

LPA11

LPA/DR11-K TEST  
CRLPFCO

AH-E435C-MC  
FICHE 1 OF 1

FEB 1981  
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MADE IN USA



IDENTIFICATION

SEQ 0001

PRODUCT CODE: AC-E434C-MC  
DIAGNOSTIC CODE: MAINDEC-11-CRLPF-C  
PRODUCT NAME: CRLPFCO LPA/DR11-K TEST  
DATE: DEC 1980  
MAINTAINER: DIAGNOSTIC GROUP

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1. ABSTRACT

THIS PROGRAM IS A LOGIC TEST OF THE DR11-K DIGITAL INPUT OUTPUT CONTROL OPTION. MOST OPTION FUNCTIONS CAN BE TESTED.

DUE TO THE FLEXIBILITY OF THE OPTION, THE OPERATOR WILL BE REQUIRED TO SUPPLY OPTION CHARACTERISTICS. THE PROGRAM WILL HANDLE ALL CONFIGURATIONS OF INPUT INTERRUPT SWITCHES AND INPUT DATA LATCHING JUMPERS. FOR SYSTEMS WITH CONSECUTIVE MULTIPLE DR11-K'S, THESE CONFIGURATIONS MUST BE THE SAME. THE FOLLOWING JUMPERS MUST BE INSERTED TO EXECUTE THE LOGIC TEST: W21A, W22A AND W23A.

THIS PROGRAM WILL TEST SEQUENTIAL DR11-K'S STARTING AT THE BUS ADDRESS AND VECTOR IN LOCATIONS '\$BASE' AND '\$VECT1'. FOR NORMAL FACTORY CONFIG., ALL QUESTIONS SHOULD BE ANSWERED WITH A VALUE OF 0.

THIS PROGRAM IS A MODIFIED VERSION OF 'MD-11-DZDRG-E' IT WAS MODIFIED TO ENABLE THE OPERATOR TO CHECK OUT THE DR11-K OPTION WHEN IT IS ON THE LPA11-KX I/O BUS. NO RECABLING IS NEEDED. SOME TEST DONE IN THE ORIGINAL DIAGNOSTIC SUCH AS ARBITRATION TEST, WERE DELETED AS THEY COULD NOT BE CHECKED. IF THIS DIAGNOSTIC DOESN'T FIND A SUSPECTED PROBLEM, YOU MAY HAVE TO RUN 'MD-DZDRG-E' YOU SHOULD RUN 'MD-11-CRLPA' BEFORE RUNNING THIS DIAGNOSTIC. PLEASE READ SECTION 10.

\*\* AFTER INITIAL LOADING OF THE PROGRAM, THE LOGIC TEST MUST BE RUN. \*\*

2. EQUIPMENT REQUIREMENTS

PDP-11 FAMILY COMPUTER WITH CONSOLE I/O TERMINAL AND 16K OF MEMORY  
DR11-K OPTION INSTALLED IN THE LPA-11  
BC08R-1 ONE FOOT OUTPUT TO INPUT WRAPAROUND CABLE  
LPA11-KX OPTION

3. LOADING PROCEDURE

THE PROCEDURE FOR LOADING A BINARY FILE SHOULD BE FOLLOWED.

4. STARTING PROCEDURE

## 4.1 CONTROL SWITCH SETTINGS (LOGIC TEST)

IF THE DIAGNOSTIC IS RUN ON A CPU WITHOUT A SWITCH REGISTER THEN A SOFTWARE SWITCH REGISTER IS USED WHICH ALLOWS THE USER THE SAME SWITCH OPTIONS AS THE HARDWARE SWITCH REGISTER. IF THE HARDWARE SWITCH REGISTER DOES NOT EXIST OR IF ONE DOES AND IT CONTAINS ALL ONES (177777) THEN THE SOFTWARE SWITCH REGISTER (LOC. 176) IS USED.

## CONTROL:

THIS PROGRAM ALSO SUPPORTS THE DYNAMIC LOADING OF THE SOFTWARE SWITCH REGISTER (LOC. 176) FROM THE TTY. THIS CAN BE ACCOMPLISHED BY DOING THE FOLLOWING:

- 1) TYPE CONTROL G <^G>; THIS WILL ALLOW THE TTY TO ENTER DATA INTO LOC. 176 AT SELECTED POINTS WITHIN THE PROGRAM.
- 2) THE MACHINE WILL THEN TYPE: SWR=XXXXXX NEW= (XXXXXX IS THE OCTAL CONTENTS OF THE SOFTWARE SWITCH REGISTER.)
- 3) AFTER THE ''NEW='' HAS BEEN TYPED THEN THE OPERATOR CAN DO ONE OF THE FOLLOWING AT THE TTY:
  - A) TYPE A NUMBER TO BE LOADED INTO LOC. 176 FOLLOWED BY A <CR>. (ONLY NUMBERS BETWEEN 0-7 WILL BE ACCEPTED AND ONLY 6 NUMBERS WILL BE ALLOWED) IF A <CR> IS THE FIRST KEY DEPRESSED THE SOFTWARE SWITCH REGISTER CONTENTS WILL NOT BE CHANGED.
  - B) IF A CONTROL U <^U> IS DEPRESSED THEN THE PROGRAM WILL SEND YOU BACK TO STEP 2.

WILL BE USED AS THE SOFTWARE DISPLAY REGISTER.

SW 15 = 1	100000	HALT ON ERROR
SW 14 = 1	040000	LOOP ON CURRENT SUB-TEST
SW 13 = 1	020000	INHIBIT ERROR TYPINGS
SW 12 = 1	010000	LOOP ON CURRENTLY SELECTED DR11-K
SW 10 = 1	002000	NO OUTPUT TO INPUT WRAPAROUND CABLE
SW 09 = 1	001000	LOOP ON ERROR
SW 08 = 1	000400	LOOP ON TEST IN SWR <7:0>

## 4.2 STARTING ADDRESSES

200 IS THE STARTING ADDRESS OF THE LOGIC TEST.  
 204 IS THE RESTART ADDRESS OF THE LOGIC TEST.  
 210 IS THE STARTING ADDRESS OF THE CONTROL LINE LOOP.  
 214 IS THE STARTING ADDRESS OF THE USER LINK LOOP.

## 5. OPERATING PROCEDURE

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THE FOLLOWING JUMPERS MUST BE INSTALLED TO EXECUTE THE LOGIC TEST: W21A, W22A AND W23A  
 IF THE CUSTOMER HAS SELECTED THE 'B' SECTION OF THESE JUMPERS IT MUST BE RETURNED TO THE 'FACTORY' POSITION BEFORE RUNNING THE LOGIC TEST. \*\* WORST CASE WILL ONLY BE CHANGING THREE JUMPERS. \*\*  
 THE OPERATOR MUST INSERT THE CORRECT INFORMATION IN THE SWITCH REGISTER WHEN REQUESTED BY THE PROGRAM OR AN ERROR WILL OCCUR. WITH THE INPUT INTERRUPT SWITCHES AND DATA LATCHING JUMPERS IN THE FACTORY POSITION, ALL SWITCH REGISTER BITS SHOULD BE RESET. ONCE STARTED THE TEST WILL RUN IN IT'S NORMAL MANNER WITHOUT OPERATOR INTERVENTION OR SWITCH SELECTION.  
 \*\*\* NOTE: OPERATOR MUST INSERT INFORMATION WHEN REQUESTED BY PROGRAM. THE MACHINE WILL TYPE: NEW = AFTER NEW = THE INFORMATION IS INSERTED. REFER TO SECTION 4.1 2) \*\*\*

## 6. ERRORS

-----

THIS PROGRAM USES THE DIAGNOSTIC 'SYSMAC' PACKAGE FOR ERROR REPORTING AND TYPEOUT. REFER TO THE 'ERROR POINTER TABLE' FOR TYPE AND DESCRIPTION OF ERRORS.

BYTE	\$STNM: (LOC. 1102)	CURRENT TEST NUMBER
BYTE	\$ITEMB: (LOC. 1114)	ITEM #N ERROR TABLE INDEX
WORD	\$ERRPC: (LOC. 1116)	ERRORING P.C.
WORD	\$PASS: (LOC. 1176)	CURRENT PASS COUNT

## 7. RESTRICTIONS

- 
1. IF SEQUENTIAL DR11-K'S, ALL DR11-K'S MUST BE IN THE SAME INTERRUPT SWITCHES AND DATA PATH JUMPER CONFIGURATION.
  2. THE FOLLOWING JUMPERS MUST BE IN THE 'FACTORY' POSITION:  
W21A, W22A AND W23A
  3. THE OPERATOR MUST SUPPLY THE CORRECT INTERRUPT SWITCHES AND DATA PATH JUMPER AND SWITCH CONFIGURATION INFORMATION TO THE INITIALIZATION QUESTIONS OR AN ERROR WILL OCCUR.
  4. FOR MULTIPLE GROUPS OF CONSECUTIVE DR11-K'S:  
THIS DIAGNOSTIC MUST BE RUN FOR EACH GROUP.
  5. AFTER INITIAL LOADING OF THE PROGRAM, THE LOGIC MUST BE RUN FIRST

## 8. MISCELANEOUS

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## 8.1 EXECUTION TIME

THE LOGIC TEST WILL TAKE APPROXIMATELY 60 SECONDS FOR COMPLETION ON A PDP11/05 TYPE AND WILL TYPE 'END PASS NNNN.'. THE CONTROL LINE LOOP WILL NEVER EXIT.

## 8.2 DEVICE ADDRESS PROGRAM LOCATIONS

'\$BASE' (LOC. 1244) CONTAINS THE DR11-K BASE DEVICE ADDRESS <767770>  
 '\$VECT1' (LOC. 1240) THE LOW 9 BITS CONTAIN THE DR11-K BASE INTERRUPT VECTOR <300>  
 '\$VECT1' (LOC. 1240) THE HIGH 3 BITS CONTAIN THE DR11-K BR LEVEL #4 <200>

\*NOTE: IF THESE LOCATIONS ARE CHANGED, THE OPERATOR MUST START THE TEST AGAIN AT LOC. 200. THE PROGRAM WILL USE THE BASE ADDRESS AND VECTOR AND UPDATE THE ACTUAL PROGRAM VALUES.

## 8.3 USER LINK TO I/O DEVICE

A SPECIAL USER LINK HAS BEEN PROVIDED IN ORDER FOR THE OPERATOR TO EXAMINE OR MODIFY LOCATIONS ON THE LPA11-KX I/O BUS. (NOTE: THIS CANNOT BE DONE DIRECTLY.)

## PROCEDURE:

- 1) START THE PROCESSOR AT LOCATION 214
- 2) THE DIALOG TO EXAMINE A LOCATION IS AS FOLLOWS:

```

E OR D      'E'
DEVICE ADDR= 'OCTAL ADDR'
XXXXXX
  
```

WHERE XXXXXX IS THE CONTENTS OF THE SPECIFIED LOC.

- 3) THE DIALOG TO MODIFY A LOCATION IS AS FOLLOWS:

```

E OR D      'D'
DATA=       'DATA TO BE DEPOSITED'
  
```

- 4) THE PROGRAM WILL STAY IN THIS LOOP UNTIL THE OPERATOR IS FINISHED. AT THIS TIME THE PROCESSOR SHOULD BE HALTED.

NOTE: THE OPERATORS RESPONSE IS ENCLOSED IN QUOTES.

## 8.4 XXDP/ACT/APT

THE PROGRAM IS CHAINABLE UNDER XXDP. THE APT HOOKS ARE ALSO INSTALLED BY NOT TESTED.

9. PROGRAM DESCRIPTION  
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9.1 LOGIC TEST <SA 200 AND 204>

THE LOGIC TEST IS A TEST OF THE CONTROL AND INPUT/OUTPUT REGISTERS. ALL JUMPERS AND SWITCHES COMBINATIONS EXCEPT:

W21A, W22A AND W23A CAN BE DIAGNOSED.

THE PROGRAM CHECKS THAT THE DR11-K 'RESET' WILL WORK CORRECTLY.

9.2 CONTROL LINE LOOP <SA 210>

THIS TEST LOOP PROVIDES THE OPERATOR WITH A SCOPE LOOP FOR CHECKING W21, W22 AND W23 IN THE 'B' POSITION.

9.3 USER LINK LOOP <SA 214>

THIS LOOP ENABLES THE OPERATOR TO EXAMINE OR MODIFY LOCATIONS ON THE LPA-11K I/O BUS (REFER TO 8.3).

10. LPA11 (SYSTEM) DIAGNOSTIC SUMMARY  
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DIAGNOSTICS FOR THE LPA11 ARE WRITTEN AT THREE LEVELS: (1) TOTAL PDP-11 SYSTEM, (2) LPA11 SYSTEM; AND, (3) LPA11 OPTIONS.

LEVEL 1, IS DESIGNED TO ISOLATE A FAILURE TO THE LPA11 SYSTEM. ALL OPTIONS ON THE PDP-11 ARE EXERCISED.

LEVEL 2 DIAGNOSTICS ISOLATE A FAILURE TO THE INDIVIDUAL OPTION WITHIN THE LPA11. THE LEVEL 2 DIAGNOSTIC IS MD-11-CRLPA. WHEN THE USER RUNS "CRLPA" HE CAN GENERALLY TELL WHICH OPTION DIAGNOSTIC (LEVEL 3) TO RUN NEXT. M8254 AND BMC-11 ERRORS MAY 'LOOK' ALIKE AND "CRLPA" MAY NOT BE ABLE TO DISTINGUISH BETWEEN THEM. ARBITRATION ERRORS WILL NOT BE DETECTED BY THIS DIAGNOSTIC.

LEVEL THREE DIAGNOSTICS AID IN DETERMINING IF THE ERROR WAS IN FACT ON THE OPTION THE "CRLPA" SPECIFIED. THE USER MAY 'LOOP' ON THE ERROR. WITHIN LEVEL THREE, THERE ARE TWO GROUPS OF DIAGNOSTICS. THE FIRST GROUP REQUIRES NO 'EXTRA' WORK BY THE USER IN ORDER TO RUN. GROUP 'A' DIAGNOSTICS DO NOT CHECK ARBITRATION, AND REQUIRE EXTRA TIME FOR EXECUTION. THE SECOND GROUP (GROUP 'B') REQUIRES THAT THE USER RECONFIGURE THE PDP-11 SYSTEM. THIS RECONFIGURATION INVOLVES CABLING THE UNIBUS TO THE LPA'S I/O BUS.

THE DIAGNOSTIC FOR THE M8254 FALLS INTO THE GROUP 'B' CATEGORY.



THE LPA11-KX DIAGNOSTIC KIT WILL INCLUDE:

<u>OPTION</u>	<u>GROUP</u>	<u>DIAG. #</u>	<u>DIAG. TITLE</u>
LPA11-KX	LEVEL 2	MD-11-CRLPA	LPA11-K SYSTEM EXER.
MB254	'B'	MD-11-CRLPN	MB254 (IPBM) FIELD DIAG.
AA11-K	A	MD-11-CRLPB	LPA/AA11-K DIAG.
	B	MD-11-DZAAC	AA11-K DIAG.
AR11	A	MD-11-CRLPC	LPA/AR11 DIAG. #1
	A	MD-11-CRLPD	LPA/AR11 DIAG. #2
	A	MD-11-CRLPE	LPA/AR11 DIAG. #3
	B	MD-11-DZARA	AR11 DIAG. #1
	B	MD-11-DZARB	AR11 DIAG. #2
	B	MD-11-DZARC	AR11 DIAG. #3
	DR11-K	A	MD-11-CRLPF
B		MD-11-DZDRG	DR11-K DIAG.
KW11-K	A	MD-11-CRLPG	LPA/KW11-K DIAG.
	B	MD-11-DZKWK	KW11-K DIAG.
LPS11	A	MD-11-CRLPH	LPA/LPS11 DIAG. #1
	A	MD-11-CRLPI	LPA/LPS11 DIAG. #2
	A	MD-11-CRLPJ	LPA/LPS11 DIAG. #3
	B	MD-11-DZLPC	LPS11 DIAG. #1
	B	MD-11-DZLPD	LPS11 DIAG. #2
	B	MD-11-DZLPI	LPS11 DIAG. #3
AD11-K	A	MD-11-CRLPK	LPA/AD11-K DIAG.
	B	MD-11-DZADL	AD11-K DIAG.
MB200-YC	B	MD-11-CRLPL	LPA/DMC-11 DIAG. TST I
	B	MD-11-CRLPM	LPA/DMC-11 DIAG. TST II

PRODUCT CODE: MAINDEC-11-DZDRG-B  
PRODUCT NAME: DR11-K DIGITAL I/O TEST  
DATE: APRIL 1976  
MAINTAINER: DIANOSTIC GROUP

\*\*\*\*\*

PRODUCT CODE: MAINDEC-11-DRLPF-A  
PRODUCT NAME: LPA/DR11-K DIGITAL I/O TEST  
DATE: JANUARY 1978  
MAINTAINER: DIAGNOSTIC GROUP

REASON FOR DEVELOPMENT:

- 1) TO ENABLE THE OPERATOR TO CHECK OUT THE DR11-K OPTION WHEN IT IS ON THE LPA11-KX I/O BUS.

CHANGES MADE:

- 1) TOOK OUT CERTAIN TESTS FROM ORIGINAL DIAGNOSTIC (I.E. INTERRUPTS, TIME DEPENDENT CODE).
- 2) REPLACED DIRECT LINKS TO DEVICE WITH MACRO CALLS TO THE KMC-11 MICRO CODE. KMC-11 MICRO CODE (FILE:DRLPX2) HANDLES DIRECT COMMUNICATIONS WITH THE DEVICE.

FILE: DRLPA.MAC  
CONTAINS MACRO LINKS BETWEEN PDP-11 CODE AND KMC-11 MICRO CODE. FILE: DRLPX2 NEEDS TO BE ASSEMBLED WITH DRLPF (SEE .CTL FILE).

FILE: DRLPX2  
MICRO CODE FILE THAT GETS LOADED INTO THE KMC-11 VIA ROUTINES IN DRLPA.MAC.

DRLPX2.P11 IS ASSEMBLED WITH MACY11 (ONLY) AS ANY OTHER .P11 FILE. THE RESULTS OF ITS ASSEMBLY IS A .OBJ MODULE AS WAS THE RESULT OF THE ASSEMBLY OF THE DIAGNOSTIC .P11 FILE. BOTH .OBJ FILES GET LINKED WITH LNKX11 (ONLY).

FILE: DRLPF.CTL  
THIS FILE EXPLAINS SEQUENCE OF ASSEMBLES AND LINKS. IT IS IN TOPS-20 FORMAT.

\*\*\*\*\*

PRODUCT CODE: AC-E434B-MC  
 DIAGNOSTIC CODE: MD-11-CRLPF-B  
 PRODUCT NAME: CRLPF8 LPA/DR11-K DIGITAL I/O TEST  
 DATE: JAN. 1978  
 DATE REVIS'D: JULY 1979  
 MAINTAINER: DIAGNOSTIC GROUP

////////////////////////////////////

PROBLEMS

1. IF THE 'WRAP-AROUND' CABLE IS CONNECTED, THE PROGRAM GETS A 'BUS TRAP' IN 'TST34'. THE PROGRAM TRYS TO ADDRESS THE DR-11K ON THE 11 BUS AND NOT THE LPA BUS
2. USER LINK SECTION HAS A NON STANDARD STARTING ADDRESS
3. SECTIONS OF THE ORIGINAL PROGRAM STILL REMAIN EVEN WHEN THE LPA-11 CANNOT SUPPORT THESE MODES

SOLUTIONS

1. A 8. LOCATION PATCH SOLVES THE PROBLEM
2. ASSIGN 214 AS THE STARTING ADDRESS FOR THE 'USER LINK' LOOP.
3. EDIT OUT THOSE SECTIONS THAT CAN NEVER BE USED.

////////////////////////////////////

VERSION 'C' WAS GENERATED DUE TO CHANGE IN THE DMC-11 ROM.  
 THE PROGRAM IS NOW TOLERANT OF BOTH DMC-11 MICRO-CODE VERSIONS.

LNKX11 V023 24-OCT-80 9:36

#CRLPFC.BIN/B:42000,CRLPFC.MAP=CRLPFC,CRLPX2/E

LOAD MAP

IDENT: 4.01

TRANSFER ADDRESS: 000001

LOW LIMIT: 042000

HIGH LIMIT: 046000

\*\*\*\*\*

MODULE	LPA	SECTION ENTRY	ADDRESS	SIZE
<. ABS.>			000000	000000
	DRLPX2		042000	
<	>		042000	000000

\*\*\*\*\*

MODULE	DRLPX2	SECTION ENTRY	ADDRESS	SIZE
<	>		042000	000000
<ABCODE>			042000	004000

RUN-TIME: 0 SECONDS  
2K CORE USED

1185	BASIC DEFINITIONS
1186	OPERATIONAL SWITCH SETTINGS
1188	TRAP CATCHER
(1)	STARTING ADDRESS(ES)
1193	ACT11 HOOKS
1195	APT PARAMETER BLOCK
1196	COMMON TAGS
(2)	APT MAILBOX-ETABLE
(1)	ERROR POINTER TABLE
1303	INITIALIZE THE COMMON TAGS
1341	TYPE PROGRAM NAME
(2)	GET VALUE FOR SOFTWARE SWITCH REGISTER
1479	T1 TEST FOR NO BUS ERRORS
1487	T2 TEST THAT OUTPUT REG. CAN HOLD #-1
1495	T3 TEST THAT RESET CLEARS OUTPUT REG.
1505	T4 TEST THAT OUTPUT REG. CAN HOLD #52525
1514	T5 TEST THAT OUTPUT REG. CAN HOLD #125252
1523	T6 TEST THAT OUTPUT REG. CAN HOLD A COUNT PATTERN
1533	T7 FLOAT A 1 ACROSS THE OUTPUT REGISTER
1548	T10 FLOAT A 0 ACROSS THE OUTPUT REGISTER
1565	T11 TEST FOR SLOW OUTPUT GATES WITH #125252
1577	T12 TEST FOR SLOW OUTPUT GATES WITH #52525
1590	T13 TEST OUTPUT DATA ACCEPT FLAG
1602	T14 TEST OUTPUT INTERRUPT ENABLE
1612	T15 TEST INPUT DATA READY FLAG
1620	T16 TEST INPUT INTERRUPT ENABLE
1640	T17 TEST EXTERNAL TRANSFERS - CABLE MUST BE CONNECTED
1655	T20 TEST INPUT WITH #-1
1667	T21 TEST INPUT WITH #52525
1679	T22 TEST INPUT WITH #125252
1690	T23 TEST THE NEG. AND TRANSITION LATCHING INPUT DATA BITS
1725	T24 FLOAT A 1 ACROSS NON-LATCHING INPUT BITS
1761	T25 FLOAT A 1 ACROSS LATCHING INPUT BITS
1788	T26 FLOAT A 0 ACROSS LATCHING INPUT BITS
1815	T27 TEST FOR SLOW INPUT GATES WITH #125252
1843	T30 TEST FOR SLOW INPUT GATES WITH #52525
1869	T31 TEST THAT RESET CLEARS INPUT REGISTER BITS
1882	T32 TEST THAT WHEN OUTPUTTING THE INPUT DATA READY FLAG SETS
1895	T33 TEST THAT WHEN THE INPUT BUFFER IS READ THE OUTPUT FLAG IS SET
1909	T34 TEST THAT INTERRUPT INPUT BITS SET INPUT READY FLAG
1959	T35 TEST THAT NON-INTERRUPT INPUT BITS DO NOT SET INPUT READY FLAG
1996	T36 DETERMINE IF MORE DR11-K'S ARE TO BE TESTED
2012	END OF PASS ROUTINE
2013	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
2065	SCOPE HANDLER ROUTINE
2066	ERROR HANDLER ROUTINE
2068	ERROR MESSAGE TIMEOUT ROUTINE
2070	BINARY TO OCTAL (ASCII) AND TYPE
2072	POWER DOWN AND UP ROUTINES
2075	TYPE ROUTINE
2076	READ AN OCTAL NUMBER FROM THE TTY
2077	TTY INPUT ROUTINE
2078	APT COMMUNICATIONS ROUTINE
2079	TRAP DECODER
(3)	TRAP TABLE

1  
2  
3  
4  
5  
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609  
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747

.REM [

CRLPAB.MAC

WELCOME, THIS DIAGNOSTIC IS ONE IN A SERIES OF DIAGNOSTIC  
DESIGNED IN ORDER TO AID YOU IN TESTING THE LPA-11XX OPTION.  
I HOPE THAT YOU HAVE READ THE DOCUMENTATION SECTION OF THIS  
DIAGNOSTIC. IF YOU HAVE, YOU KNOW ABOUT ALL OF THE DIAGNOSTICS  
THAT ARE AVAILBLE FOR TESTING THE LPA SYSTEM.

GOOD LUCK !

[  
.GLOBL DRLPX2

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911  
912  
913  
1047

.TITLE MMAST.MAC  
.IDENT /4.01/

:  
: LPA11-K MICRO CODE  
:  
: CHARLES A. SAMUELSON  
: NOVEMBER, 1977  
:

.TITLE DMAST.MAC  
.IDENT /4.01/

:  
: LPA11-K MICRO CODE  
:  
: CHARLES A. SAMUELSON  
: NOVEMBER, 1977  
:





```
(1) 000004 R4= %4 ;;GENERAL REGISTER
(1) 000005 R5= %5 ;;GENERAL REGISTER
(1) 000006 R6= %6 ;;GENERAL REGISTER
(1) 000007 R7= %7 ;;GENERAL REGISTER
(1) 000006 SP= %6 ;;STACK POINTER
(1) 000007 PC= %7 ;;PROGRAM COUNTER
(1)
(1) ;*PRIORITY LEVEL DEFINITIONS
(1) 000000 PR0= 0 ;;PRIORITY LEVEL 0
(1) 000040 PP1= 40 ;;PRIORITY LEVEL 1
(1) 000100 PR2= 100 ;;PRIORITY LEVEL 2
(1) 000140 PR3= 140 ;;PRIORITY LEVEL 3
(1) 000200 PR4= 200 ;;PRIORITY LEVEL 4
(1) 000240 PR5= 240 ;;PRIORITY LEVEL 5
(1) 000300 PR6= 300 ;;PRIORITY LEVEL 6
(1) 000340 PR7= 340 ;;PRIORITY LEVEL 7
(1)
(1) ;*'SWITCH REGISTER' SWITCH DEFINITIONS
(1) 100000 SW15= 100000
(1) 040000 SW14= 40000
(1) 020000 SW13= 20000
(1) 010000 SW12= 10000
(1) 004000 SW11= 4000
(1) 002000 SW10= 2000
(1) 001000 SW09= 1000
(1) 000400 SW08= 400
(1) 000200 SW07= 200
(1) 000100 SW06= 100
(1) 000040 SW05= 40
(1) 000020 SW04= 20
(1) 000010 SW03= 10
(1) 000004 SW02= 4
(1) 000002 SW01= 2
(1) 000001 SW00= 1
(1) .EQUIV SW09,SW9
(1) .EQUIV SW08,SW8
(1) .EQUIV SW07,SW7
(1) .EQUIV SW06,SW6
(1) .EQUIV SW05,SW5
(1) .EQUIV SW04,SW4
(1) .EQUIV SW03,SW3
(1) .EQUIV SW02,SW2
(1) .EQUIV SW01,SW1
(1) .EQUIV SW00,SW0
(1)
(1) ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1) 100000 BIT15= 100000
(1) 040000 BIT14= 40000
(1) 020000 BIT13= 20000
(1) 010000 BIT12= 10000
(1) 004000 BIT11= 4000
(1) 002000 BIT10= 2000
(1) 001000 BIT09= 1000
(1) 000400 BIT08= 400
(1) 000200 BIT07= 200
(1) 000100 BIT06= 100
```

```
(1)          000040      BIT05=  40
(1)          000020      BIT04=  20
(1)          000010      BIT03=  10
(1)          000004      BIT02=   4
(1)          000002      BIT01=   2
(1)          000001      BIT00=   1
(1)          .EQUIV     BIT09,BIT9
(1)          .EQUIV     BIT08,BIT8
(1)          .EQUIV     BIT07,BIT7
(1)          .EQUIV     BIT06,BIT6
(1)          .EQUIV     BIT05,BIT5
(1)          .EQUIV     BIT04,BIT4
(1)          .EQUIV     BIT03,BIT3
(1)          .EQUIV     BIT02,BIT2
(1)          .EQUIV     BIT01,BIT1
(1)          .EQUIV     BIT00,BIT0

(1)          000004      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
(1)          000010      ERRVEC= 4           ;;TIME OUT AND OTHER ERRORS
(1)          000014      RESVEC= 10          ;;RESERVED AND ILLEGAL INSTRUCTIONS
(1)          000014      TBITVEC=14         ;; "T" BIT
(1)          000014      TRIVEC= 14         ;;TRACE TRAP
(1)          000014      BPTVEC= 14         ;;BREAKPOINT TRAP (BPT)
(1)          000020      IOTVEC= 20         ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1)          000024      PWRVEC= 24         ;;POWER FAIL
(1)          000030      EMTVEC= 30         ;;EMULATOR TRAP (EMT) **ERROR**
(1)          000034      TRAPVEC=34        ;; "TRAP" TRAP
(1)          000060      TKVEC= 60          ;;TTY KEYBOARD VECTOR
(1)          000064      TPVEC= 64          ;;TTY PRINTER VECTOR
(1)          000240      PIRQVEC=240        ;;PROGRAM INTERRUPT REQUEST VECTOR

1186          .SBTTL     OPERATIONAL SWITCH SETTINGS
(1)          ;*
(1)          ;*          SWITCH          USE
(1)          ;*          -----          -----
(1)          ;*          15             HALT ON ERROR
(1)          ;*          14             LOOP ON TEST
(1)          ;*          13             INHIBIT ERROR TYPEOUTS
(1)          ;*          12             LOOP ON CURRENTLY SELECTED DR11-K
(1)          ;*          10             OUTPUT TO INPUT WRAPAROUND CABLE NOT CONNECTED
(1)          ;*          9              LOOP ON ERROR
(1)          ;*          8              LOOP ON TEST IN SWR<7:0>

1187          .SBTTL     TRAP CATCHER
1188          .=0
(1)          000000      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
(1)          ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
(1)          ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
(1)          .=174
(1)          000174      000000      DISPREG: .WORD 0           ;;SOFTWARE DISPLAY REGISTER
(1)          000176      000000      SWREG:   .WORD 0           ;;SOFTWARE SWITCH REGISTER

(1)          .SBTTL     STARTING ADDRESS(ES)
(1)          000200      000137      001544      JMP      @#BEGIN ;;JUMP TO STARTING ADDRESS OF PROGRAM
```

1190 000204 000137 001554  
 1191 000210 000137 013476  
 1192 000214 000137 022200  
 1193  
 (1)  
 (2)  
 (1)  
 (1) 000220  
 (1) 000046 013216  
 (1) 000052 000052  
 (1) 000052 000000  
 (1) 000220  
 1194 001000  
 1195  
 (1)  
 (2)  
 (1)  
 (2)  
 (1) 001000  
 (1) 000024 000200  
 (1) 000024 000044  
 (1) 000044 001000  
 (1) 001000  
 (1) 001000 000000  
 (1) 001002 001166  
 (1) 001004 000030  
 (1) 001006 000010  
 (1) 001010 000030  
 (1) 001012 000031

```

      JMP    @#BEGIN1      ;JUMP TO THE RESTART ADDRESS
      JMP    @#EXITST     ;JUMP TO THE CONTROL LINES LOOP
      JMP    @#$UTK       ;JUMP TO THE USER LINK LOOP
.SBTTL  ACT11 HOOKS

;*****
;HOOKS REQUIRED BY ACT11
      $SVPC=.             ;SAVE PC
      .=46
      $ENDAD             ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
      .=52
      .WORD    0          ;;2)SET LOC.52 TO ZERO
      .=$SVPC            ;; RESTORE PC
      .=1000
.SBTTL  APT PARAMETER BLOCK

;*****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
;*****
      .$X=.              ;;SAVE CURRENT LOCATION
      .=24              ;;SET POWER FAIL TO POINT TO START OF PROGRAM
      200                ;;FOR APT START UP
      .=44              ;;POINT TO APT INDIRECT ADDRESS PNTR.
      $APTHDR           ;;POINT TO APT HEADER BLOCK
      .=$X              ;;RESET LOCATION COUNTER
;*****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
;INTERFACE SPEC.

$APTHD:
$HIBTS: .WORD    0          ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MBADR: .WORD    $MAIL     ;;ADDRESS OF APT MAILBOX (BITS 0-15)
$STMT:  .WORD    30        ;;RUN TIM OF LONGEST TEST
$PASTM: .WORD    10        ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD    30        ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
      .WORD    $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
  
```

1196

(1)  
 (2)  
 (1)  
 (1)  
 (1)  
 (1) 001100 001100  
 (1) 001100 000000  
 (1) 001102 000  
 (1) 001103 000  
 (1) 001104 000000  
 (1) 001106 000000  
 (1) 001110 000000  
 (1) 001112 000000  
 (1) 001114 000  
 (1) 001115 001  
 (1) 001116 000000  
 (1) 001120 000000  
 (1) 001122 000000  
 (1) 001124 000000  
 (1) 001126 000000  
 (1) 001130 000000  
 (1) 001132 000000  
 (1) 001134 000  
 (1) 001135 000  
 (1) 001136 000000  
 (1) 001140 177570  
 (1) 001142 177570  
 (1) 001144 177560  
 (1) 001146 177562  
 (1) 001150 177564  
 (1) 001152 177566  
 (1) 001154 000  
 (1) 001155 002  
 (1) 001156 012  
 (1) 001157 000  
 (1) 001160 000000  
 (1) 001162 077  
 (1) 001163 015  
 (1) 001164 000012  
 (2)  
 (2)  
 (2)  
 (3)  
 (2)  
 (2) 001166  
 (2) 001166 000000  
 (2) 001170 000000  
 (2) 001172 000000  
 (2) 001174 000000  
 (2) 001176 000000  
 (2) 001200 000000  
 (2) 001202 000000  
 (2) 001204 000000  
 (2) 001206

```

.SBTTL COMMON TAGS

*****
*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
*USED IN THE PROGRAM.

      . =1100
SCMTAG:      ;; START OF COMMON TAGS
              .WORD      0
$TSTNM:      .BYTE      0      ;; CONTAINS THE TEST NUMBER
$ERFLG:      .BYTE      0      ;; CONTAINS ERROR FLAG
$ICNT:       .WORD      0      ;; CONTAINS SUBTEST ITERATION COUNT
$LPADR:      .WORD      0      ;; CONTAINS SCOPE LOOP ADDRESS
$LPERR:      .WORD      0      ;; CONTAINS SCOPE RETURN FOR ERRORS
$ERTTL:      .WORD      0      ;; CONTAINS TOTAL ERRORS DETECTED
$ITEMB:      .BYTE      0      ;; CONTAINS ITEM CONTROL BYTE
$ERMAX:      .BYTE      1      ;; CONTAINS MAX. ERRORS PER TEST
$ERRPC:      .WORD      0      ;; CONTAINS PC OF LAST ERROR INSTRUCTION
$GDADR:      .WORD      0      ;; CONTAINS ADDRESS OF 'GOOD' DATA
$BDADR:      .WORD      0      ;; CONTAINS ADDRESS OF 'BAD' DATA
$GDDAT:      .WORD      0      ;; CONTAINS 'GOOD' DATA
$BDDAT:      .WORD      0      ;; CONTAINS 'BAD' DATA
              .WORD      0      ;; RESERVED--NOT TO BE USED
              .WORD      0
$AUTOB:      .BYTE      0      ;; AUTOMATIC MODE INDICATOR
$INTAG:      .BYTE      0      ;; INTERRUPT MODE INDICATOR
              .WORD      0
$SWR:        .WORD      DSWR      ;; ADDRESS OF SWITCH REGISTER
$DISPLAY:    .WORD      DDISP     ;; ADDRESS OF DISPLAY REGISTER
$TKS:        177560      ;; TTY KBD STATUS
$TKB:        177562      ;; TTY KBD BUFFER
$TPS:        177564      ;; TTY PRINTER STATUS REG. ADDRESS
$TPB:        177566      ;; TTY PRINTER BUFFER REG. ADDRESS
$NULL:       .BYTE      0      ;; CONTAINS NULL CHARACTER FOR FILLS
$FILLS:      .BYTE      2      ;; CONTAINS # OF FILLER CHARACTERS REQUIRED
$FILLC:      .BYTE      12     ;; INSERT FILL CHARS. AFTER A 'LINE FEED'
$TPFLG:      .BYTE      0      ;; 'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)
$ESCAPE:     0          ;; ESCAPE ON ERROR ADDRESS
$QUES:       .ASCII    /?/     ;; QUESTION MARK
$CRLF:       .ASCII    <15>    ;; CARRIAGE RETURN
$LF:         .ASCIZ    <12>    ;; LINE FEED
*****
.SBTTL APT MAILBOX-ETABLE

*****
.EVEN
$MAIL:      ;; APT MAILBOX
$MSGTY:     .WORD      AMSTY    ;; MESSAGE TYPE CODE
$FATAL:     .WORD      AFATAL   ;; FATAL ERROR NUMBER
$TESTN:     .WORD      ATESTN   ;; TEST NUMBER
$PASS:      .WORD      APASS    ;; PASS COUNT
$DEVCT:     .WORD      ADEVCT   ;; DEVICE COUNT
$UNIT:      .WORD      AUNIT    ;; I/O UNIT NUMBER
$MSGAD:     .WORD      AMSGAD   ;; MESSAGE ADDRESS
$MSGLG:     .WORD      AMGLG    ;; MESSAGE LENGTH
$ETABLE:    ;; APT ENVIRONMENT TABLE

```

(2)	001206	000	\$ENV:	.BYTE	AENV	::ENVIRONMENT BYTE
(2)	001207	000	\$ENVM:	.BYTE	AENVM	::ENVIRONMENT MODE BITS
(2)	001210	000000	\$SWREG:	.WORD	ASWREG	::APT SWITCH REGISTER
(2)	001212	000000	\$USWR:	.WORD	AUSWR	::USER SWITCHES
(2)	001214	000000	\$CPUOP:	.WORD	ACPUOP	::CPU TYPE,OPTIONS
(2)			:*			BITS 15-11=CPU TYPE
(2)			:*			11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2)			:*			11/70=06,PDQ=07,Q=10
(2)			:*			BIT 10=REAL TIME CLOCK
(2)			:*			BIT 9=FLOATING POINT PROCESSOR
(2)			:*			BIT 8=MEMORY MANAGEMENT
(2)	001216	000	\$MAMS1:	.BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
(2)	001217	000	\$MTYP1:	.BYTE	AMTYP1	::MEM. TYPE,BLK#1
(2)			:*			MEM.TYPE BYTE -- (HIGH BYTE)
(2)			:*			900 NSEC CORE=001
(2)			:*			300 NSEC BIPOLAR=002
(2)			:*			500 NSEC MOS=003
(2)	001220	000000	\$MADR1:	.WORD	AMADR1	::HIGH ADDRESS,BLK#1
(2)			:*			MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF 'TYPE' ABOVE
(2)	001222	000	\$MAMS2:	.BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
(2)	001223	000	\$MTYP2:	.BYTE	AMTYP2	::MEM. TYPE,BLK#2
(2)	001224	000000	\$MADR2:	.WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
(2)	001226	000	\$MAMS3:	.BYTE	AMAMS3	::HIGH ADDRESS,M.S.BYTE
(2)	001227	000	\$MTYP3:	.BYTE	AMTYP3	::MEM. TYPE,BLK#3
(2)	001230	000000	\$MADR3:	.WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
(2)	001232	000	\$MAMS4:	.BYTE	AMAMS4	::HIGH ADDRESS,M.S.BYTE
(2)	001233	000	\$MTYP4:	.BYTE	AMTYP4	::MEM. TYPE,BLK#4
(2)	001234	000000	\$MADR4:	.WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
(2)	001236	100300	\$VECT1:	.WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
(2)	001240	000000	\$VECT2:	.WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
(2)	001242	167770	\$BASE:	.WORD	ABASE	::BASE ADDRESS OF EQUIPMENT UNDER TEST
(2)	001244	000000	\$DEVN:	.WORD	ADEVN	::DEVICE MAP
(2)	001246	000000	\$CDW1:	.WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
(2)	001250		\$ETEND:			
(2)			.MEXIT			



1239	001336	015370	DF0		
1240					
1241			: ITEM 10		
1242	001340	014676	EM10	; INTERRUPT INPUT BIT FAILED TO SET INPUT READY	
1243	001342	015247	DH10	; ERRPC DRADD STATUS EXPECTED INPUT BIT	
1244	001344	015352	DT10	; \$ERRPC DRADD \$BDDAT \$GDDAT BRLEV3	
1245	001346	015370	DF0		
1246					
1247			: ITEM 11		
1248	001350	014761	EM11	; NON-INTERRUPTING INPUT BIT SET INPUT READY	
1249	001352	015247	DH10	; ERRPC DRADD STATUS EXPECTED INPUT BIT	
1250	001354	015352	DT10	; \$ERRPC DRADD \$BDDAT \$GDDAT BRLEV3	
1251	001356	015370	DF0		
1252			:		
(1)			: ADDRESS OF KMC-11 OF LPA-11	THE ADDR FOR KMADO MAY BE	
(1)			:	CHANGED BY THE USER TO REFLECT	
(1)			:	A DIFFERENT KMC-11 ADDR. THE	
(1)			:	REST OF THE ADDRESSES WILL	
(1)			:	BE CHANGED BY THE PROGRAM.	
(1)			:		
(1)	001360		LPCI:		
(1)	001360	170460	KMADO: .WORD 170460	; BASE KMC ADDR. MAY BE PATCHED BY USER.	
(1)					
(1)	001362		IPMR:		
(1)	001362	170461	KMAD1: .WORD 170460+1	;>DO NOT <;KMC-CSR ADDR	
(1)	001364		LPCO:		
(1)	001364	170462	KMAD2: .WORD 170460+2	;>PATCH <;	
(1)	001366		LPSO:		
(1)	001366	170463	KMAD3: .WORD 170460+3	;>THIS AREA <	
(1)	001370		LPADL:		
(1)	001370	170464	KMAD4: .WORD 170460+4	;	
(1)	001372		LPADH:		
(1)	001372	170465	KMAD5: .WORD 170460+5	;>DO NOT <	
(1)	001374		LPMS1:		
(1)	001374	170466	KMAD6: .WORD 170460+6	;>PATCH <	
(1)	001376		LPMS2:		
(1)	001376	170467	KMAD7: .WORD 170460+7	;>THIS AREA <	
(1)					
(1)	001400	000300	VECTOR: .WORD AVECT1&777	; BASE VECTOR OF KMC	
(1)	001402	000304	VECTPS: .WORD 4+AVECT1&777	; VECOTR ADDR.+2	
(1)					
(1)	001404	000005	VERSN: .WORD 5	; CURRENT VERSION NUMBER OF MICROCODE.	
(1)					
(1)	001406	000000	.DVLS: .WORD 0	; /DEVICE LIST OF I/O ADDR. DEFINED	
(1)	001410	000020	.BLKW 16.	; /BY INIT.	
(1)					
1253					
1254	001450	167770	BASEBA: 167770	; STARTING BASE BUS ADDRESS	
1255	001452	000300	BASEIV: 300	; STARTING BASE INTERRUPT ADDRESS	
1256	001454	000200	BASEBR: 200		
1257	001456	000240	CPU: 240	; 1 MS. CPU DELAY FACTOR 240 FOR 11/05	
1258				; 620 FOR 11/40	
1259	001460	000000	NMBEXT: 0	; ADDITIONAL DR-11-K	
1260	001462	000000	NBEXT: 0		
1261					

1262	001464	167770		DRADD:	167770		:CURRENT DR11-K STARTING ADDRESS
1263	001466	000300		DRIV:	300		:CURRENT DR11-K STARTING INTERRUPT VECTOR
1264							
1265							
1266	001470	167770		LOC1:	167770		:LOC BOX #1 ADDR
1267	001472	167760		LOC2:	167760		:LOC BOX #2 ADDR
1268	001474	167750		LOC3:	167750		:LOC BOX #3 ADDR
1269	001476	167770		GRSTAT:	167770		:DR STATUS
1270	001500	167772		GRDAI:	167772		:INPUT REG.
1271	001502	167774		GRDIO:	167774		:OUTPUT REG.
1272	001504	167775		GRBHIO:	167775		:OUTPUT REG HIGH BYTE
1273	001506	000000		NOTLCH:	0		
1274	001510	000000		INTBIT:	0		
1275	001512	000300		GRIVA:	300		
1276	001514	000302		GRIVSA:	302		
1277	001516	000304		GRIVB:	304		
1278	001520	000306		GRIVSB:	306		
1279	001522	000200		DIOBRL:	200		
1280	001524	000000		BRLEV1:	0		
1281	001526	000000		BRLEV2:	0		
1282	001530	000000		BRLEV3:	0		
1283	001532	000000		ODDJMP:	0		
1284	001534	000000		MINSIN:	0		
1285	001536	000000		TRANST:	0		
1286	001540	000000		JUMPER:	0		:1 IF RUNNING H322 JUMPER CONFIG ;2 IF COULTER JUMPER CONFIG
1287	001542	000000		\$TMDAT:	0		
1288							
1295							
1296							
1297							
1298	001544	005000		BEGIN:	CLR R0		:CLEAR R0
1299	001546	005037	001540		CLR JUMPER		:INDICATE NORMAL FACTORY BUILD
1300	001552	000402			BR RBEG		
1301	001554	012700	177777	BEGIN1:	MOV #-1,R0		:LOAD R0
1302	001560	000240		RBEG:	NOP		
1303							
(1)							
(1)	001562	012706	001100		MOV #SCMTAG,R6		:FIRST LOCATION TO BE CLEARED
(1)	001566	005026			CLR (R6)+		:CLEAR MEMORY LOCATION
(1)	001570	022706	001140		CMP #SWR,R6		:;DONE?
(1)	001574	001374			BNE -6		:;LOOP BACK IF NO
(1)	001576	012706	001100		MOV #STACK,SP		:;SETUP THE STACK POINTER
(1)							
(1)	001602	012737	015410	000020			
(1)	001610	012737	000340	000022			
(1)	001616	012737	015602	000030			
(1)	001624	012737	000340	000032			
(1)	001632	012737	020332	000034			
(1)	001640	012737	000340	000036			
(1)	001646	012737	016356	000024			
(1)	001654	012737	000340	000026			
(1)	001662	013737	013164	013156			
(1)	001670	005037	001160				
(1)	001674	112737	000001	001115			
(1)	001702	012737	001702	001106			
(1)	001710	012737	001710	001110			

```

:;*****
:;***** DIGITAL I-O LOGIC TEST *****
:;*****
BEGIN: CLR R0 ;CLEAR R0
      CLR JUMPER ;INDICATE NORMAL FACTORY BUILD
      BR RBEG
BEGIN1: MOV #-1,R0 ;LOAD R0
RBEG: NOP
.SBTTL INITIALIZE THE COMMON TAGS
:;CLEAR THE COMMON TAGS ($CMTAG) AREA
MOV #SCMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
CLR (R6)+ ;;CLEAR MEMORY LOCATION
CMP #SWR,R6 ;;DONE?
BNE -6 ;;LOOP BACK IF NO
MOV #STACK,SP ;;SETUP THE STACK POINTER
:;INITIALIZE A FEW VECTORS
MOV #SCOPE,@IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
MOV #340,@IOTVEC+2 ;;LEVEL 7
MOV #ERROR,@EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
MOV #340,@EMTVEC+2 ;;LEVEL 7
MOV #STRAP,@TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
MOV #340,@TRAPVEC+2 ;;LEVEL 7
MOV #SPURDN,@PWRVEC ;;POWER FAILURE VECTOR
MOV #340,@PWRVEC+2 ;;LEVEL 7
MOV $ENDCT,$EOPCT ;;SETUP END-OF-PROGRAM COUNTER
CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
MOVB #1,$ERMAX ;;ALLOW ONE ERROR PER TEST
MOV #,$SLPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
MOV #,$SLPERR ;;SETUP THE ERROR LOOP ADDRESS

```



```

(2)                                     ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2)                                     ;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 001716 013746 000004                MOV    @#ERRVEC,-(SP)    ;;SAVE ERROR VECTOR
(2) 001722 012737 001756 000004        MOV    #64$,@#ERRVEC    ;;SET UP ERROR VECTOR
(2) 001730 012737 177570 001140        MOV    #DSWR,SWR        ;;SETUP FOR A HARDWARE SWICH REGISTER
(2) 001736 012737 177570 001142        MOV    #DDISP,DISPLAY   ;;AND A HARDWARE DISPLAY REGISTER
(2) 001744 022777 177777 177166        CMP    #-1,@SWR         ;;TRY TO REFERENCE HARDWARE SWR
(2) 001752 001012                        BNE    66$              ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
(2)                                     ;;AND THE HARDWARE SWR IS NOT = -1
(2) 001754 000403                        BR     65$              ;;BRANCH IF NO TIMEOUT
(2) 001756 012716 001764 64$:          MOV    #65$,(SP)        ;;SET UP FOR TRAP RETURN
(2) 001762 000002                        RTI
(2) 001764 012737 000176 001140 65$:   MOV    #SWREG,SWR       ;;POINT TO SOFTWARE SWR
(2) 001772 012737 000174 001142        MOV    #DISPREG,DISPLAY
(2) 002000 012637 000004 66$:          MOV    (SP)+,@#ERRVEC   ;;RESTORE ERROR VECTOR
(1)
(2) 002004 005037 001174                CLR    $PASS            ;;CLEAR PASS COUNT
(2) 002010 132737 000200 001207        BITB   #APTSIZE,$ENVM   ;;TEST USER SIZE UNDER APT
(2) 002016 001403                        BEQ    67$              ;;YES,USE NON-APT SWITCH
(2) 002020 012737 001210 001140        MOV    #SSWREG,SWR     ;;NO,USE APT SWITCH REGISTER
(2) 002026
1304
(1)                                     ;;THIS SECTION OF CODE HANDLES INITIALIZING LPA-11 FUNCTIONS
(1)
(1)
(1) 002026 010046                        MOV    R0,-(SP)
(1) 002030 010146                        MOV    R1,-(SP)
(1) 002032 013700 001360                MOV    KMADO,R0         ;GET KMC-11 ADDRESS.
(1) 002036 012701 001362                MOV    #KMAD1,R1       ;GET ADDR. OF ADDR. LIST.
(1)
(1) 002042 005200 68$:                INC    R0                ;UPDATE ADDR.
(1) 002044 010021                        MOV    R0,(1)+          ;WRITE ADDR.
(1) 002046 020127 001400                CMP    R1,#KMAD7+2     ;DONE ALL ADDRESSES?
(1) 002052 001373                        BNE    68$              ;NO - DO NEXT ADDR.
(1) 002054 005037 001406                CLR    .DVLS           ;CLR ADDR. LIST.
(1) 002060 012601                        MOV    (SP)+,R1
(1) 002062 012600                        MOV    (SP)+,R0
1305 002064 013737 001242 001450        MOV    $BASE,BASEBA    ;GET APT DEFINED ADDRESS
1306 002072 013737 001236 001452        MOV    $VECT1,BASEIV   ;GET VECTOR
1307 002100 042737 160000 001452        BIC    #160000,BASEIV
1308 002106 113737 001237 001454        MOV    $VECT1+1,BASEBR ;GET PRIORITY
1309 002114 042737 177437 001454        BIC    #177437,BASEBR
1310 002122 012737 002170 000004        MOV    #1$,@#ERRVEC    ;LOAD BUS ERROR
1311 002130 013702 001450                MOV    BASEBA,R2       ;LOAD STARTING ADDRESS
1312 002134 005003                        CLR    R3               ;CLEAR COUNT
1313 002136 010237 001542 2$:          MOV    R2,$TMDAT       ;TEST IF EXISTENT
1314
(1)
1315 002152 005737 021104                ;* MOV    @STMDAT,$GDDAT ;/READ DEVICE REG $TMDAT,PUT DATA IN $GDDAT.
1316 002156 001004                        TST    $AERR
1317 002160 162702 000010                BNE    1$
1318 002164 005203                        SUB    #10,R2           ;EXIST, UPDATE TEST ADDRESS
1319 002166 000763                        INC    R3               ;UPDATE # OF DR11'S
1320 002170 005703 1$:                BR     2$
1321 002172 001014                        TST    R3               ;TEST IF FIRST DOES EXIST
1322 002174 032777 020000 176736        BNE    3$               ;BR
BIT    #SW13,@SWR        ;TEST IF INHIBIT TYPEOUT

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```

1323 002202 001002          BNE      4$          ;BR IF YES
1324 002204 104401 013660  TYPE,     BUSTRP      ;TELL OPERATOR BASE DR11K DOESN'T EXIST
1325 002210 032777 100000 176722 4$:      BIT      #SW15,@SWR ;TEST HALT ON ERROR
1326 002216 001401          BEQ      5$          ;BR IF NO HALT
1327 002220 000000          HALT                    ;FIRST DR11-K DOES NOT EXIST
1328                                ;CHECK THE PROGRAM DEVICE ADDRESS
1329 002222 000745          5$:      BR      2$          ;TRY AGAIN
1330
1331 002224 005303          3$:      DEC      R3          ;ADJUST R3
1332 002226 010337 001460  MOV      R3,NMBEXT    ;SAVE THE NUMBER OF ADDITIONAL DR11-K
1333 002232 012737 002756 000004  MOV      #VECTRP,@#ERRVEC ;RESET BUS ERROR
1334 002240 012737 000340 000006  MOV      #340,@#ERRVEC+2
1335 002246 004737 022056  RBEG1: JSR     PC,$RESET
1336 002252 122737 000001 001134  CMPB    #1,$AUTOB    ;TEST IF UNDER A MONITOR
1337 002260 001402          BEQ      4$          ;BR IF
1338 002262 005700          TST     R0          ;TEST R0
1339 002264 001402          BEQ      2$          ;BR IF CLEARED
1340 002266 000137 003266  4$:      JMP     IOTEST    ;JUMP IF SET
1341 002272  2$:
(1) .SBTTL  TYPE PROGRAM NAME
(1) ;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
(1) 002272 005227 177777  INC      #-1          ;;FIRST TIME?
(1) 002276 001062          BNE     64$          ;;BRANCH IF NO
(1) 002300 022737 013216 000042  CMP     #SENDAD,@#42 ;ACT-11?
(1) 002306 001456          BEQ     64$          ;;BRANCH IF YES
(1) 002310 104401 002356  .SBTTL  TYPE ,65$          ;;TYPE ASCIZ STRING
(2) .SBTTL  GET VALUE FOR SOFTWARE SWITCH REGISTER
(2) 002314 005737 000042  TST     @#42          ;;ARE WE RUNNING UNDER XXDP/ACT?
(2) 002320 001012          BNE     66$          ;;BRANCH IF YES
(2) 002322 123727 001206 000001  CMPB    $ENV,#1      ;;ARE WE RUNNING UNDER APT?
(2) 002330 001406          BEQ     66$          ;;BRANCH IF YES
(2) 002332 023727 001140 000176  CMP     SWR,#SWREG   ;;SOFTWARE SWITCH REG SELECTED?
(2) 002340 001005          BNE     67$          ;;BRANCH IF NO
(2) 002342 104406          GTSWR                    ;;GET SOFT-SWR SETTINGS
(2) 002344 000403          BR      67$
(2) 002346 112737 000001 001134 66$:    MOVB    #1,$AUTOB    ;;SET AUTO-MODE INDICATOR
(2) 002354          67$:
(1) 002354 000433          BR      64$          ;;GET OVER THE ASCIZ
(1) ;;65$: .ASCIZ <CRLF><15><12>'CRLPFC LPA/DR11-K INPUT-OUTPUT DIAGNOSTIC '<15><12><<
(1) 64$:
1342 002444 013746 001460  MOV     NMBEXT,-(SP)
1343 002450 104403          TYPOS
1344 002452 000002          .WORD  2
1345 002454 104401 002462  TYPE    ,69$          ;;TYPE ASCIZ STRING
(1) 002460 000422          BR      68$          ;;GET OVER THE ASCIZ
(1) ;;69$: .ASCIZ /(8) ADDITIONAL DR11-K'S CONNECTED/<15><12>
(1) 68$:
1346 002526 022737 000001 001540  CMP     #1,JUMPER    ;TEST IF LOC-BOX CONFIG.
1347 002534 001013          BNE     1$          ;BR IF NOT
1348 002536 005037 001506          CLR     NOTLCH      ;LOAD LOC-BOX JUMPER CONFIG
1349 002542 012737 177777 001510  MOV     #-1,INTBIT
1350 002550 005037 001534          CLR     MINSIN
1351 002554 005037 001536          CLR     TRANST
1352 002560 000137 003266          JMP     IOTEST
1353 002564 022737 000002 001540 1$:    CMP     #2,JUMPER    ;RUN THE LOGIC TEST WITH LOC-BOX JUMPERS
1354 002572 001015          BNE     3$          ;TEST IF COULTER CONFIG.
                                ;BR IF NOT
    
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1355 002574 012737 177777 001506      MOV    #-1,NOTLCH      ;LOAD COULTER JUMPER CONFIG.
1356 002602 012737 170000 001510      MOV    #170000,INTBIT
1357 002610 005037 001534              CLR    MINSIN
1358 002614 012737 170000 001536      MOV    #170000,TRANST
1359 002622 000137 003266              JMP    IOTEST          ;RUN THE LOGIC TEST WITH COULTER JUMPERS
1360 002626 105737 001134      3$:   TSTB   $AUTOB        ;TEST IF RUNNING UNDER A MONITOR
1361 002632 001402              BEQ    20$             ;BR IF NOT
1362 002634 000137 003266              JMP    IOTEST          ;RUN THE LOGIC TESTS
1363 002640 004537 003202      20$:   JSR    R5,TALK       ;TALK TO THE ANIMALS
1364 002644 013721              SWNLB
1365 002646 001506      NOTLCH          ;ABOUT NON LATCH INPUT BITS
1366 002650 004537 003202      JSR    R5,TALK       ;TALK TO THE ANIMAL AGAIN
1367 002654 014017              SWINTB
1368 002656 001510      INTBIT          ;ABOUT THE INTERRUPTING BITS
1369 002660 004537 003202      JSR    R5,TALK       ;ISN'T THIS BOARING
1370 002664 014115              SWPOSB
1371 002666 001534      MINSIN          ;AGAIN-ABOUT THE MINUS INPUT BITS
1372 002670 004537 003202      JSR    R5,TALK       ;HO-HUM
1373 002674 014211              SWTRAB
1374 002676 001536      TRANST          ;AGAIN-ABOUT THE TRANSITION BITS
1375
1376      ; DETERMINE THAT THE OPERATOR DID NOT MAKE A LOGICAL SWITCH ERROR
1377 002700 012737 010000 001124      MOV    #BIT12,$GDDAT  ;LOAD TEST BIT
1378 002706 033737 001124 001534      10$:   BIT    $GDDAT,MINSIN ;TEST IF NEG INPUT BIT
1379 002714 001407              BEQ    11$             ;BR IF NOT
1380 002716 033737 001124 001536      BIT    $GDDAT,TRANST  ;TEST IF TRANS. INPUT
1381 002724 001403              BEQ    11$             ;BR IF NOT
1382 002726 104007      ERROR    7          ;LOGICAL OPERATOR ERROR
1383      ;INPUT BIT CANNOT BE NEG. AND TRANS. AT THE SAME
1384 002730 000137 001544              JMP    BEGIN
1385
1386 002734 006137 001124      11$.   ROL    $GDDAT       ;MOVE LEFT
1387 002740 103362              BCC    10$            ;BR UNTIL DONE
1388
1389 002742 004537 003202      JSR    R5,TALK       ;ASK THE OPERATOR
1390 002746 014307              SWDPOB
1391 002750 001530      BRLEV3
1392 002752 000137 003266      JMP    IOTEST        ;ABOUT PROGRAM OPTIONS
1393
1394      ;INTERRUPT TO UNEXPECTED VECTOR
1395 002756 021627 001000      VECTR: CMP    (SP),#1000 ;TEST IF IN PROGRAM CODE
1396 002762 103402              BLO    1$             ;BR IF NOT
1397 002764 000000      70$:   HALT
1398 002766 000776              BR     70$            ;FATAL BUS TRAP IN PROGRAM AREA
1399 002770 021627 000200      1$:   CMP    (SP),#200   ;TEST IF IN SACRED VECTOR AREA
1400 002774 101002              BHI    2$             ;BR IF NOT
1401 002776 000000      71$:   HALT
1402 003000 000776              BR     71$            ;FATAL VECTOR TRAP
1403 003002 012637 003200      2$:   MOV    (SP)+,72$    ;GET ADDR THE TRAP OCCURRED TO
1404 003006 162737 000004 003200      SUB    #4,72$         ;MAKE REAL ADDRESS
1405 003014 032777 020000 176116      BIT    #SW13,@SWR    ;TEST IF TYPE ERROR INHIBIT
1406 003022 001050              BNE    3$             ;BR IF INHIBIT
1407 003024 104401 003032      TYPE    ,65$         ;;TYPE ASCII STRING
(1) 003030 000417              BR     64$           ;;GET OVER THE ASCII
(1)      ;;65$: .ASCIIZ <15><12>/DR11k INTERRUPTED TO LOC. /
(1) 003070      64$.

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1408 003070 013746 003200      MOV      72$,-(SP)          ;LOAD VALUE TO BE TYPED
1409 003074 104402              TYPDC
1410 003076 104401 003104      TYPE      ,67$           ;;TYPE ASCIZ STRING
(1) 003102 000420              BR        66$            ;;GET OVER THE ASCIZ
(1)                               ;;67$: .ASCIZ / AND WILL NOW USE THAT VECTOR/<15><12>
(1) 003144 66$:
1411 003144 042737 000007 003200 3$: BIC      #7,72$          ;MASK OFF LOWER 3 BITS
1412 003152 032777 100000 175760 BIT      #SW15,@SWR      ;TEST IF HALT ON ERROR
1413 003160 001401              BEQ      4$             ;BR IF NOT
1414 003162 000000              HALT                    ;DR11K INTERRUPTED TO WRONG VECTOR-PROG WILL NOW USE THAT VECTOR
1415 003164 022626 4$: CMP      (SP)+,(SP)+   ;CLEAN THE STACK
1416 003166 013737 003200 001466 MOV      72$,DRIV       ;LOAD NEW VECTOR ADDRESS
1417 003174 000137 003314 JMP      RBEG2          ;TEST THE DR11K AT THE NEW VECTOR
1418 003200 000000 72$: 0
1419
1420 ;OPERATOR QUESTIONS AND ANSWER ROUTINE
1421
1422 003202 012537 003214 TALK: MOV      (R5)+,10$   ;GET ASCII POINTER
1423 003206 012537 003260 MOV      (R5)+,11$     ;GET POINTER TO DATA FROM OPERATOR
1424 003212 104401              TYPE
1425 003214 013721 10$: SWNLB          ;TELL OPERATOR TO LOAD SWITCHES
1426 003216 023727 001140 000176 CMP      SWR,#SWREG     ;TEST IF SWITCH REG. EXISTS
1427 003224 001006 BNE      1$            ;BR IF NO
1428 003226 104401 020041 TYPE      ,SMSWR        ;TYPE "SWR ="
1429 003232 104412 RDOCT          ;READ OCTAL
1430 003234 012677 175700 MOV      (SP)+,@SWR     ;SAVE THE SWITCHES
1431 003240 000403 BR        2$
1432 003242 104401 1$: TYPE
1433 003244 014374 DEPCNT          ;TELL OPERATOR TO DEPRESS CONT
1434 003246 000000 HALT            ;WAIT FOR OPERATOR
1435 003250 017777 175664 000002 2$: MOV      @SWR,@11$    ;LOAD SWITCH VALUE
1436 003256 000205 RTS          ;EXIT
1437 003260 001506 11$: NOTLCH        ;POINTER TO DATA TO BE LOADED
1438
1439 ;UNEXPECTED INTERRUPT
1440 003262 104006 UNEXPT: ERROR 6        ;UNEXPECTED INTERRUPT DURING A SUB-TEST
1441 003264 000002 RTI          ;EXIT
1442
1443 003266 004737 022056 IOTEST: JSR     PC,$RESET
1444 003272 013737 001450 001464 MOV      BASEBA,DRADD   ;LOAD INITIAL STARTING ADDRESS
1445 003300 013737 001452 001466 MOV      BASEIV,DRIV    ;LOAD INITIAL STARTING VECTOR
1446 003306 013737 001460 001462 MOV      NMBEXT,NBEXT   ;RELOAD # AVAILABLE
1447 003314 004737 022056 RBEG2: JSR     PC,$RESET
1448 003320 012701 000240 MOV      #240,R1        ;LOAD R1
1449 003324 012702 000242 MOV      #242,R2
1450 003330 010221 5$: MOV      R2,(R1)+   ;SAVE THE ADDRESS
1451 003332 012721 004700 MOV      #4700,(R1)+   ;LOAD "JSR PC,R0"
1452 003336 022222 CMP      (R2)+,(R2)+   ;BUMP R2
1453 003340 020227 001076 CMP      R2,#$CMTAG-2 ;TEST FOR LAST
1454 003344 001371 BNE      5$           ;BR UNTIL DONE
1455
1456 003346 004737 022056 IOTST1: JSR     PC,$RESET
1457 003352 004737 003360 JSR     PC,SETADD       ;SET UP BUS ADDRESS AND VFCOR
1458 003356 000453 BR        IOTTS1
1459 003360 013737 001464 001476 SETADD: MOV     DRADD,GRSTAT ;LOAD 1ST ADDRESS
1460 003366 013737 001464 001500 MOV     DRADD,GRDAI    ;LOAD 2ND ADDRESS

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1461 003374 062737 000002 001500
1462 003402 013737 001464 001502
1463 003410 062737 000004 001502
1464 003416 013737 001464 001504
1465 003424 062737 000005 001504
1466 003432 013737 001466 001512
1467 003440 013737 001466 001514
1468 003446 062737 000002 001514
1469 003454 013737 001466 001516
1470 003462 062737 000004 001516
1471 003470 013737 001466 001520
1472 003476 062737 000006 001520
1473 003504 000207
1474 003506 013737 001454 001522
1475 003514 005037 001532
1476 003520 053737 001534 001532
1477 003526 053737 001536 001532
1478 003534 012777 003262 175750
(1) 003542 012777 000340 175744
(1) 003550 012777 003262 175740
(1) 003556 012777 000340 175734
1479
(3)
(3)
(2) 003564 000004
1480 003566 012737 000001 001172
1481 003574 012737 000001 001102
1482 003602 012737 000000 001542
1483
(1)
1484
(1)
1485
(1)
1486
1487
(3)
(3)
(2) 003640 000004
1488 003642 012737 177777 001124
1489 003650 012737 177777 001542
1490
(1)
1491
(1)
1492 003676 023737 001124 001126
1493 003704 001401
1494 003706 104003
1495
(3)
(3)
(2) 003710 000004
1496 003712 005037 001124
1497 003716 012737 177777 001542
1498
(1)
  
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      ADD #2,GRDAI
      MOV DRADD,GRDIO ;LOAD 3RD ADDRESS
      ADD #4,GRDIO
      MOV DRADD,GRBHIO ;LOAD 4TH ADDRESS
      ADD #5,GRBHIO
      MOV DRIV,GRIVA ;LOAD FIRST VECTOR
      MOV DRIV,GRIVSA
      ADD #2,GRIVSA
      MOV DRIV,GRIVB ;LOAD 2ND VECTOR
      ADD #4,GRIVB
      MOV DRIV,GRIVSB
      ADD #6,GRIVSB
      RTS PC
IOTTS1: MOV BASEBR,DIOBRL ;LOAD BR LEVEL
      CLR ODDJMP
      BIS MINSIN,ODDJMP ;SET MINUS INPUT BITS
      BIS TRANST,ODDJMP ;SET TRANSITION INPUT BITS
      MOV #UNEXPT,@GRIVA ;RESET INPUT VECTOR
      MOV #340,@GRIVSA
      MOV #UNEXPT,@GRIVB ;RESET OUTPUT VECTOR
      MOV #340,@GRIVSB
*****
;*TEST 1 TEST FOR NO BUS ERRORS
*****
TST1: SCOPE
      MOV #1,$TESTN
      MOV #1,$STNM
      MOV #0,$TMDAT
;* MOV $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
*****
;*TEST 2 TEST THAT OUTPUT REG. CAN HOLD #-1
*****
TST2: SCOPE
      MOV #-1,$GDDAT ;LOAD EXPECTED
      MOV #-1,$TMDAT ;ALL ONES TO REGISTER
;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
      CMP $GDDAT,$BDDAT ;COMPARE
      BEQ TST3 ;;BR IF EQUAL
      ERROR 3 ;REG WILL NOT HOLD ONES
*****
;*TEST 3 TEST THAT RESET CLEARS OUTPUT REG.
*****
TST3: SCOPE
      CLR $GDDAT
      MOV #-1,$TMDAT
;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
  
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1499 003734 004737 022056 JSR PC,$RESET ;SET DATA TO ALL ONES
1500
(1)
1501 003750 005737 001126 ;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
1502 003754 001401 TST $BDDAT
1503 003756 104003 BEQ TST4 ;;BR IF EQUAL
ERROR 3 ;REG FAILED TO CLEAR
1504
1505 ;:*****
(3) ;*TEST 4 TEST THAT OUTPUT REG. CAN HOLD #52525
(3) ;:*****
(2) 003760 000004 TST4: SCOPE
1506 003762 012737 052525 001124 MOV #52525,$GDDAT ;LOAD EXPECTED VALUE
1507 003770 012737 052525 001542 MOV #52525,$TMDAT
1508
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1509
(1) ;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
1510 004016 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1511 004024 001401 BEQ TST5 ;;BR IF EQUAL
1512 004026 104003 ERROR 3 ;DATA NOT=52525
1513
1514 ;:*****
(3) ;*TEST 5 TEST THAT OUTPUT REG. CAN HOLD #125252
(3) ;:*****
(2) 004030 000004 TST5: SCOPE
1515 004032 012737 125252 001124 MOV #125252,$GDDAT ;LOAD EXPECTED VALUE
1516 004040 012737 125252 001542 MOV #125252,$TMDAT
1517
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1518
(1) ;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
1519 004066 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1520 004074 001401 BEQ TST6 ;;BR IF EQUAL
1521 004076 104003 ERROR 3 ;DATA NOT=125252
1522
1523 ;:*****
(3) ;*TEST 6 TEST THAT OUTPUT REG. CAN HOLD A COUNT PATTERN
(3) ;:*****
(2) 004100 000004 TST6: SCOPE
1524 004102 012737 004114 001110 MOV #2,$LPERR ;LOAD SCOPE ERROR RETURN
1525 004110 005037 001124 CLR $GDDAT ;CLEAR PATTERN
1526 004114 2$:
(1) ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
(1) ;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
1527
(1) ;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
1528 004134 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1529 004142 001401 BEQ 1$ ;;BR IF EQUAL
1530 004144 104003 ERROR 3 ;OUTPUT REG.FAILED TO HOLD COUNT PATTERN
1531 004146 005237 001124 1$: INC $GDDAT ;UPDATE THE PATTERN
1532 004152 001360 BNE 2$ ;TRY AGAIN
1533
(3) ;:*****
(3) ;*TEST 7 FLOAT A 1 ACROSS THE OUTPUT REGISTER
(2) 004154 000004 TST7: SCOPE
1534 004156 012737 004172 001110 MOV #1,$LPERR ;LOAD SCOPE ERROR RETURN
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1535 004164 012737 000001 001124      MOV      #BIT0,$GDDAT          ;LOAD EXPECTED VALUE
1536
1537 004172 012737 000000 001542 1$:  MOV      #0,$TMDAT          ;CLEAR OUTPUT
1538
1539 004210 053737 001124 001542  ;*  MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
      BIS      $GDDAT,$TMDAT      ;SET THAT BIT
1540
1541 004210 053737 001124 001542  ;*  MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
      BIS      $GDDAT,$TMDAT      ;SET THAT BIT
1542 004236 023737 001124 001126  ;*  MOV      @GRDIO,$BDDAT      ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
      CMP      $GDDAT,$BDDAT      ;TEST RESULTS
1543 004244 001401      BEQ      2$                    ;BR IF EQUAL ?
1544 004246 104003      ERROR    3
1545
1546 004250 006337 001124      2$:  ASL      $GDDAT              ;SHIFT EXPECTED DATA
1547 004254 001346      BNE      1$                    ;BR UNTIL DONE
1548
1549 004256 000004      ;*****
1550 004260 012737 004274 001110  ;*TEST 10  FLOAT A 0 ACROSS THE OUTPUT REGISTER
1551 004266 012737 000001 001124  ;*****
      TST10:  SCOPE
1552 004274 012737 177777 001542 1$:  MOV      #-1,$TMDAT          ;LOAD OUTPUT TO A ONE
1553
1554 004312 043737 001124 001542  ;*  MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
      BIC      $GDDAT,$TMDAT      ;CLEAR A BIT
1555
1556 004312 043737 001124 001542  ;*  MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
      BIS      $GDDAT,$TMDAT      ;SET THAT BIT
1557 004340 005137 001126      ;*  MOV      @GRDIO,$BDDAT      ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
      COM      $BDDAT              ;COMPLEMENT IT
1558 004344 023737 001124 001126  ;*  CMP      $GDDAT,$BDDAT      ;EQUAL ?
      BEQ      2$                    ;BR IF EQUAL
1559 004352 001401      ERROR    3
1560 004354 104003
1561
1562 004356 006337 001124      2$:  ASL      $GDDAT              ;SHIFT LEFT
1563 004362 001344      BNE      1$                    ;BRANCH UNTIL DONE
1564
1565 004364 000004      ;*****
1566 004366 012737 125252 001124  ;*TEST 11  TEST FOR SLOW OUTPUT GATES WITH #125252
1567 004366 012737 125252 001124  ;*****
      TST11:  SCOPE
      MOV      #125252,$GDDAT      ;LOAD EXPECTED VALUE
1572 004414 005137 001542  ;*  MOV      $GDDAT,@GRDIO      ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
      BIS      $GDDAT,$TMDAT      ;SET THAT BIT
      MOV      @GRDIO,$TMDAT      ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
      COM      $TMDAT
      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
      BIS      $GDDAT,$TMDAT      ;SET THAT BIT
      MOV      @GRDIO,$TMDAT      ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
      COM      $TMDAT
      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
  
```

```

(2)
(2)
(1) 004464 005137 001542      ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(2)                               COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004510 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004534 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004560 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO-
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004604 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004630 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1573
(1)                               ;*   MOV   @GRDIO,$BDDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
1574 004654 023737 001124 001126  CMP   $GDDAT,$BDDAT  ;TEST REGISTER
1575 004662 001401                                BEQ   TST12           ;:BR IF CORRECT
1576 004664 104003                                ERROR  3
1577
;*****
;*TEST 12      TEST FOR SLOW OUTPUT GATES WITH #52525
;*****
(2) 004666 000004      TST12: SCOPE
1578 004670 012737 052525 001124  MOV   #52525,$GDDAT      ;LOAD EXPECTED VALUE
1579
(1)                               ;*   MOV   $GDDAT,@GRDIO  ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1584
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004716 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004742 005137 001542      COM   $TMDAT
(2)
(2)                               ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                               ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(1) 004766 005137 001542      COM   $TMDAT
(2)
  
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(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(2) COM $TMDAT
(1) 005012 005137 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(2) COM $TMDAT
(1) 005036 005137 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(2) COM $TMDAT
(1) 005062 005137 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(2) COM $TMDAT
(1) 005106 005137 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
(2) COM $TMDAT
(1) 005132 005137 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1585 ;* MOV @GRDIO,$BDDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $BDDAT.
(1) CMP $GDDAT,$BDDAT ;TEST PATTERN
1586 005156 023737 001124 001126 BEQ TST13 ;:BR IF EQUAL
1587 005164 001401 ERROR 3 ;OUTPUT REGISTER IN ERROR
1588 005166 104003
1589
1590 ;:*****
(3) ;*TEST 13 TEST OUTPUT DATA ACCEPT FLAG
(3) ;:*****
(2) 005170 000004 TST13: SCOPE
1591 005172 012737 000000 001542 MOV #0,$TMDAT
1592 ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(1) MOV #-1,$TMDAT
1593 005210 012737 177777 001542 ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1594 ;* MOV #BIT15,$GDDAT ;LOAD EXPECTED
(1) 005226 012737 100000 001124 ;* MOV $GDDAT,@GRSTAT ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRSTAT
1595 ;* MOV @GRSTAT,$BDDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $BDDAT.
1596 (1) MOV $GDDAT,$BDDAT
1597 (1) BIT $GDDAT,$BDDAT
1598 005254 033737 001124 001126 BNE TST14 ;:BR IF SET
1599 005262 001001 ERROR 1 ;ERROR, BIT 15 FAILED TO SET
1600 005264 104001
1601
1602 ;:*****
(3) ;*TEST 14 TEST OUTPUT INTERRUPT ENABLE
(3) ;:*****
(2) 005266 000004 TST14: SCOPE
1603 005270 012737 000000 001542 MOV #0,$TMDAT ;CLEAR STATUS
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1604
(1)
1605 005306 012737 040000 001124 ;* MOV $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
MOV #BIT14,$GDDAT ;LOAD EXPECTED
1606
(1)
1607 ;* MOV $GDDAT,@GRSTAT ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRSTAT
(1)
1608 005334 033737 001124 001126 ;* MOV @GRSTAT,$BDDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $BDDAT.
BIT $GDDAT,$BDDAT ;COMPARE
1609 005342 001001 BNE TST15 ;;BR IF SET
1610 005344 104001 ERROR 1 ;ERROR BIT 14 FAILED TO SET
1611
1612 ;*****
(3) ;*TEST 15 TEST INPUT DATA READY FLAG
(3) ;*****
(2) 005346 000004 TST15: SCOPE
1613 005350 012737 000200 001124 MOV #BIT7,$GDDAT ;LOAD EXPECTED
1614
(1) ;* MOV $GDDAT,@GRSTAT ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRSTAT
1615 ;* MOV @GRSTAT,$BDDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $BDDAT.
(1) CMP $GDDAT,$BDDAT ;COMPARE
1616 005376 023737 001124 001126 BEQ TST16 ;;BR IF EQUAL
1617 005404 001401 ERROR 1 ;ERROR, BIT 7 FAILED TO SET
1618 005406 104001
1619
1620 ;*****
(3) ;*TEST 16 TEST INPUT INTERRUPT ENABLE
(3) ;*****
(2) 005410 000004 TST16: SCOPE
1621 005412 012737 000000 001542 MOV #0,$TMDAT ;CLEAR STATUS
1622
(1) ;* MOV $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
1623 005430 012737 000100 001124 MOV #BIT6,$GDDAT ;LOAD EXPECTED
1624
(1) ;* MOV $GDDAT,@GRSTAT ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRSTAT
1625 ;* MOV @GRSTAT,$BDDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $BDDAT.
(1) CMP $GDDAT,$BDDAT ;COMPARE
1626 005456 023737 001124 001126 BEQ TST17 ;;BR IF EQUAL
1627 005464 001401 ERROR 1 ;ERROR, BIT 6 FAILED TO SET
1628 005466 104001
1629
1634
1639
1640 ;*****
(3) ;*TEST 17 TEST EXTERNAL TRANSFERS - CABLE MUST BE CONNECTED
(3) ;*****
(2) 005470 000004 TST17: SCOPE
1641 005472 032777 002000 173440 BIT #BIT10,@SWR ;TEST SWITCH BIT
1642 005500 001402 BEQ 1$ ;BRANCH IF DOWN
1643 005502 000137 012146 JMP DRT21 ;BYPASS SOME TEST USING THE EXTERNAL CABLE
1644 005506 1$:
(1) 005506 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1645 005524 012737 177777 001542 MOV #-1,$TMDAT
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2)

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1646 005542 005037 001124 CLR $GDDAT ;CLEAR EXPECTED
1647 005546 012737 000000 001542 MOV #0,$TMDAT ;LOAD THE OUTPUT
1648
1649 (1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1650 (1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1651 005574 043737 001532 001126 BIC ODDJMP,$BDDAT ;MASK
1652 005602 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1653 005610 001401 BEQ TST20 ;:BR IF EQUAL
1654 005612 104002 ERROR 2 ;:EPROR, INPUT DID NOT EQUAL THE OUTPUT REG.
1655
1656 (3) ;:*****
1657 (3) ;*TEST 20 TEST INPUT WITH #-1
1658 (2) ;:*****
1659 (2) 005614 000004 TST20: SCOPE
1660 (2) 005616 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
1661 (2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1662 005634 012737 177777 001542 MOV #-1,$TMDAT
1663 (2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1664 005652 012737 177777 001124 MOV #-1,$GDDAT ;LOAD EXPECTED
1665 005660 043737 001532 001124 BIC ODDJMP,$GDDAT ;MASK
1666 (1) ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1667 (1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1668 005706 043737 001532 001126 BIC ODDJMP,$BDDAT ;MASK
1669 005714 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1670 005722 001401 BEQ TST21 ;:BR IF EQUAL
1671 005724 104002 ERROR 2 ;:ERROR, INPUT DID NOT EQUAL THE OUTPUT
1672
1673 (3) ;:*****
1674 (3) ;*TEST 21 TEST INPUT WITH #52525
1675 (2) ;:*****
1676 (2) 005726 000004 TST21: SCOPE
1677 (2) 005730 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
1678 (2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1679 005746 012737 177777 001542 MOV #-1,$TMDAT
1680 (2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1681 005764 012737 052525 001124 MOV #52525,$GDDAT ;LOAD EXPECTED
1682 005772 043737 001532 001124 BIC ODDJMP,$GDDAT ;MASK
1683 (1) ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1684 (1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1685 006020 043737 001532 001126 BIC ODDJMP,$BDDAT ;MASK
1686 006026 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1687 006034 001401 BEQ TST22 ;:BR IF EQUAL
1688 006036 104002 ERROR 2 ;:ERROR, INPUT DID NOT EQUAL OUTPUT
1689
1690 (3) ;:*****
1691 (3) ;*TEST 22 TEST INPUT WITH #125252
1692 (3) ;:*****
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(2) 006040 000004
1680 006042 012737 000000 001542 TST22: SCOPE
(2) MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2)
(2) 006060 012737 177777 001542 ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1681 006060 012737 177777 001542 ;* MOV #-1,$TMDAT
(2)
(2) 006076 012737 125252 001124 ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1682 006076 012737 125252 001124 MOV #125252,$GDDAT ;LOAD EXPECTED
1683 006104 043737 001532 001124 BIC ODDJMP,$GDDAT ;MASK
1684
(1) ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1685
(1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1686 006132 043737 001532 001126 BIC ODDJMP,$BDDAT ;MASK
1687 006140 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1688 006146 001401 BEQ TST23 ;:BR IF EQUAL
1689 006150 104002 ERROR 2 ;:ERROR, INPUT DID NOT EQUAL OUTPUT
1690
(3) ;*****
(3) ;*TEST 23 TEST THE NEG. AND TRANSITION LATCHING INPUT DATA BITS
(2) ;*****
1691 006152 000004 TST23: SCOPE
1691 006154 005737 001532 TST ODDJMP ;TEST IF ANY ODD JUMPERS
1692 006160 001514 BEQ TST24 ;:BR IF NONE
1693 006162 012737 010000 001124 MOV #BIT12,$GDDAT ;LOAD TEST BIT
1694 006170 033737 001532 001124 1$: BIT ODDJMP,$GDDAT ;TEST IF ODD JUMPER BIT
1695 006176 001502 BEQ 2$ ;:BR IF NOT
1696 006200 033737 001506 001124 BIT NOTLCH,$GDDAT ;TEST IF LATCHING INPUT BIT
1697 006206 001076 BNE 2$ ;:BR IF NOT
1698
(1) ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1699 006220 012737 177777 001542 ;* MOV #-1,$TMDAT ;CLEAR INPUT
1700
(1) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1701
(1) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
1702 006246 043737 001124 001542 ;* BIC $GDDAT,$TMDAT
1703
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1704
(1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1705 006274 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1706 006302 001401 BEQ 3$ ;:BR IF EQUAL
1707 006304 104002 ERROR 2 ;:ERROR, NEG. INPUT OR NEG. TRANSITION
1708 ; INPUT BIT FAILED TO SET INPUT REGISTER
1709
1710 006306 033737 001124 001534 3$: BIT $GDDAT,MINSIN ;TEST IF NEG. INPUT BIT
1711 006314 001033 BNE 2$ ;:BR IF
1712 006316 012737 177777 001542 MOV #-1,$TMDAT ;CLEAR INPUT
1713
(1) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1714
(1) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
1715 006344 053737 001124 001542 ;* BIS $GDDAT,$TMDAT
1716
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1717

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(1)
1718 006372 023737 001124 001126 ;*   MOV   @GRDAI,$BDDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1719 006400 001401                ;CMP   $GDDAT,$BDDAT      ;COMPARE
1720 006402 104002                ;BEQ   2$                 ;BR IF EQUAL
1721                                ;ERROR 2                   ;ERROR, POSITIVE INPUT TRANSITION
1722                                ;LOGIC FAILED TO SET INPUT REGISTER BIT
1723 006404 006137 001124 2$:   ROL   $GDDAT           ;CHANGE DATA PATTERN
1724 006410 103267                ;BCC   1$                 ;BR IF MORE DATA
1725                                ;:*****
(3)                                ;*TEST 24   FLOAT A 1 ACROSS NON-LATCHING INPUT BITS
(3)                                ;:*****
(2) 006412 000004                TST24: SCOPE
1726 006414 012737 006442 001110  MOV   #2,$SLPERR          ;LOAD ERROR SCOPE RETURN
1727
1728 006422 012737 000001 001526  MOV   #BIT0,BRLEV2       ;LOAD EXPECTED
1729 006430 013737 001506 001530  MOV   NOTLCH,BRLEV3      ;GET NON-LATCH
1730 006436 005137 001530                COM   BRLEV3             ;COMPLEMENT
1731 006442 013737 001526 001124 2$:   MOV   BRLEV2,$GDDAT      ;LOAD GOOD
1732 006450 033737 001124 001532  BIT   $GDDAT,ODDJMP      ;TEST IF ODD JUMPER
1733 006456 001055                BNE   1$                 ;BYPASS IF ODD JUMPER
1734 006460 033737 001124 001506  BIT   $GDDAT,NOTLCH      ;TEST FOR NON-LATCH
1735 006466 001451                BEQ   1$                 ;BR IF LATCHING
1736
1737
(1)                                ;*   MOV   $GDDAT,@GRDIO   ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1738
(1)                                ;*   MOV   @GRDAI,$BDDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1739 006510 043737 001530 001126  BIC   BRLEV3,$BDDAT      ;MASK TO LATCH BITS
1740 006516 023737 001124 001126  CMP   $GDDAT,$BDDAT      ;COMPARE
1741 006524 001401                ;BEQ   3$                 ;:BR IF EQUAL
1742 006526 104002                ;ERROR 2                   ;INPUT REGISTER IN ERROR
1743                                ;:*****
1744                                ;*TEST 25   FLOAT A 1 ACROSS LATCHING INPUT BITS
1745                                ;:*****
1746                                ;SUB-TEST CLEAR THE OUTPUT BIT AND TEST THE INPUT DOES NOT LATCH
1747 006530 3$:
(1)
(1)                                ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
1748 006540 043737 001124 001542  BIC   $GDDAT,$TMDAT
1749
(1)                                ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1750
(1)                                ;*   MOV   @GRDAI,$BDDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1751 006566 043737 001530 001126  BIC   BRLEV3,$BDDAT      ;MASK TO LATCH BITS
1752 006574 005037 001124                CLR   $GDDAT             ;CLEAR EXPECTED
1753 006600 033737 001526 001126  BIT   BRLEV2,$BDDAT      ;TEST FOR BIT
1754 006606 001401                ;BEQ   1$                 ;:BR IF CLEARED
1755 006610 104002                ;ERROR 2                   ;INPUT BIT LATCHED IN ERROR
1756                                ;:*****
1757                                ;*TEST 26   FLOAT A 1 ACROSS NON-LATCHING INPUT BITS
1758 006612 006337 001526 1$:   ASL   BRLEV2           ;CHANGE PATTERN
1759 006616 001311                BNE   2$                 ;BR UNTIL DONE
1760
1761                                ;:*****
(3)                                ;*TEST 25   FLOAT A 1 ACROSS LATCHING INPUT BITS
(3)                                ;:*****

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(2)	006620	000004			TST25:	SCOPE		
1762	006622	012737	006672	001110		MOV	#2\$, \$LPERR	:LOAD ERROR SCOPE RETURN
1763	006630	012737	000001	001124		MOV	#BIT0, \$GDDAT	:LOAD EXPECTED VALUE
1764	006636	012737	000000	001542		MOV	#0, \$TMDAT	:CLEAR OUTPUT REG
1765								
(1)					;	MOV	\$TMDAT, @GRDIO	;/ PUT DATA FROM \$TMDAT TO DEVICE REG GRDIO
1766	006654	012737	177777	001542		MOV	#-1, \$TMDAT	:CLEAR INPUT
1767								
(1)					;	MOV	\$TMDAT, @GRDAI	;/ PUT DATA FROM \$TMDAT TO DEVICE REG GRDAI
1768								
1769	006672	033737	001124	001506	2\$:	BIT	\$GDDAT, NOTLCH	:TEST FOR NON-LATCHING
1770	006700	001030				BNE	1\$	:BR IF NON-LATCH
1771	006702	033737	001124	001532		BIT	\$GDDAT, ODDJMP	:TEST IF ODD JUMPER
1772	006710	001024				BNE	1\$	:BYPASS IF ODD JUMPER
1773								

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1775
(1)
1776 006722 012737 000000 001542 ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1777
(1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1778 006750 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1779 006756 001401 BEQ 1$ ;;BR IF EQUAL
1780 006760 104002 ERROR 2 ;INPUT REGISTER FAILED TO LATCH DATA
1781
1782 006762 1$:
(1)
(1) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
1783 006772 053737 001124 001542 BIS $GDDAT,$TMDAT
1784
(1) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1785 007010 006337 001124 ASL $GDDAT ;CHANGE PATTERN
1786 007014 001326 BNE 2$ ;BR UNTIL DONE
1787
1788 ;*****
(3) ;*TEST 26 FLOAT A 0 ACROSS LATCHING INPUT BITS
(3) ;*****
(2) 007016 000004 TST26: SCOPE
1789 007020 012737 007070 001110 MOV #2$,$LPERR ;LOAD ERROR SCOPE RETURN
1790 007026 012737 000001 001530 MOV #BIT0,BRLEV3 ;LOAD EXPECTED
1791 007034 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1792 007052 012737 177777 001542 MOV #-1,$TMDAT
(2)
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1793
1794 007070 033737 001530 001506 2$: BIT BRLEV3,NOTLCH ;TEST FOR LATCHING
1795 007076 001041 BNE 1$ ;BR IF NOT
1796 007100 033737 001124 001532 BIT $GDDAT,ODDJMP ;TEST IF ODD JUMPER
1797 007106 001035 BNE 1$ ;BYPASS IF ODD JUMPER BIT
1798
1799 007110 012737 177777 001124 MOV #-1,$GDDAT ;LOAD
1800 007116 043737 001506 001124 BIC NOTLCH,$GDDAT
1801 007124 043737 001530 001124 BIC BRLEV3,$GDDAT ;MAKE BRLEV3
1802
(1) ;* MOV $GDDAT,@GRDIO ;/ PUT DATA FROM $GDDAT TO DEVICE REG GRDIO
1803 007142 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1804
1805
(1) ;* MOV @GRDAI,$BDDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1806 007170 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1807 007176 001401 BEQ 1$ ;;BR IF EQUAL
1808 007200 104002 ERROR 2 ;INPUT REGISTER FAILED TO LATCH DATA
1809
1810 007202 1$:
(1)
(1) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.

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1811 007212 053737 001530 001542      BIS      BRLEV3,$TMDAT
1812
(1)
1813 007230 006337 001530      ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1814 007234 001315      ASL      BRLEV3              ;CHANGE PATTERN
1815      BNE     2$                ;BR UNTIL DONE
(3)
(3)
(2) 007236 000004      ;*****
;*TEST 27          TEST FOR SLOW INPUT GATES WITH #125252
(2)
(2) 007236 000004      TST27: SCOPE
1816
1817 007240 012737 125252 001124      MOV      #125252,$GDDAT      ;LOAD EXPECTED
1818 007246 043737 001506 001124      BIC     NOTLCH,$GDDAT      ;CONVERT
1819 007254 043737 001532 001124      BIC     ODDJMP,$GDDAT      ;MASK
1820 007262 013700 001124      MOV     $GDDAT,R0          ;LOAD PATTERN
1821 007266 012737 000000 001542      MOV     #0,$TMDAT         ;CLEAR OUTPUT REGISTER
(2)
(2)
1822 007304 012737 177777 001542      ;*      MOV     $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV     #-1,$TMDAT
(2)
(2)
1823      ;*      MOV     $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1833      ;*
(2)      ;*      MOV     R0,@GRDIO      ;/ PUT DATA FROM R0 TO DEVICE REG GRDIO
(1) 007332 010037 001542      MOV     R0,$TMDAT
(2)
(2)      ;*      MOV     $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 007346 012737 000000 001542      MOV     #0,$TMDAT         ;CLEAR OUTPUT REGISTER
(3)
(3)      ;*      MOV     $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)      ;*      MOV     @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 007374 013701 001542      MOV     $TMDAT,R1
(2)
(2)      ;*      MOV     $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 007410 005100      COM     R0
(2)
(2)      ;*      MOV     R0,@GRDIO      ;/ PUT DATA FROM R0 TO DEVICE REG GRDIO
(1) 007422 010037 001542      MOV     R0,$TMDAT
(2)
(2)      ;*      MOV     $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 007436 012737 000000 001542      MOV     #0,$TMDAT         ;CLEAR OUTPUT REGISTER
(3)
(3)      ;*      MOV     $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)      ;*      MOV     @GRDAI,$TMDAT  ;/HEAD DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 007464 013701 001542      MOV     $TMDAT,R1
(2)
(2)      ;*      MOV     $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 007500 005100      COM     R0
(2)
(2)      ;*      MOV     R0,@GRDIO      ;/ PUT DATA FROM R0 TO DEVICE REG GRDIO
(1) 007512 010037 001542      MOV     R0,$TMDAT
(2)
(2)      ;*      MOV     $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 007526 012737 000000 001542      MOV     #0,$TMDAT         ;CLEAR OUTPUT REGISTER
(3)
  
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(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2) MOV $TMDAT,R1
(1) 007554 013701 001542
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2) COM RO
(1) 007570 005100
(2) ;* MOV RO,@GRDIO ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(2) MOV RO,$TMDAT
(1) 007602 010037 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2) 007616 012737 000000 001542
(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(3) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2) MOV $TMDAT,R1
(1) 007644 013701 001542
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2) COM RO
(1) 007660 005100
(2) ;* MOV RO,@GRDIO ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(2) MOV RO,$TMDAT
(1) 007672 010037 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2) 007706 012737 000000 001542
(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(3) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2) MOV $TMDAT,R1
(1) 007734 013701 001542
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2) COM RO
(1) 007750 005100
(2) ;* MOV RO,@GRDIO ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(2) MOV RO,$TMDAT
(1) 007762 010037 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2) 007776 012737 000000 001542
(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(3) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2) MOV $TMDAT,R1
(1) 010024 013701 001542
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2) COM RO
(1) 010040 005100
(2) ;* MOV RO,@GRDIO ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(2) MOV RO,$TMDAT
(1) 010052 010037 001542
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2) 010066 012737 000000 001542
(3)
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(3)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)          ;*      MOV      @GRDAI,$TMDAT      ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010114 013701 001542      MOV      $TMDAT,R1
(2)          ;*      MOV      $TMDAT,@GRDAI      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2) 010130 005100      COM      RO
(2)          ;*      MOV      RO,@GRDIO          ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(1) 010142 010037 001542      MOV      RO,$TMDAT
(2)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 010156 012737 000000 001542      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)          ;*      MOV      @GRDAI,$TMDAT      ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010204 013701 001542      MOV      $TMDAT,R1
(2)          ;*      MOV      $TMDAT,@GRDAI      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 010220 005100      COM      RO
(2)          ;*      MOV      RO,@GRDIO          ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(1) 010232 010037 001542      MOV      RO,$TMDAT
(2)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 010246 012737 000000 001542      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)          ;*      MOV      @GRDAI,$TMDAT      ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010274 013701 001542      MOV      $TMDAT,R1
(2)          ;*      MOV      $TMDAT,@GRDAI      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 010310 005100      COM      RO
(2)          ;*      MOV      RO,@GRDIO          ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(1) 010322 010037 001542      MOV      RO,$TMDAT
(2)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 010336 012737 000000 001542      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)          ;*      MOV      @GRDAI,$TMDAT      ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010364 013701 001542      MOV      $TMDAT,R1
(2)          ;*      MOV      $TMDAT,@GRDAI      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 010400 005100      COM      RO
(2)          ;*      MOV      RO,@GRDIO          ;/ PUT DATA FROM RO TO DEVICE REG GRDIO
(1) 010412 010037 001542      MOV      RO,$TMDAT
(2)          ;*      MOV      $TMDAT,@GRDIO      ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 010426 012737 000000 001542      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)

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(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010454 013701 001542 MOV $TMDAT,R1
(2)
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 010470 005100 COM RO
1834 MOV R1,$BDDAT ;LOAD READ
1835 010472 010137 001126 NOP
1836 010476 000240 NOP
1837 010500 000240 NOP
1838 010502 000240 NOP
1839 010504 023737 001124 001126 CMP $GDDAT,$BDDAT ;COMPARE
1840 010512 001401 BEQ TST30 ;;BR IF EQUAL
1841 010514 104002 ERROR 2 ;INPUT GATE SLOW
1842
1843 ;*****
(3) ;*TEST 30 TEST FOR SLOW INPUT GATES WITH #52525
(3) ;*****
(2) 010516 000004 TST30: SCOPE
1844 MOV #52525,$GDDAT ;SETUP EXPECTED
1845 010520 012737 052525 001124 BIC ODDJMP,$GDDAT ;MASK ODD JUMPER BITS
1846 010526 043737 001532 001124 BIC NOTLCH,$GDDAT ;CONVERT
1847 010534 043737 001506 001124 MOV $GDDAT,RO
1848 010542 013700 001124 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
1849 010546 012737 000000 001542
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1850 010564 012737 177777 001542 MOV #-1,$TMDAT
(2)
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1851
1860 010602 010037 001542 MOV RO,$TMDAT
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 010616 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(3)
(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010644 013701 001542 MOV $TMDAT,R1
(2)
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 010660 005100 COM RO
(1) 010662 010037 001542 MOV RO,$TMDAT
(2)
(2) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 010676 012737 000000 001542 MOV #0,$TMDAT ;CLEAR OUTPUT REGISTER
(3)
(3) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2) ;* MOV @GRDAI,$TMDAT ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 010724 013701 001542 MOV $TMDAT,R1
(2)
(2) ;* MOV $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 010740 005100 COM RO
  
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(1) 010742 010037 001542      MOV      RO,$TMDAT
(2)
(2) 010756 012737 000000 001542  ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)                                MOV      #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(3)
(3)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                                ;*      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 011004 013701 001542      MOV      $TMDAT,R1
(2)
(2)                                ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011020 005100      COM      RO
(1) 011022 010037 001542      MOV      RO,$TMDAT
(2)
(2)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 011036 012737 000000 001542  MOV      #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(3)
(3)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                                ;*      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 011064 013701 001542      MOV      $TMDAT,R1
(2)
(2)                                ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011100 005100      COM      RO
(1) 011102 010037 001542      MOV      RO,$TMDAT
(2)
(2)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 011116 012737 000000 001542  MOV      #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(3)
(3)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                                ;*      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 011144 013701 001542      MOV      $TMDAT,R1
(2)
(2)                                ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011160 005100      COM      RO
(1) 011162 010037 001542      MOV      RO,$TMDAT
(2)
(2)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 011176 012737 000000 001542  MOV      #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(3)
(3)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                                ;*      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(1) 011224 013701 001542      MOV      $TMDAT,R1
(2)
(2)                                ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011240 005100      COM      RO
(1) 011242 010037 001542      MOV      RO,$TMDAT
(2)
(2)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2) 011256 012737 000000 001542  MOV      #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(3)
(3)                                ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)                                ;*      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
  
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(1) 011304 013701 001542      MOV      $TMDAT,R1
(2)
(2)
(1) 011320 005100      ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011322 010037 001542      COM      RO
(2)      MOV      RO,$TMDAT
(2)
(2) 011336 012737 000000 001542 ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)
(3)
(2)
(2)
(1) 011364 013701 001542      ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2)      MOV      $TMDAT,R1
(1) 011400 005100      ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011402 010037 001542      COM      RO
(2)      MOV      RO,$TMDAT
(2)
(2) 011416 012737 000000 001542 ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)
(3)
(2)
(2)
(1) 011444 013701 001542      ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2)      MOV      $TMDAT,R1
(1) 011460 005100      ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011462 010037 001542      COM      RO
(2)      MOV      RO,$TMDAT
(2)
(2) 011476 012737 000000 001542 ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)
(3)
(2)
(2)
(1) 011524 013701 001542      ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2)      MOV      $TMDAT,R1
(1) 011540 005100      ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1) 011542 010037 001542      COM      RO
(2)      MOV      RO,$TMDAT
(2)
(2) 011556 012737 000000 001542 ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(3)
(3)
(2)
(2)
(1) 011604 013701 001542      ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
(2)      MOV      $TMDAT,R1
(1) 011620 005100      ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2)      COM      RO
1861
1862 011622 010137 001126      MOV      R1,$BDDAT      ;LOAD VALUE READ
1863 011626 000240      NOP
1864 011630 000240      NOP
  
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1865 011632 000240      NOP
1866 011634 023737 001124 001126  CMP      $GDDAT,$BDDAT      ;COMPARE
1867 011642 001401      BEQ      TST31              ;;BR IF EQUAL
1868 011644 104002      ERROR    2
1869
(3)
(3)
(2) 011646 000004      TST31: SCOPE
1870 011650 012737 000000 001542  MOV      #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(2)
(2)
1871 011666 012737 177777 001542  ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
1872 011704 012737 177777 001542  ;*      MOV      $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(1)
1874 011722 005037 001124      CLR      $GDDAT            ;LOAD EXPECTED
1875 011726 004737 022056      JSR      PC,$RESET
1876
(1)
1877 011742 043737 001532 001126  ;*      MOV      @GRDAI,$BDDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $BDDAT.
1878 011750 005737 001126      BIC      ODDJMP,$BDDAT     ;MASK ODD JUMPERS
1879 011754 001401      BEQ      TST32              ;;BR IF ALL BITS CLEARED
1880 011756 104002      ERROR    2                  ;INPUT REG. FAILED TO CLEAR UPON RESET INST.
1881
(3)
(3)
(2) 011760 000004      TST32: SCOPE
1883 011762 012737 000200 001124  MOV      #BIT7,$GDDAT       ;LOAD EXPECTED
1884 011770 012737 000000 001542  MOV      #0,$TMDAT
(1)
1885
(1)
1886
(1)
1887 012016 022727 000000 000000  ;*      MOV      $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
1888
(1)
1889 012034 023737 001124 001126  ;*      MOV      @GRSTAT,$BDDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $BDDAT.
1890 012042 001401      CMP      $GDDAT,$BDDAT     ;COMPARE
1891 012044 104001      BEQ      TST33              ;;BR IF EQUAL
1892
1893
1894
1895
(3)
(3)
(2) 012046 000004      TST33: SCOPE
1896 012050 012737 100000 001124  MOV      #BIT15,$GDDAT      ;LOAD EXPECTED
1897 012056 012737 000000 001542  MOV      #0,$TMDAT
(1)
1898
(1)
1899
(1)
1900 012104 022727 000000 000000  ;*      MOV      $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
(1)
1900 012104 022727 000000 000000  ;*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(1)
1900 012104 022727 000000 000000  CMP      #0,#0

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1901
(1)
1902 012122 013700 001542      ;*   MOV   @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
1903
(1)
1904 012136 005737 001126      ;*   MOV   @GRSTAT,$BDDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $BDDAT.
1905 012142 100401
1906 012144 104001              BMI   TST34              ;;BR IF SET
1907
1908
1909 012146                      DRT21:
(4)                               ;:*****
(3)                               ;:*TEST 34      TEST THAT INTERRUPT INPUT BITS SET INPUT READY FLAG
(3)                               ;:*****
(2) 012146 000004              TST34: SCOPE
1910 012150 032777 002000 166762  BIT   #BIT10,@SWR          ;TEST CABLE SWITCH
1911 012156 001172              BNE   TST35                ;;BYPASS IF NO I/O CABLE
1912
1913 012160 012737 012174 001110  MOV   #1$,$LPERR          ;LOAD ERROR SCOPE RETURN
1914 012166 012737 000001 001530  MOV   #BIT0,BRLEV3        ;LOAD INTERRUPT BIT
1915 012174 005037 001126 1$: CLR   $BDDAT              ;CLEAR BAD DATA
1916 012200 012737 000200 001124  MOV   #BIT7,$GDDAT        ;LOAD GOOD DATA
1917
1918 012206 033737 001530 001510  BIT   BRLEV3,INTBIT       ;TEST IF THIS BIT WILL INTERRUPT
1919 012214 001550              BEQ   3$                   ;;NO TRY NEXT BIT
1920 012216 012737 000000 001542  MOV   #0,$TMDAT          ;CLEAR OUTPUT REGISTER
(2)
(2)
1921 012234 012737 177777 001542  ;*   MOV   $TMDAT,@GRDIO   ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(2)
(2)
1922 012252 012737 000000 001542  ;*   MOV   $TMDAT,@GRDAI  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
(2)
(2)
1923
(1)
1924
(1)
1925 012300 053737 001530 001542  ;*   MOV   $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
1926
(1)
1927
(1)
1928 012326 043737 001530 001542  ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
1929
(1)
1930
(1)
1931 012354 053737 001530 001542  ;*   MOV   $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1932
(1)
1933
(1)
1934 012372 012737 000000 001542  ;*   MOV   @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
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1938
(1)
1939 012430 105737 001542      :*      MOV      @GRSTAT,$TMDAT  ;/READ DEVICE REG GRSTAT,PUT DATA IN $TMDAT.
1940 012434 100401              TSTB      $TMDAT
1941 012436 104010              BMI       2$                ;;BR IF SET
1942                                ERROR     10                ;INPUT INTERRUPT BIT FAILED TO SET INPUT READY
1943                                ;?? DID OPERATOR GIVE CORRECT
1944                                ;INPUT INTERRUPT BITS ??
1945 012440                      2$:
(1)
(1)
1946 012450 043737 001530 001542 :*      MOV      @GRDIO,$TMDAT  ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
1947                                BIC      BRLEV3,$TMDAT
(1)
1948                                :*      MOV      $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1949 012476 053737 001530 001542 :*      MOV      @GRDAI,$TMDAT  ;/READ DEVICE REG GRDAI,PUT DATA IN $TMDAT.
1950                                BIS      BRLEV3,$TMDAT
(1)
1951 012514 005037 001124      :*      MOV      $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1952 012520 005077 166752              CLR      $GDDAT            ;CLEAR EXPECTED
1953 012524 117737 166746 001126      CLR      @GRSTAT          ;CLEAR STATUS
1954 012532 100001              MOVB     @GRSTAT,$BDDAT    ;READ STATUS
1955 012534 104001              BPL      3$                ;;BR IF CLEARED
1956                                ERROR     1                ;INPUT READY FAILED TO CLEAR
1957 012536 006337 001530      3$:      ASL      BRLEV3            ;CHANGE BIT
1958 012542 001214              BNE      1$                ;BR IF NOT DONE
1959
(3)
(3)
(2) 012544 000004
1960 012546 032777 002000 166364      :*TEST 35 TEST THAT NON-INTERRUPT INPUT BITS DO NOT SET INPUT READY FLAG
1961 012554 001127
1962
1963 012556 012737 012572 001110      TST35: SCOPE
1964 012564 012737 000001 001530      BIT      #BIT10,@SWR      ;TEST CABLE SWITCH
1965 012572 012737 000200 001126      BNE      TST36            ;;BYPASS IF NO I/O CABLE
1966 012600 005037 001124      1$:      MOV      #1$,$LPERR       ;LOAD ERROR SCOPE RETURN
1967                                MOV      #BIT0,BRLEV3     ;LOAD NON-INTERRUPT BIT
1968 012604 033737 001530 001510      MOV      #200,$BDDAT     ;LOAD BAD DATA
1969 012612 001105              CLR      $GDDAT          ;CLEAR GOOD DATA
1970 012614 012737 000000 001542      BIT      BRLEV3,INTBIT    ;TEST IF THIS BIT WILL INTERRUPT
1971                                BNE      3$                ;;YES SKIP AND TRY NEXT BIT
1972                                MOV      #0,$TMDAT        ;CLEAR OUTPUT REGISTER
(2)
(2)
1971 012632 012737 177777 001542      :*      MOV      $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1972                                MOV      #-1,$TMDAT
(2)
(2)
1972 012650 012737 000000 001542      :*      MOV      $TMDAT,@GRDAI ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDAI
1973                                MOV      #0,$TMDAT        ;CLEAR STATUS
1974
(1)
1974                                :*      MOV      $TMDAT,@GRSTAT ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRSTAT
1975 012676 053737 001530 001542      :*      MOV      @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.
1976                                BIS      BRLEV3,$TMDAT
(1)
1977 012714 043737 001530 001542      :*      MOV      $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
1978                                BIC      BRLEV3,$TMDAT    ;CLEAR OUTPUT

```



```
1978  
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO  
1979  
(1) ;* MOV @GRDIO,$TMDAT ;/READ DEVICE REG GRDIO,PUT DATA IN $TMDAT.  
1980 012742 053737 001530 001542 ;* BIS BRLEV3,$TMDAT  
1981  
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO  
1982  
(1) ;* MOV $TMDAT,@GRDIO ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO  
1983 012770 012737 000000 001542 ;* MOV #0,$TMDAT ;CLEAR FLAG FROM DATA READY  
1984  
(1) ;* MOV $TMDAT,@ ;/ PUT DATA FROM $TMDAT TO DEVICE REG  
1985 ;SHOULD REMAIN SET VIA DIRECT SET SIDE  
1986  
(1) ;* MOV @GRSTAT,$TMDAT ;/READ DEVICE REG GRSTAT,PUT DATA IN $TMDAT.  
1987 013016 105737 001542 ;* TSIB $TMDAT  
1988 013022 100001 ;BPL 3$ ;:BR IF CLEAR  
1989 013024 104011 ;ERROR 11 ;INPUT NON-INTERRUPT BIT SET INPUT READY  
1990 ;?? DID OPERATOR GIVE CORRECT  
1991 ;INPUT INTERRUPT BITS ??  
1992  
1993  
1994 013026 006337 001530 3$: ASL BRLEV3 ;CHANGE BIT  
1995 013032 001257 ;BNE 1$ ;BR IF NOT DONE  
1996 ;*****  
(3) ;*TEST 36 DETERMINE IF MORE DR11-K'S ARE TO BE TESTED  
(3) ;*****  
(2) TST36: SCOPE  
1997 013036 005737 001462 BYPASS: TST NBEXT ;TEST IF ANY  
1998 013042 001415 ;BEQ 1$ ;BR IF NONE  
1999 013044 032777 010000 166066 ;BIT #SW12,@SWR ;TEST BIT12 OF SWR  
2000 013052 001024 ;BNE BYPAS1 ;INHIBIT TESTING NEXT DR11-K  
2001 013054 162737 000010 001464 ;SUB #10,DRADD ;UPDATE DEVICE ADDRESS  
2002 013062 062737 000010 001466 ;ADD #10,DRIV ;UPDATE DEVICE VECTOR  
2003 013070 005337 001462 ;DEC NBEXT ;ANOTHER ONE ?  
2004 013074 000413 ;BR BYPAS1 ;BR IF ANOTHER  
2005 013076 013737 001450 001464 1$: MOV BASEBA,DRADD ;RELOAD ADDRESS  
2006 013104 013737 001452 001466 ;MOV BASEIV,DRIV ;RELOAD VECTOR  
2007 013112 013737 001460 001462 ;MOV NMBEXT,NBEXT ;RELOAD NUMBER  
2008 013120 000137 013134 ;JMP $EOP ;DONE  
2009 013124 012700 177777 ;BYPAS1: MOV #-1,R0  
2010 013130 000137 003314 ;JMP RBEG2 ;TEST ANOTHER UNIT  
2011  
2012 ;.SBTTL END OF PASS ROUTINE  
(1)  
(2) ;*****  
(1) ;*INCREMENT THE PASS NUMBER ($PASS)  
(1) ;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM  
(1) ;*TYPE 'END PASS #XXXXX' (WHERE XXXXX IS A DECIMAL NUMBER)  
(1) ;*IF THERES A MONITOR GO TO IT  
(1) ;*IF THERE ISN'T JUMP TO BYPAS1  
(1)  
(1) 013134 ;$EOP:  
(1) 013134 000004 ;SCOPE  
(1) 013136 005037 001102 ;CLR $STNM ;:ZERO THE TEST NUMBER  
(1) 013142 005237 001174 ;INC $PASS ;:INCREMENT THE PASS NUMBER
```

(1) 013146 042737 100000 001174  
(1) 013154 005327  
(1) 013156 000001  
(1) 013160 003022  
(1) 013162 012737  
(1) 013164 000001  
(1) 013166 013156  
(1) 013170 104401 013235  
(2) 013174 013746 001174  
(2) 013200 104405  
(1) 013202 104401 013232  
(1) 013206 013700 000042  
(1) 013212 001405  
(1) 013214 000005  
(1) 013216 004710  
(1) 013220 000240  
(1) 013222 000240  
(1) 013224 000240  
(1) 013226  
(1) 013226 000137  
(1) 013230 013124  
(1) 013232 377 377 000  
(1) 013235 015 042412 042116  
(1) 013242 050040 051501 020123  
(1) 013250 000043

```
BIC #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER  
DEC (PC)+ ;;LOOP?  
$EOPCT: .WORD 1  
BGT $DOAGN ;;YES  
MOV (PC)+,@(PC)+ ;;RESTORE COUNTER  
$ENDCT: .WORD 1  
$EOPCT  
TYPE ,SENDMG ;;TYPE 'END PASS #'  
MOV $PASS,-(SP) ;;SAVE $PASS FOR TYPEOUT  
TYPDS ;;GO TYPE--DECIMAL ASCII WITH SIGN  
TYPE ,SENUL  
$GET42: MOV @#42,R0 ;;TYPE A NULL CHARACTER  
BEQ $DOAGN ;;GET MONITOR ADDRESS  
RESET ;;BRANCH IF NO MONITOR  
$ENDAD: JSR PC,(R0) ;;CLEAR THE WORLD  
NOP ;;GO TO MONITOR  
NOP ;;SAVE ROOM  
NOP ;;FOR  
NOP ;;ACT11  
$DOAGN: JMP @(PC)+ ;;RETURN  
$RTNAD: .WORD BYPAS1  
$ENULL: .BYTE -1,-1,0 ;;NULL CHARACTER STRING  
$SENDMG: .ASCIZ <15><12>/END PASS #/
```

2013

```
.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE  
*****  
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT  
*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE  
*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED  
*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE  
*REPLACED WITH SPACES.  
*CALL:  
* MOV NUM,-(SP) ;;PUT THE BINARY NUMBER ON THE STACK  
* TYPDS ;;GO TO THE ROUTINE  
$TYPDS:  
MOV R0,-(SP) ;;PUSH R0 ON STACK  
MOV R1,-(SP) ;;PUSH R1 ON STACK  
MOV R2,-(SP) ;;PUSH R2 ON STACK  
MOV R3,-(SP) ;;PUSH R3 ON STACK  
MOV R5,-(SP) ;;PUSH R5 ON STACK  
MOV #20200,-(SP) ;;SET BLANK SWITCH AND SIGN  
MOV 20(SP),R5 ;;GET THE INPUT NUMBER  
BPL 1$ ;;BR IF INPUT IS POS.  
NEG R5 ;;MAKE THE BINARY NUMBER POS.  
MOV #'-,1(SP) ;;MAKE THE ASCII NUMBER NEG.  
1$: CLR R0 ;;ZERO THE CONSTANTS INDEX  
MOV #SDBLK,R3 ;;SETUP THE OUTPUT POINTER  
MOV #',(R3)+ ;;SET THE FIRST CHARACTER TO A BLANK  
2$: CLR R2 ;;CLEAR THE BCD NUMBER  
MOV $DTBL(R0),R1 ;;GET THE CONSTANT  
3$: SUB R1,R5 ;;FORM THIS BCD DIGIT  
BLT 4$ ;;BR IF DONE  
INC R2 ;;INCREASE THE BCD DIGIT BY 1
```

```

(1) 013334 000774          BR      3$
(1) 013336 060105          4$:    ADD    R1,R5          ;;ADD BACK THE CONSTANT
(1) 013340 005702          TST    R2              ;;CHECK IF BCD DIGIT=0
(1) 013342 001002          BNE    5$              ;;FALL THROUGH IF 0
(1) 013344 105716          TSTB   (SP)            ;;STILL DOING LEADING 0'S?
(1) 013346 100407          BMI    7$              ;;BR IF YES
(1) 013350 106316          5$:    ASLB   (SP)            ;;MSD?
(1) 013352 103003          BCC    6$              ;;BR IF NO
(1) 013354 116663 000001 177777 MOVB   1(SP),-1(R3)    ;;YES--SET THE SIGN
(1) 013362 052702 000060          6$:    BIS    #'0,R2      ;;MAKE THE BCD DIGIT ASCII
(1) 013366 052702 000040          7$:    BIS    #' ,R2      ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
(1) 013372 110223          MOVB   R2,(R3)+        ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
(1) 013374 005720          TST    (R0)+          ;;JUST INCREMENTING
(1) 013376 020027 000010          CMP    R0,#10         ;;CHECK THE TABLE INDEX
(1) 013402 002746          BLT    2$              ;;GO DO THE NEXT DIGIT
(1) 013404 003002          BGT    8$              ;;GO TO EXIT
(1) 013406 010502          MOV    R5,R2          ;;GET THE LSD
(1) 013410 000764          BR     6$              ;;GO CHANGE TO ASCII!
(1) 013412 105726          8$:    TSTB   (SP)+        ;;WAS THE LSD THE FIRST NON-ZERO?
(1) 013414 100003          BPL    9$              ;;BR IF NO
(1) 013416 116663 177777 177776 MOVB   -1(SP),-2(R3)  ;;YES--SET THE SIGN FOR TYPING
(1) 013424 105013          9$:    CLRB   (R3)          ;;SET THE TERMINATOR
(3) 013426 012605          MOV    (SP)+,R5       ;;POP STACK INTO R5
(3) 013430 012603          MOV    (SP)+,R3       ;;POP STACK INTO R3
(3) 013432 012602          MOV    (SP)+,R2       ;;POP STACK INTO R2
(3) 013434 012601          MOV    (SP)+,R1       ;;POP STACK INTO R1
(3) 013436 012600          MOV    (SP)+,R0       ;;POP STACK INTO R0
(1) 013440 104401 013466          TYPE   $DBLK          ;;NOW TYPE THE NUMBER
(1) 013444 016666 000002 000004 MOV    2(SP),4(SP)    ;;ADJUST THE STACK
(1) 013452 012616          MOV    (SP)+,(SP)
(1) 013454 000002          RTI
(1) 013456 023420          $DTBL: 10000.
(1) 013460 001750          1000.
(1) 013462 000144          100.
(1) 013464 000012          10.
(1) 013466 000004          $DBLK: .BLKW 4

2014
2015          ; MISC. EXTERNAL LOGIC TEST
2016 013476 012706 001100          EXTST: MOV    #STACK,SP
2017 013502 004737 003360          JSR    PC,SETADD      ;SET UP ADDRESS AND VECTOR
2018 013506 012737 040000 013656 2$:    MOV    #BIT14,EXTCNT  ;LOAD COUNT
2019 013514          1$:
(1) 013514 012737 000000 001542          MOV    #0,$TMDAT      ;CLEAR OUTPUT REGISTER
(2)
(2)          ;*
2020 013532 012737 125252 001542          MOV    $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
(1)          MOV    #125252,$TMDAT ;LOAD OUTPUT
2021
(1)          ;*
2022          ;*
(1)          ;*
2023          ;*
(1)          ;*
2024 013570 012737 000000 001542          MOV    EXTTMP,@GRDAI  ;/ PUT DATA FROM EXTTMP TO DEVICE REG GRDAI
(2)          MOV    #0,$TMDAT ;CLEAR OUTPUT REGISTER
(2)          ;*
2025 013606 012737 052525 001542          MOV    $TMDAT,@GRDIO  ;/ PUT DATA FROM $TMDAT TO DEVICE REG GRDIO
          MOV    #52525,$TMDAT ;LOAD OUTPUT

```

```

2026
(1)
2027
(1)
2028
(1)
2029 013644 005337 013656
2030 013650 001321
2031 013652 000715
2032
2033 013654 000000
2034 013656 000000
2035
2036
2037 013660 005015 052502 020123 BUSTRP: .ASCIZ <15><12>/BUS TIME-OUT ON SELECTED DR11K/
013666 044524 042515 047455
013674 052125 047440 020116
013702 042523 042514 052103
013710 042105 042040 030522
013716 045461 000
2038 013721 123 052105 051440 SWNLB: .ASCIZ /SET SWITCH REGISTER BITS EQUAL TO THE NON-LATCHING INPUT BITS/
013726 044527 041524 020110
013734 042522 044507 052123
013742 051105 041040 052111
013750 020123 050505 040525
013756 020114 047524 052040
013764 042510 047040 047117
013772 046055 052101 044103
014000 047111 020107 047111
014006 052520 020124 044502
014014 051524 000
2039 014017 123 052105 051440 SWINTB: .ASCIZ /SET SWITCH REGISTER BITS EQUAL TO THE INTERRUPTING INPUT BITS/
014024 044527 041524 020110
014032 042522 044507 052123
014040 051105 041040 052111
014046 020123 050505 040525
014054 020114 047524 052040
014062 042510 044440 052116
014070 051105 052522 052120
014076 047111 020107 047111
014104 052520 020124 044502
014112 051524 000
2040 014115 123 052105 051440 SWPOSB: .ASCIZ /SET SWITCH REGISTER BITS 15-12 EQUAL TO POSITIVE INPUT BITS/
014122 044527 041524 020110
014130 042522 044507 052123
014136 051105 041040 052111
014144 020123 032461 030455
014152 020062 050505 040525
014160 020114 047524 050040
014166 051517 052111 053111
014174 020105 047111 052520
014202 020124 044502 051524
014210 000
2041 014211 123 052105 051440 SWTRAB: .ASCIZ /SET SWITCH REGISTER BITS 15-12 EQUAL TO TRANSITION INPUT BITS/
014216 044527 041524 020110
014224 042522 044507 052123

```

	014232	051105	041040	052111	
	014240	020123	032461	030455	
	014246	020062	050505	040525	
	014254	020114	047524	052040	
	014262	040522	051516	052111	
	014270	047511	020116	047111	
	014276	052520	020124	044502	
	014304	051524	000		
2042	014307	123	052105	051440	SWDPOB: .ASCIZ /SET SWITCH REGISTER WITH THE DESIRED PROGRAM OPTIONS/
	014314	044527	041524	020110	
	014322	042522	044507	052123	
	014330	051105	053440	052111	
	014336	020110	044124	020105	
	014344	042504	044523	042522	
	014352	020104	051120	043517	
	014360	040522	020115	050117	
	014366	044524	047117	000123	
2043	014374	005015	042504	051120	DEPCNT: .ASCIZ <15><12>/DEPRESS CONT./<15><12>
	014402	051505	020123	047503	
2044	014410	052116	006456	000012	
	014416	052123	052101	051525	EM1: .ASCIZ /STATUS REGISTER IN ERROR/
	014424	051040	043505	051511	
	014432	042524	020122	047111	
	014440	042440	051122	051117	
	014446	000			
2045	014447	111	050116	052125	EM2: .ASCIZ /INPUT REGISTER IN ERROR/
	014454	051040	043505	051511	
	014462	042524	020122	047111	
	014470	042440	051122	051117	
	014476	000			
2046	014477	117	052125	052520	EM3: .ASCIZ /OUTPUT REGISTER IN ERROR/
	014504	020124	042522	044507	
	014512	052123	051105	044440	
	014520	020116	051105	047522	
	014526	000122			
2047	014530	047111	052520	020124	EM4: .ASCIZ /INPUT FAILED TO INTERRUPT/
	014536	040506	046111	042105	
	014544	052040	020117	047111	
	014552	042524	051122	050125	
	014560	000124			
2048	014562	052517	050124	052125	EM5: .ASCIZ /OUTPUT FAILED TO INTERRUPT/
	014570	043040	044501	042514	
	014576	020104	047524	044440	
	014604	052116	051105	052522	
	014612	052120	000		
2049	014615	125	042516	050130	EM6: .ASCIZ /UNEXPECTED INTERRUPT/
	014622	041505	042524	020104	
	014630	047111	042524	051122	
	014636	050125	000124		
2050	014642	050117	051105	052101	EM7: .ASCIZ /OPERATOR INTERVENTION ERROR/
	014650	051117	044440	052116	
	014656	051105	042526	052116	
	014664	047511	020116	051105	
	014672	047522	000122		
2051	014676	047111	042524	051122	EM10: .ASCIZ /INTERRUPT INPUT BIT FAILED TO SET INPUT READY FLAG/
	014704	050125	020124	047111	

```

014712 052520 020124 044502
014720 020124 040506 046111
014726 042105 052040 020117
014734 042523 020124 047111
014742 052520 020124 042522
014750 042101 020131 046106
014756 043501 000
2052 014761 116 047117 044455 EM11: .ASCIZ /NON-INTERRUPT INPUT BIT SET INPUT READY FLAG/
014766 052116 051105 052522
014774 052120 044440 050116
015002 052125 041040 052111
015010 051440 052105 044440
015016 050116 052125 051040
015024 040505 054504 043040
015032 040514 000107
2053 015036 051105 050122 020103 DH1: .ASCIZ /ERRPC DRADD TSTNUM STATUS EXPECTED/
015044 020040 051104 042101
015052 004504 051524 047124
015060 046525 020040 051440
015066 040524 052524 020123
015074 042440 050130 041505
015102 042524 000104
2054 015106 051105 050122 020103 DH2: .ASCIZ /ERRPC DRADD TSTNUM INPUT EXPECTED/
015114 020040 051104 042101
015122 004504 051524 047124
015130 046525 044411 050116
015136 052125 020040 042440
015144 050130 041505 042524
015152 000104
2055 015154 051105 050122 020103 DH3: .ASCIZ /ERRPC DRADD TSTNUM OUTPUT EXPECTED/
015162 020040 051104 042101
015170 004504 051524 047124
015176 046525 047411 052125
015204 052520 020124 042440
015212 050130 041505 042524
015220 000104
2056 015222 051105 050122 020103 DH4: .ASCIZ /ERRPC DRADD TSTNUM/
015230 020040 051104 042101
015236 004504 051524 047124
015244 046525 000
2057 015247 105 051122 041520 DH10: .ASCIZ /ERRPC DRADD TSTNUM STATUS EXPECT INPUT BIT/
015254 020040 042040 040522
015262 042104 052011 052123
015270 052516 004515 052123
015276 052101 051525 020040
015304 054105 042520 052103
015312 020040 047111 052520
015320 020124 044502 000124
2058
2059 015326 001116 001464 015406 DT1: .EVEN
015334 001126 001124 000000 $ERRPC,DRADD,TSTNUM,$BDDAT,$GDDAT,0
2060 015342 001116 001464 015406 DT4: $ERRPC,DRADD,TSTNUM,0
015350 000000
2061 015352 001116 001464 015406 DT10: $ERRPC,DRADD,TSTNUM,$BDDAT,$GDDAT,BRLEV3,0
015360 001126 001124 001530
015366 000000

```

2062 015370 000000 000000 000000  
015376 000000 000000 000000  
015404 000000

DF0: 0,0,0,0,0,0,0

2063  
2064  
2065

TSTNUM: 0

.SBTTL SCOPE HANDLER ROUTINE

(1)  
(2)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)

```
*****
*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW14=1      LOOP ON TEST
*SW09=1      LOOP ON ERROR
*SW08=1      LOOP ON TEST IN SWR<7:0>
*CALL
*          SCOPE          ;;SCOPE=IOT
```

(1) 015410  
(1) 015410 104407  
(1) 015412 032777 040000 163520  
(1) 015420 001062  
(1) 015422 000416  
(1) 015424 013746 000004  
(1) 015430 012737 015450 000004  
(1) 015436 005737 177060  
(1) 015442 012637 000004  
(1) 015446 000431  
(1) 015450 022626  
(1) 015452 012637 000004  
(1) 015456 000417  
(1) 015460  
(1) 015460 032777 000400 163452  
(1) 015466 001404  
(1) 015470 127737 163444 001102  
(1) 015476 001433  
(1) 015500 105737 001103  
(1) 015504 001412  
(1) 015506 032777 001000 163424  
(1) 015514 001404  
(1) 015516 013737 001110 001106  
(1) 015524 000420  
(1) 015526 105037 001103  
(1) 015532 105237 001102  
(1) 015536 113737 001102 001172  
(1) 015544 011637 001106  
(1) 015550 011637 001110  
(1) 015554 005037 001160  
(1) 015560 112737 000001 001115  
(1) 015566 013777 001102 163346  
(1) 015574 013716 001106  
(1) 015600 000002

```
$SCOPE:
1$: CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
   BIT    #BIT14,@SWR  ;;LOOP ON PRESENT TEST?
   BNE    $OVER        ;;YES IF SW14=1
;#####START OF CODE FOR THE XOR TESTER#####
$XTSTR: BR    6$      ;;IF RUNNING ON THE 'XOR' TESTER CHANGE
                        ;;THIS INSTRUCTION TO A 'NOP' (NOP=240)
   MOV    @#ERRVEC,-(SP) ;;SAVE THE CONTENTS OF THE ERROR VECTOR
   MOV    #5$,@#ERRVEC  ;;SET FOR TIMEOUT
   TST    @#177060      ;;TIME OUT ON XOR?
   MOV    (SP)+,@#ERRVEC ;;RESTORE THE ERROR VECTOR
   BR    $$SVLAD        ;;GO TO THE NEXT TEST
5$: CMP    (SP)+,(SP)+  ;;CLEAR THE STACK AFTER A TIME OUT
   MOV    (SP)+,@#ERRVEC ;;RESTORE THE ERROR VECTOR
   BR    7$            ;;LOOP ON THE PRESENT TEST
6$:;#####END OF CODE FOR THE XOR TESTER#####
   BIT    #BIT08,@SWR  ;;LOOP ON SPEC. TEST?
   BEQ    2$          ;;BR IF NO
   CMPB   @SWR,$TSTNM  ;;ON THE RIGHT TEST? SWR<7:0>
   BEQ    $OVER        ;;BR IF YES
2$: TSTB   $ERFLG      ;;HAS AN ERROR OCCURRED?
   BEQ    $$SVLAD      ;;BR IF NO
   BIT    #BIT09,@SWR  ;;LOOP ON ERROR?
   BEQ    4$          ;;BR IF NO
7$: MOV    $LPERR,$LPADR ;;SET LOOP ADDRESS TO LAST SCOPE
   BR    $OVER
4$: CLRB   $ERFLG      ;;ZERO THE ERROR FLAG
$SVLAD: INCB  $TSTNM    ;;COUNT TEST NUMBERS
   MOVB   $TSTNM,$TESTN ;;SET TEST NUMBER IN APT MAILBOX
   MOV    (SP),$LPADR  ;;SAVE SCOPE LOOP ADDRESS
   MOV    (SP),$LPERR  ;;SAVE ERROR LOOP ADDRESS
   CLR    $ESCAPE      ;;CLEAR THE ESCAPE FROM ERROR ADDRESS
   MOVB   #1,$ERMAX    ;;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
$OVER: MOV    $TSTNM,@DISPLAY ;;DISPLAY TEST NUMBER
   MOV    $LPADR,(SP)  ;;FUDGE RETURN ADDRESS
   RTI                    ;;FIXES PS
```

2066  
(1)

.SBTTL ERROR HANDLER ROUTINE

(2)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1) 015602  
(1) 015602 104407  
(2) 015604 113737 001102 015406  
(1) 015612 105237 001103  
(1) 015616 001775  
(1) 015620 013777 001102 163314  
(1) 015626 005237 001112  
(1) 015632 011637 001116  
(1) 015636 162737 000002 001116  
(1) 015644 117737 163246 001114  
(1) 015652 032777 020000 163260  
(1) 015660 001004  
(1) 015662 004737 015774  
(1) 015666 104401 001163  
(1) 015672  
(1) 015672 122737 000001 001206  
(1) 015700 001007  
(1) 015702 113737 001114 015714  
(1) 015710 004737 020102  
(1) 015714 000  
(1) 015715 000  
(1) 015716 000777  
(1) 015720 005777 163214  
(1) 015724 100002  
(1) 015726 000000  
(1) 015730 104407  
(1) 015732 032777 001000 163200  
(1) 015740 001402  
(1) 015742 013716 001110  
(1) 015746 005737 001160  
(1) 015752 001402  
(1) 015754 013716 001160  
(1) 015760  
(1) 015760 022737 013216 000042  
(1) 015766 001001  
(1) 015770 000000  
(1) 015772  
(1) 015772 000002

```
*****
*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
*AND GO TO $ERRTYP ON ERROR
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW15=1 HALT ON ERROR
*SW13=1 INHIBIT ERROR TYPEOUTS
*SW09=1 LOOP ON ERROR
*CALL
* ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER
```

```
$ERROR:
CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
MOV $STNM,$TSTNM
INC $ERFLG ;;SET THE ERROR FLAG
BEQ 7$ ;;DON'T LET THE FLAG GO TO ZERO
MOV $STNM,@DISPLAY ;;DISPLAY TEST NUMBER AND ERROR FLAG
INC $ERTTL ;;INC THE ERROR COUNT
MOV (SP),$ERRPC ;;GET ADDRESS OF ERROR INSTRUCTION
SUB #2,$ERRPC
MOVB @$ERRPC,$ITEMB ;;STRIP AND SAVE THE ERROR ITEM CODE
BIT #BIT13,@SWR ;;SKIP TYPEOUT IF SET
BNE 20$ ;;SKIP TYPEOUTS
JSR PC,$ERRTYP ;;GO TO USER ERROR ROUTINE
TYPE , $CRLF

20$:
CMPB #APTENV,$ENV ;;RUNNING IN APT MODE
BNE 2$ ;;NO,SKIP APT ERROR REPORT
MOVB $ITEMB,21$ ;;SET ITEM NUMBER AS ERROR NUMBER
JSR PC,$ATY4 ;;REPORT FATAL ERROR TO APT

21$:
.BYTE 0
.BYTE 0

22$:
BR 22$ ;;APT ERROR LOOP
2$:
TST @SWR ;;HALT ON ERROR
BPL 3$ ;;SKIP IF CONTINUE
HALT ;;HALT ON ERROR!
CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
BIT #BIT09,@SWR ;;LOOP ON ERROR SWITCH SET?
BEQ 4$ ;;BR IF NO
MOV $LPERR,(SP) ;;FUDGE RETURN FOR LOOPING
TST $ESCAPE ;;CHECK FOR AN ESCAPE ADDRESS
BEQ 5$ ;;BR IF NONE
MOV $ESCAPE,(SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE

5$:
CMP #SENDAD,@#42 ;;ACT-11 AUTO-ACCEPT?
BNE 6$ ;;BRANCH IF NO
HALT ;;YES

6$:
RTI ;;RETURN
```

.SBTTL ERROR MESSAGE TYPEOUT ROUTINE

```
*****
*THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
```

2067  
2068  
(1)  
(2)  
(1)  
(1)  
(1)



(1)  
 (1) 015774  
 (1) 015774 104401 001163  
 (1) 016000 010046  
 (1) 016002 005000  
 (1) 016004 153700 001114  
 (1) 016010 001004  
 (1)  
 (2) 016012 013746 001116  
 (2)  
 (2) 016016 104402  
 (1) 016020 000426  
 (1) 016022 005300  
 (1) 016024 006300  
 (1) 016026 006300  
 (1) 016030 006300  
 (1) 016032 062700 001250  
 (1) 016036 012037 016046  
 (1) 016042 001404  
 (1) 016044 104401  
 (1) 016046 000000  
 (1) 016050 104401 001163  
 (1) 016054 012037 016064  
 (1) 016060 001404  
 (1) 016062 104401  
 (1) 016064 000000  
 (1) 016066 104401 001163  
 (1) 016072 011000  
 (1) 016074 001004  
 (1) 016076 012600  
 (1) 016100 104401 001163  
 (1) 016104 000207  
 (1) 016106  
 (2) 016106 013046  
 (2) 016110 104402  
 (1) 016112 005710  
 (1) 016114 001770  
 (1) 016116 104401 016124  
 (1) 016122 000771  
 (1) 016124 020040 000  
 (1) 016130

```

$ERRTYP:
      TYPE      , $CRLF           ;; 'CARRIAGE RETURN' & 'LINE FEED'
      MOV      R0, -(SP)         ;; SAVE R0
      CLR      R0                ;; PICKUP THE ITEM INDEX
      BISB     @#$ITEMB, R0
      BNE     1$                 ;; IF ITEM NUMBER IS ZERO, JUST
                                ;; TYPE THE PC OF THE ERROR
      MOV      $ERRPC, -(SP)     ;; SAVE $ERRPC FOR TYPEOUT
                                ;; ERROR ADDRESS
      TYPOC                                     ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
      BR      6$                 ;; GET OUT
1$:    DEC     R0                ;; ADJUST THE INDEX SO THAT IT WILL
      ASL     R0                 ;; WORK FOR THE ERROR TABLE
      ASL     R0
      ASL     R0
      ADD     # $ERRTB, R0       ;; FORM TABLE POINTER
      MOV     (R0)+, 2$         ;; PICKUP 'ERROR MESSAGE' POINTER
      BEQ     3$                 ;; SKIP TYPEOUT IF NO POINTER
      TYPE                                     ;; TYPE THE 'ERROR MESSAGE'
2$:    .WORD  0                 ;; 'ERROR MESSAGE' POINTER GOES HERE
      TYPE      , $CRLF           ;; 'CARRIAGE RETURN' & 'LINE FEED'
3$:    MOV     (R0)+, 4$         ;; PICKUP 'DATA HEADER' POINTER
      BEQ     5$                 ;; SKIP TYPEOUT IF 0
      TYPE                                     ;; TYPE THE 'DATA HEADER'
4$:    .WORD  0                 ;; 'DATA HEADER' POINTER GOES HERE
      TYPE      , $CRLF           ;; 'CARRIAGE RETURN' & 'LINE FEED'
5$:    MOV     (R0), R0          ;; PICKUP 'DATA TABLE' POINTER
      BNE     7$                 ;; GO TYPE THE DATA
6$:    MOV     (SP)+, R0         ;; RESTORE R0
      TYPE      , $CRLF           ;; 'CARRIAGE RETURN' & 'LINE FEED'
      RTS     PC                 ;; RETURN
7$:    MOV     @ (R0)+, -(SP)    ;; SAVE @ (R0)+ FOR TYPEOUT
      TYPOC                                     ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
      TST     (R0)              ;; IS THERE ANOTHER NUMBER?
      BEQ     6$                 ;; BR IF NO
      TYPE      , 8$             ;; TYPE TWO(2) SPACES
      BR      7$                 ;; LOOP
8$:    .ASCIZ  / /                ;; TWO(2) SPACES
      .EVEN
  
```

2069  
 2070  
 (1)  
 (2)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)

```

.SBTTL  BINARY TO OCTAL (ASCII) AND TYPE
;*****
; *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
; *OCTAL (ASCII) NUMBER AND TYPE IT.
; * $TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
; * CALL:
; *     MOV     NUM, -(SP)       ;; NUMBER TO BE TYPED
; *     TYPOS                                     ;; CALL FOR TYPEOUT
; *     .BYTE  N                 ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
; *     .BYTE  M                 ;; M=1 OR 0
; *                                     ;; 1=TYPE LEADING ZEROS
; *                                     ;; 0=SUPPRESS LEADING ZEROS
; *
; *
; *
  
```

```

(1) ;*$STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
(1) ;*$STYPOS OR $STYPOC
(1) ;*CALL:
(1) ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(1) ;*      TYPON                      ;;CALL FOR TYPEOUT
(1) ;*
(1) ;*$STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
(1) ;*CALL:
(1) ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(1) ;*      TYPOC                      ;;CALL FOR TYPEOUT
(1) ;*
(1) 016130 017646 000000 $STYPOS: MOV      @(SP),-(SP)      ;;PICKUP THE MODE
(1) 016134 116637 000001 016353 MOVVB 1(SP),$OFILL      ;;LOAD ZERO FILL SWITCH
(1) 016142 112637 016355 MOVVB (SP)+,$SOMODE+1    ;;NUMBER OF DIGITS TO TYPE
(1) 016146 062716 000002 ADD      #2,(SP)      ;;ADJUST RETURN ADDRESS
(1) 016152 000406 BR      $TYPON
(1) 016154 112737 000001 016353 $STYPOC: MOVVB #1,$OFILL      ;;SET THE ZERO FILL SWITCH
(1) 016162 112737 000006 016355 MOVVB #6,$SOMODE+1    ;;SET FOR SIX(6) DIGITS
(1) 016170 112737 000005 016352 $TYPON: MOVVB #5,$OCNT      ;;SET THE ITERATION COUNT
(1) 016176 010346 MOV      R3,-(SP)      ;;SAVE R3
(1) 016200 010446 MOV      R4,-(SP)      ;;SAVE R4
(1) 016202 010546 MOV      R5,-(SP)      ;;SAVE R5
(1) 016204 113704 016355 MOVVB $SOMODE+1,R4    ;;GET THE NUMBER OF DIGITS TO TYPE
(1) 016210 005404 NEG      R4
(1) 016212 062704 000006 ADD      #6,R4      ;;SUBTRACT IT FOR MAX. ALLOWED
(1) 016216 110437 016354 MOVVB R4,$SOMODE      ;;SAVE IT FOR USE
(1) 016222 113704 016353 MOVVB $OFILL,R4      ;;GET THE ZERO FILL SWITCH
(1) 016226 016605 000012 MOV      12(SP),R5    ;;PICKUP THE INPUT NUMBER
(1) 016232 005003 CLR      R3      ;;CLEAR THE OUTPUT WORD
(1) 016234 006105 1$: ROL      R5      ;;ROTATE MSB INTO 'C'
(1) 016236 000404 BR      3$      ;;GO DO MSB
(1) 016240 006105 2$: ROL      R5      ;;FORM THIS DIGIT
(1) 016242 006105 ROL      R5
(1) 016244 006105 ROL      R5
(1) 016246 010503 MOV      R5,R3
(1) 016250 006103 3$: ROL      R3      ;;GET LSB OF THIS DIGIT
(1) 016252 105337 016354 DECB  $SOMODE      ;;TYPE THIS DIGIT?
(1) 016256 100016 BPL      7$      ;;BR IF NO
(1) 016260 042703 177770 BIC      #177770,R3  ;;GET RID OF JUNK
(1) 016264 001002 BNE      4$      ;;TEST FOR 0
(1) 016266 005704 TST      R4      ;;SUPPRESS THIS 0?
(1) 016270 001403 BEQ      5$      ;;BR IF YES
(1) 016272 005204 4$: INC      R4      ;;DON'T SUPPRESS ANYMORE 0'S
(1) 016274 052703 000060 BIS      #'0,R3      ;;MAKE THIS DIGIT ASCII
(1) 016300 052703 000040 5$: BIS      #' ,R3      ;;MAKE ASCII IF NOT ALREADY
(1) 016304 110337 016350 MOVVB R3,8$      ;;SAVE FOR TYPING
(1) 016310 104401 016350 TYPE  ,8$      ;;GO TYPE THIS DIGIT
(1) 016314 105337 016352 7$: DECB  $OCNT      ;;COUNT BY 1
(1) 016320 003347 BGT      2$      ;;BR IF MORE TO DO
(1) 016322 002402 BLT      6$      ;;BR IF DONE
(1) 016324 005204 INC      R4      ;;INSURE LAST DIGIT ISN'T A BLANK
(1) 016326 000744 BR      2$      ;;GO DO THE LAST DIGIT
(1) 016330 012605 6$: MOV      (SP)+,R5      ;;RESTORE R5
(1) 016332 012604 MOV      (SP)+,R4      ;;RESTORE R4
(1) 016334 012603 MOV      (SP)+,R3      ;;RESTORE R3
(1) 016336 016666 000002 000004 MOV      2(SP),4(SP)  ;;SET THE STACK FOR RETURNING

```

```

(1) 016344 012616
(1) 016346 000002
(1) 016350 000
(1) 016351 000
(1) 016352 000
(1) 016353 000
(1) 016354 000000
2071
2072
(1)
(2)
(1)
(1) 016356 012737 016522 000024
(1) 016364 012737 000340 000026
(3) 016372 010046
(3) 016374 010146
(3) 016376 010246
(3) 016400 010346
(3) 016402 010446
(3) 016404 010546
(3) 016406 017746 162526
(1) 016412 010637 016526
(1) 016416 012737 016430 000024
(1) 016424 000000
(1) 016426 000776
(1)
(2)
(1)
(1) 016430 012737 016522 000024
(1) 016436 013706 016526
(1) 016442 005037 016526
(1) 016446 005237 016526
(1) 016452 001375
(3) 016454 012677 162460
(3) 016460 012605
(3) 016462 012604
(3) 016464 012603
(3) 016466 012602
(3) 016470 012601
(3) 016472 012600
(1) 016474 012737 016356 000024
(1) 016502 012737 000340 000026
(1) 016510 104401
(1) 016512 016530
(1) 016514 012716
(1) 016516 001554
(1) 016520 000002
(1) 016522 000000
(1) 016524 000776
(1) 016526 000000
2073 016530 005015 042522 052123
016536 051101 044524 043516
016544 040440 052106 051105
016552 040440 050040 053517
016560 051105 043040 044501
016566 052514 042522 005015

```

```

MOV (SP)+,(SP)
RTI ;;RETURN
8$: .BYTE 0 ;;STORAGE FOR ASCII DIGIT
      .BYTE 0 ;;TERMINATOR FOR TYPE ROUTINE
$OCNT: .BYTE 0 ;;OCTAL DIGIT COUNTER
$CFILL: .BYTE 0 ;;ZERO FILL SWITCH
$OMODE: .WORD 0 ;;NUMBER OF DIGITS TO TYPE

.SBTTL POWER DOWN AND UP ROUTINES

;*****
:POWER DOWN ROUTINE
$PWRDN: MOV #SILLUP,@PWRVEC ;;SET FOR FAST UP
        MOV #340,@PWRVEC+2 ;;PRIO:7
        MOV R0,-(SP) ;;PUSH R0 ON STACK
        MOV R1,-(SP) ;;PUSH R1 ON STACK
        MOV R2,-(SP) ;;PUSH R2 ON STACK
        MOV R3,-(SP) ;;PUSH R3 ON STACK
        MOV R4,-(SP) ;;PUSH R4 ON STACK
        MOV R5,-(SP) ;;PUSH R5 ON STACK
        MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
        MOV SP,$SAVR6 ;;SAVE SP
        MOV #PWRUP,@PWRVEC ;;SET UP VECTOR
        HALT
        BR -2 ;;HANG UP

;*****
:POWER UP ROUTINE
$PWRUP: MOV #SILLUP,@PWRVEC ;;SET FOR FAST DOWN
        MOV $SAVR6,SP ;;GET SP
        CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
1$: INC $SAVR6 ;;WAIT FOR THE INC
     BNE 1$ ;;OF WORD
     MOV (SP)+,@SWR ;;POP STACK INTO @SWR
     MOV (SP)+,R5 ;;POP STACK INTO R5
     MOV (SP)+,R4 ;;POP STACK INTO R4
     MOV (SP)+,R3 ;;POP STACK INTO R3
     MOV (SP)+,R2 ;;POP STACK INTO R2
     MOV (SP)+,R1 ;;POP STACK INTO R1
     MOV (SP)+,R0 ;;POP STACK INTO R0
     MOV #PWRDN,@PWRVEC ;;SET UP THE POWER DOWN VECTOR
     MOV #340,@PWRVEC+2 ;;PRIO:7
     TYPE ;;REPORT THE POWER FAILURE
$PWRMG: .WORD PWRMSG ;;POWER FAIL MESSAGE POINTER
        MOV (PC)+,(SP) ;;RESTART AT BEGIN1
$PWRAD: .WORD BEGIN1 ;;RESTART ADDRESS
        RTI
$SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
        BR -2 ;; BEFORE THE POWER DOWN WAS COMPLETE
$SAVR6: 0 ;;PUT THE SP HERE
PWRMSG: .ASCIIZ <15><12>/RESTARTING AFTER A POWER FAILURE/<15><12>

```

016574 000  
2074 016576  
2075

.EVEN  
.SBTTL TYPE ROUTINE

\*\*\*\*\*  
:\*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.  
:\*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.  
:\*NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.  
:\*NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.  
:\*NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.

\*CALL:  
\*1) USING A TRAP INSTRUCTION  
\* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING  
\*OR  
\* TYPE  
\* MESADR  
\*  
\*  
\*  
\*

(1)	016576	105737	001157	\$TYPE:	TSTB	\$TPFLG	:: IS THERE A TERMINAL?
(1)	016602	100002			BPL	1\$	:: BR IF YES
(1)	016604	000000			HALT		:: HALT HERE IF NO TERMINAL
(1)	016606	000430			BR	3\$	:: LEAVE
(1)	016610	010046		1\$:	MOV	RO,-(SP)	:: SAVE RO
(1)	016612	017600	000002		MOV	@2(SP),RO	:: GET ADDRESS OF ASCIZ STRING
(1)	016616	122737	000001 001206		CMPB	#APTENV,\$ENV	:: RUNNING IN APT MODE
(1)	016624	001011			BNE	62\$	:: NO,GO CHECK FOR APT CONSOLE
(1)	016626	132737	000100 001207		BITB	#APTSPOOL,\$ENVM	:: SPOOL MESSAGE TO APT
(1)	016634	001405			BEQ	62\$	:: NO,GO CHECK FOR CONSOLE
(1)	016636	010037	016646		MOV	RO,61\$	:: SETUP MESSAGE ADDRESS FOR APT
(1)	016642	004737	020072		JSR	PC,\$ATY3	:: SPOOL MESSAGE TO APT
(1)	016646	000000		61\$:	.WORD	0	:: MESSAGE ADDRESS
(1)	016650	132737	000040 001207	62\$:	BITB	#APTCSUP,\$ENVM	:: APT CONSOLE SUPPRESSED
(1)	016656	001003			BNE	60\$	:: YES,SKIP TYPE OUT
(1)	016660	112046		2\$:	MOVB	(RO)+,-(SP)	:: PUSH CHARACTER TO BE TYPED ONTO STACK
(1)	016662	001005			BNE	4\$	:: BR IF IT ISN'T THE TERMINATOR
(1)	016664	005726			TST	(SP)+	:: IF TERMINATOR POP IT OFF THE STACK
(1)	016666	012600		60\$:	MOV	(SP)+,RO	:: RESTORE RO
(1)	016670	062716	000002	3\$:	ADD	#2,(SP)	:: ADJUST RETURN PC
(1)	016674	000002			RTI		:: RETURN
(1)	016676	122716	000011	4\$:	CMPB	#HT,(SP)	:: BRANCH IF <HT>
(1)	016702	001430			BEQ	8\$	
(1)	016704	122716	000200		CMPB	#CRLF,(SP)	:: BRANCH IF NOT <CRLF>
(1)	016710	001006			BNE	5\$	
(1)	016712	005726			TST	(SP)+	:: POP <CR><LF> EQUIV
(1)	016714	104401			TYPE		:: TYPE A CR AND LF
(1)	016716	001163			\$CRLF		
(1)	016720	105037	017054		CLRB	\$CHARCNT	:: CLEAR CHARACTER COUNT
(1)	016724	000755			BR	2\$	:: GET NEXT CHARACTER
(1)	016726	004737	017010	5\$:	JSR	PC,\$TYPEC	:: GO TYPE THIS CHARACTER
(1)	016732	123726	001156	6\$:	CMPB	\$FILLC,(SP)+	:: IS IT TIME FOR FILLER CHARS.?
(1)	016736	001350			BNE	2\$	:: IF NO GO GET NEXT CHAR.
(1)	016740	013746	001154		MOV	\$NULL,-(SP)	:: GET # OF FILLER CHARS. NEEDED
(1)							:: AND THE NULL CHAR.
(1)	016744	105366	000001	7\$:	DECB	1(SP)	:: DOES A NULL NEED TO BE TYPED?
(1)	016750	002770			BLT	6\$	:: BR IF NO--GO POP THE NULL OFF OF STACK

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(1) 016752 004737 017010 JSR PC,$TYPEC ;;GO TYPE A NULL
(1) 016756 105337 017054 DECB $CHARCNT ;;DO NOT COUNT AS A COUNT
(1) 016762 000770 BR 7$ ;;LOOP
(1)
(1) ;HORIZONTAL TAB PROCESSOR
(1)
(1) 016764 112716 000040 8$: MOVB #' ,(SP) ;;REPLACE TAB WITH SPACE
(1) 016770 004737 017010 9$: JSR PC,$TYPEC ;;TYPE A SPACE
(1) 016774 132737 000007 017054 BITB #7,$CHARCNT ;;BRANCH IF NOT AT
(1) 017002 001372 BNE 9$ ;;TAB STOP
(1) 017004 005726 TST (SP)+ ;;POP SPACE OFF STACK
(1) 017006 000724 BR 2$ ;;GET NEXT CHARACTER
(1) 017010 105777 162134 $TYPEC: TSTB @$TSPS ;;WAIT UNTIL PRINTER IS READY
(1) 017014 100375 BPL $TYPEC
(1) 017016 116677 000002 162126 MOVB 2(SP),@$TPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 017024 122766 000015 000002 CMPB #CR,2(SP) ;;IS CHARACTER A CARRIAGE RETURN?
(1) 017032 001003 BNE 1$ ;;BRANCH IF NO
(1) 017034 105037 017054 CLRB $CHARCNT ;;YES--CLEAR CHARACTER COUNT
(1) 017040 000406 BR $TYPEX ;;EXIT
(1) 017042 122766 000012 000002 1$: CMPB #LF,2(SP) ;;IS CHARACTER A LINE FEED?
(1) 017050 001402 BEQ $TYPEX ;;BRANCH IF YES
(1) 017052 105227 INCB (PC)+ ;;COUNT THE CHARACTER
(1) 017054 000000 $CHARCNT: .WORD 0 ;;CHARACTER COUNT STORAGE
(1) 017056 000207 $TYPEX: RTS PC
(1)
2076 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
(1)
(1) ;*****
(1) ;*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
(1) ;*CHANGE IT TO BINARY.
(1) ;*CALL:
(1) ;* RDOCT ;;READ AN OCTAL NUMBER
(1) ;* RETURN HERE ;;LOW ORDER BITS ARE ON TOP OF THE STACK
(1) ;* ;;HIGH ORDER BITS ARE IN $HI OCT
(1)
(1) 017060 011646 000004 000002 $RDOCT: MOV (SP),-(SP) ;;PROVIDE SPACE FOR THE
(1) 017062 016666 MOV 4(SP),2(SP) ;;INPUT NUMBER
(3) 017070 010046 MOV R0, -(SP) ;;PUSH R0 ON STACK
(3) 017072 010146 MOV R1, -(SP) ;;PUSH R1 ON STACK
(3) 017074 010246 MOV R2, -(SP) ;;PUSH R2 ON STACK
(1) 017076 104411 1$: RDLIN ;;READ AN ASCII LINE
(1) 017100 012600 MOV (SP)+,R0 ;;GET ADDRESS OF 1ST CHARACTER
(1) 017102 005001 CLR R1 ;;CLEAR DATA WORD
(1) 017104 005002 CLR R2
(1) 017106 112046 2$: MOVB (R0)+, -(SP) ;;PICKUP THIS CHARACTER
(1) 017110 001412 BEQ 3$ ;;IF ZERO GET OUT
(1) 017112 006301 ASL R1 ;;*2
(1) 017114 006102 ROL R2
(1) 017116 006301 ASL R1 ;;*4
(1) 017120 006102 ROL R2
(1) 017122 006301 ASL R1 ;;*8
(1) 017124 006102 ROL R2
(1) 017126 042716 177770 BIC #^C7,(SP) ;;STRIP THE ASCII JUNK
(1) 017132 062601 ADD (SP)+,R1 ;;ADD IN THIS DIGIT
(1) 017134 000764 BR 2$ ;;LOOP
(1) 017136 005726 3$: TST (SP)+ ;;CLEAN TERMINATOR FROM STACK

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(1) 017140 010166 000012       MOV     R1,12(SP)     ;;SAVE THE RESULT
(1) 017144 010237 017160       MOV     R2,$HIOCT
(3) 017150 012602                MOV     (SP)+,R2     ;;POP STACK INTO R2
(3) 017152 012601                MOV     (SP)+,R1     ;;POP STACK INTO R1
(3) 017154 012600                MOV     (SP)+,R0     ;;POP STACK INTO R0
(1) 017156 000002                RTI                    ;;RETURN
(1) 017160 000000                $HIOCT: .WORD 0        ;;HIGH ORDER BITS GO HERE

2077
(1)
(2)
(1)
(1)
(2)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1) 017162 022737 000176 001140 $CKSWR: CMP     #SWREG,SWR    ;;IS THE SOFT-SWR SELECTED?
(1) 017170 001074                BNE     15$           ;;BRANCH IF NO
(1) 017172 105777 161746                TSTB   @TKS          ;;CHAR THERE?
(1) 017176 100071                BPL     15$           ;;IF NO, DON'T WAIT AROUND
(1) 017200 117746 161742                MOVB   @TKB, -(SP)    ;;SAVE THE CHAR
(1) 017204 042716 177600                BIC   #^C177,(SP)    ;;STRIP-OFF THE ASCII
(1) 017210 022726 000007                CMP     #7,(SP)+     ;;IS IT A CONTROL G?
(1) 017214 001062                BNE     15$           ;;NO, RETURN TO USER
(1) 017216 123727 001134 000001        CMPB   $AUTOB,#1     ;;ARE WE RUNNING IN AUTO-MODE?
(1) 017224 001456                BEQ     15$           ;;BRANCH IF YES
(1)
(1) 017226 104401 020034                TYPE   ,$CNTLG       ;;ECHO THE CONTROL-G (^G)
(1) 017232 104401 020041        $GTSWR: TYPE   ,$MSWR  ;;TYPE CURRENT CONTENTS
(2) 017236 013746 000176                MOV     SWREG, -(SP)  ;;SAVE SWREG FOR TYPEOUT
(2) 017242 104402                TYPOC                    ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 017244 104401 020052                TYPE   ,$MNEW        ;;PROMPT FOR NEW SWR
(1) 017250 005046                19$:  CLR   -(SP)     ;;CLEAR COUNTER
(1) 017252 005046                CLR   -(SP)          ;;THE NEW SWR
(1) 017254 105777 161664                7$:  TSTB   @TKS          ;;CHAR THERE?
(1) 017260 100375                BPL     7$           ;;IF NOT TRY AGAIN
(1)
(1) 017262 117746 161660                MOVB   @TKB, -(SP)    ;;PICK UP CHAR
(1) 017266 042716 177600                BIC   #^C177,(SP)    ;;MAKE IT 7-BIT ASCII
(1)
(1)
(1)
(1) 017272 021627 000025                9$:  CMP     (SP),#25   ;;IS IT A CONTROL-U?
(1) 017276 001005                BNE     10$          ;;BRANCH IF NOT
(1) 017300 104401 020027                TYPE   ,$CNTLU       ;;YES, ECHO CONTROL-U (^U)
(1) 017304 062706 000006                20$: ADD     #6,SP       ;;IGNORE PREVIOUS INPUT
(1) 017310 000757                BR      19$          ;;LET'S TRY IT AGAIN
(1)
(1)
(1) 017312 021627 000015                10$: CMP     (SP),#15   ;;IS IT A <CR>?
(1) 017316 001022                BNE     16$          ;;BRANCH IF NO
(1) 017320 005766 000004                TST   4(SP)         ;;YES, IS IT THE FIRST CHAR?
(1) 017324 001403                BEQ     11$          ;;BRANCH IF YES
(1) 017326 016677 000002 161604        MOV     2(SP),@SWR    ;;SAVE NEW SWR
(1) 017334 062706 000006                11$: ADD     #6,SP       ;;CLEAR UP STACK

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(1) 017340 104401 001163 14$: TYPE $CRLF ;;ECHO <CR> AND <LF>
(1) 017344 123727 001135 000001 CMPB $INTAG,#1 ;;RE-ENABLE TTY KBD INTERRUPTS?
(1) 017352 001003 BNE 15$ ;;BRANCH IF NOT
(1) 017354 012777 000100 161562 MOV #100,@$TKS ;;RE-ENABLE TTY KBD INTERRUPTS
(1) 017362 000002 15$: RTI ;;RETURN
(1) 017364 004737 017010 16$: JSR PC,$TYPEC ;;ECHO CHAR
(1) 017370 021627 000060 CMP (SP),#60 ;;CHAR < 0?
(1) 017374 002420 BLT 18$ ;;BRANCH IF YES
(1) 017376 021627 000067 CMP (SP),#67 ;;CHAR > 7?
(1) 017402 003015 BGT 18$ ;;BRANCH IF YES
(1) 017404 042726 000060 BIC #60,(SP)+ ;;STRIP-OFF ASCII
(1) 017410 005766 000002 TST 2(SP) ;;IS THIS THE FIRST CHAR
(1) 017414 001403 BEQ 17$ ;;BRANCH IF YES
(1) 017416 006316 ASL (SP) ;;NO, SHIFT PRESENT
(1) 017420 006316 ASL (SP) ;; CHAR OVER TO MAKE
(1) 017422 006316 ASL (SP) ;; ROOM FOR NEW ONE.
(1) 017424 005266 000002 17$: INC 2(SP) ;;KEEP COUNT OF CHAR
(1) 017430 056616 177776 BIS -2(SP),(SP) ;;SET IN NEW CHAR
(1) 017434 000707 BR 7$ ;;GET THE NEXT ONE!
(1) 017436 104401 001162 18$: TYPE $QUES ;;TYPE ?<CR><LF>
(1) 017442 000720 BR 20$ ;;SIMULATE CONTROL-U
(1) .DSABL LSB

*****
;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
;CALL:
; RDCHR ;;INPUT A SINGLE CHARACTER FROM THE TTY
; RETURN HERE ;;CHARACTER IS ON THE STACK
; ;;WITH PARITY BIT STRIPPED OFF

(1) 017444 011646 $RDCHR: MOV (SP),-(SP) ;;PUSH DOWN THE PC
(1) 017446 016666 000004 000002 MOV 4(SP),2(SP) ;;SAVE THE PS
(1) 017454 105777 161464 1$: TSTB @$TKS ;;WAIT FOR
(1) 017460 100375 BPL 1$ ;;A CHARACTER
(1) 017462 117766 161460 000004 MOVB @$TKB,4(SP) ;;READ THE TTY
(1) 017470 042766 177600 000004 BIC #^C<177>,4(SP) ;;GET RID OF JUNK IF ANY
(1) 017476 026627 000004 000023 CMP 4(SP),#23 ;;IS IT A CONTROL-S?
(1) 017504 001013 BNE 3$ ;;BRANCH IF NO
(1) 017506 105777 161432 2$: TSTB @$TKS ;;WAIT FOR A CHARACTER
(1) 017512 100375 BPL 2$ ;;LOOP UNTIL ITS THERE
(1) 017514 117746 161426 MOVB @$TKB,-(SP) ;;GET CHARACTER
(1) 017520 042716 177600 BIC #^C177,(SP) ;;MAKE IT 7-BIT ASCII
(1) 017524 022627 000021 CMP (SP)+,#21 ;;IS IT A CONTROL-Q?
(1) 017530 001366 BNE 2$ ;;IF NOT DISCARD IT
(1) 017532 000750 BR 1$ ;;YES, RESUME
(1) 017534 026627 000004 000140 3$: CMP 4(SP),#140 ;;IS IT UPPER CASE?
(1) 017542 002407 BLT 4$ ;;BRANCH IF YES
(1) 017544 026627 000004 000175 CMP 4(SP),#175 ;;IS IT A SPECIAL CHAR?
(1) 017552 003003 BGT 4$ ;;BRANCH IF YES
(1) 017554 042766 000040 000004 BIC #40,4(SP) ;;MAKE IT UPPER CASE
(1) 017562 000002 4$: RTI ;;GO BACK TO USER

*****
;THIS ROUTINE WILL INPUT A STRING FROM THE TTY
;CALL:

```

(1)				;* RDLIN	:: INPUT A STRING FROM THE TTY
(1)				;* RETURN HERE	:: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
(1)				;*	:: TERMINATOR WILL BE A BYTE OF ALL 0'S
(1)				;*	
(1)	017564	010346		\$RDLIN: MOV R3,-(SP)	:: SAVE R3
(1)	017566	005046		CLR -(SP)	:: CLEAR THE RUBOUT KEY
(1)	017570	012703	020020	1\$: MOV #TTYIN,R3	:: GET ADDRESS
(1)	017574	022703	020027	2\$: CMP #TTYIN+7,R3	:: BUFFER FULL?
(1)	017600	101456		BLOS 4\$	:: BR IF YES
(1)	017602	104410		RDCHR	:: GO READ ONE CHARACTER FROM THE TTY
(1)	017604	112613		MOVB (SP)+,(R3)	:: GET CHARACTER
(1)	017606	122713	000177	10\$: CMPB #177,(R3)	:: IS IT A RUBOUT
(1)	017612	001022		BNE 5\$	:: BR IF NO
(1)	017614	005716		TST (SP)	:: IS THIS THE FIRST RUBOUT?
(1)	017616	001007		BNE 6\$	:: BR IF NO
(1)	017620	112737	000134 020016	MOVB #'\\,9\$	:: TYPE A BACK SLASH
(1)	017626	104401	020016	TYPE ,9\$	
(1)	017632	012716	177777	MOV #-1,(SP)	:: SET THE RUBOUT KEY
(1)	017636	005303		6\$: DEC R3	:: BACKUP BY ONE
(1)	017640	020327	020020	CMP R3,#TTYIN	:: STACK EMPTY?
(1)	017644	103434		BLO 4\$	:: BR IF YES
(1)	017646	111337	020016	MOVB (R3),9\$	:: SETUP TO TYPEOUT THE DELETED CHAR.
(1)	017652	104401	020016	TYPE ,9\$	:: GO TYPE
(1)	017656	000746		BR 2\$	:: GO READ ANOTHER CHAR.
(1)	017660	005716		5\$: TST (SP)	:: RUBOUT KEY SET?
(1)	017662	001406		BEQ 7\$	:: BR IF NO
(1)	017664	112737	000134 020016	MOVB #'\\,9\$	:: TYPE A BACK SLASH
(1)	017672	104401	020016	TYPE ,9\$	
(1)	017676	005016		CLR (SP)	:: CLEAR THE RUBOUT KEY
(1)	017700	122713	000025	7\$: CMPB #25,(R3)	:: IS CHARACTER A CTRL U?
(1)	017704	001003		BNE 8\$	:: BR IF NO
(1)	017706	104401	020027	TYPE ,SCNTLU	:: TYPE A CONTROL 'U'
(1)	017712	000726		BR 1\$	:: GO START OVER
(1)	017714	122713	000022	8\$: CMPB #22,(R3)	:: IS CHARACTER A '^R'?
(1)	017720	001011		BNE 3\$	:: BRANCH IF NO
(1)	017722	105013		CLRB (R3)	:: CLEAR THE CHARACTER
(1)	017724	104401	001163	TYPE ,SCLF	:: TYPE A 'CR' & 'LF'
(1)	017730	104401	020020	TYPE ,TTYIN	:: TYPE THE INPUT STRING
(1)	017734	000717		BR 2\$	:: GO PICKUP ANOTHER CHARACTER
(1)	017736	104401	001162	4\$: TYPE ,SQUES	:: TYPE A '?'
(1)	017742	000712		BR 1\$	:: CLEAR THE BUFFER AND LOOP
(1)	017744	111337	020016	3\$: MOVB (R3),9\$	:: ECHO THE CHARACTER
(1)	017750	104401	020016	TYPE ,9\$	
(1)	017754	122723	000015	CMPB #15,(R3)+	:: CHECK FOR RETURN
(1)	017760	001305		BNE 2\$	:: LOOP IF NOT RETURN
(1)	017762	105063	177777	CLRB -1(R3)	:: CLEAR RETURN (THE 15)
(1)	017766	104401	001164	TYPE ,SLF	:: TYPE A LINE FEED
(1)	017772	005726		TST (SP)+	:: CLEAN RUBOUT KEY FROM THE STACK
(1)	017774	012603		MOV (SP)+,R3	:: RESTORE R3
(1)	017776	011646		MOV (SP),-(SP)	:: ADJUST THE STACK AND PUT ADDRESS OF THE
(1)	020000	016666	000004 000002	MOV 4(SP),2(SP)	:: FIRST ASCII CHARACTER ON IT
(1)	020006	012766	020020 000004	MOV #TTYIN,4(SP)	
(1)	020014	000002		RTI	:: RETURN
(1)	020016	000		9\$: .BYTE 0	:: STORAGE FOR ASCII CHAR. TO TYPE
(1)	020017	000		.BYTE 0	:: TERMINATOR
(1)	020020	000007		\$TTYIN: .BLKB 7	:: RESERVE 7 BYTES FOR TTY INPUT



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(1) 020027 136 006525 000012 $CNTLU: .ASCIZ / ^U/<15><12> ::CONTROL 'U'
(1) 020034 043536 005015 000 $CNTLG: .ASCIZ / ^G/<15><12> ::CONTROL 'G'
(1) 020041 015 051412 051127 $MSWR: .ASCIZ <15><12>/SWR = /
(1) 020046 036440 000040
(1) 020052 020040 042516 020127 $MNEW: .ASCIZ / NEW = /
(1) 020060 020075 000
(1) 020064
2078 .EVEN
      .SBTTL APT COMMUNICATIONS ROUTINE
(1)
(2)
(1) 020064 112737 000001 020330 $ATY1: MOVB #1,$FFLG ::TO REPORT FATAL ERROR
(1) 020072 112737 000001 020326 $ATY3: MOVB #1,$MFLG ::TO TYPE A MESSAGE
(1) 020100 000403
(1) 020102 112737 000001 020330 $ATY4: MOVB #1,$FFLG ::TO ONLY REPORT FATAL ERROR
(1) 020110 $ATYC:
(3) 020110 010046 MOV R0,-(SP) ::PUSH R0 ON STACK
(3) 020112 010146 MOV R1,-(SP) ::PUSH R1 ON STACK
(1) 020114 105737 020326 TSTB $MFLG ::SHOULD TYPE A MESSAGE?
(1) 020120 001450 BEQ 5$ ::IF NOT: BR
(1) 020122 122737 000001 001206 CMPB #APTENV,$ENV ::OPERATING UNDER APT?
(1) 020130 001031 BNE 3$ ::IF NOT: BR
(1) 020132 132737 000100 001207 BITB #APTSPOOL,$ENVM ::SHOULD SPOOL MESSAGES?
(1) 020140 001425 BEQ 3$ ::IF NOT: BR
(1) 020142 017600 000004 MOV @4(SP),R0 ::GET MESSAGE ADDR.
(1) 020146 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDR.
(1) 020154 005737 001166 1$: TST $MSGTYPE ::SEE IF DONE W/ LAST XMISSION?
(1) 020160 001375 BNE 1$ ::IF NOT: WAIT
(1) 020162 010037 001202 MOV R0,$MSGAD ::PUT ADDR IN MAILBOX
(1) 020166 105720 2$: TSTB (R0)+ ::FIND END OF MESSAGE
(1) 020170 001376 BNE 2$
(1) 020172 163700 001202 SUB $MSGAD,R0 ::SUB START OF MESSAGE
(1) 020176 006200 ASR R0 ::GET MESSAGE LNGTH IN WORDS
(1) 020200 010037 001204 MOV R0,$MSGLGT ::PUT LENGTH IN MAILBOX
(1) 020204 012737 000004 001166 MOV #4,$MSGTYPE ::TELL APT TO TAKE MSG.
(1) 020212 000413 BR 5$
(1) 020214 017637 000004 020240 3$: MOV @4(SP),4$ ::PUT MSG ADDR IN JSR LINKAGE
(1) 020222 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDRESS
(3) 020230 013746 177776 MOV 177776,-(SP) ::PUSH 177776 ON STACK
(1) 020234 004737 016576 JSR PC,$TYPE ::CALL TYPE MACRO
(1) 020240 000000 4$: .WORD 0
(1) 020242 5$:
(1) 020242 105737 020330 10$: TSTB $FFLG ::SHOULD REPORT FATAL ERROR?
(1) 020246 001416 BEQ 12$ ::IF NOT: BR
(1) 020250 005737 001206 TST $ENV ::RUNNING UNDER APT?
(1) 020254 001413 BEQ 12$ ::IF NOT: BR
(1) 020256 005737 001166 11$: TST $MSGTYPE ::FINISHED LAST MESSAGE?
(1) 020262 001375 BNE 11$ ::IF NOT: WAIT
(1) 020264 017637 000004 001170 MOV @4(SP),$FATAL ::GET ERROR #
(1) 020272 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDR.
(1) 020300 005237 001166 INC $MSGTYPE ::TELL APT TO TAKE ERROR
(1) 020304 105037 020330 12$: CLRB $FFLG ::CLEAR FATAL FLAG
(1) 020310 105037 020327 CLRB $LFLG ::CLEAR LOG FLAG
(1) 020314 105037 020326 CLRB $MFLG ::CLEAR MESSAGE FLAG
(3) 020320 012601 MOV (SP)+,R1 ::POP STACK INTO R1
(3) 020322 012600 MOV (SP)+,R0 ::POP STACK INTO R0
(1) 020324 000207 RTS PC ::RETURN

```

(1) 020326 000  
 (1) 020327 000  
 (1) 020330 000  
 (1) 020332 000200  
 (1) 000200  
 (1) 000001  
 (1) 000100  
 (1) 000040  
 2079  
 (1)  
 (2)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1)  
 (1) 020332 010046  
 (1) 020334 016600 000002  
 (1) 020340 005740  
 (1) 020342 111000  
 (1) 020344 006300  
 (1) 020346 016000 020366  
 (1) 020352 000200  
 (1)  
 (1)  
 (1)  
 (1)  
 (1) 020354 011646  
 (1) 020356 016666 000004 000002  
 (1) 020364 000002  
 (1)  
 (3)  
 (5)  
 (3)  
 (3)  
 (3)  
 (3)  
 (3)  
 (3) 020366 020354  
 (3) 020370 016576  
 (3) 020372 016154  
 (3) 020374 016130  
 (3) 020376 016170  
 (3) 020400 013252  
 (1)  
 (3) 020402 017232  
 (1)  
 (3) 020404 017162  
 (3) 020406 017444  
 (3) 020410 017564  
 (3) 020412 017060  
 2080 020414 000000  
 2081  
 (2)  
 (2)  
 (2)

```

$MFLG: .BYTE 0          ;;MESSG. FLAG
$LFLG: .BYTE 0          ;;LOG FLAG
$FFLG: .BYTE 0          ;;FATAL FLAG
          .EVEN
APTSIZE=200
APTENV=001
APTSPool=100
APTCSUP=040
.SBTTL TRAP DECODER

:*****
:*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
:*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
:*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
:*GO TO THAT ROUTINE.

$TRAP:  MOV    RO,-(SP)      ;;SAVE R0
        MOV    2(SP),RO     ;;GET TRAP ADDRESS
        TST    -(RO)        ;;BACKUP BY 2
        MOVB   (RO),RO      ;;GET RIGHT BYTE OF TRAP
        ASL    RO           ;;POSITION FOR INDEXING
        MOV    $TRPAD(RO),RO ;;INDEX TO TABLE
        RTS    RO           ;;GO TO ROUTINE

;;THIS IS USE TO HANDLE THE "GETPRI" MACRO

$TRAP2: MOV    (SP),-(SP)   ;;MOVE THE PC DOWN
        MOV    4(SP),2(SP) ;;MOVE THE PSW DOWN
        RTI                    ;;RESTORE THE PSW

.SBTTL TRAP TABLE

:*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
:*BY THE "TRAP" INSTRUCTION.

:      ROUTINE
:      -----
$TRPAD: .WORD  $TRAP2
        $TYPE  ;;CALL=TYPE      TRAP+1(104401) TTY TYPEOUT ROUTINE
        $TYPOC ;;CALL=TYPOC     TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
        $TYPOS ;;CALL=TYPOS     TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
        $TYPON ;;CALL=TYPON     TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
        $TYPDS ;;CALL=TYPDS     TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)

        $GTSWR ;;CALL=GTSWR     TRAP+6(104406) GET SOFT-SWR SETTING

        $CKSWR ;;CALL=CKSWR     TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
        $RDCHR  ;;CALL=RDCHR     TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
        $RDLIN  ;;CALL=RDLIN     TRAP+11(104411) TTY TYPEIN STRING ROUTINE
        $RDOCT  ;;CALL=RDOCT     TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY
BUFFER: 0
        ;10 WORD BUFFER FOR THE COULTER INTERFACE TEST

:
:*THIS SUB CODE IS USED TO INITIALIZE THE LPA-11
:*FIRST WE WILL LOAD MICROCODE INTO KMC-11
  
```

```
(2) ;*NEXT WE WILL INIT BOTH UPROCESSORS
(2) ;*THEN WE WILL LOAD DEVICE TABLE IN SLAVE UP.
(2) ;*THE ORDER OF LOAD IS DETERMINED BY THE USER.
(2) ;*
(2) ;*      CALL=   JSR      R5,$LPAI
(2) ;*      .WORD   0          ;ADDR. OF DEVICE ADDRESS.
(2) ;* ROUTINES REQUIRED: .LOADLP
(2) ;* PROGRAMS REQUIRED:  DRLPX2
(2) ;*
(2) ;*
(2) ;*      ;RETURNS WITH $AERR=1 IF SLAVE
(2) ;*      ;MICRO SAYS AN ADDR. DOES NOT EXSIST. IN THE LIST.
(2) ;*
(2) 020416          SLPAI:
(2) 020416 013746 000004  MOV      4,-(SP)
(2)
(2) 020422 000413  BR      31$
(2) ;FIELD DOES NOT HAVE A BUS SWITCH TO
(2) ;WORRY ABOUT,SO WE WILL UNCONDITIONALLY
(2) ;BRANCH AROUND THE NEXT CODE THAT
(2) ;WORKS BASED ON A BUS SWITCH.
(2) ;CODE LEFT IN HERE FOR IN HOUSE
(2) ;PERSONAL WHO MAY PATCH THIS BRANCH
(2) ;INSTRUCTION TO A <NOP> OCTAL <240>
(2) ;IN ORDER TO RUN PROGRAM WITH A SWITCH.
(2)
(2) ;NOTE THIS "SWITCH" IS A PIECE OF INHOUSE
(2) ;TEST EQUIPMENT ONLY IT CONNECTS
(2) ;THE UNIBUS TO THE I/O BUS FOR
(2) ;CERTAIN TESTING.
(2) 020424 012737 020450 000004  MOV      #30$,4
(2) 020432 005237 170000  INC      170000
(2) 020436 104401 020444  TYPE     ,65$
(2) 020442 000401  BR      64$
(2) ;:65$: .ASCIZ <7>##
(2) ;64$:
(2) 020446 000401  BR      31$
(2) 020450 022626 30$:  CMP      (SP)+,(SP)+
(2) 020452 012637 000004 31$:  MOV      (SP)+,4
(2) 020456 005037 021104  CLR      $AERR
(2) 020462 004537 021106  JSR      R5,$LOAD
(2) 020466 000000G .WORD   DRLPX2
(2) ;LOAD MICRO-CODE.
(2) ;FILE 'DRLPX2.OBJ'
(2) 020470 052777 040000 160662  BIS      #BIT14,@KMADO
(2) ;ISSUE KMC+DMC INIT.
(2) 020476 1$:
(2) ;"HANGS" HERE THEN KMC-11 ERROR.
(2) 020476 010146  MOV      R1,-(SP)
(2) 020500 005001  CLR      R1
(2) 020502 005201 2$:  INC      R1
(2) 020504 001376  BNE     2$
(2) 020506 012777 104000 160644  MOV      #BIT15!BIT11,@KMADO
(2) ;SET RUN, AND ENABLE ARBITRATION.
(2) 020514 105201 25$:  INCB   R1
(2) 020516 001376  BNE     25$
(2)
(2) 020520 032777 000040 160632  BIT      #BIT5,@KMADO
(2) 020526 001401  BEQ     3$
(2) ;SLAVE READY? (READING IPBM SR)
```

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(2)                                ;FATAL LPA-11 ERROR SLAVE NOT READY.
(2) 020530 104000                ERROR
(2)                                ;
(2) 020532 012777 000004 160624 3$: MOV #4,@KMAD2 ;READ FAST PATH
(2) 020540 4$:
(3) 020540 004537 022016        JSR R5,$TOUT ;-TOUT-CHECK FOR TIMEOUT
(3)                                ;
(3) 020544 104000                ERROR ;/TIME-OUT ERROR
(3)                                ;/WE FAILED TO COMPLETE
(3)                                ;/CURRENT OPERATION.
(3)                                ;/CONTINUES IN THIS LOOP
(3)                                ;/WOULD MAKE US 'HANG' HERE
(3) 020546 000774                BR 4$
(3)                                ;
(2) 020550 122777 000377 160606  CMPB #377,@KMAD2 ;/RETURNS HERE-FROM-TIMED OUT.
(2) 020556 001370                BNE 4$ ;WAIT TILL KMC DONE COMMAND.
(2) 020560 122777 000377 160602  CMPB #377,@KMAD4 ;IF FAST PATH=377 THEN ERROR.
(2) 020566 001001                BNE 35$
(2) 020570 104000                ERROR ;IPBM ERROR (SLAVE SIDE)
(2)                                ;YOU MUST RUN IPBM DIAGNOSTIC.
(2) 020572 117737 160572 021052 35$: MOVB @KMAD4,11$ ;GET THE VERSION NUMBER FROM DMC-11
(2) 020600 005227 177777        INC #-1
(2) 020604 001045                BNE 5$
(2) 020606 005227 177777        INC #-1
(2) 020612 001042                BNE 5$
(3) 020614 104401 020622        TYPE ,67$ ;:TYPE ASCIZ STRING
(3) 020620 000426                BR 66$ ;:GET OVER THE ASCIZ
(3)                                ;:67$: .ASCIZ <200>'M8200-YC (DMC) MICROCODE VERSION NUMBER = ''
(3) 020676 013746 021052        MOV 11$,-(SP)
(2) 020702 104403                TYPOS
(2) 020704 002 000                .BYTE 2,0
(3) 020706 104401 020714        TYPE ,69$ ;:TYPE ASCIZ STRING
(3) 020712 000402                BR 68$ ;:GET OVER THE ASCIZ
(3)                                ;:69$: .ASCIZ <200>' '
(3) 020720 68$:
(2) 020720 112737 177777 021052 5$: MOVB #0-1,11$ ;DAC CODE FOR SLAVE.
(2) 020726 012501                MOV (5)+,R1 ;GET NEXT DEVICE ADDR.
(2) 020730 021127 000000        6$: CMP (R1),#0 ;TERM REACHED?
(2) 020734 001444                BEQ 10$
(2) 020736 105237 021052        INCB 11$
(2) 020742 113777 021052 160420  MOVB 11$,@KMAD4 ;FIFO DATA
(2) 020750 004737 021054        JSR PC,20$ ;ISSUE SFND
(2) 020754 112177 160410        MOVB (R1)+,@KMAD4 ;SEND LOW BYTE OF DEVICE ADDR TO SLAVE.
(2) 020760 004737 021054        JSR PC,20$ ;ISSUE SEND
(2) 020764 112177 160400        MOVB (R1)+,@KMAD4 ;SEND HIGH BYTE OF DEVICE ADDR. TO SLAVE.
(2) 020770 004737 021054        JSR PC,20$
(2) 020774 032777 000002 160356 7$: BIT #BIT1,@KMAD0 ;WAIT FOR FIFO DATA
(2) 021002 001374                BNE 7$ ;=1 NO DATA. =0 DATA.
(2) 021004 112777 000002 160352  MOVB #2,@KMAD2 ;READ FIFO.
(2)

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(2) 021012
(3) 021012 004537 022016
(3)
(3) 021016 104000
(3)
(3)
(3)
(3)
(3)
(3) 021020 000774
(3)
(2) 021022 122777 000377 160334
(2) 021030 001370
(2) 021032 105777 160332
(2) 021036 001734
(2)
(2) 021040 005237 021104
(2)
(2) 021044 005041
(2) 021046 012601
(2) 021050 000205
(2)
(2) 021052 000000
(2)
(2)
(2) 021054 112777 000003 160302
(2) 021062
(3) 021062 004537 022016
(3)
(3) 021066 104000
(3)
(3)
(3)
(3)
(3) 021070 000774
(3)
(3)
(2) 021072 122777 000377 160264
(2) 021100 001370
(2) 021102 000207
(2)
(2) 021104 000000
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2) 021106 010446
(2) 021110 010046
(2) 021112 012500
  
```

```

8$: JSR R5, $TOUT ; -TOUT-CHECK FOR TIMEOUT
      ERROR ; /TIME-OUT ERROR
      ; /WE FAILED TO COMPLETE
      ; /CURRENT OPERATION.
      ; /CONTINUES IN THIS LOOP
      ; /WOULD MAKE US 'HANG' HERE

      BR 8$

      ; /RETURNS HERE-FROM-TIMED OUT.
      ; WAIT FOR READ.
      CMPB #377,@KMAD2
      BNE 8$
      TSTB @KMAD4
      BEQ 6$
      ; WAS A ZERO RETURNED?
      ; YES GET NEXT ADDR.
      ; SLAVE WILL RETURN CODE 0 IF
      ; DEV PRESENT. ELSE
      ; EXIT $AERR=1 IF SLAVE GIVES ERROR.
      ; GET RID OF REFERENCE TO BAD ADDR.

10$: CLR -(1)
      MOV (SP)+,R1
      RTS R5
      ; RETURN ALL ADDR. CHECKED.

11$: .WORD 0
      ; HOLDS DAC CODE PLUS OFFSET
      ; TO SLAVES ADDR. TABLE.

20$: MOVB #3,@KMAD2
      ; ISSUE FIFO WRITE
21$: JSR R5, $TOUT
      ; -TOUT-CHECK FOR TIMEOUT
      ERROR ; /TIME-OUT ERROR
      ; /WE FAILED TO COMPLETE
      ; /CURRENT OPERATION.
      ; /CONTINUES IN THIS LOOP
      ; /WOULD MAKE US 'HANG' HERE

      BR 21$

      ; /RETURNS HERE-FROM-TIMED OUT.
      ; KMC CODE WILL RETURN A '377'
      ; WHEN DONE COMMAND.
      CMPB #377,@KMAD2
      BNE 21$
      RTS PC

$AERR: .WORD 0
      ; =0 IF ADDR. LIST OK, =1 IF BAD.

      ; *
      ; * THIS SUB CODE USED TO LOAD MICRO-CODE INTO LPA-11.
      ; * CALL = JSR R5,$LOAD
      ; * .WORD XX ; ADDR. OF MICRO CODE.
      ; * ; RETURNS HERE
      ; * NOTE: MICRO CODE FILE MUST END IN -1 DATA.
      ; *

$LOAD: MOV R4,-(SP)
      ; SAVE R4.
      MOV R0,-(SP)
      ; SAVE R0.
1$: MOV (5)+,R0
      ; GET PROG. ADDR.
  
```





```

(3)
(3)
(2) 021470 032777 000040 157662 BIT #BIT5,@KMADO ;/RETURNS HERE-FROM-TIMED OUT.
(2) 021476 001370 BNE 2$ ;FAST PATH READY?
(2) 021500 112777 000004 157656 MOVB #4,@KMAD2 ;ISSUE FAST PATH READ
(2) 021506 004737 021530 JSR PC,$LPW
(2) 021512 117737 157652 021527 MOVB @KMAD4,$DATR+1 ;SAVE HIGH BYTE
(2) 021520 012600 MOV (SP)+,R0
(2) 021522 000205 RTS R5
(2) 021524 000000 RD1: 0
(2) 021526 000000 $DATR: .WORD 0
(2)
(2) ;THIS ROUTINE WAITS FOR KMC-CODE TO BECOME READY AS WELL
(2) ;AS FAST PATH TO BE READ.
(2)
(2) ;CALL = JSR PC,$LPW
(2)
(2) ;IT WILL TIME OUT IF TOO MUCH TIME IS TAKEN BY
(2) ;THE MICRO-PROCESSORS AND REPORT AN ERROR, THEN HALT.
(2)
(2)
(2) 021530 010146 $LPW: MOV R1,-(SP) ;SAVE R1
(2) 021532 005001 CLR R1
(2) 021534 122777 000377 157622 1$: CMPB #377,@KMAD2 ;FINISHED INSTRUCTION?
(2) 021542 001403 BEQ 2$
(2) 021544 005201 INC R1 ;TIME OUT?
(2) 021546 001372 BNE 1$
(2) 021550 000411 BR 10$
(2)
(2) 021552 032777 000020 157600 2$: BIT #BIT4,@KMADO ;FAST PATH READ?
(2) 021560 001403 BEQ 3$
(2) 021562 005201 INC R1 ;NO - TIME OUT?
(2) 021564 001372 BNE 2$
(2) 021566 000402 BR 10$ ;YES - REPORT AN ERROR
(2)
(2) 021570 012601 3$: MOV (SP)+,R1 ;RESTORE R1
(2) 021572 000207 RTS PC ;EXIT
(2)
(2) 021574 104401 021602 10$: TYPE ,65$ ;:TYPE ASCIZ STRING
(3) 021574 000407 BR 64$ ;:GET OVER THE ASCIZ
(3) ;:65$: .ASCIZ <200>#LPA-11 FAULT#
(3) 64$:
(2)
(2) 021620 000000 11$: HALT ;LPA-11 FAULT RUN LPA-11
(2) 021622 000776 BR 11$ ;DIAGNOSTICS.
(2)
(2)
(2) ;*
(2) ;*THIS ROUTINE PROVIDES THE LINKAGE FROM USER CODE TO
(2) ;*A DEVICE ADDRESS ON THE I/O BUSS FOR WRITE ONLY.
(2) ;*
(2) ;* FIRST WE WILL DETERMINE IF THE ADDRESS HAS BEEN USED
(2) ;* BEFORE. IF NOT WE HAVE TO INITIALIZE THE LPA WITH
(2) ;* THAT ADDRESS.

```



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(2)                                     ;* WHEN THE ADDR. IS KNOWN BY THE LPA, DO THE OUTPUT BY
(2)                                     ;* $TLKW
(2)                                     ;*
(2)
(2) 021624 010046 $OUTLP: MOV R0,-(SP) ;SAVE R0
(2) 021626 010146 MOV R1,-(SP) ;SAVE R1
(2)
(2) 021630 012700 001406 MOV #.DVLS,R0 ;PROGRAM DEFINED LIST.
(2) 021634 005001 CLR R1
(2) 021636 005710 1$: TST (0) ;TERMINATOR REACHED?
(2) 021640 001421 BEQ 10$ ;YES NEXT STEP.
(2) 021642 027520 000000 CMP @ (5), (0)+ ;MATCH WITH ADDR IN LIST?
(2) 021646 001402 BEQ 2$
(2) 021650 005201 INC R1
(2) 021652 000771 BR 1$
(2)
(2) 021654 010137 021672 2$: MOV R1,3$ ;SAVE OFFSET, DEVICE KNOWN.
(2) 021660 005725 TST (5)+
(2) 021662 013537 021674 MOV @ (5)+,4$ ;GET DATA TO BE WRITTEN
(2) 021666 004537 021246 JSR R5,$TLKW ;DO WRITE
(2) 021672 000000 3$: .WORD 0 ;DEVICE OFFSET
(2) 021674 000000 4$: .WORD 0 ;DATA TO BE WRITTEN.
(2) 021676 012601 MOV (SP)+,R1
(2) 021700 012600 MOV (SP)+,R0
(2) 021702 000205 RTS R5
(2) 021704 017520 000000 10$: MOV @ (5), (0)+ ;SAVE ADDR.
(2) 021710 005010 CLR (0)
(2) 021712 004537 020416 JSR R5,$LPAI
(2) 021716 001406 .WORD .DVLS
(2) 021720 000755 BR 2$
(2)
(2) ;*
(2) ;*THIS ROUTINE PROVIDES THE LINKAGE FROM USER CODE
(2) ;*TO A DEVICE ADDR. ON THE I/O BUSS FOR READ ONLY.
(2) ;*
(2) ;*FIRST WE WILL DETERMINE IF THE ADDRESS HAS BEEN
(2) ;*USED BEFORE. IF NOT, WE HAVE TO INITIALIZE THE LPA
(2) ;*WITH THE NEW ADDR.
(2) ;*WHEN THE ADDR IS KNOWN WE CAN DO OUTPUT THROUGH
(2) ;*$TLKR
(2) ;* CALL THROUGH MOVEI DATA,ADDR.
(2) ;* WHICH EQUALS:
(2) ;* JSR R5,$INLP
(2) ;* .WORD XX ADDR OF DEVICE
(2) ;* .WORD YY ADDR TO STORE READ DATA.
(2)
(2) 021722 010046 $INLP: MOV R0,-(SP) ;SAVE R0
(2) 021724 010146 MOV R1,-(SP) ;SAVE R1
(2)
(2) 021726 012700 001406 MOV #.DVLS,R0 ;PROG DEFINED ADDR. LIST.
(2) 021732 005001 CLR R1
(2) 021734 005710 1$: TST (0) ;EOL REACHED?
(2) 021736 001420 BEQ 10$ ;YES - DEFINE NEW ADDR.
(2)
(2) 021740 027520 000000 CMP @ (5), (0)+ ;ADDR. MATCH?
(2) 021744 001402 BEQ 2$

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(2)                                     ; YOU SEE ,WE HAVE TO PROTECT OUR SELF!
(2)                                     ; IF 2$ CONTAINED A VALID ADDR,WE
(2)                                     ; MUST KEEP TRYING UNTIL WE GENERATE
(2)                                     ; AN INVALID ADDR.
(2) 022104 000764                       BR      $RESET
(2) 022106                               10$:
(2) 022106 000207                       RTS     PC
(2) 022110 000000                       1$:   .WORD 0           ; JUNK LOC.
(2) 022112 160000                       2$:   .WORD 160000      ; DUMB ADDR. FORCES INIT OF DMC/KMC.
(2)
(2)
(2)                                     ;
(2)                                     ; SDELAY- ROUTINE TO GIVE A MINOR DELAY.
(2)                                     ; IS NOT TIME DEPENDENT CODE SENCE
(2)                                     ; NOT USED TO GET SPECIFIC TIME BUT
(2)                                     ; JUST A LITTLE DELAY.
(2)
(2)                                     ;
(2)                                     ; THAT IS UNLESS A REAL TIME CLOCK IS PRESENT.
(2)                                     ; THEN WE'LL GENERATE A TIME BETWEEN 16MS TO 32 MS
(2)
(2)                                     ;
(2)                                     ; CALL= JSR PC, SDELAY
(2)
(2) SDELAY:
(2) 022114 005737 022176                 TST     RTCCSR          ;CLOCK PRESENT?
(2) 022120 100016                         BPL     10$
(2) 022122 012737 000002 022166         MOV     #2,TIME
(2) 022130 052777 000115 000040         BIS     #115,@RTCCSR   ;START CLOCK
(2) 022136 005037 177776                 CLR     PS
(2) 022142 005737 022166                 1$:   TST     TIME
(2) 022146 001375                         BNE     1$
(2) 022150 005077 000022                 CLR     @RTCCSR        ;STOP CLOCK
(2)
(2)
(2) 022154 000207                         RTS PC
(2) 022156 105237 022166                 10$:  INCB    TIME
(2) 022162 001375                         BNE     10$
(2) 022164 000207                         RTS     PC
(2)
(2) 022166 000000                         TIME:  .WORD 0
(2)
(2) 022170 005337 022166                 CLKINT: DEC    TIME
(2) 022174 000002                         RTI
(2) 022176 000000                 RTCCSR: .WORD 0           ;CLOCK CSR IF USED.
(2)
(2)
(2)                                     ;
(2)                                     ; *THIS MACRO ALLOWS THE OPERATOR TO TALK TO
(2)                                     ; *ANY DEVICE ON THE I/O BUS
(2)                                     ; *USER MUST START AT THIS ADDR.
(2)                                     ; *HE MUST SAY EITHER 'E' FOR EXAMINE, OR 'D' FOR DEPOSIT.
(2)                                     ; *'E' IS DEFAULT.
(2)                                     ; *NEXT, HE MUST SUPPLY AN ADDR.
(2)                                     ; *NOTE IF ADDR. IS NOT FOUND ON I/O BUS, A HALT
(2)                                     ; *WILL OCCUR.
(2)
(2) 022200                               $UTK:
(2) 022200 005037 001406                 CLR     .DVLS
    
```

```

(2) 022204
(3) 022204 104401 022212
(3) 022210 000405
(3)
(3) 022224
(2) 022224 105777 156714
(2) 022230 100375
(2) 022232 117737 156710 022354
(2) 022240 104401 022354
(2) 022244 142737 000240 022354
(2) 022252 104412
(2) 022254 012637 022352
(2) 022260 123727 022354 000104
(2) 022266 001411
(2)
(2) 022270 004537 021722
(2) 022274 022352
(2) 022276 022310
(2)
(3) 022300 013746 022310
(3) 022304 104402
(2) 022306 000736
(2) 022310 000000
(2)
(2) 022312
(3) 022312 104401 022320
(3) 022316 000404
(3)
(3) 022330
(2) 022330 104412
(2) 022332 012637 022350
(2)
(2) 022336 004537 021624
(2) 022342 022352
(2) 022344 022350
(2) 022346 000716
(2)
(2) 022350 000000
(2) 022352 000000
(2) 022354 100001 042504 044526
(2) 022362 042503 040440 042104
(2) 022370 036522 000040
  
```

```

21$: TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;;65$: .ASCIZ <200>#E OR D?#
64$:
1$: TSTB @TKS
BPL 1$
MOV @TKB,20$ ;GET INPUT
TYPE, 20$ ;ECHO, NEXT MESSAGE.
BICB #240,20$ ;STRIP PARITY, LC
RDOCT ;GET ADDR.
MOV (SP)+,14$
CMPB 20$,#D ;DEPOSIT?
BEQ 10$

2$: JSR R5,$INLP ;GET DATA
.WORD 14$
.WORD 5$

MOV 5$,-(SP) ;;SAVE 5$ FOR TYPEOUT
TYPOC ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
BR 21$ ;LOOP.
5$: .WORD 0

10$: TYPE ,67$ ;;TYPE ASCIZ STRING
BR 66$ ;;GET OVER THE ASCIZ
;;67$: .ASCIZ <200>#DATA= #
66$:
RDOCT
MOV (SP)+,13$

11$: JSR R5,$OUTLP ;OUTPUT ROUTINE.
12$: .WORD 14$ ;DEVICE ADDR.
.WORD 13$ ;DATA
BR 21$

13$: .WORD 0
14$: .WORD 0
20$: .ASCIZ <1><200>#DEVICE ADDR= #

.EVEN

;;
;;THIS ROUTINE LOOKS THROUGH CURENT .DVLS FOR A/D ADDR.
;;IF UNFOUND,GENERATES IT. THIS ROUTINE'S WHOLE PURPOSE IS
;;TO SET UP THE USER PROGRAM TO LINK TO FILE "DRLPX2" FOR
;;SAMPLE TAKEING PURPOSES.
;;
;; TO TAKE SAMPLES, THE USER PROGRAM MUST SET UP
;; A/D CSR IN BSEL 4, AND 5.
;; (2) HE MUST CALL THIS ROUTINE:
;;
;; JSR R5,$PUTS ;CALL SET UP ROUTINE.
;; .WORD ADCSR ;ADDR. OF A/D CSR.
  
```

```

(2)                                     :           ;RETURNS HERE ;KMC BSEL 3,6,7 PERMINENTLY SET UP
(2)                                     :           ;(UNTILL ONE DOES A RESET)
(2)                                     :           (3)THE USER MUST PUT CODE 006 INTO KMC REG 2 TO
(2)                                     :           START CONVERSION CAUTION*DO WITH MOV8 INSTR.!
(2)                                     :           (4)MONITOR KMC REG 2 FOR CODE 377 (DRLPX2 IS DONE)
(2)                                     :           (5)READ KMC REG 4,5 FOR A/D RESULT.
(2)                                     :           (6) TO TAKE MORE SAMPLES,SIMPLY PUT A/D CSR INTO
(2)                                     :           BSEL 4,5 AND CODE 6 INTO BSEL 2.
(2)                                     :
(2) 022374 012537 022404 $PUTS: MOV (5)+,1$ ;GET ADDR OF ADDR. OF A/D
(2) 022400 004537 021722 JSR R5,$INLP
(2) 022404 000000 1$: .WORD 0
(2) 022406 022502 .WORD 10$
(2) 022410 113777 021764 156756 MOV8 $OFS,@KMAD6
(2) 022416 113777 021764 156752 MOV8 $OFS,@KMAD7
(2) 022424 013737 022404 022444 MOV 1$,2$
(2) 022432 062737 000002 022444 ADD #2,2$
(2) 022440 004537 021722 JSR R5,$INLP
(2) 022444 000000 2$: .WORD 0
(2) 022446 022502 .WORD 10$
(2) 022450 113777 021764 156710 MOV8 $OFS,@KMAD3
(2) 022456 152777 000340 156710 BISB #340,@KMAD6
(2) 022464 152777 000300 156704 BISB #300,@KMAD7
(2) 022472 152777 000300 156666 BISB #300,@KMAD3
(2) 022500 000205 RTS R5
(2) 022502 000000 10$: .WORD 0
(2)                                     :
2082 042000 . =42000
2083 ;HERE RESIDES THE MICRO CODE TO BE LOADED INTO THE KMC-11
2084 042300 . =42300 ;FREE LOCATION AFTER MICRO-CODE
2085
2086
2087 000001 .END
  
```

ABASE = 167770	1183#	1196			
ACDW1 = 000000	1196				
ACDW2 = 000000	1196				
ACPUOP= 000000	1196				
ADDW0 = 000000	1196				
ADDW1 = 000000	1196				
ADDW10= 000000	1196				
ADDW11= 000000	1196				
ADDW12= 000000	1196				
ADDW13= 000000	1196				
ADDW14= 000000	1196				
ADDW15= 000000	1196				
ADDW2 = 000000	1196				
ADDW3 = 000000	1196				
ADDW4 = 000000	1196				
ADDW5 = 000000	1196				
ADDW6 = 000000	1196				
ADDW7 = 000000	1196				
ADDW8 = 000000	1196				
ADDW9 = 000000	1196				
ADEVCT= 000000	1196				
ADEVM = 000000	1196				
AENV = 000000	1196				
AENVM = 000000	1196				
AFATAL= 000000	1196				
AMADR1= 000000	1196				
AMADR2= 000000	1196				
AMADR3= 000000	1196				
AMADR4= 000000	1196				
AMAMS1= 000000	1196				
AMAMS2= 000000	1196				
AMAMS3= 000000	1196				
AMAMS4= 000000	1196				
AMSGAD= 000000	1196				
AMSGLG= 000000	1196				
AMSGTY= 000000	1196				
AMTYP1= 000000	1196				
AMTYP2= 000000	1196				
AMTYP3= 000000	1196				
AMTYP4= 000000	1196				
APASS = 000000	1196				
APRIOR= 000000	1196				
APTCU= 000040	2075	2078#			
APTENV= 000001	2066	2075	2078#		
APTSIZ= 000200	1303	2078#			
APTSPO= 000100	2075	2078#			
ASWREG= 000000	1196				
ATESTN= 000000	1196				
AUNIT = 000000	1196				
AUSWR = 000000	1196				
AVECT1= 100300	1184#	1196	1252		
AVECT2= 000000	1196				
BASEBA 001450	1254#	1305*	1311	1444	2005
BASEBR 001454	1256#	1308*	1309*	1474	
BASEIV 001452	1255#	1306*	1307*	1445	2006
BEGIN 001544	1188	1298#	1384		









SW06 = 000100	1185#					
SW07 = 000200	1185#					
SW08 = 000400	1185#					
SW09 = 001000	1185#					
SW1 = 000002	1185#					
SW10 = 002000	1185#					
SW11 = 004000	1185#					
SW12 = 010000	1185#	1999				
SW13 = 020000	1185#	1322	1405			
SW14 = 040000	1185#					
SW15 = 100000	1185#	1325	1412			
SW2 = 000004	1185#					
SW3 = 000010	1185#					
SW4 = 000020	1185#					
SW5 = 000040	1185#					
SW6 = 000100	1185#					
SW7 = 000200	1185#					
SW8 = 000400	1185#					
SW9 = 001000	1185#					
TALK 003202	1363	1366	1369	1372	1389	1422#
TBITVE= 000014	1185#					
TIME 022166	2081#*					
TKVEC = 000060	1185#					
TPVEC = 000064	1185#					
TRANST 001536	1285#	1351*	1358*	1374	1380	1477
TRAPVE= 000034	1185#	1303*				
TRIVEC= 000014	1185#					
TSTNUM 015406	2059	2060	2061	2063#	2066*	
TST1 003564	1479#					
TST10 004256	1548#					
TST11 004364	1565#					
TST12 004666	1575	1577#				
TST13 005170	1587	1590#				
TST14 005266	1599	1602#				
TST15 005346	1609	1612#				
TST16 005410	1617	1620#				
TST17 005470	1627	1640#				
TST2 003640	1487#					
TST20 005614	1652	1655#				
TST21 005726	1664	1667#				
TST22 006040	1676	1679#				
TST23 006152	1688	1690#				
TST24 006412	1692	1725#				
TST25 006620	1761#					
TST26 007016	1788#					
TST27 007236	1815#					
TST3 003710	1493	1495#				
TST30 010516	1840	1843#				
TST31 011646	1867	1869#				
TST32 011760	1879	1882#				
TST33 012046	1890	1895#				
TST34 012146	1905	1909#				
TST35 012544	1911	1959#				
TST36 013034	1961	1996#				
TST4 003760	1502	1505#				
TST5 004030	1511	1514#				











SDMAST	914#														
SDMDT	1048#														
SMMAST	772#														
SSCMRE	1196#														
SSCMTM	1196#														
SSESCA	1185#														
SSNEWT	1185#	1479	1487	1495	1505	1514	1523	1533	1548	1565	1577	1590	1602	1612	1620
	1640	1655	1667	1679	1690	1725	1761	1788	1815	1843	1869	1882	1895	1909	1959
	1996														
SSSET	2079#														
SSSETM	1303#														
SSSKIP	1185#	1493	1502	1511	1520	1575	1587	1599	1609	1617	1627	1652	1664	1676	1688
	1692	1840	1867	1879	1890	1905	1911	1961							
.EQUAT	1156#	1185													
.HEADE	1156#	1181													
.KMADR	55#	1252													
.KSIS	184#	1304													
.LOADL	459#	2081													
.LPAIN	209#	2081													
.PUTCS	418#	2081													
.RESET	329#	2081													
.SETUP	1157#	1234													
.SWRHI	1158#	1186													
.SWRLO	1186#														
.UTK	699#	2081													
.SACT1	1159#	1193													
.SAPT1	1159#	1196#													
.SAPTH	1159#	1195													
.SAPTY	1159#	2078													
.SCATC	1156#	1188													
.SCMTA	1156#	1196													
.SEOP	1156#	2012													
.SERHO	1156#	2066													
.SERRT	1158#	2068													
.SINLP	652#	2081													
.SMMAC	141#														
.SOUTL	610#	2081													
.SPARM	1157#														
.SPOWE	1157#	2072													
.SRDOC	1158#	2076													
.SREAD	1157#	2077													
.SSAVE	1157#														
.SSCOP	1157#	2065													
.SSPAC	1157#														
.SSWDO	1157#														
.STLKW	511#	2081													
.STOUT	1252#	2081													
.STRAP	1157#	2079													
.STYPD	1158#	2013													
.STYPE	1156#	1157#	2075												
.STYPO	1156#	2070													

. ABS. 042300 000 CON RW ABS GBL D  
 000000 001 CON RW REL LCL I



ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

CRLPFC,CRLPFC/CRF=CRLPAB.MAC,CRLPFC.P11  
RUN-TIME: 24 14 1 SECONDS  
RUN-TIME RATIO: 83/40=2.0  
CORE USED: 35K (69 PAGES)

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177777

;THIS FILE IS THE SAME AS 'CRLPX0.P11' EXCEPT IT IS LOADED INTO 65000  
;IT IS ALSO THE SAME AS 'DRLPX2.P11' EXCEPT NAME CHANGE 'CRLPX2.P11'

.LIST MC,BIN,BEX,MEB  
.NLIST MD,CND,ME

ADDRESS=-1  
MACRO DEFFINITIONS FOR M8200 AND M8204 MICRO-PROCESSOR  
INSTRUCTION SET.  
TO BE USED WITH RSX MACRO-11 ASSEMBLER

26-MAY-1976  
\$BEGIN  
\$LOC 42000  
.GLOBL DRLPX2  
.ENABL GBL

;\*  
;\*MICRO CODE FOR KMC-11

460  
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042000  
042000 100407  
042002 100420  
042004 100430  
042006 100432  
042010 100434  
042012 100436  
042014 100440  
  
042016  
042016 000400  
042020 061220  
042022 061222  
042024 061223  
042026 061224  
042030 061225  
042032 061226  
042034 061227  
042036 063226  
  
042040 021240  
042042 000777  
042044 061222  
  
042046 021240  
042050

```
; *THIS CODE WILL BE DOWN LOADED INTO BOTH  
; *KMC-11'S. THE CODE RUNS ASYNCHRONOUS TO THE PDP-11 CODE  
; *WE SYNC THROUGH COMMANDS PASSED VIA THE OUT*/IBUS* REGS.  
; *  
DRLPX2: ; JUMP TABLE USED FOR COMMANDS  
BR STARTU ; GOTO START  
.WORD .$$$  
BR CMNOP ; NOP=1  
.WORD .$$$  
BR RDSILO ; =2 READ SILO PUT IN BSEL4  
.WORD .$$$  
BR WRSILO ; =3 READ BSEL4 PUT IN SILO.  
.WORD .$$$  
BR RDCMND ; =4 READ FAST PATH PUT IN BSEL4  
.WORD .$$$  
BR WRCMND ; =5 READ BSEL4, PUT IN FAST PATH.  
.WORD .$$$  
BR SAMP ; =6 TAKE AN A/D SAMPLE  
.WORD .$$$  
  
; START OF U CODED  
  
STARTU: MOVE # 0, BREG  
.WORD .$$$  
MOVE BREG, OUT1 <0> ; CLEAR UNIBUS CSRS  
.WORD .$$$  
MOVE BREG, OUT1 <2>  
.WORD .$$$  
MOVE BREG, OUT1 <3>  
.WORD .$$$  
MOVE BREG, OUT1 <4>  
.WORD .$$$  
MOVE BREG, OUT1 <5>  
.WORD .$$$  
MOVE BREG, OUT1 <6>  
.WORD .$$$  
MOVE BREG, OUT1 <7>  
.WORD .$$$  
MOVE BREG, SPAD <6>  
.WORD .$$$  
  
CMNOP: MOVE INP0 <12>, OUT1 <0> ; READ STATUS  
.WORD .$$$  
MOVE # 377, BREG  
.WORD .$$$  
MOVE BREG, OUT1 <2> ; INDICATE READY FOR COMMAND.  
.WORD .$$$  
  
LOOP: MOVE INP0 <12>, OUT1 <0> ; READ STATUS  
.WORD .$$$  
  
MOVE INP1 <2>, SPAD <0> ; READ COMMAND REG.
```

```

(3) 042050 123040 .WORD .$$$.  

496 042052 BZ LOOP ;NO COMMAND THEN LOOP  

(2) 042052 101423 .WORD .$$$.  

497  

498 042054 MOVE INP1 <2>,SPAD <0> ;RE-READ COMMAND.  

(3) 042054 123040 .WORD .$$$.  

499  

500 042056 BR SPAD <0> ;BR BASED ON CMND.  

(2) 042056 160600 .WORD .$$$.  

501 ;NO-USER PROTECTION OFFERED.  

502 ;IF YOU ENTER WRONG CODE -  

503 ;YOU LOSE.  

504  

505  

506 ;ROUTINE TO READ THE SILO, PUT IN  

507 ;*BUS REG 4  

508 ;CMD=2  

509  

510 RDSILO: MOVE INP0 <10>,OUT1 <4> ;READ SILO.  

(3) 042060 021204 .WORD .$$$.  

511 ;WRITE *BUS  

512 042062 BR CMNOP ;RETURN.  

(2) 042062 100420 .WORD .$$$.  

513  

514 ;ROUTINE TO WRITE SILO, READ DATA FROM  

515 ;*BUS REG 4  

516 ;CMD=3  

517  

518  

519  

520 WRSILO: MOVE INP1 <4>,OUT0 <10> ;READ DATA IN *BUS  

(3) 042064 122110 .WORD .$$$.  

521 ;WRITE SILO.  

522 042066 BR CMNOP  

(2) 042066 100420 .WORD .$$$.  

523  

524 ;ROUTINE TO READ FAST PATH (CMND) REG.  

525 ;PUT IN *BUS REG 4  

526 ;CMD=4  

527  

528  

529  

530 RDCMND: MOVE INP0 <11>,OUT1 <4> ;READ FAST PATH  

(3) 042070 021224 .WORD .$$$.  

531 ;WRITE *BUS.  

532 042072 BR CMNOP ;RETURN  

(2) 042072 100420 .WORD .$$$.  

533  

534 ;ROUTINE TO WRITE FAST PATH (CMND) REG.  

535 ;TAKE DATA FROM *BUS REG 4.  

536 ;CMD=5  

537  

538  

539  

540 WRCMND: MOVE INP1 <4>,OUT0 <11> ;READ DATA IN *BUS  

(3) 042074 122111 .WORD .$$$.
```

```
541                                     ;WRITE INTO FAST PATH.  
542 042076 BR CMNOP ;RETURN.  
(2) 042076 100420 .WORD .$$$.  
543  
544  
545  
546 ; THIS ROUTINE TAKES AN A/D SAMPLE.  
547 ; CALL= CMND 6 IN BSEL2  
548 ; THESE REGS. MUST BE SET UP IN ADVANCE.  
549 ; BSEL 3 MUST CONTAIN READ CODE FOR A/D BUFFER.  
550 ; BSEL 4,5 MUST CONTAIN A/D CSR SETTING.  
551 ; BSEL 6 MUST CONTAIN WRITE CODE FOR A/D CSR  
552 ; BSEL 7 MUST CONTAIN READ CODE FOR A/D CSR  
553 ; BSEL 3,6,7 WILL REMAIN UNEFFECTED.  
554 ; BSEL 4,5 WILL CONTAIN A/D SAMPLE.  
555 ; BSEL2 WILL CONTAIN CODE 377 WHEN DONE.  
556  
567 042100 WPMC SAMP  
(4) 042100 020640 .WORD .$$$.  
(3) 042102 103040 .WORD .$$$.  
568 042104 MOVE INP1 <6>,OUTO <11> ;SEND A/D WRITE CODE.  
(3) 042104 122151 .WORD .$$$.  
569 042106 WPMC SAMP1  
(4) 042106 020640 .WORD .$$$.  
(3) 042110 103043 .WORD .$$$.  
570 042112 MOVE INP1 <4>,OUTO <11> ;SEND LOW BYTE CSR INFO.  
(3) 042112 122111 .WORD .$$$.  
571 042114 WPMC SAMP2  
(4) 042114 020640 .WORD .$$$.  
(3) 042116 103046 .WORD .$$$.  
572 042120 MOVE INP1 <5>,OUTO <11> ;SEND HIGH BYTE CSR INFO.  
(3) 042120 122131 .WORD .$$$.  
573 042122 WPMC SLOOP  
(4) 042122 020640 .WORD .$$$.  
(3) 042124 103051 .WORD .$$$.  
574 042126 MOVE INP1 <7>,OUTO <11> ;SEND READ CODE TO GET A/D CSR.  
(3) 042126 122171 .WORD .$$$.  
575 042130 WPMC SAMP3  
(4) 042130 020640 .WORD .$$$.  
(3) 042132 103054 .WORD .$$$.  
576 042134 WPMC SLOOP1  
(4) 042134 020640 .WORD .$$$.  
(4) 042136 061620 .WORD .$$$.  
(3) 042140 103056 .WORD .$$$.  
577 042142 MOVE INP0 <11>,BREG  
(3) 042142 020620 .WORD .$$$.  
578 042144 MOVE BREG,SPAD <0>  
(3) 042144 063220 .WORD .$$$.  
579 042146 WPMC SLOOP2  
(4) 042146 020640 .WORD .$$$.  
(4) 042150 061620 .WORD .$$$.  
(3) 042152 103063 .WORD .$$$.  
580 042154 MOVE INP0 <11>,BREG  
(3) 042154 020620 .WORD .$$$.  
581 042156 BB7 CMNOP ;ABORT IF A/D BIT 15=1
```

(2)	042156	103420	.WORD	.SSS.	
582	042160		MOVE	SPAD <0>,BREG	
(3)	042160	060600	.WORD	.SSS.	
583	042162		BB7	LOPE	
(2)	042162	103473	.WORD	.SSS.	
584	042164		BR	SLOOP	:IF A/D NOT DONE,EXIT.
(2)	042164	100451	.WORD	.SSS.	
585	042166		LOPE: MOVE	INP1 <3>,OUT0 <11>	:ISSUE READ A/B BUFFER.
(3)	042166	122071	.WORD	.SSS.	
586	042170		WTMM	SLOOP3	
(4)	042170	020640	.WORD	.SSS.	
(4)	042172	061620	.WORD	.SSS.	
(3)	042174	103074	.WORD	.SSS.	
587	042176		MOVE	INP0 <11>,OUT1 <4>	
(3)	042176	021224	.WORD	.SSS.	
588	042200		WTMM	SLOOP4	
(4)	042200	020640	.WORD	.SSS.	
(4)	042202	061620	.WORD	.SSS.	
(3)	042204	103100	.WORD	.SSS.	
589	042206		MOVE	INP0 <11>,OUT1 <5>	
(3)	042206	021225	.WORD	.SSS.	
590	042210		BR	CMNOP	
(2)	042210	100420	.WORD	.SSS.	
591	042212	177777	.WORD	-1	
592		000001	.END		

ADDRES= 177777	SAMP 042100	.ADDWC= 000020	.DMEM = 002400	.SELB = 000220
CLK = 000020	SAMP1 042106	.AND = 000260	.DNOP = 000000	.SIMM = 000000
CMNOP 042040	SAMP2 042114	.BB0 = 002000	.DOUT0= 002000	.SINO = 020000
DRLPX2 042000 G	SAMP3 042130	.BB1 = 002400	.DOUT1= 001000	.SIN1 = 120000
LOOP 042046	SLOOP 042122	.BB4 = 003000	.DSPAD= 003000	.SMEM = 040000
LOPE 042166	SLOOP1 042134	.BB7 = 003400	.DSPBR= 003400	.SUB = 000340
MARHLD= 000000	SLOOP2 042146	.BC = 001000	.DO = 000400	.SUBWC= 000040
MARINC= 014000	SLOOP3 042170	.BR = 000400	.FO = 000020	.SUB2C= 000360
MARLD = 010000	SLOOP4 042200	.BSBRG= 160000	.INC = 000060	.SO = 020000
MARLDX= 004000	STARTU 042016	.BSIMM= 100000	.LORN = 000240	.XOR = 000320
PAGE0 = 000000	WRCMND 042074	.BSMEM= 140000	.MINUS= 000360	..\$\$\$ = 100420
PAGE1 = 001000	WRSILO 042064	.BZ = 001400	.MO = 004000	..LOC = 042040
PAGE2 = 002000	\$\$\$SER= 000001	.CO = 000400	.OR = 000300	.2A = 000120
PAGE3 = 003000	. = 042214	.DBR = 000400	.PLUS = 000000	.2AWC = 000140
RDCMND 042070	.ADC = 000100	.DBRSH= 001400	.SBREG= 060000	
RDSILO 042060	.ADD = 000000	.DEC = 000160	.SELA = 000200	

. ABS.	042214	000	OVR	RW	ABS	LCL	D
	000000	001	CON	RW	ABS	LCL	I
ABCODE	004000	002	CON	RW	REL	LCL	I

ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

CRLPX2,CRLPX2=CRLPX2  
RUN-TIME: 3 3 0 SECONDS  
RUN-TIME RATIO: 16/7=2.2  
CORE USED: 35K (69 PAGES)