROR TO THE PREVIOUS  
 'SCOPE' STATEMENT  
 SW<11>=1 DUMP ALL RK11 REGISTERS ON ERROR  
 SW<10>=1 RING BELL ON ERROR  
 SW<09>=1 LOOP ON SPECIFIC ERROR  
 SW<08>=1 LOOP ON TEST INDICATED BY USER (SEE  
 SEC. 6.8)  
 SW<06>=1 TYPE SEEK TIMER  
 SW<05>=1 TYPE THE GRAPHS  
 SW<04>=1 PRINT THE COMPLETE GRAPH

SW<03>=1 TERMINATE FUNCTION SELECTED BY USER  
 SW<02>=1 DROP THE DRIVE AFTER MAXIMUM  
 ALLOWABLE NUMBER OF ERRORS OCCUR  
 SW<00>=1 ASK FOR PATTERN TO BE WRITTEN OR  
 WRITE CHECKED (FUNCTION SELECTION  
 PROGRAM)

## 6.1 SW&lt;15&gt;

THE PROGRAM HALTS ON ENCOUNTERING AN ERROR. AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION. PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.

## 6.2 SW&lt;14&gt;

THE PROGRAM LOOPS ON THE SUBTEST THAT IS BEING EXECUTED WHEN THE SWITCH IS PUT ON. THIS SWITCH IS USED NORMALLY ALONG WITH SW 15.

## 6.3 SW&lt;13&gt;

THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON TEST (SW 14) OR LOOPING ON ERROR (SW 9).

## 6.4 SW&lt;12&gt;

THIS SWITCH ALLOWS THE PROGRAM TO CYCLE FROM THE POINT OF ERROR TO THE PREVIOUS SCOPE STATEMENT. NOTE THAT IN DOING SO ANY INITIALIZATION BEING DONE AT THE BEGINNING OF THE SUBTEST WILL BE DONE AGAIN AND AGAIN. SEE SEC. 6.7 FOR A DIFFERENT KIND OF SCOPE LOOP.

## 6.5 SW&lt;11&gt;

THIS SWITCH ALLOWS DUMPING OF ALL RK11 REGISTERS ON

ENCOUNTERING AN ERROR.

6.6 SW<10>  
RINGS A BELL ON ERROR, USEFUL WHEN ERROR TYPEOUT IS INHIBITED.

6.7 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. NOTE THAT UNLIKE SW12 THE INITIALIZATION OF PARAMETERS AT THE BEGINNING OF THE SUBTEST MAY NOT BE DONE IN THIS CASE. THIS SWITCH IS HELPFUL WHEN A PARTICULAR PART OF A SUBTEST IS BEING REPEATED USING DIFFERENT PARAMETERS AND YOU WANT TO SCOPE ON THE PARAMETER IN ERROR. (EXAMPLE: RKDA IS BEING WRITTEN AND READ BACK WITH COUNT PATTERNS FROM 1 TO 177777. PATTERN 561 IS GIVING ERROR, YOU MIGHT NOT WANT TO GO THROUGH THE 560 PATTERNS BEFORE HITTING ERROR ON THE 561TH PATTERN. IN THIS CASE SW 9 WILL GIVE YOU A SCOPE LOOP ON THE 561TH PATTERN ONLY.)

6.8 SW<08>

THIS SWITCH IS USED TO SELECT A PARTICULAR TEST FOR EXECUTION. WHEN THE PROGRAM IS STARTED (200) WITH THIS SWITCH SET, THE FOLLOWING MESSAGE APPEARS:

OCTAL TEST#?

THE USER SHOULD REPLY WITH THE TEST NUMBER (OCTAL) HE WANTS TO SELECT, FOLLOWED BY CARRIAGE RETURN.

THE SELECTED TEST IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP, PUT SW 8 BACK TO 0. THIS WILL RESUME NORMAL OPERATION OF THE PROGRAM. NOTE THAT BEFORE TEST 4 CAN BE EXECUTED TEST 2 SHOULD HAVE BEEN DONE AND TEST 6 SHOULD HAVE BEEN DONE BEFORE TEST 7.

6.9 SW<06>

THIS SWITCH WHEN SET MAKES THE PROGRAM TYPE THE SEEK TIMER. THIS SWITCH CAN BE SET OR RESET BEFORE OR DURING THE SEEK TIMER EXECUTION, AND EVEN WHILE THE TYPEOUT IS OCCURRING.

6.10 SW<05>

THIS SWITCH MAKES THE PROGRAM TYPE THE GRAPHS. IF RESET BEFORE THE GRAPH-PLOTTING ROUTINE IS ENTERED, THE GRAPHS WILL BE SKIPPED ENTIRELY. IT CAN BE RESET EVEN AFTER SOME OF THE POINTS HAVE BEEN PLOTTED, TO



SKIP PLOTTING REST OF THE POINTS.

6.11 SW<04>

THIS SWITCH IS USED TO SELECT THE COMPLETE GRAPH OUTPUT (SEEK TIMES OF ALL CYLINDERS ARE PLOTTED) NORMALLY WHEN THIS SWITCH IS NOT SET, THE SMALL GRAPH (ONLY SELECTED CYLINDERS PLOTTED) IS PRINTED OUT.

6.12 SW<03>

THIS SWITCH WHEN SET TERMINATES THE EXECUTION OF THE FUNCTION SELECTED BY THE USER (SA=210). A NEW FUNCTION MAY BE INITIATED NOW. IF YOU WANT TO KEEP ON LOOPING ON THE SAME FUNCTION, PUT SW 3 DOWN. SEE SEC. 9.0.

6.13 SW<02>

THIS SWITCH ALLOWS THE PROGRAM TO DROP A DRIVE FROM THE SELECTION LIST AND TESTING. AFTER MAXIMUM ALLOWABLE ERROR COUNT (TOTAL NUMBER OF ERRORS) ON THAT DRIVE IS EXCEEDED. THE MAXIMUM ALLOWABLE ERROR COUNT IS 6. AFTER 6 ERRORS HAVE OCCURED THE DRIVE IS DROPPED AND A MESSAGE ( DRIVE # XXXXX DROPPED) IS PRINTED.

6.14 SW<00>

THIS SWITCH IS TO BE USED WITH THE FUNCTION SELECTION PROGRAM (SA=210). IF A WRITE OR A WRITE CHECK FUNCTION IS SELECTED WITH THIS SW SET, THE PROGRAM WILL ASK FOR THE PATTERN TO BE WRITTEN OR WRITE CHECKED (PATRN?). THE USER SHOULD TYPE IN THE (OCTAL) PATTERN. THIS PATTERN WILL BE WRITTEN (OR WRITE CHECKED) ON THE DISK. FOR FURTHER INFORMATION REFER TO SEC. 9.0.

7.0 PROGRAM DESCRIPTION

THE FIRST TEST IS AIMED AT DETECTING IMPEPENDING ELECTRO- MECHANICAL FAILURES IN THE DRIVE AND INNER/OUTER LIMIT SWITCHES.

IN THE NEXT TWO TESTS, THE DISK IS FORMATTED AND CHECKED FOR CORRECT FORMATTING. IF THE DISK IS AN RK-DSF, THE ENTIRE DISK IS FORMATTED EACH TIME THE EVEN DRIVE IS TESTED. NO FORMATTING IS DONE WHEN THE ODD DRIVE IS TESTED. THE DISK IS CHECKED EACH TIME FOR PROPER FORMAT, HOWEVER.

IN NEXT TWO TESTS THE SEEK LOGIC, POSITIONER, ETC ARE CHECKED OUT BY DOING IMPLIED SEEK, USING TWO DIFFERENT SEEKING PATTERNS. THE FIRST ONE IS A DECREASING SAW-TOOTH PATTERN (0-312-0-311-0-310....), THE SECOND ONE IS A CONVERGING-DIVERGING PATTERN (0-312-1-311-2-310....). ON GETTING AN ERROR, FURTHER ANALYSIS IS DONE TO FIND OUT MORE ABOUT THE NATURE OF ERROR. MANY TIMES ADDITIONAL INFORMATION IS GIVEN FOR THE CONVIENCE OF THE USER. RETRIES ARE DONE WHENEVER AN ERROR OCCURS.

IN THE SUBSEQUENT TESTS EXTENSIVE WRITING IS DONE USING MORE THAN 2000 DIFFERENT PATTERNS. THE DATA IS READ, (SOFTWARE) COMPARED, AND WRITE CHECKED.

EVERYTME AN ERROR OCCURS RETRIES ARE DONE, TO CHECK IF IT WAS A RECOVERABLE ERROR OR NOT. THE USER CAN CHANGE THE PATTERNS TO BE WRITTEN ON THE DISK. THE DATA TRANSFER BUFFERS CAN BE RE-LOCATED BY THE USER TO DIFFERENT PARTS OF MEMORY. REFER TO LOCATIONS 'PBUF0', 'PBUF1', 'PAT1', 'PTRND1' IN THE LISTINGS FOR MORE DETAILS. SEE SEC 7.1.

THE SHUNT CURRENT CHANGE TEST WRITES, READS AND CHECKS FOR ERRORS ON CYLINDERS 127 AND 128. THIS REGION HAS CRITICAL "PACKING DENSITY" TO "WRITE CURRENT" RATIOS.

THE SEEK TIMER PROVIDES SEEK TIMES AND GRAPHS AS EXPLAINED IN SEC 8.0

A FUNCTION SELECTION SUB-PROGRAM IS PROVIDED FOR USER SELECTION OF FUNCTIONS. SEE SEC 9.0

EVERY TEST IN THE PROGRAM IS PRECEDED BY AN EXPLANATION OF THAT TEST. THE USER IS ADVISED TO REFER TO THAT, IF MORE INFORMATION IS NEEDED.

## 7.1 PERMISSIBLE USER PROGRAM MODIFICATIONS

THE USER CAN MAKE MINOR CHANGES IN POINTERS, TABLES, ETC. TO TAKE CARE OF HIS SPECIAL NEEDS. IT IS ADVISABLE TO MAKE CHANGES IF ANY, RIGHT AT THE BEGINING.

- 7.1.1 SEEK TIMING CAN BE DONE BETWEEN ANY TWO CYLINDERS, BY MAKING CHANGES DESCRIBED IN THE CYLINDER ADDRESS TABLE AT LOCATIONS 'SOAD' AND 'SIAD' IN THE LISTINGS.
- 7.1.2 IN CASE YOU HAVE A LINE PRINTER AND WANT YOUR OUTPUT ON THE LINE PRINTER, CHANGE LOCATION '\$TPS' TO 177514 AND LOCATION '\$TPB' TO 177516 (LINE PRINTER VECTORS).
- 7.1.3 INPUT/OUTPUT DATA BUFFERS (FROM WHERE DATA TRANSFERS WILL BE DONE TO AND FROM THE DISK) CAN BE RELOCATED TO ANYWHERE IN THE 28K OF MEMORY (DO NOT OVERLAY THE PROGRAM). THIS CAN BE DONE BY CHANGING THE CONTENTS

OF LOCATIONS 'PBUF0' AND 'PBUF1' TO THE STARTING ADDRESSES OF THE TWO USER SELECTED BUFFERS. IT SHOULD BE NOTED THAT EACH OF THE TWO BUFFERS SHOULD BE 768 (DECIMAL) WORD LONG.

7.1.4 FOUR DIFFERENT PATTERN GENERATOR ROUTINES HAVE BEEN USED IN THIS PROGRAM: A. PTGEN0 B. PTGEN1 C. PTGEN2 D. PTGEN3. THEY HAVE BEEN DESCRIBED IN DETAIL AT CORRESPONDING LOCATIONS IN THE LISTING. THE ORDER IN WHICH THEY ARE CALLED IS DESCRIBED AT THE BEGINNING OF TEST 6. THIS CALLING ORDER CAN BE CHANGED BY MAKING CHANGES IN THE FOUR POINTERS A. 'PAT0' B. 'PAT1' C. 'PAT2' D. 'PAT3'. THESE 4 POINTERS CONTAIN THE STARTING ADDRESS OF EACH ROUTINE.

7.1.5 AS A SPECIAL CASE OF THE ABOVE, YOU CAN WRITE THE SAME TWO (OR ONE) PATTERN/S ON THE ENTIRE DISK USING 'PTGEN0' ROUTINE. TO WRITE THE SAME ONE PATTERN: CHANGE LOCATION 'PAT1' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)  
CHANGE LOCATION 'PAT2' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)  
CHANGE LOCATION 'PAT3' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)  
FILL LOCATIONS 'PTRN01' AND 'PTRN02' WITH THE PATTERN YOU WANT.  
TO WRITE 2 DIFFERENT PATTERNS (IN ALTERNATING SECTORS):  
CHANGE 'PAT1', 'PAT2' AND 'PAT3' AS DESCRIBED ABOVE.  
FILL 'PTRN01' AND 'PTRN02' WITH THE TWO PATTERNS YOU WANT.

7.1.6 IN TEST 10, IF YOU WANT TO WRITE AND CHECK CYLINDERS 127 AND 128 WITH PATTERNS OTHER THAN THE 12 USED, CHANGE ANY OR ALL OF THE 12 POINTERS 'SP1' THROUGH 'SP12' TO CONTAIN PATTERNS YOU WANT.

## B.0 SEEK TIMER & GRAPHS

THE LAST TEST IN THIS PROGRAM IS THE SEEK TIMER. IN ORDER TO TIME THE SEEKS, THE SECTOR COUNTER HAS BEEN USED AS A TIME BASE. THUS THE ACCURACY OF THE TIMES RECORDED IS AS GOOD AS THE ACCURACY OF THE SECTOR COUNTER (WHICH IN TURN DEPENDS ON THE ROTATION SPEED OF THE DISK).

IN THE FIRST PART OF THIS TIMER, SOME CRITICAL SEEKS HAVE BEEN TIMED (CYLINDERS 0-1, 179-181, 0-3, 0-16, 0-32, 0-202, 0=100) EACH SEEK IS DONE 100 TIMES. TIMES ARE RECORDED, THEN THE TIMES ARE SORTED OUT AND A PRINTOUT IS GIVEN SHOWING HOW MANY TIMES A PARTICULAR SEEK TIME WAS OBTAINED. EXAMPLE: SEEK BETWEEN 0 AND LAST CYLINDER WAS DONE 100 TIMES. 99 TIMES A SEEK TIME OF 95 MS WAS OBTAINED, ONCE IT GAVE 100 MS. THIS GIVES THE USER AN IDEA OF HOW CONSISTENT ARE THE SEEK TIMES.

IF YOU WANT TO TIME SEEK BETWEEN ANY OTHER SET OF

CYLINDERS. YOU CAN DO BY FOLLOWING THE INSTRUCTIONS AT LOCATION 'SOAD' IN LISTINGS. SEE SEC 7.1

IN THE SECOND PART, A GRAPH OF THE 'CYLINDER SEEKED FROM 0' IS PLOTTED AGAINST 'SEEK TIME'. TWO GRAPHS ARE AVAILABLE, NORMALLY THE SMALL GRAPH IS PRINTED OUT. THE SMALL GRAPH PLOTS THE SEEK TIMES FOR SELECTED CYLINDERS (ABOUT 49) COVERING THE RANGE FROM CYLINDER 0 TO 202. IT GIVES THE USER A QUICK SEEK CHARACTERISTICS OF A DRIVE.

THE OPTIONAL COMPLETE GRAPH (SW 4) GIVES A GRAPH SIMILAR TO THE ABOVE ONE, BUT PLOTS ALL THE CYLINDERS (203).

THE GRAPH SHOWN ON LAST PAGE IS A SAMPLE OUTPUT. IT SHOULD BE REALIZED THAT DIFFERENT DRIVES MAY HAVE A SLIGHTLY DIFFERENT CHARACTERISTIC.

#### 9.0 FUNCTION SELECTION PROGRAM

THIS PROGRAM GIVES THE USER A CAPABILITY TO SELECT A FUNCTION AND EXECUTE IT, FROM THE CONSOLE TELETYPE.

STARTING ADDRESS=210

ON STARTING THE PROGRAM AT 210, THE FOLLOWING QUESTION APPEARS:

FUNCTION?

THE REPLY SHOULD BE:

WR	FOR WRITE
WC	FOR WRITE CHECK
RD	FOR READ
RC	FOR READ CHECK
CR	FOR CONTROL RESET
DR	FOR DRIVE RESET
SK	FOR SEEK DR

ALL COMMANDS SHOULD BE TERMINATED BY A CARRIAGE RETURN. DEPENDING ON WHICH FUNCTION IS GIVEN THE

FOLLOWING QUESTIONS APPEAR:

RKBA? TYPE IN THE BUS ADDRESS (OCTAL) FOLLOWED BY A C.R.

RKDA? TYPE IN THE DISK ADDRESS (OCTAL) FOLLOWED BY C.R.

IF A NON-EXISTENT CYLINDER OR SECTOR IS SELECTED, THE QUESTION IS REPEATED AGAIN.

#WORDS? TYPE IN THE NUMBER OF WORDS YOU WANT TO TRANSFER. IT SHOULD BE IN OCTAL. THUS IF YOU WANT TO READ A SECTOR TYPE IN 400 FOLLOWED BY C.R. ANY NUMBER OF WORDS CAN BE TRANSFERRED DEPENDING ON

THE BUFFER SIZE AVAILABLE.

FOR A WRITE FUNCTION: IF SW0 IS SET TO 1 THE PROGRAM WILL ASK FOR THE DATA PATTERN TO BE WRITTEN:

PATRN? THE USER SHOULD TYPE IN THE DATA PATTERN (OCTAL) TO BE WRITTEN, FOLLOWED BY <CR>. THE PATTERN WILL BE WRITTEN ON THE DISK. NOTE THE NUMBER OF WORDS TO BE WRITTEN AND THE DISK ADDRESS SHOULD BE SPECIFIED.

FOR A WRITE CHECK FUNCTION: IF SW 0 IS SET TO 1, THE USER IS ASKED FOR THE PATTERN TO BE WRITE CHECKED:

PATRN? THE USER SHOULD TYPE IN THE (OCTAL) PATTERN.

FOR A SEEK FUNCTION: CYL1? CYL2? IN REPLY TO THESE, TYPE IN THE CYLINDER NUMBERS (OCTAL) BETWEEN WHICH THE SEEK IS TO BE DONE. IF A NON EXISTENT CYLINDER IS TYPED IN THE QUESTION IS REPEATED AGAIN.

THE FUNCTION IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP SW 3 SHOULD BE SET. AT THIS POINT THE QUESTION (FUNCTION?) IS ASKED AGAIN.

IF UPON EXECUTION OF A FUNCTION AN ERROR OCCURS IT IS REPORTED. ALL SWITCH OPTIONS WHICH APPLY TO ANY OTHER ERROR, ALSO APPLY TO THIS ERROR.

IF ON INPUTTING A NUMBER OR COMMAND A MISTAKE IS MADE, THE INPUT STRING CAN BE DELETED BY HITTING 'RUBOUT' KEY, THE NEW STRING CAN BE TYPED IN AGAIN.

## 10.0 ERROR INFORMATION

WHENEVER AN ERROR MESSAGE IS PRINTED OUT, ALL REGISTERS AND OTHER DATA PERTAINING TO THE ERROR ARE ALSO GIVEN. RKDS, RKER...RKBA INDICATE THE CONTENTS OF THE CORRESPONDING REGISTERS AT THE TIME OF ERROR.

EVERY ERROR MESSAGE CONTAINS A PC. THIS PC INDICATES THE POSITION IN PROGRAM WHERE THE ERROR CALL IS LOCATED. THE ERROR MESSAGE, BECAUSE OF PRACTICAL CONSIDERATIONS IS MADE SHORT AND MEANINGFUL. THE USER IS ADVISED TO LOOK UP THE PC IN THE PROGRAM LISTING, WHERE HE WILL FIND MORE INFORMATION ABOUT THE ERROR. IN MANY INSTANCES, A SINGLE FAULT WILL GIVE RISE TO MORE THAN ONE ERROR REPORT. A LITTLE DELIBERATION AND CAREFUL EXAMINATION OF THE DATA GIVEN WILL BE CERTAINLY VERY HELPFUL. A BRIEF EXPLANATION OF WHAT IS BEING CHECKED IN THE SUBTEST IS GIVEN AT THE BEGINNING OF EVERY SUBTEST. ALL THE NUMBERS GIVEN WITH ERROR MESSAGES ARE IN OCTAL.

AT TIMES WHEN AN ERROR OCCURS BESIDES THE ERROR PRINTOUT MORE PRINTOUTS OCCUR. THEY ARE GIVEN TO HELP THE USER UNDERSTAND THE PROBLEM.

## 11.0 UNEXPECTED TIMEOUTS AND RK11 INTERRUPTS

WHEN AN UNEXPECTED TIMEOUT OCCURS, THE PC AT WHICH TIME OUT OCCURRED IS TYPED OUT AND THE PROGRAM HALTS. IF IT IS INTACT, IT CAN BE RESTARTED BY PRESSING CONTINUE.

IF AN UNEXPECTED RK11 INTERRUPT OCCURS THE PROGRAM TYPES OUT THE PC AT WHICH THE INTERRUPT CAME IN AND THEN HALTS. PRESSING CONTINUE WOULD RESTART THE PROGRAM FROM BEGINNING.

## 12.0 COMMONLY USED SUBROUTINES

A BRIEF EXPLANATION OF EVERY SUBROUTINE IS GIVEN IN THE LISTINGS (JUST BEFORE THE CODE FOR THAT SUBROUTINE). ALL SUB-ROUTINES ARE LISTED IN THE 'TABLE OF CONTENTS' FOUND AT THE BEGINNING OF LISTINGS. THESE ARE TWO WAYS IN WHICH ROUTINES ARE CALLED. 1. JSR PC ROUTINE 2. THROUGH AN ENCODED TRAP INSTRUCTION. THE LOWER BYTE OF THE 'TRAP' INSTRUCTION IS USED TO INDEX THROUGH THE TRAP TABLE (STRPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE.

## 13.0 SAMPLE GRAPH AND SEEK TIMER OUTPUTS

'# OF SEEKS' INDICATES THE NUMBER OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED. NOTE THAT TIMES ARE RECORDED FOR BOTH FORWARD AND REVERSE SEEKS, BETWEEN A SET OF CYLINDERS.

SEEK TIME SCALE FACTOR=0.01 MILI SECS

# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
CYLS:0-202			
		REVRSE	
100	9075	100	9075
CYLS:0-1			
		REVRSE	
100	825	100	1155
CYLS:179-181			
		REVRSE	
100	1155	100	1155
CYLS:0-3			
		REVRSE	
100	1485	100	1485

CYLS:0-16  
FRWRD

REVRSE

100 3135 100 3135

CYLS:0-32  
FRWRD

REVRSE

100 3795 100 3795

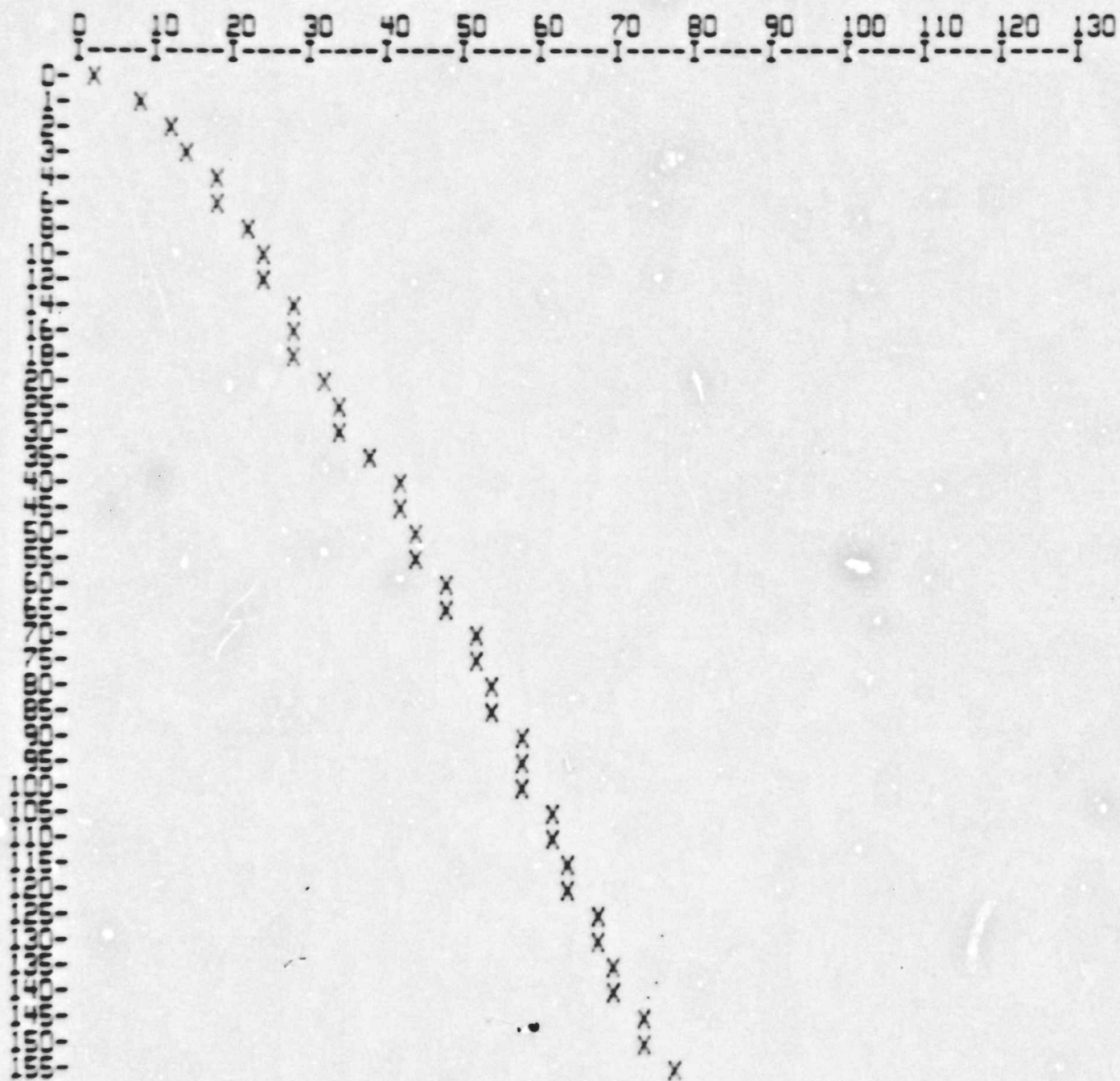
CYLS:0-100  
FRWRD

REVRSE

100 5775 100 5775

X AXIS - SEEK TIME - MILI. SECS  
Y AXIS - CYLINDER SEEKED FROM 0

\*\*SAMPLE OUTPUT\*\*



C02

SEQ 0015

X  
X  
X  
X  
X  
X  
X  
X  
X  
X

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1	OPERATIONAL SWITCH SETTINGS
4	BASIC DEFINITIONS
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27	TYPE PROGRAM NAME
30	GET VALUE FOR SOFTWARE SWITCH REGISTER
33	T1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
36	T2 FORMAT THE DISK
39	T3 READ FORMAT OF THE DISK
42	T4 SEEK PATTERNS: 0-312-0-311-... USING IMPLIED SEEK
45	T5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
48	T6 WRITE PATTERNS ON THE DISK
51	T7 READ SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS
54	T10 WRITE WRITE CHECK ON CYLINDERS 127, 128
57	T11 SEEK FUNCTION TIMER
60	T12 END OF PROGRAM
63	END OF PASS ROUTINE
66	DESCRIPTION OF SERVICES
69	PROGRAM RUNS
72	ERRR1
75	GCYL
78	DRV.RESET - DRIVE RESET ROUTINE
81	RESDON - WAIT FOR DRIVE RESET TO BE DONE
84	CON.RESET - CONTROL RESET ROUTINE
87	CON.RDY - WAIT FOR CONTROL READY
90	TST.RWS - WAIT FOR R/W/S RDY
93	TEST ABORT ROUTINE
96	SCOPE HANDLER ROUTINE
99	ERROR HANDLER ROUTINE
102	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
105	TYPE ROUTINE
108	INTEGER MULTIPLY ROUTINE
111	TTY INPUT ROUTINE
114	READ AN OCTAL NUMBER FROM THE TTY
117	BINARY TO OCTAL (ASCII) AND TYPE
120	TYDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED
123	TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS
126	SAVE AND RESTORE RD-RS ROUTINES
129	DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
132	TRAP DECODER
135	TRAP TABLE
138	POWER DOWN AND UP ROUTINES
141	FUNCTION SELECTION PROGRAM

E02

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SEQ 0017

```
.TITLE MAINDEC-11-DZRKL-D
*COPYRIGHT (C) 1974,1976
*DIGITAL EQUIPMENT CORP.
*MAYNARD, MASS. 01754
*
*PROGRAM BY JIM KAPADIA
*
*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
*PACKAGE (MAINDEC-11-DZQAC-C2), SEPT 14, 1976.
*
*JANUARY 1975
*
*REVISED MARCH 1976 BY TOM SAWYER
*REVISED BY CHUCK HESS, AUGUST, 1976
```

.SBTTL OPERATIONAL SWITCH SETTINGS

```
*
*          SWITCH          USE
*          -----          -----
*          15          HALT ON ERROR
*          14          LOOP ON TEST
*          13          INHIBIT ERROR TYPEOUTS
*          12          CYCLE ON ERROR TO PREVIOUS 'SCOPE'
*          10          BELL ON ERROR
*          9           LOOP ON ERROR
*          8           SELECT TEST TYPED IN BY USER
*          6           EXECUTE THE SEEK TIMER (TEST 11)
*          5           TYPE THE SEEK TIMER GRAPHS (TEST 11)
*          4           TYPE THE COMPLETE GRAPH (ALL SEEK TIMES)
*                   NOTE, OTHERWISE YOU GET SMALL GRAPH
*          3           TERMINATE FUNCTION SELECTED BY USER
*                   (FOR FUNCTION SELECTION PROGRAM SA=210)
*          2           DROP THE DRIVE AFTER MAXIMUM ALLOWABLE
*                   NUMBER OF ERRORS HAVE OCCURED
*          0           ASK FOR PATTERN TO BE WRITTEN (OR WRITE
*                   CHECKED), IN FUNCTION SELECTION PROGRAM
*          11          DUMP OUT ALL RK11 REGISTERS ON ERROR
```

```
*
* YOU ARE ADVISED TO READ THE DOCUMENT FOR THIS PROGRAM.
* FUNCTION SELECTION PROGRAM STARTS AT 210.
```

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.SBTTL BASIC DEFINITIONS

.\*INITIAL ADDRESS OF THE STACK POINTER \*\*\* 1100 \*\*\*

001100

STACK= 1100  
.EQUIV EMT,ERROR ::BASIC DEFINITION OF ERROR CALL  
.EQUIV IOT,SCOPE ::BASIC DEFINITION OF SCOPE CALL

.\*MISCELLANEOUS DEFINITIONS

000011  
000012  
000013  
000200  
177776

HT= 11 ::CODE FOR HORIZONTAL TAB  
LF= 12 ::CODE FOR LINE FEED  
CR= 15 ::CODE FOR CARRIAGE RETURN  
CRLF= 200 ::CODE FOR CARRIAGE RETURN-LINE FEED  
PS= 177776 ::PROCESSOR STATUS WORD

177774  
177772  
177570  
177570

.EQUIV PS,PSW  
STKLMT= 177774 ::STACK LIMIT REGISTER  
PIRQ= 177772 ::PROGRAM INTERRUPT REQUEST REGISTER  
DSWR= 177570 ::HARDWARE SWITCH REGISTER  
DDISP= 177570 ::HARDWARE DISPLAY REGISTER

.\*GENERAL PURPOSE REGISTER DEFINITIONS

000000  
000001  
000002  
000003  
000004  
000005  
000006  
000007  
000006  
000007

R0= %0 ::GENERAL REGISTER  
R1= %1 ::GENERAL REGISTER  
R2= %2 ::GENERAL REGISTER  
R3= %3 ::GENERAL REGISTER  
R4= %4 ::GENERAL REGISTER  
R5= %5 ::GENERAL REGISTER  
R6= %6 ::GENERAL REGISTER  
R7= %7 ::GENERAL REGISTER  
SP= %6 ::STACK POINTER  
PC= %7 ::PROGRAM COUNTER

.\*PRIORITY LEVEL DEFINITIONS

000000  
000040  
000100  
000140  
000200  
000240  
000300  
000340

PR0= 0 ::PRIORITY LEVEL 0  
PR1= 40 ::PRIORITY LEVEL 1  
PR2= 100 ::PRIORITY LEVEL 2  
PR3= 140 ::PRIORITY LEVEL 3  
PR4= 200 ::PRIORITY LEVEL 4  
PR5= 240 ::PRIORITY LEVEL 5  
PR6= 300 ::PRIORITY LEVEL 6  
PR7= 340 ::PRIORITY LEVEL 7

.\*"SWITCH REGISTER" SWITCH DEFINITIONS

100000  
040000  
020000  
010000  
004000  
002000  
001000  
000400  
000200  
000100  
000040  
000020  
000010  
000004

SW15= 100000  
SW14= 40000  
SW13= 20000  
SW12= 10000  
SW11= 4000  
SW10= 2000  
SW09= 1000  
SW08= 400  
SW07= 200  
SW06= 100  
SW05= 40  
SW04= 20  
SW03= 10  
SW02= 4

000000  
000001  
000002  
000003  
000004  
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100 000002  
101 000001  
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199  
200

SW01= 2  
SW00= 1  
.EQUIV SW09,SW9  
.EQUIV SW08,SW8  
.EQUIV SW07,SW7  
.EQUIV SW06,SW6  
.EQUIV SW05,SW5  
.EQUIV SW04,SW4  
.EQUIV SW03,SW3  
.EQUIV SW02,SW2  
.EQUIV SW01,SW1  
.EQUIV SW00,SW0

.\*DATA BIT DEFINITIONS (BIT00 TO BIT15)

BIT15= 100000  
BIT14= 40000  
BIT13= 20000  
BIT12= 10000  
BIT11= 4000  
BIT10= 2000  
BIT09= 1000  
BIT08= 400  
BIT07= 200  
BIT06= 100  
BIT05= 40  
BIT04= 20  
BIT03= 10  
BIT02= 4  
BIT01= 2  
BIT00= 1  
.EQUIV BIT09,BIT9  
.EQUIV BIT08,BIT8  
.EQUIV BIT07,BIT7  
.EQUIV BIT06,BIT6  
.EQUIV BIT05,BIT5  
.EQUIV BIT04,BIT4  
.EQUIV BIT03,BIT3  
.EQUIV BIT02,BIT2  
.EQUIV BIT01,BIT1  
.EQUIV BIT00,BIT0

.\*BASIC "CPU" TRAP VECTOR ADDRESSES

ERRVEC= 4           :: TIME OUT AND OTHER ERRORS  
RESVEC= 10          :: RESERVED AND ILLEGAL INSTRUCTIONS  
TBITVEC= 14         :: "T" BIT  
TRTVEC= 14          :: TRACE TRAP  
BPTVEC= 14          :: BREAKPOINT TRAP (BPT)  
IOTVEC= 20          :: INPUT/OUTPUT TRAP (IOT) \*\*SCOPE\*\*  
PWAVEC= 24          :: POWER FAIL  
EMTVEC= 30          :: EMULATOR TRAP (EMT) \*\*ERROR\*\*  
TRAPVEC= 34         :: "TRAP" TRAP  
TKVEC= 60           :: TTY KEYBOARD VECTOR  
TPVEC= 64           :: TTY PRINTER VECTOR  
PIRQVEC= 240        :: PROGRAM INTERRUPT REQUEST VECTOR

.SBTTL TRAP CATCHER

```

156
157      000000      .=0
158      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
159      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
160      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
161      000174      000174      .=174
162      000174      000000      DISPRG: .WORD 0      ;;SOFTWARE DISPLAY REGISTER
163      000176      000000      SWREG:  .WORD 0      ;;SOFTWARE SWITCH REGISTER
164      .SBTTL  STARTING ADDRESS(ES)
165      000200      000137      002462      JMP      @#START ;;JUMP TO STARTING ADDRESS OF PROGRAM
166
167      000210      000210      .=210
168      000210      105237      001216      INCB      FFUNC      ;SET FLAG INDICATING SELECTION OF
169      000214      000137      002462      JMP      @#START      ;FUNCTION PROGRAM.
170      .SBTTL  ACT11 HOOKS
171
172      ;*****
173      ;HOOKS REQUIRED BY ACT11
174      000220      $SVPC=.      ;SAVE PC
175      000046      .=46
176      000046      015254      $ENDAD      ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
177      000052      000052      .=52
178      000052      000000      .WORD 0      ;;2)SET LOC.52 TO ZERO
179      000220      .=$SVPC      ;; RESTORE PC
180

```

.SBTTL COMMON TAGS

\*\*\*\*\*  
\*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS  
\*USED IN THE PROGRAM.

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001100  
001100 000000  
001102 000  
001103 000  
001104 000000  
001106 000000  
001110 000000  
001112 000000  
001114 000  
001115 001  
001116 000000  
001120 000000  
001122 000000  
001124 000000  
001126 000000  
001130 000000  
001132 000000  
001134 000  
001135 000  
001136 000000  
001140 177570  
001142 177570  
001144 177560  
001146 177562  
001150 177564  
001152 177566  
001154 000  
001155 002  
001156 012  
001157 000  
001160 000000  
  
001162 000000  
001164 000000  
001166 000000  
001170 000000  
001172 000000  
001174 000000  
001176 000000  
001200 000000  
001202 000000  
001204 000000  
001206 177607  
001212 077  
001213 015  
001214 000012

000377

. =1100  
SCMTAG: .WORD 0  
\$PASS: .WORD 0  
\$STNM: .BYTE 00  
\$ERFLG: .BYTE 00  
\$ICNT: .WORD 00  
\$LPADR: .WORD 00  
\$LPERR: .WORD 00  
\$ERTTL: .WORD 00  
\$ITEMB: .BYTE 00  
\$ERMAX: .BYTE 1  
\$ERRPC: .WORD 00  
\$GDADR: .WORD 00  
\$BDADR: .WORD 00  
\$GDDAT: .WORD 00  
\$BDDAT: .WORD 00  
  
\$AUTOB: .BYTE 00  
\$INTAG: .BYTE 00  
  
\$SWR: .WORD DSWR  
\$DISPLAY: .WORD DDISP  
\$TKS: 177560  
\$TKB: 177562  
\$TPS: 177564  
\$TPB: 177566  
\$NULL: .BYTE 0  
\$FILLS: .BYTE 2  
\$FILLC: .BYTE 12  
\$TPFLG: .BYTE 0  
\$REGAD: .WORD 0  
  
\$REG0: .WORD 0  
\$REG1: .WORD 0  
\$REG2: .WORD 0  
\$REG3: .WORD 0  
\$REG4: .WORD 0  
\$REG5: .WORD 0  
\$REG6: .WORD 0  
\$REG7: .WORD 0  
\$REG10: .WORD 0  
\$ESCAPE: 0  
\$BELL: .ASCIZ <207><377><377>  
\$QUES: .ASCII /?  
\$CRLF: .ASCII <15>  
\$LF: .ASCIZ <12>

START OF COMMON TAGS  
CONTAINS PASS COUNT  
CONTAINS THE TEST NUMBER  
CONTAINS ERROR FLAG  
CONTAINS SUBTEST ITERATION COUNT  
CONTAINS SCOPE LOOP ADDRESS  
CONTAINS SCOPE RETURN FOR ERRORS  
CONTAINS TOTAL ERRORS DETECTED  
CONTAINS ITEM CONTROL BYTE  
CONTAINS MAX. ERRORS PER TEST  
CONTAINS PC OF LAST ERROR INSTRUCTION  
CONTAINS ADDRESS OF 'GOOD' DATA  
CONTAINS ADDRESS OF 'BAD' DATA  
CONTAINS 'GOOD' DATA  
CONTAINS 'BAD' DATA  
RESERVED--NOT TO BE USED  
  
AUTOMATIC MODE INDICATOR  
INTERRUPT MODE INDICATOR  
  
ADDRESS OF SWITCH REGISTER  
ADDRESS OF DISPLAY REGISTER  
TTY KBD STATUS  
TTY KBD BUFFER  
TTY PRINTER STATUS REG. ADDRESS  
TTY PRINTER BUFFER REG. ADDRESS  
CONTAINS NULL CHARACTER FOR FILLS  
CONTAINS # OF FILLER CHARACTERS REQUIRED  
INSERT FILL CHARS. AFTER A "LINE FEED"  
"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)  
CONTAINS THE ADDRESS FROM WHICH (\$REG0) WAS OBTAINED  
CONTAINS ((\$REGAD)+0)  
CONTAINS ((\$REGAD)+2)  
CONTAINS ((\$REGAD)+4)  
CONTAINS ((\$REGAD)+6)  
CONTAINS ((\$REGAD)+10)  
CONTAINS ((\$REGAD)+12)  
CONTAINS ((\$REGAD)+14)  
CONTAINS ((\$REGAD)+16)  
CONTAINS ((\$REGAD)+20)  
ESCAPE ON ERROR ADDRESS  
CODE FOR BELL  
QUESTION MARK  
CARRIAGE RETURN  
LINE FEED

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; IN CASE YOU WANT THE OUTPUT TO COME OUT ON LINE PRINTER, (IF YOU HAVE  
; ONE), MAKE THE FOLLOWING CHANGES ABOVE:

; CHANGE CONTENTS OF '\$STPS' TO 177514 (LPT VECTOR)  
; CHANGE CONTENTS OF '\$STPB' TO 177516 ( " ")

; TAGS AND GENERAL DATA AREA

001216 000000  
001220 000000

FFUNC: .WORD 0 ; FLAG SET, TO INDICATE ENTRY INTO FUNCTION PROGRAM  
XXDPMO: .WORD 0 ; IF PROGRAM LOADED BY XXDP, THE

001222 000

LUPSW: .BYTE 0 ; LOWER BYTE HAS THE DRIVE NUMBER  
; AND THE UPPER BYTE CONTAINS THE RK05 'XXDP' CODE  
; FLAG, SET TO INDICATE THAT A  
; PARTICULAR TEST WAS SELECTED BY USER (SW 8)

001223 000

DRVON: .BYTE 0 ; CONTAINS NUMBER OF DRIVES THAT HAVE  
; BEEN ALREADY CHECKED

001224 000

DRIVS: .BYTE 0 ; CONTAINS TOTAL # OF DRIVES PRESENT

001226

.EVEN

001226 000000

DRVPT: 0 ; CONTAINS POINTER TO INDICATOR STARTING  
; WHICH CHECKING SHOULD BE DONE FOR NEXT  
; AVAILABLE DRIVE

001230 000000

DRIVAD: 0 ; CONTAINS THE ADDRESS OF THE DRIVE  
; BEING TESTED

001232 000000

DRIVO: 000000 ; THESE ARE FLAGS TO INDICATE  
DRIV1: 020000 ; THAT A PARTICULAR DRIVE IS  
DRIV2: 040000 ; PRESENT. BIT 0 IS SET TO  
DRIV3: 060000 ; INDICATE THAT. BITS 13, 14, 15  
DRIV4: 100000 ; CONTAIN THE LOGICAL DRIVE  
DRIV5: 120000 ; ADDRESS  
DRIV6: 140000  
DRIV7: 160000

001234 020000

001236 040000

001240 060000

001242 100000

001244 120000

001246 140000

001250 160000

001252 000000

RETRY1: 0 ; GENERAL REGISTERS

001254 000000

RETRY2: 0

001256 000000

RETRY3: 0

001260 000000

INADR: 0 ; CONTAINS INNER ADDRESS

001262 000000

OUTADR: 0 ; CONTAINS OUTER ADDRESS

001264 000000

TIMER: 0

001266 000015

BUFR: .BLKW 13. ; GENERAL BUFFERS

001320 000015

BUFR1: .BLKW 13.

001352 000015

BUFR2: .BLKW 13.





349 001464 177412  
350 001466 177416  
351  
352 001470 000200  
353  
354  
355  
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360 001472 000220  
361  
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368 001474 000000  
369 001476 000000  
370 001500 000000  
371 001502 000000  
372  
373 001504 000000  
374 001506 000000  
375 001510 000000  
376 001512 000000  
377 001514 000000  
378 001516 000000  
379 001520 000000  
380 001522 000000  
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390 001524 000000  
391 001526 000000  
392 001530 013140  
393 001532 000000  
394 001534 000000  
395 001536 000000  
396 001540 000000  
397  
398  
399 001542 014500  
400 001544 000040  
401 001546 013240  
402 001550 000140  
403 001552 001000  
404 001554 002000

RKDA: 177412  
RKDB: 177416  
RKPRI: 200  
RKVEC: 220

: CONTAINS THE CPU LEVEL (4) AT WHICH  
: RK11 NORMALLY INTERRUPTS. THIS WORD  
: SHOULD BE CHANGED IF RK11 IS DESIGNATED  
: A BR LEVEL OTHER THAN 5. EXP: IF IT  
: IS CHANGED TO 6, THE CPU LEVEL WOULD  
: BE 1 LESS (5) & HENCE THIS WORD  
: SHOULD BE 240 (BIT POSITIONS ARE  
: IDENTICAL TO THE PRIORITY BITS IN PSW)  
: CONTAINS THE NORMAL VECTOR ADDRESS  
: TO WHICH THE RK11 INTERRUPTS. IF THE  
: VECTOR ADDRESS HAS BEEN CHANGED, MODIFY  
: THIS WORD.

INDX1: 0 ; GENERAL INDEX REGISTERS  
INDX2: 0  
INDX3: 0  
INDX4: 0  
ERCNT1: 0 ; GENERAL REGISTERS  
ERCNT2: 0 ; GENERAL REGISTERS  
ERCNT3: 0 ; GENERAL REGISTERS  
ERCNT4: 0  
ERCNT5: 0  
ERCNT6: 0  
ERCNT7: 0  
ERCNT8: 0

: \*THE FOLLOWING TABLE CONTAINS THE CYLINDERS BETWEEN WHICH THE SEEKS WILL BE  
: \*TIMED. THEY HAVE BEEN SELECTED TO GIVE SOME TYPICAL SEEKS TIMES FOR THE  
: \*3 SEEK SPEEDS. IF FOR ANY REASON YOU WANT TO TIME SEEKS BETWEEN ANY  
: \*OTHER SET OF CYLINDERS, MAKE CHANGES IN THE CORRESPONDING SEEK CYLINDER  
: \*ADDRESSES.

: \*OUTER CYLINDER ADDRESS, FROM WHERE SEEK WILL BE DONE  
SOAD: 0 ; CYLINDER 0  
0 ; " 0  
13140 ; " 179  
0 ; " 0  
0 ; " 0  
0 ; " 0  
0 ; " 0

: \*INNER ADDRESS, TO WHICH SEEK WILL BE DONE  
SIAD: 14500 ; CYLINDER 202, LAST  
40 ; " 1  
13240 ; " 181  
140 ; " 3  
1000 ; " 16  
2000 ; " 32

M02

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SEQ 0025

405 001556 006200 6200 ; " 100

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001556 006200  
  
001560 004206  
001562 004552  
001564 005050  
001566 005540  
001570 006546  
001572 007304  
001574 010364  
001576 012122  
001600 012664  
  
001602 005015 044523 000116  
001610 005015 045523 000105  
001616 005015 042524 052123  
001624 021440 040440 047502  
001632 052122 042105 000072  
  
001640 005015 051120 043517  
001646 040440 047502 052122  
001654 042105 000  
  
001657 015 051012 040505  
001664 020104 042110 051522  
001672 047440 020113 051106  
001700 046517 041440 046131  
001706 020102 041101 053117  
001714 000105  
  
001716 054105 041520 042124  
001724 044040 051104 020075  
001732 000  
  
001733 040 050040 036503  
001740 000040  
  
001742 005015 047103 051124  
001750 020114 042122 020131  
001756 044504 047104 052047  
001764 051440 052105 000  
  
001771 123 041505 051124  
001776 020040 054105 041520  
002004 050040 044055 051104  
002012 020040 042522 053103  
002020 050040 044055 051104  
002026 000

: FOLLOWING POINTERS ARE USED TO TRANSFER CONTROL TO THE  
: TEST SELECTED BY USING SW 8. IF ANY MORE TESTS ARE  
: ADDED TO THIS PROGRAM ADDITIONAL POINTERS SHOULD BE INSERTED.

PT1: TST1+2  
PT2: TST2+2  
PT3: TST3+2  
PT4: TST4+2  
PT5: TST5+2  
PT6: TST6+2  
PT7: TST7+2  
PT10: TST10+2  
PT11: TST11+2

: MESSAGES & ASCII STRINGS

MSG1: .ASCIZ <15><12>/SIN/  
MSG2: .ASCIZ <15><12>/SKE/  
MSG3: .ASCIZ <15><12>/TEST # ABORTED:/  
MSG4: .ASCIZ <15><12>/PROG ABORTED/  
MSG5: .ASCIZ <15><12>/READ HDRS OK FROM CYLB ABOVE/  
MSG6: .ASCIZ /EXPCTD HDR= /  
MSG7: .ASCIZ / PC= /  
MSG10: .ASCIZ <15><12>/CNTRL RDY DIDN'T SET/  
MSG11: .ASCIZ /SECTR EXPC P-HDR RECV P-HDR/

N02

MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 10  
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SEQ 0026

461									
462	002027	015	051012	053457	MSG12:	.ASCIZ	<15><12>	"R/W/S RDY NOT SET"	
463	002034	051457	051040	054504					
464	002042	047040	052117	051440					
465	002050	052105	000						
466									
467	002053	040	052040	054522	MSG13:	.ASCIZ	/	TRY #:/	
468	002060	021440	000072						
469									
470									
471	002064	005015	051104	053111	MSG14:	.ASCIZ	<15><12>	/DRIVE /	
472	002072	020105	000						
473									
474	002075	040	020040		BLNK13:	.ASCII	/	/	
475	002100	040			BLNK10:	.ASCII	/	/	
476	002101	040			BLNKS9:	.ASCII	/	/	
477	002102	040			BLNKS8:	.ASCII	/	/	
478	002103	040			BLNKS7:	.ASCII	/	/	
479	002104	040			BLNKS6:	.ASCII	/	/	
480	002105	040			BLNKS5:	.ASCII	/	/	
481	002106	040			BLNKS4:	.ASCII	/	/	
482	002107	040			BLNKS3:	.ASCII	/	/	
483	002110	040			BLNKS2:	.ASCII	/	/	
484	002111	040	000		BLNKS1:	.ASCIZ	/	/	
485									
486		002114							
487	002114	000000			FDRIVE:	0			
488	002116	000000			FDRVE1:	0			
489	002120	000000			DRHOLD:	0			



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ITEM	Code	Value	Description
:ITEM 6	EM6		:R/W/S RDY NOT SET AFTER SEEK
	DH1		:PC RKCS RKER RKDS RKDA
	DT1		:SERRPC \$REGO \$REG1 \$REG2 \$REG3
	0		
:ITEM 7	EM7		:SIN ON WRITE FMT
	DH7		:PC RKCS RKER RKDS RKDA CYLINDER
	DT7		:SERRPC \$REGO \$REG1 \$REG2 \$REG3 \$REG4
	0		
:ITEM 10	EM10		: 'ERR' ON DOING WRITE FMT
	DH7		:PC RKCS RKER RKDS RKDA CYLINDER
	DT7		:SERRPC \$REGO \$REG1 \$REG2 \$REG3 \$REG4
	0		
:ITEM 11	EM11		:SIN ON READ FMT
	DH11		:PC RKCS RKER RKDS RKDA:
	DT11		:DRV# CYL SUR SEC \$REG2 \$REG3
	0		:SERRPC \$REGO \$REG1 \$REG4 \$REG5 \$REG6 \$REG7
	0		
:ITEM 12	EM12		: 'ERR' ON READ FMT
	DH7		:PC RKCS RKER RKDS RKDA CYLINDER
	DT7		:SERRPC \$REGO \$REG1 REG2 \$REG3 \$REG4
	0		
:ITEM 13	EM13		:WRONG HEADERS FROM 'SEC #
	DH13		:SECTOR # HEADER RECVD
	0		
	ESR13	015402	:USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA
:ITEM 14	EM14		:ERROR ON IMPLIED SEEK FROM CYLA TO CYLB
	DH14		:PC CYLA CYLB RKER RKDS TRY#
	DT7		:SERRPC \$REGO \$REG1 \$REG2 \$REG3 \$REG4
	0		
:ITEM 15	MS15		:READ WRONG HDRS FROM CYLB ABOVE
	DH13		:SEC# HEADER RECVD
	0		

002270	015310	ESR15	;GO TO "ESR15" FOR TYPING OUT			
		:ITEM	16			
002272	024735	EM16	;READ WRONG FIRST WORD FROM SECTOR 0, 'CYLB' (ON IMPLIED SEEK FROM CYLA			
002274	025762	DH16	:PC	CYLA	CYLB	EXPCT RECVD TRY#
002276	026264	DT7	:SERRPC	\$REG0	\$REG1	\$REG2 \$REG3 \$REG4
002300	000000	0				
		:ITEM	17			
002302	025042	MS17	;READ FIRST WORD FROM SECTOR 1, 'CYLB' ABOVE			
002304	026037	DH17	:PC	CYLB	EXPCT	RECVD
002306	026324	DT17	:SERRPC	\$REG0	\$REG1	\$REG2
002310	000000	0				
		:ITEM	20			
002312	025110	EM20	;READ WRONG HEADER ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB'			
002314	025664	DH13	;SECTOR # HEADER RECVD			
002316	000000	0				
002320	015456	ESR20	;USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA			
		:ITEM	21			
002322	025176	EM21	;EROR ON DOING WRITE ON DSK			
002324	025414	DH1	:PC	RKCS	RKER	RKDS RKDA
002326	026250	DT1	:SERRPC	\$REG0	\$REG1	\$REG2 \$REG3
002330	000000	0				
		:ITEM	22			
002332	025232	EM22	;SIN ON DOING WRITE			
002334	025414	DH1	:PC	RKCS	RKER	RKDS RKDA
002336	026250	DT1	:SERRPC	\$REG0	\$REG1	\$REG2 \$REG3
002340	000000	0				
		:ITEM	23			
002342	025255	EM23	;HE ON DOING READ			
002344	025567	DH11	:PC	RKCS	RKER	RKDS RKDA:
			:DRV#	CYL	SUR	SEC
002346	026302	DT11	:SERRPC	\$REG0	\$REG1	\$REG2 \$REG3
			:SREG4	\$REG5	\$REG6	\$REG7
002350	000000	0				
		:ITEM	24			
002352	025276	EM24	;CSE ON READ			
002354	026075	DH24	:PC	TRY#	RKCS	RKER RKDS RKDA:
			:DRV#	CYL	SUR	SEC
002356	026336	DT24	:SERRPC	\$REG10	\$REG0	\$REG1 \$REG2
			:SREG4	\$REG5	\$REG6	\$REG7
002360	000000	0				

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:ITEM 25  
EM25 :DATA ERROR ON READ FROM DISK ADDRESS  
DH25 :WORD# EXPCY RECVD CYL SUR SEC  
0  
ESR25 :USE THIS ROUTINE FOR ERROR REPORTING

:ITEM 26  
EM26 :HE ON WRT CHK  
DH11 :PC RKCS RKER RKDS RKDA:  
:DRV# CYL SUR SEC  
DT11 :SERRPC \$REG0 \$REG1 \$REG2  
:\$REG4 \$REG5 \$REG6 \$REG7  
0

:ITEM 27  
EM27 :WRT CHK EROR  
DH24 :PC TRY# RKCS RKER RKDS RKDA:  
:DRV# CYL SUR SEC  
DT24 :SERRPC \$REG10 \$REG0 \$REG1 \$REG2  
:\$REG4 \$REG5 \$REG6 \$REG7  
0

:ITEM 30  
EM30 :ERROR  
DH1 :PC RKCS RKER RKDS RKDA  
DT1 :SERRPC \$REG0 \$REG1 \$REG2 \$REG3  
0

002362 025312  
002364 026202  
002366 000000  
002370 015544  
  
002372 025354  
002374 025567  
  
002376 026302  
  
002400 000000  
  
002402 025372  
002404 026075  
  
002406 026336  
  
002410 000000  
  
002412 025407  
002414 025414  
002416 026250  
002420 000000

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700 002422 011600
701 002424 005740
702 002426 022626
703 002430 104401 002436
704 002434 000407
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706 002454
707 002454 010046
708 002456 104402
709 002460 000000
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711 002462 000005
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714 002464 012706 001100
715 002470 005026
716 002472 022706 001140
717 002476 001374
718 002500 012706 001100
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720 002504 012737 016732 000020
721 002512 012737 000340 000022
722 002520 012737 017106 000030
723 002526 012737 000340 000032
724 002534 012737 022616 000034
725 002542 012737 000340 000036
726 002550 012737 022724 000024
727 002556 012737 000340 000026
728 002564 005037 001204
729 002570 112737 000001 001115
730 002576 012737 002576 001106
731 002604 012737 002604 001110
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734 002612 013746 000004
735 002616 012737 002652 000004
736 002624 012737 177570 001140
737 002632 012737 177570 001142
738 002640 022777 177777 176272
739 002646 001012
740
741 002650 000403
742 002652 012716 002660
743 002656 000002
744 002660 012737 000176 001140
745 002666 012737 000174 001142
746 002674 012637 000004
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748 002700 004737 020536
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: THIS IS THE HANDLER FOR UNEXPECTED TIME OUT. PRESSING CONTINUE WILL  
 : RESTART THE PROGRAM.

```

BADTMO: MOV (SP),R0 ;SAVE PC WHERE TIME OUT OCCURED
        TST -(R0)
        CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
        TYPE 65$ ;:TYPE ASCIZ STRING
        BR 64$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ <15><12>/TIMOUT:PC=/
64$:
        MOV R0,-(SP) ;SET UP FOR TYPING OUT PC
        TYPOC ;GO TYPE OUT OCTAL PC
        HALT

START: RESET ;CLEAR THE BUS
.SBTTL INITIALIZE THE COMMON TAGS
;:CLEAR THE COMMON TAGS ($CMTAG) AREA
        MOV #CMTAG,R6 ;:FIRST LOCATION TO BE CLEARED
        CLR (R6)+ ;:CLEAR MEMORY LOCATION
        CMP #SWR,R6 ;:DONE?
        BNE -6 ;:LOOP BACK IF NO
        MOV #STACK,SP ;:SETUP THE STACK POINTER
;:INITIALIZE A FEW VECTORS
        MOV #SCOPE,@IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
        MOV #340,@IOTVEC+2 ;:LEVEL 7
        MOV #ERROR,@EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
        MOV #340,@EMTVEC+2 ;:LEVEL 7
        MOV #STRAP,@TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
        MOV #340,@TRAPVEC+2 ;:LEVEL 7
        MOV #SPWRDN,@PWRVEC ;:POWER FAILURE VECTOR
        MOV #340,@PWRVEC+2 ;:LEVEL 7
        CLR $ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
        MOVB #1,$ERMAX ;:ALLOW ONE ERROR PER TEST
        MOV #,$SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
        MOV #,$SLPERR ;:SETUP THE ERROR LOOP ADDRESS
;:SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;:EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
        MOV @ERRVEC,-(SP) ;:SAVE ERROR VECTOR
        MOV #64$,@ERRVEC ;:SET UP ERROR VECTOR
        MOV #DSWR,SWR ;:SETUP FOR A HARDWARE SWICH REGISTER
        MOV #DDISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
        CMP #-1,@SWR ;:TRY TO REFERENCE HARDWARE SWR
        BNE 66$ ;:BRANCH IF NO TIMEOUT TRAP OCCURRED
        ;:AND THE HARDWARE SWR IS NOT = -1
        BR 65$ ;:BRANCH IF NO TIMEOUT
64$: MOV #65$,(SP) ;:SET UP FOR TRAP RETURN
        RTI
65$: MOV #SWREG,SWR ;:POINT TO SOFTWARE SWR
        MOV #DISPREG,DISPLAY
66$: MOV (SP)+,@ERRVEC ;:RESTORE ERROR VECTOR

        JSR PC,$TKINT ;INITIALIZE THE TTY HANDLER
.SBTTL TYPE PROGRAM NAME
;:TYPE THE NAME OF THE PROGRAM IF FIRST PASS

```



```

751 002704 005227 177777      INC      #-1      ;; FIRST TIME?
752 002710 001043      BNE      67$      ;; BRANCH IF NO
753 002712 104401 002750      TYPE     68$      ;; TYPE ASCIZ STRING
754      .SBTTL  GET VALUE FOR SOFTWARE SWITCH REGISTER
755 002716 005737 000042      TST      0#42     ;; ARE WE RUNNING UNDER XXDP/ACT?
756 002722 001006      BNE      69$      ;; BRANCH IF YES
757 002724 023727 001140 000176      CMP      SWR,#SWREG ;; SOFTWARE SWITCH REG SELECTED?
758 002732 001005      BNE      70$      ;; BRANCH IF NO
759 002734 104406      GTSWR
760 002736 000403      BR       70$      ;; GET SOFT-SWR SETTINGS
761 002740 112737 000001 001134 69$:  MOVB     #1,$AUTOB ;; SET AUTO-MODE INDICATOR
762 002746      70$:
763 002746 000424      BR       67$      ;; GET OVER THE ASCIZ
764      ;;68$: .ASCIZ <CRLF>/RK11 DYNAMIC TEST/<15><12>/MAINDEC-11-DZRKL-D/<CRLF>
765 003020      67$:
766 003020 105737 001216      START1: TSTB   FFUNC    ;; FUNCTION PROGRAM SELECTED?
767 003024 001404      BEQ      7$      ;; NO
768 003026 105037 001216      CLRB    FFUNC    ;; YES, CLEAR THE FLAG
769 003032 000137 023106      JMP     0#FUNBEG ;; GO TO 'FUNCTION SELECTION PROGRAM'
770 003036 012700 001220      7$:  MOV     #XXDPMD,RO ;; CLEAR FLAGS FROM
771 003042 105020      5$:  CLRB   (RO)+    ;; 'XXDPMD' TO 'DRIVAD'
772 003044 020027 001232      CMP     RO,#DRIVAD+2
773 003050 001374      BNE     5$
774 003052 012701 177770      MOV     #-10,R1
775 003056 042720 000003      6$:  BIC    #3,(R0)+  ;; CLEAR BIT 0'S IN 'DRIVE
776 003062 005201      INC     R1      ;; PRESENT' FLAGS.
777 003064 001374      BNE     6$
778
779      ;THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
780      ;PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
781
782 003066 122737 000002 000041      CMPB    #2,41    ;; LOADED FROM AN RK05 ?
783 003074 001160      BNE     ST2      ;; BR IF NOT
784 003076 013737 000040 001220      MOV     40,XXDPMD ;; GET DEVICE INDICATOR AND DRIVE ADDRESS OF
785      ;;LOADING RK05
786 003104 122737 000010 001220      CMPB    #10,XXDPMD ;; DRIVE ADDRESS 7 OR LESS ?
787 003112 101002      BHI     2$      ;; BR IF YES
788 003114 105037 001220      CLRB    XXDPMD   ;; DRIVE ZERO LOADED THE PROGRAM
789 003120 005737 000042      2$:  TST     42      ;; CHAIN MODE OR ACT11 AUTO ACCEPT ?
790 003124 001424      BEQ     3$      ;; BR IF NEITHER
791 003126 104401 003134      TYPE    65$      ;; TYPE ASCIZ STRING
792 003132 000413      BR      64$      ;; GET OVER THE ASCIZ
793      ;;65$: .ASCIZ <15><12>/NOT TESTING DRIVE /
794      64$:
795 003162 005046      CLR     -(SP)    ;; CLEAR WORD ON STACK
796 003164 113716 001220      MOVB    XXDPMD,(SP) ;; GET DRIVE ADDRESS
797 003170 104403      TYPOS
798 003172 001      .BYTE   1      ;; TYPE THE ADDRESS
799 003173 000      .BYTE   0      ;; ONLY 1 CHARACTER
800 003174 000520      BR      ST2     ;; SUPPRESS LEADING ZEROS
801 003176 005227 177777      3$:  INC     #-1      ;; GET NUMBER OF DRIVES
802 003202 001115      BNE     ST2     ;; FIRST TIME THROUGH HERE ?
803 003204 104401 003212      TYPE    67$      ;; BR IF NOT FIRST TIME
804 003210 000411      BR      66$      ;; TYPE ASCIZ STRING
805      ;;67$: .ASCIZ <15><12>/TO TEST DRIVE /
806      66$:
    
```

# H03

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15:35

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GET VALUE FOR SOFTWARE SWITCH REGISTER

SEQ 0033

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807 003234 005046          CLR      -(SP)          ;CLEAR WORD ON THE STACK
808 003236 113716 001220  MOVB     XXDPM, (SP)    ;GET DRIVE ADDRESS
809 003242 104403          TYPOS    ;TYPE THE DRIVE ADDRESS
810 003244      001      .BYTE    1              ;ONLY 1 CHARACTER
811 003245      000      .BYTE    0              ;SUPPRESS LEADING ZEROS
812 003246 104401 003254  TYPE     ,69$          ;:TYPE ASCIZ STRING
813 003252 000431          BR       68$          ;:GET OVER THE ASCIZ
814          ;:69$: .ASCIZ / HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT/<15><12>
815          68$:
816 003336 104401 003344  TYPE     ,71$          ;:TYPE ASCIZ STRING
817 003342 000435          BR       70$          ;:GET OVER THE ASCIZ
818          ;:71$: .ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM/
819          70$:
820
821 003436 012737 002422 000004 ST2:     MOV      #BADTMO,ERRVEC ;SET TIMEOUT VECTOR FOR
822          ;UNEXPECTED TIME OUT
823
824          ;THIS CODE FINDS WHICH DRIVES ARE PRESENT & PRINTS OUT THE DRIVE
825          ;DRIVE NUMBERS THAT WERE FOUND ON LINE.
826
827
828 003444 104401 003452  TYPE     ,65$          ;:TYPE ASCIZ STRING
829 003450 000411          BR       64$          ;:GET OVER THE ASCIZ
830          ;:65$: .ASCIZ <15><12>/DRIVES PRESENT/
831          64$:
832 003474 105037 001224  CLRB     DRIVS        ;INITIALIZE NO. OF DRVS PRESENT
833 003500 005001          CLR      R1
834 003502 012702 001232  MOV      #DRIVO,R2
835 003506 005003          CLR      R3          ;INITIALIZE COUNT TO 0
836 003510 005737 001220  1$:     TST      XXDPM     ;LOADED FROM AN RKDS ?
837 003514 001403          BEQ     6$           ;BR IF NOT
838 003516 120337 001220  CMPB    R3,XXDPM     ;CHECKING THE LOAD DRIVE ?
839 003522 001411          BEQ     2$           ;BR IF YES
840 003524 010177 175734  6$:     MOV      R1,DRKDA  ;ADRES A DRIVE
841 003530 105777 175716  TSTB    DRKDS        ;IS IT PRESENT?
842 003534 100004          BPL     2$           ;NO, BRANCH
843 003536 105237 001224  INCB    DRIVS        ;INCREMENT TOTAL # OF DRVS
844 003542 052712 000001  BIS     #1,(R2)      ;SET FLAG INDICATING THIS DRV PRSNT
845 003546 005722          2$:     TST      (R2)+
846 003550 005203          INC     R3          ;INCREMENT COUNT
847 003552 062701 020000  ADD     #20000,R1    ;ADRES THE NXT DRV
848          ;CHKD ALL 8 DRIVES?
849 003556 001354          BNE     1$           ;IF NOT, GO CHK IF NEXT DRV PRSNT
850
851 003560 004737 024164  JSR     PC,SIZEF     ;FIND WHICH ARE FS
852 003564 105737 001224  TSTB    DRIVS        ;WERE ANY DRIVES FOUND?
853 003570 001010          BNE     3$           ;YES, BRANCH
854 003572 104401 003600  TYPE     ,67$          ;:TYPE ASCIZ STRING
855 003576 000403          BR       66$          ;:GET OVER THE ASCIZ
856          ;:67$: .ASCIZ / NONE/
857          66$:
858 003606 000137 015172  JMP     $EOP         ;IF NONE WERE FOUND, GO
859          ;TO THE END OF PROGRAM
860 003612 005002          3$:     CLR      R2          ;DRIVE NUMBER
861 003614 012700 001232  MOV      #DRIVO,R0  ;TABLE OF AVAIL DRIVES
862 003620 105710          5$:     TSTB    (R0)     ;DRIVE HERE?

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863 003622 001414 BEQ 4$ ;NO
864 003624 104401 TYPE
865 003626 001213 $CRLF
866 003630 010246 MOV R2,-(SP) ;PUSH NO ON THE STACK
867 003632 104403 TYPOS ;TO TYPE OCTAL NO.
868 003634 001 .BYTE 1 ;TYPE 1 DIGIT, SUPRESS LDG 0'S
869 003635 000 .BYTE 0
870 003636 032710 000002 BIT #2,(R0) ;IS IT RK05F?
871 003642 001404 BEQ 4$ ;NO
872 003644 104401 003652 TYPE 69$ ;TYPE ASCIZ STRING
873 003650 000401 BR 68$ ;GET OVER THE ASCIZ
874 003654 69$: .ASCIZ /F/
875 003654 68$:
876 003654 005202 4$: INC R2 ;POINT TO NEXT DRIVE #
877 003656 005720 TST (R0)+ ;NEXT DRIVE IN TABLE
878 003660 020027 001251 CMP R0,#DRIV7+1 ;ALL DONE?
879 003664 002755 BLT 5$ ;NO, CHECK REST
880
881 ;FIND OUT THE FIRST (FROM 0-7) DRIVE THAT IS PRESENT. PUT THE ADDRESS
882 ;OF THAT DRIVE IN 'DRIVAD'. INDICATE THAT DRIVE # WILL
883 ;BE TESTED.
884
885 003666 012737 001232 001226 ST3: MOV #DRIVO,DRVPTR
886 003674 105037 001223 CLR DRVDON
887 003700 005037 001230 CLR DRIVAD
888 003704 105037 001102 NXTDRV: CLR $TSTNM ;RESET TEST NUMBER TO 1
889 003710 005037 001112 CLR $ERTL ;CLEAR ERROR COUNT FOR THIS DRIVE
890 003714 013701 001226 MOV DRVPTR,R1
891 003720 032721 000001 1$: BIT #1,(R1)+ ;IS THIS DRIVE PRESENT?
892 003724 001005 BNE 2$ ;YES, BRANCH
893 003726 020127 001252 4$: CMP R1,#DRIV7+2 ;CHECKED THE WHOLE LIST?
894 003732 001372 BNE 1$ ;NO
895 003734 000137 015172 JMP $EOP ;YES, EXIT
896 003740 010137 001226 2$: MOV R1,DRVPTR ;NO, GO AHEAD
897 003744 014104 MOV -(R1),R4 ;GET DRIVE NO. TO BE TESTED
898 003746 005037 002116 CLR FDRVE1
899 003752 005037 002114 CLR FDRIVE ;SHOWS F IF -1
900 003756 032704 000002 BIT #2,R4 ;RK-05F?
901 003762 001410 BEQ 7$ ;NO
902 003764 005237 002116 INC FDRVE1 ;SHOWS F
903 003770 032704 020000 BIT #20000,R4 ;EVEN DRIVE?
904 003774 001003 BNE 7$ ;NO
905 003776 012737 177777 002114 7$: MOV #-1,FDRIVE ;RK05F AND EVEN
906 004004 042704 000003 BIC #3,R4
907 004010 010437 001230 MOV R4,DRIVAD ;SET UP DRIVE ADRES
908 004014 104401 002064 TYPE ,MSG14
909 004020 000241 CLC
910 004022 006104 ROL R4 ;TYPE OUT THE DRIVE NO.
911 004024 006104 ROL R4
912 004026 006104 ROL R4
913 004030 006104 ROL R4
914 004032 010446 MOV R4,-(SP)
915 004034 104403 TYPOS
916 004036 001 .BYTE 1
917 004037 000 .BYTE 0
918

```

# J03

MAINDEC-11-DZRKL-D    MACY11 27(1006)    04-OCT-76 14:26 PAGE 19  
 DZRKLD.P11    31-AUG-76 15:35    GET VALUE FOR SOFTWARE SWITCH REGISTER

SEQ 0035

```

919 004040 005737 002116      TST   FDRVE1      ;RK-05F?
920 004044 001404      BEQ   6$         ;NO
921 004046 104401 004054      TYPE  65$       ;:TYPE ASCIZ STRING
922 004052 000401      BR    64$       ;:GET OVER THE ASCIZ
923      ;:65$: .ASCIZ /F/
924 004056      64$:
925 004056      6$:
926      ;:IF SW 8 IS SET THEN FIND OUT WHICH TEST NUMBER IS
927      ;:SELECTED AND JUMP TO THAT TEST.
928
929 004056 105037 001222      CLRB  LUPSW      ;CLEAR FLAG INDICATING SW8 SET
930 004062 032777 000400 175050      BIT   #SW8,SWR   ;SW 8 SET?
931 004070 001445      BEQ   TST1      ;NO, BRANCH
932
933 004072      5$:
934 004076 104401 004100      TYPE  67$       ;:TYPE ASCIZ STRING
935      BR    66$       ;:GET OVER THE ASCIZ
936      ;:67$: .ASCIZ <15><12>/OCTAL TEST#?/
937      66$:
938 004120      RDOCT
939 004122 104412      MOV   (SP)+,RO
940 004124 012600      BEQ   5$
941 004126 020027 000011      CMP   RO,#11    ;CHECK TYPED IN TEST #
942 004132 003357      BGT   5$        ;IS LEGAL, IF NOT ASK
943 004134 110037 001102      MOVB  RO,$STNM
944 004140 005300      DEC   RO        ;FORM POINTERS FOR THE TEST #
945 004142 006300      ASL   RO
946 004144 016037 001560 001106      MOV   PT1(RO),$LPADR ;ADJUST POINTERS FOR SCOPE
947 004152 013737 001106 001110      MOV   $LPADR,$LPERR ;LOOP, ETC.
948 004160 105237 001222      INCB  LUPSW     ;SET FLAG INDICATING TEST #
949      ;:SELECTED
950 004164 000177 174716      JMP   @SLPADR   ;GO TO THE TEST SELECTED
  
```

;ON RECOVERY FROM POWER FALIURE RETURN HERE

```

PWRFL: CLR   RO
        CLR   R1
1$:    INC   R1
        BNE  1$
        INCB RO
        BNE  1$
  
```

```

;:*****
;:*TEST 1    CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
;:*THIS TEST PERFORMS 200(8) PURE SEEKS FROM CYLINDER 0
;:*TO CYLINDER 312 AND BACK TO 0. IT IS SUPPOSED TO
;:*CHECK THE INNER LIMIT SWITCH AND THE MECHANICAL
;:*INTEGRITY OF THE DRIVE. NOTE THAT A VISUAL CHECK FOR
;:*ANY MECHANICAL FAILURES WOULD BE VERY HELPFUL.
;:*****
  
```

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†TST1: SCOPE
  
```

974 004204 000004

# K03

MAINDEC-11-DZRKL-D  
DZRKLD.P11

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T1

CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY

SEQ 0036

975	004206	005000				CLR	R0	: INITIALIZE COUNT
976	004210	005001				CLR	R1	: INITIALIZE COUNT FOR # OF SEEKS
977	004212	005002				CLR	R2	: CONTAINS SEEK ADRES
978	004214	012737	004246	001110		MOV	#20\$, \$LPERR	: SET RETURN ADRES FOR LUPING
979								: ON ERROR
980	004222	012703	001266			MOV	#BUFR, R3	: INITIALIZE POINTER TO THE TABLE
981	004226	012704	177767			MOV	#-11, R4	: ALLOW ONLY 9 CNTRL-RDY, SIN, OR R/W/S RDY ERRORS
982	004232	012705	177770			MOV	#-10, R5	: ALLOW ONLY 8 DRU+DRE+ERR+DRY ERRORS
983	004236	000402				BR	2\$	
984								
985	004240	005703			1\$:	TST	R3	: WAS THERE ANY ERROR?
986	004242	001403				BEQ	3\$	: NO, BRANCH
987	004244	005003			2\$:	CLR	R3	: CLR EROR FLAG
988	004246	104415			20\$:	CON.RESET		: GO DO CNTRL RESET. SUB ROUTINE
989								: AT 'CNT.RST'
990	004250	104416				DRV.RESET		: GO TO 'DRV.RST' & DO DRV RESET
991								
992	004252	013777	001230	175204	3\$:	MOV	DRIVAD, DRKDA	: ADRES THE DRIVE
993	004260	050277	175200			BIS	R2, DRKDA	: SET SEEK ADRES
994	004264	105777	175162			TSTB	DRKDS	: DRIVE RDY?
995	004270	100406				BMI	21\$	: YES
996	004272	004737	016106			JSR	PC, GT4RG	: NO, GET RKCS, ER, DS, DA
997	004276	104030				ERROR	30	: DRIVE RDY BIT IS NOT SET
998								: IN RKDS
999	004300	005203				INC	R3	: SET ERROR FLAG
1000	004302	005205				INC	R5	: ALLOW ONLY 5 ERRORS, IF MORE
1001	004304	001515				BEQ	18\$	: ABORT
1002								
1003	004306	012777	000011	175142	21\$:	MOV	#11, DRKCS	: GO, SEEK
1004	004314	005200			4\$:	INC	R0	: WAIT FOR CNTRL RDY
1005	004316	001007				BNE	5\$	: WAITED LONG?
1006								: IF YES, ERROR
1007	004320	004737	016106			JSR	PC, GT4RG	: GO, GET RKCS, ER, DS, DA
1008	004324	104001				ERROR	1	: CNTRL RDY DIDN'T SET AFTER
1009								: SEEK WAS DONE TO CYLINDER
1010								: SHOWN IN RKDA. GO TO 'RK11 LOGIC TESTS'
1011	004326	005203				INC	R3	: SET ERROR FLAG
1012	004330	005204				INC	R4	: EXIT THIS TEST IF THERE R 5 OR MORE ERRORS
1013	004332	001502				BEQ	18\$	
1014	004334	000403				BR	6\$	
1015	004336	105777	175114		5\$:	TSTB	DRKCS	: DID CNTRL RDY SET?
1016	004342	100364				BPL	4\$	: IF NOT WAIT FOR IT
1017								
1018	004344	005000			6\$:	CLR	R0	: INITIALIZE COUNT
1019	004346	032777	000100	175076		BIT	#100, DRKDS	: R/W/S RDY SET?
1020	004354	001010				BNE	7\$	: YES
1021	004356	005200				INC	R0	: WAIT FOR R/W/S RDY
1022	004360	001372				BNE	6\$+2	
1023	004362	004737	016106			JSR	PC, GT4RG	: GET RKCS, ER, DS, DA
1024	004366	104006				ERROR	6	: R/W/S RDY DID NOT SET WHEN SEEK
1025								: WAS DONE TO CYLINDER INDICATED IN RKDA
1026	004370	005203				INC	R3	: SET ERROR FLAG
1027	004372	005204				INC	R4	: IF MAXM EROR COUNT, ABORT
1028	004374	001461				BEQ	18\$	
1029	004376	032777	001000	175046	7\$:	BIT	#1000, DRKDS	: SIN ERROR?
1030	004404	001406				BEQ	8\$	: NO, BRANCH

# L03

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CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY

SEQ 0037

1031	004406	004737	016106		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1032	004412	104002			ERROR	2	:SIN ERROR, ON DOING SEEK TO
1033							:CYL AS SHOWN IN RKDA
1034	004414	005203			INC	R3	:SET ERROR FLAG
1035	004416	005204			INC	R4	:IF MAXM EROR COUNT REACHED,
1036	004420	001447			BEG	18\$	:ABORT THE TEST
1037	004422	005777	175026	8\$:	TST	DRKER	:DRE ERROR?
1038	004426	100006			BPL	10\$	:NO, BRANCH
1039							
1040	004430	004737	016106		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1041	004434	104003			ERROR	3	:DRE ON DOING SEEK TO CYLINDER
1042							:AS SHOWN IN RKDA
1043	004436	005203			INC	R3	:SET ERROR FLAG
1044	004440	005205			INC	R5	:IF MAXM EROR COUNT REACHED,
1045	004442	001767			BEG	8\$	:ABORT THE TEST
1046							
1047	004444	005777	175006	10\$:	TST	DRKCS	: 'ERR' BIT IN RKCS SET?
1048	004450	100006			BPL	12\$	:NO, BRANCH
1049	004452	004737	016106		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1050	004456	104004			ERROR	4	: 'ERR' IN RKCS SET, ON DOING SEEK
1051							:TO CYL AS SHOWN IN RKDA. NOTE
1052							:WHICH BIT IN RKER SET?
1053	004460	005203			INC	R3	:SET ERROR FLAG
1054	004462	005205			INC	R5	:IF MAXM EROR COUNT REACHED,
1055	004464	001425			BEG	18\$	:ABORT THE TEST
1056							
1057	004466	032777	002000	174756	12\$:	BIT	:DRU SET?
1058	004474	001406			BEG	15\$	:NO, BRANCH
1059	004476	004737	016106		JSR	PC,GT4RG	:GO, GET RKCS, ER, DS, DA
1060	004502	104005			ERROR	5	:DRU SET, THIS IS AN IRRECOVERABLE
1061							:ERROR. HENCE PUT THE DRIVE ON
1062							:LOAD, BACK TO RUN. DRU ERROR
1063							:SHOULD BE CLEARED, IF IT IS NOT
1064							:1) THE HEAD POSITION TRANSDVCR LAMP
1065							:IS INOPERATIVE
1066							:2) OR ERASE OR WRT CURRENT PRESENT
1067							:WITHOUT 'WRT GATE'
1068	004504	005203			INC	R3	:SET EROR FLAG
1069	004506	005205			INC	R5	:ALLOW ONLY 5 ERRORS
1070	004510	001413			BEG	18\$	:IF MORE THAN 5
1071							:GO TO THE END OF THE PROGRAM
1072							
1073	004512	005702		15\$:	TST	R2	:WAS SEEKING TO 0 OR 312?
1074	004514	001402			BEG	16\$	:TO 0, BRANCH
1075							:TO 312,
1076	004516	005002			CLR	R2	:SEEK NXT TIME TO 0
1077	004520	000647			BR	1\$	:GO BAK & SK TO 0
1078							
1079	004522	012702	014500	16\$:	MOV	#14500,R2	:SEEK NXT TIME TO 312
1080							
1081	004526	005201			INC	R1	:DONE SEEKS 200 TIMES?
1082	004530	022701	000200		CMP	#200,R1	
1083							
1084	004534	001241			BNE	1\$	:IF NOT, GO BAK
1085	004536	000404			BR	TST2	::EXIT
1086							



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1143                                     :WRT FMT ON CYLINDER AS
1144                                     :INDICATED IN RKDA. 3 RETRIES
1145                                     :ARE DONE
1146                                     :NOTE THAT BEFORE
1147 004726 104415 CON.RESET           :RETRYING A DRIVE RESET WAS DONE
1148 004730 104416 DRV.RESET         :GO TO 'DR-RST' & DO DRV RESET
1149 004732 005200 INC R0             :INCRMNT SIN COUNT
1150 004734 022700 000003 CMP #3,R0 :ALLOW 3 RETRIES WERE THERE 3?
1151 004740 001332 BNE 1$+2       :IF NOT, GO & RETRY
1152
1153 004742 005201 INC R1             :ALLOW ONLY 12 SIN ERRORS
1154                                     :IF MORE THAN 5 EXIT THIS TEST
1155 004744 001436 BEQ 9$             :IF MORE THAN 5 EXIT THIS TEST
1156 004746 005777 174504 6$: TST 2RKCS :DID 'ERR' BIT SET IN RKCS?
1157 004752 100005 BPL 7$           :NO, BRANCH
1158 004754 004737 016062 JSR PC,GTSRG :GO, GET RKCS, ER, DS, DA, CYL
1159 004760 104010 ERROR 10         :'ERR' OCCURED WHILE DOING
1160                                     :WRT FMT ON SECTOR, CYLINDER
1161                                     :AS INDICATED IN RKDA.
1162 004762 005205 INC R5             :ALLOW ONLY 5 'ERR'S. IF
1163 004764 001426 BEQ 9$             :MORE THAN 5 EXIT THIS TEST
1164 004766 005204 7$: INC R4         :INCRMNT DISK ADRES TO NXT SCTR
1165 004770 005203 INC R3             :ALL 12 SECTORS DONE?
1166 004772 001314 BNE 1$           :IF NOT, GO BAK & FMT NXT SCTR
1167                                     :IF YES
1168 004774 012703 177764 MOV #-14,R3 :RESET COUNT FOR 12 SECTORS
1169 005000 042704 000017 BIC #17,R4 :CLR OUT SEC BITS
1170
1171 005004 062704 000020 5$: ADD #20,R4 :ADRES THE NXT TRAK TO B FMTED
1172 005010 005202 INC R2             :ALL TRAKS FMTED?
1173 005012 001304 BNE 1$           :IF NOT GO BAK B FMT NXT CYL, SUR 0
1174 005014 005237 002114 INC FDRIVE :EVEN RKOSF?
1175 005020 001004 BNE 10$          :NO
1176 005022 062737 020000 001230 ADD #20000,DRIVAD :FORMAT ODD DRIVE OF F
1177 005030 000661 BR 11$           :
1178 005032 013737 002120 001230 10$: MOV DRHOLD,DRIVAD :RESTORE DRIVE ADDR
1179 005040 000402 BR TST3         ;;EXIT
1180
1181 005042 004737 016716 9$: JSR PC,ABRT
1182
1183 ;:*****
1184 ;*TEST 3 READ FORMAT OF THE DISK
1185 ;* IN THIS TEST, THE HEADERS FROM ALL THE SECTORS ARE READ
1186 ;* & CHECKED IF THEY ARE CORRECT. THE FOLLOWING IS THE
1187 ;* TEST SEQUENCE.
1188 ;* 1. READ 12 SECTORS (HDRS ONLY) AT A TIME
1189 ;* 2. IF THERE IS A 'SIN' ERROR RETRY ONCE MORE, IF SAW AGAIN
1190 ;* REPORT ERROR & READ HEADER FROM NEXT CYLINDER
1191 ;* 3. IF THERE IS 'ERR' IN RKCS, DO A CONTROL RESET, REPORT
1192 ;* ERROR & READ HEADER FROM NEXT CYLINDER. IF THERE ARE
1193 ;* MORE THAN 5 ERRORS OF THIS KIND, THIS TEST WILL BE EXITED
1194 ;* 4. THE 12 HEADERS ARE CHECKED. IF THEY ARE CORRECT THE
1195 ;* NEXT CYLINDER IS READ.
1196 ;* IF THEY ARE NOT CORRECT, A RETRY IS DONE; IF AGAIN CORRECT
1197 ;* HEADERS ARE NOT RECIEVED, AN ERROR IS REPORTED. THE
1198 ;* SECTOR #'S GIVING THE BAD HEADERS, & THE BAD HEADERS ARE

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1295	005244	005237	001506		INC	ERCNT2		:ALLOW ONLY 12 ERRORS OF THIS
1296								:KIND, IF MORE THAN FIVE ERRORS
1297	005250	001532			BEQ	TST4		:SKIP THIS TEST
1298	005252	000520			BR	14\$		:EXIT
1299								:GO SET UP TO RD FMT FROM NXT
1300								:CYL IN LINE
1301								:CHECK THAT CORRECT HEADERS WERE RECVD.
1302								:SECTR # HAVING BAD HDR IS STORED ALONG
1303								:WITH BAD HDR
1304	005254	004737	007204	7\$:	JSR	PC,CHKHDS		:GO CHECK IF CORRECT HEADERS WERE READ
1305	005260	005737	001500		TST	INDX3		:WAS THERE A MISCOMPARISON?
1306	005264	001513			BEQ	14\$		:IF NOT, GO SET UP TO RD FMT
1307								:NXT CYL IN LINE
1308	005266	012737	005114	001110	MOV	#2\$, \$LPERR		
1309	005274	104013			ERROR	13		:CORRECT HDRS WERE NOT RECVD
1310								:FROM SECTRS AS TYPED OUT.
1311								:THE SAME CYLINDER WAS READ TWICE
1312	005276	005237	001254		INC	RETRY2		:RETRY RD FMT ON SAME CYL AGAIN
1313	005302	022737	000002	001254	CMP	#2, RETRY2		:TRIED RDING SAME CYL TWICE
1314	005310	001301			BNE	2\$		:IF NOT, GO RD AGAIN
1315								:YES, REPORT ERROR
1316	005312	005237	001504		INC	ERCNT1		:ALLOW ONLY 5 ERRORS OF THE
1317								:ABOVE TYPE. IF MORE THAN 12
1318								:EXIT THIS TEST
1319	005316	001505			BEQ	16\$		
1320	005320			20\$:				:THE PSUEDO-HEADERS (FIRST WORD OF EVERY
1321								:SECTOR) FROM THIS CYLINDER (ABOVE,
1322								:THE CYLINDER THAT GAVE WRONG HEADERS)
1323								:WILL BE READ, NOW. FOLLOWING WILL B TYPD OUT:
1324								:SEC#, EXPCD PSUEDO-HDR, RECVD PHDR.
1325								:IF "INHIBIT TYPEOUT" SW IS SET THIS ENTIRE
1326								:READING & TYPING WILL BE SKIPPED
1327								:INHIBIT TYPEOUT?
1328	005320	032777	020000	173612	BIT	#20000, \$SWR		:YES, SKIP THE FOLLOWING & GO
1329	005326	001072			BNE	14\$		:SET UP TO RD FMT NXT CYL IN LINE
1330								
1331	005330	012701	177764		MOV	#-14, R1		:READ FROM 12 SECTRS
1332	005334	010577	174124		MOV	R5, \$RKDA		:FROM THIS DSK-ADRES
1333	005340	012777	026362	174114	MOV	#OUTBUF, \$RKBA		:INTO THIS BUS-ADRES
1334	005346	012777	177777	174104	MOV	#-1, \$RKWC	10\$:	:RD 1 WRD
1335								
1336	005354	012777	000005	174074	MOV	#5, \$RKCS		:GO, RD
1337	005362	104421			CON.RDY			:WAIT FOR CNTRL RDY
1338	005364	005777	174066		TST	\$RKCS		:ANY EROR?
1339	005370	100002			BPL	15\$		:NO, PROCEED
1340	005372	104415			CON.RESET			:CLEAR THE EROR
1341	005374	000447			BR	14\$		:EROR, SO COULDN'T READ PSUEDO-HDRS
1342								
1343	005376	005201		15\$:	INC	R1		:READ FROM ALL 12 SECS
1344	005400	001362			BNE	10\$		:IF NOT GO RD THE NXT ONE
1345								
1346								:TYPE OUT PSUEDO-HDRS CORRESPONDING TO
1347								:THE SECTORS WHICH GAVE BAD HEADERS

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 DZRKL.D.P11 31-AUG-76 15:35 T3 READ FORMAT OF THE DISK

SEQ 0042

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1311 ;TYPE: SEC #, EXPC P-HDR, RECVD P-HDR
1312 ;TYPE OUT
1313 005402 104401 TYPE
1314 005404 001771 MSG11
1315 005406 012701 001266 MOV #BUFR,R1 ;SEC #'S ARE STORED HERE
1316
1317 005412 104401 11$: TYPE
1318 005414 001213 $CRLF ;TYPE CR, LF
1319
1320 005416 011102 MOV (R1),R2
1321 005420 012703 026362 MOV #OUTBUF,R3 ;PSUEDO-HEADERS WHICH WERE
;READ ARE STORED HERE
1322
1323 005424 005702 12$: TST R2 ;IS THIS SEC # CORRESPONDING TO THE
1324 005426 001403 BEQ 13$ ;ONE IN ERROR
1325 005430 005302 DEC R2 ;R2 CONTAINS THE SEC #
1326 005432 005723 TST (R3)+
1327 005434 000773 BR 12$
1328
1329 005436 011146 13$: MOV (R1),-(SP) ;GO TYPEOUT SEC # GIVING
1330 005440 104403 TYPOS ;MISCOMPARISON OF HEADERS
1331 005442 002 .BYTE 2
1332 005443 000 .BYTE 0 ;SUPRES LDG 0'S
1333
1334 005444 104401 TYPE ;TYPE 2 BLANKS
1335 005446 002105 BLNKSS
1336
1337 005450 010546 MOV R5,-(SP) ;GO TYPE EXPCD PSUEDO HEADER
1338 005452 051116 BIS (R1),(SP)
1339 005454 104402 TYPOC
1340
1341 005456 104401 TYPE ;TYPE 2 BLNKS
1342 005460 002103 BLNKS7
1343
1344 005462 011346 MOV (R3),-(SP) ;GO TYPE PSUEDO-HEADER RECVD
1345 005464 104402 TYPOC
1346
1347 005466 005721 TST (R1)+ ;TYPED OUT ALL SEC #'S IN ERROR.
1348 005470 021127 177777 CMP (R1),#177777
1349 005474 001346 BNE 11$ ;IF NOT GO BAK & TYPE NXT
1350
1351 005476 104401 001733 TYPE MSG7 ;TYPE OUT PC
1352 005502 012746 005320 MOV #20$,-(SP)
1353 005506 104402 TYPOC
1354 005510 104401 001213 TYPE $CRLF ;TYPE ROUTINE ENDS HERE
1355
1356
1357
1358 ;FIND OUT NXT TRAK TO B READ
1359 ;FORMATTED
1360
1361 005514 062705 000020 14$: ADD #20,R5 ;SET ADRES FOR SUR 0, NXT CYL IN LINE
1362 005520 005237 001476 INC INDX2 ;READ ALL 313 CYLINDERS (626 TRAKS)?
1363 005524 001404 BEQ TST4 ;EXIT
1364 005526 000137 005110 JMP 1$ ;IF NOT, GO BAK & READ NXT
1365
1366 005532 004737 016716 16$: JSR PC,ABRT

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:*****
:*TEST 4      SEEK PATTERNS: 0-312-0-311-...,USING IMPLIED SEEK

:****TEST 2 (WRITING PSUEDO-HEADERS) SHOULD HAVE BEEN DONE BEFORE****
:**** DOING THIS TEST****
:*THIS TEST PERFORMS SEEKS (IMPLIED SEEKS USING 'READS') IN THE
:*FOLLOWING PATTERN.
:*0-312-0-311-0-310-.....0-1-0-0

:*THE FIRST WORD OF EVERY SECTOR IS A PSEUDO-HEADER (WRITTEN IN
:*A PREVIOUS TEST) CONSISTING OF DRIVE NO, CYLINDER NO., SURFACE
:*AND SECTOR NO. AN IMPLIED SEEK IS DONE BY ISSUING A 'READ' FOR
:*THE PSEUDO-HEADER OF SECTOR 0, SURFACE 0.

:*IF A 'SIN' OCCURS TWO TRIES ARE DONE BEFORE ABORTING. IF A 'SKE'
:*OCCURS IT COULD MEAN THAT 1) EITHER THE HEADERS WAS READ WRONG
:*OR 2) THE HEADS GOT POSITIONED ON THE WRONG CYLINDER. IN
:*ORDER TO PROVIDE A FURTHER INSIGHT INTO THE PROBLEM, THE FOLLOWING
:*IS DONE:
:*THE HEADERS ARE READ FROM THE CYLINDER THAT GAVE 'SKE'. IF THE HEADERS
:*ARE CORRECT IT IS SO REPORTED. IF THE HEADERS ARE INCORECT, THEN THE
:*EXPECTED HEADERS AND THE RECEIVED ONES ARE REPORTED. ONE MORE TRY IS
:*DONE (THE IMPLIED SEEK IS TRIED AGAIN BETWEEN THE CYLINDERS THAT GAVE RISE
:*TO 'SKE')

:*THE FOLLOWING ACTION IS TAKEN WHEN THERE IS NO 'SKE' OR 'SIN' BUT STILL THE
:*PSEUDO-HEADER IS READ WRONG:
:*FIRST THE HEADERS ARE READ FROM THAT CYLINDER AND CHECKED. IF THEY ARE
:*CORRECT, IT IS SO REPORTED. IF THEY ARE WRONG THEN THE EXPECTED AND RECEIVED
:*HEADERS ARE REPORTED. THEN THE PSEUDO-HEADER FROM SECTOR 1 IS READ AND REPORT
:*ONE MORE TRY IS DONE BY REPEATING THE WHOLE PROCESS. (IMPLIED SEEK
:*BETWEEN THE TWO CYLINDERS AND READING PSEUDO-HEADER FROM SECTOR 0 OF THE DESTI
:*CYLINDER).

:*UP TO 12 ERRORS OF EACH KIND (SIN, SKE, BAD PSEUDO-HEADER) ARE ALLOWED.
:*IF ANY ERROR OCCURS MORE THAN 12 TIMES THE TEST IS ABORTED.

```

```

:*****
†ST4: SCOPE      :GO DO CONTROL RESET
CON.RESET      :GO DO DRIVE RESET
DRV.RESET

CLR      R4      :FLAG, CLR IF DOING IMPLIED
              :SEEK IN FROM 0 TO 'INADR'
              :=1, IF GOING FROM 'INADR'
              :OUT TO CYL 0
              :313 SEEK PATTERNS

MOV      #-313,INDX2
MOV      #-14,R0
MOV      R0,ERCNT1 :ALLOW ONLY 12 ERRORS
MOV      R0,ERCNT2 :OF THESE KINDS
MOV      R0,ERCNT3

MOV      #14500,INADR : 'INADR' CONTAINS THE INER
              :CYL TO WHICH IMPLIED SEEK WILL
              :BE DONE

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005536 000004
005540 104416
005542 104416
005544 005004
005546 012737 177465 001476
005554 012700 177764
005560 010037 001504
005564 010037 001506
005570 010037 001510
005574 012737 014500 001260

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1423	005602	005704			1\$:	TST	R4		:GOING IN OR OUT?
1424	005604	001005				BNE	2\$		:GOING OUT, BRANCH
1425	005606	013705	001260			MOV	INADR,R5		:SET CYL ADRES BITS FOR GOING IN
1426	005612	053705	001230			BIS	DRIVAD,R5		:FORM DISK ADRES FOR INNER
1427	005616	000402				BR	3\$		:CYLINDER
1428	005620	013705	001230		2\$:	MOV	DRIVAD,R5		:FORM DISK ADRES FOR OUTER
1429									:CYLINDER - 0
1430									:ALLOW 2 TRIES WHEN
1431	005624	012737	177776	001254	3\$:	MOV	#-2,RETRY2		:ERRORS OCCUR
1432	005632	012737	177776	001252	13\$:	MOV	#-2,RETRY1		
1433	005640	012737	177777	001256	4\$:	MOV	#-1,RETRY3		
1434	005646	000404				BR	5\$		
1435	005650	104415			6\$:	CON.RESET			
1436	005652	104416				DRV.RESET			
1437	005654	004737	006452			JSR	PC,SBR1		:REPOSITION HEADS TO PRE-ERROR CYL
1438									
1439	005660	012777	177777	173572	5\$:	MOV	#-1,DRKWC		:READ 1 WORD
1440	005666	010577	173572			MOV	R5,DRKDA		:FROM THIS CYLINDER, SEC 0
1441	005672	012777	026362	173562		MOV	#OUTBUF,DRKBA		:INTO THIS BUS ADRES
1442	005700	012737	005650	001110		MOV	#6\$,SLPERR		:SET RETURN ADRES FOR LUPING
1443									:ON 'ERROR'
1444									
1445	005706	012777	000005	173542		MOV	#5,DRKCS		:GO, READ
1446									
1447	005714	104421				CON.RDY			:WAIT FOR CNTRL RDY
1448									
1449	005716	032777	001000	173526		BIT	#1000,DRKDS		:SIN?
1450	005724	001434				BEQ	8\$		:NO, BRANCH
1451									:YES, THERE WAS A SIN
1452	005726	004737	016322			JSR	PC,ERR1		:GO GET, CYLS BETW'N WHICH SK WAS TRIED
1453	005732	017737	173514	001170		MOV	DRKDS,\$REG3		
1454	005740	017737	173510	001166		MOV	DRKER,\$REG2		
1455	005746	104420	001602			TYPMSG	MSG1		
1456	005752	013737	001256	001172		MOV	RETRY3,\$REG4		:SAVE TRY # ON 'SIN'
1457	005760	062737	000002	001172		ADD	#2,\$REG4		
1458	005766	104014				ERROR	14		:AN IMPLIED SEEK WAS TRIED
1459									:FROM 'CYLA' TO 'CYLB' (INDICATED
1460									:IN EROR MESSAGE), 'SIN' OCCURRED.
1461									:2 TRIES ARE DONE BEFORE
1462									:ABORTING
1463	005770	005737	001256			TST	RETRY3		:DONE RETRIES
1464	005774	001403				BEQ	7\$		:YES, BRANCH
1465	005776	005237	001256			INC	RETRY3		:GO DO 2ND TRY
1466	006002	000722				BR	6\$		
1467									
1468	006004	005237	001504		7\$:	INC	ERCNT1		:ALLOW LESS THAN 12 ERORS OF THIS TYPE
1469	006010	001103				BNE	19\$		:IF MORE SKIP THIS TEST
1470	006012	000137	006540			JMP	EXT4		:EXIT THIS TEST
1471									
1472	006016	032777	010000	173430	8\$:	BIT	#10000,DRKER		:SKE?
1473	006024	001506				BEQ	20\$		
1474	006026	004737	016322		15\$:	JSR	PC,ERR1		:GO GET 2 CYL NOS. BETWEEN WHICH
1475	006032	017737	173416	001166		MOV	DRKER,\$REG2		:IMPLIED SEEK WAS DONE
1476	006040	017737	173406	001170		MOV	DRKDS,\$REG3		
1477	006046	013737	001252	001172		MOV	RETRY1,\$REG4		:GET TRY # ON 'SKE'
1478	006054	062737	000003	001172		ADD	#3,\$REG4		

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1479	006062	104420	001610		TYPMSG	MSG2			:GO PRINT 'SKE'
1480	006066	104014			ERROR	14			:IMPLIED SEEK WAS TRIED FROM
1481									: 'CYLA' TO 'CYLB' (INDICATED
1482									: IN EROR MESSAGE); 'SKE' OCCURRED.
1483									: 2 TRIES ARE DONE.
1484	006070	104415			CON.RESET				:DO CONTROL RESET
1485	006072	004737	006476	9\$:	JSR	PC,SBR2			:GO READ 12 HEADERS FROM
1486									: THIS CYLINDER & COMPARE
1487									: THEM. NOTE RS CONTAINS THE
1488									: DISK ADRES THAT WILL BE USED.
1489	006076	012777	000015	173352	MOV	#15,DRKCS			:GO DO DRIVE RESET
1490									: WHILE THE DRIVE IS DOING RESET
1491									: THE HDRS THAT WERE READ
1492									: ABOVE ARE CHECKED, PRINTED
1493	006104	005737	001500		TST	INDX3			: WAS THERE A MISCOMPARISON
1494	006110	001006			BNE	10\$			: IN ANY HEADER?
1495									: IF INDX3>0, THERE WAS.
1496	006112	005237	001252		INC	RETRY1			: NO, THERE WASN'T. HDRS OK
1497	006116	001414			BEQ	12\$			: ONLY 2 TRIES FOR SKE
1498	006120	104420	001657		TYPMSG	,MSG5			: BRANCH IF THIS WAS A 2ND TRY
1499									: TYPE OUT THAT HDRS WERE READ
1500									: CORRECTLY. THIS WAS TRY # 1
1501	006124	000405			BR	11\$			
1502	006126	005237	001252	10\$:	INC	RETRY1			: HDRS WERE READ INCORRECT.
1503	006132	001411			BEQ	14\$			: ALLOW 2 TRIES FOR SKE
1504									: BRANCH, IF THIS WAS 2ND TRY
1505	006134	104417	000015		MESSAGE	,15			: THERE WAS SKE ON DOING IMPLIED
1506									: SEEK TO 'CYL B'. THEN HDRS WERE
1507									: READ FROM CYL B, WRONG HDRS
1508									: RECVD
1509	006140	104423		11\$:	RESDON				: WAIT FOR PREVIOUS DRIVE RESET
1510	006142	004737	006452		JSR	PC,SBR1			: TO BE DONE
1511	006146	000634			BR	4\$			: GO, REPOSITION HEADS
1512									
1513									: 2ND TRY, SKE THIS TIME ALSO. BUT
1514									: READ HDRS CORRECTLY FROM
1515									: CYLINDER THAT GAVE SKE
1516									: NOTE THIS WAS THE 2ND TRY
1517	006150	104420	001657	12\$:	TYPMSG	,MSG5			: TYPE OUT THAT HDRS WERE
1518									: READ CORRECTLY.
1519	006154	000402			BR	16\$			
1520	006156	104417	000015	14\$:	MESSAGE	,15			: 2ND TRY, SKE THIS TIME ALSO.
1521									: READ HDRS FROM CYL THAT
1522									: GAVE SKE, THEY WERE INCORRECT.
1523	006162	104423		16\$:	RESDON				: WAIT FOR PREVIOUS DRIVE RESET

# H04

MAINDEC-11-DZRKL-D  
DZRKLD.P11

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SEEK PATTERNS: 0-312-0-311-..., USING IMPLIED SEEK

SEQ 0046

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1535                                     ; TO BE DONE
1536
1537 006164 005237 001506                INC    ERCNT2                ; ALLOW ONLY LESS THAN 10 ERRORS OF
1538                                     ; THIS TYPE (SKE)
1539 006170 001002                        BNE    17$
1540 006172 000137 006540                JMP    EXT4                ; EXIT THIS TEST IF MORE
1541
1542 006176 005704                        17$:  TST    R4                ; WENT LAST TIME IN OR OUT?
1543 006200 001007                        BNE    19$                ; OUT
1544                                     ; IN
1545 006202 005703                        TST    R3                ; WERE HDRS CORRECT?
1546 006204 001005                        BNE    19$                ; NO
1547                                     ; YES
1548
1549
1550 006206 005204                        18$:  INC    R4
1551 006210 004737 006452                JSR    PC,SBR1            ; GO POSITION HEADS BAK ON INNER
1552                                     ; CYL
1553 006214 000137 005602                JMP    1$                ; GO BAK & SEEK OUT NOW
1554
1555 006220 005237 001476                19$:  INC    INDX2            ; ALL SEEK PATTERNS DONE?
1556 006224 001547                        BEQ    TST5                ; ;EXIT
1557
1558 006226 162737 000040 001260          SUB    #40,INADR          ; SET ADDRESS FOR THE NXT
1559                                     ; INNER CYLINDER
1560 006234 005004                        CLR    R4                ; INDICATE THAT NOW SEEK IS GOING
1561 006236 000137 005602                JMP    1$                ; TO BE IN
1562                                     ; GO BAK & SEEK IN TO 'INADR'
1563 006242                                20$:
1564                                     ; IF THERE WAS NO SIN OR SKE
1565                                     ; ENTER HERE
1566
1567 006242 012737 005624 001110          MOV    #3$, $LPERR        ; SET RETURN ADRES FOR LUPING
1568                                     ; ON ERROR
1569 006250 020537 026362                CMP    R5,OUTBUF          ; CORRECT PSUEDO-HEADER READ?
1570 006254 001471                        BEQ    24$                ; YES, BRANCH
1571 006256 013737 001254 001172          MOV    RETRY2,$REG4        ; GET TRY #
1572 006264 062737 000003 001172          ADD    #3,$REG4
1573 006272 004737 016322                JSR    PC,ERR1            ; GO GET CYL #'S BETW'N
1574                                     ; WHICH IMPLIED SEEK (READ)
1575 006276 010537 001166 001170          MOV    R5,$REG2            ; WAS DONE
1576 006302 013737 026362 001170          MOV    OUTBUF,$REG3        ; GET EXPCTD PSUEDO-HDR
1577 006310 104016                        ERROR  16                ; GET PSUEDO-HDR RECVD
1578                                     ; IMPLIED SEEK FROM CYLA TO CYLB WAS DONE.
1579                                     ; READ PSEUDO-HEADER OF SEC 0,
1580                                     ; CYLB (IN EROR MESSAGE), BUT
1581                                     ; THE WRONG PSEUDO-HEADER WAS
1582                                     ; RECEIVED
1583 006312 005237 001254                INC    RETRY2
1584 006316 001402                        BEQ    21$
1585 006320 000137 005632                JMP    13$
1586
1587 006324 004737 006476                21$:  JSR    PC,SBR2            ; GO READ HEADERS (12) FROM
1588                                     ; THIS CYLINDER, & CHECK THEM.
1589                                     ; IF MISCOMPARISON INDX3 WILL
1590                                     ; BE > 0.

```

1591	006330	005737	001500		TST	INDX3		
1592	006334	001003			BNE	22\$		
1593	006336	104420	001657		TYPMSG	,MSG5		: WRONG PSUEDO-HDR WAS READ
1594								: BUT WHEN HDRS WERE READ
1595								: FROM THE SAME CYLINDER, THEY
1596	006342	000402			BR	23\$		: WERE CORRECT
1597								
1598	006344	104417	000015		22\$:	MESSAGE	,15	: WRONG PSUEDO-HDR WAS READ
1599								: FROM 'CYLB' (IN ERROR MESSAGE).
1600								: THEN HEADERS WERE READ FROM THE
1601								: SAME CYLINDER. THEY WERE ALSO
1602								: WRONG.
1603	006350	010500			23\$:	MOV	R5,RO	: NOW READ THE PSUEDO-HEADER
1604	006352	005200				INC	RO	: FROM THE NEXT SECTOR (1)
1605	006354	010077	173104			MOV	RO,ARKDA	: SAME CYLINDER
1606	006360	012777	026362	173074		MOV	#OUTBUF,ARKBA	
1607	006366	012777	177777	173064		MOV	#-1,ARKWC	
1608	006374	012777	000005	173054		MOV	#5,ARKCS	
1609	006402	104421				CON.RDY		
1610	006404	010537	001162			MOV	R5,\$REGO	
1611	006410	004737	016360			JSR	PC,GCYL	: GO GET CYL # 3 STORE IT IN \$REGO
1612	006414	010037	001164			MOV	RO,\$REG1	: GET EXPCT PSUEDO-HDR FROM SEC 1
1613	006420	013737	026362	001166		MOV	OUTBUF,\$REG2	
1614	006426	104417	000017			MESSAGE	,17	: PSUEDO-HEADER FROM SEC 1, CYLB
1615								: (IN MESSAGE) WAS READ. THE EXPCTD
1616								: & RECVD DATA WORDS ARE REPORTED.
1617	006432	005237	001510			INC	ERCNT3	: ALLOW ONLY LESS THAN 10 ERRORS
1618								: OF THIS TYPE (WRONG PS-HDRS)
1619	006436	001440				BEQ	EXT4	
1620								
1621	006440	005704			24\$:	TST	R4	: SEEKED IN OR OUT LAST TIME?
1622	006442	001266				BNE	19\$	: IF OUT, GO SEEK NXT INNER CYL
1623								: IF IN, GO SEEK BAK TO 0
1624	006444	005204				INC	R4	: INDICATE THAT SEEK OUT (0)
1625	006446	000137	005602			JMP	1\$	: WILL BE DONE NOW
1626								
1627								
1628								: THIS ROUTINE IS USED IN THIS TEST ONLY.
1629								: R4=0 INDICATES SEEK BEING DONE FROM
1630								: CYL 0 TO INNER CYL.
1631								: R4=1 INDICATES SEEK BEING DONE FROM
1632								: INNER CYL TO 0. THIS ROUTINE POSITIONS
1633								: THE HEADS ON 'INADR' CYL IF R4=1
1634								
1635	006452	005704			SBR1:	TST	R4	
1636	006454	001407				BEQ	1\$	
1637	006456	013777	001260	173000		MOV	INADR,ARKDA	
1638	006464	012777	000011	172764		MOV	#11,ARKCS	
1639	006472	104422				TST.RWS		
1640	006474	000207			1\$:	RTS	PC	
1641								
1642								: THIS ROUTINE IS USED IN THIS TEST
1643								: ONLY. IT READS 12 HEADERS FROM CYLINDER
1644								: WHOSE ADRES IS IN R5. THEN IT CHECKS
1645								: IF THE EXPECTED HEADER IS RECEIVED.
1646								: IF IT IS NOT, INDX3 IS INCREMENTED INDICATING



; THE ERROR

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1647
1648
1649 006476 012700 177764 SBR2: MOV #-14,R0
1650 006502 012701 026362 MOV #OUTBUF,R1
1651 006506 010077 172746 MOV R0,ARKWC ;READ 12 HDRS
1652 006512 010177 172744 MOV R1,ARKBA ;INTO THIS ADRES
1653 006516 010577 172742 MOV R5,ARKDA ;FROM THIS CYLINDER
1654 006522 012777 002005 172726 MOV #2005,ARKCS ;RD FMT, GO
1655 006530 104421 CON.RDY
1656
1657 006532 004737 007204 JSR PC,CHKHDRS ;GO CHECK IF CORRECT HEADERS WERE READ
1658
1659 006536 000207 RTS PC ;EXIT
1660
1661 006540 004737 016716 EXT4: JSR PC,ABRT
1662
1663 ;*****
1664 ;*TEST 5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
1665 ;*THIS TEST PERFORMS A CONVERGING-DIVERGING SEEK PATTERN
1666 ;*USING IMPLIED SEEK (READ FORMAT). THE SEEK SEQUENCE IS:
1667 ;*0-312-1-311-2-310-3-307-----310-2-311-1-312
1668 ;*ALL READ FORMATS ARE DONE FROM SURFACE 0.
1669 ;*THE CYLINDER ADDRESSES, BETWEEN WHICH THE IMPLIED SEEK IS
1670 ;*PERFORMED, ARE CONTAINED IN 'OUTADR' & 'INADR'. IF 'SIN' OCCURS
1671 ;*AN ERROR IS REPORTED AND A RETRY IS DONE. ON READING INCORRECT
1672 ;*HEADERS AN ERROR IS REPORTED AND A RETRY IS DONE. NOTE THAT IF
1673 ;*ALL THE 12 HEADERS ARE INCORRECT, IT COULD MEAN THAT THE HEADS
1674 ;*COULD NOT POSITION CORRECTLY. THIS WOULD BE CONFIRMED IF IN
1675 ;*PREVIOUS TESTS BAD HEADERS WERE NOT RECIEVED FROM THE SAME
1676 ;*CYLINDER. IF THAT CYLINDER GAVE BAD HEADERS IN ALL THE PREVIOUS
1677 ;*TESTS THE PROBLEM COULD BE DIFFERENT.
1678 ;*MAXIMUM 12 ERRORS OF ANY KIND ARE ALLOWED.
1679 ;*IF MORE THAN 12 ERRORS OCCUR THE TEST IS ABORTED.
1680 ;*****
1681 006544 000004 TSTS: SCOPE
1682 006546 104415 CON.RESET ;GO,DO CONTROL RESET
1683 006550 104416 DRV.RESET ;GO,DO DRIVE RESET
1684
1685 006552 005004 CLR R4 ;(R4)=0 SEEKING FROM 'OUTADR' TO 'INADR'
1686 ;(R4)=1 SEEKING FROM 'INADR' TO 'OUTADR'
1687
1688 006554 012737 177466 001476 MOV #-312,INDX2 ;SET COUNT FOR DOING 312 TIMES
1689 006562 012700 177764 MOV #-14,R0
1690 006566 010037 001504 MOV R0,ERCNT1 ;ALLOW ONLY 12 ERRORS
1691 006572 010037 001506 MOV R0,ERCNT2
1692
1693 006576 005037 001262 CLR OUTADR ;INITIALIZE 'OUTADR' TO 0
1694 006602 012737 014500 001260 MOV #14500,INADR ;INITIALIZE 'INADR' TO 312
1695
1696 006610 005704 1$: TST R4 ;GOING IN OR OUT?
1697 006612 001005 BNE 2$ ;GOING OUT,BRANCH
1698 006614 013705 001260 MOV INADR,R5 ;SET CYL ADRES BITS FOR GOING IN
1699 006620 053705 001230 BIS DRIVAD,R5 ;FORM DISK ADRES FOR INNER CYLINDER
1700 006624 000404 BR 3$
1701
1702 006626 013705 001262 2$: MOV OUTADR,R5 ;SET CYL ADRES BITS FOR GOING OUT

```

## K04

LINE	ADDR	DATA	ADDR	DATA	TS	OP	REGS	COMMENT
1703	006632	053705	001230			BIS	DRIVAD,R5	;FORM DISK ADRES FOR GOING OUT
1704								
1705	006636	005037	001254		3\$:	CLR	RETRY2	;ALLOW 2 RETRIES
1706	006642	012737	177777	001252	4\$:	MOV	#-1,RETRY1	;WHEN ERRORS OCCUR
1707	006650	000404				BR	7\$	
1708	006652	104415			5\$:	CON.RESET		
1709	006654	104416				DRV.RESET		
1710	006656	004737	007150			JSR	PC,SBR3	;GO REPOSITION HEADS
1711								
1712	006662	012777	177764	172570	7\$:	MOV	#-14,ARKWC	;READ ALL HDRS FROM THIS CYLINDER
1713	006670	010577	172570			MOV	R5,ARKDA	;FROM THIS CYL, SEC 0
1714	006674	012777	026362	172560		MOV	#OUTBUF,ARKBA	;INTO THIS BUS ADRES
1715	006702	012737	006652	001110		MOV	#5\$,SLPERR	;SET RETURN ADRES FOR LOOPING ON ERROR
1716								
1717	006710	012777	002005	172540		MOV	#2005,ARKCS	;READ FORMAT,GO
1718								
1719	006716	104421				CON.RDY		;WAIT FOR CONTRL RDY
1720								
1721	006720	032777	001000	172524		BIT	#1000,ARKDS	;SIN?
1722	006726	001443				BEQ	8\$	;NO, BRANCH
1723	006730	017737	172520	001166		MOV	ARKER,\$REG2	;SAVE RKER
1724	006736	017737	172510	001170		MOV	ARKDS,\$REG3	;SAVE RKDS
1725	006744	013737	001252	001172		MOV	RETRY1,\$REG4	;GET RETRY #
1726	006752	062737	000002	001172		ADD	#2,\$REG4	
1727	006760	004737	016244			JSR	PC,ERR2	;GET CYL #'S BELOW 'N WHICH
1728								;SEEK WAS TRIED
1729	006764	104420	001602			TYPMSG	MSG1	;TYPE 'SIN'
1730	006770	104014				ERROR	14	
1731								; 'SIN' OCCURRED ON DOING IMPLIED
1732								;SEEK FROM 'CYLA' TO 'CYLB' (IN
1733								;EROR MESSAGE).
1734	006772	005737	001252			TST	RETRY1	;DONE 2 TRIES?
1735	006776	001403				BEQ	6\$	;YES, BRANCH
1736	007000	005237	001252			INC	RETRY1	;NO, RETRY
1737	007004	000722				BR	5\$	
1738	007006	104415			6\$:	CON.RESET		
1739	007010	104416				DRV.RESET		
1740								
1741								
1742	007012	005237	001504			INC	ERCNT1	;ALLOW LESS THAN 12 ERORS OF THE
1743	007016	001527				BEQ	EXT5	;ABOVE KIND
1744								;IF MORE SKIP THIS TEST
1745								;SIN OCCURED WHEN GOING TO CYL (IN
1746								;R5). A DRIVE RESET HAS BEEN DONE,
1747								;NOW TRY POSITIONING HEADS ON
1748								;THAT CYL.
1749	007020	010577	172440			MOV	R5,ARKDA	;SET CYL ADRES
1750	007024	012777	000011	172424		MOV	#11,ARKCS	;SEEK,GO
1751	007032	104422				TST.RWS		
1752	007034	000424				BR	11\$	
1753								;IF NO SIN, ENTER HERE
1754	007036	004737	007204		8\$:	JSR	PC,CHKHDRS	;GO CHECK IF CORRECT HEADERS WERE READ
1755								
1756	007042	012737	006642	001110		MOV	#4\$,SLPERR	;SET LUP ADDRESS
1757	007050	005737	001500			TST	INDX3	;WAS THERE A BAD HDR?
1758	007054	001414				BEQ	11\$	;NO, BRANCH

L04

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75 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS

SEQ 0050

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1759 007056 104020          ERROR 20          ;WRONG HEADERS WERE READ FROM
1760                                     ;'SEC #'S, ON DOING AN IMPLIED
1761                                     ;SEEK (RDFMT) FROM 'CYLA' TO 'CYLB'
1762 007060 005237 001254    INC  RETRY2          ;ALLOW 2 TRIES
1763 007064 022737 000002 001254    CMP  #2,RETRY2
1764 007072 001263          BNE  4$           ;GO TRY 2ND TIME
1765 007074 005237 001506    INC  ERCNT2       ;ALLOW ONLY 12 ERRORS
1766 007100 001002          BNE  11$
1767 007102 000137 007276    JMP  EXT5         ;IF MORE, EXIT THIS TEST
1768
1769 007106 005704          11$: TST  R4           ;GOING WHICH WAY?
1770 007110 001006          BNE  12$         ;'INADR' TO 'OUTADR', BRANCH
1771                                     ;'OUTADR' TO 'INADR'
1772 007112 005204          INC  R4           ;INDICATE THAT NXT TIME GOING
1773                                     ;FROM 'INADR' TO 'OUTADR'
1774 007114 062737 000040 001262    ADD  #40,OUTADR   ;INCREMENT CYLINDER ADRES
1775 007122 000137 006610    JMP  1$           ;GO BAK & DO IMPLIED SEEK
1776                                     ;FROM 'INADR' TO 'OUTADR'
1777
1778 007126 005004          12$: CLR  R4           ;INDICATE THAT NXT TIME GOING
1779                                     ;FROM 'OUTADR' TO 'INADR'
1780 007130 162737 000040 001260    SUB  #40,INADR   ;DECREMENT CYLINDER ADRES
1781 007136 005237 001476    INC  INDX2        ;DONE ALL 312 FORWARD-BACKWARD
1782                                     ;SEEK PATTERNS
1783 007142 001457          BEQ  TST6         ;;IF YES, EXIT
1784
1785 007144 000137 006610    JMP  1$           ;IF NOT, GO BAK & DO IMPLIED
1786                                     ;SEEK FROM 'OUTADR' TO 'INADR'
1787
1788                                     ;THIS SUBROUTINE IS ENTERED AFTER A 'SIN' ERROR OCCURED ON GOING FROM
1789                                     ;'CYLA' TO 'CYLB' AS INDICATED IN THE ERROR MESSAGE. BEFORE RETRYING THE
1790                                     ;HEADS HAVE TO BE POSITIONED BACK TO 'CYLA'. NOTE THAT A DRIVE RESET
1791                                     ;WAS DONE TO CLEAR SIN.
1792                                     ;R4=0, INDICATES SEEK IS BEING DONE FROM 'OUTADR' CYLINDER TO 'INADR' CYLINDER.
1793                                     ;R4=1, INDICATES THAT SEEK IS BEING DONE FROM 'INADR' TO 'OUTADR'.
1794 007150 005704          SBR3: TST  R4           ;GOING WHICH WAY?
1795 007152 001404          BEQ  1$           ;IF FROM 'OUTADR' TO 'INADR', BRANCH.
1796 007154 013777 001260 172302    MOV  INADR,ARKDA
1797 007162 000403          BR   2$
1798 007164 013777 001262 172272 1$: MOV  OUTADR,ARKDA
1799 007172 012777 000011 172256 2$: MOV  #11,ARKCS
1800 007200 104422          TST.RWS
1801 007202 000207          RTS  PC

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1802
1803
1804 ;CHKHDRS
1805 ;THIS ROUTINE CHECKS THAT THE HEADERS READ PREVIOUSLY WERE CORRECT.
1806 ;IF NOT, THE BAD HEADERS AND THE SECTOR #'S FROM WHICH THEY WERE READ
1807 ;ARE STORED.
1808 ;ON ENTRY:
1809 ;R5 CONTAINS DISK ADDRESS FROM WHERE HEADERS WERE READ.
1810 ;OUTBUF - 12 HEADERS READ PREVIOUSLY ARE STORED STARTING 'OUTBUF'.
1811 ;ON EXIT:
1812 ;INDX3=0, IF THE HEADERS WERE CORRECT
1813 ;INDX3=1, IF THE HEADERS WERE INCORRECT
1814 ;BUFR - SECTOR #'S GIVING BAD HEADERS ARE STORED STARTING AT 'BUFR'.

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# M04

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T5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS

SEQ 0051

1815  
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;BUFR1 - BAD HEADERS FOR THE ABOVE SECTORS ARE STORED STARTING 'BUFR1'.  
;THE BAD SECTOR TABLE IS TERMINATED BY A '177777' WORD.

```

CHKHDRS: CLR    RD                ;INITIALIZE FOR 14 HDRS
           MOV    #OUTBUF,R1       ;INITIALIZE PTR TO HDRS RECVD
           MOV    #BUFR,R2        ;INITIALIZE PTR TO SECTOR TABLE
           MOV    #BUFR1,R3       ;INITIALIZE PTR TO BAD HDR TABLE
           MOV    RS,$GDADR
           BIC    #160037,$GDADR  ;GET EXPCTD HEADER
           CLR    INDX3           ;CLR FLG INDICATING BAD HDRS

          9$:   CMP    $GDADR,(R1)  ;HEADER OK?
           BEQ    10$             ;YES BRANCH
           MOV    (R1),(R3)+      ;SAVE BAD HDR
           MOV    RO,(R2)+       ;SAVE BAD SECTR #

           MOV    #177777,(R2)   ;PUT TERMINATR ON SECTR TABLE
           INC    INDX3          ;SET FLG INDICATING BAD HDR

          10$:  TST    (R1)+       ;INCRMNT PTR TO NXT HDR
           INC    RO             ;ALL HDRS CHKD?
           CMP    #14,RO
           BNE    9$            ;IF NOT, LUP BAK
           RTS    PC

EXT5:   JSR    PC,ABRT
    
```

\*\*\*\*\*  
;\*TEST 6 WRITE PATTERNS ON THE DISK

;\*IN THIS TEST DIFFERENT PATTERNS ARE WRITTEN ON THE ENTIRE DISK. 768  
;\*WORDS (3 SECTORS) ARE WRITTEN AT A TIME. TWO 768 WORDS LONG  
;\*BUFFERS HAVE BEEN USED IN THIS TEST. WHILE ONE BUFFER IS  
;\*USED TO WRITE ON THE DISK, THE OTHER BUFFER GETS FILLED UP WITH  
;\*PATTERNS TO BE USED NEXT! THIS OVERLAPPING IS DONE TO SAVE TIME.

;\*THREE PATTERN-GENERATOR SUB-ROUTINES ARE USED:  
;\*1. PTGEN0 2. PTGEN1 3. PTGEN2 4. PTGEN3  
;\*THESE THREE ROUTINES ARE CALLED IN A CYCLIC ORDER:  
;\* PTGEN0-PTGEN1-PTGEN2-PTGEN3-PTGEN0-PTGEN1.....  
;\*THE FOLLOWING ORDER IS MAINTAINED IN WRITING BLOCKS (EACH  
;\*3 SECTORS LONG) USING ONE OF THE FOUR PATTERN GENERATORS:

*CYL		SECTORS		ROUTINE		CYL		SECTORS		ROUTINE		CYL		SECTORS		ROUTINE	
*CYL	SUR	0-2	0-2	PTGEN0	PTGEN0	PTGEN1	PTGEN1	PTGEN2	PTGEN2	PTGEN3	PTGEN3	PTGEN0	PTGEN0	PTGEN1	PTGEN1	PTGEN2	PTGEN2
* 0	0	0-2	0-2	PTGEN0	0 0	6-10	6-10	PTGEN1	0 0	3-5	3-5	PTGEN2	0 0	11-13	11-13	PTGEN3	PTGEN3
* 0	1	0-2	0-2	PTGEN0	0 1	6-10	6-10	PTGEN1	0 1	3-5	3-5	PTGEN2	0 1	11-13	11-13	PTGEN3	PTGEN3
* 1	0	0-2	0-2	PTGEN0	1 0	6-10	6-10	PTGEN1	1 0	3-5	3-5	PTGEN2	1 0	11-13	11-13	PTGEN3	PTGEN3
* 1	1	0-2	0-2	PTGEN0	1 1	6-10	6-10	PTGEN1	1 1	3-5	3-5	PTGEN2	1 1	11-13	11-13	PTGEN3	PTGEN3
* 2	0	0-2	0-2	PTGEN0	2 0	6-10	6-10	PTGEN1	2 0	3-5	3-5	PTGEN2	2 0	11-13	11-13	PTGEN3	PTGEN3

;\*ETC, ETC.....  
;\*THE ABOVE SHOWN STAGGERING (OF SECTORS TO BE WRITTEN) IS DONE TO  
;\*SAVE ONE REV (40MS) EVERY TIME A BLOCK (3 SECTORS) IS WRITTEN.  
;\*IF YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY ADDRESS  
;\*MAKE THE FOLLOWING CHANGES:  
;\*CHANGE 'PBUFD' TO STARTING ADDRESS OF THE FIRST 768 WORDS LONG BUFFER.  
;\*CHANGE 'PBUF1' TO STARTING ADDRESS OF SECOND 768 WORDS LONG BUFFER.

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1879 007302 000004
1880 007304 012737 177764 001504
1881 007312 012737 177764 001506
1882 007320 012737 177152 001474
1883 007326 005037 001410
1884 007332 005037 001412
1885
1886
1887
1888 007336 013737 001230 001432
1889 007344 012737 001414 001424
1890
1891 007352 004737 007770
1892 007356 017737 172042 001430
1893 007364 004777 172040
1894
1895 007370 005005
1896 007372 005737 001410
1897 007376 100407
1898 007400 013737 001406 001434
1899
1900 007406 052737 000200 001412
1901
1902
1903 007414 000406
1904
1905 007416 013737 001404 001434
1906
1907
1908 007424 052737 000200 001410
1909
1910 007432 012737 007440 001110
1911 007440 013777 001432 172016
1912 007446 013777 001434 172006
1913 007454 012777 176400 171776
1914 007462 012777 000003 171766
1915
1916 007470 013737 001424 001426
1917 007476 023727 001424 001422
1918 007504 001004
1919 007506 012737 001414 001426
1920 007514 000403
1921 007516 062737 000002 001426
1922 007524 004737 007770
1923 007530 017737 171672 001430
1924 007536 004777 171666
1925
1926 007542 104421

```

\*\*\*\*\*  
TST6: SCOPE  
MOV #-14,ERCNT1  
MOV #-14,ERCNT2  
MOV #-626,INDX1  
CLR BUFLG0  
CLR BUFLG1  
MOV DRIVAD,DSKADR  
MOV #PATO,PRSPAT  
JSR PC,GETBUF  
MOV @PRSPAT,PGSUBR  
JSR PC,@PGSUBR  
CLR R5  
TST BUFLG0  
BMI 3\$  
MOV PBUF1,BUSADR  
BIS #BIT7,BUFLG1  
BR 13\$  
MOV PBUFO,BUSADR  
BIS #BIT7,BUFLG0  
MOV #4\$,SLPERR  
MOV DSKADR,@RKDA  
MOV BUSADR,@RKBA  
MOV #-1400,@RKWC  
MOV #3,@RKCS  
MOV PRSPAT,NXTPAT  
CMP PRSPAT,#PAT3  
BNE 5\$  
MOV #PATO,NXTPAT  
BR 6\$  
ADD #2,NXTPAT  
JSR PC,GETBUF  
MOV @NXTPAT,PGSUBR  
JSR PC,@PGSUBR  
CON.RDY

; \*IF YOU WANT TO WRITE YOUR OWN PATTERNS USING PATTERN GENERATOR 'PTGENO'  
; \*CHANGE 'PTRNO1' AND 'PTRNO2' TO THE PATTERNS YOU WANT.  
; \*TO WRITE THE SAME TWO (OR ONE) PATTERNS ON THE ENTIRE DISK CHANGE  
; \*LOCATION 'PAT1' TO 'PTGENO' THE STARTING ADDRESS OF PAT-GENERATOR 0  
; \*LOCATION 'PAT2' TO 'PTGENO' THE STARTING ADDRESS OF PAT-GENERATOR 0  
; \*LOCATION 'PAT3' TO 'PTGENO' THE STARTING ADDRESS OF PAT-GENERATOR 0  
; SET COUNT FOR 313X2 TRACKS  
; CLR FLAG FOR BUFR 0  
; CLR FLAG FOR BUFR 1  
; BIT 7 OF ABOVE FLAGS WHEN SET  
; INDICATES, THAT BUFR TO BE USED  
; FOR WRITING ON DSK  
; GET DRIVE #, DISK ADRES  
; INITIALIZE PTR TO THE FIRST  
; PATRN GENERATOR  
; GO GENERATE PATRNS FOR  
; 3 SECTOR (400X3)  
; INITIALIZE COUNT FOR 4 BLOCKS  
; FIND OUT WHICH BUFR TO USE  
; FOR WRITING ON DSK  
; USE 'IOBUF1' FOR TRANSFER  
; OR THE ONE INDICATED BY THE USER  
; SET FLAG TO INDICATE THAT  
; WRITING ON DSK WILL B DONE FROM  
; THIS BUFR (BUF 1)  
; USE 'IOBUFO' FOR TRANSFER  
; OR THE ONE INDICATED BY THE USER  
; INDICATE THAT 'IOBUFO' WILL  
; B USED FOR WRITING ON DISK  
; SET RKDA  
; WRITE THE 4 SECTORS ON  
; DISK  
; WHILE THE PATRNS R BEING WRITTEN  
; GO GENERATE THE NXT PATRNS  
; TO B WRITTEN  
; KEEP GENERATING PATRNS IN THIS  
; WAY "PATO"--"PAT1"--"PAT2"--"PAT3"--"PATO"--  
; GO GENERATE THESE PATRNS.  
; (3 X 400) WORDS

# B05

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T6 WRITE PATTERNS ON THE DISK

SEQ 0053

1927	007544	032777	140000	171704		BIT	#140000,DRKCS	:ANY ERROR?
1928	007552	001411				BEQ	12\$	:GET RKCS,ER,DS,DA
1929	007554	004737	016106			JSR	PC,GT4RG	
1930	007560	104021				ERROR	21	:ERROR ON DOING WRITE
1931	007562	104415				CON.RESET		:CLEAR IT
1932	007564	005237	001504			INC	ERCNT1	:ALLOW 12 ERRORS AT MOST
1933	007570	001002				BNE	12\$	
1934	007572	000137	010356			JMP	EXT6	:IF MORE, EXIT
1935	007576	032777	001000	171646	12\$:	BIT	#BIT9,DRKDS	:SIN, ON DOING WRITE?
1936	007604	001412				BEQ	7\$	
1937	007606	004737	016106			JSR	PC,GT4RG	
1938	007612	104022				ERROR	22	:SIN ERROR ON DOING WRITE
1939	007614	104415				CON.RESET		
1940	007616	104416				DRV.RESET		
1941	007620	005237	001506			INC	ERCNT2	:ALLOW 12 ERRORS AT MOST
1942	007624	001002				BNE	7\$	
1943	007626	000137	010356			JMP	EXT6	
1944								:FIGURE OUT WHICH BUFFER IS
1945								:AVAILABLE FOR USE
1946	007632	105737	001410		7\$:	TSTB	BUFLGO	:WAS PREVIOUS DSK-WRITE DONE
1947	007636	100003				BPL	8\$	:USING BUFR 0?
1948	007640	005037	001410			CLR	BUFLGO	:YES, CLR FLAG INDICATING IT'S
1949								:AVAILABLE NOW
1950	007644	000402				BR	9\$	
1951	007646	005037	001412		8\$:	CLR	BUFLG1	:CLR FLAG INDICATING BUFR1
1952								:IS AVAILABLE NOW
1953	007652	013737	001426	001424	9\$:	MOV	NXTPAT,PRSPAT	:PRSPAT'S PATRNS WILL BE USED
1954								:ON NEXT WRITE
1955	007660	010500				MOV	R5,RO	:FORM SEC # TO BE USED NXT TIME
1956	007662	116000	010352			MOVB	SECPTR(RO),RO	:GET SEC #
1957	007666	042737	000017	001432	10\$:	BIC	#17,DSKADR	:MASK SECTOR BITS FROM DSK-ADRES
1958	007674	050037	001432			BIS	RO,DSKADR	:FORM NXT DSK-ADRES
1959	007700	005205				INC	R5	:DONE WITH 12 SECTRS (3 BLOCKS)?
1960	007702	022705	000004			CMP	#4,R5	
1961	007706	001231				BNE	2\$	:ON THIS SURFACE? IF NOT, GO
1962								:DO NXT 4 SECTRS
1963	007710	032737	000001	001474		BIT	#BIT0,INDX1	:WHICH SURFACE WAS DONE, 0 OR 1?
1964	007716	001415				BEQ	11\$	:IF 0, GO DO SURFACE 1
1965	007720	005237	001474			INC	INDX1	:COUNT # OF TRACKS
1966	007724	001002				BNE	+6	
1967	007726	000137	010362			JMP	TST7	:EXIT IF DONE
1968	007732	042737	000020	001432		BIC	#20,DSKADR	:GO TO SUR 0, NEXT CYLINDER
1969	007740	062737	000040	001432		ADD	#40,DSKADR	
1970	007746	000137	007370			JMP	1\$	:GO BACK AND DO WRITE
1971	007752	005237	001474		11\$:	INC	INDX1	:COUNT # OF TRACKS
1972	007756	052737	000020	001432		BIS	#20,DSKADR	:SET BIT FOR SUR 1
1973	007764	000137	007370			JMP	1\$	:GO, WRITE PATRNS ON SURFACE 1
1974								:*GET BUF*
1975								:*THIS ROUTINE FINDS OUT WHICH BUFFER (IOBUF0, IOBUF1) OR ONE OF
1976								:*THE TWO BUFFERS SELECTED BY THE USER) TO USE
1977								:*FOR GENERATING PATTERNS. THEN IT SETS UP A FLAG INDICATING THAT
1978								:*BUFFER HAS TO BE FILLED UP. THE STARTING ADDRESS OF THE
1979								:*BUFFER IS STORED IN 'BUF #'.
1980								
1981	007770	005737	001410			GETBUF: TST	BUFLGO	:BUFR 0 AVAILABLE FOR USE?
1982	007774	100007				BPL	1\$	:YES, BRANCH

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1983 007776 052737 100000 001412      BIS      #BIT15,BUFLG1  ;NO, USE BUFR 1. INDICATE 50.
1984 010004 013737 001406 001446      MOV      PBUF1,BUFNO ;SAVE STARTING ADRES OF BUFR1
1985 010012 000207                RTS      PC
1986 010014 052737 100000 001410 1$:      BIS      #BIT15,BUFLG0 ;INDICATED, USING BUF 0
1987 010022 013737 001404 001446      MOV      PBUF0,BUFNO ;SAVE STARTING ADRES OF BUFR 0
1988 010030 000207                RTS      PC

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;*PTGEN0
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
;*BUFFER CONTAINING THE FOLLOWING PATTERNS
;*FIRST BLOCK OF 256 WORDS:      125252
;*SECOND BLOCK OF 256 WORDS:    052525 (COMPLEMENT OF ABOVE)
;*THIRD BLOCK OF 256 WORDS:    010421
;*YOU CAN USE ANY OTHER PATTERN/S (& ITS COMPLEMENT)
;*MAKING THE CHANGES IN THE 2 LOCATIONS SHOWN BELOW.

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1989 010032 013700 001446      PTGEN0: MOV      BUFNO,R0      ;GET STARTING ADRES OF BUFR
1990 010036 013701 010110      MOV      PTRNO1,R1      ;GET PATRN TO BE GENERATED
2000 010042 012702 177400      MOV      #-400,R2      ;IN THE FIRST 400 WORD BLOCK
2001
2002 010046 010120                1$:      MOV      R1,(R0)+      ;GENERATE THE FIRST BLOCK
2003 010050 005202                INC      R2              ;WITH 'PAT01' PATRN
2004 010052 001375                BNE      1$             ;ALL DONE?
2005
2006 010054 012702 177400                MOV      #-400,R2
2007 010060 005101                COM      R1              ;COMPLEMENT 'PAT01' PATRN
2008 010062 010120                2$:      MOV      R1,(R0)+      ;GENERATE 2ND BLOCK WITH
2009 010064 005202                INC      R2              ;'PAT01'S COMPLEMENT PATRN
2010 010066 001375                BNE      2$             ;ALL DONE?
2011 010070 012702 177400                MOV      #-400,R2
2012 010074 013701 010112      MOV      PTRNO2,R1      ;GET PATRN TO BE GENERATED
2013
2014 010100 010120                3$:      MOV      R1,(R0)+      ;FOR 3RD BLOCK
2015 010102 005202                INC      R2              ;GENERATE 3RD BLOCK USING
2016 010104 001375                BNE      3$             ;'PAT02' PATRN
2017
2018 010106 000207                RTS      PC              ;RETURN
2019
2020 010110 125252                PTRNO1: 125252          ;CHANGE THESE LOCATIONS IF
2021 010112 010421                PTRNO2: 010421          ;YOU WANT ANY OTHER PATTERNS

```

```

;*PTGEN1
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS
;*LONG BUFFER CONTAINING THE FOLLOWING PATTERNS:

```

```

;*FIRST BLOCK-256 WORDS 000001  FILL 1'S
;*                          000003
;*                          177777
;*
;*SECOND BLOCK           177776  FILL 0'S
;*                          177774
;*                          000000
;*
;*THIRD BLOCK           000001  FLOAT A 1

```

```

2022
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2080

```





# E05

MAINDEC-11-DZRKL-D    MACY11 27(1006)    04-OCT-76 14:26 PAGE 40  
 DZRKLD.P11    31-AUG-76 15:35

T6    WRITE PATTERNS ON THE DISK

SEQ 0056

```

2095
2096
2097
2098
2100
2101 010216 005001
2102 010220 013700 001446
2103 010224 010120
2104 010226 105201
2105 010230 001375
2106
2107 010232 005001
2108 010234 010120
2109 010236 062701 000400
2110 010242 103374
2111 010244 005001
2112 010246 010120
2113 010250 062701 000401
2114 010254 103374
2115 010256 000207
2116
2117
2118
2119
2120
2121
2122
2123
2124
2125
2126
2127
2128
2129
2130
2131
2132
2133
2134
2135
2136
2137 010260 013700 001446
2138 010264 012702 177400
2139 010270 013701 010112
2140 010274 005101
2141 010276 010120
2142 010300 005202
2143 010302 001375
2144
2145 010304 012702 177760
2146 010310 000261
2147 010312 012701 177776
2148 010316 010120
2149 010320 006101
2150 010322 103775
2151 010324 005202
  
```

```

;*                                    177777
;* 'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
PTGEN2: CLR        R1                    ;INITIALIZE PATRN
          MOV        BUFNO,R0
1$:       MOV        R1,(R0)+            ;GENERATE 1ST BLOCK USING
          INCB       R1                ;USING 'COUNT UP LOWER BYTE'
          BNE        1$                ;DONE?
          CLR        R1
2$:       MOV        R1,(R0)+            ;GENERATE 2ND BLOCK
          ADD        #400,R1            ;USING 'COUNT UP HIGHER BYTE'
          BCC        2$                ;DONE?
          CLR        R1
3$:       MOV        R1,(R0)+            ;GENERATE 3RD BLOCK USING
          ADD        #401,R1            ;'COUNT UP HIGHER & LOWER BYTE'
          BCC        3$                ;ALL DONE?
          RTS        PC                ;RETURN
  
```

```

:PTGEN3
:* THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
:* BUFFER CONTAINING THE FOLLOWING PATTERNS:
:* FIRST BLOCK OF 256 WORDS:        167356 (COMPLEMENT OF 010421)
:* SECOND BLOCK                    177776    FLOAT A 0
:*                                    177775
:*                                    :
:*                                    077777
:* THIRD BLOCK                    000377    COUNT UP HIGHER BYTE 0-377
:*                                    000776    COUNT DOWN LOWER BYTE 377-0
:*                                    :
:*                                    177400
  
```

```

;* 'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
PTGEN3: MOV        BUFNO,R0
          MOV        #-400,R2
          MOV        PTRNO2,R1        ;GET PATTERN
          COM        R1                ;COMPLEMENT 'PTRNO2' PATRN
4$:       MOV        R1,(R0)+            ;GENERATE 1ST BLOCK
          INC        R2
          BNE        4$                ;ALL DONE?
                                      ;2ND BLOCK
          MOV        #-20,R2
7$:       SEC
          MOV        #177776,R1
8$:       MOV        R1,(R0)+
          ROL        R1
          BCS        8$
          INC        R2
  
```

# F05

MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 41  
 DZRKLD.P11 31-AUG-76 15:35 T6 WRITE PATTERNS ON THE DISK

SEQ 0057

```

2151 010326 001370
2152
2153
2154 010330 012701 000377
2155 010334 010102
2156 010336 010120
2157 010340 060201
2158 010342 022701 177777
2159 010346 001373
2160 010350 000207
  
```

```

          BNE      7$          ;ALL DONE?
          ;3RD BLOCK
          MOV      #377,R1
          MOV      R1,R2      ;GENERATE 3RD BLOCK USING
9$:      MOV      R1,(R0)+    ;'COUNT DOWN LOWER BYTE'
          ADD      R2,R1      ;'COUNT UP HIGHER BYTE'
          CMP      #-1,R1
          BNE      9$
          RTS      PC        ;RETURN
  
```

:SECTOR POINTER TABLE. DATA TRANSFERS ARE DONE IN BLOCKS (3 SECTORS  
 :EACH) IN THE CYCLIC ORDER: 0-2, 6-10, 3-5, 11-13, 0-2, AND SO ON.

```

2164 010352      006
2165 010353      003
2166 010354      011
2167 010355      000
2168
2169 010356 004737 016716
  
```

```

SECPTR: .BYTE    6
        .BYTE    3
        .BYTE   11
        .BYTE    0
EXT6:   JSR      PC,ABRT
  
```

:\*\*\*\*\*  
 :\*TEST 7 READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

:\*\*\*\*TEST 6 (WRITING PATTERNS ON DISK) SHOULD BE DONE BEFORE DOING\*\*\*\*  
 :\*\*\*\*THIS TEST.\*\*\*\*

:\*IN THIS TEST THE PATTERNS THAT WERE WRITTEN BEFORE (IN THE  
 :\*PREVIOUS TEST) ARE READ BACK AND SOFTWARE COMPARED.  
 :\*WHILE THE SOFTWARE COMPARISON IS TAKING PLACE, AN OVERLAPPING  
 :\*'WRITE CHECK' IS DONE FOR THE SAME BLOCK. THE READING  
 :\*BACK OF EACH BLOCK (4 SECTORS) IS DONE IN THE SAME  
 :\*MANNER AS DESCRIBED IN THE BEGINNING OF PREVIOUS TEST.  
 :\*OVERLAPPING OPERATIONS AND STAGGERING OF BLOCKS ARE DONE IN  
 :\*A SIMILIAR MANNER.  
 :\*THE FOLLOWING IS A DESCRIPTION OF HOW ERRORS ARE HANDLED.  
 :\*IF A 'SIN' OR 'HE' OCCURS IT IS REPORTED AND THAT BLOCK  
 :\*IS SKIPPED. IN THIS STAGE OF TESTING THESE ERRORS SHOULD NOT  
 :\*NORMALLY OCCUR.  
 :\*IF A CHECKSUM ERROR OCCURS, CONTROL IS TRANSFERRED TO  
 :\*'CSEERROR'. FIRST THE CSE IS REPORTED. THE SECTOR GIVING  
 :\*CSE IS READ AGAIN. IN ALL 3 TRIES ARE DONE. IF STILL  
 :\*THE ERROR PRESISTS THAT SECTOR IS ABORTED AND THE REST  
 :\*OF THE SECTORS ARE READ AND CHECKED FOR CSE. IF  
 :\*AGAIN SOME OTHER SECTOR GIVES CSE, REPORTING AND RETRIES  
 :\*ARE DONE AGAIN.  
 :\*NEXT SOFTWARE COMPARISON IS DONE OF THE DATA THAT WAS  
 :\*READ BACK. ON GETTING A DATA MISCOMPARISON  
 :\*THE RELEVANT INFO(GOOD DATA, BAD DATA, ADDRESS ETC.) IS  
 :\*STORED. AFTER THE WHOLE BLOCK HAS BEEN CHECKED, THE DATA  
 :\*ERROR/S IS/ARE REPORTED. THEN THE BLOCK IS READ AGAIN. IN ALL  
 :\*THREE TRIES ARE DONE.  
 :\*WHILE THE DATA COMPARISON (SOFTWARE) IS GOING ON THE 'WRITE  
 :\*CHECK' IS ALSO IN PROGRESS. IF A WRITE CHECK ERROR OCCURS THE  
 :\*CONTROL IS TRANSFERRED TO 'WCEROR'. WRITE CHECK OF THE SECTOR  
 :\*THAT GAVE WCE IS DONE AGAIN. IN ALL THREE TRIES ARE DONE.

```

2170
2171
2172
2173
2174
2175
2176
2177
2178
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2182
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2186
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2191
2192
2193
2194
2195
2196
2197
2198
2199
2200
2201
2202
2203
2204
2205
2206
  
```

# G05

```

; *NOTE THAT EVERY WCE IS REPORTED. IF ALL THE 4 SECTOR OF
; *A BLOCK GAVE WCE'S, ALL 4 WILL BE REPORTED AND RETRIED.

; *DEPENDING ON THE NATURE OF THE PROBLEM, THE ABOVE ERRORS
; *CAN OCCUR IN ANY COMBINATION. IT IS RECOMMENDED THAT ALL
; *THE ERROR MESSAGE BE CAREFULLY CO-RELATED AND EXAMINED. IT
; *WILL PROVIDE A DEEP INSIGHT INTO THE PROBLEM.
  
```

\*\*\*\*\*

010362	000004			†ST7: SCOPE		
010364	012737	177764	001510	MOV	#-14,ERCNT3	:ALLOW 12 ERRORS AT THE MOST
010372	012737	177773	001512	MOV	#-5,ERCNT4	:ALLOW 5 ERRORS AT THE MOST
010400	012737	177742	001514	MOV	#-36,ERCNT5	:ALLOW 10 ERRORS AT THE MOST
010406	012737	177742	001516	MOV	#-36,ERCNT6	:ALLOW 10 ERRORS AT THE MOST
010414	012737	177764	001520	MOV	#-14,ERCNT7	:ALLOW 12 ERRORS AT THE MOST
010422	012737	177742	001522	MOV	#-36,ERCNT8	:ALLOW 10 ERRORS AT THE MOST
010430	012737	177152	001474	MOV	#-626,INDX1	:SET COUNT FOR 626 TRACKS
010436	005037	001476		CLR	INDX2	:CLR COUNT FOR 4 BLOCKS ON A TRACK
010442	012737	001414	001424	MOV	#PATO,PRSPAT	:INITLZE PTR TO PATRN GENRTR
010450	013737	001230	001450	MOV	DRIVAD,ADRES	:INITLZE DRV#,ADRES
010456	005037	001504		BEGIN: CLR	ERCNT1	:IF > 0, MEANS THAT RETRIES
010462	005037	001506		CLR	ERCNT2	:DONE AFTER CSE OR CSE CHKD
010466	012737	177775	001252	MOV	#-3,RETRY1	:RETRY COUNT FOR CSE
010474	012737	177776	001254	MOV	#-2,RETRY2	:RETRY COUNT FOR SFTWRE MISCMP'N
010502	012737	000003	001256	MOV	#3,RETRY3	:RETRY COUNT FOR WCE
010510	013737	001450	001440	MOV	ADRES,WDSKAD	:DISK ADRES TO WRT CHK WITH
010516	013737	001406	001442	MOV	PBUF1,WBUSAD	:USE THIS BUFR 1 TO WRT CHK
						:OR THE BUFR INDICATED BY THE USER
010524	012737	176400	001444	MOV	#-1400,WWRDCN	:WRT CHK 1 BLOCK=3SECS=1400 WRDS
010532	013737	001450	001432	READ: MOV	ADRES,DSKADR	:DISK ADRES TO READ FROM
010540	012737	176400	001436	MOV	#-1400,WRDCNT	:1 BLOCK = 3 SECTORS = 1400 WRDS
010546	013737	001404	001434	MOV	PBUFO,BUSADR	:USE 'IOBUFO' TO READ INTO
						:OR THE BUFR INDICATED BY THE USER
010554	000404			BR	RDAGAIN	
010556	104415			LUPSIN: CON.RESET		
010560	104416			DRV.RESET		
010562	000401			BR	RDAGAIN	
010564	104415			LUPHE: CON.RESET		
010566	013777	001432	170670	RDAGAIN: MOV	DSKADR,DRKDA	:READ FROM THIS DSK-ADRES
010574	013777	001436	170656	MOV	WRDCNT,DRKWC	:THIS # OF WORDS
010602	013777	001434	170652	MOV	BUSADR,DRKBA	:INTO THIS BUFR
010610	012777	000405	170640	MOV	#405,DRKCS	:READ,SSE,GO
010616	013737	001406	001446	MOV	PBUF1,BUFNO	:SET UP STARTING ADRES
010624	017737	170574	001430	MOV	DRSPAT,PGSUBR	
010632	004777	170572		JSR	PC,DRPGSUBR	:GO GENERATE A BUFFER

# H05

```

2263
2264
2265
2266
2267
2268
2269
2270
2271 010636 104421          CON.RDY          ;OF 1400 WORDS USING THIS
2272                                     ;PATRN GENRATR
2273
2274                                     ;DONE WITH PATRN GENRTNG,
2275                                     ;WAIT FOR CNT RDY TO SET
2276                                     ;(FROM PREVIOUS READ)
2277
2278                                     ;CNT RDY SET
2279                                     ;HARD ERROR?
2280 010640 032777 040000 170610  BIT    #BIT14,DRKCS
2281 010646 001416          BEQ    NOHE
2282
2283
2284 010650 012737 010564 001110  MOV    #LUPHE,$LPERR
2285 010656 004737 016140          JSR    PC,GETINF
2286 010662 104023          ERROR  23          ;HARD ERROR
2287 010664 104415          CON.RESET
2288 010666 005237 001510  INC    ERCNT3      ;ALLOW 12 ERRORS AT MOST
2289 010672 001002          BNE    1$
2290 010674 000137 012114  JMP    EXT7        ;IF MORE, EXIT
2291 010700 000137 011436          JMP    FINISH
2292 010704 032777 001000 170540 1$: NOHE: BIT    #BIT9,DRKDS  ;SIN SET?
2293 010712 001417          BEQ    NOSIN      ;NO
2294
2295
2296 010714 012737 010556 001110  MOV    #LUPSIN,$LPERR
2297 010722 004737 016140          JSR    PC,GETINF
2298 010726 104011          ERROR  11          ;SIN ON READ
2299 010730 104415          CON.RESET
2300 010732 104416          DRV.RESET
2301 010734 005237 001512  INC    ERCNT4      ;ALLOW 5 ERRORS AT MOST
2302 010740 001002          BNE    1$
2303 010742 000137 012114  JMP    EXT7        ;IF MORE, EXIT
2304 010746 000137 011436          JMP    FINISH
2305
2306
2307 010752 005737 001504          NOSIN: TST    ERCNT1  ;CHECKING CSE FOR 1ST TIME
2308 010756 001031          BNE    WRTCHK     ;NO BRANCH
2309 010760 005237 001504          INC    ERCNT1     ;INDICATE THAT CSE HAS BEEN
2310                                     ;CHECKED ONCE
2311
2312
2313 010764 032777 000002 170462  BIT    #BIT1,DRKER  ;CHECK SUM EROR?
2314 010772 001423          BEQ    WRTCHK
2315 010774 012737 010456 001110  MOV    #BEGIN,$LPERR
2316 011002 004737 016140          JSR    PC,GETINF
2317 011006 013737 001252 001202  MOV    RETRY1,$REG10 ;GET THE RETRY #
2318 011014 062737 000004 001202  ADD    #4,$REG10   ;SAVE IT FOR TYPEOUT
2319 011022 104024          ERROR  24          ;CSE
2320 011024 005237 001514  INC    ERCNT5      ;ALLOW 10 ERRORS AT MOST
2321 011030 001002          BNE    1$
2322 011032 000137 012114  JMP    EXT7        ;IF MORE, EXIT
2323 011036 000137 011600          JMP    CSEROR     ;GO, SERVICE CSE
2324
2325
2326 011042 005037 001506          WRTCHK: CLR    ERCNT2 ;CLR FLAG INDICATING SOFTWARE
2327                                     ;COMPARE DONE
2328 011046 022737 000003 001256  CMP    #3,RETRY3   ;WRT CHK DONE BEFORE OR
2329 011054 001016          BNE    SFTCMP     ;IT'S 1ST TIME?
2330                                     ;IF DONE,BRANCH OTHERWISE DO IT
2331 011056 013777 001440 170400  WCAGAIN: MOV    WDSKAD,DRKDA ;WRT CHK FROM THIS DSK-ADRES
2332 011064 013777 001444 170366  MOV    WWRDCN,DRKWC ;THIS # FO WORDS
  
```

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2319 011072 013777 001442 170362      MOV      WBUSAD,DRKBA      ;WITH THIS BUFFER
2320 011100 012777 000407 170350      MOV      #407,DRKCS      ;WRT CHK,GO,SSE
2321 011106 005337 001256              DEC      RETRY3          ;INDICATE WRT CHK DONE
2322 011112 005737 001506      SFTCMP: TST      ERCNT2    ;SOFTWARE COMPARE DONE ONCE BEFORE?
2323 011116 001060              BNE      WCREPT         ;IF SOFTWARE COMPARE HAS BEEN DONE
2324 011120 005237 001506      INC      ERCNT2         ;ONCE DON'T DO IT AGAIN, OTHERWISE,
2325                                ;DO IT. INDICATE IT IS DONE.
2326                                ;MORE THAN ONCE BEFORE.
2327                                ;IF THIS IS 1ST TIME THRU &
2328                                ;WRT CHK WAS DONE ONCE BEFORE
2329                                ;DO SOFTWARE COMPARISON OF
2330                                ;THE DATA THAT WAS READ FROM
2331                                ;THE DISK
2332
2333 011124 012702 001266              MOV      #BUFR,R2        ;INITLZE PTR TO BUFR STORING
2334                                ;ADRES OF BAD DATA
2335 011130 012703 001320      MOV      #BUFR1,R3      ;STORE EXPCTD DATA STARTING HERE
2336 011134 012704 001352      MOV      #BUFR2,R4      ;STORE RECVD (BAD) DATA
2337                                ;STARTING HERE
2338
2339 011140 005037 001500              CLR      INDX3          ;CLR FLAG INDICATING MISCMPRE
2340
2341 011144 013700 001404      COMPAR: MOV      PBUFD,R0 ;INITLZE PTR TO 'RECVD DATA' BUFR
2342 011150 012737 177764 001502      MOV      #-14,INDX4     ;STORE AND REPORT 12 OR LESS DATA ERRORS
2343 011156 013701 001406              MOV      PBUF1,R1       ;INITLZE PTR TO 'EXPCTD DATA' BUFR
2344 011162 012737 176400 001260      MOV      #-1400,INADR   ;SET COUNT
2345 011170 021011              CMPAGAN: CMP      (R0),(R1) ;CORRECT WORD READ FROM DISK?
2346 011172 001402              BEQ      1$             ;
2347 011174 000137 011742              JMP      MISCMP         ;BRANCH IF MISCMPRE ERROR
2348 011200 005720              1$:  TST      (R0)+      ;INCRMNT PTRS
2349 011202 005721              TST      (R1)+         ;TO NXT WORDS
2350 011204 005237 001260      INC      INADR          ;DONE WITH CMPRISON?
2351 011210 001367              BNE      CMPAGAN       ;IF NOT, COMPARE THE REST
2352
2353 011212 005737 001500              TST      INDX3         ;WAS THERE A BAD DATA WORD
2354                                ;(EVEN AFTR RETRYING)
2355                                ;NO, BRANCH
2356
2357 011216 001420              BEQ      WCREPT         ;
2358 011220 012737 010532 001110      REPMSC: MOV      #READ,$LPERR ;DATA ERROR
2359 011226 104025              ERROR 25              ;ALLOW 10 ERRORS AT MOST
2360 011230 005237 001516      INC      ERCNT6        ;
2361 011234 001002              BNE      1$             ;
2362 011236 000137 012114              JMP      EXT7           ;IF MORE, EXIT
2363 011242 005737 001254      1$:  TST      RETRY2     ;
2364 011246 001404              BEQ      WCREPT         ;
2365 011250 005237 001254      INC      RETRY2        ;
2366 011254 000137 010532      JMP      READ           ;
2367
2368 011260 104421              WCREPT: CON.RDY        ;WAIT FOR CNTRL RDY FROM
2369                                ;PREVIOUS WRT CHK
2370 011262 022737 177776 001254      CMP      #-2,RETRY2    ;IF THERE WAS A RETRY AFTER MISC
2371                                ;-OMPARISON, DO WRT CHK AGAIN
2372
2373 011270 001417              BEQ      ERWCHK        ;
2374 011272 000401              BR      LUPWCE+2      ;
    
```

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2375 011274 104415 LUPWCE: CON.RESET
2376 011276 013777 001440 170160 MOV WDSKAD,ARKDA ;WRT CHK WITH THIS DSK-ADRES
2377 011304 013777 001444 170146 MOV WWRDCN,ARKWC ;THIS # OF WORDS
2378 011312 013777 001442 170142 MOV WBUSAD,ARKBA ;THIS BUS ADRES
2379 011320 012777 000407 170130 MOV #407,ARKCS
2380
2381 011326 104421 ERWCHK: CON.RDY
2382 011330 012737 011274 001110 MOV #LUPWCE,$LPERR
2383 011336 032777 040000 170106 BIT #BIT14,ARKDS ;HARD ERROR?(FROM WRT CHK)
2384 011344 001410 BEQ XHE ;NO,BRANCH
2385
2386 011346 004737 016140 JSR PC,GETINF
2387 011352 104026 ERROR 26 ;HE ON WRT CHK
2388 011354 005237 001520 INC ERCNT7 ;ALLOW 12 ERRORS AT MOST
2389 011360 001002 BNE XHE
2390 011362 000137 012114 JMP EXT7 ;IF MORE, EXIT
2391
2392 011366 032777 000001 170060 XHE: BIT #BIT0,ARKER ;WRITE CHECK EROR?
2393 011374 001420 BEQ FINISH
2394 011376 004737 016140 JSR PC,GETINF
2395 011402 012737 000003 001202 MOV #3,$REG10 ;GET TRY #
2396 011410 163737 001256 001202 SUB RETRY3,$REG10 ;SAVE IT FOR TYPEOUT
2397 011416 104027 ERROR 27 ;WRT CHK EROR
2398 011420 005237 001522 INC ERCNT8 ;ALLOW 10 ERRORS AT MOST
2399 011424 001002 BNE 1$
2400 011426 000137 012114 JMP EXT7 ;IF MORE, EXIT
2401 011432 000137 012006 1$: JMP WCEROR
2402
2403
2404
2405
2406
2407
2408
2409
2410
2411 011436 022737 001422 001424 FINISH: CMP #PAT3,PRSPAT ;FIND OUT THE NXT PATRN GENRATR
2412 011444 001404 BEQ 1$ ;TO USE FOR GENRATING THE
2413 011446 062737 000002 001424 ADD #2,PRSPAT ;BUFR,STORE POINTER TO
2414 011454 000403 BR 2$ ;GENRATR ROUTINE IN 'PRSPAT'
2415 011456 012737 001414 001424 1$: MOV #PATO,PRSPAT ;NOTE THER R 4 PAT-GENRATRS
2416 011464 013701 001476 2$: MOV INDX2,R1 ;PATO-PAT1-PAT2-PAT3-----PATO-
2417 011470 116101 010352 MOVB SECPTR(R1),R1 ;FORM SECTR # TO BE USED NEXT
2418 011474 042737 000017 001450 3$: BIC #17,ADRES ;GET SECTR #
2419 011502 050137 001450 BIS R1,ADRES ;MASK SECTR BITS
2420 ;FORM THE NEW DISK-ADRES
2421 ;FORM THE NXT BLOCK TO BE
2422 ;CHECKED.
2423 011506 005237 001476 INC INDX2 ;DONE ALL 4 BLOCKS(3 SECS
2424 ;EACH) ON THIS TRACK?
2425
2426 011512 022737 000004 001476 CMP #4,INDX2
2427 011520 001025 BNE GOBAK ;IF NOT, GO BAK & DO THE
2428 ;NXT BLOCK ON THIS TRACK
2429
2430 011522 005037 001476 DONTRK: CLR INDX2 ;REINITLZE COUNT FOR
2431 011526 032737 000001 001474 BIT #BIT0,INDX1 ;4 BLOCKS ON THIS TRACK
;WHICH SUR TO DO NXT? 0 OR 1
    
```

# K05

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T7 READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

SEQ 0062

2431	011534	001407			BEG	DOSUR1		;BRANCH, DO SUR 1 NXT
2432	011536	062737	000040	001450	ADD	#40,ADRES		
2433	011544	042737	000020	001450	BIC	#20,ADRES		;CLR SUR BIT, DO SUR 0 NXT
2434	011552	000403			BR	DONE		
2435	011554	052737	000020	001450	DOSUR1:	BIS	#20, ADRES	;SET SUR BIT, DO SUR 1 NXT
2436	011562	005237	001474		DONE:	INC	INDX1	;DONE WITH ALL 626 TRACKS?
2437	011566	001002				BNE	GOBAK	
2438	011570	000137	012120			JMP	TST10	
2439	011574	000137	010456		GOBAK:	JMP	BEGIN	;IF NOT, GO BAK & CHECK ;THE NXT TRACK
2440								
2441								
2442								
2443								
2444								
2445								
2446								
2447								
2448								
2449	011600							
2450								
2451								
2452	011600	017700	167660		MOV	DRKDA,RO		;GET RKDA AFTER CSE
2453	011604	010001			MOV	RO,R1		;SAVE RKDA
2454	011606	032700	000017		BIT	#17,RO		;FORM THE ADRES OF THE SECTR
2455	011612	001002			BNE	1\$		;WHICH GAVE CSE
2456	011614	162700	000004		SUB	#4,RO		
2457	011620	005300			1\$:	DEC	RO	;RO CONTAINS DSK-ADRES WHERE ;CSE OCURED
2458								
2459	011622	020037	001432		CMP	RO,DSKADR		;DID A PREVIOUS RETRY (IF ANY)
2460								
2461	011626	001021			BNE	2\$		;GIVE CSE ON SAME ADRES ;NO, THIS IS A FRESH CSE, BRANCH.
2462								
2463	011630	005237	001252		INC	RETRY1		;IF THIS WAS A CSE ON A ;RETRY INCMNT RETRY COUNT.
2464								
2465	011634	001021			BNE	3\$		;BRANCH IF 3 RETRIES HAVEN'T ;BEEN DONE
2466								
2467								
2468								
2469								
2470								
2471	011636	010102			MOV	R1,R2		
2472	011640	042702	177760		BIC	#177760,R2		
2473	011644	001002			7\$:	BNE	8\$	
2474	011646	000137	011042			JMP	WRTCHK	
2475	011652	162702	000003		8\$:	SUB	#3,R2	
2476	011656	100372				BPL	7\$	
2477								
2478	011660	010100			6\$:	MOV	R1,RO	
2479	011662	012737	177775	001252		MOV	#-3,RETRY1	
2480	011670	000403				BR	3\$	
2481								
2482	011672	012737	177776	001252	2\$:	MOV	#-2,RETRY1	;ALLOW 2 MORE TRIES FOR ;THE CSE ON SAME DISK-ADRES
2483								
2484								
2485	011700	010037	001432		3\$:	MOV	RO,DSKADR	;SAVE DSK-ADRES FOR DOING ;THE RETRY-READ
2486								

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SEQ 0063

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2487 011704 163700 001450          SUB    ADRES,RO      ;MODIFY THE
2488 011710 005200                   INC    RO           ;BUS ADRES & WORD COUNT
2489 011712 005300                   DEC    RO           ;TO BE USE ON RETRY-
2490 011714 001407                   BEQ    5$          ;READ
2491 011716 062737 001000 001434     ADD    #1000,BUSADR
2492 011724 062737 000400 001436     ADD    #400,WRDCNT
2493 011732 000767                   BR     4$
2494
2495 011734 104415                   5$:   CON.RESET     ;CLR THE CSE IN RKER
2496 011736 000137 010566           JMP    RDAGAIN     ;GO BACK, READ AGAIN
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2514 011742 104421                   MISCMP: CON.RDY   ;WAIT FOR CNTRL RDY FROM
2515
2516 011744 032777 040000 167504     BIT    #BIT14,DRKCS ;PREVIOUS WRT CHK
2517 011752 001401                   BEQ    1$
2518 011754 104415                   CON.RESET
2519
2520 011756 010022                   1$:   MOV    RO,(R2)+ ;CLR WCE IN RKER
2521
2522 011760 012123                   MOV    (R1)+,(R3)+ ;BUT STILL DATA EROR ENTER HERE
2523 011762 012024                   MOV    (R0)+,(R4)+ ;STORE MEM ADRES WHERE
2524 011764 005237 001500           INC    INDX3       ;DATA EROR OCCURED
2525
2526
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2528
2529 011770 005237 001502           INC    INDX4       ;SAVE EXPCTD DATA
2530 011774 001402                   BEQ    4$          ;SAVE DATA RECVD (BAD)
2531
2532
2533 011776 000137 011170           JMP    CMPAGAN     ;INDICATE MISCMPRISON
2534
2535
2536
2537 012002 000137 011220           4$:   JMP    REPMSK
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2633 012006 005737 001256           WCEROR: TST    RETRY3 ;THIS THE ENTRY POINT FOR
2634 012012 003035                   BGT    CLRERR     ;EROR SERVICE ON GETTING A
2635
2636
2637 012014 012737 000003 001256     MOV    #3,RETRY3  ;WRITE CHECK EROR.
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SEQ 0064

2543	012036	000137	011436		JMP	FINISH		:BLOCK, THEN CHECK REMAINING
2544	012042	162702	000003	4\$:	SUB	#3,R2		:SECTORS. (STARTING FROM THE
2545	012046	100372			BPL	3\$		:SEC AFTER THE ONE GIVING WCE)
2546	012050	010001		1\$:	MOV	R0,R1		:SAVE DISK ADRES
2547	012052	163700	001440		SUB	WDSKAD,R0		
2548	012056	010137	001440		MOV	R1,WDSKAD		:GET SAVED DISK ADRES
2549	012062	005200			INC	R0		
2550	012064	005300		2\$:	DEC	R0		
2551	012066	001407			BEQ	CLRERR		
2552	012070	062737	001000	001442	ADD	#1000,WBUSAD		:FORM THE NEW BUS ADRES
2553	012076	062737	000400	001444	ADD	#400,WWRDCN		:FORM THE NEW WORD COUNT
2554	012104	000767			BR	2\$		
2555	012106	104415			CLRERR:	CON.RESET		
2556	012110	000137	011056		JMP	WCAGAIN		
2557								
2558	012114	004737	016716		EXT7:	JSR	PC,ABRT	

```

*****
*TEST 10      WRITE, WRITE CHECK ON CYLINDERS 127, 128
*THIS TEST WRITES 12 UNIQUE PATTERNS (ONE FOR EACH
*SECTOR) ON CYLINDERS 127 AND 128, THEN WRITE
*CHECK IS DONE TO SEE IF THEY WERE WRITTEN
*CORRECTLY. IT SHOULD BE NOTED THAT THERE IS
*CHANGE IN 'WRITE' CURRENT AT THIS CYLINDER.
*PATTERNS ARE RELOCATED ON THE CYLINDERS AFTER EACH
*WRITE/WRITE CHECK CYCLE.  THUS THE FIRST TIME
*PATTERN 'SP1' IS WRITTEN ON SECTOR 0, PATTERN 'SP2' ON
*SECTOR 2, ETC.  AFTER THIS WRITE/WRITE CHECK CYCLE
*IS OVER PATTERN 'SP2' IS WRITTEN ON SECTOR 0, PATTERN
*:'SP3' ON SECTOR 1 AND SO ON.  THIS WRITE/WRITE
*CHECK CYCLE IS REPEATED 12 TIMES, THUS
*THE LAST WRITE/WRITE CHECK IS DONE USING
*PATTERN 'SP12' ON SECTOR 0, PATTERN 'SP1' IS
*WRITTEN ON SECTOR 1, PATTERN 'SP2' ON SECTOR 2,
*ETC.  IF YOU WANT TO WRITE ANY OTHER PATTERNS
*FILL IN THE PATTERNS YOU WANT IN LOCATIONS
*'SP1', 'SP2', ...ETC.

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2581					*****			
2582	012120	000004			†ST10:	SCOPE		
2583								
2584	012122	012737	177764	001504	MOV	#-14,ERCNT1		:ALLOW 12 ERRORS AT MOST
2585	012130	012737	177764	001506	MOV	#-14,ERCNT2		:ALLOW 12 ERRORS AT MOST
2586	012136	012737	177723	001510	MOV	#-55,ERCNT3		:ALLOW 15 ERRORS AT MOST
2587	012144	012702	012626		MOV	#SP1,R2		:INITIALIZE POINTER TO PATRN
2588	012150	010201			DOWRT:	MOV	R2,R1	
2589	012152	012700	007740		MOV	#7740,R0		:SET UP CYL ADRES BITS (127)
2590	012156	053700	001230		BIS	DRIVAD,R0		:SET UP DRIVE # BITS
2591	012162	005003			WRL01:	CLR	R3	
2592	012164	104415			WRERR:	CON.RESET		
2593								
2594	012166	010077	167272		WRL0:	MOV	R0,ARKDA	:ADRES THE DRIVE
2595	012172	012777	177400	167260	MOV	#-400,ARKWC		:WRITE 1 SECTOR
2596	012200	010177	167256		MOV	R1,ARKBA		:USE THIS PATTERN
2597	012204	012777	004003	167244	MOV	#4003,ARKCS		:WRITE, GO
2598	012212	104421			CON.RDY			

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T10 WRITE, WRITE CHECK ON CYLINDERS 127, 128

SEQ 0065

2599	012214	032777	140000	167234		BIT	#140000, DRKCS	; ANY ERROR?
2600	012222	001414				BEQ	4\$	
2601	012224	012737	012164	001110		MOV	#WRERR, \$LPERR	; SET ADRES FOR LOOPING ON ERROR
2602	012232	004737	016106			JSR	PC, GT4RG	; GET TKCS, ER, DS, DA
2603	012236	104021				ERROR	21	; ERROR OCCURRED ON DOING A WRITE
2604	012240	104415				CON. RESET		; CLEAR THE ERROR
2605	012242	005237	001504			INC	ERCNT1	; ALLOW 12 ERRORS ONLY
2606	012246	001002				BNE	4\$	
2607	012250	000137	012656			JMP	EXT10	
2608								
2609	012254	005200			4\$:	INC	R0	
2610	012256	005203				INC	R3	; KEEP COUNT
2611	012260	022701	012654			CMP	#SP12, R1	; USE PATTERNS IN A CYCLIC FASHION
2612	012264	001002				BNE	3\$	
2613	012266	012701	012624			MOV	#SP1-2, R1	
2614	012272	005721			3\$:	TST	(R1)+	; INCREMENT POINTERS TO NEXT PATTERN
2615	012274	020327	000014			CMP	R3, #14	; DONE SURFACE 0?
2616	012300	002732				BLT	WRL0	; NO
2617	012302	001005				BNE	2\$	; YES, IF CHANGING HEADS
2618	012304	010201				MOV	R2, R1	
2619	012306	042700	000017			BIC	#17, R0	; SET UP CORRECT ADDRESS ETC.
2620	012312	052700	000020			BIS	#20, R0	
2621								
2622	012316	020327	000030		2\$:	CMP	R3, #30	; DONE WITH WRITING SURFACE 1?
2623	012322	001321				BNE	WRL0	; NO, BRANCH
2624								
2625	012324	032700	007700		WRHI:	BIT	#7700, R0	; DONE WITH BOTH CYLINDERS - 127 & 128?
2626	012330	001405				BEQ	DOWCHK	; YES
2627	012332	012700	010000			MOV	#10000, R0	; NO, DO CYLINDER 128
2628	012336	053700	001230			BIS	DRIVAD, R0	
2629	012342	000707				BR	WRL01	; GO BACK
2630								; CYLINDERS 127 AND 128 HAVE BEEN
2631								
2632								
2633	012344	010201				DOWCHK:	MOV	R2, R1
2634	012346	012737	177775	001252		MOV	#-3, RETRY1	; WRITTEN, NOW DO WRITE CHECK
2635	012354	012700	010000			MOV	#10000, R0	; INITIALIZE POINTER TO FIRST PATTERN
2636	012360	053700	001230			BIS	DRIVAD, R0	; RETRY COUNT
2637	012364	005003				WCHI:	CLR	; DO CYLINDER 128 FIRST
2638	012366	010077	167072			WCERR:	MOV	R3
2639							MOV	R0, DRKDA
2640	012372	012777	177400	167060		WCHI:	MOV	#-400, DRKWC
2641	012400	010177	167056				MOV	R1, DRKBA
2642	012404	012777	004007	167044			MOV	#4007, DRKCS
2643	012412	104421					CON. RDY	; WRITE CHECK, GO
2644								
2645	012414	032777	040000	167030		BIT	#40000, DRKDS	; HE?
2646	012422	001406				BEQ	1\$	; NO
2647	012424	004737	016140			JSR	PC, GETINF	
2648	012430	104026				ERROR	26	; HE ON DOING WRT CHK
2649	012432	005237	001506			INC	ERCNT2	; ALLOW 12 ERRORS ONLY
2650	012436	001507				BEQ	EXT10	; IF MORE, EXIT
2651	012440	032777	000001	167006	1\$:	BIT	#BIT0, DRKER	; WCE?
2652	012446	001426				BEQ	4\$	; NO
2653	012450	012737	012366	001110		MOV	#WCERR, \$LPERR	; SET ADRES FOR LOOPING ON ERROR
2654	012456	004737	016140			JSR	PC, GETINF	; GET INFO ON ERROR

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012462 013737 001252 001202      MOV      RETRY1,$REG10
012470 062737 000004 001202      ADD      #4,$REG10      :WCE ON DOING WRITE CHECK, WITH
012476 104027          ERROR      27      :PATTERN STORED IN R1
012500 005237 001252          INC      RETRY1      :DO 3 TIMES IN ALL
012504 001330          BNE      WCERR
012506 005237 001510          INC      ERCNT3      :ALLOW 15 ERRORS ONLY
012512 001461          BEQ      EXT10      :IF MORE, EXIT
012514 012737 177775 001252      MOV      #-3,RETRY1

012522 005200          4$: INC      R0      :KEEP TRACK OF DISK-ADRES
012524 005203          INC      R3      :AND COUNT
012526 022701 012654          CMP      #SP12,R1      :USE PATTERNS IN CYCLIC
012528 001002          BNE      3$
012530 012701 012624          MOV      #SP1-2,R1      :FASHION
012532 005721          3$: TST      (R1)+      :INCREMENT POINTER TO NEXT PATTERN
012534 020327 000014          CMP      R3,#14      :DONE SURFACE 0?
012536 002711          BLT      WCHI      :NO
012538 001005          BNE      2$
012540 010201          MOV      R2,R1      :IF CHANGING HEADS (0-1), SET CORRECT
012542 042700 000017          BIC      #17,R0      :ADRES BITS
012544 052700 000020          BIS      #20,R0

012564 020327 000030          2$: CMP      R3,#30      :DONE WRITE CHECKING SURFACE 1?
012570 001300          BNE      WCHI      :NO, GO BACK

012572 032700 007700          WCL0: BIT      #7700,R0      :DONE BOTH CYLINDERS - 127, 128?
012576 001005          BNE      REPEAT      :YES, BRANCH
012600 012700 007740          MOV      #7740,R0      :DO CYLINDER 127 NOW
012604 053700 001230          BIS      DRIVA0,R0
012610 000665          BR

012612 005722          REPEAT: TST      (R2)+      :RELOCATE THE PATTERNS ON THE
012614 020227 012656          CMP      R2,#SP12+2      :CYLINDERS AND DO IT AGAIN
012620 001420          BEQ      TST11      :EXIT
012622 000137 012150          JMP      DOWRT      :THIS TEXT)

:PATTERNS TO BE USED
SP1: .WORD 177777      :IF YOU WANT TO WRITE ANY
SP2: .WORD 052525      :OTHER PATTERNS, CHANGE THESE
SP3: .WORD 111111      :12 LOCATIONS TO ANY PATTERN
SP4: .WORD 010421      :YOU WANT.
SP5: .WORD 102041
SP6: .WORD 010101
SP7: .WORD 040201
SP8: .WORD 000401
SP9: .WORD 031463
SP10: .WORD 070707
SP11: .WORD 007417
SP12: .WORD 041020

012656 004737 016716          EXT10: JSR      PC,ABRT

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*****
*TEST 11          SEEK FUNCTION TIMER
*SEEK TIMER
*IN THIS PART OF THE PROGRAM SEEKS ARE TIMED BETWEEN A PARTICULAR SET
*OF CYLINDERS, BOTH IN THE FORWARD DIRECTION (0-312) AND REVERSE(312-0).
*****CAUTION*****
*IT SHOULD BE NOTED THAT THE SECTOR COUNTER (IN RKDS) IS USED AS THE REAL
*TIME CLOCK TO DO THE SEEK TIMING. FOR THE TIMES TO BE RELIABLE, THE
*SECTOR COUNTER SHOULD BE ACCURATE WITHIN THE SPECIFICATIONS OF THE DISK
*SPEED:          1500 RPM = 40 MILI SECS/REV =3.33 MILI SECS/SECTOR.
*VARIATION:      +-30 RPM
*****

```

```

TST11: SCOPE
        BIT      #SW6,DSWR          ;INHIBIT TIMER?
        BNE      +6
        JMP      PLTGRPH
        CON.RESET
        DRV.RESET

        MOV      #-7,RETRY1        ;COUNT FOR 7 DIFRNT SEEK TIMES
                                        ;TO BE RECORDED

        TYPE     65$                ;;TYPE ASCIZ STRING
        BR       64$                ;;GET OVER THE ASCIZ
        .ASCIZ   <15><12>/SEEK TIME SCALE FACTOR=0.01 MILI SECS/
64$:
        TYPE     67$                ;;TYPE ASCIZ STRING
        BR       66$                ;;GET OVER THE ASCIZ
        .ASCIZ   <15><12><12>/ # OF SEEK # OF SEEK/
66$:
        TYPE     69$                ;;TYPE ASCIZ STRING
        BR       68$                ;;GET OVER THE ASCIZ
        .ASCIZ   <15><12>/ SEEKS    TIME    SEEKS    TIME/<15><12>
68$:

        MOV      #SIAD,INADR        ;INITLZE PTR TO INNER ADRES
        MOV      #SOAD,OUTADR       ;INITLZE PTR TO OUTER ADRES

        REPTIM: MOV      @OUTADR,@RKDA ;POSITION HEADS TO OUTER CYLINDER
                                        ;BEFORE STARTING TO TIME
        BIS      DRIVAD,@RKDA       ;SET DRIVE # BITS
        MOV      #11,@RKCS          ;SEEK, GO
        CON.RDY
        TST.RWS                      ;WAIT FOR CNTRL RDY
                                        ;WAIT FOR R/W/S RDY

        CLR      INDX1              ;INDX1 = 0, GOING IN; OTHERWISE OUT
        MOV      #BUFR10,R4         ;STORE FWRD SEEK TIMES IN THIS BUFR
        MOV      #BUFR11,R5         ;STORE REVRSE " "
        MOV      #-144,INDX2        ;SET COUNT FOR # OF SEEKS

        BEGSK: MOV      RKDA,R2

```

```

7767 013200 005737 001474      TST      INDX1      :GOING FWRD OR REVRSE?
7768 013204 001005                BNE      1$        :REVRSE, BRANCH
7770 013206 017712 166046      MOV      @INADR,@R2 :FWRD, SET INNER CYL ADRES
7771 013212 053712 001230      BIS      DRIVAD,@R2 :SET DRIVE # BITS
7772 013216 000404                BR       2$
7774 013220 017712 166036      1$: MOV    @OUTADR,@R2 :SET OUTER CYL ADRES
7775 013224 053712 001230      BIS      DRIVAD,@R2 :SET DRIVE # BITS
7776 013230 004737 014722      2$: JSR    PC,@TIMSEK :GO, TIME THE SEEK FROM CYLINDER
7777                                :0 TO THE ABOVE CYL. RETURN WITH
7778                                :R3 CONTAINING THE TIME (MS, SCALE
7779                                :FACTOR= 0.01) REQUIRED FOR THE SEEK.
7780 013234 005737 001474      TST      INDX1
7781 013240 001004                BNE      3$
7782 013242 010324      MOV      R3,(R4)+   :STORE TIME TAKEN FOR FWRD SEEK
7783 013244 005237 001474      INC      INDX1      :SET FLAG FOR DOING REVRSE SEEK
7784 013250 000751                BR       BEGSK      :GO DO IT
7786 013252 010325      3$: MOV    R3,(R5)+   :STORE TIME TAKEN FOR REVRSE SEEK
7787 013254 005037 001474      CLR      INDX1      :CLR FLG FOR DOING FWRD SEEK
7789 013260 005237 001476      INC      INDX2      :RECORDED 144 SEEK TIMES
7790 013264 001343                BNE      BEGSK      :IF NOT, GO BAK

```

```

:AT THIS POINT 100 SEEKS HAVE BEEK PERFORMED BETWEEN TWO
:CYLINDERS (FORWARD & REVERSE DIRECTION). FORWARD SEEK
:TIMES ARE STORED IN TABLE STARTING AT 'BUFR10' REVERSE
:STARTING AT 'BUFR11'. THE FOLLOWING CODE FINDS OUT THE
:NUMBERS OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED.
:EXAMPLE: OUT OF 100 TIMES THE SEEK WAS DONE BETWEEN
:CYLINDER 0 & LAST.
:70 TIMES IT TOOK 95 MILI SECS
:20 TIMES IT TOOK 85 MILI SECS
:10 TIMES IT TOOK 100 MILI SECS
:THIS INDICATES HOW CONSISTENT WAS THE SEEKING TIME.
:NOTE THAT ONLY 5 DIFFERENT "SEEK TIMES" WILL BE TYPED
:OUT.

```

;SORTING ROUTINE

```

8008 013266 012705 177776      SORT: MOV    #-2,R5      :COUNT FOR FWRD, REVRSE
8009 013272 012737 026742 001162      MOV    @BUFR10,$REG0 :INTLZE PTR TO 'SEEK TIME'
8010 013300 012737 026744 001164      MOV    @BUFR10+2,$REG1
8011 013306 012737 026442 001166      MOV    @BUFR4,$REG2
8012 013314 012737 026522 001170      MOV    @BUFR5,$REG3 :INTLZE PTR TO '# OF TIMES'
8014 013322 013700 001162      1$: MOV    $REG0,R0    :PTR T 'SEEK TIME'
8015 013326 013701 001164      MOV    $REG1,R1
8016 013332 012702 177635      MOV    #-143,R2     :COUNT FOR 143 ITEMS TO SORT
8017 013336 005003                CLR    R3
8019 013340 021011      2$: CMP    (R0),(R1)   :SORT THE ITEMS & PUT THEM
8020 013342 003404      BLE    3$           :IN DESCENDING ORDER
8021 013344 011004      MOV    (R0),R4     :LARGER ITEMS AT TOP OF LIST.
8022 013346 011110      MOV    (R1),(R0)   :SMALLER AT THE BOTTOM

```

```

0023 013350 010411          MOV      R4,(R1)
0024 013352 005203          INC      R3
0025 013354 005720          3$:    TST     (R0)+
0026 013356 005721          TST     (R1)+
0027 013360 005202          INC      R2
0028 013362 001366          BNE     2$
0029 013364 005703          TST     R3
0030 013366 001355          BNE     1$          ;SORTED ALL ITEMS?
                                ;IF NOT LOOP BACK
0031 013370 013700 001162      MOV     $REG0,R0          ;PTR TO 'SEEK TIME'
0032 013374 013701 001166      MOV     $REG2,R1          ;SAVE 'SEEK TIME' HERE
0033 013400 013702 001170      MOV     $REG3,R2          ;SAVE '# OF TIMES' HERE
0034 013404 010204          MOV     R2,R4
0035 013406 005024          CLR     (R4)+            ;CLR OUT 5 WORDS OF
0036 013410 005024          CLR     (R4)+            ;'# OF TIMES' BUFR
0037 013412 005024          CLR     (R4)+
0038 013414 005024          CLR     (R4)+
0039 013416 005024          CLR     (R4)+
0040 013420 012703 177773      MOV     #-5,R3           ;SAVE ONLY 5 DIFRNT 'SEEK TIMES'
0041 013424 011011          MOV     (R0),(R1)        ;FIND OUT THE '# OF TIMES'
0042 013426 012703 177634      MOV     #-144,R3        ;EACH 'SEEK TIME' WAS
0043 013432 022011          4$:    CMP     (R0)+,(R1)
0044 013434 001411          BEQ     5$              ;OBTAINED
0045 013436 005721          TST     (R1)+
0046 013440 016011 177776      MOV     -2(R0),(R1)     ;SAVE 'SEEK TIME'
0047 013444 005722          TST     (R2)+
0048 013446 012712 000001      MOV     #1,(R2)        ;KEEP '# OF TIMES'
0049 013452 005203          INC     R3
0050 013454 001404          BEQ     6$
0051 013456 000765          BR      4$
0052 013460 005212          5$:    INC     (R2)          ;INCRMNT '# OF TIMES'
0053 013462 005203          INC     R3              ;ALL DONE?
0054 013464 001362          BNE     4$              ;IF NOT, GO BAK
0055 013466 005205          6$:    INC     R5          ;SORTED BOTH FRWRD, REVRSE
0056 013470 001415          BEQ     GOTYPE         ;'SEEK TIMES', IF YES GO TYPE
0057 013472 012737 027342 001162      MOV     #BUFR11,$REG0   ;IF NOT, INITLZE PTR TO 'SEEK TIME'
0058 013500 012737 027344 001164      MOV     #BUFR11+2,$REG1
0059 013506 012737 026602 001166      MOV     #BUFR6,$REG2   ;SAVE 'SEEK TIME'
0060 013514 012737 026662 001170      MOV     #BUFR7,$REG3   ;SAVE '# OF TIMES' HERE
0061 013522 000677          BR      1$              ;GO BAK & DO SORTING FOR REVRSE SEEK TIMES
0062 013524 104401          ;TYPE OUT CYL #'S BETWEEN WHICH SEEK
0063 013526 001213          ;WAS TIMED. 'OUTADR' TO 'INADR' 'INADR' TO 'OUTADR'
0064 013530 104401 013536      GOTYPE: TYPE
0065 013534 000403          $CRLF
0066 013544          TYPE     ,65$          ;;TYPE ASCIZ STRING
                                BR      ,64$          ;;GET OVER THE ASCIZ
                                .ASCIZ /CYLS:/
0067 013544          64$:
0068
0069

```

```

013544 017700 165512 MOV @OUTADR,RO ;GET OUTER CYL #
013550 006200 ASR RO
013552 006200 ASR RO
013554 006200 ASR RO
013556 006200 ASR RO
013560 006200 ASR RO
013562 010046 MOV RO,-(SP)
013564 104424 TYPDSS ;TYPE IT OUT IN DECIMAL
013566 104401 013574 TYPE ,67$ ;:TYPE ASCIZ STRING
013572 000401 BR ,66$ ;:GET OVER THE ASCIZ
;:67$: .ASCIZ /-/
;:66$:
013576 017701 165456 MOV @INADR,R1 ;GET INNER CYL #
013602 006201 ASR R1
013604 006201 ASR R1
013606 006201 ASR R1
013610 006201 ASR R1
013612 006201 ASR R1
013614 010146 MOV R1,-(SP)
013616 104424 TYPDSS ;TYPE IT OUT IN DECIMAL
013620 104401 013626 TYPE ,69$ ;:TYPE ASCIZ STRING
013624 000405 BR ,68$ ;:GET OVER THE ASCIZ
;:69$: .ASCIZ <15><12>/ FRWRD/
;:68$:
013640 104401 002101 TYPE ,BLNKS9
013644 104401 013652 TYPE ,71$ ;:TYPE ASCIZ STRING
013650 000404 BR ,70$ ;:GET OVER THE ASCIZ
;:71$: .ASCIZ /REVRSE/
;:70$:
;:TYPE OUT THE '# OF SEEKS' & 'SEEK
;:TIME' OBTAINED FOR EACH OF THOSE
;:SEEKS
013662 005000 TYPTIM: CLR RO
013664 005005 CLR R5
013666 104401 1$: TYPE
013670 001213 $CRLF
013672 016046 026522 MOV BUFR5(RO),-(SP) ;GET '# OF SEEKS', IF NONE (0)
013676 001424 BEQ ,3$ ;SKIP TYPING (FRWRD SEEK)
013700 104405 TYPDS ;GO TYPE OUT DECIMAL '# OF SEEKS'
013702 104401 TYPE
013704 002110 BLNKS2
013706 016046 026442 MOV BUFR4(RO),-(SP) ;GET 'SEEK TIME' FOR EACH OF
013712 104405 TYPDS ;OF THAT '# OF SEEKS'. 'GO
;TYPE OUT IN DECIMAL
013714 016046 026662 2$: MOV BUFR7(RO),-(SP) ;GET '# OF SEEKS', IF NONE (0)
013720 001416 BEQ ,4$ ;SKIP TYPING (REVRSE SEEK)
013722 005705 TST R5
013724 001402 BEQ ,6$
013726 104401 002075 TYPE ,BLNK13
013732 104405 6$: TYPDS ;TYPE OUT IN DECIMAL
013734 104401 TYPE
013736 002110 BLNKS2
013740 016046 026602 MOV BUFR6(RO),-(SP) ;GET 'SEEK TIME' & TYPE IT
013744 104405 TYPDS ;OUT IN DECIMAL

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2935 013746 000406 BR 5$
2936 013750 005726 3$: TST (SP)+ ;POP STACK
2937 013752 005205 INC R5
2938 013754 000757 BR 2$
2939
2940 013756 005726 4$: TST (SP)+ ;POP STACK
2941 013760 005705 TST R5
2942 013762 001004 BNE TIMDON
2943
2944 013764 005720 5$: TST (R0)+ ;INCREMENT PTR TO TABLES
2945 013766 020027 000012 CMP R0,#12 ;ALL DONE?
2946 013772 001335 BNE 1$ ;IF NOT GO BAK
2947
2948 013774 062737 000002 001260 TIMDON: ADD #2,INADR ;INCRMNT POINTER TO NEXT
2949 014002 062737 000002 001262 ADD #2,OUTADR ;INNER & OUTER ADRES
2950 014010 005237 001252 INC RETRY1 ;ALL DONE?
2951 014014 001406 BEQ PLTGRAPH
2952 014016 032777 000100 165114 BIT #SW6,SWR ;INHIBIT TIMER? FURTHER ?
2953 014024 001402 BEQ PLTGRAPH ;YES, BRANCH
2954 014026 000137 013124 JMP REPTIM ;GO, BACK AND TIME REST
;OF SEEKS

```

:PLOT GRAPH OF 'SEEK TIME' V/S 'CYLIDERS SEEKED'

:PERFORM SEEK FROM CYLINDER 0 TO EVERY OTHER CYLINDER AND TIME IT.  
:0 0.0 1,----0 312. NOTE 'SECTOR COUNTER' IS USED AS A READ  
:TIME CLOCK TO TIME THERE SEEKS. AFTER OBTAINING THE SEEK TIMES A  
:GRAPH IS PLOTTED OF 'SEEK TIME' V/S 'CYLINDER'.

```

2955 014032 032777 000040 165100 PLTGRPH: BIT #SW5,SWR ;SKIP THE GRAPH?
2956 014040 001002 BNE +6
2957 014042 000137 015150 JMP TST12 ;YES, BRANCH
2958 014046 104415 CON.RESET
2959 014050 104416 DRV.RESET
2960 014052 012737 177465 001500 MOV #-313,INDX3 ;PERFORM 313 SEEKS 0-0,0-1,0-312
2961 014060 012704 026742 MOV #BUFR10,R4 ;STORE 'SEEK TIME' HERE
2962 014064 005037 001260 CLR INADR ;CLR CYL ADRES BITS
2963
2964 014070 013777 001260 165366 1$: MOV INADR,ARKDA ;ADRES THE RIGHT CYLINDER
2965 014076 053777 001230 165360 BIS DRIVAD,ARKDA ;ADRES THE RIGHT DRIVE
2966
2967 014104 004737 014722 JSR PC,TIMSEK ;GO TIME THE SEEK FROM CYL 0
;TO THE ABOVE CYL. RETURN WITH
;R3 CONTAINING 'SEEK TIME' IN MS
;SCALE FACTOR OF 0.01
;STORE 'SEEK TIME'
;SEEK BACK TO CYL 0 FOR
2968 014110 010324 MOV R3,(R4)+
2969 014112 042777 017777 165344 BIC #17777,ARKDA ;TIMING NXT CYL SEEK
2970 014120 012777 000011 165330 MOV #11,ARKCS ;WAIT FOR CNTRL RDY?
2971 014126 104421 CON.RDY ;WAIT FOR R/W/S RDY
2972 014130 104422 TST.RWS ;FORM NXT CYL ADRES
2973 014132 062737 000040 001260 ADD #40,INADR
2974 014140 005237 001500 INC INDX3

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```

2991 014144 001351          BNE      1$
2992
2993          ;PLOT A GRAPH USING 'SEEK TIMES' RECORDED BEFORE
2994
2995 014146          PLOT:
2996 014146 104401 014154      TYPE ^   65$          ;;TYPE ASCIZ STRING
2997 014152 000422          BR      64$          ;;GET OVER THE ASCIZ
2998          ;;65$: .ASCIZ <15><12><12><12>/X AXIS - SEEK TIME - MILI SECS/
2999          64$:
3000 014220          TYPE   67$          ;;TYPE ASCIZ STRING
3001 014220 104401 014226      BR      66$          ;;GET OVER THE ASCIZ
3002          ;;67$: .ASCIZ <15><12>/Y AXIS - CYLINDER SEEKED FROM 0/<15><12><12>
3003          66$:
3004
3005 014274 104401          TYPE
3006 014276 002103          BLNKS7
3007 014300 005000          CLR      RO
3008 014302 010046          1$:      MOV     RO,-(SP)          ;TYPE OUT THE TIME UNITS
3009 014304 104424          TYPDSS          ;(MILI SECS) FOR THE X-AXIS
3010 014306 005700          TST     RO          ;LIKE THIS:
3011 014310 001411          BEQ     2$          ;0 20 30 40.....
3012 014312 022700 000144      CMP     #144,RO
3013 014316 003010          BGT     4$
3014 014320 022700 000170      CMP     #170,RO
3015 014324 002412          BLT     5$
3016 014326 104401          TYPE
3017 014330 002110          BLNKS2
3018 014332 000404          BR      3$
3019 014334 104401          2$:      TYPE
3020 014336 002111          BLNKS1
3021 014340 104401          4$:      TYPE
3022 014342 002107          BLNKS3
3023 014344 062700 000012      3$:      ADD     #12,RO
3024 014350 000754          BR      1$
3025
3026 014352 104401          5$:      TYPE
3027 014354 001213          $CRLF
3028 014356 104401          TYPE
3029 014360 002103          BLNKS7
3030
3031 014362 012700 177763      PLT1:   MOV     #-15,RO          ;TYPE OUT THE X-AXIS MARKERS
3032 014366          1$:
3033 014366 104401 014374      TYPE   65$          ;;TYPE ASCIZ STRING
3034 014372 000403          BR      64$          ;;GET OVER THE ASCIZ
3035          ;;65$: .ASCIZ /I-----/
3036 014402          64$:
3037 014402 005200          INC     RO          ;I----I----I----
3038 014404 001370          BNE     1$
3039
3040          ;IF SW 4 IS SET THEN TYPE THE COMPLETE GRAPH. IF NOT TYPE THE SMALL GRAPH.
3041
3042 014406 032777 000020 164524      BIT     #SW4,2SWR          ;TYPE COMPLETE GRAPH?
3043 014414 001054          BNE     CMPGRP          ;YES BRANCH
3044          ;IF NOT, TYPE SMALL GRAPH
3045
3046

```

```

3047
3048 014416 005000
3049 014420 032777 000040 164512 SMGRP: CLR RO
3050 014426 001445 1$: BIT #SW5,DSWR ;SKIP REST OF GRAPH?
3051 014430 104401 BEQ 5$ ;YES
3052 014432 001213 TYPE ;IN THIS GRAPH SEEK TIMES ARE
3053 $CRLF ;PLOTTED ONLY FOR SELECTED
3054 ;CYLINDERS (NOT ALL) SHOWN BELOW:
3055 ;0,1,2,3,4, 6,8,10,12,14,16,18,20,
3056 ;25,30,35,....,190,195,200, 203
3057 014434 010046 MOV RO,-(SP) ;TYPE THE MARKERS
3058 014436 104405 TYPDS
3059 014440 104401 014446 TYPE 65$ ;:TYPE ASCIZ STRING
3060 014444 000401 BR 64$ ;:GET OVER THE ASCIZ
3061 014450 ;:65$: .ASCIZ /- /
3062 014450 010001 MOV RO,R1 ;FORM THE ADRES OF 'SEEK TIME'
3063 014452 006301 ASL R1
3064 014454 016103 026742 MOV BUFR10(R1),R3 ;GET THE SEEK TIME
3065 014460 004737 014662 JSR PC,PLTPT ;GO PLOT IT
3066 014464 022700 000004 CMP #4,R0 ;PLOTTED UPTO CYL 4?
3067 014470 003402 BLE 2$ ;YES
3068 014472 005200 INC RO
3069 014474 000751 BR 1$
3070 014476 022700 000024 2$: CMP #24,R0 ;PLOTTED UPTO CYL 20?
3071 014502 003403 BLE 3$
3072 014504 062700 000002 ADD #2,R0
3073 014510 000743 BR 1$
3074 014512 022700 000310 3$: CMP #310,R0 ;PLOTTED UPTO CYL 200?
3075 014516 003403 BLE 4$
3076 014520 062700 000005 ADD #5,R0
3077 014524 000735 BR 1$
3078 014526 022700 000312 4$: CMP #312,R0 ;PLOTTED ALL CYLS?
3079 014532 001403 BEQ 5$
3080 014534 062700 000002 ADD #2,R0
3081 014540 000727 BR 1$
3082 014542 000137 015150 5$: JMP TST12
3083
3084
3085 ;IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT. IT GIVES TIMES FOR
3086 ;SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3...202).
3087
3088 014546 005000 CMPGRP: CLR RO ;INITLZE COUNT
3089 014550 012701 177773 MOV #-5,R1 ;INITLZE COUNT FOR Y-AXIS MARKER
3090 014554 012702 026742 MOV #BUFR10,R2 ;INITLZE PTR TO SEEK TIMES
3091 014560 104401 TYPE
3092 014562 001213 $CRLF
3093 014564 000412 BR 3$
3094
3095 014566 032777 000040 164344 2$: BIT #SW5,DSWR ;SKIP REST OF GRAPH?
3096 014574 001002 BNE +6
3097 014576 000137 015150 JMP TST12
3098 014602 005201 INC R1 ;TYPE OUT Y-AXIS MARKER 'CYL #'
3099 014604 001005 BNE 4$ ;IF REQUIRED
3100 014606 012701 177773 MOV #-5,R1
3101 014612 010046 3$: MOV RO,-(SP) ;TYPE 'CYL #' ON Y-AXIS
3102 014614 104405 TYPDS ;(IN DECIMAL)

```

0103 014616 000402  
 0104 014620 104401  
 0105 014622 002104  
 0106 014624  
 0107 014624 104401 014632  
 0108 014630 000401  
 0109  
 0110 014634  
 0111  
 0112 014634 012203  
 0113 014636 004737 014662  
 0114  
 0115  
 0116 014642 104401  
 0117 014644 001213  
 0118 014646 005200  
 0119 014650 022700 000312  
 0120 014654 001344  
 0121 014656 000137 015150  
 0122  
 0123  
 0124  
 0125  
 0126  
 0127  
 0128  
 0129  
 0130  
 0131  
 0132  
 0133  
 0134  
 0135 014662 162703 000310  
 0136 014666 002403  
 0137  
 0138 014670 104401  
 0139 014672 002111  
 0140 014674 000772  
 0141 014676 062703 000144  
 0142 014702 002402  
 0143 014704 104401  
 0144 014706 002111  
 0145  
 0146  
 0147 014710  
 0148 014710 104401 014716  
 0149 014714 000401  
 0150  
 0151 014720  
 0152 014720 000207  
 0153  
 0154  
 0155  
 0156  
 0157  
 0158

```

BR      5$
4$:    TYPE
      BLNKS6
5$:
      TYPE      65$      ;;TYPE ASCIZ STRING
      BR        64$      ;;GET OVER THE ASCIZ
      .ASCIZ    /-/
65$:
64$:
      MOV      (R2)+,R3      ;GET SEEK TIME
      JSR     PC,PLTPT      ;GO PLOT THE POINT
      TYPE
      $CRLF
      INC     R0      ;ALL DONE?
      CMP     #312,R0
      BNE    2$      ;IF NOT, GO BAK
6$:    JMP     TST12

;PLTPT
;THE ROUTINE IS ENTERED WITH R3 CONTAINING HORIZONTAL AXIS
;COORDINATE- SEEK TIME
;PLOT THE ACTUAL TIME ON THE GRAPH. IN KEEPING WITH NORMAL
;CONVENTION A NUMBER LESS THAN HALF THE CELL WIDTH IS
;CONSIDERED AS FALLING UNDER THE PREVIOUS CELL, A NUMBER
;GREATER THAN OR EQUAL TO HALF THE CELL WIDTH FALLS UNDER THE NEXT CELL
;EX: IF SEEK TIME IS 11.5 MS, IT'S BETW'N 10 & 12, BUT > 11
;HENCE IT WILL BE PLOTTED AS 12 IF SEEK TIME IS 10.8 MS,
;IT'S BETW'N 10 & 12, BUT < 11 HENCE IT WILL BE PLOTTED
;AS 10.0 MS

PLTPT: SUB     #310,R3      ;FIND OUT HOW MANY BLANKS TO
      BLT     7$          ;INSERT TO PLOT THE POINT
      TYPE
      BLNKS1
      BR      PLTPT
7$:    ADD     #144,R3
      BLT     8$
      TYPE
      BLNKS1
8$:
      TYPE      65$      ;;TYPE ASCIZ STRING
      BR        64$      ;;GET OVER THE ASCIZ
      .ASCIZ    /X/
65$:
64$:
      RTS     PC

;TIMSEK
;THIS ROUTINE FINDS OUT THE TIME REQUIRED TO SEEK TO THE CYLINDER
;INDICATED IN RKDA.
;***CAUTION*** SECTOR COUNTER IS USED AS A REAL TIME CLOCK TO KEEP TIME.
;ENTRY: JSR     PC,TIMSEK
;      RKDA CONTAINS THE CYLINDER TO BE SEEKED FROM THE PRESENT POSITION.
    
```



```

3215 015076 SKDON:
3216 015076 012746 000014 MOV #14,-(SP) ;;PUT THE MULTIPLIER ON THE STACK
3217 015102 010346 MOV R3,-(SP) ;;PUT THE MULTIPLICAND ON THE STACK
3218 015104 004737 020414 JSR PC,@#SMULT ;;CALL THE MULTIPLY ROUTINE
3219 015110 012616 MOV (SP)+,(SP) ;;DISREGARD THE MSB'S
3220 015112 012603 MOV (SP)+,R3 ;;GET THE LSB'S OF THE PRODUCT
3221 015114 042702 177760 BIC #177760,R2 ;SEEK. TOTAL TIME=(IN DECIMAL)
3222 015120 060203 ADD R2,R3 ;[(R3)X12+SEC COUNTER]X330X0.01
3223 ;;NOTE THERE IS A SCALE FACTOR
3224 015122 012746 000512 MOV #512,-(SP) ;;PUT THE MULTIPLIER ON THE STACK
3225 015126 010346 MOV R3,-(SP) ;;PUT THE MULTIPLICAND ON THE STACK
3226 015130 004737 020414 JSR PC,@#SMULT ;;CALL THE MULTIPLY ROUTINE
3227 015134 012616 MOV (SP)+,(SP) ;;DISREGARD THE MSB'S
3228 015136 012603 MOV (SP)+,R3 ;;GET THE LSB'S OF THE PRODUCT
3229 015140 062703 000245 ADD #245,R3 ;ASSUMPTION THAT EACH SECTOR
3230 ;TAKES 3.3 MILI SECS. IF THE
3231 ;DISK SPEED IS VERY MUCH DIFRNT
3232 ;FROM THE SPEC SPEED OF
3233 ;1500 RPM (40 MS/REV), THEN
3234 ;SEC COUNTER WOULD NOT BE AN
3235 ;ACCURATE TIME CLOCK.
3236 015144 012602 MOV (SP)+,R2 ;POP R2 BAK
3237 015146 000207 RTS PC ;RETURN
3238
3239
3240 ;*****
3241 ;*TEST 12 END OF PROGRAM
3242 ;*THIS IS NOT A TEST BUT IS JUST A LINKAGE
3243 ;*PROVIDED TO TEST ALL THE DRIVES.
3244 ;*****
3245 015150 000004 ;*ST12: SCOPE
3246 015152 105237 001223 INCB DRVON
3247 015156 123737 001223 001224 BTEOP: CMPB DRVON,DRIVS
3248 015164 001402 BEQ .+6
3249 015166 000137 003704 JMP NXTDRV
3250
3251 .SBTTL END OF PASS ROUTINE
3252
3253 ;*****
3254 ;*INCREMENT THE PASS NUMBER ($PASS)
3255 ;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
3256 ;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
3257 ;*IF THERES A MONITOR GO TO IT
3258 ;*IF THERE ISN'T JUMP TO ST3
3259
3260 $EOP:
3261 015172 000004 SCOPE
3262 015174 005037 001102 CLR $STSTM ;;ZERO THE TEST NUMBER
3263 015200 005237 001100 INC $PASS ;;INCREMENT THE PASS NUMBER
3264 015204 042737 100000 001100 BIC #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
3265 015212 005327 DEC (PC)+ ;;LOOP?
3266 015214 000001 $EOPCT: .WORD 1
3267 015216 003022 BGT $DOAGN ;;YES
3268 015220 012737 MOV (PC)+,@(PC)+ ;;RESTORE COUNTER
3269 015222 000001 $ENDCT: .WORD 1
3270 015224 015214 $EOPCT

```

MO6

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DZRKLD.P11 31-AUG-76 15:35 END OF PASS ROUTINE

SEQ 0077

3271	015226	104401	015273	TYPE	\$ENDMG	:: TYPE "END PASS #"
3272	015232	013746	001100	MOV	\$PASS, -(SP)	:: SAVE \$PASS FOR TYPEOUT
3273	015236	104405		TYPDS		:: GO TYPE--DECIMAL ASCII WITH SIGN
3274	015240	104401	015270	TYPE	\$ENULL	:: TYPE A NULL CHARACTER
3275	015244	013700	000042	\$GET42: MOV	\$#42,RO	:: GET MONITOR ADDRESS
3276	015250	001405		BEQ	\$DOAGN	:: BRANCH IF NO MONITOR
3277	015252	000005		RESET		:: CLEAR THE WORLD
3278	015254	004710		\$ENDAD: JSR	PC, (RO)	:: GO TO MONITOR
3279	015256	000240		NOP		:: SAVE ROOM
3280	015260	000240		NOF		:: FOR
3281	015262	000240		NOP		:: ACT11
3282	015264			\$DOAGN:		
3283	015264	000137		JMP	\$ (PC)+	:: RETURN
3284	015266	003666		\$RTNAD: .WORD	ST3	
3285	015270	377	377 000	\$ENULL: .BYTE	-1, -1, 0	:: NULL CHARACTER STRING
3286	015273	015	042412 042116	\$ENDMG: .ASCIZ	<15><12>/END PASS #/	
3287	015300	050040	051501 020123			
3288	015306	000043				
3289						

;COMMON SUBROUTINES AND HANDLERS

.SBTTL ESR15

;ESR15  
;THIS ROUTINE IS USED TO TYPE OUT ERROR DATA FOR ITEM 15  
;OF THE ERROR TABLE. AT THE TIME OF ENTRY INTO THIS  
;ROUTINE RS CONTAINS THE DISK ADDRESS FROM WHICH THE 12  
;HEADERS WERE READ, THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE  
;BEEN STORED STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS  
;HAVE BEEN STORED STARTING AT 'BUFRI'.

;THE PRINTOUT LOOKS LIKE:

;SEC# HDR RECVD  
;AA BBBBBA AA=BAD SEC # BBBBBA=BAD HEADER  
;EXPCTD HDR=XXXXXX TRY#= Y

ESR15: MOV R1,-(SP) ;:PUSH R1 ON STACK  
MOV R2,-(SP) ;:PUSH R2 ON STACK  
MOV #BUFR,R1 ;:SEC #'S STORED HERE PREVIOUSLY  
MOV #BUFRI,R2 ;:BAD HDRS STORED HERE PRVSLY  
1\$: MOV (R1)+,-(SP)  
TYPOS ;:GO TYPE OUT BAD SEC # (OCTAL)  
.BYTE 2 ;:ONLY 2 DIGITS  
.BYTE 0 ;:SUPRES LDG 0'S  
TYPE ;:TYPE 3 BLNKS  
BLNKS3  
MOV (R2)+,-(SP) ;:GO TYPE OUT BAD HEADER  
TYPOC  
TYPE  
BLNKS4  
TYPOC  
\$CRLF  
CMP #177777,(R1) ;:ALL BAD SEC #'S TYPD OUT?  
BNE 1\$ ;:IF NOT GO BAK  
TYPE  
MSG6  
MOV RS,-(SP) ;:TYPE OUT EXPCTD HEADER FOR  
BIC #160037,(SP) ;:THAT CYLINDER  
TYPOC  
MOV (SP)+,R2 ;:POP STACK INTO R2  
MOV (SP)+,R1 ;:POP STACK INTO R1  
RTS PC

.SBTTL ESR13

;ESR13  
;THIS ROUTINE IS USED WITH 'ERROR 13"' TO TYPEOUT OUT ERROR  
;DATA. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE BEEN STORED  
;STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS HAVE  
;BEEN STORED STARTING AT 'BUFRI'. RS CONTAINS THE EXPECTED

3290  
3291  
3292  
3293  
3294  
3295  
3296  
3297  
3298  
3299  
3300  
3301  
3302  
3303  
3304  
3305  
3306  
3307  
3308  
3309  
3310 015310 010146  
3311 015310 010246  
3312 015314 012701 001266  
3313 015320 012702 001320  
3314 015324 012146  
3315 015326 104403  
3316 015330 002  
3317 015331 000  
3318 015332 104401  
3319 015334 002107  
3320 015336 012246  
3321 015340 104402  
3322 015342 104401  
3323 015344 002106  
3324 015346 104401  
3325 015350 001213  
3326 015352 022711 177777  
3327 015356 001362  
3328  
3329  
3330 015360 104401  
3331 015362 001716  
3332 015364 010546  
3333 015366 042716 160037  
3334 015372 104402  
3335  
3336 015374 012602  
3337 015376 012601  
3338 015400 000207

015402 004737 015310  
015408 104401 015414  
015412 000404  
015440 005046  
015444 0327056 000020  
015448 001401  
015452 005216  
015456 104402  
015460 104401 002053  
015464 013746 001254  
015468 005216  
015472 104402  
015476 000207  
015504 013746 001162  
015508 104403  
015512 003  
015516 000  
015520 104401 015522  
015524 000404  
015532 013746 001164  
015536 104403  
015540 003  
015544 000  
015548 000207

;HEADER FOR THAT CYLINDER. THE TYPEOUT LOOKS LIKE

;SEC# HDR RCVD  
;AA BBBBBA AA=BAD SEC #  
; EXPCTD HDR=XXXXXX BBBBBA=BAD HEADER  
TRY# : Y SUR=Z

ESR13: JSR PC,ESR15  
TYPE 65\$ ;:TYPE ASCIZ STRING  
BR 64\$ ;:GET OVER THE ASCIZ  
;:65\$: .ASCIZ / SUR=  
64\$: CLR -(SP)  
BIT #20,R5 ;SUR 0 OR 11?  
BEO 1\$  
INC (SP)  
1\$: TYPOC  
TYPE MSG13  
MOV RETRY2,-(SP)  
INC (SP)  
TYPOC  
RTS PC

.SBTTL ESR20

;ESR20  
;SUBROUTINE TO TYPE OUT ERROR DATA FOR 'ERROR 20'. AT THE TIME  
;OF ENTRY, TABLE STARTING AT 'BUFR' CONTAINS SECTOR #'S THAT GAVE BAD  
;HEADERS. TABLE AT 'BUFR1' CONTAINS BAD HEADERS, R5 CONTAINS EXPECTED  
;HEADER FOR THE CYLINDER. 'INADR' AND 'OUTADR' CONTAIN THE CYLINDER  
;ADDRESSES BETWEEN WHICH THE IMPLIED SEEK WAS TRIED.

ESR20: JSR PC,ESR13 ;GO TYPE OUT SEC #'S, BAD HDRS  
JSR PC,ERR2 ;GET CYL #'S BETWN WHICH SEEK  
;WAS TRIED  
TYPE 65\$ ;:TYPE ASCIZ STRING  
BR 64\$ ;:GET OVER THE ASCIZ  
;:65\$: .ASCIZ / CYLA=  
64\$: MOV \$REG0,-(SP) ;GO TYPE CYL # FROM WHERE  
TYPOS ;SEEK BEGAN  
;BYTE 3 ;TYPE 3 DIGITS  
;BYTE 0 ;SUPRES LDG 0'S  
TYPE 67\$ ;:TYPE ASCIZ STRING  
BR 66\$ ;:GET OVER THE ASCIZ  
;:67\$: .ASCIZ / CYLB=  
66\$: MOV \$REG1,-(SP) ;TYPE CYL # TO WHICH SEEK  
TYPOS ;WAS DONE  
;BYTE 3 ;TYPE 3 DIGITS  
;BYTE 0 ;SUPRES LDG 0'S  
RTS PC ;RETURN

.SBTTL ESR25



```

015544 010205          ESR25:  MOV    R2,R5          ;SAVE ADRES OF TERMINATOR
015546 012702 001266          MOV    #BUFR,R2          ;INITLZE PTR TO TABLE STORING
                                ;ADRES OF BAD DATA
015552 012703 001320          MOV    #BUFR1,R3         ;INITLZE PTR TO 'EXPCTD' DATA
015556 012704 001352          MOV    #BUFR2,R4         ;INITLZE PTR TO 'RECVD' DATA
015562 032777 020000 163350 1$:  BIT    #SW13,DSWR        ;INHIBIT TYPE OUT?
015570 001076          BNE    4$                ;YES, EXIT
015572 104401          TYPE   ;TYPE CR,LF
015574 001213          $CRLF
015576 163712 001404          SUB    PBUFO,(R2)        ;GET WORD # IN BUFR (0,1,2...)
015602 006212          ASR    (R2)
015604 011246          MOV    (R2),-(SP)        ;WHICH WAS BAD. NOTE YOU
                                ;CAN HAVE THE ACTUAL MEMORY
                                ;ADRES BY ADDING 'IOBUFO'
                                ;TO THIS
                                ;GO TYPE WORD # THAT WAS BAD
015606 104403          TYPOS
015610 004          .BYTE 4
015611 000          .BYTE 0
015612 104401          TYPE
015614 002107          BLNKS3 ;2 BLANKS
015616 012346          MOV    (R3)+,-(SP)      ;GET EXPCTD DATA
015620 104402          TYPOC ;GO TYPE IT
015622 104401          TYPE
015624 002110          BLNKS2
015626 012446          MOV    (R4)+,-(SP)      ;GET RECVD DATA (BAD)
015630 104402          TYPOC ;GO TYPE IT
015632 104401          TYPE
015634 002110          BLNKS2
015636 012700 000400          MOV    #400,R0          ;GET THE DISK ADRES FROM
015642 021200 2$:  CMP    (R2),R0          ;WHICH THIS (BAD) DATA WAS
015644 002405          BLT    3$                ;READ
015646 062700 000400          ADD    #400,R0
015650 022700 002400          CMP    #2400,R0
015656 001371          BNE    2$
015660 000300          SWAB   R0                3$:
015662 005300          DEC    R0
015664 063700 001450          ADD    ADRES,R0          ;R0 CONTAINS THE DISK
                                ;ADRES FROM WHICH THE (BAD)
                                ;DATA WAS READ
015670 010037 001170          MOV    R0,$REG3
015674 004737 016144          JSR    PC,BRKDA          ;GO BREAK ABOVE DISK ADRES
                                ;INTO CYL#, SUR#, SEC#
015700 013746 001174          MOV    $REG5,-(SP)      ;GET THE CYL#
015704 104403          TYPOS ;TYPE IT
015706 003          .BYTE 3 ;ONLY 3 DIGITS
015707 000          .BYTE 0 ;NO LEADING 0'S
015710 104401          TYPE
015712 002107          BLNKS3

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```

015714 013746 001176      MOV    $REG6,-(SP)      ;GET SUR #
015720 104403      TYPOS      ;TYPE
015722 001          .BYTE    1            ;1 DIGIT ONLY
015723 000          .BYTE    0
015724 104401      TYPE      ;
015726 002106      BLNKS4
015730 013746 001200      MOV    $REG7,-(SP)      ;GET SEC#
015734 104403      TYPOS      ;TYPE
015736 002          .BYTE    2            ;2 DIGITS
015737 000          .BYTE    0
015740 005722      TST    (R2)+           ;INCREMNT PTR
015742 020205      CMP    R2,R5          ;TYPED OUT ALL BAD DATA
                                ;INFO?
015744 001306      BNE    1$            ;IF NOT LUP BAK
015746 104401      TYPE
015750 002053      MSG13
015752 013746 001254      MOV    RETRY2,-(SP)      ; * TRY #: *
015756 062716 000003      ADD    #3,(SP)         ;GET RETRY COUNT
                                ;FORM THE RETRY NO.
015762 104403      TYPOS      ;TYPE IT OUT
015764 001
015765 000
015766 000207      4$:    RTS    PC      ;IF YES, RETURN
                                ;MESSAGE HANDLER
                                ;THE MESSAGE HANDLER IS USED FOR TYPING OUT MESSAGES & DATA
                                ;RELATED TO THE MESSAGE. IF SW13 IS SET, THE TYPEOUT IS
                                ;INHIBITED. THE CALL IS:
                                ;MESSAGE, XX
                                ;XXX IS THE MESSAGE NUMBER & PROVIDES AN INDEX TO THE
                                ;'ERROR ITEMS TABLE' WHERE THAT MESSAGE ITEM
                                ;IS LOCATED.
                                ;THE MESSAGE ITEM CONTAINS:
                                ;MS:    POINTER TO THE ASCII MESSAGE
                                ;DH:    POINTER TO THE DATA HEADER
                                ;DT:    POINTER TO THE DATA
                                ;O      TERMINATOR
                                ;IF 'DT' IS 0 THE DATA IS TO BE PRINTED USING THE SUBROUTINE
                                ;INDICATED IN PLACE OF THE TERMINATOR
015770 032777 020000 163142 MSGE:  BIT    #SW13,@SWR      ;INHIBIT TYPEOUT?
015776 001012      BNE    1$            ;IF YES, EXIT
016000 011637 001116      MOV    (SP), $ERRPC    ;GET ADRES OF 'MESSAGE' CALL
016004 162737 000002 001116      SUB    #2,$ERRPC      ;STORE IT
016012 117637 000000 001114      MOVB  @($SP), $ITEMB   ;GET MESSAGE # (INDEX TO ITEM TABLE)
016020 004737 017362      JSR    PC,@ERRTYP     ;GO TO 'ERRTYP' & TYPE OUT
                                ;INFO
016024 062716 000002      1$:    ADD    #2,(SP)   ;ADJUST RETURN ADDRES
016030 000002      RTI                    ;EXIT

```

```

;THIS ROUTINE IS USED FOR TYPING OUT ASCII MESSAGES. BEFORE
;THE MESSAGE IS TYPED SW13 IS CHECKED & IF SET THE
;TYPEOUT IS INHIBITED & AN EXIT IS MADE.
;THE CALL FOR THIS ROUTINE IS "TYPMSG", AN ENCODED

```

000000  
000001  
000002  
000003  
000004  
000005  
000006  
000007  
000008  
000009  
000010  
000011  
000012  
000013

```

3514 :TRAP INSTRUCTION.
3515 :THE POINTER TO THE ASCII MESSAGE TO BE TYPED IS LOCATED IN THE
3516 :WORD FOLLOWING THE "TYPMSG" CALL.
3517
3518 016032 032777 020000 163100 TY.MSG: BIT #SW13,DSWR ;INHIBIT TYPEOUT?
3519 016040 001005 ;YES, EXIT
3520 016042 017637 000000 016052 MOV 2$ 2(SP),1$ ;GET POINTER TO ASCII MESSAGE
3521 016050 104401 TYPE ;GO TYPE ASCII STRING
3522 016052 000000 1$: 0
3523 016054 062716 000002 2$: ADD #2,(SP) ;ADJUST RETURN ADRES, SKIP OVER
3524 ;POINTER ON RETURN
3525 016060 000002 RTI ;EXIT
    
```

```

3526
3527
3528 :GTSRG
3529 :THIS ROUTINE EXTRACTS THE CYLINDER # FROM RKDA AND STORES IT
3530 :IN $REG4. THEN TRANSFERS RKCS, ER, DS, DA TO $REG0, $REG1, $REG2, $REG3
3531 GTSRG: MOV 2RKDA,-(SP) ;PUSH RKDA ONTO STACK
3532 BIC #160037,(SP) ;MASK OUT NON-CYLINDER BITS
3533 ASL (SP) ;SHIFT 8 BITS OF CYL ADRES TO LO BYTE
3534 016062 017746 163376 ASL (SP)
3535 016066 042716 160037 ASL (SP)
3536 016072 006316 SWAB (SP)
3537 016074 006316 MOV 2$ (SP)+,$REG4 ;UP STACK
3538 016076 006316
3539 016100 000316
3540 016102 112637 001172
    
```

```

3541
3542 :GT4RG
3543 :THIS ROUTINE TRANSFERS THE CONTENTS OF RKCS, RKER, RKDS
3544 :RKDA TO $REG0, $REG1, $REG2, $REG3 RESPECTIVELY. $REG'S
3545 :ARE USED FOR TYPING OUT THERE CONTENTS AT THE TIME OF ERROR
3546
3547 GT4RG: MOV 2RKCS,$REG0 ;GET RKCS
3548 MOV 2RKER,$REG1 ;RKER
3549 MOV 2RKDS,$REG2 ;RKDS
3550 MOV 2RKDA,$REG3 ;RKDA
3551 RTS PC ;EXIT FROM THIS ROUTINE
    
```

```

3552
3553 :GETINF
3554 :THIS ROUTINE SAVES THE CONTENTS OF RKCS IN $REG0
3555 :RKER IN $REG1, RKDS IN $REG2. THEN IT BREAKS RKDA
3556 :INTO DRIVE NO, CYLINDER #, SURFACE AND SECTOR #.
3557 :AND SAVES THEM IN $REG4, $REG5, $REG6, $REG7.
3558
3559 GETINF: JSR PC,GT4RG
3560 BRKDA: MOV R0,-(SP)
3561 MOV R1,-(SP)
3562 MOV R2,-(SP)
3563 MOV #2,$REG7+2,R0
3564 MOV $REG3,R1
3565 MOV R1,R2
3566 BIC #177760,R2
3567 MOV R2,-(R0)
3568 ASR R1
    
```

3570	016174	006201		ASR	R1
3571	016176	006201		ASR	R1
3572	016200	006201		ASR	R1
3573	016202	010102		MOV	R1,R2
3574	016204	042702	177776	BIC	#177776,R2
3575	016210	010240		MOV	R2,-(R0)
3576	016212	006201		ASR	R1
3577	016214	010102		MOV	R1,R2
3578	016216	042702	177400	BIC	#177400,R2
3579	016222	010240		MOV	R2,-(R0)
3580	016224	000301		SWAB	R1
3581	016226	042701	177770	BIC	#177770,R1
3582	016232	010140		MOV	R1,-(R0)
3583	016234	012602		MOV	(SP)+,R2
3584	016236	012601		MOV	(SP)+,R1
3585	016240	012600		MOV	(SP)+,R0
3586	016242	000207		RTS	PC

.SBTTL ERR2

```

:ERR2
:THIS ROUTINE GETS THE CYLINDER NUMBERS BETWEEN WHICH (IMPLIED) SEEK
:WAS DONE. (R4)=0 INDICATES SEEK FROM 'OUTADR' TO 'INADR'
:(R4)=1 INDICATES SEEK TO 'OUTADR'. ON EXIT $REGO CONTAINS CYL #
:FROM WHICH SEEK WAS INITIATED, $REG1 CONTAINS CYL # TO WHICH SEEK WAS DONE
ERR2:  MOV    INADR,$REGO      ;GET CYL ADRES
        JSR    PC,GCYL        ;GO GET CYL# FROM IT
        MOV    $REGO,$REG1    ;SAVE
        MOV    OUTADR,$REGO   ;GET CYL ADRES
        JSR    PC,GCYL        ;GO GET CYL # FROM IT
        TST    R4             ;GOING WHICH WAY?
        BEQ    IS             ;'OUTADR' TO 'INADR', BRANCH
        MOV    $REGO,-(SP)    ;EXCHANG CYL" TO GET
        MOV    $REG1,$REGO    ;CORRECT 'TO' & 'FROM' CYLS
        MOV    (SP)+,$REG1
IS:    RTS    PC              ;RETURN

```

.SBTTL ERR1

```

:ERR1
:THIS SUBROUTINE FINDS OUT THE CYLINDER NOS. BETWEEN WHICH THE SEEK
:IS DONE. THE CYLINDER # WHERE THE HEADS WHERE PRIOR TO MOVING, IS
:DEPOSITED IN $REGO. THE CYLINDER # WHERE THE HEADS SHOULD BE AFTER
:MOVEMENT, IS DEPOSITED IN $REG1. R4 INDICATES WHICH DIRECTION THE
:HEADS WERE MOVING, IN OR OUT. R5 CONTAINS THE
:DISK ADDRESS (IN OR OUT AS THE CASE MAY BE).

```

3600	016244	013737	001260	001162	ERR1: MOV	R5,\$REGO
3601	016252	004737	016360		JSR	PC,GCYL ;GO GET CYL #
3602	016256	013737	001162	001164	TST	R4 ;WAS GOING IN OR OUT?
3603	016264	013737	001262	001162	BNE	IS ;OUT
3604	016272	004737	016360		MOV	\$REGO,\$REG1
3605	016276	005704			CLR	\$REGO
3606	016300	001407				
3607	016302	013746	001162			
3608	016306	013737	001164	001162		
3609	016314	012637	001164			
3610	016320	000207				
3620	016322	010537	001162			
3621	016326	004737	016360			
3622	016332	005704				
3623	016334	001006				
3624	016336	013737	001162	001164		
3625	016344	005037	001162			

```

3626 016350 000207
3627 016352 005037 001164
3628 016356 000207
3629
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3631
3632
3633
3634
3635 016360 010046
3636 016362 013700 001162
3637 016366 042700 160037
3638
3639 016372 006200
3640 016374 006200
3641 016376 006200
3642 016400 006200
3643 016402 006200
3644 016404 010037 001162
3645 016410 012600
3646 016412 000207
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3664 016444 032777 000100 163000
3665 016452 001024
3666 016454 012746 177770
3667 016460 005216
3668 016462 001376
3669 016464 005726
3670 016466 005237 001174
3671 016472 001364
3672 016474 032777 020000 162436
3673 016502 001010
3674 016504 104420
3675 016506 002027
3676 016510 104420 001733
3677 016514 011646
3678 016516 162716 000002
3679 016522 104402
3680 016524 000002
3681

```

```

RTS PC
CLR $REG1
RTS PC

.SBTTL GCYL
:GCYL
:THIS ROUTINE EXTRACTS THE CYLINDER NO. FROM THE DISK ADDRESS
:CONTAINED IN '$REG0', AND THEN STORES IT BACK IN '$REG0'
GCYL: MOV RO, -(SP) ;PUSH RO ONTO STACK
MOV $REG0, RO
BIC #160037, RO ;MASK OUT DRV # BITS &
;SUR, SEC BITS IF PRESENT
ASR RO
ASR RO ;SHIFT CYL BITS RIGHT
ASR RO ;BY 5
ASR RO
ASR RO
MOV RO, $REG0 ;STORE CYL # IN $REG0
MOV (SP)+, RO ;POP RO FROM STACK
RTS PC ;EXIT

```

```

.SBTTL DRV.RESET - DRIVE RESET ROUTINE
.SBTTL RESDON - WAIT FOR DRIVE RESET TO BE DONE
:DR.RST
:THIS ROUTINE DOES A DRIVE RESET ON THE DRIVE WHOOSE ADDRESS IS IN
:RKDA. MULTIPLE RETURN ADDRESSES FOR THIS ROUTINE ARE PROVIDED.
:IF THERE IS NO ERROR (R/W/S RDY SETS WITHIN CERTAIN TIME) THEN
:A NORMAL EXIT IS MADE. IF R/W/S RDY DOES NOT SET ERROR IS REPORTED.

```

```

3658 016414 005037 001174
3659 016420 013777 001230 163036
3660 016426 012777 000015 163022
3661 016434 104421
3662 016436 000402
3663 016440 005037 001174
3664 016444 032777 000100 163000
3665 016452 001024
3666 016454 012746 177770
3667 016460 005216
3668 016462 001376
3669 016464 005726
3670 016466 005237 001174
3671 016472 001364
3672 016474 032777 020000 162436
3673 016502 001010
3674 016504 104420
3675 016506 002027
3676 016510 104420 001733
3677 016514 011646
3678 016516 162716 000002
3679 016522 104402
3680 016524 000002
3681

```

```

DR.RST: CLR $REG5 ;INITIALIZE THE COUNT
MOV DRIVAD, DRKDA
MOV #15, DRKCS ;DRIVE RESET, GO
CON.RDY
BR RES.DO+4
RES.DO: CLR $REG5
1$: BIT #100, DRKDS ;DID R/W/S RDY SET?
BNE 2$
MOV #-10, -(SP) ;PUSH COUNT ON SP
INC (SP) ;COUNT IT DOW
BNE -2
TST (SP)+ ;POP UP SP
INC $REG5 ;IF NOT WAIT
BNE 1$ ;WAITED LONG?
BIT #SW13, DSWR
BNE 2$
TYPMSG MSG12
TYPMSG MSG7
MOV (SP), -(SP)
SUB #2, (SP)
2$: RTI

```

# H07

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 DZRKLD.F11 31-AUG-76 15:35

RESDON - WAIT FOR DRIVE RESET TO BE DONE

SEQ 0085

3682  
3683  
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```

.SBTTL CON.RESET - CONTROL RESET ROUTINE
.SBTTL CON.RDY - WAIT FOR CONTROL READY
:CON.RESET
:CON.RDY
:THIS ROUTINE IS CALLED BY USING 'CNT.RESET' WHICH IS ACTUALLY
:'TRAP' INSTRUCTION WITH THE LOWER BYTE ENCODED TO PROVIDE
:AN INDEX TO THE CONTROL-RESET ROUTINE BELOW.
:THE ROUTINE ISSUES A CONTROL RESET AND WAITS FOR
:THE 'CNTRL RDY' FLAG TO SET. WHEN THE FLAG SETS
:AN EXIT IS MADE OUT OF THE ROUTINE. IF 'CNTRL-RDY'
:DOES NOT SET WITHIN A CERTAIN TIME AN ERROR MESSAGE
:   CNT RDY DIDN'T SET
:   PC=XXXXXX RKCS=XXXXXX
: IS GIVEN.
:THIS ROUTINE IS CALLED THROUGH THE 'TRAP' INSTRUCTION
:USING THE LOWER BYTE AS AN INDEX TO THIS ROUTINE.
:THE TRAP DECODER LOCATED AT '$TRAP'.
  
```

```

:CN.RDY
:THE CN.RDY ROUTINE IS CALLED BY USING CNT.RDY WHICH IS A TRAP
:INSTRUCTION WITH ITS LOWER BYTE ENCODED.
:THIS ROUTINE WAITS FOR THE CONTROL READY BIT TO SET AND WHEN IT
:SETS EXITS OUT. IF WITHIN A CERTAIN TIME CNTRL RDY DOES
:NOT SET AN ERROR IS REPORTED. WAITING TIME IS 883 MS FOR 11/20
:175 MS FOR 11/45 WITH BIPOLAR MEMORY.
CN.RST: MOV      #1,DRKCS      ;ISSUE A CONTROL RESET
        MOV      #-300,$REG3  ;SET UP COUNT
        BR       CN.RDY+4    ;SKIP OVER CN.RDY
CN.RDY: CLR      $REG3
1$:    TSTB     DRKCS        ;DID CNTRL-RDY SET?
        BMI     2$          ;YES, EXIT
        INC     $REG3        ;WAITED LONG?
        BNE     1$          ;IF NOT, GO BAK & WAIT
        TYPMSG
        MSG10
        TYPE    65$         ;;TYPE ASCIZ STRING
        BR      64$         ;;GET OVER THE ASCIZ
;;65$: .ASCIZ  <15><12>/PC=/
64$:   MOV      (SP),-(SP)
        SUB     #2,(SP)
        TYPOC              ;GO TYPE PC IN THE MAIN PROGRAM,
                           ;WHERE ERROR OCCURRED
        TYPE    67$         ;;TYPE ASCIZ STRING
        BR      66$         ;;GET OVER THE ASCIZ
;;67$: .ASCIZ  /RKCS=/
66$:   MOV      DRKCS,-(SP)  ;GET RKCS
        TYPOC              ;GO TYPE IT
2$:    RTI                  ;RETURN FROM THIS
                           ;ROUTINE TO THE MAIN
  
```

```

016526 012777 000001 162722
016534 012737 177500 001170
016542 000402
016544 005037 001170
016550 105777 162702
016554 100431
016556 005237 001170
016562 001372
016564 104420
016566 001742
016570 104401 016576
016574 000403
016604
016604 011646
016606 162716 000002
016612 104402
016614 104401 016622
016620 000404
016632
016632 017746 162620
016636 104402
016640 000002
  
```

;PROGRAM

.SBTTL TST.RWS - WAIT FOR R/W/S RDY  
:TST.RWS  
:THIS ROUTINE WAITS FOR THE R/W/S READY TO ET AND RETURNS  
:TO THE MAIN PROGRAM WHEN IT SETS. IF IT DOES NOT SET  
:WITHIN A CERTAIN TIME AN ERROR IS REPORTED.  
:WAITING TIME APPROX. 1040 MS FOR 11/20. 208 MS FOR 11/45

3738  
3739  
3740  
3741  
3742  
3743  
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3745  
3746  
3747  
3748 016642 005037 001264  
3749 016646 032777 000100 162576  
3750 016654 001017  
3751 016656 005237 001264  
3752 016662 001371  
3753 016664 032777 020000 162246  
3754 016672 001010  
3755 016674 104420 002027  
3756 016700 104420 001733  
3757 016704 011646  
3758 016706 162716 000002  
3759 016712 104402  
3760 016714 000002

TSTRWS: CLR TIMER  
1\$: BIT #100, @RKDS  
BNE 2\$  
INC TIMER  
BNE 1\$  
BIT #BIT13, @SWR  
BNE 2\$  
TYPMSG ,MSG12  
TYPMSG ,MSG7  
MOV (SP), -(SP)  
SUB #2, (SP)  
2\$: TYPOC  
RTI

.SBTTL TEST ABORT ROUTINE

3761  
3762  
3763  
3764  
3765 016716 104401 001616  
3766 016722 113746 001102  
3767 016726 104402  
3768 016730 000207

:ABRT  
ABRT: TYPE MSG3  
MOVB \$TSTNM, -(SP)  
TYPOC  
RTS PC

;COMMON SUBROUTINES & HANDLERS

.SBTTL SCOPE HANDLER ROUTINE

\*\*\*\*\*  
:THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT  
:AND LOAD THE TEST NUMBER(\$TSTNM) INTO THE DISPLAY REG. (DISPLAY<7:0>)  
:AND LOAD THE ERROR FLAG (\$ERFLG) INTO DISPLAY<15:08>  
:THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:  
:\*SW14=1 LOOP ON TEST  
:\*SW09=1 LOOP ON ERROR  
:\*CALL  
:\* SCOPE ;:SCOPE=IOT

3785 016732  
3786 016732 104407  
3787 016734 032777 000400 162176  
3788 016742 001053  
3789  
3790 016744 032777 040000 162166  
3791 016752 001047  
3792  
3793 016754 000416

\$\$SCOPE:  
CKSWR ;:TEST FOR CHANGE IN SOFT-SWR  
BIT #SW8, @SWR ;:WAS SW8 USED TO SELECT  
BNE \$OVER ;:A TEST? IF YES, SKIP OVER  
;:THE REST, U ARE LOOPING ON  
1\$: BIT #BIT14, @SWR ;:LOOP ON PRESENT TEST?  
BNE \$OVER ;:YES IF SW14=1  
:\*\*\*\*\*START OF CODE FOR THE XOR TESTER\*\*\*\*\*  
\$XTSTR: BR 6\$ ;:IF RUNNING ON THE "XOR" TESTER CHANGE

```

3794
3795 016756 013746 000004          MOV    2#ERRVEC, -(SP)    ;; THIS INSTRUCTION TO A "NOP" (NOP=240)
3796 016762 012737 017002 000004    MOV    #5$, 2#ERRVEC    ;; SAVE THE CONTENTS OF THE ERROR VECTOR
3797 016770 005737 177060          TST    2#177060        ;; SET FOR TIMEOUT
3798 016774 012637 000004          MOV    (SP)+, 2#ERRVEC  ;; TIME OUT ON XOR?
3799 017000 000421          BR     $SVLAD          ;; RESTORE THE ERROR VECTOR
3800 017002 022626          5$:   CMP    (SP)+, (SP)+  ;; GO TO THE NEXT TEST
3801 017004 012637 000004          MOV    (SP)+, 2#ERRVEC  ;; CLEAR THE STACK AFTER A TIME OUT
3802 017010 000407          BR     7$            ;; RESTORE THE ERROR VECTOR
3803 017012          6$:   ;; *****END OF CODE FOR THE XOR TESTER*****
3804 017012 105737 001103          2$:   TSTB   $ERFLG      ;; HAS AN ERROR OCCURRED?
3805 017016 001412          BEQ    $SVLAD        ;; BR IF NO
3806 017020 032777 001000 162112          BIT    #BIT09, 2$SWR  ;; LOOP ON ERROR?
3807 017026 001404          BEQ    4$            ;; BR IF NO
3808 017030 013737 001110 001106          7$:   MOV    $LPERR, $LPADR ;; SET LOOP ADDRESS TO LAST SCOPE
3809 017036 000415          BR     $OVER
3810 017040 105037 001103          4$:   CLRB   $ERFLG      ;; ZERO THE ERROR FLAG
3811 017044 105237 001102          $SVLAD: INCB   $STNM      ;; COUNT TEST NUMBERS
3812 017050 011637 001106          MOV    (SP), $LPADR    ;; SAVE SCOPE LOOP ADDRESS
3813 017054 011637 001110          MOV    (SP), $LPERR   ;; SAVE ERROR LOOP ADDRESS
3814 017060 005037 001204          CLR    $ESCAPE       ;; CLEAR THE ESCAPE FROM ERROR ADDRESS
3815 017064 112737 000001 001115          MOVB   #1, $ERMAX    ;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
3816 017072 013777 001102 162042          $OVER: MOV    $STNM, 2$DISPLAY ;; DISPLAY TEST NUMBER
3817 017100 013716 001106          MOV    $LPADR, (SP)   ;; FUDGE RETURN ADDRESS
3818 017104 000002          RTI                   ;; FIXES PS

```

;;\*\*\*\*\*

.SBTTL ERROR HANDLER ROUTINE

```

;;$SW15=1      HALT ON ERROR
;;$SW13=1      INHIBIT ERROR TYPEOUTS
;;$SW10=1      BELL ON ERROR
;;$SW09=1      LOOP ON ERROR
;;$SW12=1      CYCLE ON ERROR TO PREVIOUS 'SCOPE' STATEMENT
;;GO TO ERRTP ON ERROR
;;NOT FROM SYSMAC

```

```

3833 017106 104407          $ERROR: CKSWR          ;;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
3834 017110 105237 001103          7$:   INCB   $ERFLG      ;;SET THE ERROR FLAG
3835 017114 001775          BEQ    7$            ;;DON'T LET THE FLAG GO TO ZERO
3836 017116 013777 001102 162016          MOV    $STNM, 2$DISPLAY
3837 017124 032777 002000 162006          BIT    #SW10, 2$SWR
3838 017132 001402          BEQ    1$            ;;
3839 017134 104401 001206          TYPE   $BELL
3840 017140 005237 001112          1$:   INC    $ERTTL
3841 017144 011637 001116          MOV    (SP), $ERRPC
3842
3843 017150 032777 000004 161762          BIT    #SW2, 2$SWR  ;;DROP THE DRIVE?
3844 017156 001404          BEQ    5$            ;;SW NOT SET, SKIP
3845 017160 023727 001112 000006          CMP    $ERTTL, #6   ;;MORE THAN 6 ERRORS ON THIS DRIVE?
3846 017166 101040          BHI    6$            ;;YES, DROP THE DRIVE
3847
3848 017170 162737 000002 001116          5$:   SUB    #2, $ERRPC
3849 017176 117737 161714 001114          MOVB   2$ERRPC, $ITEMB

```



K07

```

3850 017204 032777 020000 161726 BIT #SW13,@SWR
3851 017212 001004 BNE 2$
3852 017214 004737 017362 JSR PC,@ERRTYP
3853 017220 104401 001213 TYPE $CRLF
3854 017224 005777 161710 2$: TST @SWR
3855 017230 100002 BPL 3$
3856 017232 000000 HALT
3857 017234 104407 CKSWR ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
3858 017236 032777 010000 161674 3$: BIT #SW12,@SWR
3859 017244 001402 BEQ +6
3860 017246 013716 001106 MOV $LPADR,(SP)
3861 017252 032777 001000 161660 BIT #SW09,@SWR
3862 017260 001402 BEQ 4$
3863 017262 013716 001110 MOV $LPERR,(SP)
3864 017266 000002 4$: RTI
3865
3866 017270 013746 001226 6$: MOV DRVPTR,-(SP) ;GET POINTER TO DRIVE #
3867 017274 162716 000002 SUB #2,(SP)
3868 017300 042736 000377 BIC #377,@(SP)+ ;CLEAR THE DRIVE PRESENT FLAG
3869 017304 104401 002064 TYPE MSG14
3870 017310 013746 001230 MOV DRIVAD,-(SP)
3871 017314 000241 CLC ;GET THE DRIVE #
3872 017316 006116 ROL (SP)
3873 017320 006116 ROL (SP)
3874 017322 006116 ROL (SP)
3875 017324 006116 ROL (SP)
3876 017326 104402 TYPOC ;TYPE IT OUT
3877 017330 104401 017336 TYPE 65$ ;TYPE ASCIZ STRING
3878 017334 000405 BR 64$ ;GET OVER THE ASCIZ
3879
3880 017350 65$: .ASCIZ / DROPPED/
3881 017350 105337 001224 64$: DECB DRIVS ;DECRMNT # OF DRIVS PRESENT
3882 017354 022626 CMP (SP)+,(SP)+ ;RESTORE STACK
3883 017356 000137 015156 JMP BTEOP ;EXIT
3884
3885 017362 ERRTYP:
3886 017362 104401 001213 TYPE $CRLF ;"CARRIAGE RETURN" & LINE FEED"
3887 017366 010046 MOV RO,-(SP) ;SAVE RO
3888 017370 005000 CLR RO ;PICKUP THE ITEM INDEX
3889 017372 153700 001114 BISB @#$ITEMB,RO
3890 017376 001011 BNE 1$ ;IF ITEM NUMBER IS ZERO, JUST
3891
3892
3893 017400 013746 001116 MOV $ERRPC,-(SP) ;TYPE THE PC OF THE ERROR
3894 ;SAVE $ERRPC FOR TYPEOUT
3895 017404 104402 TYPOC ;ERROR ADDRESS
3896 017406 104401 TYPE ;GO TYPE--OCTAL ASCII(ALL DIGITS)
3897 017410 001733 MSG7
3898 017412 013746 001116 MOV $ERRPC,-(SP)
3899 017416 104402 TYPOC
3900 017420 000440 BR 6$ ;GET OUT
3901 017422 005300 1$: DEC RO ;ADJUST THE INDEX SO THAT IT WILL
3902 017424 006300 ASL RO ; WORK FOR THE ERROR TABLE
3903 017426 006300 ASL RO
3904 017430 006300 ASL RO
3905 017432 062700 002122 ADD #$ERRTB,RO ;FORM TABLE POINTER

```

```

3906 017436 012037 017446      MOV      (R0)+,2$      ; PICKUP "ERROR MESSAGE" POINTER
3907 017442 001404              BEQ      3$           ; SKIP TYPEOUT IF NOT POINTER
3908 017444 104401              TYPE     "ERROR MESSAGE"
3909 017446 000000              .WORD   0           ; "CARRIAGE RETURN" & LINE FEED"
3910 017450 104401 001213      TYPE     $CRLF       ; PICKUP "DATA HEADER" POINTER
3911 017454 032777 004000 161456 3$:   BIT     #SW11,2SWR   ; DUMP OUT ALL RK REGISTERS
3912 017462 001042              BNE     10$          ; YES, BRANCH
3913 017464 012037 017474      MOV      (R0)+,4$     ; PICKUP "DATA HEADER" POINTER
3914 017470 001412              BEQ     5$           ; SKIP TYPEOUT IF 0
3915 017472 104401              TYPE     "DATA HEADER"
3916 017474 000000              .WORD   0           ; "DATA HEADER" POINTER GOES HERE
3917 017476 104401 001213      TYPE     $CRLF       ; "CARRIAGE RETURN" & LINE FEED"
3918 017502 062700 000002      ADD     #2,R0        ; FORM POINTER TO TERMINATOR
3919 017506 005710              TST     (R0)         ; IS THE TERMINATOR 0?
3920 017510 001017              BNE     9$           ; IF NOT, BRANCH
3921 017512 162700 000002      SUB     #2,R0        ; YES, IT IS 0. REPOINT TO "DATA"
3922 017516 011000              .WORD   0           ; GO TYPE OUT DATA AS USUAL
3923 017520 001004              MOV     (R0),R0      ; PICKUP "DATA TABLE" POINTER
3924 017522 012600              BNE     7$           ; GO TYPE THE DATA
3925 017524 104401 001213      MOV     (SP)+,R0     ; RESTORE R0
3926 017530 000207              TYPE     $CRLF       ; "CARRIAGE RETURN" & LINE FEED"
3927 017532 000207              RTS     PC           ; RETURN
3928 017532 013046              .WORD   0           ; SAVE 2(R0)+ FOR TYPEOUT
3929 017532 013046              MOV     2(R0)+,-(SP) ; GO TYPE--OCTAL ASCII(ALL DIGITS)
3930 017534 104402              TYPOC   " "         ; IS THERE ANOTHER NUMBER?
3931 017536 005710              TST     (R0)         ; BR IF NO
3932 017540 001770              BEQ     6$           ; BR IF NO
3933 017542 104401 002110      TYPE     BLNKS2
3934 017546 000771              BR     7$
3935 017550 004770 000000      9$:   JSR     PC,2(R0)   ; GO TO THE SPECIAL ERROR
3936 017550 004770 000000              ; DATA HANDLING SUBROUTINE
3937 017550 004770 000000              ; NOTE THAT THIS ROUTINE IS
3938 017550 004770 000000              ; THE ONE INDICATED IN THE
3939 017550 004770 000000              ; LAST WORD OF AN ERROR
3940 017550 004770 000000              ; ITEM IN THE ERROR TABLE
3941 017550 004770 000000              ; (STARTING AT $ERRTB)
3942 017554 104401              TYPE     " "
3943 017556 001733              MSG7
3944 017560 013746 001116      MOV     $ERRPC,-(SP)
3945 017564 104402              TYPOC   " "
3946 017566 000755              BR     6$           ; GO BACK TO THE EXIT POINT
3947 017566 000755              ; FOR 'ERRTYP'
3948 017570 004737 017576      10$:  JSR     PC,DMPREG
3949 017574 000752              BR     6$
3950 017574 000752
3951 017574 000752
3952 017574 000752
3953 017574 000752
3954 017574 000752
3955 017574 000752
3956 017574 000752
3957 017576 104401 017604      DMPREG:
3958 017576 104401 017604      TYPE     65$        ; TYPE ASCIZ STRING
3959 017602 000441              BR     64$         ; GET OVER THE ASCIZ
3960 017706              ; 65$: .ASCIZ <15><12>/ PC
3961 017706              ; 64$: RKDS RKER RKCS RKWC RKBA RKDA RKDB/

```

3962	017706	013746	001116	MOV	\$ERRPC,-(SP)
3963	017712	104402		TYPDC	
3964	017714	104401	002110	TYPE	BLNKS2
3965	017720	010046		MOV	RO,-(SP)
3966	017722	012700	001452	MOV	#RKDS,RO
3967	017726	013046		1\$: MOV	2(RO)+,-(SP)
3968	017730	104402		TYPDC	
3969	017732	104401	002110	TYPE	BLNKS2
3970	017736	020027	001466	CMP	RO,#RKDB
3971	017742	003771		BLE	1\$
3972	017744	012600		MOV	(SP)+,RO
3973	017746	000207		RTS	PC

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

;*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
;SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
;NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
;BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
;REPLACED WITH SPACES.
;CALL:
;*      MOV      NUM,-(SP)          ;;PUT THE BINARY NUMBER ON THE STACK
;*      TYPDS                    ;;GO TO THE ROUTINE

```

```

$TYPDS:
MOV      RO,-(SP)          ;;PUSH RO ON STACK
MOV      R1,-(SP)          ;;PUSH R1 ON STACK
MOV      R2,-(SP)          ;;PUSH R2 ON STACK
MOV      R3,-(SP)          ;;PUSH R3 ON STACK
MOV      R5,-(SP)          ;;PUSH R5 ON STACK
MOV      #20200,-(SP)      ;;SET BLANK SWITCH AND SIGN
MOV      20(SP),R5        ;;GET THE INPUT NUMBER
BPL      1$                ;;BR IF INPUT IS POS.
NEG      R5                ;;MAKE THE BINARY NUMBER POS.
MOVB     #'-,1(SP)        ;;MAKE THE ASCII NUMBER NEG.
1$:      CLR      RO        ;;ZERO THE CONSTANTS INDEX
MOV      #$DBLK,R3        ;;SETUP THE OUTPUT POINTER
MOVB     #' ,(R3)+        ;;SET THE FIRST CHARACTER TO A BLANK
2$:      CLR      R2        ;;CLEAR THE BCD NUMBER
MOV      $DTBL(RO),R1     ;;GET THE CONSTANT
3$:      SUB      R1,R5     ;;FORM THIS BCD DIGIT
BLT      4$                ;;BR IF DONE
INC      R2                ;;INCREASE THE BCD DIGIT BY 1
4$:      ADD      R1,R5     ;;ADD BACK THE CONSTANT
TST      R2                ;;CHECK IF BCD DIGIT=0
BNE     5$                ;;FALL THROUGH IF ?
TSTB    (SP)              ;;STILL DOING LEADING 0'S?
BMI      7$                ;;BR IF YES
5$:      ASLB    (SP)      ;;MSD?
BCC      6$                ;;BR IF NO

```

3991	017750				
3992	017750	010046			
3993	017752	010146			
3994	017754	010246			
3995	017756	010346			
3996	017760	010546			
3997	017762	012746	020200		
3998	017766	016605	000020		
3999	017772	100004			
4000	017774	005405			
4001	017776	112766	000055	000001	
4002	020004	005000			1\$: CLR RO
4003	020006	012703	020164		MOV #DBLK,R3
4004	020012	112723	000040		MOVB #' ,(R3)+
4005	020016	005002			2\$: CLR R2
4006	020020	016001	020154		MOV \$DTBL(RO),R1
4007	020024	160105			3\$: SUB R1,R5
4008	020026	002402			BLT 4\$
4009	020030	005202			INC R2
4010	020032	000774			BR 3\$
4011	020034	060105			4\$: ADD R1,R5
4012	020036	005702			TST R2
4013	020040	001002			BNE 5\$
4014	020042	105716			TSTB (SP)
4015	020044	100407			BMI 7\$
4016	020046	106316			5\$: ASLB (SP)
4017	020050	103003			BCC 6\$

```

4018 020052 116663 000001 177777      MOVB    1(SP),-1(R3)    ;;YES--SET THE SIGN
4019 020050 052702 000060      BIS     #'0,R2         ;;MAKE THE BCD DIGIT ASCII
4020 020064 052702 000040      BIS     #' ,R2         ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
4021 020070 110223      MOVB    R2,(R3)+       ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
4022 020072 005720      TST     (R0)+          ;;JUST INCREMENTING
4023 020074 020027 000010      CMP     RO,#10         ;;CHECK THE TABLE INDEX
4024 020100 002746      BLT     2$             ;;GO DO THE NEXT DIGIT
4025 020102 003002      BGT     8$             ;;GO TO EXIT
4026 020104 010502      MOV     R5,R2         ;;GET THE LSD
4027 020106 000764      BR      6$             ;;GO CHANGE TO ASCII
4028 020110 105726      8$:     TSTB    (SP)+    ;;WAS THE LSD THE FIRST NON-ZERO?
4029 020112 100003      BPL     9$             ;;BR IF NO
4030 020114 116663 177777 177776      MOVB    -1(SP),-2(R3)  ;;YES--SET THE SIGN FOR TYPING
4031 020122 105013      9$:     CLRB    (R3)     ;;SET THE TERMINATOR
4032 020124 012605      MOV     (SP)+,R5      ;;POP STACK INTO R5
4033 020126 012603      MOV     (SP)+,R3      ;;POP STACK INTO R3
4034 020130 012602      MOV     (SP)+,R2      ;;POP STACK INTO R2
4035 020132 012601      MOV     (SP)+,R1      ;;POP STACK INTO R1
4036 020134 012600      MOV     (SP)+,R0      ;;POP STACK INTO R0
4037 020136 104401 020164      TYPE    $DBLK         ;;NOW TYPE THE NUMBER
4038 020142 016666 000002 000004      MOV     2(SP),4(SP)   ;;ADJUST THE STACK
4039 020150 012616      MOV     (SP)+,(SP)
4040 020152 000002      RTI
4041 020154 023420      SDTBL: 10000.         ;;RETURN TO USER
4042 020156 001750      1000.
4043 020160 000144      100.
4044 020162 000012      10.
4045 020164 000004      $DBLK: .BLKW 4
4046
4047      .SBTTL TYPE ROUTINE
4048
4049      ;*****
4050      ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
4051      ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
4052      ;*NOTE1:      $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
4053      ;*NOTE2:      $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
4054      ;*NOTE3:      $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
4055      ;*
4056      ;*CALL:
4057      ;*1) USING A TRAP INSTRUCTION
4058      ;*      TYPE    ,MESADR      ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
4059      ;*OR
4060      ;*      TYPE
4061      ;*      MESADR
4062      ;*
4063
4064 020174 105737 001157      $TYPE: TSTB    $TPFLG   ;; IS THERE A TERMINAL?
4065 020200 100002      BPL     1$            ;; BR IF YES
4066 020202 000000      HALT
4067 020204 000407      BR      3$            ;; HALT HERE IF NO TERMINAL
4068 020206 010046      1$:     MOV     RO,-(SP)  ;; LEAVE
4069 020210 017600 000002      MOV     22(SP),RO    ;; SAVE RO
4070 020214 112046      2$:     MOVB    (RO)+,-(SP)  ;; GET ADDRESS OF ASCIZ STRING
4071 020216 001005      BNE     4$            ;; PUSH CHARACTER TO BE TYPED ONTO STACK
4072 020220 005726      TST     (SP)+        ;; BR IF IT ISN'T THE TERMINATOR
4073 020222 012600      60$:    MOV     (SP)+,RO  ;; IF TERMINATOR POP IT OFF THE STACK
;;RESTORE RO

```

```

4074 020224 062716 000002 3S: ADD #2,(SP) ;;ADJUST RETURN PC
4075 020230 000002 RTI ;;RETURN
4076 020232 122716 000011 4S: CMPB #HT,(SP) ;;BRANCH IF <HT>
4077 020236 001430 BEQ #S ;;
4078 020240 122716 000200 5S: CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
4079 020244 001006 BNE #S ;;
4080 020246 005726 TST (SP)+ ;;POP <CR><LF> EQUIV
4081 020250 104401 TYPE ;;TYPE A CR AND LF
4082 020252 001213 SCRLF ;;
4083 020254 105037 020410 CLRB $CHARCNT ;;CLEAR CHARACTER COUNT
4084 020260 000755 BR #S ;;GET NEXT CHARACTER
4085 020262 004737 020344 5S: JSR PC,$TYPEC ;;GO TYPE THIS CHARACTER
4086 020266 123726 001156 6S: CMPB $FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
4087 020272 001350 BNE #S ;;IF NO GO GET NEXT CHAR.
4088 020274 013746 001154 MOV $NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
;;AND THE NULL CHAR.
4089 020300 105366 000001 7S: DECB 1(SP) ;;DOES A NULL NEED TO BE TYPED?
4090 020304 002770 BLT #S ;;BR IF NO--GO POP THE NULL OFF OF STACK
4091 020306 004737 020344 JSR PC,$TYPEC ;;GO TYPE A NULL
4092 020312 105337 020410 DECB $CHARCNT ;;DO NOT COUNT AS A COUNT
4093 020316 000770 BR #S ;;LOOP

```

;;HORIZONTAL TAB PROCESSOR

```

4094 020320 112716 000040 8S: MOVB #'(SP) ;;REPLACE TAB WITH SPACE
4095 020324 004737 020344 9S: JSR PC,$TYPEC ;;TYPE A SPACE
4100 020330 132737 000007 020410 BITB #7,$CHARCNT ;;BRANCH IF NOT AT
4101 020336 001372 BNE #S ;;TAB STOP
4102 020340 005726 TST (SP)+ ;;POP SPACE OFF STACK
4103 020342 000724 BR #S ;;GET NEXT CHARACTER
4104 020344 105777 160600 $TYPEC: TSTB #STPS ;;WAIT UNTIL PRINTER IS READY
4105 020350 100375 BPL $TYPEC ;;
4106 020352 116677 000002 160572 MOVB 2(SP),#STPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
4107 020360 122766 000015 000002 CMPB #CR,2(SP) ;;IS CHARACTER A CARRIAGE RETURN?
4108 020366 001003 BNE #S ;;BRANCH IF NO
4109 020370 105037 020410 CLRB $CHARCNT ;;YES--CLEAR CHARACTER COUNT
4110 020374 000406 BR $TYPEX ;;EXIT
4111 020376 122766 000012 000002 1S: CMPB #LF,2(SP) ;;IS CHARACTER A LINE FEED?
4112 020404 001402 BEQ $TYPEX ;;BRANCH IF YES
4113 020406 105227 INCB (PC)+ ;;COUNT THE CHARACTER
4114 020410 000000 $CHARCNT: .WORD 0 ;;CHARACTER COUNT STORAGE
4115 020412 000207 $TYPEX: RTS PC

```

.SBTTL INTEGER MULTIPLY ROUTINE

```

*****
;CALL
; MOV MULTIPLIER,-(SP)
; MOV MULTIPLICAND,-(SP)
; JSR PC,#SMULT
; RETURN ;;PRODUCT IS ON THE STACK
;
; STACK PRODUCT
; -----

```

```

#130      ;*      TOP      LSB'S
#131      ;*      +2      MSB'S
#132      $MULT:
#133      MOV      R0,-(SP)      ;; PUSH R0 ON STACK
#134      MOV      R1,-(SP)      ;; PUSH R1 ON STACK
#135      MOV      R2,-(SP)      ;; PUSH R2 ON STACK
#136      CLR      -(SP)        ;; CLEAR THE SIGN KEY
#137      MOV      12(SP),R1     ;; GET THE MULTIPLICAND
#138      BPL      1$           ;; BR IF PLUS
#139      INC      (SP)         ;; SET THE SIGN KEY
#140      NEG      R1           ;; MAKE THE MULTIPLICAND POSTIVE
#141      MOV      14(SP),R2     ;; GET THE MULTIPLIER
#142      BPL      2$           ;; BR IF PLUS
#143      DEC      (SP)         ;; UPDATE THE SIGN KEY
#144      NEG      R2           ;; MAKE THE MULTIPLIER POSTIVE
#145      MOV      17..-(SP)     ;; SET THE LOOP COUNT
#146      CLR      R0           ;; SETUP FOR THE MULTIPLY LOOP
#147      BCC      4$           ;; DON'T ADD IF MULTIPLICAND = 0
#148      ADD      R2,R0
#149      ROR      R0,R0        ;; POSITION THE PARITIAL PRODUCT AND
#150      ROR      R1           ;; THE MULTIPLICAND
#151      DEC      (SP)         ;; HAS ALL BITS OF THE MULTIPLICAND BEEN DONE?
#152      BNE      3$           ;; BR IF NO
#153      CMP      (SP)+,(SP)   ;; SHOULD PRODUCT BE NEGATIVE?
#154      BEQ      5$           ;; GO TO EXIT IF NO
#155      NEG      R0           ;; YES--SO MAKE IT SO
#156      NEG      R1
#157      SBC      R0
#158      TST      (SP)+        ;; CLEAR SIGN INFO. OFF OF STACK
#159      MOV      R0,12(SP)     ;; PUT THE PRODUCT ON THE STACK (MSB'S)
#160      MOV      R1,10(SP)     ;; LSB'S
#161      MOV      (SP)+,R2     ;; POP STACK INTO R2
#162      MOV      (SP)+,R1     ;; POP STACK INTO R1
#163      MOV      (SP)+,R0     ;; POP STACK INTO R0
#164      RTS      PC
#165
#166      .SBTTL  TTY INPUT ROUTINE
#167
#168      ;*****
#169      .ENABL  LSB
#170      $TKCNT: .WORD  0      ;; NUMBER OF ITEMS IN QUEUE
#171      $TKQIN: .WORD  0      ;; INPUT POINTER
#172      $TKQOUT: .WORD  0     ;; OUTPUT POINTER
#173      $TKQSRT: .BLKB  1     ;; TTY KEYBOARD QUEUE
#174      $TKQEND=.
#175      .EVEN
#176
#177      ;*TK INITIALIZE ROUTINE
#178      ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
#179      ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
#180
#181      ;*CALL:
#182      ;*      JSR      PC,$TKINT
#183      ;*      RETURN
#184
#185

```

000012

000014

000021

000012

000010

```

4186 020536 005037 020526 STKINT: CLR STKCNT ;; CLEAR COUNT OF ITEMS IN QUEUE
4187 020542 012737 020534 020530 MOV #STKQSR,STKQIN ;; MOVE THE STARTING ADDRESS OF THE
4188 020550 013737 020530 020532 MOV STKQIN,STKQOUT ;; QUEUE INTO THE INPUT & OUTPUT POINTERS.
4189 020556 012737 020606 000060 MOV #STKSRV,STKVEC ;; INITIALIZE THE KEYBOARD VECTOR
4190 020564 012737 000200 000062 MOV #200,STKVEC+2 ;; "BR" LEVEL 4
4191 020572 005777 160350 TST STKB ;; CLEAR DONE FLAG
4192 020576 012777 000100 160340 MOV #100,STKS ;; ENABLE TTY KEYBOARD INTERRUPT
4193 020604 000207 RTS PC ;; RETURN TO CALLER

```

```

; *TK SERVICE ROUTINE
; *THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
; *BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
; *IT IN THE QUEUE.

```

```

4194 020606 117746 160334 STKSRV: MOVB STKB, -(SP) ;; PICKUP THE CHARACTER
4195 020612 042716 177600 BIC #C177, (SP) ;; STRIP THE JUNK
4196 020616 021627 000007 1$: CMP (SP), #7 ;; IS IT A CONTROL G?
4197 020622 001004 BNE 2$ ;; BRANCH IF NO
4198 020624 022737 000176 001140 CMP #SWREG, SWR ;; IS SOFT-SWR SELECTED?
4199 020632 001500 BEQ 6$ ;; GO TO SWR CHANGE
4200 020634 2$: CMP #1, STKCNT ;; IS THE QUEUE FULL?
4201 020634 022737 000001 020526 BNE 3$ ;; BRANCH IF NO
4202 020642 001004 TYPE $BELL ;; RING THE TTY BELL
4203 020644 104401 001206 TST (SP)+ ;; CLEAN CHARACTER OFF OF STACK
4204 020650 005726 BR 5$ ;; EXIT
4205 020652 000451 3$: CMP (SP), #23 ;; IS IT A CONTROL-S?
4206 020654 021627 000023 BNE 32$ ;; BRANCH IF NO
4207 020660 001021 CLR STKS ;; DISABLE TTY KEYBOARD INTERRUPTS
4208 020662 005077 160256 TST (SP)+ ;; CLEAN CHAR OFF STACK
4209 020666 005726 31$: TSTB STKS ;; WAIT FOR A CHAR
4210 020670 105777 160250 BPL 31$ ;; LOOP UNTIL ITS THERE
4211 020674 100375 MOVB STKB, -(SP) ;; GET THE CHARACTER
4212 020676 117746 160244 BIC #C177, (SP) ;; MAKE IT 7-BIT ASCII
4213 020702 042716 177600 CMP (SP)+, #21 ;; IS IT A CONTROL-Q?
4214 020706 022627 000021 BNE 31$ ;; BRANCH IF NO
4215 020712 001366 MOV #100, STKS ;; REENABLE TTY KEYBOARD INTERRUPTS
4216 020714 012777 000100 160222 RTI ;; RETURN
4217 020722 000002 32$: INC STKCNT ;; COUNT THIS CHARACTER
4218 020724 005237 020526 CMP (SP), #140 ;; IS IT UPPER CASE?
4219 020730 021627 000140 BLT 4$ ;; BRANCH IF YES
4220 020734 002405 CMP (SP), #175 ;; IS IT A SPECIAL CHAR?
4221 020736 021627 000175 BGT 4$ ;; BRANCH IF YES
4222 020742 003002 BIC #40, (SP) ;; MAKE IT UPPER CASE
4223 020744 042716 000040 (SP)+, STKQIN ;; AND PUT IT IN QUEUE
4224 020750 112677 177554 INC STKQIN ;; UPDATE THE POINTER
4225 020754 005237 020530 CMP STKQIN, #STKQEND ;; GO OFF THE END?
4226 020760 023727 020530 020535 BNE 5$ ;; BRANCH IF NO
4227 020766 001003 MOV #STKQSR, STKQIN ;; RESET THE POINTER
4228 020770 012737 020534 020530 5$: RTI ;; RETURN
4229 020776 000002

```

```

; *****
; *SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
; *ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
; *SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP

```

```

4230 020776 000002
4231 020776 000002
4232 020776 000002
4233 020776 000002
4234 020776 000002
4235 020776 000002
4236 020776 000002
4237 020776 000002
4238 020776 000002
4239 020776 000002
4240 020776 000002
4241 020776 000002

```

```

4 2 021000 022737 000176 001140 : *CALL WHEN OPERATING IN TTY INTERRUPT MODE.
4 3 021006 001104 $CKSWR: CMP #SWREG,SWP ;; IS THE SOFT-SWR SELECTED
4 4 021010 105777 160130 BNE 15$ ;; EXIT IF NOT
4 5 021014 100101 TSTB @STKS ;; IS A CHAR WAITING?
4 6 021016 117746 160124 BPL 15$ ;; IF NOT, EXIT
4 7 021022 042716 177600 MOVB @STKB,-(SP) ;; YES
4 8 021026 021627 000007 BIC #1C177,(SP) ;; MAKE IT 7-BIT ASCII
4 9 021032 001300 CMP (SP),#7 ;; IS IT A CONTROL-G?
4 10 BNE 25$ ;; IF NOT, PUT IT IN THE TTY QUEUE
4 11 ;; AND EXIT

```

```

*****
*CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
*ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
*CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.

```

```

4 12 021034 123727 001134 000001 6$: CMPB $AUTOB,#1 ;; ARE WE RUNNING IN AUTO-MODE?
4 13 021042 001674 BEQ 25$ ;; BRANCH IF YES
4 14 021044 005726 TST (SP)+ ;; CLEAR CONTROL-G OFF STACK
4 15 021046 004737 020536 JSR PC,$TKINT ;; FLUSH THE TTY INPUT QUEUE
4 16 021052 005077 160066 CLR @STKS ;; DISABLE TTY KEYBOARD INTERRUPTS
4 17 021056 112737 000001 001135 MOVB #1,$INTAG ;; SET INTERRUPT MODE INDICATOR
4 18 021064 104401 021643 $GTSWR: TYPE , $CNTLG ;; ECHO THE CONTROL-G (!G)
4 19 021070 104401 021650 TYPE $MSWR ;; TYPE CURRENT CONTENTS
4 20 021074 013746 000176 MOV $WREG,-(SP) ;; SAVE SWREG FOR TYPEOUT
4 21 021100 104402 TYPOC ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
4 22 021102 104401 021661 TYPE , $MNEW ;; PROMPT FOR NEW SWR
4 23 021106 005046 19$: CLR -(SP) ;; CLEAR COUNTER
4 24 021110 005046 CLR -(SP) ;; THE NEW SWR
4 25 021112 105777 160026 7$: TSTB @STKS ;; CHAR THERE?
4 26 021116 100375 BPL 7$ ;; IF NOT TRY AGAIN
4 27 021120 117746 160022 MOVB @STKB,-(SP) ;; PICK UP CHAR
4 28 021124 042716 177600 BIC #1C177,(SP) ;; MAKE IT 7-BIT ASCII
4 29 021130 021627 000025 9$: CMP (SP),#25 ;; IS IT A CONTROL-U?
4 30 021134 001005 BNE 10$ ;; BRANCH IF NOT
4 31 021136 104401 021636 TYPE , $CNTLU ;; YES, ECHO CONTROL-U (!U)
4 32 021142 062706 000006 20$: ADD #6,SP ;; IGNORE PREVIOUS INPUT
4 33 021146 000757 BR 19$ ;; LET'S TRY IT AGAIN
4 34 021150 021627 000015 10$: CMP (SP),#15 ;; IS IT A <CR>?
4 35 021154 001022 BNE 16$ ;; BRANCH IF NO
4 36 021156 005766 000004 TST 4(SP) ;; YES, IS IT THE FIRST CHAR?
4 37 021162 001403 BEQ 11$ ;; BRANCH IF YES
4 38 021164 016677 000002 157746 MOV 2(SP),@SWR ;; SAVE NEW SWR
4 39 021172 062706 000006 11$: ADD #6,SP ;; CLEAR UP STACK
4 40 021176 104401 001213 14$: TYPE , $CRLF ;; ECHO <CR> AND <LF>
4 41 021202 123727 001135 000001 CMPB $INTAG,#1 ;; RE-ENABLE TTY KBD INTERRUPTS?
4 42 021210 001003 BNE 15$ ;; BRANCH IF NOT
4 43 021212 012777 000100 157724 MOV #100,@STKS ;; RE-ENABLE TTY KBD INTERRUPTS
4 44 021220 000002 15$: RTI ;; RETURN
4 45 021222 004737 020344 16$: JSR PC,$TYPEC ;; ECHO CHAR

```



```

021226 021627 000060      CMP      (SP),#60      ;;CHAR < 0?
021232 002420      BLT      18$          ;;BRANCH IF YES
021234 021627 000067      CMP      (SP),#67      ;;CHAR > 7?
021240 003015      BGT      18$          ;;BRANCH IF YES
021242 042726 000060      BIC      #60,(SP)+     ;;STRIP-OFF ASCII
021246 005766 000002      TST      2(SP)        ;;IS THIS THE FIRST CHAR
021252 001403      BEQ      17$          ;;BRANCH IF YES
021254 006316      ASL      (SP)         ;;NO, SHIFT PRESENT
021256 006316      ASL      (SP)         ;;CHAR OVER TO MAKE
021260 006316      ASL      (SP)         ;;ROOM FOR NEW ONE.
021262 005266 000002 17$: INC      2(SP)        ;;KEEP COUNT OF CHAR
021266 056616 177776      BIS      -2(SP),(SP)  ;;SET IN NEW CHAR
021272 000707      BR       7$           ;;GET THE NEXT ONE
021274 104401 001212 18$: TYPE  $QUES      ;;TYPE ?<CR><LF>
021300 000720      BR       20$          ;;SIMULATE CONTROL-U
.DSABL  LSB

*****
*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
*CALL:
*   RDCHR          ;;GET A CHARACTER FROM THE QUEUE
*   RETURN HERE   ;;CHARACTER IS ON THE STACK
*                ;;WITH PARITY BIT STRIPPED OFF
*
$RDCHR: MOV      (SP),-(SP)  ;;PUSH DOWN THE PC AND
MOV      4(SP),2(SP)      ;;THE PS
CLR      4(SP)            ;;GET READY FOR A CHARACTER
CLR      -(SP)            ;;PUT NEW PS ON STACK
MOV      #64$,-(SP)      ;;PUT NEW PC ON STACK
RTI                      ;;POP NEW PC AND PS
64$:   TST      $TKCNT     ;;WAIT ON A CHARACTER
1$:   BEQ      1$          ;;
DEC      $TKCNT          ;;DECREMENT THE COUNTER
MOV      2$TKQOUT,4(SP)  ;;GET ONE CHARACTER
INC      $TKQOUT         ;;UPDATE THE POINTER
CMP      $TKQOUT,#$TKQEND ;;DID IT GO OFF OF THE END?
BNE      2$             ;;BRANCH IF NO
MOV      #$TKQSRRT,$TKQOUT ;;RESET THE POINTER
RTI                      ;;RETURN
2$:
*****
*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
*CALL:
*   RDLIN         ;;INPUT A STRING FROM THE TTY
*   RETURN HERE  ;;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
*                ;;TERMINATOR WILL BE A BYTE OF ALL 0'S
*
$RDLIN: MOV      R3,-(SP)  ;;SAVE R3
CLR      -(SP)           ;;CLEAR THE RUBOUT KEY
1$:   MOV      #$TTYIN,R3  ;;GET ADDRESS
2$:   CMP      #$TTYIN+8.,R3 ;;BUFFER FULL?
BLOS    4$              ;;BR IF YES
RDCHR   ;;GO READ ONE CHARACTER FROM THE TTY
MOV     (SP)+,(R3)      ;;GET CHARACTER

```

```

4354 021414 122713 000177      10$:  CMPB    #177,(R3)      ;; IS IT A RUBOUT
4355 021420 001022                BNE     5$              ;; BR IF NO
4356 021422 005716                TST    (SP)            ;; IS THIS THE FIRST RUBOUT?
4357 021424 001007                BNE     6$              ;; BR IF NO
4358 021426 112737 000134 021624  MOVB   #' \ ,9$        ;; TYPE A BACK SLASH
4359 021434 104401 021624        TYPE   ,9$-
4360 021440 012716 177777        MOV    #-1,(SP)        ;; SET THE RUBOUT KEY
4361 021444 005303                DEC    R3              ;; BACKUP BY ONE
4362 021446 020327 021626        CMP    R3,#STTYIN     ;; STACK EMPTY?
4363 021452 103434                BLO    4$              ;; BR IF YES
4364 021454 111337 021624        MOVB   (R3),9$        ;; SETUP TO TYPEOUT THE DELETED CHAR.
4365 021460 104401 021624        TYPE   ,9$
4366 021464 000746                BR     2$              ;; GO TYPE
4367 021466 005716                TST    (SP)            ;; GO READ ANOTHER CHAR.
4368 021470 001406                BEQ    7$              ;; RUBOUT KEY SET?
4369 021472 112737 000134 021624  MOVB   #' \ ,9$        ;; BR IF NO
4370 021500 104401 021624        TYPE   ,9$            ;; TYPE A BACK SLASH
4371 021504 005016                CLR    (SP)
4372 021506 122713 000025      7$:  CMPB   #25,(R3)        ;; CLEAR THE RUBOUT KEY
4373 021512 001003                BNE     8$              ;; IS CHARACTER A CTRL U?
4374 021514 104401 021636        TYPE   ,SCNTLU        ;; BR IF NO
4375 021520 000726                BR     1$              ;; TYPE A CONTROL "U"
4376 021522 122713 000022      8$:  CMPB   #22,(R3)        ;; GO START OVER
4377 021526 001011                BNE     3$              ;; IS CHARACTER A "↑R"?
4378 021530 105013                CLRB   (R3)           ;; BRANCH IF NO
4379 021532 104401 001213        TYPE   ,SCLF          ;; CLEAR THE CHARACTER
4380 021536 104401 021626        TYPE   ,STTYIN       ;; TYPE A "CR" & "LF"
4381 021542 000717                BR     2$              ;; TYPE THE INPUT STRING
4382 021544 104401 001212      4$:  TYPE   ,SQUES         ;; GO PICKUP ANOTHER CHACTER
4383 021550 000712                BR     1$              ;; TYPE A '?'
4384 021552 111337 021624      3$:  MOVB   (R3),9$        ;; CLEAR THE BUFFER AND LOOP
4385 021556 104401 021624        TYPE   ,9$            ;; ECHO THE CHARACTER
4386 021562 122723 000015        CMPB   #15,(R3)+     ;; CHECK FOR RETURN
4387 021566 001305                BNE     2$              ;; LOOP IF NOT RETURN
4388 021570 105063 177777        CLRB   -1(R3)        ;; CLEAR RETURN (THE 15)
4389 021574 104401 001214        TYPE   ,SLF          ;; TYPE A LINE FEED
4390 021600 005726                TST    (SP)+         ;; CLEAN RUBOUT KEY FROM THE STACK
4391 021602 012603                MOV    (SP)+,R3      ;; RESTORE R3
4392 021604 011646                MOV    (SP),-(SP)    ;; ADJUST THE STACK AND PUT ADDRESS OF THE
4393 021606 016666 000004 000002  MOV    4(SP),2(SP)    ;; FIRST ASCII CHARACTER ON IT
4394 021614 012766 021626 000004  MOV    #STTYIN,4(SP)
4395 021622 000002                RTI
4396 021624 000                9$:  .BYTE  0              ;; RETURN
4397 021625 000                .BYTE  0              ;; STORAGE FOR ASCII CHAR. TO TYPE
4398 021626 000010                $TTYIN: .BLKB 8        ;; TERMINATOR
4399 021636 052536 005015 000        $CNTLU: .ASCIZ /↑U/<15><12>  ;; RESERVE 8 BYTES FOR TTY INPUT
4400 021643 136 006507 000012  $CNTLG: .ASCIZ /↑G/<15><12>  ;; CONTROL "U"
4401 021650 005015 053523 020122  $MSWR:  .ASCIZ <15><12>/SWR = /  ;; CONTROL "G"
4402 021656 020075 000
4403 021661 040 047040 053505  $MNEW:  .ASCIZ / NEW = /
4404 021666 036440 000040
4405
4406 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
4407
4408 ;;*****
4409 ;;*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND

```

```

#10      ;*CHANGE IT TO BINARY.
#11      ;*CALL:
#12      ;*      RDOCT          ;; READ AN OCTAL NUMBER
#13      ;*      RETURN HERE    ;; LOW ORDER BITS ARE ON TOP OF THE STACK
#14      ;*                      ;; HIGH ORDER BITS ARE IN $HIOCT
#15      $RDOCT: MOV      (SP),-(SP)    ;; PROVIDE SPACE FOR THE
#16      MOV      4(SP),2(SP)          ;; INPUT NUMBER
#17      MOV      R0,-(SP)              ;; PUSH R0 ON STACK
#18      MOV      R1,-(SP)              ;; PUSH R1 ON STACK
#19      MOV      R2,-(SP)              ;; PUSH R2 ON STACK
#20      1$:  RDLIN                    ;; READ AN ASCII LINE
#21      MOV      (SP)+,R0              ;; GET ADDRESS OF 1ST CHARACTER
#22      CLR      R1                    ;; CLEAR DATA WORD
#23      CLR      R2
#24      2$:  MOVB      (R0)+,-(SP)      ;; PICKUP THIS CHARACTER
#25      BEQ      3$                    ;; IF ZERO GET OUT
#26      ASL      R1                    ;; *2
#27      ROL      R2
#28      ASL      R1                    ;; *4
#29      ROL      R2
#30      ASL      R1                    ;; *8
#31      ROL      R2
#32      BIC      #1C7,(SP)             ;; STRIP THE ASCII JUNK
#33      ADD      (SP)+,R1              ;; ADD IN THIS DIGIT
#34      BR       2$                    ;; LOOP
#35      3$:  TST      (SP)+              ;; CLEAN TERMINATOR FROM STACK
#36      MOV      R1,12(SP)             ;; SAVE THE RESULT
#37      MOV      R2,$HIOCT
#38      MOV      (SP)+,R2              ;; POP STACK INTO R2
#39      MOV      (SP)+,R1              ;; POP STACK INTO R1
#40      MOV      (SP)+,R0              ;; POP STACK INTO R0
#41      RTI
#42      $HIOCT: .WORD 0                ;; HIGH ORDER BITS GO HERE

```

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

```

;*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
;OCTAL (ASCII) NUMBER AND TYPE IT.
;*STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
;*CALL:
;*      MOV      NUM,-(SP)          ;; NUMBER TO BE TYPED
;*      TYPOS          ;; CALL FOR TYPEOUT
;*      .BYTE  N          ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
;*      .BYTE  M          ;; M=1 OR 0
;*                      ;; 1=TYPE LEADING ZEROS
;*                      ;; 0=SUPPRESS LEADING ZEROS
;*
;*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
;*$TYPOS OR $TYPOC
;*CALL:
;*      MOV      NUM,-(SP)          ;; NUMBER TO BE TYPED
;*      TYPON          ;; CALL FOR TYPEOUT
;*
;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER

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```

4466          ;*CALL:
4467          ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
4468          ;*      TYPOC      ;;CALL FOR TYPEOUT
4469
4470 021774 017646 000000          $TYPOS: MOV      2(SP),-(SP)      ;; PICKUP THE MODE
4471 022000 116637 000001 022217  MOVB     1(SP),$OFILL      ;; LOAD ZERO FILL SWITCH
4472 022006 112637 022221          MOV      (SP)+,$SOMODE+1      ;; NUMBER OF DIGITS TO TYPE
4473 022012 062716 000002          ADD      #2,(SP)              ;; ADJUST RETURN ADDRESS
4474 022016 000406          BR      $TYPON
4475 022020 112737 000001 022217  $TYPOC: MOV      #1,$OFILL      ;; SET THE ZERO FILL SWITCH
4476 022026 112737 000006 022221  MOV      #6,$SOMODE+1      ;; SET FOR SIX(6) DIGITS
4477 022034 112737 000005 022216  $TYPON: MOV      #5,$SOCNT      ;; SET THE ITERATION COUNT
4478 022042 010346          MOV      R3,-(SP)            ;; SAVE R3
4479 022044 010446          MOV      R4,-(SP)            ;; SAVE R4
4480 022046 010546          MOV      R5,-(SP)            ;; SAVE R5
4481 022050 113704 022221          MOV      $SOMODE+1,R4      ;; GET THE NUMBER OF DIGITS TO TYPE
4482 022054 005404          NEG      R4
4483 022056 062704 000006          ADD      #6,R4              ;; SUBTRACT IT FOR MAX. ALLOWED
4484 022062 110437 022220          MOV      R4,$SOMODE        ;; SAVE IT FOR USE
4485 022066 113704 022217          MOV      $OFILL,R4         ;; GET THE ZERO FILL SWITCH
4486 022072 016605 000012          MOV      12(SP),R5         ;; PICKUP THE INPUT NUMBER
4487 022076 005003          CLR      R3                ;; CLEAR THE OUTPUT WORD
4488 022100 006105          1$:     ROL      R5          ;; ROTATE MSB INTO "C"
4489 022102 000404          BR      3$                 ;; GO DO MSB
4490 022104 006105          2$:     ROL      R5          ;; FORM THIS DIGIT
4491 022106 006105          ROL      R5
4492 022110 006105          ROL      R5
4493 022112 010503          MOV      R5,R3
4494 022114 006103          3$:     ROL      R3          ;; GET LSB OF THIS DIGIT
4495 022116 105337 022220          DECB     $SOMODE           ;; TYPE THIS DIGIT?
4496 022122 100016          BPL      7$                 ;; BR IF NO
4497 022124 042703 177770          BIC      #177770,R3        ;; GET RID OF JUNK
4498 022130 001002          BNE      4$                 ;; TEST FOR 0
4499 022132 005704          TST      R4                ;; SUPPRESS THIS 0?
4500 022134 001403          BEQ      5$                 ;; BR IF YES
4501 022136 005204          4$:     INC      R4          ;; DON'T SUPPRESS ANYMORE 0'S
4502 022140 052703 000060          BIS      #'0,R3           ;; MAKE THIS DIGIT ASCII
4503 022144 052703 000040          5$:     BIS      #' ,R3      ;; MAKE ASCII IF NOT ALREADY
4504 022150 110337 022214          MOV      R3,$S            ;; SAVE FOR TYPING
4505 022154 104401 022214          TYPE     #,$              ;; GO TYPE THIS DIGIT
4506 022160 105337 022216          7$:     DECB     $SOCNT      ;; COUNT BY 1
4507 022164 003347          BGT      2$                 ;; BR IF MORE TO DO
4508 022166 002402          BLT      6$                 ;; BR IF DONE
4509 022170 005204          INC      R4                ;; INSURE LAST DIGIT ISN'T A BLANK
4510 022172 000744          BR      2$                 ;; GO DO THE LAST DIGIT
4511 022174 012605          6$:     MOV      (SP)+,R5     ;; RESTORE R5
4512 022176 012604          MOV      (SP)+,R4         ;; RESTORE R4
4513 022200 012603          MOV      (SP)+,R3         ;; RESTORE R3
4514 022202 016666 000002 000004  MOV      2(SP),4(SP)      ;; SET THE STACK FOR RETURNING
4515 022210 012616          MOV      (SP)+,(SP)
4516 022212 000002          RTI
4517 022214          8$:     .BYTE    0          ;; RETURN
4518 022215          .BYTE    0          ;; STORAGE FOR ASCII DIGIT
4519 022216          .BYTE    0          ;; TERMINATOR FOR TYPE ROUTINE
4520 022217          .BYTE    0          ;; OCTAL DIGIT COUNTER
4521 022220 000000          $SOCNT: .BYTE    0          ;; ZERO FILL SWITCH
          $OFILL: .BYTE    0          ;; NUMBER OF DIGITS TO TYPE
          $SOMODE: .WORD   0
    
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.SBTTL TYPDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED  
: TYPDSS  
: ROUTINE FOR TYPING OUT DECIMAL NUMBERS, LEADING 0'S ARE SUPPRESSED  
: THE NUMBER IS LEFT JUSTIFIED. NOTE THE 16 BIT BINARY NUMBER SHOULD  
: BE POSITIVE (BIT 15= 0).  
: CALL: MOV NUMBER, -(SP) ; PUT BINARY NUMBER ON STACK  
: TYPDSS ; GO TYPE DECIMAL

022222 016637 000004 022262 TYPDES: MOV 4(SP), 1\$ ; GET THE NUMBER  
022230 012746 022262 MOV #1\$, -(SP) ; PUT PTR ON THE STACK  
022234 004737 022422 JSR PC, @#\$DB2D ; GO CONVERT BINARY NO. TO  
; ASCII STRING  
022240 004737 022266 JSR PC, @#\$SUPRS ; GO TYPE OUT DECIMAL STRING  
; SUPRESING LEADING 0'S  
022244 016666 000002 000004 MOV 2(SP), 4(SP) ; ADJUST RETURN  
022252 011666 000002 MOV (SP), 2(SP) ; ADJUST RETURN ADRES  
022256 005726 TST (SP)+ ; POP STACK  
022260 000002 RTI ; RETURN  
022262 000000 000000 1\$: .WORD 0,0

.SBTTL TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS  
: \*\*\*\*\*  
: \*THIS ROUTINE IS USED TO TYPE AN ASCIZ NUMBER SUPPRESSING THE  
: \*LEADING NUMBERS.  
: \*CALL  
: \* MOV #NUMADR, -(SP) ;; FIRST ADDRESS OF ASCIZ STRING  
: \* JSR PC, @#\$SUPRS

022266 010046 \$\$SUPRS: MOV RO, -(SP) ;; SAVE RO  
022270 016600 000004 MOV 4(SP), RO ;; PICKUP THE POINTER  
022274 105710 1\$: TST (RO) ;; TERMINATEOR?  
022276 001403 BEQ 2\$ ;; BR IF YES  
022300 122720 000060 CMPB #'0, (RO)+ ;; IS THIS AN ASCII "0" ?  
022304 001773 BEQ 1\$ ;; BR IF YES  
022306 005300 2\$: DEC RO ;; BACKUP BY "1"  
022310 010037 022316 MOV RO, 3\$ ;; SAVE FOR TYPING  
022314 104401 TYPE ;; GO TYPE  
022316 000000 3\$: .WORD 0 ;; ASCIZ POINTER GOES HERE  
022320 012600 MOV (SP)+, RO ;; RESTORE RO  
022322 012616 MOV (SP)+, (SP) ;; RESTORE THE STACK  
022324 000207 RTS PC ;; RETURN

.SBTTL SAVE AND RESTORE RO-RS ROUTINES  
: \*\*\*\*\*  
: \*SAVE RO-RS  
: \*CALL:  
: \* SAVREG  
: \*UPON RETURN FROM \$\$SAVREG THE STACK WILL LOOK LIKE:  
: \*

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4587 022326
4588 022326 010046
4589 022330 010146
4590 022332 010246
4591 022334 010346
4592 022336 010446
4593 022340 010546
4594 022342 016646 000022
4595 022346 016646 000022
4596 022352 016646 000022
4597 022356 016646 000022
4598 022362 000002
4599
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4603 022364
4604 022364 012666 000022
4605 022370 012666 000022
4606 022374 012666 000022
4607 022400 012666 000022
4608 022404 012605
4609 022406 012604
4610 022410 012603
4611 022412 012602
4612 022414 012601
4613 022416 012600
4614 022420 000002
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4629 022422 104413
4630 022424 016602 000002
4631 022430 012700 022602
4632 022434 010066 000002
4633 022440 012201

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;*TOP---(+16)
;* +2---(+18)
;* +4---R5
;* +6---R4
;* +8---R3
;*+10---R2
;*+12---R1
;*+14---R0

$SAVREG:
MOV RO,-(SP) ;;PUSH RO ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
MOV R5,-(SP) ;;PUSH R5 ON STACK
MOV 22(SP),-(SP) ;;SAVE PS OF MAIN FLOW
MOV 22(SP),-(SP) ;;SAVE PC OF MAIN FLOW
MOV 22(SP),-(SP) ;;SAVE PS OF CALL
MOV 22(SP),-(SP) ;;SAVE PC OF CALL
RTI

;*RESTORE RO-R5
;*CALL:
;* RESREG
$RESREG:
MOV (SP)+,22(SP) ;;RESTORE PC OF CALL
MOV (SP)+,22(SP) ;;RESTORE PS OF CALL
MOV (SP)+,22(SP) ;;RESTORE PC OF MAIN FLOW
MOV (SP)+,22(SP) ;;RESTORE PS OF MAIN FLOW
MOV (SP)+,R5 ;;POP STACK INTO R5
MOV (SP)+,R4 ;;POP STACK INTO R4
MOV (SP)+,R3 ;;POP STACK INTO R3
MOV (SP)+,R2 ;;POP STACK INTO R2
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,R0 ;;POP STACK INTO R0
RTI

.SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
;*****
;THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
;DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
;POSITIVE.
;CALL
;* MOV #PNTR,-(SP) ;; POINTER TO LOW WORD OF BINARY NUMBER
;* JSR PC,3#$DB2D
;* RETURN ;; THE FIRST ADDRESS OF ASCIZ
; ;; IS ON THE STACK

$DB2D: SAVREG ;;SAVE REGISTERS
MOV 2(SP),R2 ;;PICKUP THE DATA POINTER
MOV #SDECVL,R0 ;;GET ADDRESS OF "SDECVL" STRING
MOV R0,2(SP) ;;PUT ADDRESS OF ASCIZ STRING ON STACK
MOV (R2)+,R1 ;;PICKUP THE BINARY NUMBER

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```

4634 022442 012202          MOV      (R2)+,R2
4635 022444 012737 000012 022520  MOV      #10,4$          ;;SET UP TO DO 10 CONVERSIONS
4636 022452 012704 022532          MOV      #STNPWR,R4     ;;ADDRESS OF TEN POWER
4637 022456 012705 022534          MOV      #STNPWR+2,R5
4638 022462 005003          1$: CLR      R3          ;;CLEAR PARTIAL
4639 022464 161401          2$: SUB      (R4),R1     ;;SUBTRACT TEN POWER
4640 022466 005602          SBC      R2
4641 022470 161502          SUB      (R5),R2
4642 022472 002402          BLT      3$          ;;BR IF TEN POWER TOO LARGE
4643 022474 005203          INC      R3          ;;ADD 1 TO PARTIAL
4644 022476 000772          BR       2$          ;;LOOP
4645 022500 062401          3$: ADD      (R4)+,R1   ;;RESTORE SUBTRACTED VALUE
4646 022502 005502          ADC      R2
4647 022504 062402          ADD      (R4)+,R2
4648 022506 022525          CMP      (R5)+,(R5)+  ;;MOVE TO NEXT TEN POWER
4649 022510 052703 000060          BIS      #'0,R3       ;;CHANGE PARTIAL TO ASCII
4650 022514 110320          MOVB     R3,(R0)+     ;;SAVE IT
4651 022516 005327          DEC      (PC)+       ;;DONE?
4652 022520 000000          4$: .WORD    0
4653 022522 001357          BNE      1$          ;;BR IF NO
4654 022524 105020          CLRB    (R0)+       ;;TERMINATOR
4655 022526 104414          RESREG
4656 022530 000207          RTS      PC         ;;RESTORE REGISTERS
4657 022532 145000          $STNPWR: 145000      ;;RETURN
4658 022534 035632          35632          ;;1.0E09
4659 022536 160400          160400          ;;1.0E08
4660 022540 002765          2765           ;;1.0E07
4661 022542 113200          113200          ;;1.0E06
4662 022544 000230          230            ;;1.0E05
4663 022546 041100          041100          ;;1.0E04
4664 022550 000017          17             ;;1.0E03
4665 022552 103240          103240          ;;1.0E02
4666 022554 000001          1              ;;1.0E01
4667 022556 023420          23420          ;;1.0E00
4668 022560 000000          0
4669 022562 001750          1750,          ;;1.0E00
4670 022564 000000          0
4671 022566 000144          144            ;;1.0E00
4672 022570 000000          0
4673 022572 000012          12            ;;1.0E00
4674 022574 000000          0
4675 022576 000001          1             ;;1.0E00
4676 022600 000000          0
4677 022602 000014          $DECVL: .BLKB 12.  ;;RESERVE STORAGE FOR ASCII STRING
4678
4679
4680
4681          .SBTTL TRAP DECODER
4682
4683          ;;*****
4684          ;;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
4685          ;;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
4686          ;;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
4687          ;;*GO TO THAT ROUTINE.
4688
4689 022616 010046          $TRAP: MOV      RO,-(SP)  ;;SAVE RO

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4690 022620 016600 000002      MOV     2(SP),RO      ;;GET TRAP ADDRESS
4691 022624 005740             TST     -(RO)        ;;BACKUP BY 2
4692 022626 111000             MOVVB  (RO),RO      ;;GET RIGHT BYTE OF TRAP
4693 022630 006300             ASL    RO           ;;POSITION FOR INDEXING
4694 022632 016000 022652      MOV     $TRPAD(RO),RO ;;INDEX TO TABLE
4695 022636 000200             RTS     RO           ;;GO TO ROUTINE
4696
4697
4698                               ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
4699
4700 022640 011646             $TRAP2: MOV    (SP),-(SP) ;;MOVE THE PC DOWN
4701 022642 016666 000004 000002  MOV    4(SP),2(SP) ;;MOVE THE PSW DOWN
4702 022650 000002             RTI                    ;;RESTORE THE PSW
4703
4704                               .SBTTL TRAP TABLE
4705
4706                               ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
4707                               ;*BY THE "TRAP" INSTRUCTION.
4708
4709                               :
4710                               : ROUTINE
4711                               : -----
4711 022652 022640      $TRPAD: .WORD  $TRAP2
4712 022654 020174      $TYPE   ;;CALL=TYPE      TRAP+1(104401) TTY TYPEOUT ROUTINE
4713 022656 022020      $TYPOC  ;;CALL=TYPOC    TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
4714 022660 021774      $TYPOS  ;;CALL=TYPOS    TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
4715 022662 022034      $TYPON  ;;CALL=TYPON    TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
4716 022664 017750      $TYPDS  ;;CALL=TYPDS    TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
4717
4718 022666 021070      $GTSWR  ;;CALL=GTSWR    TRAP+6(104406) GET SOFT-SWR SETTING
4719
4720 022670 021000      $CKSWR  ;;CALL=CKSWR    TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
4721 022672 021302      $RDCHR  ;;CALL=RDCHR    TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
4722 022674 021372      $RDLIN  ;;CALL=RDLIN    TRAP+11(104411) TTY TYPEIN STRING ROUTINE
4723 022676 021672      $RDOCT  ;;CALL=RDOCT    TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY
4724 022700 022326      $$AVREG ;;CALL=SAVREG    TRAP+13(104413) SAVE R0-R5 ROUTINE
4725 022702 022364      $RESREG ;;CALL=RESREG    TRAP+14(104414) RESTORE R0-R5 ROUTINE
4726
4727 022704 016526      CN.RST  ;;CALL=CON.RESET  TRAP+15(104415) CONTROL RESET ROUTINE
4728
4729 022706 016414      DR.RST  ;;CALL=DRV.RESET  TRAP+16(104416) DRIVE RESET ROUTINE
4730
4731 022710 015770      MSGE    ;;CALL=MESSAGE  TRAP+17(104417) MESSAGE HANDLER
4732
4733 022712 016032      TY.MSG  ;;CALL=TYPMSG    TRAP+20(104420) MESSAGE TYPEOUT ROUTINE
4734
4735 022714 016544      CN.RDY  ;;CALL=CON.RDY  TRAP+21(104421) WAIT FOR CONTROL READY
4736
4737 022716 016642      TSTRWS  ;;CALL=TST.RWS   TRAP+22(104422) TEST R/W/S RDY SET
4738
4739 022720 016440      RES.DO  ;;CALL=RESDON   TRAP+23(104423) DRIVE RESET DONE?
4740
4741 022722 022222      TYPDES  ;;CALL=TYPDSS  TRAP+24(104424) TYPE DECIMAL, SUPRES LDG 0'S
4742
4743
4744                               .SBTTL POWER DOWN AND UP ROUTINES
4745

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4746 ;:*****
4747 :POWER DOWN ROUTINE
4748 022724 012737 023070 000024 $PWRDN: MOV $SILLUP,@#PWRVEC ;;SET FOR FAST UP
4749 022732 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;PRIO:7
4750 022740 010046 MOV RO,-(SP) ;;PUSH R0 ON STACK
4751 022742 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
4752 022744 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
4753 022746 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
4754 022750 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
4755 022752 010546 MOV R5,-(SP) ;;PUSH R5 ON STACK
4756 022754 017746 156160 MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
4757 022760 010637 023074 MOV SP,$SAVR6 ;;SAVE SP
4758 022764 012737 022776 000024 MOV $PWRUP,@#PWRVEC ;;SET UP VECTOR
4759 022772 000000 HALT
4760 022774 000776 BR .-2 ;;HANG UP
4761
4762 ;:*****
4763 :POWER UP ROUTINE
4764 022776 012737 023070 000024 $PWRUP: MOV $SILLUP,@#PWRVEC ;;SET FOR FAST DOWN
4765 023004 013706 023074 MOV $SAVR6,SP ;;GET SP
4766 023010 005037 023074 CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
4767 023014 005237 023074 1$: INC $SAVR6 ;;WAIT FOR THE INC
4768 023020 001375 BNE 1$ ;;OF WORD
4769 023022 012677 156112 MOV (SP)+,@SWR ;;POP STACK INTO @SWR
4770 023026 012605 MOV (SP)+,R5 ;;POP STACK INTO R5
4771 023030 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
4772 023032 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
4773 023034 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
4774 023036 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
4775 023040 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
4776 023042 012737 022724 000024 MOV $PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
4777 023050 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;PRIO:7
4778 023056 104401 TYPE ;;REPORT THE POWER FAILURE
4779 023060 023076 $PWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER
4780 023062 012716 MOV (PC)+,(SP) ;;RESTART AT PWRFL
4781 023064 004170 $PWRAD: .WORD PWRFL ;;RESTART ADDRESS
4782 023066 000002 RTI
4783 023070 000000 $SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
4784 023072 000776 BR .-2 ;;BEFORE THE POWER DOWN WAS COMPLETE
4785 023074 000000 $SAVR6: 0 ;;PUT THE SP HERE
4786 023076 005015 047520 042527 $POWER: .ASCIZ <15><12>"POWER"
4787 023104 000122 .EVEN
4788
4789
4790

```

.SBTTL FUNCTION SELECTION PROGRAM

: THIS IS THE FUNCTION SELECTION PROGRAM.  
: ON ENTERING THIS SUB-PROGRAM THE FIRST QUESTION ASKED IS  
: FUNCTION? IN REPLY TYPE IN ONE OF THE FOLLOWING COMMANDS.

- : COMMANDS: CR - CONTROL RESET
- : DR - DRIVE RESET
- : SK - SEEK
- : WR - WRITE
- : RD - READ
- : WC - WRITE CHECK
- : RC - READ CHECK

: TERMINATE EVERY COMMAND WITH <CR>. FURTHER QUESTIONS (RKBA? RKDA?  
: #WORDS? ) WILL BE ASKED. TYPE IN THE BUS ADDRESS (OCTAL), DISK ADDRESS  
: (OCTAL), AND NUMBER OF WORDS TO BE TRANSFERRED (OCTAL). IF A NON-EXISTENT  
: CYLINDER OR A NON-EXISTENT SECTOR IS TYPED IN, THE QUESTION (RKDA?) WILL  
: BE ASKED AGAIN.

: IN CASE OF SEEK FUNCTION, SEEK IS DONE BETWEEN A SET OF CYLINDERS GIVEN  
: BY THE USER (CYL1?, CYL2?). IN REPLY TO (CYL1?, CYL2?) TYPE IN THE OCTAL  
: CYLINDER NUMBERS BETWEEN WHICH THE SEEK IS TO BE DONE. SET SWITCH  
: REGISTER BITS <15-13> TO THE DRIVE # ON WHICH SEEK IS TO BE DONE.

: IN CASE OF A WRITE FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK  
: THE USER FOR THE PATTERN TO BE WRITTEN:

PATRN?125252<CR>

: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN HE WANTS TO WRITE.  
: NOTE THAT THE NUMBER OF WORDS TRANSFERRED SHOULD BE WITHIN THE  
: BOUNDS OF THE SYSTEM.

: IN CASE OF A WRITE CHECK FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM  
: WILL ASK THE USER FOR THE PATTERN TO BE WRITE CHECKED:

PATRN?125252<CR>

: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN TO BE WRITE CHECKED.

: LOCATIONS "IOBUF0" ONWARDS ARE RESERVED FOR DATA BUFFERS. YOU CAN USE  
: THESE LOCATIONS FOR DOING DATA TRANSFERS IN THIS PROGRAM OR YOU CAN  
: USE ANY OTHER BUFFER FOR DATA TRANSFER AS LONG AS IT DOES NOT OVERLAY  
: THE PROGRAM).

: THE SAME FUNCTION IS PERFORMED AGAIN AND AGAIN, THUS PROVIDING  
: A VERY GOOD SCOPE LOOP. IF YOU WANT TO GIVE A NEW FUNCTION PUT SW 3 UP.  
: THE QUESTION (FUNCTION?) WILL BE ASKED AND YOU CAN START ALL OVER AGAIN.  
: IF ON EXECUTING A FUNCTION AN ERROR OCCURS, IT IS REPOTRED , WITH  
: RELEVANT REGISTER CONTENTS GIVEN.

: R2 CONTAINS RKCS CONTENTS  
: R3 CONTAINS RKDA CONTENTS  
: R4 R5 CONTAIN THE CYLINDER #S BETWEEN  
: WHICH SEEK IS TO BE DONE.

FUNBEG:

TYPE 65\$  
BR 64\$

: TYPE ASCIZ STRING  
: GET OVER THE ASCIZ

: 65\$: .ASCIZ <15><12>/FUNCTION? /

64\$: RDLIN

4841  
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4851  
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4900

023106  
023106 104401 023114  
023112 000407  
023132  
023132 104411

4847	023134	012600		MOV	(SP)+,R0	
4848	023136	112001		MOVB	(R0)+,R1	
4849	023140	120127	000127	CMPB	R1,#'W	
4850	023144	001026		BNE	2\$	
4851	023146	121027	000122	CMPB	(R0),#'R	
4852	023152	001010		BNE	1\$	
4853	023154	004737	024000	JSR	PC,CHKSWD	;CHECK SW 0 SET?
4854	023160	012702	004003	MOV	#4003,R2	
4855	023164	000536		BR	NXTDA	
4856						
4857	023166	012702	000003	9\$: MOV	#3,R2	
4858	023172	000521		BR	NXTBA	
4859	023174	121027	000103	1\$: CMPB	(R0),#'C	
4860	023200	001342		BNE	FUNBEG	
4861	023202	004737	024000	JSR	PC,CHKSWD	;CHECK SW 0 SET?
4862	023206	012702	004007	MOV	#4007,R2	
4863	023212	000523		BR	NXTDA	
4864						
4865	023214	012702	000007	MOV	#7,R2	
4866	023220	000506		BR	NXTBA	
4867						
4868	023222	120127	000122	2\$: CMPB	R1,#'R	
4869	023226	001014		BNE	3\$	
4870	023230	121027	000104	CMPB	(R0),#'D	
4871	023234	001003		BNE	8\$	
4872	023236	012702	000005	MOV	#5,R2	
4873	023242	000475		BR	NXTBA	
4874	023244	121027	000103	8\$: CMPB	(R0),#'C	
4875	023250	001316		BNE	FUNBEG	
4876	023252	012702	000013	MOV	#13,R2	
4877	023256	000501		BR	NXTDA	
4878						
4879	023260	120127	000104	3\$: CMPB	R1,#'D	
4880	023264	001006		BNE	4\$	
4881	023266	121027	000122	CMPB	(R0),#'R	
4882	023272	001305		BNE	FUNBEG	
4883	023274	012702	000015	MOV	#15,R2	
4884	023300	000470		BR	NXTDA	
4885						
4886	023302	120127	000103	4\$: CMPB	R1,#'C	
4887	023306	001006		BNE	5\$	
4888	023310	121027	000122	CMPB	(R0),#'R	
4889	023314	001274		BNE	FUNBEG	
4890	023316	012702	000001	MOV	#1,R2	
4891	023322	000533		BR	EXEC	
4892						
4893	023324	120127	000123	5\$: CMPB	R1,#'S	
4894	023330	001266		BNE	FUNBEG	
4895	023332	121027	000113	CMPB	(R0),#'K	
4896	023336	001263		BNE	FUNBEG	
4897	023340	012702	000011	MOV	#11,R2	
4898						
4899	023344			6\$: TYPE	#67\$	::TYPE ASCIZ STRING
4900	023344	104401	023352	BR	#66\$	::GET OVER THE ASCIZ
4901	023350	000404				
4902				::67\$:	.ASCIZ /CYL1? /	

```

4903 023362
4904 023362 004737 023746
4905 023366 000766
4906 023370 010004
4907
4908 023372
4909 023372 104401 023400
4910 023376 000404
4911
4912 023410
4913 023410 004737 023746
4914 023414 000766
4915 023416 010005
4916 023420 017700 155514
4917 023424 042700 017777
4918 023430 050004
4919 023432 050005
4920 023434 000466
4921
4922 023436
4923 023436 104401 023444
4924 023442 000404
4925
4926 023454
4927 023454 104412
4928 023456 012637 001476
4929
4930 023462
4931 023462 104401 023470
4932 023466 000404
4933
4934 023500
4935 023500 104412
4936 023502 012600
4937 023504 010001
4938 023506 006201
4939 023510 006201
4940 023512 006201
4941 023514 006201
4942 023516 006201
4943 023520 042701 177400
4944 023524 020127 000312
4945 023530 003354
4946 023532 010001
4947 023534 042701 177760
4948 023540 020127 000013
4949 023544 003346
4950 023546 010003
4951 023550 022702 000015
4952 023554 001416
4953
4954 023556
4955 023556 104401 023564
4956 023562 000405

```

```

66$: JSR PC,INPT
BR 66$
MOV RO,R4

7$: TYPE 69$ ::TYPE ASCIZ STRING
BR 68$ ::GET OVER THE ASCIZ
::69$: .ASCIZ /CYL2? /
68$: JSR PC,INPT
BR 7$
MOV RO,R5
MOV 35WR,RO ;GET DRIVE # FROM SW REG<15-13>
BIC #17777,RO ;CLR UNWANTED BITS
BIS RO,R4 ;SET DRIVE # IN DSK ADRES
BIS RO,R5
BR EXEC

NXTBA: TYPE 65$ ::TYPE ASCIZ STRING
BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ /RKBA? /
64$: RDOCT
MOV (SP)+,INDX2

NXTDA: TYPE 65$ ::TYPE ASCIZ STRING
BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ /RKDA? /
64$: RDOCT
MOV (SP)+,RO
MOV RO,R1
ASR R1
ASR R1
ASR R1
ASR R1
ASR R1
BIC #177400,R1
CMP R1,#312
BGT NXTDA
MOV RO,R1
BIC #177760,R1
CMP R1,#13
BGT NXTDA
MOV RO,R3
CMP #15,R2
BEQ EXEC

NXTWC: TYPE 65$ ::TYPE ASCIZ STRING
BR 64$ ::GET OVER THE ASCIZ

```

```

4959      ;:65$: .ASCIZ /#WORDS? /
4960      64$:
4961      RDOCT
4962      NEG      (SP)
4963      MOV      (SP)+,INDX4
4964      BR       EXEC
4965
4966      EXEC1: CON.RESET      ;CLR EROR, CONTROL RESET
4967      EXEC:  CMP      #11,R2      ;SEEK FUNCTION?
4968      BNE      2$           ;NO
4969      CMP      R4,R3           ;IF SEEK, INSERT THE RIGHT
4970      BEQ      3$           ;CYLINDER ADDRESS
4971      MOV      R4,R3
4972      BR       2$
4973      MOV      R5,R3
4974      MOV      INDX2,DRKBA
4975      MOV      R3,DRKDA
4976      MOV      INDX4,DRKWC
4977      MOV      R2,DRKCS
4978      1$:  TSTB     DRKCS      ;WAIT FOR CNTROL RDY
4979      BPL      1$
4980      CMP      #1,R2           ;IF IT'S CON RESET FUNCTION
4981      BEQ      4$           ;DONT WAIT FOR R/W/S RDY
4982      RESDON
4983
4984      4$:  BIT      #140000,DRKCS ;ERROR?
4985      BNE      FUNERR       ;YES
4986      CHSW: BIT      #SW3,DSWR ;TERMINATE THIS FUNCTION OR REPEAT?
4987      BEQ      EXEC         ;REPEAT
4988      JMP      FUNBEG       ;TERMINATE
4989
4990
4991      FUNERR: MOV     #EXEC1,$LPERR ;SET UP FOR LUPING
4992      MOV     #EXEC1,$LPADR
4993      JSR     PC,GT4RG
4994      ERROR  30           ;REPORT ERROR
4995      CON.RESET
4996      BR     CHSW         ;CLR ERROR
4997
4998
4999      INPT:  MOV     RDOCT
5000      MOV     (SP)+,R0
5001      CMP     R0,#312
5002      BGT     1$
5003      ASL    R0
5004      ASL    R0
5005      ASL    R0
5006      ASL    R0
5007      ADD    #2,(SP)
5008      1$:  RTS     PC
5009
5010      CHKSWO: BIT    #SWO,DSWR ;WRITE A PATTERN GIVEN BY USER?
5011      BEQ    1$           ;NO
5012      YES, ASK FOR PATTERN
5013      TYPE  #65$         ;TYPE ASCIZ STRING
5014      BR    #64$        ;GET OVER THE ASCIZ

```

```

0015      ;:65$: .ASCIZ /PATRN?/
0016      64$:
0017      RDOCT
0018      MOV      (SP)+,IOBUF1      ;SAVE THE PATTERN
0019      MOV      #IOBUF1,INDX2
0020      RTS      PC
0021      1$:      ADD      #6,(SP)      ;SKIP NXT 2 INST ON RETURN
0022      RTS      PC
0023
0024      FCHECK:  DRV.RESET
0025      CON.RESET
0026      MOV      DRIVAD,DRHOLD      ;SAVE DRIVE ADDR
0027      BIT      #20000,DRIVAD      ;SEE IF ODD
0028      BEQ      1$
0029      BIC      #20000,DRIVAD      ;MAKE EVEN
0030      BR      2$
0031      1$:      BIS      #20000,DRIVAD      ;MAKE ODD
0032      2$:      MOV      DRIVAD,DRKDA      ;DRIVE ADDR
0033      MOV      #11,DRKCS      ;DRIVE SEEK
0034      CON.RDY
0035      MOV      DRHOLD,DRKDA      ;OTHER DRIVE
0036      CON.RDY
0037      BIT      #100,DRKDS      ;HEADS IN MOTION?
0038      BNE      3$      ;NO SO RK-05J
0039      TST      (RS)+      ;YES RK-05F
0040      MOV      DRHOLD,DRIVAD      ;RESTORE ADDR
0041      DRV.RESET
0042      RTS      RS
0043      4$:      CLR      DRIVAD      ;START AT DR0
0044      MOV      #DRIVO,RO      ;TABLE OF AVAIL DRIVES
0045      TSTB      (RO)      ;THIS DRIVE HERE?
0046      BEQ      2$      ;NO
0047      TSTB      2(RO)      ;COMPLEMENT HERE?
0048      BEQ      2$      ;NO
0049      JSR      RS,FCHECK      ;SEE IF F MODEL
0050      BR      2$      ;J MODEL
0051      BIS      #2,(RO)      ;SET SIGN FOR F
0052      BIS      #2,2(RO)      ;BOTH DRIVES
0053      2$:      TST      (RO)+
0054      TST      (RO)+      ;NEXT PAIR OF DRIVES
0055      ADD      #40000,DRIVAD      ;NEXT ACTUL ADDR
0056      CMP      #DRIV7+1,RO      ;CHECKED ALL?
0057      BGT      4$      ;NOT YET
0058      RTS      PC
0059
0060      ;ERROR MESSAGES
0061
0062
0063      EM1:      .ASCIZ /CNTRL RDY DIDN'T SET AFTR SEEK/
0064
0065
0066
0067
0068
0069
0070      EM2:      .ASCIZ /SIN ON SEEK/

```

5071	024314	020116	042523	045505	
5072	024322	000			
5073					
5074	024323	104	042522	047440	EM3: .ASCIZ /DRE ON SEEK/
5075	024330	020116	042523	045505	
5076	024336	000			
5077					
5078	024337	047	051105	023522	EM4: .ASCIZ /'ERR' ON SEEK/
5079	024344	047440	020116	042523	
5080	024352	045505	000		
5081					
5082	024355	104	052522	047440	EM5: .ASCIZ /DRU ON SEEK, PUT DRV ON 'LOAD' & 'RUN' /
5083	024362	020116	042523	045505	
5084	024370	020054	052520	020124	
5085	024376	051104	020126	047117	
5086	024404	023440	047514	042101	
5087	024412	020047	020046	051047	
5088	024420	047125	000047		
5089					
5090	024424	027522	027527	020123	EM6: .ASCIZ "R/W/S RDY NOT SET AFTER SEEK"
5091	024432	042122	020131	047516	
5092	024440	020124	042523	020124	
5093	024446	043101	042524	020122	
5094	024454	042523	045505	000	
5095					
5096	024461	123	047111	047440	EM7: .ASCIZ /SIN ON WRT FMT/
5097	024466	020116	051127	020124	
5098	024474	046506	000124		
5099					
5100	024500	042447	051122	020047	EM10: .ASCIZ /'ERR' ON DOING WRITE FMT/
5101	024506	047117	042040	044517	
5102	024514	043516	053440	044522	
5103	024522	042524	043040	052115	
5104	024530	000			
5105	024531	123	047111	047440	EM11: .ASCIZ "SIN ON RD/FMT"
5106	024536	020116	042122	043057	
5107	024544	052115	000		
5108	024547	047	051105	023522	EM12: .ASCIZ /'ERR' ON READ FMT/
5109	024554	047440	020116	042522	
5110	024562	042101	043040	052115	
5111	024570	000			
5112	024571	127	047522	043516	EM13: .ASCIZ /WRONG HDRS FROM 'SEC#' /
5113	024576	044040	051104	020123	
5114	024604	051106	046517	023440	
5115	024612	042523	021503	000047	
5116					
5117	024620	051105	051117	047440	EM14: .ASCIZ /EROR ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB' /
5118	024626	020116	046511	046120	
5119	024634	042511	020104	042523	
5120	024642	045505	043040	047522	
5121	024650	020115	041447	046131	
5122	024656	023501	052040	020117	
5123	024664	041447	046131	023502	
5124	024672	000			
5125					
5126	024673	122	040505	020104	MS15: .ASCIZ /READ WRONG HDRS FROM 'CYLB' ABOVE/

127	024700	051127	047117	020107	
128	024706	042110	051522	043040	
129	024714	047522	020115	041447	
130	024722	046131	023502	040440	
131	024730	047502	042526	000	
132					
133	024735	122	040505	020104	EM16: .ASCIZ /READ WRONG, 1ST WRD FROM SEC 0, 'CYLB' (ON IMPLIED SEEK FROM 'CYLA')/
134	024742	051127	047117	026107	
135	024750	030440	052123	053440	
136	024756	042122	043040	047522	
137	024764	020115	042523	020103	
138	024772	026060	023440	054503	
139	025000	041114	020047	047450	
140	025006	020116	046511	046120	
141	025014	042511	020104	042523	
142	025022	045505	043040	047522	
143	025030	020115	041447	046131	
144	025036	023501	000051		
145					
146	025042	042522	042101	030440	MS17: .ASCIZ /READ 1ST WRD FROM SEC 1, 'CYLB' ABOVE/
147	025050	052123	053440	042122	
148	025056	043040	047522	020115	
149	025064	042523	020103	026061	
150	025072	023440	054503	041114	
151	025100	020047	041101	053117	
152	025106	000105			
153					
154	025110	042522	042101	053440	EM20: .ASCIZ /READ WRONG HDRS ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB' /
155	025116	047522	043516	044040	
156	025124	051104	020123	047117	
157	025132	044440	050115	044514	
158	025140	042105	051440	042505	
159	025146	020113	051106	046517	
160	025154	023440	054503	040514	
161	025162	020047	047524	023440	
162	025170	054503	041114	000047	
163					
164	025176	051105	051117	047440	EM21: .ASCIZ /EROR ON DOING WRITE ON DISK/
165	025204	020116	047504	047111	
166	025212	020107	051127	052111	
167	025220	020105	047117	042040	
168	025226	051511	000113		
169					
170	025232	044523	020116	047117	EM22: .ASCIZ /SIN ON DOING WRITE/
171	025240	042040	044517	043516	
172	025246	053440	044522	042524	
173	025254	000			
174					
175	025255	110	020105	047117	EM23: .ASCIZ /HE ON DOING READ/
176	025262	042040	044517	043516	
177	025270	051040	040505	000104	
178					
179	025276	051503	020105	047117	EM24: .ASCIZ /CSE ON READ/
180	025304	051040	040505	000104	
181					
182	025312	040504	040524	042440	EM25: .ASCIZ /DATA EROR ON READ FROM DISK ADRES/





5239	025703	040	050040	020103	DH14:	.ASCIZ / PC	CYLA	CYLB	RKER	RKDS	TRY# /			
5240	025710	020040	020040	054503										
5241	025716	040514	020040	020040										
5242	025724	054503	041114	020040										
5243	025732	020040	051040	042513										
5244	025740	020122	020040	045522										
5245	025746	051504	020040	020040										
5246	025754	052040	054522	000043										
5247														
5248	025762	020040	041520	020040	DH16:	.ASCIZ / PC	CYLA	CYLB	EXPCT	RECVD	TRY# /			
5249	025770	020040	041440	046131										
5250	025776	020101	020040	054503										
5251	026004	041114	020040	020040										
5252	026012	054105	041520	020124										
5253	026020	020040	042522	053103										
5254	026026	020104	020040	051124										
5255	026034	021531	000											
5256														
5257	026037	040	050040	020103	DH17:	.ASCIZ / PC	CYLB	EXPCT	RECVD /					
5258	026044	020040	020040	054503										
5259	026052	041114	020040	042440										
5260	026060	050130	052103	020040										
5261	026066	051040	041505	042126										
5262	026074	000												
5263														
5264	026075	040	050040	020103	DH24:	.ASCIZ / PC	TRY#	RKCS	RKER	RKDS	RKDA: DR	CYL	SUR	SEC /
5265	026102	020040	020040	051124										
5266	026110	021531	020040	051040										
5267	026116	041513	020123	020040										
5268	026124	051040	042513	020122										
5269	026132	020040	051040	042113										
5270	026140	020123	051040	042113										
5271	026146	035101	042040	020122										
5272	026154	041440	046131	020040										
5273	026162	020040	051440	051125										
5274	026170	020040	020040	020040										
5275	026176	042523	000103											
5276														
5277	026202	047527	042122	020043	DH25:	.ASCIZ /WORD#	EXPCT	RECVD	CYL	SUR	SEC /			
5278	026210	042440	050130	052103										
5279	026216	020040	051040	041505										
5280	026224	042126	020040	041440										
5281	026232	046131	020040	052523										
5282	026240	020122	051440	041505										
5283	026246	000												
5284														
5285														
5286														
5287														
5288														
5289														
5290		026250												
5291	026250	001116	001162	001164	DT1:	.WORD	\$ERRPC, \$REG0, \$REG1, \$REG2, \$REG3, 0							
5292	026256	001166	001170	000000										
5293														
5294	026264	001116	001162	001164	DT7:	.WORD	\$ERRPC, \$REG0, \$REG1, \$REG2, \$REG3, \$REG4, 0							

;ERROR DATA POINTERS

.EVEN

```

5295 026272 001166 001170 001172
5296 026300 000000
5297
5298 026302 001116 001162 001164 DT11: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
5299 026310 001166 001172 001174
5300 026316 001176 001200 000000
5301
5302 026324 001116 001162 001164 DT17: .WORD $ERRPC,$REG0,$REG1,$REG2,0
5303 026332 001166 000000
5304
5305 026336 001116 001202 001162 DT24: .WORD $ERRPC,$REG10,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
5306 026344 001164 001166 001172
5307 026352 001174 001176 001200
5308 026360 000000

```

;DATA BUFFERS

```

5309
5310
5311
5312 026362 IOBUF0:
5313 026362 000030 OUTBUF: .BLKW 24. ;IOBUF0 AND IOBUF1 ARE
5314 026442 000030 BUFR4: .BLKW 24. ;TWO - 768 WORDS LONG BUFFERS
5315 026522 000030 BUFR5: .BLKW 24. ;NORMALLY USED FOR DATA TRANSFERS
5316 026602 000030 BUFR6: .BLKW 24. ;TO AND FROM DISK
5317 026662 000030 BUFR7: .BLKW 24.
5318 026742 000200 BUFR10: .BLKW 128.
5319 027342 000200 BUFR11: .BLKW 128.
5320 027742 000200 BUFR12: .BLKW 128.
5321 030342 000200 BUFR13: .BLKW 128.
5322 030742 000210 BUFR14: .BLKW 136.
5323
5324 031362 001400 IOBUF1: .BLKW 768.
5325
5326
5327
5328

```

000001

.END

ABRT	016716	BUFR13	030342	DRV DON	001223	EXT10	012656	NOSIN	010752
ADRES	001450	BUFR14	030742	DRV PTR	001226	EXT4	006540	NXTBA	023436
BADTMO	002422	BUFR2	001352	DRV.RE=	104416	EXT5	007276	NXTDA	023462
BEGIN	010456	BUFR4	026442	DR.RST	016414	EXT6	010356	NXTDRV	003704
BEGSK	013174	BUFR5	026522	DSKADR	001432	EXT7	012114	NXTPAT	001426
BIT0	= 000001	BUFR6	026602	DSWR =	177570	FCHECK	024052	NXTWC	023556
BIT00	= 000001	BUFR7	026662	DT1	026250	FDRIVE	002114	OUTADR	001262
BIT01	= 000002	BUSADR	001434	DT11	026302	FDRVE1	002116	OUTBUF	026362
BIT02	= 000004	CHKHDR	007204	DT17	026324	FFUNC	001216	PATO	001414
BIT03	= 000010	CHKSWD	024000	DT24	026336	FINISH	011436	PAT1	001416
BIT04	= 000020	CHSW	023704	DT7	026264	FUNBEG	023106	PAT2	001420
BIT05	= 000040	CKSWR =	104407	EMTVEC=	000030	FUNERR	023720	PAT3	001422
BIT06	= 000100	CLRERR	012106	EM1	024250	GCYL	016360	PBUFO	001404
BIT07	= 000200	CMPAGA	011170	EM10	024500	GETBUF	007770	PBUF1	001406
BIT08	= 000400	CMPGRP	014546	EM11	024531	GETINF	016140	PGSUBR	001430
BIT09	= 001000	CN.RDY	016544	EM12	024547	GOBAK	011574	PIRG =	177772
BIT1	= 000002	CN.RST	016526	EM13	024571	GOTYPE	013524	PIRGVE=	000240
BIT10	= 002000	COMPAR	011144	EM14	024620	GTSWR =	104406	PLOT	014146
BIT11	= 004000	CON.RD=	104421	EM16	024735	GT4RG	016106	PLTGRP	014032
BIT12	= 010000	CON.RE=	104415	EM2	024307	GT5RG	016062	PLTPT	014662
BIT13	= 020000	CR =	000015	EM20	025110	HT =	000011	PLT1	014362
BIT14	= 040000	CRLF =	000200	EM21	025176	INADR	001260	PRSPAT	001424
BIT15	= 100000	CSEORR	011600	EM22	025232	INDX1	001474	PRO =	000000
BIT2	= 000004	DDISP =	177570	EM23	025255	INDX2	001476	PR1 =	000040
BIT3	= 000010	DH1	025414	EM24	025276	INDX3	001500	PR2 =	000100
BIT4	= 000020	DH11	025567	EM25	025312	INDX4	001502	PR3 =	000140
BIT5	= 000040	DH13	025664	EM26	025354	INPT	023746	PR4 =	000200
BIT6	= 000100	DH14	025703	EM27	025372	IOBUFO	026362	PR5 =	000240
BIT7	= 000200	DH16	025762	EM3	024323	IOBUF1	031362	PR6 =	000300
BIT8	= 000400	DH17	026037	EM30	025407	IOTVEC=	000020	PR7 =	000340
BIT9	= 001000	DH24	026075	EM4	024337	LF =	000012	PS =	177776
BLNKS1	002111	DH25	026202	EM5	024355	LUPHE	010564	PSW =	177776
BLNKS2	002110	DH6	025462	EM6	024424	LUPSIN	010556	PTGEN0	010032
BLNKS3	002107	DH7	025512	EM7	024461	LUPSW	001222	PTGEN1	010114
BLNKS4	002106	DISPLA	001142	ERCNT1	001504	LUPWCE	011274	PTGEN2	010216
BLNKS5	002105	DISPRE	000174	ERCNT2	001506	MESSAGE=	104417	PTGEN3	010260
BLNKS6	002104	DMPREG	017576	ERCNT3	001510	MISCMP	011742	PTRNO1	010110
BLNKS7	002103	DONE	011562	ERCNT4	001512	MSGE	015770	PTRNO2	010112
BLNKS8	002102	DONTRK	011522	ERCNT5	001514	MSG1	001602	PT1	001560
BLNKS9	002101	DOSUR1	011554	ERCNT6	001516	MSG10	001742	PT10	001576
BLNK10	002100	DOWCHK	012344	ERCNT7	001520	MSG11	001771	PT11	001600
BLNK13	002075	DOWRT	012150	ERCNT8	001522	MSG12	002027	PT2	001562
BPTVEC=	000014	DRHOLD	002120	ERRTYP	017362	MSG13	002053	PT3	001564
BRKDA	016144	DRIVAD	001230	ERRVEC=	000004	MSG14	002064	PT4	001566
BTEOP	015156	DRIVS	001224	ERR1	016322	MSG2	001610	PT5	001570
BUFLGO	001410	DRIVO	001232	ERR2	016244	MSG3	001616	PT6	001572
BUFLG1	001412	DRIV1	001234	ERWCHK	011330	MSG4	001640	PT7	001574
BUFNO	001446	DRIV2	001236	ESR13	015402	MSG5	001657	PWRFL	004170
BUFR	001266	DRIV3	001240	ESR15	015310	MSG6	001716	PWRVEC=	000024
BUFR1	001320	DRIV4	001242	ESR20	015456	MSG7	001733	RDAGAI	010566
BUFR10	026742	DRIV5	001244	ESR25	015544	MS15	024673	RDCHR =	104410
BUFR11	027342	DRIV6	001246	EXEC	023612	MS17	025042	RDLIN =	104411
BUFR12	027742	DRIV7	001250	EXEC1	023610	NOHE	010704	RDOCT =	104412

READ	010532	ST2	003436	TYPDES	022222	\$EOP	015172	\$REG4	001172
REPEAT	012612	ST3	003666	TYPDS =	104405	\$EOPCT	015214	\$REG5	001174
REPMSC	011220	SWR	001140	TYPDSS=	104424	\$ERFLG	001103	\$REG6	001176
REPTIM	013124	SWREG	000176	TYPE =	104401	\$ERMAX	001115	\$REG7	001200
RESDON=	104423	SWO =	000001	TYPMSG=	104420	\$ERROR	017106	\$RESRE	022364
RESREG=	104414	SW00 =	000001	TYPOC =	104402	\$ERRPC	001116	\$RTNAD	015266
RESVEC=	000010	SW01 =	000002	TYPON =	104404	\$ERRTB	002122	\$SAVRE	022326
RES.DO	016440	SW02 =	000004	TYPOS =	104403	\$ERTTL	001112	\$SAVR6	023074
RETRY1	001252	SW03 =	000010	TYPTIM	013662	\$ESCAP	001204	\$SCOPE	016732
RETRY2	001254	SW04 =	000020	TY.MSG	016032	\$FILLC	001156	\$SETUP=	000117
RETRY3	001256	SW05 =	000040	WBUSAD	001442	\$FILLS	001155	\$STUP =	177777
RKBA	001462	SW06 =	000100	WCAGAI	011056	\$GDADR	001120	\$SUPRS	022266
RKCS	001456	SW07 =	000200	WCEROR	012006	\$GDDAT	001124	\$SVLAD	017044
RKDA	001464	SW08 =	000400	WCERR	012366	\$GET42	015244	\$SVPC =	000220
RKDB	001466	SW09 =	001000	WCHI	012372	\$GTSWR	021070	\$SWR =	163000
RKDS	001452	SW1 =	000002	WCHI1	012364	\$HD =	000000	\$SWRMK=	000000
RKER	001454	SW10 =	002000	WCLO	012572	\$HIOCT	021772	\$TKB	001146
RKPRI	001470	SW11 =	004000	WCREPT	011260	\$ICNT	001104	\$TKCNT	020526
RKVEC	001472	SW12 =	010000	WDSKAD	001440	\$ILLUP	023070	\$TKINT	020536
RKWC	001460	SW13 =	020000	WRDCNT	001436	\$INTAG	001135	\$TKQEN=	020535
R6 =	%000006	SW14 =	040000	WRERR	012164	\$ITEMB	001114	\$TKQIN	020530
R7 =	%000007	SW15 =	100000	WRHI	012324	\$LF	001214	\$TKQOU	020532
SAVREG=	104413	SW2 =	000004	WRLO	012166	\$LPADR	001106	\$TKQSR	020534
SBR1	006452	SW3 =	000010	WRLO1	012162	\$LPERR	001110	\$TKS	001144
SBR2	006476	SW4 =	000020	WRTCHK	011042	\$MNEW	021661	\$TKSRV	020606
SBR3	007150	SW5 =	000040	WWRDCN	001444	\$MSWR	021650	\$TN =	000013
SECPTR	010352	SW6 =	000100	XHE	011366	\$MUL =	000003	\$TNPWR	022532
SFTCMP	011112	SW7 =	000200	XXDPMO	001220	\$MULT	020414	\$TPB	001152
SIAD	001542	SW8 =	000400	\$AUTOB	001134	\$NULL	001154	\$TPFLG	001157
SIZEF	024164	SW9 =	001000	\$BDADR	001122	\$NWTST=	000001	\$TPS	001150
SKDON	015076	TBITVE=	000014	\$BDDAT	001126	\$OCNT	022216	\$TRAP	022616
SMGRP	014416	TIMDON	013774	\$BELL	001206	\$OMODE	022220	\$TRAP2	022640
SOAD	001524	TIMER	001264	\$CHARC	020410	\$OVER	017072	\$TRP =	000025
SORT	013266	TIMSEK	014722	\$CKSWR	021000	\$PASS	001100	\$TRPAD	022652
SP1	012626	TKVEC =	000060	\$CMTAG	001100	\$POWER	023076	\$TSTNM	001102
SP10	012650	TPVEC =	000064	\$CM1 =	000011	\$PWRAD	023064	\$TTYIN	021626
SP11	012652	TRAPVE=	000034	\$CM2 =	000022	\$PWRDN	022724	\$TYPDS	017750
SP12	012654	TRTVEC=	000014	\$CM3 =	000011	\$PWRMG	023060	\$TYPE	020174
SP2	012630	TSTRWS	016642	\$CNTLG	021643	\$PWRUP	022776	\$TYPEC	020344
SP3	012632	TST.RW=	104422	\$CNTLU	021636	\$QUES	001212	\$TYPEX	020412
SP4	012634	TST1	004204	\$CRLF	001213	\$RDCHR	021302	\$TYPJC	022020
SP5	012636	TST10	012120	\$DBLK	020164	\$RDLIN	021372	\$TYPON	022034
SP6	012640	TST11	012662	\$DB2D	022422	\$RDOCT	021672	\$TYPOS	021774
SP7	012642	TST12	015150	\$DECVL	022602	\$RDSZ =	000010	\$XTSTR	016754
SP8	012644	TST2	004550	\$DOAGN	015264	\$REGAD	001160	\$GET4=	000000
SP9	012646	TST3	005046	\$DTBL	020154	\$REGO	001162	\$OFILL	022217
STACK =	001100	TST4	005536	\$ENDAD	015254	\$REG1	001164	=	034362
START	002462	TST5	006544	\$ENDCT	015222	\$REG10	001202		
START1	003020	TST6	007302	\$ENDMG	015273	\$REG2	001166		
STKLMT=	177774	TST7	010362	\$ENULL	015270	\$REG3	001170		

. ABS. 034362 000

ERRORS DETECTED: 0  
 DEFAULT GLOBALS GENERATED: 0

N09

MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 102  
DZRKLD.P11 31-AUG-76 15:35 SYMBOL TABLE

SEQ 0117

DZRKLD,DZRKLD/LI:ME/NL:MC:MD:CND/SOL/NSQ-DZRKLD.P11  
RUN-TIME: 62 43 1 SECONDS  
RUN-TIME RATIO: 237/109=2.1  
CORE USED: 27K (53 PAGES)







