

AXV11-C,
ADV11-C

AXV11-C/ADV11-C
CNAXAAO

AH-T430A-MC
FICHE 1 OF 1

MAY 1983
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Table with multiple columns and rows of data, including headers and numerical values. The data is organized into a grid structure, with some rows containing more detailed information than others. The text is small and difficult to read due to the image quality.



IDENTIFICATION

PRODUCT CODE: AC-T429A-MC
PRODUCT NAME: CNAXAAO AXV11-C/ADV11-C
PRODUCT DATE: DECEMBER, 1982
MAINTAINER: Diagnostic Services/ISS
AUTHOR: DIAG/ISS

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The ADV11-C is a double height module that contains a 12 bit analog to digital (AD) converter and a 16 channel input multiplexer (MUX). The AXV11-C is the same board with the addition of two digital to analog (DAC) converters.

This diagnostic tests the AXV11-C or ADV11-C module with or without the test fixture. The program also allows interconnection to the AAV11-C D to A and KVV11-C CLOCK modules. The program does not test all the functions of the AAV11-C or KVV11-C. It only uses these devices to supply signals to test the AXV11-C/ADV11-C.

When started, the diagnostic will ask several questions that the operator must answer. A set of tests are listed and this statement is printed out: "Type the letter or number then depress 'RETURN'". The following chart indicates which letter corresponds to which test:

W: The Analog Wraparound subtests (requires test fixture)

L: Logic Subtests of AXV11-C/ADV11-C

A: Auto test (requires test fixture)

A. Logic subtests

B. Analog wraparound subtests

1: Print values of selected analog input channel and gain

2: Print values of scanned analog input channels and gains

3: AXV11-C A to D input echoed to AXV11-C D to A output

4: AXV11-C D to A ramp

5: AXV11-C D to A calibration

6: AXV11-C D to A square waves

7: AXV11-C D to A output echoed to AXV11-C A to D input

2.0 REQUIREMENTS

2.1 Equipment

PDP11/21 computer with 8K of memory
I/O Console Terminal
AXV11-C Module (A0026) or
ADV11-C Module (A8000)
AAV11-C Module (A6006) <optional>
KVV11-C Module (M4002) <optional>
Test fixture (30-18692-00) <optional>

2.2 Storage

This program uses 8K of memory and is "chainable" using XXDP or APT. When run in "CHAIN" mode, only the LOGIC sub-tests will be executed. If the operator desires to run the wraparound sections under XXDP/APT, location "\$DEVN" (approx addr 1252) should be changed.

BIT0	1	KVV11-C CLK OVF CONNECTED TO AXV11-C RTC TRIG.
BIT1	2	KVV11-C CLK OVF TO AXV11-C EXT TRIG. (JUMPER "F2")
BIT2	4	TEST FIXTURE CONNECTED TO AXV11-C CONNECTOR.
BIT3	10	AAV11-C CONNECTED TO AXV11-C TEST FIXTURE.
BIT4	20	BEVENT CONNECTED TO EXT. TRIG. (JUMPER "F1")
BIT5	40	MODULE IS AN "ADV11-C" TYPE.

(BITS 1 AND 4 CANNOT BOTH BE SET)
(IF BIT 3 IS SET, BIT 2 MUST ALSO BE SET)

3.0 LOADING PROCEDURE

Procedure for loading normal binary files should be followed.

4.0 STARTING PROCEDURE

4.1 Control Switch Settings

Standard PDP-11 Format

SW15=1	100000	Halt on error
SW14=1	040000	Loop on test
SW13=1	020000	Inhibit error typeouts
SW11=1	004000	Inhibit iterations
SW10=1	002000	Bell on error
SW9 =1	001000	Loop on error
SW8 =1	000400	Loop on test in SWR <7:0>

Location 200 is the starting address of the diagnostic. Location 204 is the restart address.

4.2 Test Fixture (30-18692-00)

The test fixture provides connection from the KVV11-C for "RTC IN" and "EXT TRIG" in addition to a voltage to each of the A to D input channels.

ADV11-C ONLY

CH00,04,10	(+ F.S.)
CH01,05,11	(+1/2 F.S.)
CH02,06,12	(+1/4 F.S.)
CH03,07	(+1/8 F.S.)
CH13	(+ F.S.)
CH14	(0 VOLTS)
CH15	(0 VOLTS)
CH16	(0 VOLTS)
CH17	(0 VOLTS)

ADV11-C TO AAV11-C

	CH00,04,10	(+ F.S.)
	CH01,05,11	(+1/2 F.S.)
	CH02,06,12	(+1/4 F.S.)
	CH03,07	(+1/8 F.S.)
	CH13	(+ F.S.)
AAV11-C DACA -	CH14	VARIABLE
DACB -	CH15	WITH
DACC -	CH16	AAV11-C
DACD -	CH17	OUTPUT

AXV11-C ONLY

AXV11-C DACA -	CH00,04,10	(+ F.S.)
	CH01,05,11	(+1/2 F.S.)
	CH02,06,12	(+1/4 F.S.)
	CH03,07	(+1/8 F.S.)
AXV11-C DACB -	CH13	(+ F.S.)
	CH14	(0 VOLTS)
	CH15	(0 VOLTS)
	CH16	(0 VOLTS)
	CH17	(0 VOLTS)

AXV11-C TO AAV11-C

AXV11-C DACA -	CH00,04,10	(+ F.S.)
	CH01,05,11	(+1/2 F.S.)
	CH02,06,12	(+1/4 F.S.)
	CH03,07	(+1/8 F.S.)
AXV11-C DACB -	CH13	(+ F.S.)
AAV11-C DACA -	CH14	VARIABLE
DACB -	CH15	WITH
DACC -	CH16	AAV11-C
DACD -	CH17	OUTPUT

4.3 MODULE JUMPER-POST CONFIGURATION

The following is the list of jumpers or posts for the AXV11-C and ADV11-C.

JUMPER	AXV11-C	ADV11-C
A12	I	I
A11	R	R
A10	R	R
A09	R	R
A08	I	I
A07	R	R
A06	R	R
A05	R	R
A04	R	R
A03	R	R
D1	R	R
D4	I	I
D5	R	R
D6	I	I
E1	R	R
E2	R	R
E3	R	R
E4	R	R
E5	R	R
E6	I	I
F1	R	R
F2	I	I
P6	I	I
P7	I	I
V4	R	R
V5	R	R
V6	R	R
V7	R	R
V8	I	I
POSTS	AXV11-C	ADV11-C
A	A3-A5	A4-A5
B	B1-B5	B4-B5
C	C1-C2	C1-C2
D	D2-D3	D2-D3
P	P1-P2	P1-P2

5.0 OPERATING PROCEDURE

The program heading is typed and a series of questions will be asked. The answers will control certain sub-tests. It is IMPORTANT that the answers are correct or errors will be reported. The list of tests available will be printed out followed by a message "Type letter or number then depress 'RETURN':". Then type the letter or number of the test to be run, according to the table listed and depress "RETURN".

The control character, ^C, is set aside for interrupting a test and transferring control to the beginning of the diagnostic (^C). During the logic tests while a reset is being performed, ^C will not be executed until after the RESET has been completed, therefore continue typing ^C until it is successful.

Location SWREG (176) is used as a software switch register. To modify the contents of SWREG, type ^G. The program responds with the current contents of SWREG and a slash. Type the desired new contents of SWREG followed by a carriage return.

If 'W' is typed, the program will run through the analog sub-test and analog wraparound sub-tests, printing "END PASS" when it has completed an entire pass.

If 'A' is typed, the program will execute the logic tests and analog wraparound sub-tests, printing "END PASS" when it has completed an entire pass.

If 'L' is typed, the program will execute the logic tests, printing "END PASS" when it has completed an entire pass.

If '1-7' is typed, the program will execute the sub-tests and will not stop until terminated by the operator.

5.1 End of Pass Typeouts

At end of pass, the following typeout will occur:

'END PASS 1.

6.0 ERRORS

This program uses the Diagnostic "SYSMAC" package for error reporting and typeout. The error information consists of the following:

ERRPC: Location at which an error was detected.
STREG: Address of the status register.
ADBUFF: Address of the buffer
CHANL: Channel value
NOMINAL: Expected correct data
TOLERANCE: The acceptable deviation from the nominal
ACTUAL: Actual data
EXPECTED: Expected correct data

7.0 MISCELLANEOUS

7.1 Execution Time

Execution time for each of the tests is:

Analog Wraparound Test:

20 seconds if using only ADV11-C
1 minute if using only AXV11-C
4 minutes if using AXV11-C connected to AAV11-C

Logic Test: 10 Seconds for first pass
1 Minute for additional passes

Auto Test: 30 seconds if using only ADV11-C
1 Minute first pass if using only AXV11-C
2 Minutes additional passes
4 Minutes first pass AXV11-C to AAV11-C
5 Minutes additional passes

7.2 Status Register and Vector Addresses

When testing more than one ADV11-C/AXV11-C, the operator must change the BUS and VECTOR addresses of the program. The ADV11-C/AXV11-C status register address must be in \$BASE (1250), its vector address must be in \$VECT1 (1244).

8.0 RESTRICTIONS

8.1 Testing

The test fixture must be present when running the auto test and the wraparound test.

8.2 Starting Restriction

If a free-running clock, such as 60Hz from the power supply, is attached to the BEVNT bus line on both Rev level C/D and E systems, an interrupt to location 100 will occur when using the "G" and "L" commands prior to executing the first instruction. Therefore this program can not disable the BEVNT bus line by inhibiting interrupts.

User systems requiring a free-running clock attached to the BEVNT bus line can temporarily avoid this situation by setting the PSW(RS) to 200, instead of using the "G" command, load the PC (R7) with the starting address and use the proceed "P" command. Before using the "L" command, the PSW(RS) can be set to 200 to avoid receiving the BEVNT interrupt after loading the ABS loader.

8.3 Possible Program 'BOMBS'

The first test of the logic subtest check to see if the ADV11 responds to the expected address. If the ADV11 does not respond, a buss error occurs.

For more information on the next subject, see JAN. 1976 LSI-11 ENGINEERING BULLETIN issued by The Digital Components Group.

Bus errors may alter the preset contents of location 4 before the trap is executed, thereby transferring program control to area in the program that was not set up to handle the trap. If this happens, the program will 'BOMB' and possibly rewrite parts of itself.

9.0 PROGRAM DESCRIPTION

9.1 Logic Sub-tests

These 21 logic subtests run sequentially without further operator intervention. The purpose is to check that each of the status register bits that are read/write can be loaded and properly read back; that initialize clears: the clock start enable bit, the external start enable bit, the gain select bits, the done flag, the done interrupt enable bit, the error interrupt enable bit, the error flag, and the A/D start bit. It also checks that the A/D done flag sets at end of conversion and clears when the converted value is read. It checks the DONE and ERROR interrupt logic. Additional tests are provided to verify that 'RTC IN' and 'EXT TRIG' operate correctly. Provision for 'B EVENT' and Manual Trigger are also provided.

9.2 AXV11-C/ADV11-C Analog Wraparound Sub-tests (REQUIRES TEST FIXTURE)

These 14 analog sub-tests verify correct operation of the AXV11-C/ADV11-C A to D input multiplexer. The test fixture delivers a voltage source to each of the input channels. The actual converted value is compared to the expected value. If the actual exceeds the tolerance allowed an error is reported. If an AXV11-C module, the sub-tests will verify the operation of the D to A converters. The DAC outputs are connected to AD channel 0 and 13. The program will load each DAC and verify the D to A output values. If the AAV11-C is present, the program will verify proper operation of the analog outputs are connected to AD channels 14 - 17.

8 sub-tests if ADV11-C only.
8 sub-tests if AXV11-C only.
11 sub-tests if ADV11-C to AAV11-C
12 sub-tests if AXV11-C to AAV11-C

9.3 AXV11-C I/O Sub-section

These sub-sections allow the operator to verify correct operation of the module by viewing the converted values and output signals. They provide the necessary handlers to calibrate the A to D and D to A channels. Provision is also made to verify module interconnection and different jumper configurations than what is used in the main test section.

1. I/O SUB-SECTION - Print values of selected A/D channel
The routine enables the operator to convert a selected channel plus gain and report the value. The routine allows the operator to calibrate the A to D converter or just verify the input voltage.

2. I/O SUB-SECTION - Scanning A/D channels and gain
The routine enables the operator to view the converted value across all channels and gains.

3. I/O SUB-SECTION - AXV11-C A to D input to AXV11-C DAC output
The routine converts the voltage on a selected channel and loads the result into the AXV11-C D to A outputs.

4. I/O SUB-SECTION - AXV11-C D to A ramp output
The routine loads a ramp pattern into the D to A output registers. This allows the operator to view the output levels of the AXV11-C DACS.

5. I/O SUB-SECTION - AXV11-C D to A calibration
The routine loads the maximum negative full scale value to the dac's. The operator can then verify with test equipment, the proper output voltage. When the operator has verify the level, he depresses the "RETURN". The program will the load mid-scale code into the DAC. Again once the level has been verified, the operator depresses "RETURN". The program will load maximum full scale code into the DAC.

6. I/O SUB-SECTION - AXV11-C D to A square wave
The routine produces a "SQUARE WAVE" pattern on the DAC outputs. The operator can observe the output levels for distortion.

7. I/O SUB-SECTION - AXV11-C DAC output to A to D input
The routine load a count pattern into the D to A registers. The output is connected to the A to D input. The resulting print out should show the tracking of output to input codes.

10. REVISION HISTORY

CVAXAA1 DIAGNOSTIC WAS MADE SPECIFIC TO 11/21 PROCESSOR
BY LOWERING PRIORITY 7 TO 6 AND ASSEMBLED WITH CNMAC1.SML
AND RENAMED TO CNAXAA0.

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5675 ;DEVELOPED USING CNMAC2.SML
5676 ;CVAXAA DIAGNOSTIC WAS MODIFIED TO RUN ON 11/21 PROCESSOR
5677 ;BY CHANGING PRIORITY TO 300 INSTEAD OF 340 AND ADDING A CALL
5678 ;TO CNMAC2.SML. ALSO DEFAULT ADDRESS AND VECTOR WERE CHANGED.
5691 .TITLE MAINDEC-11-CNAXA-A
(1) ;*COPYRIGHT (C) 1982
(1) ;*DIGITAL EQUIPMENT CORP.
(1) ;*MAYNARD, MASS. 01754
(1) ;*
(1) ;*PROGRAM BY R.SHOOP
(1) ;*
(1) ;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
(1) ;*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
(1) ;*
5692 .SBTTL BASIC DEFINITIONS
(1)
(1) ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
(1) 001100 STACK= 1100
(1) .EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
(1) .EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
(1)
(1) ;*MISCELLANEOUS DEFINITIONS
(1) 000011 HT= 11 ;;CODE FOR HORIZONTAL TAB
(1) 000012 LF= 12 ;;CODE FOR LINE FEED
(1) 000015 CR= 15 ;;CODE FOR CARRIAGE RETURN
(1) 000200 CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
(1) 177776 PS= 177776 ;;PROCESSOR STATUS WORD
(1) .EQUIV PS,PSW
(1) 177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
(1) 177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
(1) 177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
(1) 177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
(1) ;***** THE FOLLOWING ODT START ADDRESS FOR SBC 11/21 IS ADDED
(1) 170000 ODTST= 170000
(1) ;*GENERAL PURPOSE REGISTER DEFINITIONS
(1) 000000 R0= %0 ;;GENERAL REGISTER
(1) 000001 R1= %1 ;;GENERAL REGISTER
(1) 000002 R2= %2 ;;GENERAL REGISTER
(1) 000003 R3= %3 ;;GENERAL REGISTER
(1) 000004 R4= %4 ;;GENERAL REGISTER
(1) 000005 R5= %5 ;;GENERAL REGISTER
(1) 000006 R6= %6 ;;GENERAL REGISTER
(1) 000007 R7= %7 ;;GENERAL REGISTER
(1) 000006 SP= %6 ;;STACK POINTER
(1) 000007 PC= %7 ;;PROGRAM COUNTER
(1)
(1) ;*PRIORITY LEVEL DEFINITIONS
(1) 000000 PR0= 0 ;;PRIORITY LEVEL 0
(1) 000040 PR1= 40 ;;PRIORITY LEVEL 1
(1) 000100 PR2= 100 ;;PRIORITY LEVEL 2
(1) 000140 PR3= 140 ;;PRIORITY LEVEL 3
(1) 000200 PR4= 200 ;;PRIORITY LEVEL 4
(1) 000240 PR5= 240 ;;PRIORITY LEVEL 5
(1) 000300 PR6= 300 ;;PRIORITY LEVEL 6
(1) 000340 PR7= 340 ;;PRIORITY LEVEL 7
  
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```
(1)          100000      ;*'SWITCH REGISTER' SWITCH DEFINITIONS
(1)          040000      SW15= 100000
(1)          020000      SW14= 40000
(1)          010000      SW13= 20000
(1)          004000      SW12= 10000
(1)          002000      SW11= 4000
(1)          001000      SW10= 2000
(1)          000400      SW09= 1000
(1)          000200      SW08= 400
(1)          000100      SW07= 200
(1)          000040      SW06= 100
(1)          000020      SW05= 40
(1)          000010      SW04= 20
(1)          000004      SW03= 10
(1)          000002      SW02= 4
(1)          000001      SW01= 2
(1)                                SW00= 1
(1)                                .EQUIV SW09,SW9
(1)                                .EQUIV SW08,SW8
(1)                                .EQUIV SW07,SW7
(1)                                .EQUIV SW06,SW6
(1)                                .EQUIV SW05,SW5
(1)                                .EQUIV SW04,SW4
(1)                                .EQUIV SW03,SW3
(1)                                .EQUIV SW02,SW2
(1)                                .EQUIV SW01,SW1
(1)                                .EQUIV SW00,SW0
(1)
(1)          100000      ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1)          040000      BIT15= 100000
(1)          020000      BIT14= 40000
(1)          010000      BIT13= 20000
(1)          004000      BIT12= 10000
(1)          002000      BIT11= 4000
(1)          001000      BIT10= 2000
(1)          000400      BIT09= 1000
(1)          000200      BIT08= 400
(1)          000100      BIT07= 200
(1)          000040      BIT06= 100
(1)          000020      BIT05= 40
(1)          000010      BIT04= 20
(1)          000004      BIT03= 10
(1)          000002      BIT02= 4
(1)          000001      BIT01= 2
(1)                                BIT00= 1
(1)                                .EQUIV BIT09,BIT9
(1)                                .EQUIV BIT08,BIT8
(1)                                .EQUIV BIT07,BIT7
(1)                                .EQUIV BIT06,BIT6
(1)                                .EQUIV BIT05,BIT5
(1)                                .EQUIV BIT04,BIT4
(1)                                .EQUIV BIT03,BIT3
(1)                                .EQUIV BIT02,BIT2
(1)                                .EQUIV BIT01,BIT1
(1)                                .EQUIV BIT00,BIT0
```

```

(1)          : *BASIC "CPU" TRAP VECTOR ADDRESSES
(1)          ERRVEC= 4          :: TIME OUT AND OTHER ERRORS
(1)          RESVEC= 10         :: RESERVED AND ILLEGAL INSTRUCTIONS
(1)          TBITVEC=14        :: "T" BIT
(1)          TRTVEC= 14         :: TRACE TRAP
(1)          BPTVEC= 14         :: BREAKPOINT TRAP (BPT)
(1)          IOTVEC= 20         :: INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1)          PWRVEC= 24         :: POWER FAIL
(1)          EMTVEC= 30         :: EMULATOR TRAP (EMT) **ERROR**
(1)          TRAPVEC=34        :: "TRAP" TRAP
(1)          TKVEC= 60          :: TTY KEYBOARD VECTOR
(1)          TPVEC= 64          :: TTY/PRINTER VECTOR
(1)          : ***** THE FOLLOWING BREAK VECTOR AND LINE CLOCK VECTOR ARE INCLUDED
(1)          LKVEC= 100         :: LINE CLOCK VECTOR
(1)          BRKVEC= 140        :: BREAK VECTOR
(1)          PIRQVEC=240       :: PROGRAM INTERRUPT REQUEST VECTOR
5693         .SBTTL OPERATIONAL SWITCH SETTINGS
(1)          : *
(1)          : *          SWITCH          USE
(1)          : *          -----          -----
(1)          : *          15          HALT ON ERROR
(1)          : *          14          LOOP ON TEST
(1)          : *          13          INHIBIT ERROR TYPEOUTS
(1)          : *          11          INHIBIT ITERATIONS
(1)          : *          10          BELL ON ERROR
(1)          : *          9          LOOP ON ERROR
(1)          : *          8          LOOP ON TEST IN SWR<7:0>
5694         ABASE= 175400
5695         AVECT1= 220
5696         APRIOR= 200
5697
5698
5699         .SBTTL TRAP CATCHER
(1)          : =0
(1)          000000
(1)          : *ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
(1)          : *SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
(1)          : *LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
(1)          : =174
(1)          000174 000000  DISPREG: .WORD 0          :: SOFTWARE DISPLAY REGISTER
(1)          000176 000000  SWREG: .WORD 0          :: SOFTWARE SWITCH REGISTER
(1)          : SBTTL STARTING ADDRESS(ES)
(1)          000200 000137 001522  @#BEGIN0          :: JUMP TO STARTING ADDRESS OF PROGRAM
5700         000204 000137 001530  JMP @#BEGIN2          :: RESTART ADDRESS
5701
5702
5703         000100 000104 000340 000002  @#100,340,2          :: "B EVENT" HANDLER
5704
5705         000000          CHAN00= 00
5706         000001          CHAN01= 01
5707         000002          CHAN02= 02
5708         000003          CHAN03= 03
5709         000004          CHAN04= 04
5710         000005          CHAN05= 05
5711         000006          CHAN06= 06
5712         000007          CHAN07= 07

```

5713	000010	CHAN10= 10
5714	000011	CHAN11= 11
5715	000012	CHAN12= 12
5716	000013	CHAN13= 13
5717	000014	CHAN14= 14
5718	000015	CHAN15= 15
5719	000016	CHAN16= 16
5720	000017	CHAN17= 17
5721		
5722	000000	GAIN00= 00
5723	000004	GAIN01= 04
5724	000010	GAIN10= 10
5725	000014	GAIN11= 14
5726		
5727		
5728		

.SBTTL ACT11 HOOKS

```

:*****
:HOOKS REQUIRED BY ACT11
      $SVPC=          ;SAVE PC
      =46             ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
      $ENDAD          ;
      =52             ;;2)SET LOC.52 TO ZERO
      .WORD 0         ;; RESTORE PC
      =1000

```

.SBTTL APT PARAMETER BLOCK

```

:*****
:SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
:*****
      .SX=           ;;SAVE CURRENT LOCATION
      =24           ;;SET POWER FAIL TO POINT TO START OF PROGRAM
      200           ;;FOR APT START UP
      =44           ;;POINT TO APT INDIRECT ADDRESS PNTR.
      $APTHDR       ;;POINT TO APT HEADER BLOCK
      =.SX          ;;RESET LOCATION COUNTER
:*****
:SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
:INTERFACE SPEC.

```

```

$APTHD:
$HIBTS: .WORD 0      ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MBADR: .WORD $MAIL  ;;ADDRESS OF APT MAILBOX (BITS 0-15)
$TSTM:  .WORD 360.   ;;RUN TIM OF LONGEST TEST
$PASTM: .WORD 90.    ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD 360.   ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
          .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)

```

```

(1)
(2)
(1)
(1) 000106
(1) 000046
(1) 000046 010342
(1) 000052
(1) 000052 000000
(1) 000106
(1) 001000
5729
5730
(1)
(2)
(1)
(2)
(1) 001000
(1) 000024 000024
(1) 000024 000200
(1) 000044 000044
(1) 000044 001000
(1) 001000
(2)
(1)
(1)
(1)
(1) 001000
(1) 001000 000000
(1) 001002 001174
(1) 001004 000550
(1) 001006 000132
(1) 001010 000550
(1) 001012 000031

```

```

5731      .SBTTL COMMON TAGS
(1)
(2)
(1)      :*****
(1)      :*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
(1)      :*USED IN THE PROGRAM.
(1)      001100      . =1100
(1) 001100 001100 SCMTAG:          ;; START OF COMMON TAGS
(1) 001100 000000      .WORD      0          ;;CONTAINS THE TEST NUMBER
(1) 001102      000      $STSTM: .BYTE 0          ;;CONTAINS ERROR FLAG
(1) 001103      000      $ERFLG: .BYTE 0          ;;CONTAINS SUBTEST ITERATION COUNT
(1) 001104 000000      $ICNT:  .WORD 0          ;;CONTAINS SCOPE LOOP ADDRESS
(1) 001106 000000      $LPADR: .WORD 0          ;;CONTAINS SCOPE RETURN FOR ERRORS
(1) 001110 000000      $LPERR: .WORD 0          ;;CONTAINS TOTAL ERRORS DETECTED
(1) 001112 000000      $ERTTL: .WORD 0          ;;CONTAINS ITEM CONTROL BYTE
(1) 001114      000      $ITEMB: .BYTE 0          ;;CONTAINS MAX. ERRORS PER TEST
(1) 001115      001      $ERMAX: .BYTE 1          ;;CONTAINS PC OF LAST ERROR INSTRUCTION
(1) 001116 000000      $ERRPC: .WORD 0          ;;CONTAINS ADDRESS OF 'GOOD' DATA
(1) 001120 000000      $GDADR: .WORD 0          ;;CONTAINS ADDRESS OF 'BAD' DATA
(1) 001122 000000      $BDADR: .WORD 0          ;;CONTAINS 'GOOD' DATA
(1) 001124 000000      $GDDAT: .WORD 0          ;;CONTAINS 'BAD' DATA
(1) 001126 000000      $BDDAT: .WORD 0          ;;RESERVED--NOT TO BE USED
(1) 001130 000000      .WORD      0
(1) 001132 000000      .WORD      0
(1) 001134      000      $AUTOB: .BYTE 0          ;;AUTOMATIC MODE INDICATOR
(1) 001135      000      $INTAG: .BYTE 0          ;;INTERRUPT MODE INDICATOR
(1) 001136 000000      .WORD      0
(1) 001140 177570      SWR:      .WORD DSWR          ;;ADDRESS OF SWITCH REGISTER
(1) 001142 177570      DISPLAY: .WORD DDISP          ;;ADDRESS OF DISPLAY REGISTER
(1) 001144 177560      $TKS:      177560          ;;TTY KBD STATUS
(1) 001146 177562      $TKB:      177562          ;;TTY KBD BUFFER
(1) 001150 177564      $TPS:      177564          ;;TTY PRINTER STATUS REG. ADDRESS
(1) 001152 177566      $TPB:      177566          ;;TTY PRINTER BUFFER REG. ADDRESS
(1) 001154      000      $NULL:  .BYTE 0          ;;CONTAINS NULL CHARACTER FOR FILLS
(1) 001155      002      $FILLS: .BYTE 2          ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
(1) 001156      012      $FILLC: .BYTE 12          ;;INSERT FILL CHARS. AFTER A "LINE FEED"
(1) 001157      000      $TPFLG: .BYTE 0          ;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
(1) 001160 000000      $TIMES: 0          ;;MAX. NUMBER OF ITERATIONS
(1) 001162 000000      $ESCAPE: 0          ;;ESCAPE ON ERROR ADDRESS
(1) 001164 177607 000377 $BELL:  .ASCIZ <207><377><377> ;;CODE FOR BELL
(1) 001170      077      $QUES:  .ASCII  /?/          ;;QUESTION MARK
(1) 001171      015      $CRLF:  .ASCII  <15>          ;;CARRIAGE RETURN
(1) 001172 000012      $LF:    .ASCIZ  <12>          ;;LINE FEED
(2)      :*****
(2)      .SBTTL APT MAILBOX-ETABLE
(2)
(3)      :*****
(2)      .EVEN
(2) 001174      $MAIL:      ;;APT MAILBOX
(2) 001174 000000      $MSGTY: .WORD  AMSGTY  ;;MESSAGE TYPE CODE
(2) 001176 000000      $FATAL: .WORD  AFATAL  ;;FATAL ERROR NUMBER
(2) 001200 000000      $TESTN: .WORD  ATESTN  ;;TEST NUMBER
(2) 001202 000000      $PASS:  .WORD  APASS   ;;PASS COUNT
(2) 001204 000000      $DEVCT: .WORD  ADEVCT  ;;DEVICE COUNT
(2) 001206 000000      $UNIT:  .WORD  AUNIT   ;;I/O UNIT NUMBER

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(2)	001210	000000	\$MSGAD: .WORD	AMSGAD	::MESSAGE ADDRESS
(2)	001212	000000	\$MSGLG: .WORD	AMSGLG	::MESSAGE LENGTH
(2)	001214		\$ETABLE:		::APT ENVIRONMENT TABLE
(2)	001214	000	\$ENV: .BYTE	AENV	::ENVIRONMENT BYTE
(2)	001215	000	\$ENVM: .BYTE	AENVM	
(2)			::ENVIRONMENT	MODE BITS	
(2)	001216	000000	\$SWREG: .WORD	ASWREG	::APT SWITCH REGISTER
(2)	001220	000000	\$USWR: .WORD	AUSWR	::USER SWITCHES
(2)	001222	000000	\$CPUOP: .WORD	ACPUOP	::CPU TYPE,OPTIONS
(2)			::*		BITS 15-11=CPU TYPE
(2)			::*		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2)			::*		11/70=06,PDQ=07,Q=10
(2)			::*		BIT 10=REAL TIME CLOCK
(2)			::*		BIT 9=FLOATING POINT PROCESSOR
(2)			::*		BIT 8=MEMORY MANAGEMENT
(2)	001224	000	\$MAMS1: .BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
(2)	001225	000	\$MTYP1: .BYTE	AMTYP1	::MEM. TYPE,BLK#1
(2)			::*		MEM.TYPE BYTE -- (HIGH BYTE)
(2)			::*		900 NSEC CORE=001
(2)			::*		300 NSEC BIPOLAR=002
(2)			::*		500 NSEC MOS=003
(2)	001226	000000	\$MADR1: .WORD	AMADR1	::HIGH ADDRESS,BLK#1
(2)			::*		MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF "TYPE" ABOVE
(2)	001230	000	\$MAMS2: .BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
(2)	001231	000	\$MTYP2: .BYTE	AMTYP2	::MEM.TYPE,BLK#2
(2)	001232	000000	\$MADR2: .WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
(2)	001234	000	\$MAMS3: .BYTE	AMAMS3	::HIGH ADDRESS,M.S.BYTE
(2)	001235	000	\$MTYP3: .BYTE	AMTYP3	::MEM.TYPE,BLK#3
(2)	001236	000000	\$MADR3: .WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
(2)	001240	000	\$MAMS4: .BYTE	AMAMS4	::HIGH ADDRESS,M.S.BYTE
(2)	001241	000	\$MTYP4: .BYTE	AMTYP4	::MEM.TYPE,BLK#4
(2)	001242	000000	\$MADR4: .WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
(2)	001244	000220	\$VECT1: .WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
(2)	001246	000000	\$VECT2: .WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
(2)	001250	175400	\$BASE: .WORD	ABASE	
(2)			::BASE ADDRESS	OF EQUIPMENT UNDER TEST	
(2)	001252	000000	\$DEVN: .WORD	ADEVN	::DEVICE MAP
(2)	001254	000000	\$CDW1: .WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
(2)	001256		\$ETEND:		
(2)			.MEXIT		

(1) .SBTTL ERROR POINTER TABLE
 (1)
 (1) : *THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
 (1) : *THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
 (1) : *LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
 (1) : *NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
 (1) : *NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
 (1)
 (1) : * EM ::POINTS TO THE ERROR MESSAGE
 (1) : * DH ::POINTS TO THE DATA HEADER
 (1) : * DT ::POINTS TO THE DATA
 (1) : * DF ::POINTS TO THE DATA FORMAT

(1)	001256	\$ERRTB:		
5733				
5734				
5735				
5744		:ITEM	1	
5745	001256		EM1	:STATUS REG. ERROR
5746	001260		DH1	:ERRPC STREG EXPECTED ACTUAL
5747	001262		DT1	: \$ERRPC, STREG, \$GDDAT, \$BDDAT
5748	001264		DF1	
5749				
5750				
5751		:ITEM	2	
5752	001266		EM2	:FAILED TO INTERRUPT
5753	001270		DH3	:ERRPC STREG ACTUAL
5754	001272		DT3	: \$ERRPC, STREG, \$BDDAT
5755	001274		DF1	
5756				
5757		:ITEM	3	
5758	001276		EM3	:UNEXPECTED INTERRUPT
5759	001300		DH3	:ERRPC STREG
5760	001302		DT3	: \$ERRPC, STREG
5761	001304		DF1	
5762				
5763		:ITEM	4	
5764	001306		EM4	:ERROR ON A/D CHANNEL
5765	001310		DH2	:ERRPC STREG CHAN NOMINAL TOL ACTUAL
5766	001312		DT2	: \$ERRPC, STREG, CHANL, \$GDDAT, SPREAD, \$BDDAT
5767	001314		DF1	

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5769
5770      .SBTTL      MISCELLANEOUS, TEMPORARY, AND STORAGE LOCATIONS
5771      001316      175400      STREG:  ABASE      ;ADDRESS OF STATUS REGISTER
5772      001320      175401      ADST1:  ABASE+1    ;UPPER BYTE OF STATUS REG.
5773      001322      175402      ADBUFF: ABASE+2    ;ADDRESS OF A/D BUFFER
5774      001324      175404      DACA:   ABASE+4    ;ADDRESS OF D TO A 'A'
5775      001326      175406      DACB:   ABASE+6    ;ADDRESS OF D TO A 'B'
5776      001330      000220      VECTOR: AVECT1     ;VECTOR ADDRESS
5777      001332      000222      VECTR1: AVECT1+2
5778      001334      000224      VECTR2: AVECT1+4   ;ERROR VECTOR ADDRESS
5779      001336      000226      VECTR3: AVECT1+6
5780      001340      170420      KWCSR:  170420     ;CLOCK STATUS/CONTROL REGISTER
5781      001342      170422      KWBPR:  170422     ;CLOCK PRESET/COUNTER REGISTER
5782      001344      170440      DAC0:   170440     ;AAV11-C DAC 'A' ADDRESS
5783      001346      170442      DAC1:   170442     ;
5784      001350      170444      DAC2:   170444     ;
5785      001352      170446      DAC3:   170446     ;
5786      001354      000020      VWRAP:  20
5787      001356      001000      BARF:   BIT9       ;DELAY FACTOR
5788      001360      000000      TEMP:   0           ;WORK AREA
5789      001362      000000      CHANL:  0           ;CHANNEL VALUE
5790      001364      000000      SPREAD: 0           ;DEVIATION FROM THE NOMINAL
5791      001366      000000      TC1:    0           ;NON-ZERO, AXV11-C TEST FIXTURE IS INSTALLED
5792      001370      000000      TC2:    0           ;NON-ZERO, AAV11-C TO AXV11-C CABLE IN INSTALLED
5793      001372      000000      ADV11C: 0           ;NON-ZERO, MODULE IS ADV11-C (NO DAC'S ON BOARD)
5794      001374      000000      KWAD:   0           ;NON-ZERO, CLOCK CONNECTED TO RTC IN
5795      001376      000000      KWEX:   0           ;NON-ZERO, JUMPER F2 IS INSTALLED AND CLOCK CONNECTED TO EXT TRIG
5796      001400      000000      MAEX:   0           ;NON-ZERO, JUMPER F2 IS INSTALLED AND MANUAL TRIGGER IS CONNECTED
5797      001402      000000      BTEX:   0           ;NON-ZERO, JUMPER F1 IS INSTALLED
5798
5799      001404      UNEXP:
5800      (1) 001404      012737      001420      001162      MOV     #1$, $ESCAPE  ;;ESCAPE TO 1$ ON ERROR
5801      001412      005237      001103      INC     $ERFLG
5802      001416      104003      ERROR   3
5803      001420      005037      001162      1$:     CLR     $ESCAPE  ;RETURN ESCAPE TO NORMAL
5804      001424      000002      RTI
5805
5806      ;SUBROUTINE TO DELAY AN AMOUNT OF CPU TIME
5807      001426      013700      001356      STALL:  MOV     BARF, R0  ;GET DELAY FACTOR
5808      001432      005300      1$:     DEC     R0           ;DELAY
5809      001434      001376      BNE    1$
5810      001436      000207      RTS     PC           ;EXIT

```

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5812
5813
5814 001440 022776 000001 000000 RETURN: CMP #1,@0(SP) :DOES IT RETURN TO A WAIT?
5815 001446 001002 BNE 1$ :NO
5816 001450 062716 000002 ADD #2,(SP) :BUMP RETURN ADDRESS
5817 001454 000002 1$: RTI
5818
5819 :SUBROUTINE TO ASK QUESTIONS OF THE OPERATOR
5820 001456 012537 001470 ASKTA: MOV (R5)+,10$ :GET THE ASCII POINTER
5821 001462 104401 001171 TYPE ,SCLF :MAKE A FRESH LINE
5822 001466 104401 TYPE :TELL THE OPERATOR A MESSAGE
5823 001470 011505 10$: MSKWAD
5824 001472 104412 RDLIN
5825 001474 012600 MOV (SP)+,R0 :GET ANSWER
5826 001476 005075 000000 CLR @R5 :IF ANSWER IS NOT A 'Y', CLEAR MESSAGE FLAG
5827 001502 042710 000040 BIC #40,(R0) :ENSURE UPPER CASE
5828 001506 122710 000131 CMPB #'Y',(R0) :TEST IF 'Y'
5829 001512 001001 BNE 1$ :BR IF NOT
5830 001514 005235 INC @R5+ :SET YES FLAG
5831 001516 005725 1$: TST (R5)+ :BUMP EXIT
5832 001520 000205 RTS R5 :EXIT
  
```

```
5834  
5835 .SBTTL INITIAL START-UP,HOUSEKEEPING, AND DIALOGUE  
5836 001522 005037 001360 BEGIN0: CLR TEMP ;CLEAR RESTART FLAG  
5837 001526 000402 BR BEGST  
5838 001530 005237 001360 BEGIN2: INC TEMP ;SET RESTART FLAG  
5839 001534 BEGST:  
(1) .SBTTL INITIALIZE THE COMMON TAGS  
(1) ::CLEAR THE COMMON TAGS ($CMTAG) AREA  
(1) 001534 012706 001100 MOV #CMTAG,R6 ;:FIRST LOCATION TO BE CLEARED  
(1) 001540 005026 CLR (R6)+ ;:CLEAR MEMORY LOCATION  
(1) 001542 022706 001140 CMP #SWR,R6 ;:DONE?  
(1) 001546 001374 BNE .-6 ;:LOOP BACK IF NO  
(1) 001550 012706 001100 MOV #STACK,SP ;:SETUP THE STACK POINTER  
(1) ::INITIALIZE A FEW VECTORS  
(1) 001554 012737 015352 000020 MOV #SCOPE,@IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE  
(1) 001562 012737 000300 000022 MOV #PR6,@IOTVEC+2 ;:LEVEL 6  
(1) 001570 012737 015632 000030 MOV #ERROR,@EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE  
(1) 001576 012737 000300 000032 MOV #PR6,@EMTVEC+2 ;:LEVEL 6  
(1) ::BIT02  
(1) 001604 012737 017444 000034 MOV #STRAP,@TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS  
(1) 001612 012737 000300 000036 MOV #PR6,@TRAPVEC+2 ;:LEVEL 6  
(1) 001620 012737 015174 000024 MOV #SPWRDN,@PWRVEC ;:POWER FAILURE VECTOR  
(1) 001626 012737 000300 000026 MOV #PR6,@PWRVEC+2 ;:LEVEL 6  
(1) 001634 013737 010310 010302 MOV SENDCT,$EOPCT ;:SETUP END-OF-PROGRAM COUNTER  
(1) 001642 005037 001160 CLR $TIMES ;:INITIALIZE NUMBER OF ITERATIONS  
(1) 001646 005037 001162 CLR $ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS  
(1) 001652 112737 000001 001115 MOVB #1,$ERMAX ;:ALLOW ONE ERROR PER TEST  
(1) 001660 012737 001660 001106 MOV #,$SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE  
(1) 001666 012737 001666 001110 MOV #,$SLPERR ;:SETUP THE ERROR LOOP ADDRESS  
(2) ::SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS  
(2) ::EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.  
(2) 001674 013746 000004 MOV @ERRVEC,-(SP) ;:SAVE ERROR VECTOR  
(2) 001700 012737 001734 000004 MOV #64$,@ERRVEC ;:SET UP ERROR VECTOR  
(2) 001706 012737 177570 001140 MOV #DSWR,SWR ;:SETUP FOR A HARDWARE SWITCH REGISTER  
(2) 001714 012737 177570 001142 MOV #DDISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER  
(2) 001722 022777 177777 177210 CMP #-1,@SWR ;:TRY TO REFERENCE HARDWARE SWR  
(2) 001730 001012 BNE 66$ ;:BRANCH IF NO TIMEOUT TRAP OCCURRED  
(2) ;:AND THE HARDWARE SWR IS NOT = -1  
(2) 001732 000403 BR 65$ ;:BRANCH IF NO TIMEOUT  
(2) 001734 012716 001742 64$: MOV #65$, (SP) ;:SET UP FOR TRAP RETURN  
(2) 001740 000002 RTI  
(2) 001742 012737 000176 001140 65$: MOV #SWREG,SWR ;:POINT TO SOFTWARE SWR  
(2) 001750 012737 000174 001142 MOV #DISPREG,DISPLAY  
(2) 001756 012637 000004 66$: MOV (SP)+,@ERRVEC ;:RESTORE ERROR VECTOR  
(1)  
(2) 001762 005037 001202 CLR $PASS ;:CLEAR PASS COUNT  
(2) 001766 132737 000200 001215 BITB #APTSIZE,$ENVM ;:TEST USER SIZE UNDER APT  
(2) 001774 001403 BEQ 67$ ;:YES,USE NON-APT SWITCH  
(2) 001776 012737 001216 001140 MOV #SSWREG,SWR ;:NO,USE APT SWITCH REGISTER  
(2) 002004 67$:  
5840 002004 012737 005046 016166 MOV #5046,$TYPE ;:A WAY TO LOWER  
5841 002012 012737 012746 016170 MOV #12746,$TYPE+2 ;:PS FOR  
5842 002020 012737 016200 016172 MOV #TYPE+12,$TYPE+4  
5843 002026 012737 000002 016174 MOV #RTI,$TYPE+6 ;:TTY OUTPUT  
5844 002034 004737 013614 JSR PC,$TKINT ;:INIT THE CONSOLE VECTORS
```

```
5846  
5847  
5848  
(1) 002040 005227 177777  
(1) 002044 001053  
(1) 002046 022737 010342 000042  
(1) 002054 001447  
(1) 002056 104401 002124  
(2) 002062 005737 000042  
(2) 002066 001012  
(2) 002070 123727 001214 000001  
(2) 002076 001406  
(2) 002100 023727 001140 000176  
(2) 002106 001005  
(2) 002110 104407  
(2) 002112 000403  
(2) 002114 112737 000001 001134 70$:  
(2) 002122 000424 71$:  
(1) 002122 000424  
(1) 002174  
5849 002174 004737 007506  
5850 002200 005737 001360  
5851 002204 001062  
5852 002206 005737 001134  
5853 002212 001402  
5854 002214 000137 007360  
5855 002220 004537 001456  
5856 002224 011505  
5857 002226 001374  
5858 002230 000240  
5859 002232 005037 001400  
5860 002236 004537 001456  
5861 002242 011567  
5862 002244 001376  
5863 002246 000403  
5864 002250 000415  
5865 002252 005037 001402  
5866 002256 004537 001456  
5867 002262 011676  
5868 002264 001400  
5869 002266 000401  
5870 002270 000405  
5871 002272 004537 001456  
5872 002276 012054  
5873 002300 001402  
5874 002302 000240  
5875 002304 004537 001456  
5876 002310 012147  
5877 002312 001372  
5878 002314 000240  
5879 002316 004537 001456  
5880 002322 012176  
5881 002324 001366
```

.SBTTL DIALOGUE TO DETERMINE WHICH TEST TO RUN
.SBTTL TYPE PROGRAM NAME
::TYPE THE NAME OF THE PROGRAM IF FIRST PASS
INC #-1 ::FIRST TIME?
BNE 68\$::BRANCH IF NO
CMP #SENDAD,@#42 ::ACT-11?
BEQ 68\$::BRANCH IF YES
TYPE ,69\$::TYPE ASCIZ STRING
.SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
TST @#42 ::ARE WE RUNNING UNDER XXDP/ACT?
BNE 70\$::BRANCH IF YES
CMPB \$ENV,#1 ::ARE WE RUNNING UNDER APT?
BEQ 70\$::BRANCH IF YES
CMP SWR,#SWREG ::SOFTWARE SWITCH REG SELECTED?
BNE 71\$::BRANCH IF NO
GTSWR ::GET SOFT-SWR SETTINGS
BR 71\$
MOV B #1,\$AUTOB ::SET AUTO-MODE INDICATOR
BR 68\$ ' ::GET OVER THE ASCIZ
::69\$: .ASCIZ <CRLF># CNAXAA AXV11-C/ADV11-C DIAGNOSTIC #<CRLF>
68\$:
77\$: JSR PC, FIXONE ;INITIALIZE ADDRESSES
TST TEMP ;ARE WE RESTARTING THE PROGRAM
BNE 40\$;BR IF YES
TST \$AUTOB ;IS IT CHAINED?
BEQ 1\$
JMP BEGIND ;RUN ONLY THE LOGIC TEST AND SELECTED WRAPAROUND IF APT/XXDP CHA
1\$: JSR R5,ASKTA ;ASK OPERATOR ABOUT DIFFERENT CONFIG.
MSKWAD ;IS KWV11-C CONNECTED TO CLOCK START
KWAD
NOP
CLR MAEX ;ENSURE CLEARED FLAG
JSR R5,ASKTA ;ASK IF KWV11-C CONNECTED TO EXT. START
MSKWEX
KWEX
BR 2\$
BR 4\$;IF ANSWER WAS YES, BYPASS NEXT QUESTION
CLR BTEX ;ENSURE CLEARED FLAG
2\$: JSR R5,ASKTA ;ASK IF MANUAL TRIGGER IS CONNECTED TO EXT. START
MSMAEX
MAEX
BR 3\$
BR 4\$
3\$: JSR R5,ASKTA ;ASK IF B EVENT IS CONNECTED TO EXT TRIG
MSBTEX
BTEX
NOP
4\$: JSR R5,ASKTA ;ASK IF MODULE IS ADV11-C
MSADV
ADV11C
NOP
10\$: JSR R5,ASKTA ;ASK IF TEST FIXTURE #1 IS INSTALLED
MSTC1
TC1

```

5882 002326 000240
5883 002330 004537 001456 11$: JSR R5,ASKTA ;ASK IF TEST CONNECTOR #2 IS INSTALLED
5884 002334 012255 MSTC2
5885 002336 001370 TC2
5886 002340 000240 NOP
5887 002342 000240 12$: NOP
5888 002344 000240 20$: NOP
5889 002346 104401 012345 30$: TYPE, MSG70 ;TELL THE OPERATOR THE TESTS AVAILABLE
5890 002352 104401 011377 40$: TYPE ,MSG71
5891 ;ROUTINE TO ASK OPERATOR WHAT SUB-SECTION TO EXECUTE
5892 002356 104412 TRYAG: RDLIN
5893 002360 052777 000100 176556 BIS #100,@$TKS
5894 002366 005046 CLR -(SP) ;CLEAR PSW
5895 002370 012746 002376 MOV #1$,-(SP)
5896 002374 000002 RTI
5897 002376 012600 1$: MOV (SP)+,R0 ;READ ANSWER
5898 002400 011000 MOV (R0),R0 ;GET THE 1ST CHARACTER
5899 002402 042700 177600 BIC #177600,R0 ;REMOVE EXTRA BITS
5900 002406 012701 002434 MOV #OKCHAR,R1 ;LOAD POINTER TO GOOD CHARACTER LIST
5901 002412 020021 2$: CMP R0,(R1)+ ;CHECK IF VALID CHARACTER
5902 002414 001002 BNE 3$ ;BR IF NOT
5903 002416 011101 MOV (R1),R1 ;GET THE ADDRESS
5904 002420 000111 JMP @R1 ;DO THE SELECTED SUB-TEST
5905 002422 005721 3$: TST (R1)+ ;BUMP THE POINTER
5906 002424 001372 BNE 2$ ;BR IF MORE CHARACTERS
5907 002426 104401 011077 6$: TYPE ,QUEST
5908 002432 000751 BR TRYAG ;WAIT FOR CHARACTER
5909
5910 ;TABLE OF VALID MENU CHARACTERS AND STARTING ADDRESS
5911 002434 000141 OKCHAR: 141 ;LOWER CASE 'A'
5912 002436 007320 BEGINA
5913 002440 000154 154 ;LOWER CASE 'L'
5914 002442 007302 BEGINL
5915 002444 000167 167 ;LOWER CASE 'W'
5916 002446 007342 BEGINW
5917 002450 000101 'A
5918 002452 007320 BEGINA
5919 002454 000114 'L
5920 002456 007302 BEGINL
5921 002460 000127 'W
5922 002462 007342 BEGINW
5923 002464 000061 006306 '1 ,IOTST1
5924 002470 000062 006462 '2 ,IOTST2
5925 002474 000063 006664 '3, IOTST3
5926 002500 000064 006772 '4, IOTST4
5927 002504 000065 007062 '5, IOTST5
5928 002510 000066 007150 '6, IOTST6
5929 002514 000067 007216 '7, IOTST7
5930 002520 000000 000000 000000 0,0,0,0
002526 000000

```

```
5932
5938 002530
5939 (3)
(3)
(2) 002530 012737 002530 001106
(2)
5940 002536 012737 000001 001102
5941 002544 005777 176546
5942 002550 005777 176546
5943 002554 005777 176544
5944 002560 005777 176542
5945
(3)
(3)
(2) 002564 000004
(2)
5946 002566 012737 000400 001124
5947 002574 104415
5948 002576 104001
5949 002600 006337 001124
5950 002604 023727 001124 010000
5951 002612 001370
5952
5953
(3)
(3)
(2) 002614 000004
(2)
5954 002616 012737 040000 001124
5955 002624 104415
5956 002626 104001
5957
(3)
(3)
(2) 002630 000004
(2)
5958 002632 012777 001404 176470
5959 002640 012737 000100 001124
5960 002646 104415
5961 002650 104001
5962
5963
(3)
(3)
(2) 002652 000004
(2)
5964 002654 012737 000040 001124
5965 002662 104415
5966 002664 104001
5967
(3)
(3)
(2) 002666 000004
(2)
5968 002670 012737 000020 001124
```

BEG1:

:TEST 1 ADDRESS THE 4 BUS ADDRESSES OF THE AXV11-C

TST1: MOV #TST1,\$LPADR
MOV #STN-1,\$STNM ;LOAD TEST NUMBER
TST @STREG ;ADDRESS A/D STATUS REGISTER
TST @ADBUFF ;ADDRESS A/D DATA BUFFER
TST @DACA ;ADDRESS D TO A 'A'
TST @DACB ;ADDRESS D TO A 'B'

:TEST 2 FLOAT A ONE THRU MULTIPLEXER (BITS 11-8)

TST2: SCOPE
MOV #BIT8,\$GDDAT ;LOAD FIRST BIT
2\$: CHKIT
ERROR 1 ;FAILED TO LOAD + READ BIT
1\$: ASL \$GDDAT ;GET NEXT BIT
CMP \$GDDAT,#BIT12 ;FINISHED?
BNE 2\$;:NO,GO TO NEXT TEST

:TEST 3 LOAD AND READ BACK ERROR I.E. BIT14

TST3: SCOPE
MOV #BIT14,\$GDDAT
CHKIT
ERROR 1 ;FAILED TO LOAD + READ ERROR I.E.

:TEST 4 LOAD AND READ BACK INTERRUPT ENABLE BIT6

TST4: SCOPE
MOV #UNEXP,@VECTOR ;SETUP FOR UNEXPECTED INTERUPT
MOV #BIT6,\$GDDAT ;LOAD EXPECTED DATA
CHKIT
ERROR 1 ;FAILED TO LOAD + READ INTERRUPT ENABLE

:TEST 5 LOAD AND READ BACK CLOCK OVERFLOW START ENABLE BITS

TST5: SCOPE
MOV #BIT5,\$GDDAT ;LOAD EXPECTED DATA
CHKIT
ERROR 1 ;FAILED TO LOAD + READ CLOCK OVERFLOW START ENABLE

:TEST 6 LOAD AND READ BACK EXTERNAL START ENABLE BIT4

TST6: SCOPE
MOV #BIT4,\$GDDAT ;LOAD EXPECTED DATA

5969 002676 104415
5970 002700 104001

CHKIT
ERROR 1

;FAILED TO LOAD + READ EXT. START ENABLE

```

5972
5973      ;*****
(3)      ;*TEST 7      LOAD AND READ BACK GAIN SELECT 0
(3)      ;*****
(2) 002702 000004      TST7:  SCOPE
(2)
5974 002704 012737 000004 001124      MOV      #BIT2,$GDDAT      ;LOAD EXPECTED DATA
5975 002712 104415      CHKIT
5976 002714 104001      ERROR      1      ;FAILED TO LOAD + READ BACK GAIN SELECT 0
5977      ;*****
(3)      ;*TEST 10     LOAD AND READ BACK GAIN SELECT 1
(3)      ;*****
(2) 002716 000004      TST10: SCOPE
(2)
5978 002720 012737 000010 001124      MOV      #BIT3,$GDDAT      ;LOAD EXPECTED
5979 002726 104415      CHKIT
5980 002730 104001      ERROR      1      ;FAILED TO LOAD + READ BACK GAIN SELECT 1
5981
5982      ;*****
(3)      ;*TEST 11     LOAD AND READ BACK ERROR FLAG (BIT15)
(3)      ;*****
(2) 002732 000004      TST11: SCOPE
(2)
5983 002734 012737 100000 001124      MOV      #BIT15,$GDDAT    ;LOAD EXPECTED DATA
5984 002742 104415      CHKIT
5985 002744 104001      ERROR      1      ;FAILED TO LOAD + READ BACK ERROR FLAG
5986      ;*****
(3)      ;*TEST 12     TEST INIT CLEARS BITS 2-6,14
(3)      ;*****
(2) 002746 000004      TST12: SCOPE
(2)
(1) 002750 012737 000300 001160      MOV      #300,$TIMES      ;;DO 300 ITERATIONS
5987 002756 005037 001124      CLR      $GDDAT           ;LOAD EXPECTED DATA
5988 002762 012777 040174 176326      MOV      #40174,@STREG    ;SET STATUS REGISTER
5989 002770 000005      RESET                    ;INITIALIZE
5990 002772 052777 000100 176144      BIS      #100,@$TKS       ;SET INTRPT. ENABLE
5991 003000 017737 176312 001126      MOV      @STREG,$BDDAT    ;READ STATUS REGISTER
5992 003006 001401      BEQ      TST13            ;;NEXT TEST
5993 003010 104001      ERROR      1      ;RESET FAILED TO CLEAR AD ST. REG. BITS
5994
5995      ;*****
(3)      ;*TEST 13     TEST INIT CLEARS ERROR FLAG
(3)      ;*****
(2) 003012 000004      TST13: SCOPE
(2)
(1) 003014 012737 000300 001160      MOV      #300,$TIMES      ;;DO 300 ITERATIONS
5996 003022 012777 100000 176266      MOV      #BIT15,@STREG    ;SET BIT 15
5997 003030 000005      RESET                    ;ISSUE INIT
5998 003032 052777 000100 176104      BIS      #100,@$TKS       ;SET INTRPT. EN. FOR KEYBOARD
5999 003040 104414      CHECK
6000 003042 104001      ERROR      1      ;BUS INIT FAILED TO CLEAR A/D DONE FLAG
6001      ;*****
(3)      ;*TEST 14     TEST DONE FLAG SETS AND BIT0 CLEARS ON END OF CONV.
(3)      ;*****
(2) 003044 000004      TST14: SCOPE
(2)
  
```

```

6002 003046 017700 176250      MOV    @ADBUFF,RO      ;READ DATA
6003 003052 005277 176240      INC    @STREG          ;START CONVERSION
6004 003056 012737 000200 001124  MOV    #BIT7,$GDDAT    ;LOAD EXPECTED
6005 003064 004737 001426      JSR    PC,STALL        ;DELAY AN AMOUNT OF TIME
6006 003070 042777 100000 176220  BIC    #BIT15,@STREG   ;MASK OUT ERROR BIT
6007 003076 104414
6008 003100 104001
6009
6010 003102 017700 176214      MOV    @ADBUFF,RO      ;CLEAR DONE FLAG FOR ITERATIONS
6011
6012
(3)
(3)
(2) 003106 000004
(2)
(1) 003110 012737 000300 001160  MOV    #300,$TIMES    ;;DO 300 ITERATIONS
6013 003116 005037 001124      CLR    $GDDAT          ;CLEAR EXPECTED
6014 003122 005277 176170      INC    @STREG          ;START CONVERSION
6015 003126 105777 176164      2$:   TSTB    @STREG
6016 003132 100375
6017 003134 000005      BPL    2$
6018 003136 104414      RESET
6019 003140 104001      CHECK ERROR 1 ;DONE FLAG FAILED TO CLEAR
6020 003142 052777 000100 175774  BIS    #100,@$TKS     ;SET INTRPT. EN. BIT
6021
6022
(3)
(3)
(2) 003150 000004
(2)
6023 003152 005277 176140      INC    @STREG          ;SET A/D START CONVERSION BIT
6024 003156 105777 176134      1$:   TSTB    @STREG    ;WAIT FOR FLAG
6025 003162 100375
6026 003164 017700 176132      BPL    1$
6027 003170 104414      MOV    @ADBUFF,RO      ;READ CONVERTED VALUE
6028 003172 104001      CHECK ERROR 1 ;DONE FLAG FAILED TO CLEAR

```

```

*****
:*TEST 15      TEST INIT CLEARS DONE FLAG
*****
TST15: SCOPE
*****
:*TEST 16      TEST A/D DONE FLAG CLEARS WHEN READ CONVERTED VALUE
*****
TST16: SCOPE

```

6030
6031
(3)
(3)
(2)
(2)
6032
(1)
(1)
(1)
(1)
(1)
6033
6034
6035
6036
6037
6038
6039
6040
6041
6042
6043
6044
6045
6046
6047
6048
6049
6050
6051
6052
6053
(3)
(3)
(2)
(2)
6054
(1)
(1)
(1)
(1)
(1)
6055
6056
6057
6058
6059
6060
6061
6062
6063
6064

003174 000004

003176 012700 000017
003202 004737 010112
003206 005046
003210 012746 003216
003214 000002
003216 012777 003272 176104 3\$:
003224 012777 000200 176100
003232 012777 000101 176056
003240 105777 176052 2\$:
003244 100375
003246 017737 176044 001126
003254 012737 000300 001124
003262 104002
003264 004737 010164
003270 000414
003272 022626 1\$:
003274 012777 001404 176026
003302 005046
003304 012746 003312
003310 000002
003312 004737 010164 4\$:
003316 005777 176000

003322 000004

003324 012700 000020
003330 004737 010112
003334 012777 003374 175772
003342 012777 140000 175746
003350 017737 175742 001126
003356 012737 140000 001124
003364 104002
003366 004737 010164
003372 000753
003374 022626 1\$:
003376 004737 010164
003402 005077 175710

```
*****
*TEST 17 GENERATE INTERRUPT WHEN DONE FLAG SETS AFTER CONVERSION
*****
TST17: SCOPE

;* 'ENTERING TEST 17' TYPED OUT TO TELL YOU THE NEXT
;*TEST THAT IS GOING TO BE EXECUTED. IT IS ONLY TYPED ON PASS 0.
;*THERE IS DANGER THAT THE 'Q BUSS' COULD GET 'HUNG' WHILE
;*EXECUTING TEST '17'.
MOV #17,R0 ;GET TEST NO.
JSR PC,DUMW ;PRINT MESSAGE
CLR -(SP) ;RESET PRIORITY
MOV #3$,-(SP)
RTI
MOV #1$,@VECTOR ;INTERRUPT VECTOR ADDRESS
MOV #200,@VECTR1 ;SET UP NEW PSW
MOV #BIT6!BIT0,@STREG ;SET INTERRUPT ENABLE BIT + START CONVERSION
2$: TSTB @STREG ;WAIT FOR DONE
BPL 2$ ;FLAG TO SET
MOV @STREG,$BDDAT ;READ STATUS REGISTER
MOV #BIT7!BIT6,$GDDAT ;GOOD DATA
ERROR 2 ;FAILED TO INTERRUPT ON DONE
JSR PC,DUMC ;TYPE COMPLETED
BR TST20 ;BRANCH TO NEXT TEST
1$: CMP (SP)+,(SP)+ ;RESET STACK POINTER
MOV #UNEXP,@VECTOR ;SET UP FOR UNEXPECTED INTERRUPT
CLR -(SP) ;CLEAR PSW
MOV #4$,-(SP)
RTI
4$: JSR PC,DUMC ;TYPE COMPLETED
TST @ADBUFF ;CLEAR DONE BIT
*****
*TEST 20 TEST INTERRUPT OCCURS WHEN ERROR AND I.E.E. IS SET
*****
TST20: SCOPE

;* 'ENTERING TEST 20' TYPED OUT TO TELL YOU THE NEXT
;*TEST THAT IS GOING TO BE EXECUTED. IT IS ONLY TYPED ON PASS 0.
;*THERE IS DANGER THAT THE 'Q BUSS' COULD GET 'HUNG' WHILE
;*EXECUTING TEST '20'.
MOV #20,R0 ;GET TEST NO.
JSR PC,DUMW ;PRINT MESSAGE
MOV #1$,@VECTR2 ;SETUP VECTOR ADDRESS
MOV #BIT15!BIT14,@STREG ;CAUSE AN INTERRUPT
MOV @STREG,$BDDAT ;BAD DATA
MOV #BIT15!BIT14,$GDDAT ;GOOD DATA
ERROR 2
JSR PC,DUMC ;TYPE COMPLETED
BR TST20
1$: CMP (SP)+,(SP)+ ;POP STACK
JSR PC,DUMC
CLR @STREG
```

6066
6067
(3)
(3)
(2) 003406 000004
(2)
6068 003410 012777 000001 175700
6069 003416 105777 175674
6070 003422 100375
6071 003424 012737 100200 001124
6072 003432 012777 000001 175656
6073 003440 104414
6074 003442 104001
6075
6076 003444 017700 175652
6077
6078
(3)
(3)
(2) 003450 000004
(2)
6079 003452 005737 001374
6080 003456 001424
6081 003460 012737 000240 001124
6082 003466 013777 001124 175622
6083 003474 012777 177776 175640
6084 003502 012777 000011 175630
6085 003510 004737 001426
6086 003514 104414
6087 003516 104001
6088 003520 005777 175576
6089 003524 005077 175566
6090
6091
(3)
(3)
(2) 003530 000004
(2)
6092 003532 005737 001376
6093 003536 001424
6094 003540 012737 000220 001124
6095 003546 013777 001124 175542
6096 003554 012777 177776 175560
6097 003562 012777 000011 175550
6098 003570 004737 001426
6099 003574 104414
6100 003576 104001
6101 003600 005777 175516
6102 003604 005077 175506
6103

*TEST 21 TEST ERROR FLAG SETS IF 2ND CONVERSION IS STARTED WHILE A/D DONE IS SET

TST21: SCOPE
1\$: MOV #BIT0,@STREG ;START CONVERSION
TSTB @STREG ;WAIT FOR
BPL 1\$
MOV #BIT15!BIT7,\$GDDAT ;LOAD EXPECTED VALUE
MOV #BIT0,@STREG ;START 2ND CONVERSION
CHECK ERROR 1 ;ERROR FLAG NOT SET WHEN 2ND
; CONVERSION WAS STARTED BEFORE READING BUFFER FROM FIRST
MOV @ADBUFF,R0 ;CLEAR DONE FLAG

*TEST 22 TEST CLOCK OVERFLOW STARTS A/D (IF KWV11-C IS AVAILABLE)

TST22: SCOPE
TST KWAD ;TEST IF OPERATOR SAID KWV11-C WAS CONNECTED
BEQ TST23 ;:BR IF NO CLOCK THERE
MOV #BIT7!BIT5,\$GDDAT ;LOAD EXPECTED A/D STATUS
MOV \$GDDAT,@STREG ;ENABLE THE A/D STATUS REGISTER
MOV #177776,@KWBPR ;LOAD KWV11-C CLOCK PRESET REGISTER
MOV #11,@KWCSR ;START CLOCK
JSR PC,STALL ;DELAY FOR A CLOCK TICK
CHECK ERROR 1 ;CHECK A/D STATUS AGAINST EXPECTED
TST @ADBUFF ;A/D DONE FAILED TO SET WITH CLOCK STARTS
CLR @STREG ;CLEAR A/D DONE
;CLEAR A/D CONTROL

*TEST 23 TEST EXTERNAL TRIGGER STARTS A/D (IF KW11-C IS CONNECTED TO EXT START TA

TST23: SCOPE
TST KWEX ;TEST IF OPERATOR SAID KWV11-C WAS CONNECTED
BEQ TST24 ;:BR IF NO CLOCK THERE
MOV #BIT7!BIT4,\$GDDAT ;LOAD EXPECTED A/D STATUS
MOV \$GDDAT,@STREG ;ENABLE THE A/D STATUS REGISTER
MOV #177776,@KWBPR ;LOAD KWV11-C CLOCK PRESET REGISTER
MOV #11,@KWCSR ;START CLOCK
JSR PC,STALL ;DELAY FOR CLOCK TICKS
CHECK ERROR 1 ;CHECK A/D STATUS AGAINST EXPECTED
TST @ADBUFF ;A/D DONE FAILED TO SET WITH EXTERNAL STARTS
CLR @STREG ;CLEAR A/D DONE
;CLEAR A/D CONTROL


```

6143
6144
(3)
(3)
(2) 004002 000004
(2)
6145 004004 005737 001402      TST      BTEX          ;TEST IF OPERATOR SAID 'F2' IS INSTALLED
6146 004010 001416              BEQ      TST27         ;BR IF NOT THERE
6147 004012 012737 000220 001124  MOV      #BIT7!BIT4,$GDDAT ;LOAD EXPECTED A/D STATUS
6148 004020 013777 001124 175270  MOV      $GDDAT,@STREG   ;ENABLE THE A/D STATUS REGISTER
6149 004026 004737 001426              JSR      PC,STALL       ;DELAY AN AMOUNT OF TIME
6150 004032 104414              CHECK    1              ;CHECK A/D STATUS AGAINST EXPECTED
6151 004034 104001              ERROR   1              ;A/D DONE FAILED TO SET WITH 'B EVENT'
6152 004036 005077 175254      CLR      @STREG         ;CLEAR A/D CONTROL
6153 004042 005777 175254      TST     @ADBUFF        ;CLEAR A/D DONE
6154
6155

```

```

6156
(3)
(3)
(2) 004046 000004
(2)
6157 004050 000207              RTS      PC              ;RETURN TO TEST SECTION
6158
6159

```

.SBTTL
.SBTTL END OF LOGIC TESTS - SECTION

```

6160
6161
6162
6163
6164
6165 004052 013777 001124 175236  ;:SUBROUTINE FOR LOGIC TESTS::
6166 004060 017737 175232 001126  TESTIT: MOV    $GDDAT,@STREG ;LOAD EXPECTED VALUE
6167 004066 023737 001124 001126  TEST:  MOV    @STREG,$BDDAT ;READ ST. REG.
6168 004074 001002              CMP     $GDDAT,$BDDAT ;COMPARE RESULTS
6169 004076 062716 000002              BNE    RETERR        ;:ERROR RETURN
6170 004102 000002              ADD    #2,(SP)       ;BUMP RETURN ADDRESS TO GET AROUND ERROR
RETERR: RTI

```

.SBTTL
.SBTTL START OF ADV11-C ANALOG WRAPAROUND SECTION
.SBTTL

6171
6172
6173
6174

```
6176  
6177 004104  
  (4)  
  (3)  
  (3)  
  (2) 004104 012737 000030 001102  
  (2)  
  (1) 004112 012737 000001 001160  
6178  
6179 004120 012777 007777 175176  
6180 004126 012777 007777 175172  
6181 004134 012737 004156 001110  
6182 004142 012737 004156 001106  
6183  
6184 004150 012700 000002  
6185 004154 005001  
6186 004156 005301  
6187 004160 001376  
6188 004162 005300  
6189 004164 001374  
6190  
6191  
  (3)  
  (3)  
  (2) 004166 000004  
  (2)  
  (1) 004170 012737 000001 001160  
6192 004176 005737 001366  
6193 004202 001440  
6194 004204 004537 007710  
6195 004210 000000  
6196 004212 004537 010046  
6197 004216 007777  
6198 004220 001354  
6199 004222 104004  
6200  
6201 004224 004537 007710  
6202 004230 000001  
6203 004232 004537 010046  
6204 004236 006000  
6205 004240 001354  
6206 004242 104004  
6207  
6208 004244 004537 007710  
6209 004250 000002  
6210 004252 004537 010046  
6211 004256 005000  
6212 004260 001354  
6213 004262 104004  
6214  
6215 004264 004537 007710  
6216 004270 000003  
6217 004272 004537 010046  
6218 004276 004400  
6219 004300 001354  
6220 004302 104004
```

WRAP:

*TEST 30 SETUP TO RUN ANALOG WRAPAROUND TEST

TST30: MOV #STN,\$STNM
MOV #1,\$TIMES ;;DO 1 ITERATION
:LOAD AXV11-C DAC TO MAX OUTPUT VOLTAGE
MOV #7777,@DACA :LOAD DAC 'A'
MOV #7777,@DACB :LOAD DAC 'B'
MOV #1\$,\$LPERR :LOAD ERROR ADDRESS
MOV #1\$,\$LPADR :LOAD LOOP ADDRESS
:DELAY SUFFICIENT TIME TO LET THE DAC'S SETTLE
MOV #2,\$RO :LOAD DELAY TIMER
CLR R1 :CLEAR DELAY COUNT
1\$: DEC R1 :DELAY
BNE 1\$
DEC R0 :DELAY
BNE 1\$

*TEST 31 COMPARE CHANNEL 0 (F.S.) AGAINST 1 (1/2 FS), 2 (1/4 FS), 3 (1/8)

TST31: SCOPE
1\$: MOV #1,\$TIMES ;;DO 1 ITERATION
TST TC1 :TEST IF TEST FIXTURE IS INSTALLED
BEQ TST32 ;;BR IF NOT
JSR R5,CONVRT :GET THE AVERAGE VALUE FOR
CHAN00 :CHANNEL 0
JSR R5,COMPAR :COMPARE RESULTS
7777
VWRAP :
ERROR 4 :ERROR AN A/D CHANNEL 0 - VALUE DID NOT
EQUAL EXPECTED VALUE
JSR R5,CONVRT :GET THE AVERAGE VALUE FOR
CHAN01 :CHANNEL 1
JSR R5,COMPAR :COMPARE RESULTS
6000 :EXPECTED VALUE
VWRAP :USING A KNOWN SPREAD
ERROR 4 :ERROR ON A/D CHANNEL 1 - VALUE DID NOT
EQUAL EXPECTED
JSR R5,CONVRT :GET THE AVERAGE VALUE FOR
CHAN02 :CHANNEL 2
JSR R5,COMPAR :COMPARE RESULTS
5000 :AGAINST THIS VALUE FOR CHANNEL 2
VWRAP :USING A KNOWN SPREAD
ERROR 4 :ERROR ON A/D CHANNEL 2 - VALUE DID NOT
EQUAL EXPECTED
JSR R5,CONVRT :GET THE AVERAGE VALUE FOR
CHAN03 :CHANNEL 03
JSR R5,COMPAR :COMPARE RESULTS
4400 :AGAINST THIS VALUE FOR CHANNEL 3
VWRAP :USING A KNOWN SPREAD
ERROR 4 :ERROR ON A/D CHANNEL 3 - VALUE DID NOT

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CNAXAA.P11 23-DEC-82 14:21 T31 COMPARE CHANNEL 0 (F.S.) AGAINST 1 (1/2 FS), 2 (1/4 FS), 3 (1/8)

SEQ 0032

6221

; EQUAL EXPECTED

```

6223
6224
(3)
(3)
(2) 004304 000004
(2)
(1) 004306 012737 000001 001160
6225 004314 005737 001366
6226 004320 001431
6227 004322 004537 007710
6228 004326 000000
6229 004330 013737 001360 004356
6230 004336 013737 001360 004376
6231
6232 004344 004537 007710
6233 004350 000004
6234 004352 004537 010046
6235 004356 000000
6236 004360 010236
6237 004362 104004
6238
6239
6240 004364 004537 007710
6241 004370 000010
6242 004372 004537 010046
6243 004376 000000
6244 004400 010236
6245 004402 104004
6246

::*****
:*TEST 32 COMPARE CHANNEL 0 (F.S.) AGAINST OTHER F.S. CHANNELS (4 AND 10)
:*****
TST32: SCOPE

MOV #1,$TIMES ;:DO 1 ITERATION
TST TC1 ;:TEST IF TEST FIXTURE IS INSTALLED
BEQ TST33 ;:BR IF NOT
JSR R5,CONVRT ;:GET THE AVERAGE VALUE FOR
CHAN00 ;:CHANNEL 0
MOV TEMP,4$ ;:SAVE CHANNEL 00 CONVERTED VALUE
MOV TEMP,10$ ;

JSR R5,CONVRT ;:GET THE AVERAGE VALUE FOR
CHAN04 ;:CHANNEL 4
JSR R5,COMPAR ;:COMPARE RESULTS
0 ;:AGAINST THIS VALUE FOR CHANNEL 0
V2 ;:USING A SPREAD OF 2 COUNTS
ERROR 4 ;:ERROR ON A/D CHANNEL 4 - VALUE DID NOT
; EQUAL VALUE OF CHANNEL 0

JSR R5,CONVRT ;:GET THE AVERAGE VALUE FOR
CHAN10 ;:CHANNEL 10
JSR R5,COMPAR ;:COMPARE RESULTS
0 ;:AGAINST THIS VALUE FOR CHANNEL 0
V2 ;:USING A SPREAD OF 2 COUNTS
ERROR 4 ;:ERROR ON A/D CHANNEL 10 - VALUE DID NOT
; EQUAL VALUE OF CHANNEL 0
  
```

6248
 6249
 6250
 (3)
 (3)
 (2)
 (2)
 (1)
 6251
 6252
 6253
 6254
 6255
 6256
 6257
 6258
 6259
 6260
 6261
 6262
 6263
 6264
 6265
 6266
 6267
 6268
 6269
 6270
 6271
 6272
 6273

004404 000004
 004406 012737 000001 001160
 004414 005737 001366
 004420 001431
 004422 004537 007710
 004426 000001
 004430 013737 001360 004456
 004436 013737 001360 004476
 004444 004537 007710
 004450 000005
 004452 004537 010046
 004456 000000
 004460 010236
 004462 104004
 004464 004537 007710
 004470 000011
 004472 004537 010046
 004476 000000
 004500 010236
 004502 104004

 :*TEST 33 COMPARE CHANNEL 1 (1/2 F.S.) AGAINST OTHER 1/2 F.S. CHANNELS (5 AND 11)

TST33: SCOPE

```

MOV #1,$TIMES      ;;DO 1 ITERATION
TST TC1            ;TEST IF TEST FIXTURE IS INSTALLED
BEQ TST34          ;BR IF NOT
JSR R5,CONVRT     ;GET THE AVERAGE VALUE FOR
CHAN01            ;CHANNEL 1
MOV TEMP,4$       ;SAVE CHANNEL 1 CONVERTED VALUE
MOV TEMP,10$      ;SAVE IT AGAIN

JSR R5,CONVRT     ;GET THE AVERAGE VALUE FOR
CHAN05            ;CHANNEL 5
JSR R5,COMPAR     ;COMPARE RESULTS
0                ;AGAINST THIS VALUE FOR CHANNEL 1
V2              ;USING A SPREAD OF 2 COUNTS
ERROR 4          ;ERROR ON A/D CHANNEL 5 - VALUE DID NOT
                ; EQUAL VALUE OF CHANNEL 0

JSR R5,CONVRT     ;GET THE AVERAGE VALUE FOR
CHAN11           ;CHANNEL 11
JSR R5,COMPAR     ;COMPARE RESULTS
0                ;AGAINST THIS VALUE FOR CHANNEL 1
V2              ;USING A SPREAD OF 2 COUNTS
ERROR 4          ;ERROR ON A/D CHANNEL 11 - VALUE DID NOT
                ; EQUAL VALUE OF CHANNEL 1
  
```

4\$:

10\$:

```

6275
6276
(3)
(3)
(2) 004504 000004
(2)
(1) 004506 012737 000001 001160
6277 004514 005737 001366
6278 004520 001431
6279 004522 004537 007710
6280 004526 000002
6281 004530 013737 001366 004556
6282 004536 013737 001366 004576
6283
6284 004544 004537 007710
6285 004550 000006
6286 004552 004537 010046
6287 004556 000000
6288 004560 010236
6289 004562 104004
6290
6291
6292 004564 004537 007710
6293 004570 000012
6294 004572 004537 010046
6295 004576 000000
6296 004600 010236
6297 004602 104004
6298
6299
6300
(3)
(3)
(2) 004604 000004
(2)
(1) 004606 012737 000001 001160
6301 004614 005737 001366
6302 004620 001416
6303 004622 004537 007710
6304 004626 000003
6305 004630 013737 001366 004650
6306
6307 004636 004537 007710
6308 004642 000007
6309 004644 004537 010046
6310 004650 000000
6311 004652 010236
6312 004654 104004
6313
6314

```

```

*****
:*TEST 34 COMPARE CHANNEL 2 (1/4 F.S.) AGAINST OTHER 1/4 F.S. CHANNELS (6 AND 12)
*****
TST34: SCOPE
MOV #1,$TIMES ;;DO 1 ITERATION
TST TC1 ;;TEST IF TEST FIXTURE IS INSTALLED
BEQ TST35 ;;BR IF NOT
JSR R5,CONVRT ;;GET THE AVERAGE VALUE FOR
CHAN02 ;;CHANNEL 2
MOV TEMP,4$ ;;SAVE CHANNEL 2 CONVERTED VALUE
MOV TEMP,10$ ;;SAVE IT AGAIN

JSR R5,CONVRT ;;GET THE AVERAGE VALUE FOR
CHAN06 ;;CHANNEL 6
JSR R5,COMPAR ;;COMPARE RESULTS
4$: 0 ;;AGAINST THIS VALUE FOR CHANNEL 2D
V2 ;;USING A SPREAD OF 2 COUNTS
ERROR 4 ;;ERROR ON A/D CHANNEL 6 - VALUE DID NOT
; EQUAL VALUE OF CHANNEL 2

JSR R5,CONVRT ;;GET THE AVERAGE VALUE FOR
CHAN12 ;;CHANNEL 12
JSR R5,COMPAR ;;COMPARE RESULTS
10$: 0 ;;AGAINST THIS VALUE FOR CHANNEL 2
V2 ;;USING A SPREAD OF 2 COUNTS
ERROR 4 ;;ERROR ON A/D CHANNEL 12 - VALUE DID NOT
; EQUAL VALUE OF CHANNEL 2

*****
:*TEST 35 COMPARE CHANNEL 3 (1/8 F.S.) AGAINST CHANNEL 7 (1/8 F.S.)
*****
TST35: SCOPE
MOV #1,$TIMES ;;DO 1 ITERATION
TST TC1 ;;TEST IF TEST FIXTURE IS INSTALLED
BEQ TST36 ;;BR IF NOT
JSR R5,CONVRT ;;GET THE AVERAGE VALUE FOR
CHAN03 ;;CHANNEL 3
MOV TEMP,4$ ;;SAVE CHANNEL 3 CONVERTED VALUE

JSR R5,CONVRT ;;GET THE AVERAGE VALUE FOR
CHAN07 ;;CHANNEL 7
JSR R5,COMPAR ;;COMPARE RESULTS
4$: 0 ;;AGAINST THIS VALUE FOR CHANNEL 3
V2 ;;USING A SPREAD OF 2 COUNTS
ERROR 4 ;;ERROR ON A/D CHANNEL 7 - VALUE DID NOT
; EQUAL VALUE OF CHANNEL 3

```

```

6316
6317
(3)
(3)
(2) 004656 000004
(2)
(1) 004660 012737 000001 001160
6318 004666 005737 001366
6319 004672 001454
6320 004674 012737 000000 010044
6321 004702 004537 007714
6322 004706 000003
6323 004710 004537 010046
6324 004714 004400
6325 004716 001354
6326 004720 104004
6327
6328 004722 012737 000004 010044
6329 004730 004537 007714
6330 004734 000003
6331 004736 004537 010046
6332 004742 005000
6333 004744 001354
6334 004746 104004
6335
6336 004750 012737 000010 010044
6337 004756 004537 007714
6338 004762 000003
6339 004764 004537 010046
6340 004770 006000
6341 004772 001354
6342 004774 104004
6343
6344 004776 012737 000014 010044
6345 005004 004537 007714
6346 005010 000003
6347 005012 004537 010046
6348 005016 007777
6349 005020 001354
6350 005022 104004
6351
6352
6353
(3)
(3)
(2) 005024 000004
(2)
(1) 005026 012737 000001 001160
6354 005034 012777 004000 174264
6355 005042 005737 001372
6356 005046 001410
6357 005050 004537 007710
6358 005054 000013
6359 005056 004537 010046
6360 005062 007777
6361 005064 010236

:*****
:*TEST 36 RELATIVE GAIN TEST USING CHANNEL 3 (1/8 F.S.)
:*****
TST36: SCOPE

MOV #1,$TIMES ::DO 1 ITERATION
TST TC1 ::TEST IF AXV11 OR ADV11 CONNECTOR INSTALLED
BEQ TST37 ::BR IF NO CONNECTOR
MOV #GAIN00,OTHER ::SELECT GAIN OF 00
JSR R5,CONVRT ::GET THE VALUE OF CHANNEL 03
CHAN03
JSR R5,COMPAR ::TEST GAIN
4400 ::EXPECTED VALUE
VWRAP ::USING KNOWN SPREAD
ERROR 4 ::GAIN SELECT OF 00 FAILED TO EQUAL EXPECTED VALUE

MOV #GAIN01,OTHER ::SELECT GAIN OF 01
JSR R5,CONVRT ::GET THE VALUE OF CHANNEL 03
CHAN03
JSR R5,COMPAR ::TEST GAIN 01
5000 ::EXPECTED VALUE
VWRAP ::USING KNOWN SPREAD
ERROR 4 ::GAIN SELECT OF 01 FAILED TO INCREASE
:: CONVERTED VALUE CORRECTLY
MOV #GAIN10,OTHER ::SET GAIN SELECT = 10
JSR R5,CONVRT ::GET VALUE OF CHANNEL 03
CHAN03
JSR R5,COMPAR ::TEST GAIN 10 VALUE AGAINST 01
6000 ::EXPECTED VALUE
VWRAP ::USING KNOWN SPREAD
ERROR 4 ::GAIN SELECT OF 10 FAILED TO INCREASE
:: CONVERTED VALUE CORRECTLY
MOV #GAIN11,OTHER ::SET GAIN SELECT = 11
JSR R5,CONVRT ::GET VALUE OF CHANNEL 03
CHAN03
JSR R5,COMPAR ::TEST GAIN 11 VALUE AGAINST 10
7777 ::EXPECTED VALUE
VWRAP ::USING KNOWN SPREAD
ERROR 4 ::GAIN SELECT OF 11 FAILED TO INCREASE
:: CONVERTED VALUE CORRECTLY

:*****
:*TEST 37 IF ADV11-C VERIFY CH13 IS AT + F.S.
:*****
TST37: SCOPE

MOV #1,$TIMES ::DO 1 ITERATION
MOV #4000,@DACB ::SET DAC 'B' TO MIDRANGE
TST ADV11C ::TEST IF ADV11-C
BEQ TST40 ::BR IF NOT ADV11-C
JSR R5,CONVRT ::GET THE CONVERTED VALUE FOR CH13
CHAN13
JSR R5,COMPAR ::TEST CH13 AGAINST EXPECTED
7777 ::+ F.S.
V2
  
```

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CNAXAA.P11 23-DEC-82 14:21 T37 IF ADV11-C VERIFY CH13 IS AT + F.S.

SEQ 0037

6362 005066 104004

ERROR 4

;CH13 WAS NOT PULLED UP TO +F.S.

```

6364
6365
6366 .SBTTL END OF ADV11-C ANALOG WRAPAROUND SECTION
6367 .SBTTL
6368 .SBTTL START OF AXV11-C ANALOG WRAPAROUND SECTION
6369 .SBTTL
6370
6371
(3)
(3)
(2) 005070 000004
(2)
(1) 005072 012737 000001 001160
6372 MOV #1,$TIMES ;;DO 1 ITERATION
6373 :AXV11-C DAC "A" CONNECTED TO AXV11-C A/D CHANNEL 0
6374 :AXV11-C TEST FIXTURE IS REQUIRED
6375 005100 005737 001366 TST TC1 ;TEST IF AXV11-C TEST FIXTURE IS PRESENT
6376 005104 001445 BEQ TST41 ;;BR IF NO TEST FIXTURE
6377 005106 005737 001372 TST ADV11C ;TEST IF THE MODULE IS A ADV11-C
6378 005112 001042 BNE TST41 ;;BR IF NO DAC'S PRESENT
6379 005114 012737 000000 005154 MOV #0,2$ ;PRIME THE DAC OUTPUT VALUE
6380 005122 013777 005154 174174 MOV 2$,@DACA ;PRIME THE DAC OUTPUT STAGE
6381 005130 012777 000000 174160 MOV #0,@STREG ;INITIILIZE THE A/D STATUS REG
6382 005136 017700 174160 MOV @ADBUFF,R0 ;READ A/D VALUE AND CLEAR A/D DONE FLAG
6383 005142 004537 007710 1$: JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 0
6384 005146 000000
6385 005150 004537 010046 JSR R5,COMPAR ;COMPARE AGAINST EXPECTED D/A VALUE
6386 005154 000000 2$: 0 ;EXPECTED
6387 005156 001354 VWRAP ;SPREAD ALLOWED
6388 005160 000413 BR 3$ ;CONVERTED VALUE DID NOT EQUAL EXPECTED D/A VALUE
6389 005162 062737 000010 005154 ADD #10,2$ ;UPDATE THE D/A OUTPUT VALUE
6390 005170 013777 005154 174126 MOV 2$,@DACA ;UPDATE THE D/A OUTPUT VOLTAGE
6391 005176 022737 010000 005154 CMP #10000,2$ ;TEST IF LAST STEP
6392 005204 001356 BNE 1$
6393 005206 000401 BR 4$ ;;BR TO NEXT TEST
6394 005210 104004 3$: ERROR 4 ;CONVERTED A/D VALUE DID NOT EQUAL EXPECTED VALUE
6395 005212 012777 007777 174104 4$: MOV #7777,@DACA ;LOAD DAC "A" TO +F.S.
6396

```

```

6398
6399
6400
(3)
(3)
(2) 005220 000004
(2)
(1) 005222 012737 000001 001160
6401
6402
6403
6404 005230 005737 001366
6405 005234 001445
6406 005236 005737 001372
6407 005242 001042
6408 005244 012737 000000 005304
6409 005252 013777 005304 174046
6410 005260 012777 000000 174030
6411 005266 017700 174030
6412 005272 004537 007710
6413 005276 000013
6414 005300 004537 010046
6415 005304 000000
6416 005306 001354
6417 005310 000413
6418 005312 062737 000010 005304
6419 005320 013777 005304 174000
6420 005326 022737 010000 005304
6421 005334 001356
6422 005336 000401
6423 005340 104004
6424 005342 012777 007777 173756
6425
6426
6427

::*****
:*TEST 41 AXV11-C ANALOG WRAPAROUND TEST (DAC 'B' TO A/D CHAN 13)
:*****
TST41: SCOPE
MOV #1,$TIMES ::DO 1 ITERATION
:AXV11-C DAC 'B' CONNECTED TO AXV11-C A/D CHANNEL 13
:AXV11-C TEST CABLE IS REQUIRED
TST TC1 ;TEST IF AXV11-C TEST FIXTURE IS PRESENT
BEQ TST42 ;:BR IF NO TEST FIXTURE
TST ADV11C ;TEST IF MODULE IS AN ADV11-C
BNE TST42 ;:BR IF NO DAC 'A' PRESENT
MOV #0,2$ ;PRIME THE DAC OUTPUT VALUE
MOV 2$,@DACB ;PRIME THE DAC OUTPUT STAGE
MOV #0,@STREG ;INITIILIZE THE A/D STATUS REG
MOV @ADBUFF,R0 ;READ A/D VALUE AND CLEAR A/D DONE FLAG
1$: JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 13
CHAN13
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED D/A VALUE
2$: 0 ;:EXPECTED
VWRAP ;SPREAD ALLOWED
BR 3$ ;:CONVERTED VALUE DID NOT EQUAL EXPECTED D/A VALUE
ADD #10,2$ ;UPDATE THE D/A OUTPUT VALUE
MOV 2$,@DACB ;UPDATE THE D/A OUTPUT VOLTAGE
CMP #10000,2$ ;TEST IF LAST STEP
BNE 1$
BR 4$ ;:BR TO NEXT TEST
3$: ERROR 4 ;:CONVERTED D/A VALUE DID NOT EQUAL EXPECTED
4$: MOV #7777,@DACB ;SET DAC 'B' TO + F.S.

.SBTTL
.SBTTL END OF AXV11-C ANALOG WRAPAROUND SECTION
  
```



```

6429
6430
6431
6432
6433
6434
6435
(3)
(3)
(2) 005350 000004
(2)
(1) 005352 012737 000001 001160
6436
6437
6438 005360 005737 001370
6439 005364 001045
6440 005366 012777 000000 173722
6441 005374 017700 173722
6442 005400 004537 007710
6443 005404 000014
6444 005406 004537 010046
6445 005412 004000
6446 005414 010236
6447 005416 104004
6448
6449 005420 004537 007710
6450 005424 000015
6451 005426 004537 010046
6452 005432 004000
6453 005434 010236
6454 005436 104004
6455
6456 005440 004537 007710
6457 005444 000016
6458 005446 004537 010046
6459 005452 004000
6460 005454 010236
6461 005456 104004
6462
6463 005460 004537 007710
6464 005464 000017
6465 005466 004537 010046
6466 005472 004000
6467 005474 010236
6468 005476 104004
6469

.SBTTL
.SBTTL START OF AXV11-C/ADV11-C NON-WRAPAROUND ANALOG SECTION
.SBTTL

*****
*TEST 42 VERIFY CH14, 15, 16 AND 17 ARE AT +-0 F.S.
*****
TST42: SCOPE

MOV #1,$TIMES ;;DO 1 ITERATION
;AAV11-C TEST CONNECTOR IS NOT REQUIRED (IN FACT WILL ERROR IF PRESENT)

TST TC2 ;TEST IF AAV11-C TEST CONNECTOR IS PRESENT
BNE TST43 ;;BR IF TEST CONNECTOR
MOV #0,@STREG ;INITIILIZE THE A/D STATUS REG
MOV @ADBUFF,R0 ;READ A/D VALUE AND CLEAR A/D DONE FLAG
JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 14
CHAN14
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED VALUE
4000 ;EXPECTED
V2 ;SPREAD ALLOWED
ERROR 4 ;CONVERTED VALUE DID NOT EQUAL EXPECTED VALUE

JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 15
CHAN15
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED VALUE
4000
V2 ;SPREAD ALLOWED
ERROR 4 ;CONVERTED VALUE DID NOT EQUAL EXPECTED VALUE

JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 16
CHAN16
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED VALUE
4000
V2 ;SPREAD ALLOWED
ERROR 4 ;CONVERTED VALUE DID NOT EQUAL EXPECTED VALUE

JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 17
CHAN17
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED VALUE
4000
V2 ;SPREAD ALLOWED
ERROR 4 ;CONVERTED VLAUE DID NOT EQUAL EXPECTED VALUE

```

6471
6472
6473
6474
6475
6476
6477
(3)
(3)
(2)
(2)
(1)
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6481
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6483
6484
6485
6486
6487
6488
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6491
6492
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6496
6497
6498
6499
6500
6501
6502
6503
6504
6505

005500 000004
005502 012737 000001 001160
005510 005737 001370
005514 001452
005516 012737 000000 005562
005524 012777 007777 173612
005532 012777 000000 173556
005540 017700 173556
005544 000240
005546 000240
005550 004537 007710
005554 000014
005556 004537 010046
005562 000000
005564 001354
005566 000424
005570 062737 000010 005562
005576 013737 005562 005636
005604 005137 005636
005610 042737 170000 005636
005616 013777 005636 173520
005624 022737 010000 005562
005632 001346
005634 000402
005636 000000
005640 104004

```
.SBTTL
.SBTTL START OF AAV11-C TO AXV11-C ANALOG WRAPAROUND SECTION
.SBTTL
*****
:*TEST 43 AAV11-C ANALOG WRAPAROUND TEST (DAC 'A' TO A/D CHAN 14)
*****
TST43: SCOPE
MOV #1,$TIMES ;;DO 1 ITERATION
;AAV11-C TEST CONNECTOR IS REQUIRED
TST TC2 ;TEST IF AAV11-C TEST CONNECTOR IS PRESENT
BEQ TST44 ;;BR IF NO TEST CONNECTOR
MOV #0,2$ ;PRIME THE DAC OUTPUT VALUE
MOV #7777,@DAC0 ;PRIME THE DAC OUTPUT STAGE
MOV #0,@STREG ;INITIILIZE THE A/D STATUS REG
MOV @ADBUFF,R0 ;READ A/D VALUE AND CLEAR A/D DONE FLAG
NOP
NOP
1$: JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 14
CHAN14
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED D/A VALUE
2$: 0
VWRAP ;SPREAD ALLOWED
BR 10$ ;CONVERTED VLAUE DID NOT EQUAL EXPECTED D/A VALUE
ADD #10,2$ ;UPDATE THE D/A OUTPUT VALUE
MOV 2$,7$ ;COPY VALUE
COM 7$ ;INVERT DATA
BIC #170000,7$ ;REMOVE EXTRA BITS
MOV 7,@DAC0 ;UPDATE THE D/A OUTPUT VOLTAGE
CMP #10000,2$ ;TEST IF LAST STEP
BNE 1$
BR TST44 ;;BR TO NEXT TEST
7$: 0
10$: ERROR 4 ;CONVERTED D/A VALUE DID NOT EQUAL EXPECTED
```

6507
6508
6509
(3)
(3)
(2)
(2)
(1)
6510
6511
6512
6513
6514
6515
6516
6517
6518
6519
6520
6521
6522
6523
6524
6525
6526
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6528
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6530
6531
6532
6533
6534
6535

005642 000004
005644 012737 000001 001160
005652 005737 001370
005656 001450
005660 012737 000000 005720
005666 012777 007777 173452
005674 012777 000000 173414
005702 017700 173414
005706 004537 007710
005712 000015
005714 004537 010046
005720 000000
005722 001354
005724 000424
005726 062737 000010 005720 005720
005734 013737 005720 005774
005742 005137 005774
005746 042737 170000 005774
005754 013777 005774 173364
005762 022737 010000 005720
005770 001346
005772 000402
005774 000000
005776 104004

:TEST 44 AAV11-C ANALOG WRAPAROUND TEST (DAC 'B' TO A/D CHAN 15)

TST44: SCOPE

MOV #1,\$TIMES ;:DO 1 ITERATION
;AAV11-C TEST CONNECTOR IS REQUIRED
TST TC2 ;:TEST IF AAV11-C TEST CONNECTOR IS PRESENT
BEQ TST45 ;:BR IF NO TEST CONNECTOR
MOV #0,2\$;:PRIME THE DAC OUTPUT VALUE
MOV #7777,@DAC1 ;:PRIME THE DAC OUTPUT STAGE
MOV #0,@STREG ;:INITIILIZE THE A/D STATUS REG
MOV @ADBUFF,R0 ;:READ A/D VALUE AND CLEAR A/D DONE FLAG
1\$: JSR R5,CONVRT ;:GET THE VALUE OF CHANNEL 15
CHAN15
JSR R5,COMPAR ;:COMPARE AGAINST EXPECTED D/A VALUE
2\$: 0
VWRAP ;:SPREAD ALLOWED
BR 10\$;:CONVERTED VLAUE DID NOT EQUAL EXPECTED D/A VALUE
ADD #10,2\$;:UPDATE THE D/A OUTPUT VALUE
MOV 2\$,7\$;:COPY VALUE
COM 7\$;:INVERT DATA
BIC #170000,7\$;:REMOVE EXTRA BITS
MOV 7,@DAC1 ;:UPDATE THE D/A OUTPUT VOLTAGE
CMP #10000,2\$;:TEST IF LAST STEP
BNE 1\$
BR TST45 ;:BR TO NEXT TEST
7\$: 0
10\$: ERROR 4 ;:CONVERTED D/A VALUE NOT EQUAL TO EXPECTED

6537
6538
6539
(3)
(3)
(2)
(2)
(1)
6540
6541
6542
6543
6544
6545
6546
6547
6548
6549
6550
6551
6552
6553
6554
6555
6556
6557
6558
6559
6560
6561
6562
6563
6564
6565

006000 000004
006002 012737 000001 001160
006010 005737 001370
006014 001450
006016 012737 000000 006056
006024 012777 007777 173316
006032 012777 000000 173256
006040 017700 173256
006044 004537 007710
006050 000016
006052 004537 010046
006056 000000
006060 001354
006062 000424
006064 062737 000010 006056
006072 013737 006056 006132
006100 005137 006132
006104 042737 170000 006132
006112 013777 006132 173230
006120 022737 010000 006056
006126 001346
006130 000402
006132 000000
006134 104004

```
*****  
*TEST 45 AAV11-C ANALOG WRAPAROUND TEST (DAC 'C' TO A/D CHAN 16)  
*****  
TST45: SCOPE  
MOV #1,STIMES ;DO 1 ITERATION  
;AAV11-C TEST CONNECTOR IS REQUIRED  
TST TC2 ;TEST IF AAV11-C TEST CONNECTOR IS PRESENT  
BEQ TST46 ;BR IF NO TEST CONNECTOR  
MOV #0,2$ ;PRIME THE DAC OUTPUT VALUE  
MOV #7777,@DAC2 ;PRIME THE DAC OUTPUT STAGE  
MOV #0,@STREG ;INITIILIZE THE A/D STATUS REG  
MOV @ADBUFF,R0 ;READ A/D VALUE AND CLEAR A/D DONE FLAG  
1$: JSR R5,CONVRT ;GET THE VALUE OF CHANNEL 16  
CHAN16  
JSR R5,COMPAR ;COMPARE AGAINST EXPECTED D/A VALUE  
2$: 0  
VWRAP ;SPREAD ALLOWED  
BR 10$ ;CONVERTED VLAUE DID NOT EQUAL EXPECTED D/A VALUE  
ADD #10,2$ ;UPDATE THE D/A OUTPUT VALUE  
MOV 2$,7$ ;COPY VALUE  
COM 7$ ;INVERT DATA  
BIC #170000,7$ ;REMOVE EXTRA BITS  
MOV 7,@DAC2 ;UPDATE THE D/A OUTPUT VOLTAGE  
CMP #10000,2$ ;TEST IF LAST STEP  
BNE 1$  
BR TST46 ;BR TO NEXT TEST  
7$: 0  
10$: ERROR 4 ;CONVERTED D/A VALUE NOT EQUAL TO EXPECTED
```

6567
6568
6569
(3)
(3)
(2) 006136 000004
(2)
(1) 006140 012737 000001 001160
6570
6571 006146 005737 001370
6572 006152 001450
6573 006154 012737 000000 006214
6574 006162 012777 007777 173162
6575 006170 012777 000000 173120
6576 006176 017700 173120
6577
6578 006202 004537 007710
6579 006206 000017
6580 006210 004537 010046
6581 006214 000000
6582 006216 001354
6583 006220 000424
6584 006222 062737 000010 006214 006214
6585 006230 013737 006214 006270
6586 006236 005137 006270
6587 006242 042737 170000 006270
6588 006250 013777 006270 173074
6589 006256 022737 010000 006214
6590 006264 001346
6591 006266 000402
6592 006270 000000
6593 006272 104004
6594
(3)
(3)
(2) 006274 000004
(2)
(1) 006276 012737 000001 001160
6595 006304 000207
6603

```

*****
:*TEST 46      AAV11-C ANALOG WRAPAROUND TEST (DAC 'D' TO A/D CHAN 17)
*****
TST46: SCOPE

MOV      #1,$TIMES      ;;DO 1 ITERATION
;AAV11-C TEST CONNECTOR IS REQUIRED
TST      TC2            ;TEST IF AAV11-C TEST CONNECTOR IS PRESENT
BEQ      TST47          ;BR IF NO TEST CONNECTOR
MOV      #0,2$         ;PRIME THE DAC OUTPUT VALUE
MOV      #7777,@DAC3   ;PRIME THE DAC OUTPUT STAGE
MOV      #0,@STREG     ;INITIILIZE THE A/D STATUS REG
MOV      @ADBUFF,R0    ;READ A/D VALUE AND CLEAR A/D DONE FLAG

1$:      JSR      R5,CONVRT ;GET THE VALUE OF CHANNEL 17
        CHAN17
        JSR      R5,COMPAR ;COMPARE AGAINST EXPECTED D/A VALUE
2$:      0
        VWRAP      ;SPREAD ALLOWED
        BR        10$    ;CONVERTED VLAUE DID NOT EQUAL EXPECTED D/A VALUE
        ADD      #10,2$  ;UPDATE THE D/A OUTPUT VALUE
        MOV      2$,7$   ;COPY DATA
        COM      7$     ;INVERT DATA
        BIC      #170000,7$ ;REMOVE EXTRA BITS
        MOV      7$,@DAC3 ;UPDATE THE D/A OUTPUT VOLTAGE
        CMP      #10000,2$ ;TEST IF LAST STEP
        BNE     1$
        BR      TST47   ;;BR TO NEXT TEST
7$:      0
10$:     ERROR      4    ;CONVERTED D/A VALUE NOT EQUAL TO EXPECTED
*****
:*TEST 47      END OF AAV11-C TO AXV11-C ANALOG WRAPAROUND
*****
TST47: SCOPE

MOV      #1,$TIMES      ;;DO 1 ITERATION
RTS      PC            ;EXIT AND RETURN TO CALLING ROUTINE

```

```

6605
6606
6607
6608 006306 005077 173004
6609 006312 104401 010376
6610 006316 005046
6611 006320 012746 006326
6612 006324 000002
6613 006326 104401 011122
6614 006332 104413
6615 006334 012637 006422
6616 006340 042737 177760 006422
6617 006346 104401 011162
6618 006352 104413
6619 006354 012637 010044
6620 006360 006137 010044
6621 006364 006137 010044
6622 006370 042737 177763 010044
6623 006376 104401 011067
6624 006402 013746 006422
(1)
(1) 006406 104403
(1) 006410 002
(1) 006411 000
6625 006412 012702 000010
6626 006416 004537 007714
6627 006422 000000
6628 006424 104401 011072
6629 006430 013746 001360
(1)
(1) 006434 104403
(1) 006436 004
(1) 006437 001
6630 006440 012701 010000
6631 006444 005301
6632 006446 001376
6633 006450 005302
6634 006452 001361
6635 006454 104401 001171
6636 006460 000746

.SBTTL I/O SUB-SECTION '1' REPORT THE CONVERTED A/D VALUES
IOTST1: CLR @STREG ;CLEAR STATUS REGISTER
TYPE ,MSI01 ;TYPE OUT HEADING
CLR -(SP) ;CLEAR PSW
MOV #77$,-(SP)
RTI
77$: TYPE ,CCHAN ;ASK OPERATOR FOR CHANNEL
RDOCT
MOV (SP)+,10$ ;GET ANSWER
BIC #177760,10$ ;REMOVE EXTRA BITS
TYPE ,GCHAN ;ASK OPERATOR FOR GAIN
RDOCT
MOV (SP)+,OTHER ;GET ANSWER
ROL OTHER ;MOVE TO BITS
ROL OTHER ;2 + 3
BIC #177763,OTHER ;REMOVE ANY UNWANTED BITS
1$: TYPE ,CH
MOV 10$,-(SP) ;;SAVE 10$ FOR TYPEOUT
;;TYPE CHANNEL
;;GO TYPE--OCTAL ASCII
;;TYPE 2 DIGIT(S)
;;SUPPRESS LEADING ZEROS
2$: MOV #10,R2 ;TYPEOUT COUNTER
3$: JSR R5,CONVTR ;GET AN AVERAGED VALUE FOR THIS CHANNEL
10$: 0
4$: TYPE ,SPACE
MOV TEMP,-(SP) ;;SAVE TEMP FOR TYPEOUT
;;PRINT OCTAL CONVERTED VALUE
;;GO TYPE--OCTAL ASCII
;;TYPE 4 DIGIT(S)
;;TYPE LEADING ZEROS
5$: MOV #10000,R1
DEC R1
BNE 5$
DEC R2 ;DECREMENT THE COUNTER
BNE 3$ ;NO CARRIAGE RETURN
TYPE ,$CRLF ;CARRIAGE RETURN
BR 1$ ;REPEAT CONVERSION

```

```

6638
6639
6640 .SBTTL I/O SUB-SECTION '2' SCANNING CHANNELS AND GAIN SELECT - SECTION
6641 006462 104401 010454 IOTST2: TYPE ,MSIO2 ;TELL OPERATOR THE SECTION NAME
6642
6643 006466 005002 CLR R2 ;INITILIZE THE CHANNEL SCANNER
6644 006470 005003 CLR R3 ;INITILIZE THE GAIN SELECT VALUE
6645
6646 006472 104401 001171 1$: TYPE ,$CRLF ;MAKE A FRESH OUTPUT LINE
6647 006476 012704 000007 MOV #7,R4 ;LOAD LINE WIDTH COUNTER
6648
6649 006502 104401 011067 TYPE ,CH ;SHOW 'CH' TEXT
6650
6651 006506 010246 MOV R2,-(SP) ;LOAD THE CHANNEL CODE
6652 006510 104403 TYPOS
6653 006512 002 001 .BYTE 2,1
6654
6655 006514 104401 011114 TYPE ,ADOT ;SEPERATE CH FROM GS
6656
6657 006520 112737 000060 011116 MOVB #'0,AZERO ;LOAD ASCII 0
6658 006526 132703 000010 BITB #10,R3 ;TEST IF GS1 = 1
6659 006532 001402 BEQ 2$ ;BR IF NOT SET
6660 006534 105237 011116 INCB AZERO ;MAKE IT A ONE
6661 006540 104401 011116 2$: TYPE ,AZERO ;REPORT GS1 STATUS
6662
6663 006544 112737 000060 011116 MOVB #'0,AZERO ;LOAD ASCII 0
6664 006552 132703 000004 BITB #4,R3 ;TEST IF GSO = 1
6665 006556 001402 BEQ 3$ ;BR IF NOT SET
6666 006560 105237 011116 INCB AZERO ;MAKE IT A ONE
6667 006564 104401 011116 3$: TYPE ,AZERO ;REPORT GSO STATUS
6668
6669 006570 010200 MOV R2,R0 ;GET CURRENT CHANNEL VALUE
6670 006572 000300 SWAB R0 ;MOVE TO MUX POSITION
6671 006574 050300 BIS R3,R0 ;ADD THE GAIN SELECT BITS
6672 006576 010077 172514 MOV R0,@STREG ;SELECT MUX AND GAIN BITS
6673 006602 105277 172510 4$: INCB @STREG ;START CONVERSION
6674 006606 105777 172504 5$: TSTB @STREG ;WAIT FOR A/D DONE
6675 006612 100375 BPL 5$
6676
6677 006614 104401 011072 TYPE ,SPACE ;ENSURE SOME OUTPUT ROOM
6678 006620 017746 172476 MOV @ADBUFF,-(SP) ;READ CONVERTED VALUE AND SAVE FOR TYP0UT
6679 006624 104403 TYPOS
6680 006626 004 001 .BYTE 4,1
6681
6682 006630 105304 DECB R4 ;FINISHED A LINE ACROSS THE PAGE
6683 006632 001363 BNE 4$ ;BR AND CONVERT WITH CURRENT GAIN AND CHANNEL
6684
6685 006634 005202 INC R2 ;BUMP CHANNEL VALUE
6686 006636 062703 000004 ADD #4,R3 ;BUMP GAIN SELECT VALUE
6687 006642 042703 177763 BIC #177763,R3 ;REMOVE EXTRA BITS
6688 006646 122702 000020 CMPB #20,R2 ;TEST IS LAST CHANNEL
6689 006652 001307 BNE 1$ ;BR IF NOT
6690 006654 005002 CLR R2 ;INITILIZE THE CHANNEL
6691 006656 104401 001171 TYPE , $CRLF ;INSERT ANOTHER FRESH OUTPUT LINE
6692 006662 000703 BR 1$ ;AND DO IT OVER AND OVER AND OVER AGAIN
6693
  
```

```

6695
6696
6697
6698 006664 104401 010514
6699 006670 104401 011122
6700 006674 104413
6701 006676 012637 006744
6702 006702 042737 177760 006744
6703 006710 104401 011162
6704 006714 104413
6705 006716 012637 010044
6706 006722 006337 010044
6707 006726 006337 010044
6708 006732 042737 177763 010044
6709
6710 006740 004537 007714 4$: JSR R5,CONVTR ;CONVERT SELECTED CHANNEL AND GAIN
6711 006744 000000 10$: 0
6712
6713 006746 042737 170000 001360 BIC #170000,TEMP ;REMOVE EXTRA BITS
6714 006754 013777 001360 172342 MOV TEMP,@DACA ;LOAD DAC 'A'
6715 006762 013777 001360 172336 MOV TEMP,@DACB ;LOAD DAC 'B'
6716
6717 006770 000763 BR 4$ ;LOOP BACK AND REPEAT
6718
6719
6720
6721 006772 104401 010557
6722 006776 012703 000000
6723 007002 012704 007777
6724
6725 007006 012705 010000 1$: MOV #BIT12,R5 ;LOAD LOOP COUNT
6726 007012 010377 172306 2$: MOV R3,@DACA ;LOAD DAC 'A'
6727 007016 010477 172304 MOV R4,@DACB ;LOAD DAC 'B'
6728 007022 005305 DEC R5 ;FINISHED ALL BITS ?
6729 007024 001403 BEQ 3$ ;BR IF DONE
6730 007026 005304 DEC R4 ;LOWER DAC 'B' VALUE
6731 007030 005203 INC R3 ;RAISE DAC 'A' VALUE
6732 007032 000767 BR 2$ ;DO NEXT COUNT
6733
6734 007034 012705 010000 3$: MOV #BIT12,R5 ;LOAD LOOP COUNT
6735 007040 010377 172260 4$: MOV R3,@DACA ;LOAD DAC 'A'
6736 007044 010477 172256 MOV R4,@DACB ;LOAD DAC 'B'
6737 007050 005305 DEC R5 ;FINISHED ALL BITS ?
6738 007052 001755 BEQ 1$
6739 007054 005303 DEC R3 ;LOWER DAC 'A' VALUE
6740 007056 005204 INC R4 ;RAISE DAC 'B' VALUE
6741 007060 000767 BR 4$ ;DO NEXT COUNT

```



```

6743
6744
6745
6746 007062 104401 010632
6747 007066 012703 000000
6748 007072 012704 007777
6749 007076 012705 004000
6750
6751 007102 010377 172216
6752 007106 010377 172214
6753 007112 104412
6754 007114 012600
6755 007116 010477 172202
6756 007122 010477 172200
6757 007126 104412
6758 007130 012600
6759 007132 010577 172166
6760 007136 010577 172164
6761 007142 104412
6762 007144 012600
6763 007146 000755
6764
6765
6766
6767 007150 104401 010677
6768 007154 012703 000000
6769 007160 012704 007777
6770
6771 007164 010377 172134
6772 007170 010377 172132
6773 007174 004737 001426
6774 007200 010477 172120
6775 007204 010477 172116
6776 007210 004737 001426
6777 007214 000763
6778
6779
6780
6781 007216 104401 010770
6782 007222 005003
6783 007224 104401 001171
6784 007230 012705 000010
6785
6786 007234 105277 172056
6787 007240 105777 172052
6788 007244 100375
6789 007246 010377 172052
6790 007252 017746 172044
6791 007256 104403
6792 007260 004 001
6793 007262 005203
6794 007264 042703 170000
6795 007270 005305
6796 007272 001754
6797 007274 104401 011072
6798 007300 000755

        .SBTTL I/O SUB-SECTION "5" AXV11-C D/A CALIBRATION
IOTST5: TYPE ,MSIO5 ;TELL OPERATOR THE NAME
MOV #0,R3 ;LOAD DAC - F.S. VALUE
MOV #7777,R4 ;LOAD DAC + F.S. VALUE
MOV #4000,R5 ;LOAD 0.0 F.S. VALUE
1$: MOV R3,@DAC A ;LOAD DAC "A" TO - F.S.
MOV R3,@DAC B ;LOAD DAC "B" TO - F.S.
RDLIN
MOV (SP)+,R0 ;REMOVE CHARACTER
MOV R4,@DAC A ;LOAD DAC "A" TO + F.S.
MOV R4,@DAC B ;LOAD DAC "B" TO + F.S.
RDLIN
MOV (SP)+,R0 ;REMOVE CHARACTER
MOV R5,@DAC A ;LOAD DAC "A" TO MID POINT
MOV R5,@DAC B ;LOAD DAC "B" TO MID POINT
RDLIN
MOV (SP)+,R0 ;REMOVE CHARACTER
BR 1$

        .SBTTL I/O SUB-SECTION "6" AXV11-C D/A SQUARE WAVE
IOTST6: TYPE ,MSIO6 ;TELL OPERATOR THE NAME
MOV #0,R3 ;LOAD DAC - F.S.
MOV #7777,R4 ;LOAD DAC + F.S.
1$: MOV R3,@DAC A ;LOAD DAC "A" TO MIN LEVEL
MOV R3,@DAC B ;LOAD DAC "B" TO MIN LEVEL
JSR PC,STALL ;DELAY
MOV R4,@DAC A ;LOAD DAC "A" TO MAX LEVEL
MOV R4,@DAC B ;LOAD DAC "B" TO MAX LEVEL
JSR PC,STALL ;DELAY
BR 1$ ;LOOP BACK AND DO AGAIN

        .SBTTL I/O SUB-SECTION "7" AXV11-C D/A OUTPUT TO A/D INPUT
IOTST7: TYPE ,MSIO7 ;TELL OPERATOR THE SUB-SECTION NAME
CLR R3 ;INITIALIZE THE DAC VALUE
1$: TYPE ,%CRLF ;ENSURE FRESH OUTPUT LINE
MOV #10,R5 ;LOAD LINE WIDTH COUNTER
2$: INCB @STREG ;START CONVERSION
3$: TSTB @STREG ;WAIT FOR A/D DONE
BPL 3$
MOV R3,@DAC A ;LOAD "DAC A" OUTPUT VALUE
MOV @ADBUFF,-(SP) ;READ AND STORE A/D VALUE
TYPOS
.BYTE 4,1
INC R3 ;UPDATE TO NEXT D/A VALUE
BIC #170000,R3 ;ENSURE ONLY 12 BITS LONG
DEC R5 ;IS THE WIDTH FINISHED?
BEQ 1$ ;BR AND START FRESH OUTPUT LINE
TYPE ,SPACE ;ENSURE SOME ROOM
BR 2$ ;AND DO ANOTHER CONVERSION
  
```

```

6800
6801
6802
6803          .SBTTL
6804          .SBTTL  END OF EXTERNAL TESTS SECTION
6805          .SBTTL
6806          .SBTTL  LOGIC TEST SECTION
6807 007302
6808 007302 004737 002530 BEGINL:
6809 007306 012737 007302 010252 1$: JSR PC,BEGL ;LOGIC TESTS
6810 007314 000137 010254 JMP #1$,AGTST ;ADDRESS FOR EOP
6811
6812
6813          .SBTTL  AUTO TEST
6814 007320 BEGINA:
6815 007324 004737 002530 1$: JSR PC,BEGL ;LOGIC TESTS
6816 007330 012737 007320 010252 JSR PC,WRAP
6817 007336 000137 010254 JMP #1$,AGTST ;ADDRESS FOR EOP
6818
6819          .SBTTL  WRAPAROUND TEST
6820 007342 BEGINW:
6821 007342 004737 004104 1$: JSR PC,WRAP ;WRAPAROUND TESTS
6822 007346 012737 007342 010252 MOV #1$,AGTST
6823 007354 000137 010254 JMP $EOP ;INCREMENTS $PASS
6824
6825          .SBTTL  DMT TEST STARTUP
6826 007360 032737 000001 001252 BEGIND: BIT #BIT0,$DEV
6827 007366 001402 BEQ 1$ ;TEST IF KWV11-C CONNECTED TO RTC TRIGGER
6828 007370 005237 001374 INC KWAD ;BR IF NOT
6829 007374 032737 000002 001252 1$: BIT #BIT1,$DEV ;SET KW CONNECTED TO AD RTC TRIG - FLAG
6830 007402 001402 BEQ 2$ ;TEST IF KWV11-C CONNECTED TO EXT TRIG AND "F2"
6831 007404 005237 001376 INC KWEX ;BR IF NOT
6832 007410 032737 000004 001252 2$: BIT #BIT2,$DEV ;SET KW CONNECTED TO AD EXT TRIG - FLAG
6833 007416 001402 BEQ 3$ ;TEST IF TEST FIXTURE CONNECTED
6834 007420 005237 001366 INC TC1 ;BR IF NOT
6835 007424 032737 000010 001252 3$: BIT #BIT3,$DEV ;SET TEST FIXTURE PRESENT FLAG
6836 007432 001402 BEQ 4$ ;TEST IF AAV11-C CONNECTED TO TEST FIXTURE
6837 007434 005237 001370 INC TC2 ;BR IF NOT
6838 007440 032737 000020 001252 4$: BIT #BIT4,$DEV ;SET AAV11-C ANALOG WRAPAROUND FLAG
6839 007446 001402 BEQ 5$ ;TEST IF BEVENT AND "F1" CONNECTED
6840 007450 005237 001402 INC BTEX ;BR IF NOT
6841 007454 032737 000040 001252 5$: BIT #BIT5,$DEV ;SET BEVENT AND "F1" FLAG
6842 007462 001402 BEQ 6$ ;TEST IF MODULE IS AN "ADV11-C"
6843 007464 005237 001372 INC ADV11C ;BR IF NOT
6844 007470 000240 6$: NOP ;SET "ADV11-C" FLAG
6845 007472 000240 NOP
6846 007474 000240 NOP
6847 007476 000240 NOP
6848 007500 000240 NOP
6849 007502 000137 007320 JMP BEGINA ;RUN THE "AUTO-MODE" TESTS
  
```

```

6851
6852
6853 007506 012737 000006 000004 .SBTTL ROUTINE TO INITILIZE THE BUS AND VECTOR ADDRESSES
6854 007514 013737 001250 001316 FIXONE: MOV #6,@#ERRVEC ;SET UP ERRVEC
6855 007522 013737 001250 001320 MOV $BASE,STREG ;RELOAD INITIAL ADDRESSES
6856 007530 013737 001250 001322 MOV $BASE,ADST1
6857 007536 013737 001250 001324 MOV $BASE,ADBUFF
6858 007544 013737 001250 001326 MOV $BASE,DACA ;PRIME DAC 'A' ADDRESS
6859 007552 005237 001320 MOV $BASE,DACB ;
6860 007556 062737 000002 001322 INC ADST1
6861 007564 062737 000004 001324 ADD #2,ADBUFF
6862 007572 062737 000006 001326 ADD #4,DACA
6863 007600 013737 001244 001330 ADD #6,DACB
6864 007606 042737 170000 001330 MOV $VECT1,VECTOR
6865 007614 013737 001330 001332 BIC #170000,VECTOR
6866 007622 062737 000002 001332 MOV VECTOR,VECTR1
6867 007630 013737 001330 001334 ADD #2,VECTR1
6868 007636 062737 000004 001334 MOV VECTOR,VECTR2
6869 007644 013737 001330 001336 ADD #4,VECTR2
6870 007652 062737 000006 001336 MOV VECTOR,VECTR3
6871 ADD #6,VECTR3
6872 007660 012700 000216 ::LOAD .+2 AND HALT TRAP CATCH::
6873 007664 012701 000214 MOV #216,R0 ;FILL .+2
6874 007670 010021 1$: MOV #214,R1 ;LOAD HALT
6875 007672 005021 MOV R0,(R1)+
6876 007674 010100 CLR (R1)+
6877 007676 005720 MOV R1,R0
6878 007700 020027 001002 TST (R0)+
6879 007704 001371 CMP R0,#1002
6880 007706 000207 BNE 1$
6881 RTS
6882 ;TEST NEXT A/D
  
```

```

6884
6885
6886 007710 005037 010044
6887 007714 012500
6888 007716 010037 001362
6889 007722 000300
6890 007724 053700 010044
6891 007730 005037 001360
6892 007734 010077 171356
6893 007740 012700 010000
6894 007744 005300
6895 007746 001376
6896 007750 012777 001440 171352
6897 007756 012700 000010
6898 007762 152777 000101 171326
6899 007770 000001
6900 007772 017737 171324 010042
6901 010000 042737 170000 010042
6902 010006 063737 010042 001360
6903 010014 005300
6904 010016 001361
6905 010020 006237 001360
6906 010024 006237 001360
6907 010030 006237 001360
6908 010034 005537 001360
6909 010040 000205
6910 010042 000000
6911 010044 000000
6912
6913
6914 010046 012537 001124
6915 010052 013537 001364
6916 010056 013737 001360 001126
6917 010064 013700 001124
6918 010070 163700 001126
6919 010074 100001
6920 010076 005400
6921 010100 020037 001364
6922 010104 003001
6923 010106 005725
6924 010110 000205

::ROUTINE TO AVERAGE 8 CONVERSIONS::
CONVRT: CLR OTHER ;REMOVE EXTRA BITS
CONVTR: MOV (R5)+,RO ;GET CHANNEL VALUE
        MOV RO,CHANL
        SWAB RO
        BIS OTHER,RO ;ADD GAIN SELECT IF NEEDED
        CLR TEMP
        MOV RO,@STREG ;LOAD CHANNEL INTO MIX BITS
        MOV #10000,RO
2$: DEC RO
   BNE 2$
   MOV #RETURN,@VECTOR ;LOAD VECTOR
   MOV #10,RO ;SET UP COUNTER
6898 1$: BISB #101,@STREG ;SET INTRPT. EN., START CONV.
        WAIT ;WAIT FOR CONVERSION
        MOV @ADBUFF,77$ ;READ CONVERTED VALUE
        BIC #170000,77$ ;REMOVE HIGH BITS
        ADD 77$,TEMP ;READ BUFFER
        DEC RO
        BNE 1$ ;DO 8 TIMES
        ASR TEMP ;AVERAGE VALUE
        ASR TEMP
        ASR TEMP
        ADC TEMP
        RTS R5 ;RETURN
77$: 0
OTHER: 0

;COMPARE $GDDAT AND $BDDAT::
COMPAR: MOV (R5)+,$GDDAT ;GET GOOD DATA
        MOV @(R5)+,SPREAD ;GET SPREAD
        MOV TEMP,$BDDAT ;GET BAD(ACTUAL) DATA
        MOV $GDDAT,RO
        SUB $BDDAT,RO ;GET DIFFERENCE
        BPL 7$
        NEG RO
7$: CMP RO,SPREAD ;COMPARE IT TO SPREAD
   BGT 10$ ;GO TO ERROR PRINTOUT
   TST (R5)+ ;BUMP RETURN POINTER AROUND ERROR CALL
10$: RTS R5

```

```

6926
6927
6928 010112 005737 001202
6929 010116 001021
6930 010120 012737 010162 001110
6931 010126 012737 010162 001106
6932 010134 104401 011463
6933 010140 010046
(1)
(1) 010142 104403
(1) 010144 002
(1) 010145 000
6934 010146 104401 011336
6935 010152 013746 001316
(1)
(1) 010156 104403
(1) 010160 006
(1) 010161 001
6936 010162 000207
6937
6938 010164 005737 001202
6939 010170 001010
6940 010172 012737 010212 001110
6941 010200 012737 010212 001106
6942 010206 104401 011101
6943 010212 000207
6944
6945
6946 010214 000005
6947 010216 052777 000100 170720
6948 010224 005046
6949 010226 012746 010234
6950 010232 000002
6951 010234 000207
6952
6953
6954 010236 000002
6955 010240 000012
6956
6957 010242 052777 000100 170674
6958 010250 000137
6959 010252 001522

;;SUBROUTINE TO TYPE INTRPT. TST MSG.;;
DUMW: TST $PASS
      BNE 20$
      MOV #20$, $LPERR
      MOV #20$, $LPADR
      TYPE ,METST
      MOV R0,-(SP)
      TYPOS
      .BYTE 2
      .BYTE 0
      TYPE ,ONAD
      MOV STREG,-(SP)
      TYPOS
      .BYTE 6
      .BYTE 1
20$: RTS PC
      ;:TYPE ASCIZ STRING
      ;:SAVE R0 FOR TYPEOUT
      ;:TYPE TEST NO.
      ;:GO TYPE--OCTAL ASCII
      ;:TYPE 2 DIGIT(S)
      ;:SUPPRESS LEADING ZEROS
      ;:SAVE STREG FOR TYPEOUT
      ;:TYPE BUS ADDRESS
      ;:GO TYPE--OCTAL ASCII
      ;:TYPE 6 DIGITS
      ;:TYPE LEADING ZEROS

DUMC: TST $PASS
      BNE 30$
      MOV #30$, $LPERR
      MOV #30$, $LPADR
      TYPE ,DONE
30$: RTS PC

;SUBROUTINE TO RESET & SET INTRPT. EN.;
RST: RESET
     BIS #100,@$TKS
     CLR -(SP)
     MOV #1$,-(SP)
     RTI
1$: RTS PC
     ;CLEAR PSW

V2: 2
V12: 12

AGATST: BIS #100,@$TKS
        JMP @(PC)+
AGTST: BEGIN0
  
```

6961
6962

.SBTTL END OF PASS ROUTINE

```

*****
;*INCREMENT THE PASS NUMBER ($PASS)
;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
;*IF THERES A MONITOR GO TO IT
;*IF THERE ISN'T JUMP TO AGATST
    
```

\$EOP:

(1)	010254				NOP		
(2)	010254	000240			CLR	\$TSTNM	::ZERO THE TEST NUMBER
(1)	010256	005037	001102		CLR	\$TIMES	::ZERO THE NUMBER OF ITERATIONS
(1)	010262	005037	001160		INC	\$PASS	::INCREMENT THE PASS NUMBER
(1)	010266	005237	001202		BIC	#100000,\$PASS	::DON'T ALLOW A NEG. NUMBER
(1)	010272	042737	100000	001202	DEC	(PC)+	::LOOP?
(1)	010300	005327			\$EOPCT: .WORD	1	
(1)	010302	000001			BGT	\$DOAGN	::YES
(1)	010304	003022			MOV	(PC)+,@(PC)+	::RESTORE COUNTER
(1)	010306	012737			\$ENDCT: .WORD	1	
(1)	010310	000001			\$EOPCT		
(1)	010312	010302			TYPE	,\$SENDMG	::TYPE "END PASS #"
(1)	010314	104401	010361		MOV	\$PASS,-(SP)	::SAVE \$PASS FOR TYPEOUT
(2)	010320	013746	001202		TYPDS		::GO TYPE--DECIMAL ASCII WITH SIGN
(2)	010324	104405			TYPE	,\$NULL	::TYPE A NULL CHARACTER
(1)	010326	104401	010356		\$GET42: MOV	@#42,R0	::GET MONITOR ADDRESS
(1)	010332	013700	000042		BEQ	\$DOAGN	::BRANCH IF NO MONITOR
(1)	010336	001405			RESET		::CLEAR THE WORLD
(1)	010340	000005			\$ENDAD: JSR	PC,(R0)	::GO TO MONITOR
(1)	010342	004710			NOP		::SAVE ROOM
(1)	010344	000240			NOP		::FOR
(1)	010346	000240			NOP		::ACT11
(1)	010350	000240			\$DOAGN:		
(1)	010352				JMP	@(PC)+	::RETURN
(1)	010352	000137			\$RTNAD: .WORD	AGATST	
(1)	010354	010242					
(1)							
(1)	010356	377	377	000	\$NULL: .BYTE	-1,-1,0	::NULL CHARACTER STRING
(1)	010361	015	042412	042116	\$SENDMG: .ASCIZ	<15><12>/END PASS #/	
(1)	010366	050040	051501	020123			
(1)	010374	000043					

```
6964
6965
6966 010376 020200 042522 047520 .SBTTL ASCII MESSAGES
      010404 052122 047111 020107 MSIO1: .ASCIZ <200>\ REPORTING CONVERTED A TO D CHANNEL VALUES \<200>
      010412 047503 053116 051105
      010420 042524 020104 020101
      010426 047524 042040 041440
      010434 040510 047116 046105
      010442 053040 046101 042525
      010450 020123 000200
6967 010454 020200 041523 047101 MSIO2: .ASCIZ <200>\ SCANNING CHANNELS AND GAINS \<200>
      010462 044516 043516 041440
      010470 040510 047116 046105
      010476 020123 047101 020104
      010504 040507 047111 020123
      010512 000200
6968 010514 020200 027501 020104 MSIO3: .ASCIZ <200>\ A/D INPUT ECHOED TO D/A OUTPUTS\<200>
      010522 047111 052520 020124
      010530 041505 047510 042105
      010536 052040 020117 027504
      010544 020101 052517 050124
      010552 052125 100123 000
6969 010557 200 047440 052125 MSIO4: .ASCIZ <200>\ OUTPUT A RAMP ON DAC 'A' AND 'B' OUTPUT\<200>
      010564 052520 020124 020101
      010572 040522 050115 047440
      010600 020116 040504 020103
      010606 040442 020042 047101
      010614 020104 041042 020042
      010622 052517 050124 052125
      010630 000200
6970 010632 020200 040503 044514 MSIO5: .ASCIZ <200>\ CALIBRATE THE AXV11-C D/A OUTPUTS\<200>
      010640 051102 052101 020105
      010646 044124 020105 054101
      010654 030526 026461 020103
      010662 027504 020101 052517
      010670 050124 052125 100123
      010676 000
6971 010677 200 047440 052125 MSIO6: .ASCIZ <200>\ OUTPUT SQUARE WAVES ON AXV11-C DAC 'A' AND 'B' OUTPUT\<200>
      010704 052520 020124 050523
      010712 040525 042522 053440
      010720 053101 051505 047440
      010726 020116 054101 030526
      010734 026461 020103 040504
      010742 020103 040442 020042
      010750 047101 020104 041042
      010756 020042 052517 050124
      010764 052125 000200
6972 010770 020200 054101 030526 MSIO7: .ASCIZ <200>\ AXV11-C D/A OUTPUT ECHOED TO A/D INPUT\<200>
      010776 026461 020103 027504
      011004 020101 052517 050124
      011012 052125 042440 044103
      011020 042517 020104 047524
      011026 040440 042057 044440
      011034 050116 052125 000200
6973 011042 136 103 040 CMSG: .BYTE 136,103,40,40,0 ;CONTROL C ECHO
      011045 040 000
```

6974	011047	136	101	040	AMSG:	.BYTE	136,101,40,40,0	;CONTROL A ECHO
	011052	040	000					
6975	011054	136	107	015	GMSG:	.BYTE	136,107,15,12,123,127,122,105,107,72,0	;CONTROL G ECHO
	011057	012	123	127				
	011062	122	105	107				
	011065	072	000					
6976	011067	103	000110		CH:	.ASCIZ	/CH/	
6977	011072	040	040	040	SPACE:	.BYTE	40,40,40,40,0	
	011075	040	000					
6978	011077	077	000		QUEST:	.BYTE	77,0	
6979	011101	040	020040	042040	DONE:	.ASCIZ	/	DONE/<15><12>
	011106	047117	006505	000012				
6980	011114	000056			ADOT:	.ASCIZ	\.	
6981	011116	000060			AZERO:	.ASCIZ	\0	
6982	011120	000057			SLASH:	.ASCIZ	##	
6983	011122	005015	051525	047111	CCHAN:	.ASCIZ	<15><12>/USING OCTAL CHANNEL (0-17) ? /	
	011130	020107	041517	040524				
	011136	020114	044103	047101				
	011144	042516	020114	030050				
	011152	030455	024467	037440				
	011160	000040						
6984	011162	005015	051525	047111	GCHAN:	.ASCIZ	<15><12>/USING GAIN SELECT VALUE OF (0-3) ? /	
	011170	020107	040507	047111				
	011176	051440	046105	041505				
	011204	020124	040526	052514				
	011212	020105	043117	024040				
	011220	026460	024463	037440				
	011226	000040						
6985	011230	005015	047105	044504	ECHAN:	.ASCIZ	<15><12>/ENDING WITH OCTAL CHANNEL (0-17) ? /	
	011236	043516	053440	052111				
	011244	020110	041517	040524				
	011252	020114	044103	047101				
	011260	042516	020114	030050				
	011266	030455	024467	037440				
	011274	000040						
6986	011276	005015	042504	051120	CRWR:	.ASCIZ	<15><12>/DEPRESS 'RETURN' WHEN READY/<15><12>	
	011304	051505	020123	051042				
	011312	052105	051125	021116				
	011320	053440	042510	020116				
	011326	042522	042101	006531				
	011334	000012						
6987	011336	047440	020116	054101	ONAD:	.ASCIZ	\ ON AXV/ADV11-C AT BUS ADDRESS \	
	011344	027526	042101	030526				
	011352	026461	020103	052101				
	011360	041040	051525	040440				
	011366	042104	042522	051523				
	011374	020040	000					
6988	011377	015	052012	050131	MSG71:	.ASCIZ	<15><12>/TYPE LETTER AND DEPRESS 'RETURN' /	
	011404	020105	042514	052124				
	011412	051105	040440	042116				
	011420	042040	050105	042522				
	011426	051523	021040	042522				
	011434	052524	047122	020042				
	011442	000						
6989	011443	015	050012	044522	HEAD5:	.ASCII	<15><12>/PRINT VALUES--/	
	011450	052116	053040	046101				

6990 011456 042525 026523 055
011463 015 020012 047105
011470 042524 044522 043516
011476 052040 051505 020124
011504 000
6991 011505 015 012
6992 011507 111 020123 053513
011514 030526 026461 020103
011522 047503 047116 041505
011530 042524 020104 047524
011536 021040 052122 020103
011544 047111 020042 045050
011552 026461 044520 020116
011560 030462 020051 020077
011566 000
6993 011567 015 012
6994 011571 111 020123 053513
011576 030526 026461 020103
011604 047503 047116 041505
011612 042524 020104 047524
011620 021040 054105 020124
011626 051124 043511 020042
011634 045050 026461 044520
011642 020116 034461 040440
011650 042116 021040 031106
011656 020042 047111 052123
011664 046101 042514 024504
011672 037440 000040
6995 011676 015 012
6996 011700 051511 040440 046440
011706 047101 040525 020114
011714 051124 043511 042507
011722 020122 047503 047116
011730 041505 042524 020104
011736 047524 021040 054105
011744 020124 051124 043511
011752 020042 045050 026461
011760 044520 020116 034461
011766 040440 042116 021040
011774 031106 020042 047111
012002 052123 046101 042514
012010 024504 037440 000040
6997 012016 015 012
6998 012020 042507 042516 040522
012026 042524 047440 042516
012034 052040 044522 043507
012042 051105 051440 043511
012050 040516 000114
6999 012054 015 012
7000 012056 051511 021040 020102
012064 053105 047105 021124
012072 041440 047117 042516
012100 052103 042105 052040
012106 020117 042442 052130
012114 052040 044522 021107
012122 024040 043042 021061

METST: .ASCIZ <15><12>/ ENTERING TEST /

MSKWAD: .BYTE 15,12
.ASCIZ \IS KVV11-C CONNECTED TO 'RTC IN' (J1-PIN 21) ? \

MSKWEX: .BYTE 15,12
.ASCIZ \IS KVV11-C CONNECTED TO 'EXT TRIG' (J1-PIN 19 AND 'F2' INSTALLED) ? \

MSMAEX: .BYTE 15,12
.ASCIZ \IS A MANUAL TRIGGER CONNECTED TO 'EXT TRIG' (J1-PIN 19 AND 'F2' INSTALL

MSGNEX: .BYTE 15,12
.ASCIZ \GENERATE ONE TRIGGER SIGNAL\

MSBTEX: .BYTE 15,12
.ASCIZ \IS 'B EVENT' CONNECTED TO 'EXT TRIG' ('F1' INSTALLED) ? \

7001	012130	044440	051516	040524	
	012136	046114	042105	020051	
	012144	020077	000		
	012147	200	051511	052040	MSADV: .ASCIZ <200>\IS THIS AN ADV11-C ? \
	012154	044510	020123	047101	
	012162	040440	053104	030461	
7002	012170	041455	037440	000040	
7003	012176	015	012		MSTC1: .BYTE 15,12
	012200	051511	052040	042510	.ASCIZ \IS THE AXV/ADV11-C TEST FIXTURE INSTALLED ? \
	012206	040440	053130	040457	
	012214	053104	030461	041455	
	012222	052040	051505	020124	
	012230	044506	052130	051125	
	012236	020105	047111	052123	
	012244	046101	042514	020104	
7004	012252	020077	000		
7005	012255	015	012		MSTC2: .BYTE 15,12
	012257	111	020123	044124	.ASCIZ \IS THE AAV11-C TO AXV/ADV11-C TEST CABLE INSTALLED ? \
	012264	020105	040501	030526	
	012272	026461	020103	047524	
	012300	040440	053130	040457	
	012306	053104	030461	041455	
	012314	052040	051505	020124	
	012322	040503	046102	020105	
	012330	047111	052123	046101	
	012336	042514	020104	020077	
7006	012344	000			
7007	012345	015	012		MSG70: .BYTE 15,12
	012347	015	040412	020072	.ASCII <15><12>/A: AUTOMATED RUNNING OF LOGIC AND ANALOG WRAPAROUND TESTS/
	012354	052501	047524	040515	
	012362	042524	020104	052522	
	012370	047116	047111	020107	
	012376	043117	046040	043517	
	012404	041511	040440	042116	
	012412	040440	040516	047514	
	012420	020107	051127	050101	
	012426	051101	052517	042116	
7008	012434	052040	051505	051524	
	012442	005015	035114	046040	.ASCII <15><12>/L: LOGIC TESTS ONLY/
	012450	043517	041511	052040	
	012456	051505	051524	047440	
7009	012464	046116	131		
	012467	015	053412	020072	.ASCII <15><12>/W: WRAPAROUND OF ANALOG TESTS ONLY/
	012474	051127	050101	051101	
	012502	052517	042116	047440	
	012510	020106	047101	046101	
	012516	043517	052040	051505	
	012524	051524	047440	046116	
7010	012532	131			
	012533	015	030412	020072	.ASCII <15><12>/I: PRINT VALUES OF SELECTED CHANNEL/
	012540	051120	047111	020124	
	012546	040526	052514	051505	
	012554	047440	020106	042523	
	012562	042514	052103	042105	
	012570	041440	040510	047116	
	012576	046105			

7011	012600	005015	035062	050040	.ASCII <15><12>/2: PRINT VALUES OF SCANNED CHANNEL AND GAIN/
	012606	044522	052116	053040	
	012614	046101	042525	020123	
	012622	043117	051440	040503	
	012630	047116	042105	041440	
	012636	040510	047116	046105	
	012644	040440	042116	043440	
	012652	044501	116		
7012	012655	015	031412	020072	.ASCII <15><12>/3: AXV11-C A TO D INPUT ECHOED TO D TO A OUTPUT/
	012662	054101	030526	026461	
	012670	020103	020101	047524	
	012676	042040	044440	050116	
	012704	052125	042440	044103	
	012712	042517	020104	047524	
	012720	042040	052040	020117	
	012726	020101	052517	050124	
	012734	052125			
7013	012736	005015	035064	040440	.ASCII <15><12>/4: AXV11-C D TO A RAMP/
	012744	053130	030461	041455	
	012752	042040	052040	020117	
7014	012760	020101	040522	050115	.ASCII <15><12>/5: AXV11-C D TO A CALIBRATION/
	012766	005015	035065	040440	
	012774	053130	030461	041455	
	013002	042040	052040	020117	
	013010	020101	040503	044514	
	013016	051102	052101	047511	
	013024	116			
7015	013025	015	033012	020072	.ASCII <15><12>/6: AXV11-C D TO A SQUARE WAVES/
	013032	054101	030526	026461	
	013040	020103	020104	047524	
	013046	040440	051440	052521	
	013054	051101	020105	040527	
	013062	042526	123		
7016	013065	015	033412	020072	.ASCII <15><12>/7: AXV11-C D TO A OUTPUT TO A TO D INPUT/
	013072	054101	030526	026461	
	013100	020103	020104	047524	
	013106	040440	047440	052125	
	013114	052520	020124	047524	
	013122	040440	052040	020117	
	013130	020104	047111	052520	
	013136	124			
7017	013137	015	020012	000040	.ASCIZ <15><12>/ /
7018	013144	005015	051511	045440	HEAD2: .ASCIZ <15><12>\IS KVV11-C CONNECTED TO AXV/ADV11-C ? \
	013152	053127	030461	041455	
	013160	041440	047117	042516	
	013166	052103	042105	052040	
	013174	020117	054101	027526	
	013202	042101	030526	026461	
	013210	020103	020077	000	
7019	013215	123	040524	052524	EM1: .ASCIZ /STATUS REG. ERROR/
	013222	020123	042522	027107	
	013230	042440	051122	051117	
	013236	000			
7020	013237	106	044501	042514	EM2: .ASCIZ /FAILED TO INTERRUPT/
	013244	020104	047524	044440	
	013252	052116	051105	052522	

7021	013260	052120	000						
	013263	125	042516	050130	EM3:	.ASCIZ	/UNEXPECTED INTERRUPT/		
	013270	041505	042524	020104					
	013276	047111	042524	051122					
7022	013304	050125	000124						
	013310	051105	047522	020122	EM4:	.ASCIZ	#ERROR ON A/D CHANNEL#		
	013316	047117	040440	042057					
	013324	041440	040510	047116					
	013332	046105	000						
7023	013335	105	051122	041520	DH1:	.ASCIZ	/ERRPC STREG EXPECTED ACTUAL/		
	013342	020040	051440	051124					
	013350	043505	020040	042440					
	013356	050130	041505	042524					
	013364	020104	041501	052524					
	013372	046101	000						
7024	013375	105	051122	041520	DH2:	.ASCIZ	/ERRPC STREG CHANNEL NOMINAL SPREAD ACTUAL/		
	013402	020040	051440	051124					
	013410	043505	020040	041440					
	013416	040510	047116	046105					
	013424	047040	046517	047111					
	013432	46101	051440	051120					
	013440	040505	020104	040440					
	013446	052103	040525	000114					
7025	013454	051105	050122	020103	DH3:	.ASCIZ	/ERRPC STREG ACTUAL/		
	013462	020040	052123	042522					
	013470	020107	020040	040440					
	013476	052103	040525	000114					
7026						.EVEN			
7027									
7028	013504	001116	001316	001124	DT1:	\$ERRPC, STREG, \$GDDAT, \$BDDAT,0			
	013512	001126	000000						
7029	013516	001116	001316	001362	DT2:	\$ERRPC,STREG,CHANL,\$GDDAT,SPREAD,\$BDDAT,0			
	013524	001124	001364	001126					
	013532	000000							
7030	013534	001116	001316	001126	DT3:	\$ERRPC,STREG,\$BDDAT,0			
	013542	000000							
7031	013544	000000			DF1:	0			


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(1) 013756 021627 000023 3$: CMP (SP),#23 :: IS IT A CONTROL-S?
(1) 013762 001021 BNE 32$ :: BRANCH IF NO
(1) 013764 005077 165154 CLR @STKS :: DISABLE TTY KEYBOARD INTERRUPTS
(1) 013770 005726 TST (SP)+ :: CLEAN CHAR OFF STACK
(1) 013772 105777 165146 31$: TSTB @STKS :: WAIT FOR A CHAR
(1) 013776 100375 BPL 31$ :: LOOP UNTIL ITS THERE
(1) 014000 117746 165142 MOVB @STKB,-(SP) :: GET THE CHARACTER
(1) 014004 042716 177600 BIC #^C177,(SP) :: MAKE IT 7-BIT ASCII
(1) 014010 022627 000021 CMP (SP)+,#21 :: IS IT A CONTROL-Q?
(1) 014014 001366 BNE 31$ :: BRANCH IF NO
(1) 014016 012777 000100 165120 MOV #100,@STKS :: REENABLE TTY KEYBOARD INTERRUPTS
(1) 014024 000002 RTI :: RETURN
(1) 014026 005237 013546 32$: INC $TKCNT :: COUNT THIS CHARACTER
(1) 014032 021627 000140 CMP (SP),#140 :: IS IT UPPER CASE?
(1) 014036 002405 BLT 4$ :: BRANCH IF YES
(1) 014040 021627 000175 CMP (SP),#175 :: IS IT A SPECIAL CHAR?
(1) 014044 003002 BGT 4$ :: BRANCH IF YES
(1) 014046 042716 000040 BIC #40,(SP) :: MAKE IT UPPER CASE
(1) 014052 112677 177472 4$: MOVB (SP)+,@$TKQIN :: AND PUT IT IN QUEUE
(1) 014056 005237 013550 INC $TKQIN :: UPDATE THE POINTER
(1) 014062 023727 013550 013614 CMP $TKQIN,$$TKQEND :: GO OFF THE END?
(1) 014070 001003 BNE 5$ :: BRANCH IF NO
(1) 014072 012737 013554 013550 MOV $$TKQSR,$$TKQIN :: RESET THE POINTER
(1) 014100 000002 5$: RTI :: RETURN

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(2) ::*****
(1) ::*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
(1) ::*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
(1) ::*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
(1) ::*CALL WHEN OPERATING IN TTY INTERRUPT MODE.
(1) 014102 022737 000176 001140 $CKSWR: CMP #SWREG,SWR :: IS THE SOFT-SWR SELECTED
(1) 014110 001124 BNE 15$ :: EXIT IF NOT
(1) 014112 105777 165026 TSTB @STKS :: IS A CHAR WAITING?
(1) 014116 100121 BPL 15$ :: IF NOT, EXIT
(1) 014120 117746 165022 MOVB @STKB,-(SP) :: YES
(1) 014124 042716 177600 BIC #^C177,(SP) :: MAKE IT 7-BIT ASCII
(1) 014130 021627 000007 CMP (SP),#7 :: IS IT A CONTROL-G?
(1) 014134 001300 BNE 2$ :: IF NOT, PUT IT IN THE TTY QUEUE
(1) ::AND EXIT

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(2) ::*****
(1) ::*CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
(1) ::*ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
(1) ::*CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
(1) 014136 123727 001134 000001 6$: CMPB $AUTOB,#1 :: ARE WE RUNNING IN AUTO-MODE?
(1) 014144 001674 BEQ 2$ :: BRANCH IF YES
(1) 014146 005726 TST (SP)+ :: CLEAR CONTROL-G OFF STACK
(1) 014150 004737 013614 JSR PC,$$TKINT :: FLUSH THE TTY INPUT QUEUE
(1) 014154 005077 164764 CLR @STKS :: DISABLE TTY KEYBOARD INTERRUPTS
(1) 014160 112737 000001 001135 MOVB #1,$$INTAG :: SET INTERRUPT MODE INDICATOR
(1) 014166 104401 015042 $GTSWR: TYPE $$CNTLG :: ECHO THE CONTROL-G (^G)
(1) 014172 104401 015047 TYPE $$MSWR :: TYPE CURRENT CONTENTS
(2) 014176 013746 000176 MOV SWREG,-(SP) :: SAVE SWREG FOR TYPEOUT
(2) 014202 104402 TYPOC :: GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 014204 104401 015060 TYPE $$MNEW :: PROMPT FOR NEW SWR

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(1) 014210 005046      19$: CLR      -(SP)      ::CLEAR COUNTER
(1) 014212 005046      CLR      -(SP)
(1)                ::THE NEW SWR
(1) 014214 105777 164724 7$: TSTB    @STKS      ::CHAR THERE?
(1) 014220 100375      BPL      7$          ::IF NOT TRY AGAIN
(1)
(1) 014222 117746 164720 MOVB    @STKB,-(SP)  ::PICK UP CHAR
(1) 014226 042716 177600 BIC     #^C177,(SP) ::MAKE IT 7-BIT ASCII
(1)
(1) 014232 021627 000003 CMP     (SP),#3      ::IS IT A CONTROL-C?
(1) 014236 001015      BNE     9$          ::BRANCH IF NOT
(1) 014240 104401 015030 TYPE    ,%CNTLC      ::YES, ECHO CONTROL-C (^C)
(1) 014244 062706 000006 ADD     #6,SP        ::CLEAN UP STACK
(1) 014250 123727 001135 000001 CMPB    $INTAG,#1    ::REENABLE TTY KEYBOARD INTERRUPTS?
(1) 014256 001003      BNE     8$          ::BRANCH IF NO
(1) 014260 012777 000100 164656 MOV     #100,@STKS  ::ALLOW TTY KEYBOARD INTERRUPTS
(1) 014266 000137 001530 8$: JMP     BEGIN2    ::CONTROL-C RESTART
(1)
(1)
(1) 014272 021627 000025 9$: CMP     (SP),#25   ::IS IT A CONTROL-U?
(1) 014276 001005      BNE     10$         ::BRANCH IF NOT
(1) 014300 104401 015035 TYPE    ,%CNTLU      ::YES, ECHO CONTROL-U (^U)
(1) 014304 062706 000006 20$: ADD     #6,SP        ::IGNORE PREVIOUS INPUT
(1) 014310 000737      BR      19$         ::LET'S TRY IT AGAIN
(1)
(1)
(1) 014312 021627 000015 10$: CMP     (SP),#15   ::IS IT A <CR>?
(1) 014316 001022      BNE     16$         ::BRANCH IF NO
(1) 014320 005766 000004 TST     4(SP)        ::YES, IS IT THE FIRST CHAR?
(1) 014324 001403      BEQ     11$         ::BRANCH IF YES
(1) 014326 016677 000002 164604 MOV     2(SP),@SWR   ::SAVE NEW SWR
(1) 014334 062706 000006 11$: ADD     #6,SP        ::CLEAN UP STACK
(1) 014340 104401 001171 14$: TYPE    ,%CRLF      ::ECHO <CR> AND <LF>
(1) 014344 123727 001135 000001 CMPB    $INTAG,#1    ::RE-ENABLE TTY KBD INTERRUPTS?
(1) 014352 001003      BNE     15$         ::BRANCH IF NOT
(1) 014354 012777 000100 164562 MOV     #100,@STKS  ::RE-ENABLE TTY KBD INTERRUPTS
(1) 014362 000002      RTI                    ::RETURN
(1) 014364 004737 016400 15$: JSR     PC,$TYPEC   ::ECHO CHAR
(1) 014370 021627 000060 16$: CMP     (SP),#60   ::CHAR < 0?
(1) 014374 002420      BLT     18$         ::BRANCH IF YES
(1) 014376 021627 000067 CMP     (SP),#67    ::CHAR > 7?
(1) 014402 003015      BGT     18$         ::BRANCH IF YES
(1) 014404 042726 000060 BIC     #60,(SP)+   ::STRIP-OFF ASCII
(1) 014410 005766 000002 TST     2(SP)        ::IS THIS THE FIRST CHAR
(1) 014414 001403      BEQ     17$         ::BRANCH IF YES
(1) 014416 006316      ASL     (SP)        ::NO, SHIFT PRESENT
(1) 014420 006316      ASL     (SP)        :: CHAR OVER TO MAKE
(1) 014422 006316      ASL     (SP)        :: ROOM FOR NEW ONE.
(1) 014424 005266 000002 17$: INC     2(SP)        ::KEEP COUNT OF CHAR
(1) 014430 056616 177776 BIS     -2(SP),(SP) ::SET IN NEW CHAR
(1) 014434 000667      BR      7$          ::GET THE NEXT ONE
(1) 014436 104401 001170 18$: TYPE    ,%QUES      ::TYPE ?<CR><LF>
(1) 014442 000720      BR      20$         ::SIMULATE CONTROL-U
(1)
(1) .DSABL  LSB
(1)

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```
(2) :*****  
(1) :*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY  
(1) :*CALL:  
(1) :*      RDCHR      :GET A CHARACTER FROM THE QUEUE  
(1) :*      RETURN HERE:CHARACTER IS ON THE STACK  
(1) :*      :WITH PARITY BIT STRIPPED OFF  
(1) :  
(1) 014444 011646 :SRDCHR: MOV (SP),-(SP)  :PUSH DOWN THE PC AND  
(1) 014446 016666 000004 000002 :MOV 4(SP),2(SP) :THE PS  
(1) 014454 005066 000004 :CLR 4(SP) :GET READY FOR A CHARACTER  
(2) 014460 005046 :CLR -(SP) :PUT NEW PS ON STACK  
(2) 014462 012746 014470 :MOV #64$,-(SP) :PUT NEW PC ON STACK  
(2) 014466 000002 :RTI :POP NEW PC AND PS  
(2) 014470 :64$:  
(1) 014470 005737 013546 1$: TST $TKCNT :WAIT ON A CHARACTER  
(1) 014474 001775 :BEQ 1$  
(1) 014476 005337 013546 :DEC $TKCNT :DECREMENT THE COUNTER  
(1) 014502 117766 177044 000004 :MOVB @STKQOUT,4(SP) :GET ONE CHARACTER  
(1) 014510 005237 013552 :INC $TKQOUT :UPDATE THE POINTER  
(1) 014514 023727 013552 013614 :CMP $TKQOUT,#$TKQEND :DID IT GO OFF OF THE END?  
(1) 014522 001003 :BNE 2$ :BRANCH IF NO  
(1) 014524 012737 013554 013552 :MOV #$TKQRT,$TKQOUT :RESET THE POINTER  
(1) 014532 000002 2$: RTI :RETURN  
(1) :  
(1) :*****  
(2) :*THIS ROUTINE WILL INPUT A STRING FROM THE TTY  
(1) :*CALL:  
(1) :*      RDLIN      :INPUT A STRING FROM THE TTY  
(1) :*      RETURN HERE:ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK  
(1) :*      :TERMINATOR WILL BE A BYTE OF ALL 0'S  
(1) :  
(1) 014534 010346 :SRDLIN: MOV R3,-(SP) :SAVE R3  
(1) 014536 005046 :CLR -(SP) :CLEAR THE RUBOUT KEY  
(1) 014540 012703 014770 1$: MOV #$TTYIN,R3 :GET ADDRESS  
(1) 014544 022703 015030 2$: CMP #$TTYIN+32.,R3 :  
(1) :;BUFFER FULL?  
(1) 014550 101456 :BLOS 4$ :BR IF YES  
(1) 014552 104411 :RDCHR :GO READ ONE CHARACTER FROM THE TTY  
(1) 014554 112613 :MOVB (SP)+,(R3) :GET CHARACTER  
(1) 014556 122713 000177 10$: CMPB #177,(R3) :IS IT A RUBOUT  
(1) 014562 001022 :BNE 5$ :BR IF NO  
(1) 014564 005716 :TST (SP) :IS THIS THE FIRST RUBOUT?  
(1) 014566 001007 :BNE 6$ :BR IF NO  
(1) 014570 112737 000134 014766 :MOVB #' \ ,9$ :TYPE A BACK SLASH  
(1) 014576 104401 014766 :TYPE ,9$ :  
(1) 014602 012716 177777 6$: MOV #-1,(SP) :SET THE RUBOUT KEY  
(1) 014606 005303 :DEC R3 :BACKUP BY ONE  
(1) 014610 020327 014770 :CMP R3,$$TTYIN :STACK EMPTY?  
(1) 014614 103434 :BLOS 4$ :BR IF YES  
(1) 014616 111337 014766 :MOVB (R3),9$ :SETUP TO TYPEOUT THE DELETED CHAR.  
(1) 014622 104401 014766 :TYPE ,9$ :GO TYPE  
(1) 014626 000746 :BR 2$ :GO READ ANOTHER CHAR.  
(1) 014630 005716 5$: TST (SP) :RUBOUT KEY SET?  
(1) 014632 001406 :BEQ 7$ :BR IF NO
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(1) 014634 112737 000134 014766      MOVB    #' \,9$      ;;TYPE A BACK SLASH
(1) 014642 104401 014766      TYPE    ,9$
(1) 014646 005016      CLR     (SP)        ;;CLEAR THE RUBOUT KEY
(1) 014650 122713 000025      7$:    CMPB    #25,(R3)  ;;IS CHARACTER A CTRL U?
(1) 014654 001003      BNE     8$          ;;BR IF NO
(1) 014656 104401 015035      TYPE    ,SCNTLU     ;;TYPE A CONTROL 'U'
(1) 014662 000726      BR      1$          ;;GO START OVER
(1) 014664 122713 000022      8$:    CMPB    #22,(R3)  ;;IS CHARACTER A '^R'?
(1) 014670 001011      BNE     3$          ;;BRANCH IF NO
(1) 014672 105013      CLRB   (R3)        ;;CLEAR THE CHARACTER
(1) 014674 104401 001171      TYPE    ,SCRLF     ;;TYPE A 'CR' & 'LF'
(1) 014700 104401 014770      TYPE    ,STTYIN    ;;TYPE THE INPUT STRING
(1) 014704 000717      BR      2$          ;;GO PICKUP ANOTHER CHACTER
(1) 014706 104401 001170      4$:    TYPE    ,SQUES   ;;TYPE A '?'
(1) 014712 000712      BR      1$          ;;CLEAR THE BUFFER AND LOOP
(1) 014714 111337 014766      3$:    MOVB    (R3),9$   ;;ECHO THE CHARACTER
(1) 014720 104401 014766      TYPE    ,9$
(1) 014724 122723 000015      CMPB    #15,(R3)+  ;;CHECK FOR RETURN
(1) 014730 001305      BNE     2$          ;;LOOP IF NOT RETURN
(1) 014732 105063 177777      CLRB   -1(R3)     ;;CLEAR RETURN (THE 15)
(1) 014736 104401 001172      TYPE    ,SLF       ;;TYPE A LINE FEED
(1) 014742 005726      TST    (SP)+      ;;CLEAN RUBOUT KEY FROM THE STACK
(1) 014744 012603      MOV     (SP)+,R3   ;;RESTORE R3
(1) 014746 011646      MOV     (SP),-(SP) ;;ADJUST THE STACK AND PUT ADDRESS OF THE
(1) 014750 016666 000004 000002      MOV     4(SP),2(SP) ;;FIRST ASCII CHARACTER ON IT
(1) 014756 012766 014770 000004      MOV     #STTYIN,4(SP)
(1) 014764 000002      RTI
(1) 014766 000      9$:    .BYTE   0      ;;RETURN
(1) 014767 000      .BYTE   0      ;;STORAGE FOR ASCII CHAR. TO TYPE
(1) 014770 000040      $TTYIN: .BLKB  32. ;;TERMINATOR
(1) 015030 041536 005015 000      $CNTLC: .ASCIZ  /^C/<15><12> ;;RESERVE 32 BYTES FOR TTY INPUT
(1) 015035 0136 006525 000012 $CNTLU: .ASCIZ  /^U/<15><12> ;;CONTROL 'C'
(1) 015042 043536 005015 000      $CNTLG: .ASCIZ  /^G/<15><12> ;;CONTROL 'U'
(1) 015047 015 051412 051127 $MSWR:  .ASCIZ  <15><12>/SWR = / ;;CONTROL 'G'
(1) 015054 036440 000040      $MNEW:  .ASCIZ  / NEW = /
(1) 015060 020040 042516 020127
(1) 015066 020075 000
(1) 015072      .EVEN
  
```

7036
7037

(2)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1) 015072 011646
(1) 015074 016666 000004 000002
(3) 015102 010046
(3) 015104 010146
(3) 015106 010246
(1) 015110 104412
(1) 015112 012600
(1) 015114 005001
(1) 015116 005002
(1) 015120 112046
(1) 015122 001412
(1) 015124 006301
(1) 015126 006102
(1) 015130 006301
(1) 015132 006102
(1) 015134 006301
(1) 015136 006102 177770
(1) 015140 042716
(1) 015144 062601
(1) 015146 000764
(1) 015150 005726
(1) 015152 010166 000012
(1) 015156 010237 015172
(3) 015162 012602
(3) 015164 012601
(3) 015166 012600
(1) 015170 000002
(1) 015172 000000

```
.SBTTL READ AN OCTAL NUMBER FROM THE TTY
:*****
:*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
:*CHANGE IT TO BINARY.
:*CALL:
:* RDOCT                ;;READ AN OCTAL NUMBER
:* RETURN HERE         ;;LOW ORDER BITS ARE ON TOP OF THE STACK
:*BITS ARE IN $HIOCT  ;;HIGH ORDER

SRDOCT: MOV      (SP),-(SP)      ;;PROVIDE SPACE FOR THE
      MOV      4(SP),2(SP)     ;;INPUT NUMBER
      MOV      R0,-(SP)        ;;PUSH R0 ON STACK
      MOV      R1,-(SP)        ;;PUSH R1 ON STACK
      MOV      R2,-(SP)        ;;PUSH R2 ON STACK
1$:   RDLIN
      MOV      (SP)+,R0        ;;READ AN ASCII LINE
      CLR      R1              ;;GET ADDRESS OF 1ST CHARACTER
      CLR      R2              ;;CLEAR DATA WORD
2$:   MOVB     (R0)+,-(SP)      ;;PICKUP THIS CHARACTER
      BEQ      3$              ;;IF ZERO GET OUT
      ASL      R1              ;;*2
      ROL      R2
      ASL      R1              ;;*4
      ROL      R2
      ASL      R1              ;;*8
      ROL      R2
      BIC      #^C7,(SP)      ;;STRIP THE ASCII JUNK
      ADD      (SP)+,R1        ;;ADD IN THIS DIGIT
      BR       2$              ;;LOOP
3$:   TST      (SP)+           ;;CLEAN TERMINATOR FROM STACK
      MOV      R1,12(SP)       ;;SAVE THE RESULT
      MOV      R2,$HIOCT
      MOV      (SP)+,R2        ;;POP STACK INTO R2
      MOV      (SP)+,R1        ;;POP STACK INTO R1
      MOV      (SP)+,R0        ;;POP STACK INTO R0
      RTI
$HIOCT: .WORD 0                ;;HIGH ORDER BITS GO HERE
```

7039
7040

.SBTTL POWER DOWN AND UP ROUTINES

```

(1)
(2)
(1)
(1) 015174 012737 015334 000024 $PWRDN: MOV $SILLUP,@#PWRVEC ;;SET FOR FAST UP
(1) 015202 012737 000300 000026 MOV #PR6,@#PWRVEC+2 ;;PRIO:6
(3) 015210 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
(3) 015212 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
(3) 015214 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
(3) 015216 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
(3) 015220 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
(3) 015222 010546 MOV R5,-(SP) ;;PUSH R5 ON STACK
(3) 015224 017746 163710 MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
(1) 015230 010637 015340 MOV SP,$SAVR6 ;;SAVE SP
(1) 015234 012737 015246 000024 MOV #$PWRUP,@#PWRVEC ;;SET UP VECTOR
(1) 015242 000000 HALT
(1) 015244 000776 BR .-2 ;;HANG UP
(1)
(2)
(1)
(1) 015246 012737 015334 000024 $PWRUP: MOV $SILLUP,@#PWRVEC ;;SET FOR FAST DOWN
(1) 015254 013706 015340 MOV $SAVR6,SP ;;GET SP
(1) 015260 005037 015340 CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
(1) 015264 005237 015340 1$: INC $SAVR6 ;;WAIT FOR THE INC
(1) 015270 001375 BNE 1$ ;;OF WORD
(3) 015272 012677 163642 MOV (SP)+,@SWR ;;POP STACK INTO @SWR
(3) 015276 012605 MOV (SP)+,R5 ;;POP STACK INTO R5
(3) 015300 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
(3) 015302 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
(3) 015304 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
(3) 015306 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
(3) 015310 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
(1) 015312 012737 015174 000024 MOV #$PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
(1) 015320 012737 000300 000026 MOV #PR6,@#PWRVEC+2 ;;PRIO:6
(1) 015326 104401 TYPE $PWRMG: .WORD $POWER ;;REPORT THE POWER FAILURE
(1) 015330 015342 $PWRMG: RTI ;;POWER FAIL MESSAGE POINTER
(1) 015332 000002 $ILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
(1) 015334 000000 BR .-2 ;; BEFORE THE POWER DOWN WAS COMPLETE
(1) 015336 000776 $SAVR6: 0 ;;PUT THE SP HERE
(1) 015340 000000 $POWER: .ASCIZ <15><12>'POWER'
(1) 015342 005015 047520 042527
(1) 015350 000122 .EVEN

```



```
(1) 015576 011637 001110      MOV      (SP), $LPERR      ;; SAVE ERROR LOOP ADDRESS
(1) 015602 005037 001162      CLR      $ESCAPE          ;; CLEAR THE ESCAPE FROM ERROR ADDRESS
(1) 015606 112737 000001 001115  MOVB     #1, $ERMAX        ;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1) 015614 013777 001102 163320 $OVER:  MOV     $TSTNM, @DISPLAY ;; DISPLAY TEST NUMBER
(1) 015622 013716 001106      MOV     $LPADR, (SP)      ;; FUDGE RETURN ADDRESS
(1) 015626 000002      RTI                          ;; FIXES PS
(1) 015630 003720      $MXCNT: 2000.              ;; MAX. NUMBER OF ITERATIONS
7044 .SBTTL  ERROR HANDLER ROUTINE

*****
*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
*AND GO TO $ERRTYP ON ERROR
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW15=1      HALT ON ERROR
*SW13=1      INHIBIT ERROR TYPEOUTS
*SW10=1      BELL ON ERROR
*SW09=1      LOOP ON ERROR
*CALL
*          ERROR  N          ;; ERROR=EMT AND N=ERROR ITEM NUMBER

$ERROR:
(1) 015632      CKSWR                      ;; TEST FOR CHANGE IN SOFT-SWR
(1) 015632 104410      7$:  INCB     $ERFLG          ;; SET THE ERROR FLAG
(1) 015634 105237 001103      BEQ     7$                ;; DON'T LET THE FLAG GO TO ZERO
(1) 015640 001775      MOV     $TSTNM, @DISPLAY ;; DISPLAY TEST NUMBER AND ERROR FLAG
(1) 015642 013777 001102 163272  BIT     #BIT10, @SWR      ;; BELL ON ERROR?
(1) 015650 032777 002000 163262  BEQ     1$                ;; NO - SKIP
(1) 015656 001402      TYPE     $BELL           ;; RING BELL
(1) 015660 104401 001164      INC     $ERTTL           ;; COUNT THE NUMBER OF ERRORS
(1) 015664 005237 001112      MOV     (SP), $ERRPC     ;; GET ADDRESS OF ERROR INSTRUCTION
(1) 015670 011637 001116      SUB     #2, $ERRPC
(1) 015674 162737 000002 001116  MOVB   @ $ERRPC, $ITEMB   ;; STRIP AND SAVE THE ERROR ITEM CODE
(1) 015702 117737 163210 001114  BIT     #BIT13, @SWR      ;; SKIP TYPEOUT IF SET
(1) 015710 032777 020000 163222  BNE     20$              ;; SKIP TYPEOUTS
(1) 015716 001004      JSR    PC, $ERRTYP       ;; GO TO USER ERROR ROUTINE
(1) 015720 004737 016032      TYPE     $CRLF
(1) 015724 104401 001171      20$:  CMPB   #APTENV, $ENV    ;; RUNNING IN APT MODE
(1) 015730      BNE     2$                ;; NO, SKIP APT ERROR REPORT
(1) 015730 122737 000001 001214  MOVB   $ITEMB, 21$       ;; SET ITEM NUMBER AS ERROR NUMBER
(1) 015736 001007      JSR    PC, $ATY4        ;; REPORT FATAL ERROR TO APT
(1) 015740 113737 001114 015752  .BYTE  0
(1) 015746 004737 016466      .BYTE  0
(1) 015752 000      21$:  .BYTE  0
(1) 015753 000      22$:  BR     22$                ;; APT ERROR LOOP
(1) 015754 000777      TST    @SWR              ;; HALT ON ERROR
(1) 015756 005777 163156  2$:  BPL    3$                ;; SKIP IF CONTINUE
(1) 015762 100002      HALT                          ;; HALT ON ERROR!
(1) 015764 000000      CKSWR                      ;; TEST FOR CHANGE IN SOFT-SWR
(1) 015766 104410      3$:  BIT     #BIT09, @SWR     ;; LOOP ON ERROR SWITCH SET?
(1) 015770 032777 001000 163142  BEQ     4$                ;; BR IF NO
(1) 015776 001402      MOV     $LPERR, (SP)     ;; FUDGE RETURN FOR LOOPING
(1) 016000 013716 001110      TST    $ESCAPE          ;; CHECK FOR AN ESCAPE ADDRESS
(1) 016004 005737 001162      BEQ     5$                ;; BR IF NONE
(1) 016010 001402      MOV     $ESCAPE, (SP)   ;; FUDGE RETURN ADDRESS FOR ESCAPE
(1) 016012 013716 001162      5$:
(1) 016016
```

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(1) 016016 022737 010342 000042      CMP      #SENDAD,@#42      ;;ACT-11 AUTO-ACCEPT?
(1) 016024 001001                      BNE      6$                ;;BRANCH IF NO
(1) 016026 000000                      HALT                               ;;YES
(1) 016030                                6$:
(1) 016030 000002                      RTI                               ;;RETURN
7045 .SBTTL  ERROR MESSAGE TYPEOUT ROUTINE
(1)
(2)
(1)
(1)
(1)
(1)
(1)
(1) 016032
(1) 016032 104401 001171
(1) 016036 010046
(1) 016040 005000
(1) 016042 153700 001114
(1) 016046 001004
(1)
(2) 016050 013746 001116
(2)
(2) 016054 104402
(1) 016056 000426
(1) 016060 005300
(1) 016062 006300
(1) 016064 006300
(1) 016066 006300
(1) 016070 062700 001256
(1) 016074 012037 016104
(1) 016100 001404
(1) 016102 104401
(1) 016104 000000
(1) 016106 104401 001171
(1) 016112 012037 016122
(1) 016116 001404
(1) 016120 104401
(1) 016122 000000
(1) 016124 104401 001171
(1) 016130 011000
(1) 016132 001004
(1) 016134 012600
(1)
(1) 016136 104401 001171
(1) 016142 000207
(1) 016144
(2) 016144 013046
(2) 016146 104402
(1) 016150 005710
(1) 016152 001770
(1) 016154 104401 016162
(1) 016160 000771
(1) 016162 020040 000
(1) 016166

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SERRTYP:
TYPE      ,SCLRF      ;;'CARRIAGE RETURN' & 'LINE FEED'
MOV      R0,-(SP)    ;;SAVE R0
CLR      R0          ;;PICKUP THE ITEM INDEX
BISB    @#$ITEMB,R0
BNE     1$          ;;IF ITEM NUMBER IS ZERO, JUST
                    ;;TYPE THE PC OF THE ERROR
MOV     $ERRPC,-(SP) ;;SAVE $ERRPC FOR TYPEOUT
                    ;;ERROR ADDRESS
                    ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
                    ;;GET OUT
1$:      DEC      R0  ;;ADJUST THE INDEX SO THAT IT WILL
        ASL     R0  ;;
        ASL     R0  ;;
        ASL     R0  ;;
        ADD     #SERRTB,R0 ;;FORM TABLE POINTER
        MOV     (R0)+,2$ ;;PICKUP 'ERROR MESSAGE' POINTER
        BEQ     3$   ;;SKIP TYPEOUT IF NO POINTER
        TYPE   0    ;;TYPE THE 'ERROR MESSAGE'
        WORD  0    ;;'ERROR MESSAGE' POINTER GOES HERE
        ,SCLRF ;;'CARRIAGE RETURN' & 'LINE FEED'
3$:      MOV     (R0)+,4$ ;;PICKUP 'DATA HEADER' POINTER
        BEQ     5$   ;;SKIP TYPEOUT IF 0
        TYPE   0    ;;TYPE THE 'DATA HEADER'
        WORD  0    ;;'DATA HEADER' POINTER GOES HERE
        ,SCLRF ;;'CARRIAGE RETURN' & 'LINE FEED'
5$:      MOV     (R0),R0 ;;PICKUP 'DATA TABLE' POINTER
        BNE     7$   ;;GO TYPE THE DATA
6$:      MOV     (SP)+,R0 ;;RESTORE R0
(1)
(1) 016136 104401 001171
(1) 016142 000207
(1) 016144
7$:      RTS     PC      ;;'CARRIAGE RETURN' & 'LINE FEED'
                    ;;RETURN
(2) 016144 013046
(2) 016146 104402
(1) 016150 005710
(1) 016152 001770
(1) 016154 104401 016162
(1) 016160 000771
(1) 016162 020040 000
8$:      MOV     @ (R0)+,-(SP) ;;SAVE @ (R0)+ FOR TYPEOUT
        TYPOC  ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
        TST   (R0) ;;IS THERE ANOTHER NUMBER?
        BEQ   6$   ;;BR IF NO
        TYPE  8$  ;;TYPE TWO(2) SPACES
        BR    7$  ;;LOOP
(1) 016166
        .ASCIZ / / ;;TWO(2) SPACES
        .EVEN

```



```

(1) 016346 105337 016444      DECB      $CHARCNT      ;;DO NOT COUNT AS A COUNT
(1) 016352 000770              BR          7$          ;;LOOP
(1)
(1)
(1)      ;HORIZONTAL TAB PROCESSOR
(1) 016354 112716 000040      8$:      MOVB      #' (SP)      ;;REPLACE TAB WITH SPACE
(1) 016360 004737 016400      9$:      JSR        PC,$TYPEC      ;;TYPE A SPACE
(1) 016364 132737 000007 016444      BITB      #7,$CHARCNT      ;;BRANCH IF NOT AT
(1) 016372 001372              BNE        9$            ;;TAB STOP
(1) 016374 005726              TST        (SP)+          ;;POP SPACE OFF STACK
(1) 016376 000724              BR          2$            ;;GET NEXT CHARACTER
(1) 016400 105777 162544      $TYPEC:  TSTB      @$TPS      ;;WAIT UNTIL PRINTER IS READY
(1) 016404 100375              BPL        $TYPEC
(1) 016406 116677 000002 162536      MOVB      2(SP),@$TPB      ;;LOAD CHAR TO BE TYPED INTO DATA REG.
(1)
(1) 016414 122766 000015 000002  CMPB      #CR,2(SP)      ;;IS CHARACTER A CARRIAGE RETURN?
(1) 016422 001003              BNE        1$            ;;BRANCH IF NO
(1) 016424 105037 016444              CLRB      $CHARCNT      ;;YES--CLEAR CHARACTER COUNT
(1) 016430 000406              BR          $TYPEX      ;;EXIT
(1) 016432 122766 000012 000002  1$:      CMPB      #LF,2(SP)      ;;IS CHARACTER A LINE FEED?
(1) 016440 001402              BEQ        $TYPEX      ;;BRANCH IF YES
(1) 016442 105227              INCB      (PC)+          ;;COUNT THE CHARACTER
(1) 016444 000000      $CHARCNT: .WORD 0      ;;CHARACTER COUNT STORAGE
(1) 016446 000207      $TYPEX:  RTS          PC
(1)
(1)
(1)

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7049

```

(1)
(1)
(1)      .SBTTL  APT COMMUNICATIONS ROUTINE
(1)
(1)      ;*****
(1) 016450 112737 000001 016714  $ATY1:  MOVB      #1,$FFLG      ;;TO REPORT FATAL ERROR
(1) 016456 112737 000001 016712  $ATY3:  MOVB      #1,$MFLG      ;;TO TYPE A MESSAGE
(1) 016464 000403              BR          $ATYC
(1) 016466 112737 000001 016714  $ATY4:  MOVB      #1,$FFLG      ;;TO ONLY REPORT FATAL ERROR
(1) 016474 000000      $ATYC:
(3) 016474 010046              MOV        R0,-(SP)      ;;PUSH R0 ON STACK
(3) 016476 010146              MOV        R1,-(SP)      ;;PUSH R1 ON STACK
(1) 016500 105737 016712              TSTB      $MFLG          ;;SHOULD TYPE A MESSAGE?
(1) 016504 001450              BEQ        5$            ;;IF NOT: BR
(1) 016506 122737 000001 001214  CMPB      #APTENV,$ENV      ;;OPERATING UNDER APT?
(1) 016514 001031              BNE        3$            ;;IF NOT: BR
(1) 016516 132737 000100 001215  BITB      #APTSPOOL,$ENVM    ;;SHOULD SPOOL MESSAGES?
(1) 016524 001425              BEQ        3$            ;;IF NOT: BR
(1) 016526 017600 000004              MOV        @4(SP),R0      ;;GET MESSAGE ADDR.
(1) 016532 062766 000002 000004  ADD        #2,4(SP)      ;;BUMP RETURN ADDR.
(1) 016540 005737 001174      1$:      TST        $MSGTYPE      ;;SEE IF DONE W/ LAST XMISSION?
(1) 016544 001375              BNE        1$            ;;IF NOT: WAIT
(1) 016546 010037 001210              MOV        R0,$MSGAD
(1)      ;;PUT ADDR IN MAILBOX
(1) 016552 105720      2$:      TSTB      (R0)+          ;;FIND END OF MESSAGE
(1) 016554 001376              BNE        2$            ;;SUB START OF MESSAGE
(1) 016556 163700 001210              SUB        $MSGAD,R0      ;;GET MESSAGE LNTH IN WORDS
(1) 016562 006200              ASR        R0
(1) 016564 010037 001212              MOV        R0,$MSGGLT      ;;PUT LENGTH IN MAILBOX
(1) 016570 012737 000004 001174  MOV        #4,$MSGTYPE      ;;TELL APT TO TAKE MSG.
(1) 016576 000413              BR          5$

```



```

(1) 016600 017637 000004 016624 3$: MOV @4(SP),4$      ::PUT MSG ADDR IN JSR LINKAGE
(1) 016606 062766 000002 000004 ADD #2,4(SP)      ::BUMP RETURN ADDRESS
(3) 016614 013746 177776 MOV 177776,-(SP)  ::PUSH 177776 ON STACK
(1) 016620 004737 016166 JSR PC,$TYPE     ::CALL TYPE MACRO
(1) 016624 000000 4$: .WORD 0
(1) 016626 5$:
(1) 016626 105737 016714 10$: TSTB $FFLG      ::SHOULD REPORT FATAL ERROR?
(1) 016632 001416 BEQ 12$          ::IF NOT: BR
(1) 016634 005737 001214 TST $ENV        ::RUNNING UNDER APT?
(1) 016640 001413 BEQ 12$          ::IF NOT: BR
(1) 016642 005737 001174 11$: TST $MSGTYPE     ::FINISHED LAST MESSAGE?
(1) 016646 001375 BNE 11$          ::IF NOT: WAIT
(1) 016650 017637 000004 001176 MOV @4(SP),$FATAL ::GET ERROR #
(1) 016656 062766 000002 000004 ADD #2,4(SP)      ::BUMP RETURN ADDR.
(1) 016664 005237 001174 INC $MSGTYPE     ::TELL APT TO TAKE ERROR
(1) 016670 105037 016714 12$: CLRB $FFLG      ::CLEAR FATAL FLAG
(1) 016674 105037 016713 CLRB $LFLG      ::CLEAR LOG FLAG
(1) 016700 105037 016712 CLRB $MFLG      ::CLEAR MESSAGE FLAG
(3) 016704 012601 MOV (SP)+,R1     ::POP STACK INTO R1
(3) 016706 012600 MOV (SP)+,R0     ::POP STACK INTO R0
(1) 016710 000207 RTS PC          ::RETURN
(1) 016712 000 $MFLG: .BYTE 0      ::MESSG. FLAG
(1) 016713 000 $LFLG: .BYTE 0
(1) $FFLG: .BYTE 0      ::LOG FLAG
(1) 016714 000 $FFLG: .BYTE 0      ::FATAL FLAG
(1) 016716 .EVEN
(1) 000200 APTSIZE=200
(1) 000001 APTENV=001
(1) 000100 APTSPool=100
(1) 000040 APTCSUP=040
  
```

7051
7052

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

```

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOS    ;;CALL FOR TYPEOUT
*      .BYTE   N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*      .BYTE   M              ;;M=1 OR 0
*                               ;;1=TYPE LEADING ZEROS
*                               ;;0=SUPPRESS LEADING ZEROS

```

```

*$TYPON----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPON    ;;CALL FOR TYPEOUT
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOC    ;;CALL FOR TYPEOUT

```

(1)	016716	017646	000000		\$TYPOS:	MOV	@(SP),-(SP)	;;PICKUP THE MODE
(1)	016722	116637	000001	017141		MOVB	1(SP),\$OFILL	;;LOAD ZERO FILL SWITCH
(1)	016730	112637	017143			MOVB	(SP)+,\$SOMODE+1	;;NUMBER OF DIGITS TO TYPE
(1)	016734	062716	000002			ADD	#2,(SP)	;;ADJUST RETURN ADDRESS
(1)	016740	000406				BR	\$TYPON	
(1)	016742	112737	000001	017141	\$TYPOC:	MOVB	#1,\$OFILL	;;SET THE ZERO FILL SWITCH
(1)	016750	112737	000006	017143		MOVB	#6,\$SOMODE+1	;;SET FOR SIX(6) DIGITS
(1)	016756	112737	000005	017140	\$TYPON:	MOVB	#5,\$OCNT	;;SET THE ITERATION COUNT
(1)	016764	010346				MOV	R3,-(SP)	;;SAVE R3
(1)	016766	010446				MOV	R4,-(SP)	;;SAVE R4
(1)	016770	010546				MOV	R5,-(SP)	;;SAVE R5
(1)	016772	113704	017143			MOVB	\$SOMODE+1,R4	;;GET THE NUMBER OF DIGITS TO TYPE
(1)	016776	005404				NEG	R4	
(1)	017000	062704	000006			ADD	#6,R4	;;SUBTRACT IT FOR MAX. ALLOWED
(1)	017004	110437	017142			MOVB	R4,\$SOMODE	;;SAVE IT FOR USE
(1)	017010	113704	017141			MOVB	\$OFILL,R4	;;GET THE ZERO FILL SWITCH
(1)	017014	016605	000012			MOV	12(SP),R5	;;PICKUP THE INPUT NUMBER
(1)	017020	005003				CLR	R3	;;CLEAR THE OUTPUT WORD
(1)	017022	006105			1\$:	ROL	R5	;;ROTATE MSB INTO 'C'
(1)	017024	000404				BR	3\$;;GO DO MSB
(1)	017026	006105			2\$:	ROL	R5	;;FORM THIS DIGIT
(1)	017030	006105				ROL	R5	
(1)	017032	006105				ROL	R5	
(1)	017034	010503				MOV	R5,R3	
(1)	017036	006103			3\$:	ROL	R3	;;GET LSB OF THIS DIGIT
(1)	017040	105337	017142			DECB	\$SOMODE	;;TYPE THIS DIGIT?
(1)	017044	100016				BPL	7\$;;BR IF NO
(1)	017046	042703	177770			BIC	#177770,R3	;;GET RID OF JUNK
(1)	017052	001002				BNE	4\$;;TEST FOR 0
(1)	017054	005704				TST	R4	;;SUPPRESS THIS 0?

```

(1) 017056 001403          BEQ      5$          ;;BR IF YES
(1) 017060 005204          4$: INC      R4          ;;DON'T SUPPRESS ANYMORE 0'S
(1) 017062 052703 000060  BIS      #'0,R3      ;;MAKE THIS DIGIT ASCII
(1) 017066 052703 000040  5$: BIS      #' ,R3      ;;MAKE ASCII IF NOT ALREADY
(1) 017072 110337 017136  MOVVB   R3,8$        ;;SAVE FOR TYPING
(1) 017076 104401 017136  TYPE    ,8$        ;;GO TYPE THIS DIGIT
(1) 017102 105337 017140  7$: DECB   $OCNT     ;;COUNT BY 1
(1) 017106 003347          BGT     2$          ;;BR IF MORE TO DO
(1) 017110 002402          BLT     6$          ;;BR IF DONE
(1) 017112 005204          INC     R4          ;;INSURE LAST DIGIT ISN'T A BLANK
(1) 017114 000744          BR      2$          ;;GO DO THE LAST DIGIT
(1) 017116 012605          6$: MOV    (SP)+,R5    ;;RESTORE R5
(1) 017120 012604          MOV    (SP)+,R4    ;;RESTORE R4
(1) 017122 012603          MOV    (SP)+,R3    ;;RESTORE R3
(1) 017124 016666 000002 000004  MOV    2(SP),4(SP)  ;;SET THE STACK FOR RETURNING
(1) 017132 012616          MOV    (SP)+,(SP)
(1) 017134 000002          RTI                    ;;RETURN
(1) 017136 000          8$: .BYTE  0          ;;STORAGE FOR ASCII DIGIT
(1) 017137 000          .BYTE  0          ;;TERMINATOR FOR TYPE ROUTINE
(1) 017140 000          $OCNT: .BYTE 0       ;;OCTAL DIGIT COUNTER
(1) 017141 000          $OFILL: .BYTE 0     ;;ZERO FILL SWITCH
(1) 017142 000000          $OMODE: .WORD 0    ;;NUMBER OF DIGITS TO TYPE
7053 .SBTTL BINARY TO ASCII AND TYPE ROUTINE

```

```

(1)
(2)
(1) *****
(1) *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 16-BIT
(1) *BINARY-ASCII NUMBER AND TYPE IT.
(1) *CALL:
(1) * MOV    NUMBER,-(SP)  ;;NUMBER TO BE TYPED
(1) * TYPBN  ;;TYPE IT

```

```

(1) 017144 010146          $TYPBN: MOV    R1,-(SP)  ;;SAVE R1 ON THE STACK
(1) 017146 016601 000006  MOV    6(SP),R1    ;;GET THE INPUT NUMBER
(1) 017152 000261          SEC                    ;;SET 'C' SO CAN KEEP TRACK OF THE NUMBER OF BITS
(1) 017154 112737 000060 017216  1$: MOVVB  #'0,$BIN   ;;SET CHARACTER TO AN ASCII '0'.
(1) 017162 006101          ROL    R1          ;;GET THIS BIT
(1) 017164 001406          BEQ    2$          ;;DONE?
(1) 017166 105537 017216  ADCB   $BIN        ;;NO--SET THE CHARACTER EQUAL TO THIS BIT
(1) 017172 104401 017216  TYPE    , $BIN      ;;GO TYPE THIS BIT
(1) 017176 000241          CLC                    ;;CLEAR 'C' SO CAN KEEP TRACK OF BITS
(1) 017200 000765          BR     1$          ;;GO DO THE NEXT BIT
(1) 017202 012601          2$: MOV    (SP)+,R1  ;;POP THE STACK INTO R1
(1) 017204 016666 000002 000004  MOV    2(SP),4(SP)  ;;ADJUST THE STACK
(1) 017212 012616          MOV    (SP)+,(SP)
(1) 017214 000002          RTI                    ;;RETURN TO USER
(1) 017216 000          $BIN: .BYTE  0,0    ;;STORAGE FOR ASCII CHAR. AND TERMINATOR
7054 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

```

(1) *****
(1) *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
(1) *SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
(1) *NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
(1) *BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
(1) *REPLACED WITH SPACES.
(1) *CALL:
(1) * MOV    NUM,-(SP)   ;;PUT THE BINARY NUMBER ON THE STACK

```

```

(1)          ;*      TYPDS          ;;GO TO THE ROUTINE
(1)          $TYPDS:
(1) 017220          MOV      R0,-(SP)      ;;PUSH R0 ON STACK
(3) 017220 010046   MOV      R1,-(SP)      ;;PUSH R1 ON STACK
(3) 017222 010146   MOV      R2,-(SP)      ;;PUSH R2 ON STACK
(3) 017224 010246   MOV      R3,-(SP)      ;;PUSH R3 ON STACK
(3) 017226 010346   MOV      R5,-(SP)      ;;PUSH R5 ON STACK
(3) 017230 010546   MOV      #20200,-(SP)  ;;SET BLANK SWITCH AND SIGN
(1) 017232 012746 020200  MOV      20(SP),R5    ;;GET THE INPUT NUMBER
(1) 017236 016605 000020  BPL      1$          ;;BR IF INPUT IS POS.
(1) 017242 100004          NEG      R5          ;;MAKE THE BINARY NUMBER POS.
(1) 017244 005405          MOVVB   #'-,1(SP)    ;;MAKE THE ASCII NUMBER NEG.
(1) 017246 112766 000055 000001 1$: CLR      R0          ;;ZERO THE CONSTANTS INDEX
(1) 017254 005000          MOV     #$DBLK,R3    ;;SETUP THE OUTPUT POINTER
(1) 017256 012703 017434  MOVVB   #' ,(R3)+    ;;SET THE FIRST CHARACTER TO A BLANK
(1) 017262 112723 000040 2$: CLR      R2          ;;CLEAR THE BCD NUMBER
(1) 017266 005002          MOV     $DTBL(R0),R1 ;;GET THE CONSTANT
(1) 017270 016001 017424 3$: SUB     R1,R5        ;;FORM THIS BCD DIGIT
(1) 017274 160105          BLT     4$          ;;BR IF DONE
(1) 017276 002402          INC     R2          ;;INCREASE THE BCD DIGIT BY 1
(1) 017300 005202          BR      3$
(1) 017302 000774          ADD     R1,R5        ;;ADD BACK THE CONSTANT
(1) 017304 060105          TST     R2          ;;CHECK IF BCD DIGIT=0
(1) 017306 005702          BNE     5$          ;;FALL THROUGH IF 0
(1) 017310 001002          TSTB   (SP)         ;;STILL DOING LEADING 0'S?
(1) 017312 105716          BMI     7$          ;;BR IF YES
(1) 017314 100407          ASLB   (SP)         ;;MSD?
(1) 017316 106316          BCC     6$          ;;BR IF NO
(1) 017320 103003          MOVVB  1(SP),-1(R3)  ;;YES--SET THE SIGN
(1) 017322 116663 000001 177777 6$: BIS     #'0,R2      ;;MAKE THE BCD DIGIT ASCII
(1) 017330 052702 000060 7$: BIS     #' ,R2      ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
(1) 017334 052702 000040          MOVVB  R2,(R3)+     ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
(1) 017340 110223          TST    (R0)+        ;;JUST INCREMENTING
(1) 017342 005720          CMP     R0,#10      ;;CHECK THE TABLE INDEX
(1) 017344 020027 000010 2$: BLT     2$          ;;GO DO THE NEXT DIGIT
(1) 017350 002746          BGT     8$          ;;GO TO EXIT
(1) 017352 003002          MOV     R5,R2        ;;GET THE LSD
(1) 017354 010502          BR      6$          ;;GO CHANGE TO ASCII
(1) 017356 000764          TSTB   (SP)+        ;;WAS THE LSD THE FIRST NON-ZERO?
(1) 017360 105726          BPL     9$          ;;BR IF NO
(1) 017362 100003          MOVVB  -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
(1) 017364 116663 177777 177776 9$: CLRB   (R3)        ;;SET THE TERMINATOR
(3) 017374 012605          MOV     (SP)+,R5     ;;POP STACK INTO R5
(3) 017376 012603          MOV     (SP)+,R3     ;;POP STACK INTO R3
(3) 017400 012602          MOV     (SP)+,R2     ;;POP STACK INTO R2
(3) 017402 012601          MOV     (SP)+,R1     ;;POP STACK INTO R1
(3) 017404 012600          MOV     (SP)+,R0     ;;POP STACK INTO R0
(1) 017406 104401 017434          TYPE   $DBLK        ;;NOW TYPE THE NUMBER
(1) 017412 016666 000002 000004 2(SP),4(SP) ;;ADJUST THE STACK
(1) 017420 012616          MOV     (SP)+,(SP)
(1) 017422 000002          RTI
(1) 017424 023420          $DTBL: 10000.
(1) 017426 001750          1000.
(1) 017430 000144          100.
(1) 017432 000012          10.

```

MAINDEC-11-CNAXA-A MACY11 30(1046) 23-DEC-82 14:22 PAGE 95-3^L 6
CNAXAA.P11 23-DEC-82 14:21 CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

SEQ 0076

(1) 017434 000004

\$DBLK: .BLKW 4

```

7056
7057      .SBTTL  TRAP DECODER
(1)
(2)      ::*****
(1)      ::*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
(1)      ::*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
(1)      ::*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
(1)      ::*GO TO THAT ROUTINE.
(1)
(1) 017444 010046      $TRAP:  MOV      RO,-(SP)          ;;SAVE R0
(1) 017446 016600 000002  MOV      2(SP),RO      ;;GET TRAP ADDRESS
(1) 017452 005740      TST      -(RO)         ;;BACKUP BY 2
(1) 017454 111000      MOV      (RO),RO       ;;GET RIGHT BYTE OF TRAP
(1) 017456 006300      ASL      RO           ;;POSITION FOR INDEXING
(1) 017460 016000 017500  MOV      $TRPAD(RO),RO ;;INDEX TO TABLE
(1) 017464 000200      RTS      RO           ;;GO TO ROUTINE
(1)
(1)
(1)      ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
(1)
(1) 017466 011646      $TRAP2: MOV      (SP),-(SP) ;;MOVE THE PC DOWN
(1) 017470 016666 000004 000002  MOV      4(SP),2(SP) ;;MOVE THE PSW DOWN
(1) 017476 000002      RTI                    ;;RESTORE THE PSW
(1)
(3)      .SBTTL  TRAP TABLE
(3)
(3)      ::*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
(3)      ::*BY THE "TRAP" INSTRUCTION.
(3)
(3)      :
(3)      : ROUTINE
(3)      : -----
(3) $TRPAD: .WORD  $TRAP2
(3)          $TYPE  ;;CALL=TYPE          TRAP+1(104401) TTY TYPEOUT ROUTINE
(3)          $TYPOC ;;CALL=TYPOC        TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
(3)          $TYPOS ;;CALL=TYPOS        TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
(3)          $TYPON ;;CALL=TYPON        TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
(3)          $TYPDS ;;CALL=TYPDS        TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
(3)          $TYPBN ;;CALL=TYPBN        TRAP+6(104406) TYPE BINARY (ASCII) NUMBER
(1)
(3) 017516 014172      $GTSWR  ;;CALL=GTSWR          TRAP+7(104407) GET SOFT-SWR SETTING
(1)
(3) 017520 014102      $CKSWR  ;;CALL=CKSWR          TRAP+10(104410) TEST FOR CHANGE IN SOFT-SWR
(3) 017522 014444      $RDCHR  ;;CALL=RDCHR          TRAP+11(104411) TTY TYPEIN CHARACTER ROUTINE
(3) 017524 014534      $RDLIN  ;;CALL=RDLIN          TRAP+12(104412) TTY TYPEIN STRING ROUTINE
(3) 017526 015072      $RDOCT  ;;CALL=RDOCT          TRAP+13(104413) READ AN OCTAL NUMBER FROM TTY
7058 017530 004060      TEST    ;;CALL=CHECK         TRAP+14(104414)
7059 017532 004052      TESTIT ;;CALL=CHKIT           TRAP+15(104415)
7060
(1)
(1) 017534 000240      .EVEN  NOP                ;JUST TO FIND THE LAST LOCATION OF THE PROGRAM
7062      ;;THE FOLLOWING CALL TO CNMAC2.SML WAS ADDED TO INIT BRKVEC
7063      ;;AND LKVEC TO BE SPECIFIC TO 11/21 PROCESSOR.
7064      POINT=.                ;SAVE POINTER
(1)          .=100
(1) 000100 017536      $CLKVEC ;LKVEC HANDLER
(1) 000102 000300      300    ;INTERRUPT HANDLER PRI
(1)          .=140
          ;BRKVEC

```

(1)	000140	170000			170000				:ODT START ADDRESS
(1)	000142	000300			300				:PRIORITY
(1)		017536			=POINT				:RESTORE POINTER
(1)	017536	104401	017544		\$CLKVEC:		TYPE,CLKMES		
(1)	017542	000000					HALT		
(1)	017544	005015	045514	042526	CLKMES:	.ASCIZ	<15><12>/LKVEC	INTERRUPT - DISCONNECT	LTC /
(1)	017552	020103	047111	042524					
(1)	017560	051122	050125	020124					
(1)	017566	020055	044504	041523					
(1)	017574	047117	042516	052103					
(1)	017602	046040	041524	000040					
7065		000001							.END

ATESTN=	000000	5731							
AUNIT =	000000	5731							
AUSWR =	000000	5731							
AVECT1=	000220	5695#	5731	5776	5777	5778	5779		
AVECT2=	000000	5731							
AZERO	011116	6657*	6660*	6661	6663*	6666*	6667	6981#	
BARF	001356	5787#	5807						
BEGINA	007320	5912	5918	6813#	6849				
BEGINB	007360	5854	6826#						
BEGINL	007302	5914	5920	6807#					
BEGINW	007342	5916	5922	6820#					
BEGINO	001522	5699	5836#	6959					
BEGIN2	001530	5700	5838#	7034					
BEGL	002530	5938#	6808	6814					
BEGST	001534	5837	5839#						
BIT0 =	000001	5692#	6038	6068	6072	6134	6826		
BIT00 =	000001	5692#							
BIT01 =	000002	5692#							
BIT02 =	000004	5692#							
BIT03 =	000010	5692#							
BIT04 =	000020	5692#							
BIT05 =	000040	5692#							
BIT06 =	000100	5692#							
BIT07 =	000200	5692#							
BIT08 =	000400	5692#	7043						
BIT09 =	001000	5692#	7043	7044					
BIT1 =	000002	5692#	6829						
BIT10 =	002000	5692#	7044						
BIT11 =	004000	5692#	7043						
BIT12 =	010000	5692#	5950	6725	6734				
BIT13 =	020000	5692#	7044						
BIT14 =	040000	5692#	5954	6056	6058	7043			
BIT15 =	100000	5692#	5983	5996	6006	6056	6058	6071	6127
BIT2 =	000004	5692#	5974	6832					
BIT3 =	000010	5692#	5978	6835					
BIT4 =	000020	5692#	5968	6094	6111	6147	6838		
BIT5 =	000040	5692#	5964	6081	6127	6129	6841		
BIT6 =	000100	5692#	5959	6038	6042				
BIT7 =	000200	5692#	6004	6042	6071	6081	6094	6111	6127 6147
BIT8 =	000400	5692#	5946						
BIT9 =	001000	5692#	5787						
BPTVEC=	000014	5692#							
BRKVEC=	000140	5692#							
BTEX	001402	5797#	5865*	5873	6145	6840*			
CCHAN	011122	6613	6699	6983#					
CH	011067	6623	6649	6976#					
CHANL	001362	5789#	6888*	7029					
CHAN00=	000000	5705#	6195	6228	6384				
CHAN01=	000001	5706#	6202	6254					
CHAN02=	000002	5707#	6209	6280					
CHAN03=	000003	5708#	6216	6304	6322	6330	6338	6346	
CHAN04=	000004	5709#	6233						
CHAN05=	000005	5710#	6259						
CHAN06=	000006	5711#	6285						
CHAN07=	000007	5712#	6308						
CHAN10=	000010	5713#	6241						

.SWRLO	5693#		
.\$ACT1	5064#	5688#	5728
.\$APT8	5109#	5688#	5731#
.\$APTH	5370#	5688#	5730
.\$APTY	5547#	5688#	7049
.\$ASTA	5417#		
.\$CATC	932#	5685#	5699
.\$CMTA	1047#	5685#	5731
.\$DB2D	4686#		
.\$DB2O	4812#		
.\$DIV	4587#		
.\$EOP	2214#	5685#	6962
.\$ERRO	2700#	5685#	7044
.\$ERRT	2896#	5687#	7045
.\$MULT	4523#		
.\$PARM	5686#		
.\$POWE	4229#	5686#	7040
.\$RAND	4307#	5688#	
.\$RDDE	3891#		
.\$RDOC	3797#	5688#	7037
.\$READ	3395#	5686#	7034
.\$R2AZ	4958#		
.\$SAVE	3969#	5686#	
.\$SB2D	4771#		
.\$SB2O	4874#		
.\$SCOP	2454#	5686#	7043
.\$SIZE	4361#		
.\$SPAC	5687#		
.\$SUPR	4913#		
.\$SWDO	5687#		
.\$STRAP	4073#	5687#	7057
.\$STYPB	3287#	5686#	7053
.\$STYPD	3209#	5688#	7054
.\$STYPE	2985#	5687#	7048
.\$STYPO	3112#	5686#	7052
.\$4OCA	972#		

. ABS. 017610 000

ERRORS DETECTED: 0

CNAXAA,CNAXAA/CRF/NL:TOC=CNMAC2.SML,CNAXAA.P11
 RUN-TIME: 19 15 1 SECONDS
 RUN-TIME RATIO: 108/35=3.0
 CORE USED: 33K (66 PAGES)